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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	12
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 11x10b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	14-SOIC (0.154", 3.90mm Width)
Supplier Device Package	14-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f15323-i-sl

TABLE 4-10: SPECIAL FUNCTION REGISTER SUMMARY BANKS 0-63 (CONTINUED)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on: MCLR
Bank 4											
CPU CORE REGISTERS; see Table 4-3 for specifics											
20Ch	TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								0000 0000	uuuu uuuu
20Dh	TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								0000 0000	uuuu uuuu
20Eh	T1CON	—	—	CKPS<1:0>		—	SYN \overline{C}	RD16	ON	--00 -000	--uu -u0u
20Fh	T1GCON	GE	GPOL	GTM	GSPM	GGO/ \overline{DONE}	GVAL	—	—	0000 0x--	uuuu ux--
210h	T1GATE	—	—	—	GSS<4:0>					---0 0000	---u uuuu
211h	T1CLK	—	—	—	—	CS<3:0>				---- 0000	---- uuuu
212h 21Fh	—	Unimplemented								—	—

Legend: x = unknown, u = unchanged, \bar{c} = depends on condition, - = unimplemented, read as '0', r = reserved. Shaded locations unimplemented, read as '0'.

TABLE 4-10: SPECIAL FUNCTION REGISTER SUMMARY BANKS 0-63 (CONTINUED)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on: MCLR
Bank 18											
CPU CORE REGISTERS; see Table 4-3 for specifics											
90Ch	FVRCON	FVREN	FVRRDY	TSEN	TSRNG	CDAFVR<1:0>		ADFVR<1:0>		0x00 xxxx	0q00 uuuu
90Dh	—	Unimplemented								—	—
90Eh	DAC1CON0	EN	—	OE1	OE2	PSS<1:0>		—	NSS	0-00 00-0	0-00 00-0
90Fh	DAC1CON1	—	—	—	DAC1R<4:0>					---0 0000	---0 0000
910h 91Eh	—	Unimplemented								—	—
91Fh	ZCDCON	ZCDSEN	—	ZCDOUT	ZCDPOL	—	—	ZCDINTP	ZCDINTN	0-x0 --00	0-x0 --00

Legend: x = unknown, u = unchanged, q = depends on condition, - = unimplemented, read as '0', r = reserved. Shaded locations unimplemented, read as '0'.

TABLE 9-1: NOSC/COSC BIT SETTINGS

NOSC<2:0>/ COSC<2:0>	Clock Source
111	EXTOSC ⁽¹⁾
110	HFINTOSC ⁽²⁾
101	LFINTOSC
100	Reserved
011	Reserved (operates like NOSC = 110)
010	EXTOSC with 4x PLL ⁽¹⁾
001	HFINTOSC with 2x PLL ⁽¹⁾
000	Reserved (it operates like NOSC = 110)

Note 1: EXTOSC configured by the FEXTOSC bits of Configuration Word 1 (Register 5-1).

2: HFINTOSC settings are configured with the HFFRQ bits of the OSCFRQ register (Register 9-6).

TABLE 9-2: NDIV/CDIV BIT SETTINGS

NDIV<3:0>/ CDIV<3:0>	Clock divider
1111-1010	Reserved
1001	512
1000	256
0111	128
0110	64
0101	32
0100	16
0011	8
0010	4
0001	2
0000	1

REGISTER 9-3: OSCCON3: OSCILLATOR CONTROL REGISTER 3

R/W/HC-0/0	U-0	U-0	R-0/0	R-0/0	U-0	U-0	U-0
CSWHOLD	—	—	ORDY	NOSCR	—	—	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7

CSWHOLD: Clock Switch Hold bit

- 1 = Clock switch will hold (with interrupt) when the oscillator selected by NOSC is ready
- 0 = Clock switch may proceed when the oscillator selected by NOSC is ready; if this bit is clear at the time that NOSCR becomes '1', the switch will occur

bit 6-5

Unimplemented: Read as '0'.

bit 4

ORDY: Oscillator Ready bit (read-only)

- 1 = OSCCON1 = OSCCON2; the current system clock is the clock specified by NOSC
- 0 = A clock switch is in progress

bit 3

NOSCR: New Oscillator is Ready bit (read-only)

- 1 = A clock switch is in progress and the oscillator selected by NOSC indicates a "ready" condition
- 0 = A clock switch is not in progress, or the NOSC-selected oscillator is not yet ready

bit 2-0

Unimplemented: Read as '0'

10.6 Register Definitions: Interrupt Control

REGISTER 10-1: INTCON: INTERRUPT CONTROL REGISTER

R/W-0/0	R/W-0/0	U-0	U-0	U-0	U-0	U-0	R/W-1/1
GIE	PEIE	—	—	—	—	—	INTEDG
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7 **GIE:** Global Interrupt Enable bit

1 = Enables all active interrupts

0 = Disables all interrupts

bit 6 **PEIE:** Peripheral Interrupt Enable bit

1 = Enables all active peripheral interrupts

0 = Disables all peripheral interrupts

bit 5-1 **Unimplemented:** Read as '0'

bit 0 **INTEDG:** Interrupt Edge Select bit

1 = Interrupt on rising edge of INT pin

0 = Interrupt on falling edge of INT pin

Note: Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the Global Enable bit, GIE, of the INTCON register. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 10-4: PIE2: PERIPHERAL INTERRUPT ENABLE REGISTER 2

U-0	R/W-0/0	U-0	U-0	U-0	U-0	R/W-0/0	R/W-0/0
—	ZCDIE	—	—	—	—	C2IE ⁽¹⁾	C1IE
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7 **Unimplemented:** Read as '0'

bit 6 **ZCDIE:** Zero-Cross Detection (ZCD) Interrupt Enable bit

1 = Enables the ZCD interrupt

0 = Disables the ZCD interrupt

bit 5-2 **Unimplemented:** Read as '0'

bit 1 **C2IE:** Comparator C2 Interrupt Enable bit

1 = Enables the Comparator C2 interrupt

0 = Disables the Comparator C2 interrupt

bit 0 **C1IE:** Comparator C1 Interrupt Enable bit

1 = Enables the Comparator C1 interrupt

0 = Disables the Comparator C1 interrupt

Note 1: Present only on PIC16(L)F15323.

Note: Bit PEIE of the INTCON register must be set to enable any peripheral interrupt controlled by registers PIE1-PIE7.

14.3 Register Definitions: PORTA

REGISTER 14-1: PORTA: PORTA REGISTER

U-0	U-0	R/W-x/u	R/W-x/u	R-x/u	R/W-x/u	R/W-x/u	R/W-x/u
—	—	RA5	RA4	RA3	RA2	RA1	RA0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Resets
 '1' = Bit is set '0' = Bit is cleared

bit 7-6 **Unimplemented:** Read as '0'
 bit 5-0 **RA<5:0>:** PORTA I/O Value bits⁽¹⁾
 1 = Port pin is $\geq V_{IH}$
 0 = Port pin is $\leq V_{IL}$

Note 1: Writes to PORTA are actually written to corresponding LATA register. Reads from PORTA register returns of actual I/O pin values.

REGISTER 14-2: TRISA: PORTA TRI-STATE REGISTER

U-0	U-0	R/W-1/1	R/W-1/1	U-0	R/W-1/1	R/W-1/1	R/W-1/1
—	—	TRISA5	TRISA4	—	TRISA2	TRISA1	TRISA0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Resets
 '1' = Bit is set '0' = Bit is cleared

bit 7-6 **Unimplemented:** Read as '0'
 bit 5-4 **TRISA<5:4>:** PORTA Tri-State Control bits
 1 = PORTA pin configured as an input (tri-stated)
 0 = PORTA pin configured as an output
 bit 3 **Unimplemented:** Read as '0'
 bit 2-0 **TRISA<2:0>:** PORTA Tri-State Control bits
 1 = PORTA pin configured as an input (tri-stated)
 0 = PORTA pin configured as an output

TABLE 15-2: PPS INPUT SIGNAL ROUTING OPTIONS (PIC16(L)F15323)

INPUT SIGNAL NAME	Input Register Name	Default Location at POR	Reset Value (xxxPPS<4:0>)	Remappable to Pins of PORTx	
				PIC16(L)F15323	
				PORTA	PORTC
INT	INTPPS	RA2	00010	•	•
T0CKI	T0CKIPPS	RA2	00010	•	•
T1CKI	T1CKIPSS	RA5	00101	•	•
T1G	T1GPPS	RA4	00100	•	•
T2IN	T2INPPS	RA5	00101	•	•
CCP1	CCP1PPS	RC5	10101	•	•
CCP2	CCP2PPS	RC3	10011	•	•
CWG1IN	CWG1INPPS	RA2	00010	•	•
CLCIN0	CLCIN0PPS	RC3	10011	•	•
CLCIN1	CLCIN1PPS	RC4	10100	•	•
CLCIN2	CLCIN2PPS	RC1	10001	•	•
CLCIN3	CLCIN3PPS	RA5	00101	•	•
ADACT	ADACTPPS	RC2	10010	•	•
SCK1/SCL1	SSP1CLKPPS	RC0	10000	•	•
SDI1/SDA1	SSP1DATPPS	RC1	10001	•	•
SS1	SSP1SS1PPS	RC3	10011	•	•
RX1/DT1	RX1DTPPS	RC5	10101	•	•
CK1	TX1CKPPS	RC4	10100	•	•

**TABLE 15-3: PPS INPUT REGISTER
VALUES**

Desired Input Pin	Value to Write to Register
RA0	0x00
RA1	0x01
RA2	0x02
RA3	0x03
RA4	0x04
RA5	0x05
RC0 ⁽¹⁾	0x10
RC1 ⁽¹⁾	0x11
RC2 ⁽¹⁾	0x12
RC3 ⁽¹⁾	0x13
RC4 ⁽¹⁾	0x14
RC5 ⁽¹⁾	0x15

Note 1: Present on PIC16(L)F15323 only.

15.8 Register Definitions: PPS Input Selection

REGISTER 15-1: xxxPPS: PERIPHERAL xxx INPUT SELECTION⁽¹⁾

U-0	U-0	R/W-q/u	R/W-q/u	R/W-q/u	R/W-q/u	R/W-q/u	R/W-q/u
—	—	xxxPPS<5:0>					
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

q = value depends on peripheral

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **xxxPPS<5:0>:** Peripheral xxx Input Selection bits
See Table 15-1 and Table 15-2.

- Note 1:** The “xxx” in the register name “xxxPPS” represents the input signal function name, such as “INT”, “T0CKI”, “RX”, etc. This register summary shown here is only a prototype of the array of actual registers, as each input function has its own dedicated SFR (ex: INTPPS, T0CKIPPS, RXPPS, etc.).
- 2:** Each specific input signal may only be mapped to a subset of these I/O pins, as shown in Table 15-1 and Table 15-2. Attempting to map an input signal to a non-supported I/O pin will result in undefined behavior. For example, the “INT” signal may be mapped to any PORTA or PORTB pin. Therefore, the INTPPS register may be written with values from 0x00-0x0F (corresponding to RA0-RB7). Attempting to write 0x10 or higher to the INTPPS register is not supported and will result in undefined behavior.

TABLE 15-6: SUMMARY OF REGISTERS ASSOCIATED WITH THE PPS MODULE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
PPSLOCK	—	—	—	—	—	—	—	PPSLOCKED	192
INTPPS	—	—	INTPPS<5:0>						191
T0CKIPPS	—	—	T0CKIPPS<5:0>						191
T1CKIPPS	—	—	T1CKIPPS<5:0>						191
T1GPPS	—	—	T1GPPS<5:0>						191
T2INPPS	—	—	T2INPPS<5:0>						191
CCP1PPS	—	—	CCP1PPS<5:0>						191
CCP2PPS	—	—	CCP2PPS<5:0>						191
CWG1PPS	—	—	CWG1PPS<5:0>						191
SSP1CLKPPS	—	—	SSP1CLKPPS<5:0>						191
SSP1DATPPS	—	—	SSP1DATPPS<5:0>						191
SSP1SPPS	—	—	SSP1SPPS<5:0>						191
RX1DTPPS	—	—	RX1DTPPS<5:0>						191
TX1CKPPS	—	—	TX1CKPPS<5:0>						191
CLCIN0PPS	—	—	CLCIN0PPS<5:0>						191
CLCIN1PPS	—	—	CLCIN1PPS<5:0>						191
CLCIN2PPS	—	—	CLCIN2PPS<5:0>						191
CLCIN3PPS	—	—	CLCIN3PPS<5:0>						191
ADACTPPS	—	—	ADACTPPS<5:0>						191
RA0PPS	—	—	—	RA0PPS<4:0>					192
RA1PPS	—	—	—	RA1PPS<4:0>					192
RA2PPS	—	—	—	RA2PPS<4:0>					192
RA3PPS	—	—	—	RA3PPS<4:0>					192
RA4PPS	—	—	—	RA4PPS<4:0>					192
RA5PPS	—	—	—	RA5PPS<4:0>					192
RC0PPS ⁽¹⁾	—	—	—	RC0PPS<4:0>					192
RC1PPS ⁽¹⁾	—	—	—	RC1PPS<4:0>					192
RC2PPS ⁽¹⁾	—	—	—	RC2PPS<4:0>					192
RC3PPS ⁽¹⁾	—	—	—	RC3PPS<4:0>					192
RC4PPS ⁽¹⁾	—	—	—	RC4PPS<4:0>					192
RC5PPS ⁽¹⁾	—	—	—	RC5PPS<4:0>					192
RC6PPS ⁽¹⁾	—	—	—	RC6PPS<4:0>					192
RC7PPS ⁽¹⁾	—	—	—	RC7PPS<4:0>					192

Legend: — = unimplemented, read as '0'. Shaded cells are unused by the PPS module.

Note 1: Present on PIC16(L)F15323 only.

20.3 ADC Acquisition Requirements

For the ADC to meet its specified accuracy, the charge holding capacitor (CHOLD) must be allowed to fully charge to the input channel voltage level. The Analog Input model is shown in Figure 20-4. The source impedance (Rs) and the internal sampling switch (RSS) impedance directly affect the time required to charge the capacitor CHOLD. The sampling switch (RSS) impedance varies over the device voltage (VDD), refer to Figure 20-4. **The maximum recommended impedance for analog sources is 10 kΩ.** As the

source impedance is decreased, the acquisition time may be decreased. After the analog input channel is selected (or changed), an ADC acquisition must be done before the conversion can be started. To calculate the minimum acquisition time, Equation 20-1 may be used. This equation assumes that 1/2 LSB error is used (1024 steps for the ADC). The 1/2 LSB error is the maximum error allowed for the ADC to meet its specified resolution.

EQUATION 20-1: ACQUISITION TIME EXAMPLE

Assumptions: Temperature = 50°C and external impedance of 10kΩ 5.0V VDD

$$\begin{aligned} T_{ACQ} &= \text{Amplifier Settling Time} + \text{Hold Capacitor Charging Time} + \text{Temperature Coefficient} \\ &= T_{AMP} + T_C + T_{COFF} \\ &= 2\mu s + T_C + [(Temperature - 25^\circ C)(0.05\mu s/^\circ C)] \end{aligned}$$

The value for TC can be approximated with the following equations:

$$V_{APPLIED} \left(1 - \frac{1}{(2^{n+1}) - 1} \right) = V_{CHOLD} \quad ;[1] \text{ } V_{CHOLD} \text{ charged to within } 1/2 \text{ lsb}$$

$$V_{APPLIED} \left(1 - e^{\frac{-T_C}{RC}} \right) = V_{CHOLD} \quad ;[2] \text{ } V_{CHOLD} \text{ charge response to } V_{APPLIED}$$

$$V_{APPLIED} \left(1 - e^{\frac{-T_C}{RC}} \right) = V_{APPLIED} \left(1 - \frac{1}{(2^{n+1}) - 1} \right) \quad ;\text{combining [1] and [2]}$$

Note: Where n = number of bits of the ADC.

Solving for TC:

$$\begin{aligned} T_C &= -CHOLD(RIC + RSS + RS) \ln(1/2047) \\ &= -10pF(1k\Omega + 7k\Omega + 10k\Omega) \ln(0.0004885) \\ &= 1.37\mu s \end{aligned}$$

Therefore:

$$\begin{aligned} T_{ACQ} &= 2\mu s + 1.37 + [(50^\circ C - 25^\circ C)(0.05\mu s/^\circ C)] \\ &= 4.62\mu s \end{aligned}$$

Note 1: The VAPPLIED has no effect on the equation, since it cancels itself out.

2: The charge holding capacitor (CHOLD) is not discharged after each conversion.

3: The maximum recommended impedance for analog sources is 10 kΩ. This is required to meet the pin leakage specification.

FIGURE 20-4: ANALOG INPUT MODEL

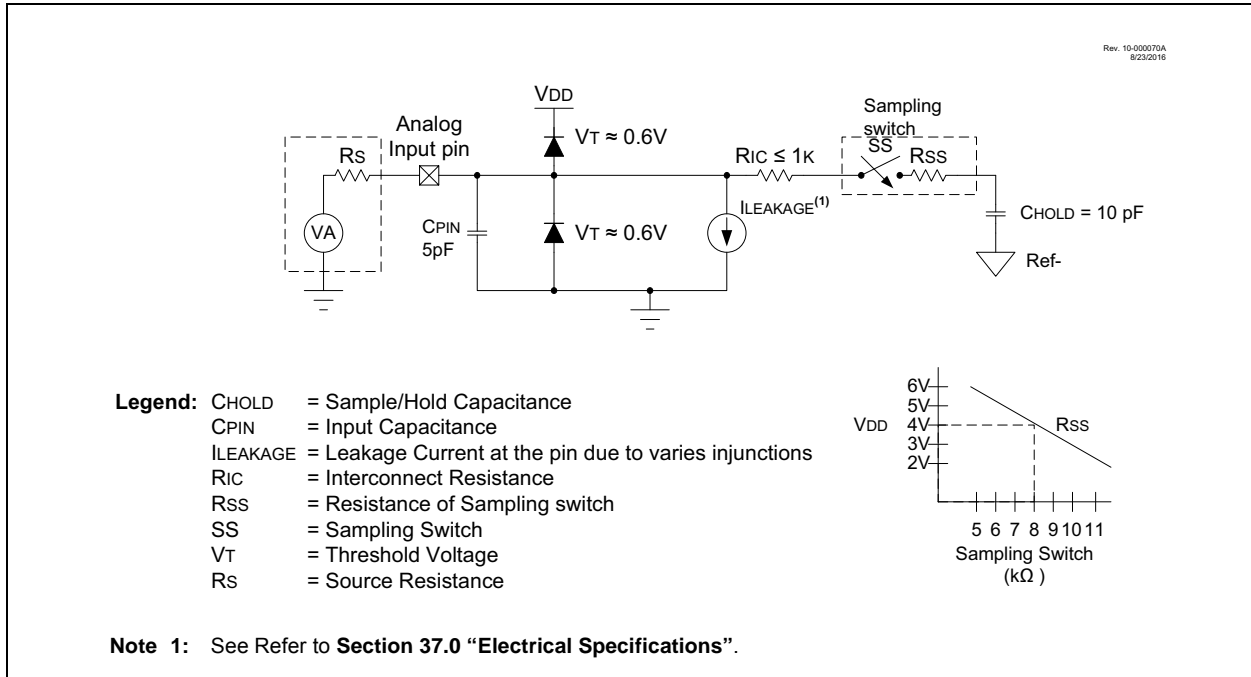


FIGURE 20-5: ADC TRANSFER FUNCTION

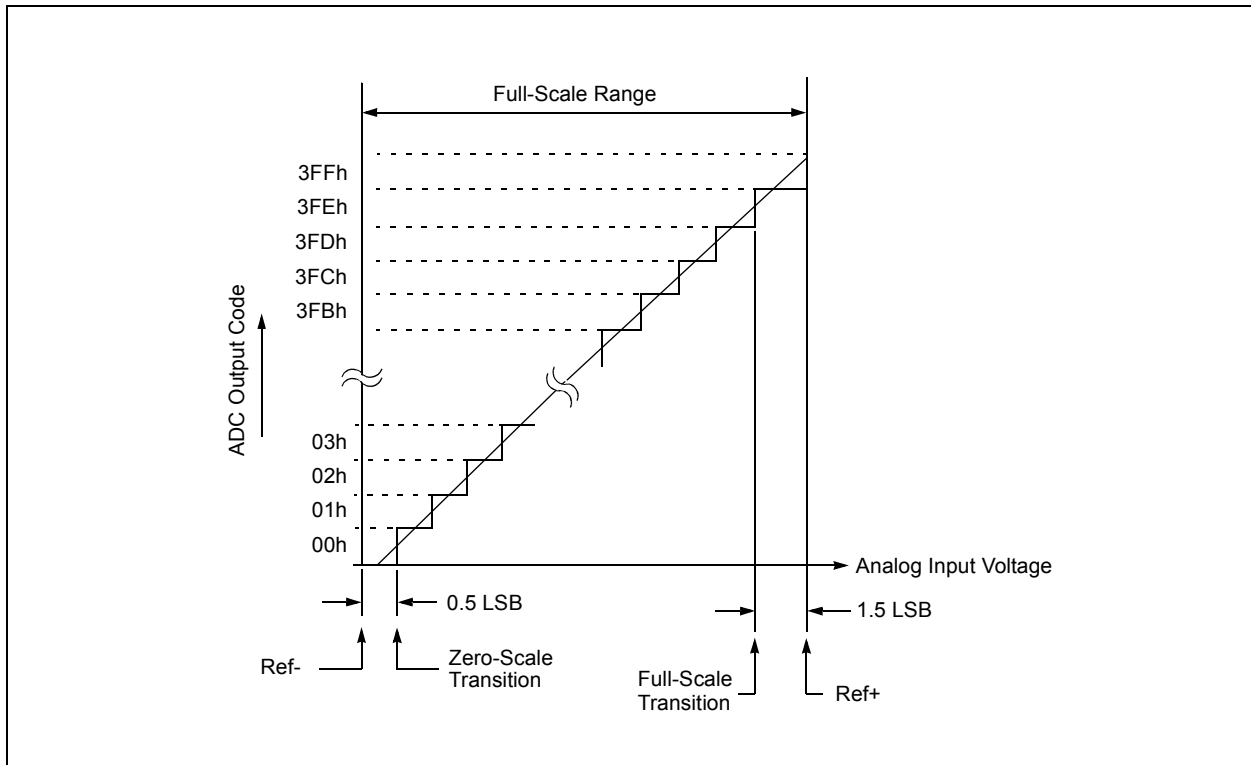
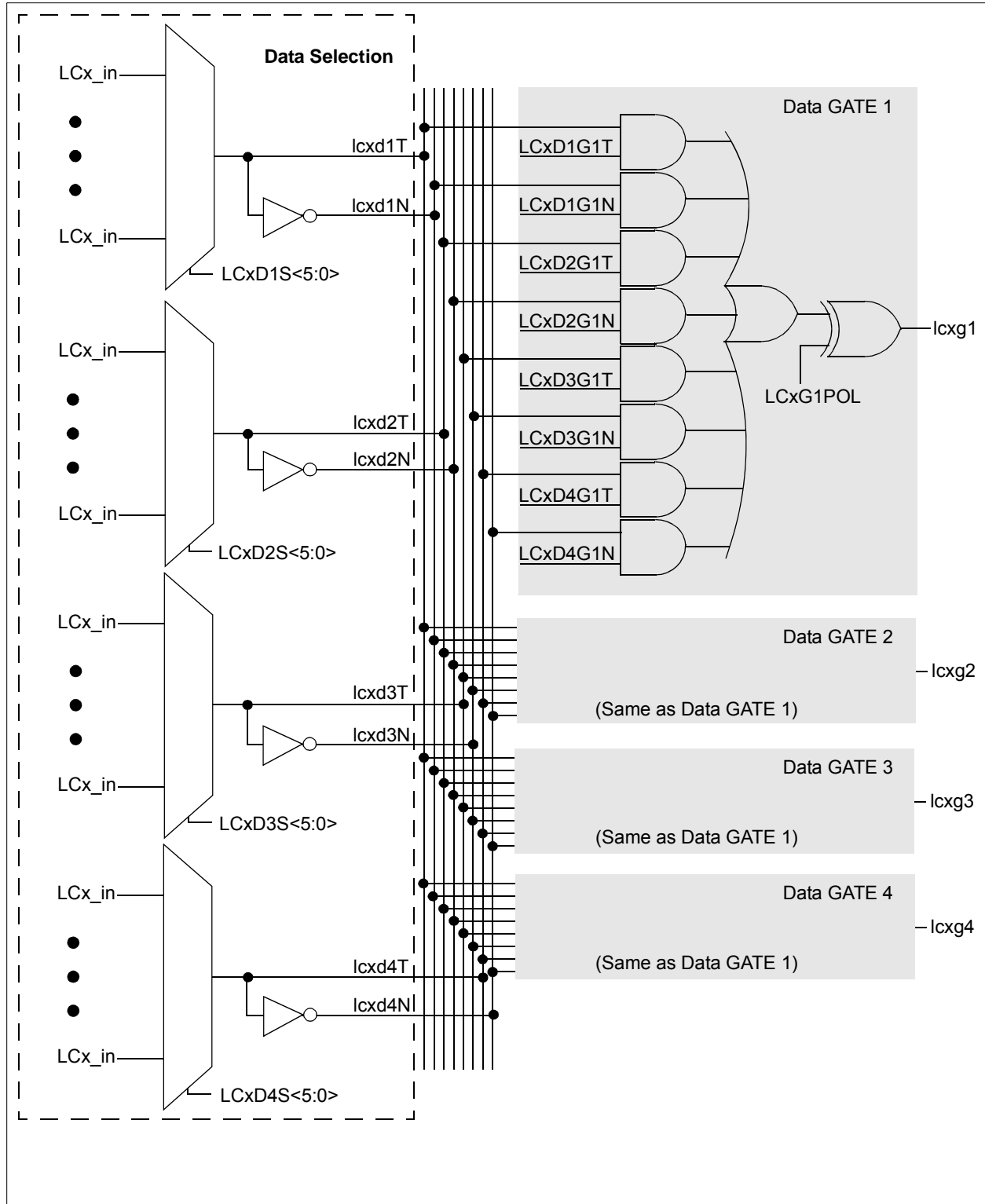


FIGURE 31-2: INPUT DATA SELECTION AND GATING



REGISTER 31-8: CLCxGLS1: GATE 1 LOGIC SELECT REGISTER

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
LCxG2D4T	LCxG2D4N	LCxG2D3T	LCxG2D3N	LCxG2D2T	LCxG2D2N	LCxG2D1T	LCxG2D1N
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

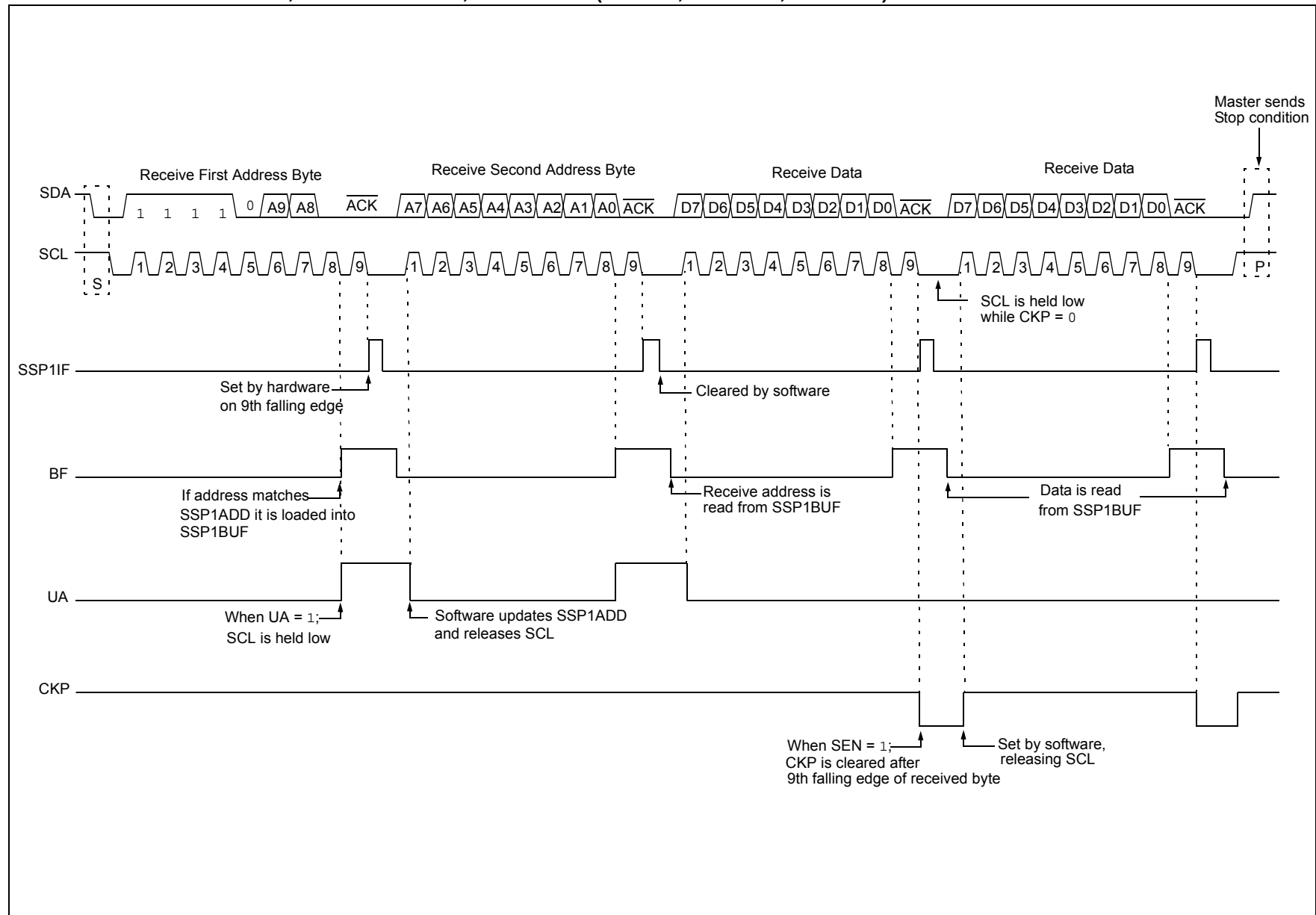
x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

- bit 7 **LCxG2D4T:** Gate 1 Data 4 True (non-inverted) bit
1 = CLCIN3 (true) is gated into CLCx Gate 1
0 = CLCIN3 (true) is not gated into CLCx Gate 1
- bit 6 **LCxG2D4N:** Gate 1 Data 4 Negated (inverted) bit
1 = CLCIN3 (inverted) is gated into CLCx Gate 1
0 = CLCIN3 (inverted) is not gated into CLCx Gate 1
- bit 5 **LCxG2D3T:** Gate 1 Data 3 True (non-inverted) bit
1 = CLCIN2 (true) is gated into CLCx Gate 1
0 = CLCIN2 (true) is not gated into CLCx Gate 1
- bit 4 **LCxG2D3N:** Gate 1 Data 3 Negated (inverted) bit
1 = CLCIN2 (inverted) is gated into CLCx Gate 1
0 = CLCIN2 (inverted) is not gated into CLCx Gate 1
- bit 3 **LCxG2D2T:** Gate 1 Data 2 True (non-inverted) bit
1 = CLCIN1 (true) is gated into CLCx Gate 1
0 = CLCIN1 (true) is not gated into CLCx Gate 1
- bit 2 **LCxG2D2N:** Gate 1 Data 2 Negated (inverted) bit
1 = CLCIN1 (inverted) is gated into CLCx Gate 1
0 = CLCIN1 (inverted) is not gated into CLCx Gate 1
- bit 1 **LCxG2D1T:** Gate 1 Data 1 True (non-inverted) bit
1 = CLCIN0 (true) is gated into CLCx Gate 1
0 = CLCIN0 (true) is not gated into CLCx Gate 1
- bit 0 **LCxG2D1N:** Gate 1 Data 1 Negated (inverted) bit
1 = CLCIN0 (inverted) is gated into CLCx Gate 1
0 = CLCIN0 (inverted) is not gated into CLCx Gate 1

FIGURE 32-20: I²C SLAVE, 10-BIT ADDRESS, RECEPTION (SEN = 1, AHEN = 0, DHEN = 0)

REGISTER 32-4: SSP1CON3: SSP1 CONTROL REGISTER 3

R-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
ACKTIM ⁽³⁾	PCIE	SCIE	BOEN	SDAHT	SBCDE	AHEN	DHEN
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7 **ACKTIM:** Acknowledge Time Status bit (I²C mode only)⁽³⁾
1 = Indicates the I²C bus is in an Acknowledge sequence, set on 8th falling edge of SCL clock
0 = Not an Acknowledge sequence, cleared on 9th rising edge of SCL clock
- bit 6 **PCIE:** Stop Condition Interrupt Enable bit (I²C mode only)
1 = Enable interrupt on detection of Stop condition
0 = Stop detection interrupts are disabled⁽²⁾
- bit 5 **SCIE:** Start Condition Interrupt Enable bit (I²C mode only)
1 = Enable interrupt on detection of Start or Restart conditions
0 = Start detection interrupts are disabled⁽²⁾
- bit 4 **BOEN:** Buffer Overwrite Enable bit
In SPI Slave mode:⁽¹⁾
1 = SSPBUF updates every time that a new data byte is shifted in ignoring the BF bit
0 = If new byte is received with BF bit of the SSPSTAT register already set, SSPOV bit of the SSPCON1 register is set, and the buffer is not updated
In I²C Master mode and SPI Master mode:
This bit is ignored.
In I²C Slave mode:
1 = SSPBUF is updated and ACK is generated for a received address/data byte, ignoring the state of the SSPOV bit only if the BF bit = 0.
0 = SSPBUF is only updated when SSPOV is clear
- bit 3 **SDAHT:** SDA Hold Time Selection bit (I²C mode only)
1 = Minimum of 300 ns hold time on SDA after the falling edge of SCL
0 = Minimum of 100 ns hold time on SDA after the falling edge of SCL
- bit 2 **SBCDE:** Slave Mode Bus Collision Detect Enable bit (I²C Slave mode only)
If, on the rising edge of SCL, SDA is sampled low when the module is outputting a high state, the BCL1IF bit of the PIR3 register is set, and bus goes idle
1 = Enable slave bus collision interrupts
0 = Slave bus collision interrupts are disabled
- bit 1 **AHEN:** Address Hold Enable bit (I²C Slave mode only)
1 = Following the eighth falling edge of SCL for a matching received address byte; CKP bit of the SSPCON1 register will be cleared and the SCL will be held low.
0 = Address holding is disabled
- bit 0 **DHEN:** Data Hold Enable bit (I²C Slave mode only)
1 = Following the eighth falling edge of SCL for a received data byte; slave hardware clears the CKP bit of the SSPCON1 register and SCL is held low.
0 = Data holding is disabled

- Note 1:** For daisy-chained SPI operation; allows the user to ignore all but the last received byte. SSPOV is still set when a new byte is received and BF = 1, but hardware continues to write the most recent byte to SSPBUF.
- 2:** This bit has no effect in Slave modes that Start and Stop condition detection is explicitly listed as enabled.
- 3:** The ACKTIM Status bit is only active when the AHEN bit or DHEN bit is set.

SLEEP Enter Sleep mode

Syntax: [*label*] SLEEP

Operands: None

Operation: 00h → WDT,
0 → WDT prescaler,
1 → \overline{TO} ,
0 → \overline{PD}

Status Affected: \overline{TO} , \overline{PD}

Description: The power-down Status bit, \overline{PD} is cleared. Time-out Status bit, \overline{TO} is set. Watchdog Timer and its prescaler are cleared.
See **Section 11.2 “Sleep Mode”** for more information.

SUBLW Subtract W from literal

Syntax: [*label*] SUBLW *k*

Operands: $0 \leq k \leq 255$

Operation: $k - (W) \rightarrow (W)$

Status Affected: C, DC, Z

Description: The W register is subtracted (2's complement method) from the 8-bit literal 'k'. The result is placed in the W register.

C = 0	$W > k$
C = 1	$W \leq k$
DC = 0	$W<3:0> > k<3:0>$
DC = 1	$W<3:0> \leq k<3:0>$

SUBWF Subtract W from f

Syntax: [*label*] SUBWF *f,d*

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f) - (W) \rightarrow (\text{destination})$

Status Affected: C, DC, Z

Description: Subtract (2's complement method) W register from register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

C = 0	$W > f$
C = 1	$W \leq f$
DC = 0	$W<3:0> > f<3:0>$
DC = 1	$W<3:0> \leq f<3:0>$

SUBWFB Subtract W from f with Borrow

Syntax: SUBWFB *f*{,*d*}

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f) - (W) - (\overline{B}) \rightarrow \text{dest}$

Status Affected: C, DC, Z

Description: Subtract W and the BORROW flag (CARRY) from register 'f' (2's complement method). If 'd' is '0', the result is stored in W. If 'd' is '1', the result is stored back in register 'f'.

SWAPF Swap Nibbles in f

Syntax: [*label*] SWAPF *f,d*

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f<3:0>) \rightarrow (\text{destination}<7:4>),$
 $(f<7:4>) \rightarrow (\text{destination}<3:0>)$

Status Affected: None

Description: The upper and lower nibbles of register 'f' are exchanged. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed in register 'f'.

TABLE 37-8: INTERNAL OSCILLATOR PARAMETERS⁽¹⁾

Standard Operating Conditions (unless otherwise stated)							
Param. No.	Sym.	Characteristic	Min.	Typ†	Max.	Units	Conditions
OS50	FHFOSC	Precision Calibrated HFINTOSC Frequency	—	4 8 12 16 32	—	MHz	(Note 2)
OS51	FHFOSCLP	Low-Power Optimized HFINTOSC Frequency	— —	1 2	— —	MHz MHz	
OS52	FMFOSC	Internal Calibrated MFINTOSC Frequency	—	500	—	kHz	
OS53	FLFOSC	Internal LFINTOSC Frequency	—	31	—	kHz	
OS54	THFOSCST	HFINTOSC Wake-up from Sleep Start-up Time	— —	11 50	20 —	μs μs	VREGPM = 0 VREGPM = 1
OS56	TLFOSCST	LFINTOSC Wake-up from Sleep Start-up Time	—	0.2	—	ms	

† Data in “Typ” column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: To ensure these oscillator frequency tolerances, V_{DD} and V_{SS} must be capacitively decoupled as close to the device as possible. 0.1 μF and 0.01 μF values in parallel are recommended.

2: See Figure 37-6: Precision Calibrated HFINTOSC Frequency Accuracy Over Device V_{DD} and Temperature.

FIGURE 37-6: PRECISION CALIBRATED HFINTOSC FREQUENCY ACCURACY OVER DEVICE V_{DD} AND TEMPERATURE

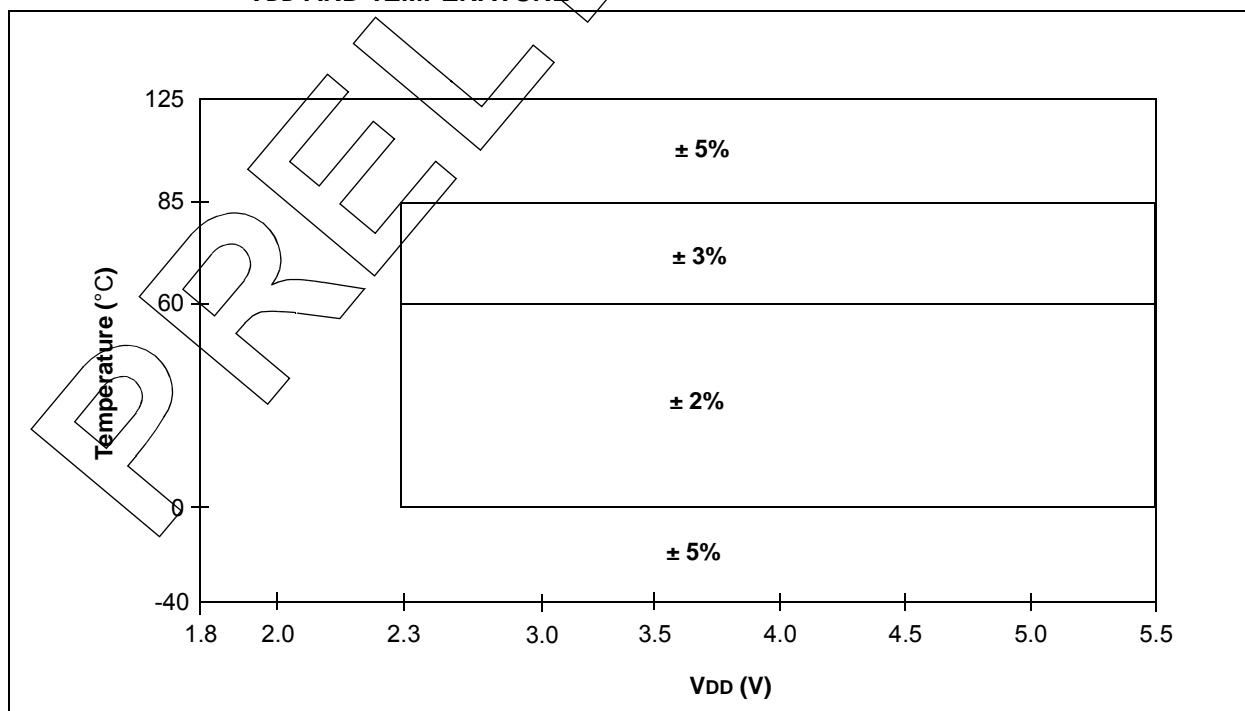


TABLE 37-23: SPI MODE REQUIREMENTS

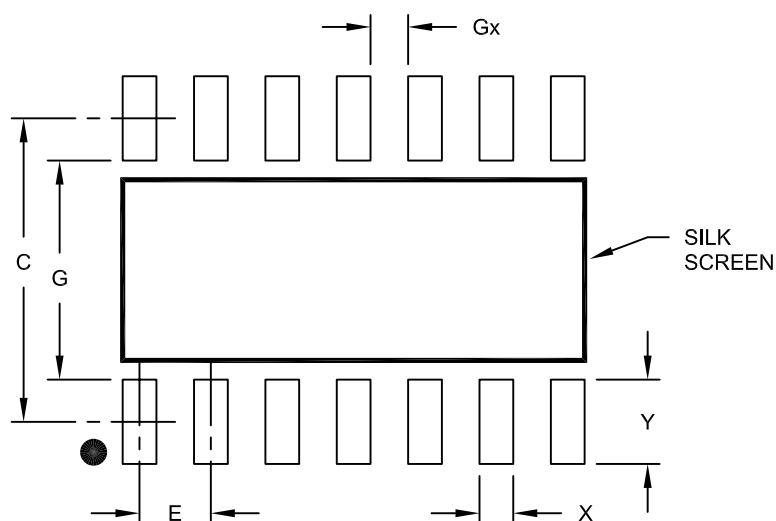
Standard Operating Conditions (unless otherwise stated)							
Param. No.	Symbol	Characteristic	Min.	Typ†	Max.	Units	Conditions
SP70*	TssL2scH, TssL2scL	$\overline{SS}\downarrow$ to SCK \downarrow or SCK \uparrow input	$2.25 \cdot T_{CY}$	—	—	ns	
SP71*	TscH	SCK input high time (Slave mode)	$T_{CY} + 20$	—	—	ns	
SP72*	TscL	SCK input low time (Slave mode)	$T_{CY} + 20$	—	—	ns	
SP73*	TdIV2scH, TdIV2scL	Setup time of SDI data input to SCK edge	100	—	—	ns	
SP74*	Tsch2diL, TscL2diL	Hold time of SDI data input to SCK edge	100	—	—	ns	
SP75*	TdoR	SDO data output rise time	—	10	25	ns	$3.0V \leq V_{DD} \leq 5.5V$
			—	25	50	ns	$1.8V \leq V_{DD} \leq 5.5V$
SP76*	TdoF	SDO data output fall time	—	10	25	ns	
SP77*	TssH2boZ	$\overline{SS}\uparrow$ to SDO output high-impedance	10	—	50	ns	
SP78*	TscR	SCK output rise time (Master mode)	—	10	25	ns	$3.0V \leq V_{DD} \leq 5.5V$
			—	25	50	ns	$1.8V \leq V_{DD} \leq 5.5V$
SP79*	TscF	SCK output fall time (Master mode)	—	10	25	ns	
SP80*	Tsch2doV, TscL2doV	SDO data output valid after SCK edge	—	—	50	ns	$3.0V \leq V_{DD} \leq 5.5V$
			—	—	145	ns	$1.8V \leq V_{DD} \leq 5.5V$
SP81*	TdoV2scH, TdoV2scL	SDO data output setup to SCK edge	$1 \cdot T_{CY}$	—	—	ns	
SP82*	TssL2doV	SDO data output valid after $\overline{SS}\downarrow$ edge	—	—	50	ns	
SP83*	Tsch2ssH, TscL2ssH	$\overline{SS}\uparrow$ after SCK edge	$1.5 \cdot T_{CY} + 40$	—	—	ns	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

14-Lead Plastic Small Outline (SL) - Narrow, 3.90 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	1.27 BSC		
Contact Pad Spacing	C		5.40	
Contact Pad Width	X			0.60
Contact Pad Length	Y			1.50
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	3.90		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2065A