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### What is "[Embedded - Microcontrollers](#)"?

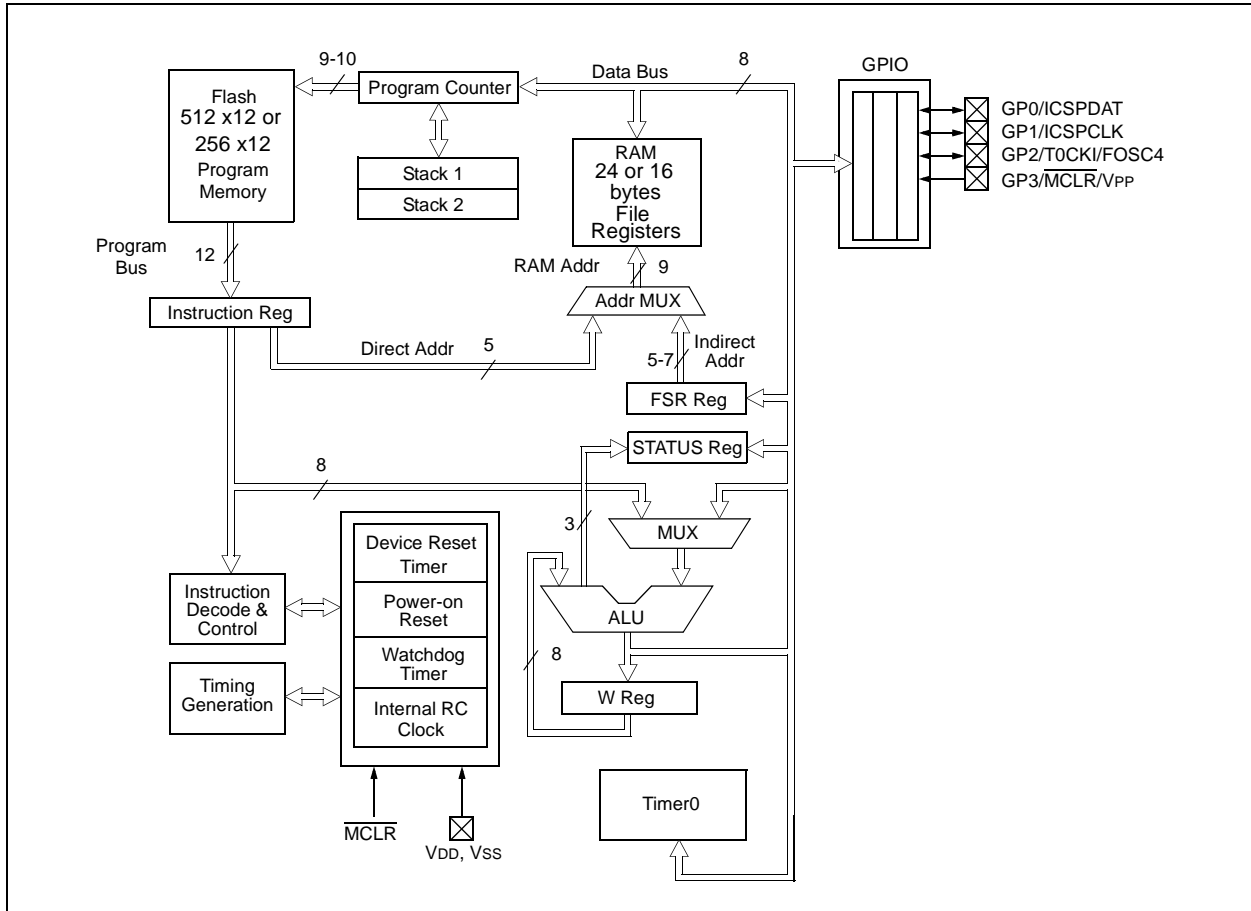
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	3
Program Memory Size	768B (512 x 12)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	24 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	8-VDFN Exposed Pad
Supplier Device Package	8-DFN (2x3)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic10f206t-i-mc">https://www.e-xfl.com/product-detail/microchip-technology/pic10f206t-i-mc</a>

**FIGURE 3-1: PIC10F200/202 BLOCK DIAGRAM**



## 4.0 MEMORY ORGANIZATION

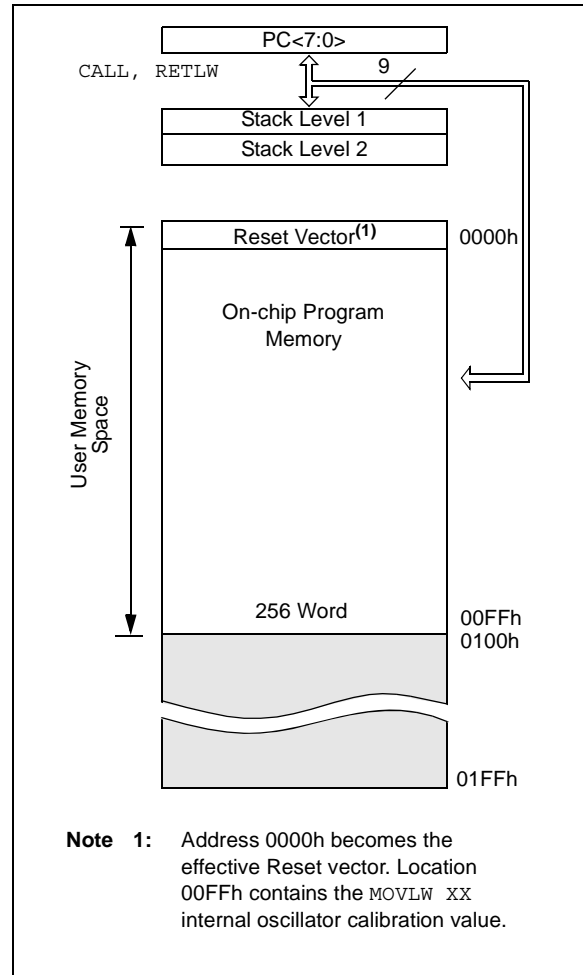
The PIC10F200/202/204/206 memories are organized into program memory and data memory. Data memory banks are accessed using the File Select Register (FSR).

### 4.1 Program Memory Organization for the PIC10F200/204

The PIC10F200/204 devices have a 9-bit Program Counter (PC) capable of addressing a 512 x 12 program memory space.

Only the first 256 x 12 (0000h-00FFh) for the PIC10F200/204 are physically implemented (see Figure 4-1). Accessing a location above these boundaries will cause a wraparound within the first 256 x 12 space (PIC10F200/204). The effective Reset vector is at 0000h (see Figure 4-1). Location 00FFh (PIC10F200/204) contains the internal clock oscillator calibration value. This value should never be overwritten.

**FIGURE 4-1: PROGRAM MEMORY MAP AND STACK FOR THE PIC10F200/204**



# PIC10F200/202/204/206

## 4.3.2 SPECIAL FUNCTION REGISTERS

The Special Function Registers (SFRs) are registers used by the CPU and peripheral functions to control the operation of the device (Table 4-1).

The Special Function Registers can be classified into two sets. The Special Function Registers associated with the “core” functions are described in this section. Those related to the operation of the peripheral features are described in the section for each peripheral feature.

**TABLE 4-1: SPECIAL FUNCTION REGISTER (SFR) SUMMARY (PIC10F200/202/204/206)**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset <sup>(2)</sup>	Register on Page
00h	INDF	Uses Contents of FSR to Address Data Memory (not a physical register)								xxxx xxxx	19
01h	TMR0	8-bit Real-Time Clock/Counter								xxxx xxxx	23, 27
02h <sup>(1)</sup>	PCL	Low-order 8 bits of PC								1111 1111	18
03h	STATUS	GPWUF	CWUF <sup>(5)</sup>	—	$\overline{TO}$	$\overline{PD}$	Z	DC	C	00-1 1xxx <sup>(3)</sup>	15
04h	FSR	Indirect Data Memory Address Pointer								111x xxxx	19
05h	OSCCAL	CAL6	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	FOSC4	1111 1110	17
06h	GPIO	—	—	—	—	GP3	GP2	GP1	GP0	---- xxxx	20
07h <sup>(4)</sup>	CMCON0	CMPOUT	$\overline{COUTEN}$	POL	$\overline{CMPT0CS}$	CM PON	CNREF	CPREF	$\overline{CWU}$	1111 1111	28
N/A	TRISGPIO	—	—	—	—	I/O Control Register				---- 1111	31
N/A	OPTION	$\overline{GPWU}$	$\overline{GPPU}$	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	16

**Legend:** — = unimplemented, read as ‘0’, x = unknown, u = unchanged,  $\overline{x}$  = value depends on condition.

- Note 1:** The upper byte of the Program Counter is not directly accessible. See **Section 4.7 “Program Counter”** for an explanation of how to access these bits.
- 2:** Other (non Power-up) Resets include external Reset through  $\overline{MCLR}$ , Watchdog Timer and wake-up on pin change Reset.
- 3:** See Table 9-1 for other Reset specific values.
- 4:** PIC10F204/206 only.
- 5:** PIC10F204/206 only. On all other devices, this bit is reserved and should not be used.

## 4.9 Indirect Data Addressing: INDF and FSR Registers

The INDF register is not a physical register. Addressing INDF actually addresses the register whose address is contained in the FSR register (FSR is a *pointer*). This is indirect addressing.

## 4.10 Indirect Addressing

- Register file 09 contains the value 10h
- Register file 0A contains the value 0Ah
- Load the value 09 into the FSR register
- A read of the INDF register will return the value of 10h
- Increment the value of the FSR register by one (FSR = 0A)
- A read of the INDR register now will return the value of 0Ah.

Reading INDF itself indirectly (FSR = 0) will produce 00h. Writing to the INDF register indirectly results in a no operation (although Status bits may be affected).

A simple program to clear RAM locations 10h-1Fh using indirect addressing is shown in Example 4-1.

### EXAMPLE 4-1: HOW TO CLEAR RAM USING INDIRECT ADDRESSING

```

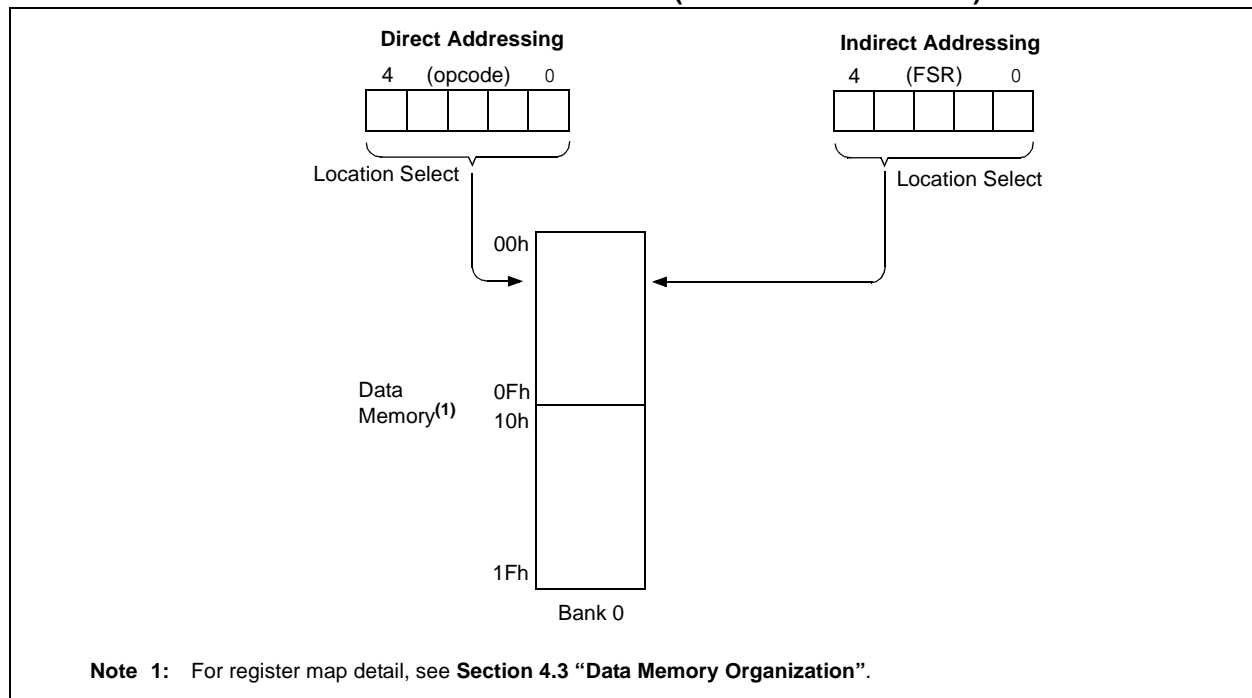
        MOVLW    0x10    ;initialize pointer
        MOVWF    FSR     ;to RAM
NEXT    CLRF     INDF    ;clear INDF
        ;register
        INCF     FSR,F   ;inc pointer
        BTFSC    FSR,4   ;all done?
        GOTO     NEXT    ;NO, clear next
CONTINUE
        :           ;YES, continue
        :
    
```

The FSR is a 5-bit wide register. It is used in conjunction with the INDF register to indirectly address the data memory area.

The FSR<4:0> bits are used to select data memory addresses 00h to 1Fh.

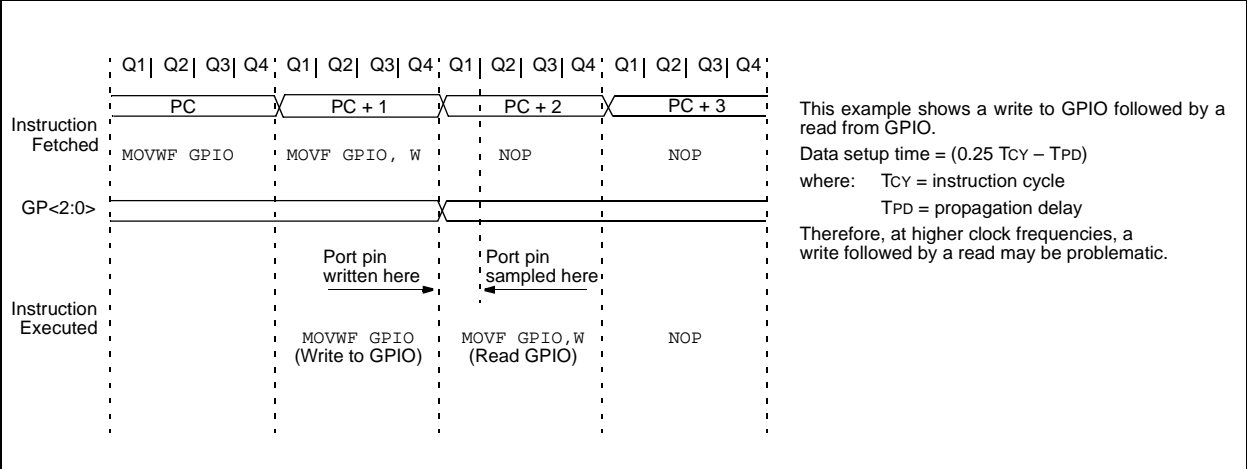
**Note:** PIC10F200/202/204/206 – Do not use banking. FSR <7:5> are unimplemented and read as '1's.

**FIGURE 4-6: DIRECT/INDIRECT ADDRESSING (PIC10F200/202/204/206)**



# PIC10F200/202/204/206

FIGURE 5-2: SUCCESSIVE I/O OPERATION (PIC10F200/202/204/206)

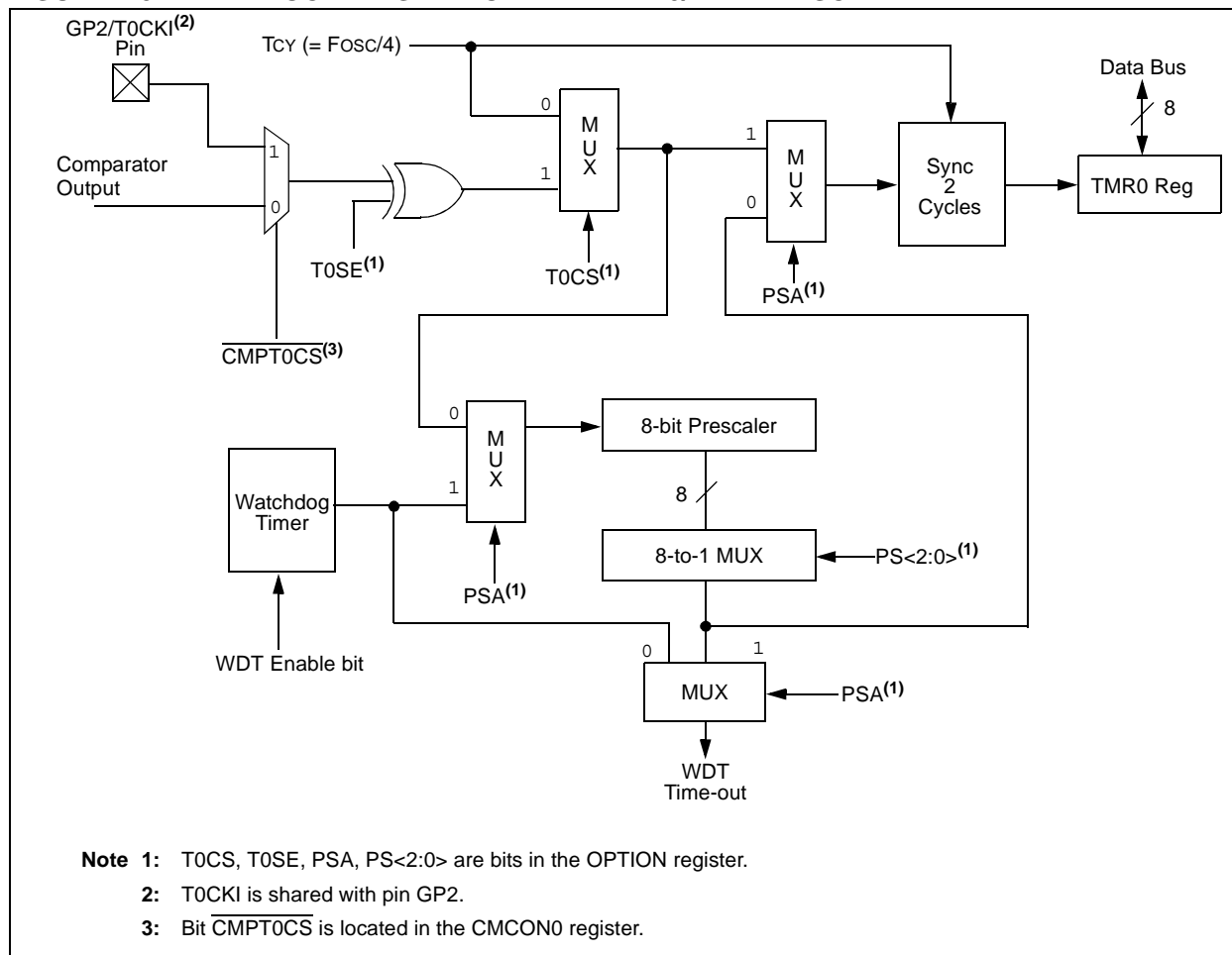


# PIC10F200/202/204/206

## EXAMPLE 7-2: CHANGING PRESCALER (WDT→TIMER0)

```
CLRWDT      ;Clear WDT and
             ;prescaler
MOVLW  'xxx0xxx' ;Select TMR0, new
             ;prescale value and
             ;clock source
OPTION
```

**FIGURE 7-5: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER**



# PIC10F200/202/204/206

FIGURE 9-2: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT

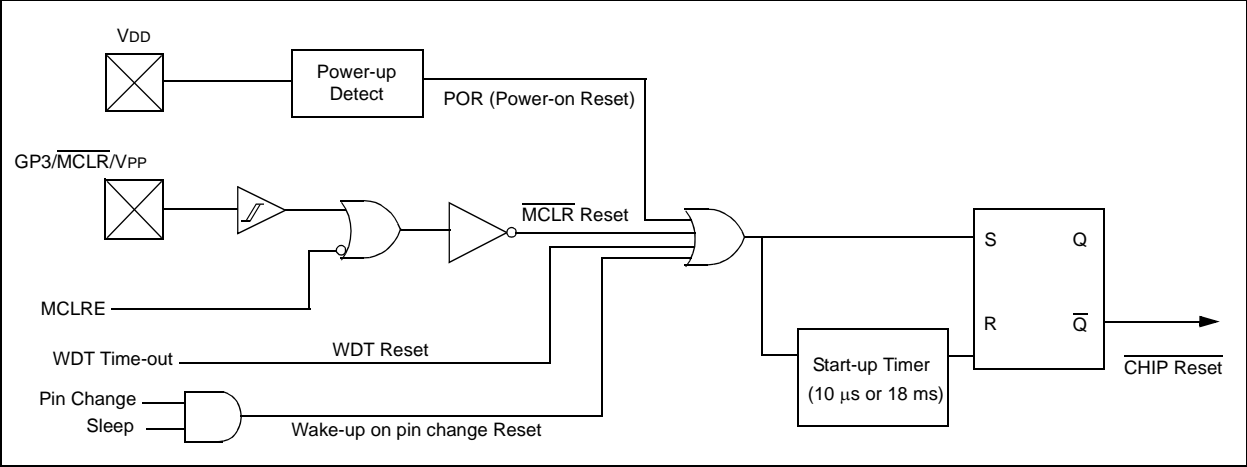


FIGURE 9-3: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  PULLED LOW)

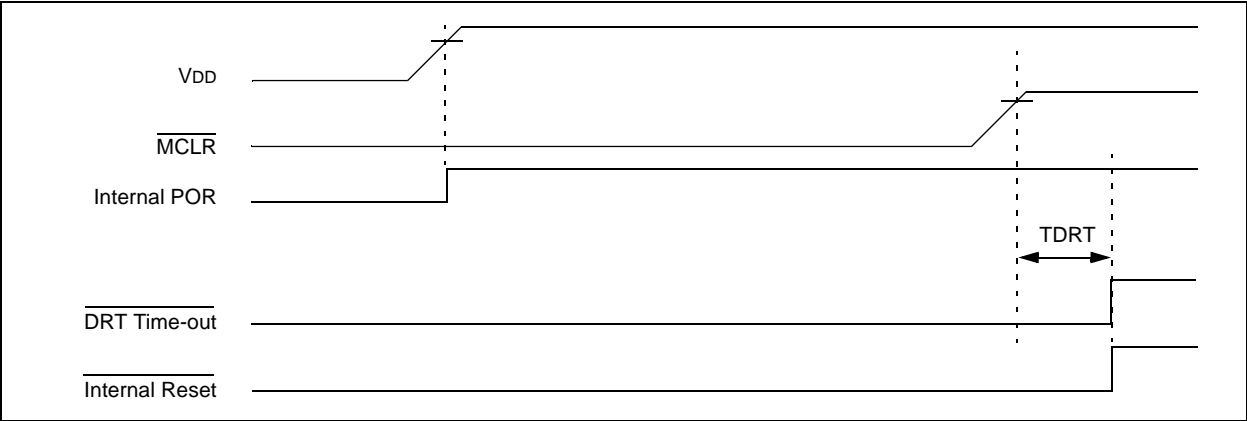
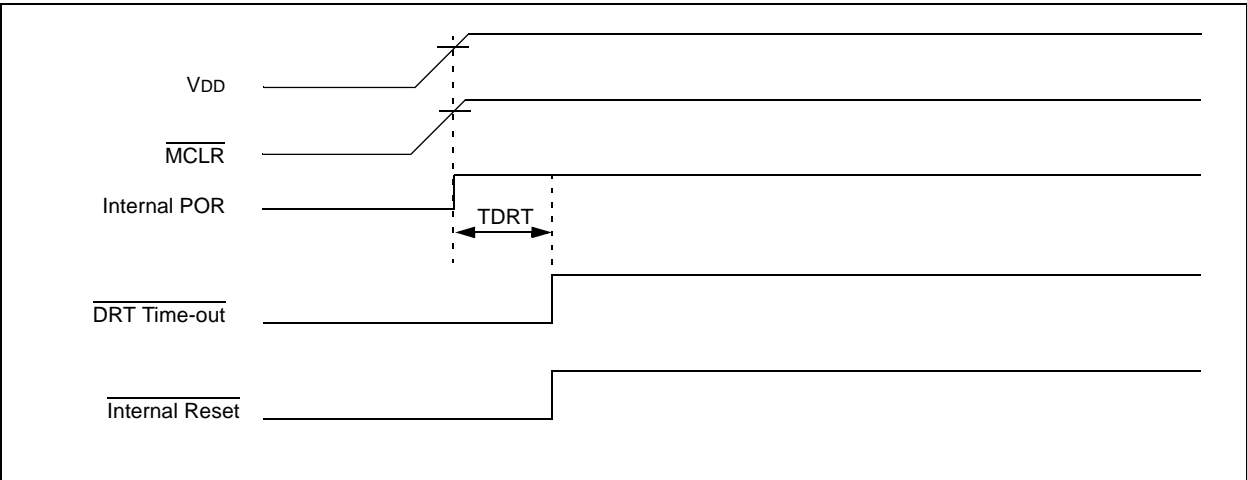


FIGURE 9-4: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  TIED TO VDD): FAST VDD RISE TIME





**FIGURE 9-5: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  TIED TO  $V_{\text{DD}}$ ): SLOW  $V_{\text{DD}}$  RISE TIME**

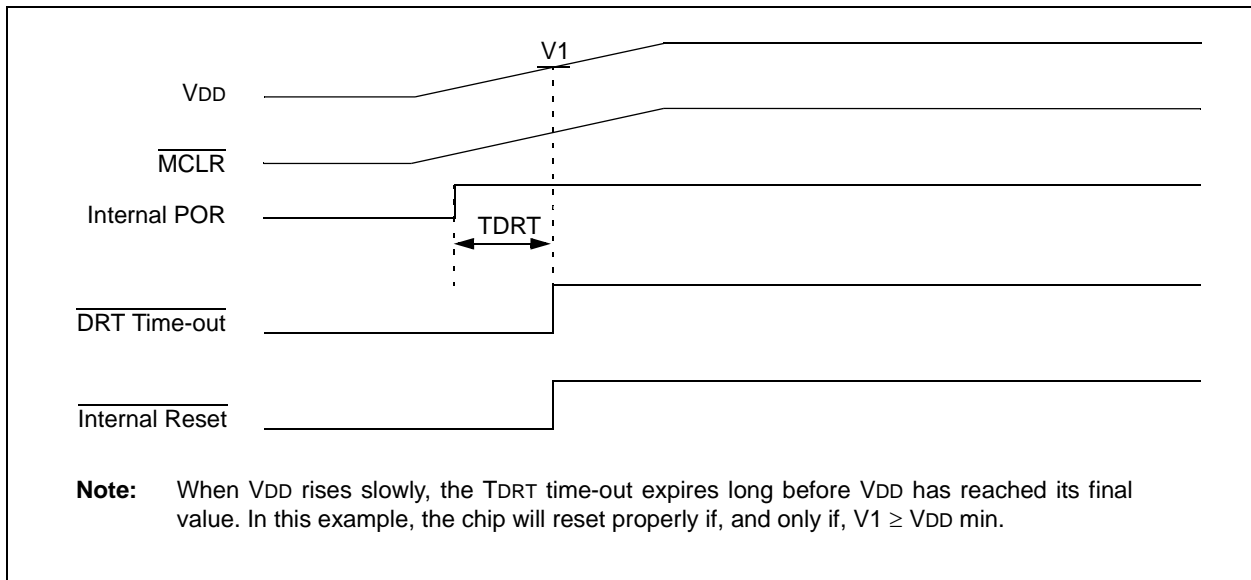


FIGURE 9-6: WATCHDOG TIMER BLOCK DIAGRAM

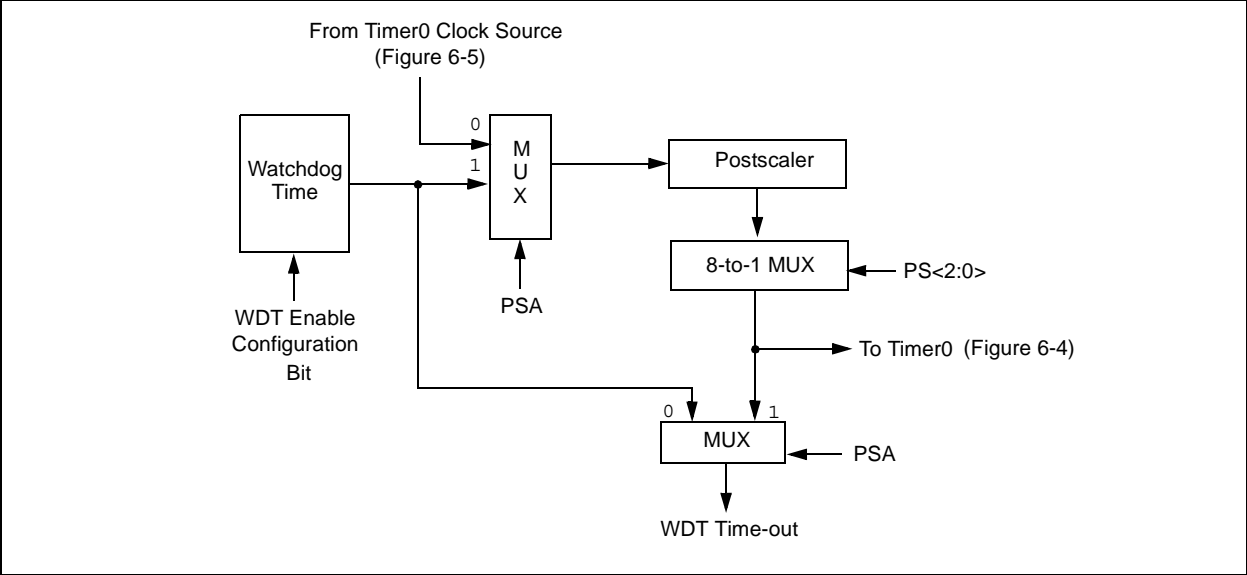


TABLE 9-4: SUMMARY OF REGISTERS ASSOCIATED WITH THE WATCHDOG TIMER

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on All Other Resets
N/A	OPTION	GPWU	GPPU	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

**Legend:** Shaded boxes = Not used by Watchdog Timer, – = unimplemented, read as '0', u = unchanged.

## **ADDWF      Add W and f**

Syntax:      [ *label* ] ADDWF    f,d  
 Operands:     $0 \leq f \leq 31$   
                    $d \in [0,1]$   
 Operation:     $(W) + (f) \rightarrow (\text{dest})$   
 Status Affected: C, DC, Z  
 Description:    Add the contents of the W register and register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

## **BCF            Bit Clear f**

Syntax:      [ *label* ] BCF      f,b  
 Operands:     $0 \leq f \leq 31$   
                    $0 \leq b \leq 7$   
 Operation:     $0 \rightarrow (f<b>)$   
 Status Affected: None  
 Description:    Bit 'b' in register 'f' is cleared.

## **ANDLW       AND literal with W**

Syntax:      [ *label* ] ANDLW    k  
 Operands:     $0 \leq k \leq 255$   
 Operation:     $(W).AND. (k) \rightarrow (W)$   
 Status Affected: Z  
 Description:    The contents of the W register are AND'ed with the 8-bit literal 'k'. The result is placed in the W register.

## **BSF            Bit Set f**

Syntax:      [ *label* ] BSF      f,b  
 Operands:     $0 \leq f \leq 31$   
                    $0 \leq b \leq 7$   
 Operation:     $1 \rightarrow (f<b>)$   
 Status Affected: None  
 Description:    Bit 'b' in register 'f' is set.

## **ANDWF       AND W with f**

Syntax:      [ *label* ] ANDWF    f,d  
 Operands:     $0 \leq f \leq 31$   
                    $d \in [0,1]$   
 Operation:     $(W).AND. (f) \rightarrow (\text{dest})$   
 Status Affected: Z  
 Description:    The contents of the W register are AND'ed with register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

## **BTFSC        Bit Test f, Skip if Clear**

Syntax:      [ *label* ] BTFSC    f,b  
 Operands:     $0 \leq f \leq 31$   
                    $0 \leq b \leq 7$   
 Operation:    skip if  $(f<b>) = 0$   
 Status Affected: None  
 Description:    If bit 'b' in register 'f' is '0', then the next instruction is skipped.  
                   If bit 'b' is '0', then the next instruction fetched during the current instruction execution is discarded, and a NOP is executed instead, making this a 2-cycle instruction.

<b>DECF</b>	<b>Decrement f</b>
Syntax:	[ <i>label</i> ] DECF f,d
Operands:	$0 \leq f \leq 31$ $d \in [0,1]$
Operation:	$(f) - 1 \rightarrow (\text{dest})$
Status Affected:	Z
Description:	Decrement register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

<b>INCF</b>	<b>Increment f</b>
Syntax:	[ <i>label</i> ] INCF f,d
Operands:	$0 \leq f \leq 31$ $d \in [0,1]$
Operation:	$(f) + 1 \rightarrow (\text{dest})$
Status Affected:	Z
Description:	The contents of register 'f' are incremented. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.

<b>DECFSZ</b>	<b>Decrement f, Skip if 0</b>
Syntax:	[ <i>label</i> ] DECFSZ f,d
Operands:	$0 \leq f \leq 31$ $d \in [0,1]$
Operation:	$(f) - 1 \rightarrow d$ ; skip if result = 0
Status Affected:	None
Description:	The contents of register 'f' are decremented. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.  If the result is '0', the next instruction, which is already fetched, is discarded and a NOP is executed instead making it a 2-cycle instruction.

<b>INCFSZ</b>	<b>Increment f, Skip if 0</b>
Syntax:	[ <i>label</i> ] INCFSZ f,d
Operands:	$0 \leq f \leq 31$ $d \in [0,1]$
Operation:	$(f) + 1 \rightarrow (\text{dest})$ , skip if result = 0
Status Affected:	None
Description:	The contents of register 'f' are incremented. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.  If the result is '0', then the next instruction, which is already fetched, is discarded and a NOP is executed instead making it a 2-cycle instruction.

<b>GOTO</b>	<b>Unconditional Branch</b>
Syntax:	[ <i>label</i> ] GOTO k
Operands:	$0 \leq k \leq 511$
Operation:	$k \rightarrow \text{PC}<8:0>$ ; $\text{STATUS}<6:5> \rightarrow \text{PC}<10:9>$
Status Affected:	None
Description:	GOTO is an unconditional branch. The 9-bit immediate value is loaded into PC bits <8:0>. The upper bits of PC are loaded from STATUS<6:5>. GOTO is a 2-cycle instruction.

<b>IORLW</b>	<b>Inclusive OR literal with W</b>
Syntax:	[ <i>label</i> ] IORLW k
Operands:	$0 \leq k \leq 255$
Operation:	$(W) .\text{OR.} (k) \rightarrow (W)$
Status Affected:	Z
Description:	The contents of the W register are OR'ed with the 8-bit literal 'k'. The result is placed in the W register.

# PIC10F200/202/204/206

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## **IORWF**      **Inclusive OR W with f**

---

Syntax:      [ *label* ]   IORWF   f,d

Operands:     $0 \leq f \leq 31$   
                  $d \in [0,1]$

Operation:    (W).OR. (f) → (dest)

Status Affected: Z

Description:   Inclusive OR the W register with register 'f'. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.

## **MOVWF**      **Move W to f**

---

Syntax:      [ *label* ]   MOVWF   f

Operands:     $0 \leq f \leq 31$

Operation:    (W) → (f)

Status Affected: None

Description:   Move data from the W register to register 'f'.

## **MOVF**      **Move f**

---

Syntax:      [ *label* ]   MOVF   f,d

Operands:     $0 \leq f \leq 31$   
                  $d \in [0,1]$

Operation:    (f) → (dest)

Status Affected: Z

Description:   The contents of register 'f' are moved to destination 'd'. If 'd' is '0', destination is the W register. If 'd' is '1', the destination is file register 'f'. 'd' = 1 is useful as a test of a file register, since status flag Z is affected.

## **NOP**      **No Operation**

---

Syntax:      [ *label* ]   NOP

Operands:    None

Operation:    No operation

Status Affected: None

Description:   No operation.

## **MOVLW**      **Move literal to W**

---

Syntax:      [ *label* ]   MOVLW   k

Operands:     $0 \leq k \leq 255$

Operation:     $k \rightarrow (W)$

Status Affected: None

Description:   The 8-bit literal 'k' is loaded into the W register. The "don't cares" will assembled as '0's.

## **OPTION**      **Load OPTION Register**

---

Syntax:      [ *label* ]   OPTION

Operands:    None

Operation:    (W) → Option

Status Affected: None

Description:   The content of the W register is loaded into the OPTION register.

## 11.0 DEVELOPMENT SUPPORT

The PIC® microcontrollers (MCU) and dsPIC® digital signal controllers (DSC) are supported with a full range of software and hardware development tools:

- Integrated Development Environment
  - MPLAB® X IDE Software
- Compilers/Assemblers/Linkers
  - MPLAB XC Compiler
  - MPASM™ Assembler
  - MPLINK™ Object Linker/  
MPLIB™ Object Librarian
  - MPLAB Assembler/Linker/Librarian for  
Various Device Families
- Simulators
  - MPLAB X SIM Software Simulator
- Emulators
  - MPLAB REAL ICE™ In-Circuit Emulator
- In-Circuit Debuggers/Programmers
  - MPLAB ICD 3
  - PICKit™ 3
- Device Programmers
  - MPLAB PM3 Device Programmer
- Low-Cost Demonstration/Development Boards,  
Evaluation Kits and Starter Kits
- Third-party development tools

## 11.1 MPLAB X Integrated Development Environment Software

The MPLAB X IDE is a single, unified graphical user interface for Microchip and third-party software, and hardware development tool that runs on Windows®, Linux and Mac OS® X. Based on the NetBeans IDE, MPLAB X IDE is an entirely new IDE with a host of free software components and plug-ins for high-performance application development and debugging. Moving between tools and upgrading from software simulators to hardware debugging and programming tools is simple with the seamless user interface.

With complete project management, visual call graphs, a configurable watch window and a feature-rich editor that includes code completion and context menus, MPLAB X IDE is flexible and friendly enough for new users. With the ability to support multiple tools on multiple projects with simultaneous debugging, MPLAB X IDE is also suitable for the needs of experienced users.

Feature-Rich Editor:

- Color syntax highlighting
- Smart code completion makes suggestions and provides hints as you type
- Automatic code formatting based on user-defined rules
- Live parsing

User-Friendly, Customizable Interface:

- Fully customizable interface: toolbars, toolbar buttons, windows, window placement, etc.
- Call graph window

Project-Based Workspaces:

- Multiple projects
- Multiple tools
- Multiple configurations
- Simultaneous debugging sessions

File History and Bug Tracking:

- Local file history feature
- Built-in support for Bugzilla issue tracker

FIGURE 13-2: TYPICAL I<sub>PD</sub> vs. V<sub>DD</sub> (SLEEP MODE, ALL PERIPHERALS DISABLED)

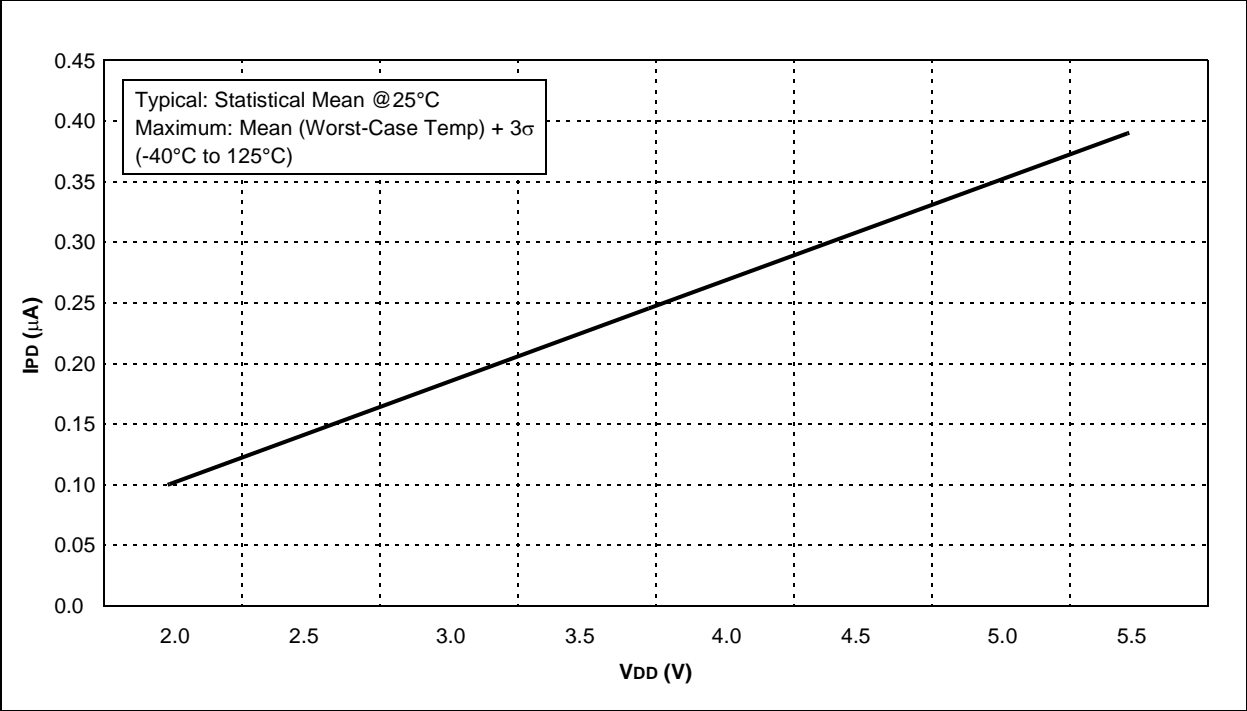
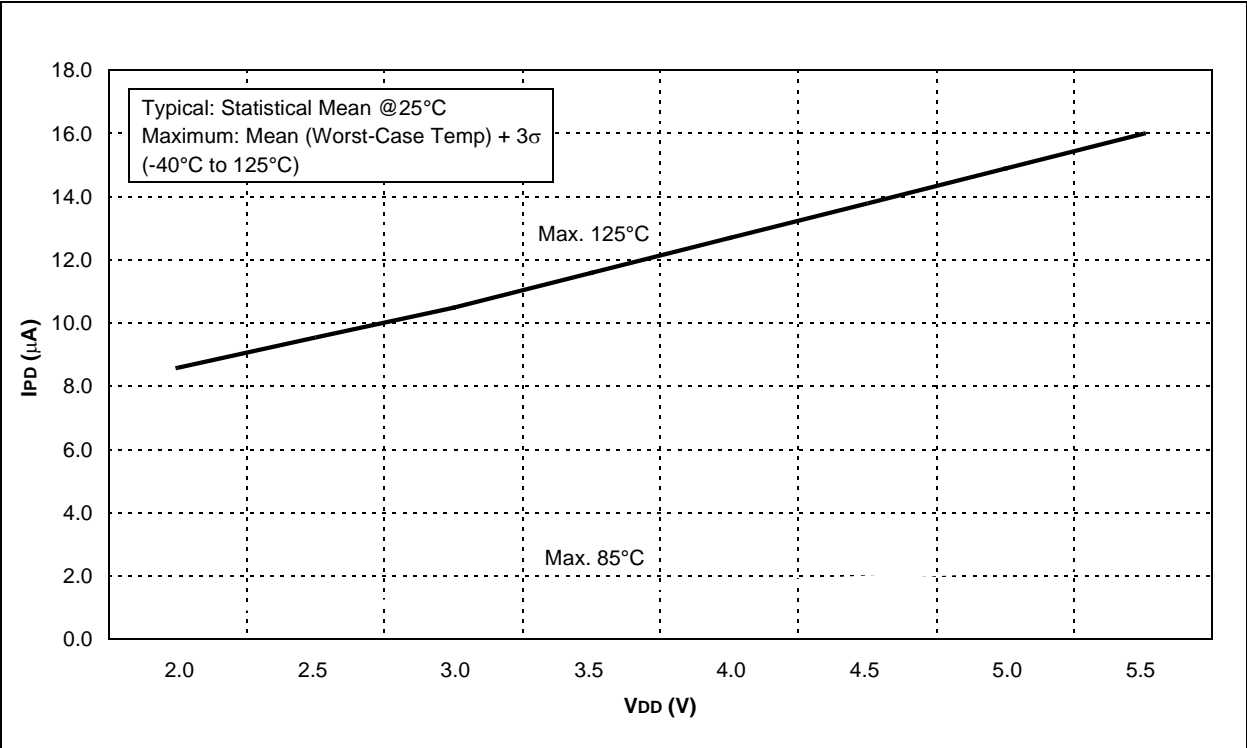
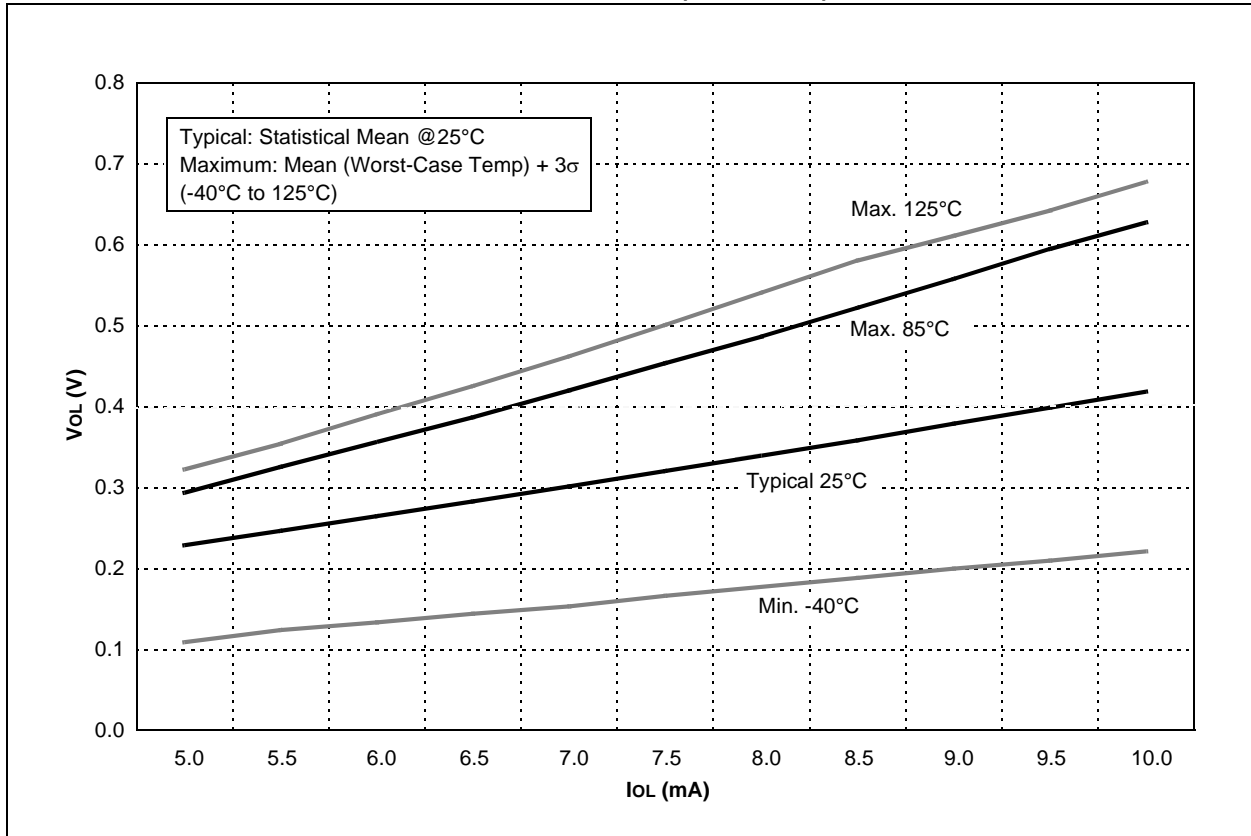


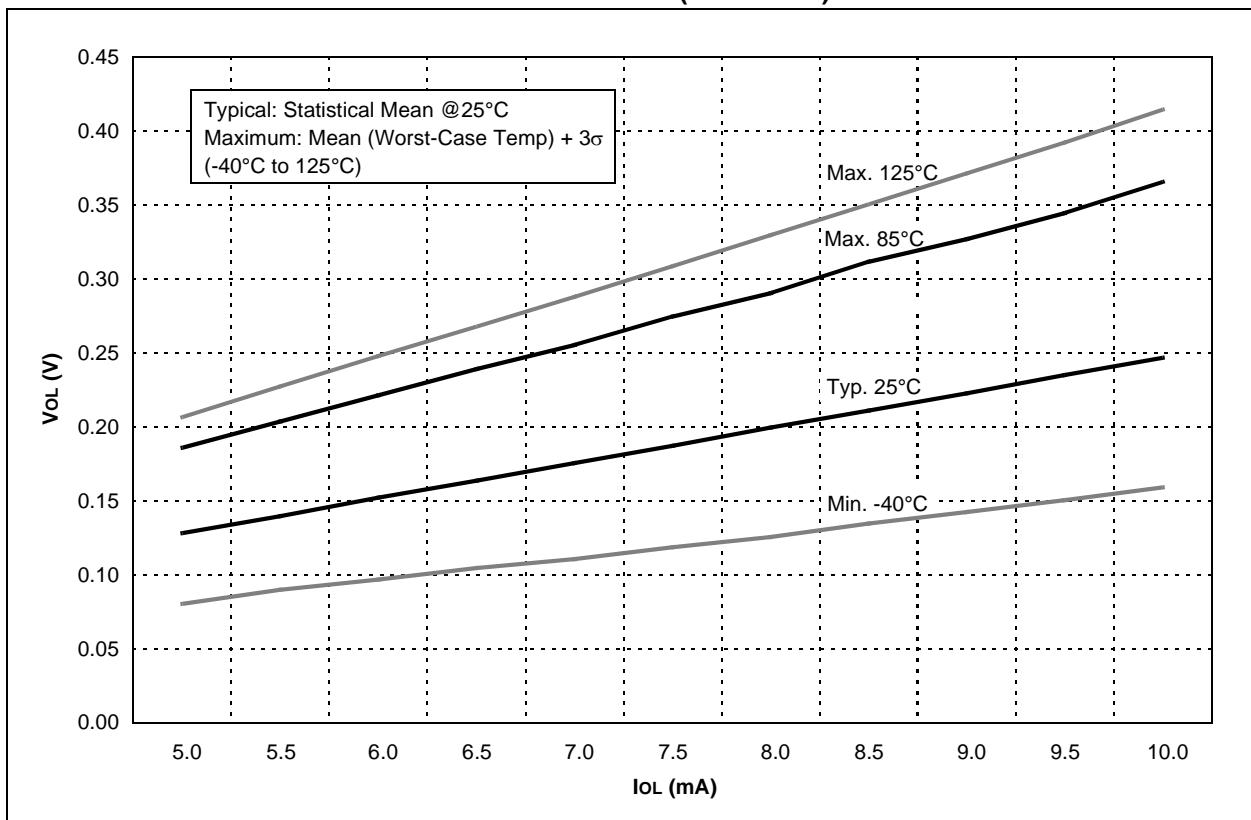
FIGURE 13-3: MAXIMUM I<sub>PD</sub> vs. V<sub>DD</sub> (SLEEP MODE, ALL PERIPHERALS DISABLED)



**FIGURE 13-8: VoL vs. IoL OVER TEMPERATURE (VDD = 3.0V)**



**FIGURE 13-9: VoL vs. IoL OVER TEMPERATURE (VDD = 5.0V)**

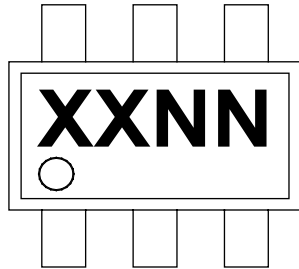




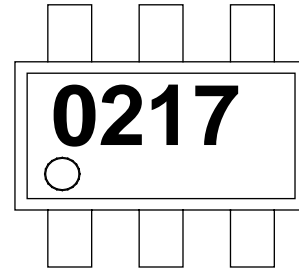
## 14.0 PACKAGING INFORMATION

### 14.1 Package Marking Information

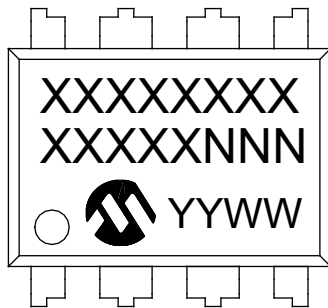
6-Lead SOT-23



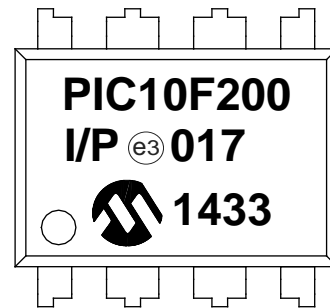
Example



8-Lead PDIP (300 mil)



Example



<b>Legend:</b>	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	e3	Pb-free JEDEC <sup>®</sup> designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

- \* Standard PIC<sup>®</sup> device marking consists of Microchip part number, year code, week code, and traceability code. For PIC device marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

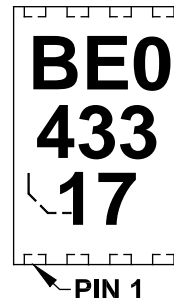
# PIC10F200/202/204/206

## Package Marking Information (Continued)

8-Lead DFN (2x3x0.9 mm)



Example



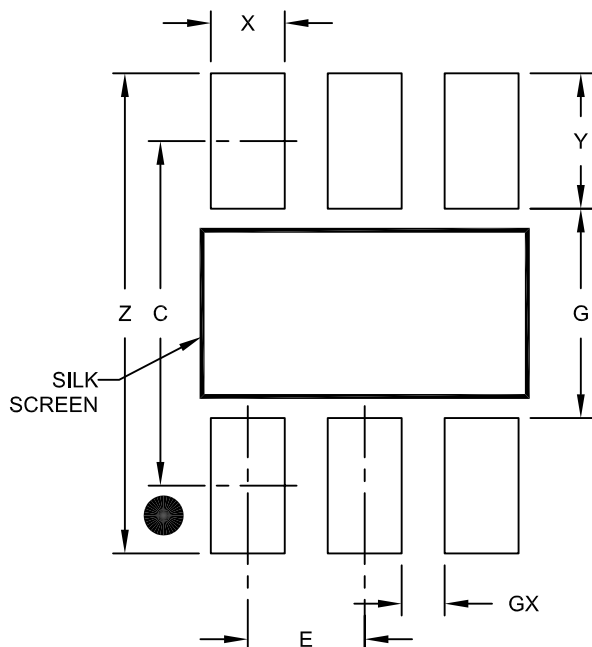
<b>Legend:</b>	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	(e3)	Pb-free JEDEC <sup>®</sup> designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

- \* Standard PIC<sup>®</sup> device marking consists of Microchip part number, year code, week code, and traceability code. For PIC device marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

## 6-Lead Plastic Small Outline Transistor (OT) [SOT-23]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.95 BSC		
Contact Pad Spacing	C		2.80	
Contact Pad Width (X6)	X			0.60
Contact Pad Length (X6)	Y			1.10
Distance Between Pads	G	1.70		
Distance Between Pads	GX	0.35		
Overall Width	Z			3.90

**Notes:**

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2028A

# PIC10F200/202/204/206

## PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

<u>PART NO.</u>	<u>[X]<sup>(1)</sup></u>	-	<u>X</u>	<u>/XX</u>	<u>XXX</u>
Device	Tape and Reel Option		Temperature Range	Package	Pattern
<b>Device:</b>	PIC10F200 PIC10F202 PIC10F204 PIC10F206 PIC10F200T (Tape & Reel) PIC10F202T (Tape & Reel) PIC10F204T (Tape & Reel) PIC10F206T (Tape & Reel)				
<b>Tape and Reel Option:</b>	Blank = Standard packaging (tube or tray) T = Tape and Reel <sup>(1)</sup>				
<b>Temperature Range:</b>	I = -40°C to +85°C (Industrial) E = -40°C to +125°C (Extended)				
<b>Package:</b>	P = 300 mil PDIP (Pb-free) OT = SOT-23, 6-LD (Pb-free) MC = DFN, 8-LD 2x3 (Pb-free)				
<b>Pattern:</b>	QTP, SQTP, Code or Special Requirements (blank otherwise)				

**Examples:**

- a) PIC10F202T - E/OT  
Tape and Reel  
Extended temperature  
SOT-23 package (Pb-free)
- b) PIC10F200 - I/P  
Industrial temperature,  
PDIP package (Pb-free)
- c) PIC10F204 - I/MC  
Industrial temperature  
DFN package (Pb-free)

**Note 1:** Tape and Reel identifier only appears in the catalog part number description. This identifier is used for ordering purposes and is not printed on the device package. Check with your Microchip Sales Office for package availability with the Tape and Reel option.

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## Worldwide Sales and Service

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2355 West Chandler Blvd.  
Chandler, AZ 85224-6199  
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Fax: 480-792-7277  
Technical Support:  
<http://www.microchip.com/support>  
Web Address:  
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82-2-558-5934

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