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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	C166
Core Size	16-Bit
Speed	33MHz
Connectivity	CANbus, EBI/EMI, SPI, UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	111
Program Memory Size	-
Program Memory Type	ROMless
EEPROM Size	-
RAM Size	11K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 24x10b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	144-BQFP
Supplier Device Package	P-MQFP-144-8
Purchase URL	<a href="https://www.e-xfl.com/product-detail/infineon-technologies/c167csl33mcafxuma2">https://www.e-xfl.com/product-detail/infineon-technologies/c167csl33mcafxuma2</a>

**Table 2 Pin Definitions and Functions (cont'd)**

Symbol	Pin Num.	Input Outp.	Function
<b>P7</b>		IO	Port 7 is an 8-bit bidirectional I/O port. It is bit-wise programmable for input or output via direction bits. For a pin configured as input, the output driver is put into high-impedance state. Port 7 outputs can be configured as push/pull or open drain drivers. The input threshold of Port 7 is selectable (TTL or special). The following Port 7 pins also serve for alternate functions:
P7.0	19	O	POUT0 PWM Channel 0 Output
P7.1	20	O	POUT1 PWM Channel 1 Output
P7.2	21	O	POUT2 PWM Channel 2 Output
P7.3	22	O	POUT3 PWM Channel 3 Output
P7.4	23	I/O	CC28IO CAPCOM2: CC28 Capture Inp./Compare Outp.
P7.5	24	I/O	CC29IO CAPCOM2: CC29 Capture Inp./Compare Outp.
P7.6	25	I/O	CC30IO CAPCOM2: CC30 Capture Inp./Compare Outp.
P7.7	26	I/O	CC31IO CAPCOM2: CC31 Capture Inp./Compare Outp.
<b>P5</b>		I	Port 5 is a 16-bit input-only port with Schmitt-Trigger char. The pins of Port 5 also serve as analog input channels for the A/D converter, or they serve as timer inputs:
P5.0	27	I	AN0
P5.1	28	I	AN1
P5.2	29	I	AN2
P5.3	30	I	AN3
P5.4	31	I	AN4
P5.5	32	I	AN5
P5.6	33	I	AN6
P5.7	34	I	AN7
P5.8	35	I	AN8
P5.9	36	I	AN9
P5.10	39	I	AN10, T6EUD GPT2 Timer T6 Ext. Up/Down Ctrl. Inp.
P5.11	40	I	AN11, T5EUD GPT2 Timer T5 Ext. Up/Down Ctrl. Inp.
P5.12	41	I	AN12, T6IN GPT2 Timer T6 Count Inp.
P5.13	42	I	AN13, T5IN GPT2 Timer T5 Count Inp.
P5.14	43	I	AN14, T4EUD GPT1 Timer T4 Ext. Up/Down Ctrl. Inp.
P5.15	44	I	AN15, T2EUD GPT1 Timer T2 Ext. Up/Down Ctrl. Inp.

**Table 2 Pin Definitions and Functions (cont'd)**

Symbol	Pin Num.	Input Outp.	Function
<b>P4</b>		IO	Port 4 is an 8-bit bidirectional I/O port. It is bit-wise programmable for input or output via direction bits. For a pin configured as input, the output driver is put into high-impedance state. The Port 4 outputs can be configured as push/pull or open drain drivers. The input threshold of Port 4 is selectable (TTL or special). Port 4 can be used to output the segment address lines and for serial interface lines: <sup>1)</sup>
P4.0	85	O	A16 Least Significant Segment Address Line
P4.1	86	O	A17 Segment Address Line
P4.2	87	O	A18 Segment Address Line
P4.3	88	O	A19 Segment Address Line
P4.4	89	O	A20 Segment Address Line,
		I	CAN2_RxD CAN 2 Receive Data Input
P4.5	90	O	A21 Segment Address Line,
		I	CAN1_RxD CAN 1 Receive Data Input
P4.6	91	O	A22 Segment Address Line,
		O	CAN1_TxD CAN 1 Transmit Data Output,
		O	CAN2_TxD CAN 2 Transmit Data Output
P4.7	92	O	A23 Most Significant Segment Address Line,
		I	CAN1_RxD CAN 1 Receive Data Input,
		O	CAN2_TxD CAN 2 Transmit Data Output,
		I	CAN2_RxD CAN 2 Receive Data Input
$\overline{\text{RD}}$	95	O	External Memory Read Strobe. $\overline{\text{RD}}$ is activated for every external instruction or data read access.
$\overline{\text{WR}}/\overline{\text{WRL}}$	96	O	External Memory Write Strobe. In $\overline{\text{WR}}$ -mode this pin is activated for every external data write access. In $\overline{\text{WRL}}$ -mode this pin is activated for low byte data write accesses on a 16-bit bus, and for every data write access on an 8-bit bus. See WRCFG in register SYSCON for mode selection.
READY	97	I	Ready Input. When the Ready function is enabled, a high level at this pin during an external memory access will force the insertion of memory cycle time waitstates until the pin returns to a low level. An internal pullup device will hold this pin high when nothing is driving it.

## Memory Organization

The memory space of the C167CS is configured in a Von Neumann architecture which means that code memory, data memory, registers and I/O ports are organized within the same linear address space which includes 16 MBytes. The entire memory space can be accessed byte-wise or word-wise. Particular portions of the on-chip memory have additionally been made directly bit-addressable.

The C167CS incorporates 32 KBytes of on-chip mask-programmable ROM (not in the ROM-less derivative, of course) for code or constant data. The 32 KBytes of the on-chip ROM can be mapped either to segment 0 or segment 1.

3 KBytes of on-chip Internal RAM (IRAM) are provided as a storage for user defined variables, for the system stack, general purpose register banks and even for code. A register bank can consist of up to 16 word-wide (R0 to R15) and/or byte-wide (RL0, RH0, ..., RL7, RH7) so-called General Purpose Registers (GPRs).

1024 bytes ( $2 \times 512$  bytes) of the address space are reserved for the Special Function Register areas (SFR space and ESFR space). SFRs are word-wide registers which are used for controlling and monitoring functions of the different on-chip units. Unused SFR addresses are reserved for future members of the C166 Family.

8 KBytes of on-chip Extension RAM (XRAM), organized as two blocks of 2 KByte and 6 KByte, respectively, are provided to store user data, user stacks, or code. The XRAM is accessed like external memory and therefore cannot be used for the system stack or for register banks and is not bit-addressable. The XRAM permits 16-bit accesses with maximum speed.

In order to meet the needs of designs where more memory is required than is provided on chip, up to 16 MBytes of external RAM and/or ROM can be connected to the microcontroller.

The CPU has a register context consisting of up to 16 wordwide GPRs at its disposal. These 16 GPRs are physically allocated within the on-chip RAM area. A Context Pointer (CP) register determines the base address of the active register bank to be accessed by the CPU at any time. The number of register banks is only restricted by the available internal RAM space. For easy parameter passing, a register bank may overlap others.

A system stack of up to 1024 words is provided as a storage for temporary data. The system stack is allocated in the on-chip RAM area, and it is accessed by the CPU via the stack pointer (SP) register. Two separate SFRs, STKOV and STKUN, are implicitly compared against the stack pointer value upon each stack access for the detection of a stack overflow or underflow.

The high performance offered by the hardware implementation of the CPU can efficiently be utilized by a programmer via the highly efficient C167CS instruction set which includes the following instruction classes:

- Arithmetic Instructions
- Logical Instructions
- Boolean Bit Manipulation Instructions
- Compare and Loop Control Instructions
- Shift and Rotate Instructions
- Prioritize Instruction
- Data Movement Instructions
- System Stack Instructions
- Jump and Call Instructions
- Return Instructions
- System Control Instructions
- Miscellaneous Instructions

The basic instruction length is either 2 or 4 bytes. Possible operand types are bits, bytes and words. A variety of direct, indirect or immediate addressing modes are provided to specify the required operands.

## Interrupt System

With an interrupt response time within a range from just 5 to 12 CPU clocks (in case of internal program execution), the C167CS is capable of reacting very fast to the occurrence of non-deterministic events.

The architecture of the C167CS supports several mechanisms for fast and flexible response to service requests that can be generated from various sources internal or external to the microcontroller. Any of these interrupt requests can be programmed to being serviced by the Interrupt Controller or by the Peripheral Event Controller (PEC).

In contrast to a standard interrupt service where the current program execution is suspended and a branch to the interrupt vector table is performed, just one cycle is 'stolen' from the current CPU activity to perform a PEC service. A PEC service implies a single byte or word data transfer between any two memory locations with an additional increment of either the PEC source or the destination pointer. An individual PEC transfer counter is implicitly decremented for each PEC service except when performing in the continuous transfer mode. When this counter reaches zero, a standard interrupt is performed to the corresponding source related vector location. PEC services are very well suited, for example, for supporting the transmission or reception of blocks of data. The C167CS has 8 PEC channels each of which offers such fast interrupt-driven data transfer capabilities.

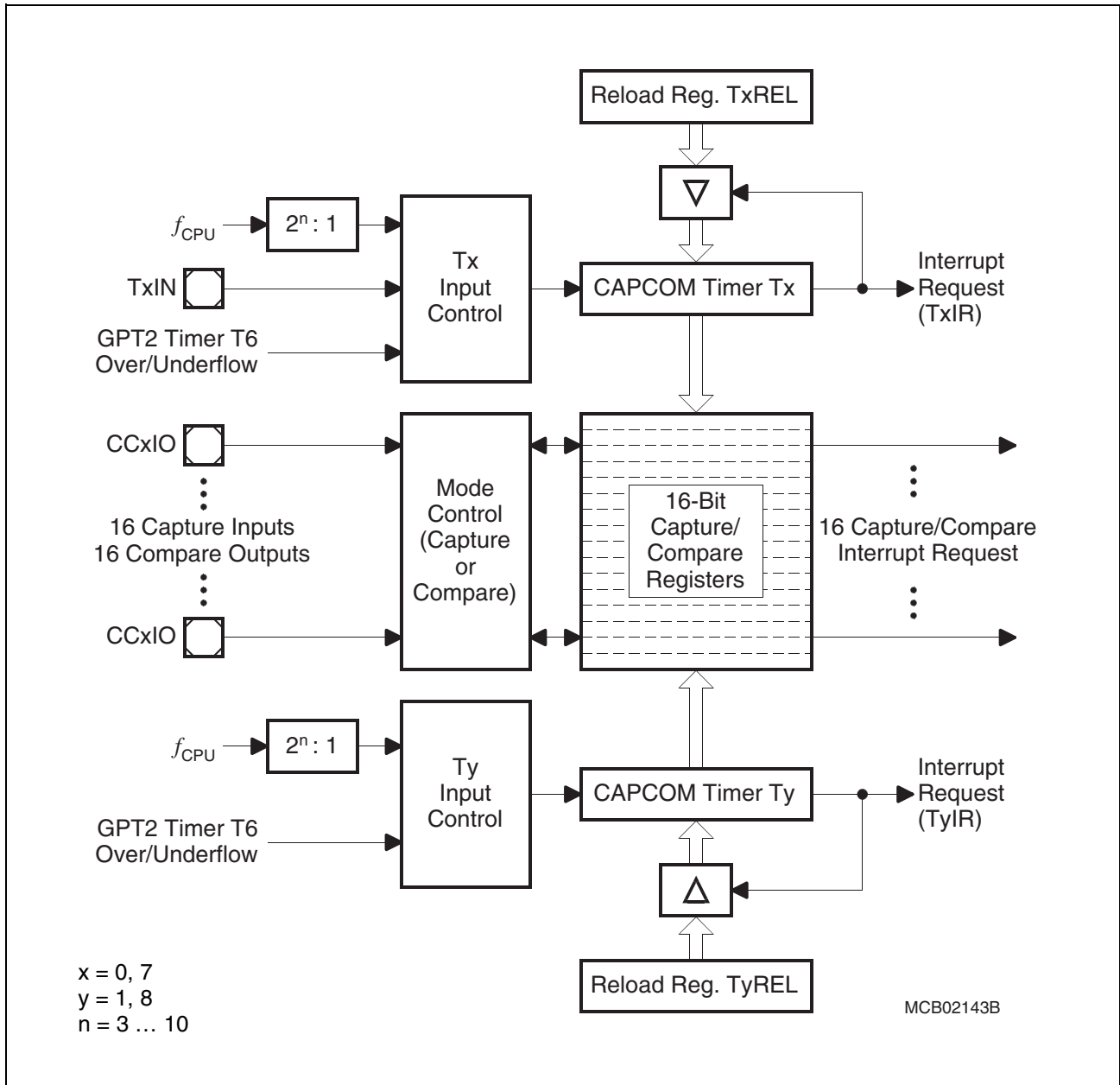
A separate control register which contains an interrupt request flag, an interrupt enable flag and an interrupt priority bitfield exists for each of the possible interrupt sources. Via its related register, each source can be programmed to one of sixteen interrupt priority levels. Once having been accepted by the CPU, an interrupt service can only be interrupted by a higher prioritized service request. For the standard interrupt processing, each of the possible interrupt sources has a dedicated vector location.

Fast external interrupt inputs are provided to service external interrupts with high precision requirements. These fast interrupt inputs feature programmable edge detection (rising edge, falling edge or both edges).

Software interrupts are supported by means of the 'TRAP' instruction in combination with an individual trap (interrupt) number.

**Table 3** shows all of the possible C167CS interrupt sources and the corresponding hardware-related interrupt flags, vectors, vector locations and trap (interrupt) numbers.

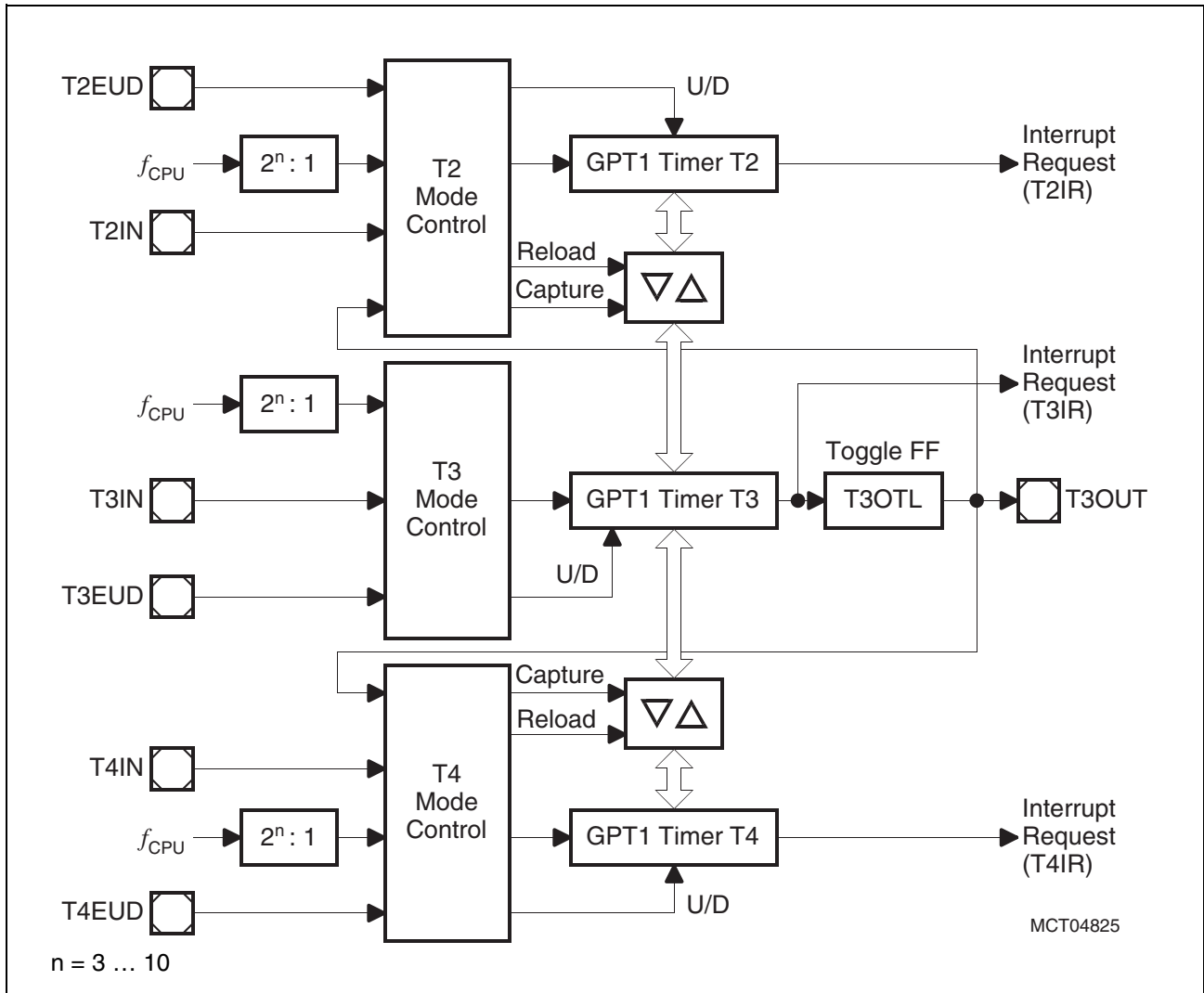
*Note: Interrupt nodes which are not used by associated peripherals, may be used to generate software controlled interrupt requests by setting the respective interrupt request bit (xIR).*



**Figure 5 CAPCOM Unit Block Diagram**

## PWM Module

The Pulse Width Modulation Module can generate up to four PWM output signals using edge-aligned or center-aligned PWM. In addition the PWM module can generate PWM burst signals and single shot outputs. The frequency range of the PWM signals covers 5 Hz to 20 MHz (referred to a CPU clock of 40 MHz), depending on the resolution of the PWM output signal. The level of the output signals is selectable and the PWM module can generate interrupt requests.



**Figure 6 Block Diagram of GPT1**

With its maximum resolution of 8 TCL, the **GPT2 module** provides precise event control and time measurement. It includes two timers (T5, T6) and a capture/reload register (CAPREL). Both timers can be clocked with an input clock which is derived from the CPU clock via a programmable prescaler or with external signals. The count direction (up/down) for each timer is programmable by software or may additionally be altered dynamically by an external signal on a port pin (TxEUD). Concatenation of the timers is supported via the output toggle latch (T6OTL) of timer T6, which changes its state on each timer overflow/underflow.

The state of this latch may be used to clock timer T5, and/or it may be output on pin T6OUT. The overflows/underflows of timer T6 can additionally be used to clock the CAPCOM timers T0 or T1, and to cause a reload from the CAPREL register. The CAPREL register may capture the contents of timer T5 based on an external signal transition on the corresponding port pin (CAPIN), and timer T5 may optionally be cleared



## Parallel Ports

The C167CS provides up to 111 I/O lines which are organized into eight input/output ports and one input port. All port lines are bit-addressable, and all input/output lines are individually (bit-wise) programmable as inputs or outputs via direction registers. The I/O ports are true bidirectional ports which are switched to high impedance state when configured as inputs. The output drivers of five I/O ports can be configured (pin by pin) for push/pull operation or open-drain operation via control registers. During the internal reset, all port pins are configured as inputs.

The input threshold of Port 2, Port 3, Port 7, and Port 8 is selectable (TTL or CMOS like), where the special CMOS like input threshold reduces noise sensitivity due to the input hysteresis. The input threshold may be selected individually for each byte of the respective ports.

All port lines have programmable alternate input or output functions associated with them. All port lines that are not used for these alternate functions may be used as general purpose IO lines.

PORT0 and PORT1 may be used as address and data lines when accessing external memory, while Port 4 outputs the additional segment address bits A23/19/17 ... A16 in systems where segmentation is enabled to access more than 64 KBytes of memory.

Port 2, Port 8 and Port 7 (and parts of PORT1) are associated with the capture inputs or compare outputs of the CAPCOM units and/or with the outputs of the PWM module.

Port 6 provides optional bus arbitration signals ( $\overline{\text{BREQ}}$ ,  $\overline{\text{HLDA}}$ ,  $\overline{\text{HOLD}}$ ) and chip select signals.

Port 3 includes alternate functions of timers, serial interfaces, the optional bus control signal  $\overline{\text{BHE/WRH}}$ , and the system clock output CLKOUT (or the programmable frequency output FOUT).

Port 5 (and parts of PORT1) is used for the analog input channels to the A/D converter or timer control signals.

The edge characteristics (transition time) and driver characteristics (output current) of the C167CS's port drivers can be selected via the Port Output Control registers (POCONx).

## Oscillator Watchdog

The Oscillator Watchdog (OWD) monitors the clock signal generated by the on-chip oscillator (either with a crystal or via external clock drive). For this operation the PLL provides a clock signal which is used to supervise transitions on the oscillator clock. This PLL clock is independent from the XTAL1 clock. When the expected oscillator clock transitions are missing the OWD activates the PLL Unlock/OWD interrupt node and supplies the CPU with the PLL clock signal. Under these circumstances the PLL will oscillate with its basic frequency.

In direct drive mode the PLL base frequency is used directly ( $f_{\text{CPU}} = 2 \dots 5 \text{ MHz}$ ).

In prescaler mode the PLL base frequency is divided by 2 ( $f_{\text{CPU}} = 1 \dots 2.5 \text{ MHz}$ ).

*Note: The CPU clock source is only switched back to the oscillator clock after a hardware reset.*

**The oscillator watchdog can be disabled** by setting bit OWDDIS in register SYSCON. In this case (OWDDIS = '1') the PLL remains idle and provides no clock signal, while the CPU clock signal is derived directly from the oscillator clock or via prescaler or SDD. Also no interrupt request will be generated in case of a missing oscillator clock.

*Note: At the end of a reset bit OWDDIS reflects the inverted level of pin  $\overline{RD}$  at that time. Thus the oscillator watchdog may also be disabled via hardware by (externally) pulling the  $\overline{RD}$  line low upon a reset, similar to the standard reset configuration via PORT0.*

## Power Management

The C167CS provides several means to control the power it consumes either at a given time or averaged over a certain timespan. Three mechanisms can be used (partly in parallel):

- **Power Saving Modes** switch the C167CS into a special operating mode (control via instructions).  
Idle Mode stops the CPU while the peripherals can continue to operate.  
Sleep Mode and Power Down Mode stop all clock signals and all operation (RTC may optionally continue running). Sleep Mode can be terminated by external interrupt signals.
- **Clock Generation Management** controls the distribution and the frequency of internal and external clock signals (control via register SYSCON2).  
Slow Down Mode lets the C167CS run at a CPU clock frequency of  $f_{OSC}/1 \dots 32$  (half for prescaler operation) which drastically reduces the consumed power. The PLL can be optionally disabled while operating in Slow Down Mode.  
External circuitry can be controlled via the programmable frequency output FOUT.
- **Peripheral Management** permits temporary disabling of peripheral modules (control via register SYSCON3).  
Each peripheral can separately be disabled/enabled. A group control option disables a major part of the peripheral set by setting one single bit.

The on-chip RTC supports intermittent operation of the C167CS by generating cyclic wakeup signals. This offers full performance to quickly react on action requests while the intermittent sleep phases greatly reduce the average power consumption of the system.

## Special Function Registers Overview

**Table 7** lists all SFRs which are implemented in the C167CS in alphabetical order.

**Bit-addressable** SFRs are marked with the letter “b” in column “Name”. SFRs within the **Extended SFR-Space** (ESFRs) are marked with the letter “E” in column “Physical Address”. Registers within on-chip X-peripherals are marked with the letter “X” in column “Physical Address”.

An SFR can be specified via its individual mnemonic name. Depending on the selected addressing mode, an SFR can be accessed via its physical address (using the Data Page Pointers), or via its short 8-bit address (without using the Data Page Pointers).

**Table 7 C167CS Registers, Ordered by Name**

Name	Physical Address	8-Bit Addr.	Description	Reset Value
<b>ADCIC</b> b	FF98 <sub>H</sub>	CC <sub>H</sub>	A/D Converter End of Conversion Interrupt Control Register	0000 <sub>H</sub>
<b>ADCON</b> b	FFA0 <sub>H</sub>	D0 <sub>H</sub>	A/D Converter Control Register	0000 <sub>H</sub>
<b>ADDAT</b>	FEA0 <sub>H</sub>	50 <sub>H</sub>	A/D Converter Result Register	0000 <sub>H</sub>
<b>ADDAT2</b>	F0A0 <sub>H</sub> E	50 <sub>H</sub>	A/D Converter 2 Result Register	0000 <sub>H</sub>
<b>ADDRSEL1</b>	FE18 <sub>H</sub>	0C <sub>H</sub>	Address Select Register 1	0000 <sub>H</sub>
<b>ADDRSEL2</b>	FE1A <sub>H</sub>	0D <sub>H</sub>	Address Select Register 2	0000 <sub>H</sub>
<b>ADDRSEL3</b>	FE1C <sub>H</sub>	0E <sub>H</sub>	Address Select Register 3	0000 <sub>H</sub>
<b>ADDRSEL4</b>	FE1E <sub>H</sub>	0F <sub>H</sub>	Address Select Register 4	0000 <sub>H</sub>
<b>ADEIC</b> b	FF9A <sub>H</sub>	CD <sub>H</sub>	A/D Converter Overrun Error Interrupt Control Register	0000 <sub>H</sub>
<b>BUSCON0</b> b	FF0C <sub>H</sub>	86 <sub>H</sub>	Bus Configuration Register 0	0XX0 <sub>H</sub>
<b>BUSCON1</b> b	FF14 <sub>H</sub>	8A <sub>H</sub>	Bus Configuration Register 1	0000 <sub>H</sub>
<b>BUSCON2</b> b	FF16 <sub>H</sub>	8B <sub>H</sub>	Bus Configuration Register 2	0000 <sub>H</sub>
<b>BUSCON3</b> b	FF18 <sub>H</sub>	8C <sub>H</sub>	Bus Configuration Register 3	0000 <sub>H</sub>
<b>BUSCON4</b> b	FF1A <sub>H</sub>	8D <sub>H</sub>	Bus Configuration Register 4	0000 <sub>H</sub>
<b>C1BTR</b>	EF04 <sub>H</sub> X	---	CAN1 Bit Timing Register	UUUU <sub>H</sub>
<b>C1CSR</b>	EF00 <sub>H</sub> X	---	CAN1 Control/Status Register	XX01 <sub>H</sub>
<b>C1GMS</b>	EF06 <sub>H</sub> X	---	CAN1 Global Mask Short	UFUU <sub>H</sub>
<b>C1PCIR</b>	EF02 <sub>H</sub> X	---	CAN1 Port Control/Interrupt Register	XXXX <sub>H</sub>
<b>C1LGML</b>	EF0A <sub>H</sub> X	---	CAN1 Lower Global Mask Long	UUUU <sub>H</sub>
<b>C1MLM</b>	EF0E <sub>H</sub> X	---	CAN1 Lower Mask of Last Message	UUUU <sub>H</sub>

**Table 7 C167CS Registers, Ordered by Name (cont'd)**

Name		Physical Address	8-Bit Addr.	Description	Reset Value
<b>ONES</b>	<b>b</b>	FF1E <sub>H</sub>	8F <sub>H</sub>	Constant Value 1's Register (read only)	FFFF <sub>H</sub>
<b>P0H</b>	<b>b</b>	FF02 <sub>H</sub>	81 <sub>H</sub>	Port 0 High Reg. (Upper half of PORT0)	00 <sub>H</sub>
<b>P0L</b>	<b>b</b>	FF00 <sub>H</sub>	80 <sub>H</sub>	Port 0 Low Reg. (Lower half of PORT0)	00 <sub>H</sub>
<b>P1DIDIS</b>		FEA4 <sub>H</sub>	52 <sub>H</sub>	Port 1 Digital Input Disable Register	0000 <sub>H</sub>
<b>P1H</b>	<b>b</b>	FF06 <sub>H</sub>	83 <sub>H</sub>	Port 1 High Reg. (Upper half of PORT1)	00 <sub>H</sub>
<b>P1L</b>	<b>b</b>	FF04 <sub>H</sub>	82 <sub>H</sub>	Port 1 Low Reg. (Lower half of PORT1)	00 <sub>H</sub>
<b>P2</b>	<b>b</b>	FFC0 <sub>H</sub>	E0 <sub>H</sub>	Port 2 Register	0000 <sub>H</sub>
<b>P3</b>	<b>b</b>	FFC4 <sub>H</sub>	E2 <sub>H</sub>	Port 3 Register	0000 <sub>H</sub>
<b>P4</b>	<b>b</b>	FFC8 <sub>H</sub>	E4 <sub>H</sub>	Port 4 Register (8 bits)	00 <sub>H</sub>
<b>P5</b>	<b>b</b>	FFA2 <sub>H</sub>	D1 <sub>H</sub>	Port 5 Register (read only)	XXXX <sub>H</sub>
<b>P5DIDIS</b>	<b>b</b>	FFA4 <sub>H</sub>	D2 <sub>H</sub>	Port 5 Digital Input Disable Register	0000 <sub>H</sub>
<b>P6</b>	<b>b</b>	FFCC <sub>H</sub>	E6 <sub>H</sub>	Port 6 Register (8 bits)	00 <sub>H</sub>
<b>P7</b>	<b>b</b>	FFD0 <sub>H</sub>	E8 <sub>H</sub>	Port 7 Register (8 bits)	00 <sub>H</sub>
<b>P8</b>	<b>b</b>	FFD4 <sub>H</sub>	EA <sub>H</sub>	Port 8 Register (8 bits)	00 <sub>H</sub>
<b>PECC0</b>		FEC0 <sub>H</sub>	60 <sub>H</sub>	PEC Channel 0 Control Register	0000 <sub>H</sub>
<b>PECC1</b>		FEC2 <sub>H</sub>	61 <sub>H</sub>	PEC Channel 1 Control Register	0000 <sub>H</sub>
<b>PECC2</b>		FEC4 <sub>H</sub>	62 <sub>H</sub>	PEC Channel 2 Control Register	0000 <sub>H</sub>
<b>PECC3</b>		FEC6 <sub>H</sub>	63 <sub>H</sub>	PEC Channel 3 Control Register	0000 <sub>H</sub>
<b>PECC4</b>		FEC8 <sub>H</sub>	64 <sub>H</sub>	PEC Channel 4 Control Register	0000 <sub>H</sub>
<b>PECC5</b>		FECA <sub>H</sub>	65 <sub>H</sub>	PEC Channel 5 Control Register	0000 <sub>H</sub>
<b>PECC6</b>		FECC <sub>H</sub>	66 <sub>H</sub>	PEC Channel 6 Control Register	0000 <sub>H</sub>
<b>PECC7</b>		FECE <sub>H</sub>	67 <sub>H</sub>	PEC Channel 7 Control Register	0000 <sub>H</sub>
<b>PICON</b>	<b>b</b>	F1C4 <sub>H</sub>	E2 <sub>H</sub>	Port Input Threshold Control Register	0000 <sub>H</sub>
<b>POCON0H</b>		F082 <sub>H</sub>	41 <sub>H</sub>	Port P0H Output Control Register	0000 <sub>H</sub>
<b>POCON0L</b>		F080 <sub>H</sub>	40 <sub>H</sub>	Port P0L Output Control Register	0000 <sub>H</sub>
<b>POCON1H</b>		F086 <sub>H</sub>	43 <sub>H</sub>	Port P1H Output Control Register	0000 <sub>H</sub>
<b>POCON1L</b>		F084 <sub>H</sub>	42 <sub>H</sub>	Port P1L Output Control Register	0000 <sub>H</sub>
<b>POCON2</b>		F088 <sub>H</sub>	44 <sub>H</sub>	Port P2 Output Control Register	0000 <sub>H</sub>
<b>POCON20</b>		F0AA <sub>H</sub>	55 <sub>H</sub>	Dedicated Pin Output Control Register	0000 <sub>H</sub>
<b>POCON3</b>		F08A <sub>H</sub>	45 <sub>H</sub>	Port P3 Output Control Register	0000 <sub>H</sub>

**Table 7 C167CS Registers, Ordered by Name (cont'd)**

Name	Physical Address	8-Bit Addr.	Description	Reset Value
<b>S0RBUF</b>	FEB2 <sub>H</sub>	59 <sub>H</sub>	Serial Channel 0 Receive Buffer Reg. (read only)	XX <sub>H</sub>
<b>S0RIC</b> <b>b</b>	FF6E <sub>H</sub>	B7 <sub>H</sub>	Serial Channel 0 Receive Interrupt Control Register	0000 <sub>H</sub>
<b>S0TBIC</b> <b>b</b>	F19C <sub>H</sub> <b>E</b>	CE <sub>H</sub>	Serial Channel 0 Transmit Buffer Interrupt Control Register	0000 <sub>H</sub>
<b>S0TBUF</b>	FEB0 <sub>H</sub>	58 <sub>H</sub>	Serial Channel 0 Transmit Buffer Register (write only)	00 <sub>H</sub>
<b>S0TIC</b> <b>b</b>	FF6C <sub>H</sub>	B6 <sub>H</sub>	Serial Channel 0 Transmit Interrupt Control Register	0000 <sub>H</sub>
<b>SP</b>	FE12 <sub>H</sub>	09 <sub>H</sub>	CPU System Stack Pointer Register	FC00 <sub>H</sub>
<b>SSCBR</b>	F0B4 <sub>H</sub> <b>E</b>	5A <sub>H</sub>	SSC Baudrate Register	0000 <sub>H</sub>
<b>SSCCON</b> <b>b</b>	FFB2 <sub>H</sub>	D9 <sub>H</sub>	SSC Control Register	0000 <sub>H</sub>
<b>SSCEIC</b> <b>b</b>	FF76 <sub>H</sub>	BB <sub>H</sub>	SSC Error Interrupt Control Register	0000 <sub>H</sub>
<b>SSCRB</b>	F0B2 <sub>H</sub> <b>E</b>	59 <sub>H</sub>	SSC Receive Buffer	XXXX <sub>H</sub>
<b>SSCRIC</b> <b>b</b>	FF74 <sub>H</sub>	BA <sub>H</sub>	SSC Receive Interrupt Control Register	0000 <sub>H</sub>
<b>SSCTB</b>	F0B0 <sub>H</sub> <b>E</b>	58 <sub>H</sub>	SSC Transmit Buffer	0000 <sub>H</sub>
<b>SSCTIC</b> <b>b</b>	FF72 <sub>H</sub>	B9 <sub>H</sub>	SSC Transmit Interrupt Control Register	0000 <sub>H</sub>
<b>STKOV</b>	FE14 <sub>H</sub>	0A <sub>H</sub>	CPU Stack Overflow Pointer Register	FA00 <sub>H</sub>
<b>STKUN</b>	FE16 <sub>H</sub>	0B <sub>H</sub>	CPU Stack Underflow Pointer Register	FC00 <sub>H</sub>
<b>SYSCON</b> <b>b</b>	FF12 <sub>H</sub>	89 <sub>H</sub>	CPU System Configuration Register	<sup>1)</sup> 0XX0 <sub>H</sub>
<b>SYSCON1</b> <b>b</b>	F1DC <sub>H</sub> <b>E</b>	EE <sub>H</sub>	CPU System Configuration Register 1	0000 <sub>H</sub>
<b>SYSCON2</b> <b>b</b>	F1D0 <sub>H</sub> <b>E</b>	E8 <sub>H</sub>	CPU System Configuration Register 2	0000 <sub>H</sub>
<b>SYSCON3</b> <b>b</b>	F1D4 <sub>H</sub> <b>E</b>	EA <sub>H</sub>	CPU System Configuration Register 3	0000 <sub>H</sub>
<b>T0</b>	FE50 <sub>H</sub>	28 <sub>H</sub>	CAPCOM Timer 0 Register	0000 <sub>H</sub>
<b>T01CON</b> <b>b</b>	FF50 <sub>H</sub>	A8 <sub>H</sub>	CAPCOM Timer 0 and Timer 1 Ctrl. Reg.	0000 <sub>H</sub>
<b>T0IC</b> <b>b</b>	FF9C <sub>H</sub>	CE <sub>H</sub>	CAPCOM Timer 0 Interrupt Ctrl. Reg.	0000 <sub>H</sub>
<b>T0REL</b>	FE54 <sub>H</sub>	2A <sub>H</sub>	CAPCOM Timer 0 Reload Register	0000 <sub>H</sub>
<b>T1</b>	FE52 <sub>H</sub>	29 <sub>H</sub>	CAPCOM Timer 1 Register	0000 <sub>H</sub>
<b>T1IC</b> <b>b</b>	FF9E <sub>H</sub>	CF <sub>H</sub>	CAPCOM Timer 1 Interrupt Ctrl. Reg.	0000 <sub>H</sub>
<b>T1REL</b>	FE56 <sub>H</sub>	2B <sub>H</sub>	CAPCOM Timer 1 Reload Register	0000 <sub>H</sub>

## Operating Conditions

The following operating conditions must not be exceeded in order to ensure correct operation of the C167CS. All parameters specified in the following sections refer to these operating conditions, unless otherwise noticed.

**Table 9 Operating Condition Parameters**

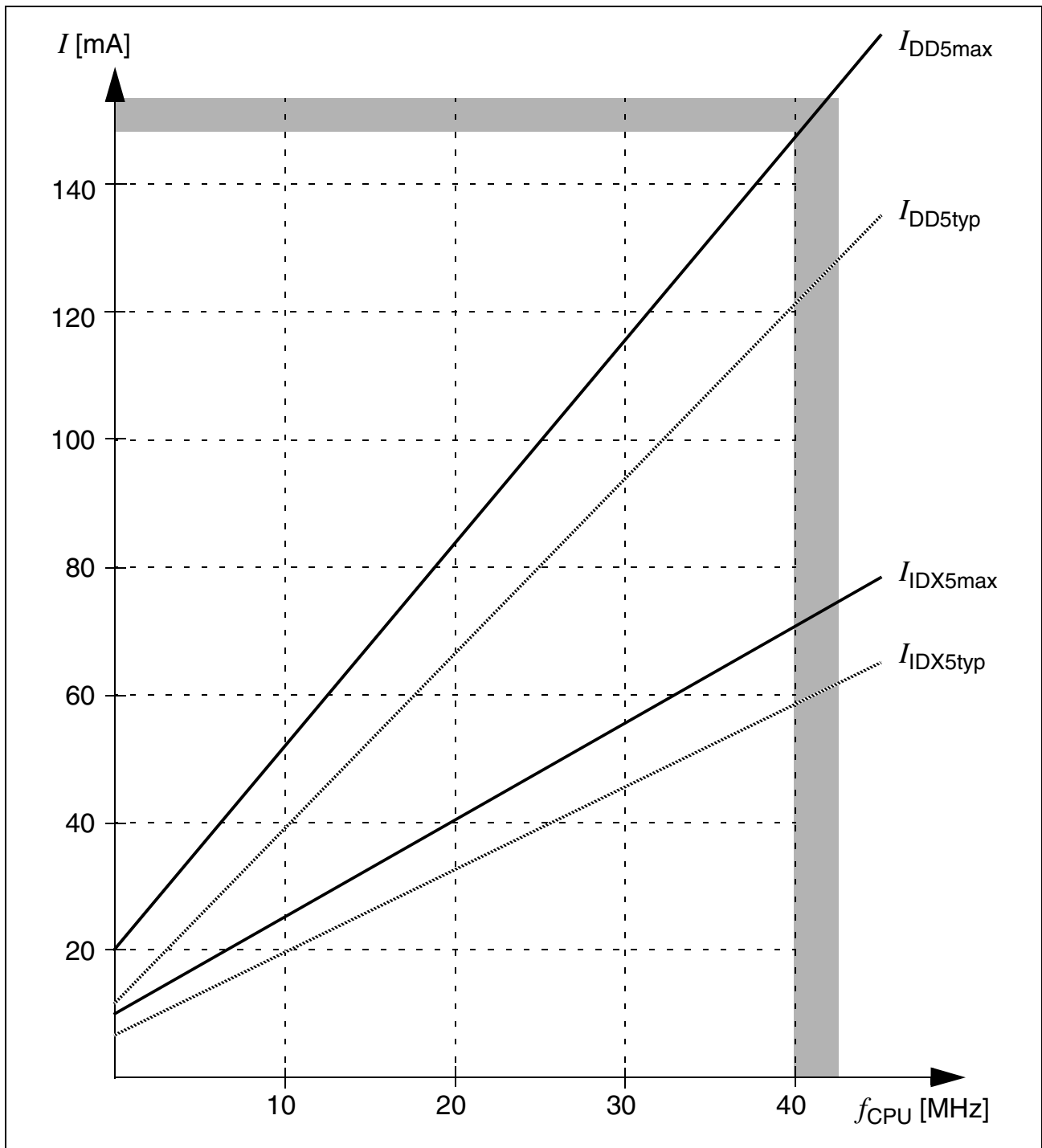
Parameter	Symbol	Limit Values		Unit	Notes
		min.	max.		
Digital supply voltage	$V_{DD}$	4.5	5.5	V	Active mode, $f_{CPUmax} = 40 \text{ MHz}$
		2.5 <sup>1)</sup>	5.5	V	PowerDown mode
Digital ground voltage	$V_{SS}$	0		V	Reference voltage
Overload current	$I_{OV}$	–	$\pm 5$	mA	Per pin <sup>2)3)</sup>
Absolute sum of overload currents	$\Sigma  I_{OV} $	–	50	mA	<sup>3)</sup>
External Load Capacitance	$C_L$	–	50	pF	Pin drivers in <b>fast edge</b> mode <sup>4)</sup>
Ambient temperature	$T_A$	0	70	°C	SAB-C167CS ...
		-40	85	°C	SAF-C167CS ...
		-40	125	°C	SAK-C167CS ...

<sup>1)</sup> Output voltages and output currents will be reduced when  $V_{DD}$  leaves the range defined for active mode.

<sup>2)</sup> Overload conditions occur if the standard operating conditions are exceeded, i.e. the voltage on any pin exceeds the specified range (i.e.  $V_{OV} > V_{DD} + 0.5 \text{ V}$  or  $V_{OV} < V_{SS} - 0.5 \text{ V}$ ). The absolute sum of input overload currents on all pins may not exceed **50 mA**. The supply voltage must remain within the specified limits. Proper operation is not guaranteed if overload conditions occur on functional pins line XTAL1,  $\overline{RD}$ ,  $\overline{WR}$ , etc.

<sup>3)</sup> Not 100% tested, guaranteed by design and characterization.

<sup>4)</sup> The timing is valid for pin drivers in high current or dynamic current mode. The reduced static output current in dynamic current mode must be respected when designing the system.



**Figure 10** Supply/Idle Current as a Function of Operating Frequency



## AC Characteristics

### External Clock Drive XTAL1

(Operating Conditions apply)

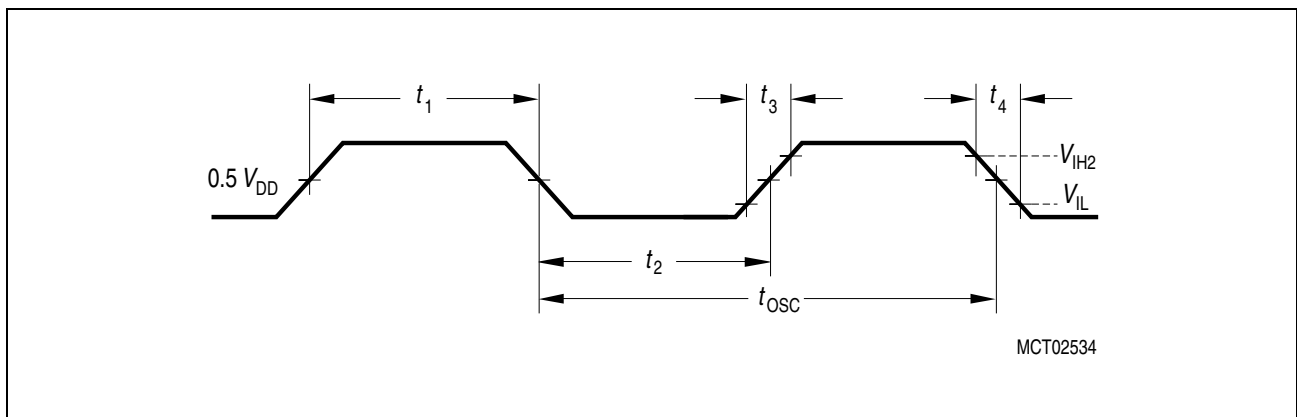
**Table 12 External Clock Drive Characteristics**

Parameter	Symbol		Direct Drive 1:1		Prescaler 2:1		PLL 1:N		Unit
			min.	max.	min.	max.	min.	max.	
Oscillator period	$t_{OSC}$	SR	25	—	20	—	37 <sup>1)</sup>	500 <sup>1)</sup>	ns
High time <sup>2)</sup>	$t_1$	SR	12 <sup>3)</sup>	—	5	—	10	—	ns
Low time <sup>2)</sup>	$t_2$	SR	12 <sup>3)</sup>	—	5	—	10	—	ns
Rise time <sup>2)</sup>	$t_3$	SR	—	8	—	5	—	10	ns
Fall time <sup>2)</sup>	$t_4$	SR	—	8	—	5	—	10	ns

<sup>1)</sup> The minimum and maximum oscillator periods for PLL operation depend on the selected CPU clock generation mode. Please see respective table above.

<sup>2)</sup> The clock input signal must reach the defined levels  $V_{IL2}$  and  $V_{IH2}$ .

<sup>3)</sup> The minimum high and low time refers to a duty cycle of 50%. The maximum operating frequency ( $f_{CPU}$ ) in direct drive mode depends on the duty cycle of the clock input signal.



**Figure 13 External Clock Drive XTAL1**

*Note: If the on-chip oscillator is used together with a crystal, the oscillator frequency is limited to a range of 4 MHz to 40 MHz.*

*It is strongly recommended to measure the oscillation allowance (or margin) in the final target system (layout) to determine the optimum parameters for the oscillator operation. Please refer to the limits specified by the crystal supplier.*

*When driven by an external clock signal it will accept the specified frequency range. Operation at lower input frequencies is possible but is guaranteed by design only (not 100% tested).*

- 5) As the default basic clock after reset is  $f_{BC} = f_{CPU} / 4$  the ADC's prescaler (ADCTC) must be programmed to a valid factor as early as possible. A timeframe of approx. 6000 CPU clock cycles is sufficient to ensure a proper reset calibration. This corresponds to minimum 300 instructions (worst case: external MUX bus with maximum waitstates). This is **required for  $f_{CPU} > 33$  MHz** and is recommended for  $f_{CPU} > 25$  MHz. During the reset calibration conversions can be executed (with the current accuracy). The time required for these conversions is added to the total reset calibration time.
- 6) During the conversion the ADC's capacitance must be repeatedly charged or discharged. The internal resistance of the reference voltage source must allow the capacitance to reach its respective voltage level within each conversion step. The maximum internal resistance results from the programmed conversion timing.
- 7) Not 100% tested, guaranteed by design and characterization.
- 8) During the sample time the input capacitance  $C_{AIN}$  can be charged/discharged by the external source. The internal resistance of the analog source must allow the capacitance to reach its final voltage level within  $t_S$ . After the end of the sample time  $t_S$ , changes of the analog input voltage have no effect on the conversion result. Values for the sample time  $t_S$  depend on programming and can be taken from [Table 14](#).

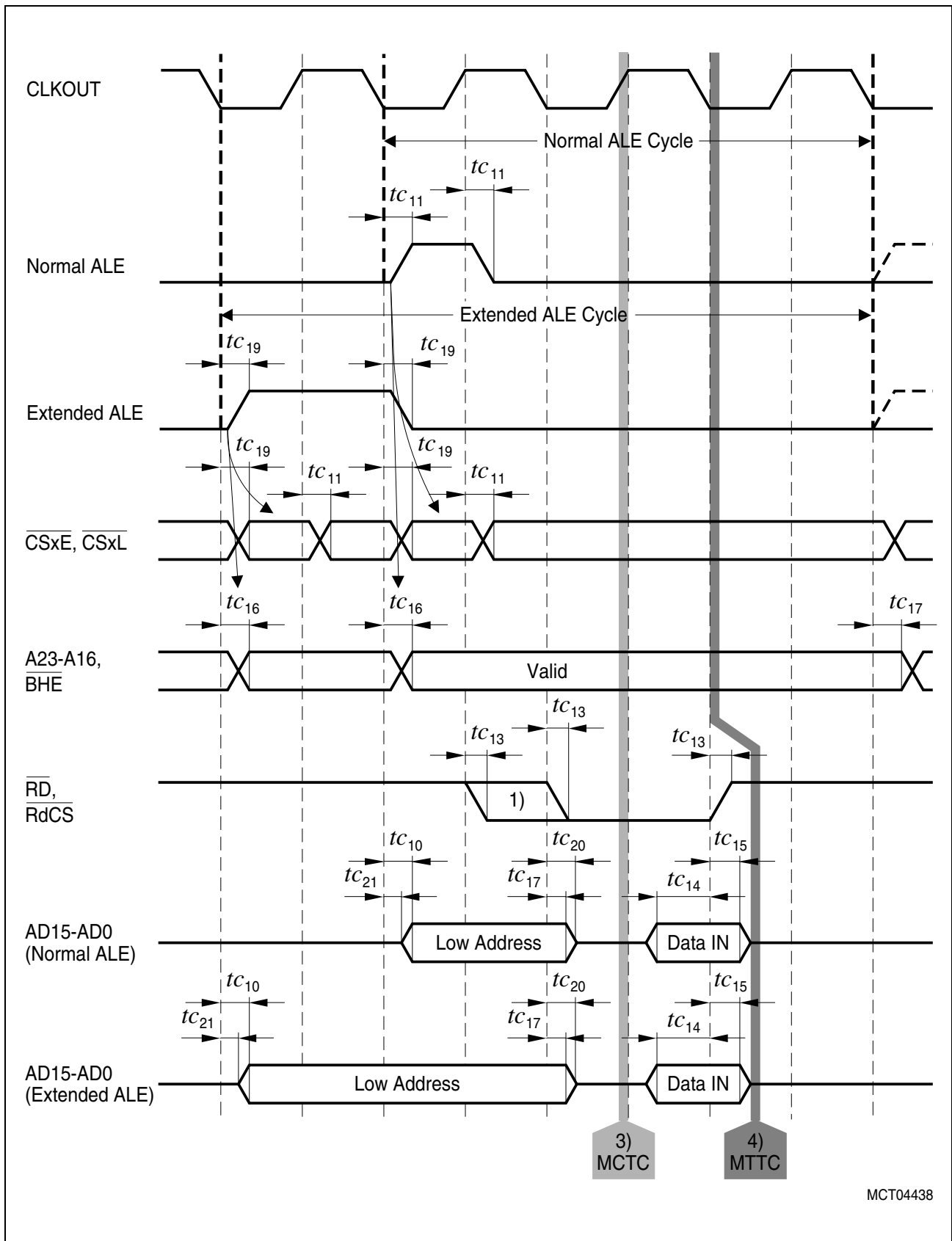
Sample time and conversion time of the C167CS's A/D Converter are programmable. [Table 14](#) should be used to calculate the above timings. The limit values for  $f_{BC}$  must not be exceeded when selecting ADCTC.

**Table 14 A/D Converter Computation Table**

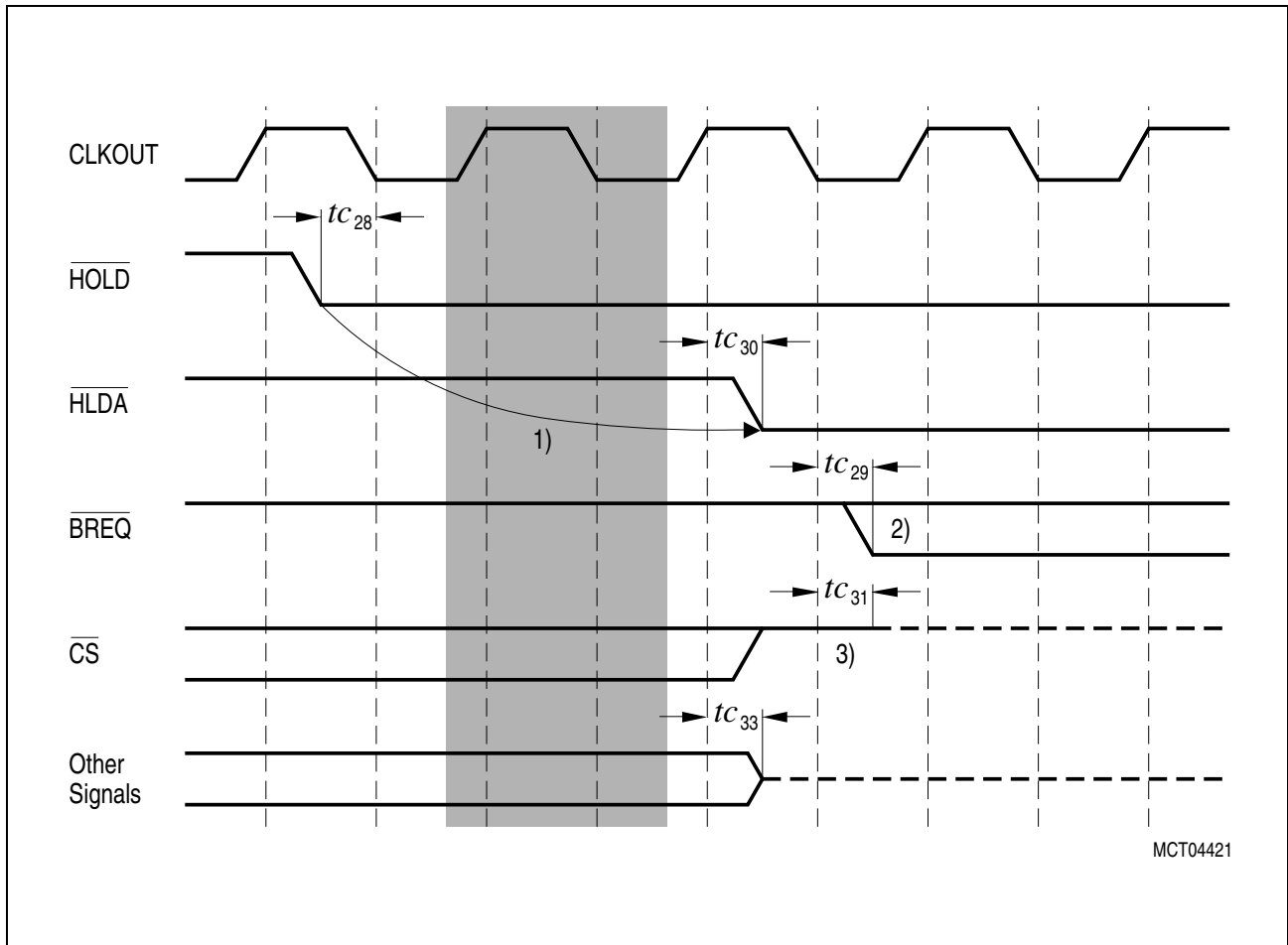
ADCON.15 14 (ADCTC)	A/D Converter Basic Clock $f_{BC}$	ADCON.13 12 (ADSTC)	Sample time $t_S$
00	$f_{CPU} / 4$	00	$t_{BC} \times 8$
01	$f_{CPU} / 2$	01	$t_{BC} \times 16$
10	$f_{CPU} / 16$	10	$t_{BC} \times 32$
11	$f_{CPU} / 8$	11	$t_{BC} \times 64$

### Converter Timing Example:

Assumptions:  $f_{CPU} = 25$  MHz (i.e.  $t_{CPU} = 40$  ns), ADCTC = '00', ADSTC = '00'.  
 Basic clock  $f_{BC} = f_{CPU} / 4 = 6.25$  MHz, i.e.  $t_{BC} = 160$  ns.  
 Sample time  $t_S = t_{BC} \times 8 = 1280$  ns.  
 Conversion time  $t_C = t_S + 40 t_{BC} + 2 t_{CPU} = (1280 + 6400 + 80)$  ns = 7.8  $\mu$ s.



### Figure 20 Multiplexed Bus, Read Access



**Figure 22 External Bus Arbitration, Releasing the Bus**

**Notes**

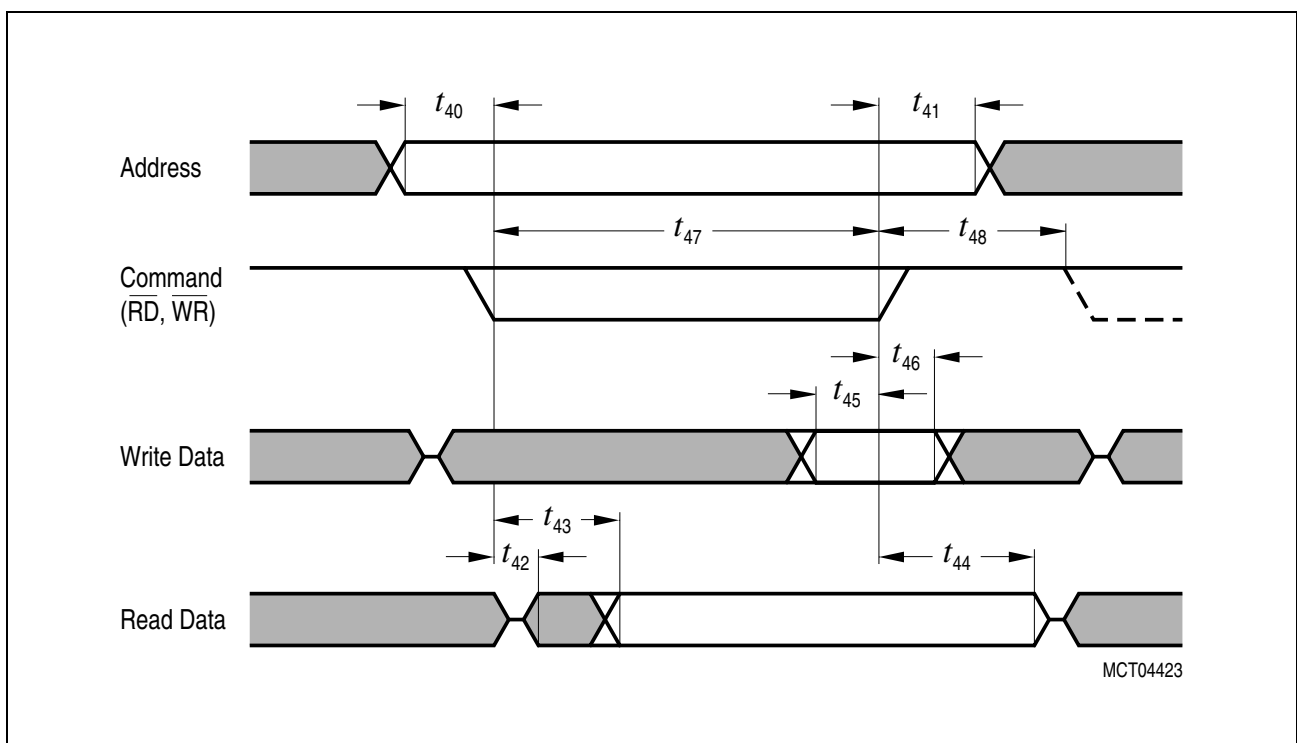
- 1) The C167CS will complete the currently running bus cycle before granting bus access.
- 2) This is the first possibility for  $\overline{\text{BREQ}}$  to get active.
- 3) The  $\overline{\text{CS}}$  outputs will be resistive high (pullup) after  $t_{c33}$ . Latched  $\overline{\text{CS}}$  outputs are driven high for 1 TCL before the output drivers are switched off.

## External XRAM Access

If XPER-Share mode is enabled the on-chip XRAM of the C167CS can be accessed (during hold states) by an external master like an asynchronous SRAM.

**Table 21 XRAM Access Timing** (Operating Conditions apply)

Parameter	Symbol		Limit Values		Unit
			min.	max.	
Address setup time before $\overline{\text{RD}}/\overline{\text{WR}}$ falling edge	$t_{40}$	SR	4	–	ns
Address hold time after $\overline{\text{RD}}/\overline{\text{WR}}$ rising edge	$t_{41}$	SR	0	–	ns
Data turn on delay after $\overline{\text{RD}}$ falling edge	$t_{42}$	CC	2	–	ns
Data output valid delay after address latched	$t_{43}$	CC	–	37	ns
Data turn off delay after $\overline{\text{RD}}$ rising edge	$t_{44}$	CC	0	10	ns
Write data setup time before $\overline{\text{WR}}$ rising edge	$t_{45}$	SR	10	–	ns
Write data hold time after $\overline{\text{WR}}$ rising edge	$t_{46}$	SR	1	–	ns
$\overline{\text{WR}}$ pulse width	$t_{47}$	SR	18	–	ns
$\overline{\text{WR}}$ signal recovery time	$t_{48}$	SR	$t_{40}$	–	ns



**Figure 24 External Access to the XRAM**