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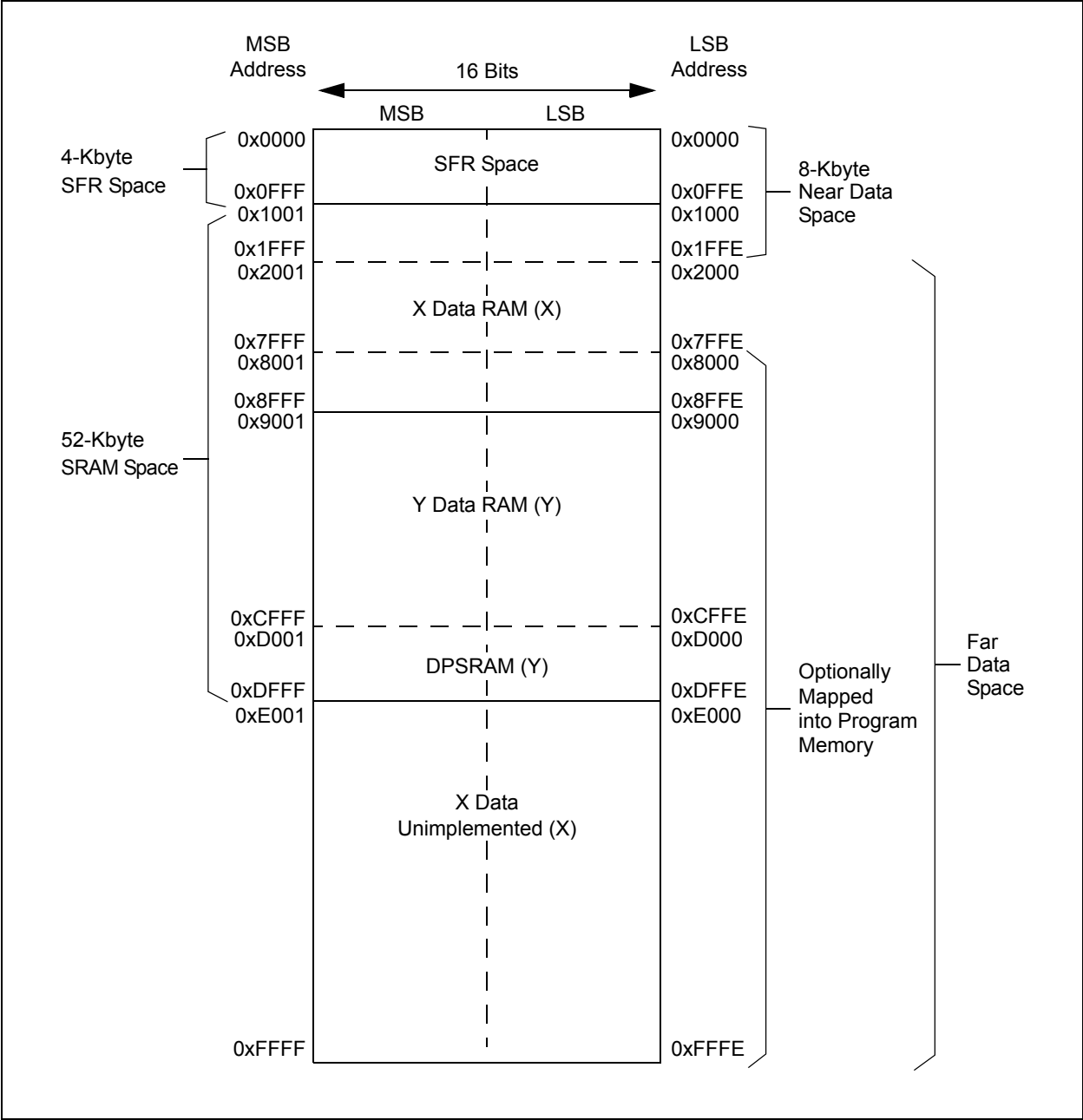
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	53
Program Memory Size	512KB (170K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	24K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 24x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep512mc806-e-pt

FIGURE 4-3: DATA MEMORY MAP FOR dsPIC33EP512(GP/MC/MU)806/810/814 DEVICES WITH 52-KBYTE RAM



4.2.5 X AND Y DATA SPACES

The dsPIC33EPXXX(GP/MC/MU)806/810/814 core has two data spaces, X and Y. These data spaces can be considered either separate (for some DSP instructions), or as one unified linear address range (for MCU instructions). The data spaces are accessed using two Address Generation Units (AGUs) and separate data paths. This feature allows certain instructions to concurrently fetch two words from RAM, thereby enabling efficient execution of DSP algorithms such as Finite Impulse Response (FIR) filtering and Fast Fourier Transform (FFT).

The PIC24EPXXX(GP/GU)806/810/814 devices do not have a Y data space and a Y AGU. For these devices, the entire data space is treated as X data space.

The X data space is used by all instructions and supports all addressing modes. X data space has separate read and write data buses. The X read data bus is the read data path for all instructions that view data space as combined X and Y address space. It is also the X data prefetch path for the dual operand DSP instructions (MAC class).

The Y data space is used in concert with the X data space by the MAC class of instructions (CLR, ED, EDAC, MAC, MOV SAC, MPY, MPY.N and MSC) to provide two concurrent data read paths.

Both the X and Y data spaces support Modulo Addressing mode for all instructions, subject to addressing mode restrictions. Bit-Reversed Addressing mode is only supported for writes to X data space. Modulo Addressing and Bit-Reversed Addressing are not present in PIC24EPXXX(GP/GU)806/810/814 devices.

All data memory writes, including in DSP instructions, view data space as combined X and Y address space. The boundary between the X and Y data spaces is device-dependent and is not user-programmable.

4.2.6 DMA RAM

Each dsPIC33EPXXX(GP/MC/MU)806/810/814 and PIC24EPXXX(GP/GU)810/814 device contains 4 Kbytes of dual ported DMA RAM located at the end of Y data RAM and is part of Y data space. Memory locations in the DMA RAM space are accessible simultaneously by the CPU and the DMA Controller module. DMA RAM is utilized by the DMA controller to store data to be transferred to various peripherals using DMA, as well as data transferred from various peripherals using DMA. The DMA RAM can be accessed by the DMA controller without having to steal cycles from the CPU.

When the CPU and the DMA controller attempt to concurrently write to the same DMA RAM location, the hardware ensures that the CPU is given precedence in accessing the DMA RAM location. Therefore, the DMA RAM provides a reliable means of transferring DMA data without ever having to stall the CPU.

Note 1: DMA RAM can be used for general purpose data storage if the DMA function is not required in an application.

2: On PIC24EPXXX(GP/GU)806/810/814 devices, DMA RAM is located at the end of X data RAM and is part of X data space.

4.3 Program Memory Resources

Many useful resources related to the Program Memory are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser:
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en554310>

4.3.1 KEY RESOURCES

- **Section 4. “Program Memory”** (DS70612) in the *“dsPIC33E/PIC24E Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related *“dsPIC33E/PIC24E Family Reference Manual”* Sections
- Development Tools

4.4 Special Function Register Maps

Table 4-1 through Table 4-72 provide mapping tables for all Special Function Registers (SFRs).

TABLE 4-7: INTERRUPT CONTROLLER REGISTER MAP FOR dsPIC33EPXXXGP806 AND PIC24EPXXXGP806 DEVICES ONLY (CONTINUED)

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
IPC16	0860	—	CRCIP<2:0>			—	U2EIP<2:0>			—	U1EIP<2:0>			—	—	—	—	4440
IPC17	0862	—	C2TXIP<2:0>			—	C1TXIP<2:0>			—	DMA7IP<2:0>			—	DMA6IP<2:0>			4444
IPC18	0864	—	—	—	—	—	—	—	—	—	PSESMIP<2:0>			—	—	—	—	4040
IPC20	0868	—	U3TXIP<2:0>			—	U3RXIP<2:0>			—	U3EIP<2:0>			—	—	—	—	4440
IPC21	086A	—	U4EIP<2:0>			—	—	—	—	—	—	—	—	—	—	—	—	4400
IPC22	086C	—	SPI3IP<2:0>			—	SPI3EIP<2:0>			—	U4TXIP<2:0>			—	U4RXIP<2:0>			4444
IPC23	086E	—	—	—	—	—	—	—	—	—	IC9IP<2:0>			—	OC9IP<2:0>			4444
IPC24	0870	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0044
IPC29	087A	—	DMA9IP<2:0>			—	DMA8IP<2:0>			—	—	—	—	—	—	—	—	4400
IPC30	087C	—	SPI4IP<2:0>			—	SPI4EIP<2:0>			—	DMA11IP<2:0>			—	DMA10IP<2:0>			4444
IPC31	087E	—	IC11IP<2:0>			—	OC11IP<2:0>			—	IC10IP<2:0>			—	OC10IP<2:0>			4444
IPC32	0880	—	DMA13IP<2:0>			—	DMA12IP<2:0>			—	IC12IP<2:0>			—	OC12IP<2:0>			4444
IPC33	0882	—	IC13IP<2:0>			—	OC13IP<2:0>			—	—	—	—	—	DMA14IP<2:0>			4404
IPC34	0884	—	IC15IP<2:0>			—	OC15IP<2:0>			—	IC14IP<2:0>			—	OC14IP<2:0>			4444
IPC35	0886	—	—	—	—	—	ICDIP<2:0>			—	IC16IP<2:0>			—	OC16IP<2:0>			0444
INTCON1	08C0	NSTDIS	OVAERR	OVBERR	COVAERR	COVBERR	OVATE	OVBTE	COVTE	SFTACERR	DIV0ERR	DMACERR	MATHERR	ADDRERR	STKERR	OSCFAIL	—	0000
INTCON2	08C2	GIE	DISI	SWTRAP	—	—	—	—	—	—	—	—	INT4EP	INT3EP	INT2EP	INT1EP	INT0EP	8000
INTCON3	08C4	—	—	—	—	—	—	—	—	—	UAE	DAE	DOOVR	—	—	—	—	0000
INTCON4	08C6	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SGHT	0000
INTTREG	08C8	—	—	—	—	—	ILR<3:0>			VECNUM<7:0>								0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-20: QE1 REGISTER MAP FOR dsPIC33EPXXX(MC/MU)806/810/814 DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
QE1CON	01C0	QE1EN	—	QE1SIDL	PIMOD<2:0>			IMV<1:0>		—	INTDIV<2:0>			CNTPOL	GATEN	CCM<1:0>		0000
QE1IOC	01C2	QCAPEN	FLTREN	QFDIV<2:0>			OUTFNC<1:0>		SWPAB	HOMPOL	IDXPOL	QEBPOL	QEAPOL	HOME	INDEX	QEB	QEA	000x
QE1STAT	01C4	—	—	PCHEQIRQ	PCHEQIEN	PCLEQIRQ	PCLEQIEN	POSOVIRQ	POSOVIEN	PCIIIRQ	PCIIEN	VELOVIRQ	VELOVIEN	HOMIRQ	HOMIEN	IDXIRQ	IDXIEN	0000
POS1CNTL	01C6	POSCNT<15:0>																0000
POS1CNTH	01C8	POSCNT<31:16>																0000
POS1HLD	01CA	POSHLD<15:0>																0000
VEL1CNT	01CC	VELCNT<15:0>																0000
INT1TMRL	01CE	INTTMR<15:0>																0000
INT1TMRH	01D0	INTTMR<31:16>																0000
INT1HLDL	01D2	INTHLD<15:0>																0000
INT1HLDH	01D4	INTHLD<31:16>																0000
INDX1CNTL	01D6	INDXCNT<15:0>																0000
INDX1CNTH	01D8	INDXCNT<31:16>																0000
INDX1HLD	01DA	INDXHLD<15:0>																0000
QE1GECL	01DC	QEIGEC<15:0>																0000
QE1ICL	01DC	QEIIC<15:0>																0000
QE1GECH	01DE	QEIGEC<31:16>																0000
QE1ICH	01DE	QEIIC<31:16>																0000
QE1LECL	01E0	QEILEC<15:0>																0000
QE1LECH	01E2	QEILEC<31:16>																0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-23: UART1, UART2, UART3 and UART4 REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
U1MODE	0220	UARTEN	—	USIDL	IREN	RTSMO	—	UEN<1:0>		WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL<1:0>		STSEL	0000
U1STA	0222	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U1TXREG	0224	—	—	—	—	—	—	—	UARTx Transmit Register									xxxx
U1RXREG	0226	—	—	—	—	—	—	—	UARTxReceive Register									0000
U1BRG	0228	Baud Rate Generator Prescaler																0000
U2MODE	0230	UARTEN	—	USIDL	IREN	RTSMO	—	UEN<1:0>		WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL<1:0>		STSEL	0000
U2STA	0232	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U2TXREG	0234	—	—	—	—	—	—	—	UARTx Transmit Register									xxxx
U2RXREG	0236	—	—	—	—	—	—	—	UARTx Receive Register									0000
U2BRG	0238	Baud Rate Generator Prescaler																0000
U3MODE	0250	UARTEN	—	USIDL	IREN	RTSMO	—	UEN<1:0>		WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL<1:0>		STSEL	0000
U3STA	0252	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U3TXREG	0254	—	—	—	—	—	—	—	UARTx Transmit Register									xxxx
U3RXREG	0256	—	—	—	—	—	—	—	UARTx Receive Register									0000
U3BRG	0258	Baud Rate Generator Prescaler																0000
U4MODE	02B0	UARTEN	—	USIDL	IREN	RTSMO	—	UEN<1:0>		WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL<1:0>		STSEL	0000
U4STA	02B2	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U4TXREG	02B4	—	—	—	—	—	—	—	UARTx Transmit Register									xxxx
U4RXREG	02B6	—	—	—	—	—	—	—	UARTx Receive Register									0000
U4BRG	02B8	Baud Rate Generator Prescaler																0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

8.1 DMA Resources

Many useful resources related to DMA are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser:
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en554310>

8.1.1 KEY RESOURCES

- **Section 22. “Direct Memory Access (DMA)”** (DS70348) in the “*dsPIC33E/PIC24E Family Reference Manual*”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related “*dsPIC33E/PIC24E Family Reference Manual*” Sections
- Development Tools

8.2 DMA Control Registers

Each DMAC Channel x (where $x = 0$ through 14) contains the following registers:

- 16-Bit DMA Channel Control register (DMAxCON)
- 16-Bit DMA Channel IRQ Select register (DMAxREQ)
- 32-Bit DMA RAM Primary Start Address register (DMAxSTA)
- 32-Bit DMA RAM Secondary Start Address register (DMAxSTB)
- 16-Bit DMA Peripheral Address register (DMAxPAD)
- 14-Bit DMA Transfer Count register (DMAxCNT)

Additional status registers (DMPWC, DMARQC, DMAPPS, DMALCA and DSADR) are common to all DMAC channels. These status registers provide information on write and request collisions, as well as on last address and channel access information.

The DMA Interrupt Flags (DMAxIF) are located in an IFSx register in the interrupt controller. The corresponding interrupt enable control bits (DMAxIE) are located in an IECx register in the interrupt controller, and the corresponding interrupt priority control bits (DMAxIP) are located in an IPCx register in the interrupt controller.

REGISTER 11-12: RPINR11: PERIPHERAL PIN SELECT INPUT REGISTER 11

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	OCFBR<6:0>						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	OCFAR<6:0>						
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'bit 14-8 **OCFBR<6:0>:** Assign Output Compare Fault B (OCFB) to the Corresponding RPn/RPIn Pin bits (see Table 11-2 for input pin selection numbers)

1111111 = Input tied to RP127

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7 **Unimplemented:** Read as '0'bit 6-0 **OCFAR<6:0>:** Assign Output Compare Fault A (OCFA) to the Corresponding RPn/RPIn Pin bits (see Table 11-2 for input pin selection numbers)

1111111 = Input tied to RP127

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

REGISTER 11-16: RPINR15: PERIPHERAL PIN SELECT INPUT REGISTER 15
(dsPIC33EPXXXMU806/810/814 DEVICES ONLY)

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	HOME1R<6:0> ⁽¹⁾						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INDX1R<6:0> ⁽¹⁾						
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **HOME1R<6:0>:** Assign QE11 HOME1 (HOME1) to the Corresponding RPn/RPIn Pin bits⁽¹⁾
(see Table 11-2 for input pin selection numbers)

1111111 = Input tied to RP127

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **INDX1R<6:0>:** Assign QE11 INDEX1 (INDEX1) to the Corresponding RPn/RPIn Pin bits⁽¹⁾
(see Table 11-2 for input pin selection numbers)

1111111 = Input tied to RP127

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

Note 1: These bits are available on dsPIC33EPXXX(MC/MU)806/810/814 devices only.

**REGISTER 11-17: RPINR16: PERIPHERAL PIN SELECT INPUT REGISTER 16
(dsPIC33EPXXXMU806/810/814 DEVICES ONLY)**

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	QEB2R<6:0> ⁽¹⁾						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	QEA2R<6:0> ⁽¹⁾						
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **QEB2R<6:0>:** Assign B (QE12) to the Corresponding RPn/RPIn Pin bits⁽¹⁾
(see Table 11-2 for input pin selection numbers)

1111111 = Input tied to RP127

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **QEA2R<6:0>:** Assign A (QE12) to the Corresponding RPn/RPIn Pin bits⁽¹⁾
(see Table 11-2 for input pin selection numbers)

1111111 = Input tied to RP127

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

Note 1: These bits are available on dsPIC33EPXXX(MC/MU)806/810/814 devices only.

REGISTER 11-49: RPOR5: PERIPHERAL PIN SELECT OUTPUT REGISTER 5

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP84R<5:0>					
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP82R<5:0>					
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'bit 13-8 **RP84R<5:0>:** Peripheral Output Function is Assigned to RP84 Output Pin bits
(see Table 11-3 for peripheral function numbers)bit 7-6 **Unimplemented:** Read as '0'bit 5-0 **RP82R<5:0>:** Peripheral Output Function is Assigned to RP82 Output Pin bits
(see Table 11-3 for peripheral function numbers)**REGISTER 11-50: RPOR6: PERIPHERAL PIN SELECT OUTPUT REGISTER 6**

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP87R<5:0>					
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP85R<5:0>					
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'bit 13-8 **RP87R<5:0>:** Peripheral Output Function is Assigned to RP87 Output Pin bits
(see Table 11-3 for peripheral function numbers)bit 7-6 **Unimplemented:** Read as '0'bit 5-0 **RP85R<5:0>:** Peripheral Output Function is Assigned to RP85 Output Pin bits
(see Table 11-3 for peripheral function numbers)

REGISTER 11-53: RPOR9: PERIPHERAL PIN SELECT OUTPUT REGISTER 9

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP101R<5:0>					
bit 15							
							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP100R<5:0>					
bit 7							
							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13-8 **RP101R<5:0>:** Peripheral Output Function is Assigned to RP101 Output Pin bits
 (see Table 11-3 for peripheral function numbers)
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-0 **RP100R<5:0>:** Peripheral Output Function is Assigned to RP100 Output Pin bits
 (see Table 11-3 for peripheral function numbers)

REGISTER 11-54: RPOR10: PERIPHERAL PIN SELECT OUTPUT REGISTER 10

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							
							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP102R<5:0>					
bit 7							
							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-6 **Unimplemented:** Read as '0'
- bit 5-0 **RP102R<5:0>:** Peripheral Output Function is Assigned to RP102 Output Pin bits
 (see Table 11-3 for peripheral function numbers)

12.2 Timer1 Control Register

REGISTER 12-1: T1CON: TIMER1 CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
TON ⁽¹⁾	—	TSIDL	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	U-0
—	TGATE	TCKPS<1:0>		—	TSYNC ⁽¹⁾	TCS ⁽¹⁾	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

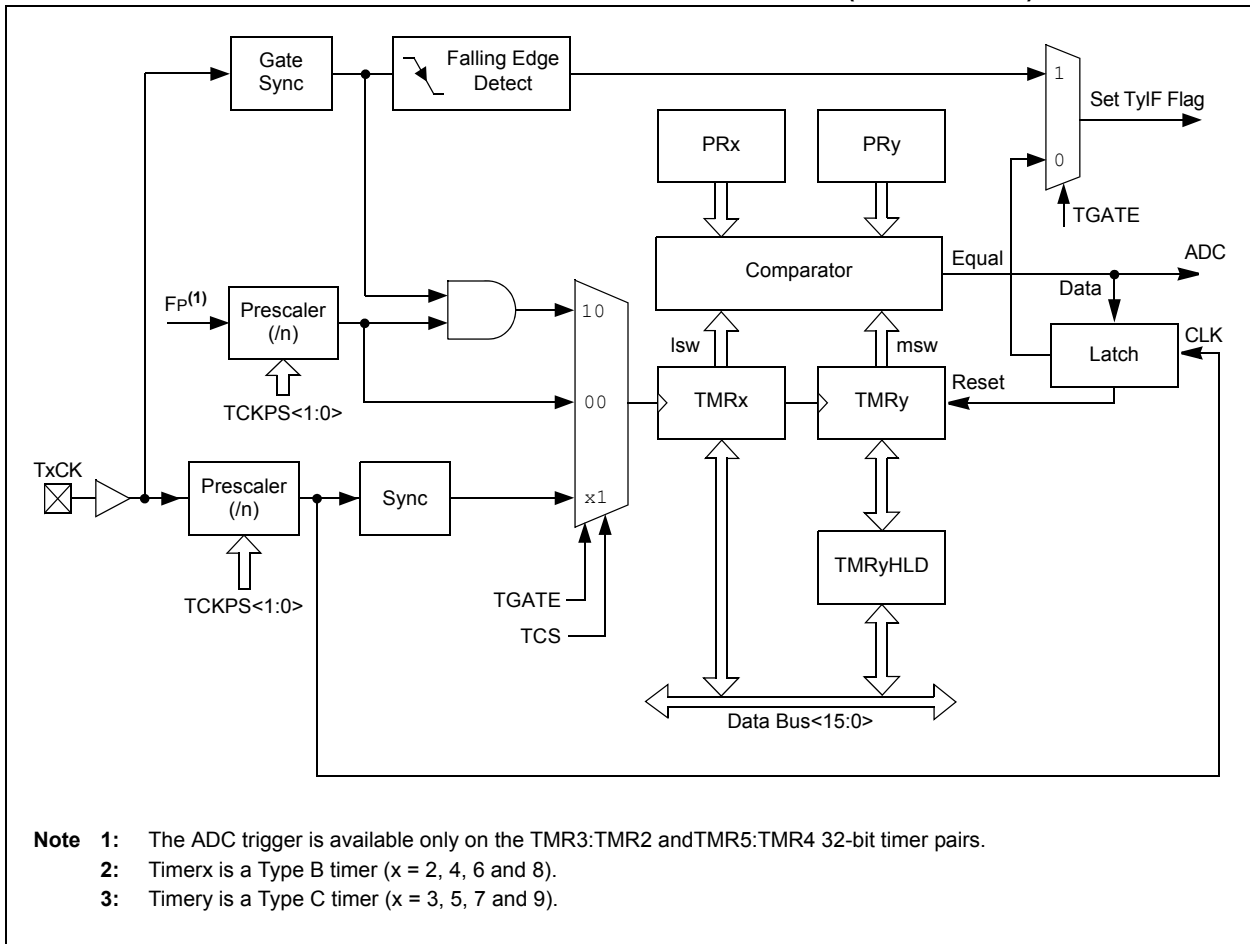
'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15	TON: Timer1 On bit ⁽¹⁾ 1 = Starts 16-bit Timer1 0 = Stops 16-bit Timer1
bit 14	Unimplemented: Read as '0'
bit 13	TSIDL: Timer1 Stop in Idle Mode bit 1 = Discontinues module operation when device enters Idle mode 0 = Continues module operation in Idle mode
bit 12-7	Unimplemented: Read as '0'
bit 6	TGATE: Timer1 Gated Time Accumulation Enable bit <u>When TCS = 1:</u> This bit is ignored. <u>When TCS = 0:</u> 1 = Gated time accumulation is enabled 0 = Gated time accumulation is disabled
bit 5-4	TCKPS<1:0> Timer1 Input Clock Prescale Select bits 11 = 1:256 10 = 1:64 01 = 1:8 00 = 1:1
bit 3	Unimplemented: Read as '0'
bit 2	TSYNC: Timer1 External Clock Input Synchronization Select bit ⁽¹⁾ <u>When TCS = 1:</u> 1 = Synchronizes external clock input 0 = Does not synchronize external clock input <u>When TCS = 0:</u> This bit is ignored.
bit 1	TCS: Timer1 Clock Source Select bit ⁽¹⁾ 1 = External clock from T1CK pin (on the rising edge) 0 = Internal clock (FP)
bit 0	Unimplemented: Read as '0'

Note 1: When Timer1 is enabled in External Synchronous Counter mode (TCS = 1, TSYNC = 1, TON = 1), any attempts by user software to write to the TMR1 register are ignored.

FIGURE 13-3: TYPE B/TIME C TIMER PAIR BLOCK DIAGRAM (32-BIT TIMER)

13.1 Timer Resources

Many useful resources related to timers are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser:
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en554310>

13.1.1 KEY RESOURCES

- **Section 11. “Timers”** (DS70362) in the “dsPIC33E/PIC24E Family Reference Manual”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related “dsPIC33E/PIC24E Family Reference Manual” Sections
- Development Tools

14.2 Input Capture Control Registers

REGISTER 14-1: ICxCON1: INPUT CAPTURE x CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
—	—	ICSIDL	ICTSEL<2:0>			—	—
bit 15						bit 8	

U-0	R/W-0	R/W-0	R/HC/HS-0	R/HC/HS-0	R/W-0	R/W-0	R/W-0
—	ICI<1:0>		ICOV	ICBNE	ICM<2:0>		
bit 7							bit 0

Legend:

R = Readable bit HC = Hardware Clearable bit HS = Hardware Settable bit '0' = Bit is cleared
 -n = Value at POR W = Writable bit U = Unimplemented bit, read as '0'

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **ICSIDL:** Input Capture Stop in Idle Control bit
 1 = Input capture will Halt in CPU Idle mode
 0 = Input capture will continue to operate in CPU Idle mode

bit 12-10 **ICTSEL<12:10>:** Input Capture Timer Select bits
 111 = Peripheral clock (FP) is the clock source of the ICx
 110 = Reserved
 101 = Reserved
 100 = Clock source of T1CLK is the clock source of the ICx (only the synchronous clock is supported)
 011 = Clock source of T5CLK is the clock source of the ICx
 010 = Clock source of T4CLK is the clock source of the ICx
 001 = Clock source of T2CLK is the clock source of the ICx
 000 = Clock source of T3CLK is the clock source of the ICx

bit 9-7 **Unimplemented:** Read as '0'

bit 6-5 **ICI<1:0>:** Number of Captures per Interrupt Select bits (this field is not used if ICM<2:0> = 001 or 111)
 11 = Interrupt on every fourth capture event
 10 = Interrupt on every third capture event
 01 = Interrupt on every second capture event
 00 = Interrupt on every capture event

bit 4 **ICOV:** Input Capture Overflow Status Flag bit (read-only)
 1 = Input capture buffer overflow occurred
 0 = No input capture buffer overflow occurred

bit 3 **ICBNE:** Input Capture Buffer Not Empty Status bit (read-only)
 1 = Input capture buffer is not empty, at least one more capture value can be read
 0 = Input capture buffer is empty

bit 2-0 **ICM<2:0>:** Input Capture Mode Select bits
 111 = Input capture functions as interrupt pin only in CPU Sleep and Idle modes (rising edge detect only, all other control bits are not applicable)
 110 = Unused (module disabled)
 101 = Capture mode, every 16th rising edge (Prescaler Capture mode)
 100 = Capture mode, every 4th rising edge (Prescaler Capture mode)
 011 = Capture mode, every rising edge (Simple Capture mode)
 010 = Capture mode, every falling edge (Simple Capture mode)
 001 = Capture mode, every edge rising and falling (Edge Detect mode (ICI<1:0>) is not used in this mode)
 000 = Input capture module is turned off

REGISTER 18-3: SPIxCON2: SPIx CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
FRMEN	SPIFSD	FRMPOL	—	—	—	—	—
bit 15							
							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	FRMDLY	SPIBEN
bit 7							
							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **FRMEN:** Framed SPIx Support bit
1 = Framed SPIx support is enabled (\overline{SSx} pin is used as a Frame Sync pulse input/output)
0 = Framed SPIx support is disabled
- bit 14 **SPIFSD:** Frame Sync Pulse Direction Control bit
1 = Frame Sync pulse input (slave)
0 = Frame Sync pulse output (master)
- bit 13 **FRMPOL:** Frame Sync Pulse Polarity bit
1 = Frame Sync pulse is active-high
0 = Frame Sync pulse is active-low
- bit 12-2 **Unimplemented:** Read as '0'
- bit 1 **FRMDLY:** Frame Sync Pulse Edge Select bit
1 = Frame Sync pulse coincides with the first bit clock
0 = Frame Sync pulse precedes the first bit clock
- bit 0 **SPIBEN:** Enhanced Buffer Enable bit
1 = Enhanced Buffer is enabled
0 = Enhanced Buffer is disabled (Standard mode)

20.3 UARTx Registers

REGISTER 20-1: UxMODE: UARTx MODE REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
UARTEN ⁽¹⁾	—	USIDL	IREN ⁽²⁾	RTSMD	—	UEN<1:0>	
bit 15							bit 8

R/W-0, HC		R/W-0		R/W-0, HC		R/W-0		R/W-0		R/W-0		R/W-0		R/W-0		R/W-0	
WAKE		LPBACK		ABAUD		URXINV		BRGH		PDSEL<1:0>				STSEL			
bit 7																bit 0	

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **UARTEN:** UARTx Enable bit⁽¹⁾
 1 = UARTx is enabled; all UARTx pins are controlled by UARTx as defined by UEN<1:0>
 0 = UARTx is disabled; all UARTx pins are controlled by port latches; UARTx power consumption is minimal
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **USIDL:** UARTx Stop in Idle Mode bit
 1 = Discontinues module operation when device enters Idle mode
 0 = Continues module operation in Idle mode
- bit 12 **IREN:** IrDA[®] Encoder and Decoder Enable bit⁽²⁾
 1 = IrDA encoder and decoder are enabled
 0 = IrDA encoder and decoder are disabled
- bit 11 **RTSMD:** Mode Selection for UxRTS Pin bit
 1 = UxRTS pin in Simplex mode
 0 = UxRTS pin in Flow Control mode
- bit 10 **Unimplemented:** Read as '0'
- bit 9-8 **UEN<1:0>:** UARTx Pin Enable bits
 11 = UxTX, UxRX and BCLK pins are enabled and used; UxCTS pin is controlled by port latches
 10 = UxTX, UxRX, UxCTS and UxRTS pins are enabled and used
 01 = UxTX, UxRX and UxRTS pins are enabled and used; UxCTS pin is controlled by port latches
 00 = UxTX and UxRX pins are enabled and used; UxCTS and UxRTS/BCLK pins are controlled by port latches
- bit 7 **WAKE:** Wake-up on Start Bit Detect During Sleep Mode Enable bit
 1 = UARTx continues to sample the UxRX pin; interrupt is generated on falling edge; bit is cleared in hardware on following rising edge
 0 = No wake-up is enabled
- bit 6 **LPBACK:** UARTx Loopback Mode Select bit
 1 = Enables Loopback mode
 0 = Loopback mode is disabled
- bit 5 **ABAUD:** Auto-Baud Enable bit
 1 = Enables baud rate measurement on the next character – requires reception of a Sync field (55h) before other data; cleared in hardware upon completion
 0 = Baud rate measurement is disabled or has completed

Note 1: Refer to **Section 17. “UART”** (DS70582) in the “dsPIC33E/PIC24E Family Reference Manual” for information on enabling the UARTx module for receive or transmit operation.

2: This feature is only available for the 16x BRG mode (BRGH = 0).

REGISTER 21-8: CxEC: ECANx TRANSMIT/RECEIVE ERROR COUNT REGISTER

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
TERRCNT<7:0>							
bit 15				bit 8			

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
RERRCNT<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **TERRCNT<7:0>**: Transmit Error Count bits

bit 7-0 **RERRCNT<7:0>**: Receive Error Count bits

REGISTER 21-9: CxCFG1: ECANx BAUD RATE CONFIGURATION REGISTER 1

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SJW<1:0>		BRP<5:0>					
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented**: Read as '0'

bit 7-6 **SJW<1:0>**: Synchronization Jump Width bits

11 = Length is 4 x T_Q

10 = Length is 3 x T_Q

01 = Length is 2 x T_Q

00 = Length is 1 x T_Q

bit 5-0 **BRP<5:0>**: Baud Rate Prescaler bits

11 1111 = T_Q = 2 x 64 x 1/FCAN

•

•

•

00 0010 = T_Q = 2 x 3 x 1/FCAN

00 0001 = T_Q = 2 x 2 x 1/FCAN

00 0000 = T_Q = 2 x 1 x 1/FCAN

REGISTER 22-4: UxSTAT: USB STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	U-0	U-0
ENDPT<3:0> ⁽²⁾				DIR	PPBI ⁽¹⁾	—	—
bit 7						bit 0	

Legend:	U = Unimplemented bit, read as '0'		
R = Readable bit	W = Writable bit	HSC = Hardware Settable/Clearable bit	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-4 **ENDPT<3:0>:** Last Endpoint Activity Number bits
(represents the number of the endpoint BDT updated by the last USB transfer)⁽²⁾

1111 = Endpoint 15

1110 = Endpoint 14

•

•

•

0001 = Endpoint 1

0000 = Endpoint 0

bit 3 **DIR:** Last Buffer Descriptor Direction Indicator bit

1 = The last transaction was a transmit transfer (TX)

0 = The last transaction was a receive transfer (RX)

bit 2 **PPBI:** Ping-Pong Buffer Descriptor Pointer Indicator bit⁽¹⁾

1 = The last transaction was to the ODD buffer descriptor bank

0 = The last transaction was to the EVEN buffer descriptor bank

bit 1-0 **Unimplemented:** Read as '0'

Note 1: This bit is only valid for endpoints with available EVEN and ODD buffer descriptor registers.

2: In Host mode, all transactions are processed through Endpoint 0 and the Endpoint 0 BDTs. Therefore, ENDPT<3:0> will always read as '0000'.

REGISTER 26-6: RTCVAL (WHEN RTCPTR<1:0> = 01): WEEKDAY AND HOURS VALUE REGISTER⁽¹⁾

U-0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x
—	—	—	—	—	WDAY<2:0>		
bit 15					bit 8		

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	HRTEN<1:0>		HRONE<3:0>			
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-11 **Unimplemented:** Read as '0'
- bit 10-8 **WDAY<2:0>:** Binary Coded Decimal Value of Weekday Digit bits
Contains a value from 0 to 6.
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-4 **HRTEN<1:0>:** Binary Coded Decimal Value of Hour's Tens Digit bits
Contains a value from 0 to 2.
- bit 3-0 **HRONE<3:0>:** Binary Coded Decimal Value of Hour's Ones Digit bits
Contains a value from 0 to 9.

Note 1: A write to this register is only allowed when RTCWREN = 1.

REGISTER 26-7: RTCVAL (WHEN RTCPTR<1:0> = 00): MINUTES AND SECONDS VALUE REGISTER

U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	MINTEN<2:0>			MINONE<3:0>			
bit 15							bit 8

U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	SECTEN<2:0>			SECONE<3:0>			
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **Unimplemented:** Read as '0'
- bit 14-12 **MINTEN<2:0>:** Binary Coded Decimal Value of Minute's Tens Digit bits
Contains a value from 0 to 5.
- bit 11-8 **MINONE<3:0>:** Binary Coded Decimal Value of Minute's Ones Digit bits
Contains a value from 0 to 9.
- bit 7 **Unimplemented:** Read as '0'
- bit 6-4 **SECTEN<2:0>:** Binary Coded Decimal Value of Second's Tens Digit bits
Contains a value from 0 to 5.
- bit 3-0 **SECONE<3:0>:** Binary Coded Decimal Value of Second's Ones Digit bits
Contains a value from 0 to 9.

REGISTER 28-6: PADCFG1: PAD CONFIGURATION CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	RTSECSEL	PMPTTL
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-2

Unimplemented: Read as '0'

bit 1

Not used by the PMP module.

bit 0

PMPTTL: PMP Module TTL Input Buffer Select bit

1 = PMP module uses TTL input buffers

0 = PMP module uses Schmitt Trigger input buffers