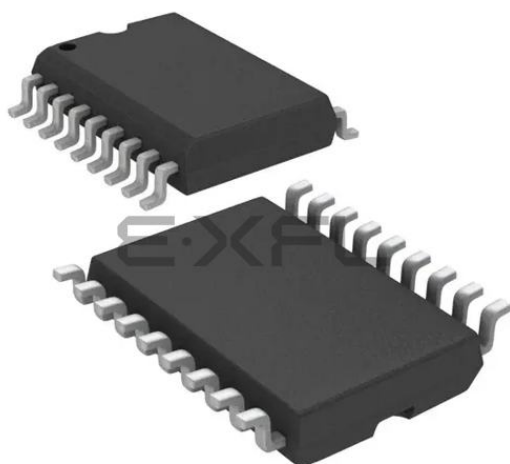




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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	16
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	FLASH
EEPROM Size	128 x 8
RAM Size	224 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f627t-20-so

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FIGURE 5-8: BLOCK DIAGRAM OF RB0/INT PIN

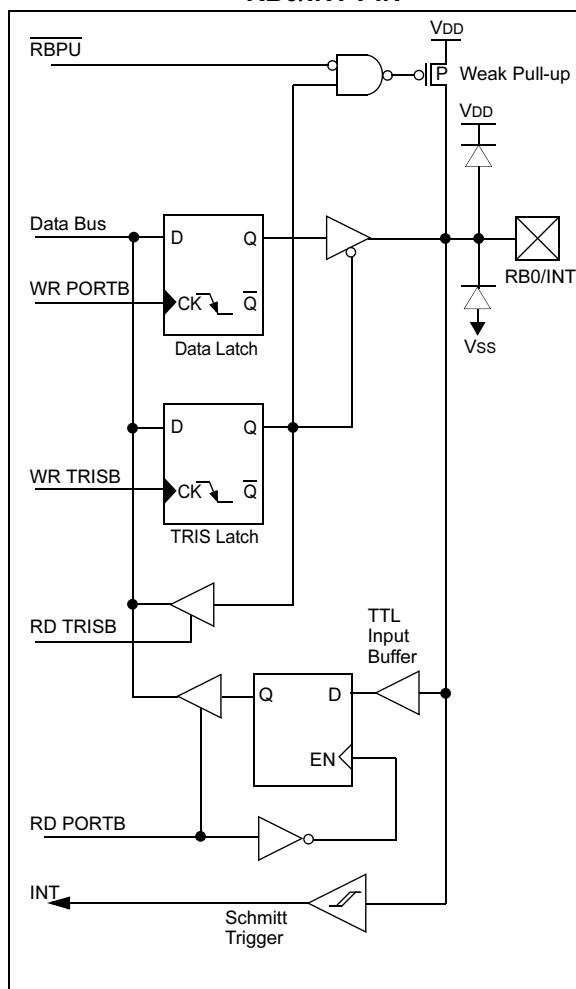


FIGURE 5-9: BLOCK DIAGRAM OF RB1/RX/DT PIN

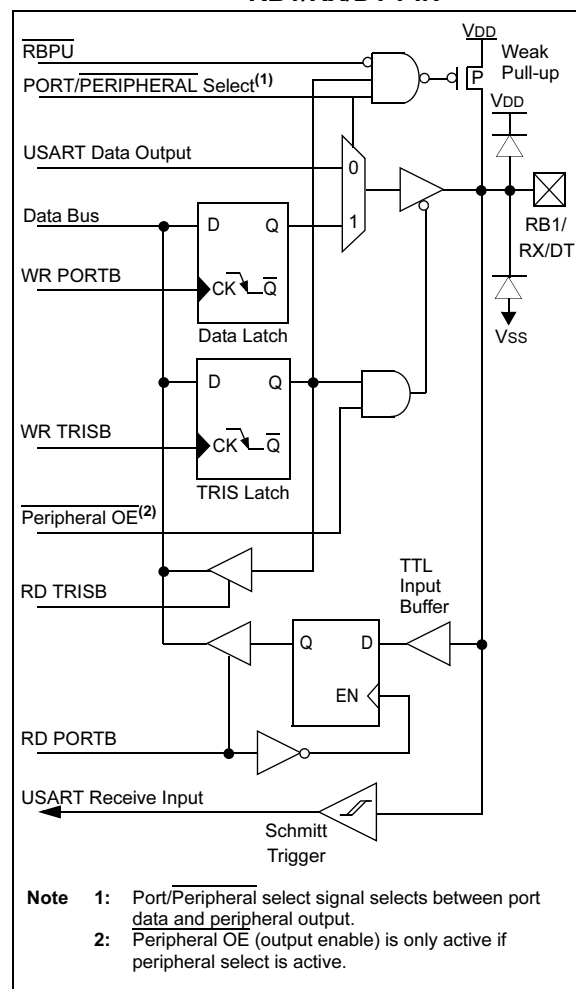
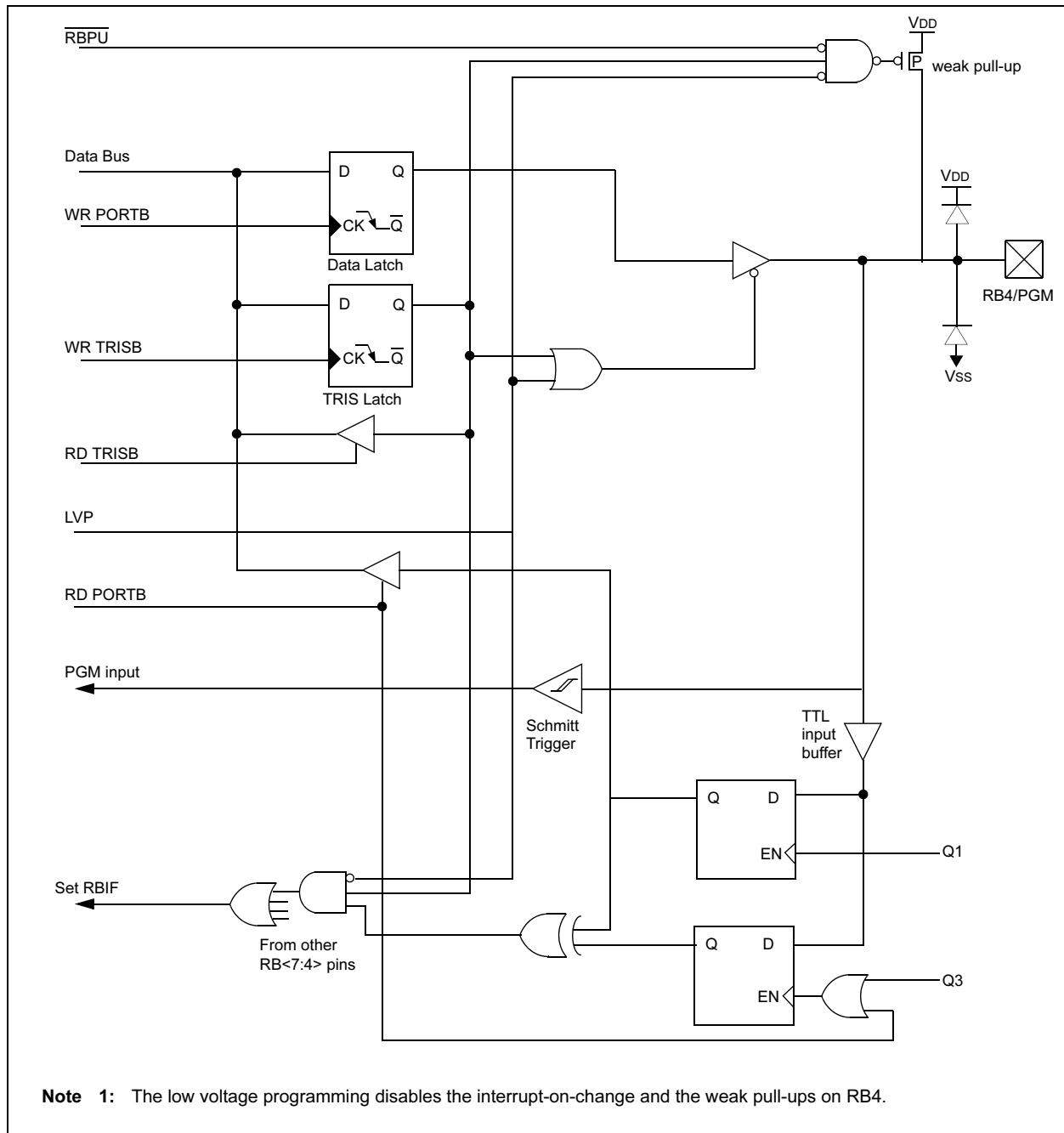


FIGURE 5-12: BLOCK DIAGRAM OF RB4/PGM PIN

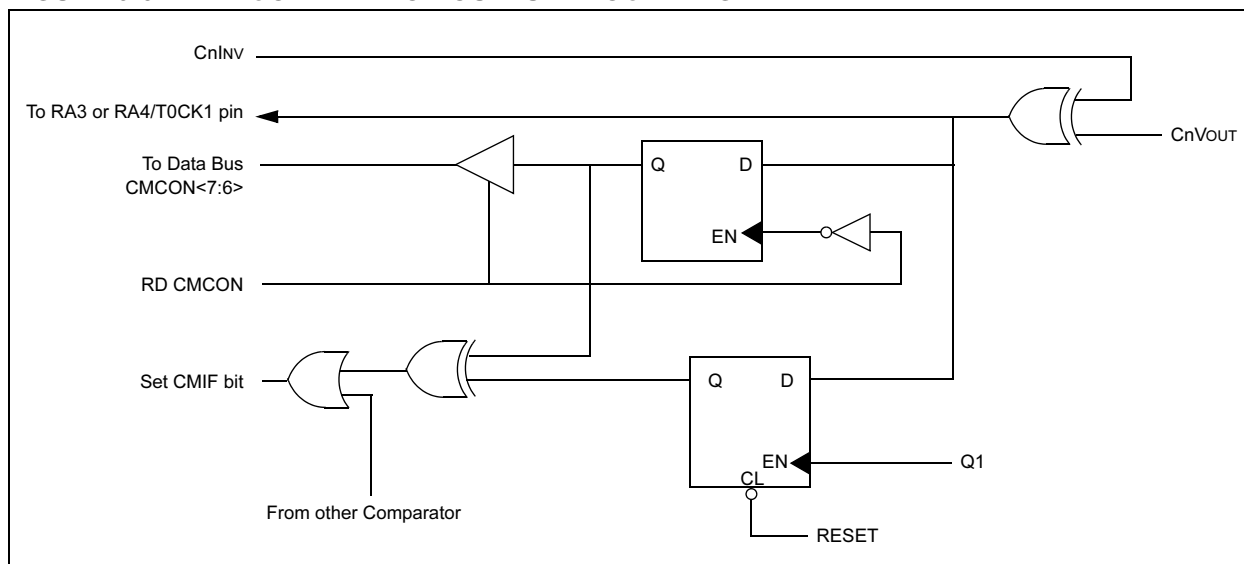


9.5 Comparator Outputs

The TRISA bits will still function as an output enable/disable for the RA3 and RA4/T0CK1 pins while in this mode.

2: Analog levels on any pin that is defined as a digital input may cause the input buffer to consume more current than is specified.

FIGURE 9-3: COMPARATOR OUTPUT BLOCK DIAGRAM



10.0 VOLTAGE REFERENCE MODULE

The Voltage Reference is a 16-tap resistor ladder network that provides a selectable voltage reference. The resistor ladder is segmented to provide two ranges of VREF values and has a power-down function to conserve power when the reference is not being used. The VRCON register controls the operation of the reference as shown in Figure 10-1. The block diagram is given in Figure 10-1.

10.1 Configuring the Voltage Reference

The Voltage Reference can output 16 distinct voltage levels for each range.

The equations used to calculate the output of the Voltage Reference are as follows:

$$\text{if } VRR = 1: VREF = (VR<3:0>/24) \times VDD$$

$$\text{if } VRR = 0: VREF = (VDD \times 1/4) + (VR<3:0>/32) \times VDD$$

The setting time of the Voltage Reference must be considered when changing the VREF output (Table 17-2). Example 10-1 shows an example of how to configure the Voltage Reference for an output voltage of 1.25V with VDD = 5.0V.

REGISTER 10-1: VRCON REGISTER (ADDRESS: 9Fh)

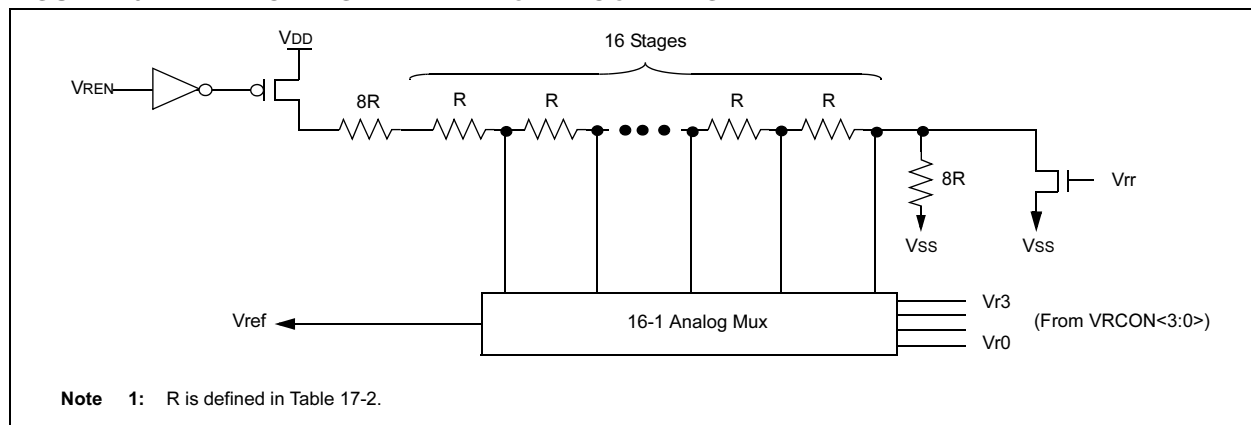
R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
VREN	VROE	VRR	—	VR3	VR2	VR1	VR0
bit 7							bit 0

- bit 7 **VREN:** VREF Enable
 1 = VREF circuit powered on
 0 = VREF circuit powered down, no IDD drain
- bit 6 **VROE:** VREF Output Enable
 1 = VREF is output on RA2 pin
 0 = VREF is disconnected from RA2 pin
- bit 5 **VRR:** VREF Range selection
 1 = Low Range
 0 = High Range
- bit 4 **Unimplemented:** Read as '0'
- bit 3-0 **VR<3:0>:** VREF value selection $0 \leq VR[3:0] \leq 15$
 When VRR = 1: $VREF = (VR<3:0>/24) \times VDD$
 When VRR = 0: $VREF = 1/4 \times VDD + (VR<3:0>/32) \times VDD$

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

FIGURE 10-1: VOLTAGE REFERENCE BLOCK DIAGRAM



PIC16F62X

NOTES:

FIGURE 12-9: ASYNCHRONOUS RECEPTION WITH ADDRESS DETECT

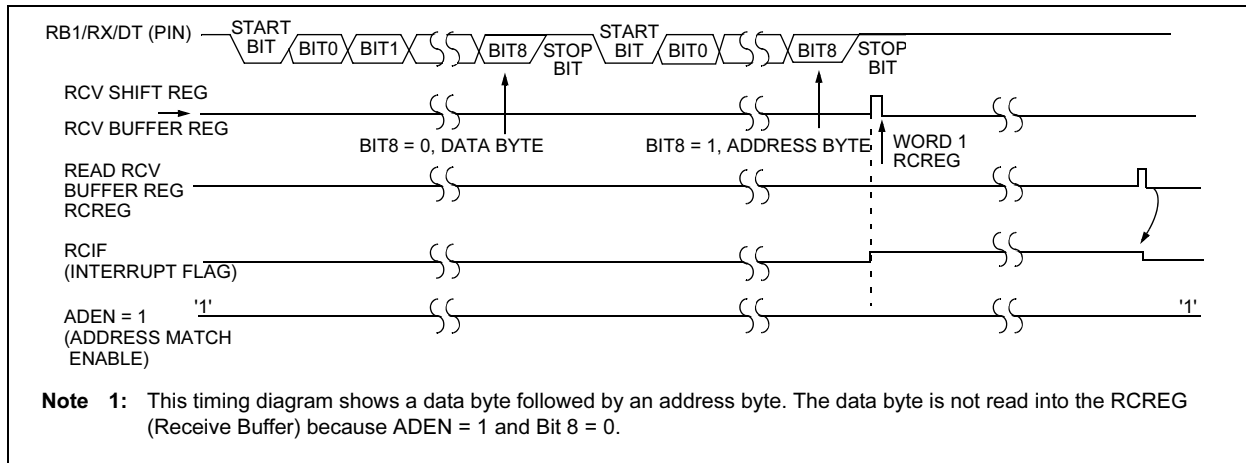


FIGURE 12-10: ASYNCHRONOUS RECEPTION WITH ADDRESS BYTE FIRST

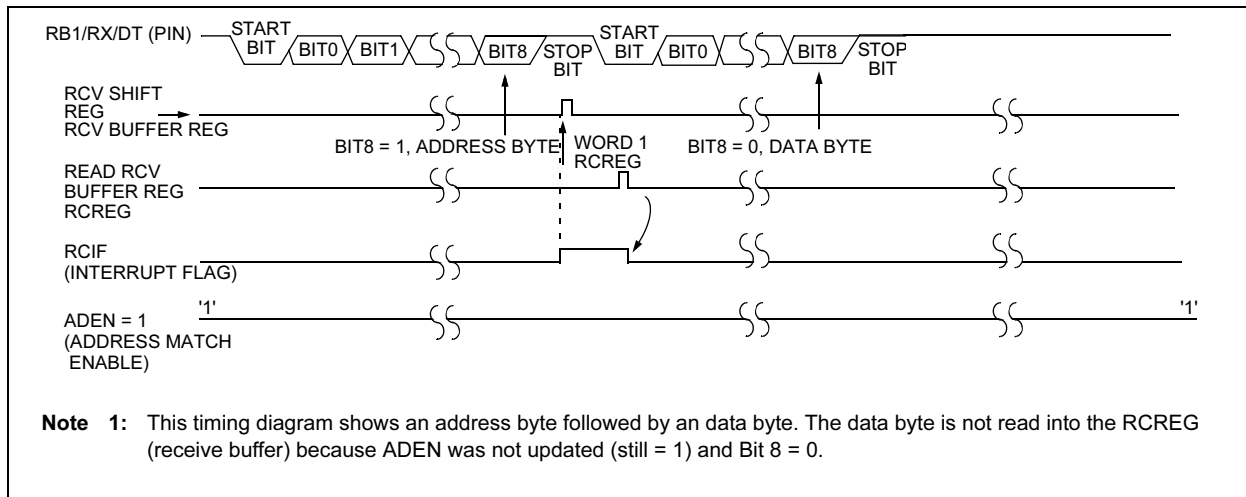
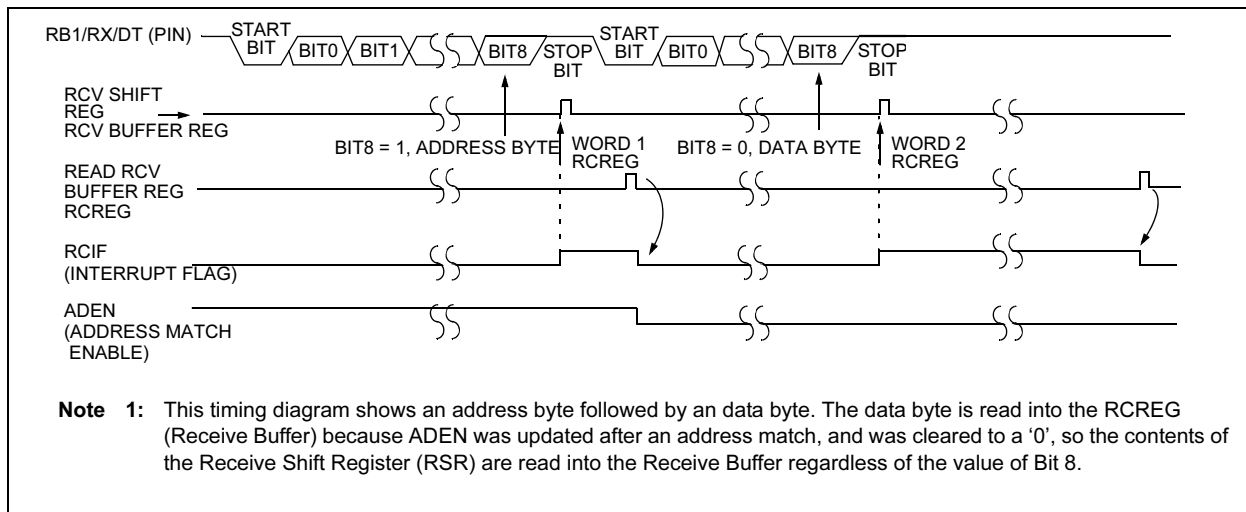


FIGURE 12-11: ASYNCHRONOUS RECEPTION WITH ADDRESS BYTE FIRST FOLLOWED BY VALID DATA BYTE



12.5.2 USART SYNCHRONOUS SLAVE RECEPTION

The operation of the Synchronous Master and Slave modes is identical except in the case of the SLEEP mode. Also, bit SREN is a don't care in Slave mode.

If receive is enabled, by setting bit CREN, prior to the SLEEP instruction, then a word may be received during SLEEP. On completely receiving the word, the RSR register will transfer the data to the RCREG register and if enable bit RCIE bit is set, the interrupt generated will wake the chip from SLEEP. If the global interrupt is enabled, the program will branch to the interrupt vector (0004h).

Steps to follow when setting up a Synchronous Slave Reception:

1. Enable the synchronous master serial port by

setting bits SYNC and SPEN and clearing bit CSRC.

2. If interrupts are desired, then set enable bit RCIE.
3. If 9-bit reception is desired, then set bit RX9.
4. To enable reception, set enable bit CREN.
5. Flag bit RCIF will be set when reception is complete and an interrupt will be generated, if enable bit RCIE was set.
6. Read the RCSTA register to get the ninth bit (if enabled) and determine if any error occurred during reception.
7. Read the 8-bit received data by reading the RCREG register.
8. If any error occurred, clear the error by clearing bit CREN.

TABLE 12-11: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE TRANSMISSION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on all other RESETS
0Ch	PIR1	EEIF	CMIF	RCIF	TXIF	—	CCP1IF	TMR2IF	TMR1IF	0000 -000	0000 -000
18h	RCSTA	SPEN	RX9	SREN	CREN	ADEN	FERR	OERR	RX9D	0000 -00x	0000 -00x
19h	TXREG	USART Transmit Register								0000 0000	0000 0000
8Ch	PIE1	EEIE	CMIE	RCIE	TXIE	—	CCP1IE	TMR2IE	TMR1IE	0000 -000	0000 -000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, - = unimplemented read as '0'. Shaded cells are not used for Synchronous Slave Transmission.

TABLE 12-12: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE RECEPTION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on all other RESETS
0Ch	PIR1	EEIF	CMIF	RCIF	TXIF	—	CCP1IF	TMR2IF	TMR1IF	0000 -000	0000 -000
18h	RCSTA	SPEN	RX9	SREN	CREN	ADEN	FERR	OERR	RX9D	0000 -00x	0000 -00x
1Ah	RCREG	USART Receive Register								0000 0000	0000 0000
8Ch	PIE1	EEIE	CMIE	RCIE	TXIE	—	CCP1IE	TMR2IE	TMR1IE	0000 -000	0000 -000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, - = unimplemented read as '0'. Shaded cells are not used for Synchronous Slave Reception.

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REGISTER 13-2: EECON1 REGISTER (ADDRESS: 9Ch)

U-0	U-0	U-0	U-0	R/W-x	R/W-0	R/S-0	R/S-x
—	—	—	—	WRERR	WREN	WR	RD
bit 7				bit 0			

bit 7-4 **Unimplemented:** Read as '0'

bit 3 **WRERR:** EEPROM Error Flag bit

1 = A write operation is prematurely terminated (any $\overline{\text{MCLR}}$ Reset, any WDT Reset during normal operation or BOD Reset)

0 = The write operation completed

bit 2 **WREN:** EEPROM Write Enable bit

1 = Allows write cycles

0 = Inhibits write to the data EEPROM

bit 1 **WR:** Write Control bit

1 = Initiates a write cycle. (The bit is cleared by hardware once write is complete. The WR bit can only be set (not cleared) in software.

0 = Write cycle to the data EEPROM is complete

bit 0 **RD:** Read Control bit

1 = Initiates an EEPROM read (read takes one cycle. RD is cleared in hardware. The RD bit can only be set (not cleared) in software).

0 = Does not initiate an EEPROM read

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

13.3 READING THE EEPROM DATA MEMORY

To read a data memory location, the user must write the address to the EEADR register and then set control bit RD (EECON1<0>). The data is available, in the very next cycle, in the EEDATA register; therefore it can be read in the next instruction. EEDATA will hold this value until another read or until it is written to by the user (during a write operation).

EXAMPLE 13-1: DATA EEPROM READ

```
BSF    STATUS, RP0    ; Bank 1
MOVLW  CONFIG_ADDR    ;
MOVWF  EEADR          ; Address to read
BSF    EECON1, RD     ; EE Read
MOVF   EEDATA, W      ; W = EEDATA
BCF    STATUS, RP0    ; Bank 0
```

13.4 WRITING TO THE EEPROM DATA MEMORY

To write an EEPROM data location, the user must first write the address to the EEADR register and the data to the EEDATA register. Then the user must follow a specific sequence to initiate the write for each byte.

EXAMPLE 13-2: DATA EEPROM WRITE

Required Sequence	BSF	STATUS, RP0	; Bank 1
	BSF	EECON1, WREN	; Enable write
	BCF	INTCON, GIE	; Disable INTs.
	MOVLW	55h	;
	MOVWF	EECON2	; Write 55h
	MOVLW	AAh	;
	MOVWF	EECON2	; Write AAh
	BSF	EECON1, WR	; Set WR bit
			; begin write
	BSF	INTCON, GIE	; Enable INTs.

The write will not initiate if the above sequence is not exactly followed (write 55h to EECON2, write AAh to EECON2, then set WR bit) for each byte. We strongly recommend that interrupts be disabled during this code segment. A cycle count is executed during the required sequence. Any number that is not equal to the required cycles to execute the required sequence will cause the data not to be written into the EEPROM.

Additionally, the WREN bit in EECON1 must be set to enable write. This mechanism prevents accidental writes to data EEPROM due to errant (unexpected) code execution (i.e., lost programs). The user should keep the WREN bit clear at all times, except when updating EEPROM. The WREN bit is not cleared by hardware.

After a write sequence has been initiated, clearing the WREN bit will not affect this write cycle. The WR bit will be inhibited from being set unless the WREN bit is set.

At the completion of the write cycle, the WR bit is cleared in hardware and the EE Write Complete Interrupt Flag bit (EEIF) is set. The user can either enable this interrupt or poll this bit. The EEIF bit in the PIR1 registers must be cleared by software.

13.5 WRITE VERIFY

Depending on the application, good programming practice may dictate that the value written to the Data EEPROM should be verified (Example 13-3) to the desired value to be written. This should be used in applications where an EEPROM bit will be stressed near the specification limit.

EXAMPLE 13-3: WRITE VERIFY

```
BSF    STATUS, RP0    ; Bank 1
MOVF   EEDATA, W      ;
BSF    EECON1, RD     ; Read the
                                ; value written
;
; Is the value written (in W reg) and
; read (in EEDATA) the same?
;
SUBWF  EEDATA, W      ;
BCF    STATUS, RP0    ; Bank0
BTFSS  STATUS, Z      ; Is difference 0?
GOTO   WRITE_ERR     ; NO, Write error
:      ; YES, Good write
:      ; Continue program
```

13.6 PROTECTION AGAINST SPURIOUS WRITE

There are conditions when the device may not want to write to the data EEPROM memory. To protect against spurious EEPROM writes, various mechanisms have been built in. On power-up, WREN is cleared. Also, the Power-up Timer (72 ms duration) prevents EEPROM write.

The write initiate sequence, and the WREN bit together help prevent an accidental write during brown-out, power glitch, or software malfunction.

13.7 DATA EEPROM OPERATION DURING CODE PROTECT

When the device is code protected, the CPU is able to read and write unscrambled data to the Data EEPROM.

14.0 SPECIAL FEATURES OF THE CPU

Special circuits to deal with the needs of real-time applications are what sets a microcontroller apart from other processors. The PIC16F62X family has a host of such features intended to maximize system reliability, minimize cost through elimination of external components, provide power saving Operating modes and offer code protection.

These are:

1. OSC selection
2. RESET
3. Power-on Reset (POR)
4. Power-up Timer (PWRT)
5. Oscillator Start-Up Timer (OST)
6. Brown-out Reset (BOD)
7. Interrupts
8. Watchdog Timer (WDT)
9. SLEEP
10. Code protection
11. ID Locations
12. In-circuit Serial Programming

The PIC16F62X has a Watchdog Timer which is controlled by configuration bits. It runs off its own RC oscillator for added reliability. There are two timers that offer necessary delays on power-up. One is the Oscillator Start-up Timer (OST), intended to keep the chip in RESET until the crystal oscillator is stable. The other is the Power-up Timer (PWRT), which provides a fixed delay of 72 ms (nominal) on power-up only, designed to keep the part in RESET while the power supply stabilizes. There is also circuitry to RESET the device if a Brown-out occurs, which provides at least a 72 ms RESET. With these three functions on-chip, most applications need no external RESET circuitry.

The SLEEP mode is designed to offer a very low current Power-down mode. The user can wake-up from SLEEP through external RESET, Watchdog Timer wake-up or through an interrupt. Several oscillator options are also made available to allow the part to fit the application. The ER oscillator option saves system cost while the LP crystal option saves power. A set of configuration bits are used to select various options.

14.1 Configuration Bits

The configuration bits can be programmed (read as '0') or left unprogrammed (read as '1') to select various device configurations. These bits are mapped in program memory location 2007h.

The user will note that address 2007h is beyond the user program memory space. In fact, it belongs to the special configuration memory space (2000h – 3FFFh), which can be accessed only during programming. See Programming Specification.

PIC16F62X

REGISTER 14-1: CONFIGURATION WORD

CP1	CP0	CP1	CP0	—	CPD	LVP	BODEN	MCLR	FOSC2	PWRT	WDTE	FOSC1	FOSC0
bit 13													bit 0

bit 13-10: **CP1:CP0:** Code Protection bits ⁽²⁾

Code protection for 2K program memory

11 = Program memory code protection off

10 = 0400h-07FFh code protected

01 = 0200h-07FFh code protected

00 = 0000h-07FFh code protected

Code protection for 1K program memory

11 = Program memory code protection off

10 = Program memory code protection off

01 = 0200h-03FFh code protected

00 = 0000h-03FFh code protected

bit 9: **Unimplemented:** Read as '0'

bit 8: **CPD:** Data Code Protection bit ⁽³⁾

1 = Data memory code protection off

0 = Data memory code protected

bit 7: **LVP:** Low Voltage Programming Enable

1 = RB4/PGM pin has PGM function, low voltage programming enabled

0 = RB4/PGM is digital I/O, HV on MCLR must be used for programming

bit 6: **BODEN:** Brown-out Detect Reset Enable bit ⁽¹⁾

1 = BOD Reset enabled

0 = BOD Reset disabled

bit 5: **MCLR:** RA5/MCLR pin function select

1 = RA5/MCLR pin function is MCLR

0 = RA5/MCLR pin function is digital Input, MCLR internally tied to VDD

bit 3: **PWRTEN:** Power-up Timer Enable bit ⁽¹⁾

1 = PWRT disabled

0 = PWRT enabled

bit 2: **WDTEN:** Watchdog Timer Enable bit

1 = WDT enabled

0 = WDT disabled

bit 4, 1-0: **FOSC2:FOSC0:** Oscillator Selection bits ⁽⁴⁾

111 = ER oscillator: CLKOUT function on RA6/OSC2/CLKOUT pin, Resistor on RA7/OSC1/CLKIN

110 = ER oscillator: I/O function on RA6/OSC2/CLKOUT pin, Resistor on RA7/OSC1/CLKIN

101 = INTRC oscillator: CLKOUT function on RA6/OSC2/CLKOUT pin, I/O function on RA7/OSC1/CLKIN

100 = INTRC oscillator: I/O function on RA6/OSC2/CLKOUT pin, I/O function on RA7/OSC1/CLKIN

011 = EC: I/O function on RA6/OSC2/CLKOUT pin, CLKIN on RA7/OSC1/CLKIN

010 = HS oscillator: High speed crystal/resonator on RA6/OSC2/CLKOUT and RA7/OSC1/CLKIN

001 = XT oscillator: Crystal/resonator on RA6/OSC2/CLKOUT and RA7/OSC1/CLKIN

000 = LP oscillator: Low power crystal on RA6/OSC2/CLKOUT and RA7/OSC1/CLKIN

Note 1: Enabling Brown-out Detect Reset automatically enables Power-up Timer (PWRT) regardless of the value of bit PWRTEN. Ensure the Power-up Timer is enabled anytime Brown-out Detect Reset is enabled.

2: All of the CP1:CP0 pairs have to be given the same value to enable the code protection scheme listed.

3: The entire data EEPROM will be erased when the code protection is turned off.

4: When MCLR is asserted in INTRC or ER mode, the internal clock oscillator is disabled.

Legend

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

1 = bit is set

0 = bit is cleared

x = bit is unknown

PIC16F62X

FIGURE 14-2: EXTERNAL PARALLEL RESONANT CRYSTAL OSCILLATOR CIRCUIT

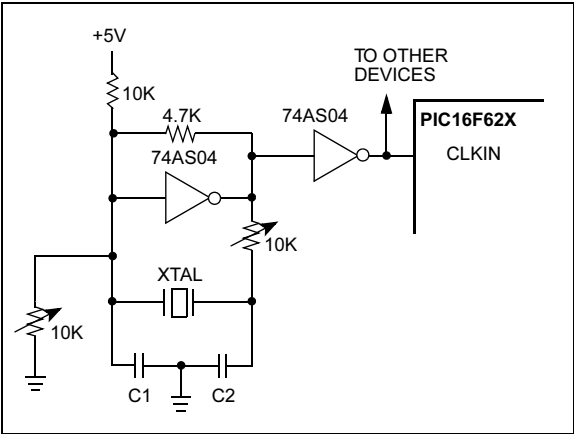
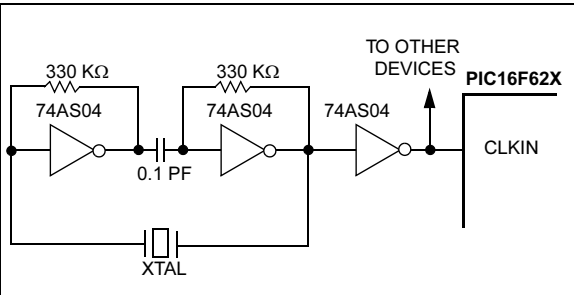


Figure 14-3 shows a series resonant oscillator circuit. This circuit is also designed to use the fundamental frequency of the crystal. The inverter performs a 180° phase shift in a series resonant oscillator circuit. The 330 kΩ resistors provide the negative feedback to bias the inverters in their linear region.

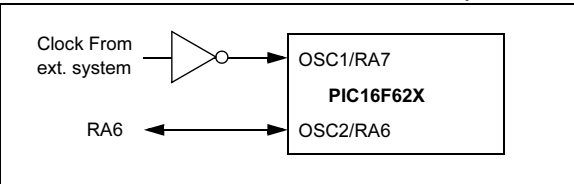
FIGURE 14-3: EXTERNAL SERIES RESONANT CRYSTAL OSCILLATOR CIRCUIT



14.2.4 EXTERNAL CLOCK IN

For applications, where a clock is already available elsewhere, users may directly drive the PIC16F62X provided that this external clock source meets the AC/DC timing requirements listed in Section 17.4. Figure 14-4 shows how an external clock circuit should be configured.

FIGURE 14-4: EXTERNAL CLOCK INPUT OPERATION (EC, HS, XT OR LP OSC CONFIGURATION)



14.2.5 ER OSCILLATOR

For timing insensitive applications, the ER (External Resistor) Clock mode offers additional cost savings. Only one external component, a resistor to VSS, is needed to set the operating frequency of the internal oscillator. The resistor draws a DC bias current which controls the oscillation frequency. In addition to the resistance value, the oscillator frequency will vary from unit to unit, and as a function of supply voltage and temperature. Since the controlling parameter is a DC current and not a capacitance, the particular package type and lead frame will not have a significant effect on the resultant frequency.

Figure 14-5 shows how the controlling resistor is connected to the PIC16F62X. For REXT values below 10k, the oscillator operation becomes sensitive to temperature. For very high REXT values (e.g., 1M), the oscillator becomes sensitive to leakage and may stop completely. Thus, we recommend keeping REXT between 10k and 1M.

FIGURE 14-5: EXTERNAL RESISTOR

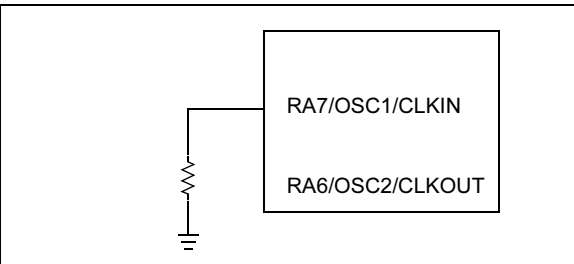


Table 14-3 shows the relationship between the resistance value and the operating frequency.

TABLE 14-3: RESISTANCE AND FREQUENCY RELATIONSHIP

Resistance	Frequency
0	10.4 MHz
1K	10 MHz
10K	7.4 MHz
20K	5.3 MHz
47K	3 MHz
100K	1.6 MHz
220K	800 kHz
470K	300 kHz
1M	200 kHz

The ER Oscillator mode has two options that control the unused OSC2 pin. The first allows it to be used as a general purpose I/O port. The other configures the pin as an output providing the Fosc signal (internal clock divided by 4) for test or external synchronization purposes.

16.3 MPLAB C17 and MPLAB C18 C Compilers

The MPLAB C17 and MPLAB C18 Code Development Systems are complete ANSI C compilers for Microchip's PIC17CXXX and PIC18CXXX family of microcontrollers. These compilers provide powerful integration capabilities, superior code optimization and ease of use not found with other compilers.

For easy source level debugging, the compilers provide symbol information that is optimized to the MPLAB IDE debugger.

16.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK object linker combines relocatable objects created by the MPASM assembler and the MPLAB C17 and MPLAB C18 C compilers. It can link relocatable objects from pre-compiled libraries, using directives from a linker script.

The MPLIB object librarian manages the creation and modification of library files of pre-compiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/librarian features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

16.5 MPLAB C30 C Compiler

The MPLAB C30 C compiler is a full-featured, ANSI compliant, optimizing compiler that translates standard ANSI C programs into dsPIC30F assembly language source. The compiler also supports many command-line options and language extensions to take full advantage of the dsPIC30F device hardware capabilities, and afford fine control of the compiler code generator.

MPLAB C30 is distributed with a complete ANSI C standard library. All library functions have been validated and conform to the ANSI C library standard. The library includes functions for string manipulation, dynamic memory allocation, data conversion, time-keeping, and math functions (trigonometric, exponential and hyperbolic). The compiler provides symbolic information for high level source debugging with the MPLAB IDE.

16.6 MPLAB ASM30 Assembler, Linker, and Librarian

MPLAB ASM30 assembler produces relocatable machine code from symbolic assembly language for dsPIC30F devices. MPLAB C30 compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire dsPIC30F instruction set
- Support for fixed-point and floating-point data
- Command line interface
- Rich directive set
- Flexible macro language
- MPLAB IDE compatibility

16.7 MPLAB SIM Software Simulator

The MPLAB SIM software simulator allows code development in a PC hosted environment by simulating the PICmicro series microcontrollers on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a file, or user defined key press, to any pin. The execution can be performed in Single-Step, Execute Until Break, or Trace mode.

The MPLAB SIM simulator fully supports symbolic debugging using the MPLAB C17 and MPLAB C18 C Compilers, as well as the MPASM assembler. The software simulator offers the flexibility to develop and debug code outside of the laboratory environment, making it an excellent, economical software development tool.

16.8 MPLAB SIM30 Software Simulator

The MPLAB SIM30 software simulator allows code development in a PC hosted environment by simulating the dsPIC30F series microcontrollers on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a file, or user defined key press, to any of the pins.

The MPLAB SIM30 simulator fully supports symbolic debugging using the MPLAB C30 C Compiler and MPLAB ASM30 assembler. The simulator runs in either a Command Line mode for automated tasks, or from MPLAB IDE. This high speed simulator is designed to debug, analyze and optimize time intensive DSP routines.

TABLE 16-1: DEVELOPMENT TOOLS FROM MICROCHIP

Tool	PIC12CXXX	PIC12FXXX	PIC14000	PIC16C5X	PIC16C6X	PIC16CXX	PIC16C43X	PIC16F62X	PIC16C7X	PIC16C7XX	PIC16C7X5	PIC16C8X	PIC16F8XX	PIC16C9XX	PIC17C4X	PIC17C7XX	PIC18CXX2	PIC18CXX01	PIC18FXXX	dsPIC30F
Software Tools	MPLAB Integrated Development Environment	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	MPLAB C17 C Compiler	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	MPLAB C18 C Compiler	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	MPASM Assembler/ MPLINK Object Linker	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Emulators	MPLAB C30 C Compiler	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	MPLAB ASM30 Assembler/Linker/Librarian	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Emulators	MPLAB ICE 2000 In-Circuit Emulator	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	MPLAB ICE 4000 In-Circuit Emulator	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Debugger	MPLAB ICD 2 In-Circuit Debugger	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Programmers	PICSTART Plus Entry Level Development Programmer	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	PRO MATE II Universal Device Programmer	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Demo Boards and Eval Kits	PICDEM 1 Demonstration Board	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	PICDEM.net Demonstration Board	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	PICDEM 2 Plus Demonstration Board	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	PICDEM 3 Demonstration Board	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	PICDEM 14A Demonstration Board	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	PICDEM 17 Demonstration Board	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	PICDEM 18R Demonstration Board	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	PICDEM LIN Demonstration Board	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Demo Boards and Eval Kits	PICDEM USB Demonstration Board	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓

* Contact the Microchip web site at www.microchip.com for information on how to use the MPLAB ICD In-Circuit Debugger (DV164001) with PIC16C62, 63, 64, 65, 72, 73, 74, 76, 77.

** Contact Microchip Technology Inc. for availability date.

† Development tool is available on select devices.

PIC16F62X

17.1 DC Characteristics: PIC16F62X-04 (Commercial, Industrial, Extended) PIC16F62X-20 (Commercial, Industrial, Extended) PIC16LF62X-04 (Commercial, Industrial)

PIC16LF62X-04 (Commercial, Industrial)		Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_a \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq T_a \leq +70^{\circ}\text{C}$ for commercial					
PIC16F62X-04 PIC16F62X-20 (Commercial, Industrial, Extended)		Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_a \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq T_a \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \leq T_a \leq +125^{\circ}\text{C}$ for extended					
Param No.	Sym	Characteristic/Device	Min	Typ†	Max	Units	Conditions
D001	VDD	Supply Voltage					
		PIC16LF62X	2.0	—	5.5	V	
		PIC16F62X	3.0	—	5.5	V	
D002	VDR	RAM Data Retention Voltage⁽¹⁾	—	1.5	—	V	Device in SLEEP mode*
D003	VPOR	VDD Start Voltage to ensure Power-on Reset	—	VSS	—	V	See section on Power-on Reset for details
D004	SVDD	VDD Rise Rate to ensure Power-on Reset	0.05	—	—	V/ms	See section on Power-on Reset for details*
D005	VBOD	Brown-out Detect Voltage	3.65	4.0	4.35	V	BODEN configuration bit is set BODEN configuration bit is set, Extended
			3.65	—	4.4	V	
D010 D013	IDD	Supply Current^{(2), (5)}					
		PIC16LF62X	—	0.30	0.6	mA	Fosc = 4.0 MHz, VDD = 2.0 ⁽⁵⁾
			—	1.10	2.0	mA	Fosc = 4.0 MHz, VDD = 5.5*
			—	4.0	7.0	mA	Fosc = 20.0 MHz, VDD = 5.5
			—	3.80	6.0	mA	Fosc = 20.0 MHz, VDD = 4.5*
			—	—	2.0	mA	Fosc = 10.0 MHz, VDD = 3.0 ⁽⁶⁾
			—	20	30	μA	Fosc = 32 kHz, VDD = 2.0
D010 D013 D014		PIC16F62X	—	0.60	0.7	mA	Fosc = 4.0 MHz, VDD = 3.0
			—	1.10	2.0	mA	Fosc = 4.0 MHz, VDD = 5.5*
			—	4.0	7.0	mA	Fosc = 20.0 MHz, VDD = 5.5
			—	3.80	6.0	mA	Fosc = 20.0 MHz, VDD = 4.5*
			—	—	2.0	mA	Fosc = 10.0 MHz, VDD = 3.0 ⁽⁶⁾
			—	20	30	μA	Fosc = 32 kHz, VDD = 3.0*

Legend: Rows with standard voltage device data only are shaded for improved readability.

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

Note 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in active Operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD,

MCLR = VDD; WDT enabled/disabled as specified.

3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or VSS.

4: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

5: For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula $I_r = V_{DD}/2R_{EXT}$ (mA) with REXT in kΩ.

6: Commercial temperature only.

PIC16F62X

TABLE 17-4: EXTERNAL CLOCK TIMING REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	Fosc	External CLKIN Frequency ⁽¹⁾	DC	—	4	MHz	XT and ER Osc mode, V _{DD} = 5.0V
			DC	—	20	MHz	HS Osc mode
			DC	—	200	kHz	LP Osc mode
		Oscillator Frequency ⁽¹⁾		—	4	MHz	ER Osc mode, V _{DD} = 5.0V
			0.1	—	4	MHz	XT Osc mode
			1	—	20	MHz	HS Osc mode
				—	200	kHz	LP Osc mode
			3.65	4	4.28	MHz	INTRC mode (fast), V _{DD} = 5.0V
				37		kHz	INTRC mode (slow)
4	INTRC	Internal Calibrated RC	3.65	4.00	4.28	MHz	V _{DD} = 5.0V
5	ER	External Biased ER Frequency	10 kHz		8 MHz		V _{DD} = 5.0V
1	Tosc	External CLKIN Period ⁽¹⁾	250	—	—	ns	XT and ER Osc mode
			50	—	—	ns	HS Osc mode
			5	—	—	μs	LP Osc mode
		Oscillator Period ⁽¹⁾	250	—	—	ns	ER Osc mode
			250	—	10,000	ns	XT Osc mode
			50	—	1,000	ns	HS Osc mode
			5			μs	LP Osc mode
				250		ns	INTRC mode (fast)
				27		μs	INTRC mode (slow)
2	Tcy	Instruction Cycle Time	1.0	Tcy	DC	ns	Tcy = 4/Fosc
3	TosL, TosH	External CLKIN (OSC1) High External CLKIN Low	100 *	—	—	ns	XT oscillator, TOSC L/H duty cycle*

* These parameters are characterized but not tested.

† Data in “Typ” column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (Tcy) equals four times the input oscillator time-based period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at “Min.” values with an external clock applied to the OSC1 pin. When an external clock input is used, the “Max” cycle time limit is “DC” (no clock) for all devices.

PIC16F62X

Note: The graphs and tables provided in this section are for design guidance and are not tested.

FIGURE 18-6: MAXIMUM I_{DD} vs F_{OSC} OVER V_{DD} (LP MODE)

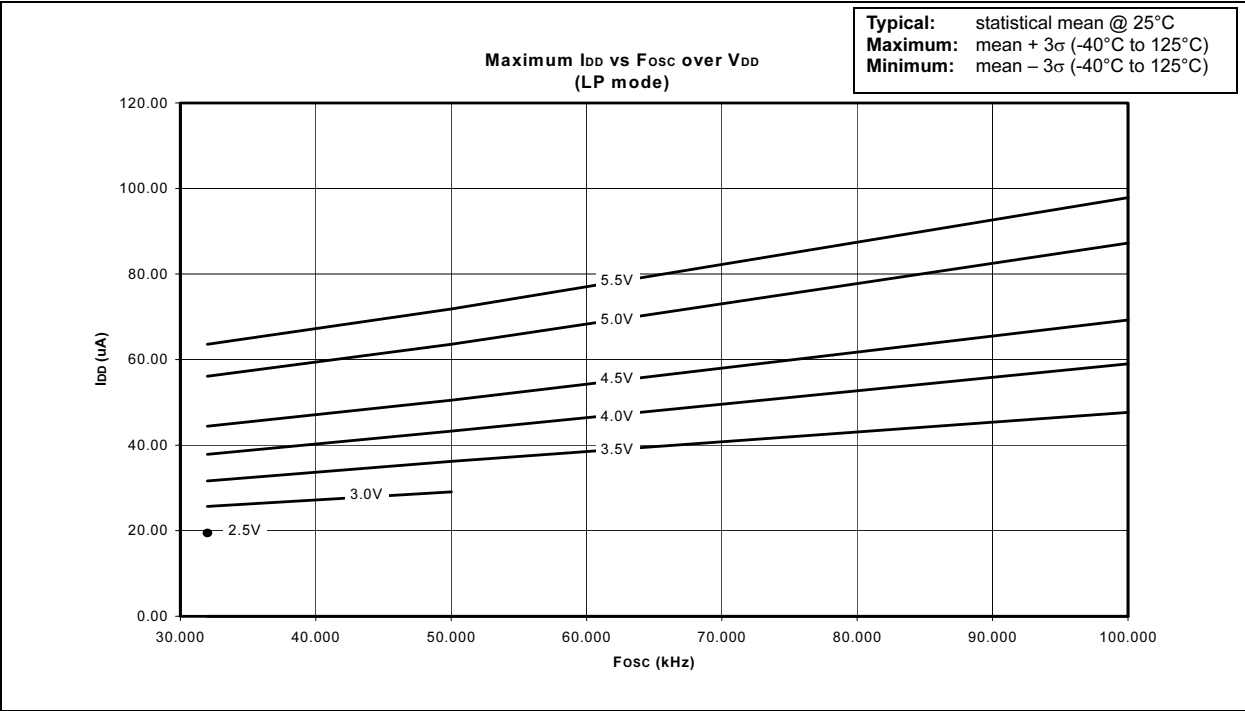
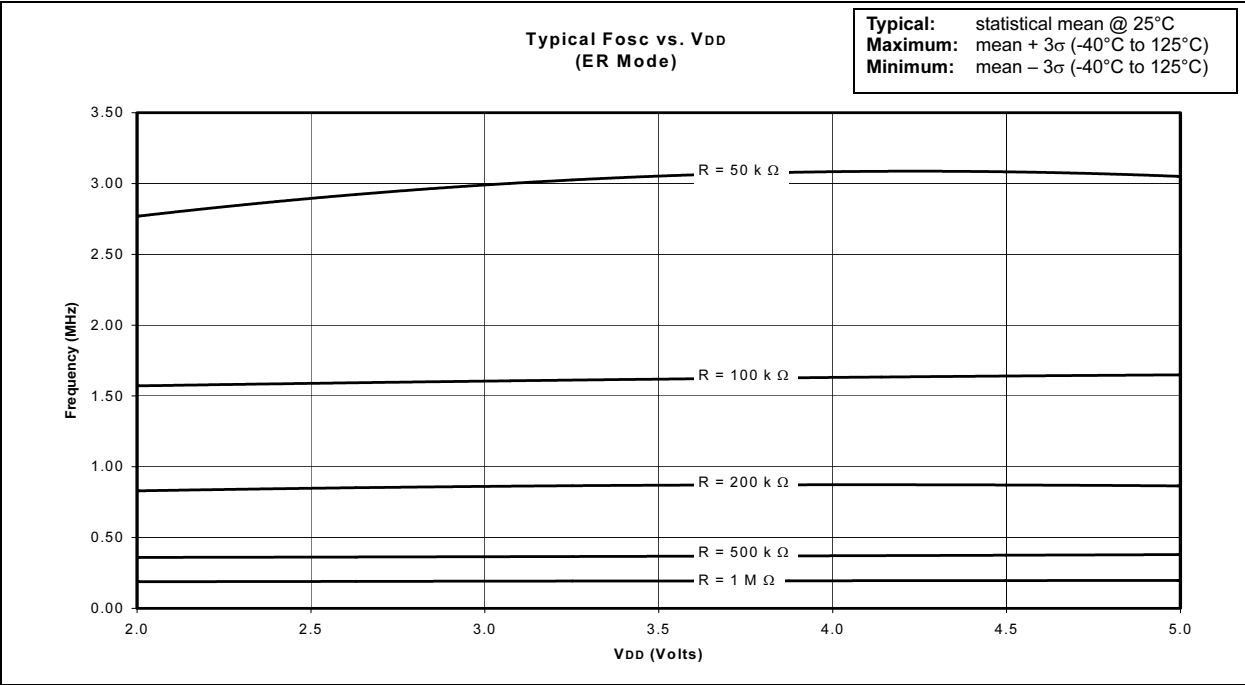


FIGURE 18-7: TYPICAL F_{OSC} vs V_{DD} (ER MODE)



Note: The graphs and tables provided in this section are for design guidance and are not tested.

FIGURE 18-10: I_{PD} vs V_{DD} SLEEP MODE, ALL PERIPHERALS DISABLED

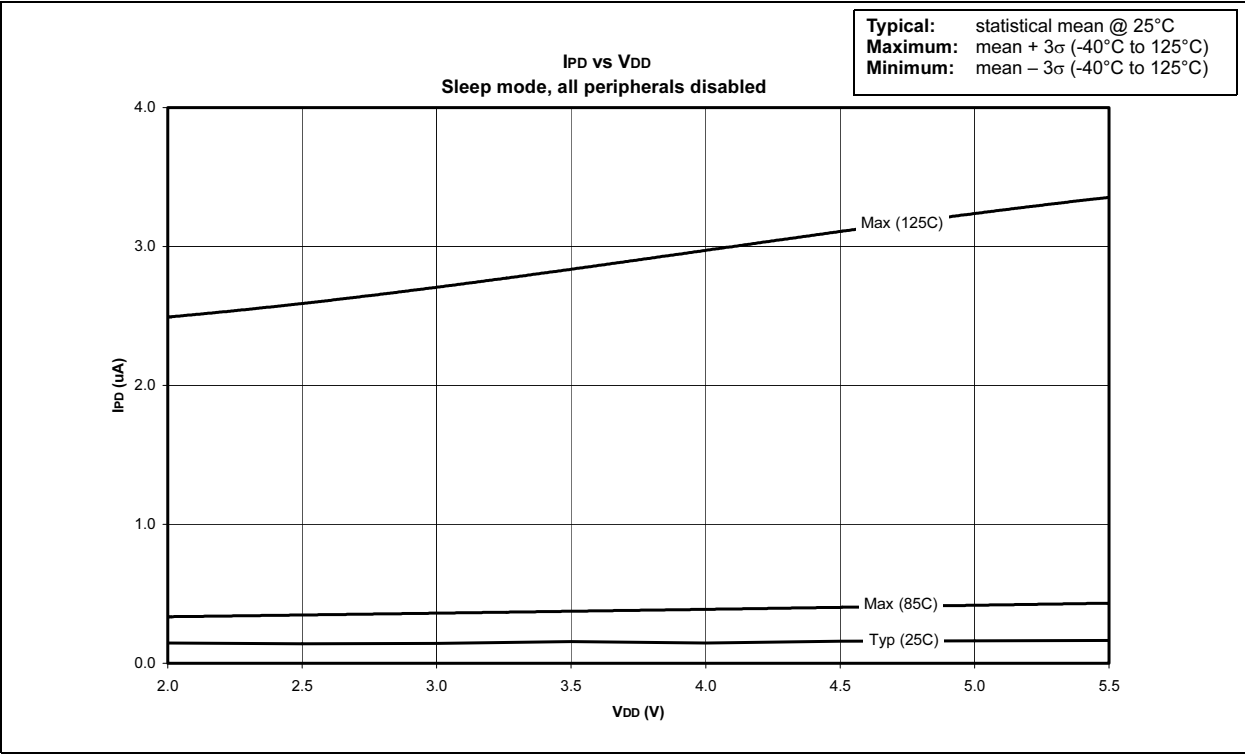
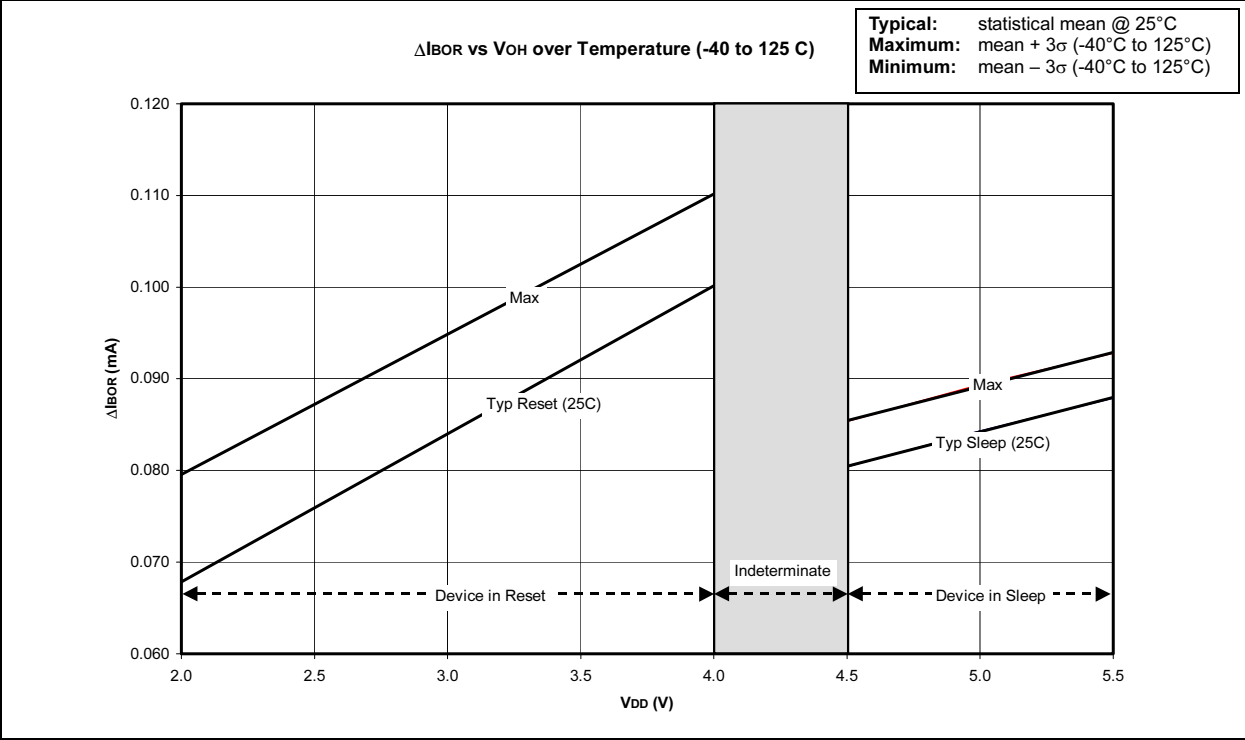


FIGURE 18-11: ΔI_{BOD} vs V_{OH} OVER TEMPERATURE (-40 to 125°C)





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