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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, WDT
Number of I/O	6
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	8-VDFN Exposed Pad
Supplier Device Package	8-QFN (5x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/zilog/z8f081aqb020eg">https://www.e-xfl.com/product-detail/zilog/z8f081aqb020eg</a>

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warning signal. The  $\overline{\text{RESET}}$  pin is bidirectional, that is, it functions as reset source and as a reset indicator.

**Table 4. Pin Characteristics (8-Pin Devices)**

<b>Symbol Mnemonic</b>	<b>Direction</b>	<b>Reset Direction</b>	<b>Active Low or Active High</b>	<b>Tristate Output</b>	<b>Internal Pull-up or Pull-down</b>	<b>Schmitt- Trigger Input</b>	<b>Open Drain Output</b>	<b>5V Tolerance</b>
PA0/DBG	I/O	I (but can change during reset if key sequence detected)	N/A	Yes	Programma- ble Pull-up	Yes	Yes, Programma- ble	Yes, unless pull-ups enabled
PA1	I/O	I	N/A	Yes	Programma- ble Pull-up	Yes	Yes, Programma- ble	Yes, unless pull-ups enabled
$\overline{\text{RESET}}$ / PA2	I/O	I/O (defaults to $\overline{\text{RESET}}$ )	Low (in Reset mode)	Yes	Programma- ble for PA2; always on for $\overline{\text{RESET}}$	Yes	Programma- ble for PA2; always on for $\overline{\text{RESET}}$	Yes, unless pull-ups enabled
PA[5:3]	I/O	I	N/A	Yes	Programma- ble Pull-up	Yes	Yes, Programma- ble	Yes, unless pull-ups enabled
V <sub>DD</sub>	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
V <sub>SS</sub>	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A

**Table 5. Z8 Encore! XP F082A Series Program Memory Maps (Continued)**

Program Memory Address (Hex)	Function
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–0039	Reserved
003A–003D	Oscillator Fail Trap Vectors
003E–03FF	Program Memory

Note: \*See Table 32 on page 56 for a list of the interrupt vectors.

## Data Memory

The Z8 Encore! XP F082A Series does not use the eZ8 CPU's 64 KB Data Memory address space.

## Flash Information Area

Table 6 describes the Z8 Encore! XP F082A Series Flash Information Area. This 128B Information Area is accessed by setting bit 7 of the Flash Page Select Register to 1. When access is enabled, the Flash Information Area is mapped into the Program Memory and overlays the 128 bytes at addresses FE00H to FF7FH. When the Information Area access is enabled, all reads from these Program Memory addresses return the Information Area data rather than the Program Memory data. Access to the Flash Information Area is read-only.

**Table 6. Z8 Encore! XP F082A Series Flash Memory Information Area Map**

Program Memory Address (Hex)	Function
FE00–FE3F	Zilog Option Bits/Calibration Data
FE40–FE53	Part Number 20-character ASCII alphanumeric code Left-justified and filled with FFH
FE54–FE5F	Reserved
FE60–FE7F	Zilog Calibration Data
FE80–FFFF	Reserved

it is appropriate to have the Timer Output make a state change at a One-Shot time-out (rather than a single cycle pulse), first set the TPOL bit in the Timer Control Register to the start value before enabling ONE-SHOT Mode. After starting the timer, set TPOL to the opposite bit value.

Observe the following steps for configuring a timer for ONE-SHOT Mode and initiating the count:

1. Write to the Timer Control Register to:
  - Disable the timer
  - Configure the timer for ONE-SHOT Mode.
  - Set the prescale value.
  - Set the initial output level (High or Low) if using the Timer Output alternate function.
2. Write to the Timer High and Low Byte registers to set the starting count value.
3. Write to the Timer Reload High and Low Byte registers to set the reload value.
4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
5. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
6. Write to the Timer Control Register to enable the timer and initiate counting.

In ONE-SHOT Mode, the system clock always provides the timer input. The timer period is computed via the following equation:

$$\text{ONE-SHOT Mode Time-Out Period (s)} = \frac{\text{Reload Value} - \text{Start Value} \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$$

## CONTINUOUS Mode

In CONTINUOUS Mode, the timer counts up to the 16-bit reload value stored in the Timer Reload High and Low Byte registers. The timer input is the system clock. Upon reaching the reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state (from Low to High or from High to Low) at timer Reload.

Observe the following steps for configuring a timer for CONTINUOUS Mode and initiating the count:

1. Write to the Timer Control Register to:
  - Disable the timer
  - Configure the timer for CONTINUOUS Mode

**Table 52. Timer 0–1 High Byte Register (TxH)**

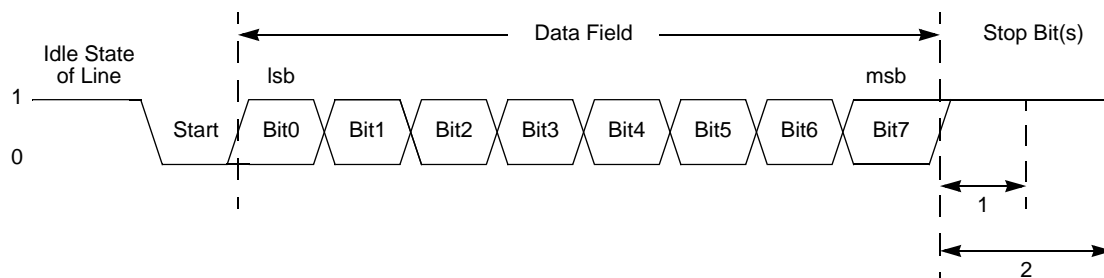
Bit	7	6	5	4	3	2	1	0
Field	TH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F00H, F08H							

**Table 53. Timer 0–1 Low Byte Register (TxL)**

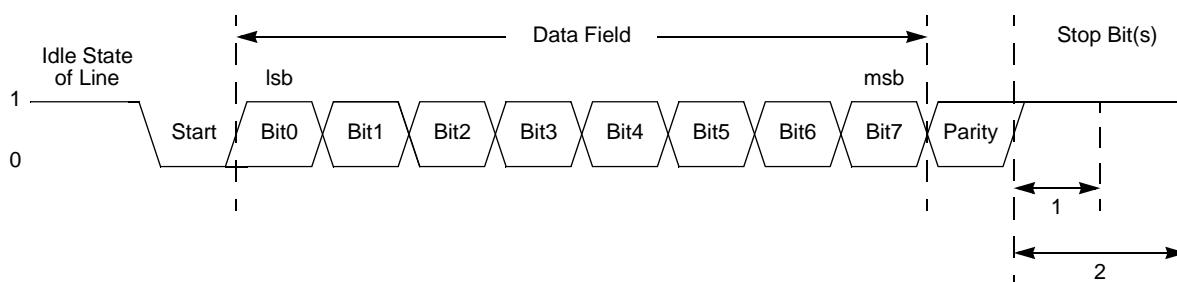
Bit	7	6	5	4	3	2	1	0
Field	TL							
RESET	0	0	0	0	0	0	0	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F01H, F09H							

Bit	Description
[7:0]	<b>Timer High and Low Bytes</b>
TH, TL	These 2 bytes, {TH[7:0], TL[7:0]}, contain the current 16-bit timer count value.





**Figure 11. UART Asynchronous Data Format without Parity**



**Figure 12. UART Asynchronous Data Format with Parity**

## Transmitting Data using the Polled Method

Observe the following steps to transmit data using the polled method of operation:

1. Write to the UART Baud Rate High and Low Byte registers to set the required baud rate.
2. Enable the UART pin functions by configuring the associated GPIO port pins for alternate function operation.
3. Write to the UART Control 1 Register, if MULTIPROCESSOR Mode is appropriate, to enable MULTIPROCESSOR (9-bit) Mode functions.
4. Set the Multiprocessor Mode Select (MPEN) bit to enable MULTIPROCESSOR Mode.
5. Write to the UART Control 0 Register to:
  - Set the transmit enable bit (TEN) to enable the UART for data transmission
  - Set the parity enable bit (PEN), if parity is appropriate and MULTIPROCESSOR Mode is not enabled and select either even or odd parity (PSEL)

In MULTIPROCESSOR (9-bit) Mode, the Parity (9th) bit location becomes the multiprocessor control bit. The UART Control 1 and Status 1 registers provide MULTIPROCESSOR (9-bit) Mode control and status information. If an automatic address matching scheme is enabled, the UART Address Compare Register holds the network address of the device.

### MULTIPROCESSOR (9-bit) Mode Receive Interrupts

When MULTIPROCESSOR Mode is enabled, the UART only processes frames addressed to it. The determination of whether a frame of data is addressed to the UART can be made in hardware, software or some combination of the two, depending on the multiprocessor configuration bits. In general, the address compare feature reduces the load on the CPU, because it does not require access to the UART when it receives data directed to other devices on the multi-node network. The following three MULTIPROCESSOR Modes are available in hardware:

- Interrupt on all address bytes
- Interrupt on matched address bytes and correctly framed data bytes
- Interrupt only on correctly framed data bytes

These modes are selected with MPMD[1:0] in the UART Control 1 Register. For all multiprocessor modes, bit MPEN of the UART Control 1 Register must be set to 1.

The first scheme is enabled by writing 01b to MPMD[1:0]. In this mode, all incoming address bytes cause an interrupt, while data bytes never cause an interrupt. The interrupt service routine must manually check the address byte that caused triggered the interrupt. If it matches the UART address, the software clears MPMD[0]. Each new incoming byte interrupts the CPU. The software is responsible for determining the end of the frame. It checks for the end-of-frame by reading the MPRX bit of the UART Status 1 Register for each incoming byte. If MPRX=1, a new frame has begun. If the address of this new frame is different from the UART's address, MPMD[0] must be set to 1 causing the UART interrupts to go inactive until the next address byte. If the new frame's address matches the UART's, the data in the new frame is processed as well.

The second scheme requires the following: set MPMD[1:0] to 10B and write the UART's address into the UART Address Compare Register. This mode introduces additional hardware control, interrupting only on frames that match the UART's address. When an incoming address byte does not match the UART's address, it is ignored. All successive data bytes in this frame are also ignored. When a matching address byte occurs, an interrupt is issued and further interrupts now occur on each successive data byte. When the first data byte in the frame is read, the NEWFRM bit of the UART Status 1 Register is asserted. All successive data bytes have NEWFRM=0. When the next address byte occurs, the hardware compares it to the UART's address. If there is a match, the interrupts continues and the NEWFRM bit is set for the first byte of the new frame. If there is no match, the UART ignores all incoming bytes until the next address match.

## Flash Sector Protect Register

The Flash Sector Protect (FPROT) Register is shared with the Flash Page Select Register. When the Flash Control Register is written with 5EH, the next write to this address targets the Flash Sector Protect Register. In all other cases, it targets the Flash Page Select Register.

This register selects one of the 8 available Flash memory sectors to be protected. The reset state of each Sector Protect bit is an unprotected state. After a sector is protected by setting its corresponding register bit, it cannot be unprotected (the register bit cannot be cleared) without powering down the device.

**Table 83. Flash Sector Protect Register (FPROT)**

Bit	7	6	5	4	3	2	1	0
Field	SPROT7	SPROT6	SPROT5	SPROT4	SPROT3	SPROT2	SPROT1	SPROT0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FF9H							

Bit	Description
[7:0]	<b>Sector Protection</b>
SPROT <sub>n</sub>	Each bit corresponds to a 1024-byte Flash sector on devices in the 8K range, while the remaining devices correspond to a 512-byte Flash sector. To determine the appropriate Flash memory sector address range and sector number for your Z8F082A Series product, please refer to <a href="#">Table 78</a> on page 146 and to Figure 21, which follows the table. <ul style="list-style-type: none"> <li>For Z8F08xA and Z8F04xA devices, all bits are used.</li> <li>For Z8F02xA devices, the upper 4 bits are unused.</li> <li>For Z8F01xA devices, the upper 6 bits are unused.</li> </ul>

## Flash Frequency High and Low Byte Registers

The Flash Frequency High (FFREQH) and Low Byte (FFREQL) registers combine to form a 16-bit value, FFREQ, to control timing for Flash program and erase operations. The 16-bit binary Flash Frequency value must contain the system clock frequency (in kHz) and is calculated using the following equation:

$$\text{FFREQ}[15:0] = \{\text{FFREQH}[7:0], \text{FFREQL}[7:0]\} = \frac{\text{System Clock Frequency}}{1000}$$

## Temperature Sensor Calibration Data

**Table 98. Temperature Sensor Calibration High Byte at 003A (TSCALH)**

Bit	7	6	5	4	3	2	1	0
Field	TSCALH							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Information Page Memory 003A							
Note: U = Unchanged by Reset. R/W = Read/Write.								

Bit	Description
[7:0]	<b>Temperature Sensor Calibration High Byte</b>
TSCALH	The TSCALH and TSCALL bytes combine to form the 12-bit temperature sensor offset calibration value. For more details, see Temperature Sensor Operation on page 139.

**Table 99. Temperature Sensor Calibration Low Byte at 003B (TSCALL)**

Bit	7	6	5	4	3	2	1	0
Field	TSCALL							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Information Page Memory 003B							
Note: U = Unchanged by Reset. R/W = Read/Write.								

Bit	Description
[7:0]	<b>Temperature Sensor Calibration Low Byte</b>
TSCALL	The TSCALH and TSCALL bytes combine to form the 12-bit temperature sensor offset calibration value. For usage details, see the <a href="#">Temperature Sensor Operation</a> section on page 144.

When selecting a new clock source, the system clock oscillator failure detection circuitry and the Watchdog Timer oscillator failure circuitry must be disabled. If SOFEN and WOFEN are not disabled prior to a clock switch-over, it is possible to generate an interrupt for a failure of either oscillator. The Failure detection circuitry can be enabled any-time after a successful write of OSCSEL in the OSCCTL Register.

The internal precision oscillator is enabled by default. If the user code changes to a different oscillator, it may be appropriate to disable the IPO for power savings. Disabling the IPO does not occur automatically.

## Clock Failure Detection and Recovery

Should an oscillator or timer fail, there are methods of recovery, as this section describes.

### System Clock Oscillator Failure

The Z8F04xA family devices can generate nonmaskable interrupt-like events when the primary oscillator fails. To maintain system function in this situation, the clock failure recovery circuitry automatically forces the Watchdog Timer oscillator to drive the system clock. The Watchdog Timer oscillator must be enabled to allow the recovery. Although this oscillator runs at a much slower speed than the original system clock, the CPU continues to operate, allowing execution of a clock failure vector and software routines that either remedy the oscillator failure or issue a failure alert. This automatic switch-over is not available if the Watchdog Timer is selected as the system clock oscillator. It is also unavailable if the Watchdog Timer oscillator is disabled, though it is not necessary to enable the Watchdog Timer reset function (see the [Watchdog Timer](#) chapter on page 93).

The primary oscillator failure detection circuitry asserts if the system clock frequency drops below 1 kHz  $\pm$ 50%. If an external signal is selected as the system oscillator, it is possible that a very slow but nonfailing clock can generate a failure condition. Under these conditions, do not enable the clock failure circuitry (SOFEN must be deasserted in the OSCCTL Register).

### Watchdog Timer Failure

In the event of a Watchdog Timer oscillator failure, a similar nonmaskable interrupt-like event is issued. This event does not trigger an attendant clock switch-over, but alerts the CPU of the failure. After a Watchdog Timer failure, it is no longer possible to detect a primary oscillator failure. The failure detection circuitry does not function if the Watchdog Timer is used as the system clock oscillator or if the Watchdog Timer oscillator has been disabled. For either of these cases, it is necessary to disable the detection circuitry by deasserting the WDFEN bit of the OSCCTL Register.

The Watchdog Timer oscillator failure detection circuit counts system clocks while looking for a Watchdog Timer clock. The logic counts 8004 system clock cycles before determining that a failure has occurred. The system clock rate determines the speed at which

Register file size varies depending on the device type. See the device-specific Z8 Encore! XP Product Specification to determine the exact register file range available.

## eZ8 CPU Instruction Notation

In the eZ8 CPU Instruction Summary and Description sections, the operands, condition codes, status flags and address modes are represented by a notational shorthand that is described in Table 118.

**Table 118. Notational Shorthand**

Notation	Description	Operand	Range
b	Bit	b	b represents a value from 0 to 7 (000B to 111B).
cc	Condition code	—	Refer to the Condition Codes section in the <a href="#">eZ8 CPU Core User Manual (UM0128)</a> .
DA	Direct address	AddrS	Represents a number in the range 0000H to FFFFH.
ER	Extended addressing register	Reg	Reg. represents a number in the range of 000H to FFFH.
IM	Immediate data	#Data	Data is a number between 00H to FFH.
Ir	Indirect working register	@Rn	n = 0–15.
IR	Indirect register	@Reg	Reg. represents a number in the range of 00H to FFH.
Irr	Indirect working register pair	@RRp	p = 0, 2, 4, 6, 8, 10, 12, or 14.
IRR	Indirect register pair	@Reg	Reg. represents an even number in the range 00H to FEH.
p	Polarity	p	Polarity is a single bit binary value of either 0B or 1B.
r	Working register	Rn	n = 0 – 15.
R	Register	Reg	Reg. represents a number in the range of 00H to FFH.
RA	Relative address	X	X represents an index in the range of +127 to –128 which is an offset relative to the address of the next instruction.
rr	Working register pair	RRp	p = 0, 2, 4, 6, 8, 10, 12, or 14.
RR	Register pair	Reg	Reg. represents an even number in the range of 00H to FEH.

Table 128. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode		Opcode(s) (Hex)	Flags						Fetch Cycle s	Instr. Cycle s
		dst	src		C	Z	S	V	D	H		
AND dst, src	dst ← dst AND src	r	r	52	–	*	*	0	–	–	2	3
		r	lr	53							2	4
		R	R	54							3	3
		R	IR	55							3	4
		R	IM	56							3	3
		IR	IM	57							3	4
ANDX dst, src	dst ← dst AND src	ER	ER	58	–	*	*	0	–	–	4	3
		ER	IM	59							4	3
ATM	Block all interrupt and DMA requests during execution of the next 3 instructions			2F	–	–	–	–	–	–	1	2
BCLR bit, dst	dst[bit] ← 0	r		E2	–	–	–	–	–	–	2	2
BIT p, bit, dst	dst[bit] ← p	r		E2	–	–	–	–	–	–	2	2
BRK	Debugger Break			00	–	–	–	–	–	–	1	1
BSET bit, dst	dst[bit] ← 1	r		E2	–	–	–	–	–	–	2	2
BSWAP dst	dst[7:0] ← dst[0:7]	R		D5	X	*	*	0	–	–	2	2
BTJ p, bit, src, dst	if src[bit] = p PC ← PC + X		r	F6	–	–	–	–	–	–	3	3
			lr	F7							3	4
BTJNZ bit, src, dst	if src[bit] = 1 PC ← PC + X		r	F6	–	–	–	–	–	–	3	3
			lr	F7							3	4
BTJZ bit, src, dst	if src[bit] = 0 PC ← PC + X		r	F6	–	–	–	–	–	–	3	3
			lr	F7							3	4

Note: Flags Notation:

\* = Value is a function of the result of the operation.

– = Unaffected.

X = Undefined.

0 = Reset to 0.

1 = Set to 1.

Table 128. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode		Opcode(s) (Hex)	Flags						Fetch Cycle s	Instr. Cycle s
		dst	src		C	Z	S	V	D	H		
JR dst	$PC \leftarrow PC + X$	DA		8B	–	–	–	–	–	–	2	2
JR cc, dst	if cc is true $PC \leftarrow PC + X$	DA		0B-FB	–	–	–	–	–	–	2	2
LD dst, rc	$dst \leftarrow src$	r	IM	0C-FC	–	–	–	–	–	–	2	2
		r	X(r)	C7							3	3
		X(r)	r	D7							3	4
		r	lr	E3							2	3
		R	R	E4							3	2
		R	IR	E5							3	4
		R	IM	E6							3	2
		IR	IM	E7							3	3
		lr	r	F3							2	3
		IR	R	F5							3	3
LDC dst, src	$dst \leftarrow src$	r	lrr	C2	–	–	–	–	–	–	2	5
		lr	lrr	C5							2	9
		lrr	r	D2							2	5
LDCI dst, src	$dst \leftarrow src$ $r \leftarrow r + 1$ $rr \leftarrow rr + 1$	lr	lrr	C3	–	–	–	–	–	–	2	9
		lrr	lr	D3							2	9
LDE dst, src	$dst \leftarrow src$	r	lrr	82	–	–	–	–	–	–	2	5
		lrr	r	92							2	5
LDEI dst, src	$dst \leftarrow src$ $r \leftarrow r + 1$ $rr \leftarrow rr + 1$	lr	lrr	83	–	–	–	–	–	–	2	9
		lrr	lr	93							2	9
LDWX dst, src	$dst \leftarrow src$	ER	ER	1FE8	–	–	–	–	–	–	5	4

Note: Flags Notation:

\* = Value is a function of the result of the operation.

– = Unaffected.

X = Undefined.

0 = Reset to 0.

1 = Set to 1.



## On-Chip Peripheral AC and DC Electrical Characteristics

Table 135 tabulates the electrical characteristics of the POR and VBO blocks.

**Table 135. Power-On Reset and Voltage Brown-Out Electrical Characteristics and Timing**

Symbol	Parameter	$T_A = -40^{\circ}\text{C to } +105^{\circ}\text{C}$			Units	Conditions
		Minimum	Typical <sup>1</sup>	Maximum		
$V_{\text{POR}}$	Power-On Reset Voltage Threshold	2.20	2.45	2.70	V	$V_{\text{DD}} = V_{\text{POR}}$
$V_{\text{VBO}}$	Voltage Brown-Out Reset Voltage Threshold	2.15	2.40	2.65	V	$V_{\text{DD}} = V_{\text{VBO}}$
	$V_{\text{POR}}$ to $V_{\text{VBO}}$ hysteresis		50	75	mV	
	Starting $V_{\text{DD}}$ voltage to ensure valid Power-On Reset.	–	$V_{\text{SS}}$	–	V	
$T_{\text{ANA}}$	Power-On Reset Analog Delay	–	70	–	$\mu\text{s}$	$V_{\text{DD}} > V_{\text{POR}}$ ; $T_{\text{POR}}$ Digital Reset delay follows $T_{\text{ANA}}$
$T_{\text{POR}}$	Power-On Reset Digital Delay		16		$\mu\text{s}$	66 Internal Precision Oscillator cycles + IPO startup time ( $T_{\text{IPOST}}$ )
$T_{\text{POR}}$	Power-On Reset Digital Delay		1		ms	5000 Internal Precision Oscillator cycles
$T_{\text{SMR}}$	Stop Mode Recovery with crystal oscillator disabled		16		$\mu\text{s}$	66 Internal Precision Oscillator cycles
$T_{\text{SMR}}$	Stop Mode Recovery with crystal oscillator enabled		1		ms	5000 Internal Precision Oscillator cycles
$T_{\text{VBO}}$	Voltage Brown-Out Pulse Rejection Period	–	10	–	$\mu\text{s}$	Period of time in which $V_{\text{DD}} < V_{\text{VBO}}$ without generating a Reset.

Note: Data in the typical column is from characterization at 3.3V and 30°C. These values are provided for design guidance only and are not tested in production.

## On-Chip Debugger Timing

Figure 36 and Table 145 provide timing information for the DBG pin. The DBG pin timing specifications assume a 4 ns maximum rise and fall time.

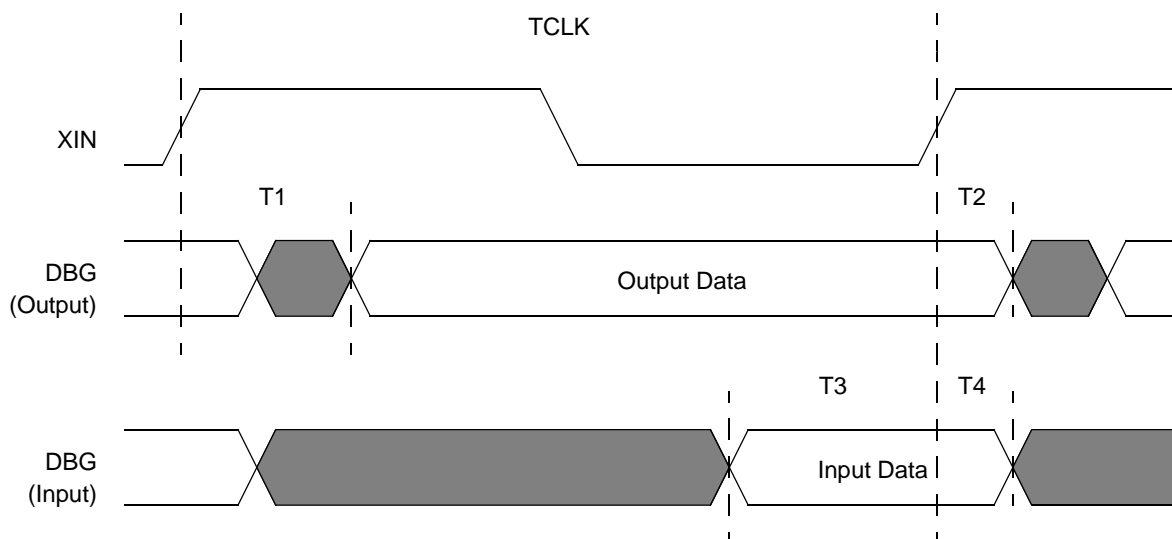


Figure 36. On-Chip Debugger Timing

Table 145. On-Chip Debugger Timing

Parameter	Abbreviation	Delay (ns)	
		Minimum	Maximum
DBG			
T <sub>1</sub>	X <sub>IN</sub> Rise to DBG Valid Delay	–	15
T <sub>2</sub>	X <sub>IN</sub> Rise to DBG Output Hold Time	2	–
T <sub>3</sub>	DBG to XIN Rise Input Setup Time	5	–
T <sub>4</sub>	DBG to XIN Rise Input Hold Time	5	–

## Ordering Information

Order your F082A Series products from Zilog using the part numbers shown in Table 148. For more information about ordering, please consult your local Zilog sales office. The [Sales Location](#) page on the Zilog website lists all regional offices.

**Table 148. Z8 Encore! XP F082A Series Ordering Matrix**

Part Number	Flash	RAM	NVDS	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
<b>Z8 Encore! XP F082A Series with 8KB Flash, 10-Bit Analog-to-Digital Converter</b>											
<b>Standard Temperature: 0°C to 70°C</b>											
Z8F082APB020SG	8KB	1KB	0	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F082AQB020SG	8KB	1KB	0	6	14	2	4	1	1	1	QFN 8-pin package
Z8F082ASB020SG	8KB	1KB	0	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F082ASH020SG	8KB	1KB	0	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F082AHH020SG	8KB	1KB	0	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F082APH020SG	8KB	1KB	0	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F082ASJ020SG	8KB	1KB	0	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F082AHJ020SG	8KB	1KB	0	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F082APJ020SG	8KB	1KB	0	23	20	2	8	1	1	1	PDIP 28-pin package
<b>Extended Temperature: -40°C to 105°C</b>											
Z8F082APB020EG	8KB	1KB	0	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F082AQB020EG	8KB	1KB	0	6	14	2	4	1	1	1	QFN 8-pin package
Z8F082ASB020EG	8KB	1KB	0	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F082ASH020EG	8KB	1KB	0	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F082AHH020EG	8KB	1KB	0	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F082APH020EG	8KB	1KB	0	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F082ASJ020EG	8KB	1KB	0	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F082AHJ020EG	8KB	1KB	0	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F082APJ020EG	8KB	1KB	0	23	20	2	8	1	1	1	PDIP 28-pin package

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