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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, WDT
Number of I/O	17
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f081ash020eg

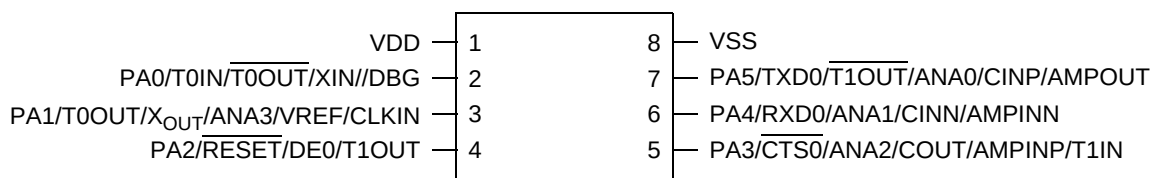


Figure 2. Z8F08xA, Z8F04xA, Z8F02xA and Z8F01xA in 8-Pin SOIC, QFN/MLF-S, or PDIP Package

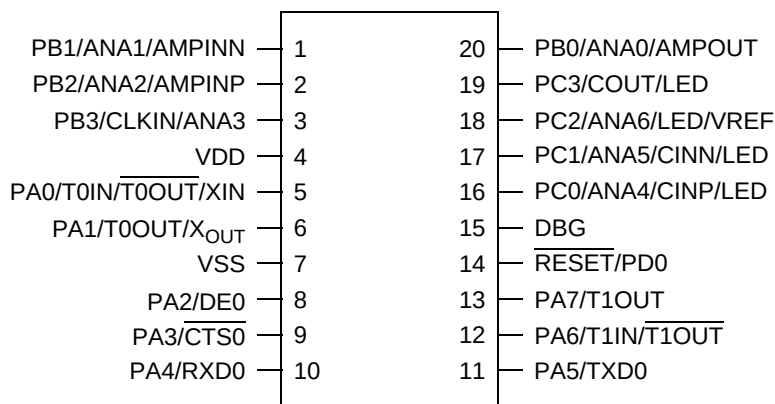


Figure 3. Z8F08xA, Z8F04xA, Z8F02xA and Z8F01xA in 20-Pin SOIC, SSOP or PDIP Package

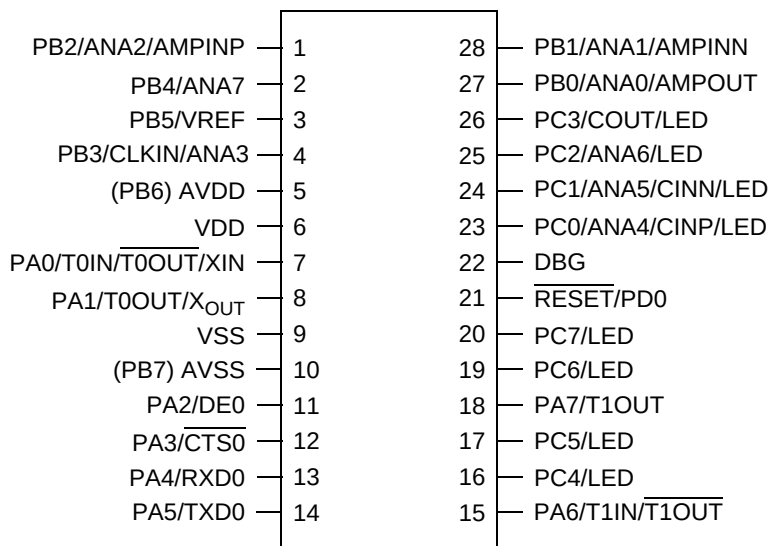


Figure 4. Z8F08xA, Z8F04xA, Z8F02xA and Z8F01xA in 28-Pin SOIC, SSOP or PDIP Package

Table 2. Signal Descriptions (Continued)

Signal Mnemonic	I/O	Description
Analog		
ANA[7:0]	I	Analog Port. These signals are used as inputs to the analog-to-digital converter (ADC).
VREF	I/O	Analog-to-digital converter reference voltage input, or buffered output for internal reference.
Low-Power Operational Amplifier (LPO)		
AMPINP/AMPINN	I	LPO inputs. If enabled, these pins drive the positive and negative amplifier inputs respectively.
AMPOUT	O	LPO output. If enabled, this pin is driven by the on-chip LPO.
Oscillators		
XIN	I	External Crystal Input. This is the input pin to the crystal oscillator. A crystal can be connected between it and the X _{OUT} pin to form the oscillator. In addition, this pin is used with external RC networks or external clock drivers to provide the system clock.
X _{OUT}	O	External Crystal Output. This pin is the output of the crystal oscillator. A crystal can be connected between it and the XIN pin to form the oscillator.
Clock Input		
CLKIN	I	Clock Input Signal. This pin may be used to input a TTL-level signal to be used as the system clock.
LED Drivers		
LED	O	Direct LED drive capability. All port C pins have the capability to drive an LED without any other external components. These pins have programmable drive strengths set by the GPIO block.
On-Chip Debugger		
DBG	I/O	Debug. This signal is the control and data input and output to and from the On-Chip Debugger.
Caution: The DBG pin is open-drain and requires a pull-up resistor to ensure proper operation.		

Notes:

1. PB6 and PB7 are only available in 28-pin packages without ADC. In 28-pin packages with ADC, they are replaced by AV_{DD} and AV_{SS}.
2. The AV_{DD} and AV_{SS} signals are available only in 28-pin packages with ADC. They are replaced by PB6 and PB7 on 28-pin packages without ADC.

without initiating an interrupt (if enabled for that pin).

Stop Mode Recovery Using the External $\overline{\text{RESET}}$ Pin

When the Z8 Encore! XP F082A Series device is in STOP Mode and the external $\overline{\text{RESET}}$ pin is driven Low, a system reset occurs. Because of a glitch filter operating on the $\overline{\text{RESET}}$ pin, the Low pulse must be greater than the minimum width specified, or it is ignored. See the [Electrical Characteristics](#) chapter on page 226 for details.

Low Voltage Detection

In addition to the Voltage Brown-Out (VBO) Reset described above, it is also possible to generate an interrupt when the supply voltage drops below a user-selected value. For details about configuring the Low Voltage Detection (LVD) and the threshold levels available, see the [Trim Option Bits at Address 0003H \(TLVD\) Register](#) on page 166. The LVD function is available on the 8-pin product versions only.

When the supply voltage drops below the LVD threshold, the LVD bit of the Reset Status (RSTSTAT) Register is set to one. This bit remains one until the low-voltage condition goes away. Reading or writing this bit does not clear it. The LVD circuit can also generate an interrupt when so enabled, see the [GPIO Mode Interrupt Controller](#) chapter on page 55. The LVD bit is not latched; therefore, enabling the interrupt is the only way to guarantee detection of a transient low voltage event.

The LVD functionality depends on circuitry shared with the VBO block; therefore, disabling the VBO also disables the LVD.

Reset Register Definitions

The following sections define the Reset registers.

Reset Status Register

The read-only Reset Status (RSTSTAT) Register, shown in Table 11, indicates the source of the most recent Reset event, indicates a Stop Mode Recovery event and indicates a Watchdog Timer time-out. Reading this register resets the upper four bits to 0. This register shares its address with the write-only Watchdog Timer Control Register.

Table 12 lists the bit settings for Reset and Stop Mode Recovery events.

Port A–D Address Registers

The Port A–D Address registers select the GPIO port functionality accessible through the Port A–D Control registers. The Port A–D Address and Control registers combine to provide access to all GPIO port controls; see Tables 18 and 19.

Table 18. Port A–D GPIO Address Registers (PxADDR)

Bit	7	6	5	4	3	2	1	0
Field	PADDR[7:0]							
RESET	00H							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FD0H, FD4H, FD8H, FDCH							

Bit	Description
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[7:0]	Port Address
-------	---------------------

PADDRx	The Port Address selects one of the subregisters accessible through the Port Control Register.
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Note: x indicates the specific GPIO port pin number (7–0).

Table 19. Port A–D GPIO Address Registers by Bit Description

PADDR[7:0]	Port Control Subregister accessible using the Port A–D Control Registers
00H	No function. Provides some protection against accidental port reconfiguration.
01H	Data Direction.
02H	Alternate Function.
03H	Output Control (Open-Drain).
04H	High Drive Enable.
05H	Stop Mode Recovery Source Enable.
06H	Pull-up Enable.
07H	Alternate Function Set 1.
08H	Alternate Function Set 2.
09H–FFH	No function.

Table 39. IRQ0 Enable High Bit Register (IRQ0ENH)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	T1ENH	T0ENH	U0RENH	U0TENH	Reserved	Reserved	ADCENH
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FC1H							

Bit	Description
[7]	Reserved This bit is reserved and must be programmed to 0.
[6] T1ENH	Timer 1 Interrupt Request Enable High Bit
[5] T0ENH	Timer 0 Interrupt Request Enable High Bit
[4] U0RENH	UART 0 Receive Interrupt Request Enable High Bit
[3] U0TENH	UART 0 Transmit Interrupt Request Enable High Bit
[2:1]	Reserved These bits are reserved and must be programmed to 00.
[0] ADCENH	ADC Interrupt Request Enable High Bit

Table 40. IRQ0 Enable Low Bit Register (IRQ0ENL)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	T1ENL	T0ENL	U0RENL	U0TENL	Reserved	Reserved	ADCENL
RESET	0	0	0	0	0	0	0	0
R/W	R	R/W	R/W	R/W	R/W	R	R	R/W
Address	FC2H							

Bit	Description
[7]	Reserved This bit is reserved and must be programmed to 0.
[6] T1ENL	Timer 1 Interrupt Request Enable Low Bit
[5] T0ENL	Timer 0 Interrupt Request Enable Low Bit

Bit	Description (Continued)
[4] U0REN	UART 0 Receive Interrupt Request Enable Low Bit
[3] U0TEN	UART 0 Transmit Interrupt Request Enable Low Bit
[2:1]	Reserved These bits are reserved and must be programmed to 00.
[0] ADCEN	ADC Interrupt Request Enable Low Bit

IRQ1 Enable High and Low Bit Registers

Table 41 describes the priority control for IRQ1. The IRQ1 Enable High and Low Bit registers, shown in Tables 41 and 42, form a priority-encoded enabling for interrupts in the Interrupt Request 1 Register.

Table 41. IRQ1 Enable and Priority Encoding

IRQ1ENH[x]	IRQ1ENL[x]	Priority	Description
0	0	Disabled	Disabled
0	1	Level 1	Low
1	0	Level 2	Medium
1	1	Level 3	High

Note: x indicates register bits 0–7.

Timers

These Z8 Encore! XP F082A Series products contain two 16-bit reloadable timers that can be used for timing, event counting, or generation of pulse-width modulated (PWM) signals. The timers' feature include:

- 16-bit reload counter
- Programmable prescaler with prescale values from 1 to 128
- PWM output generation
- Capture and compare capability
- External input pin for timer input, clock gating, or capture signal. External input pin signal frequency is limited to a maximum of one-fourth the system clock frequency
- Timer output pin
- Timer interrupt

In addition to the timers described in this chapter, the Baud Rate Generator of the UART (if unused) may also provide basic timing functionality. For information about using the Baud Rate Generator as an additional timer, see the Universal Asynchronous Receiver/Transmitter chapter on page 99.

Architecture

Figure 9 displays the architecture of the timers.

Bit	Description (Continued)
[6] TPOL (cont'd)	GATED Mode 0 = Timer counts when the Timer Input signal is High (1) and interrupts are generated on the falling edge of the Timer Input. 1 = Timer counts when the Timer Input signal is Low (0) and interrupts are generated on the rising edge of the Timer Input. CAPTURE/COMPARE Mode 0 = Counting is started on the first rising edge of the Timer Input signal. The current count is captured on subsequent rising edges of the Timer Input signal. 1 = Counting is started on the first falling edge of the Timer Input signal. The current count is captured on subsequent falling edges of the Timer Input signal. PWM DUAL OUTPUT Mode 0 = Timer Output is forced Low (0) and Timer Output Complement is forced High (1) when the timer is disabled. When enabled, the Timer Output is forced High (1) upon PWM count match and forced Low (0) upon reload. When enabled, the Timer Output Complement is forced Low (0) upon PWM count match and forced High (1) upon reload. The PWMD field in TxCTL0 Register is a programmable delay to control the number of cycles time delay before the Timer Output and the Timer Output Complement is forced to High (1). 1 = Timer Output is forced High (1) and Timer Output Complement is forced Low (0) when the timer is disabled. When enabled, the Timer Output is forced Low (0) upon PWM count match and forced High (1) upon reload. When enabled, the Timer Output Complement is forced High (1) upon PWM count match and forced Low (0) upon reload. The PWMD field in TxCTL0 Register is a programmable delay to control the number of cycles time delay before the Timer Output and the Timer Output Complement is forced to Low (0). CAPTURE RESTART Mode 0 = Count is captured on the rising edge of the Timer Input signal. 1 = Count is captured on the falling edge of the Timer Input signal. COMPARATOR COUNTER Mode When the timer is disabled, the Timer Output signal is set to the value of this bit. When the timer is enabled, the Timer Output signal is complemented upon timer Reload. Also: 0 = Count is captured on the rising edge of the comparator output. 1 = Count is captured on the falling edge of the comparator output. Caution: When the Timer Output alternate function TxOUT on a GPIO port pin is enabled, TxOUT changes to whatever state the TPOL bit is in. The timer does not need to be enabled for that to happen. Also, the Port Data Direction Subregister is not required to be set to output on TxOUT. Changing the TPOL bit with the timer enabled and running does not immediately change the TxOUT.

Bit	Description (Continued)
[5:3] PRES	Prescale value The timer input clock is divided by 2^{PRES} , where PRES can be set from 0 to 7. The prescaler is reset each time the Timer is disabled. This reset ensures proper clock division each time the Timer is restarted. 000 = Divide by 1. 001 = Divide by 2. 010 = Divide by 4. 011 = Divide by 8. 100 = Divide by 16. 101 = Divide by 32. 110 = Divide by 64. 111 = Divide by 128.
[2:0] TMODE	Timer Mode This field, along with the TMODEHI bit in the TxCTL0 Register, determines the operating mode of the timer. TMODEHI is the most significant bit of the Timer mode selection value. The entire operating mode bits are expressed as {TMODEHI, TMODE[2:0]}. The TMODEHI is bit 7 of the TxCTL0 Register while TMODE[2:0] is the lower 3 bits of the TxCTL1 Register. 0000 = ONE-SHOT Mode. 0001 = CONTINUOUS Mode. 0010 = COUNTER Mode. 0011 = PWM SINGLE OUTPUT Mode. 0100 = CAPTURE Mode. 0101 = COMPARE Mode. 0110 = GATED Mode. 0111 = CAPTURE/COMPARE Mode. 1000 = PWM DUAL OUTPUT Mode. 1001 = CAPTURE RESTART Mode. 1010 = COMPARATOR COUNTER Mode.

Timer 0–1 High and Low Byte Registers

The Timer 0–1 High and Low Byte (TxH and TxL) registers, shown in Tables 52 and 53, contain the current 16-bit timer count value. When the timer is enabled, a read from TxH causes the value in TxL to be stored in a temporary holding register. A read from TxL always returns this temporary register when the timers are enabled. When the timer is disabled, reads from TxL read the register directly.

Writing to the Timer High and Low Byte registers while the timer is enabled is not recommended. There are no temporary holding registers available for write operations, so simultaneous 16-bit writes are not possible. If either the Timer High or Low Byte registers are written during counting, the 8-bit written value is placed in the counter (High or Low Byte) at the next clock edge. The counter continues counting from the new value.

In MULTIPROCESSOR (9-bit) Mode, the Parity (9th) bit location becomes the multiprocessor control bit. The UART Control 1 and Status 1 registers provide MULTIPROCESSOR (9-bit) Mode control and status information. If an automatic address matching scheme is enabled, the UART Address Compare Register holds the network address of the device.

MULTIPROCESSOR (9-bit) Mode Receive Interrupts

When MULTIPROCESSOR Mode is enabled, the UART only processes frames addressed to it. The determination of whether a frame of data is addressed to the UART can be made in hardware, software or some combination of the two, depending on the multiprocessor configuration bits. In general, the address compare feature reduces the load on the CPU, because it does not require access to the UART when it receives data directed to other devices on the multi-node network. The following three MULTIPROCESSOR Modes are available in hardware:

- Interrupt on all address bytes
- Interrupt on matched address bytes and correctly framed data bytes
- Interrupt only on correctly framed data bytes

These modes are selected with **MPMD[1:0]** in the UART Control 1 Register. For all multiprocessor modes, bit **MPEN** of the UART Control 1 Register must be set to 1.

The first scheme is enabled by writing **01b** to **MPMD[1:0]**. In this mode, all incoming address bytes cause an interrupt, while data bytes never cause an interrupt. The interrupt service routine must manually check the address byte that caused triggered the interrupt. If it matches the UART address, the software clears **MPMD[0]**. Each new incoming byte interrupts the CPU. The software is responsible for determining the end of the frame. It checks for the end-of-frame by reading the **MPRX** bit of the UART Status 1 Register for each incoming byte. If **MPRX=1**, a new frame has begun. If the address of this new frame is different from the UART's address, **MPMD[0]** must be set to 1 causing the UART interrupts to go inactive until the next address byte. If the new frame's address matches the UART's, the data in the new frame is processed as well.

The second scheme requires the following: set **MPMD[1:0]** to **10B** and write the UART's address into the UART Address Compare Register. This mode introduces additional hardware control, interrupting only on frames that match the UART's address. When an incoming address byte does not match the UART's address, it is ignored. All successive data bytes in this frame are also ignored. When a matching address byte occurs, an interrupt is issued and further interrupts now occur on each successive data byte. When the first data byte in the frame is read, the **NEWFRM** bit of the UART Status 1 Register is asserted. All successive data bytes have **NEWFRM=0**. When the next address byte occurs, the hardware compares it to the UART's address. If there is a match, the interrupts continues and the **NEWFRM** bit is set for the first byte of the new frame. If there is no match, the UART ignores all incoming bytes until the next address match.

UART Interrupts

The UART features separate interrupts for the transmitter and the receiver. In addition, when the UART primary functionality is disabled, the Baud Rate Generator can also function as a basic timer with interrupt capability.

Transmitter Interrupts

The transmitter generates a single interrupt when the Transmit Data Register Empty bit (TDRE) is set to 1. This indicates that the transmitter is ready to accept new data for transmission. The TDRE interrupt occurs after the Transmit Shift Register has shifted the first bit of data out. The Transmit Data Register can now be written with the next character to send. This action provides 7 bit periods of latency to load the Transmit Data Register before the Transmit Shift Register completes shifting the current character. Writing to the UART Transmit Data Register clears the TDRE bit to 0.

Receiver Interrupts

The receiver generates an interrupt when any of the following actions occur:

- A data byte is received and is available in the UART Receive Data Register. This interrupt can be disabled independently of the other receiver interrupt sources. The received data interrupt occurs after the receive character has been received and placed in the Receive Data Register. To avoid an overrun error, software must respond to this received data available condition before the next character is completely received.

► **Note:** In MULTIPROCESSOR Mode (MPEN=1), the receive data interrupts are dependent on the multiprocessor configuration and the most recent address byte.

- A break is received.
- An overrun is detected.
- A data framing error is detected.

UART Overrun Errors

When an overrun error condition occurs the UART prevents overwriting of the valid data currently in the Receive Data Register. The Break Detect and Overrun status bits are not displayed until after the valid data has been read.

After the valid data has been read, the UART Status 0 Register is updated to indicate the overrun condition (and Break Detect, if applicable). The RDA bit is set to 1 to indicate that the Receive Data Register contains a data byte. However, because the overrun error occurred, this byte may not contain valid data and must be ignored. The BRKD bit indicates if the overrun was caused by a break condition on the line. After reading the status

Bit	Description (Continued)
[2] BRGCTL	Baud Rate Control This bit causes an alternate UART behavior depending on the value of the REN bit in the UART Control 0 Register. When the UART receiver is not enabled (REN=0), this bit determines whether the Baud Rate Generator issues interrupts. 0 = Reads from the Baud Rate High and Low Byte registers return the BRG reload value. 1 = The Baud Rate Generator generates a receive interrupt when it counts down to 0. Reads from the Baud Rate High and Low Byte registers return the current BRG count value. When the UART receiver is enabled (REN=1), this bit allows reads from the Baud Rate registers to return the BRG count value instead of the reload value. 0 = Reads from the Baud Rate High and Low Byte registers return the BRG reload value. 1 = Reads from the Baud Rate High and Low Byte registers return the current BRG count value. Unlike the Timers, there is no mechanism to latch the Low Byte when the High Byte is read.
[1] RDAIRQ	Receive Data Interrupt Enable 0 = Received data and receiver errors generates an interrupt request to the Interrupt Controller. 1 = Received data does not generate an interrupt request to the Interrupt Controller. Only receiver errors generate an interrupt request.
[0] IREN	Infrared Encoder/Decoder Enable 0 = Infrared Encoder/Decoder is disabled. UART operates normally. 1 = Infrared Encoder/Decoder is enabled. The UART transmits and receives data through the Infrared Encoder/Decoder.

Receiving IrDA Data

Data received from the infrared transceiver using the IR_RXD signal through the RXD pin is decoded by the infrared endec and passed to the UART. The UART's baud rate clock is used by the infrared endec to generate the demodulated signal (RXD) that drives the UART. Each UART/Infrared data bit is 16-clocks wide. Figure 18 displays data reception. When the infrared endec is enabled, the UART's RXD signal is internal to the Z8 Encore! XP F082A Series products while the IR_RXD signal is received through the RXD pin.

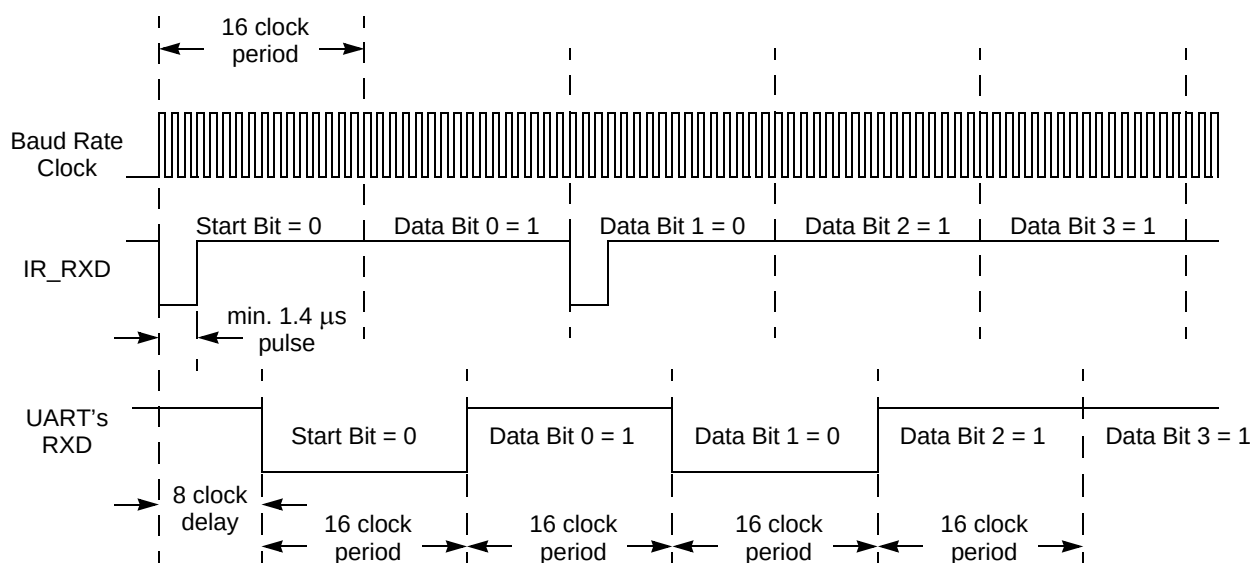


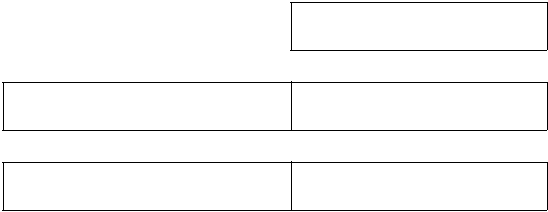
Figure 18. IrDA Data Reception

Infrared Data Reception

! Caution: The system clock frequency must be at least 1.0MHz to ensure proper reception of the 1.4μs minimum width pulses allowed by the IrDA standard.

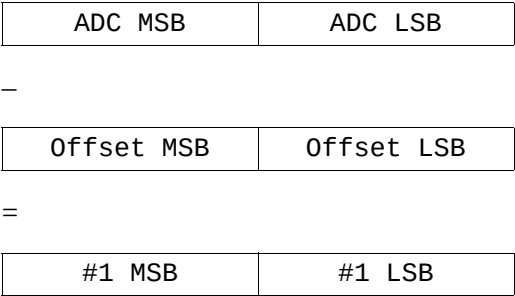
Endec Receiver Synchronization

The IrDA receiver uses a local baud rate clock counter (0 to 15 clock periods) to generate an input stream for the UART and to create a sampling window for detection of incoming pulses. The generated UART input (UART RXD) is delayed by 8 baud rate clock periods with respect to the incoming IrDA data stream. When a falling edge in the input data stream is detected, the Endec counter is reset. When the count reaches a value of 8, the UART RXD value is updated to reflect the value of the decoded data. When the count reaches 12 baud clock periods, the sampling window for the next incoming pulse opens.



Compensation Steps:

1. Correct for Offset:



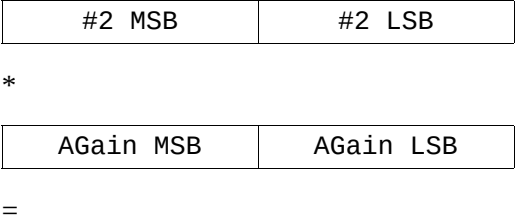
2. Compute the absolute value of the offset-corrected ADC value *if negative*; the gain correction factor is computed assuming positive numbers, with sign restoration afterward.



Also compute the absolute value of the gain correction word, if negative.



3. Multiply by the Gain Correction Word. If operating in DIFFERENTIAL Mode, there are two gain correction values: one for positive ADC values, another for negative ADC values. Use the appropriate Gain Correction Word based on the sign computed by byte #2.



Temperature Sensor

The on-chip Temperature Sensor allows you to measure temperature on the die with either the on-board ADC or on-board comparator. This block is factory calibrated for in-circuit software correction. Uncalibrated accuracy is significantly worse, therefore the temperature sensor is not recommended for uncalibrated use.

Temperature Sensor Operation

The on-chip temperature sensor is a Proportional to Absolute Temperature (PTAT) topology. A pair of Flash option bytes contain the calibration data. The temperature sensor can be disabled by a bit in the [Power Control Register 0](#) section on page 33 to reduce power consumption.

The temperature sensor can be directly read by the ADC to determine the absolute value of its output. The temperature sensor output is also available as an input to the comparator for threshold type measurement determination. The accuracy of the sensor when used with the comparator is substantially less than when measured by the ADC.

If the temperature sensor is routed to the ADC, the ADC must be configured in unity-gain buffered mode (for details, see the [Input Buffer Stage](#) section on page 133). The value read back from the ADC is a signed number, although it is always positive.

The sensor is factory-trimmed through the ADC using the external 2.0 V reference. Unless the sensor is retrimmed for use with a different reference, it is most accurate when used with the external 2.0 V reference.

Because this sensor is an on-chip sensor, Zilog recommends that the user account for the difference between ambient and die temperature when inferring ambient temperature conditions.

During normal operation, the die undergoes heating that causes a mismatch between the ambient temperature and that measured by the sensor. For best results, the Z8 Encore! XP device must be placed into STOP Mode for sufficient time such that the die and ambient temperatures converge (this time is dependent on the thermal design of the system). The temperature sensor measurement must then be made immediately after recovery from STOP Mode.

The following equation defines the transfer function between the temperature sensor output voltage and the die temperature. This is needed for comparator threshold measurements.

$$V = 0.01 \times T + 0.65$$

Flash Controller Behavior in DEBUG Mode

The following changes in behavior of the Flash Controller occur when the Flash Controller is accessed using the On-Chip Debugger:

- The Flash Write Protect option bit is ignored.
- The Flash Sector Protect Register is ignored for programming and erase operations.
- Programming operations are not limited to the page selected in the Page Select Register.
- Bits in the Flash Sector Protect Register can be written to one or zero.
- The second write of the Page Select Register to unlock the Flash Controller is not necessary.
- The Page Select Register can be written when the Flash Controller is unlocked.
- The Mass Erase command is enabled through the Flash Control Register.

! **Caution:** For security reasons, the Flash controller allows only a single page to be opened for write/erase. When writing multiple Flash pages, the flash controller must go through the unlock sequence again to select another page.

Flash Control Register Definitions

This section defines the features of the following Flash Control registers.

Flash Control Register: see page 153

Flash Status Register: see page 155

Flash Page Select Register: see page 156

Flash Sector Protect Register: see page 157

Flash Frequency High and Low Byte Registers: see page 157

Flash Control Register

The Flash Controller must be unlocked using the Flash Control (FCTL) Register before programming or erasing the Flash memory. Writing the sequence 73H 8CH, sequentially, to the Flash Control Register unlocks the Flash Controller. When the Flash Controller is unlocked, the Flash memory can be enabled for Mass Erase or Page Erase by writing the appropriate enable command to the FCTL. Page Erase applies only to the active page selected in Flash Page Select Register. Mass Erase is enabled only through the On-Chip

When selecting a new clock source, the system clock oscillator failure detection circuitry and the Watchdog Timer oscillator failure circuitry must be disabled. If SOFEN and WOFEN are not disabled prior to a clock switch-over, it is possible to generate an interrupt for a failure of either oscillator. The Failure detection circuitry can be enabled any-time after a successful write of OSCSEL in the OSCCTL Register.

The internal precision oscillator is enabled by default. If the user code changes to a different oscillator, it may be appropriate to disable the IPO for power savings. Disabling the IPO does not occur automatically.

Clock Failure Detection and Recovery

Should an oscillator or timer fail, there are methods of recovery, as this section describes.

System Clock Oscillator Failure

The Z8F04xA family devices can generate nonmaskable interrupt-like events when the primary oscillator fails. To maintain system function in this situation, the clock failure recovery circuitry automatically forces the Watchdog Timer oscillator to drive the system clock. The Watchdog Timer oscillator must be enabled to allow the recovery. Although this oscillator runs at a much slower speed than the original system clock, the CPU continues to operate, allowing execution of a clock failure vector and software routines that either remedy the oscillator failure or issue a failure alert. This automatic switch-over is not available if the Watchdog Timer is selected as the system clock oscillator. It is also unavailable if the Watchdog Timer oscillator is disabled, though it is not necessary to enable the Watchdog Timer reset function (see the [Watchdog Timer](#) chapter on page 93).

The primary oscillator failure detection circuitry asserts if the system clock frequency drops below 1 kHz $\pm$ 50%. If an external signal is selected as the system oscillator, it is possible that a very slow but nonfailing clock can generate a failure condition. Under these conditions, do not enable the clock failure circuitry (SOFEN must be deasserted in the OSCCTL Register).

Watchdog Timer Failure

In the event of a Watchdog Timer oscillator failure, a similar nonmaskable interrupt-like event is issued. This event does not trigger an attendant clock switch-over, but alerts the CPU of the failure. After a Watchdog Timer failure, it is no longer possible to detect a primary oscillator failure. The failure detection circuitry does not function if the Watchdog Timer is used as the system clock oscillator or if the Watchdog Timer oscillator has been disabled. For either of these cases, it is necessary to disable the detection circuitry by deasserting the WDFEN bit of the OSCCTL Register.

The Watchdog Timer oscillator failure detection circuit counts system clocks while looking for a Watchdog Timer clock. The logic counts 8004 system clock cycles before determining that a failure has occurred. The system clock rate determines the speed at which

Table 139. Analog-to-Digital Converter Electrical Characteristics and Timing

$V_{DD} = 3.0 \text{ V to } 3.6 \text{ V}$ $T_A = 0^\circ\text{C to } +70^\circ\text{C}$ (unless otherwise stated)						
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
	Resolution	10		–	bits	
	Differential Nonlinearity (DNL)	–1.0	–	1.0	LSB ³	External $V_{REF} = 2.0 \text{ V}$; $R_S \leftarrow 3.0 \text{ k}\Omega$
	Integral Nonlinearity (INL)	–3.0	–	3.0	LSB ³	External $V_{REF} = 2.0 \text{ V}$; $R_S \leftarrow 3.0 \text{ k}\Omega$
	Offset Error with Calibration		± 1		LSB ³	
	Absolute Accuracy with Calibration		± 3		LSB ³	
V_{REF}	Internal Reference Voltage	1.0 2.0	1.1 2.2	1.2 2.4	V	REFSEL=01 REFSEL=10
V_{REF}	Internal Reference Variation with Temperature		± 1.0		%	Temperature variation with $V_{DD} = 3.0$
V_{REF}	Internal Reference Voltage Variation with V_{DD}		± 0.5		%	Supply voltage variation with $T_A = 30^\circ\text{C}$
R_{REFOUT}	Reference Buffer Output Impedance		850		W	When the internal reference is buffered and driven out to the VREF pin (REFOUT = 1)
	Single-Shot Conversion Time	–	5129	–	System clock cycles	All measurements but temperature sensor
			10258			Temperature sensor measurement

Notes:

1. Analog source impedance affects the ADC offset voltage (because of pin leakage) and input settling time.
2. Devices are factory calibrated at $V_{DD} = 3.3 \text{ V}$ and $T_A = +30^\circ\text{C}$, so the ADC is maximally accurate under these conditions.
3. LSBs are defined assuming 10-bit resolution.
4. This is the maximum recommended resistance seen by the ADC input pin.
5. The input impedance is inversely proportional to the system clock frequency.

Table 139. Analog-to-Digital Converter Electrical Characteristics and Timing (Continued)

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$ $T_A = 0^{\circ}\text{C to }+70^{\circ}\text{C}$ (unless otherwise stated)						
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
	Continuous Conversion Time	–	256	–	Sys-tem clock cycles	All measurements but temperature sensor
			512			measurement
	Signal Input Bandwidth	–	10		kHz	As defined by -3 dB point
R_S	Analog Source Impedance ⁴	–	–	10	k Ω	In unbuffered mode
				500	k Ω	In buffered modes
Z_{in}	Input Impedance	–	150		k Ω	In unbuffered mode at 20MHz ⁵
		10	–		M Ω	In buffered modes
V_{in}	Input Voltage Range	0		V_{DD}	V	Unbuffered Mode
		0.3		$V_{DD}-1.1$	V	Buffered Modes These values define the range over which the ADC performs within spec; exceeding these values does not cause damage or instability; see DC Characteristics for absolute pin voltage limits.

Notes:

1. Analog source impedance affects the ADC offset voltage (because of pin leakage) and input settling time.
2. Devices are factory calibrated at $V_{DD} = 3.3\text{ V}$ and $T_A = +30^{\circ}\text{C}$, so the ADC is maximally accurate under these conditions.
3. LSBs are defined assuming 10-bit resolution.
4. This is the maximum recommended resistance seen by the ADC input pin.
5. The input impedance is inversely proportional to the system clock frequency.

Table 140. Low Power Operational Amplifier Electrical Characteristics

		$V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$ $T_A = -40^{\circ}\text{C to } +105^{\circ}\text{C}$				
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
A_v	Open loop voltage gain		80		dB	
GBW	Gain/Bandwidth product		500		kHz	
PM	Phase Margin		50		deg	Assuming 13pF load capacitance.
V_{OSLPO}	Input Offset Voltage		± 1	± 4	mV	
V_{OSLPO}	Input Offset Voltage (Temperature Drift)		1	10	$\mu\text{V/C}$	
V_{IN}	Input Voltage Range	0.3		$V_{DD}-1$	V	
V_{OUT}	Output Voltage Range	0.3		$V_{DD}-1$	V	$I_{OUT} = 45\mu\text{A}$.

Table 141. Comparator Electrical Characteristics

		$V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$ $T_A = -40^{\circ}\text{C to } +105^{\circ}\text{C}$				
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
V_{OS}	Input DC Offset		5		mV	
V_{CREF}	Programmable Internal Reference Voltage		± 5		%	20- and 28-pin devices.
			± 3		%	8-pin devices.
T_{PROP}	Propagation Delay		200		ns	
V_{HYS}	Input Hysteresis		4		mV	
V_{IN}	Input Voltage Range	V_{SS}		$V_{DD}-1$	V	