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#### What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status	Active
Core Processor	ARM® Cortex®-M4F
Core Size	32-Bit Single-Core
Speed	120MHz
Connectivity	CANbus, EBI/EMI, Ethernet, I <sup>2</sup> C, IrDA, LINbus, MMC/SD, QSPI, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	99
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256K x 8
Voltage - Supply (Vcc/Vdd)	1.71V ~ 3.63V
Data Converters	A/D 32x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	120-TFBGA
Supplier Device Package	120-TFBGA (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atsame54p20a-ctut

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

MCLK – Main Clock

Value	Description
0	The APBB clock for the SERCOMn is stopped.
1	The APBB clock for the SERCOMn is enabled.

#### Bit 7 – EVSYS EVSYS APBB Clock Enable

Value	Description
0	The APBB clock for the EVSYS is stopped.
1	The APBB clock for the EVSYS is enabled.

#### Bit 4 – PORT PORT APBB Clock Enable

Value	Description
0	The APBB clock for the PORT is stopped.
1	The APBB clock for the PORT is enabled.

#### Bit 2 – NVMCTRL NVMCTRL APBB Clock Enable

Value	Description
0	The APBB clock for the NVMCTRL is stopped.
1	The APBB clock for the NVMCTRL is enabled.

#### Bit 1 – DSU DSU APBB Clock Enable

Value	Description
0	The APBB clock for the DSU is stopped.
1	The APBB clock for the DSU is enabled.

#### Bit 0 – USB USB APBB Clock Enable

Value	Description
0	The APBB clock for the USB is stopped.
1	The APBB clock for the USB is enabled.

#### 20.6.7 Synchronization

Due to asynchronicity between the main clock domain and the peripheral clock domains, some registers need to be synchronized when written or read.

The following registers are synchronized when written:

- Enable bit in Control A register (CTRLA.ENABLE)
- Window Enable bit in Control A register (CTRLA.WEN)
- Always-On bit in control Control A (CTRLA.ALWAYSON)
- Watchdog Clear register (CLEAR)

Required write-synchronization is denoted by the "Write-Synchronized" property in the register description.

Required read-synchronization is denoted by the "Read-Synchronized" property in the register description.

#### 20.6.8 Additional Features

#### 20.6.8.1 Always-On Mode

The Always-On mode is enabled by setting the Always-On bit in the Control A register (CTRLA.ALWAYSON=1). When the Always-On mode is enabled, the WDT runs continuously, regardless of the state of CTRLA.ENABLE. Once written, the Always-On bit can only be cleared by a power-on reset. The Configuration (CONFIG) and Early Warning Control (EWCTRL) registers are read-only registers while the CTRLA.ALWAYSON bit is set. Thus, the time period configuration bits (CONFIG.PER, CONFIG.WINDOW, EWCTRL.EWOFFSET) of the WDT cannot be changed.

Enabling or disabling Window mode operation by writing the Window Enable bit (CTRLA.WEN) is allowed while in Always-On mode, but note that CONFIG.PER cannot be changed.

The Interrupt Clear and Interrupt Set registers are accessible in the Always-On mode. The Early Warning interrupt can still be enabled or disabled while in the Always-On mode, but note that EWCTRL.EWOFFSET cannot be changed.

Table WDT Operating Modes With Always-On shows the operation of the WDT for CTRLA.ALWAYSON=1.

WEN	Interrupt Enable	Mode
0	0	Always-on and normal mode
0	1	Always-on and normal mode with Early Warning interrupt
1	0	Always-on and window mode
1	1	Always-on and window mode with Early Warning interrupt

#### 20.6.8.2 Early Warning

The Early Warning interrupt notifies that the WDT is approaching its time-out condition. The Early Warning interrupt behaves differently in Normal mode and in Window mode.

*In Normal mode*, the Early Warning interrupt generation is defined by the Early Warning Offset in the Early Warning Control register (EWCTRL.EWOFFSET). The Early Warning Offset bits define the number of CLK\_WDT\_OSC clocks before the interrupt is generated, relative to the start of the watchdog time-out period.

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#### 21.8.15 Tamper ID



#### Bit 31 – TAMPEVT Tamper Event Detected

Writing a '0' to this bit has no effect. Writing a '1' to this bit clears the tamper detection bit.

Value	Description
0	A tamper input event has not been detected
1	A tamper input event has been detected

#### Bits 0, 1, 2, 3, 4 – TAMPID Tamper on Channel n Detected

Writing a '0' to this bit has no effect. Writing a '1' to this bit clears the tamper detection bit.

Value	Description
0	A tamper condition has not been detected on Channel n
1	A tamper condition has been detected on Channel n

# 21.10.10 Counter Value in COUNT16 mode (CTRLA.MODE=1)

Name:	COUNT
Offset:	0x18
Reset:	0x0000
Property:	PAC Write-Protection, Write-Synchronized, Read-Synchronized

Bit	15	14	13	12	11	10	9	8
				COUN	T[15:8]			
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	7	6	5	4	3	2	1	0
				COUN	NT[7:0]			
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

# Bits 15:0 - COUNT[15:0] Counter Value

These bits define the value of the 16-bit RTC counter in COUNT16 mode (CTRLA.MODE=1).

#### 21.12.1 Control A in Clock/Calendar mode (CTRLA.MODE=2)

Name:	CTRLA
Offset:	0x00
Reset:	0x0000
Property:	PAC Write-Protection, Enable-Protected, Write-Synchronized

Bit	15	14	13	12	11	10	9	8
	CLOCKSYNC	GPTRST				PRESCA	LER[3:0]	
Access	R/W	R/W			R/W	R/W	R/W	R/W
Reset	0	0			0	0	0	0
Bit	7	6	5	4	3	2	1	0
	MATCHCLR	CLKREP			MOD	E[1:0]	ENABLE	SWRST
Access	R/W	R/W			R/W	R/W	R/W	R/W
Reset	0	0			0	0	0	0

#### Bit 15 – CLOCKSYNC CLOCK Read Synchronization Enable

The CLOCK register requires synchronization when reading. Disabling the synchronization will prevent reading valid values from the CLOCK register.

This bit is not enable-protected.

Value	Description
0	CLOCK read synchronization is disabled
1	CLOCK read synchronization is enabled

#### Bit 14 – GPTRST GP Registers Reset On Tamper Enable

Only GP registers enabled by the CTRLB.GPnEN bits are affected. This bit can be written only when the peripheral is disabled.

This bit is not synchronized.

### Bits 11:8 – PRESCALER[3:0] Prescaler

These bits define the prescaling factor for the RTC clock source (GCLK\_RTC) to generate the counter clock (CLK\_RTC\_CNT). Periodic events and interrupts are not available when the prescaler is off. These bits are not synchronized.

Value	Name	Description
0x0	OFF	CLK_RTC_CNT = GCLK_RTC/1
0x1	DIV1	CLK_RTC_CNT = GCLK_RTC/1
0x2	DIV2	CLK_RTC_CNT = GCLK_RTC/2
0x3	DIV4	CLK_RTC_CNT = GCLK_RTC/4
0x4	DIV8	CLK_RTC_CNT = GCLK_RTC/8
0x5	DIV16	CLK_RTC_CNT = GCLK_RTC/16
0x6	DIV32	CLK_RTC_CNT = GCLK_RTC/32
0x7	DIV64	CLK_RTC_CNT = GCLK_RTC/64
0x8	DIV128	CLK_RTC_CNT = GCLK_RTC/128
0x9	DIV256	CLK_RTC_CNT = GCLK_RTC/256
0xA	DIV512	CLK_RTC_CNT = GCLK_RTC/512

# **DMAC – Direct Memory Access Controller**

	Offset: Property:	0x08 -						
	The DSTAD	DR register of	fset is relative	to (BASEAD	DR or WRBA	.DDR) + Char	nel Number	* 0x10
Bit	31	30	29	28	27	26	25	24
				DSTADE	DR[31:24]			
Access								
Reset								
Bit	23	22	21	20	19	18	17	16
				DSTADE	DR[23:16]			
Access								
Reset								
Bit	15	14	13	12	11	10	9	8
				DSTADI	DR[15:8]			
Access								
Reset								
	_		_					
Bit	7	6	5	4	3	2	1	0
				DSTAD	DR[7:0]			
Access								
Reset								

#### 22.10.4 Block Transfer Destination Address

DSTADDR

Name:

#### Bits 31:0 – DSTADDR[31:0] Transfer Destination Address

This bit group holds the destination address corresponding to the last beat transfer address in the block transfer.

#### Bit 15 – SRTSM Store Receive Time Stamp to Memory

Writing a '1' to this bit causes the CRC of every received frame to be replaced with the value of the nanoseconds field of the 1588 timer that was captured as the receive frame passed the message time stamp point.

Value	Description
0	Normal operation
1	All received frames' CRC is replaced with a time stamp

#### Bit 12 – TXZQPF Transmit Zero Quantum Pause Frame

Writing a '1' to this bit causes a pause frame with zero quantum to be transmitted.

Writing a '0' to this bit has no effect.

#### Bit 11 – TXPF Transmit Pause Frame

Writing one to this bit causes a pause frame to be transmitted.

Writing a '0' to this bit has no effect.

#### Bit 10 – THALT Transmit Halt

Writing a '1' to this bit halts transmission as soon as any ongoing frame transmission ends.

Writing a '0' to this bit has no effect.

#### Bit 9 – TSTART Start Transmission

Writing a '1' to this bit starts transmission.

Writing a '0' to this bit has no effect.

#### Bit 8 – BP Back Pressure

In 10M or 100M half duplex mode, writing a '1' to this bit forces collisions on all received frames. Ignored in gigabit half duplex mode.

Value	Description
0	Frame collisions are not forced
1	Frame collisions are forced in 10M and 100M half duplex mode

#### Bit 7 – WESTAT Write Enable for Statistics Registers

Writing a '1' to this bit makes the statistics registers writable for functional test purposes.

Value	Description
0	Statistics Registers are write-protected
1	Statistics Registers are write-enabled

#### Bit 6 – INCSTAT Increment Statistics Registers

Writing a '1' to this bit increments all Statistics Registers by one for test purposes.

Writing a '0' to this bit has no effect.

This bit will always read '0'.

#### **Bit 5 – CLRSTAT** Clear Statistics Registers

Writing a '1' to this bit clears the Statistics Registers.

Writing a '0' to this bit has no effect.

ICM - Integrity Check Monitor

Related Links 26.6.3 Region Descriptor Structure

**PAC - Peripheral Access Controller** 

Value	Description
0	Peripheral is not write protected
1	Peripheral is write protected

### **Bit 11 – ICM** ICM APB Protection Enable

Value	Description
0	Peripheral is not write protected
1	Peripheral is write protected

#### Bit 10 – TRNG TRNG APB Protection Enable

Value	Description
0	Peripheral is not write protected
1	Peripheral is write protected

#### **Bit 9 – AES** AES APB Protection Enable

Value	Description
0	Peripheral is not write protected
1	Peripheral is write protected

### Bit 8 – AC AC APB Protection Enable

Value	Description
0	Peripheral is not write protected
1	Peripheral is write protected

#### Bit 7 – PDEC PDEC APB Protection Enable

Value	Description
0	Peripheral is not write protected
1	Peripheral is write protected

#### Bit 6 – TC5 TC5 APB Protection Enable

Value	Description
0	Peripheral is not write protected
1	Peripheral is write protected

#### Bit 5 – TC4 TC4 APB Protection Enable

Value	Description
0	Peripheral is not write protected
1	Peripheral is write protected

#### Bit 4 – TCC3 TCC3 APB Protection Enable

Value	Description
0	Peripheral is not write protected
1	Peripheral is write protected

**PAC - Peripheral Access Controller** 

Value	Description
0	DAC is not write protected
1	DAC is write protected

#### Bit 8 – ADC1 ADC1 APB Protect Enable

Value	Description
0	ADC1 is not write protected
1	ADC1 is write protected

#### Bit 7 – ADC0 ADC0 APB Protect Enable

Value	Description
0	ADC0 is not write protected
1	ADC0 is write protected

#### Bit 6 – TC7 TC7 APB Protect Enable

Value	Description
0	TC7 is not write protected
1	TC7 is write protected

#### Bit 5 – TC6 TC6 APB Protect Enable

Value	Description
0	TC6 is not write protected
1	TC6 is write protected

#### Bit 4 – TCC4 TCC4 APB Protect Enable

Value	Description
0	TCC4 is not write protected
1	TCC4 is write protected

#### Bit 3 – SERCOM7 SERCOM7 APB Protect Enable

Value	Description
0	SERCOM7 is not write protected
1	SERCOM7 is write protected

#### Bit 2 – SERCOM6 SERCOM6 APB Protect Enable

Value	Description
0	SERCOM6 is not write protected
1	SERCOM6 is write protected

#### Bit 1 – SERCOM5 SERCOM5 APB Protect Enable

Value	Description
0	SERCOM5 is not write protected
1	SERCOM5 is write protected

**OSCCTRL – Oscillators Controller** 

Writing a zero to this bit has no effect.

Writing a '1' to this bit clears the DPLL1 Lock Fall interrupt flag.

#### Bit 24 – DPLL1LCKR DPLL1 Lock Rise

This flag is cleared by writing a '1' to it.

This flag is set on a zero-to-one transition of the DPLL1 Lock Rise bit in the Status register (STATUS. DPLL1LCKR) and will generate an interrupt request if INTENSET.DPLL1LCKR is '1'.

Writing a zero to this bit has no effect.

Writing a '1' to this bit clears the DPLL1 Lock Rise interrupt flag.

**Bit 19 – DPLL0LDRTO** DPLL0 Loop Divider Ratio Update Complete This flag is cleared by writing a '1' to it.

This flag is set on a zero-to-one transition of the DPLL0 Loop Divider Ratio Update Complete bit in the Status register (STATUS.DPLL0LDRTO) and will generate an interrupt request if INTENSET.DPLL0LDRTO is '1'.

Writing a zero to this bit has no effect.

Writing a '1' to this bit clears the DPLL0 Loop Divider Ratio Update Complete interrupt flag.

**Bit 18 – DPLL0LTO** DPLL0 Lock Timeout This flag is cleared by writing a '1' to it.

This flag is set on a zero-to-one transition of the DPLL0 Lock Timeout bit in the Status register (STATUS. DPLL0LTO) and will generate an interrupt request if INTENSET.DPLL0LTO is '1'.

Writing a zero to this bit has no effect.

Writing a '1' to this bit clears the DPLL0 Lock Timeout interrupt flag.

#### Bit 17 – DPLL0LCKF DPLL0 Lock Fall

This flag is cleared by writing a '1' to it.

This flag is set on a zero-to-one transition of the DPLL0 Lock Fall bit in the Status register (STATUS.DPLL0LCKF) and will generate an interrupt request if INTENSET.DPLL0LCKF is '1'.

Writing a zero to this bit has no effect.

Writing a '1' to this bit clears the DPLL0 Lock Fall interrupt flag.

#### Bit 16 – DPLL0LCKR DPLL0 Lock Rise

This flag is cleared by writing a '1' to it.

This flag is set on a zero-to-one transition of the DPLL0 Lock Rise bit in the Status register (STATUS. DPLL0LCKR) and will generate an interrupt request if INTENSET.DPLL0LCKR is '1'.

Writing a zero to this bit has no effect.

Writing a '1' to this bit clears the DPLL0 Lock Rise interrupt flag.

**Bit 12 – DFLLRCS** DFLL Reference Clock Stopped This flag is cleared by writing a '1' to it.

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# 29. OSC32KCTRL – 32KHz Oscillators Controller

### 29.1 Overview

The 32KHz Oscillators Controller (OSC32KCTRL) provides a user interface to the 32.768kHz oscillators: XOSC32K and OSCULP32K.

The OSC32KCTRL sub-peripherals can be enabled, disabled, calibrated, and monitored through interface registers.

All sub-peripheral statuses are collected in the Status register (STATUS). They can additionally trigger interrupts upon status changes through the INTENSET, INTENCLR, and INTFLAG registers.

# 29.2 Features

- 32.768kHz Crystal Oscillator (XOSC32K)
  - Programmable start-up time
  - Crystal or external input clock on XIN32 I/O
  - Clock failure detection with safe clock switch
  - Clock failure event output
  - 32.768kHz Ultra Low-Power Internal Oscillator (OSCULP32K)
    - Ultra low-power, always-on oscillator
    - Frequency fine tuning
- Calibration value loaded from Flash factory calibration at Reset
- 1.024 kHz clock outputs available

#### 29.8.2 Interrupt Enable Set

Name:	INTENSET
Offset:	0x04
Reset:	0x0000000
Property:	PAC Write-Protection

This register allows the user to disable an interrupt without doing a read-modify-write operation. Changes in this register will also be reflected in the Interrupt Enable Clear register (INTENCLR).

Bit	31	30	29	28	27	26	25	24
Access								
Reset								
Dit	00	00	04	00	40	40	47	40
BIt	23	22	21	20	19	18	17	16
Access								
Reset								
Bit	15	14	13	12	11	10	9	8
Access								
Reset								
Bit	7	6	5	4	3	2	1	0
						XOSC32KFAIL		XOSC32KRDY
Access						R/W		R/W
Reset						0		0

**Bit 2 – XOSC32KFAIL** XOSC32K Clock Failure Detector Interrupt Enable Writing a '0' to this bit has no effect.

Writing a '1' to this bit will set the XOSC32K Clock Failure Interrupt Enable bit, which enables the XOSC32K Clock Failure interrupt.

Value	Description
0	The XOSC32K Clock Failure Detection is disabled.
1	The XOSC32K Clock Failure Detection is enabled. An interrupt request will be generated when the XOSC32K Clock Failure Detection interrupt flag is set.

#### Bit 0 – XOSC32KRDY XOSC32K Ready Interrupt Enable

Writing a '0' to this bit has no effect.

Writing a '1' to this bit will set the XOSC32K Ready Interrupt Enable bit, which enables the XOSC32K Ready interrupt.

Value	Description
0	The XOSC32K Ready interrupt is disabled.
1	The XOSC32K Ready interrupt is enabled.

#### 39.8.21 Standard ID Filter Configuration

Name:	SIDFC
Offset:	0x84
Reset:	0x00000000
Property:	Write-restricted

This register is write-restricted and only writable if bit fields CCCR.CCE = 1 and CCCR.INIT = 1.

Bit	31	30	29	28	27	26	25	24					
Access		•			•		•						
Reset													
Bit	23	22	21	20	10	18	17	16					
Біі	25		21		13	10	17						
L				Loc	[7.0]								
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W					
Reset	0	0	0	0	0	0 0 0 0							
Bit	15	14	13	12	11	10	9	8					
				FLSS	4[15:8]								
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W					
Reset	0	0	0	0	0	0	0	0					
Bit	7	6	5	4	3	2	1	0					
Г			-	FLSS	A[7:0]	I							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W					
Reset	0	0	0	0	0	0	0	0					

#### Bits 23:16 - LSS[7:0] List Size Standard

Value	Description
0	No standard Message ID filter.
1 - 128	Number of standard Message ID filter elements.
> 128	Values greater than 128 are interpreted as 128.

#### Bits 15:0 – FLSSA[15:0] Filter List Standard Start Address

Start address of standard Message ID filter list. When the CAN module addresses the Message RAM it addresses 32-bit words, not single bytes. The configurable start addresses are 32-bit word addresses, i.e. only bits 15 to 2 are evaluated, the two least significant bits are ignored. Bits 1 to 0 will always be read back as "00".

# **CAN - Control Area Network**

#### Table 39-15. Extended Message ID Filter Element

	31	3	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
		0																														
EO	E	FEC																														
10	[2	2:0]																	0.0]													
<b>F</b> 4	EF	EFT EFT																														
FI	[1:0	)]															EFI	DZĮZ	o.uj													

• F0 Bits 31:29 - EFEC[2:0]: Extended Filter Element Configuration

All enabled filter elements are used for acceptance filtering of extended frames. Acceptance filtering stops at the first matching enabled filter element or when the end of the filter list is reached. If EFEC = "100", "101", or "110" a match sets interrupt flag IR.HPM and, if enabled, an interrupt is generated. In this case register HPMS is updated with the status of the priority match.

#### Table 39-16. Extended Filter Element Configuration

Value	Name	Description
0x0	DISABLE	Disable filter element.
0x1	STF0M	Store in Rx FIFO 0 if filter matches.
0x2	STF1M	Store in Rx FIFO 1 if filter matches.
0x3	REJECT	Reject ID if filter matches.
0x4	PRIORITY	Set priority if filter matches.
0x5	PRIF0M	Set priority and store in FIFO 0 if filter matches.
0x6	PRIF1M	Set priority and store in FIFO 1 if filter matches.
0x7	STRXBUF	Store into Rx Buffer or as debug message, configuration of EFT[1:0] ignored.

F0 Bits 28:0 - EFID1[28:0]: Extended Filter ID 1

First ID of extended ID filter element.

When filtering for Rx Buffers or for debug messages this field defines the ID of a extended mesage to be stored. The received identifiers must match exactly, only XIDAM masking mechanism is used.

F1 Bits 31:30 - EFT[1:0]: Extended Filter Type

This field defines the extended filter type.

#### Table 39-17. Extended Filter Type

Value	Name	Description		
0x0	RANGEM	Range filter from EFID1 to EFID2 (EFID2 >= EFID1).		
0x1	DUAL	Dual ID filter for EFID1 or EFID2.		
0x2	CLASSIC	Classic filter: EFID1 = filter, EFID2 = mask.		
0x3	RANGE	Range filter from EFID1 to EFID2 (EFID2 >= EFID1), XIDAM mask not applied.		
5 E1 Bits 29:0 EEID2[29:0]; Extended Eilter ID 2				

F1 Bits 28:0 - EFID2[28:0]: Extended Filter ID 2

# Public Key Cryptography Controller (PUKCC)

#### Figure 43-14. The a parameter and Workspace {pu1AWorkBase, 9\*u2ModLength + 48}

High addresses



#### 43.3.7 Elliptic Curves Over GF(2<sup>n</sup>) Services

This section provides a complete description of the currently available elliptic curve over Polynomials in  $GF(2^n)$  services.

These services process Polynomials in GF(2<sup>n</sup>) only.

The offered services cover the basic operations over elliptic curves such as:

- Adding two points over a curve
- Doubling a point over a curve
- Multiplying a point by an integral constant
- Converting a point's projective coordinates (resulting from a doubling or an addition) to the affine coordinates, and oppositely converting a point's affine coordinates to the projective coordinates.
- Testing the point presence on the curve.

Additionally, some higher level services covering the needs for signature generation and verification are offered:

- Generating an ECDSA signature (compliant with FIPS186-2)
- Verifying an ECDSA signature (compliant with FIPS 186-2) The supported curves use the following curve equation in GF(2<sup>n</sup>):

 $Y^2 + XY = X^3 + aX + b$ 

#### 43.3.7.1 Parameters Format

#### 43.3.7.1.1 Polynomials in GF(2<sup>n</sup>)

Polynomials in GF(2<sup>n</sup>) are binary polynomials reduced modulo the polynomial P[X]. This polynomial is called the modulus and may be abbreviated to P in this document. The storage of these polynomials in memory area is described in 43.3.3.4 Aligned Significant Length.

For notation simplicity the comparison signs "<" or ">" may be used for polynomials, this is to be interpreted as a comparison between the degree of the polynomials.

#### 43.3.7.3.2 How to Use the Service

#### 43.3.7.3.3 Description

The operation performed is:

 $Pt_C = 2 \times Pt_A$ 

In this computation, the following parameters need to be provided:

- A the input point is filled in projective coordinates (X,Y,Z) (pointed by {nu1PointABase, 3\*u2ModLength + 12}). This point can be the Infinite Point.
- Cns the Fast Modular Constant filled (pointed by {nu1CnsBase,u2ModLength +8})
- P the modulus filled (pointed by {nu1ModBase,u2ModLength +4})
- The workspace not initialized (pointed by {nu1WorkSpace, 4\*u2ModLength +28}
- The a and b Parameters relative to the Elliptic Curve Equation (pointed by {nu1ABBase, 2\*u2ModLength+ 8})
- The resulting C point is represented in projective coordinates (X,Y,Z) and is stored at the very same place than the input point A. This point can be the Infinite Point.

The service name for this operation is GF2NEccDblFast. This service uses Fast mode and Fast Modular Reduction for computation.



**Important:** Before using this service, ensure that the constant Cns has been calculated with the setup of the Fast Modular Reductions service.

#### 43.3.7.3.4 Parameters Definition

Parameter	Туре	Direction	Location	Data Length	Before Executing the Service	After Executing the Service
nu1ModBase	nu1	1	Crypto RAM	u2ModLength + 4	Base of modulus P	Base of modulus P
nu1CnsBase	nu1	1	Crypto RAM	u2ModLength + 12	Base of Cns	Base of Cns
u2ModLength	u2	1	-	_	Length of modulus P	Length of modulus P
nu1ABBase	u2	I	Crypto RAM	2*u2ModLength + 8	Parameters a and b of the elliptic curve	Parameter a and b of the elliptic curve
nu1PointABase	nu1	I/O	Crypto RAM	3*u2ModLength + 12	Input point A (projective coordinates)	Resulting point C (projective coordinates)
nu1Workspace	nu1	1	Crypto RAM	4*u2ModLength + 28	_	Corrupted workspace

# 46.7 Register Summary

Offset	Name	Bit Pos.								
0x00	CTRLA	7:0							ENABLE	SWRST
0x01	CTRLB	7:0							STARTx	STARTx
0.00	EVICTE	7:0				WINEO0			COMPEOx	COMPEOx
0x02	EVCIRL	15:8			INVEIx	INVEIx			COMPEIx	COMPEIx
0x04	INTENCLR	7:0				WIN0			COMPx	COMPx
0x05	INTENSET	7:0				WIN0			COMPx	COMPx
0x06	INTFLAG	7:0				WIN0			COMPx	COMPx
0x07	STATUSA	7:0			WSTAT	TE0[1:0]			STATEx	STATEx
0x08	STATUSB	7:0							READYx	READYx
0x09	DBGCTRL	7:0								DBGRUN
0x0A	WINCTRL	7:0						WINTS	EL0[1:0]	WEN0
0x0B	Reserved									
0x0C	SCALER0	7:0					VALU	E[5:0]		
0x0D	SCALER1	7:0					VALU	E[5:0]		
0x0E										
	Reserved									
0x0F										
		7:0		RUNSTDBY		INTSE	EL[1:0]	SINGLE	ENABLE	
0x10	COMPCTRI 0	15:8	SWAP		MUXPOS[2:0]				MUXNEG[2:0]	
extre		23:16			HYS	T[1:0]	HYSTEN		SPEE	D[1:0]
		31:24			OUT	Γ[1:0]			FLEN[2:0]	
		7:0		RUNSTDBY		INTSE	EL[1:0]	SINGLE	ENABLE	
0x14	COMPCTRI 1	15:8	SWAP		MUXPOS[2:0]				MUXNEG[2:0]	
UX11		23:16			HYS	T[1:0]	HYSTEN		SPEE	D[1:0]
		31:24			OUT	Γ[1:0]			FLEN[2:0]	
0x18										
	Reserved									
0x1F										
		7:0				COMPCTRLx	COMPCTRLx	WINCTRL	ENABLE	SWRST
0x20	SYNCBUSY	15:8								
UNEO		23:16								
		31:24								
0x24	CALIB	7:0							BIAS	0[1:0]
0724	UALID	15:8								

# 46.8 Register Description

Registers can be 8, 16, or 32 bits wide. Atomic 8-, 16- and 32-bit accesses are supported. In addition, the 8-bit quarters and 16-bit halves of a 32-bit register, and the 8-bit halves of a 16-bit register can be accessed directly.

Some registers are optionally write-protected by the Peripheral Access Controller (PAC). Optional PAC write-protection is denoted by the "PAC Write-Protection" property in each individual register description. For details, refer to Register Access Protection.

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#### 46.8.5 Interrupt Enable Set

Name:INTENSETOffset:0x05Reset:0x00Property:PAC Write-Protection

This register allows the user to enable an interrupt without doing a read-modify-write operation. Changes in this register will also be reflected in the Interrupt Enable Clear register (INTENCLR).

Bit	7	6	5	4	3	2	1	0
				WIN0			COMPx	COMPx
Access				R/W			R/W	R/W
Reset				0			0	0

#### Bit 4 – WIN0 Window 0 Interrupt Enable

Reading this bit returns the state of the Window 0 interrupt enable.

Writing a '0' to this bit has no effect.

Writing a '1' to this bit enables the Window 0 interrupt.

Value	Description
0	The Window 0 interrupt is disabled.
1	The Window 0 interrupt is enabled.

#### **Bits 1,0 – COMPx** Comparator x Interrupt Enable

Reading this bit returns the state of the Comparator x interrupt enable.

Writing a '0' to this bit has no effect.

Writing a '1' to this bit will set the Ready interrupt bit and enable the Ready interrupt.

Value	Description
0	The Comparator x interrupt is disabled.
1	The Comparator x interrupt is enabled.

#### 49.8.8 Debug control

Name:	DBGCTRL
Offset:	0x1E
Reset:	0x00
Property:	PAC Write-Protection

Bit	7	6	5	4	3	2	1	0
						FDDBD		DBGRUN
Access						R/W		R/W
Reset						0		0

#### Bit 2 – FDDBD Fault Detection on Debug Break Detection

This bit is not affected by software reset and should not be changed by software while the TCC is enabled.

By default this bit is zero, and the on-chip debug (OCD) fault protection is disabled. When this bit is written to '1', OCD break request from the OCD system will trigger non-recoverable fault. When this bit is set, OCD fault protection is enabled and OCD break request from the OCD system will trigger a non-recoverable fault.

Value	Description
0	No faults are generated when TCC is halted in debug mode.
1	A non recoverable fault is generated and FAULTD flag is set when TCC is halted in debug
	mode.

#### Bit 0 – DBGRUN Debug Running State

This bit is not affected by software reset and should not be changed by software while the TCC is enabled.

Value	Description
0	The TCC is halted when the device is halted in debug mode.
1	The TCC continues normal operation when the device is halted in debug mode.