Microchip Technology - PIC32MM0064GPM028T-I/SS Datasheet

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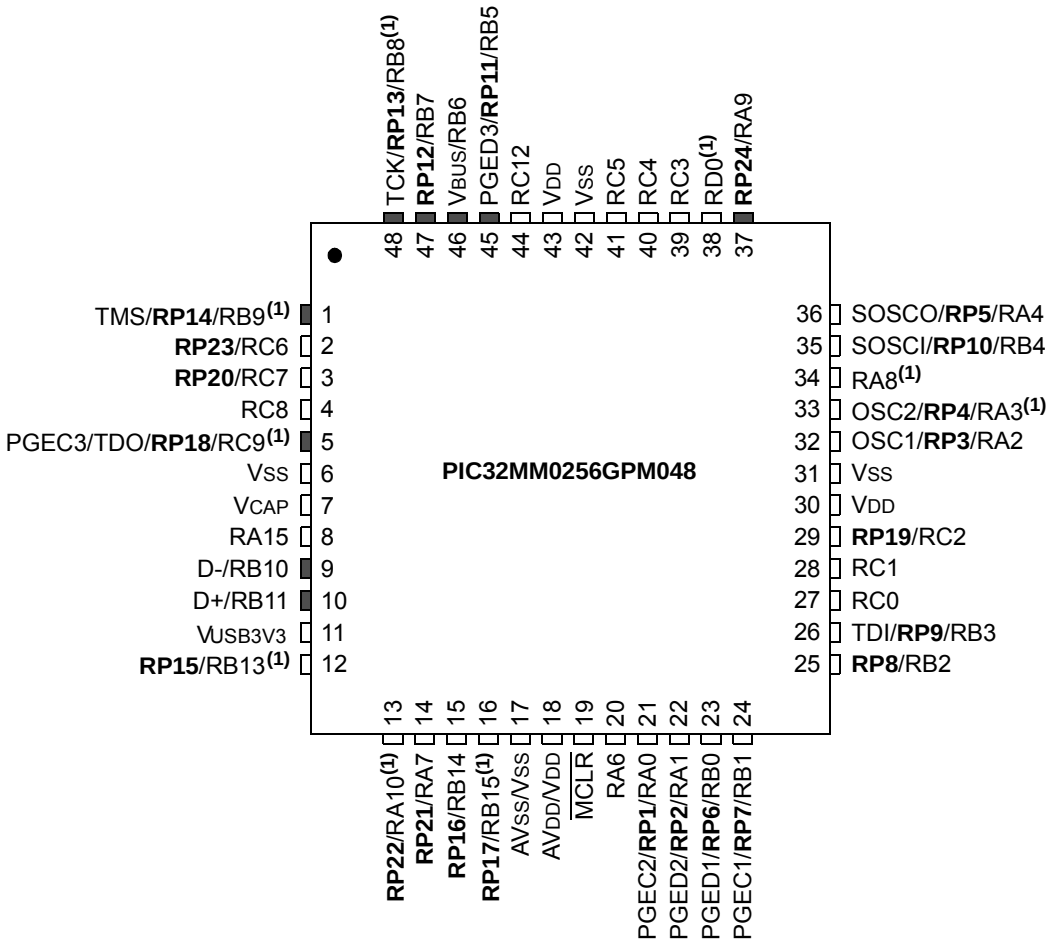
"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	25MHz
Connectivity	IrDA, LINbus, SPI, UART/USART, USB, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, HLVD, I²S, POR, PWM, WDT
Number of I/O	21
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 12x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mm0064gpm028t-i-ss

Pin Diagrams (Continued)

48-Pin UQFN, TQFP(1)



Legend: Shaded pins are up to 5V tolerant.

Note 1: High drive strength pin.

NOTES:

REGISTER 5-3: NVMADDR: FLASH ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMADDR<31:24>(1)							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMADDR<23:16>(1)							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMADDR<15:8>(1)							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMADDR<7:0>(1)							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 **NVMADDR<31:0>:** Flash Address bits(1)

NVMOP<3:0> Selection	Flash Address Bits (NVMADDR<31:0>)
Page Erase	Address identifies the page to erase (NVMADDR<10:0> are ignored).
Row Program	Address identifies the row to program (NVMADDR<7:0> are ignored).
Double-Word Program	Address identifies the double-word (64-bit) to program (NVMADDR<2:0> bits are ignored). **Note:** Must be 64-bit aligned.

Note 1: For all other NVMOP<3:0> bits settings, the Flash address is ignored. See the NVMCON register (Register 5-1) for additional information on these bits.

Note: The bits in this register are only reset by a Power-on Reset (POR) and are not affected by other Reset sources.

REGISTER 8-2: DMASTAT: DMA STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
	—	—	—	—	RDWR	DMACH<2:0>		

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3 **RDWR:** DMA Read/Write Status bit
1 = Last DMA bus access was a read
0 = Last DMA bus access was a write

bit 2-0 **DMACH<2:0>:** DMA Channel bits
These bits contain the value of the most recent active DMA channel.

REGISTER 8-3: DMAADDR: DMA ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 **DMAADDR<31:0>:** DMA Module Address bits
These bits contain the address of the most recent DMA access.

REGISTER 8-4: DCRCCON: DMA CRC CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0
	—	—	BYTO<1:0>		WBO(1)	—	—	BITO
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	PLEN<4:0>				
7:0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	CRCEN	CRCAPP(1)	CRCTYP	—	—	CRCCH<2:0>		

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-30 **Unimplemented:** Read as '0'

bit 29-28 **BYTO<1:0>:** CRC Byte Order Selection bits
- 11 = Endian byte swap on half-word boundaries (source half-word order with reverse source byte order per half-word)
- 10 = Swap half-words on word boundaries (reverse source half-word order with source byte order per half-word)
- 01 = Endian byte swap on word boundaries (reverse source byte order)
- 00 = No swapping (source byte order)

bit 27 **WBO:** CRC Write Byte Order Selection bit(1)
- 1 = Source data is written to the destination re-ordered, as defined by BYTO<1:0>
- 0 = Source data is written to the destination unaltered

bit 26-25 **Unimplemented:** Read as '0'

bit 24 **BITO:** CRC Bit Order Selection bit

When CRCTYP (DCRCCON<5>) = 1 (CRC module is in IP Header mode):
- 1 = The IP header checksum is calculated Least Significant bit (LSb) first (reflected)
- 0 = The IP header checksum is calculated Most Significant bit (MSb) first (not reflected)

When CRCTYP (DCRCCON<5>) = 0 (CRC module is in LFSR mode):
- 1 = The LFSR CRC is calculated Least Significant bit first (reflected)
- 0 = The LFSR CRC is calculated Most Significant bit first (not reflected)

bit 23-13 **Unimplemented:** Read as '0'

bit 12-8 **PLEN<4:0>:** Polynomial Length bits

When CRCTYP (DCRCCON<5>) = 1 (CRC module is in IP Header mode):
These bits are unused.

When CRCTYP (DCRCCON<5>) = 0 (CRC module is in LFSR mode):
Denotes the length of the polynomial – 1.

bit 7 **CRCEN:** CRC Enable bit
- 1 = CRC module is enabled and channel transfers are routed through the CRC module
- 0 = CRC module is disabled and channel transfers proceed normally

bit 6 **CRCAPP:** CRC Append Mode bit(1)
- 1 = The DMA transfers data from the source into the CRC but not to the destination; when a block transfer completes, the DMA writes the calculated CRC value to the location given by CHxDSA
- 0 = The DMA transfers data from the source through the CRC, obeying WBO as it writes the data to the destination

Note 1: When WBO = 1, unaligned transfers are not supported and the CRCAPP bit cannot be set.

10.10 I/O Ports Control Registers

TABLE 10-5: PORTA REGISTER MAP

Virtual Address (BF80_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
2BB0	ANSELA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	ANSA<13:11>(2)			—	—	—	—	ANSA6(2)	—	—	ANSA<3:0>				000F
2BC0	TRISA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISA<15:0>(3)																021F
2BD0	PORTA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RA<15:0>(3)																xxxx
2BE0	LATA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATA<15:0>(3)																0000
2BF0	ODCA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCA<15:0>(3)																0000
2C00	CNPUA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUA<15:0>(3)																0000
2C10	CNPDA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDA<15:0>(4)																0000
2C20	CNCONA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	CNSTYLE	PORT32	—	—	—	—	—	—	—	—	—	—	0000
2C30	CNEN0A	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIE0A<15:0>(3)																0000
2C40	CNSTATA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNSTATA<15:0>(3)																0000
2C50	CNEN1A	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIE1A<15:0>(3)																0000
2C60	CNFA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNFA<15:0>(3)																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively.

2: These bits are not available on 48, 36 or 28-pin devices.

3: Bits<14:11> are not available on 48-pin devices; bits<15:10> and bits<8:5> are not available on 36-pin devices.

4: Bits<15:5> are not available on 28-pin devices.

11.0 TIMER1

Note: This data sheet summarizes the features of the PIC32MM0256GPM064 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 14. "Timers"** (DS60001105) in the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32). The information in this data sheet supersedes the information in the FRM.

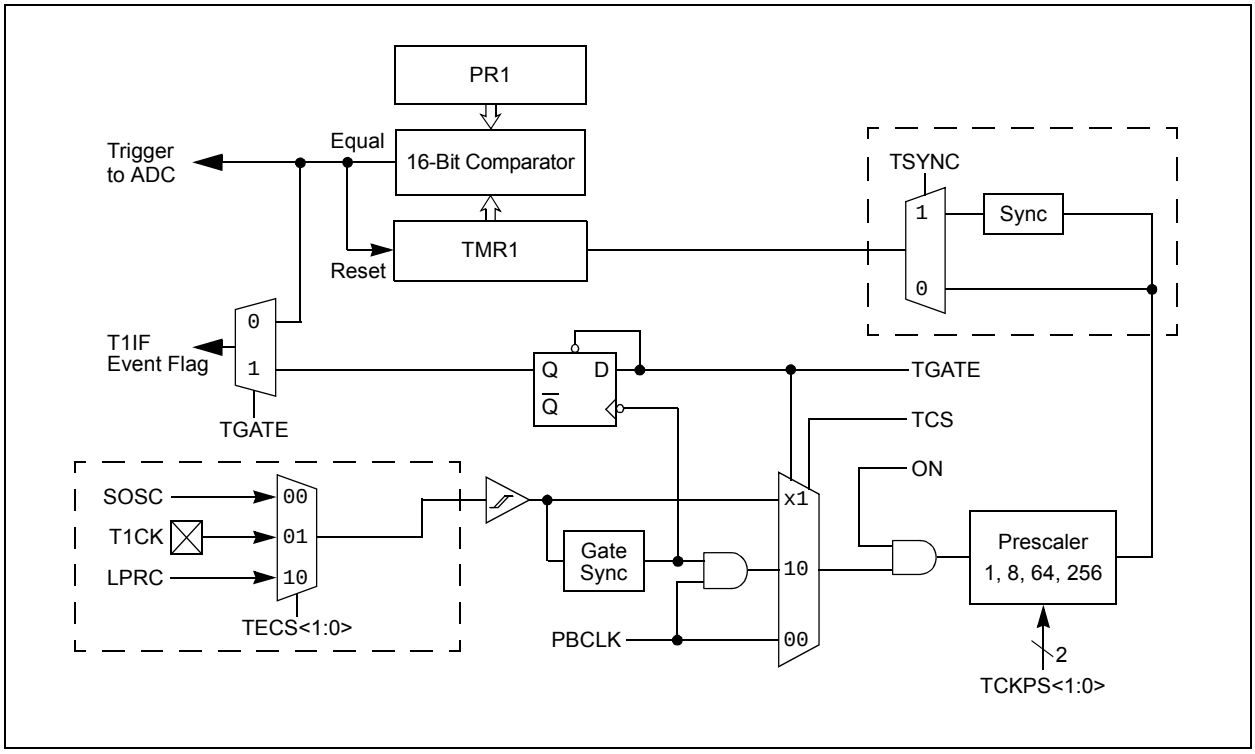
PIC32MM0256GPM064 family devices feature one synchronous/asynchronous 16-bit timer that can operate as a free-running interval timer for various timing applications and counting external events. This timer can be clocked from different sources, such as the Peripheral Bus Clock (PBCLK), Secondary Oscillator (SOSC), T1CK pin or LPRC oscillator.

The following modes are supported by Timer1:

- Synchronous Internal Timer
- Synchronous Internal Gated Timer
- Synchronous External Timer
- Asynchronous External Timer

The timer has a selectable clock prescaler and can operate in Sleep and Idle modes.

FIGURE 11-1: TIMER1 BLOCK DIAGRAM



13.0 WATCHDOG TIMER (WDT)

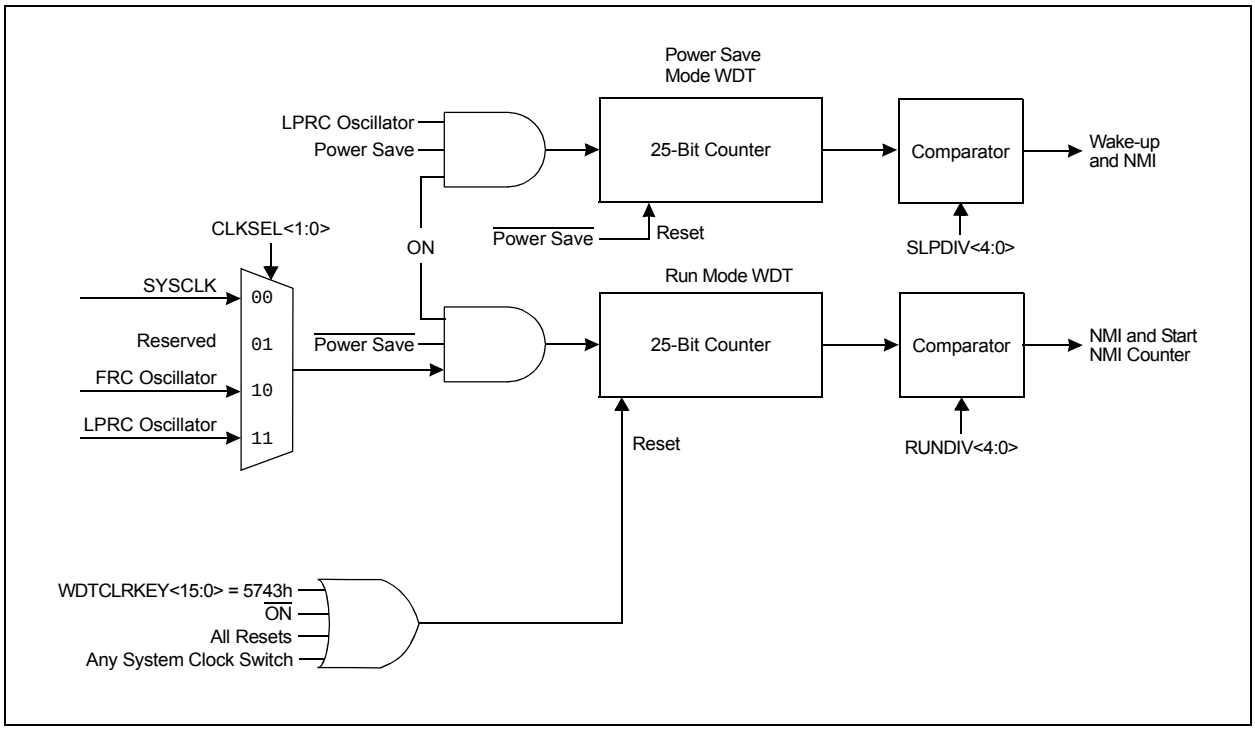
Note: This data sheet summarizes the features of the PIC32MM0256GPM064 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 62. "Dual Watchdog Timer"** (DS60001365) in the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32). The information in this data sheet supersedes the information in the FRM.

When enabled, the Watchdog Timer (WDT) can be used to detect system software malfunctions by resetting the device if the WDT is not cleared periodically in software. Various WDT time-out periods can be selected using the WDT postscaler. The WDT can also be used to wake the device from Sleep or Idle mode.

Some of the key features of the WDT module are:

- Configuration or Software Controlled
- User-Configurable Time-out Period
- Different Time-out Periods for Run and Sleep/Idle modes
- Operates from LPRC Oscillator in Sleep/Idle modes
- Different Clock Sources for Run mode
- Can Wake the Device from Sleep or Idle

FIGURE 13-1: WATCHDOG TIMER BLOCK DIAGRAM



REGISTER 15-3: SPIxSTAT: SPIx STATUS REGISTER (CONTINUED)

bit 3 **SPITBE:** SPIx Transmit Buffer Empty Status bit
1 = Transmit buffer, SPIxTXB, is empty
0 = Transmit buffer, SPIxTXB, is not empty
Automatically set in hardware when SPIx transfers data from SPIxTXB to SPIxSR. Automatically cleared in hardware when SPIxBUF is written to, loading SPIxTXB.

bit 2 **Unimplemented:** Read as '0'

bit 1 **SPITBF:** SPIx Transmit Buffer Full Status bit
1 = Transmit has not yet started, SPIxTXB is full
0 = Transmit buffer is not full
Standard Buffer mode:
Automatically set in hardware when the core writes to the SPIxBUF location, loading SPIxTXB. Automatically cleared in hardware when the SPIx module transfers data from SPIxTXB to SPIxSR.
Enhanced Buffer mode:
Set when CPU Write Pointer (CWPTR) + 1 = SPI Read Pointer (SRPTR); cleared otherwise.

bit 0 **SPIRBF:** SPIx Receive Buffer Full Status bit
1 = Receive buffer, SPIxRXB, is full
0 = Receive buffer, SPIxRXB, is not full
Standard Buffer mode:
Automatically set in hardware when the SPIx module transfers data from SPIxSR to SPIxRXB. Automatically cleared in hardware when SPIxBUF is read from, reading SPIxRXB.
Enhanced Buffer mode:
Set when SWPTR + 1 = CRPTR; cleared otherwise.

16.0 INTER-INTEGRATED CIRCUIT (I^2C)

Note:	This data sheet summarizes the features of the PIC32MM0256GPM064 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 24. "Inter-Integrated Circuit™ (I^2C™)"** (DS61116) in the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32). The information in this data sheet supersedes the information in the FRM.

The I^2C module provides complete hardware support for both Slave and Multi-Master modes of the I^2C serial communication standard.

Each I^2C module has a 2-pin interface:

- SCLx pin is clock
- SDAx pin is data

Each I^2C module offers the following key features:

- I^2C Interface Supporting Both Master and Slave Operation
- I^2C Slave mode Supports 7-Bit and 10-Bit Addressing
- I^2C Master mode Supports 7-Bit and 10-Bit Addressing
- I^2C Port allows Bidirectional Transfers between Master and Slaves
- Serial Clock Synchronization for the I^2C Port can be used as a Handshake Mechanism to Suspend and Resume Serial Transfer (SCLREL control)
- I^2C Supports Multi-Master Operation; Detects Bus Collision and Arbitrates Accordingly
- Provides Support for Address Bit Masking
- SMBus Support

Figure 16-1 illustrates the I^2C module block diagram.

REGISTER 16-2: I2CxSTAT: I2Cx STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0, HSC	R-0, HSC	R/C-0, HSC	U-0	U-0	R/C-0, HS	R-0, HSC	R-0, HSC
	ACKSTAT	TRSTAT	ACKTIM	—	—	BCL	GCSTAT	ADD10
7:0	R/C-0, HS	R/C-0, HS	R-0, HSC	R/C-0, HSC	R/C-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC
	IWCOL	I2COV	D/A	P	S	R/W	RBF	TBF

Legend:	HS = Hardware Settable bit	HSC = Hardware Settable/Clearable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	C = Clearable bit

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ACKSTAT:** Acknowledge Status bit (when operating as I^2C master, applicable to master transmit operation)
1 = NACK received from slave
0 = ACK received from slave
Hardware is set or clear at the end of slave Acknowledge.

bit 14 **TRSTAT:** Transmit Status bit (when operating as I^2C master, applicable to master transmit operation)
1 = Master transmit is in progress (8 bits + ACK)
0 = Master transmit is not in progress
Hardware is set at the beginning of master transmission. Hardware is clear at the end of slave Acknowledge.

bit 13 **ACKTIM:** Acknowledge Time Status bit (valid in I^2C Slave mode only)
1 = I^2C bus is in an Acknowledge sequence, set on 8th falling edge of SCLx clock
0 = Not an Acknowledge sequence, cleared on 9th rising edge of SCLx clock

bit 12-11 **Unimplemented:** Read as '0'

bit 10 **BCL:** Master Bus Collision Detect bit
1 = A bus collision has been detected during a master operation
0 = No collision
Hardware is set at detection of a bus collision.

bit 9 **GCSTAT:** General Call Status bit
1 = General call address was received
0 = General call address was not received
Hardware is set when the address matches the general call address. Hardware is clear at Stop detection.

bit 8 **ADD10:** 10-Bit Address Status bit
1 = 10-bit address was matched
0 = 10-bit address was not matched
Hardware is set at match of the 2nd byte of matched 10-bit address. Hardware is clear at Stop detection.

bit 7 **IWCOL:** I2Cx Write Collision Detect bit
1 = An attempt to write to the I2CxTRN register failed because the I^2C module is busy
0 = No collision
Hardware is set at occurrence of a write to I2CxTRN while busy (cleared by software).

bit 6 **I2COV:** I2Cx Receive Overflow Flag bit
1 = A byte was received while the I2CxRCV register is still holding the previous byte
0 = No overflow
Hardware is set at attempt to transfer I2CxRSR to I2CxRCV (cleared by software).

REGISTER 16-2: I2CxSTAT: I2Cx STATUS REGISTER (CONTINUED)

bit 5 **D/A:** Data/Address bit (when operating as I^2C slave)
1 = Indicates that the last byte received was data
0 = Indicates that the last byte received was a device address
Hardware is clear at a device address match. Hardware is set by reception of a slave byte.

bit 4 **P:** Stop bit
1 = Indicates that a Stop bit has been detected last
0 = Stop bit was not detected last
Hardware is set or clear when Start, Repeated Start or Stop is detected.

bit 3 **S:** Start bit
1 = Indicates that a Start (or Repeated Start) bit has been detected last
0 = Start bit was not detected last
Hardware is set or clear when Start, Repeated Start or Stop is detected.

bit 2 **R/W:** Read/Write Information bit (when operating as I^2C slave)
1 = Read – Indicates data transfer is output from slave
0 = Write – Indicates data transfer is input to slave
Hardware is set or clear after reception of an I^2C device address byte.

bit 1 **RBF:** Receive Buffer Full Status bit
1 = Receive is complete, I2CxRCV is full
0 = Receive is not complete, I2CxRCV is empty
Hardware is set when I2CxRCV is written with the received byte. Hardware is clear when software reads I2CxRCV.

bit 0 **TBF:** Transmit Buffer Full Status bit
1 = Transmit is in progress, I2CxTRN is full
0 = Transmit is complete, I2CxTRN is empty
Hardware is set when software writes to I2CxTRN. Hardware is clear at completion of the data transmission.

REGISTER 18-3: U1OTGSTAT: USB OTG STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-0	U-0	R-0	U-0	R-0	R-0	U-0	R-0
	ID	—	LSTATE	—	SESVD	SESEND	—	VBUSVD

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **ID:** ID Pin State Indicator bit
1 = No cable is attached or a "Type B" cable has been inserted into the USB receptacle
0 = A "Type A" OTG cable has been inserted into the USB receptacle

bit 6 **Unimplemented:** Read as '0'

bit 5 **LSTATE:** Line State Stable Indicator bit
1 = USB line state (SE0 (U1CON<6> and JSTATE (U1CON<7>) has been stable for the previous 1 ms
0 = USB line state (SE0 (U1CON<6> and JSTATE (U1CON<7>) has not been stable for the previous 1 ms

bit 4 **Unimplemented:** Read as '0'

bit 3 **SESVD:** Session Valid Indicator bit
1 = The VBUS voltage is above VA_SESS_VLD (as defined in the USB OTG Specification) on the A or B-device
0 = The VBUS voltage is below VA_SESS_VLD on the A or B-device

bit 2 **SESEND:** B-Device Session End Indicator bit
1 = The VBUS voltage is above VB_SESS_END (as defined in the USB OTG Specification) on the B-device
0 = The VBUS voltage is below VB_SESS_END on the B-device

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVD:** A-Device VBUS Valid Indicator bit
1 = The VBUS voltage is above VA_VBUS_VLD (as defined in the USB OTG Specification) on the A-device
0 = The VBUS voltage is below VA_VBUS_VLD on the A-device

REGISTER 19-1: RTCCON1: RTCC CONTROL 1 REGISTER (CONTINUED)

bit 11 **WRLOCK:** RTCC Registers Write Lock bit
1 = Registers associated with accurate timekeeping are locked
0 = Registers associated with accurate timekeeping may be written to by user

bit 10-8 **Unimplemented:** Read as '0'

bit 7 **RTCOE:** RTCC Output Enable bit
1 = RTCC clock output is enabled; signal selected by OUTSEL<2:0> is presented on the RTCC pin
0 = RTCC clock output is disabled

bit 6-4 **OUTSEL<2:0>:** RTCC Signal Output Selection bits
111 = Reserved
• • •
011 = Reserved
010 = RTCC input clock source (user-defined divided output based on the combination of the RTCCON2 bits, DIV<15:0> and PS<1:0>)
001 = Seconds clock
000 = Alarm event

bit 3-0 **Unimplemented:** Read as '0'

Note 1: The counter decrements on any alarm event. The counter is prevented from rolling over from '00' to 'FF' unless CHIME = 1.

REGISTER 26-1: FDEVOPT/AFDEVOPT: DEVICE OPTIONS CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	USERID<15:8>							
23:16	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	USERID<7:0>							
15:8	R/P	R/P	r-1	r-1	r-1	r-1	r-1	r-1
	FVBUSIO	FUSBIDIO	—	—	—	—	—	—
7:0	r-1	r-1	r-1	R/P	R/P	r-1	r-1	r-1
	—	—	—	ALTI2C	SOSCHP	—	—	—

Legend:	r = Reserved bit	P = Programmable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **USERID<15:0>:** User ID bits (2 bytes which can programmed to any value)

bit 15 **FVBUSIO:** USB VBUS_ON Selection bit
1 = VBUSON pin is controlled by the USB module
0 = VBUSON pin is controlled by the port function

bit 14 **FUSBIDIO:** USB USBID Selection bit
1 = USBID pin is controlled by the USB module
0 = USBID pin is controlled by the port function

bit 13-5 **Reserved:** Program as '1'

bit 4 **ALTI2C:** Alternate I2C1 Location Select bit
1 = SDA1 and SCL1 are on pins, RB8 and RB9
0 = SDA1 and SCL1 are moved to alternate I^2C locations, RB5 and RC9

bit 3 **SOSCHP:** Secondary Oscillator (SOSC) High-Power Enable bit
1 = SOSC operates in normal power mode
0 = SOSC operates in High-Power mode

bit 2-0 **Reserved:** Program as '1'

REGISTER 26-2: FICD/AFICD: ICD/DEBUG CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-1	r-1	r-1	r-1	r-1	r-1	r-1	r-1
	—	—	—	—	—	—	—	—
23:16	r-1	r-1	r-1	r-1	r-1	r-1	r-1	r-1
	—	—	—	—	—	—	—	—
15:8	r-1	r-1	r-1	r-1	r-1	r-1	r-1	r-1
	—	—	—	—	—	—	—	—
7:0	r-1	r-1	r-1	R/P	R/P	R/P	r-1	r-1
	—	—	—	ICS<1:0>		JTAGEN	—	—

Legend:	r = Reserved bit	P = Programmable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-5 **Reserved:** Program as '1'

bit 4-3 **ICS<1:0>:** ICE/ICD Communication Channel Selection bits
11 = Communicates on PGEC1/PGED1
10 = Communicates on PGEC2/PGED2
01 = Communicates on PGEC3/PGED3
00 = Not connected

bit 2 **JTAGEN:** JTAG Enable bit
1 = JTAG is enabled
0 = JTAG is disabled

bit 1-0 **Reserved:** Program as '1'

TABLE 29-12: INTERNAL VOLTAGE REGULATOR SPECIFICATIONS

Operating Conditions: -40°C < TA < +85°C (unless otherwise stated)							
Param No.	**Symbol**	**Characteristics**	**Min**	**Typ**	**Max**	**Units**	**Comments**
DVR10	VBG	Internal Band Gap Reference	—	1.2	—	V	
DVR20	VRGOUT	Regulator Output Voltage	—	1.8	—	V	VDD > 1.9V
DVR21	CEFC	External Filter Capacitor Value	4.7	10	—	μF	Series Resistance < 3Ω recommended; < 5Ω required
DVR30	VLVR	Low-Voltage Regulator Output Voltage	0.9	—	1.2	V	RETEN = 1, RETVR (FPOR<2>) = 0

TABLE 29-13: HIGH/LOW-VOLTAGE DETECT CHARACTERISTICS

Operating Conditions: -40°C < TA < +85°C (unless otherwise stated)								
Param No.	**Symbol**	**Characteristic**		**Min**	**Typ**	**Max**	**Units**	**Conditions**
DC18	VHLVD	HLVD Voltage on VDD Transition	HLVDL<3:0> = 0101	3.25	—	3.63	V	
			HLVDL<3:0> = 0110	2.95	—	3.30	V	
			HLVDL<3:0> = 0111	2.75	—	3.09	V	
			HLVDL<3:0> = 1000	2.65	—	2.98	V	
			HLVDL<3:0> = 1001	2.45	—	2.80	V	
			HLVDL<3:0> = 1010	2.35	—	2.69	V	
			HLVDL<3:0> = 1011	2.25	—	2.55	V	
			HLVDL<3:0> = 1100	2.15	—	2.44	V	
			HLVDL<3:0> = 1101	2.08	—	2.33	V	
			HLVDL<3:0> = 1110	2.00	—	2.22	V	
DC101	VTHL	HLVD Voltage on LVDIN Pin Transition	HLVDL<3:0> = 1111	—	1.2	—	V	

TABLE 29-32: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE) (CONTINUED)

AC CHARACTERISTICS				Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C			
Param No.	**Sym**	**Characteristics**		**Min.(1)**	**Max.**	**Units**	**Conditions**
IM25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	
			400 kHz mode	100	—	ns	
			1 MHz mode(2)	100	—	ns	
IM26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	µs	
			400 kHz mode	0	0.9	µs	
			1 MHz mode(2)	0	0.3	µs	
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	TPBCLK * (BRG + 2)	—	µs	Only relevant for Repeated Start condition
			400 kHz mode	TPBCLK * (BRG + 2)	—	µs	
			1 MHz mode(2)	TPBCLK * (BRG + 2)	—	µs	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	TPBCLK * (BRG + 2)	—	µs	After this period, the first clock pulse is generated
			400 kHz mode	TPBCLK * (BRG + 2)	—	µs	
			1 MHz mode(2)	TPBCLK * (BRG + 2)	—	µs	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	TPBCLK * (BRG + 2)	—	µs	
			400 kHz mode	TPBCLK * (BRG + 2)	—	µs	
			1 MHz mode(2)	TPBCLK * (BRG + 2)	—	µs	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	TPBCLK * (BRG + 2)	—	ns	
			400 kHz mode	TPBCLK * (BRG + 2)	—	ns	
			1 MHz mode(2)	TPBCLK * (BRG + 2)	—	ns	
IM40	TAA:SCL	Output Valid from Clock	100 kHz mode	—	3500	ns	
			400 kHz mode	—	1000	ns	
			1 MHz mode(2)	—	350	ns	
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	µs	The amount of time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	µs	
			1 MHz mode(2)	0.5	—	µs	
IM50	CB	Bus Capacitive Loading		—	—	pF	See Parameter DO58
IM51	TPGD	Pulse Gobbler Delay		52	312	ns	**(Note 3)**

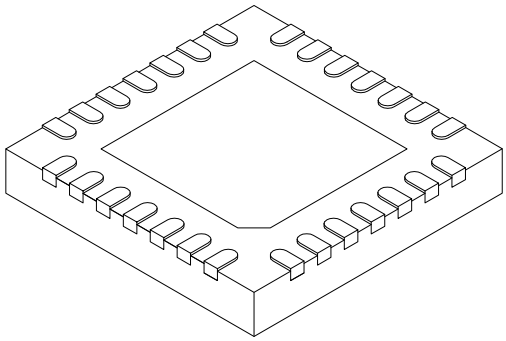
Note 1: BRG is the value of the I^2C Baud Rate Generator.

2: Maximum Pin Capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

3: The typical value for this parameter is 104 ns.

28-Lead Plastic Quad Flat, No Lead Package (ML) - 6x6 mm Body [QFN] With 0.55 mm Terminal Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



	Units	MILLIMETERS		
Dimension	Limits	MIN	NOM	MAX
Number of Pins	N		28	
Pitch	e		0.65 BSC	
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Terminal Thickness	A3		0.20 REF	
Overall Width	E		6.00 BSC	
Exposed Pad Width	E2	3.65	3.70	4.20
Overall Length	D		6.00 BSC	
Exposed Pad Length	D2	3.65	3.70	4.20
Terminal Width	b	0.23	0.30	0.35
Terminal Length	L	0.50	0.55	0.70
Terminal-to-Exposed Pad	K	0.20	-	-

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated
3. Dimensioning and tolerancing per ASME Y14.5M.

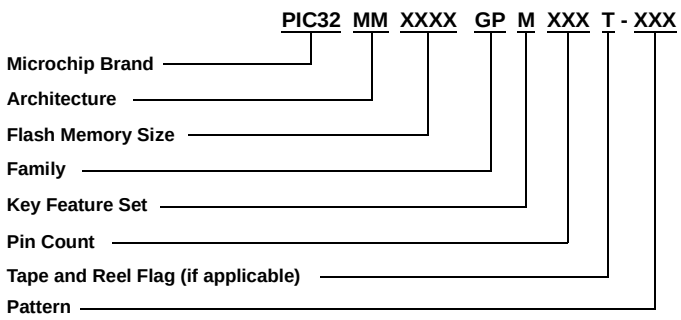
   BSC: Basic Dimension. Theoretically exact value shown without tolerances.

   REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-105C Sheet 2 of 2

PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.



Architecture	MM = MIPS32® microAptiv™ UC CPU Core
Flash Memory Size	0064 = 64 Kbytes 0128 = 128 Kbytes 0256 = 256 Kbytes
Family	GP = General Purpose Family
Key Feature	M = Up to 25 MHz operating frequency with basic peripheral set of 3 UARTs, 3 SPIs, 3 I^2C modules and USB
Pin Count	028 = 28-pin 036 = 36/40-pin 048 = 48-pin 064 = 64-pin
Pattern	Three-digit QTP, SQTP, Code or Special Requirements (blank otherwise) ES = Engineering Sample

Example:

PIC32MM0064GPM028-I/MV: PIC32 General Purpose Device with MIPS32® microAptiv™ UC Core, 64-Kbyte Program Memory, 28-Pin, Industrial Temp., UQFN Package.