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Details

Product Status	Obsolete
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	512KB (170K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	24K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 24x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep512gp806t-e-mr

2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT DIGITAL SIGNAL CONTROLLERS AND MICROCONTROLLERS

Note 1: This data sheet summarizes the features of the dsPIC33EPXXX(GP/MC/MU)806/810/814 and PIC24EPXXX(GP/GU)810/814 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the related section of the “dsPIC33E/PIC24E Family Reference Manual”, which is available from the Microchip web site (www.microchip.com)

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

2.1 Basic Connection Requirements

Getting started with the 16-bit DSCs and microcontrollers requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and VSS pins (see **Section 2.2 “Decoupling Capacitors”**)
- All AVDD and AVSS pins (regardless if ADC module is not used) (see **Section 2.2 “Decoupling Capacitors”**)
- VCAP (see **Section 2.3 “CPU Logic Filter Capacitor Connection (VCAP)”**)
- MCLR pin (see **Section 2.4 “Master Clear (MCLR) Pin”**)
- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes (see **Section 2.5 “ICSP Pins”**)
- OSC1 and OSC2 pins when external oscillator source is used (see **Section 2.6 “External Oscillator Pins”**)

Additionally, the following pins may be required:

- VUSB3V3 pin is used when utilizing the USB module. If the USB module is not used, VUSB3V3 must be connected to VDD.
- VREF+/VREF- pin is used when external voltage reference for ADC module is implemented

Note: The AVDD and AVSS pins must be connected independent of the ADC voltage reference source. The voltage difference between AVDD and VDD cannot exceed 300 mV at any time during operation or start-up.

2.2 Decoupling Capacitors

The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, VUSB3V3, AVDD and AVSS is required.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** Recommendation of 0.1 μ F (100 nF), 10-20V. This capacitor should be a low-ESR and have resonance frequency in the range of 20 MHz and higher. It is recommended to use ceramic capacitors.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- **Handling high frequency noise:** If the board is experiencing high frequency noise, above tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01 μ F to 0.001 μ F. Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1 μ F in parallel with 0.001 μ F.
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum, thereby reducing PCB track inductance.

TABLE 4-1: CPU CORE REGISTER MAP FOR dsPIC33EPXXX(GP/MC/MU)806/810/814 DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
W0	0000	W0 (WREG)																0000	
W1	0002	W1																0000	
W2	0004	W2																0000	
W3	0006	W3																0000	
W4	0008	W4																0000	
W5	000A	W5																0000	
W6	000C	W6																0000	
W7	000E	W7																0000	
W8	0010	W8																0000	
W9	0012	W9																0000	
W10	0014	W10																0000	
W11	0016	W11																0000	
W12	0018	W12																0000	
W13	001A	W13																0000	
W14	001C	W14																0000	
W15	001E	W15																1000	
SPLIM	0020	SPLIM																0000	
ACCAL	0022	ACCAL																0000	
ACCAH	0024	ACCAH																0000	
ACCAU	0026	Sign-Extension of ACCA<39>									ACCAU							0000	
ACCBH	0028	ACCBH																0000	
ACCBH	002A	ACCBH																0000	
ACCBU	002C	Sign-Extension of ACCB<39>									ACCBU							0000	
PCL	002E	PCL																—	0000
PCH	0030	—	—	—	—	—	—	—	—	—	PCH							0000	
DSRPAG	0032	—	—	—	—	—	—	DSRPAG											0001
DSWPAG	0034	—	—	—	—	—	—	—	DSWPAG										0001
RCOUNT	0036	RCOUNT																0000	
DCOUNT	0038	DCOUNT																0000	
DOSTARTL	003A	DOSTARTL																—	0000
DOSTARTH	003C	—	—	—	—	—	—	—	—	—	—	DOSTARTH					0000		
DOENDL	003E	DOENDL																—	0000
DOENDH	0040	—	—	—	—	—	—	—	—	—	—	DOENDH					0000		

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-5: INTERRUPT CONTROLLER REGISTER MAP FOR dsPIC33EPXXXMU806 DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
IFS0	0800	NVMIF	DMA1IF	AD1IF	U1TXIF	U1RXIF	SPI1IF	SPI1EIF	T3IF	T2IF	OC2IF	IC2IF	DMA0IF	T1IF	OC1IF	IC1IF	INT0IF	0000
IFS1	0802	U2TXIF	U2RXIF	INT2IF	T5IF	T4IF	OC4IF	OC3IF	DMA2IF	IC8IF	IC7IF	AD2IF	INT1IF	CNIF	CMIF	MI2C1IF	SI2C1IF	0000
IFS2	0804	T6IF	DMA4IF	PMPIF	OC8IF	OC7IF	OC6IF	OC5IF	IC6IF	IC5IF	IC4IF	IC3IF	DMA3IF	C1IF	C1RXIF	SPI2IF	SPI2EIF	0000
IFS3	0806	—	RTCIF	DMA5IF	DCIIF	DCIEIF	QE11IF	PSEMIIF	C2IF	C2RXIF	INT4IF	INT3IF	T9IF	T8IF	MI2C2IF	SI2C2IF	T7IF	0000
IFS4	0808	—	—	—	—	QE12IF	—	PSESMIF	—	C2TXIF	C1TXIF	DMA7IF	DMA6IF	CRCIF	U2EIF	U1EIF	—	0000
IFS5	080A	PWM2IF	PWM1IF	IC9IF	OC9IF	SPI3IF	SPI3EIF	U4TXIF	U4RXIF	U4EIF	USB1IF	—	—	U3TXIF	U3RXIF	U3EIF	—	0000
IFS6	080C	—	—	—	—	—	—	—	—	—	—	—	—	—	—	PWM4IF	PWM3IF	0000
IFS7	080E	IC11IF	OC11IF	IC10IF	OC10IF	SPI4IF	SPI4EIF	DMA11IF	DMA10IF	DMA9IF	DMA8IF	—	—	—	—	—	—	0000
IFS8	0810	—	ICDIF	IC16IF	OC16IF	IC15IF	OC15IF	IC14IF	OC14IF	IC13IF	OC13IF	—	DMA14IF	DMA13IF	DMA12IF	IC12IF	OC12IF	0000
IEC0	0820	NVMIE	DMA1IE	AD1IE	U1TXIE	U1RXIE	SPI1IE	SPI1EIE	T3IE	T2IE	OC2IE	IC2IE	DMA0IE	T1IE	OC1IE	IC1IE	INT0IE	0000
IEC1	0822	U2TXIE	U2RXIE	INT2IE	T5IE	T4IE	OC4IE	OC3IE	DMA2IE	IC8IE	IC7IE	AD2IE	INT1IE	CNIE	CMIE	MI2C1IE	SI2C1IE	0000
IEC2	0824	T6IE	DMA4IE	PMPIE	OC8IE	OC7IE	OC6IE	OC5IE	IC6IE	IC5IE	IC4IE	IC3IE	DMA3IE	C1IE	C1RXIE	SPI2IE	SPI2EIE	0000
IEC3	0826	—	RTCIE	DMA5IE	DCIIE	DCIEIE	QE11IE	PSEMIIE	C2IE	C2RXIE	INT4IE	INT3IE	T9IE	T8IE	MI2C2IE	SI2C2IE	T7IE	0000
IEC4	0828	—	—	—	—	QE12IE	—	PSESMIE	—	C2TXIE	C1TXIE	DMA7IE	DMA6IE	CRCIE	U2EIE	U1EIE	—	0000
IEC5	082A	PWM2IE	PWM1IE	IC9IE	OC9IE	SPI3IE	SPI3EIE	U4TXIE	U4RXIE	U4EIE	USB1IE	—	—	U3TXIE	U3RXIE	U3EIE	—	0000
IEC6	082C	—	—	—	—	—	—	—	—	—	—	—	—	—	—	PWM4IE	PWM3IE	0000
IEC7	082E	IC11IE	OC11IE	IC10IE	OC10IE	SPI4IE	SPI4EIE	DMA11IE	DMA10IE	DMA9IE	DMA8IE	—	—	—	—	—	—	0000
IEC8	0830	—	ICDIE	IC16IE	OC16IE	IC15IE	OC15IE	IC14IE	OC14IE	IC13IE	OC13IE	—	DMA14IE	DMA13IE	DMA12IE	IC12IE	OC12IE	0000
IPC0	0840	—	T1IP<2:0>			—	OC1IP<2:0>			—	IC1IP<2:0>			—	INT0IP<2:0>			4444
IPC1	0842	—	T2IP<2:0>			—	OC2IP<2:0>			—	IC2IP<2:0>			—	DMA0IP<2:0>			4444
IPC2	0844	—	U1RXIP<2:0>			—	SPI1IP<2:0>			—	SPI1EIP<2:0>			—	T3IP<2:0>			4444
IPC3	0846	—	NVMIP<2:0>			—	DMA1IP<2:0>			—	AD1IP<2:0>			—	U1TXIP<2:0>			4444
IPC4	0848	—	CNIP<2:0>			—	CMIP<2:0>			—	MI2C1IP<2:0>			—	SI2C1IP<2:0>			4444
IPC5	084A	—	IC8IP<2:0>			—	IC7IP<2:0>			—	AD2IP<2:0>			—	INT1IP<2:0>			4444
IPC6	084C	—	T4IP<2:0>			—	OC4IP<2:0>			—	OC3IP<2:0>			—	DMA2IP<2:0>			4444
IPC7	084E	—	U2TXIP<2:0>			—	U2RXIP<2:0>			—	INT2IP<2:0>			—	T5IP<2:0>			4444
IPC8	0850	—	C1IP<2:0>			—	C1RXIP<2:0>			—	SPI2IP<2:0>			—	SPI2EIP<2:0>			4444
IPC9	0852	—	IC5IP<2:0>			—	IC4IP<2:0>			—	IC3IP<2:0>			—	DMA3IP<2:0>			4444
IPC10	0854	—	OC7IP<2:0>			—	OC6IP<2:0>			—	OC5IP<2:0>			—	IC6IP<2:0>			4444
IPC11	0856	—	T6IP<2:0>			—	DMA4IP<2:0>			—	PMPIP<2:0>			—	OC8IP<2:0>			4444
IPC12	0858	—	T8IP<2:0>			—	MI2C2IP<2:0>			—	SI2C2IP<2:0>			—	T7IP<2:0>			4444
IPC13	085A	—	C2RXIP<2:0>			—	INT4IP<2:0>			—	INT3IP<2:0>			—	T9IP<2:0>			4444
IPC14	085C	—	DCIEIP<2:0>			—	QE11IP<2:0>			—	PSEMIP<2:0>			—	C2IP<2:0>			4444
IPC15	085E	—	—	—	—	—	RTCIP<2:0>			—	DMA5IP<2:0>			—	DCIIP<2:0>			0444

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-71: PORTK REGISTER MAP FOR dsPIC33EPXXXMU814 AND PIC24EPXXXGU814 DEVICES ONLY

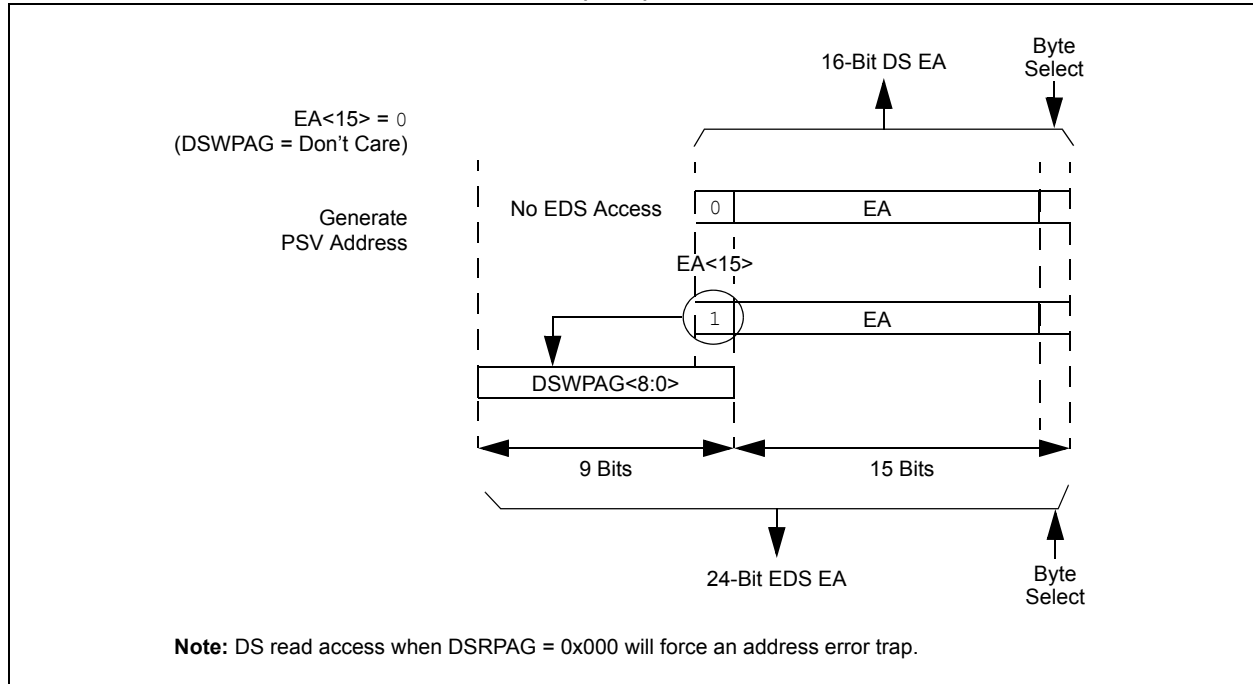
File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISK	0E90	TRISK15	TRISK14	TRISK13	TRISK12	TRISK11	—	—	—	—	—	—	—	—	—	TRISK1	TRISK0	F803
PORTK	0E92	RK15	RK14	RK13	RK12	RK11	—	—	—	—	—	—	—	—	—	RK1	RK0	xxxx
LATK	0E94	LATK15	LATK14	LATK13	LATK12	LATK11	—	—	—	—	—	—	—	—	—	LATK1	LATK0	xxxx
ODCK	0E96	ODCK15	ODCK14	ODCK13	ODCK12	ODCK11	—	—	—	—	—	—	—	—	—	ODCK1	ODCK0	0000
CNENK	0E98	CNIEK15	CNIEK14	CNIEK13	CNIEK12	CNIEK11	—	—	—	—	—	—	—	—	—	CNIEK1	CNIEK0	0000
CNPUK	0E9A	CNPUK15	CNPUK14	CNPUK13	CNPUK12	CNPUK11	—	—	—	—	—	—	—	—	—	CNPUK1	CNPUK0	0000
CNPDK	0E9C	CNPDK15	CNPDK14	CNPDK13	CNPDK12	CNPDK11	—	—	—	—	—	—	—	—	—	CNPDK1	CNPDK0	0000
ANSELK	0E9E	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-72: PAD CONFIGURATION REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PADCFG1	0EFE	—	—	—	—	—	—	—	—	—	—	—	—	—	—	RTSESEL	PMPTTL	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

EXAMPLE 4-2: EXTENDED DATA SPACE (EDS) WRITE ADDRESS GENERATION

The paged memory scheme provides access to multiple 32-Kbyte windows in the EDS and PSV memory. The Data Space Page registers DSxPAG, in combination with the upper half of data space address can provide up to 16 Mbytes of additional address space in the EDS and 12 Mbytes (DSRPAG only) of PSV address space. The paged data memory space is shown in Example 4-3.

The Program Space (PS) can be accessed with DSRPAG of 0x200 or greater. Only reads from PS are supported using the DSRPAG. Writes to PS are not supported, so DSWPAG is dedicated to DS, including EDS, only. The data space and EDS can be read from and written to using DSRPAG and DSWPAG, respectively.

REGISTER 7-1: SR: CPU STATUS REGISTER⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/C-0	R/C-0	R-0	R/W-0
OA	OB	SA	SB	OAB	SAB	DA	DC
bit 15						bit 8	

R/W-0 ⁽³⁾	R/W-0 ⁽³⁾	R/W-0 ⁽³⁾	R-0	R/W-0	R/W-0	R/W-0	R/W-0
IPL<2:0> ⁽²⁾			RA	N	OV	Z	C
bit 7						bit 0	

Legend:	C = Clearable bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	U = Unimplemented bit, read as '0'
	'0' = Bit is cleared
	x = Bit is unknown

bit 7-5 **IPL<2:0>**: CPU Interrupt Priority Level Status bits^(2,3)

111 = CPU Interrupt Priority Level is 7 (15, user interrupts are disabled)
110 = CPU Interrupt Priority Level is 6 (14)
101 = CPU Interrupt Priority Level is 5 (13)
100 = CPU Interrupt Priority Level is 4 (12)
011 = CPU Interrupt Priority Level is 3 (11)
010 = CPU Interrupt Priority Level is 2 (10)
001 = CPU Interrupt Priority Level is 1 (9)
000 = CPU Interrupt Priority Level is 0 (8)

- Note 1:** For complete register details, see **Register 3-1: “SR: CPU Status Register”**.
- 2:** The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL, if IPL<3> = 1.
- 3:** The IPL<2:0> Status bits are read-only when NSTDIS (INTCON1<15>) = 1.

TABLE 11-3: OUTPUT SELECTION FOR REMAPPABLE PINS (RPn) (CONTINUED)

Function	RPnR<5:0>	Output Name
U4TX	011101	RPn tied to UART4 Transmit
U4RTS	011110	RPn tied to UART4 Ready-to-Send
SDO3	011111	RPn tied to SPI3 Data Output
SCK3	100000	RPn tied to SPI3 Clock Output
SS3	100001	RPn tied to SPI3 Slave Select
SDO4	100010	RPn tied to SPI4 Data Output
SCK4	100011	RPn tied to SPI4 Clock Output
SS4	100100	RPn tied to SPI4 Slave Select
OC9	100101	RPn tied to Output Compare 9 Output
OC10	100110	RPn tied to Output Compare 10 Output
OC11	100111	RPn tied to Output Compare 11 Output
OC12	101000	RPn tied to Output Compare 12 Output
OC13	101001	RPn tied to Output Compare 13 Output
OC14	101010	RPn tied to Output Compare 14 Output
OC15	101011	RPn tied to Output Compare 15 Output
OC16	101100	RPn tied to Output Compare 16 Output
SYNCO1 ⁽¹⁾	101101	RPn tied to PWM Primary Time Base Sync Output
SYNCO2 ⁽¹⁾	101110	RPn tied to PWM Secondary Time Base Sync Output
QE1CCMP ⁽¹⁾	101111	RPn tied to QE1 1 Counter Comparator Output
QE2CCMP ⁽¹⁾	110000	RPn tied to QE1 2 Counter Comparator Output
REFCLK	110001	RPn tied to Reference Clock Output

Note 1: This function is available in dsPIC33EPXXX(MC/MU)806/810/814 devices only.

REGISTER 11-19: RPINR18: PERIPHERAL PIN SELECT INPUT REGISTER 18

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	U1CTSR<6:0>						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	U1RXR<6:0>						
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'bit 14-8 **U1CTSR<6:0>:** Assign UART1 Clear-to-Send (U1CTS) to the Corresponding RPn/RPIn Pin bits (see Table 11-2 for input pin selection numbers)

1111111 = Input tied to RP127

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7 **Unimplemented:** Read as '0'bit 6-0 **U1RXR<6:0>:** Assign UART1 Receive (U1RX) to the Corresponding RPn/RPIn Pin bits (see Table 11-2 for input pin selection numbers)

1111111 = Input tied to RP127

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

REGISTER 16-24: AUXCONx: PWM AUXILIARY CONTROL REGISTER x

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	BLANKSEL<3:0>			
bit 15				bit 8			

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CHOPSEL<3:0>				CHOPHEN	CHOPLEN
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'bit 11-8 **BLANKSEL<3:0>:** PWM State Blank Source Select bits

The selected state blank signal will block the current-limit and/or Fault input signals (if enabled via the BCH and BCL bits in the LEBCONx register).

1001 = Reserved

1000 = Reserved

0111 = PWM7H selected as state blank source

0110 = PWM6H selected as state blank source

0101 = PWM5H selected as state blank source

0100 = PWM4H selected as state blank source

0011 = PWM3H selected as state blank source

0010 = PWM2H selected as state blank source

0001 = PWM1H selected as state blank source

0000 = No state blanking

bit 7-6 **Unimplemented:** Read as '0'bit 5-2 **CHOPSEL<3:0>:** PWM Chop Clock Source Select bits

The selected signal will enable and disable (CHOP) the selected PWM outputs.

1001 = Reserved

1000 = Reserved

0111 = PWM7H selected as CHOP clock source

0110 = PWM6H selected as CHOP clock source

0101 = PWM5H selected as CHOP clock source

0100 = PWM4H selected as CHOP clock source

0011 = PWM3H selected as CHOP clock source

0010 = PWM2H selected as CHOP clock source

0001 = PWM1H selected as CHOP clock source

0000 = Chop clock generator selected as CHOP clock source

bit 1 **CHOPHEN:** PWMxH Output Chopping Enable bit

1 = PWMxH chopping function is enabled

0 = PWMxH chopping function is disabled

bit 0 **CHOPLEN:** PWMxL Output Chopping Enable bit

1 = PWMxL chopping function is enabled

0 = PWMxL chopping function is disabled

18.3 SPI Control Registers

REGISTER 18-1: SPIxSTAT: SPIx STATUS AND CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
SPIEN	—	SPISIDL	—	—	SPIBEC<2:0>		
bit 15							bit 8

R/W-0	R/C-0, HS	R/W-0	R/W-0	R/W-0	R/W-0	R-0, HS, HC	R-0, HS, HC
SRMPT	SPIROV	SRXMPT	SISEL<2:0>			SPITBF	SPIRBF
bit 7							bit 0

Legend:	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown
HS = Hardware Settable bit	HC = Hardware Clearable bit	U = Unimplemented bit, read as '0'	

- bit 15 **SPIEN:** SPIx Enable bit
1 = Enables the module and configures SCKx, SDOx, SDIx and $\overline{SSx}$ as serial port pins
0 = Disables the module
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SPISIDL:** SPIx Stop in Idle Mode bit
1 = Discontinues the module operation when device enters Idle mode
0 = Continues the module operation in Idle mode
- bit 12-11 **Unimplemented:** Read as '0'
- bit 10-8 **SPIBEC<2:0>:** SPIx Buffer Element Count bits (valid in Enhanced Buffer mode)
Master mode:
Number of SPIx transfers that are pending.
Slave mode:
Number of SPIx transfers that are unread.
- bit 7 **SRMPT:** SPIx Shift Register (SPIxSR) Empty bit (valid in Enhanced Buffer mode)
1 = SPIx Shift register is empty and Ready-to-Send or receive the data
0 = SPIx Shift register is not empty
- bit 6 **SPIROV:** SPIx Receive Overflow Flag bit
1 = A new byte/word is completely received and discarded; the user application has not read the previous data in the SPIxBUF register
0 = No overflow has occurred
- bit 5 **SRXMPT:** SPIx Receive FIFO Empty bit (valid in Enhanced Buffer mode)
1 = RX FIFO is empty
0 = RX FIFO is not empty
- bit 4-2 **SISEL<2:0>:** SPIx Buffer Interrupt Mode bits (valid in Enhanced Buffer mode)
111 = Interrupt when the SPIx transmit buffer is full
110 = Interrupt when last bit is shifted into SPIxSR, and as a result, the TX FIFO is empty
101 = Interrupt when the last bit is shifted out of SPIxSR and the transmit is complete
100 = Interrupt when one data is shifted into the SPIxSR, and as a result, the TX FIFO has one open memory location
011 = Interrupt when the SPIx receive buffer is full
010 = Interrupt when the SPIx receive buffer is 3/4 or more full
001 = Interrupt when data is available in the receive buffer (SRMPT bit is set)
000 = Interrupt when the last data in the receive buffer is read, and as a result, the buffer is empty (SRXMPT bit is set)

REGISTER 23-3: AD2CON2: ADC2 CONTROL REGISTER 2 (CONTINUED)

- bit 1 **BUFM:** Buffer Fill Mode Select bit
- 1 = Starts buffer filling the first half of the buffer on the first interrupt and the second half of the buffer on the next interrupt
 - 0 = Always starts filling the buffer from the Start address
- bit 0 **ALTS:** Alternate Input Sample Mode Select bit
- 1 = Uses channel input selects for Sample A on first sample and Sample B on next sample
 - 0 = Always uses channel input selects for Sample A

REGISTER 23-6: ADxCHS123: ADCx INPUT CHANNEL 1, 2, 3 SELECT REGISTER

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	CH123NB<1:0>		CH123SB
bit 15						bit 8	

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	CH123NA<1:0>		CH123SA
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-9 **CH123NB<1:0>:** Channel 1, 2, 3 Negative Input Select for Sample B bits

When AD12B = 1, CHxNB is: U-0. Unimplemented. Read as '0':

11 = CH1 negative input is AN9, CH2 negative input is AN10, CH3 negative input is AN11

10 = CH1 negative input is AN6, CH2 negative input is AN7, CH3 negative input is AN8

0x = CH1, CH2, CH3 negative input is VREFL

bit 8 **CH123SB:** Channel 1, 2, 3 Positive Input Select for Sample B bit

When AD12B = 1, CHxSA is: U-0. Unimplemented. Read as '0':

1 = CH1 positive input is AN3, CH2 positive input is AN4, CH3 positive input is AN5

0 = CH1 positive input is AN0, CH2 positive input is AN1, CH3 positive input is AN2

bit 7-3 **Unimplemented:** Read as '0'

bit 2-1 **CH123NA<1:0>:** Channel 1, 2, 3 Negative Input Select for Sample A bits

When AD12B = 1, CHxNA is: U-0. Unimplemented. Read as '0':

11 = CH1 negative input is AN9, CH2 negative input is AN10, CH3 negative input is AN11

10 = CH1 negative input is AN6, CH2 negative input is AN7, CH3 negative input is AN8

0x = CH1, CH2, CH3 negative input is VREFL

bit 0 **CH123SA:** Channel 1, 2, 3 Positive Input Select for Sample A bit

When AD12B = 1, CHxSA is: U-0. Unimplemented. Read as '0':

1 = CH1 positive input is AN3, CH2 positive input is AN4, CH3 positive input is AN5

0 = CH1 positive input is AN0, CH2 positive input is AN1, CH3 positive input is AN2

NOTES:

TABLE 30-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles ⁽²⁾	Status Flags Affected
46	MOV	MOV <i>f</i> , <i>Wn</i>	Move <i>f</i> to <i>Wn</i>	1	1	None
		MOV <i>f</i>	Move <i>f</i> to <i>f</i>	1	1	None
		MOV <i>f</i> , WREG	Move <i>f</i> to WREG	1	1	None
		MOV #lit16, <i>Wn</i>	Move 16-bit literal to <i>Wn</i>	1	1	None
		MOV.b #lit8, <i>Wn</i>	Move 8-bit literal to <i>Wn</i>	1	1	None
		MOV <i>Wn</i> , <i>f</i>	Move <i>Wn</i> to <i>f</i>	1	1	None
		MOV <i>Wso</i> , <i>Wdo</i>	Move <i>Ws</i> to <i>Wd</i>	1	1	None
		MOV WREG, <i>f</i>	Move WREG to <i>f</i>	1	1	None
		MOV.D <i>Wns</i> , <i>Wd</i>	Move Double from <i>W(ns):W(ns + 1)</i> to <i>Wd</i>	1	2	None
		MOV.D <i>Ws</i> , <i>Wnd</i>	Move Double from <i>Ws</i> to <i>W(nd + 1):W(nd)</i>	1	2	None
47	MOVFPAG	MOVFPAG #lit10, DSRPAG	Move 10-bit literal to DSRPAG	1	1	None
		MOVFPAG #lit9, DSWPAG	Move 9-bit literal to DSWPAG	1	1	None
		MOVFPAG #lit8, TBLPAG	Move 8-bit literal to TBLPAG	1	1	None
		MOVFPAGW <i>Ws</i> , DSRPAG	Move <i>Ws</i> <9:0> to DSRPAG	1	1	None
		MOVFPAGW <i>Ws</i> , DSWPAG	Move <i>Ws</i> <8:0> to DSWPAG	1	1	None
		MOVFPAGW <i>Ws</i> , TBLPAG	Move <i>Ws</i> <7:0> to TBLPAG	1	1	None
48	MOVSAC	MOVSAC <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> , AWB ⁽¹⁾	Prefetch and store accumulator	1	1	None
49	MPY	MPY <i>Wm</i> * <i>Wn</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> ⁽¹⁾	Multiply <i>Wm</i> by <i>Wn</i> to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
		MPY <i>Wm</i> * <i>Wm</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> ⁽¹⁾	Square <i>Wm</i> to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
50	MPY.N	MPY.N <i>Wm</i> * <i>Wn</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> ⁽¹⁾	-(Multiply <i>Wm</i> by <i>Wn</i>) to Accumulator	1	1	None
51	MSC	MSC <i>Wm</i> * <i>Wm</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> , AWB ⁽¹⁾	Multiply and Subtract from Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
52	MUL	MUL.SS <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	{ <i>Wnd</i> + 1, <i>Wnd</i> } = signed(<i>Wb</i>) * signed(<i>Ws</i>)	1	1	None
		MUL.SS <i>Wb</i> , <i>Ws</i> , <i>Acc</i> ⁽¹⁾	Accumulator = signed(<i>Wb</i>) * signed(<i>Ws</i>)	1	1	None
		MUL.SU <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	{ <i>Wnd</i> + 1, <i>Wnd</i> } = signed(<i>Wb</i>) * unsigned(<i>Ws</i>)	1	1	None
		MUL.SU <i>Wb</i> , <i>Ws</i> , <i>Acc</i> ⁽¹⁾	Accumulator = signed(<i>Wb</i>) * unsigned(<i>Ws</i>)	1	1	None
		MUL.SU <i>Wb</i> , #lit5, <i>Acc</i> ⁽¹⁾	Accumulator = signed(<i>Wb</i>) * unsigned(lit5)	1	1	None
		MUL.US <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	{ <i>Wnd</i> + 1, <i>Wnd</i> } = unsigned(<i>Wb</i>) * signed(<i>Ws</i>)	1	1	None
		MUL.US <i>Wb</i> , <i>Ws</i> , <i>Acc</i> ⁽¹⁾	Accumulator = unsigned(<i>Wb</i>) * signed(<i>Ws</i>)	1	1	None
		MUL.UU <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	{ <i>Wnd</i> + 1, <i>Wnd</i> } = unsigned(<i>Wb</i>) * unsigned(<i>Ws</i>)	1	1	None
		MUL.UU <i>Wb</i> , #lit5, <i>Acc</i> ⁽¹⁾	Accumulator = unsigned(<i>Wb</i>) * unsigned(lit5)	1	1	None
		MUL.UU <i>Wb</i> , <i>Ws</i> , <i>Acc</i> ⁽¹⁾	Accumulator = unsigned(<i>Wb</i>) * unsigned(<i>Ws</i>)	1	1	None
		MULW.SS <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	<i>Wnd</i> = signed(<i>Wb</i>) * signed(<i>Ws</i>)	1	1	None
		MULW.SU <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	<i>Wnd</i> = signed(<i>Wb</i>) * unsigned(<i>Ws</i>)	1	1	None
		MULW.US <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	<i>Wnd</i> = unsigned(<i>Wb</i>) * signed(<i>Ws</i>)	1	1	None
		MULW.UU <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	<i>Wnd</i> = unsigned(<i>Wb</i>) * unsigned(<i>Ws</i>)	1	1	None
		MUL.SU <i>Wb</i> , #lit5, <i>Wnd</i>	{ <i>Wnd</i> + 1, <i>Wnd</i> } = signed(<i>Wb</i>) * unsigned(lit5)	1	1	None
		MUL.SU <i>Wb</i> , #lit5, <i>Wnd</i>	<i>Wnd</i> = signed(<i>Wb</i>) * unsigned(lit5)	1	1	None
		MUL.UU <i>Wb</i> , #lit5, <i>Wnd</i>	{ <i>Wnd</i> + 1, <i>Wnd</i> } = unsigned(<i>Wb</i>) * unsigned(lit5)	1	1	None
		MUL.UU <i>Wb</i> , #lit5, <i>Wnd</i>	<i>Wnd</i> = unsigned(<i>Wb</i>) * unsigned(lit5)	1	1	None
		MUL <i>f</i>	W3:W2 = <i>f</i> * WREG	1	1	None

Note 1: This instruction is available in dsPIC33EPXXX(GP/MC/MU)806/810/814 devices only.

Note 2: Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

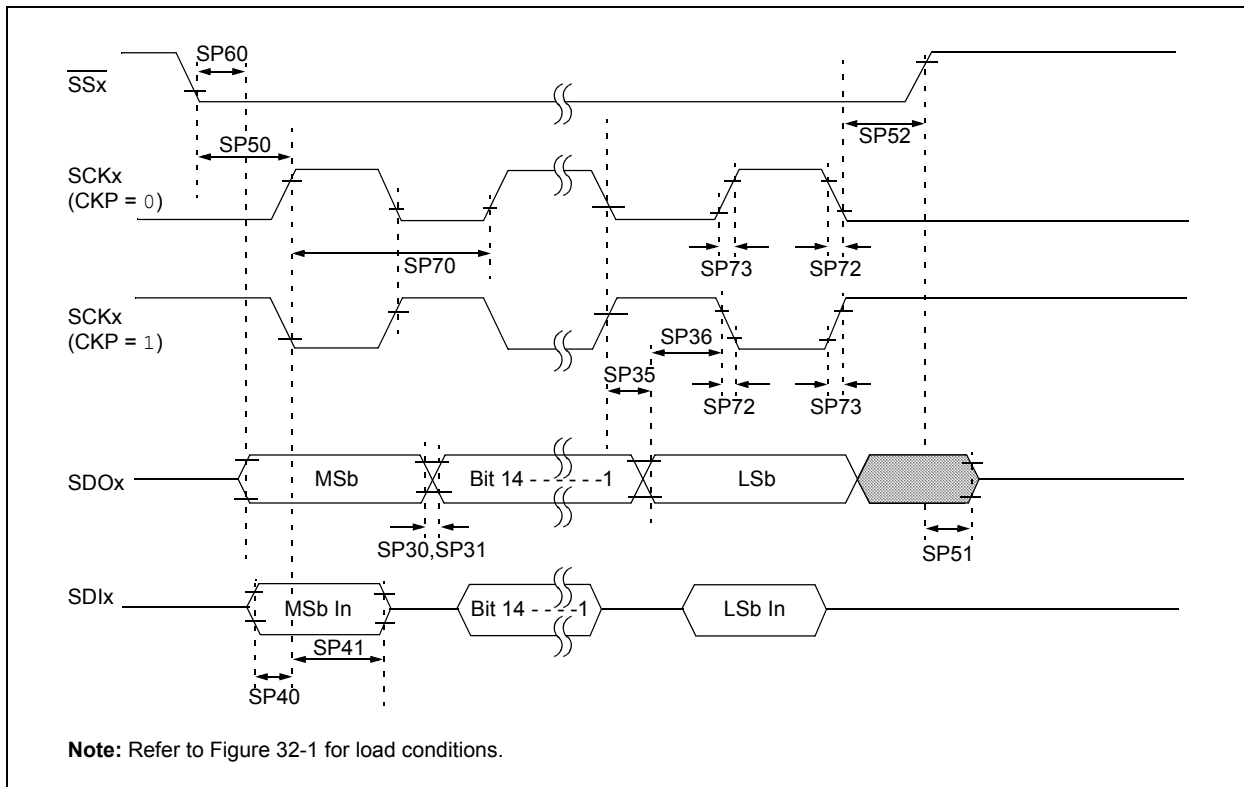
TABLE 30-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles ⁽²⁾	Status Flags Affected
72	SL	SL <i>f</i>	<i>f</i> = Left Shift <i>f</i>	1	1	C,N,OV,Z
		SL <i>f</i> , WREG	WREG = Left Shift <i>f</i>	1	1	C,N,OV,Z
		SL <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = Left Shift <i>Ws</i>	1	1	C,N,OV,Z
		SL <i>Wb</i> , <i>Wns</i> , <i>Wnd</i>	<i>Wnd</i> = Left Shift <i>Wb</i> by <i>Wns</i>	1	1	N,Z
		SL <i>Wb</i> , #lit5, <i>Wnd</i>	<i>Wnd</i> = Left Shift <i>Wb</i> by lit5	1	1	N,Z
73	SUB	SUB <i>Acc</i> ⁽¹⁾	Subtract Accumulators	1	1	OA,OB,OAB,SA,SB,SAB
		SUB <i>f</i>	<i>f</i> = <i>f</i> – WREG	1	1	C,DC,N,OV,Z
		SUB <i>f</i> , WREG	WREG = <i>f</i> – WREG	1	1	C,DC,N,OV,Z
		SUB #lit10, <i>Wn</i>	<i>Wn</i> = <i>Wn</i> – lit10	1	1	C,DC,N,OV,Z
		SUB <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – <i>Ws</i>	1	1	C,DC,N,OV,Z
		SUB <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – lit5	1	1	C,DC,N,OV,Z
74	SUBB	SUBB <i>f</i>	<i>f</i> = <i>f</i> – WREG – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB <i>f</i> , WREG	WREG = <i>f</i> – WREG – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB #lit10, <i>Wn</i>	<i>Wn</i> = <i>Wn</i> – lit10 – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – <i>Ws</i> – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – lit5 – ($\overline{C}$)	1	1	C,DC,N,OV,Z
75	SUBR	SUBR <i>f</i>	<i>f</i> = WREG – <i>f</i>	1	1	C,DC,N,OV,Z
		SUBR <i>f</i> , WREG	WREG = WREG – <i>f</i>	1	1	C,DC,N,OV,Z
		SUBR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Ws</i> – <i>Wb</i>	1	1	C,DC,N,OV,Z
		SUBR <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = lit5 – <i>Wb</i>	1	1	C,DC,N,OV,Z
76	SUBBR	SUBBR <i>f</i>	<i>f</i> = WREG – <i>f</i> – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBBR <i>f</i> , WREG	WREG = WREG – <i>f</i> – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBBR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Ws</i> – <i>Wb</i> – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBBR <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = lit5 – <i>Wb</i> – ($\overline{C}$)	1	1	C,DC,N,OV,Z
77	SWAP	SWAP.b <i>Wn</i>	<i>Wn</i> = nibble swap <i>Wn</i>	1	1	None
		SWAP <i>Wn</i>	<i>Wn</i> = byte swap <i>Wn</i>	1	1	None
78	TBLRDH	TBLRDH <i>Ws</i> , <i>Wd</i>	Read Prog<23:16> to <i>Wd</i> <7:0>	1	5	None
79	TBLRDL	TBLRDL <i>Ws</i> , <i>Wd</i>	Read Prog<15:0> to <i>Wd</i>	1	5	None
80	TBLWTH	TBLWTH <i>Ws</i> , <i>Wd</i>	Write <i>Ws</i> <7:0> to Prog<23:16>	1	2	None
81	TBLWTL	TBLWTL <i>Ws</i> , <i>Wd</i>	Write <i>Ws</i> to Prog<15:0>	1	2	None
82	ULNK	ULNK	Unlink Frame Pointer	1	1	SFA
83	XOR	XOR <i>f</i>	<i>f</i> = <i>f</i> .XOR. WREG	1	1	N,Z
		XOR <i>f</i> , WREG	WREG = <i>f</i> .XOR. WREG	1	1	N,Z
		XOR #lit10, <i>Wn</i>	<i>Wd</i> = lit10 .XOR. <i>Wd</i>	1	1	N,Z
		XOR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Wb</i> .XOR. <i>Ws</i>	1	1	N,Z
		XOR <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = <i>Wb</i> .XOR. lit5	1	1	N,Z
84	ZE	ZE <i>Ws</i> , <i>Wnd</i>	<i>Wnd</i> = Zero-Extend <i>Ws</i>	1	1	C,Z,N

Note 1: This instruction is available in dsPIC33EPXXX(GP/MC/MU)806/810/814 devices only.

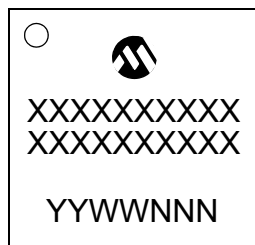
Note 2: Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

FIGURE 32-27: SPI2 SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 0, SMP = 0) TIMING CHARACTERISTICS

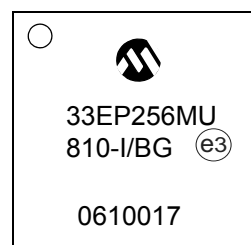


34.1 Package Marking Information (Continued)

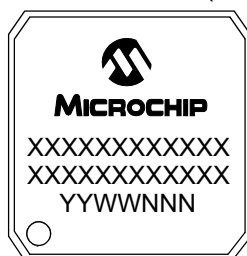
121-Lead TFBGA (10x10x1.2 mm)



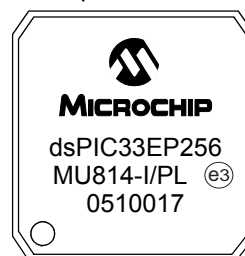
Example



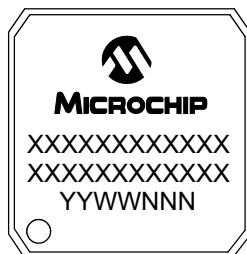
144-Lead LQFP (20x20x1.4 mm)



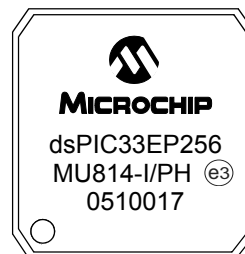
Example



144-Lead TQFP (16x16x1 mm)

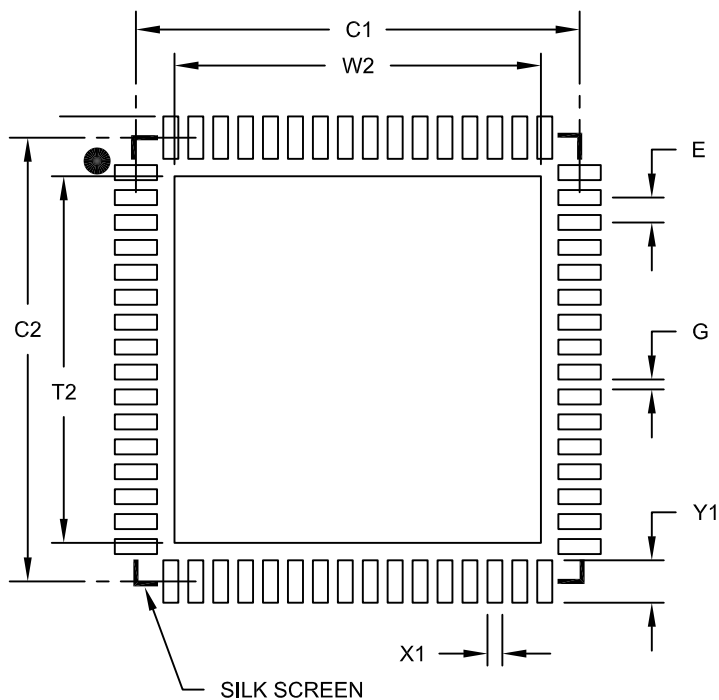


Example



64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN]
With 0.40 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Optional Center Pad Width	W2			7.35
Optional Center Pad Length	T2			7.35
Contact Pad Spacing	C1		8.90	
Contact Pad Spacing	C2		8.90	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			0.85
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2149A

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