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#### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "[Embedded - Microcontrollers](#)"

##### Details

Product Status	Active
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, IrDA, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	50
Program Memory Size	192KB (96K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 16x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/atxmega192a3u-mn">https://www.e-xfl.com/product-detail/microchip-technology/atxmega192a3u-mn</a>

## 7.8 Data Memory and Bus Arbitration

Since the data memory is organized as four separate sets of memories, the different bus masters (CPU, DMA controller read and DMA controller write, etc.) can access different memory sections at the same time.

## 7.9 Memory Timing

Read and write access to the I/O memory takes one CPU clock cycle. A write to SRAM takes one cycle, and a read from SRAM takes two cycles. For burst read (DMA), new data are available every cycle. EEPROM page load (write) takes one cycle, and three cycles are required for read. For burst read, new data are available every second cycle. Refer to the instruction summary for more details on instructions and instruction timing.

## 7.10 Device ID and Revision

Each device has a three-byte device ID. This ID identifies Atmel as the manufacturer of the device and the device type. A separate register contains the revision number of the device.

## 7.11 JTAG Disable

It is possible to disable the JTAG interface from the application software. This will prevent all external JTAG access to the device until the next device reset or until JTAG is enabled again from the application software. As long as JTAG is disabled, the I/O pins required for JTAG can be used as normal I/O pins.

## 7.12 I/O Memory Protection

Some features in the device are regarded as critical for safety in some applications. Due to this, it is possible to lock the I/O register related to the clock system, the event system, and the advanced waveform extensions. As long as the lock is enabled, all related I/O registers are locked and they can not be written from the application software. The lock registers themselves are protected by the configuration change protection mechanism.

## 7.13 Flash and EEPROM Page Size

The flash program memory and EEPROM data memory are organized in pages. The pages are word accessible for the flash and byte accessible for the EEPROM.

[Table 7-4 on page 17](#) shows the Flash Program Memory organization and Program Counter (PC) size. Flash write and erase operations are performed on one page at a time, while reading the Flash is done one byte at a time. For Flash access the Z-pointer ( $Z[m:n]$ ) is used for addressing. The most significant bits in the address (FPAGE) give the page number and the least significant address bits (FWORD) give the word in the page.

**Table 7-4. Number of words and pages in the flash.**

Devices	PC size	Flash size	Page Size	FWORD	FPAGE	Application		Boot	
						Size	No of pages	Size	No of pages
ATxmega64A3U	16	64K + 4K	128	Z[7:1]	Z[16:8]	64K	256	4K	16
ATxmega128A3U	17	128K + 8K	256	Z[8:1]	Z[17:9]	128K	256	8K	16
ATxmega192A3U	17	192K + 8K	256	Z[8:1]	Z[17:9]	192K	384	8K	16
ATxmega256A3U	18	256K + 8K	256	Z[8:1]	Z[18:9]	256K	512	8K	16

[Table 7-5 on page 18](#) shows EEPROM memory organization for the Atmel AVR XMEGA A3U devices.

EEPROM write and erase operations can be performed one page or one byte at a time, while reading the EEPROM is done one byte at a time. For EEPROM access the NVM address register (ADDR[m:n]) is used for

## 27. CRC – Cyclic Redundancy Check Generator

### 27.1 Features

- Cyclic redundancy check (CRC) generation and checking for
  - Communication data
  - Program or data in flash memory
  - Data in SRAM and I/O memory space
- Integrated with flash memory, DMA controller and CPU
  - Continuous CRC on data going through a DMA channel
  - Automatic CRC of the complete or a selectable range of the flash memory
  - CPU can load data to the CRC generator through the I/O interface
- CRC polynomial software selectable to
  - CRC-16 (CRC-CCITT)
  - CRC-32 (IEEE 802.3)
- Zero remainder detection

### 27.2 Overview

A cyclic redundancy check (CRC) is an error detection technique test algorithm used to find accidental errors in data, and it is commonly used to determine the correctness of a data transmission, and data present in the data and program memories. A CRC takes a data stream or a block of data as input and generates a 16- or 32-bit output that can be appended to the data and used as a checksum. When the same data are later received or read, the device or application repeats the calculation. If the new CRC result does not match the one calculated earlier, the block contains a data error. The application will then detect this and may take a corrective action, such as requesting the data to be sent again or simply not using the incorrect data.

Typically, an n-bit CRC applied to a data block of arbitrary length will detect any single error burst not longer than n bits (any single alteration that spans no more than n bits of the data), and will detect the fraction  $1-2^{-n}$  of all longer error bursts. The CRC module in Atmel AVR XMEGA devices supports two commonly used CRC polynomials; CRC-16 (CRC-CCITT) and CRC-32 (IEEE 802.3).

- **CRC-16:**

Polynomial:	$x^{16}+x^{12}+x^5+1$
Hex value:	0x1021

- **CRC-32:**

Polynomial:	$x^{32}+x^{26}+x^{23}+x^{22}+x^{16}+x^{12}+x^{11}+x^{10}+x^8+x^7+x^5+x^4+x^2+x+1$
Hex value:	0x04C11DB7

# 31. Programming and Debugging

## 31.1 Features

- Programming
  - External programming through PDI or JTAG interfaces
    - Minimal protocol overhead for fast operation
    - Built-in error detection and handling for reliable operation
  - Boot loader support for programming through any communication interface
- Debugging
  - Nonintrusive, real-time, on-chip debug system
  - No software or hardware resources required from device except pin connection
  - Program flow control
    - Go, Stop, Reset, Step Into, Step Over, Step Out, Run-to-Cursor
  - Unlimited number of user program breakpoints
  - Unlimited number of user data breakpoints, break on:
    - Data location read, write, or both read and write
    - Data location content equal or not equal to a value
    - Data location content is greater or smaller than a value
    - Data location content is within or outside a range
  - No limitation on device clock frequency
- Program and Debug Interface (PDI)
  - Two-pin interface for external programming and debugging
  - Uses the Reset pin and a dedicated pin
  - No I/O pins required during programming or debugging
- JTAG interface
  - Four-pin, IEEE Std. 1149.1 compliant interface for programming and debugging
  - Boundary scan capabilities according to IEEE Std. 1149.1 (JTAG)

## 31.2 Overview

The Program and Debug Interface (PDI) is an Atmel proprietary interface for external programming and on-chip debugging of a device.

The PDI supports fast programming of nonvolatile memory (NVM) spaces; flash, EEPROM, fuses, lock bits, and the user signature row.

Debug is supported through an on-chip debug system that offers nonintrusive, real-time debug. It does not require any software or hardware resources except for the device pin connection. Using the Atmel tool chain, it offers complete program flow control and support for an unlimited number of program and complex data breakpoints. Application debug can be done from a C or other high-level language source code level, as well as from an assembler and disassembler level.

Programming and debugging can be done through two physical interfaces. The primary one is the PDI physical layer, which is available on all devices. This is a two-pin interface that uses the Reset pin for the clock input (PDI\_CLK) and one other dedicated pin for data input and output (PDI\_DATA). A JTAG interface is also available on most devices, and this can be used for programming and debugging through the four-pin JTAG interface. The JTAG interface is IEEE Std. 1149.1 compliant, and supports boundary scan. Any external programmer or on-chip debugger/emulator can be directly connected to either of these interfaces. Unless otherwise stated, all references to the PDI assume access through the PDI physical layer.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
$t_{\text{delay}}$	Propagation delay	mode = HS	$V_{\text{CC}} = 3.0\text{V}, T = 85^{\circ}\text{C}$		90	100	ns
			$V_{\text{CC}} = 1.6\text{V} - 3.6\text{V}$		95		
		mode = LP			200	500	
	64-Level Voltage Scaler	Integral non-linearity (INL)			0.5	1.0	lsb

### 36.2.9 Bandgap and Internal 1.0V Reference Characteristics

Table 36-48. Bandgap and Internal 1.0V reference characteristics.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Startup time	As reference for ADC or DAC		$1 \text{ CLK}_{\text{PER}} + 2.5\mu\text{s}$		$\mu\text{s}$
		As input voltage to ADC and AC		1.5		
	Bandgap voltage			1.1		V
INT1V	Internal 1.00V reference	$T = 85^{\circ}\text{C}$ , after calibration	0.99	1	1.01	
	Variation over voltage and temperature	Relative to $T = 85^{\circ}\text{C}$ , $V_{\text{CC}} = 3.0\text{V}$		$\pm 1.0$		%

### 36.2.10 Brownout Detection Characteristics

Table 36-49. Brownout detection characteristics.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$V_{\text{BOT}}$	BOD level 0 falling $V_{\text{CC}}$		1.60	1.62	1.72	V
	BOD level 1 falling $V_{\text{CC}}$			1.8		
	BOD level 2 falling $V_{\text{CC}}$			2.0		
	BOD level 3 falling $V_{\text{CC}}$			2.2		
	BOD level 4 falling $V_{\text{CC}}$			2.4		
	BOD level 5 falling $V_{\text{CC}}$			2.6		
	BOD level 6 falling $V_{\text{CC}}$			2.8		
	BOD level 7 falling $V_{\text{CC}}$			3.0		
$t_{\text{BOD}}$	Detection time	Continuous mode		0.4		$\mu\text{s}$
		Sampled mode		1000		
$V_{\text{HYST}}$	Hysteresis			1.6		%

**Table 36-63. SPI timing characteristics and requirements.**

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$t_{SCK}$	SCK Period	Master		(See Table 21-4 in XMEGA AU Manual)		ns
$t_{SCKW}$	SCK high/low width	Master		$0.5*t_{SCK}$		
$t_{SCKR}$	SCK Rise time	Master		2.7		
$t_{SCKF}$	SCK Fall time	Master		2.7		
$t_{MIS}$	MISO setup to SCK	Master		11		
$t_{MIH}$	MISO hold after SCK	Master		0		
$t_{MOS}$	MOSI setup SCK	Master		$0.5*t_{SCK}$		
$t_{MOH}$	MOSI hold after SCK	Master		1		
$t_{SSCK}$	Slave SCK Period	Slave	$>4*t_{Clk_{PER}}$			
$t_{SSCKW}$	SCK high/low width	Slave	$>2*t_{Clk_{PER}}$			
$t_{SSCKR}$	SCK Rise time	Slave			1600	
$t_{SSCKF}$	SCK Fall time	Slave			1600	
$t_{SIS}$	MOSI setup to SCK	Slave	3			
$t_{SIH}$	MOSI hold after SCK	Slave	$t_{SCK}$			
$t_{SSS}$	$\overline{SS}$ setup to SCK	Slave	20			
$t_{SSH}$	$\overline{SS}$ hold after SCK	Slave	20			
$t_{SOS}$	MISO setup SCK	Slave		8		
$t_{SOH}$	MISO hold after SCK	Slave		13		
$t_{SOSS}$	MISO setup after $\overline{SS}$ low	Slave		11		
$t_{SOSH}$	MISO hold after $\overline{SS}$ high	Slave		8		

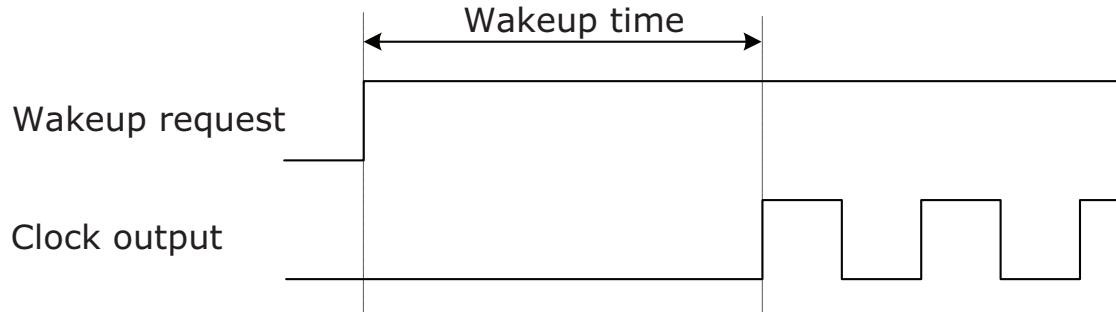
### 36.3.4 Wake-up time from sleep modes

Table 36-70. Device wake-up time from sleep modes with various system clock sources.

Symbol	Parameter	Condition	Min.	Typ. <sup>(1)</sup>	Max.	Units
$t_{\text{wakeup}}$	Wake-up time from Idle, Standby, and Extended Standby mode	External 2MHz clock		2		$\mu\text{s}$
		32.768kHz internal oscillator		120		
		2MHz internal oscillator		2		
		32MHz internal oscillator		0.2		
	Wake-up time from Power-save and Power-down mode	External 2MHz clock		4.5		$\mu\text{s}$
		32.768kHz internal oscillator		320		
		2MHz internal oscillator		9		
		32MHz internal oscillator		5		

Note: 1. The wake-up time is the time from the wake-up request is given until the peripheral clock is available on pin, see [Figure 36-2](#). All peripherals and modules start execution from the first clock cycle, except the CPU that is halted for four clock cycles before program execution starts.

Figure 36-16. Wake-up time definition.



### 36.3.14.3 Calibrated and tunable 32MHz internal oscillator characteristics

**Table 36-88. 32MHz internal oscillator characteristics.**

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Frequency range	DFLL can tune to this frequency over voltage and temperature	30		55	MHz
	Factory calibrated frequency			32		MHz
	Factory calibration accuracy	T = 85°C, V <sub>CC</sub> = 3.0V	-1.5		1.5	%
	User calibration accuracy		-0.2		0.2	%
	DFLL calibration step size			0.23		%

### 36.3.14.4 32kHz Internal ULP Oscillator characteristics

**Table 36-89. 32kHz internal ULP oscillator characteristics.**

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Output frequency			32		kHz
	Accuracy		-30		30	%

### 36.3.14.5 Internal Phase Locked Loop (PLL) characteristics

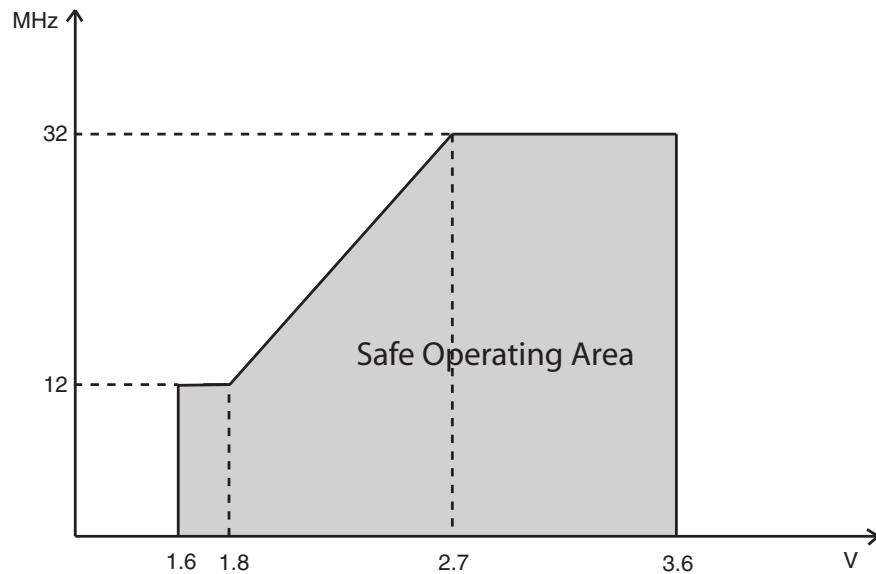
**Table 36-90. Internal PLL characteristics.**

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
f <sub>IN</sub>	Input Frequency	Output frequency must be within f <sub>OUT</sub>	0.4		64	MHz
f <sub>OUT</sub>	Output frequency <sup>(1)</sup>	V <sub>CC</sub> = 1.6 - 1.8V	20		48	MHz
		V <sub>CC</sub> = 2.7 - 3.6V	20		128	
	Start-up time			25		μs
	Re-lock time			25		μs

Note: 1. The maximum output frequency vs. supply voltage is linear between 1.8V and 2.7V, and can never be higher than four times the maximum CPU frequency.

The maximum CPU clock frequency depends on  $V_{CC}$ . As shown in [Figure 36-1](#) the Frequency vs.  $V_{CC}$  curve is linear between  $1.8V < V_{CC} < 2.7V$ .

**Figure 36-22. Maximum Frequency vs.  $V_{CC}$ .**



### 36.4.14.3 Calibrated and tunable 32MHz internal oscillator characteristics

**Table 36-120.** 32MHz internal oscillator characteristics.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Frequency range	DFLL can tune to this frequency over voltage and temperature	30		55	MHz
	Factory calibrated frequency			32		MHz
	Factory calibration accuracy	T = 85°C, V <sub>CC</sub> = 3.0V	-1.5		1.5	%
	User calibration accuracy		-0.2		0.2	%
	DFLL calibration step size			0.23		%

### 36.4.14.4 32kHz Internal ULP Oscillator characteristics

**Table 36-121.** 32kHz internal ULP oscillator characteristics.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Output frequency			32		kHz
	Accuracy		-30		30	%

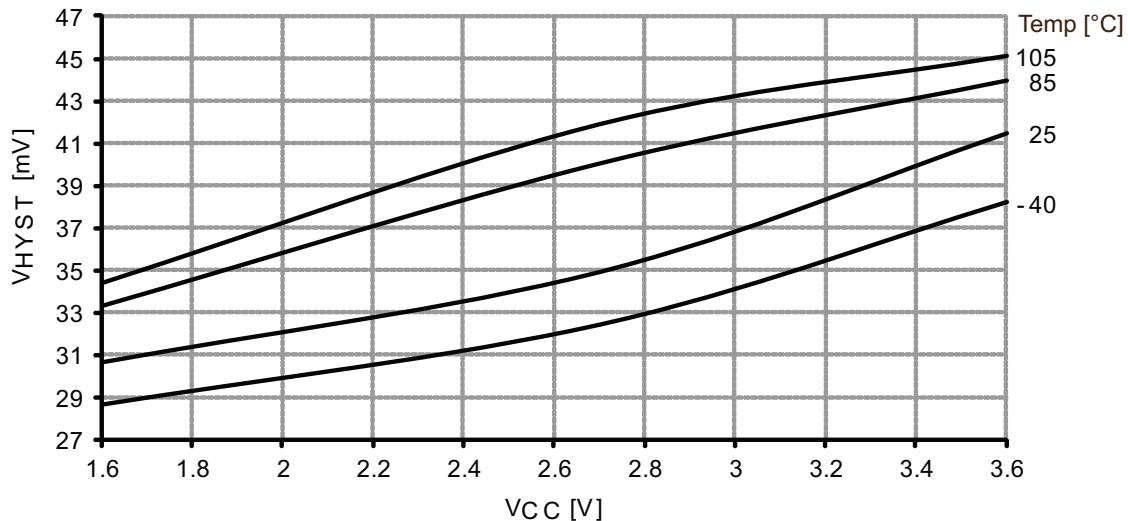
### 36.4.14.5 Internal Phase Locked Loop (PLL) characteristics

**Table 36-122.** Internal PLL characteristics.

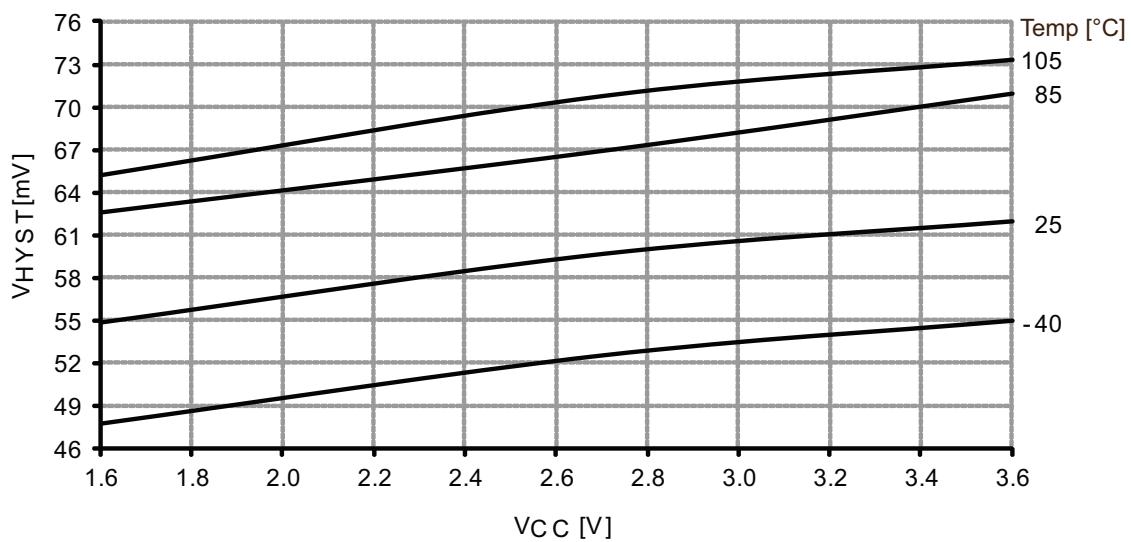
Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
f <sub>IN</sub>	Input Frequency	Output frequency must be within f <sub>OUT</sub>	0.4		64	MHz
f <sub>OUT</sub>	Output frequency <sup>(1)</sup>	V <sub>CC</sub> = 1.6 - 1.8V	20		48	MHz
		V <sub>CC</sub> = 2.7 - 3.6V	20		128	
	Start-up time			25		μs
	Re-lock time			25		μs

Note: 1. The maximum output frequency vs. supply voltage is linear between 1.8V and 2.7V, and can never be higher than four times the maximum CPU frequency.

**Figure 37-53. Analog comparator hysteresis vs.  $V_{CC}$ .**  
*High-speed mode, large hysteresis.*

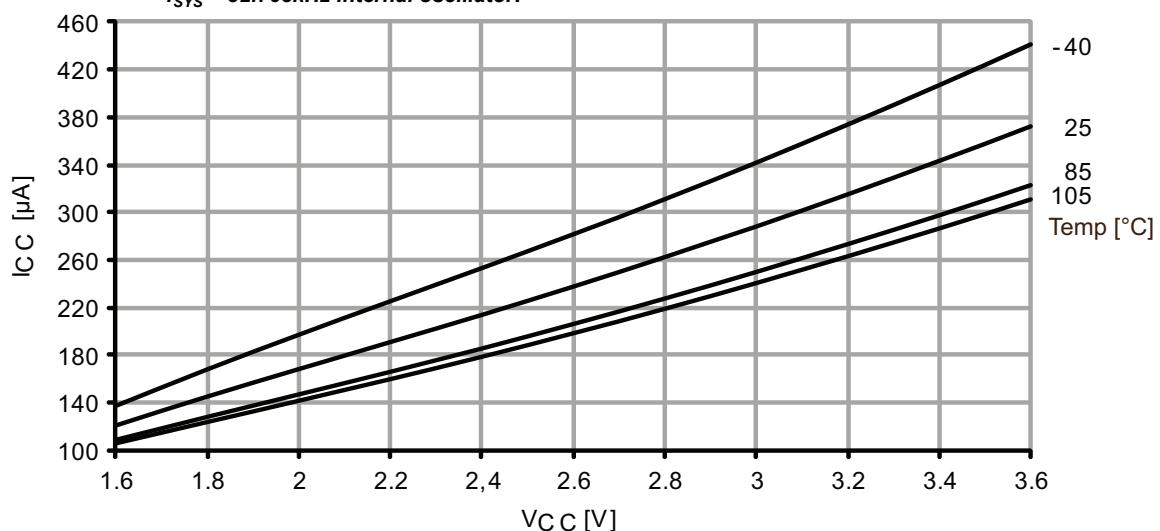


**Figure 37-54. Analog comparator hysteresis vs.  $V_{CC}$ .**  
*Low power, large hysteresis.*



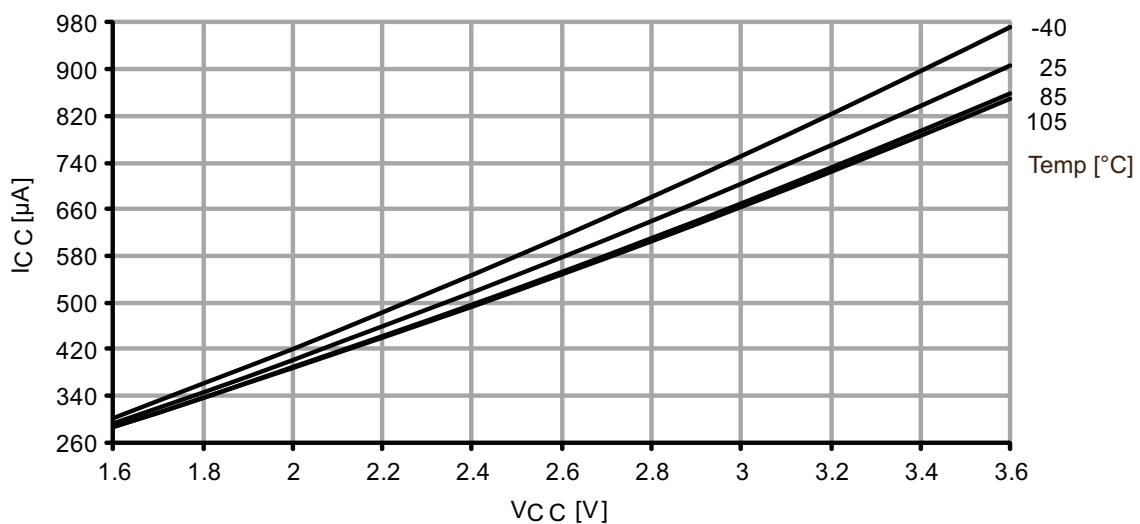
**Figure 37-86. Active mode supply current vs.  $V_{CC}$ .**

$f_{SYS} = 32.768\text{kHz}$  internal oscillator.



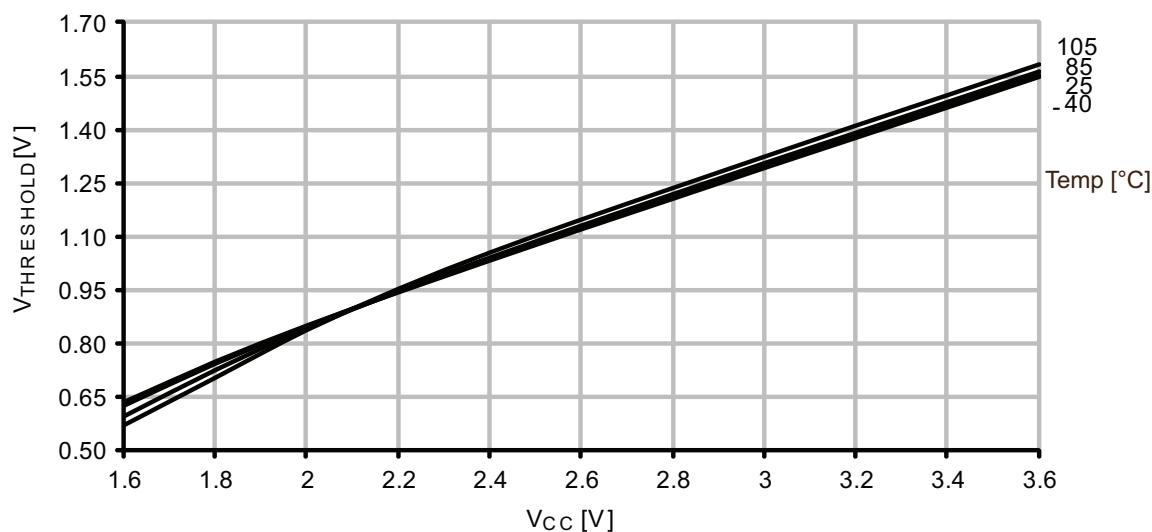
**Figure 37-87. Active mode supply current vs.  $V_{CC}$ .**

$f_{SYS} = 1\text{MHz}$  external clock.

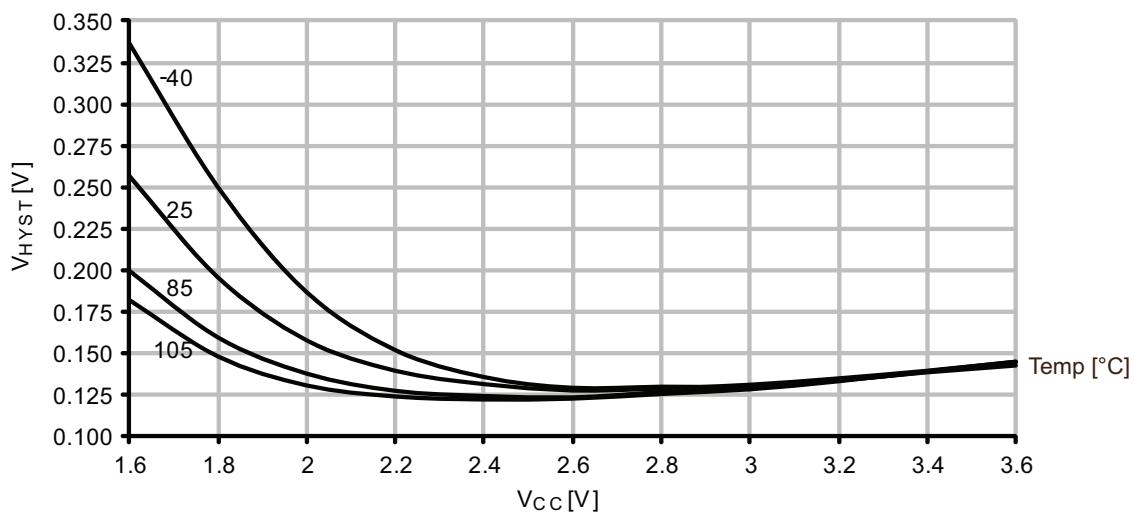


**Figure 37-116. I/O pin input threshold voltage vs.  $V_{CC}$ .**

$V_{IL}$  I/O pin read as “0”.

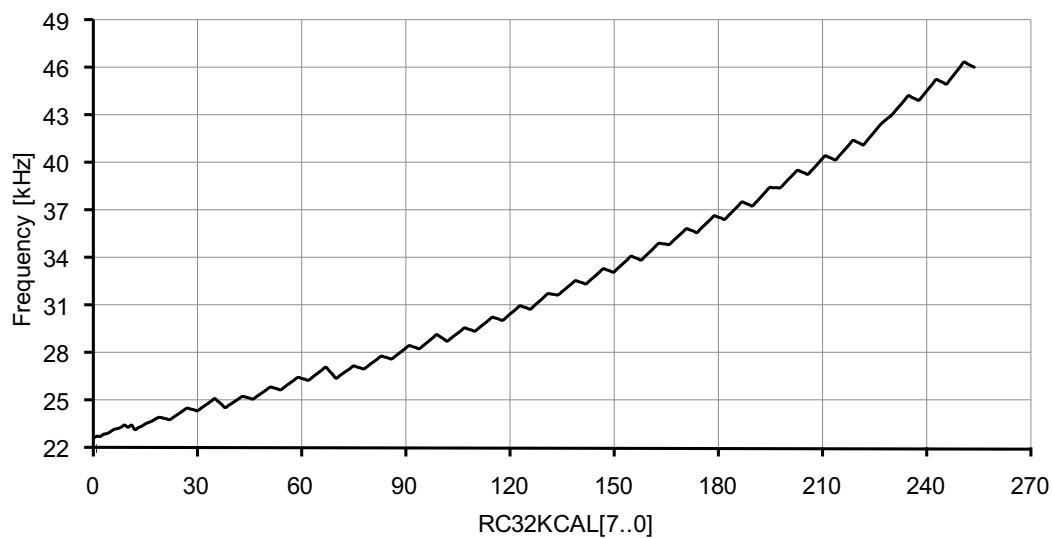


**Figure 37-117. I/O pin input hysteresis vs.  $V_{CC}$ .**



**Figure 37-153. 32.768kHz internal oscillator frequency vs. calibration value.**

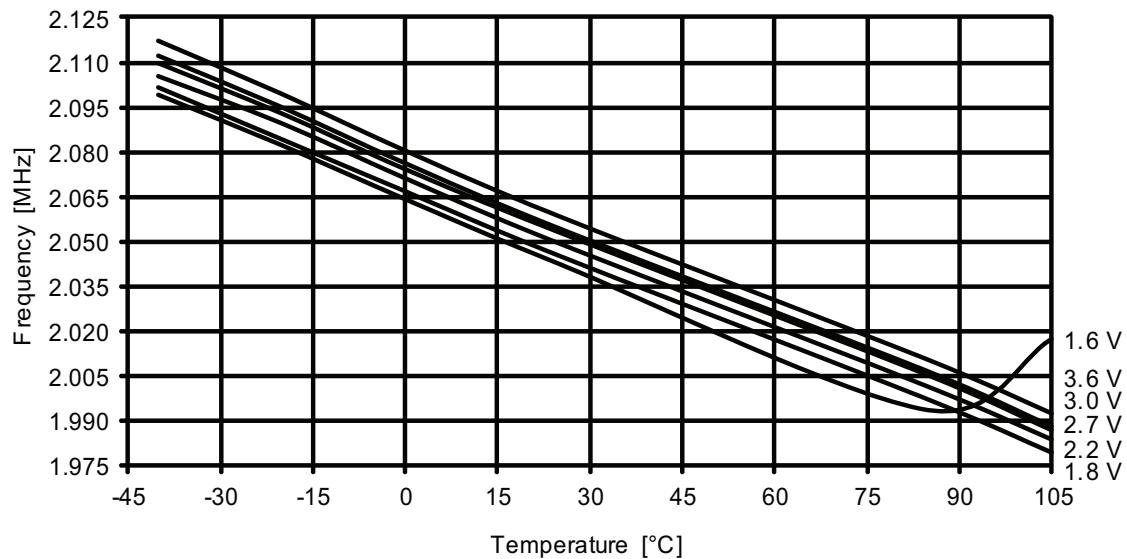
$V_{CC} = 3.0V$ ,  $T = 25^{\circ}\text{C}$ .



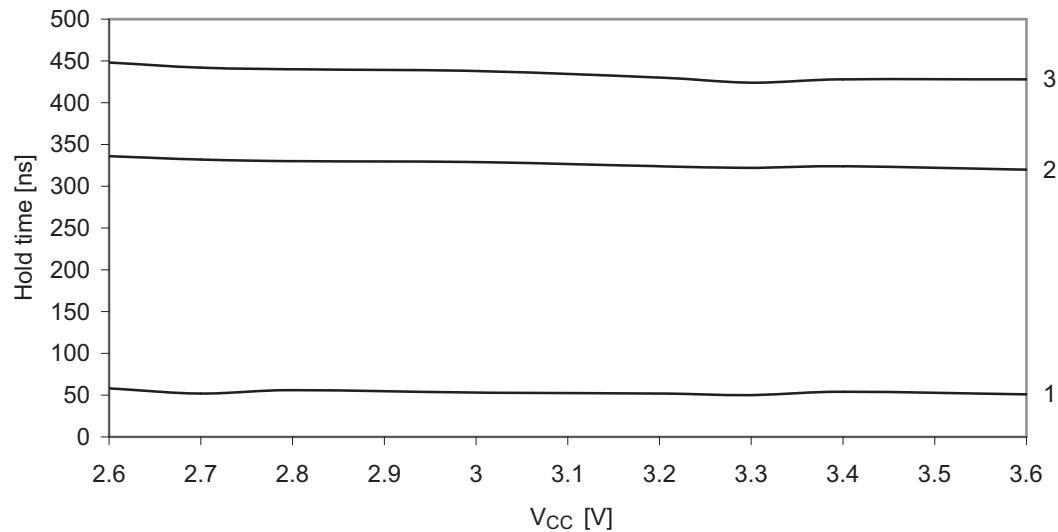
#### 37.2.10.3 2MHz Internal Oscillator

**Figure 37-154. 2MHz internal oscillator frequency vs. temperature.**

*DFLL disabled.*

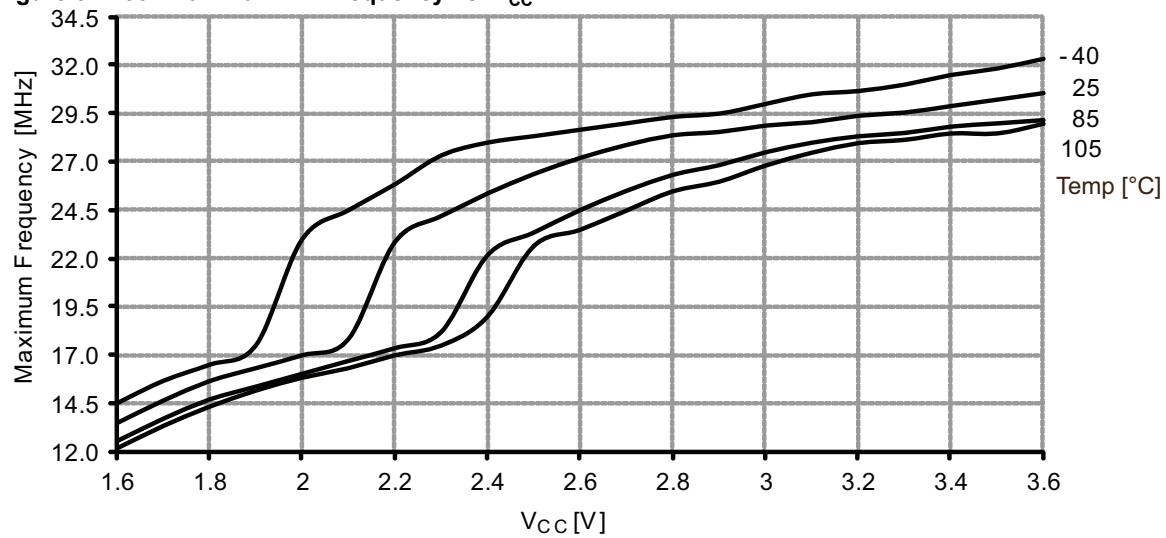


**Figure 37-165. SDA hold time vs. supply voltage.**



### 37.2.12 PDI characteristics

**Figure 37-166. Maximum PDI frequency vs. V<sub>CC</sub>.**



### 37.4.2.3 Thresholds and Hysteresis

Figure 37-280. I/O pin input threshold voltage vs.  $V_{CC}$ .

$T = 25^{\circ}C$ .

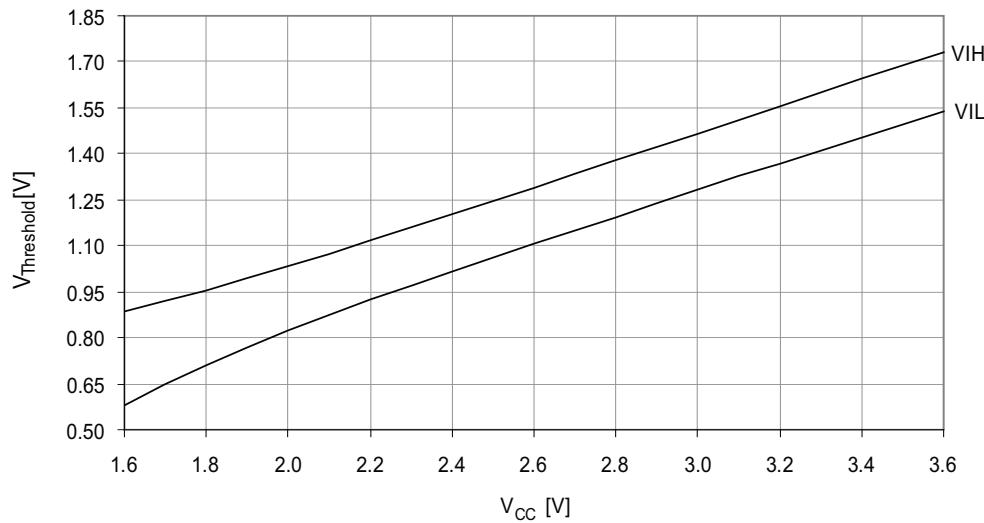
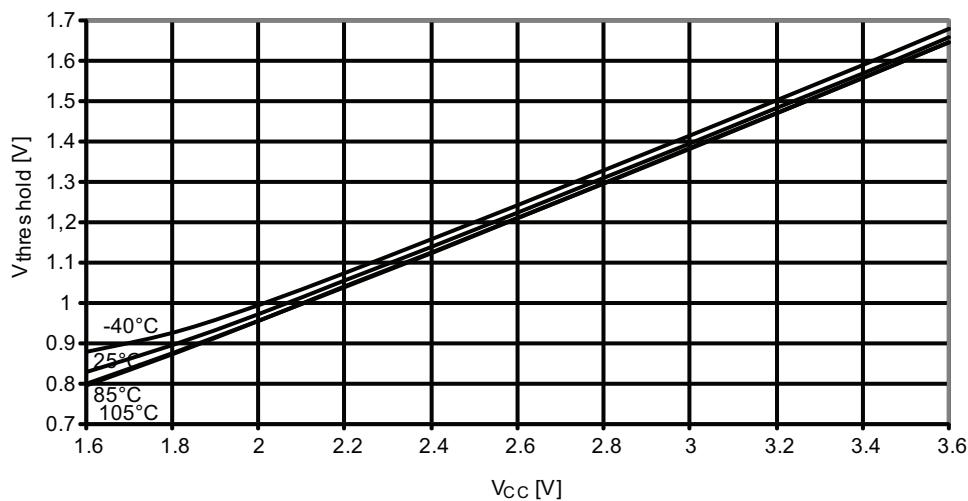


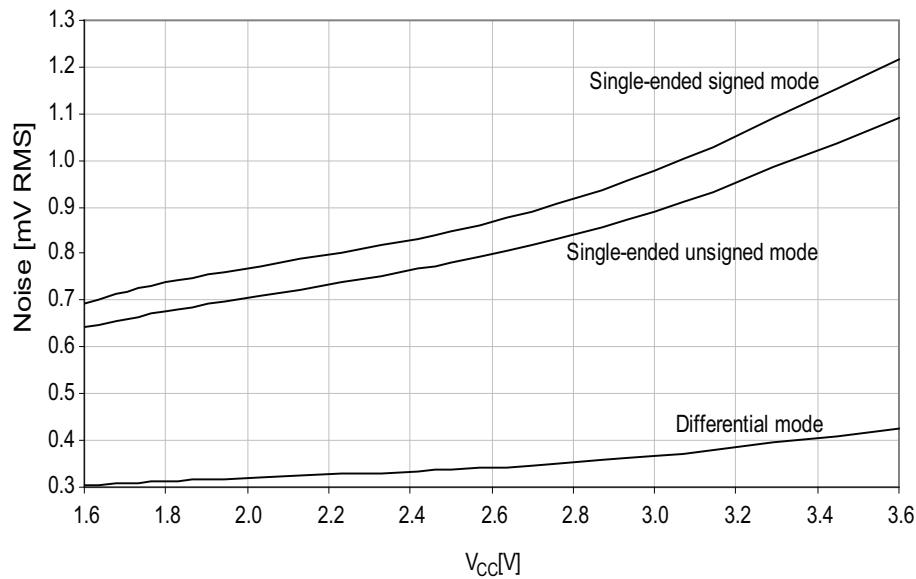
Figure 37-281. I/O pin input threshold voltage vs.  $V_{CC}$ .

$V_{IH}$  I/O pin read as “1”.



**Figure 37-296. Noise vs.  $V_{CC}$ .**

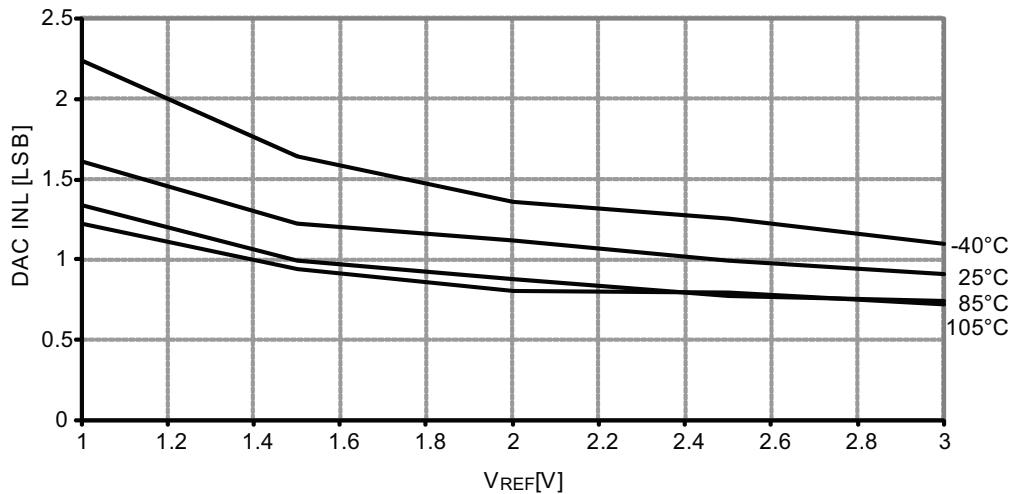
$T = 25^\circ\text{C}$ ,  $V_{REF} = \text{external } 1.0\text{V}$ , ADC sampling speed = 500ksps.



#### 37.4.4 DAC Characteristics

**Figure 37-297. DAC INL error vs.  $V_{REF}$ .**

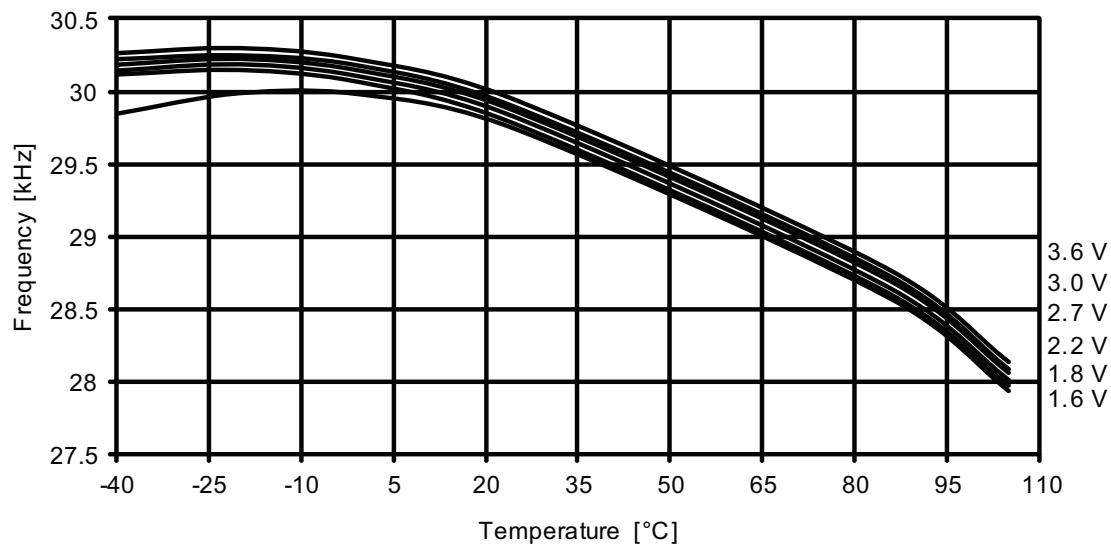
$V_{CC} = 3.6\text{V}$ .



### 37.4.10 Oscillator Characteristics

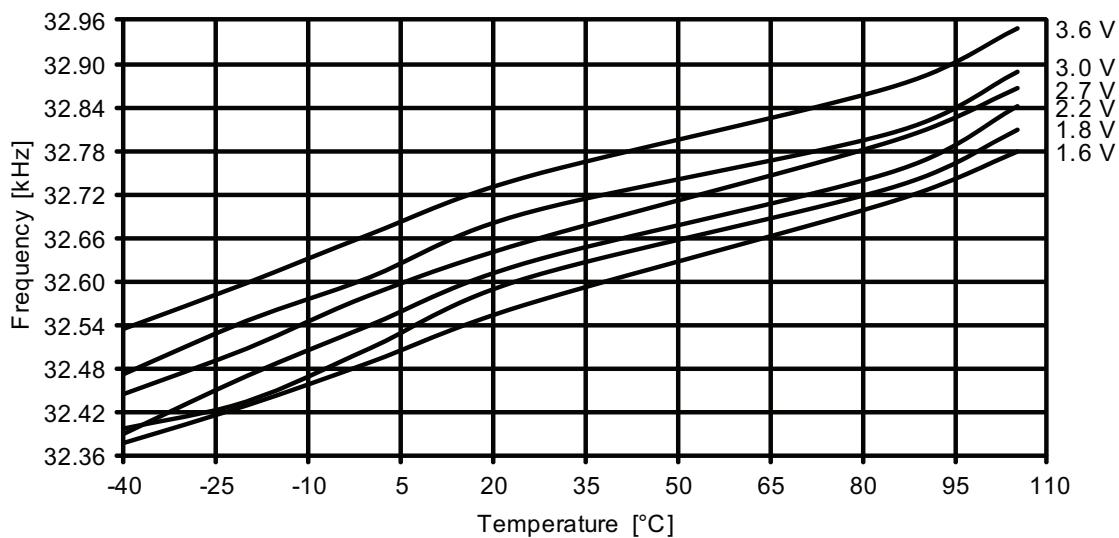
#### 37.4.10.1 Ultra Low-Power internal oscillator

Figure 37-317. Ultra Low-Power internal oscillator frequency vs. temperature.

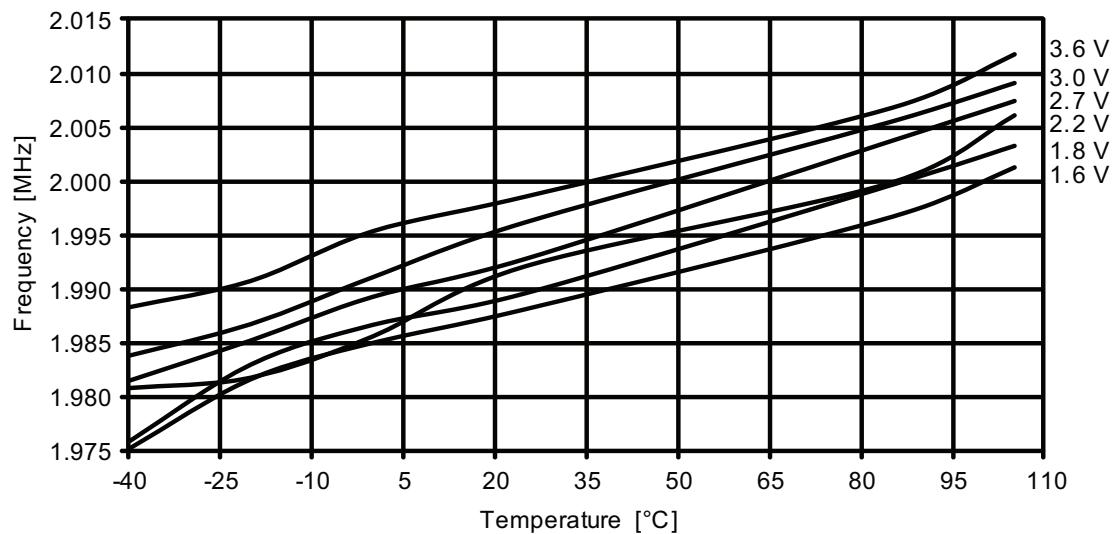


#### 37.4.10.2 32.768kHz Internal Oscillator

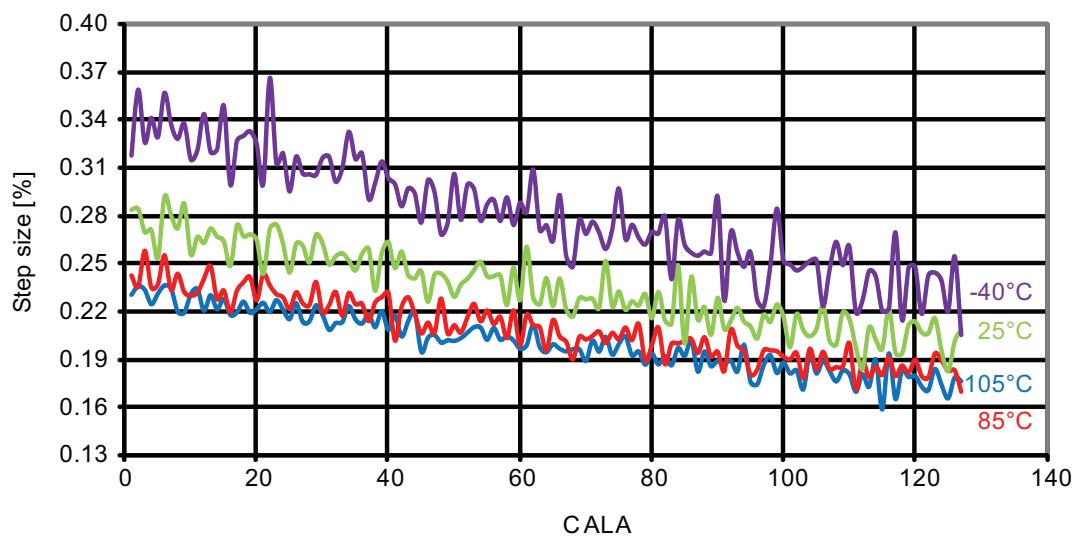
Figure 37-318. 32.768kHz internal oscillator frequency vs. temperature.



**Figure 37-321. 2MHz internal oscillator frequency vs. temperature.**  
*DFLL enabled, from the 32.768kHz internal oscillator.*

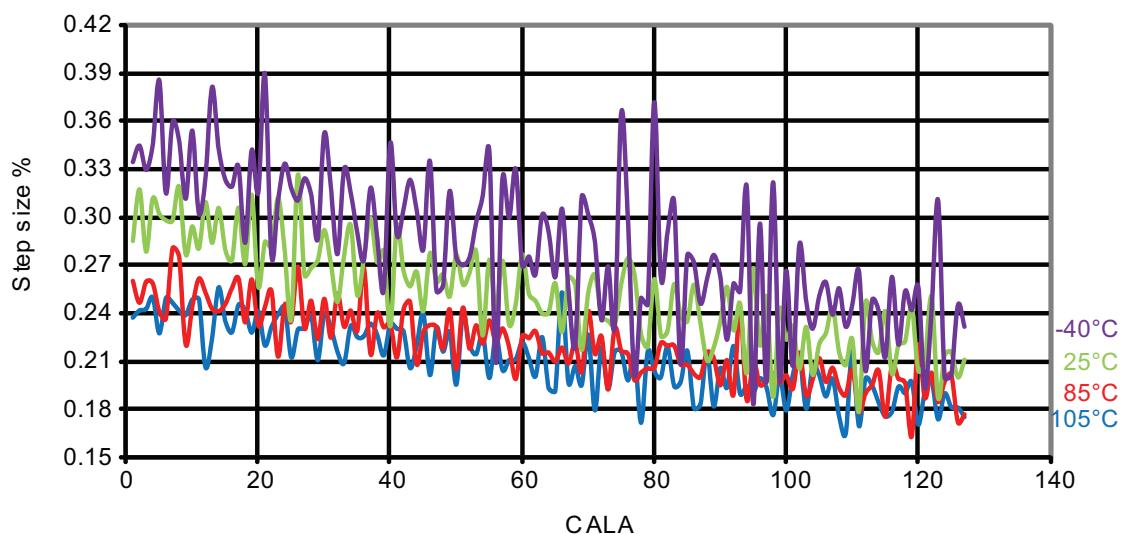


**Figure 37-322. 2MHz internal oscillator CALA calibration step size.**  
 $V_{CC} = 3V$ .



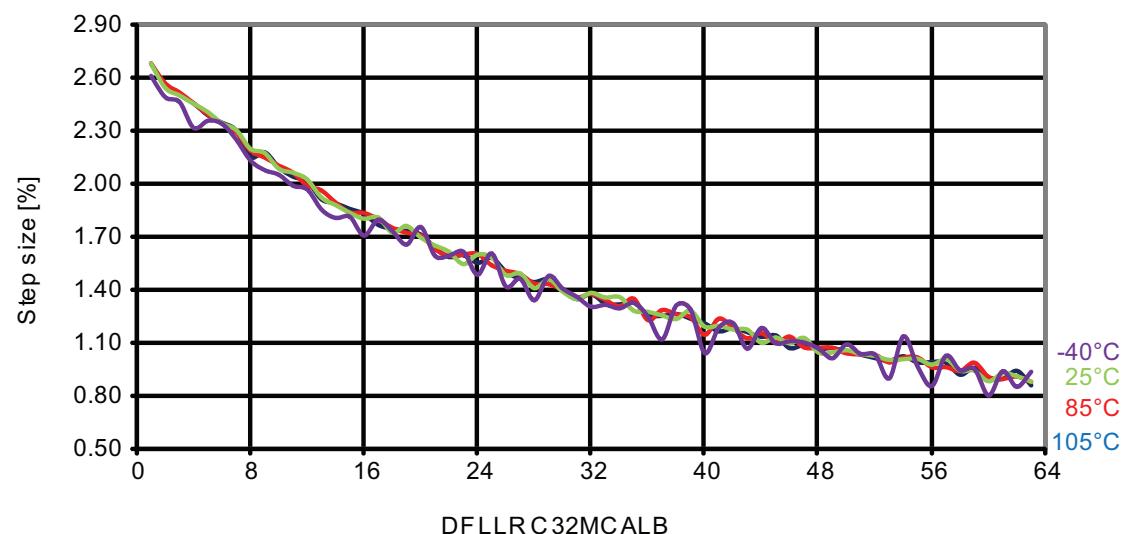
**Figure 37-325. 32MHz internal oscillator CALA calibration step size.**

$V_{CC} = 3.0V$ .



**Figure 37-326. 32MHz internal oscillator frequency vs. CALB calibration value.**

$V_{CC} = 3.0V$ .



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