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Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	HC08
Core Size	8-Bit
Speed	2MHz
Connectivity	-
Peripherals	LVD, POR, PWM
Number of I/O	13
Program Memory Size	1.5KB (1.5K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2.2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	16-SOIC (0.295", 7.50mm Width)
Supplier Device Package	16-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/mcl908qy1dwe

MC68HLC908QY4
MC68HLC908QT4
MC68HLC908QY2
MC68HLC908QT2
MC68HLC908QY1
MC68HLC908QT1

Data Sheet

To provide the most up-to-date information, the revision of our documents on the World Wide Web will be the most current. Your printed copy may be an earlier revision. To verify you have the latest information available, refer to:

<http://freescale.com/>

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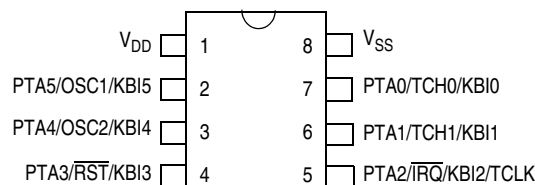
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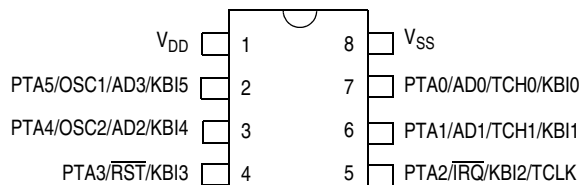
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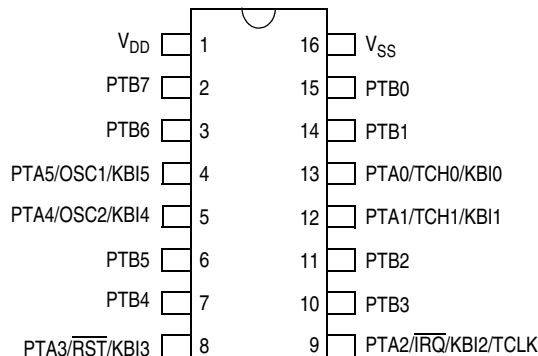
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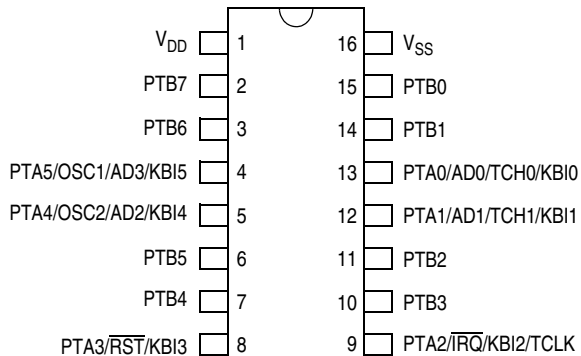
8-PIN ASSIGNMENT
MC68HC908QT1 PDIP/SOIC



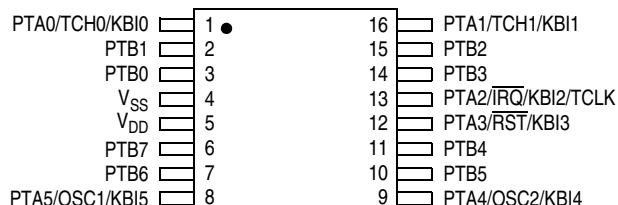
8-PIN ASSIGNMENT
MC68HC908QT2 AND MC68HC908QT4 PDIP/SOIC



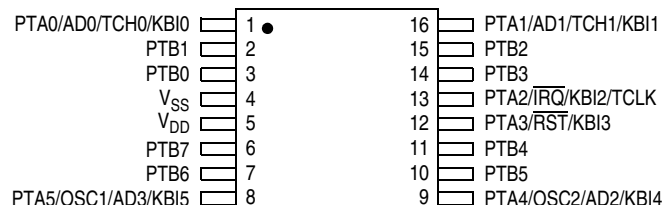
16-PIN ASSIGNMENT
MC68HC908QY1 PDIP/SOIC



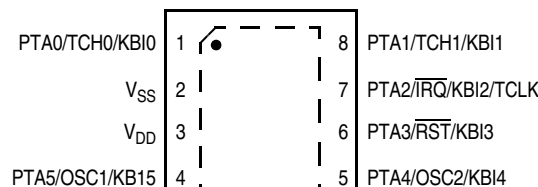
16-PIN ASSIGNMENT
MC68HC908QY2 AND MC68HC908QY4 PDIP/SOIC



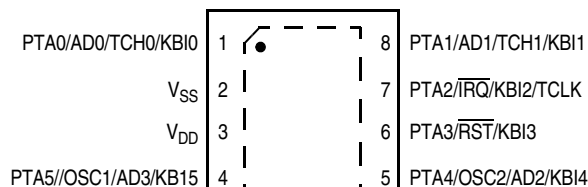
16-PIN ASSIGNMENT
MC68HC908QY1 TSSOP



16-PIN ASSIGNMENT
MC68HC908QY2 AND MC68HC908QY4 TSSOP



8-PIN ASSIGNMENT
MC68HC908QT1 DFN



8-PIN ASSIGNMENT
MC68HC908QT2 AND MC68HC908QT4 DFN

Figure 1-2. MCU Pin Assignments

1.6 Pin Function Priority

Table 1-3 is meant to resolve the priority if multiple functions are enabled on a single pin.

NOTE

Upon reset all pins come up as input ports regardless of the priority table.

Table 1-3. Function Priority in Shared Pins

Pin Name	Highest-to-Lowest Priority Sequence
PTA0	AD0 → TCH0 → KBI0 → PTA0
PTA1	AD1 → TCH1 → KBI1 → PTA1
PTA2	$\overline{\text{IRQ}}$ → KBI2 → TCLK → PTA2
PTA3	$\overline{\text{RST}}$ → KBI3 → PTA3
PTA4	OSC2 → AD2 → KBI4 → PTA4
PTA5	OSC1 → AD3 → KBI5 → PTA5



General Description

Addr.	Register Name		Bit 7	6	5	4	3	2	1	Bit 0	
\$FE00	Break Status Register (BSR) See page 139.	Read:	R	R	R	R	R	R	SBSW	R	
		Write:							See note 1		
		Reset:	0								
		1. Writing a 0 clears SBSW.									
\$FE01	SIM Reset Status Register (SRSR) See page 117.	Read:	POR	PIN	COP	ILOP	ILAD	MODRST	LVI	0	
		Write:									
		POR:	1	0	0	0	0	0	0	0	
\$FE02	Break Auxiliary Register (BRKAR) See page 139.	Read:	0	0	0	0	0	0	0	BDCOP	
		Write:									
		Reset:	0	0	0	0	0	0	0	0	
\$FE03	Break Flag Control Register (BFCR) See page 139.	Read:	BCFE	R	R	R	R	R	R	R	
		Write:									
		Reset:	0								
\$FE04	Interrupt Status Register 1 (INT1) See page 77.	Read:	0	IF5	IF4	IF3	0	IF1	0	0	
		Write:	R	R	R	R	R	R	R	R	
		Reset:	0	0	0	0	0	0	0	0	
\$FE05	Interrupt Status Register 2 (INT2) See page 77.	Read:	IF14	0	0	0	0	0	0	0	
		Write:	R	R	R	R	R	R	R	R	
		Reset:	0	0	0	0	0	0	0	0	
\$FE06	Interrupt Status Register 3 (INT3) See page 77.	Read:	0	0	0	0	0	0	0	IF15	
		Write:	R	R	R	R	R	R	R	R	
		Reset:	0	0	0	0	0	0	0	0	
\$FE07	Reserved		R	R	R	R	R	R	R	R	
\$FE08	FLASH Control Register (FLCR) See page 32.	Read:	0	0	0	0	HVEN	MASS	ERASE	PGM	
		Write:									
		Reset:	0	0	0	0	0	0	0	0	
\$FE09	Break Address High Register (BRKH) See page 138.	Read:	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	
		Write:									
		Reset:	0	0	0	0	0	0	0	0	
\$FE0A	Break Address low Register (BRKL) See page 138.	Read:	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
		Write:									
		Reset:	0	0	0	0	0	0	0	0	
				= Unimplemented			R	= Reserved U = Unaffected			

Figure 2-2. Control, Status, and Data Registers (Sheet 5 of 6)

2.6.6 FLASH Block Protect Register

The FLASH block protect register is implemented as a byte within the FLASH memory, and therefore can only be written during a programming sequence of the FLASH memory. The value in this register determines the starting address of the protected range within the FLASH memory.

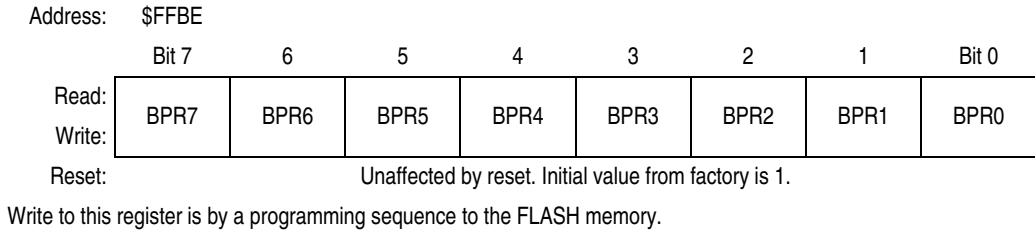


Figure 2-5. FLASH Block Protect Register (FLBPR)

BPR[7:0] — FLASH Protection Register Bits [7:0]

These eight bits in FLBPR represent bits [13:6] of a 16-bit memory address. Bits [15:14] are 1s and bits [5:0] are 0s.

The resultant 16-bit address is used for specifying the start address of the FLASH memory for block protection. The FLASH is protected from this start address to the end of FLASH memory, at \$FFFF. With this mechanism, the protect start address can be XX00, XX40, XX80, or XXC0 within the FLASH memory. See Figure 2-6 and Table 2-2.

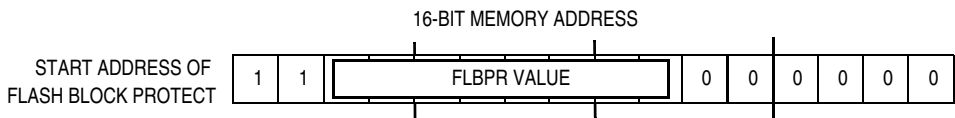


Figure 2-6. FLASH Block Protect Start Address

Table 2-2. Examples of Protect Start Address

BPR[7:0]	Start of Address of Protect Range
\$00–\$B8	The entire FLASH memory is protected.
\$B9 (1011 1001)	\$EE40 (1110 1110 0100 0000)
\$BA (1011 1010)	\$EE80 (1110 1110 1000 0000)
\$BB (1011 1011)	\$EEC0 (1110 1110 1100 0000)
\$BC (1011 1100)	\$EF00 (1110 1111 0000 0000)
and so on...	
\$DE (1101 1110)	\$F780 (1111 0111 1000 0000)
\$DF (1101 1111)	\$F7C0 (1111 0111 1100 0000)
\$FE (1111 1110)	\$FF80 (1111 1111 1000 0000) FLBPR, OSCTRIM, and vectors are protected
\$FF	The entire FLASH memory is not protected.

Auto Wakeup Module (AWU)

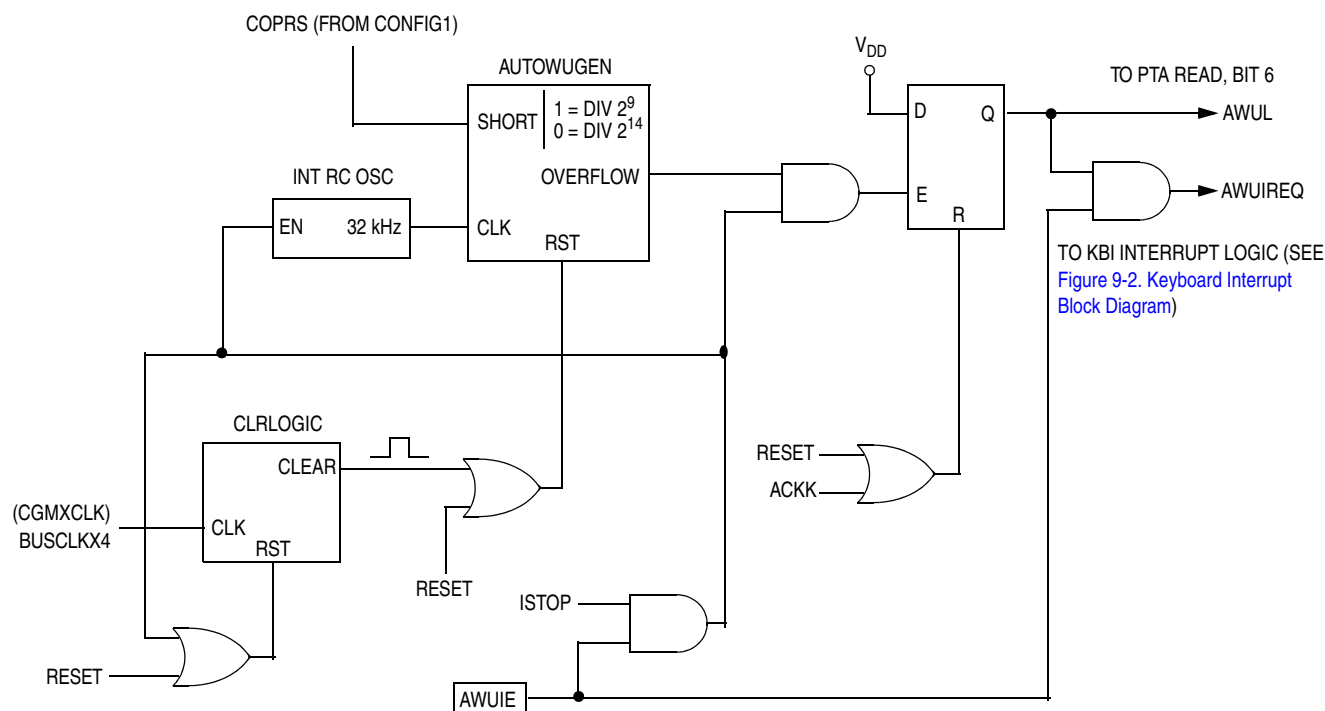


Figure 4-1. Auto Wakeup Interrupt Request Generation Logic

The overflow count can be selected from two options defined by the COPRS bit in CONFIG1. This bit was “borrowed” from the computer operating properly (COP) using the fact that the COP feature is idle (no MCU clock available) in stop mode. The typical values of the periodic wakeup request are (at room temperature):

- COPRS = 0: 875 ms @ 3.0 V, 1.1 s @ 2.3 V
- COPRS = 1: 22 ms @ 3.0 V, 27 ms @ 2.3 V

The auto wakeup RC oscillator is highly dependent on operating voltage and temperature. This feature is not recommended for use as a time-keeping function.

The wakeup request is latched to allow the interrupt source identification. The latched value, AWUL, can be read directly from the bit 6 position of PTA data register. This is a read-only bit which is occupying an empty bit position on PTA. No PTA associated registers, such as PTA6 data, PTA6 direction, and PTA6 pullup exist for this bit. The latch can be cleared by writing to the ACKK bit in the KBSCR register. Reset also clears the latch. AWUIE bit in KBI interrupt enable register (see [Figure 4-1](#)) has no effect on AWUL reading.

The AWU oscillator and counters are inactive in normal operating mode and become active only upon entering stop mode.

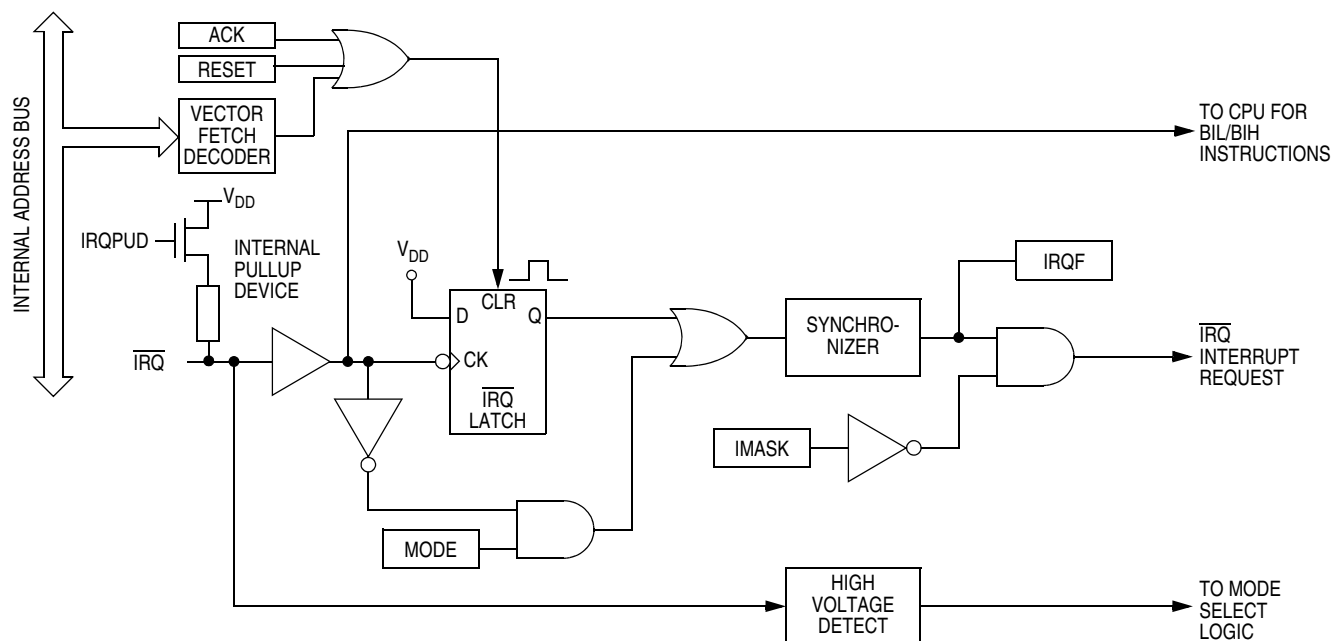


Figure 8-2. IRQ Module Block Diagram

8.3.1 MODE = 1

If the MODE bit is set, the $\overline{\text{IRQ}}$ pin is both falling edge sensitive and low level sensitive. With MODE set, both of the following actions must occur to clear the $\overline{\text{IRQ}}$ interrupt request:

- Return of the $\overline{\text{IRQ}}$ pin to a high level. As long as the $\overline{\text{IRQ}}$ pin is low, the IRQ request remains active.
- IRQ vector fetch or software clear. An IRQ vector fetch generates an interrupt acknowledge signal to clear the IRQ latch. Software generates the interrupt acknowledge signal by writing a 1 to ACK in INTSCR. The ACK bit is useful in applications that poll the $\overline{\text{IRQ}}$ pin and require software to clear the IRQ latch. Writing to ACK prior to leaving an interrupt service routine can also prevent spurious interrupts due to noise. Setting ACK does not affect subsequent transitions on the $\overline{\text{IRQ}}$ pin. A falling edge that occurs after writing to ACK latches another interrupt request. If the IRQ mask bit, IMASK, is clear, the CPU loads the program counter with the IRQ vector address.

The IRQ vector fetch or software clear and the return of the $\overline{\text{IRQ}}$ pin to a high level may occur in any order. The interrupt request remains pending as long as the $\overline{\text{IRQ}}$ pin is low. A reset will clear the IRQ latch and the MODE control bit, thereby clearing the interrupt even if the pin stays low.

Use the BIH or BIL instruction to read the logic level on the $\overline{\text{IRQ}}$ pin.

8.3.2 MODE = 0

If the MODE bit is clear, the $\overline{\text{IRQ}}$ pin is falling edge sensitive only. With MODE clear, an IRQ vector fetch or software clear immediately clears the IRQ latch.

The IRQF bit in INTSCR can be read to check for pending interrupts. The IRQF bit is not affected by IMASK, which makes it useful in applications where polling is preferred.

NOTE

When using the level-sensitive interrupt trigger, avoid false IRQ interrupts by masking interrupt requests in the interrupt routine.

Chapter 10

Low-Voltage Inhibit (LVI)

10.1 Introduction

This section describes the low-voltage inhibit (LVI) module, which monitors the voltage on the V_{DD} pin and can force a reset when the V_{DD} voltage falls below the LVI trip falling voltage, V_{TRIPF} .

10.2 Features

Features of the LVI module include:

- Programmable LVI reset
- Programmable power consumption
- Selectable LVI trip voltage
- Programmable stop mode operation

10.3 Functional Description

Figure 10-1 shows the structure of the LVI module. LVISTOP, LVIPWRD, LVDLVR, and LVIRSTD are user selectable options found in the configuration register (CONFIG1). See [Chapter 5 Configuration Register \(CONFIG\)](#).

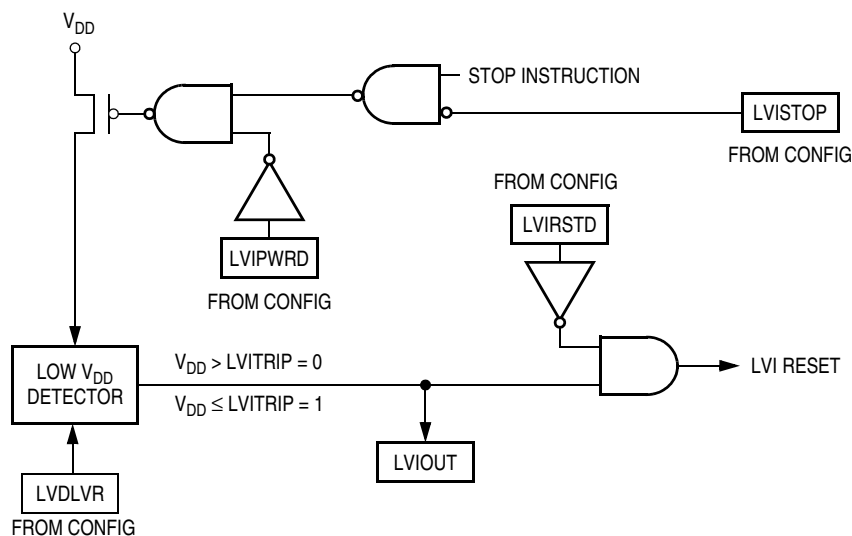


Figure 10-1. LVI Module Block Diagram

Polling and forced reset operation modes can be combined to take full advantage of LVD and LVR trip voltages selection. LVD (LVDLVR = 1) in polling mode (LVIRSTD = 1) can be used as a low voltage warning in a slowly and continuously falling V_{DD} application (for example, battery applications). Once LVD has been identified, the part can be set to LVR (LVDLVR = 0) and reset enabled (LVIRSTD = 0). So, as V_{DD} continues to fall the part will reset when LVR trip voltage is reached. Unlike other bits in CONFIG registers, LVIRSTD and LVDLVR bits are allowed to be written multiple times after reset.

NOTE

The microcontroller is guaranteed to operate at a minimum supply voltage. The trip point (V_{TRIPF} [LVD] or V_{TRIPF} [LVR]) may be lower than this. See [16.5 DC Electrical Characteristics](#) for the actual trip point voltages.

10.4 LVI Status Register

The LVI status register (LVISR) indicates if the V_{DD} voltage was detected below the V_{TRIPF} level while LVI resets have been disabled.

Address: \$FE0C

	Bit 7	6	5	4	3	2	1	Bit 0
Read:	LVIOUT	0	0	0	0	0	0	R
Write:								
Reset:	0	0	0	0	0	0	0	0

 = Unimplemented
 R = Reserved

Figure 10-2. LVI Status Register (LVISR)

LVIOUT — LVI Output Bit

This read-only flag becomes set when the V_{DD} voltage falls below the V_{TRIPF} trip voltage and is cleared when V_{DD} voltage rises above V_{TRIPR} . The difference in these threshold levels results in a hysteresis that prevents oscillation into and out of reset (see [Table 10-1](#)). Reset clears the LVIOUT bit.

Table 10-1. LVIOUT Bit Indication

V_{DD}	LVIOUT
$V_{DD} > V_{TRIPR}$	0
$V_{DD} < V_{TRIPF}$	1
$V_{TRIPF} < V_{DD} < V_{TRIPR}$	Previous value

10.5 LVI Interrupts

The LVI module does not generate interrupt requests.

12.2.1 Port A Data Register

The port A data register (PTA) contains a data latch for each of the six port A pins.

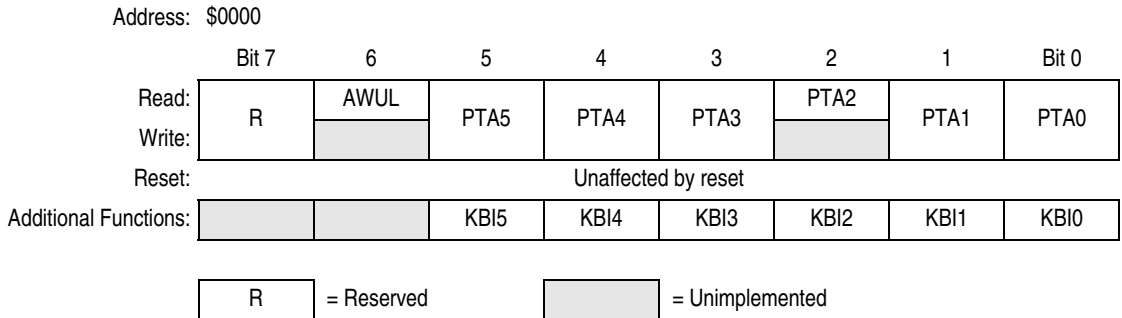


Figure 12-1. Port A Data Register (PTA)

PTA[5:0] — Port A Data Bits

These read/write bits are software programmable. Data direction of each port A pin is under the control of the corresponding bit in data direction register A. Reset has no effect on port A data.

AWUL — Auto Wakeup Latch Data Bit

This is a read-only bit which has the value of the auto wakeup interrupt request latch. The wakeup request signal is generated internally (see [Chapter 4 Auto Wakeup Module \(AWU\)](#)). There is no PTA6 port nor any of the associated bits such as PTA6 data register, pullup enable or direction.

KBI[5:0] — Port A Keyboard Interrupts

The keyboard interrupt enable bits, KBIE5–KBIE0, in the keyboard interrupt control enable register (KBIER) enable the port A pins as external interrupt pins (see [Chapter 9 Keyboard Interrupt Module \(KBI\)](#)).

12.2.2 Data Direction Register A

Data direction register A (DDRA) determines whether each port A pin is an input or an output. Writing a 1 to a DDRA bit enables the output buffer for the corresponding port A pin; a 0 disables the output buffer.

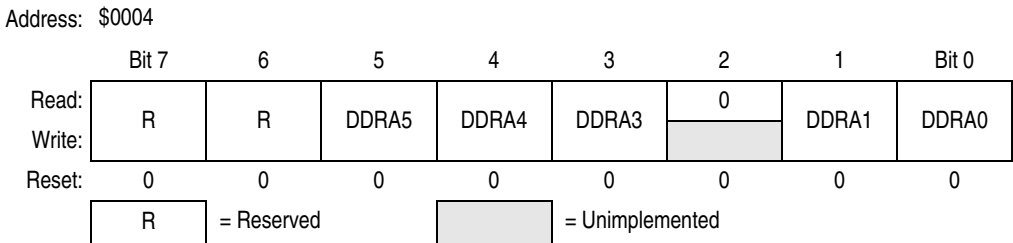


Figure 12-2. Data Direction Register A (DDRA)

DDRA[5:0] — Data Direction Register A Bits

These read/write bits control port A data direction. Reset clears DDRA[5:0], configuring all port A pins as inputs.

- 1 = Corresponding port A pin configured as output
- 0 = Corresponding port A pin configured as input

NOTE

Avoid glitches on port A pins by writing to the port A data register before changing data direction register A bits from 0 to 1.

14.4 Functional Description

Figure 14-2 shows the structure of the TIM. The central component of the TIM is the 16-bit TIM counter that can operate as a free-running counter or a modulo up-counter. The TIM counter provides the timing reference for the input capture and output compare functions. The TIM counter modulo registers, TMODH:TMODL, control the modulo value of the TIM counter. Software can read the TIM counter value at any time without affecting the counting sequence.

The two TIM channels are programmable independently as input capture or output compare channels.

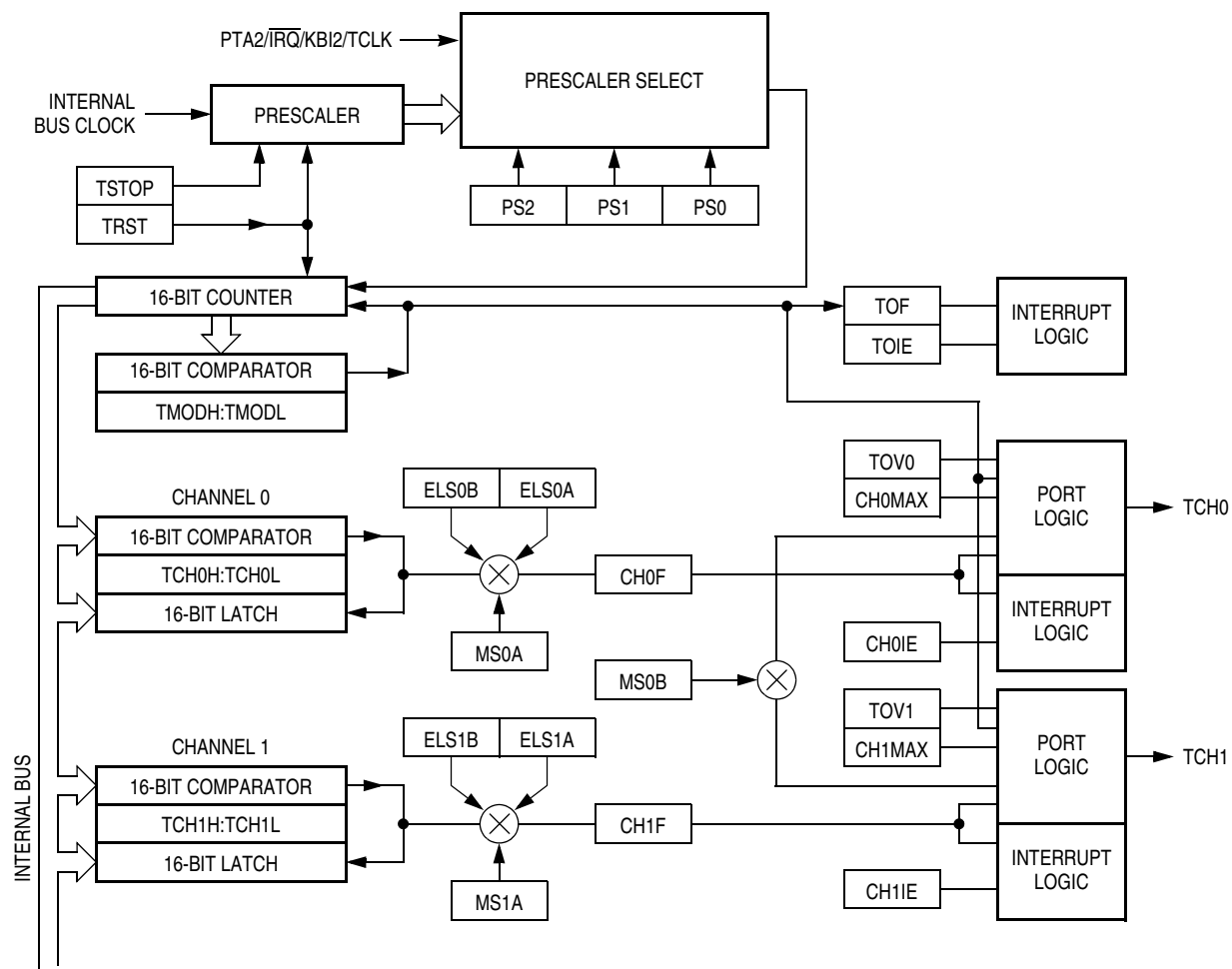
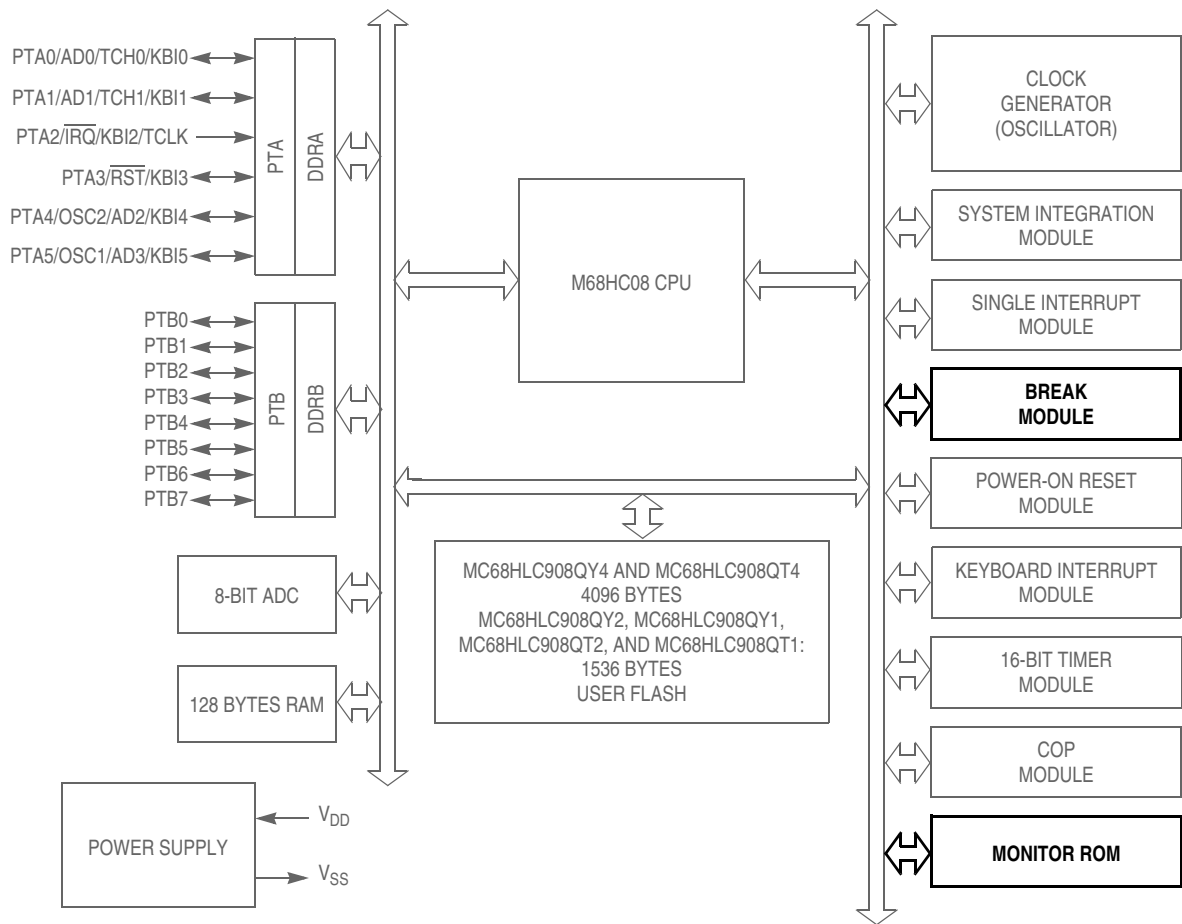


Figure 14-2. TIM Block Diagram



\overline{RST} , \overline{IQR} : Pins have internal (about 30K Ohms) pull up
 PTA[0:5]: High current sink and source capability
 PTA[0:5]: Pins have programmable keyboard interrupt and pull up
 PTB[0:7]: Not available on 8-pin devices – MC68HLC908QT1, MC68HLC908QT2, and MC68HLC908QT4 (see note in [12.1 Introduction](#))
 ADC: Not available on the MC68HLC908QY1 and MC68HLC908QT1

Figure 15-1. Block Diagram Highlighting BRK and MON Blocks

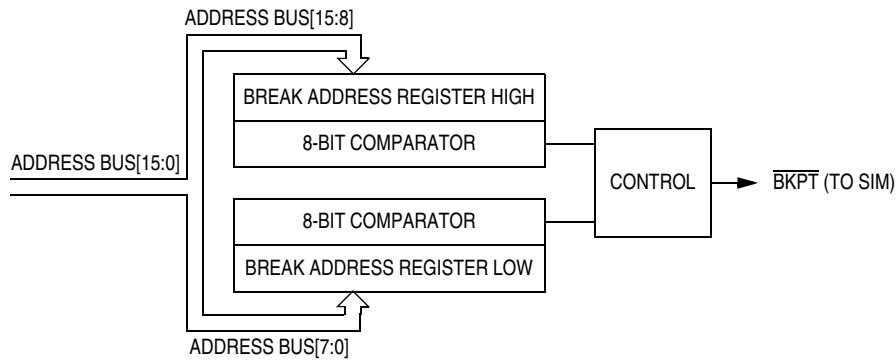


Figure 15-2. Break Module Block Diagram

16.12 Memory Characteristics

Characteristic	Symbol	Min	Typ	Max	Unit
RAM data retention voltage	V_{RDR}	1.3	—	—	V
FLASH program bus clock frequency	—	1	—	—	MHz
FLASH PGM/ERASE supply voltage (V_{DD})	$V_{PGM/ERASE}$	2.7	—	3.6	V
FLASH read bus clock frequency	$f_{Read}^{(1)}$	0	—	2	MHz
FLASH page erase time <1 k cycles >1 k cycles	t_{Erase}	0.9 3.6	1 4	1.1 5.5	ms
FLASH mass erase time	t_{MErase}	4	—	—	ms
FLASH PGM/ERASE to HVEN setup time	t_{NVS}	10	—	—	μ s
FLASH high-voltage hold time	t_{NVH}	5	—	—	μ s
FLASH high-voltage hold time (mass erase)	t_{NVHL}	100	—	—	μ s
FLASH program setup time	t_{PGS}	5	—	—	μ s
FLASH program time	t_{PROG}	30	—	40	μ s
FLASH return to read time	$t_{RCV}^{(2)}$	1	—	—	ms
FLASH cumulative program hv period	$t_{HV}^{(3)}$	—	—	4	ms
FLASH endurance ⁽⁴⁾	—	10 k	100 k	—	Cycles
FLASH data retention time ⁽⁵⁾	—	15	100	—	Years

1. f_{Read} is defined as the frequency range for which the FLASH memory can be read.

2. t_{RCV} is defined as the time it needs before the FLASH can be read after turning off the high voltage charge pump, by clearing HVEN to 0.

3. t_{HV} is defined as the cumulative high voltage programming time to the same row before next erase.

t_{HV} must satisfy this condition: $t_{NVS} + t_{NVH} + t_{PGS} + (t_{PROG} \times 32) \leq t_{HV}$ maximum.

4. Typical endurance was evaluated for this product family. For additional information on how Freescale defines *Typical Endurance*, please refer to Engineering Bulletin EB619.

5. Typical data retention values are based on intrinsic capability of the technology measured at high temperature and de-rated to 25°C using the Arrhenius equation. For additional information on how Freescale defines *Typical Data Retention*, please refer to Engineering Bulletin EB618.



Chapter 17

Ordering Information and Mechanical Specifications

17.1 Introduction

This section contains ordering numbers for MC68HLC908QY1, MC68HLC908QY2, MC68HLC908QY4, MC68HLC908QT1, MC68HLC908QT2, and MC69HLC908QT4. Refer to [Figure 17-1](#) for an example of the device numbering system.

In addition, this section gives the package dimensions for:

- 8-pin plastic dual in-line package (PDIP)
- 8-pin small outline integrated circuit (SOIC) package
- 8-pin dual flat no lead (DFN) package
- 16-pin PDIP
- 16-pin SOIC
- 16-pin thin shrink small outline package (TSSOP)

17.2 MC Order Numbers

Table 17-1. MC Order Numbers

MC Order Number	ADC	FLASH Memory	Package
MCL908QY1	—	1536 bytes	16-pins PDIP, SOIC, and TSSOP
MCL908QY2	Yes	1536 bytes	
MCL908QY4	Yes	4096 bytes	
MCL908QT1	—	1536 bytes	8-pins PDIP, SOIC, and DFN
MCL908QT2	Yes	1536 bytes	
MCL908QT4	Yes	4096 bytes	

Temperature and package designators:
Blank = 0°C to 70°C
C = -40°C to 85°C
P = Plastic dual in-line package (PDIP)
DW = Small outline integrated circuit package (SOIC)
DT = Thin shrink small outline package (TSSOP)
FQ = Dual flat no lead (DFN)

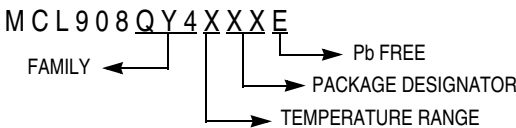
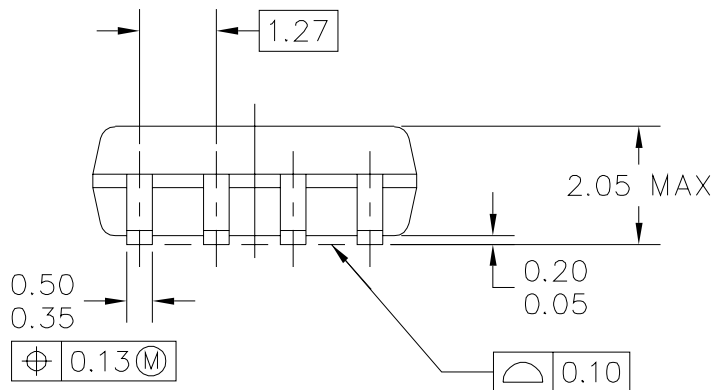
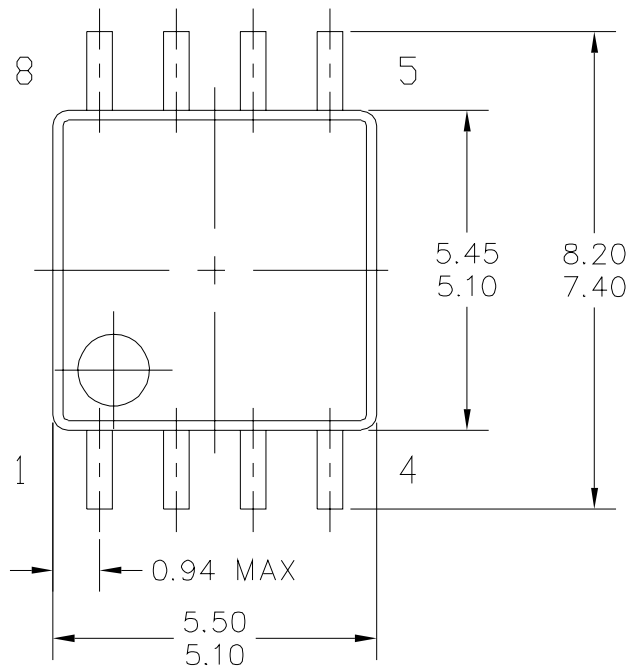


Figure 17-1. Device Numbering System

17.3 Package Dimensions

Refer to the following pages for detailed package dimensions.



TITLE:

8 LEAD MFP

CASE NUMBER: 968-02

STANDARD: EIAJ

PACKAGE CODE: 6003

SHEET: 1 OF 4



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TITLE:THERMALLY ENHANCED DUAL
FLAT NO LEAD PACKAGE (DFN)
8 TERMINAL, 0.8 PITCH(4 X 4 X 1)

CASE NUMBER: 1452-01

STANDARD: NON-JEDEC

PACKAGE CODE: 6165

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