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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	8051
Core Size	8-Bit
Speed	33MHz
Connectivity	EBI/EMI, UART/USART
Peripherals	POR
Number of I/O	32
Program Memory Size	4KB (4K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-DIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/nxp-semiconductors/p87c51x2bn-112">https://www.e-xfl.com/product-detail/nxp-semiconductors/p87c51x2bn-112</a>

# 80C51 8-bit microcontroller family

## 4K/8K/16K/32K ROM/OTP, low voltage (2.7 to 5.5 V), low power, high speed (30/33 MHz)

# P80C3xX2; P80C5xX2; P87C5xX2

### DESCRIPTION

The Philips microcontrollers described in this data sheet are high-performance static 80C51 designs incorporating Philips' high-density CMOS technology with operation from 2.7 V to 5.5 V. They support both 6-clock and 12-clock operation.

The P8xC31X2/51X2 and P8xC32X2/52X2/54X2/58X2 contain 128 byte RAM and 256 byte RAM respectively, 32 I/O lines, three 16-bit counter/timers, a six-source, four-priority level nested interrupt structure, a serial I/O port for either multi-processor communications, I/O expansion or full duplex UART, and on-chip oscillator and clock circuits.

In addition, the devices are low power static designs which offer a wide range of operating frequencies down to zero. Two software

selectable modes of power reduction — idle mode and power-down mode — are available. The idle mode freezes the CPU while allowing the RAM, timers, serial port, and interrupt system to continue functioning. The power-down mode saves the RAM contents but freezes the oscillator, causing all other chip functions to be inoperative. Since the design is static, the clock can be stopped without loss of user data. Then the execution can be resumed from the point the clock was stopped.

### SELECTION TABLE

For applications requiring more ROM and RAM, as well as more on-chip peripherals, see the P89C66x and P89C51Rx2 data sheets.

Type	Memory				Timers				Serial Interfaces				ADC bits/ch.	I/O Pins	Interrupts (External)	Program Security	Default Clock Rate	Optional Clock Rate	Max. Freq. at 6-clk / 12-clk (MHz)	Freq. Range at 3V (MHz)	Freq. Range at 5V (MHz)
	RAM	ROM	OTP	Flash	# of Timers	PWM	PCA	WD	UART	I <sup>2</sup> C	CAN	SPI									
P87C58X2	256B	—	32K	—	3	—	—	—	✓	—	—	—	—	32	6 (2)	✓	12-clk	6-clk	30/33	0–16	0–30/33
P80C58X2	256B	32K	—	—	3	—	—	—	✓	—	—	—	—	32	6 (2)	✓	12-clk	6-clk	30/33	0–16	0–30/33
P87C54X2	256B	—	16K	—	3	—	—	—	✓	—	—	—	—	32	6 (2)	✓	12-clk	6-clk	30/33	0–16	0–30/33
P80C54X2	256B	16K	—	—	3	—	—	—	✓	—	—	—	—	32	6 (2)	✓	12-clk	6-clk	30/33	0–16	0–30/33
P87C52X2	256B	—	8K	—	3	—	—	—	✓	—	—	—	—	32	6 (2)	✓	12-clk	6-clk	30/33	0–16	0–30/33
P80C52X2	256B	8K	—	—	3	—	—	—	✓	—	—	—	—	32	6 (2)	✓	12-clk	6-clk	30/33	0–16	0–30/33
P87C51X2	128B	—	4K	—	3	—	—	—	✓	—	—	—	—	32	6 (2)	✓	12-clk	6-clk	30/33	0–16	0–30/33
P80C51X2	128B	4K	—	—	3	—	—	—	✓	—	—	—	—	32	6 (2)	✓	12-clk	6-clk	30/33	0–16	0–30/33
P80C32X2	256B	—	—	—	3	—	—	—	✓	—	—	—	—	32	6 (2)	—	12-clk	6-clk	30/33	0–16	0–30/33
P80C31X2	128B	—	—	—	3	—	—	—	✓	—	—	—	—	32	6 (2)	—	12-clk	6-clk	30/33	0–16	0–30/33

### NOTE:

1. I<sup>2</sup>C = Inter-Integrated Circuit Bus; CAN = Controller Area Network; SPI = Serial Peripheral Interface; PCA = Programmable Counter Array; ADC = Analog-to-Digital Converter; PWM = Pulse Width Modulation

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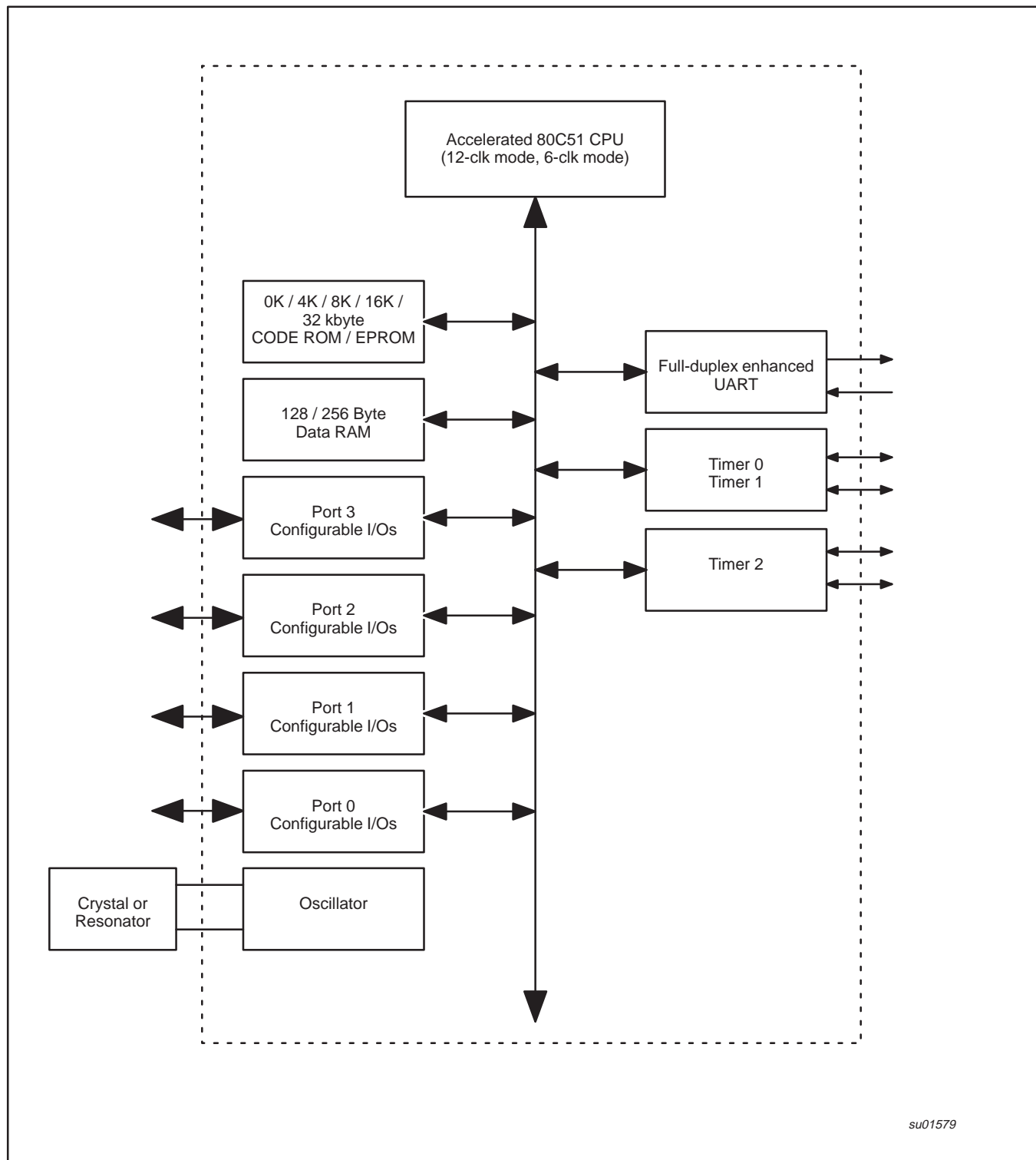
## FEATURES

- 80C51 Central Processing Unit
  - 4 kbytes ROM/EPROM (P80/P87C51X2)
  - 8 kbytes ROM/EPROM (P80/P87C52X2)
  - 16 kbytes ROM/EPROM (P80/P87C54X2)
  - 32 kbytes ROM/EPROM (P80/P87C58X2)
  - 128 byte RAM (P80/P87C51X2 and P80C31X2)
  - 256 byte RAM (P80/P87C52/54X2/58X2 and P80C32X2)
  - Boolean processor
  - Fully static operation
  - Low voltage (2.7 V to 5.5 V at 16 MHz) operation
- 12-clock operation with selectable 6-clock operation (via software or via parallel programmer)
- Memory addressing capability
  - Up to 64 kbytes ROM and 64 kbytes RAM
- Power control modes:
  - Clock can be stopped and resumed
  - Idle mode
  - Power-down mode
- CMOS and TTL compatible
- Two speed ranges at  $V_{CC} = 5\text{ V}$ 
  - 0 to 30 MHz with 6-clock operation
  - 0 to 33 MHz with 12-clock operation
- PLCC, DIP, TSSOP or LQFP packages
- Extended temperature ranges
- Dual Data Pointers
- Security bits:
  - ROM (2 bits)
  - OTP (3 bits)
- Encryption array - 64 bytes
- Four interrupt priority levels
- Six interrupt sources
- Four 8-bit I/O ports
- Full-duplex enhanced UART
  - Framing error detection
  - Automatic address recognition
- Three 16-bit timers/counters T0, T1 (standard 80C51) and additional T2 (capture and compare)
- Programmable clock-out pin
- Asynchronous port reset
- Low EMI (inhibit ALE, slew rate controlled outputs, and 6-clock mode)
- Wake-up from Power Down by an external interrupt.

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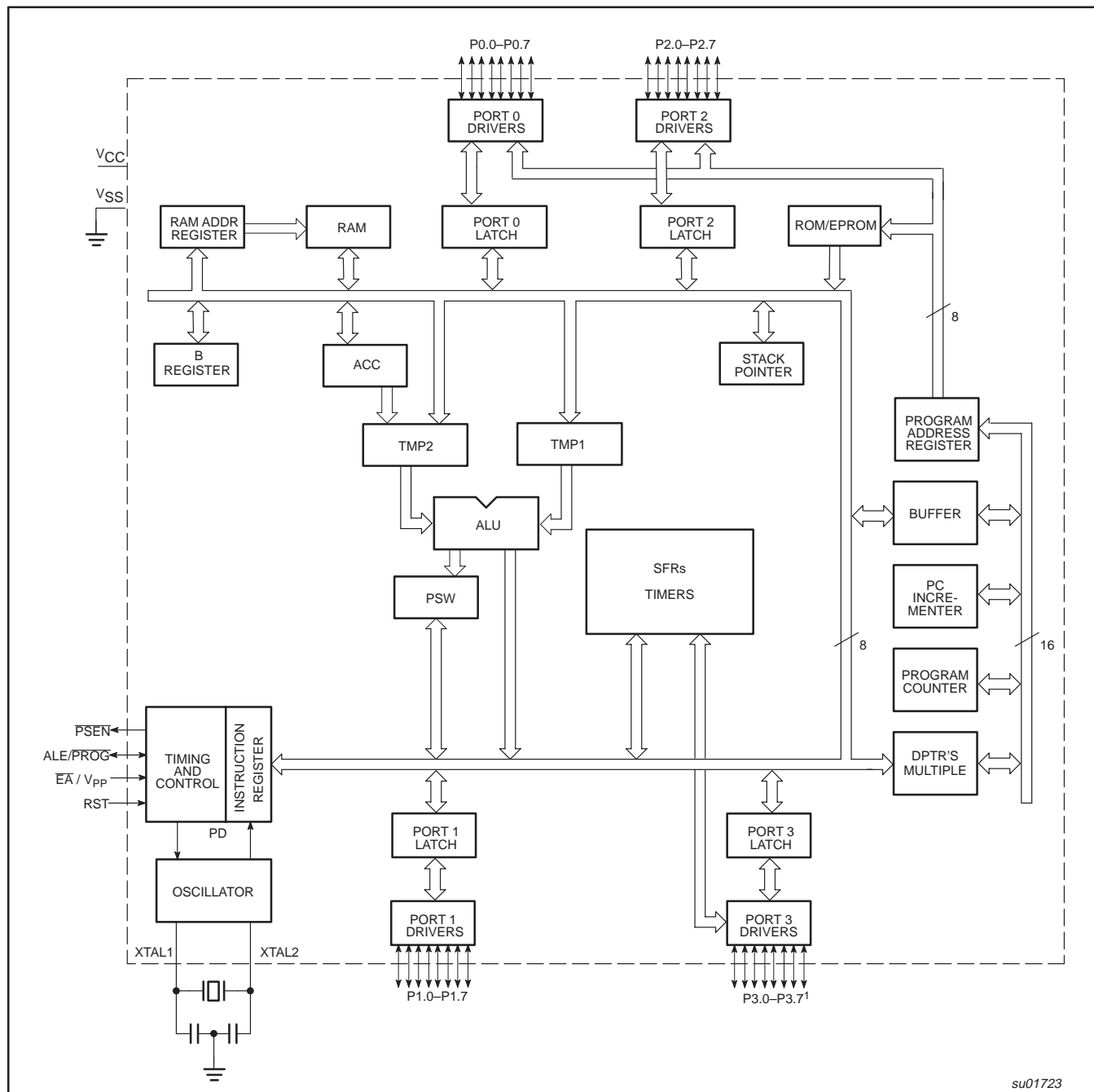
**BLOCK DIAGRAM 1**



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P80C3xX2; P80C5xX2;  
P87C5xX2

## BLOCK DIAGRAM 2 (CPU-ORIENTED)



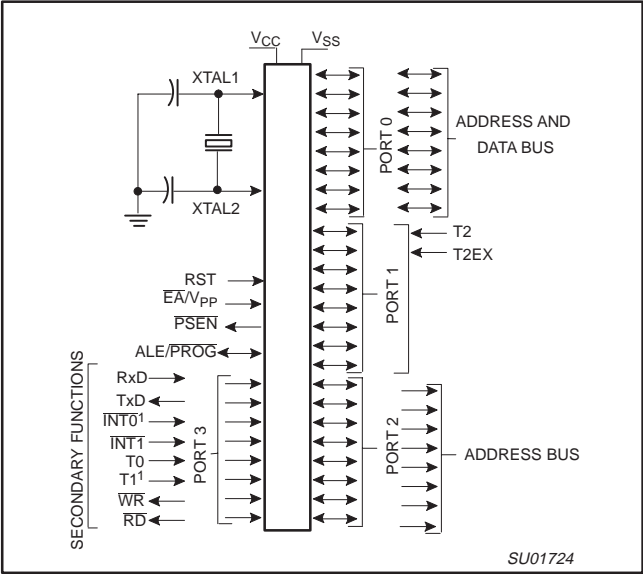
### NOTE:

1. P3.2 and P3.5 absent in the TSSOP38 package.

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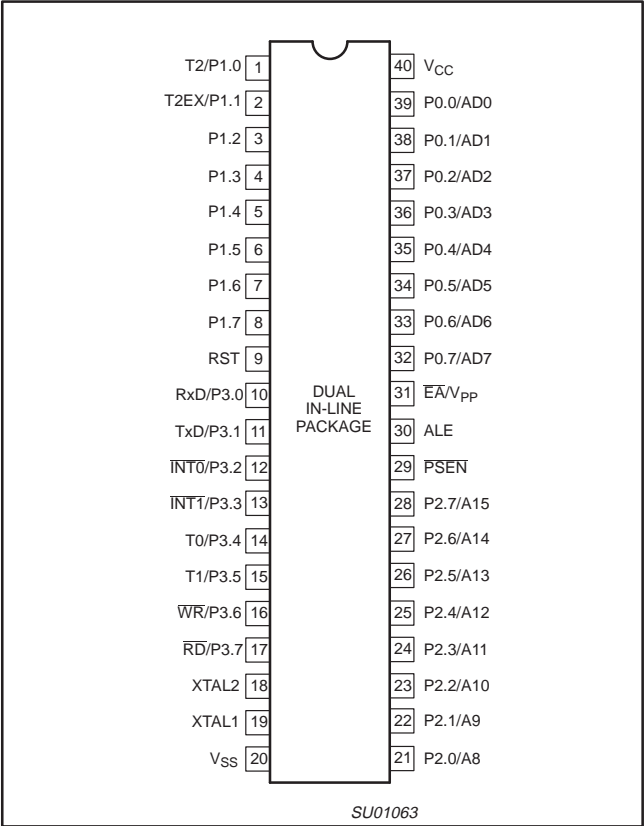
P80C3xX2; P80C5xX2;  
P87C5xX2

LOGIC SYMBOL



**NOTE:**  
1. INT0/P3.2 and T1/P3.5 are absent in the TSSOP38 package.

PLASTIC DUAL IN-LINE PACKAGE  
PIN CONFIGURATIONS



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## PIN DESCRIPTIONS

MNEMONIC	PIN NUMBER				TYPE	NAME AND FUNCTION
	DIP	PLCC	LQFP	TSSOP		
V <sub>SS</sub>	20	22	16	9	I	<b>Ground:</b> 0 V reference.
V <sub>CC</sub>	40	44	38	29	I	<b>Power Supply:</b> This is the power supply voltage for normal, idle, and power-down operation.
P0.0–P0.7	39–32	43–36	37–30	28–21	I/O	<b>Port 0:</b> Port 0 is an open-drain, bidirectional I/O port. Port 0 pins that have 1s written to them float and can be used as high-impedance inputs. Port 0 is also the multiplexed low-order address and data bus during accesses to external program and data memory. In this application, it uses strong internal pull-ups when emitting 1s. Port 0 also outputs the code bytes during program verification and received code bytes during EPROM programming. External pull-ups are required during program verification.
P1.0–P1.7	1–8	2–9	40–44, 1–3	30–37	I/O	<b>Port 1:</b> Port 1 is an 8-bit bidirectional I/O port with internal pull-ups. Port 1 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, port 1 pins that are externally pulled low will source current because of the internal pull-ups. (See DC Electrical Characteristics: I <sub>IL</sub> ). Port 1 also receives the low-order address byte during program memory verification. Alternate functions for Port 1 include:
	1	2	40	30	I/O	<b>T2 (P1.0):</b> Timer/Counter 2 external count input/clockout (see Programmable Clock-Out)
	2	3	41	31	I	<b>T2EX (P1.1):</b> Timer/Counter 2 Reload/Capture/Direction control
P2.0–P2.7	21–28	24–31	18–25	10–17	I/O	<b>Port 2:</b> Port 2 is an 8-bit bidirectional I/O port with internal pull-ups. Port 2 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, port 2 pins that are externally being pulled low will source current because of the internal pull-ups. (See DC Electrical Characteristics: I <sub>IL</sub> ). Port 2 emits the high-order address byte during fetches from external program memory and during accesses to external data memory that use 16-bit addresses (MOVX @DPTR). In this application, it uses strong internal pull-ups when emitting 1s. During accesses to external data memory that use 8-bit addresses (MOV @Ri), port 2 emits the contents of the P2 special function register. Some Port 2 pins receive the high order address bits during EPROM programming and verification.
P3.0–P3.7	10–17	11, 13–19	5, 7–13	1–6	I/O	<b>Port 3:</b> Port 3 is an 8-bit bidirectional I/O port with internal pull-ups. Port 3 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, port 3 pins that are externally being pulled low will source current because of the pull-ups. (See DC Electrical Characteristics: I <sub>IL</sub> ). Port 3 also serves the special features of the 80C51 family, as listed below:
	10	11	5	1	I	<b>RxD (P3.0):</b> Serial input port
	11	13	7	2	O	<b>TxD (P3.1):</b> Serial output port
	12	14	8		I	<b>INT0 (P3.2):</b> External interrupt <sup>1</sup>
	13	15	9	3	I	<b>INT1 (P3.3):</b> External interrupt
	14	16	10	4	I	<b>T0 (P3.4):</b> Timer 0 external input
	15	17	11		I	<b>T1 (P3.5):</b> Timer 1 external input <sup>1</sup>
	16	18	12	5	O	<b>WR (P3.6):</b> External data memory write strobe
	17	19	13	6	O	<b>RD (P3.7):</b> External data memory read strobe
RST	9	10	4	38	I	<b>Reset:</b> A high on this pin for two machine cycles while the oscillator is running, resets the device. An internal diffused resistor to V <sub>SS</sub> permits a power-on reset using only an external capacitor to V <sub>CC</sub> .
ALE/PROG	30	33	27	19	O	<b>Address Latch Enable/Program Pulse:</b> Output pulse for latching the low byte of the address during an access to external memory. In normal operation, ALE is emitted at a constant rate of 1/6 (12-clock Mode) or 1/3 (6-clock Mode) the oscillator frequency, and can be used for external timing or clocking. Note that one ALE pulse is skipped during each access to external data memory. This pin is also the program pulse input (PROG) during EPROM programming. ALE can be disabled by setting SFR auxiliary.0. With this bit set, ALE will be active only during a MOVX instruction.

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## OSCILLATOR CHARACTERISTICS

### Using the oscillator

XTAL1 and XTAL2 are the input and output, respectively, of an inverting amplifier. The pins can be configured for use as an on-chip oscillator, as shown in the logic symbol.

To drive the device from an external clock source, XTAL1 should be driven while XTAL2 is left unconnected. However, minimum and maximum high and low times specified in the data sheet must be observed.

### Clock Control Register (CKCON)

This device provides control of the 6-clock/12-clock mode by both an SFR bit (bit X2 in register CKCON and an OTP bit (bit OX2). When X2 is 0, 12-clock mode is activated. By setting this bit to 1, the system is switching to 6-clock mode. Having this option implemented as SFR bit, it can be accessed anytime and changed to either value. Changing X2 from 0 to 1 will result in executing user code at twice the speed, since all system time intervals will be divided by 2. Changing back from 6-clock to 12-clock mode will slow down running code by a factor of 2.

The OTP clock control bit (OX2) activates the 6-clock mode when programmed using a parallel programmer, superceding the X2 bit (CKCON.0). Please also see Table 2 below.

**Table 2.**

OX2 clock mode bit (can only be set by parallel programmer)	X2 bit (CKCON.0)	CPU clock mode
erased	0	12-clock mode (default)
erased	1	6-clock mode
programmed	X	6-clock mode

### Programmable Clock-Out

A 50% duty cycle clock can be programmed to be output on P1.0. This pin, besides being a regular I/O pin, has two alternate functions. It can be programmed:

1. to input the external clock for Timer/Counter 2, or
2. to output a 50% duty cycle clock ranging from 61 Hz to 4 MHz at a 16 MHz operating frequency in 12-clock mode (122 Hz to 8 MHz in 6-clock mode).

To configure the Timer/Counter 2 as a clock generator, bit C/T2 (in T2CON) must be cleared and bit T2OE in T2MOD must be set. Bit TR2 (T2CON.2) also must be set to start the timer.

The Clock-Out frequency depends on the oscillator frequency and the reload value of Timer 2 capture registers (RCAP2H, RCAP2L) as shown in this equation:

$$\frac{\text{Oscillator Frequency}}{n \times (65536 - \text{RCAP2H}, \text{RCAP2L})}$$

Where:

$n = 2$  in 6-clock mode, 4 in 12-clock mode.

(RCAP2H, RCAP2L) = the content of RCAP2H and RCAP2L taken as a 16-bit unsigned integer.

In the Clock-Out mode Timer 2 roll-overs will not generate an interrupt. This is similar to when it is used as a baud-rate generator. It is possible to use Timer 2 as a baud-rate generator and a clock

generator simultaneously. Note, however, that the baud-rate and the Clock-Out frequency will be the same.

### RESET

A reset is accomplished by holding the RST pin HIGH for at least two machine cycles (24 oscillator periods in 12-clock and 12 oscillator periods in 6-clock mode), while the oscillator is running. To insure a reliable power-up reset, the RST pin must be high long enough to allow the oscillator time to start up (normally a few milliseconds) plus two machine cycles. After the reset, the part runs in 12-clock mode, unless it has been set to 6-clock operation using a parallel programmer.

## LOW POWER MODES

### Stop Clock Mode

The static design enables the clock speed to be reduced down to 0 MHz (stopped). When the oscillator is stopped, the RAM and Special Function Registers retain their values. This mode allows step-by-step utilization and permits reduced system power consumption by lowering the clock frequency down to any value. For lowest power consumption the Power Down mode is suggested.

### Idle Mode

In idle mode (see Table 3), the CPU puts itself to sleep while all of the on-chip peripherals stay active. The instruction to invoke the idle mode is the last instruction executed in the normal operating mode before the idle mode is activated. The CPU contents, the on-chip RAM, and all of the special function registers remain intact during this mode. The idle mode can be terminated either by any enabled interrupt (at which time the process is picked up at the interrupt service routine and continued), or by a hardware reset which starts the processor in the same manner as a power-on reset.

### Power-Down Mode

To save even more power, a Power Down mode (see Table 3) can be invoked by software. In this mode, the oscillator is stopped and the instruction that invoked Power Down is the last instruction executed. The on-chip RAM and Special Function Registers retain their values down to 2.0 V and care must be taken to return  $V_{CC}$  to the minimum specified operating voltages before the Power Down Mode is terminated.

Either a hardware reset or external interrupt can be used to exit from Power Down. Reset redefines all the SFRs but does not change the on-chip RAM. An external interrupt allows both the SFRs and the on-chip RAM to retain their values. WUPD (AUXR1.3—Wakeup from Power Down) enables or disables the wakeup from power down with external interrupt. Where:

WUPD = 0: Disable

WUPD = 1: Enable

To properly terminate Power Down, the reset or external interrupt should not be executed before  $V_{CC}$  is restored to its normal operating level and must be held active long enough for the oscillator to restart and stabilize (normally less than 10 ms).

To terminate Power Down with an external interrupt,  $\overline{\text{INT0}}$  or  $\overline{\text{INT1}}$  must be enabled and configured as level-sensitive. Holding the pin low restarts the oscillator but bringing the pin back high completes the exit. Once the interrupt is serviced, the next instruction to be executed after RETI will be the one following the instruction that put the device into Power Down.



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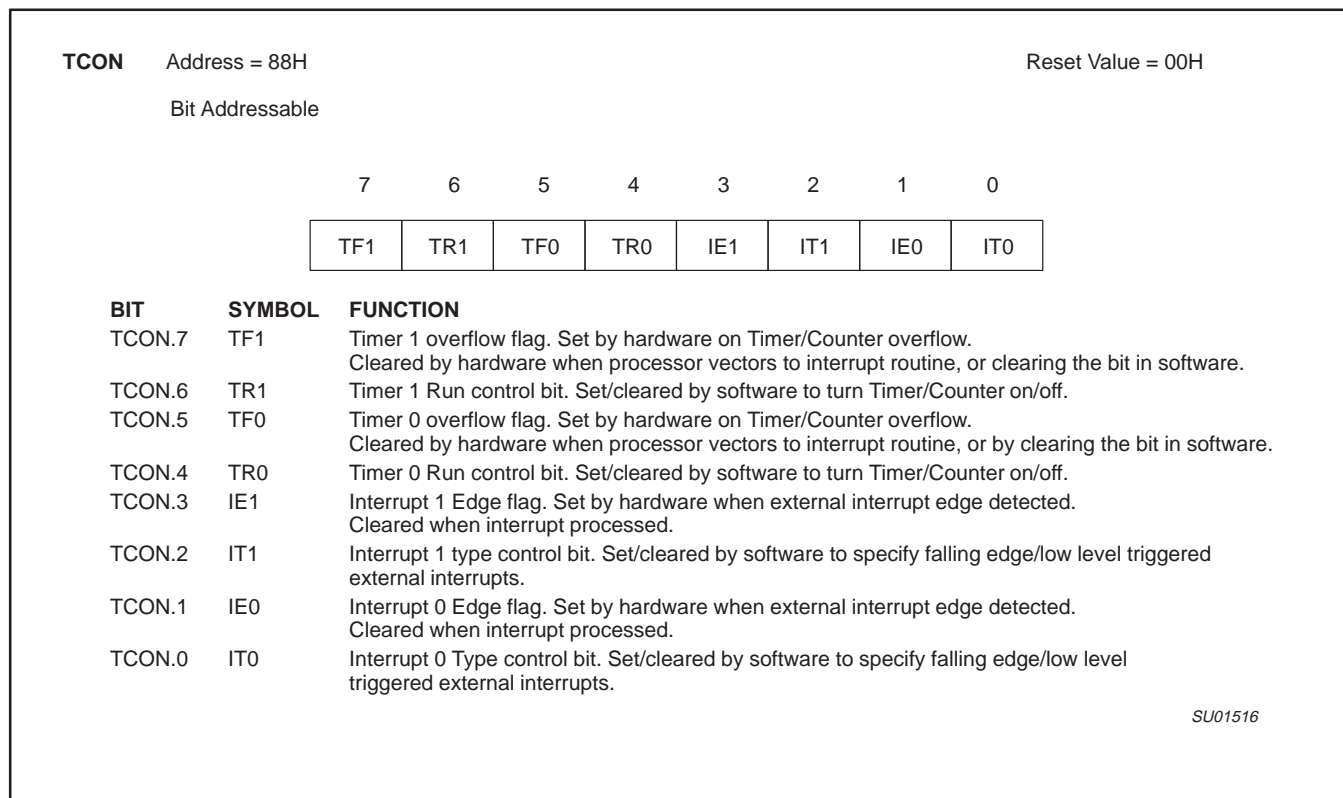


Figure 3. Timer/Counter 0/1 Control (TCON) Register

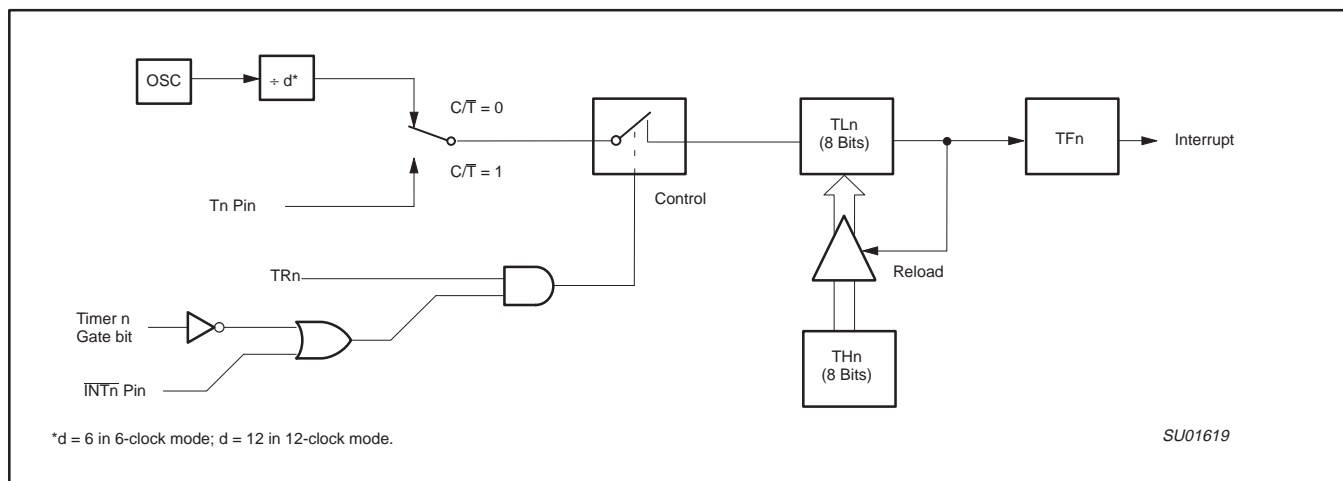


Figure 4. Timer/Counter 0/1 Mode 2: 8-Bit Auto-Reload

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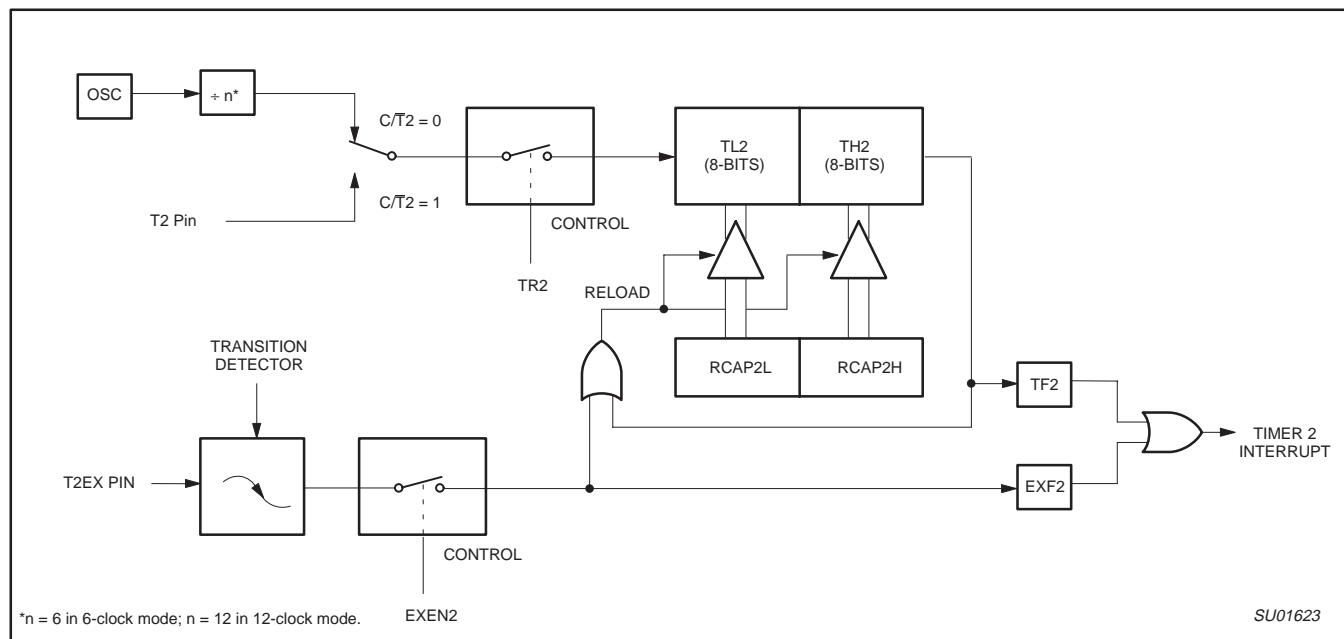


Figure 9. Timer 2 in Auto-Reload Mode (DCEN = 0)

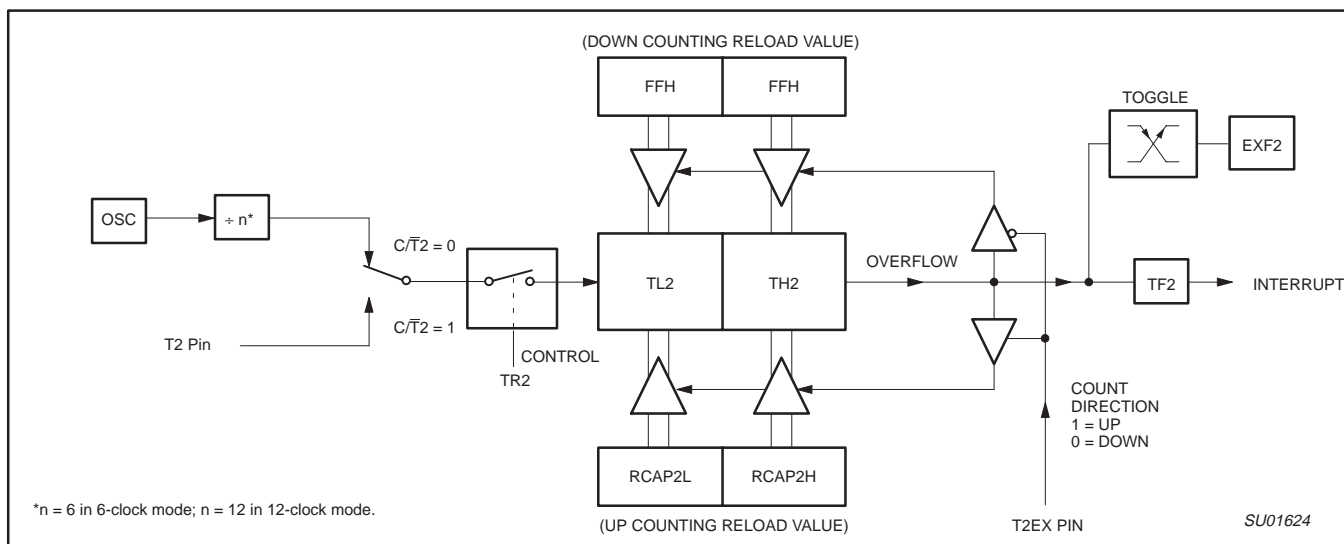


Figure 10. Timer 2 Auto Reload Mode (DCEN = 1)

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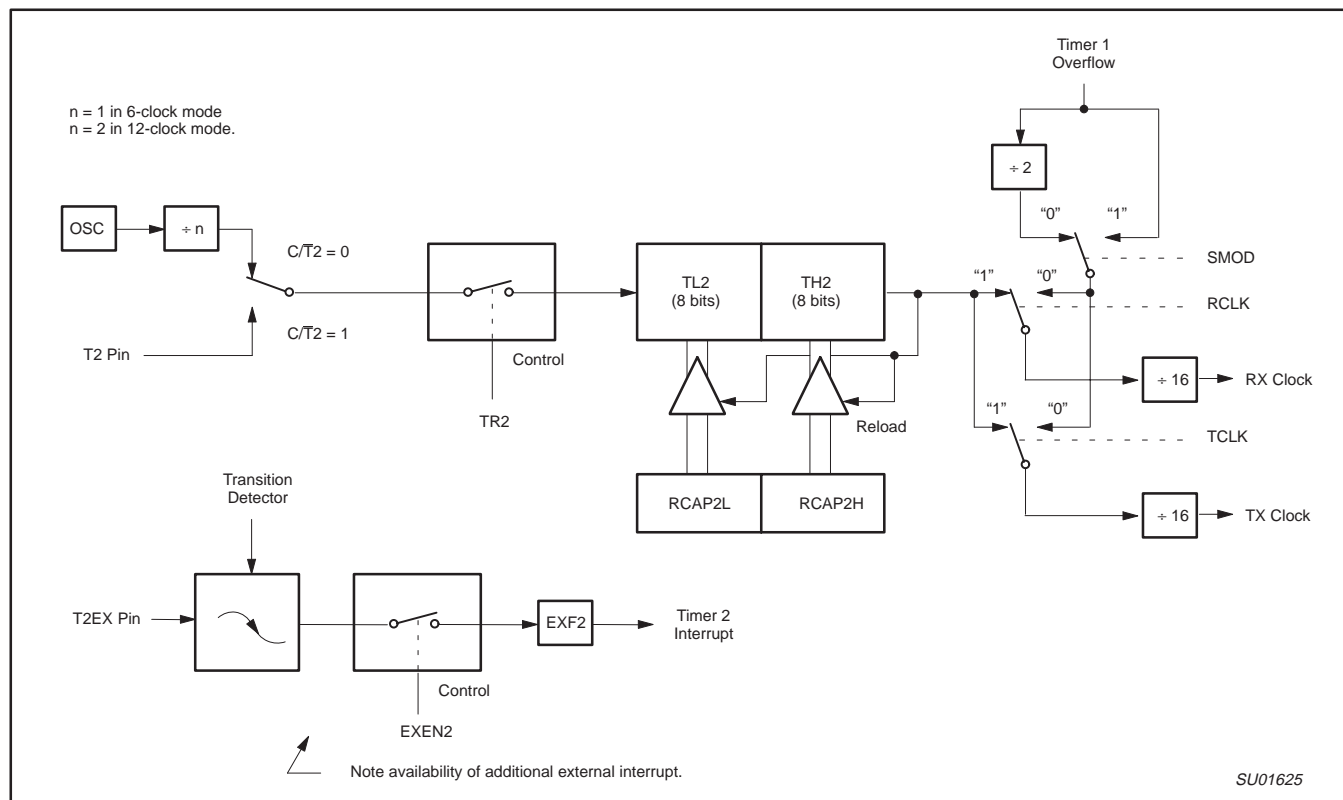


Figure 11. Timer 2 in Baud Rate Generator Mode

### Baud Rate Generator Mode

Bits TCLK and/or RCLK in T2CON (Table 4) allow the serial port transmit and receive baud rates to be derived from either Timer 1 or Timer 2. When TCLK= 0, Timer 1 is used as the serial port transmit baud rate generator. When TCLK= 1, Timer 2 is used as the serial port transmit baud rate generator. RCLK has the same effect for the serial port receive baud rate. With these two bits, the serial port can have different receive and transmit baud rates – one generated by Timer 1, the other by Timer 2.

Figure 11 shows the Timer 2 in baud rate generation mode. The baud rate generation mode is like the auto-reload mode, in that a rollover in TH2 causes the Timer 2 registers to be reloaded with the 16-bit value in registers RCAP2H and RCAP2L, which are preset by software.

The baud rates in modes 1 and 3 are determined by Timer 2's overflow rate given below:

$$\text{Modes 1 and 3 Baud Rates} = \frac{\text{Timer 2 Overflow Rate}}{16}$$

The timer can be configured for either "timer" or "counter" operation. In many applications, it is configured for "timer" operation (C/T2=0). Timer operation is different for Timer 2 when it is being used as a baud rate generator.

Usually, as a timer it would increment every machine cycle (i.e., 1/6 the oscillator frequency in 6-clock mode or 1/12 the oscillator frequency in 12-clock mode). As a baud rate generator, it increments at the oscillator frequency in 6-clock mode or at 1/2 the oscillator frequency in 12-clock mode. Thus the baud rate formula is as follows:

Modes 1 and 3 Baud Rates =

$$\frac{\text{Oscillator Frequency}}{[n \times [65536 - (\text{RCAP2H}, \text{RCAP2L})]]}$$

Where:

n = 16 in 6-clock mode, 32 in 12-clock mode.

(RCAP2H, RCAP2L)= The content of RCAP2H and RCAP2L taken as a 16-bit unsigned integer.

The Timer 2 as a baud rate generator mode shown in Figure 11 is valid only if RCLK and/or TCLK = 1 in T2CON register. Note that a rollover in TH2 does not set TF2, and will not generate an interrupt. Thus, the Timer 2 interrupt does not have to be disabled when Timer 2 is in the baud rate generator mode. Also if the EXEN2 (T2 external enable flag) is set, a 1-to-0 transition in T2EX (Timer/counter 2 trigger input) will set EXF2 (T2 external flag) but will not cause a reload from (RCAP2H, RCAP2L) to (TH2, TL2). Therefore when Timer 2 is in use as a baud rate generator, T2EX can be used as an additional external interrupt, if needed.

When Timer 2 is in the baud rate generator mode, one should not try to read or write TH2 and TL2. As a baud rate generator, Timer 2 is incremented every state time (osc/2) or asynchronously from pin T2; under these conditions, a read or write of TH2 or TL2 may not be accurate. The RCAP2 registers may be read, but should not be written to, because a write might overlap a reload and cause write and/or reload errors. The timer should be turned off (clear TR2) before accessing the Timer 2 or RCAP2 registers.

Table 5 shows commonly used baud rates and how they can be obtained from Timer 2.

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**Table 5. Timer 2 Generated Commonly Used Baud Rates**

Baud Rate		Osc Freq	Timer 2	
12-clk mode	6-clk mode		RCAP2H	RCAP2L
375 K	750 K	12 MHz	FF	FF
9.6 K	19.2 K	12 MHz	FF	D9
4.8 K	9.6 K	12 MHz	FF	B2
2.4 K	4.8 K	12 MHz	FF	64
1.2 K	2.4 K	12 MHz	FE	C8
300	600	12 MHz	FB	1E
110	220	12 MHz	F2	AF
300	600	6 MHz	FD	8F
110	220	6 MHz	F9	57

### Summary Of Baud Rate Equations

Timer 2 is in baud rate generating mode. If Timer 2 is being clocked through pin T2(P1.0) the baud rate is:

$$\text{Baud Rate} = \frac{\text{Timer 2 Overflow Rate}}{16}$$

If Timer 2 is being clocked internally, the baud rate is:

$$\text{Baud Rate} = \frac{f_{\text{OSC}}}{[n \times [65536 - (\text{RCAP2H}, \text{RCAP2L})]]}$$

Where:

$n = 16$  in 6-clock mode, 32 in 12-clock mode.

$f_{\text{OSC}}$  = Oscillator Frequency

To obtain the reload value for RCAP2H and RCAP2L, the above equation can be rewritten as:

$$\text{RCAP2H}, \text{RCAP2L} = 65536 - \left( \frac{f_{\text{OSC}}}{n \times \text{Baud Rate}} \right)$$

### Timer/Counter 2 Set-up

Except for the baud rate generator mode, the values given for T2CON do not include the setting of the TR2 bit. Therefore, bit TR2 must be set, separately, to turn the timer on. See Table 6 for set-up of Timer 2 as a timer. Also see Table 7 for set-up of Timer 2 as a counter.

**Table 6. Timer 2 as a Timer**

MODE	T2CON	
	INTERNAL CONTROL (Note 1)	EXTERNAL CONTROL (Note 2)
16-bit Auto-Reload	00H	08H
16-bit Capture	01H	09H
Baud rate generator receive and transmit same baud rate	34H	36H
Receive only	24H	26H
Transmit only	14H	16H

**Table 7. Timer 2 as a Counter**

MODE	TMOD	
	INTERNAL CONTROL (Note 1)	EXTERNAL CONTROL (Note 2)
16-bit	02H	0AH
Auto-Reload	03H	0BH

### NOTES:

1. Capture/reload occurs only on timer/counter overflow.
2. Capture/reload occurs on timer/counter overflow and a 1-to-0 transition on T2EX (P1.1) pin except when Timer 2 is used in the baud rate generator mode.

80C51 8-bit microcontroller family  
4K/8K/16K/32K ROM/OTP, low voltage (2.7 to 5.5 V),  
low power, high speed (30/33 MHz)

P80C3xX2; P80C5xX2;  
P87C5xX2

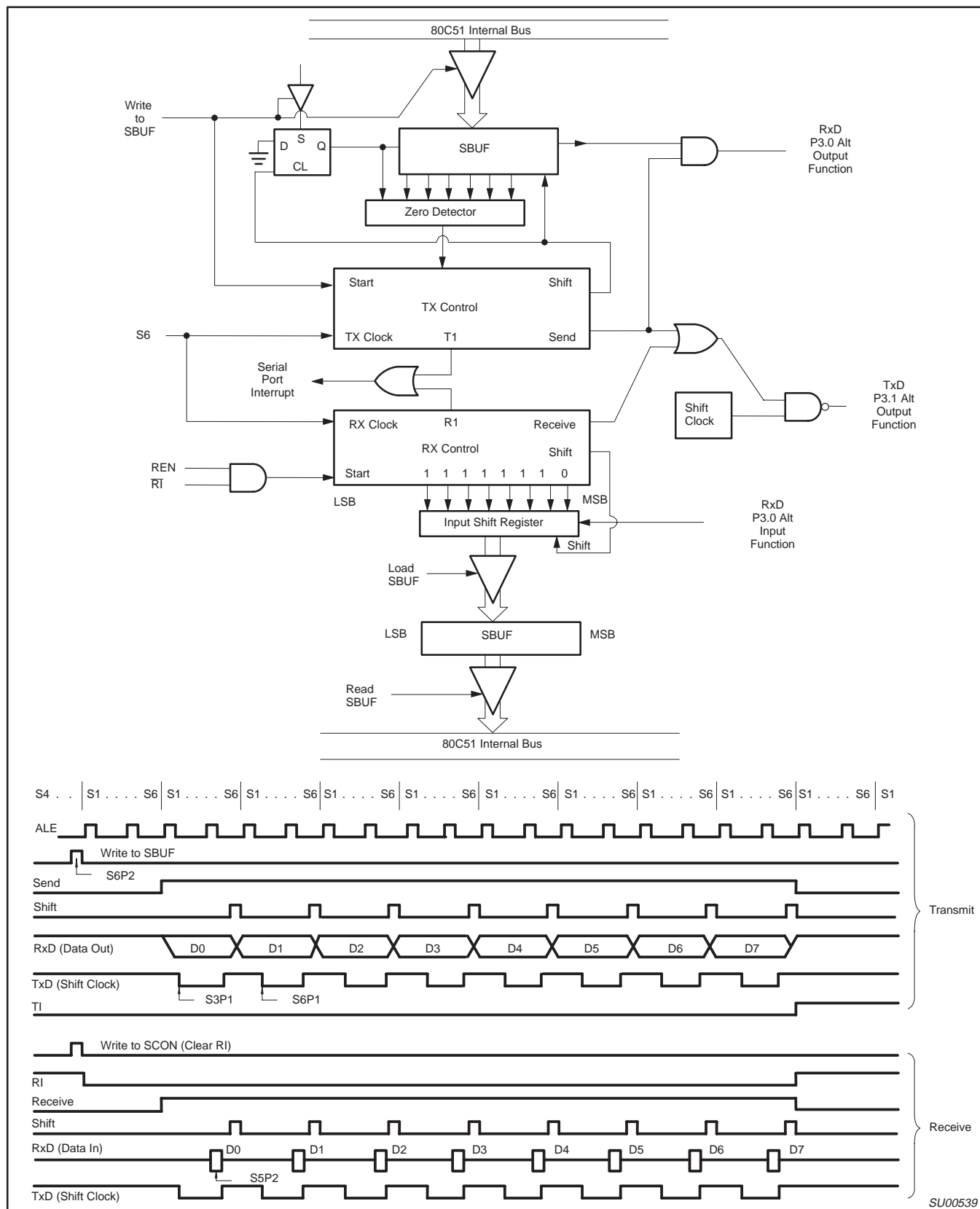
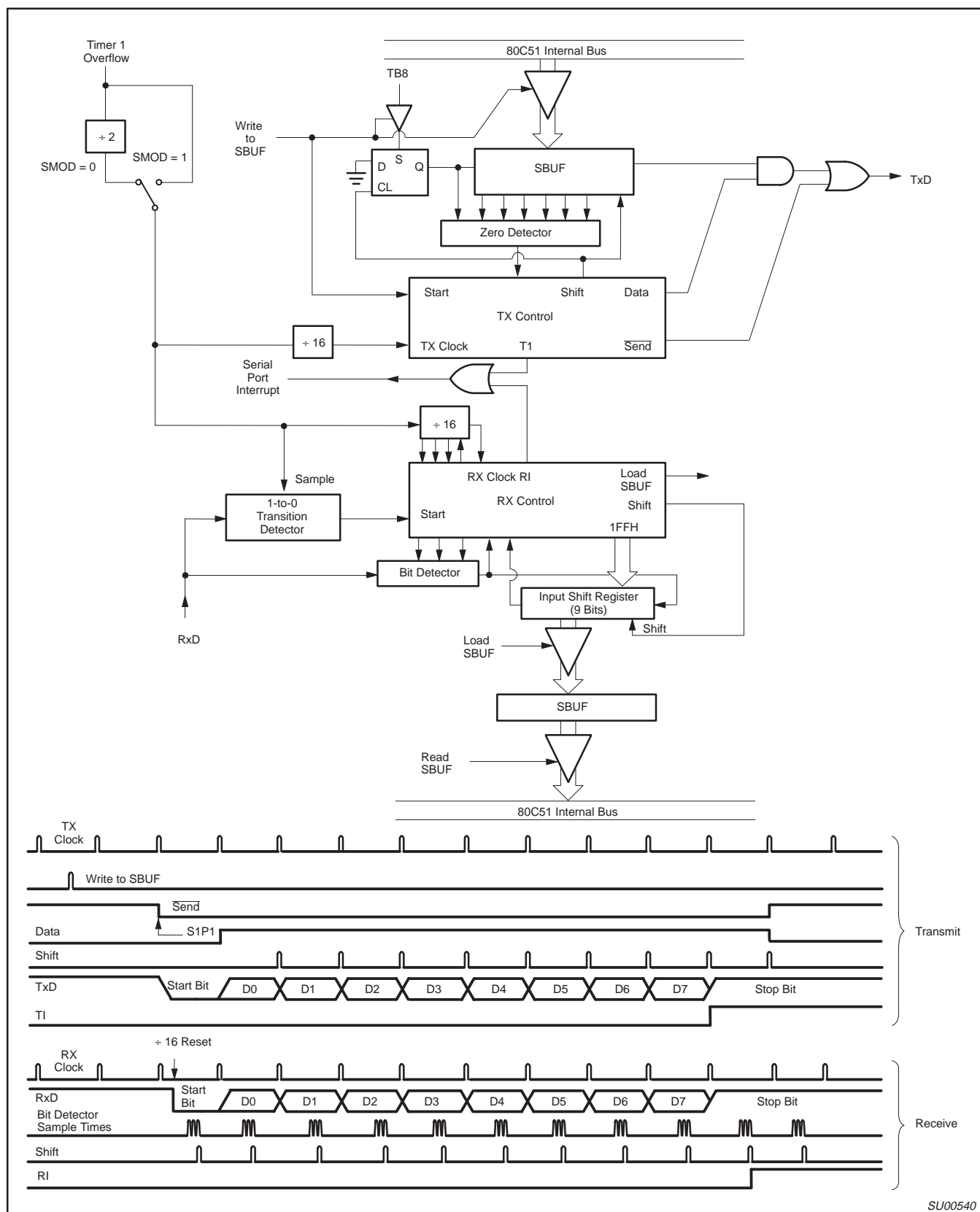


Figure 14. Serial Port Mode 0

80C51 8-bit microcontroller family  
4K/8K/16K/32K ROM/OTP, low voltage (2.7 to 5.5 V),  
low power, high speed (30/33 MHz)

P80C3xX2; P80C5xX2;  
P87C5xX2

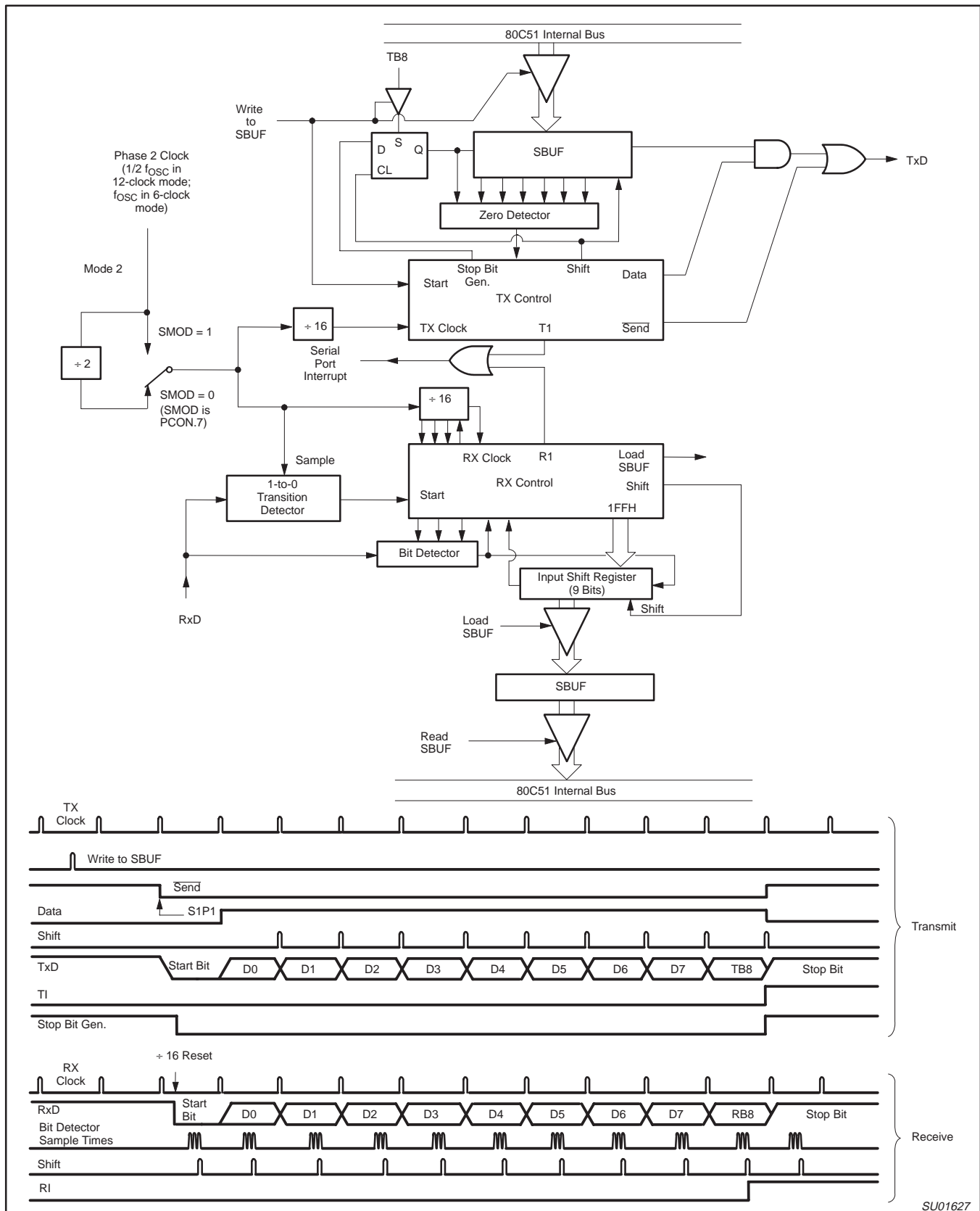


SU00540

Figure 15. Serial Port Mode 1

80C51 8-bit microcontroller family  
4K/8K/16K/32K ROM/OTP, low voltage (2.7 to 5.5 V),  
low power, high speed (30/33 MHz)

P80C3xX2; P80C5xX2;  
P87C5xX2



SU01627

Figure 16. Serial Port Mode 2

80C51 8-bit microcontroller family  
4K/8K/16K/32K ROM/OTP, low voltage (2.7 to 5.5 V),  
low power, high speed (30/33 MHz)

P80C3xX2; P80C5xX2;  
P87C5xX2

## Enhanced UART operation

In addition to the standard operation modes, the UART can perform framing error detect by looking for missing stop bits, and automatic address recognition. The UART also fully supports multiprocessor communication.

When used for framing error detect the UART looks for missing stop bits in the communication. A missing bit will set the FE bit in the SCON register. The FE bit shares the SCON.7 bit with SM0 and the function of SCON.7 is determined by PCON.6 (SMOD0) (see Figure 18). If SMOD0 is set then SCON.7 functions as FE. SCON.7 functions as SM0 when SMOD0 is cleared. When used as FE SCON.7 can only be cleared by software. Refer to Figure 19.

## Automatic Address Recognition

Automatic Address Recognition is a feature which allows the UART to recognize certain addresses in the serial bit stream by using hardware to make the comparisons. This feature saves a great deal of software overhead by eliminating the need for the software to examine every serial address which passes by the serial port. This feature is enabled by setting the SM2 bit in SCON. In the 9 bit UART modes, mode 2 and mode 3, the Receive Interrupt flag (RI) will be automatically set when the received byte contains either the "Given" address or the "Broadcast" address. The 9 bit mode requires that the 9th information bit is a 1 to indicate that the received information is an address and not data. Automatic address recognition is shown in Figure 20.

The 8 bit mode is called Mode 1. In this mode the RI flag will be set if SM2 is enabled and the information received has a valid stop bit following the 8 address bits and the information is either a Given or Broadcast address.

Mode 0 is the Shift Register mode and SM2 is ignored.

Using the Automatic Address Recognition feature allows a master to selectively communicate with one or more slaves by invoking the Given slave address or addresses. All of the slaves may be contacted by using the Broadcast address. Two special Function Registers are used to define the slave's address, SADDR, and the address mask, SADEN. SADEN is used to define which bits in the SADDR are to be used and which bits are "don't care". The SADEN mask can be logically ANDed with the SADDR to create the "Given" address which the master will use for addressing each of the slaves. Use of the Given address allows multiple slaves to be recognized while excluding others. The following examples will help to show the versatility of this scheme:

Slave 0	SADDR =	1100 0000
	SADEN =	<u>1111 1101</u>
	Given =	1100 00X0

Slave 1	SADDR =	1100 0000
	SADEN =	<u>1111 1110</u>
	Given =	1100 000X

In the above example SADDR is the same and the SADEN data is used to differentiate between the two slaves. Slave 0 requires a 0 in bit 0 and it ignores bit 1. Slave 1 requires a 0 in bit 1 and bit 0 is ignored. A unique address for Slave 0 would be 1100 0010 since slave 1 requires a 0 in bit 1. A unique address for slave 1 would be 1100 0001 since a 1 in bit 0 will exclude slave 0. Both slaves can be selected at the same time by an address which has bit 0 = 0 (for slave 0) and bit 1 = 0 (for slave 1). Thus, both could be addressed with 1100 0000.

In a more complex system the following could be used to select slaves 1 and 2 while excluding slave 0:

Slave 0	SADDR =	1100 0000
	SADEN =	<u>1111 1001</u>
	Given =	1100 0XX0
Slave 1	SADDR =	1110 0000
	SADEN =	<u>1111 1010</u>
	Given =	1110 0X0X
Slave 2	SADDR =	1110 0000
	SADEN =	<u>1111 1100</u>
	Given =	1110 00XX

In the above example the differentiation among the 3 slaves is in the lower 3 address bits. Slave 0 requires that bit 0 = 0 and it can be uniquely addressed by 1110 0110. Slave 1 requires that bit 1 = 0 and it can be uniquely addressed by 1110 and 0101. Slave 2 requires that bit 2 = 0 and its unique address is 1110 0011. To select Slaves 0 and 1 and exclude Slave 2 use address 1110 0100, since it is necessary to make bit 2 = 1 to exclude slave 2.

The Broadcast Address for each slave is created by taking the logical OR of SADDR and SADEN. Zeros in this result are trended as don't-cares. In most cases, interpreting the don't-cares as ones, the broadcast address will be FF hexadecimal.

Upon reset SADDR (SFR address 0A9H) and SADEN (SFR address 0B9H) are loaded with 0s. This produces a given address of all "don't cares" as well as a Broadcast address of all "don't cares". This effectively disables the Automatic Addressing mode and allows the microcontroller to use standard 80C51 type UART drivers which do not make use of this feature.



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P80C3xX2; P80C5xX2;  
P87C5xX2

**Table 9. EPROM Programming Modes**

MODE	RST	PSEN	ALE/PROG	EA/V <sub>PP</sub>	P2.7	P2.6	P3.7	P3.6	P3.3
Read signature	1	0	1	1	0	0	0	0	X
Program code data	1	0	0*	V <sub>PP</sub>	1	0	1	1	X
Verify code data	1	0	1	1	0	0	1	1	X
Pgm encryption table	1	0	0*	V <sub>PP</sub>	1	0	1	0	X
Pgm security bit 1	1	0	0*	V <sub>PP</sub>	1	1	1	1	X
Pgm security bit 2	1	0	0*	V <sub>PP</sub>	1	1	0	0	X
Pgm security bit 3	1	0	0*	V <sub>PP</sub>	0	1	0	1	X
Program to 6-clock mode	1	0	0*	V <sub>PP</sub>	0	0	1	0	0
Verify 6-clock <sup>4</sup>	1	0	1	1	e	0	0	1	1
Verify security bits <sup>5</sup>	1	0	1	1	e	0	1	0	X

**NOTES:**

1. '0' = Valid low for that pin, '1' = valid high for that pin.

2. V<sub>PP</sub> = 12.75 V ±0.25 V.

3. V<sub>CC</sub> = 5 V ±10% during programming and verification.

4. Bit is output on P0.4 (1 = 12x, 0 = 6x).

5. Security bit one is output on P0.7.

Security bit two is output on P0.6.

Security bit three is output on P0.3.

\* ALE/PROG receives 5 programming pulses for code data (also for user array; 5 pulses for encryption or security bits) while V<sub>PP</sub> is held at 12.75 V. Each programming pulse is low for 100 µs (±10 µs) and high for a minimum of 10 µs.

**Table 10. Program Security Bits for EPROM Devices**

PROGRAM LOCK BITS <sup>1, 2</sup>				PROTECTION DESCRIPTION
	SB1	SB2	SB3	
1	U	U	U	No Program Security features enabled. (Code verify will still be encrypted by the Encryption Array if programmed.)
2	P	U	U	MOVC instructions executed from external program memory are disabled from fetching code bytes from internal memory, EA is sampled and latched on Reset, and further programming of the EPROM is disabled.
3	P	P	U	Same as 2, also verify is disabled.
4	P	P	P	Same as 3, external execution is disabled. Internal data RAM is not accessible.

**NOTES:**

1. P – programmed. U – unprogrammed.

2. Any other combination of the security bits is not defined.

80C51 8-bit microcontroller family  
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P80C3xX2; P80C5xX2;  
 P87C5xX2

ADDRESS	CONTENT	BIT(S)	COMMENT
0000H to 1FFFH	DATA	7:0	User ROM Data
2000H to 203FH	KEY	7:0	ROM Encryption Key
2040H	SEC	0	ROM Security Bit 1
2040H	SEC	1	ROM Security Bit 2

**Security Bit 1:** When programmed, this bit has two effects on masked ROM parts:

1. External MOV<sub>C</sub> is disabled, and
2.  $\overline{EA}$  is latched on Reset.

**Security Bit 2:** When programmed, this bit inhibits Verify User ROM.

**NOTE:** Security Bit 2 cannot be enabled unless Security Bit 1 is enabled.

If the ROM Code file does not include the options, the following information must be included with the ROM code.

For each of the following, check the appropriate box, and send to Philips along with the code:

Security Bit #1:    ☐ Enabled        ☐ Disabled

Security Bit #2:    ☐ Enabled        ☐ Disabled

Encryption:        ☐ No                ☐ Yes    If Yes, must send key file.

80C51 8-bit microcontroller family  
4K/8K/16K/32K ROM/OTP, low voltage (2.7 to 5.5 V),  
low power, high speed (30/33 MHz)

P80C3xX2; P80C5xX2;  
P87C5xX2

### 80C58X2 ROM CODE SUBMISSION

When submitting a ROM code for the 80C58X2, the following must be specified:

1. 32 kbyte user ROM data
2. 64 byte ROM encryption key
3. ROM security bits.

ADDRESS	CONTENT	BIT(S)	COMMENT
0000H to 7FFFH	DATA	7:0	User ROM Data
8000H to 803FH	KEY	7:0	ROM Encryption Key FFH = no encryption
8040H	SEC	0	ROM Security Bit 1 0 = enable security 1 = disable security
8040H	SEC	1	ROM Security Bit 2 0 = enable security 1 = disable security

**Security Bit 1:** When programmed, this bit has two effects on masked ROM parts:

1. External MOV<sub>C</sub> is disabled, and
2.  $\overline{EA}$  is latched on Reset.

**Security Bit 2:** When programmed, this bit inhibits Verify User ROM.

**NOTE:** Security Bit 2 cannot be enabled unless Security Bit 1 is enabled.

If the ROM Code file does not include the options, the following information must be included with the ROM code.

For each of the following, check the appropriate box, and send to Philips along with the code:

Security Bit #1:    ☐ Enabled        ☐ Disabled

Security Bit #2:    ☐ Enabled        ☐ Disabled

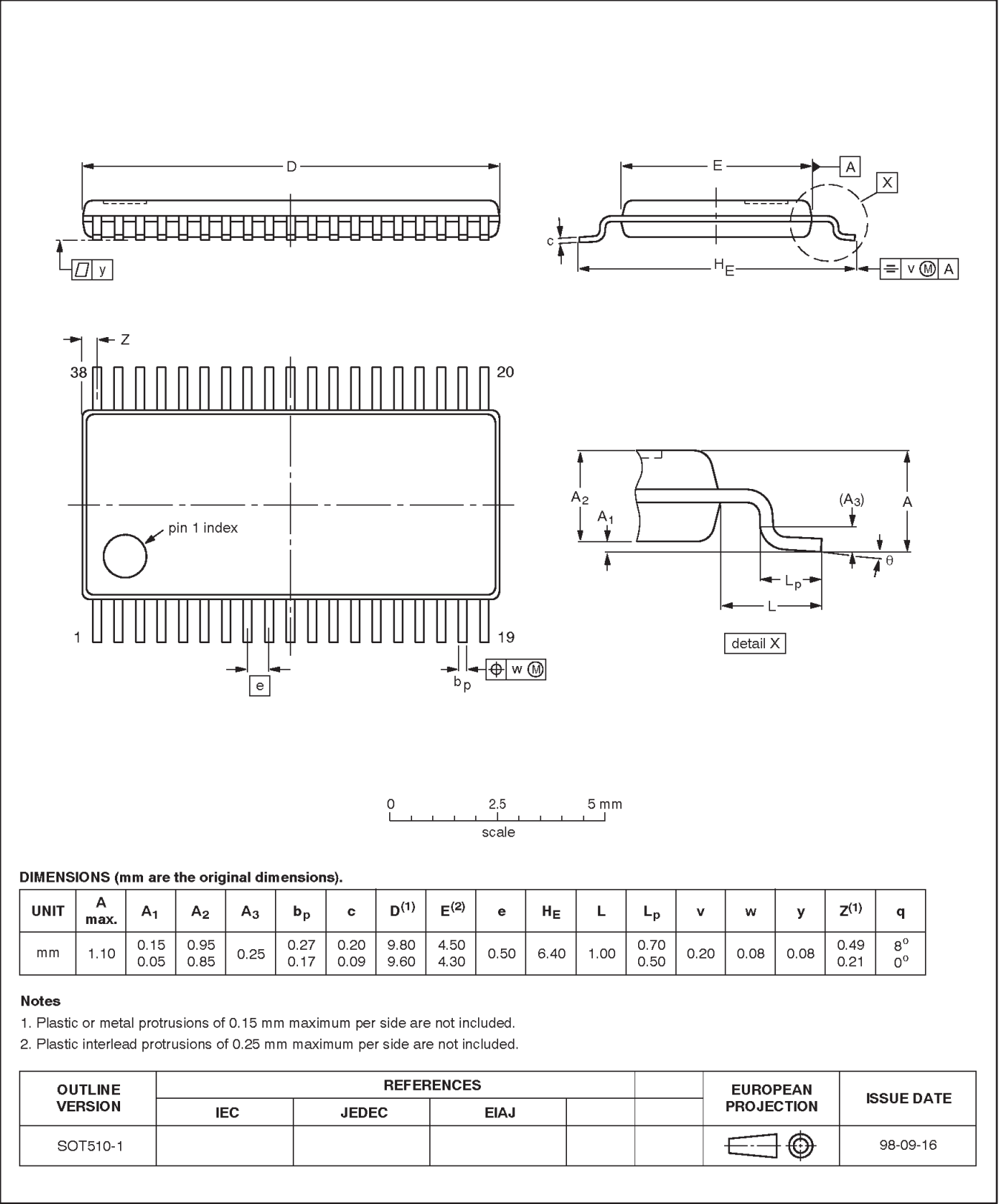
Encryption:        ☐ No                ☐ Yes    If Yes, must send key file.

80C51 8-bit microcontroller family  
4K/8K/16K/32K ROM/OTP, low voltage (2.7 to 5.5 V),  
low power, high speed (30/33 MHz)

P80C3xX2; P80C5xX2;  
P87C5xX2

TSSOP38: plastic thin shrink small outline package; 38 leads;  
body width 4.4 mm; lead pitch 0.5 mm

SOT510-1



80C51 8-bit microcontroller family  
 4K/8K/16K/32K ROM/OTP, low voltage (2.7 to 5.5 V),  
 low power, high speed (30/33 MHz)

P80C3xX2; P80C5xX2;  
 P87C5xX2

## REVISION HISTORY

Rev	Date	Description
_6	20030124	<b>Product data (9397 750 10995); ECN 853-2337 29260 of 06 December 2002</b> Modifications: <ul style="list-style-type: none"> <li>• Added TSSOP38 package details</li> </ul>
_5	20020912	<b>Product data (9397 750 10361); ECN 853-2337 28906 of 12 September 2002</b>
_4	20020612	<b>Product data (9397 750 09969); ECN 853-2337 28427 of 12 June 2002</b>
_3	20020422	<b>Product data (9397 750 09779); ECN 853-2337 28059 of 22 April 2002</b>
_2	20020219	<b>Preliminary data (9397 750 09467)</b>
_1	20010924	<b>Preliminary data (9397 750 08895); initial release</b>