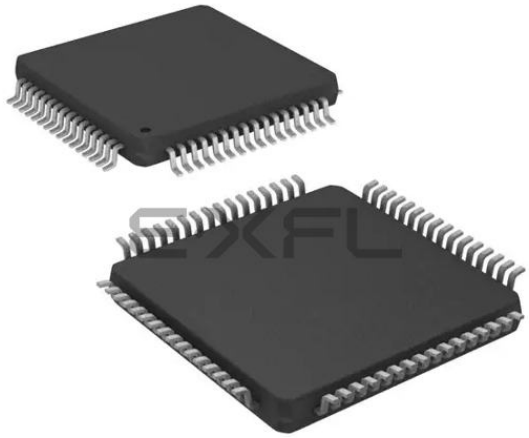

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	I²C, IrDA, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	50
Program Memory Size	192KB (96K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 16x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atxmega192a3u-anr

3. Overview

The Atmel AVR XMEGA is a family of low power, high performance, and peripheral rich 8/16-bit microcontrollers based on the AVR enhanced RISC architecture. By executing instructions in a single clock cycle, the AVR XMEGA device achieves throughputs CPU approaching one million instructions per second (MIPS) per megahertz, allowing the system designer to optimize power consumption versus processing speed.

The AVR CPU combines a rich instruction set with 32 general purpose working registers. All 32 registers are directly connected to the arithmetic logic unit (ALU), allowing two independent registers to be accessed in a single instruction, executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs many times faster than conventional single-accumulator or CISC based microcontrollers.

The AVR XMEGA A3U devices provide the following features: in-system programmable flash with read-while-write capabilities; internal EEPROM and SRAM; four-channel DMA controller, eight-channel event system and programmable multilevel interrupt controller, 50 general purpose I/O lines, 16-bit real-time counter (RTC); seven flexible, 16-bit timer/counters with compare and PWM channels; seven USARTs; two two-wire serial interfaces (TWIs); one full speed USB 2.0 interface; three serial peripheral interfaces (SPIs); AES and DES cryptographic engine; two 16-channel, 12-bit ADCs with programmable gain; one 2-channel 12-bit DAC; four analog comparators (ACs) with window mode; programmable watchdog timer with separate internal oscillator; accurate internal oscillators with PLL and prescaler; and programmable brown-out detection.

The program and debug interface (PDI), a fast, two-pin interface for programming and debugging, is available. The devices also have an IEEE std. 1149.1 compliant JTAG interface, and this can also be used for boundary scan, on-chip debug and programming.

The ATx devices have five software selectable power saving modes. The idle mode stops the CPU while allowing the SRAM, DMA controller, event system, interrupt controller, and all peripherals to continue functioning. The power-down mode saves the SRAM and register contents, but stops the oscillators, disabling all other functions until the next TWI, USB resume, or pin-change interrupt, or reset. In power-save mode, the asynchronous real-time counter continues to run, allowing the application to maintain a timer base while the rest of the device is sleeping. In standby mode, the external crystal oscillator keeps running while the rest of the device is sleeping. This allows very fast startup from the external crystal, combined with low power consumption. In extended standby mode, both the main oscillator and the asynchronous timer continue to run. To further reduce power consumption, the peripheral clock to each individual peripheral can optionally be stopped in active mode and idle sleep mode.

Atmel offers a free QTouch library for embedding capacitive touch buttons, sliders and wheels functionality into AVR microcontrollers.

The devices are manufactured using Atmel high-density, nonvolatile memory technology. The program flash memory can be reprogrammed in-system through the PDI or JTAG interfaces. A boot loader running in the device can use any interface to download the application program to the flash memory. The boot loader software in the boot flash section will continue to run while the application flash section is updated, providing true read-while-write operation. By combining an 8/16-bit RISC CPU with in-system, self-programmable flash, the AVR XMEGA is a powerful microcontroller family that provides a highly flexible and cost effective solution for many embedded applications.

All Atmel AVR XMEGA devices are supported with a full suite of program and system development tools, including C compilers, macro assemblers, program debugger/simulators, programmers, and evaluation kits.

4. Resources

A comprehensive set of development tools, application notes and datasheets are available for download on http://www.atmel.com/avr.

4.1 Recommended reading

- Atmel AVR XMEGA AU manual
- XMEGA application notes

This device data sheet only contains part specific information with a short description of each peripheral and module. The XMEGA AU manual describes the modules and peripherals in depth. The XMEGA application notes contain example code and show applied use of the modules and peripherals.

All documentations are available from www.atmel.com/avr.

5. Capacitive touch sensing

The Atmel QTouch library provides a simple to use solution to realize touch sensitive interfaces on most Atmel AVR microcontrollers. The patented charge-transfer signal acquisition offers robust sensing and includes fully debounced reporting of touch keys and includes Adjacent Key Suppression® (AKS®) technology for unambiguous detection of key events. The QTouch library includes support for the QTouch and QMatrix acquisition methods.

Touch sensing can be added to any application by linking the appropriate Atmel QTouch library for the AVR microcontroller. This is done by using a simple set of APIs to define the touch channels and sensors, and then calling the touch sensing APIs to retrieve the channel information and determine the touch sensor states.

The QTouch library is FREE and downloadable from the Atmel website at the following location: www.atmel.com/qtouchlibrary. For implementation details and other information, refer to the QTouch library user guide - also available for download from the Atmel website.

20. RTC – 16-bit Real-Time Counter

20.1 Features

- 16-bit resolution
- Selectable clock source
  - 32.768kHz external crystal
  - External clock
  - 32.768kHz internal oscillator
  - 32kHz internal ULP oscillator
- Programmable 10-bit clock prescaling
- One compare register
- One period register
- Clear counter on period overflow
- Optional interrupt/event on overflow and compare match

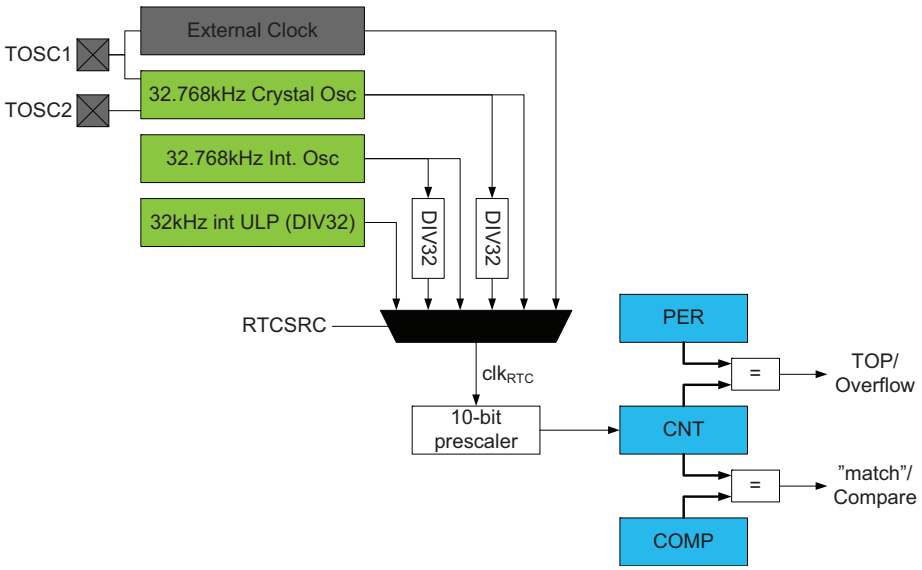
20.2 Overview

The 16-bit real-time counter (RTC) is a counter that typically runs continuously, including in low-power sleep modes, to keep track of time. It can wake up the device from sleep modes and/or interrupt the device at regular intervals.

The reference clock is typically the 1.024kHz output from a high-accuracy crystal of 32.768kHz, and this is the configuration most optimized for low power consumption. The faster 32.768kHz output can be selected if the RTC needs a resolution higher than 1ms. The RTC can also be clocked from an external clock signal, the 32.768kHz internal oscillator or the 32kHz internal ULP oscillator.

The RTC includes a 10-bit programmable prescaler that can scale down the reference clock before it reaches the counter. A wide range of resolutions and time-out periods can be configured. With a 32.768kHz clock source, the maximum resolution is 30.5µs, and time-out periods can range up to 2000 seconds. With a resolution of 1s, the maximum timeout period is more than18 hours (65536 seconds). The RTC can give a compare interrupt and/or event when the counter equals the compare register value, and an overflow interrupt and/or event when it equals the period register value.

Figure 20-1. Real-time counter overview.



To maximize throughput, an endpoint address can be configured for ping-pong operation. When done, the input and output endpoints are both used in the same direction. The CPU or DMA controller can then read/write one data buffer while the USB module writes/reads the others, and vice versa. This gives double buffered communication.

Multipacket transfer enables a data payload exceeding the maximum packet size of an endpoint to be transferred as multiple packets without software intervention. This reduces the CPU intervention and the interrupts needed for USB transfers.

For low-power operation, the USB module can put the microcontroller into any sleep mode when the USB bus is idle and a suspend condition is given. Upon bus resumes, the USB module can wake up the microcontroller from any sleep mode.

PORTD has one USB. Notation of this is USB.

32. Pinout and Pin Functions

The device pinout is shown in “Pinout/Block Diagram” on page 5. In addition to general purpose I/O functionality, each pin can have several alternate functions. This will depend on which peripheral is enabled and connected to the actual pin. Only one of the pin functions can be used at time.

32.1 Alternate Pin Function Description

The tables below show the notation for all pin functions available and describe its function.

32.1.1 Operation/Power Supply

V_{CC}	Digital supply voltage
AV_{CC}	Analog supply voltage
GND	Ground

32.1.2 Port Interrupt functions

SYNC	Port pin with full synchronous and limited asynchronous interrupt function
ASYNC	Port pin with full synchronous and full asynchronous interrupt function

32.1.3 Analog functions

ACn	Analog Comparator input pin n
ACnOUT	Analog Comparator n Output
ADCn	Analog to Digital Converter input pin n
DACn	Digital to Analog Converter output pin n
A_{REF}	Analog Reference input pin

32.1.4 Timer/Counter and AWEX functions

OCnxLS	Output Compare Channel x Low Side for Timer/Counter n
OCnxHS	Output Compare Channel x High Side for Timer/Counter n

32.1.5 Communication functions

SCL	Serial Clock for TWI
SDA	Serial Data for TWI
SCLIN	Serial Clock In for TWI when external driver interface is enabled
SCLOUT	Serial Clock Out for TWI when external driver interface is enabled
SDAIN	Serial Data In for TWI when external driver interface is enabled
SDAOUT	Serial Data Out for TWI when external driver interface is enabled
XCKn	Transfer Clock for USART n
RXDn	Receiver Data for USART n

33. Peripheral Module Address Map

The address maps show the base address for each peripheral and module in Atmel AVR XMEGA A3U. For complete register description and summary for each peripheral module, refer to the XMEGA AU manual.

Table 33-1. Peripheral module address map.

Base address	Name	Description
0x0000	GPIO	General Purpose IO Registers
0x0010	VPORT0	Virtual Port 0
0x0014	VPORT1	Virtual Port 1
0x0018	VPORT2	Virtual Port 2
0x001C	VPORT3	Virtual Port 2
0x0030	CPU	CPU
0x0040	CLK	Clock Control
0x0048	SLEEP	Sleep Controller
0x0050	OSC	Oscillator Control
0x0060	DFLLRC32M	DFLL for the 32MHz Internal RC Oscillator
0x0068	DFLLRC2M	DFLL for the 2MHz RC Oscillator
0x0070	PR	Power Reduction
0x0078	RST	Reset Controller
0x0080	WDT	Watch-Dog Timer
0x0090	MCU	MCU Control
0x00A0	PMIC	Programmable MUltilevel Interrupt Controller
0x00B0	PORTCFG	Port Configuration
0x00C0	AES	AES Module
0x00D0	CRC	CRC Module
0x0100	DMA	DMA Module
0x0180	EVSYS	Event System
0x01C0	NVM	Non Volatile Memory (NVM) Controller
0x0200	ADCA	Analog to Digital Converter on port A
0x0240	ADCB	Analog to Digital Converter on port B
0x0320	DACB	Digital to Analog Converter on port B
0x0380	ACA	Analog Comparator pair on port A
0x0390	ACB	Analog Comparator pair on port B
0x0400	RTC	Real Time Counter
0x0480	TWIC	Two Wire Interface on port C

Table 36-53. Programming time.

Symbol	Parameter	Condition	Min.	Typ. (1)	Max.	Units
	Chip Erase	128KB Flash, EEPROM (2) and SRAM Erase		75		ms
	Application Erase	Section erase		6		ms
	Flash	Page Erase		4		ms
		Page Write		4		
		Atomic Page Erase and Write		8		
	EEPROM	Page Erase		4		ms
		Page Write		4		
		Atomic Page Erase and Write		8		

Notes: 1. Programming is timed from the 2MHz internal oscillator.
2. EEPROM is not erased if the EESAVE fuse is programmed.

36.2.14 Clock and Oscillator Characteristics

36.2.14.1 Calibrated 32.768kHz Internal Oscillator characteristics

Table 36-54. 32.768kHz internal oscillator characteristics.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Frequency			32.768		kHz
	Factory calibration accuracy	T = 85°C, V_{CC} = 3.0V	-0.5		0.5	%
	User calibration accuracy		-0.5		0.5	%

36.2.14.2 Calibrated 2MHz RC Internal Oscillator characteristics

Table 36-55. 2MHz internal oscillator characteristics.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Frequency range	DFLL can tune to this frequency over voltage and temperature	1.8		2.2	MHz
	Factory calibrated frequency			2.0		MHz
	Factory calibration accuracy	T = 85°C, V_{CC}= 3.0V	-1.5		1.5	%
	User calibration accuracy		-0.2		0.2	%
	DFLL calibration stepsize			0.22		%

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
R_Q	Negative impedance [1]	XOSCPWR=0, FRQRANGE=0	0.4MHz resonator, CL=100pF	2.4k			Ω
			1MHz crystal, CL=20pF	8.7k			
			2MHz crystal, CL=20pF	2.1k			
		XOSCPWR=0, FRQRANGE=1, CL=20pF	2MHz crystal	4.2k			
			8MHz crystal	250			
			9MHz crystal	195			
		XOSCPWR=0, FRQRANGE=2, CL=20pF	8MHz crystal	360			
			9MHz crystal	285			
			12MHz crystal	155			
		XOSCPWR=0, FRQRANGE=3, CL=20pF	9MHz crystal	365			
			12MHz crystal	200			
			16MHz crystal	105			
		XOSCPWR=1, FRQRANGE=0, CL=20pF	9MHz crystal	435			
			12MHz crystal	235			
			16MHz crystal	125			
		XOSCPWR=1, FRQRANGE=1, CL=20pF	9MHz crystal	495			
			12MHz crystal	270			
			16MHz crystal	145			
		XOSCPWR=1, FRQRANGE=2, CL=20pF	12MHz crystal	305			
			16MHz crystal	160			
		XOSCPWR=1, FRQRANGE=3, CL=20pF	12MHz crystal	380			
			16MHz crystal	205			
	ESR	SF = Safety factor				$\min(R_Q)/SF$	kΩ
C_{XTAL1}	Parasitic capacitance XTAL1 pin				5.2		pF
C_{XTAL2}	Parasitic capacitance XTAL2 pin				6.8		pF
C_{LOAD}	Parasitic capacitance load				2.95		pF

Note: 1. Numbers for negative impedance are not tested in production but guaranteed from design and characterization.

Figure 37-21. I/O pin pull-up resistor current vs. input voltage.

V_{CC} = 3.0V.

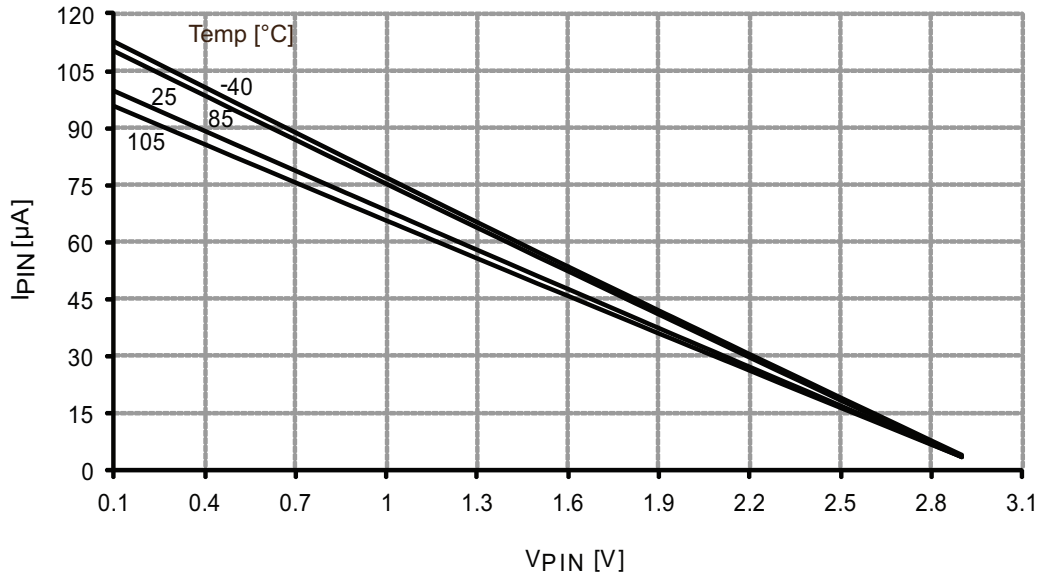


Figure 37-22. I/O pin pull-up resistor current vs. input voltage.

V_{CC} = 3.3V.

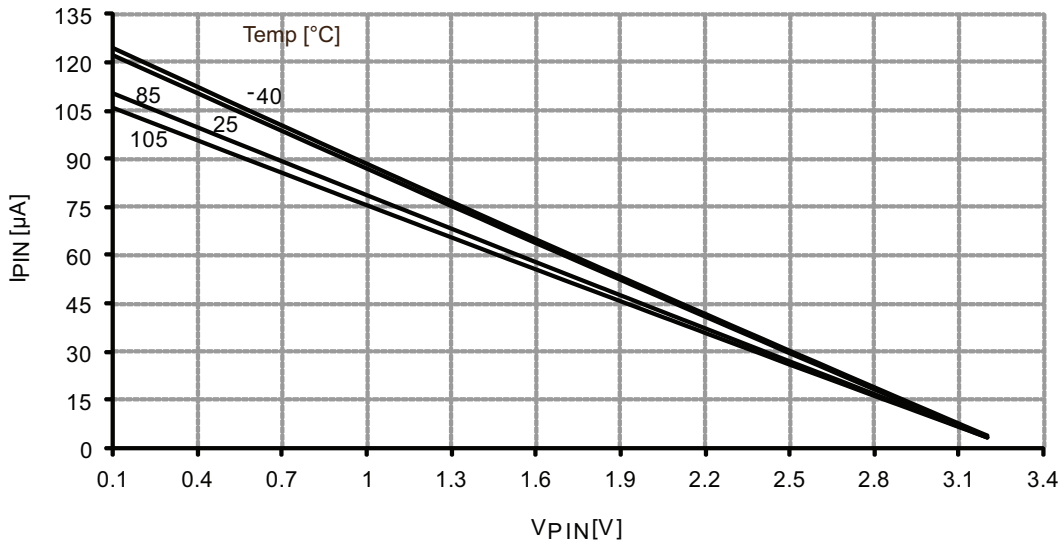


Figure 37-27. I/O pin output voltage vs. sink current.

V_{CC} = 1.8V.

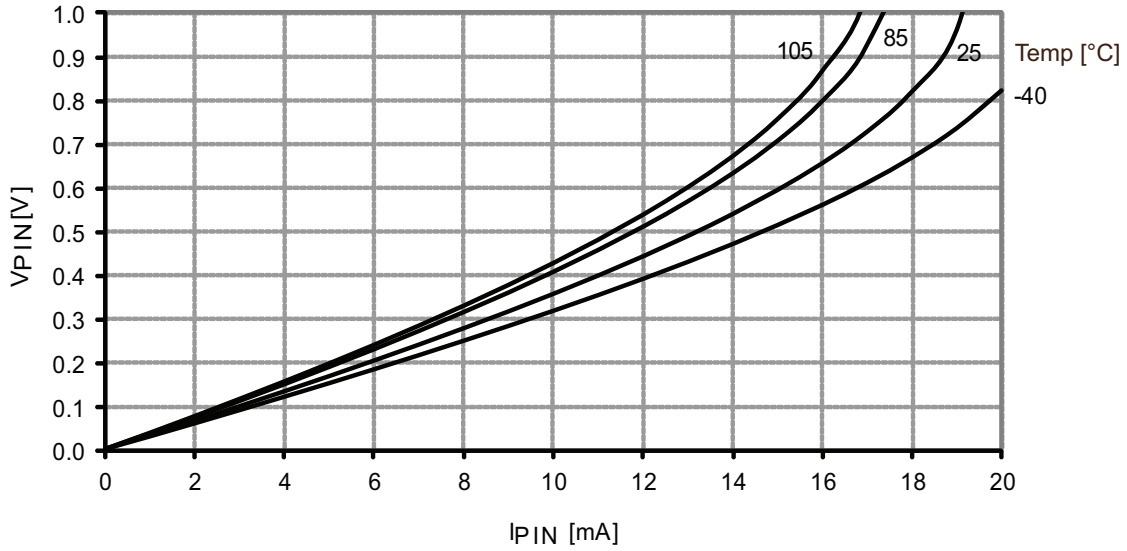
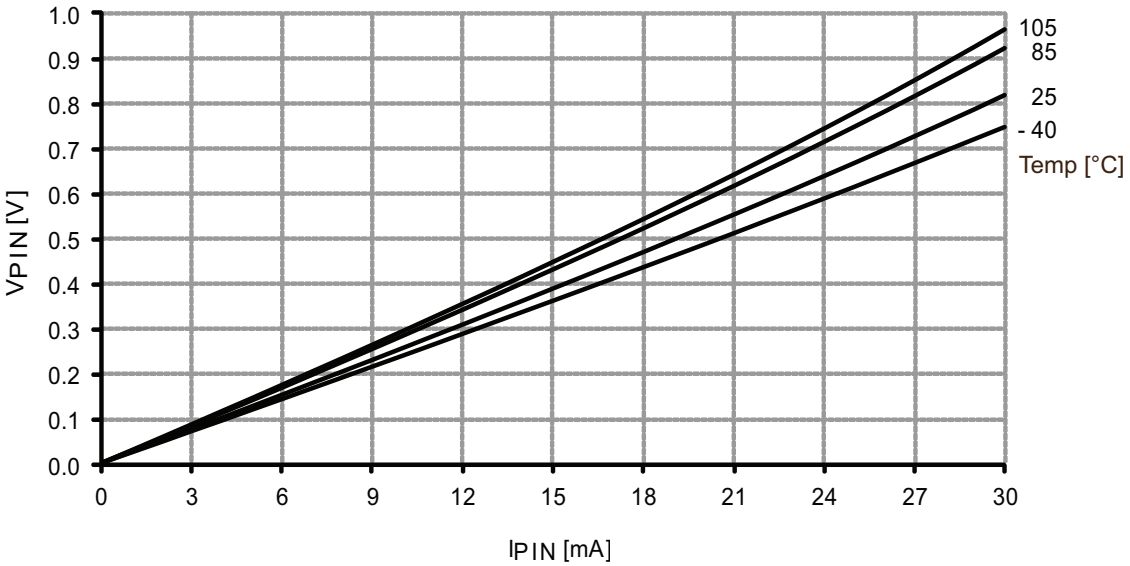


Figure 37-28. I/O pin output voltage vs. sink current.

V_{CC} = 3.0V.



37.1.9 Power-on Reset Characteristics

Figure 37-67. Power-on reset current consumption vs. V_{CC}.

BOD level = 3.0V, enabled in continuous mode.

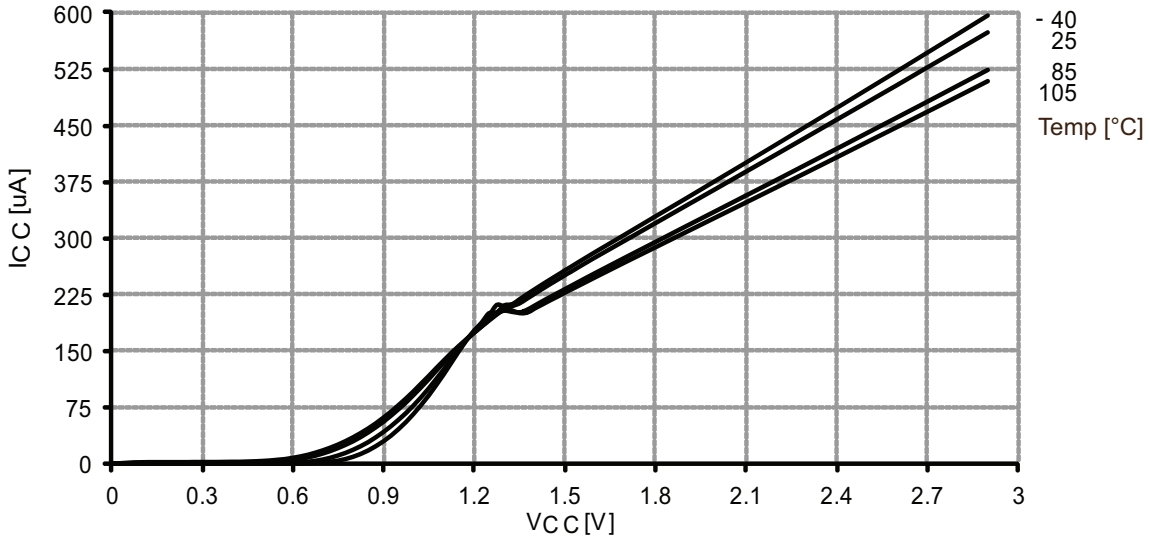


Figure 37-96. Idle mode supply current vs. V_{CC}.

f_{SYS} = 32MHz internal oscillator prescaled to 8MHz.

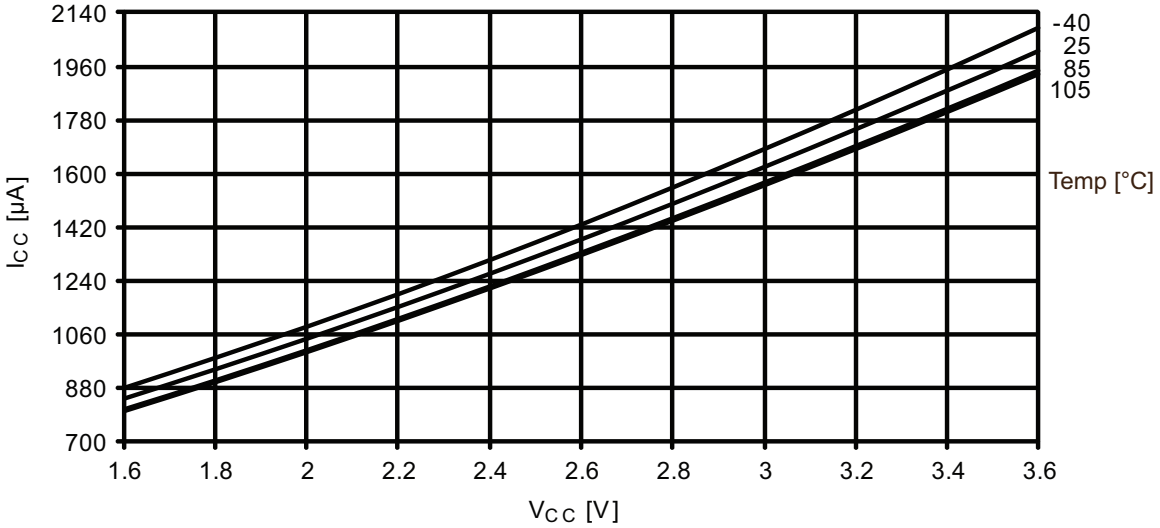
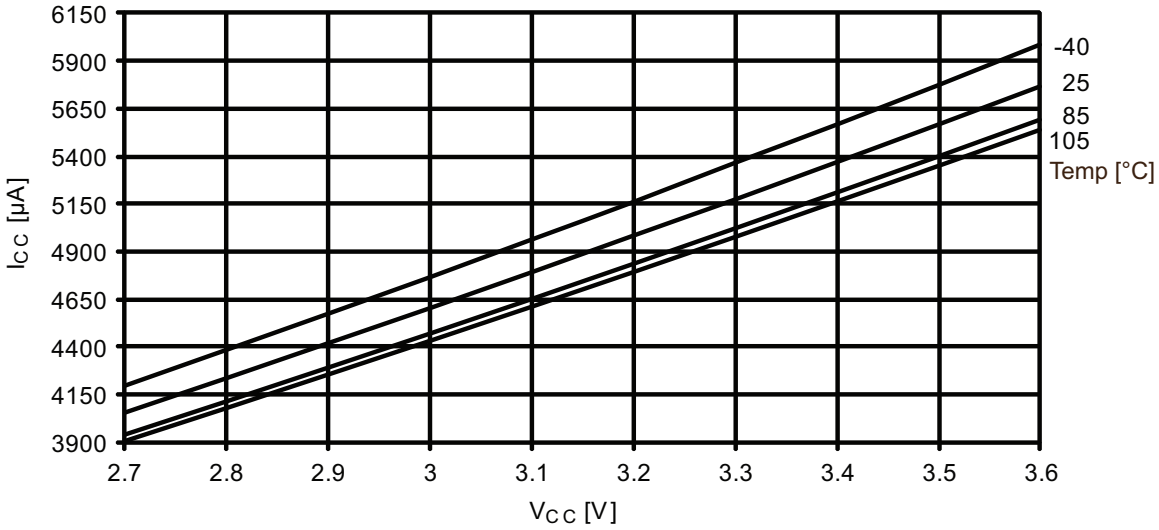


Figure 37-97. Idle mode current vs. V_{CC}.

f_{SYS} = 32MHz internal oscillator.



37.2.2.3 Thresholds and Hysteresis

Figure 37-114. I/O pin input threshold voltage vs. V_{CC}.
T = 25°C.

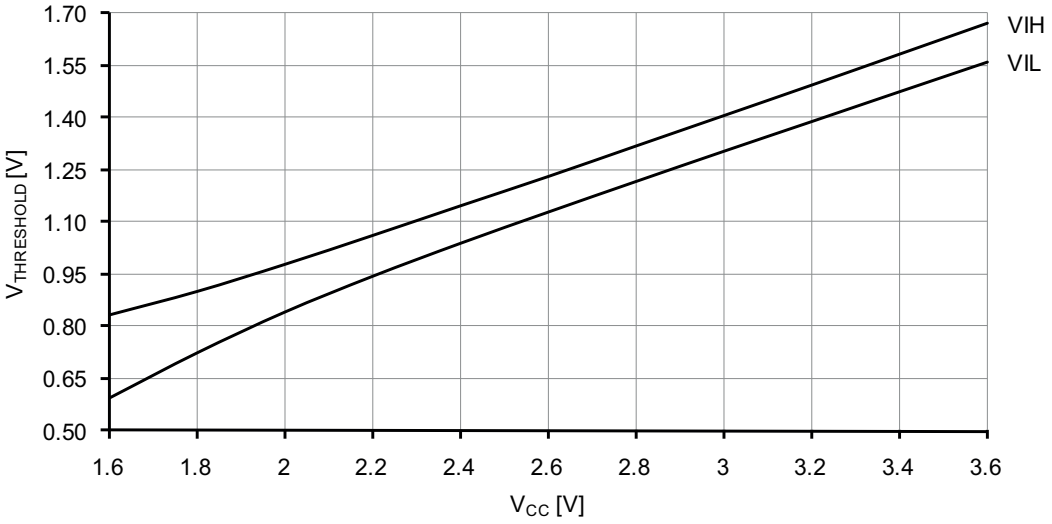


Figure 37-115. I/O pin input threshold voltage vs. V_{CC}.
V_{IH} I/O pin read as "1".

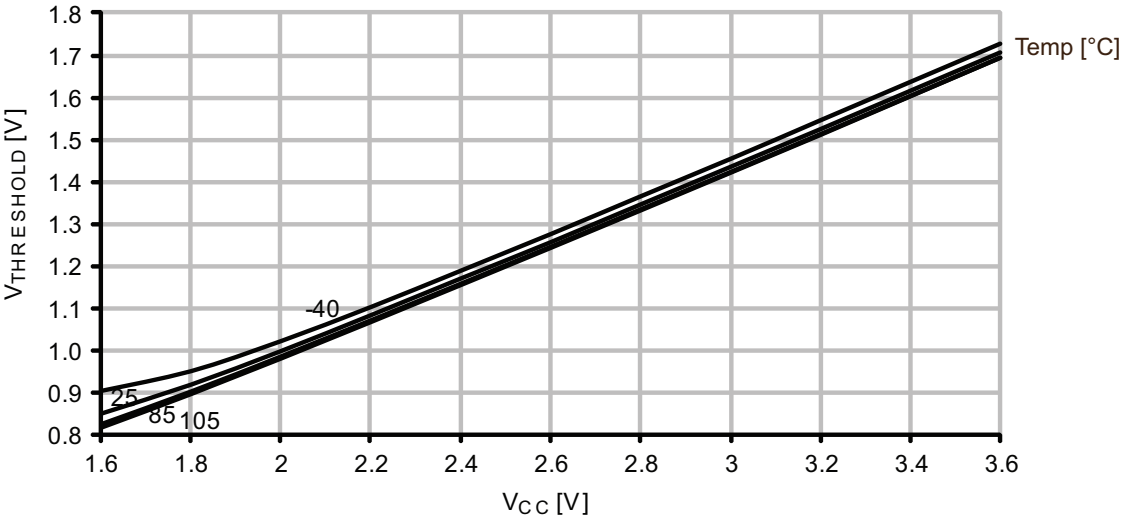
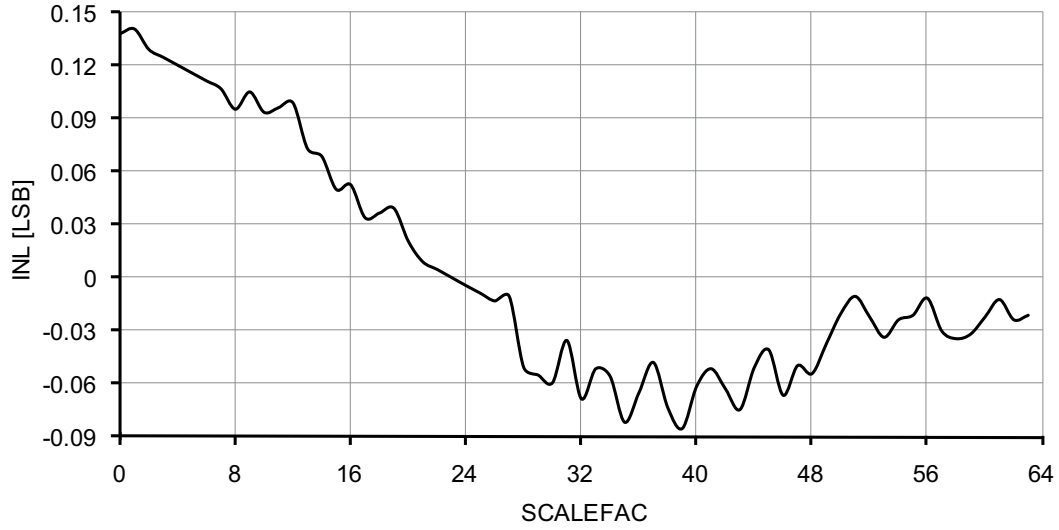


Figure 37-140. Voltage scaler INL vs. SCALEFAC.

T = 25°C, V_{CC} = 3.0V.



37.2.6 Internal 1.0V reference Characteristics

Figure 37-141. ADC/DAC Internal 1.0V reference vs. temperature.

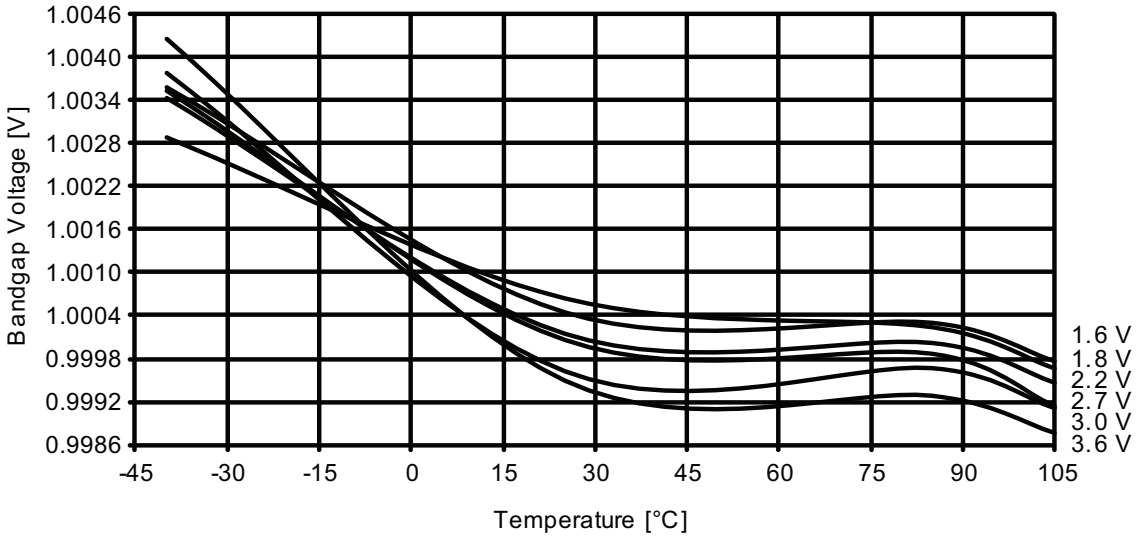
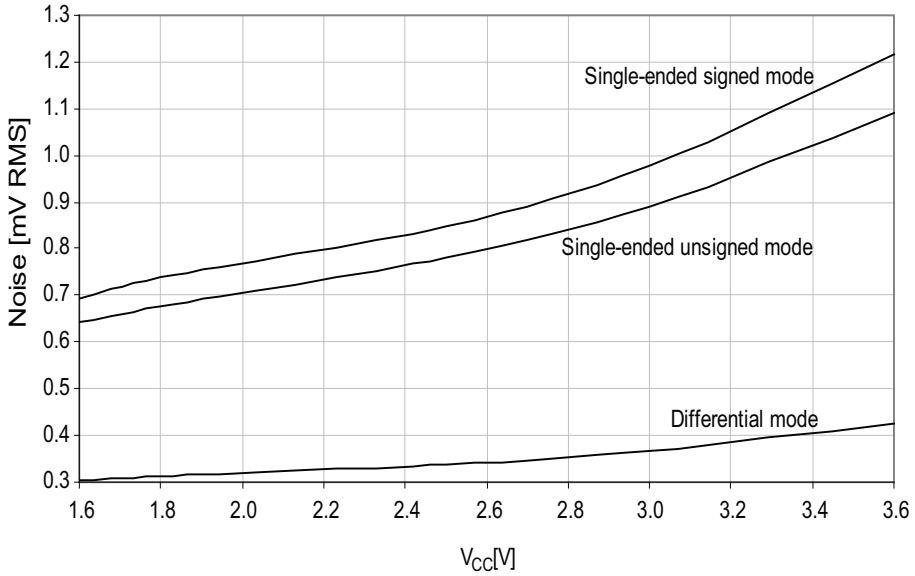


Figure 37-213. Noise vs. V_{CC}.

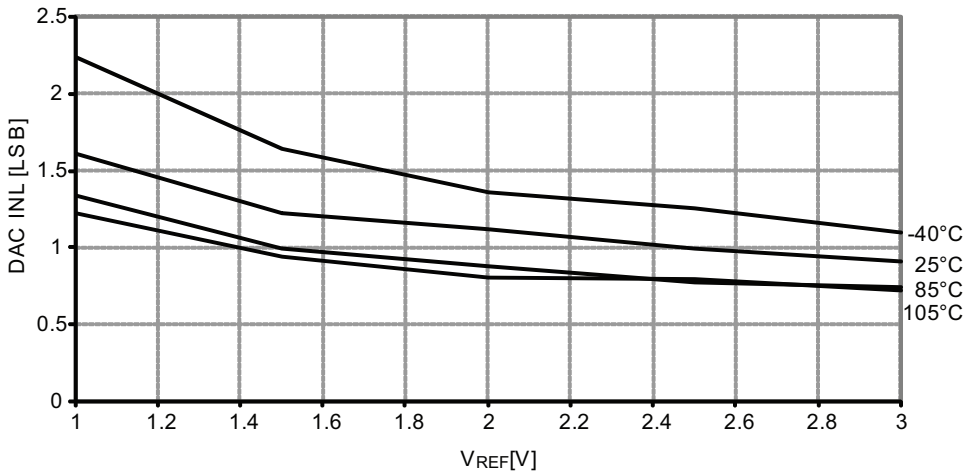
T = 25°C, V_{REF} = external 1.0V, ADC sampling speed = 500ksps.



37.3.4 DAC Characteristics

Figure 37-214. DAC INL error vs. V_{REF}.

V_{CC} = 3.6V.



37.3.7 BOD Characteristics

Figure 37-225. BOD thresholds vs. temperature.

BOD level = 1.6V.

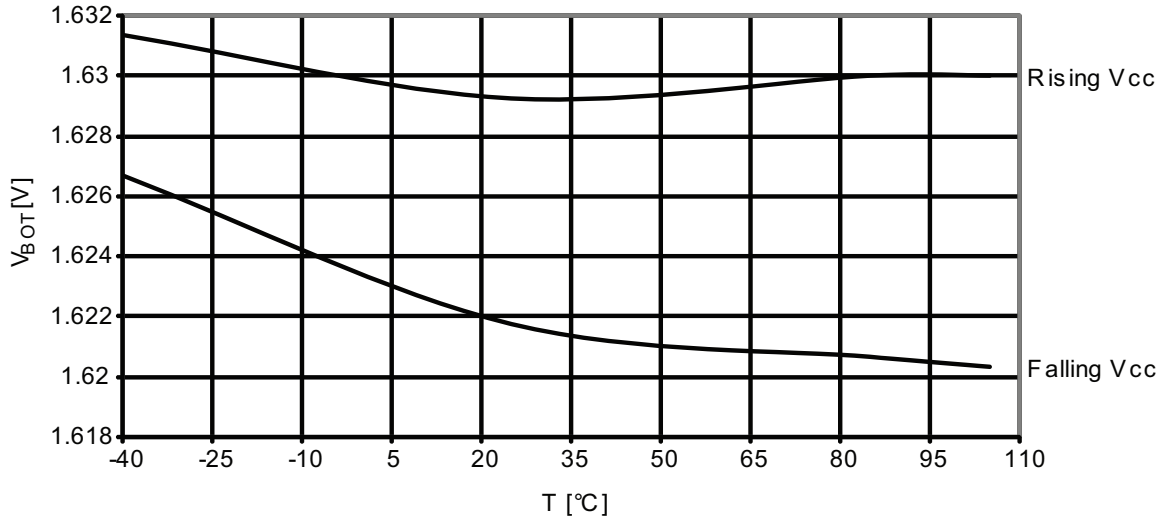


Figure 37-226. BOD thresholds vs. temperature.

BOD level = 3.0V.

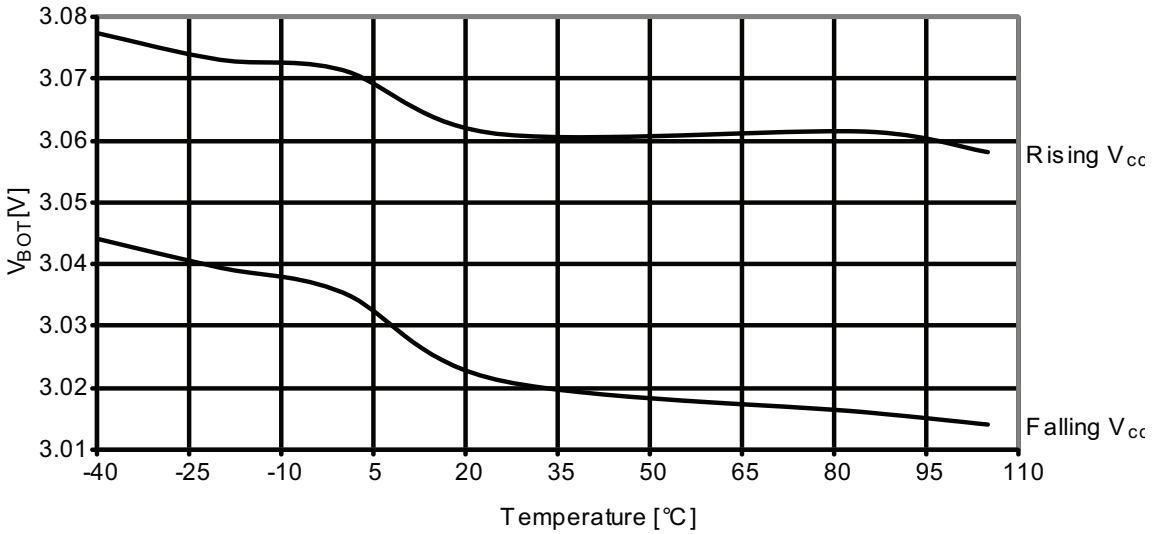
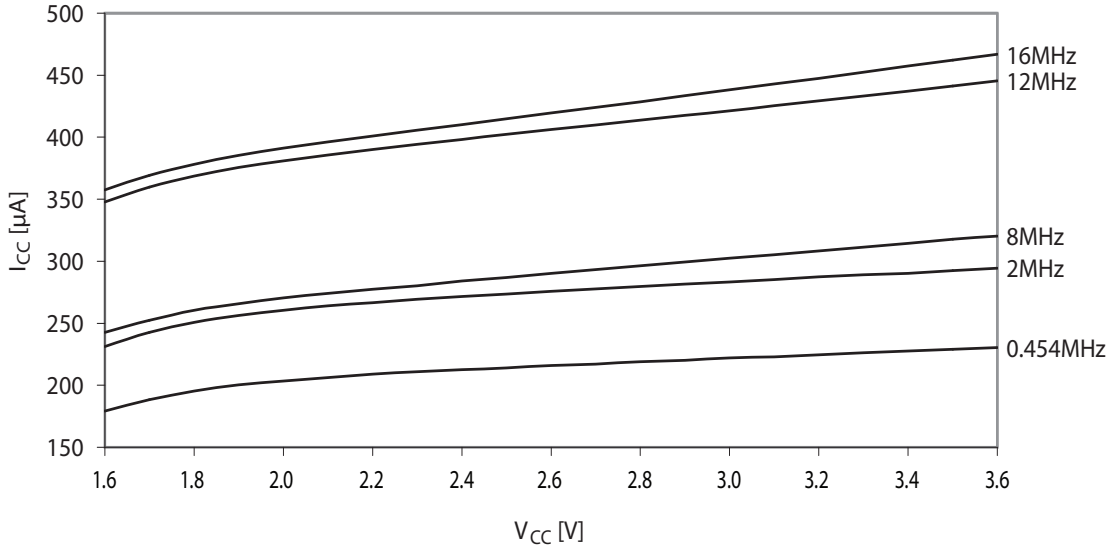


Figure 37-268. Standby supply current vs. V_{CC}.

25°C, running from different crystal oscillators.



37.4.2 I/O Pin Characteristics

37.4.2.1 Pull-up

Figure 37-269. I/O pin pull-up resistor current vs. input voltage.

V_{CC} = 1.8V.

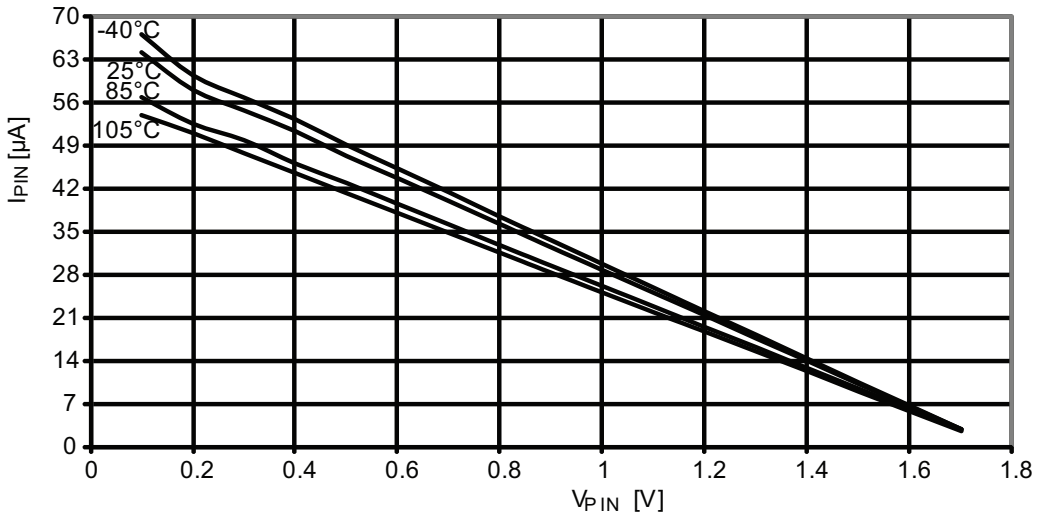


Figure 37-314. Reset pin input threshold voltage vs. V_{CC}.

V_{IH} - Reset pin read as "1".

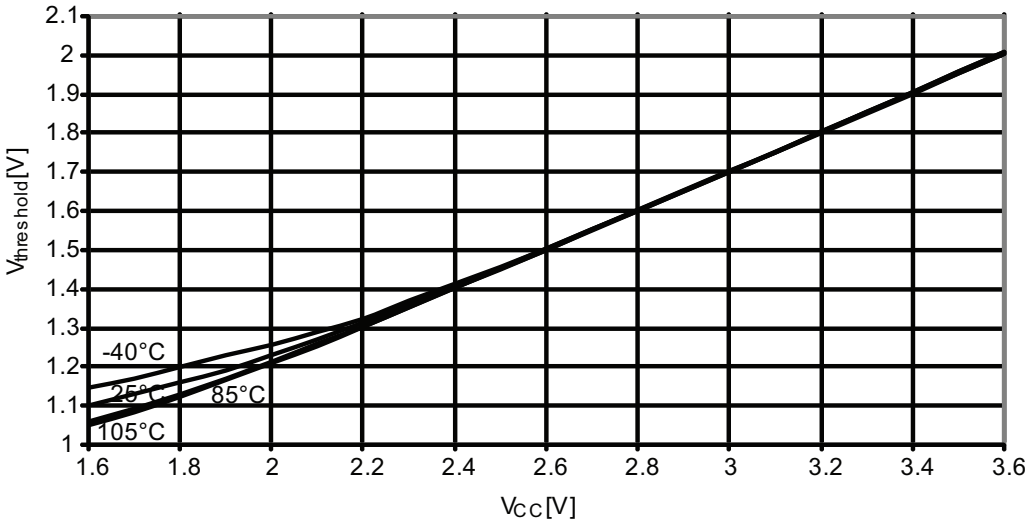


Figure 37-315. Reset pin input threshold voltage vs. V_{CC}.

V_{IL} - Reset pin read as "0".

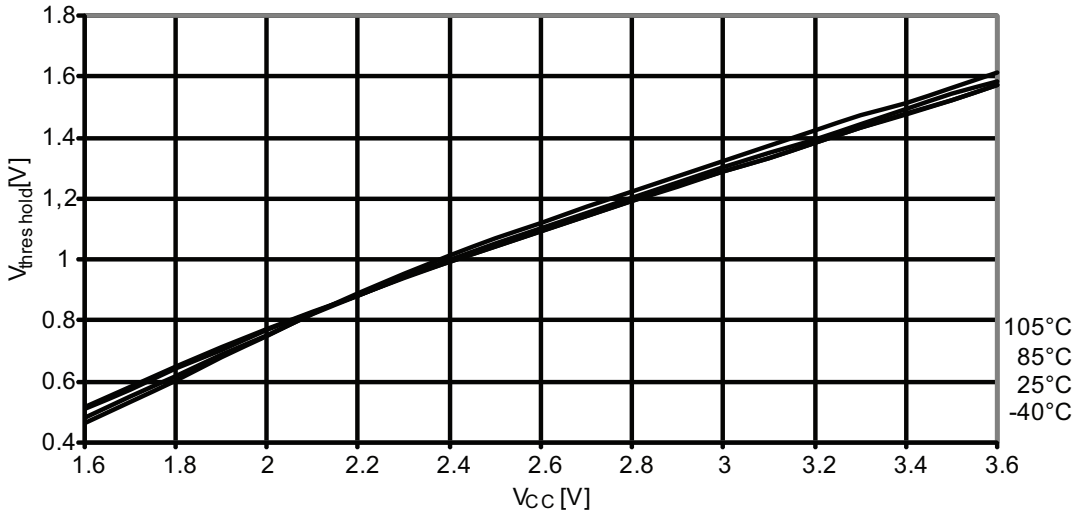
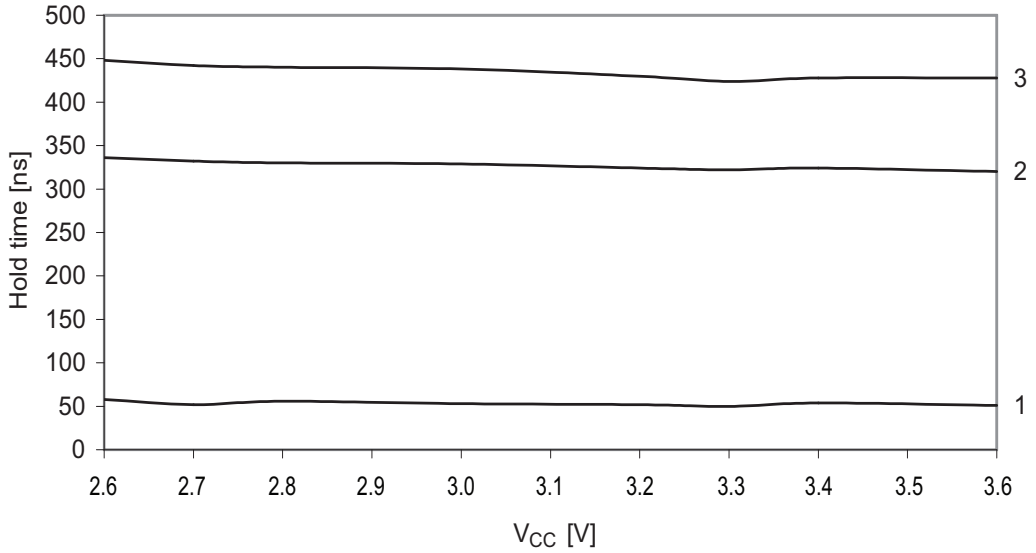
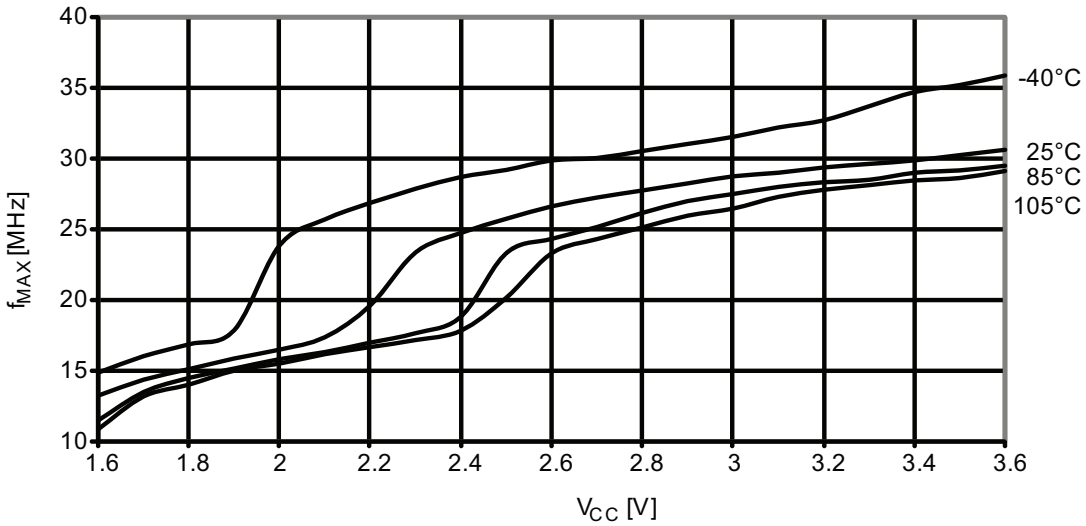


Figure 37-331. SDA hold time vs. supply voltage.



37.4.12 PDI characteristics

Figure 37-332. Maximum PDI frequency vs. V_{CC}.



Atmel Corporation 1600 Technology Drive, San Jose, CA 95110 USA **T:** (+1)(408) 441.0311 **F:** (+1)(408) 436.4200 | **www.atmel.com**