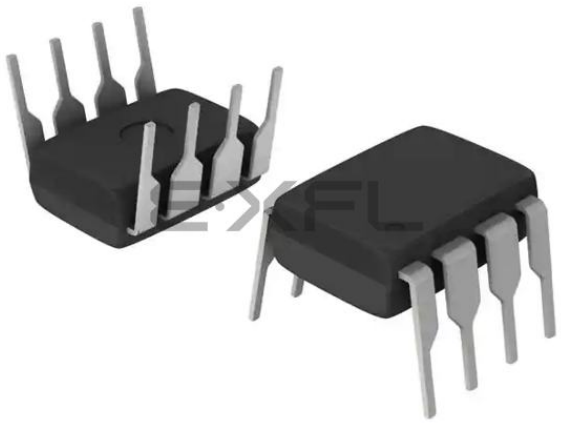


Welcome to E-XFL.COM

What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	3
Program Memory Size	768B (512 x 12)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	24 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Through Hole
Package / Case	8-DIP (0.300", 7.62mm)
Supplier Device Package	8-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic10f202-e-p

2.0 PIC10F200/202/204/206 DEVICE VARIETIES

A variety of packaging options are available. Depending on application and production requirements, the proper device option can be selected using the information in this section. When placing orders, please use the PIC10F200/202/204/206 Product Identification System at the back of this data sheet to specify the correct part number.

2.1 Quick Turn Programming (QTP) Devices

Microchip offers a QTP programming service for factory production orders. This service is made available for users who choose not to program medium-to-high quantity units and whose code patterns have stabilized. The devices are identical to the Flash devices but with all Flash locations and fuse options already programmed by the factory. Certain code and prototype verification procedures do apply before production shipments are available. Please contact your local Microchip Technology sales office for more details.

2.2 Serialized Quick Turn Programming^{SM} (SQTP^{SM}) Devices

Microchip offers a unique programming service, where a few user-defined locations in each device are programmed with different serial numbers. The serial numbers may be random, pseudo-random or sequential.

Serial programming allows each device to have a unique number, which can serve as an entry code, password or ID number.

3.0 ARCHITECTURAL OVERVIEW

The high performance of the PIC10F200/202/204/206 devices can be attributed to a number of architectural features commonly found in RISC microprocessors. To begin with, the PIC10F200/202/204/206 devices use a Harvard architecture in which program and data are accessed on separate buses. This improves bandwidth over traditional von Neumann architectures where program and data are fetched on the same bus. Separating program and data memory further allows instructions to be sized differently than the 8-bit wide data word. Instruction opcodes are 12 bits wide, making it possible to have all single-word instructions. A 12-bit wide program memory access bus fetches a 12-bit instruction in a single cycle. A two-stage pipeline overlaps fetch and execution of instructions. Consequently, all instructions (33) execute in a single cycle (1 μs @ 4 MHz) except for program branches.

The table below lists program memory (Flash) and data memory (RAM) for the PIC10F200/202/204/206 devices.

TABLE 3-1: PIC10F2XX MEMORY

Device	Memory	
	Program	Data
PIC10F200	256 x 12	16 x 8
PIC10F202	512 x 12	24 x 8
PIC10F204	256 x 12	16 x 8
PIC10F206	512 x 12	24 x 8

The PIC10F200/202/204/206 devices can directly or indirectly address its register files and data memory. All Special Function Registers (SFR), including the PC, are mapped in the data memory. The PIC10F200/202/204/206 devices have a highly orthogonal (symmetrical) instruction set that makes it possible to carry out any operation, on any register, using any addressing mode. This symmetrical nature and lack of “special optimal situations” make programming with the PIC10F200/202/204/206 devices simple, yet efficient. In addition, the learning curve is reduced significantly.

The PIC10F200/202/204/206 devices contain an 8-bit ALU and working register. The ALU is a general purpose arithmetic unit. It performs arithmetic and Boolean functions between data in the working register and any register file.

The ALU is 8 bits wide and capable of addition, subtraction, shift and logical operations. Unless otherwise mentioned, arithmetic operations are two’s complement in nature. In two-operand instructions, one operand is typically the W (working) register. The other operand is either a file register or an immediate constant. In single operand instructions, the operand is either the W register or a file register.

The W register is an 8-bit working register used for ALU operations. It is not an addressable register.

Depending on the instruction executed, the ALU may affect the values of the Carry (C), Digit Carry (DC) and Zero (Z) bits in the STATUS register. The C and DC bits operate as a borrow and digit borrow out bit, respectively, in subtraction. See the SUBWF and ADDWF instructions for examples.

A simplified block diagram is shown in Figure 3-1 and Figure 3-2, with the corresponding device pins described in Table 3-2.

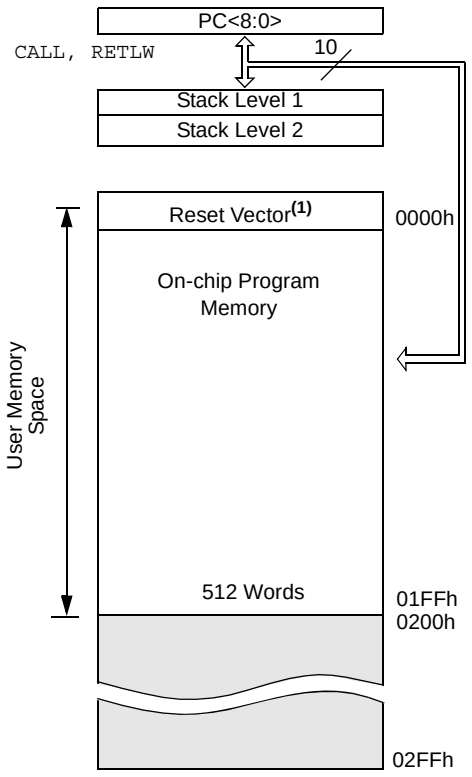
© 2004-2014 Microchip Technology Inc.

4.2 Program Memory Organization for the PIC10F202/206

The PIC10F202/206 devices have a 10-bit Program Counter (PC) capable of addressing a 1024 x 12 program memory space.

Only the first 512 x 12 (0000h-01FFh) for the PIC10F202/206 are physically implemented (see Figure 4-2). Accessing a location above these boundaries will cause a wraparound within the first 512 x 12 space (PIC10F202/206). The effective Reset vector is at 0000h (see Figure 4-2). Location 01FFh (PIC10F202/206) contains the internal clock oscillator calibration value. This value should never be overwritten.

FIGURE 4-2: PROGRAM MEMORY MAP AND STACK FOR THE PIC10F202/206



Note 1: Address 0000h becomes the effective Reset vector. Location 01FFh contains the `MOVLW XX` internal oscillator calibration value.

4.3 Data Memory Organization

Data memory is composed of registers or bytes of RAM. Therefore, data memory for a device is specified by its register file. The register file is divided into two functional groups: Special Function Registers (SFR) and General Purpose Registers (GPR).

The Special Function Registers include the TMR0 register, the Program Counter (PCL), the STATUS register, the I/O register (GPIO) and the File Select Register (FSR). In addition, Special Function Registers are used to control the I/O port configuration and prescaler options.

The General Purpose registers are used for data and control information under command of the instructions.

For the PIC10F200/204, the register file is composed of seven Special Function registers and 16 General Purpose registers (see Figure 4-3 and Figure 4-4).

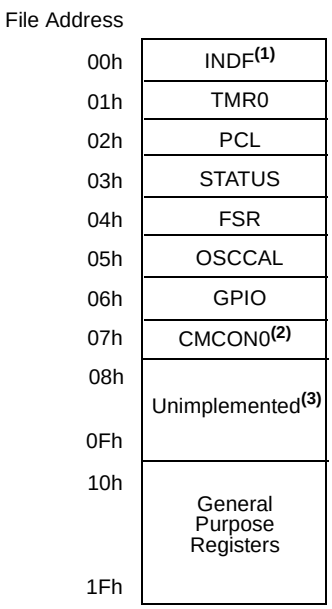
For the PIC10F202/206, the register file is composed of eight Special Function registers and 24 General Purpose registers (see Figure 4-4).

4.3.1 GENERAL PURPOSE REGISTER FILE

The General Purpose Register file is accessed, either directly or indirectly, through the File Select Register (FSR). See **Section 4.9 “Indirect Data Addressing: INDF and FSR Registers”**.

© 2004-2014 Microchip Technology Inc.

FIGURE 4-3: PIC10F200/204 REGISTER FILE MAP

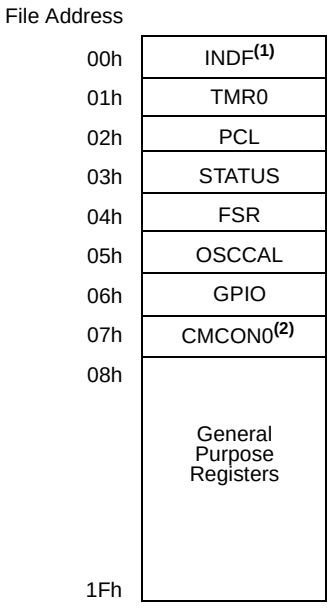


Note 1: Not a physical register. See **Section 4.9 "Indirect Data Addressing: INDF and FSR Registers"**.

2: PIC10F204 only. Unimplemented on the PIC10F200 and reads as 00h.

3: Unimplemented, read as 00h.

FIGURE 4-4: PIC10F202/206 REGISTER FILE MAP



Note 1: Not a physical register. See **Section 4.9 "Indirect Data Addressing: INDF and FSR Registers"**.

2: PIC10F206 only. Unimplemented on the PIC10F202 and reads as 00h.

4.4 STATUS Register

This register contains the arithmetic status of the ALU, the Reset status and the page preselect bit.

The STATUS register can be the destination for any instruction, as with any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the $\overline{TO}$ and $\overline{PD}$ bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, `CLRF STATUS`, will clear the upper three bits and set the Z bit. This leaves the STATUS register as `000u u1uu` (where u = unchanged).

Therefore, it is recommended that only `BCF`, `BSF` and `MOVWF` instructions be used to alter the STATUS register. These instructions do not affect the Z, DC or C bits from the STATUS register. For other instructions which do affect Status bits, see **Section 10.0 "Instruction Set Summary"**.

REGISTER 4-1: STATUS REGISTER

R/W-0	R/W-0	U-1	R-1	R-1	R/W-x	R/W-x	R/W-x
GPWUF	CWUF(1)	—	$\overline{TO}$	$\overline{PD}$	Z	DC	C
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **GPWUF:** GPIO Reset bit
`1` = Reset due to wake-up from Sleep on pin change
`0` = After power-up or other Reset

bit 6 **CWUF:** Comparator Wake-up on Change Flag bit(1)
`1` = Reset due to wake-up from Sleep on comparator change
`0` = After power-up or other Reset conditions.

bit 5 **Reserved:** Do not use. Use of this bit may affect upward compatibility with future products.

bit 4 **$\overline{TO}$:** Time-out bit
`1` = After power-up, `CLRWDT` instruction or `SLEEP` instruction
`0` = A WDT time-out occurred

bit 3 **$\overline{PD}$:** Power-down bit
`1` = After power-up or by the `CLRWDT` instruction
`0` = By execution of the `SLEEP` instruction

bit 2 **Z:** Zero bit
`1` = The result of an arithmetic or logic operation is zero
`0` = The result of an arithmetic or logic operation is not zero

bit 1 **DC:** Digit Carry/$\overline{Borrow}$ bit (for `ADDWF` and `SUBWF` instructions)
`ADDWF`:
`1` = A carry from the 4th low-order bit of the result occurred
`0` = A carry from the 4th low-order bit of the result did not occur
`SUBWF`:
`1` = A borrow from the 4th low-order bit of the result did not occur
`0` = A borrow from the 4th low-order bit of the result occurred

bit 0 **C:** Carry/$\overline{Borrow}$ bit (for `ADDWF`, `SUBWF` and `RRF`, `RLF` instructions)

`ADDWF`:	`SUBWF`:	`RRF` or `RLF`:
`1` = A carry occurred	`1` = A borrow did not occur	Load bit with LSb or MSb, respectively
`0` = A carry did not occur	`0` = A borrow occurred	

Note 1: This bit is used on the PIC10F204/206. For code compatibility do not use this bit on the PIC10F200/202.

4.5 OPTION Register

The OPTION register is a 8-bit wide, write-only register, which contains various control bits to configure the Timer0/WDT prescaler and Timer0.

By executing the OPTION instruction, the contents of the W register will be transferred to the OPTION register. A Reset sets the OPTION<7:0> bits.

Note: If TRIS bit is set to '0', the wake-up on change and pull-up functions are disabled for that pin (i.e., note that TRIS overrides Option control of $\overline{GPPU}$ and $\overline{GPWU}$).

Note: If the T0CS bit is set to '1', it will override the TRIS function on the T0CKI pin.

REGISTER 4-2: OPTION REGISTER

W-1	W-1	W-1	W-1	W-1	W-1	W-1	W-1
$\overline{GPWU}$	$\overline{GPPU}$	T0CS	T0SE	PSA	PS2	PS1	PS0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **$\overline{GPWU}$:** Enable Wake-up on Pin Change bit (GP0, GP1, GP3)
1 = Disabled
0 = Enabled

bit 6 **$\overline{GPPU}$:** Enable Weak Pull-ups bit (GP0, GP1, GP3)
1 = Disabled
0 = Enabled

bit 5 **T0CS:** Timer0 Clock Source Select bit
1 = Transition on T0CKI pin (overrides TRIS on the T0CKI pin)
0 = Transition on internal instruction cycle clock, FOSC/4

bit 4 **T0SE:** Timer0 Source Edge Select bit
1 = Increment on high-to-low transition on the T0CKI pin
0 = Increment on low-to-high transition on the T0CKI pin

bit 3 **PSA:** Prescaler Assignment bit
1 = Prescaler assigned to the WDT
0 = Prescaler assigned to Timer0

bit 2-0 **PS<2:0>:** Prescaler Rate Select bits

Bit Value	Timer0 Rate	WDT Rate
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

.

© 2004-2014 Microchip Technology Inc.

5.0 I/O PORT

As with any other register, the I/O register(s) can be written and read under program control. However, read instructions (e.g., MOVF GPIO, W) always read the I/O pins independent of the pin's Input/Output modes. On Reset, all I/O ports are defined as input (inputs are at high-impedance) since the I/O control registers are all set.

5.1 GPIO

GPIO is an 8-bit I/O register. Only the low-order 4 bits are used (GP<3:0>). Bits 7 through 4 are unimplemented and read as '0's. Please note that GP3 is an input-only pin. Pins GP0, GP1 and GP3 can be configured with weak pull-ups and also for wake-up on change. The wake-up on change and weak pull-up functions are not pin selectable. If GP3/MCLR is configured as MCLR, weak pull-up is always on and wake-up on change for this pin is not enabled.

5.2 TRIS Registers

The Output Driver Control register is loaded with the contents of the W register by executing the TRIS f instruction. A '1' from a TRIS register bit puts the corresponding output driver in a High-Impedance mode. A '0' puts the contents of the output data latch on the selected pins, enabling the output buffer. The exceptions are GP3, which is input-only and the GP2/T0CKI/COUT/FOSC4 pin, which may be controlled by various registers. See Table 5-1.

Note:	A read of the ports reads the pins, not the output data latches. That is, if an output driver on a pin is enabled and driven high, but the external system is holding it low, a read of the port will indicate that the pin is low.

The TRIS registers are "write-only" and are set (output drivers disabled) upon Reset.

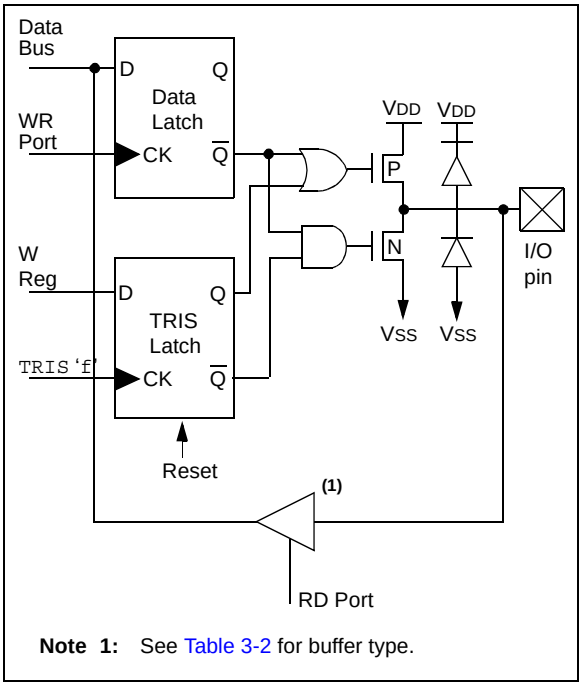
TABLE 5-1: ORDER OF PRECEDENCE FOR PIN FUNCTIONS

Priority	GP0	GP1	GP2	GP3
1	CIN+	CIN-	FOSC4	I/MCLR
2	TRIS GPIO	TRIS GPIO	COUT	—
3	—	—	T0CKI	—
4	—	—	TRIS GPIO	—

5.3 I/O Interfacing

The equivalent circuit for an I/O port pin is shown in Figure 5-1. All port pins, except GP3 which is input-only, may be used for both input and output operations. For input operations, these ports are non-latching. Any input must be present until read by an input instruction (e.g., MOVF GPIO, W). The outputs are latched and remain unchanged until the output latch is rewritten. To use a port pin as output, the corresponding direction control bit in TRIS must be cleared (= 0). For use as an input, the corresponding TRIS bit must be set. Any I/O pin (except GP3) can be programmed individually as input or output.

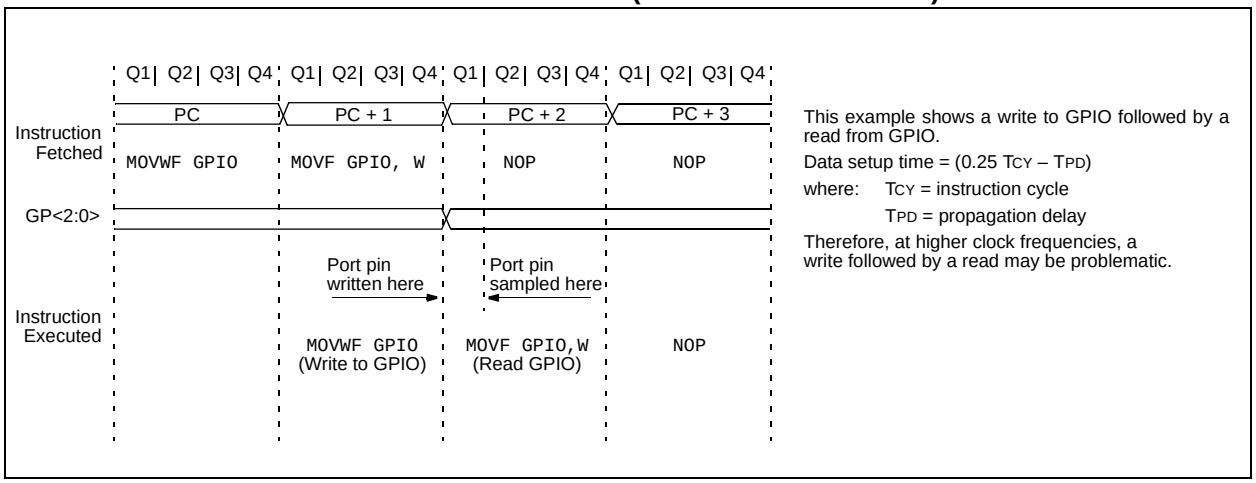
FIGURE 5-1: PIC10F200/202/204/206 EQUIVALENT CIRCUIT FOR A SINGLE I/O PIN



Note 1: See Table 3-2 for buffer type.

© 2004-2014 Microchip Technology Inc.

FIGURE 5-2: SUCCESSIVE I/O OPERATION (PIC10F200/202/204/206)



This example shows a write to GPIO followed by a read from GPIO.

Data setup time = (0.25 T_{CY} – T_{PD})

where: T_{CY} = instruction cycle

T_{PD} = propagation delay

Therefore, at higher clock frequencies, a write followed by a read may be problematic.

© 2004-2014 Microchip Technology Inc.

9.7 Time-out Sequence, Power-down and Wake-up from Sleep Status Bits (TO, PD, GPWUF, CWUF)

The $\overline{TO}$, $\overline{PD}$, GPWUF and CWUF bits in the STATUS register can be tested to determine if a Reset condition has been caused by a power-up condition, a $\overline{MCLR}$, Watchdog Timer (WDT) Reset, wake-up on comparator change or wake-up on pin change.

TABLE 9-5: $\overline{TO}$, $\overline{PD}$, GPWUF, CWUF STATUS AFTER RESET

CWUF	GPWUF	$\overline{TO}$	$\overline{PD}$	Reset Caused By
0	0	0	0	WDT wake-up from Sleep
0	0	0	u	WDT time-out (not from Sleep)
0	0	1	0	$\overline{MCLR}$ wake-up from Sleep
0	0	1	1	Power-up
0	0	u	u	$\overline{MCLR}$ not during Sleep
0	1	1	0	Wake-up from Sleep on pin change
1	0	1	0	Wake-up from Sleep on comparator change

Legend: u = unchanged, x = unknown, – = unimplemented bit, read as '0', q = value depends on condition.

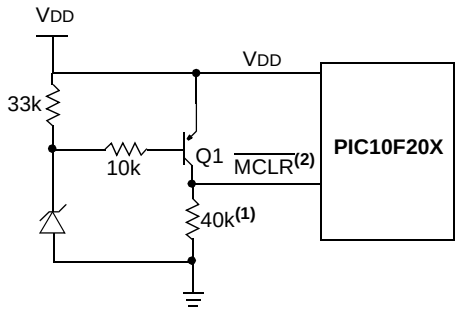
Note 1: The $\overline{TO}$, $\overline{PD}$, GPWUF and CWUF bits maintain their status (u) until a Reset occurs. A low-pulse on the $\overline{MCLR}$ input does not change the $\overline{TO}$, $\overline{PD}$, GPWUF or CWUF Status bits.

9.8 Reset on Brown-out

A Brown-out Reset is a condition where device power (V_{DD}) dips below its minimum value, but not to zero, and then recovers. The device should be reset in the event of a brown-out.

To reset PIC10F200/202/204/206 devices when a Brown-out Reset occurs, external brown-out protection circuits may be built, as shown in Figure 9-7 and Figure 9-8.

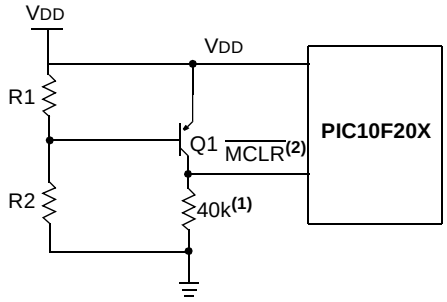
FIGURE 9-7: BROWN-OUT PROTECTION CIRCUIT 1



Note 1: This circuit will activate Reset when V_{DD} goes below Vz + 0.7V (where Vz = Zener voltage).

2: Pin must be confirmed as $\overline{MCLR}$.

FIGURE 9-8: BROWN-OUT PROTECTION CIRCUIT 2



Note 1: This brown-out circuit is less expensive, although less accurate. Transistor Q1 turns off when V_{DD} is below a certain level such that:

$$V_{DD} \bullet \frac{R1}{R1 + R2} = 0.7V$$

2: Pin must be confirmed as $\overline{MCLR}$.

© 2004-2014 Microchip Technology Inc.

IORWF	Inclusive OR W with f
Syntax:	[*label*] IORWF f,d
Operands:	$0 \le f \le 31$ $d \in [0,1]$
Operation:	(W).OR. (f) → (dest)
Status Affected:	Z
Description:	Inclusive OR the W register with register 'f'. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.

MOVF	Move f
Syntax:	[*label*] MOVF f,d
Operands:	$0 \le f \le 31$ $d \in [0,1]$
Operation:	(f) → (dest)
Status Affected:	Z
Description:	The contents of register 'f' are moved to destination 'd'. If 'd' is '0', destination is the W register. If 'd' is '1', the destination is file register 'f'. 'd' = 1 is useful as a test of a file register, since status flag Z is affected.

MOVLW	Move literal to W
Syntax:	[*label*] MOVLW k
Operands:	$0 \le k \le 255$
Operation:	k → (W)
Status Affected:	None
Description:	The 8-bit literal 'k' is loaded into the W register. The "don't cares" will assembled as '0's.

MOVWF	Move W to f
Syntax:	[*label*] MOVWF f
Operands:	$0 \le f \le 31$
Operation:	(W) → (f)
Status Affected:	None
Description:	Move data from the W register to register 'f'.

NOP	No Operation
Syntax:	[*label*] NOP
Operands:	None
Operation:	No operation
Status Affected:	None
Description:	No operation.

OPTION	Load OPTION Register
Syntax:	[*label*] OPTION
Operands:	None
Operation:	(W) → Option
Status Affected:	None
Description:	The content of the W register is loaded into the OPTION register.

© 2004-2014 Microchip Technology Inc.

RETLW **Return with literal in W**

Syntax: [*label*] RETLW k

Operands: $0 \le k \le 255$

Operation: $k \rightarrow (W)$;
$TOS \rightarrow PC$

Status Affected: None

Description: The W register is loaded with the 8-bit literal ‘k’. The program counter is loaded from the top of the stack (the return address). This is a 2-cycle instruction.

RLF **Rotate Left f through Carry**

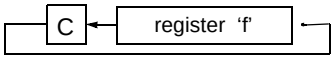
Syntax: [*label*] RLF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register ‘f’ are rotated one bit to the left through the Carry flag. If ‘d’ is ‘0’, the result is placed in the W register. If ‘d’ is ‘1’, the result is stored back in register ‘f’.



RRF **Rotate Right f through Carry**

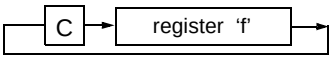
Syntax: [*label*] RRF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register ‘f’ are rotated one bit to the right through the Carry flag. If ‘d’ is ‘0’, the result is placed in the W register. If ‘d’ is ‘1’, the result is placed back in register ‘f’.



SLEEP **Enter SLEEP Mode**

Syntax: [*label*] SLEEP

Operands: None

Operation: $00h \rightarrow WDT$;
$0 \rightarrow$ WDT prescaler;
$1 \rightarrow \overline{TO}$;
$0 \rightarrow \overline{PD}$

Status Affected: $\overline{TO}$, $\overline{PD}$, RBWUF

Description: Time-out Status bit ($\overline{TO}$) is set. The Power-down Status bit ($\overline{PD}$) is cleared.

RBWUF is unaffected.

The WDT and its prescaler are cleared.

The processor is put into Sleep mode with the oscillator stopped. See **Section 9.9 “Power-down Mode (Sleep)”** for more details.

SUBWF **Subtract W from f**

Syntax: [*label*] SUBWF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: $(f) - (W) \rightarrow (dest)$

Status Affected: C, DC, Z

Description: Subtract (2’s complement method) the W register from register ‘f’. If ‘d’ is ‘0’, the result is stored in the W register. If ‘d’ is ‘1’, the result is stored back in register ‘f’.

SWAPF **Swap Nibbles in f**

Syntax: [*label*] SWAPF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: $(f<3:0>) \rightarrow (dest<7:4>)$;
$(f<7:4>) \rightarrow (dest<3:0>)$

Status Affected: None

Description: The upper and lower nibbles of register ‘f’ are exchanged. If ‘d’ is ‘0’, the result is placed in W register. If ‘d’ is ‘1’, the result is placed in register ‘f’.

© 2004-2014 Microchip Technology Inc.

11.2 MPLAB XC Compilers

The MPLAB XC Compilers are complete ANSI C compilers for all of Microchip's 8, 16, and 32-bit MCU and DSC devices. These compilers provide powerful integration capabilities, superior code optimization and ease of use. MPLAB XC Compilers run on Windows, Linux or MAC OS X.

For easy source level debugging, the compilers provide debug information that is optimized to the MPLAB X IDE.

The free MPLAB XC Compiler editions support all devices and commands, with no time or memory restrictions, and offer sufficient code optimization for most applications.

MPLAB XC Compilers include an assembler, linker and utilities. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. MPLAB XC Compiler uses the assembler to produce its object file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

11.3 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code, and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB X IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multipurpose source files
- Directives that allow complete control over the assembly process

11.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

11.5 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC DSC devices. MPLAB XC Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

© 2004-2014 Microchip Technology Inc.

11.6 MPLAB X SIM Software Simulator

The MPLAB X SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB X SIM Software Simulator fully supports symbolic debugging using the MPLAB XC Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

11.7 MPLAB REAL ICE In-Circuit Emulator System

The MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs all 8, 16 and 32-bit MCU, and DSC devices with the easy-to-use, powerful graphical user interface of the MPLAB X IDE.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ-11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB X IDE. MPLAB REAL ICE offers significant advantages over competitive emulators including full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, logic probes, a ruggedized probe interface and long (up to three meters) interconnection cables.

11.8 MPLAB ICD 3 In-Circuit Debugger System

The MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost-effective, high-speed hardware debugger/programmer for Microchip Flash DSC and MCU devices. It debugs and programs PIC Flash microcontrollers and dsPIC DSCs with the powerful, yet easy-to-use graphical user interface of the MPLAB IDE.

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

11.9 PICkit 3 In-Circuit Debugger/ Programmer

The MPLAB PICkit 3 allows debugging and programming of PIC and dsPIC Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB IDE. The MPLAB PICkit 3 is connected to the design engineer's PC using a full-speed USB interface and can be connected to the target via a Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the Reset line to implement in-circuit debugging and In-Circuit Serial Programming™ (ICSP™).

11.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at V_{DDMIN} and V_{DDMAX} for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages, and a modular, detachable socket assembly to support various package types. The ICSP cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices, and incorporates an MMC card for file storage and data applications.

TABLE 12-1: COMPARATOR SPECIFICATIONS

Standard Operating Conditions (unless otherwise stated) Operating Temperature -40°C ≤ TA ≤ +125°C								
Param. No.	**Sym.**	**Characteristics**		**Min.**	**Typ.†**	**Max.**	**Units**	**Comments**
D300	VOS	Input Offset Voltage		—	± 5.0	± 10	mV	(VDD - 1.5)/2
D301	VCM	Input Common Mode Voltage		0	—	VDD–1.5*	V	
D302	CMRR	Common Mode Rejection Ratio		55*	—	—	dB	
D303*	TRT	Response Time	Falling	—	150	600	ns	**(Note 1)**
			Rising	—	200	1000	ns	
D304*	TMC2COV	Comparator Mode Change to Output Valid		—	—	10*	µs	
D305	VIVRF	Internal Reference Voltage		0.55	0.6	0.65	V	2.0V ≤ VDD ≤ 5.5V -40°C ≤ TA ≤ ±125°C (extended)

* These parameters are characterized but not tested.

† Data in 'Typ.' column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Response time is measured with one comparator input at (VDD - 1.5)/2 - 100 mV to (VDD - 1.5)/2 + 20 mV.

TABLE 12-2: PULL-UP RESISTOR RANGES

VDD (Volts)	**Temperature (°C)**	**Min.**	**Typ.**	**Max.**	**Units**
GP0/GP1					
2.0	-40	73K	105K	186K	Ω
	25	73K	113K	187K	Ω
	85	82K	123K	190K	Ω
	125	86K	132k	190K	Ω
5.5	-40	15K	21K	33K	Ω
	25	15K	22K	34K	Ω
	85	19K	26k	35K	Ω
	125	23K	29K	35K	Ω
GP3					
2.0	-40	63K	81K	96K	Ω
	25	77K	93K	116K	Ω
	85	82K	96k	116K	Ω
	125	86K	100K	119K	Ω
5.5	-40	16K	20k	22K	Ω
	25	16K	21K	23K	Ω
	85	24K	25k	28K	Ω
	125	26K	27K	29K	Ω

© 2004-2014 Microchip Technology Inc.

12.4 Timing Parameter Symbology and Load Conditions – PIC10F200/202/204/206

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS
2. TppS

T	
F Frequency	T Time

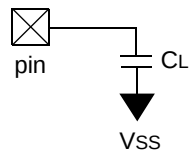
Lowercase subscripts (pp) and their meanings:

pp			
2	to	mc	$\overline{\text{MCLR}}$
ck	CLKOUT	osc	Oscillator
cy	Cycle time	t0	T0CKI
drt	Device Reset Timer	wdt	Watchdog Timer
io	I/O port	wdt	Watchdog Timer

Uppercase letters and their meanings:

S			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (high-impedance)	V	Valid
L	Low	Z	High-impedance

FIGURE 12-2: LOAD CONDITIONS – PIC10F200/202/204/206



Legend:

C_L = 50 pF for all pins

FIGURE 13-4: COMPARATOR IPD vs. VDD (COMPARATOR ENABLED)

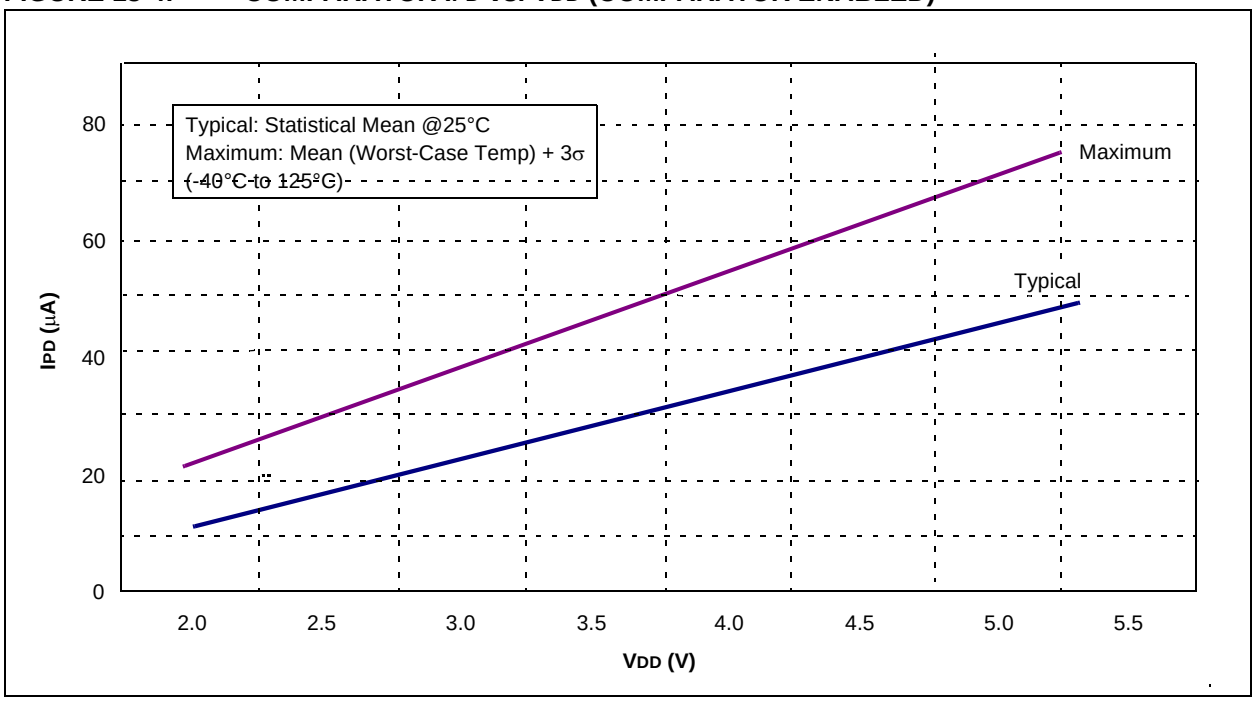


FIGURE 13-5: TYPICAL WDT IPD vs. VDD

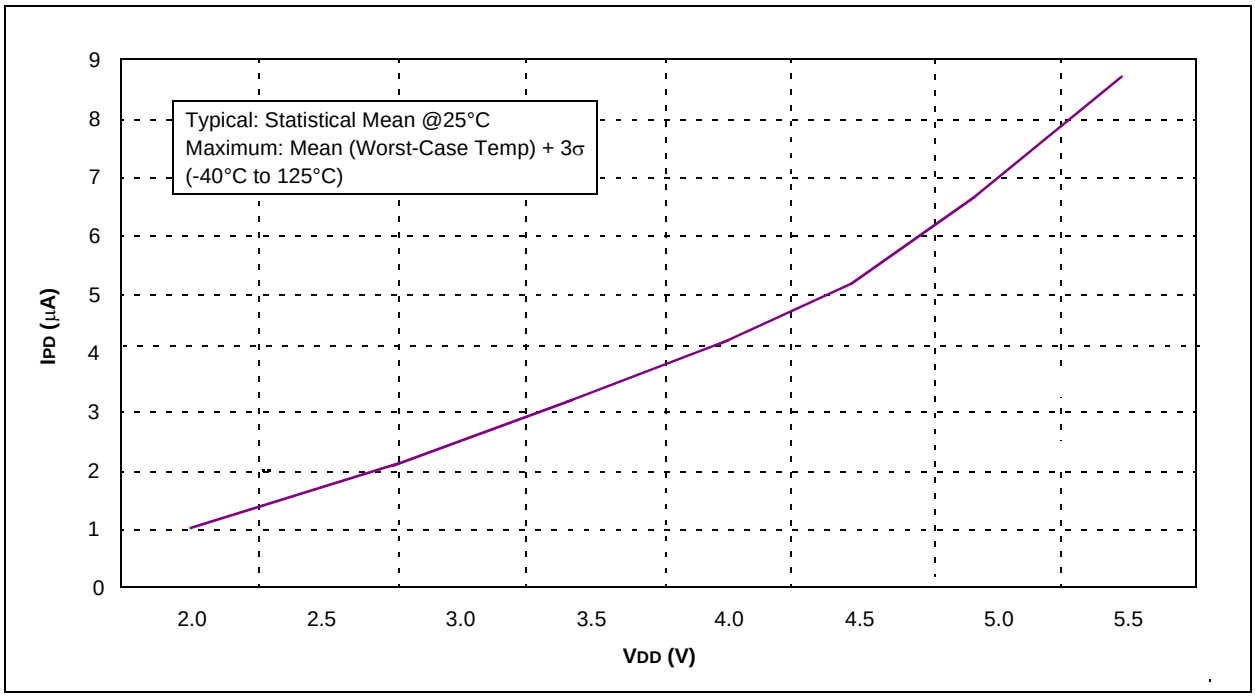


FIGURE 13-6: MAXIMUM WDT IPD vs. VDD OVER TEMPERATURE

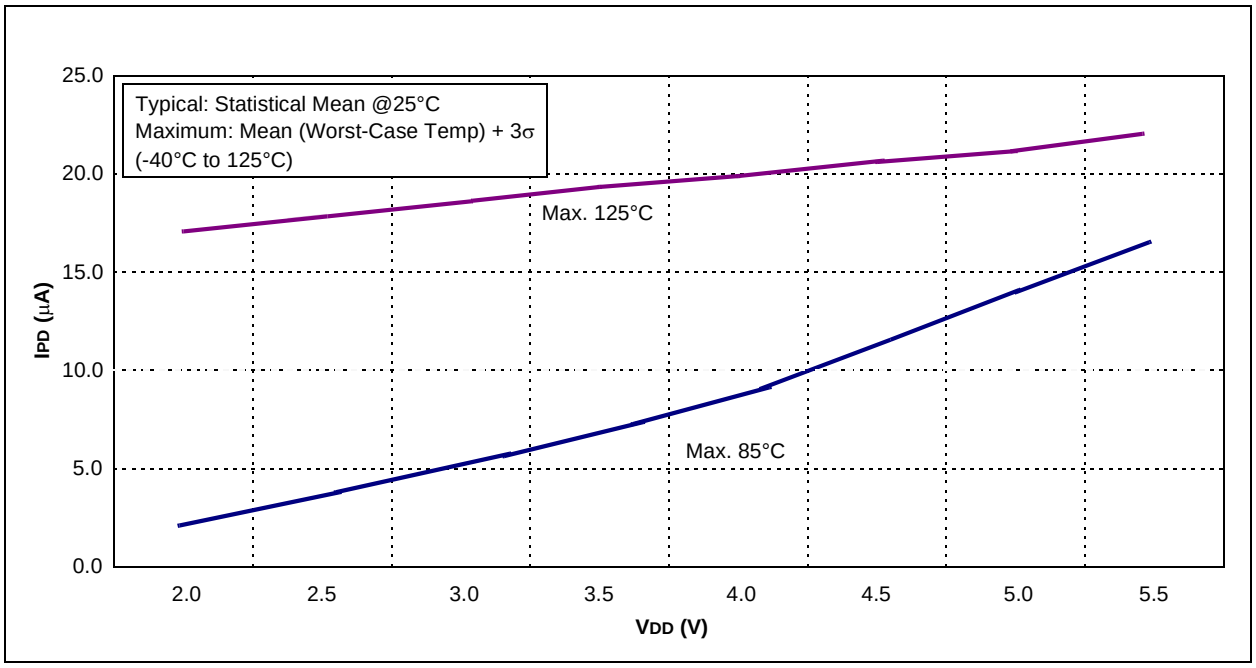
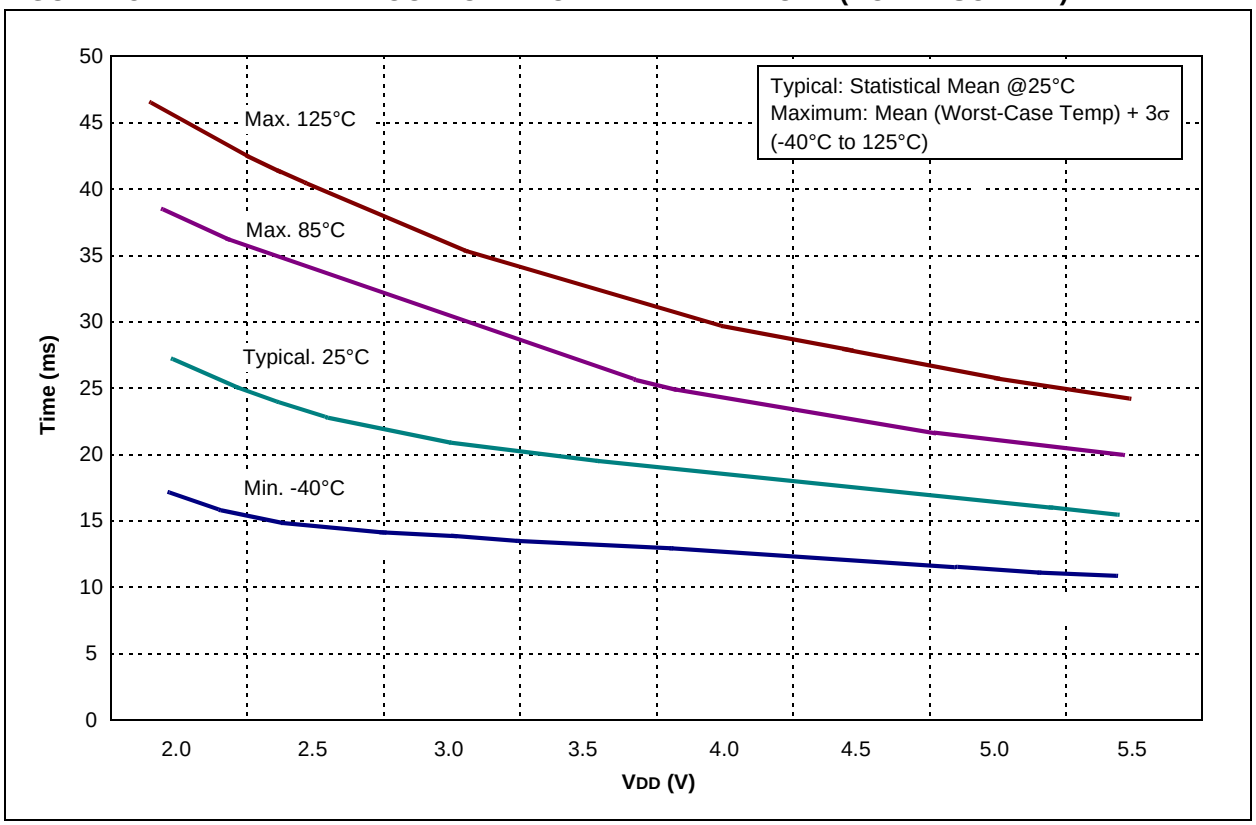


FIGURE 13-7: WDT TIME-OUT vs. VDD OVER TEMPERATURE (NO PRESCALER)



© 2004-2014 Microchip Technology Inc.

FIGURE 13-8: VOL vs. IOL OVER TEMPERATURE (VDD = 3.0V)

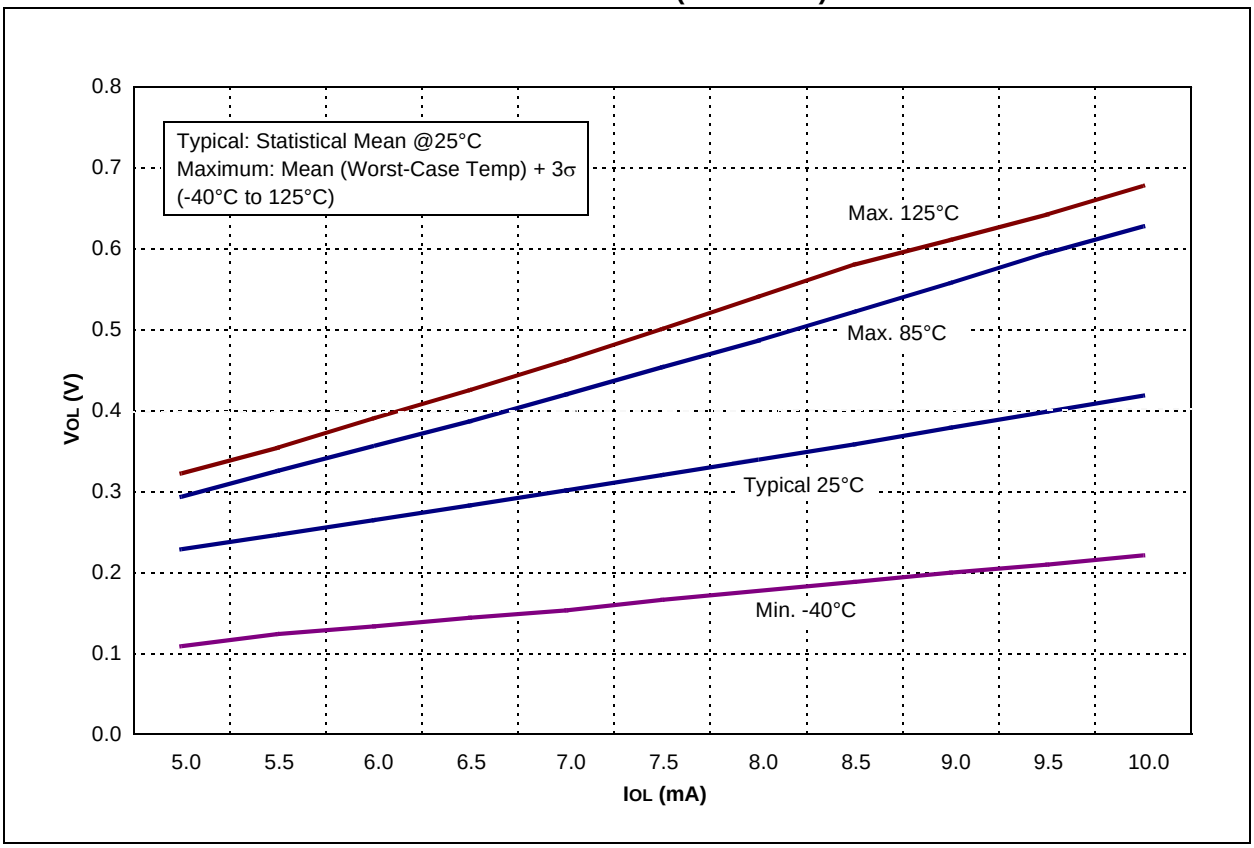
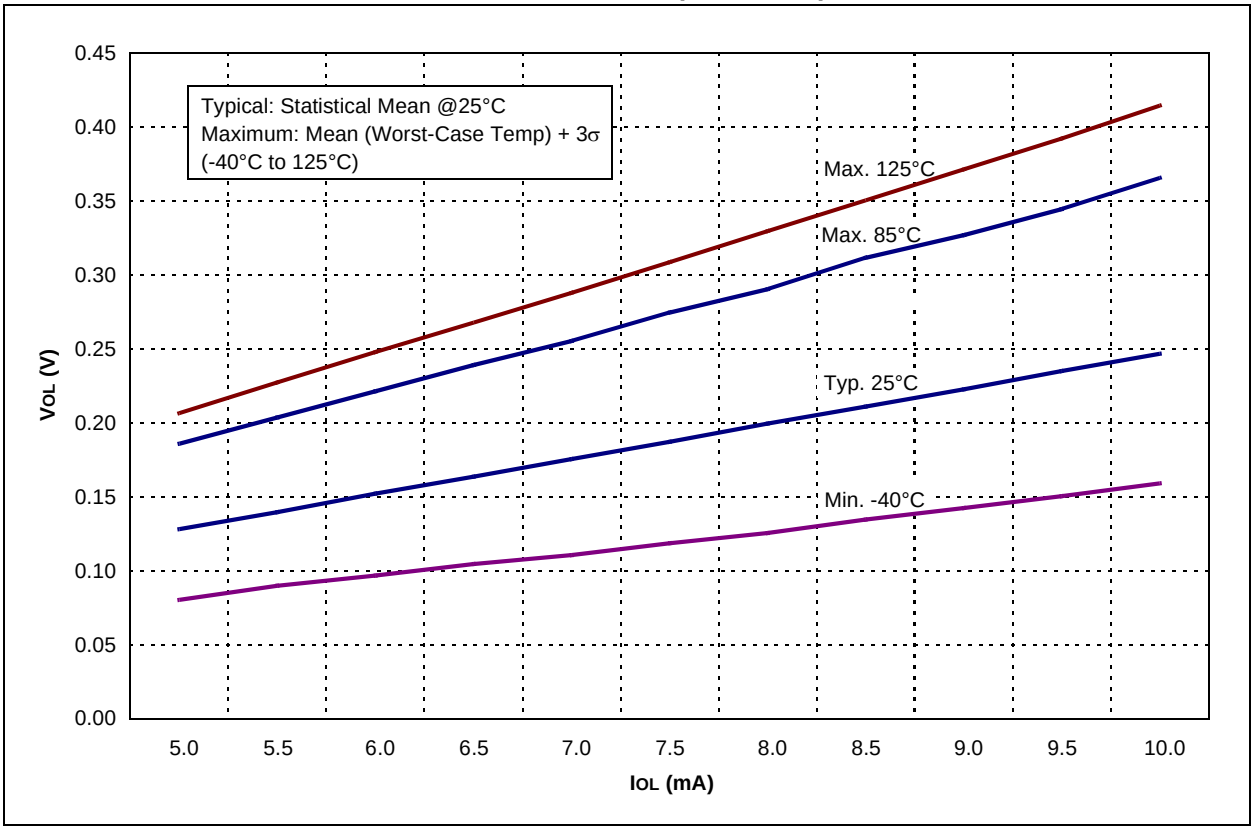
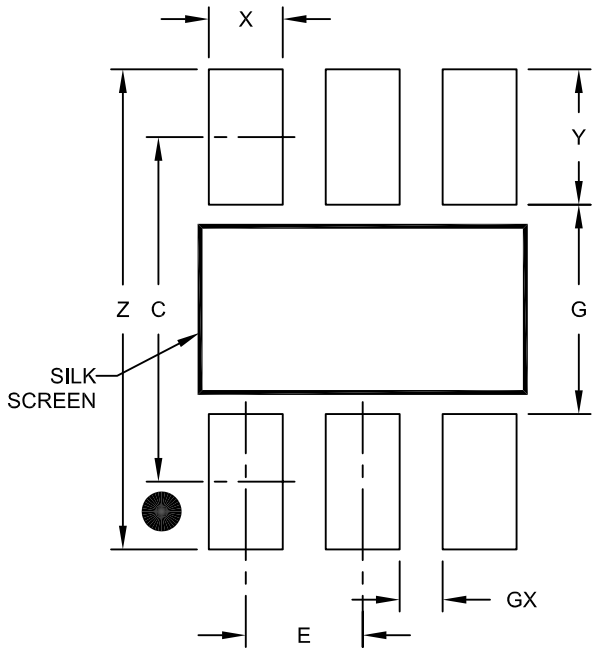


FIGURE 13-9: VOL vs. IOL OVER TEMPERATURE (VDD = 5.0V)



6-Lead Plastic Small Outline Transistor (OT) [SOT-23]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.95 BSC	
Contact Pad Spacing	C		2.80	
Contact Pad Width (X6)	X			0.60
Contact Pad Length (X6)	Y			1.10
Distance Between Pads	G	1.70		
Distance Between Pads	GX	0.35		
Overall Width	Z			3.90

Notes:

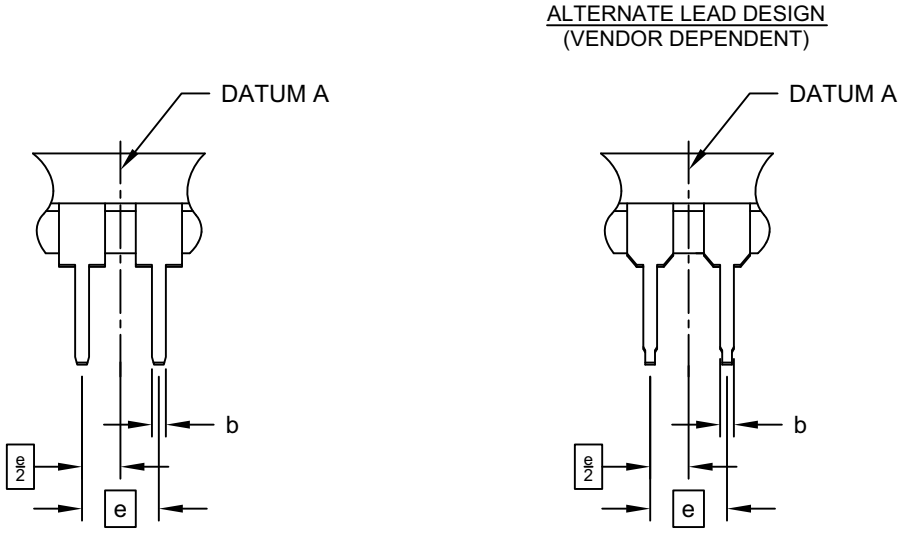
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2028A

8-Lead Plastic Dual In-Line (P) - 300 mil Body [PDIP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		INCHES		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		8	
Pitch	e		.100 BSC	
Top to Seating Plane	A	-	-	.210
Molded Package Thickness	A2	.115	.130	.195
Base to Seating Plane	A1	.015	-	-
Shoulder to Shoulder Width	E	.290	.310	.325
Molded Package Width	E1	.240	.250	.280
Overall Length	D	.348	.365	.400
Tip to Seating Plane	L	.115	.130	.150
Lead Thickness	c	.008	.010	.015
Upper Lead Width	b1	.040	.060	.070
Lower Lead Width	b	.014	.018	.022
Overall Row Spacing §	eB	-	-	.430

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. § Significant Characteristic
3. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" per side.
4. Dimensioning and tolerancing per ASME Y14.5M

   BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-018D Sheet 2 of 2

© 2004-2014 Microchip Technology Inc.