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Details

| | |
|----------------------------|---|
| Product Status | Active |
| Core Processor | dsPIC |
| Core Size | 16-Bit |
| Speed | 40 MIPS |
| Connectivity | I ² C, IrDA, LINbus, SPI, UART/USART |
| Peripherals | Brown-out Detect/Reset, POR, PWM, WDT |
| Number of I/O | 35 |
| Program Memory Size | 16KB (16K x 8) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 2K x 8 |
| Voltage - Supply (Vcc/Vdd) | 3V ~ 3.6V |
| Data Converters | A/D 13x12b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 44-TQFP |
| Supplier Device Package | 44-TQFP (10x10) |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj16gp304-i-pt |

dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304

Referenced Sources

This device data sheet is based on the following individual chapters of the *“dsPIC33F/PIC24H Family Reference Manual”*. These documents should be considered as the general reference for the operation of a particular module or device feature.

Note 1: To access the documents listed below, browse to the documentation section of the [dsPIC33FJ32GP204](http://www.microchip.com) product page of the Microchip web site (www.microchip.com).

In addition to parameters, features, and other documentation, the resulting page provides links to the related family reference manual sections.

- **Section 1. “Introduction”** (DS70197)
- **Section 2. “CPU”** (DS70204)
- **Section 3. “Data Memory”** (DS70202)
- **Section 4. “Program Memory”** (DS70202)
- **Section 5. “Flash Programming”** (DS70191)
- **Section 6. “Interrupts”** (DS70184)
- **Section 7. “Oscillator”** (DS70186)
- **Section 8. “Reset”** (DS70192)
- **Section 9. “Watchdog Timer and Power-Saving Modes”** (DS70196)
- **Section 10. “I/O Ports”** (DS70193)
- **Section 11. “Timers”** (DS70205)
- **Section 12. “Input Capture”** (DS70198)
- **Section 13. “Output Compare”** (DS70209)
- **Section 16. “Analog-to-Digital Converter (ADC)”** (DS70183)
- **Section 17. “UART”** (DS70188)
- **Section 18. “Serial Peripheral Interface (SPI)”** (DS70206)
- **Section 19. “Inter-Integrated Circuit™ (I²C™)”** (DS70195)
- **Section 23. “CodeGuard™ Security”** (DS70199)
- **Section 25. “Device Configuration”** (DS70194)

dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304

2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT DIGITAL SIGNAL CONTROLLERS

Note 1: This data sheet summarizes the features of the dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the “dsPIC33F/PIC24H Family Reference Manual”. Please see the Microchip web site (www.microchip.com) for the latest dsPIC33F/PIC24H Family Reference Manual sections.

2: Some registers and associated bits described in this section may not be available on all devices. Refer to [Section 4.0 “Memory Organization”](#) in this data sheet for device-specific register and bit information.

2.1 Basic Connection Requirements

Getting started with the dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304 family of 16-bit Digital Signal Controllers (DSCs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and VSS pins (see [Section 2.2 “Decoupling Capacitors”](#))
- All AVDD and AVSS pins (even if ADC module is not used) (see [Section 2.2 “Decoupling Capacitors”](#))
- VCAP (see [Section 2.3 “CPU Logic Filter Capacitor Connection \(VCAP\)”](#))
- MCLR pin (see [Section 2.4 “Master Clear \(MCLR\) Pin”](#))
- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes (see [Section 2.5 “ICSP Pins”](#))
- OSC1 and OSC2 pins when external oscillator source is used (see [Section 2.6 “External Oscillator Pins”](#))

Additionally, the following pins may be required:

- VREF+/VREF- pins used when external voltage reference for ADC module is implemented

Note: The AVDD and AVSS pins must be connected independent of the ADC voltage reference source.

2.2 Decoupling Capacitors

The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS is required.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** Recommendation of 0.1 μF (100 nF), 10-20V. This capacitor should be a low-ESR and have resonance frequency in the range of 20 MHz and higher. It is recommended that ceramic capacitors be used.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- **Handling high frequency noise:** If the board is experiencing high frequency noise, upward of tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01 μF to 0.001 μF . Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1 μF in parallel with 0.001 μF .
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum thereby reducing PCB track inductance.

dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304

REGISTER 3-2: CORCON: CORE CONTROL REGISTER

| | | | | | | | |
|--------|-----|-----|-------|--------------------|---------|-----|-------|
| U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R-0 | R-0 | R-0 |
| — | — | — | US | EDT ⁽¹⁾ | DL<2:0> | | |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|-------|-------|-------|--------|---------------------|-------|-------|-------|
| R/W-0 | R/W-0 | R/W-1 | R/W-0 | R/C-0 | R/W-0 | R/W-0 | R/W-0 |
| SATA | SATB | SATDW | ACCSAT | IPL3 ⁽²⁾ | PSV | RND | IF |
| bit 7 | | | | | | | bit 0 |

| | |
|---------------------|------------------------------------|
| Legend: | C = Clear only bit |
| R = Readable bit | W = Writable bit |
| 0' = Bit is cleared | 'x' = Bit is unknown |
| | -n = Value at POR |
| | '1' = Bit is set |
| | U = Unimplemented bit, read as '0' |

| | |
|-----------|--|
| bit 15-13 | Unimplemented: Read as '0' |
| bit 12 | US: DSP Multiply Unsigned/Signed Control bit 1 = DSP engine multiplies are unsigned 0 = DSP engine multiplies are signed |
| bit 11 | EDT: Early DO Loop Termination Control bit ⁽¹⁾ 1 = Terminate executing DO loop at end of current loop iteration 0 = No effect |
| bit 10-8 | DL<2:0>: DO Loop Nesting Level Status bits 111 = 7 DO loops active • • • 001 = 1 DO loop active 000 = 0 DO loops active |
| bit 7 | SATA: AccA Saturation Enable bit 1 = Accumulator A saturation enabled 0 = Accumulator A saturation disabled |
| bit 6 | SATB: AccB Saturation Enable bit 1 = Accumulator B saturation enabled 0 = Accumulator B saturation disabled |
| bit 5 | SATDW: Data Space Write from DSP Engine Saturation Enable bit 1 = Data space write saturation enabled 0 = Data space write saturation disabled |
| bit 4 | ACCSAT: Accumulator Saturation Mode Select bit 1 = 9.31 saturation (super saturation) 0 = 1.31 saturation (normal saturation) |
| bit 3 | IPL3: CPU Interrupt Priority Level Status bit 3 ⁽²⁾ 1 = CPU Interrupt Priority Level is greater than 7 0 = CPU Interrupt Priority Level is 7 or less |
| bit 2 | PSV: Program Space Visibility in Data Space Enable bit 1 = Program space visible in data space 0 = Program space not visible in data space |
| bit 1 | RND: Rounding Mode Select bit 1 = Biased (conventional) rounding enabled 0 = Unbiased (convergent) rounding enabled |
| bit 0 | IF: Integer or Fractional Multiplier Mode Select bit 1 = Integer mode enabled for DSP multiply ops 0 = Fractional mode enabled for DSP multiply ops |

Note 1: This bit will always read as '0'.

2: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

TABLE 4-13: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP FOR dsPIC33FJ32GP204 AND dsPIC33FJ16GP304

| File Name | Addr | Bit 15 | Bit 14 | Bit 13 | Bit 12 | Bit 11 | Bit 10 | Bit 9 | Bit 8 | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | All Resets |
|-----------|------|--------|--------|--------|------------|--------|--------|-------|-------|-------|-------|------------|-------|-------|-------|-------|-------|------------|
| RPOR0 | 06C0 | — | — | — | RP1R<4:0> | | | | — | — | — | RP0R<4:0> | | | | | | 0000 |
| RPOR1 | 06C2 | — | — | — | RP3R<4:0> | | | | — | — | — | RP2R<4:0> | | | | | | 0000 |
| RPOR2 | 06C4 | — | — | — | RP5R<4:0> | | | | — | — | — | RP4R<4:0> | | | | | | 0000 |
| RPOR3 | 06C6 | — | — | — | RP7R<4:0> | | | | — | — | — | RP6R<4:0> | | | | | | 0000 |
| RPOR4 | 06C8 | — | — | — | RP9R<4:0> | | | | — | — | — | RP8R<4:0> | | | | | | 0000 |
| RPOR5 | 06CA | — | — | — | RP11R<4:0> | | | | — | — | — | RP10R<4:0> | | | | | | 0000 |
| RPOR6 | 06CC | — | — | — | RP13R<4:0> | | | | — | — | — | RP12R<4:0> | | | | | | 0000 |
| RPOR7 | 06CE | — | — | — | RP15R<4:0> | | | | — | — | — | RP14R<4:0> | | | | | | 0000 |
| RPOR8 | 06D0 | — | — | — | RP17R<4:0> | | | | — | — | — | RP16R<4:0> | | | | | | 0000 |
| RPOR9 | 06D2 | — | — | — | RP19R<4:0> | | | | — | — | — | RP18R<4:0> | | | | | | 0000 |
| RPOR10 | 06D4 | — | — | — | RP21R<4:0> | | | | — | — | — | RP20R<4:0> | | | | | | 0000 |
| RPOR11 | 06D6 | — | — | — | RP23R<4:0> | | | | — | — | — | RP22R<4:0> | | | | | | 0000 |
| RPOR12 | 06D8 | — | — | — | RP25R<4:0> | | | | — | — | — | RP24R<4:0> | | | | | | 0000 |

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

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4.6.3 MODULO ADDRESSING APPLICABILITY

Modulo Addressing can be applied to the Effective Address (EA) calculation associated with any W register.

Address boundaries check for addresses equal to:

- The upper boundary addresses for incrementing buffers
- The lower boundary addresses for decrementing buffers

It is important to realize that the address boundaries also check for addresses less than or greater than these addresses. Address changes can, therefore, jump beyond boundaries and still be adjusted correctly.

Note: The modulo corrected effective address is written back to the register only when Pre-Modify or Post-Modify Addressing mode is used to compute the effective address. When an address offset (such as [W7+W2]) is used, Modulo Address correction is performed but the contents of the register remain unchanged.

4.7 Bit-Reversed Addressing

Bit-Reversed Addressing mode is intended to simplify data re-ordering for radix-2 FFT algorithms. It is supported by the X AGU for data writes only.

The modifier, which can be a constant value or register contents, is regarded as having its bit order reversed. The address source and destination are kept in normal order. Thus, the only operand requiring reversal is the modifier.

4.7.1 BIT-REVERSED ADDRESSING IMPLEMENTATION

Bit-Reversed Addressing mode is enabled in any of these situations:

- BWM bits (W register selection) in the MODCON register are any value other than '15' (the stack cannot be accessed using Bit-Reversed Addressing).
- The BREN bit is set in the XBREV register.
- The addressing mode used is Register Indirect with Pre-Increment or Post-Increment.

If the length of a bit-reversed buffer is $M = 2^N$ bytes, the last 'N' bits of the data buffer start address must be zeros.

XB<14:0> is the Bit-Reversed Address modifier, or 'pivot point', which is typically a constant. In the case of an FFT computation, its value is equal to half of the FFT data buffer size.

Note: All bit-reversed EA calculations assume word sized data (LSB of every EA is always clear). The XB value is scaled accordingly to generate compatible (byte) addresses.

When enabled, Bit-Reversed Addressing is executed only for Register Indirect with Pre-Increment or Post-Increment Addressing and word sized data writes. It will not function for any other addressing mode or for byte sized data, and normal addresses are generated instead. When Bit-Reversed Addressing is active, the W Address Pointer is always added to the address modifier (XB), and the offset associated with the Register Indirect Addressing mode is ignored. In addition, as word sized data is a requirement, the LSB of the EA is ignored (and always clear).

Note: Modulo Addressing and Bit-Reversed Addressing should not be enabled together. If an application attempts to do so, Bit-Reversed Addressing will assume priority when active for the X WAGU and X WAGU Modulo Addressing will be disabled. However, Modulo Addressing will continue to function in the X RAGU.

If Bit-Reversed Addressing has already been enabled by setting the BREN bit (XBREV<15>), a write to the XBREV register should not be immediately followed by an indirect read operation using the W register that has been designated as the bit-reversed pointer.

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TABLE 6-2: OSCILLATOR PARAMETERS

| Symbol | Parameter | Value |
|--------|----------------------------------|---------------------|
| VPOR | POR threshold | 1.8V nominal |
| TPOR | POR extension time | 30 μ s maximum |
| VBOR | BOR threshold | 2.5V nominal |
| TBOR | BOR extension time | 100 μ s maximum |
| TPWRT | Programmable power-up time delay | 0-128 ms nominal |
| TFSCM | Fail-Safe Clock Monitor Delay | 900 μ s maximum |

Note: When the device exits the Reset condition (begins normal operation), the device operating parameters (voltage, frequency, temperature, etc.) must be within their operating ranges, otherwise the device may not function correctly. The user application must ensure that the delay between the time power is first applied, and the time **SYSRST** becomes inactive, is long enough to get all operating parameters within specification.

6.4 Power-on Reset (POR)

A Power-on Reset (POR) circuit ensures the device is reset from power-on. The POR circuit is active until VDD crosses the VPOR threshold and the delay TPOR has elapsed. The delay TPOR ensures the internal device bias circuits become stable.

The device supply voltage characteristics must meet the specified starting voltage and rise rate requirements to generate the POR. Refer to [Section 22.0 “Electrical Characteristics”](#) for details.

The POR status (POR) bit in the Reset Control (RCON<0>) register is set to indicate the Power-on Reset.

6.4.1 Brown-out Reset (BOR) and Power-up timer (PWRT)

The on-chip regulator has a Brown-out Reset (BOR) circuit that resets the device when the VDD is too low ($V_{DD} < V_{BOR}$) for proper device operation. The BOR circuit keeps the device in Reset until VDD crosses VBOR threshold and the delay TBOR has elapsed. The delay TBOR ensures the voltage regulator output becomes stable.

The BOR status bit in the Reset Control register (RCON<1>) is set to indicate the Brown-out Reset.

The device will not run at full speed after a BOR as the VDD should rise to acceptable levels for full-speed operation. The PWRT provides power-up time delay (TPWRT) to ensure that the system power supplies have stabilized at the appropriate levels for full-speed operation before the SYSRST is released.

The power-up timer delay (TPWRT) is programmed by the Power-on Reset Timer Value Select bits (FPWRT<2:0>) in the POR Configuration register (FPOR<2:0>), which provide eight settings (from 0 ms to 128 ms). Refer to [Section 19.0 “Special Features”](#) for further details.

[Figure 6-3](#) shows the typical brown-out scenarios. The reset delay (TBOR + TPWRT) is initiated each time VDD rises above the VBOR trip point

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REGISTER 7-8: IEC0: INTERRUPT ENABLE CONTROL REGISTER 0

| | | | | | | | |
|--------|-----|-------|--------|--------|--------|---------|-------|
| U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| — | — | AD1IE | U1TXIE | U1RXIE | SPI1IE | SPI1EIE | T3IE |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|-------|-------|-------|-----|-------|-------|-------|--------|
| R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| T2IE | OC2IE | IC2IE | — | T1IE | OC1IE | IC1IE | INT0IE |
| bit 7 | | | | | | | bit 0 |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **AD1IE:** ADC1 Conversion Complete Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled
- bit 12 **U1TXIE:** UART1 Transmitter Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled
- bit 11 **U1RXIE:** UART1 Receiver Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled
- bit 10 **SPI1IE:** SPI1 Event Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled
- bit 9 **SPI1EIE:** SPI1 Error Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled
- bit 8 **T3IE:** Timer3 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled
- bit 7 **T2IE:** Timer2 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled
- bit 6 **OC2IE:** Output Compare Channel 2 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled
- bit 5 **IC2IE:** Input Capture Channel 2 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **T1IE:** Timer1 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled
- bit 2 **OC1IE:** Output Compare Channel 1 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

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REGISTER 7-19: INTTREG: INTERRUPT CONTROL AND STATUS REGISTER

| | | | | | | | |
|--------|-----|-----|-----|----------|-----|-----|-----|
| U-0 | U-0 | U-0 | U-0 | R-0 | R-0 | R-0 | R-0 |
| — | — | — | — | ILR<3:0> | | | |
| bit 15 | | | | bit 8 | | | |

| | | | | | | | |
|-------|-------------|-----|-----|-------|-----|-----|-----|
| U-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| — | VECNUM<6:0> | | | | | | |
| bit 7 | | | | bit 0 | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11-8 **ILR<3:0>:** New CPU Interrupt Priority Level bits

1111 = CPU Interrupt Priority Level is 15

•
•
•

0001 = CPU Interrupt Priority Level is 1

0000 = CPU Interrupt Priority Level is 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **VECNUM<6:0>:** Vector Number of Pending Interrupt bits

0111111 = Interrupt Vector pending is number 135

•
•
•

0000001 = Interrupt Vector pending is number 9

0000000 = Interrupt Vector pending is number 8

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8.1 CPU Clocking System

The dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304 device provides seven system clock options:

- Fast RC (FRC) Oscillator
- FRC Oscillator with PLL
- Primary (XT, HS or EC) Oscillator
- Primary Oscillator with PLL
- Secondary (LP) Oscillator
- Low-Power RC (LPRC) Oscillator
- FRC Oscillator with postscaler

8.1.1 SYSTEM CLOCK SOURCES

8.1.1.1 Fast RC

The Fast RC (FRC) internal oscillator runs at a nominal frequency of 7.37 MHz. User software can tune the FRC frequency. User software can optionally specify a factor (ranging from 1:2 to 1:256) by which the FRC clock frequency is divided. This factor is selected using the FRCDIV<2:0> bits (CLKDIV<10:8>).

8.1.1.2 Primary

The primary oscillator can use one of the following as its clock source:

- XT (Crystal): Crystals and ceramic resonators in the range of 3 MHz to 10 MHz. The crystal is connected to the OSC1 and OSC2 pins.
- HS (High-Speed Crystal): Crystals in the range of 10 MHz to 40 MHz. The crystal is connected to the OSC1 and OSC2 pins.
- EC (External Clock): The external clock signal is directly applied to the OSC1 pin.

8.1.1.3 Secondary

The secondary (LP) oscillator is designed for low power and uses a 32.768 kHz crystal or ceramic resonator. The LP oscillator uses the SOSCI and SOSCO pins.

8.1.1.4 Low-Power RC

The Low-Power RC (LPRC) internal oscillator runs at a nominal frequency of 32.768 kHz. It is also used as a reference clock by the Watchdog Timer (WDT) and Fail-Safe Clock Monitor (FSCM).

8.1.1.5 FRC

The clock signals generated by the FRC and primary oscillators can be optionally applied to an on-chip Phase Locked Loop (PLL) to provide a wide range of output frequencies for device operation. PLL configuration is described in [Section 8.1.3 “PLL Configuration”](#).

The FRC frequency depends on the FRC accuracy (see [Table 22-18](#)) and the value of the FRC Oscillator Tuning register (see [Register 8-4](#)).

8.1.2 SYSTEM CLOCK SELECTION

The oscillator source used at a device Power-on Reset event is selected using Configuration bit settings. The Oscillator Configuration bit settings are located in the Configuration registers in the program memory. (Refer to [Section 19.1 “Configuration Bits”](#) for further details.) The Initial Oscillator Selection Configuration bits, FNOSC<2:0> (FOSCSEL<2:0>), and the Primary Oscillator Mode Select Configuration bits, POSCMD<1:0> (FOSC<1:0>), select the oscillator source that is used at a Power-on Reset. The FRC primary oscillator is the default (unprogrammed) selection.

The Configuration bits allow users to choose among 12 different clock modes, shown in [Table 8-1](#).

The output of the oscillator (or the output of the PLL if a PLL mode has been selected) FOSC is divided by 2 to generate the device instruction clock (FCY) and the peripheral clock time base (FP). FCY defines the operating speed of the device, and speeds up to 40 MHz are supported by the dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304 architecture.

Instruction execution speed or device operating frequency, FCY, is given by:

EQUATION 8-1: DEVICE OPERATING FREQUENCY

$$FCY = \frac{FOSC}{2}$$

8.1.3 PLL CONFIGURATION

The primary oscillator and internal FRC oscillator can optionally use an on-chip PLL to obtain higher speeds of operation. The PLL provides significant flexibility in selecting the device operating speed. A block diagram of the PLL is shown in [Figure 8-2](#).

The output of the primary oscillator or FRC, denoted as 'FIN', is divided down by a prescale factor (N1) of 2, 3, ... or 33 before being provided to the PLL's Voltage Controlled Oscillator (VCO). The input to the VCO must be selected in the range of 0.8 MHz to 8 MHz. The prescale factor 'N1' is selected using the PLLPRE<4:0> bits (CLKDIV<4:0>).

The PLL Feedback Divisor, selected using the PLLDIV<8:0> bits (PLLFBD<8:0>), provides a factor 'M', by which the input to the VCO is multiplied. This factor must be selected such that the resulting VCO output frequency is in the range of 100 MHz to 200 MHz.

The VCO output is further divided by a postscale factor 'N2.' This factor is selected using the PLLPOST<1:0> bits (CLKDIV<7:6>). 'N2' can be either 2, 4 or 8, and must be selected such that the PLL output frequency (Fosc) is in the range of 12.5 MHz to 80 MHz, which generates device operating speeds of 6.25-40 MIPS.

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REGISTER 10-2: RPINR1: PERIPHERAL PIN SELECT INPUT REGISTER 1

| | | | | | | | |
|--------|-----|-----|-----|-----|-----|-----|-------|
| U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| — | — | — | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|-------|-----|-----|------------|-------|-------|-------|-------|
| U-0 | U-0 | U-0 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 |
| — | — | — | INT2R<4:0> | | | | |
| bit 7 | | | | | | | bit 0 |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-5 **Unimplemented:** Read as '0'

bit 4-0 **INT2R<4:0>:** Assign External Interrupt 2 (INTR2) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•
•
•

00001 = Input tied to RP1

00000 = Input tied to RP0

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REGISTER 10-4: RPINR7: PERIPHERAL PIN SELECT INPUT REGISTER 7

| | | | | | | | |
|--------|-----|-----|-----------|-------|-------|-------|-------|
| U-0 | U-0 | U-0 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 |
| — | — | — | IC2R<4:0> | | | | |
| bit 15 | | | | | | | |
| | | | bit 8 | | | | |

| | | | | | | | |
|-------|-----|-----|-----------|-------|-------|-------|-------|
| U-0 | U-0 | U-0 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 |
| — | — | — | IC1R<4:0> | | | | |
| bit 7 | | | | | | | |
| | | | bit 0 | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **IC2R<4:0>:** Assign Input Capture 2 (IC2) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•
•
•

00001 = Input tied to RP1

00000 = Input tied to RP0

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **IC1R<4:0>:** Assign Input Capture 1 (IC1) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•
•
•

00001 = Input tied to RP1

00000 = Input tied to RP0

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REGISTER 10-14: RPOR4: PERIPHERAL PIN SELECT OUTPUT REGISTER 4

| | | | | | | | |
|--------|-----|-----|-----------|-------|-------|-------|-------|
| U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| — | — | — | RP9R<4:0> | | | | |
| bit 15 | | | | | | | |
| | | | bit 8 | | | | |

| | | | | | | | |
|-------|-----|-----|-----------|-------|-------|-------|-------|
| U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| — | — | — | RP8R<4:0> | | | | |
| bit 7 | | | | | | | |
| | | | bit 0 | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **RP9R<4:0>:** Peripheral Output Function is Assigned to RP9 Output Pin (see [Table 10-2](#) for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP8R<4:0>:** Peripheral Output Function is Assigned to RP8 Output Pin (see [Table 10-2](#) for peripheral function numbers)

REGISTER 10-15: RPOR5: PERIPHERAL PIN SELECT OUTPUT REGISTER 5

| | | | | | | | |
|--------|-----|-----|------------|-------|-------|-------|-------|
| U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| — | — | — | RP11R<4:0> | | | | |
| bit 15 | | | | | | | |
| | | | bit 8 | | | | |

| | | | | | | | |
|-------|-----|-----|------------|-------|-------|-------|-------|
| U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| — | — | — | RP10R<4:0> | | | | |
| bit 7 | | | | | | | |
| | | | bit 0 | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **RP11R<4:0>:** Peripheral Output Function is Assigned to RP11 Output Pin (see [Table 10-2](#) for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP10R<4:0>:** Peripheral Output Function is Assigned to RP10 Output Pin (see [Table 10-2](#) for peripheral function numbers)

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13.2 Input Capture Registers

REGISTER 13-1: ICxCON: INPUT CAPTURE x CONTROL REGISTER

| | | | | | | | |
|--------|-----|--------|-----|-----|-----|-----|-------|
| U-0 | U-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| — | — | ICSIDL | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|-------|----------|-------|---------|---------|----------|-------|-------|
| R/W-0 | R/W-0 | R/W-0 | R-0, HC | R-0, HC | R/W-0 | R/W-0 | R/W-0 |
| ICTMR | ICI<1:0> | ICOV | ICBNE | | ICM<2:0> | | |
| bit 7 | | | | | | | bit 0 |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

HC = Cleared in hardware

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **ICSIDL:** Input Capture Module Stop in Idle Control bit

1 = Input capture module will halt in CPU Idle mode

0 = Input capture module will continue to operate in CPU Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7 **ICTMR:** Input Capture Timer Select bits

1 = TMR2 contents are captured on capture event

0 = TMR3 contents are captured on capture event

bit 6-5 **ICI<1:0>:** Select Number of Captures per Interrupt bits

11 = Interrupt on every fourth capture event

10 = Interrupt on every third capture event

01 = Interrupt on every second capture event

00 = Interrupt on every capture event

bit 4 **ICOV:** Input Capture Overflow Status Flag bit (read-only)

1 = Input capture overflow occurred

0 = No input capture overflow occurred

bit 3 **ICBNE:** Input Capture Buffer Empty Status bit (read-only)

1 = Input capture buffer is not empty, at least one more capture value can be read

0 = Input capture buffer is empty

bit 2-0 **ICM<2:0>:** Input Capture Mode Select bits

111 = Input capture functions as interrupt pin only when device is in Sleep or Idle mode
(Rising edge detect only, all other control bits are not applicable.)

110 = Unused (module disabled)

101 = Capture mode, every 16th rising edge

100 = Capture mode, every 4th rising edge

011 = Capture mode, every rising edge

010 = Capture mode, every falling edge

001 = Capture mode, every edge (rising and falling)

(ICI<1:0> bits do not control interrupt generation for this mode.)

000 = Input capture module turned off

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REGISTER 18-3: AD1CON3: ADC1 CONTROL REGISTER 3

| | | | | | | | |
|--------|-----|-----|--------------------------|-------|-------|-------|-------|
| R/W-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADRC | — | — | SAMC<4:0> ⁽¹⁾ | | | | |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|--------------------------|-----|-------|-------|-------|-------|-------|-------|
| U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADCS<7:0> ⁽²⁾ | | | | | | | |
| bit 7 | | | | | | | bit 0 |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **ADRC:** ADC Conversion Clock Source bit

1 = ADC internal RC clock

0 = Clock derived from system clock

bit 14-13 **Unimplemented:** Read as '0'

bit 12-8 **SAMC<4:0>:** Auto Sample Time bits⁽¹⁾

11111 = 31 TAD

•

•

•

00001 = 1 TAD

00000 = 0 TAD

bit 7-0 **ADCS<7:0>:** ADC Conversion Clock Select bits⁽²⁾

11111111 = Reserved

•

•

•

•

01000000 = Reserved

00111111 = $T_{CY} \cdot (ADCS<7:0> + 1) = 64 \cdot T_{CY} = TAD$

•

•

•

00000010 = $T_{CY} \cdot (ADCS<7:0> + 1) = 3 \cdot T_{CY} = TAD$

00000001 = $T_{CY} \cdot (ADCS<7:0> + 1) = 2 \cdot T_{CY} = TAD$

00000000 = $T_{CY} \cdot (ADCS<7:0> + 1) = 1 \cdot T_{CY} = TAD$

Note 1: This bit only used if AD1CON1<7:5> (SSRC<2:0>) = 111.

2: This bit is not used if AD1CON3<15> (ADRC) = 1.

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NOTES:

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TABLE 22-5: DC CHARACTERISTICS: OPERATING CURRENT (IDD)

| DC CHARACTERISTICS | | | Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤TA ≤+85°C for Industrial -40°C ≤TA ≤+125°C for Extended | | | |
|--|------------------------|-----|--|------------|------|------------------------|
| Parameter No. ⁽²⁾ | Typical ⁽³⁾ | Max | Units | Conditions | | |
| Operating Current (IDD) ⁽¹⁾ | | | | | | |
| DC20d | 20 | 30 | mA | -40°C | 3.3V | 10 MIPS ⁽³⁾ |
| DC20a | 19 | 22 | mA | +25°C | | |
| DC20b | 19 | 25 | mA | +85°C | | |
| DC20c | 19 | 30 | mA | +125°C | | |
| DC21d | 28 | 40 | mA | -40°C | 3.3V | 16 MIPS ⁽³⁾ |
| DC21a | 27 | 30 | mA | +25°C | | |
| DC21b | 27 | 32 | mA | +85°C | | |
| DC21c | 27 | 36 | mA | +125°C | | |
| DC22d | 33 | 50 | mA | -40°C | 3.3V | 20 MIPS ⁽³⁾ |
| DC22a | 33 | 40 | mA | +25°C | | |
| DC22b | 33 | 40 | mA | +85°C | | |
| DC22c | 33 | 50 | mA | +125°C | | |
| DC23d | 44 | 60 | mA | -40°C | 3.3V | 30 MIPS ⁽³⁾ |
| DC23a | 43 | 50 | mA | +25°C | | |
| DC23b | 42 | 55 | mA | +85°C | | |
| DC23c | 41 | 65 | mA | +125°C | | |
| DC24d | 55 | 75 | mA | -40°C | 3.3V | 40 MIPS |
| DC24a | 54 | 65 | mA | +25°C | | |
| DC24b | 52 | 70 | mA | +85°C | | |
| DC24c | 51 | 80 | mA | +125°C | | |

Note 1: IDD is primarily a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDD measurements are as follows:

- Oscillator is configured in EC mode with PLL, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLK0 is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as inputs and pulled to VSS
- MCLR = VDD, WDT and FSCM are disabled
- CPU, SRAM, program memory and data memory are operational
- No peripheral modules are operating; however, every peripheral is being clocked (defined PMDx bits are set to zero and unimplemented PMDx bits are set to one)
- CPU executing `while(1)` statement
- JTAG is disabled

2: These parameters are characterized but not tested in manufacturing.

3: Data in "Typ" column is at 3.3V, +25°C unless otherwise stated.

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TABLE 22-32: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 0, SMP = 0) TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|-----------------------|--|---|--------------------|-----|-------|--|
| Param No. | Symbol | Characteristic ⁽¹⁾ | Min | Typ ⁽²⁾ | Max | Units | Conditions |
| SP70 | TscP | Maximum SCK Input Frequency | — | — | 15 | MHz | See Note 3 |
| SP72 | TscF | SCKx Input Fall Time | — | — | — | ns | See parameter DO32 and Note 4 |
| SP73 | TscR | SCKx Input Rise Time | — | — | — | ns | See parameter DO31 and Note 4 |
| SP30 | TdoF | SDOx Data Output Fall Time | — | — | — | ns | See parameter DO32 and Note 4 |
| SP31 | TdoR | SDOx Data Output Rise Time | — | — | — | ns | See parameter DO31 and Note 4 |
| SP35 | Tsch2doV, TscL2doV | SDOx Data Output Valid after SCKx Edge | — | 6 | 20 | ns | — |
| SP36 | TdoV2scH, TdoV2scL | SDOx Data Output Setup to First SCKx Edge | 30 | — | — | ns | — |
| SP40 | TdiV2scH, TdiV2scL | Setup Time of SDIx Data Input to SCKx Edge | 30 | — | — | ns | — |
| SP41 | Tsch2diL, TscL2diL | Hold Time of SDIx Data Input to SCKx Edge | 30 | — | — | ns | — |
| SP50 | TssL2scH, TssL2scL | $\overline{SSx} \downarrow$ to SCKx \uparrow or SCKx Input | 120 | — | — | ns | — |
| SP51 | TssH2doZ | $\overline{SSx} \uparrow$ to SDOx Output High-Impedance ⁽⁴⁾ | 10 | — | 50 | ns | — |
| SP52 | Tsch2ssH TscL2ssH | \overline{SSx} after SCKx Edge | 1.5 Tcy + 40 | — | — | ns | See Note 4 |
| SP60 | TssL2doV | SDOx Data Output Valid after \overline{SSx} Edge | — | — | 50 | ns | — |

Note 1: These parameters are characterized, but are not tested in manufacturing.

2: Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.

3: The minimum clock period for SCKx is 66.7 ns. Therefore, the SCK clock generated by the Master must not violate this specification.

4: Assumes 50 pF load on all SPIx pins.

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25.1 Package Marking Information (Continued)

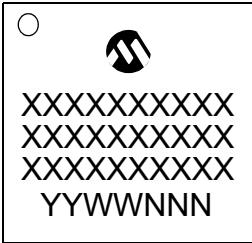
28-Lead QFN-S



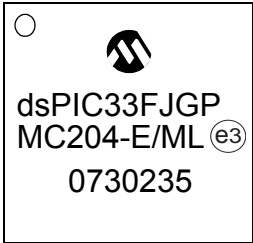
Example



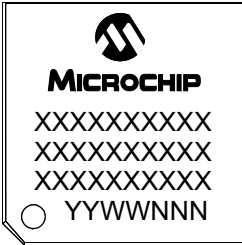
44-Lead QFN



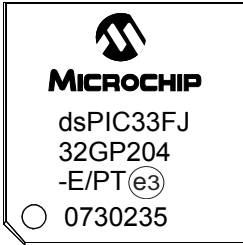
Example



44-Lead TQFP



Example



| | | |
|----------------|--------|--|
| Legend: | XX...X | Customer-specific information |
| | Y | Year code (last digit of calendar year) |
| | YY | Year code (last 2 digits of calendar year) |
| | WW | Week code (week of January 1 is week '01') |
| | NNN | Alphanumeric traceability code |
| | (e3) | Pb-free JEDEC designator for Matte Tin (Sn) |
| | * | This package is Pb-free. The Pb-free JEDEC designator ((e3)) can be found on the outer packaging for this package. |

Note: If the full Microchip part number cannot be marked on one line, it is carried over to the next line, thus limiting the number of available characters for customer-specific information.

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Revision D (October 2009)

This revision includes minor typographical and formatting changes throughout the data sheet text.

Global changes include:

- Changed all instances of OSC1 to OSC1 and OSC0 to OSC2.
- Changed all instances of PGCx/EMUCx and PGDx/EMUDx (where x = 1, 2 or 3) to PGECx and PGEDx.

Changed all instances of VDDCORE and VDDCORE/VCAP to VCAP/VDDCORE

All other major changes are referenced by their respective section in the following table.

TABLE A-3: MAJOR SECTION UPDATES

| Section Name | Update Description |
|--|--|
| “High-Performance, 16-bit Digital Signal Controllers” | Added Note 2 to the 28-Pin QFN-S and 44-Pin QFN pin diagrams, which references pin connections to Vss. |
| Section 8.0 “Oscillator Configuration” | Updated the Oscillator System Diagram (see Figure 8-1). Added Note 1 to the Oscillator Tuning (OSCTUN) register (see Register 8-4). |
| Section 10.0 “I/O Ports” | Removed Table 10-1 and added reference to pin diagrams for I/O pin availability and functionality. |
| Section 15.0 “Serial Peripheral Interface (SPI)” | Added Note 2 to the SPIx Control Register 1 (see Register 15-2). |
| Section 17.0 “Universal Asynchronous Receiver Transmitter (UART)” | Updated the UTXINV bit settings in the UxSTA register and added Note 1 (see Register 17-2). |
| Section 22.0 “Electrical Characteristics” | Updated the Min value for parameter DC12 (RAM Retention Voltage) and added Note 4 to the DC Temperature and Voltage Specifications (see Table 22-4). Updated the Min value for parameter DI35 (see Table 22-20). Updated AD08 and added reference to Note 2 for parameters AD05a, AD06a and AD08a (see Table 22-34). |

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NOTES: