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Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	23
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f082asj020sg

Low-Power Modes

The Z8 Encore! XP F082A Series products contain power-saving features. The highest level of power reduction is provided by the STOP Mode, in which nearly all device functions are powered down. The next lower level of power reduction is provided by the HALT Mode, in which the CPU is powered down.

Further power savings can be implemented by disabling individual peripheral blocks while in Active mode (defined as being in neither STOP nor HALT Mode).

STOP Mode

Executing the eZ8 CPU's STOP instruction places the device into STOP Mode, powering down all peripherals except the Voltage Brown-Out detector, the Low-power Operational Amplifier and the Watchdog Timer. These three blocks may also be disabled for additional power savings. Specifically, the operating characteristics are:

- Primary crystal oscillator and internal precision oscillator are stopped; X_{IN} and X_{OUT} (if previously enabled) are disabled and PA0/PA1 revert to the states programmed by the GPIO registers
- System clock is stopped
- eZ8 CPU is stopped
- Program counter (PC) stops incrementing
- Watchdog Timer's internal RC oscillator continues to operate if enabled by the Oscillator Control Register
- If enabled, the Watchdog Timer logic continues to operate
- If enabled for operation in STOP Mode by the associated Flash option bit, the Voltage Brown-Out protection circuit continues to operate
- Low-power operational amplifier continues to operate if enabled by the Power Control Register
- All other on-chip peripherals are idle

To minimize current in STOP Mode, all GPIO pins that are configured as digital inputs must be driven to one of the supply rails (V_{CC} or GND). Additionally, any GPIOs configured as outputs must also be driven to one of the supply rails. The device can be brought out of STOP Mode using Stop Mode Recovery. For more information about Stop Mode Recovery, see the [Reset, Stop Mode Recovery and Low Voltage Detection](#) chapter on page 22.

Table 15. Port Alternate Function Mapping (Non 8-Pin Parts) (Continued)

Port	Pin	Mnemonic	Alternate Function Description	Alternate Function Set Register AFS1
Port C ⁵	PC0	Reserved		AFS1[0]: 0
		ANA4/CINP	ADC or Comparator Input	AFS1[0]: 1
	PC1	Reserved		AFS1[1]: 0
		ANA5/CINN	ADC or Comparator Input	AFS1[1]: 1
	PC2	Reserved		AFS1[2]: 0
		ANA6/V _{REF} ⁴	ADC Analog Input or ADC Voltage Reference	AFS1[2]: 1
	PC3	COUT	Comparator Output	AFS1[3]: 0
		Reserved		AFS1[3]: 1
	PC4	Reserved		AFS1[4]: 0
				AFS1[4]: 1
	PC5	Reserved		AFS1[5]: 0
				AFS1[5]: 1
	PC6	Reserved		AFS1[6]: 0
				AFS1[6]: 1
	PC7	Reserved		AFS1[7]: 0
				AFS1[7]: 1
Port D ⁶	PD0	RESET	External Reset	N/A

Notes:

1. Because there is only a single alternate function for each Port A pin, the Alternate Function Set registers are not implemented for Port A. Enabling alternate function selections automatically enables the associated alternate function. See the [Port A–D Alternate Function Subregisters \(PxAF\)](#) section on page 47 for details.
2. Whether PA0/PA6 takes on the timer input or timer output complement function depends on the timer configuration. See the [Timer Pin Signal Operation](#) section on page 84 for details.
3. Because there are at most two choices of alternate function for any pin of Port B, the Alternate Function Set Register AFS2 is not used to select the function. Alternate function selection must also be enabled. See the [Port A–D Alternate Function Subregisters \(PxAF\)](#) section on page 47 for details.
4. V_{REF} is available on PB5 in 28-pin products and on PC2 in 20-pin parts.
5. Because there are at most two choices of alternate function for any pin of Port C, the Alternate Function Set Register AFS2 is not used to select the function. Alternate function selection must also be enabled. See the [Port A–D Alternate Function Subregisters \(PxAF\)](#) section on page 47 for details.
6. Because there is only a single alternate function for the Port PD0 pin, the Alternate Function Set registers are not implemented for Port D. Enabling alternate function selections automatically enables the associated alternate function. See the [Port A–D Alternate Function Subregisters \(PxAF\)](#) section on page 47 for details.

Table 23. Port A–D Output Control Subregisters (PxOC)

Bit	7	6	5	4	3	2	1	0
Field	POC7	POC6	POC5	POC4	POC3	POC2	POC1	POC0
RESET	00H (Ports A-C); 01H (Port D)							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	If 03H in Port A–D Address Register, accessible through the Port A–D Control Register							

Bit	Description
[7:0] POCx	Port Output Control These bits function independently of the alternate function bit and always disable the drains if set to 1. 0 = The source current is enabled for any output mode unless overridden by the alternate function (push-pull output). 1 = The source current for the associated pin is disabled (open-drain mode).

Note: x indicates the specific GPIO port pin number (7–0).

Port A–D High Drive Enable Subregisters

The Port A–D High Drive Enable Subregister, shown in Table 24, is accessed through the port A–D Control Register by writing 04H to the Port A–D Address Register. Setting the bits in the Port A–D High Drive Enable subregisters to 1 configures the specified port pins for high current output drive operation. The Port A–D High Drive Enable subregister affects the pins directly and, as a result, alternate functions are also affected.

Table 24. Port A–D High Drive Enable Subregisters (PxHDE)

Bit	7	6	5	4	3	2	1	0
Field	PHDE7	PHDE6	PHDE5	PHDE4	PHDE3	PHDE2	PHDE1	PHDE0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	If 04H in Port A–D Address Register, accessible through the Port A–D Control Register							

Bit	Description
[7:0] PHDEx	Port High Drive Enabled 0 = The port pin is configured for standard output current drive. 1 = The port pin is configured for high output current drive.

Note: x indicates the specific GPIO port pin number (7–0).

Table 44. IRQ2 Enable and Priority Encoding

IRQ2ENH[x]	IRQ2ENL[x]	Priority	Description
0	0	Disabled	Disabled
0	1	Level 1	Low
1	0	Level 2	Medium
1	1	Level 3	High

Note: x indicates register bits 0–7.

Table 45. IRQ2 Enable High Bit Register (IRQ2ENH)

Bit	7	6	5	4	3	2	1	0
Field	Reserved				C3ENH	C2ENH	C1ENH	C0ENH
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FC7H							

Bit	Description
[7:4]	Reserved These bits are reserved and must be programmed to 0000.
[3] C3ENH	Port C3 Interrupt Request Enable High Bit
[2] C2ENH	Port C2 Interrupt Request Enable High Bit
[1] C1ENH	Port C1 Interrupt Request Enable High Bit
[0] C0ENH	Port C0 Interrupt Request Enable High Bit

The timer input can be used as a selectable counting source. It shares the same pin as the complementary timer output. When selected by the GPIO Alternate Function registers, this pin functions as a timer input in all modes except for the DUAL PWM OUTPUT mode. For this mode, there is no timer input available.

Timer Control Register Definitions

This section defines the features of the following Timer Control registers.

Timer 0–1 Control Registers: see page 85

Timer 0–1 High and Low Byte Registers: see page 89

Timer Reload High and Low Byte Registers: see page 91

Timer 0–1 PWM High and Low Byte Registers: see page 92

Timer 0–1 Control Registers

The Timer Control registers are 8-bit read/write registers that control the operation of their associated counter/timers.

Time 0–1 Control Register 0

The Timer Control Register 0 (TxCTL0) and Timer Control Register 1 (TxCTL1), shown in Table 50, determine the timer operating mode. These registers each include a programmable PWM deadband delay, two bits to configure timer interrupt definition and a status bit to identify if the most recent timer interrupt is caused by an input capture event.

Table 50. Timer 0–1 Control Register 0 (TxCTL0)

Bit	7	6	5	4	3	2	1	0
Field	TMODEHI	TICONFIG		Reserved	PWMD			INPCAP
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R
Address	F06H, F0EH							

Bit	Description
[7] TMODEHI	Timer Mode High Bit This bit, along with the TMODE field in the TxCTL1 Register, determines the operating mode of the timer. This bit is the most significant bit of the Timer mode selection value. See the description of the <u>Timer 0–1 Control Register 1 (TxCTL1)</u> for details about the full timer mode decoding.

WDT Reset in Normal Operation

If configured to generate a Reset when a time-out occurs, the Watchdog Timer forces the device into the System Reset state. The WDT status bit in the Reset Status (RSTSTAT) Register is set to 1. For more information about system reset, see the [Reset, Stop Mode Recovery and Low Voltage Detection](#) chapter on page 22.

WDT Reset in STOP Mode

If configured to generate a Reset when a time-out occurs and the device is in STOP Mode, the Watchdog Timer initiates a Stop Mode Recovery. Both the WDT status bit and the STOP bit in the Reset Status (RSTSTAT) Register are set to 1 following WDT time-out in STOP Mode.

Watchdog Timer Reload Unlock Sequence

Writing the unlock sequence to the Watchdog Timer (WDTCTL) Control Register address unlocks the three Watchdog Timer Reload Byte registers (WDTU, WDTL and WDTM) to allow changes to the time-out period. These write operations to the WDTCTL Register address produce no effect on the bits in the WDTCTL Register. The locking mechanism prevents spurious writes to the Reload registers. Observe the following steps to unlock the Watchdog Timer Reload Byte registers (WDTU, WDTL and WDTM) for write access.

1. Write 55H to the Watchdog Timer Control Register (WDTCTL).
2. Write AAH to the Watchdog Timer Control Register (WDTCTL).
3. Write the Watchdog Timer Reload Upper Byte Register (WDTU) with the appropriate time-out value.
4. Write the Watchdog Timer Reload High Byte Register (WDTM) with the appropriate time-out value.
5. Write the Watchdog Timer Reload Low Byte Register (WDTL) with the appropriate time-out value.

All three Watchdog Timer Reload registers must be written in the order just listed. There must be no other register writes between each of these operations. If a register write occurs, the lock state machine resets and no further writes can occur unless the sequence is restarted. The value in the Watchdog Timer Reload registers is loaded into the counter when the Watchdog Timer is first enabled and every time a WDT instruction is executed.

Watchdog Timer Calibration

Due to its extremely low operating current, the Watchdog Timer oscillator is somewhat inaccurate. This variation can be corrected using the calibration data stored in the Flash Information Page; see Tables 100 and 101 on page 173 for details. Loading these values

Table 62. Watchdog Timer Reload Low Byte Register (WDTL)

Bit	7	6	5	4	3	2	1	0
Field	WDTL							
RESET	00H							
R/W	R/W*							
Address	FF3H							
Note: A read returns the current WDT count value; a write sets the appropriate reload value.								

Bit	Description
[7:0]	WDT Reload Low
WDTL	Least significant byte (LSB), Bits[7:0], of the 24-bit WDT reload value.

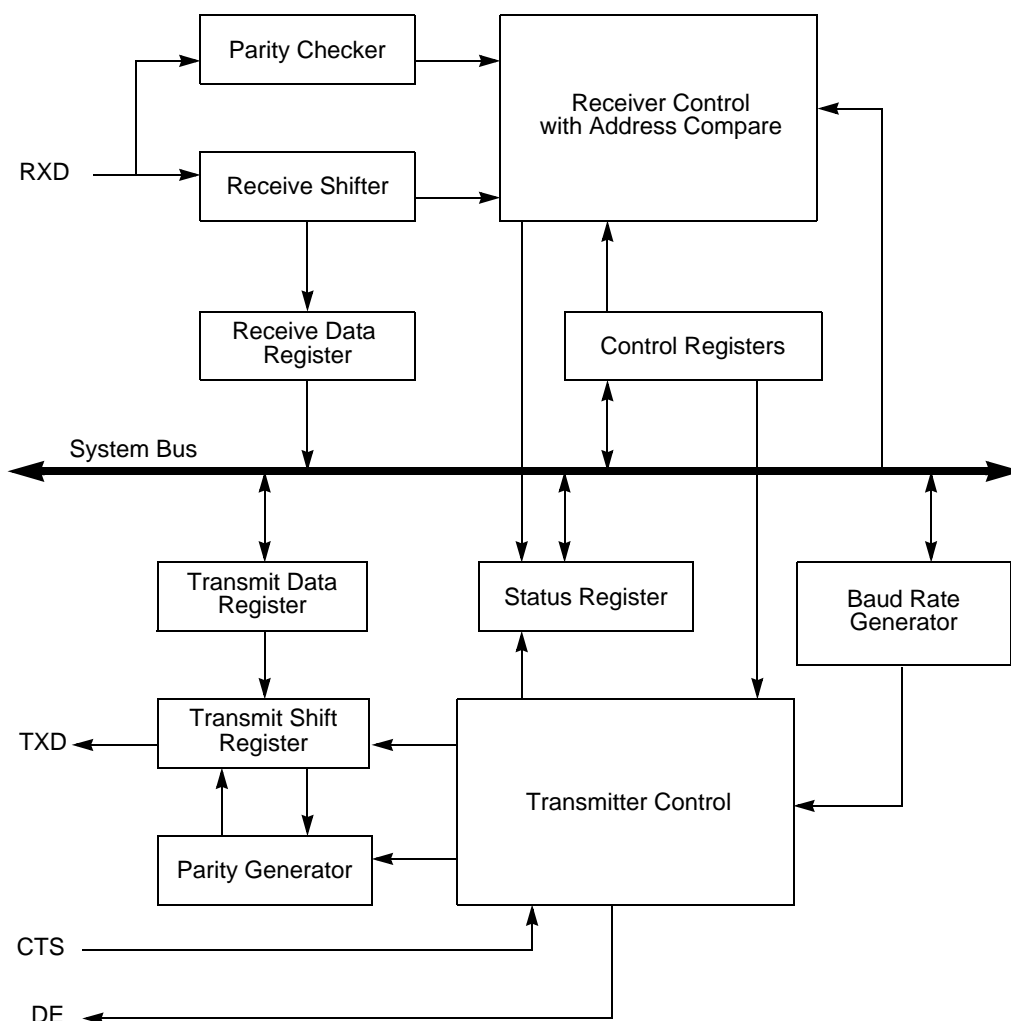


Figure 10. UART Block Diagram

Operation

The UART always transmits and receives data in an 8-bit data format, least-significant bit first. An even or odd parity bit can be added to the data stream. Each character begins with an active Low start bit and ends with either 1 or 2 active High stop bits. Figures 11 and 12 display the asynchronous data format employed by the UART without parity and with parity, respectively.

The ADC registers actually return 13 bits of data, but the two LSBs are intended for compensation use only. When the software compensation routine is performed on the 13 bit raw ADC value, two bits of resolution are lost because of a rounding error. As a result, the final value is an 11-bit number.

Hardware Overflow

When the hardware overflow bit (OVF) is set in ADC Data Low Byte (ADCD_L) Register, all other data bits are invalid. The hardware overflow bit is set for values greater than V_{REF} and less than $-V_{REF}$ (DIFFERENTIAL Mode).

Automatic Powerdown

If the ADC is idle (no conversions in progress) for 160 consecutive system clock cycles, portions of the ADC are automatically powered down. From this powerdown state, the ADC requires 40 system clock cycles to power up. The ADC powers up when a conversion is requested by the ADC Control Register.

Single-Shot Conversion

When configured for single-shot conversion, the ADC performs a single analog-to-digital conversion on the selected analog input channel. After completion of the conversion, the ADC shuts down. Observe the following steps for setting up the ADC and initiating a single-shot conversion:

1. Enable the appropriate analog inputs by configuring the general-purpose I/O pins for alternate analog function. This configuration disables the digital input and output drivers.
2. Write the ADC Control/Status Register 1 to configure the ADC.
 - Write to BUFMODE[2:0] to select SINGLE-ENDED or DIFFERENTIAL mode, plus unbuffered or buffered mode.
 - Write the REFSELH bit of the pair {REFSELH, REFSELL} to select the internal voltage reference level or to disable the internal reference. The REFSELL bit is contained in the ADC Control Register 0.
3. Write to the ADC Control Register 0 to configure the ADC and begin the conversion. The bit fields in the ADC Control Register can be written simultaneously (the ADC can be configured and enabled with the same write instruction):
 - Write to the ANAIN[3:0] field to select from the available analog input sources (different input pins available depending on the device).
 - Clear CONT to 0 to select a single-shot conversion.

Flash Controller Behavior in DEBUG Mode

The following changes in behavior of the Flash Controller occur when the Flash Controller is accessed using the On-Chip Debugger:

- The Flash Write Protect option bit is ignored.
- The Flash Sector Protect Register is ignored for programming and erase operations.
- Programming operations are not limited to the page selected in the Page Select Register.
- Bits in the Flash Sector Protect Register can be written to one or zero.
- The second write of the Page Select Register to unlock the Flash Controller is not necessary.
- The Page Select Register can be written when the Flash Controller is unlocked.
- The Mass Erase command is enabled through the Flash Control Register.

! **Caution:** For security reasons, the Flash controller allows only a single page to be opened for write/erase. When writing multiple Flash pages, the flash controller must go through the unlock sequence again to select another page.

Flash Control Register Definitions

This section defines the features of the following Flash Control registers.

Flash Control Register: see page 153

Flash Status Register: see page 155

Flash Page Select Register: see page 156

Flash Sector Protect Register: see page 157

Flash Frequency High and Low Byte Registers: see page 157

Flash Control Register

The Flash Controller must be unlocked using the Flash Control (FCTL) Register before programming or erasing the Flash memory. Writing the sequence 73H 8CH, sequentially, to the Flash Control Register unlocks the Flash Controller. When the Flash Controller is unlocked, the Flash memory can be enabled for Mass Erase or Page Erase by writing the appropriate enable command to the FCTL. Page Erase applies only to the active page selected in Flash Page Select Register. Mass Erase is enabled only through the On-Chip

Option Bit Types

This section describes the five types of Flash option bits.

User Option Bits

The user option bits are contained in the first two bytes of program memory. User access to these bits has been provided because these locations contain application-specific device configurations. The information contained here is lost when page 0 of the program memory is erased.

Trim Option Bits

The trim option bits are contained in the information page of the Flash memory. These bits are factory programmed values required to optimize the operation of onboard analog circuitry and cannot be permanently altered. Program Memory may be erased without endangering these values. It is possible to alter working values of these bits by accessing the Trim Bit Address and Data registers, but these working values are lost after a power loss or any other reset event.

There are 32 bytes of trim data. To modify one of these values the user code must first write a value between 00H and 1FH into the Trim Bit Address Register. The next write to the Trim Bit Data Register changes the working value of the target trim data byte.

Reading the trim data requires the user code to write a value between 00H and 1FH into the Trim Bit Address Register. The next read from the Trim Bit Data Register returns the working value of the target trim data byte.

► **Note:** The trim address range is from information address 20–3F only. The remainder of the information page is not accessible through the trim bit address and data registers.

Calibration Option Bits

The calibration option bits are also contained in the information page. These bits are factory-programmed values intended for use in software correcting the device's analog performance. To read these values, the user code must employ the LDC instruction to access the information area of the address space as defined in See the [Flash Information Area](#) section on page 17.

Serialization Bits

As an optional feature, Zilog is able to provide factory-programmed serialization. For serialized products, the individual devices are programmed with unique serial numbers. These serial numbers are binary values, four bytes in length. The numbers increase in size with each device, but gaps in the serial sequence may exist.

Trim Bit Address Space

All available Trim bit addresses and their functions are listed in Table 90 through Table 95.

Trim Bit Address 0000H

Table 90. Trim Options Bits at Address 0000H

Bit	7	6	5	4	3	2	1	0
Field	Reserved							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Information Page Memory 0020H							
Note: U = Unchanged by Reset. R/W = Read/Write.								

Bit	Description
[7:0]	Reserved These bits are reserved; altering this register may result in incorrect device operation.

Trim Bit Address 0001H

Table 91. Trim Option Bits at 0001H

Bit	7	6	5	4	3	2	1	0
Field	Reserved							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Information Page Memory 0021H							
Note: U = Unchanged by Reset. R/W = Read/Write.								

Bit	Description
[7:0]	Reserved These bits are reserved; altering this register may result in incorrect device operation.

Read Register (09H). The Read Register command reads data from the Register File. Data can be read 1–256 bytes at a time (256 bytes can be read by setting size to 0). If the device is not in DEBUG Mode or if the Flash Read Protect Option bit is enabled, this command returns FFH for all the data values.

```
DBG ← 09H
DBG ← {4'h0, Register Address[11:8]}
DBG ← Register Address[7:0]
DBG ← Size[7:0]
DBG → 1-256 data bytes
```

Write Program Memory (0AH). The Write Program Memory command writes data to Program Memory. This command is equivalent to the LDC and LDCI instructions. Data can be written 1–65536 bytes at a time (65536 bytes can be written by setting size to 0). The on-chip Flash Controller must be written to and unlocked for the programming operation to occur. If the Flash Controller is not unlocked, the data is discarded. If the device is not in DEBUG Mode or if the Flash Read Protect Option bit is enabled, the data is discarded.

```
DBG ← 0AH
DBG ← Program Memory Address[15:8]
DBG ← Program Memory Address[7:0]
DBG ← Size[15:8]
DBG ← Size[7:0]
DBG ← 1-65536 data bytes
```

Read Program Memory (0BH). The Read Program Memory command reads data from Program Memory. This command is equivalent to the LDC and LDCI instructions. Data can be read 1–65536 bytes at a time (65536 bytes can be read by setting size to 0). If the device is not in DEBUG Mode or if the Flash Read Protect Option bit is enabled, this command returns FFH for the data.

```
DBG ← 0BH
DBG ← Program Memory Address[15:8]
DBG ← Program Memory Address[7:0]
DBG ← Size[15:8]
DBG ← Size[7:0]
DBG → 1-65536 data bytes
```

Write Data Memory (0CH). The Write Data Memory command writes data to Data Memory. This command is equivalent to the LDE and LDEI instructions. Data can be written 1–65536 bytes at a time (65536 bytes can be written by setting size to 0). If the device is not in DEBUG Mode or if the Flash Read Protect Option bit is enabled, the data is discarded.

```
DBG ← 0CH
DBG ← Data Memory Address[15:8]
DBG ← Data Memory Address[7:0]
```

Table 123. CPU Control Instructions (Continued)

Mnemonic	Operands	Instruction
RCF	—	Reset Carry Flag
SCF	—	Set Carry Flag
SRP	src	Set Register Pointer
STOP	—	STOP Mode
WDT	—	Watchdog Timer Refresh

Table 124. Load Instructions

Mnemonic	Operands	Instruction
CLR	dst	Clear
LD	dst, src	Load
LDC	dst, src	Load Constant to/from Program Memory
LDCI	dst, src	Load Constant to/from Program Memory and Auto-Increment Addresses
LDE	dst, src	Load External Data to/from Data Memory
LDEI	dst, src	Load External Data to/from Data Memory and Auto-Increment Addresses
LDWX	dst, src	Load Word using Extended Addressing
LDX	dst, src	Load using Extended Addressing
LEA	dst, X(src)	Load Effective Address
POP	dst	Pop
POPX	dst	Pop using Extended Addressing
PUSH	src	Push
PUSHX	src	Push using Extended Addressing

Table 125. Logical Instructions

Mnemonic	Operands	Instruction
AND	dst, src	Logical AND
ANDX	dst, src	Logical AND using Extended Addressing
COM	dst	Complement
OR	dst, src	Logical OR
ORX	dst, src	Logical OR using Extended Addressing
XOR	dst, src	Logical Exclusive OR
XORX	dst, src	Logical Exclusive OR using Extended Addressing

Table 128. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode		Opcode(s) (Hex)	Flags						Fetch Cycle s	Instr. Cycle s
		dst	src		C	Z	S	V	D	H		
JR dst	$PC \leftarrow PC + X$	DA		8B	–	–	–	–	–	–	2	2
JR cc, dst	if cc is true $PC \leftarrow PC + X$	DA		0B-FB	–	–	–	–	–	–	2	2
LD dst, rc	$dst \leftarrow src$	r	IM	0C-FC	–	–	–	–	–	–	2	2
		r	X(r)	C7							3	3
		X(r)	r	D7							3	4
		r	lr	E3							2	3
		R	R	E4							3	2
		R	IR	E5							3	4
		R	IM	E6							3	2
		IR	IM	E7							3	3
		lr	r	F3							2	3
		IR	R	F5							3	3
LDC dst, src	$dst \leftarrow src$	r	lrr	C2	–	–	–	–	–	–	2	5
		lr	lrr	C5							2	9
		lrr	r	D2							2	5
LDCI dst, src	$dst \leftarrow src$ $r \leftarrow r + 1$ $rr \leftarrow rr + 1$	lr	lrr	C3	–	–	–	–	–	–	2	9
		lrr	lr	D3							2	9
LDE dst, src	$dst \leftarrow src$	r	lrr	82	–	–	–	–	–	–	2	5
		lrr	r	92							2	5
LDEI dst, src	$dst \leftarrow src$ $r \leftarrow r + 1$ $rr \leftarrow rr + 1$	lr	lrr	83	–	–	–	–	–	–	2	9
		lrr	lr	93							2	9
LDWX dst, src	$dst \leftarrow src$	ER	ER	1FE8	–	–	–	–	–	–	5	4

Note: Flags Notation:

* = Value is a function of the result of the operation.

– = Unaffected.

X = Undefined.

0 = Reset to 0.

1 = Set to 1.

AC Characteristics

The section provides information about the AC characteristics and timing. All AC timing information assumes a standard load of 50pF on all outputs.

Table 133. AC Characteristics

		$V_{DD} = 2.7V \text{ to } 3.6V$ $T_A = -40^{\circ}C \text{ to } +105^{\circ}C$ (unless otherwise stated)			
Symbol	Parameter	Minimum	Maximum	Units	Conditions
F _{SYSCLK}	System Clock Frequency	–	20.0	MHz	Read-only from Flash memory
		0.032768	20.0	MHz	Program or erasure of the Flash memory
F _{XTAL}	Crystal Oscillator Frequency	–	20.0	MHz	System clock frequencies below the crystal oscillator minimum require an external clock driver
T _{XIN}	System Clock Period	50	–	ns	T _{CLK} = 1/F _{sysclk}
T _{XINH}	System Clock High Time	20	30	ns	T _{CLK} = 50 ns
T _{XINL}	System Clock Low Time	20	30	ns	T _{CLK} = 50 ns
T _{XINR}	System Clock Rise Time	–	3	ns	T _{CLK} = 50 ns
T _{XINF}	System Clock Fall Time	–	3	ns	T _{CLK} = 50 ns

Table 134. Internal Precision Oscillator Electrical Characteristics

		$V_{DD} = 2.7V \text{ to } 3.6V$ $T_A = -40^{\circ}C \text{ to } +105^{\circ}C$ (unless otherwise stated)				
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
F _{IPO}	Internal Precision Oscillator Frequency (High Speed)		5.53		MHz	V _{DD} = 3.3V T _A = 30°C
F _{IPO}	Internal Precision Oscillator Frequency (Low Speed)		32.7		kHz	V _{DD} = 3.3V T _A = 30°C
F _{IPO}	Internal Precision Oscillator Error		±1	±4	%	
T _{IPOST}	Internal Precision Oscillator Startup Time		3		μs	

Table 148. Z8 Encore! XP F082A Series Ordering Matrix

Part Number	Flash	RAM	NVDS	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
Z8 Encore! XP F082A Series with 8KB Flash											
Standard Temperature: 0°C to 70°C											
Z8F081APB020SG	8KB	1KB	0	6	13	2	0	1	1	0	PDIP 8-pin package
Z8F081AQB020SG	8KB	1KB	0	6	13	2	0	1	1	0	QFN 8-pin package
Z8F081ASB020SG	8KB	1KB	0	6	13	2	0	1	1	0	SOIC 8-pin package
Z8F081ASH020SG	8KB	1KB	0	17	19	2	0	1	1	0	SOIC 20-pin package
Z8F081AHH020SG	8KB	1KB	0	17	19	2	0	1	1	0	SSOP 20-pin package
Z8F081APH020SG	8KB	1KB	0	17	19	2	0	1	1	0	PDIP 20-pin package
Z8F081ASJ020SG	8KB	1KB	0	25	19	2	0	1	1	0	SOIC 28-pin package
Z8F081AHJ020SG	8KB	1KB	0	25	19	2	0	1	1	0	SSOP 28-pin package
Z8F081APJ020SG	8KB	1KB	0	25	19	2	0	1	1	0	PDIP 28-pin package
Extended Temperature: -40°C to 105°C											
Z8F081APB020EG	8KB	1KB	0	6	13	2	0	1	1	0	PDIP 8-pin package
Z8F081AQB020EG	8KB	1KB	0	6	13	2	0	1	1	0	QFN 8-pin package
Z8F081ASB020EG	8KB	1KB	0	6	13	2	0	1	1	0	SOIC 8-pin package
Z8F081ASH020EG	8KB	1KB	0	17	19	2	0	1	1	0	SOIC 20-pin package
Z8F081AHH020EG	8KB	1KB	0	17	19	2	0	1	1	0	SSOP 20-pin package
Z8F081APH020EG	8KB	1KB	0	17	19	2	0	1	1	0	PDIP 20-pin package
Z8F081ASJ020EG	8KB	1KB	0	25	19	2	0	1	1	0	SOIC 28-pin package
Z8F081AHJ020EG	8KB	1KB	0	25	19	2	0	1	1	0	SSOP 28-pin package
Z8F081APJ020EG	8KB	1KB	0	25	19	2	0	1	1	0	PDIP 28-pin package

Table 148. Z8 Encore! XP F082A Series Ordering Matrix

Part Number	Flash	RAM	NVDS	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
Z8 Encore! XP F082A Series with 1 KB Flash, 10-Bit Analog-to-Digital Converter											
Standard Temperature: 0°C to 70°C											
Z8F012APB020SG	1 KB	256 B	16 B	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F012AQB020SG	1 KB	256 B	16 B	6	14	2	4	1	1	1	QFN 8-pin package
Z8F012ASB020SG	1 KB	256 B	16 B	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F012ASH020SG	1 KB	256 B	16 B	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F012AHH020SG	1 KB	256 B	16 B	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F012APH020SG	1 KB	256 B	16 B	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F012ASJ020SG	1 KB	256 B	16 B	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F012AHJ020SG	1 KB	256 B	16 B	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F012APJ020SG	1 KB	256 B	16 B	23	20	2	8	1	1	1	PDIP 28-pin package
Extended Temperature: –40°C to 105°C											
Z8F012APB020EG	1 KB	256 B	16 B	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F012AQB020EG	1 KB	256 B	16 B	6	14	2	4	1	1	1	QFN 8-pin package
Z8F012ASB020EG	1 KB	256 B	16 B	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F012ASH020EG	1 KB	256 B	16 B	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F012AHH020EG	1 KB	256 B	16 B	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F012APH020EG	1 KB	256 B	16 B	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F012ASJ020EG	1 KB	256 B	16 B	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F012AHJ020EG	1 KB	256 B	16 B	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F012APJ020EG	1 KB	256 B	16 B	23	20	2	8	1	1	1	PDIP 28-pin package

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