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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	25MHz
Connectivity	IrDA, LINbus, SPI, UART/USART, USB, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, HLVD, I ² S, POR, PWM, WDT
Number of I/O	38
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 17x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-TQFP Exposed Pad
Supplier Device Package	48-TQFP-EP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mm0128gpm048t-i-pt

PIC32MM0256GPM064 FAMILY

Analog Features

- Three Analog Comparators with Input Multiplexing
- Programmable High/Low-Voltage Detect (HLVD)
- 5-Bit Comparator Voltage Reference DAC with Pin Output
- Up to 24-Channel, Software-Selectable 10/12-Bit SAR Analog-to-Digital Converter (ADC):
 - 12-bit 200K samples/second conversion rate (single Sample-and-Hold)

- 10-bit 300k samples/second conversion rate (single Sample-and-Hold)
- Sleep mode operation
- Low-voltage boost for input
- Band gap reference input feature
- Windowed threshold compare feature
- Auto-scan feature
- Brown-out Reset (BOR)

TABLE 1: PIC32MM0256GPM064 FAMILY DEVICES

Device	Pins	Program Memory (Kbytes)	Data Memory (Kbytes)	General Purpose I/O/PPS	16-Bit Timers Maximum	PWM Outputs Maximum	Remappable Peripherals						10/12-Bit ADC (External Channels)	Comparators	CRC	RTCC	I ² C	USB	Packages
							Dedicated 16-Bit Timers	UART ⁽¹⁾ /LIN/J2602	MCCP ⁽⁴⁾	SCCP ⁽³⁾	CLC	SPI ⁽²⁾ /I ² S							
PIC32MM0064GPM028	28	64	16	21/18	21	18	3	3	3	6	4	3	12	3	Yes	Yes	3	Yes	SSOP/QFN/UQFN
PIC32MM0128GPM028	28	128	16	21/18	21	18	3	3	3	6	4	3	12	3	Yes	Yes	3	Yes	SSOP/QFN/UQFN
PIC32MM0256GPM028	28	256	32	21/18	21	18	3	3	3	6	4	3	12	3	Yes	Yes	3	Yes	SSOP/QFN/UQFN
PIC32MM0064GPM036	36/40	64	16	27/20	21	20	3	3	3	6	4	3	15	3	Yes	Yes	3	Yes	VQFN/UQFN
PIC32MM0128GPM036	36/40	128	16	27/20	21	20	3	3	3	6	4	3	15	3	Yes	Yes	3	Yes	VQFN/UQFN
PIC32MM0256GPM036	36/40	256	32	27/20	21	20	3	3	3	6	4	3	15	3	Yes	Yes	3	Yes	VQFN/UQFN
PIC32MM0064GPM048	48	64	16	38/24	21	24	3	3	3	6	4	3	17	3	Yes	Yes	3	Yes	UQFN/TQFP
PIC32MM0128GPM048	48	128	16	38/24	21	24	3	3	3	6	4	3	17	3	Yes	Yes	3	Yes	UQFN/TQFP
PIC32MM0256GPM048	48	256	32	38/24	21	24	3	3	3	6	4	3	17	3	Yes	Yes	3	Yes	UQFN/TQFP
PIC32MM0064GPM064	64	64	16	52/24	21	24	3	3	3	6	4	3	20	3	Yes	Yes	3	Yes	QFN/TQFP
PIC32MM0128GPM064	64	128	16	52/24	21	24	3	3	3	6	4	3	20	3	Yes	Yes	3	Yes	QFN/TQFP
PIC32MM0256GPM064	64	256	32	52/24	21	24	3	3	3	6	4	3	20	3	Yes	Yes	3	Yes	QFN/TQFP

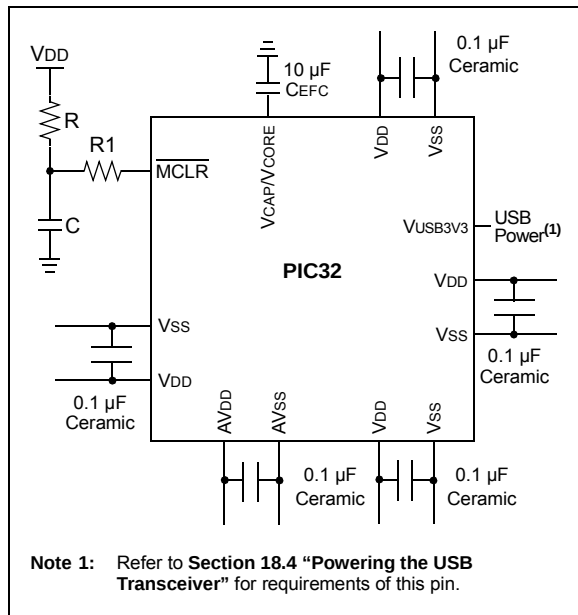
- Note**
- 1: UART1 has assigned pins. UART2 and UART3 are remappable.
 - 2: SPI1 and SPI3 have assigned pins. SPI2 is remappable.
 - 3: SCCP can be configured as a PWM with 1 output, input capture, output compare, 2 x 16-bit timers or 1 x 32-bit timer.
 - 4: MCCP can be configured as a PWM with up to 6 outputs, input capture, output compare, 2 x 16-bit timers or 1 x 32-bit timer.

PIC32MM0256GPM064 FAMILY

NOTES:

PIC32MM0256GPM064 FAMILY

FIGURE 2-1: RECOMMENDED MINIMUM CONNECTION



2.2.1 BULK CAPACITORS

The use of a bulk capacitor is recommended to improve power supply stability. Typical values range from 4.7 µF to 47 µF. This capacitor should be located as close to the device as possible.

2.3 Master Clear (MCLR) Pin

The $\overline{\text{MCLR}}$ pin provides for two specific device functions:

- Device Reset
- Device Programming and Debugging

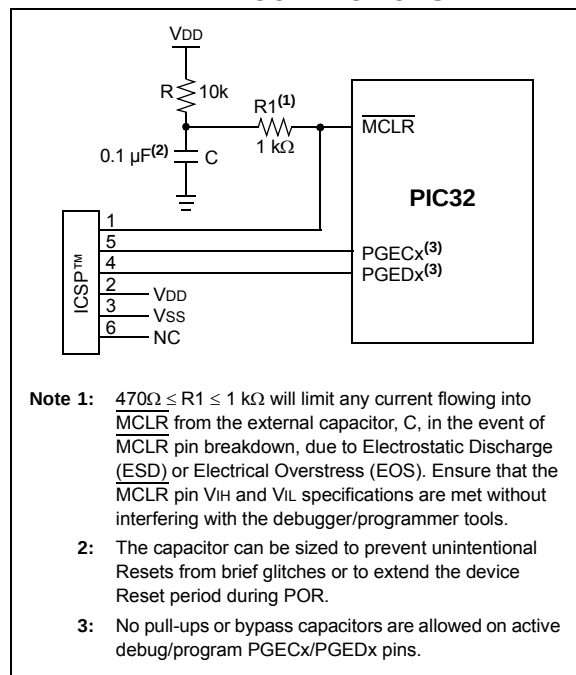
Pulling The $\overline{\text{MCLR}}$ pin low generates a device Reset. Figure 2-2 illustrates a typical $\overline{\text{MCLR}}$ circuit. During device programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the $\overline{\text{MCLR}}$ pin. Consequently, specific voltage levels (V_{IH} and V_{IL}) and fast signal transitions must not be adversely affected. Therefore, specific values of R and C will need to be adjusted based on the application and PCB requirements.

Note: When $\overline{\text{MCLR}}$ is used to wake the device from Retention Sleep, a POR Reset will occur.

For example, as illustrated in Figure 2-2, it is recommended that the capacitor, C, be isolated from the $\overline{\text{MCLR}}$ pin during programming and debugging operations.

Place the components illustrated in Figure 2-2 within one-quarter inch (6 mm) from the $\overline{\text{MCLR}}$ pin.

FIGURE 2-2: EXAMPLE OF MCLR PIN CONNECTIONS^(1,2,3)



PIC32MM0256GPM064 FAMILY

REGISTER 3-4: CONFIG5: CONFIGURATION REGISTER 5; CP0 REGISTER 16, SELECT 5

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R-1
	—	—	—	—	—	—	—	NF

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

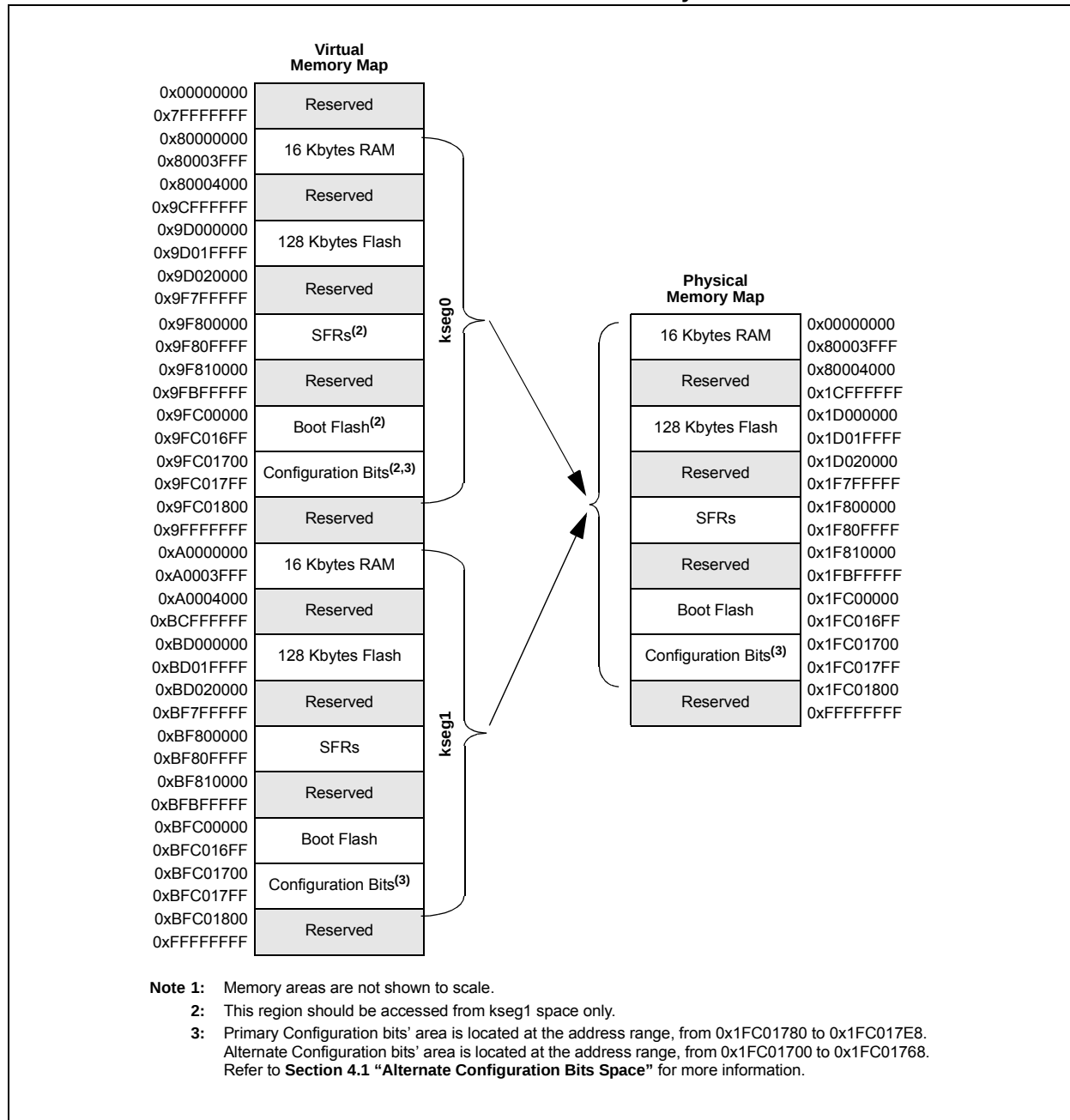
bit 31-1 **Unimplemented:** Read as '0'

bit 0 **NF:** Nested Fault bit

1 = Nested Fault feature is implemented

PIC32MM0256GPM064 FAMILY

FIGURE 4-2: MEMORY MAP FOR DEVICES WITH 128 Kbytes OF PROGRAM MEMORY⁽¹⁾



7.2 Interrupts

The PIC32MM0256GPM064 family uses fixed offset for vector spacing. For details, refer to **Section 8. “Interrupts”** (DS61108) in the “PIC32 Family Reference Manual”. Table 7-2 provides the interrupt related vectors and bits information.

TABLE 7-2: INTERRUPTS

Interrupt Source	MPLAB® XC32 Vector Name	Vector Number	Interrupt Related Bits Location				Persistent Interrupt
			Flag	Enable	Priority	Subpriority	
Core Timer	_CORE_TIMER_VECTOR	0	IFS0<0>	IEC0<0>	IPC0<4:2>	IPC0<1:0>	No
Core Software 0	_CORE_SOFTWARE_0_VECTOR	1	IFS0<1>	IEC0<1>	IPC0<12:10>	IPC0<9:8>	No
Core Software 1	_CORE_SOFTWARE_1_VECTOR	2	IFS0<2>	IEC0<2>	IPC0<20:18>	IPC0<17:16>	No
External 0	_EXTERNAL_0_VECTOR	3	IFS0<3>	IEC0<3>	IPC0<28:26>	IPC0<25:24>	No
External 1	_EXTERNAL_1_VECTOR	4	IFS0<4>	IEC0<4>	IPC1<4:2>	IPC1<1:0>	No
External 2	_EXTERNAL_2_VECTOR	5	IFS0<5>	IEC0<5>	IPC1<12:10>	IPC1<9:8>	No
External 3	_EXTERNAL_3_VECTOR	6	IFS0<6>	IEC0<6>	IPC1<20:18>	IPC1<17:16>	No
External 4	_EXTERNAL_4_VECTOR	7	IFS0<7>	IEC0<7>	IPC1<28:26>	IPC1<25:24>	No
PORTA Change Notification	_CHANGE_NOTICE_A_VECTOR	8	IFS0<8>	IEC0<8>	IPC2<4:2>	IPC2<1:0>	No
PORTB Change Notification	_CHANGE_NOTICE_B_VECTOR	9	IFS0<9>	IEC0<9>	IPC2<12:10>	IPC2<9:8>	No
PORTC Change Notification	_CHANGE_NOTICE_C_VECTOR	10	IFS0<10>	IEC0<10>	IPC2<20:18>	IPC2<17:16>	No
PORTD Change Notification	_CHANGE_NOTICE_D_VECTOR	11	IFS0<11>	IEC0<11>	IPC2<28:26>	IPC2<25:24>	No
RESERVED		12	IFS0<12>	IEC0<12>	IPC3<4:2>	IPC3<1:0>	No
RESERVED		13	IFS0<13>	IEC0<13>	IPC3<12:10>	IPC3<9:8>	No
RESERVED		14	IFS0<14>	IEC0<14>	IPC3<20:18>	IPC3<17:16>	No
RESERVED		15	IFS0<15>	IEC0<15>	IPC3<28:26>	IPC3<25:24>	No
RESERVED		16	IFS0<16>	IEC0<16>	IPC4<4:2>	IPC4<1:0>	No
Timer1	_TIMER_1_VECTOR	17	IFS0<17>	IEC0<17>	IPC4<12:10>	IPC4<9:8>	No
Timer2	_TIMER_2_VECTOR	18	IFS0<18>	IEC0<18>	IPC4<20:18>	IPC4<17:16>	No
Timer3	_TIMER_3_VECTOR	19	IFS0<19>	IEC0<19>	IPC4<28:26>	IPC4<25:24>	No
RESERVED		20	IFS0<20>	IEC0<20>	IPC5<4:2>	IPC5<1:0>	No
RESERVED		21	IFS0<21>	IEC0<21>	IPC5<12:10>	IPC5<9:8>	No
RESERVED		22	IFS0<22>	IEC0<22>	IPC5<20:18>	IPC5<17:16>	No
Comparator 1	_COMPARATOR_1_VECTOR	23	IFS0<23>	IEC0<23>	IPC5<28:26>	IPC5<25:24>	No
Comparator 2	_COMPARATOR_2_VECTOR	24	IFS0<24>	IEC0<24>	IPC6<4:2>	IPC6<1:0>	No
Comparator 3	_COMPARATOR_3_VECTOR	25	IFS0<25>	IEC0<25>	IPC6<12:10>	IPC6<9:8>	No

9.0 OSCILLATOR CONFIGURATION

Note: This data sheet summarizes the features of the PIC32MM0256GPM064 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 59. “Oscillators with DCO”** (DS60001329) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32). The information in this data sheet supersedes the information in the FRM.

The PIC32MM0256GPM064 family oscillator system has the following modules and features:

- A Total of Five External and Internal Oscillator Options as Clock Sources
- On-Chip PLL with User-Selectable Multiplier and Output Divider to Boost Operating Frequency on Select Internal and External Oscillator Sources
- On-Chip User-Selectable Divisor Postscaler on Select Oscillator Sources
- Software-Controllable Switching between Various Clock Sources
- A Fail-Safe Clock Monitor (FSCM) that Detects Clock Failure and Permits Safe Application Recovery or Shutdown
- Flexible Reference Clock Output

A block diagram of the oscillator system is provided in Figure 9-1.

9.1 Fail-Safe Clock Monitor (FSCM)

The PIC32MM0256GPM064 family oscillator system includes a Fail-Safe Clock Monitor (FSCM). The FSCM monitors the SYSCLK for continuous operation. If it detects that the SYSCLK has failed, it switches the SYSCLK over to the FRC oscillator and triggers a Non-Maskable Interrupt (NMI). When the NMI is executed, software can attempt to restart the main oscillator or shut down the system.

In Sleep mode, both the SYSCLK and the FSCM halt, which prevents FSCM detection.

9.2 Clock Switching Operation

With few limitations, applications are free to switch between any of the four clock sources (POSC, SOSC, FRC and LPRC) under software control and at any time. To limit the possible side effects that could result from this flexibility, PIC32 devices have a safeguard lock built into the switching process.

Note: The Primary Oscillator mode has three different submodes (XT, HS and EC), which are determined by the POSCMOD<1:0> Configuration bits. While an application can switch to and from Primary Oscillator mode in software, it cannot switch between the different primary submodes without reprogramming the device.

9.2.1 ENABLING CLOCK SWITCHING

To enable clock switching, the FCKSM1 Configuration bit in FOSC must be programmed to '0'. (Refer to **Section 26.1 “Configuration Bits”** for further details.) If the FCKSM1 Configuration bit is unprogrammed ('1'), the clock switching function and Fail-Safe Clock Monitor function are disabled; this is the default setting.

The NOSC<2:0> control bits (OSCCON<10:8>) do not control the clock selection when clock switching is disabled. However, the COSC<2:0> bits (OSCCON<14:12>) will reflect the clock source selected by the FNOSC<2:0> Configuration bits.

The OSWEN control bit (OSCCON<0>) has no effect when clock switching is disabled; it is held at '0' at all times.

9.2.2 OSCILLATOR SWITCHING SEQUENCE

At a minimum, performing a clock switch requires this basic sequence:

1. If desired, read the COSC<2:0> bits (OSCCON<14:12>) to determine the current oscillator source.
2. Perform the unlock sequence to allow a write to the OSCCON register.
3. Write the appropriate value to the NOSC<2:0> bits (OSCCON<10:8>) for the new oscillator source.
4. Set the OSWEN bit to initiate the oscillator switch.

PIC32MM0256GPM064 FAMILY

REGISTER 9-4: REFO1TRIM: REFERENCE OSCILLATOR TRIM REGISTER^(1,2,3)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ROTRIM<8:1>							
23:16	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	ROTRIM<0>	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-23 **ROTRIM<8:0>**: Reference Oscillator Trim bits

11111111 = 511/512 divisor added to the RODIVx value

11111110 = 510/512 divisor added to the RODIVx value

•

•

•

10000000 = 256/512 divisor added to the RODIVx value

•

•

•

00000010 = 2/512 divisor added to the RODIVx value

00000001 = 1/512 divisor added to the RODIVx value

00000000 = 0 divisor added to the RODIVx value

bit 22-0 **Unimplemented**: Read as '0'

Note 1: While the ON bit (REFO1CON<15>) is '1', writes to this register do not take effect until the DIVSWEN bit is also set to '1'.

2: Do not write to this register when the ON bit (REFO1CON<15>) is not equal to the ACTIVE bit (REFO1CON<8>).

3: Specified values in this register do not take effect if RODIV<14:0> (REFO1CON<30:16>) = 0.

PIC32MM0256GPM064 FAMILY

10.0 I/O PORTS

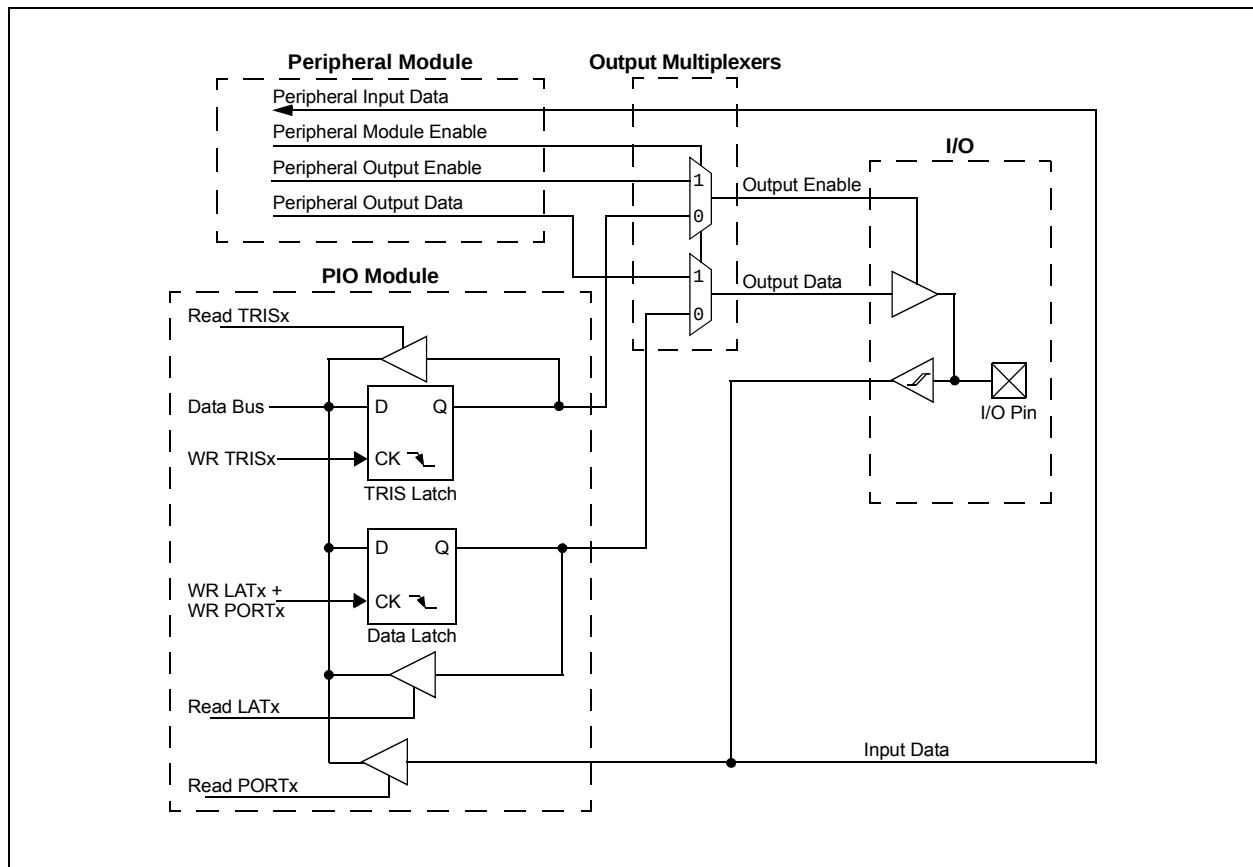
Note: This data sheet summarizes the features of the PIC32MM0256GPM064 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 12. “I/O Ports”** (DS60001120) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32). The information in this data sheet supersedes the information in the FRM.

Many of the device pins are shared among the peripherals and the Parallel I/O (PIO) ports. All I/O input ports feature Schmitt Trigger inputs for improved noise immunity. Some pins in the devices are 5V tolerant pins. Some of the key features of the I/O ports are:

- Individual Output Pin Open-Drain Enable/Disable
- Individual Input Pin Weak Pull-up and Pull-Down
- Monitor Selective Inputs and Generate Interrupt when Change in Pin State is Detected
- Operation during Sleep and Idle modes
- Fast Bit Manipulation using the CLR, SET and INV Registers

Figure 10-1 illustrates a block diagram of a typical multiplexed I/O port.

FIGURE 10-1: BLOCK DIAGRAM OF A TYPICAL SHARED PORT STRUCTURE



10.10 I/O Ports Control Registers

TABLE 10-5: PORTA REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
2BB0	ANSELA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	ANSA<13:11> ⁽²⁾			—	—	—	—	ANSA6 ⁽²⁾	—	—	ANSA<3:0>				000F
2BC0	TRISA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISA<15:0> ⁽³⁾																021F
2BD0	PORTA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RA<15:0> ⁽³⁾																xxxx
2BE0	LATA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATA<15:0> ⁽³⁾																0000
2BF0	ODCA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCA<15:0> ⁽³⁾																0000
2C00	CNPUA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUA<15:0> ⁽³⁾																0000
2C10	CNPDA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDA<15:0> ⁽⁴⁾																0000
2C20	CNCONA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	CNSTYLE	PORT32	—	—	—	—	—	—	—	—	—	—	0000
2C30	CNEN0A	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIE0A<15:0> ⁽³⁾																0000
2C40	CNSTATA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNSTATA<15:0> ⁽³⁾																0000
2C50	CNEN1A	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIE1A<15:0> ⁽³⁾																0000
2C60	CNFA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNFA<15:0> ⁽³⁾																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively.

2: These bits are not available on 48, 36 or 28-pin devices.

3: Bits<14:11> are not available on 48-pin devices; bits<15:10> and bits<8:5> are not available on 36-pin devices.

4: Bits<15:5> are not available on 28-pin devices.

PIC32MM0256GPM064 FAMILY

12.3 Control Register

REGISTER 12-1: T2CON: TIMER2 CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON ^(1,3)	—	SIDL ⁽⁴⁾	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0
	TGATE ⁽³⁾	TCKPS<2:0> ⁽³⁾			T32 ⁽²⁾	—	TCS ⁽³⁾	—

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Timer2 On bit^(1,3)
1 = Module is enabled
0 = Module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Timer2 Stop in Idle Mode bit⁽⁴⁾
1 = Discontinues operation when device enters Idle mode
0 = Continues operation when device is in Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7 **TGATE:** Timer Gated Time Accumulation Enable bit⁽³⁾
When TCS = 1:
This bit is ignored and is read as '0'.
When TCS = 0:
1 = Gated time accumulation is enabled
0 = Gated time accumulation is disabled

bit 6-4 **TCKPS<2:0>:** Timer Input Clock Prescale Select bits⁽³⁾
111 = 1:256 prescale value
110 = 1:64 prescale value
101 = 1:32 prescale value
100 = 1:16 prescale value
011 = 1:8 prescale value
010 = 1:4 prescale value
001 = 1:2 prescale value
000 = 1:1 prescale value

Note 1: The user's software should not read/write the peripheral SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

2: This bit is only available on even numbered timers (Timer2).

3: While operating in 32-bit mode, this bit has no effect for odd numbered timers (Timer1). All timer functions are set through the even numbered timers.

4: While operating in 32-bit mode, this bit must be cleared on odd numbered timers to enable the 32-bit timer in Idle mode.

TABLE 14-1: MCCP/SCCP REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
0100	CCP1CON1	31:16	OPSSRC	RTRGEN	—	—	OPS<3:0>				TRIGEN	ONESHOT	ALTSYNC	SYNC<4:0>					0000	
		15:0	ON	—	SIDL	CCPSLP	TMRSYNC	CLKSEL<2:0>			TMRPS<1:0>		T32	CCSEL	MOD<3:0>				0000	
0110	CCP1CON2	31:16	OENSYNC	—	OCFEN	OCEEN	OCDEN	OCCEN	OCBEN	OCAEN	ICGSM<1:0>		—	AUXOUT<1:0>			ICS<2:0>			0100
		15:0	PWMRSEN	ASDGM	—	SSDG	—	—	—	—	ASDG<7:0>									0000
0120	CCP1CON3	31:16	OETRIG	OSCNT<2:0>			—	OUTM<2:0>			—	—	POLACE	POLBDF	PSSACE<1:0>		PSSBDF<1:0>		0000	
		15:0	—	—	—	—	—	—	—	—	—	—	DT<5:0>						0000	
0130	CCP1STAT	31:16	—	—	—	—	—	—	—	—	—	—	—	PRLWIP	TMRHWIP	TMRLWIP	RBWIP	RAWIP	0000	
		15:0	—	—	—	—	—	ICGARM	—	—	CCPTRIG	TRSET	TRCLR	ASEVT	SCEVT	ICDIS	ICOV	ICBNE	0000	
0140	CCP1TMR	31:16	TMRH<15:0>																0000	
		15:0	TMRL<15:0>																0000	
0150	CCP1PR	31:16	PRH<15:0>																0000	
		15:0	PRL<15:0>																0000	
0160	CCP1RA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CMPA<15:0>																0000	
0170	CCP1RB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CMPB<15:0>																0000	
0180	CCP1BUF	31:16	BUFH<15:0>																0000	
		15:0	BUFL<15:0>																0000	
0200	CCP2CON1	31:16	OPSSRC	RTRGEN	—	—	OPS<3:0>				TRIGEN	ONESHOT	ALTSYNC	SYNC<4:0>					0000	
		15:0	ON	—	SIDL	CCPSLP	TMRSYNC	CLKSEL<2:0>			TMRPS<1:0>		T32	CCSEL	MOD<3:0>				0000	
0210	CCP2CON2	31:16	OENSYNC	—	OCFEN	OCEEN	OCDEN	OCCEN	OCBEN	OCAEN	ICGSM<1:0>		—	AUXOUT<1:0>			ICS<2:0>			0100
		15:0	PWMRSEN	ASDGM	—	SSDG	—	—	—	—	ASDG<7:0>									0000
0220	CCP2CON3	31:16	OETRIG	OSCNT<2:0>			—	OUTM<2:0>			—	—	POLACE	POLBDF	PSSACE<1:0>		PSSBDF<1:0>		0000	
		15:0	—	—	—	—	—	—	—	—	—	—	DT<5:0>						0000	
0230	CCP2STAT	31:16	—	—	—	—	—	—	—	—	—	—	—	PRLWIP	TMRHWIP	TMRLWIP	RBWIP	RAWIP	0000	
		15:0	—	—	—	—	—	ICGARM	—	—	CCPTRIG	TRSET	TRCLR	ASEVT	SCEVT	ICDIS	ICOV	ICBNE	0000	
0240	CCP2TMR	31:16	TMRH<15:0>																0000	
		15:0	TMRL<15:0>																0000	
0250	CCP2PR	31:16	PRH<15:0>																0000	
		15:0	PRL<15:0>																0000	

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively.

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NOTES:

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REGISTER 15-3: SPIxSTAT: SPIx STATUS REGISTER (CONTINUED)

- bit 3 **SPITBE:** SPIx Transmit Buffer Empty Status bit
1 = Transmit buffer, SPIxTXB, is empty
0 = Transmit buffer, SPIxTXB, is not empty
Automatically set in hardware when SPIx transfers data from SPIxTXB to SPIxSR. Automatically cleared in hardware when SPIxBUF is written to, loading SPIxTXB.
- bit 2 **Unimplemented:** Read as '0'
- bit 1 **SPITBF:** SPIx Transmit Buffer Full Status bit
1 = Transmit has not yet started, SPIxTXB is full
0 = Transmit buffer is not full
Standard Buffer mode:
Automatically set in hardware when the core writes to the SPIxBUF location, loading SPIxTXB. Automatically cleared in hardware when the SPIx module transfers data from SPIxTXB to SPIxSR.
Enhanced Buffer mode:
Set when CPU Write Pointer (CWPTR) + 1 = SPI Read Pointer (SRPTR); cleared otherwise.
- bit 0 **SPIRBF:** SPIx Receive Buffer Full Status bit
1 = Receive buffer, SPIxRXB, is full
0 = Receive buffer, SPIxRXB, is not full
Standard Buffer mode:
Automatically set in hardware when the SPIx module transfers data from SPIxSR to SPIxRXB. Automatically cleared in hardware when SPIxBUF is read from, reading SPIxRXB.
Enhanced Buffer mode:
Set when SWPTR + 1 = CRPTR; cleared otherwise.

TABLE 18-1: USB OTG REGISTER MAP

Virtual Address (BF88-#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
8440	U1OTGIR ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF	—	VBUSVDIF	0000
8450	U1OTGIE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	IDIE	T1MSECIE	LSTATEIE	ACTVIE	SESVDIE	SESENDIE	—	VBUSVDIE	0000
8460	U1OTGSTAT ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	ID	—	LSTATE	—	SESVD	SESEND	—	VBUSVD	0000
8470	U1OTGCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	DPPULUP	DMPULUP	DPPULDWN	DMPULDWN	VBUSON	OTGEN	VBUSCHG	VBUSDIS	0000
8480	U1PWRC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	UACTPND ⁽⁴⁾	—	—	USLPGRD	USBBUSY	—	USUSPEND	USBPWR	0000
8600	U1IR ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	STALLIF	ATTACHIF	RESUMEIF	IDLEIF	TRNIF	SOFIF	UERRIF	URSTIF	0000
8610	U1IE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	STALLIE	ATTACHIE	RESUMEIE	IDLEIE	TRNIE	SOFIE	UERRIE	URSTIE	0000
8620	U1EIR ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BTSEF	BMXEF	DMAEF	BTOEF	DFN8EF	CRC16EF	CRC5EF	PIDEF	0000
8630	U1EIE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BTSEE	BMXEE	DMAEE	BTOEE	DFN8EE	CRC16EE	CRC5EE	PIDEE	0000
8640	U1STAT ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	ENDPT<3:0> ⁽⁴⁾					DIR	PPBI	—	0000
8650	U1CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	JSTATE ⁽⁴⁾	SE0 ⁽⁴⁾	PKTDIS	USBRST	HOSTEN	RESUME	PPBRST	USBEN	0000
8660	U1ADDR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	LSPDEN	DEVADDR<6:0>							0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table (except as noted) have corresponding CLR, SET and INV registers at their virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See **Section 10.1 “CLR, SET and INV Registers”** for more information.

Note 2: This register does not have associated SET and INV registers.

Note 3: This register does not have associated CLR, SET and INV registers.

Note 4: Reset value for these bits is undefined.

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REGISTER 19-1: RTCCON1: RTCC CONTROL 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	ALRMEN	CHIME	—	—	AMASK<3:0>			
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ALMRPT<7:0> ⁽¹⁾							
15:8	R/W-0	U-0	U-0	U-0	R/W-0	U-0	U-0	U-0
	ON	—	—	—	WRLOCK	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
	RTCOE	OUTSEL<2:0>			—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **ALRMEN:** Alarm Enable bit

1 = Alarm is enabled

0 = Alarm is disabled

bit 30 **CHIME:** Chime Enable bit

1 = Chime is enabled; ALMRPT<7:0> bits are allowed to underflow from '00' to 'FF'

0 = Chime is disabled; ALMRPT<7:0> bits stop once they reach '00'

bit 29-28 **Unimplemented:** Read as '0'

bit 27-24 **AMASK<3:0>:** Alarm Mask Configuration bits

11xx = Reserved, do not use

101x = Reserved, do not use

1001 = Once a year (or once every 4 years when configured for February 29th)

1000 = Once a month

0111 = Once a week

0110 = Once a day

0101 = Every hour

0100 = Every 10 minutes

0011 = Every minute

0010 = Every 10 seconds

0001 = Every second

0000 = Every half-second

bit 23-16 **ALMRPT<7:0>:** Alarm Repeat Counter Value bits⁽¹⁾

11111111 = Alarm will repeat 255 more times

11111110 = Alarm will repeat 254 more times

...

00000010 = Alarm will repeat 2 more times

00000001 = Alarm will repeat 1 more time

00000000 = Alarm will not repeat

bit 15 **ON:** RTCC Enable bit

1 = RTCC is enabled and counts from selected clock source

0 = RTCC is disabled

bit 14-12 **Unimplemented:** Read as '0'

Note 1: The counter decrements on any alarm event. The counter is prevented from rolling over from '00' to 'FF' unless CHIME = 1.

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REGISTER 21-1: CLCxCON: CLCx CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	G4POL	G3POL	G2POL	G1POL
15:8	R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0	U-0	U-0
	ON	—	SIDL	—	INTP ⁽¹⁾	INTN ⁽¹⁾	—	—
7:0	R/W-0	R-0, HS, HC	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	LCOE	LCOUT	LCPOL	—	—	MODE<2:0>		

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-20 **Unimplemented:** Read as '0'

bit 19 **G4POL:** Gate 4 Polarity Control bit

1 = The output of Channel 4 logic is inverted when applied to the logic cell
0 = The output of Channel 4 logic is not inverted

bit 18 **G3POL:** Gate 3 Polarity Control bit

1 = The output of Channel 3 logic is inverted when applied to the logic cell
0 = The output of Channel 3 logic is not inverted

bit 17 **G2POL:** Gate 2 Polarity Control bit

1 = The output of Channel 2 logic is inverted when applied to the logic cell
0 = The output of Channel 2 logic is not inverted

bit 16 **G1POL:** Gate 1 Polarity Control bit

1 = The output of Channel 1 logic is inverted when applied to the logic cell
0 = The output of Channel 1 logic is not inverted

bit 15 **ON:** CLCx Enable bit

1 = CLCx is enabled and mixing input signals
0 = CLCx is disabled and has logic zero outputs

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** CLCx Stop in Idle Mode bit

1 = Discontinues module operation when device enters Idle mode
0 = Continues module operation in Idle mode

bit 12 **Unimplemented:** Read as '0'

bit 11 **INTP:** CLCx Positive Edge Interrupt Enable bit⁽¹⁾

1 = Interrupt will be generated when a rising edge occurs on LCOUT
0 = Interrupt will not be generated

bit 10 **INTN:** CLCx Negative Edge Interrupt Enable bit⁽¹⁾

1 = Interrupt will be generated when a falling edge occurs on LCOUT
0 = Interrupt will not be generated

bit 9-8 **Unimplemented:** Read as '0'

bit 7 **LCOE:** CLCx Port Enable bit

1 = CLCx port pin output is enabled
0 = CLCx port pin output is disabled

Note 1: The INTP and INTN bits should not be set at the same time for proper interrupt functionality.

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TABLE 29-10: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$				
Param No.	Symbol	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Conditions
DO10	VOL	Output Low Voltage I/O Ports	—	—	.4	V	IOL = 6.6 mA, VDD = 3.6V
			—	—	.21	V	IOL = 5.0 mA, VDD = 2V
DO16		OSC2/CLKO	—	—	.16	V	IOL = 6.6 mA, VDD = 3.6V
			—	—	.12	V	IOL = 5.0 mA, VDD = 2V
DO20	VOH	Output High Voltage I/O Ports	3.25	—	—	V	IOH = -6.0 mA, VDD = 3.6V
			1.4	—	—	V	IOH = -3.0 mA, VDD = 2V
DO26		OSC2/CLKO	3.3	—	—	V	IOH = -6.0 mA, VDD = 3.6V
			1.55	—	—	V	IOH = -1.0 mA, VDD = 2V

Note 1: Data in the “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

TABLE 29-11: DC CHARACTERISTICS: PROGRAM MEMORY

DC CHARACTERISTICS			Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$				
Param No.	Symbol	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Conditions
D130	EP	Program Flash Memory Cell Endurance	10000	20000	—	E/W	
D131	VPR	VDD for Read	2.0	—	3.6	V	
D132B		VDD for Self-Timed Write	2.0	—	3.6	V	
D133A	TIW	Self-Timed Double-Word Write Cycle Time	61.4	62.5	63.6	μs	8 bytes, data is not all ‘1’s
		Self-Timed Row Write Cycle Time	1.41	1.44	1.47	ms	512 bytes, data is not all ‘1’s; SYSCLK > 2 MHz
D133B	TIE	Self-Timed Page Erase Time	4.18	4.26	4.33	ms	2048 bytes
D134	TRETD	Characteristic Retention	20	—	—	Year	If no other specifications are violated
D136	TCE	Self-Timed Chip Erase Time	16.6	16.9	17.3	ms	

Note 1: Data in the “Typ” column is at 3.3V, +25°C unless otherwise stated.

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FIGURE 29-9: SPIx MODULE MASTER MODE (CKE = 0) TIMING CHARACTERISTICS

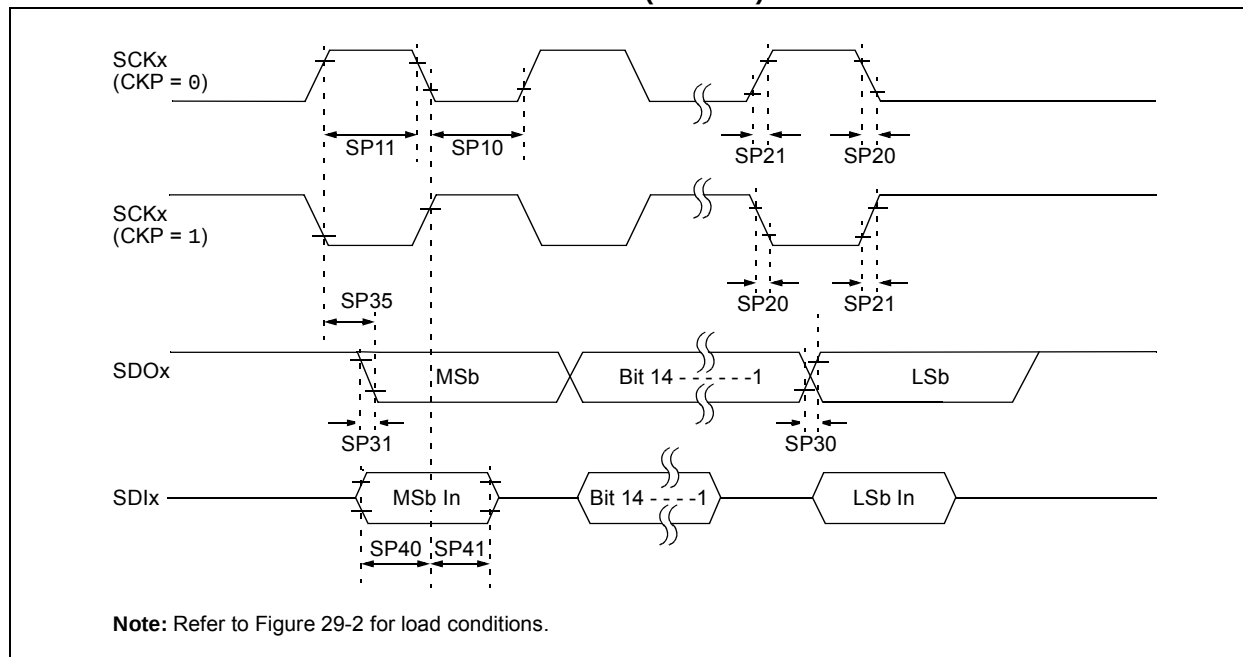


TABLE 29-28: SPIx MASTER MODE (CKE = 0) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.0V to 3.6V(unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C				
Param No.	Symbol	Characteristics ⁽¹⁾	Min.	Typical ⁽²⁾	Max.	Units	Conditions
SP10	TscL	SCKx Output Low Time ⁽³⁾	Tsck/2	—	—	ns	
SP11	Tsch	SCKx Output High Time ⁽³⁾	Tsck/2	—	—	ns	
SP20	TscF	SCKx Output Fall Time ⁽⁴⁾	—	—	—	ns	See Parameter DO32
SP21	TscR	SCKx Output Rise Time ⁽⁴⁾	—	—	—	ns	See Parameter DO31
SP30	TdoF	SDOx Data Output Fall Time ⁽⁴⁾	—	—	—	ns	See Parameter DO32
SP31	TdoR	SDOx Data Output Rise Time ⁽⁴⁾	—	—	—	ns	See Parameter DO31
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	—	7	ns	VDD > 2.0V
			—	—	10	ns	VDD < 2.0V
SP40	TdiV2sch, TdiV2scl	Setup Time of SDIx Data Input to SCKx Edge	5	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	5	—	—	ns	

- Note 1:** These parameters are characterized but not tested in manufacturing.
- Note 2:** Data in the “Typical” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- Note 3:** The minimum clock period for SCKx is 40 ns. Therefore, the clock generated in Master mode must not violate this specification.
- Note 4:** Assumes 10 pF load on all SPIx pins.

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