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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	8052
Core Size	8-Bit
Speed	40MHz
Connectivity	EBI/EMI, UART/USART
Peripherals	POR, WDT
Number of I/O	36
Program Memory Size	16KB (16K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.4V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	-
Purchase URL	<a href="https://www.e-xfl.com/product-detail/nuvoton-technology-corporation-america/w78i054dpg">https://www.e-xfl.com/product-detail/nuvoton-technology-corporation-america/w78i054dpg</a>



## **1 GENERAL DESCRIPTION**

The W78I054D/W78I052D/W78I051D series is an 8-bit microcontroller which can accommodate a wider frequency range with low power consumption. The instruction set for the W78I054D/ W78I052D/ W78I051D series is fully compatible with the standard 8052.

The W78I054D/W78I052D/W78I051D series contains 16K/8K/4K bytes Flash EPROM programmable by hardware writer; a 256 bytes RAM; four 8-bit bi-directional (P0, P1, P2, P3) and bit-addressable I/O ports; an additional 4-bit I/O port P4; three 16-bit timer/counters; a hardware watchdog timer and a serial port. These peripherals are supported by 8 sources 4-level interrupt capability. To facilitate programming and verification, the Flash EPROM inside the W78I054D/W78I052D/W78I051D series allows the program memory to be programmed and read electronically. Once the code is confirmed, the user can protect the code for security.

The W78I054D/W78I052D/W78I051D series microcontroller has two power reduction modes, idle mode and power-down mode, both of which are software selectable. The idle mode turns off the processor clock but allows for continued peripheral operation. The power-down mode stops the crystal oscillator for minimum power consumption. The external clock can be stopped at any time and in any state without affecting the processor. The W78I054D/W78I052D/W78I051D series contains In-System Programmable (ISP) 2KB LD Flash EPROM for loader program, operating voltage from 3.3V to 5.5V.

**The W78I054D/W78I052D/W78I051D series feature industrial temperature rage (-40 degrees Celsius to +85 degrees Celsius).**



## 2 FEATURES

- Fully static design 8-bit CMOS microcontroller
- Optional 12T or 6T mode
  - 12T Mode, 12 clocks per machine cycle operation (default), Speed up to 40 MHz/5V
  - 6T Mode, 6 clocks per machine cycle operation set by the writer, Speed up to 20 MHz/5V
- Wide supply voltage of 2.4V to 5.5V
- Temperature grade is (-40°C~85°C)
- Pin and Instruction-sets compatible with MCS-51
- 256 bytes of on-chip scratchpad RAM
- 16K/8K/4K bytes electrically erasable/programmable Flash EPROM
- 2K bytes LDRAM support ISP function (Reference Application Note)
- 64KB program memory address space
- 64KB data memory address space
- Four 8-bit bi-directional ports
- 8-sources, 4-level interrupt capability
- One extra 4-bit bit-addressable I/O port, additional  $\overline{\text{INT2}}$  /  $\overline{\text{INT3}}$  (available on PQFP, PLCC and LQFP package)
- Three 16-bit timer/counters
- One full duplex serial port
- Watchdog Timer
- EMI reduction mode
- Software Reset
- Built-in power management with idle mode and power down mode
- Code protection
- Packages:
  - Lead Free (RoHS) DIP 40: W78I054DDG
  - Lead Free (RoHS) PLCC 44: W78I054DPG
  - Lead Free (RoHS) PQFP 44: W78I054DFG
  - Lead Free (RoHS) LQFP 48: W78I054DLG
  - Lead Free (RoHS) DIP 40: W78I052DDG
  - Lead Free (RoHS) PLCC 44: W78I052DPG
  - Lead Free (RoHS) PQFP 44: W78I052DFG
  - Lead Free (RoHS) LQFP 48: W78I052DLG
  - Lead Free (RoHS) DIP 40: W78I051DDG
  - Lead Free (RoHS) PLCC 44: W78I051DPG
  - Lead Free (RoHS) PQFP 44: W78I051DFG
  - Lead Free (RoHS) LQFP 48: W78I051DLG



## 5 PIN DESCRIPTIONS

SYMBOL	TYPE	DESCRIPTIONS
$\overline{EA}$	I	EXTERNAL ACCESS ENABLE: This pin forces the processor to execute out of external ROM. It should be kept high to access internal ROM. The ROM address and data will not be present on the bus if $\overline{EA}$ pin is high and the program counter is within internal ROM area. Otherwise they will be present on the bus.
$\overline{PSEN}$	O H	PROGRAM STORE ENABLE: $\overline{PSEN}$ enables the external ROM data onto the Port 0 address/data bus during fetch and MOV <sub>C</sub> operations. When internal ROM access is performed, no $\overline{PSEN}$ strobe signal outputs from this pin.
ALE	O H	ADDRESS LATCH ENABLE: ALE is used to enable the address latch that separates the address from the data on Port 0.
RST	I L	RESET: A high on this pin for two machine cycles while the oscillator is running resets the device.
XTAL1	I	CRYSTAL1: This is the crystal oscillator input. This pin may be driven by an external clock.
XTAL2	O	CRYSTAL2: This is the crystal oscillator output. It is the inversion of XTAL1.
VSS	I	GROUND: Ground potential
VDD	I	POWER SUPPLY: Supply voltage for operation.
P0.0–P0.7	I/O H	PORT 0: Port 0 is an open-drain bi-directional I/O port. This port also provides a multiplexed low order address/data bus during accesses to external memory.
P1.0–P1.7	I/O H	PORT 1: Port 1 is a bi-directional I/O port with internal pull-ups. The bits have alternate functions which are described below: T2 (P1.0): Timer/Counter 2 external count input T2EX (P1.1): Timer/Counter 2 Reload/Capture control
P2.0–P2.7	I/O H	PORT 2: Port 2 is a bi-directional I/O port with internal pull-ups. This port also provides the upper address bits for accesses to external memory.

## Pin Description, continued

SYMBOL	TYPE	DESCRIPTIONS
P3.0–P3.7	I/O H	PORT 3: Port 3 is a bi-directional I/O port with internal pull-ups. All bits have alternate functions, which are described below: RXD (P3.0): Serial Port 0 input TXD (P3.1): Serial Port 0 output $\overline{\text{INT0}}$ (P3.2) : External Interrupt 0 $\overline{\text{INT1}}$ (P3.3) : External Interrupt 1 T0 (P3.4) : Timer 0 External Input T1 (P3.5) : Timer 1 External Input $\overline{\text{WR}}$ (P3.6) : External Data Memory Write Strobe $\overline{\text{RD}}$ (P3.7) : External Data Memory Read Strobe
P4.0–P4.3	I/O H	PORT 4: Another bit-addressable bidirectional I/O port P4. P4.3 and P4.2 are alternative function pins. It can be used as general I/O port or external interrupt input sources ( $\overline{\text{INT2}}$ / $\overline{\text{INT3}}$ ).

\* Note: TYPE I: input, O: output, I/O: bi-directional, H: pull-high, L: pull-low, D: open drain.

**In application if MCU pins need external pull-up, it is recommended to add a pull-up resistor (10K $\Omega$ ) between pin and power ( $V_{DD}$ ) instead of directly wiring pin to  $V_{DD}$  for enhancing EMC.**



## 7.6 Data Pointers

The data pointer of W78I054D/W78I052D/W78I051D series is same as standard 8052 that have one 16-bit Data Pointer (DPTR).

## 7.7 Architecture

The W78I054D/W78I052D/W78I051D series are based on the standard 8052 device. It is built around an 8-bit ALU that uses internal registers for temporary storage and control of the peripheral devices. It can execute the standard 8052 instruction set.

### 7.7.1 ALU

The ALU is the heart of the W78I054D/W78I052D/W78I051D series. It is responsible for the arithmetic and logical functions. It is also used in decision making, in case of jump instructions, and is also used in calculating jump addresses. The user cannot directly use the ALU, but the Instruction Decoder reads the op-code, decodes it, and sequences the data through the ALU and its associated registers to generate the required result. The ALU mainly uses the ACC which is a special function register (SFR) on the chip. Another SFR, namely B register is also used Multiply and Divide instructions. The ALU generates several status signals which are stored in the Program Status Word register (PSW).

### 7.7.2 Accumulator

The Accumulator (ACC) is the primary register used in arithmetic, logical and data transfer operations in the W78I054D/W78I052D/W78I051D series. Since the Accumulator is directly accessible by the CPU, most of the high speed instructions make use of the ACC as one argument.

### 7.7.3 B Register

This is an 8-bit register that is used as the second argument in the MUL and DIV instructions. For all other instructions it can be used simply as a general purpose register.

### 7.7.4 Program Status Word

This is an 8-bit SFR that is used to store the status bits of the ALU. It holds the Carry flag, the Auxiliary Carry flag, General purpose flags, the Register Bank Select, the Overflow flag, and the Parity flag.

### 7.7.5 Scratch-pad RAM

The W78I054D/W78I052D/W78I051D series has a 256 byte on-chip scratch-pad RAM. This can be used by the user for temporary storage during program execution. A certain section of this RAM is bit addressable, and can be directly addressed for this purpose.

### 7.7.6 Stack Pointer

The W78I054D/W78I052D/W78I051D series has an 8-bit Stack Pointer which points to the top of the Stack. This stack resides in the Scratch Pad RAM in the W78I054D/W78I052D/W78I051D. Hence the size of the stack is limited by the size of this RAM.



### 8.2.2 Bit addressable Locations

The Scratch-pad RAM area from location 20h to 2Fh is byte as well as bit addressable. This means that a bit in this area can be individually addressed. In addition some of the SFRs are also bit addressable. The instruction decoder is able to distinguish a bit access from a byte access by the type of the instruction itself. In the SFR area, any existing SFR whose address ends in a 0 or 8 is bit addressable.

### 8.2.3 Stack

The scratch-pad RAM can be used for the stack. This area is selected by the Stack Pointer (SP), which stores the address of the top of the stack. Whenever a jump, call or interrupt is invoked the return address is placed on the stack. There is no restriction as to where the stack can begin in the RAM. By default however, the Stack Pointer contains 07h at reset. The user can then change this to any value desired. The SP will point to the last used value. Therefore, the SP will be incremented and then address saved onto the stack. Conversely, while popping from the stack the contents will be read first, and then the SP is decreased.



## Special Function Registers:

SYMBOL	DEFINITION	ADDRESS	MSB	BIT ADDRESS, SYMBOL							LSB	RESET
B	B register	F0H	(F7)	(F6)	(F5)	(F4)	(F3)	(F2)	(F1)	(F0)		0000 0000B
ACC	Accumulator	E0H	(E7)	(E6)	(E5)	(E4)	(E3)	(E2)	(E1)	(E0)		0000 0000B
P4	Port 4	D8H					INT2	INT3				0000 1111B
PSW	Program status word	D0H	(D7) CY	(D6) AC	(D5) F0	(D4) RS1	(D3) RS0	(D2) OV	(D1) F1	(D0) P		0000 0000B
TH2	T2 reg. high	CDH										0000 0000B
TL2	T2 reg. low	CCH										0000 0000B
RCAP2H	T2 capture low	CBH										0000 0000B
RCAP2L	T2 capture high	CAH										0000 0000B
T2MOD	Timer 2 Mode	C9									DCEN	0000 0000B
T2CON	Timer 2 control	C8H	(CF) TF2	(CE) EXF2	(CD) RCLK	(CC) TCLK	(CB) EXEN2	(CA) TR2	(C9) C/T2	(C8) CP/RL2		0000 0000B
SFR CN	SFR program of control	C7H			NOE	NCE	CTRL3	CTRL2	CTRL1	CTRL0		0000 0000B
SFR RD	SFR program of data register	C6H										0000 0000B
SFR AH	SFR program of address high byte	C5H										0000 0000B
SFR AL	SFR program of address low byte	C4H										0000 0000B
XICON	External interrupt control	C0H	PX3	EX3	IE3	IT3	PX2	EX2	IE2	IT2		0000 0000B
CHPCON	Chip control	BFH	SWRST	-		-	-	-	FBOOTS L	ENP		0000 0000B
EAPAGE	Erase page operation modes	BEH							EAPG1	EAPG0		0000 0000B
IP	Interrupt priority	B8H	(BF) -	(BE) -	(BD) PT2	(BC) PS	(BB) PT1	(BA) PX1	(B9) PT0	(B8) PX0		1100 0000B
IPH	Interrupt priority High	B7H										0000 0000B
P3	Port 3	B0H	(B7) RD	(B6) WR	(B5) T1	(B4) T0	(B3) INT1	(B2) INT0	(B1) TXD	(B0) RXD		1111 1111B
IE	Interrupt enable	A8H	(AF) EA	(AE) -	(AD) ET2	(AC) ES	(AB) ET1	(AA) EX1	(A9) ET0	(A8) EX0		0100 0000B
P2	Port 2	A0H	(A7) A15	(A6) A14	(A5) A13	(A4) A12	(A3) A11	(A2) A10	(A1) A9	(A0) A8		1111 1111B
SBUF	Serial buffer	99H										0000 0000B
SCON	Serial control	98H	(9F) SM0/FE	(9E) SM1	(9D) SM2	(9C) REN	(9B) TB8	(9A) RB8	(99) TI	(98) RI		0000 0000B
P1	Port 1	90H	(97)	(96)	(95)	(94)	(93)	(92)	(91) T2EX	(90) T2		1111 1111B
WDTC	Watchdog control	8FH	ENW	CLR W	WIDL	-	-	PS2	PS1	PS0		0000 0000B
AUXR	Auxiliary	8EH	-	-	-	-				ALEOFF		0000 0110B
TH1	Timer high 1	8DH										0000 0000B
TH0	Timer high 0	8CH										0000 0000B
TL1	Timer low 1	8BH										0000 0000B
TL0	Timer low 0	8AH										0000 0000B
TMOD	Timer mode	89H	GATE	C/T	M1	M0	GATE	C/T	M1	M0		0000 0000B
TCON	Timer control	88H	(8F) TF1	(8E) TR1	(8D) TF0	(8C) TR0	(8B) IE1	(8A) IT1	(89) IE0	(88) IT0		0000 0000B
PCON	Power control	87H	SMOD	SMOD0	-	POR	GF1	GF0	PD	IDL		0011 0000B
P0UPR	Port 0 pull up option Register	86H	-	-	-	-	-	-	-	P0UP		0000 0001B
DPH	Data pointer high	83H										0000 0000B





BIT	NAME	FUNCTION
0	ALE_OFF	1: Disenable ALE output 0: Enable ALE output

**Watchdog Timer Control Register**

Bit:	7	6	5	4	3	2	1	0
	ENW	CLRW	WIDL	-	-	PS2	PS1	PS0

Mnemonic: WDTC

Address: 8FH

BIT	NAME	FUNCTION																																				
7	ENW	Enable watch-dog if set.																																				
6	CLRW	Clear watch-dog timer and Pre-scalar if set. This flag will be cleared automatically.																																				
5	WIDL	If this bit is set, watch-dog is enabled under IDLE mode. If cleared, watch-dog is disabled under IDLE mode. Default is cleared.																																				
2-0	PS2-0	Watch-dog Pre-scalar timer select. Pre-scalar is selected when set PS2–0 as follows: <table><tr><th>PS2</th><th>PS1</th><th>PS0</th><th>PRE-SCALAR SELECT</th></tr><tr><td>0</td><td>0</td><td>0</td><td>2</td></tr><tr><td>0</td><td>0</td><td>1</td><td>8</td></tr><tr><td>0</td><td>1</td><td>0</td><td>4</td></tr><tr><td>0</td><td>1</td><td>1</td><td>16</td></tr><tr><td>1</td><td>0</td><td>0</td><td>32</td></tr><tr><td>1</td><td>0</td><td>1</td><td>64</td></tr><tr><td>1</td><td>1</td><td>0</td><td>128</td></tr><tr><td>1</td><td>1</td><td>1</td><td>256</td></tr></table>	PS2	PS1	PS0	PRE-SCALAR SELECT	0	0	0	2	0	0	1	8	0	1	0	4	0	1	1	16	1	0	0	32	1	0	1	64	1	1	0	128	1	1	1	256
PS2	PS1	PS0	PRE-SCALAR SELECT																																			
0	0	0	2																																			
0	0	1	8																																			
0	1	0	4																																			
0	1	1	16																																			
1	0	0	32																																			
1	0	1	64																																			
1	1	0	128																																			
1	1	1	256																																			

**Port 1**

Bit:	7	6	5	4	3	2	1	0
	P1.7	P1.6	P1.5	P1.4	P1.3	P1.2	P1.1	P1.0

Mnemonic: P1

Address: 90h

BIT	NAME	FUNCTION
7-0	P1.[7:0]	General purpose I/O port. Most instructions will read the port pins in case of a port read access, however in case of read-modify-write instructions, the port latch is read.

**Serial Port Control**

Bit:	7	6	5	4	3	2	1	0
	SM0/FE	SM1	SM2	REN	TB8	RB8	TI	RI



Mnemonic: SCON

Address: 98h

BIT	NAME	FUNCTION
7	SM0/FE	Serial port mode select bit 0 or Framing Error Flag: The SMOD0 bit in PCON SFR determines whether this bit acts as SM0 or as FE. The operation of SM0 is described below. When used as FE, this bit will be set to indicate an invalid stop bit. This bit must be manually cleared in software to clear the FE condition.
6	SM1	Serial Port mode select bit 1. See table below.
5	SM2	Multiple processors communication. Setting this bit to 1 enables the multiprocessor communication feature in mode 2 and 3. In mode 2 or 3, if SM2 is set to 1, then RI will not be activated if the received 9th data bit (RB8) is 0. In mode 1, if SM2 = 1, then RI will not be activated if a valid stop bit was not received. In mode 0, the SM2 bit controls the serial port clock. If set to 0, then the serial port runs at a divide by 12 clock of the oscillator. This gives compatibility with the standard 8052. When set to 1, the serial clock become divide by 4 of the oscillator clock. This results in faster synchronous serial communication.
4	REN	Receive enable: 0: Disable serial reception. 1: Enable serial reception.
3	TB8	This is the 9th bit to be transmitted in modes 2 and 3. This bit is set and cleared by software as desired.
2	RB8	In modes 2 and 3 this is the received 9th data bit. In mode 1, if SM2 = 0, RB8 is the stop bit that was received. In mode 0 it has no function.
1	TI	Transmit interrupt flag: This flag is set by hardware at the end of the 8th bit time in mode 0, or at the beginning of the stop bit in all other modes during serial transmission. This bit must be cleared by software.
0	RI	Receive interrupt flag: This flag is set by hardware at the end of the 8th bit time in mode 0, or halfway through the stop bits time in the other modes during serial reception. However the restrictions of SM2 apply to this bit. This bit can be cleared only by software.

SM1, SM0: Mode Select bits:

Mode	SM0	SM1	Description	Length	Baud Rate
0	0	0	Synchronous	8	Tclk divided by 4 or 12
1	0	1	Asynchronous	10	Variable
2	1	0	Asynchronous	11	Tclk divided by 32 or 64
3	1	1	Asynchronous	11	Variable

**Serial Data Buffer**

Bit:	7	6	5	4	3	2	1	0
	SBUF.7	SBUF.6	SBUF.5	SBUF.4	SBUF.3	SBUF.2	SBUF.1	SBUF.0

Mnemonic: SBUF

Address: 99h



## 10 INSTRUCTION

The W78I054D/W78I052D/W78I051D series execute all the instructions of the standard 8052 family. The operations of these instructions, as well as their effects on flag and status bits, are exactly the same.

Op-code	HEX Code	Bytes	W78I054D/W78I052D/W78I051D series Clock cycles
NOP	00	1	12
ADD A, R0	28	1	12
ADD A, R1	29	1	12
ADD A, R2	2A	1	12
ADD A, R3	2B	1	12
ADD A, R4	2C	1	12
ADD A, R5	2D	1	12
ADD A, R6	2E	1	12
ADD A, R7	2F	1	12
ADD A, @R0	26	1	12
ADD A, @R1	27	1	12
ADD A, direct	25	2	12
ADD A, #data	24	2	12
ADDC A, R0	38	1	12
ADDC A, R1	39	1	12
ADDC A, R2	3A	1	12
ADDC A, R3	3B	1	12
ADDC A, R4	3C	1	12
ADDC A, R5	3D	1	12
ADDC A, R6	3E	1	12
ADDC A, R7	3F	1	12
ADDC A, @R0	36	1	12
ADDC A, @R1	37	1	12
ADDC A, direct	35	2	12
ADDC A, #data	34	2	12
SUBB A, R0	98	1	12
SUBB A, R1	99	1	12
SUBB A, R2	9A	1	12

Each interrupt source can be individually programmed to one of 2 priority levels by setting or clearing bits in the IP registers. An interrupt service routine in progress can be interrupted by a higher priority interrupt, but not by another interrupt of the same or lower priority. The highest priority interrupt service cannot be interrupted by any other interrupt source. So, if two requests of different priority levels are received simultaneously, the request of higher priority level is serviced.

If requests of the same priority level are received simultaneously, an internal polling sequence determines which request is serviced. This is called the arbitration ranking. Note that the arbitration ranking is only used to resolve simultaneous requests of the same priority level.

Table below summarizes the interrupt sources, flag bits, vector addresses, enable bits, priority bits, arbitration ranking, and External interrupt may wake up the CPU from Power Down mode.

Source	Flag	Vector address	Enable bit	Interrupt Priority	Flag cleared by	Arbitration ranking	Power-down wakeup
External Interrupt 0	IE0	0003H	EX0 (IE.0)	IPH.0, IP.0	Hardware, software	1(highest)	Yes
Timer 0 Overflow	TF0	000BH	ET0 (IE.1)	IPH.1, IP.1	Hardware, software	2	No
External Interrupt 1	IE1	0013H	EX1 (IE.2)	IPH.2, IP.2	Hardware, software	3	Yes
Timer 1 Overflow	TF1	001BH	ET1 (IE.3)	IPH.3, IP.3	Hardware, software	4	No
Serial Port	RI + TI	0023H	ES (IE.4)	IPH.4, IP.4	Software	5	No
Timer 2 Overflow/Match	TF2	002BH	ET2 (IE.5)	IPH.5, IP.5	Software	6	No
External Interrupt 2	IE2	0033H	EX2 (XICON.2)	IPH.6, PX2	Hardware, software	7	Yes
External Interrupt 3	IE3	003BH	EX3 (XICON.6)	IPH.7, PX3	Hardware, software	8(lowest)	Yes

Table 13- 2 Summary of interrupt sources

### 13.5 Interrupt Response Time

The response time for each interrupt source depends on several factors, such as the nature of the interrupt and the instruction underway. In the case of external interrupts  $\overline{INT0}$  and  $\overline{INT1}$ , they are sampled at S5P2 of every machine cycle and then their corresponding interrupt flags IEx will be set or reset. The Timer 0 and 1 overflow flags are set at C3 of the machine cycle in which overflow has occurred. These flag values are polled only in the next machine cycle. If a request is active and all three conditions are met, then the hardware generated LCALL is executed. This LCALL itself takes four machine cycles to be completed. Thus there is a minimum time of five machine cycles between the interrupt flag being set and the interrupt service routine being executed.

A longer response time should be anticipated if any of the three conditions are not met. If a higher or equal priority is being serviced, then the interrupt latency time obviously depends on the nature of the

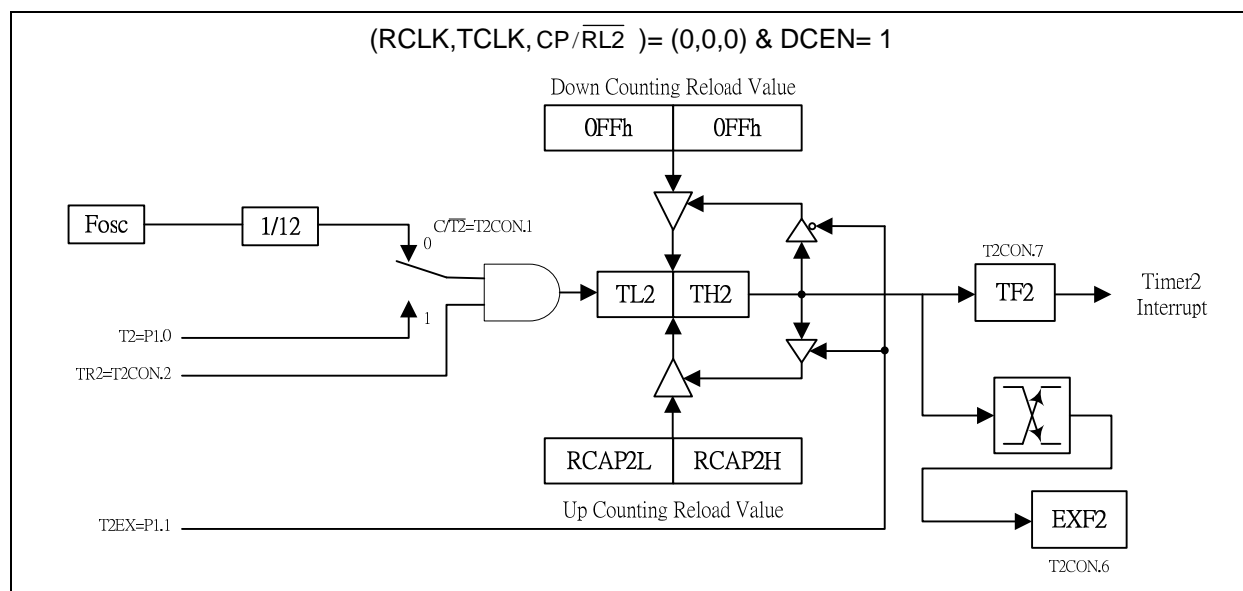


Figure 14- 6 16-Bit Auto-reload Mode, Counting Up

#### 14.3.4 Baud Rate Generator Mode

The baud rate generator mode is enabled by setting either the RCLK or TCLK bits in T2CON register. While in the baud rate generator mode, Timer/Counter 2 is a 16 bit counter with auto reload when the count rolls over from 0FFFFh. However, rolling over does not set the TF2 bit. If EXEN2 bit is set, then a negative transition of the T2EX pin will set EXF2 bit in the T2CON register and cause an interrupt request.

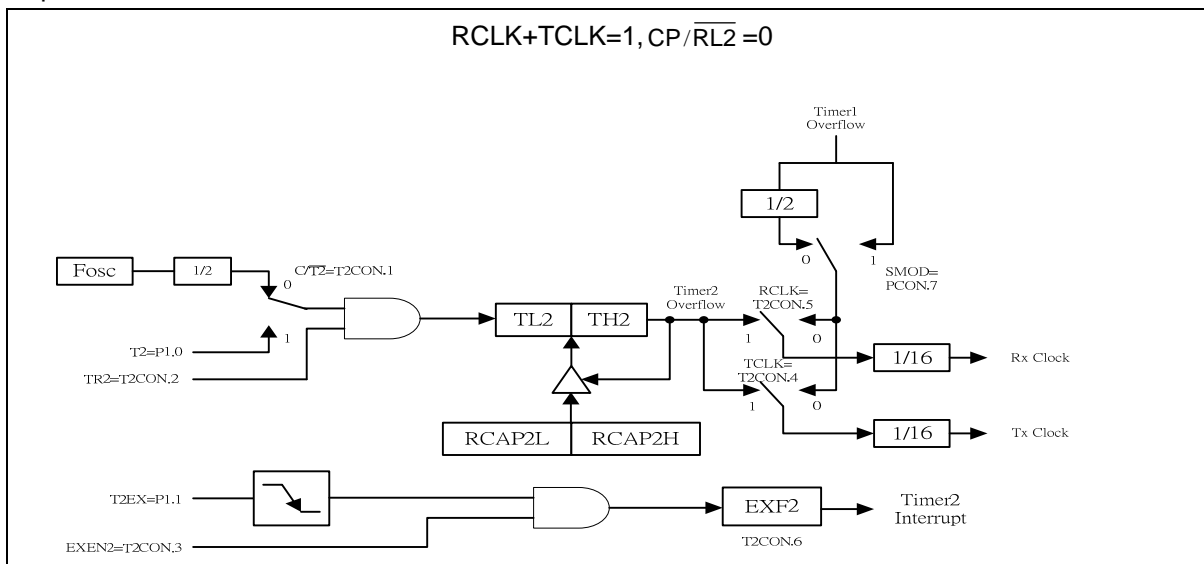


Figure 14- 7 Baud Rate Generator Mode

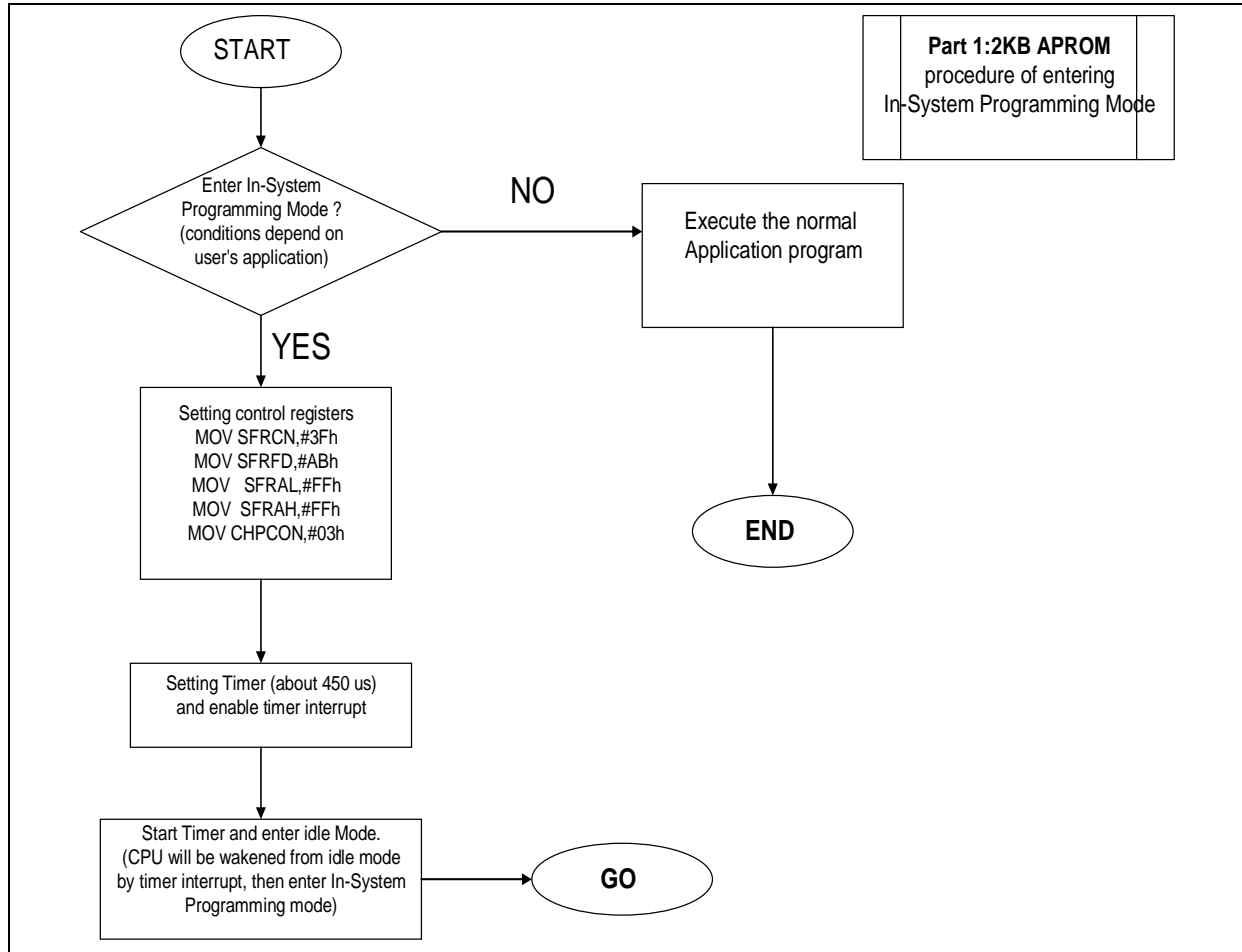
The diagram illustrates the internal architecture of the 8255 PPI. It features a central **Serial Controller** block. On the left, the **Fosc/2** clock signal is divided by 2 (1/2) and then by 16 (1/16). The **SMOD** pin (0 or 1) selects between two 1/16 dividers. The output of the selected divider is used for **TX CLOCK** and **RX CLOCK**. A **1-To-0 DETECTOR** is connected to the **RX CLOCK** line. The **Serial Controller** has **TX START** and **RX START** inputs, and **TX SHIFT** and **RX SHIFT** outputs. The **TX SHIFT** output is connected to the **Transmit Shift Register**, which has inputs for **STOP** (1), **D8** (TB8), **PARIN** (Internal Data Bus), **START** (0), **LOAD**, and **CLOCK**. The **Transmit Shift Register** outputs **SOUT** to the **TXD** pin. The **Serial Controller** also has **TI** and **RI** outputs, which are combined via an OR gate to produce the **Serial Interrupt**. The **Serial Controller** is connected to a **BIT DETECTOR** and a **Receive Shift Register**. The **Receive Shift Register** has inputs for **CLOCK**, **PAROUT**, **SIN**, and **D8** (RB8). The **Receive Shift Register** outputs **D8** to the **RB8** pin. The **Serial Controller** also has a **LOAD SBUF** input, which is connected to the **SBUF** register. The **SBUF** register is connected to the **Internal Data Bus** via a tri-state buffer. The **Read SBUF** signal is used to enable this buffer. The **Internal Data Bus** is also connected to the **Transmit Shift Register** for **PARIN** and the **Receive Shift Register** for **D8**.

If the first bit detected after the falling edge of RxD pin, is not 0, then this indicates an invalid start bit, and the reception is immediately aborted. The serial port again looks for a falling edge in the RxD line. If a valid start bit is detected, then the rest of the bits are also detected and shifted into the SBUF. After shifting in 9 data bits, there is one more shift to do, after which the SBUF and RB8 are loaded and RI is set. However certain conditions must be met before the loading and setting of RI can be done.

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## 18 ISP(IN-SYSTEM PROGRAMMING)

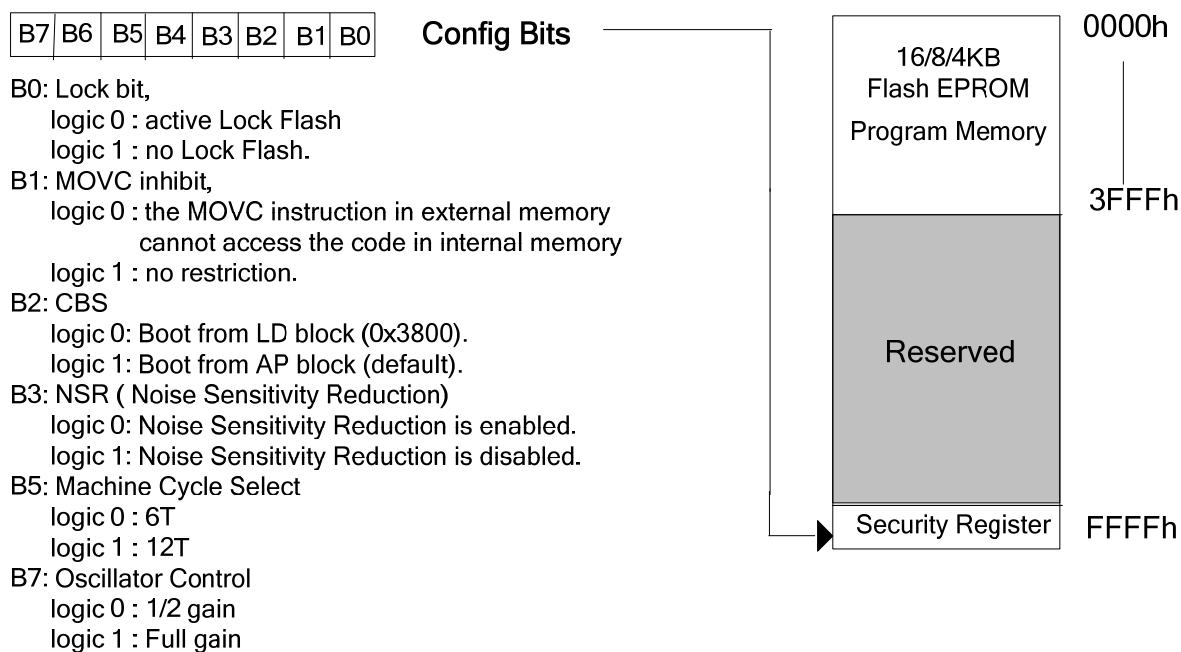
ISP is the ability of program MCU to be programmed while F/W code in AP-ROM or LD-ROM. (Note: Timer 0 for program, erase, read on ISP mode. ISP operation voltage 3.3- 5.5V)



## 19 CONFIG BITS

During the on-chip Flash EPROM operation mode, the Flash EPROM can be programmed and verified repeatedly. Until the code inside the Flash EPROM is confirmed OK, the code can be protected. The protection of Flash EPROM and those operations on it are described below.

The W78I054D/W78I052D/W78I051D has a Special Setting Register, the config Bits, which can not be accessed in normal mode. The Security register can only be accessed from the Flash EPROM operation mode. Those bits of the Security Registers can not be changed once they have been programmed from high to low. They can only be reset through erase-all operation. The Security Register is addressed in the Flash EPROM operation mode by address #0FFFFh.



## Special Setting Register





## 21 ELECTRICAL CHARACTERISTICS

### 21.1 Absolute Maximum Ratings

SYMBOL	PARAMETER	Min	MAX	UNIT
DC Power Supply	$V_{DD}-V_{SS}$	2.4	5.5	V
Input Voltage	$V_{IN}$	$V_{SS}-0.3$	$V_{DD}+0.3$	V
Operating Temperature (W78I054D/W78I052D/W78I051D)	$T_A$	-40	+85	°C

Note: Exposure to conditions beyond those listed under absolute maximum ratings may adversely affect the life and reliability of the device.



3. There are no duty cycle requirements on the XTAL1 input.

### 21.3.2 Program Fetch Cycle

PARAMETER	SYMBOL	MIN.	TYP.	MAX.	UNIT	NOTES
Address Valid to ALE Low	Taas	1 TCP - $\Delta$	-	-	nS	4
Address Hold from ALE Low	Taah	1 TCP - $\Delta$	-	-	nS	1, 4
ALE Low to $\overline{\text{PSEN}}$ Low	Tapl	1 TCP - $\Delta$	-	-	nS	4
$\overline{\text{PSEN}}$ Low to Data Valid	Tpda	-	-	2 TCP	nS	2
Data Hold after $\overline{\text{PSEN}}$ High	Tpdh	0	-	1 TCP	nS	3
Data Float after $\overline{\text{PSEN}}$ High	Tpdz	0	-	1 TCP	nS	
ALE Pulse Width	Talw	2 TCP - $\Delta$	2 TCP	-	nS	4
$\overline{\text{PSEN}}$ Pulse Width	Tpsw	3 TCP - $\Delta$	3 TCP	-	nS	4

Notes:

1. P0.0–P0.7, P2.0–P2.7 remain stable throughout entire memory cycle.
2. Memory access time is 3 TCP.
3. Data have been latched internally prior to  $\overline{\text{PSEN}}$  going high.
4. " $\Delta$ " (due to buffer driving delay and wire loading) is 20 nS.

### 21.3.3 Data Read Cycle

PARAMETER	SYMBOL	MIN.	TYP.	MAX.	UNIT	NOTES
ALE Low to $\overline{\text{RD}}$ Low	Tdar	3 TCP - $\Delta$	-	3 TCP + $\Delta$	nS	1, 2
$\overline{\text{RD}}$ Low to Data Valid	Tdda	-	-	4 TCP	nS	1
Data Hold from $\overline{\text{RD}}$ High	Tddh	0	-	2 TCP	nS	
Data Float from $\overline{\text{RD}}$ High	Tddz	0	-	2 TCP	nS	
$\overline{\text{RD}}$ Pulse Width	Tdrd	6 TCP - $\Delta$	6 TCP	-	nS	2

Notes:

1. Data memory access time is 8 TCP.
2. " $\Delta$ " (due to buffer driving delay and wire loading) is 20 nS.



### 21.3.4 Data Write Cycle

PARAMETER	SYMBOL	MIN.	TYP.	MAX.	UNIT
ALE Low to $\overline{WR}$ Low	Tdaw	3 TCP - $\Delta$	-	3 TCP + $\Delta$	nS
Data Valid to $\overline{WR}$ Low	Tdad	1 TCP - $\Delta$	-	-	nS
Data Hold from $\overline{WR}$ High	Tdwd	1 TCP - $\Delta$	-	-	nS
$\overline{WR}$ Pulse Width	Tdwr	6 TCP - $\Delta$	6 TCP	-	nS

Note: " $\Delta$ " (due to buffer driving delay and wire loading) is 20 nS.

### 21.3.5 Port Access Cycle

PARAMETER	SYMBOL	MIN.	TYP.	MAX.	UNIT
Port Input Setup to ALE Low	Tpds	1 TCP	-	-	nS
Port Input Hold from ALE Low	Tpdh	0	-	-	nS
Port Output to ALE	Tpda	1 TCP	-	-	nS

Note: Ports are read during S5P2, and output data becomes available at the end of S6P2. The timing data are referenced to

ALE, since it provides a convenient reference.

### 21.3.6 Program Operation

PARAMETER	Symbol	Min.	TYP.	Max.	Unit
VPP Setup Time	TVPS	2.0	-	-	$\mu$ S
Data Setup Time	TDS	2.0	-	-	$\mu$ S
Data Hold Time	TDH	2.0	-	-	$\mu$ S
Address Setup Time	TAS	2.0	-	-	$\mu$ S
Address Hold Time	TAH	0	-	-	$\mu$ S
$\overline{CE}$ Program Pulse Width for Program Operation	TPWP	290	300	310	$\mu$ S
OECTRL Setup Time	TOCS	2.0	-	-	$\mu$ S
OECTRL Hold Time	TOCH	2.0	-	-	$\mu$ S
$\overline{OE}$ Setup Time	TOES	2.0	-	-	$\mu$ S
$\overline{OE}$ High to Output Float	TDFP	0	-	130	nS
Data Valid from $\overline{OE}$	TOEV	-	-	150	nS

Note: Flash data can be accessed only in flash mode. The RST pin must pull in VIH status, the ALE pin must pull in VIL status, and the  $\overline{PSEN}$  pin must pull in VIH status.



```

    mov    CHPCON,#00000011b
    clr    TF0
    clr    TR0
    mov    A,SFRFD                ;read device id high byte
    ret
;*****
; * read device ID low
;*****
Read_Device_ID_LOW:
    mov    SFRAL,#0FEh
    mov    SFRAH,#0FFh
    mov    SFRCN,#READ_DID
    mov    TL0,#LOW (65536-READ_TIME)
    mov    TH0,#HIGH(65536-READ_TIME)
    setb   TR0
    mov    CHPCON,#00000011b
    clr    TF0
    clr    TR0
    mov    A,SFRFD                ;read device id low byte
    ret
;*****
;* Flash standby mode
;*****
Standby:
    mov    SFRCN,#FLASH_STANDBY
    mov    SFRFD,#0FFh
    mov    SFRAL,#0FFh
    mov    SFRAH,#0FFh
    setb   TR0
    mov    CHPCON,#00000011b
    clr    TF0
    clr    TR0
    ret
;*****
;* Erase APROM
;*****
Erase_APROM:
    mov    EAPAGE,#01h            ;set EAPAGE is APROM
    mov    SFRCN,#ERASE_ROM

```



```

        mov     SFRCN,#PROGRAM_ROM
        mov     DPTR,#0000h
        mov     A,#055h
wr_lp:
        mov     TH0,#HIGH(65536-PROGRAM_TIME)
        mov     TL0,#LOW (65536-PROGRAM_TIME)
        mov     SFRFD,A
        mov     SFRAL,DPL
        mov     SFRAH,DPH
        setb    TR0
        mov     CHPCON,#00000011b
        clr     TF0
        clr     TR0
        cpl     A
        inc     DPTR
        mov     R0,DPL
        cjne    R0,#LOW (APROM_END_ADDRESS),wr_lp
        mov     R1,DPH
        cjne    R1,#HIGH(APROM_END_ADDRESS),wr_lp
        ret
;*****
;*Program Verify APROM BANK, read APROM 55h,AAh,55h,AAh.....
;*****
Program_Verify_APROM:
        mov     SFRCN,#PROGRAM_VERIFY_ROM
        mov     DPTR,#0000h
        mov     B,#055h
rd_lp:
        mov     TH0,#HIGH(65536-READ_TIME)
        mov     TL0,#LOW (65536-READ_TIME)
        mov     SFRAL,DPL
        mov     SFRAH,DPH
        setb    TR0
        mov     CHPCON,#00000011b
        clr     TF0
        clr     TR0
        mov     A,SFRFD
        cjne    A,B,Program_Fail
        mov     A,B

```