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Details

Product Status	Obsolete
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DCI, DMA, I ² S, POR, PWM, WDT
Number of I/O	35
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 13x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32gp204t-i-pt

TABLE 4-5: TIMER REGISTER MAP

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TMR1	0100	Timer1 Register																0000
PR1	0102	Period Register 1																FFFF
T1CON	0104	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS<1:0>	—	TSYNC	TCS	—	0000	
TMR2	0106	Timer2 Register																0000
TMR3HLD	0108	Timer3 Holding Register (for 32-bit timer operations only)																xxxx
TMR3	010A	Timer3 Register																0000
PR2	010C	Period Register 2																FFFF
PR3	010E	Period Register 3																FFFF
T2CON	0110	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS<1:0>	T32	—	TCS	—	0000	
T3CON	0112	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS<1:0>	—	—	TCS	—	0000	

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-6: INPUT CAPTURE REGISTER MAP

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
IC1BUF	0140	Input 1 Capture Register																xxxx
IC1CON	0142	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	
IC2BUF	0144	Input 2 Capture Register																xxxx
IC2CON	0146	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	
IC7BUF	0158	Input 7 Capture Register																xxxx
IC7CON	015A	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	
IC8BUF	015C	Input 8 Capture Register																xxxx
IC8CON	015E	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-7: OUTPUT COMPARE REGISTER MAP

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
OC1RS	0180	Output Compare 1 Secondary Register																xxxx
OC1R	0182	Output Compare 1 Register																xxxx
OC1CON	0184	—	—	OCSIDL	—	—	—	—	—	—	—	—	OCFLT	OCTSEL	OCM<2:0>			0000
OC2RS	0186	Output Compare 2 Secondary Register																xxxx
OC2R	0188	Output Compare 2 Register																xxxx
OC2CON	018A	—	—	OCSIDL	—	—	—	—	—	—	—	—	OCFLT	OCTSEL	OCM<2:0>			0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304

4.4.1 SOFTWARE STACK

In addition to its use as a working register, the W15 register in the dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304 devices is also used as a software Stack Pointer. The Stack Pointer always points to the first available free word and grows from lower to higher addresses. It pre-decrements for stack pops and post-increments for stack pushes, as shown in Figure 4-4. For a PC push during any CALL instruction, the MSB of the PC is zero-extended before the push, ensuring that the MSB is always clear.

Note: A PC push during exception processing concatenates the SRL register to the MSB of the PC prior to the push.

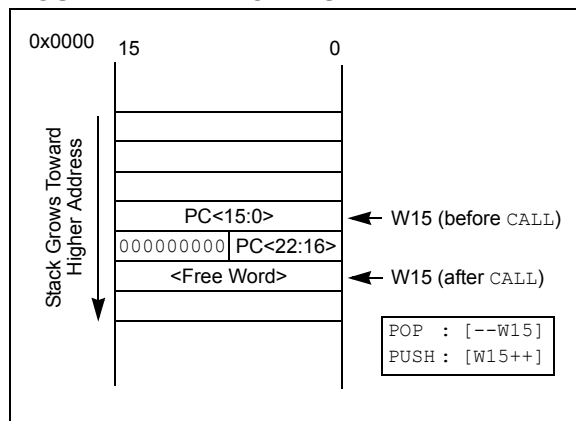
The Stack Pointer Limit register (SPLIM) associated with the Stack Pointer sets an upper address boundary for the stack. SPLIM is uninitialized at Reset. As is the case for the Stack Pointer, SPLIM<0> is forced to '0' because all stack operations must be word-aligned.

When an EA is generated using W15 as a source or destination pointer, the resulting address is compared with the value in SPLIM. If the contents of the Stack Pointer (W15) and the SPLIM register are equal and a push operation is performed, a stack error trap will not occur. The stack error trap will occur on a subsequent push operation. For example, to cause a stack error trap when the stack grows beyond address 0x1000 in RAM, initialize the SPLIM with the value 0x0FFE.

Similarly, a Stack Pointer underflow (stack error) trap is generated when the Stack Pointer address is found to be less than 0x0800. This prevents the stack from interfering with the Special Function Register (SFR) space.

A write to the SPLIM register should not be immediately followed by an indirect read operation using W15.

FIGURE 4-4: CALL STACK FRAME



4.4.2 DATA RAM PROTECTION FEATURE

The dsPIC33F product family supports Data RAM protection features that enable segments of RAM to be protected when used in conjunction with Boot and Secure Code Segment Security. BSRAM (Secure RAM segment for Boot Segment) is accessible only from the Boot Segment Flash code when enabled. SSRAM (Secure RAM segment for RAM) is accessible only from the Secure Segment Flash code when enabled. See Table 4-1 for an overview of the BSRAM and SSRAM SFRs.

4.5 Instruction Addressing Modes

The addressing modes shown in Table 4-23 form the basis of the addressing modes optimized to support the specific features of individual instructions. The addressing modes provided in the MAC class of instructions differ from those in the other instruction types.

4.5.1 FILE REGISTER INSTRUCTIONS

Most file register instructions use a 13-bit address field (f) to directly address data present in the first 8192 bytes of data memory (Near Data Space). Most file register instructions employ a working register, W0, which is denoted as WREG in these instructions. The destination is typically either the same file register or WREG (with the exception of the MUL instruction), which writes the result to a register or register pair. The MOV instruction allows additional flexibility and can access the entire data space.

4.5.2 MCU INSTRUCTIONS

The three-operand MCU instructions are of the form:

Operand 3 = Operand 1 <function> Operand 2

where:

Operand 1 is always a working register (that is, the addressing mode can only be register direct), which is referred to as Wb.

Operand 2 can be a W register, fetched from data memory, or a 5-bit literal.

The result location can be either a W register or a data memory location. The following addressing modes are supported by MCU instructions:

- Register Direct
- Register Indirect
- Register Indirect Post-Modified
- Register Indirect Pre-Modified
- 5-bit or 10-bit Literal

Note: Not all instructions support all the addressing modes given above. Individual instructions can support different subsets of these addressing modes.

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6.0 RESETS

Note 1: This data sheet summarizes the features of the dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 8. “Reset”** (DS70192) of the “dsPIC33F/PIC24H Family Reference Manual”, which is available from the Microchip web site: (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Reset module combines all reset sources and controls the device Master Reset Signal, $\overline{\text{SYSRST}}$. The following is a list of device Reset sources:

- POR: Power-on Reset
- BOR: Brown-out Reset
- $\overline{\text{MCLR}}$: Master Clear Pin Reset
- SWR: RESET Instruction
- WDTO: Watchdog Timer Reset
- CM: Configuration Mismatch Reset
- TRAPR: Trap Conflict Reset
- IOPUWR: Illegal Condition Device Reset
 - Illegal Opcode Reset
 - Uninitialized W Register Reset
 - Security Reset

A simplified block diagram of the Reset module is shown in [Figure 6-1](#).

Any active source of reset will make the $\overline{\text{SYSRST}}$ signal active. On system Reset, some of the registers associated with the CPU and peripherals are forced to a known Reset state and some are unaffected.

Note: Refer to the specific peripheral section or **Section 3.0 “CPU”** of this manual for register Reset states.

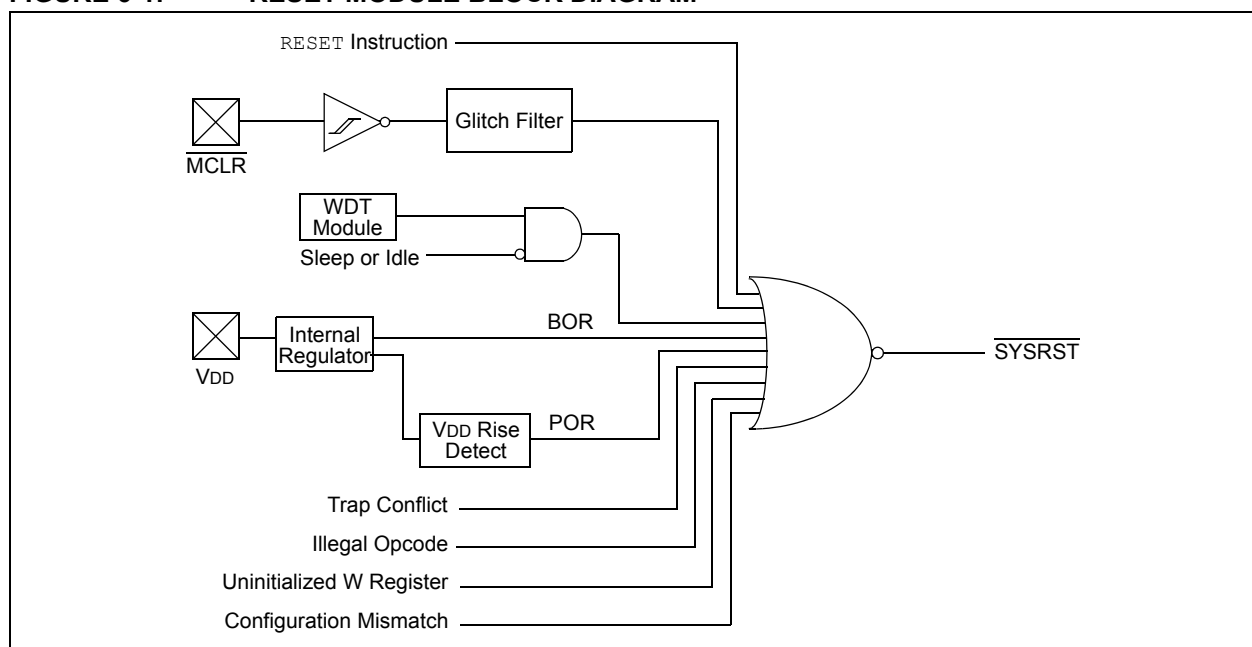
All types of device Reset sets a corresponding status bit in the RCON register to indicate the type of Reset (see [Register 6-1](#)).

A POR clears all the bits, except for the POR bit (RCON<0>), that are set. The user application can set or clear any bit at any time during code execution. The RCON bits only serve as status bits. Setting a particular Reset status bit in software does not cause a device Reset to occur.

The RCON register also has other bits associated with the Watchdog Timer and device power-saving states. The function of these bits is discussed in other sections of this manual.

Note: The status bits in the RCON register should be cleared after they are read so that the next RCON register value after a device Reset is meaningful.

FIGURE 6-1: RESET MODULE BLOCK DIAGRAM



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REGISTER 7-10: IEC4: INTERRUPT ENABLE CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	U-0
—	—	—	—	—	—	U1EIE	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-2 **Unimplemented:** Read as '0'

bit 1 **U1EIE:** UART1 Error Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 0 **Unimplemented:** Read as '0'

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REGISTER 8-3: PLLFBD: PLL FEEDBACK DIVISOR REGISTER⁽¹⁾

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	PLLDIV<8>
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
PLLDIV<7:0>							
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-9 **Unimplemented:** Read as '0'

bit 8-0 **PLLDIV<8:0>:** PLL Feedback Divisor bits (also denoted as 'M', PLL multiplier)

11111111 = 513

•
•
•

000110000 = 50 (default)

•
•
•

000000010 = 4

000000001 = 3

000000000 = 2

Note 1: This register is reset only on a Power-on Reset (POR).

dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304

NOTES:

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10.9 Peripheral Pin Select Registers

The dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304 devices implement 17 registers for remappable peripheral configuration:

- Input Remappable Peripheral Registers (9)
- Output Remappable Peripheral Registers (8)

Note: Input and Output Register values can only be changed if OSCCON[IOLOCK] = 0. See [Section 10.6.3.1 “Control Register Lock”](#) for a specific command sequence.

REGISTER 10-1: RPINR0: PERIPHERAL PIN SELECT INPUT REGISTER 0

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	INT1R<4:0>				
bit 15							
							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							
							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **INT1R<4:0>:** Assign External Interrupt 1 (INTR1) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

-
-
-

00001 = Input tied to RP1

00000 = Input tied to RP0

bit 7-0 **Unimplemented:** Read as '0'

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12.3 Timer2/3 Control Registers

REGISTER 12-1: T2CON CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
TON	—	TSIDL	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0
—	TGATE	TCKPS<1:0>		T32	—	TCS	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **TON:** Timer2 On bit

When T32 = 1:

1 = Starts 32-bit Timer2/3

0 = Stops 32-bit Timer2/3

When T32 = 0:

1 = Starts 16-bit Timer2

0 = Stops 16-bit Timer2

bit 14 **Unimplemented:** Read as '0'

bit 13 **TSIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12-7 **Unimplemented:** Read as '0'

bit 6 **TGATE:** Timer2 Gated Time Accumulation Enable bit

When TCS = 1:

This bit is ignored.

When TCS = 0:

1 = Gated time accumulation enabled

0 = Gated time accumulation disabled

bit 5-4 **TCKPS<1:0>:** Timer2 Input Clock Prescale Select bits

11 = 1:256

10 = 1:64

01 = 1:8

00 = 1:1

bit 3 **T32:** 32-bit Timer Mode Select bit

1 = Timer2 and Timer3 form a single 32-bit timer

0 = Timer2 and Timer3 act as two 16-bit timers

bit 2 **Unimplemented:** Read as '0'

bit 1 **TCS:** Timer2 Clock Source Select bit

1 = External clock from pin T2CK (on the rising edge)

0 = Internal clock (FCY)

bit 0 **Unimplemented:** Read as '0'

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13.2 Input Capture Registers

REGISTER 13-1: ICxCON: INPUT CAPTURE x CONTROL REGISTER

U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
—	—	ICSIDL	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R-0, HC	R-0, HC	R/W-0	R/W-0	R/W-0
ICTMR	ICI<1:0>	ICOV	ICBNE		ICM<2:0>		
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

HC = Cleared in hardware

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **ICSIDL:** Input Capture Module Stop in Idle Control bit

1 = Input capture module will halt in CPU Idle mode

0 = Input capture module will continue to operate in CPU Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7 **ICTMR:** Input Capture Timer Select bits

1 = TMR2 contents are captured on capture event

0 = TMR3 contents are captured on capture event

bit 6-5 **ICI<1:0>:** Select Number of Captures per Interrupt bits

11 = Interrupt on every fourth capture event

10 = Interrupt on every third capture event

01 = Interrupt on every second capture event

00 = Interrupt on every capture event

bit 4 **ICOV:** Input Capture Overflow Status Flag bit (read-only)

1 = Input capture overflow occurred

0 = No input capture overflow occurred

bit 3 **ICBNE:** Input Capture Buffer Empty Status bit (read-only)

1 = Input capture buffer is not empty, at least one more capture value can be read

0 = Input capture buffer is empty

bit 2-0 **ICM<2:0>:** Input Capture Mode Select bits

111 = Input capture functions as interrupt pin only when device is in Sleep or Idle mode
(Rising edge detect only, all other control bits are not applicable.)

110 = Unused (module disabled)

101 = Capture mode, every 16th rising edge

100 = Capture mode, every 4th rising edge

011 = Capture mode, every rising edge

010 = Capture mode, every falling edge

001 = Capture mode, every edge (rising and falling)

(ICI<1:0> bits do not control interrupt generation for this mode.)

000 = Input capture module turned off

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15.3 SPI Control Registers

REGISTER 15-1: SPIxSTAT: SPIx STATUS AND CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
SPIEN	—	SPISIDL	—	—	—	—	—
bit 15				bit 8			

U-0	R/C-0	U-0	U-0	U-0	U-0	R-0	R-0
—	SPIROV	—	—	—	—	SPITBF	SPIRBF
bit 7				bit 0			

Legend:	C = Clearable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 15	SPIEN: SPIx Enable bit 1 = Enables module and configures SCKx, SDOx, SDIx and \overline{SSx} as serial port pins 0 = Disables module
bit 14	Unimplemented: Read as '0'
bit 13	SPISIDL: Stop in Idle Mode bit 1 = Discontinue module operation when device enters Idle mode 0 = Continue module operation in Idle mode
bit 12-7	Unimplemented: Read as '0'
bit 6	SPIROV: Receive Overflow Flag bit 1 = A new byte/word is completely received and discarded. The user software has not read the previous data in the SPIxBUF register 0 = No overflow has occurred.
bit 5-2	Unimplemented: Read as '0'
bit 1	SPITBF: SPIx Transmit Buffer Full Status bit 1 = Transmit not yet started, SPIxTXB is full 0 = Transmit started, SPIxTXB is empty Automatically set in hardware when CPU writes SPIxBUF location, loading SPIxTXB. Automatically cleared in hardware when SPIx module transfers data from SPIxTXB to SPIxSR.
bit 0	SPIRBF: SPIx Receive Buffer Full Status bit 1 = Receive complete, SPIxRXB is full 0 = Receive is not complete, SPIxRXB is empty Automatically set in hardware when SPIx transfers data from SPIxSR to SPIxRXB. Automatically cleared in hardware when core reads SPIxBUF location, reading SPIxRXB.

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REGISTER 16-1: I2CxCON: I2Cx CONTROL REGISTER (CONTINUED)

- bit 5 **ACKDT:** Acknowledge Data bit (when operating as I²C master, applicable during master receive)
Value that will be transmitted when the software initiates an Acknowledge sequence.
1 = Send NACK during Acknowledge
0 = Send ACK during Acknowledge
- bit 4 **ACKEN:** Acknowledge Sequence Enable bit
(when operating as I²C master, applicable during master receive)
1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit.
Hardware clear at end of master Acknowledge sequence
0 = Acknowledge sequence not in progress
- bit 3 **RCEN:** Receive Enable bit (when operating as I²C master)
1 = Enables Receive mode for I²C. Hardware clear at end of eighth bit of master receive data byte
0 = Receive sequence not in progress
- bit 2 **PEN:** Stop Condition Enable bit (when operating as I²C master)
1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence
0 = Stop condition not in progress
- bit 1 **RSEN:** Repeated Start Condition Enable bit (when operating as I²C master)
1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of master Repeated Start sequence
0 = Repeated Start condition not in progress
- bit 0 **SEN:** Start Condition Enable bit (when operating as I²C master)
1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence
0 = Start condition not in progress

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REGISTER 16-2: I2CxSTAT: I2Cx STATUS REGISTER (CONTINUED)

bit 3	S: Start bit 1 = Indicates that a Start (or Repeated Start) bit has been detected last 0 = Start bit was not detected last Hardware set or clear when Start, Repeated Start or Stop detected.
bit 2	R_W: Read/Write Information bit (when operating as I ² C slave) 1 = Read – indicates data transfer is output from slave 0 = Write – indicates data transfer is input to slave Hardware set or clear after reception of I ² C device address byte.
bit 1	RBF: Receive Buffer Full Status bit 1 = Receive complete, I2CxRCV is full 0 = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV.
bit 0	TBF: Transmit Buffer Full Status bit 1 = Transmit in progress, I2CxTRN is full 0 = Transmit complete, I2CxTRN is empty Hardware set when software writes I2CxTRN. Hardware clear at completion of data transmission.

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REGISTER 18-5: AD1CHS0: ADC1 INPUT CHANNEL 0 SELECT REGISTER

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NB	—	—	CH0SB<4:0>				
bit 15			bit 8				

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NA	—	—	CH0SA<4:0>				
bit 7			bit 0				

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **CH0NB:** Channel 0 Negative Input Select for Sample B bit

1 = Channel 0 negative input is AN1

0 = Channel 0 negative input is VREF-

bit 14-13 **Unimplemented:** Read as '0'

bit 12-8 **CH0SB<4:0>:** Channel 0 Positive Input Select for Sample B bits

dsPIC33FJ32GP204 and dsPIC33FJ16GP304 devices only:

01100 = Channel 0 positive input is AN12

•

•

•

00010 = Channel 0 positive input is AN2

00001 = Channel 0 positive input is AN1

00000 = Channel 0 positive input is AN0

dsPIC33FJ32GP202 devices only:

01100 = Channel 0 positive input is AN12

•

•

•

01000 = Reserved

00111 = Reserved

00110 = Reserved

•

•

•

00010 = Channel 0 positive input is AN2

00001 = Channel 0 positive input is AN1

00000 = Channel 0 positive input is AN0

bit 7 **CH0NA:** Channel 0 Negative Input Select for Sample A bit

1 = Channel 0 negative input is AN1

0 = Channel 0 negative input is VREF-

bit 6-5 **Unimplemented:** Read as '0'

dsPIC33FJ32GP202/204 and dsPIC33FJ16GP304

FIGURE 22-6: INPUT CAPTURE (CAPx) TIMING CHARACTERISTICS

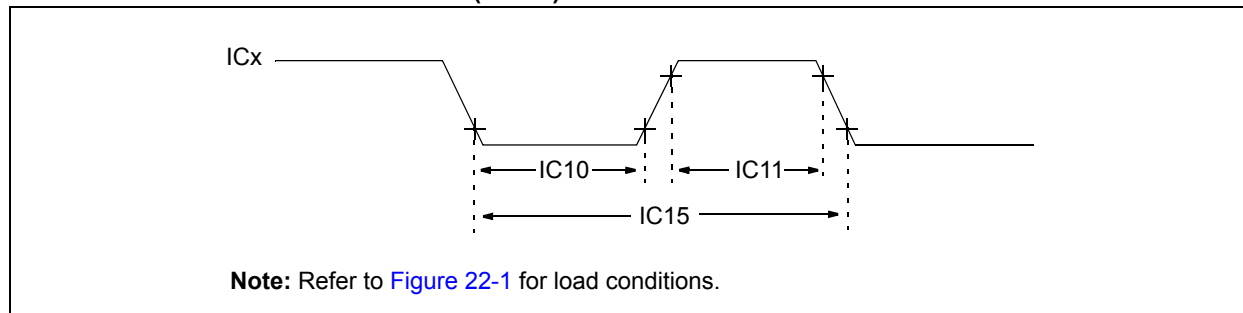


TABLE 22-25: INPUT CAPTURE TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Characteristic ⁽¹⁾		Min	Max	Units	Conditions
IC10	TccL	ICx Input Low Time	No Prescaler	$0.5 T_{CY} + 20$	—	ns	—
			With Prescaler	10	—	ns	
IC11	TccH	ICx Input High Time	No Prescaler	$0.5 T_{CY} + 20$	—	ns	—
			With Prescaler	10	—	ns	
IC15	TccP	ICx Input Period		$(T_{CY} + 40)/N$	—	ns	N = prescale value (1, 4, 16)

Note 1: These parameters are characterized but not tested in manufacturing.

FIGURE 22-7: OUTPUT COMPARE MODULE (OCx) TIMING CHARACTERISTICS

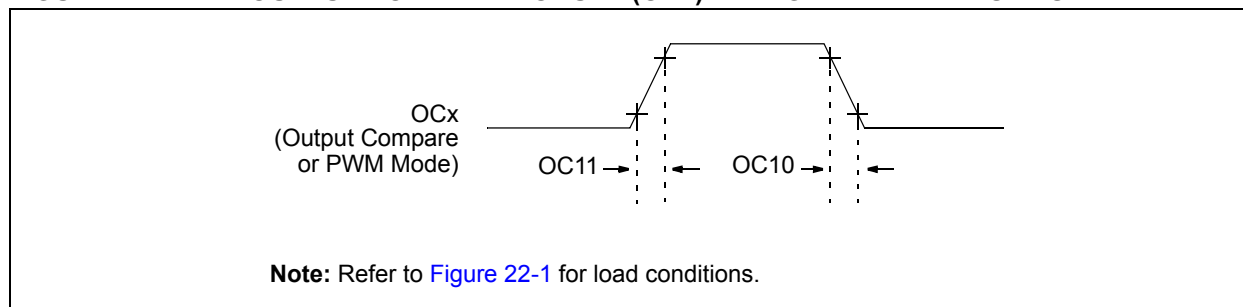


TABLE 22-26: OUTPUT COMPARE MODULE TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Characteristic ⁽¹⁾	Min	Typ	Max	Units	Conditions
OC10	TccF	OCx Output Fall Time	—	—	—	ns	See parameter D032
OC11	TccR	OCx Output Rise Time	—	—	—	ns	See parameter D031

Note 1: These parameters are characterized but not tested in manufacturing.

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TABLE 22-39: ADC MODULE SPECIFICATIONS (12-BIT MODE)

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Characteristic	Min.	Typ	Max.	Units	Conditions
ADC Accuracy (12-bit Mode) – Measurements with external VREF+/VREF-⁽³⁾							
AD20a	Nr	Resolution ⁽⁴⁾	12 data bits			bits	—
AD21a	INL	Integral Nonlinearity	-2	—	+2	LSb	V _{INL} = AV _{SS} = V _{REFL} = 0V, AV _{DD} = V _{REFH} = 3.6V
AD22a	DNL	Differential Nonlinearity	>-1	—	<1	LSb	V _{INL} = AV _{SS} = V _{REFL} = 0V, AV _{DD} = V _{REFH} = 3.6V
AD23a	GERR	Gain Error	—	3.4	10	LSb	V _{INL} = AV _{SS} = V _{REFL} = 0V, AV _{DD} = V _{REFH} = 3.6V
AD24a	EOFF	Offset Error	—	0.9	5	LSb	V _{INL} = AV _{SS} = V _{REFL} = 0V, AV _{DD} = V _{REFH} = 3.6V
AD25a	—	Monotonicity	—	—	—	—	Guaranteed ⁽¹⁾
ADC Accuracy (12-bit Mode) – Measurements with internal VREF+/VREF-⁽³⁾							
AD20a	Nr	Resolution ⁽⁴⁾	12 data bits			bits	—
AD21a	INL	Integral Nonlinearity	-2	—	+2	LSb	V _{INL} = AV _{SS} = 0V, AV _{DD} = 3.6V
AD22a	DNL	Differential Nonlinearity	>-1	—	<1	LSb	V _{INL} = AV _{SS} = 0V, AV _{DD} = 3.6V
AD23a	GERR	Gain Error	—	10.5	20	LSb	V _{INL} = AV _{SS} = 0V, AV _{DD} = 3.6V
AD24a	EOFF	Offset Error	—	3.8	10	LSb	V _{INL} = AV _{SS} = 0V, AV _{DD} = 3.6V
AD25a	—	Monotonicity	—	—	—	—	Guaranteed ⁽¹⁾
Dynamic Performance (12-bit Mode)⁽²⁾							
AD30a	THD	Total Harmonic Distortion	—	—	-75	dB	—
AD31a	SINAD	Signal to Noise and Distortion	68.5	69.5	—	dB	—
AD32a	SFDR	Spurious Free Dynamic Range	80	—	—	dB	—
AD33a	FNYQ	Input Signal Bandwidth	—	—	250	kHz	—
AD34a	ENOB	Effective Number of Bits	11.09	11.3	—	bits	—

Note 1: The A/D conversion result never decreases with an increase in the input voltage, and has no missing codes.

2: These parameters are characterized by similarity, but are not tested in manufacturing.

3: These parameters are characterized, but are tested at 20 ksps only.

4: Injection currents $> |0|$ can affect the ADC results by approximately 4-6 counts.

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TABLE 22-40: ADC MODULE SPECIFICATIONS (10-BIT MODE)

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Characteristic	Min.	Typ	Max.	Units	Conditions
ADC Accuracy (10-bit Mode) – Measurements with external VREF+/VREF-⁽³⁾							
AD20b	Nr	Resolution ⁽⁴⁾	10 data bits			bits	—
AD21b	INL	Integral Nonlinearity	-1.5	—	+1.5	LSb	V _{INL} = AV _{SS} = V _{REFL} = 0V, AV _{DD} = V _{REFH} = 3.6V
AD22b	DNL	Differential Nonlinearity	>-1	—	<1	LSb	V _{INL} = AV _{SS} = V _{REFL} = 0V, AV _{DD} = V _{REFH} = 3.6V
AD23b	GERR	Gain Error	—	3	6	LSb	V _{INL} = AV _{SS} = V _{REFL} = 0V, AV _{DD} = V _{REFH} = 3.6V
AD24b	EOFF	Offset Error	—	2	5	LSb	V _{INL} = AV _{SS} = V _{REFL} = 0V, AV _{DD} = V _{REFH} = 3.6V
AD25b	—	Monotonicity	—	—	—	—	Guaranteed ⁽¹⁾
ADC Accuracy (10-bit Mode) – Measurements with internal VREF+/VREF-⁽³⁾							
AD20b	Nr	Resolution ⁽⁴⁾	10 data bits			bits	—
AD21b	INL	Integral Nonlinearity	-1	—	+1	LSb	V _{INL} = AV _{SS} = 0V, AV _{DD} = 3.6V
AD22b	DNL	Differential Nonlinearity	>-1	—	<1	LSb	V _{INL} = AV _{SS} = 0V, AV _{DD} = 3.6V
AD23b	GERR	Gain Error	—	7	15	LSb	V _{INL} = AV _{SS} = 0V, AV _{DD} = 3.6V
AD24b	EOFF	Offset Error	—	3	7	LSb	V _{INL} = AV _{SS} = 0V, AV _{DD} = 3.6V
AD25b	—	Monotonicity	—	—	—	—	Guaranteed ⁽¹⁾
Dynamic Performance (10-bit Mode)⁽²⁾							
AD30b	THD	Total Harmonic Distortion	—	—	-64	dB	—
AD31b	SINAD	Signal to Noise and Distortion	57	58.5	—	dB	—
AD32b	SFDR	Spurious Free Dynamic Range	72	—	—	dB	—
AD33b	FNYQ	Input Signal Bandwidth	—	—	550	kHz	—
AD34b	ENOB	Effective Number of Bits	9.16	9.4	—	bits	—

Note 1: The A/D conversion result never decreases with an increase in the input voltage, and has no missing codes.

2: These parameters are characterized by similarity, but are not tested in manufacturing.

3: These parameters are characterized, but are tested at 20 ksps only.

4: Injection currents > | 0 | can affect the ADC results by approximately 4-6 counts.

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TABLE 23-10: SPIx MASTER MODE (CKE = 0) TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +150^{\circ}\text{C}$ for High Temperature					
Param No.	Symbol	Characteristic ⁽¹⁾	Min	Typ	Max	Units	Conditions
HSP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	10	25	ns	—
HSP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	28	—	—	ns	—
HSP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	35	—	—	ns	—

Note 1: These parameters are characterized but not tested in manufacturing.

TABLE 23-11: SPIx MODULE MASTER MODE (CKE = 1) TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +150^{\circ}\text{C}$ for High Temperature					
Param No.	Symbol	Characteristic ⁽¹⁾	Min	Typ	Max	Units	Conditions
HSP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	10	25	ns	—
HSP36	TdoV2sc, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	35	—	—	ns	—
HSP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	28	—	—	ns	—
HSP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	35	—	—	ns	—

Note 1: These parameters are characterized but not tested in manufacturing.

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TABLE 23-18: ADC CONVERSION (12-BIT MODE) TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +150^{\circ}\text{C}$ for High Temperature					
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
Clock Parameters							
HAD50	TAD	ADC Clock Period ⁽¹⁾	147	—	—	ns	—
Conversion Rate							
HAD56	FCNV	Throughput Rate ⁽¹⁾	—	—	400	Ksps	—

Note 1: These parameters are characterized but not tested in manufacturing.

TABLE 23-19: ADC CONVERSION (10-BIT MODE) TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +150^{\circ}\text{C}$ for High Temperature					
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
Clock Parameters							
HAD50	TAD	ADC Clock Period ⁽¹⁾	104	—	—	ns	—
Conversion Rate							
HAD56	FCNV	Throughput Rate ⁽¹⁾	—	—	800	Ksps	—

Note 1: These parameters are characterized but not tested in manufacturing.

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Revision D (October 2009)

This revision includes minor typographical and formatting changes throughout the data sheet text.

Global changes include:

- Changed all instances of OSC1 to OSC1 and OSC0 to OSC2.
- Changed all instances of PGCx/EMUCx and PGDx/EMUDx (where x = 1, 2 or 3) to PGECx and PGEDx.

Changed all instances of VDDCORE and VDDCORE/VCAP to VCAP/VDDCORE

All other major changes are referenced by their respective section in the following table.

TABLE A-3: MAJOR SECTION UPDATES

Section Name	Update Description
“High-Performance, 16-bit Digital Signal Controllers”	Added Note 2 to the 28-Pin QFN-S and 44-Pin QFN pin diagrams, which references pin connections to Vss.
Section 8.0 “Oscillator Configuration”	Updated the Oscillator System Diagram (see Figure 8-1). Added Note 1 to the Oscillator Tuning (OSCTUN) register (see Register 8-4).
Section 10.0 “I/O Ports”	Removed Table 10-1 and added reference to pin diagrams for I/O pin availability and functionality.
Section 15.0 “Serial Peripheral Interface (SPI)”	Added Note 2 to the SPIx Control Register 1 (see Register 15-2).
Section 17.0 “Universal Asynchronous Receiver Transmitter (UART)”	Updated the UTXINV bit settings in the UxSTA register and added Note 1 (see Register 17-2).
Section 22.0 “Electrical Characteristics”	Updated the Min value for parameter DC12 (RAM Retention Voltage) and added Note 4 to the DC Temperature and Voltage Specifications (see Table 22-4). Updated the Min value for parameter DI35 (see Table 22-20). Updated AD08 and added reference to Note 2 for parameters AD05a, AD06a and AD08a (see Table 22-34).

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