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#### What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LCD, POR, PWM, WDT
Number of I/O	36
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 5.5V
Data Converters	A/D 14x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f1937-e-p

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

### 5.4 Two-Speed Clock Start-up Mode

Two-Speed Start-up mode provides additional power savings by minimizing the latency between external oscillator start-up and code execution. In applications that make heavy use of the Sleep mode, Two-Speed Start-up will remove the external oscillator start-up time from the time spent awake and can reduce the overall power consumption of the device. This mode allows the application to wake-up from Sleep, perform a few instructions using the INTOSC internal oscillator block as the clock source and go back to Sleep without waiting for the external oscillator to become stable.

Two-Speed Start-up provides benefits when the oscillator module is configured for LP, XT or HS modes. The Oscillator Start-up Timer (OST) is enabled for these modes and must count 1024 oscillations before the oscillator can be used as the system clock source.

If the oscillator module is configured for any mode other than LP, XT or HS mode, then Two-Speed Start-up is disabled. This is because the external clock oscillator does not require any stabilization time after POR or an exit from Sleep.

If the OST count reaches 1024 before the device enters Sleep mode, the OSTS bit of the OSCSTAT register is set and program execution switches to the external oscillator. However, the system may never operate from the external oscillator if the time spent awake is very short.

Note:	Executing a SLEEP instruction will abort
	the oscillator start-up time and will cause
	the OSTS bit of the OSCSTAT register to
	remain clear.

# 5.4.1 TWO-SPEED START-UP MODE CONFIGURATION

Two-Speed Start-up mode is configured by the following settings:

- IESO (of the Configuration Word 1) = 1; Internal/External Switchover bit (Two-Speed Start-up mode enabled).
- SCS (of the OSCCON register) = 00.
- FOSC<2:0> bits in the Configuration Word 1 configured for LP, XT or HS mode.

Two-Speed Start-up mode is entered after:

- Power-on Reset (POR) and, if enabled, after Power-up Timer (PWRT) has expired, or
- Wake-up from Sleep.

TABLE 5-1: OSCI	LLATOR SWITCHING DELAYS
-----------------	-------------------------

Switch From	Switch To	Frequency	Oscillator Delay
Sleep/POR	LFINTOSC <sup>(1)</sup> MFINTOSC <sup>(1)</sup> HFINTOSC <sup>(1)</sup>	31 kHz 31.25 kHz-500 kHz 31.25 kHz-16 MHz	Oscillator Warm-up Delay (Twarm)
Sleep/POR	EC, RC <sup>(1)</sup>	DC – 32 MHz	2 cycles
LFINTOSC	EC, RC <sup>(1)</sup>	DC – 32 MHz	1 cycle of each
Sleep/POR	Timer1 Oscillator LP, XT, HS <sup>(1)</sup>	32 kHz-20 MHz	1024 Clock Cycles (OST)
Any clock source	MFINTOSC <sup>(1)</sup> HFINTOSC <sup>(1)</sup>	31.25 kHz-500 kHz 31.25 kHz-16 MHz	2 μs (approx.)
Any clock source	LFINTOSC <sup>(1)</sup>	31 kHz	1 cycle of each
Any clock source	Timer1 Oscillator	32 kHz	1024 Clock Cycles (OST)
PLL inactive	PLL active	16-32 MHz	2 ms (approx.)

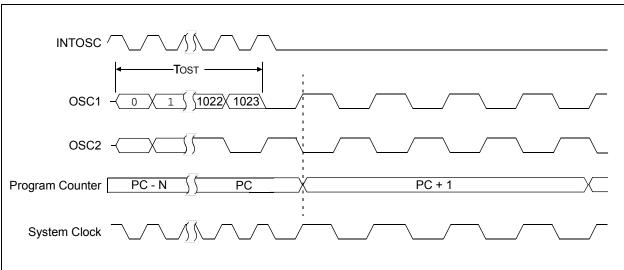
Note 1: PLL inactive.

#### 5.4.2 TWO-SPEED START-UP SEQUENCE

- 1. Wake-up from Power-on Reset or Sleep.
- Instructions begin execution by the internal oscillator at the frequency set in the IRCF<3:0> bits of the OSCCON register.
- 3. OST enabled to count 1024 clock cycles.
- 4. OST timed out, wait for falling edge of the internal oscillator.
- 5. OSTS is set.
- 6. System clock held low until the next falling edge of new clock (LP, XT or HS mode).
- 7. System clock is switched to external clock source.

### 5.4.3 CHECKING TWO-SPEED CLOCK STATUS

Checking the state of the OSTS bit of the OSCSTAT register will confirm if the microcontroller is running from the external clock source, as defined by the FOSC<2:0> bits in the Configuration Word 1, or the internal oscillator.



#### FIGURE 5-8: TWO-SPEED START-UP

U-0	U-0	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
—	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0
bit 7							bit 0
Legend:							
R = Readable	bit	W = Writable	bit	U = Unimplen	nented bit, read	1 as '0'	
u = Bit is uncha	anged	x = Bit is unkr	nown	-n/n = Value a	at POR and BO	R/Value at all	other Resets
'1' = Bit is set		'0' = Bit is clea	ared				

### REGISTER 12-5: ANSELA: PORTA ANALOG SELECT REGISTER

bit 7-6 Unimplemented: Read as '0'

bit 5-0 **ANSA<5:0>**: Analog Select between Analog or Digital Function on pins RA<5:0>, respectively 0 = Digital I/O. Pin is assigned to port or digital special function.

1 = Analog input. Pin is assigned as analog input<sup>(1)</sup>. Digital input buffer disabled.

**Note 1:** When setting a pin to an analog input, the corresponding TRIS bit must be set to Input mode in order to allow external control of the voltage on the pin.

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ADCON0				CHS<4:0	>		GO/DONE	ADON	163
ANSELB		—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	139
APFCON		CCP3SEL	T1GSEL	P2BSEL	SRNQSEL	C2OUTSEL	SSSEL	CCP2SEL	131
CCPxCON	PxM∙	<1:0>	DCxB	<1:0>		CCPxM<	3:0>		234
CPSCON0	CPSON	_	_	—	CPSRNG	<1:0>	CPSOUT	TOXCS	323
CPSCON1	_	_	_	_		CPSCH	<3:>		324
INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF	98
IOCBP	IOCBP7	IOCBP6	IOCBP5	IOCBP4	IOCBP3	IOCBP2	IOCBP1	IOCBP0	152
IOCBN	IOCBN7	IOCBN6	IOCBN5	IOCBN4	IOCBN3	IOCBN2	IOCBN1	IOCBN0	152
IOCBF	IOCBF7	IOCBF6	IOCBF5	IOCBF4	IOCBF3	IOCBF2	IOCBF1	IOCBF0	152
LATB	LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0	138
LCDCON	LCDEN	SLPEN	WERR		CS<1:	0>	LMUX	<1:0>	329
LCDSE0	SE7	SE6	SE5	SE4	SE3	SE2	SE1	SE0	333
LCDSE1	SE15	SE14	SE13	SE12	SE11	SE10	SE9	SE8	333
OPTION_REG	WPUEN	INTEDG	TMR0CS	TMR0SE	PSA		PS<2:0>		193
PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	138
T1GCON	TMR1GE	T1GPOL	T1GTM	T1GSPM	T1GGO/DONE	T1GVAL	T1GSS	S<1:0>	204
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	138
WPUB	WPUB7	WPUB6	WPUB5	WPUB4	WPUB3	WPUB2	WPUB1	WPUB0	139

#### TABLE 12-6: SUMMARY OF REGISTERS ASSOCIATED WITH PORTB

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by PORTB.

FIGURE 21-6:	TIMER1 GATE SINGLE	-PULSE AND TOGGLE COMBINED MODE
TMR1GE		
T1GPOL		
T1GSPM		
T1GTM		
T1GG <u>O/</u> DONE	← Set by software Counting enabled o rising edge of T10	Cleared by hardware on falling edge of T1GVAL
T1G_IN		
Т1СКІ		
T1GVAL		
TIMER1	Ν	<u>N+1</u> <u>N+2</u> <u>N+3</u> <u>N+4</u>
TMR1GIF	- Cleared by software	Set by hardware on Cleared by falling edge of T1GVAL

					520
ECCP Mode	PxM<1:0>	CCPx/PxA	PxB	PxC	PxD
Single	00	Yes <sup>(1)</sup>	Yes <sup>(1)</sup>	Yes <sup>(1)</sup>	Yes <sup>(1)</sup>
Half-Bridge	10	Yes	Yes	No	No
Full-Bridge, Forward	01	Yes	Yes	Yes	Yes
Full-Bridge, Reverse	11	Yes	Yes	Yes	Yes

#### **TABLE 23-9**: **EXAMPLE PIN ASSIGNMENTS FOR VARIOUS PWM ENHANCED MODES**

**Note 1:** PWM Steering enables outputs in Single mode.

#### EXAMPLE PWM (ENHANCED MODE) OUTPUT RELATIONSHIPS (ACTIVE-HIGH **FIGURE 23-6:** STATE)

PxM<1:0>	Signal	0 Puls Widt		PRX+1
			Period ———	►
00 (Single Output)	PxA Modulated	Delay	Delay	
	PxA Modulated			;
10 (Half-Bridge)	PxB Modulated	i i	i	
	PxA Active	_ <u> </u>		 I I
(Full-Bridge, <sup>01</sup> Forward)	PxB Inactive	- ;		1 1 1
	PxC Inactive	_ i _ <u>i</u>		
	PxD Modulated	/	i	
	PxA Inactive	- ;	1 1 1	   
(Full-Bridge, 11 Reverse)	PxB Modulated			   
	PxC Active			
	PxD Inactive —	!	1 1	

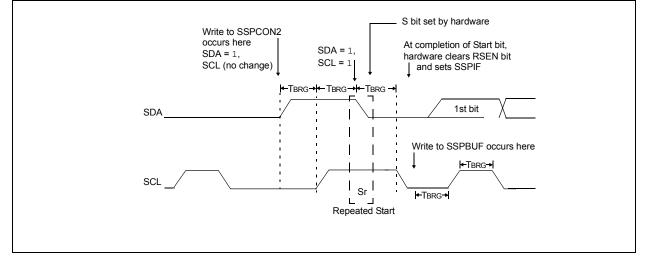
Period = 4 \* Tosc \* (PRx + 1) \* (TMRx Prescale Value)
Pulse Width = Tosc \* (CCPRxL<7:0>:CCPxCON<5:4>) \* (TMRx Prescale Value)
Delay = 4 \* Tosc \* (PWMxCON<6:0>)

### 24.6.5 I<sup>2</sup>C MASTER MODE REPEATED START CONDITION TIMING

A Repeated Start condition occurs when the RSEN bit of the SSPCON2 register is programmed high and the Master state machine is no longer active. When the RSEN bit is set, the SCL pin is asserted low. When the SCL pin is sampled low, the Baud Rate Generator is loaded and begins counting. The SDA pin is released (brought high) for one Baud Rate Generator count (TBRG). When the Baud Rate Generator times out, if SDA is sampled high, the SCL pin will be deasserted (brought high). When SCL is sampled high, the Baud Rate Generator is reloaded and begins counting. SDA and SCL must be sampled high for one TBRG. This action is then followed by assertion of the SDA pin (SDA = 0) for one TBRG while SCL is high. SCL is asserted low. Following this, the RSEN bit of the SSPCON2 register will be automatically cleared and the Baud Rate Generator will not be reloaded, leaving the SDA pin held low. As soon as a Start condition is detected on the SDA and SCL pins, the S bit of the SSPSTAT register will be set. The SSPIF bit will not be set until the Baud Rate Generator has timed out.

- Note 1: If RSEN is programmed while any other event is in progress, it will not take effect.
  - **2:** A bus collision during the Repeated Start condition occurs if:
    - SDA is sampled low when SCL goes from low-to-high.
    - SCL goes low before SDA is asserted low. This may indicate that another master is attempting to transmit a data '1'.





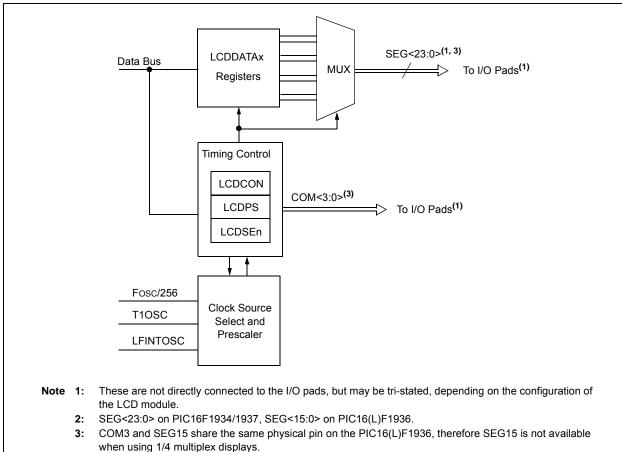
# 27.0 LIQUID CRYSTAL DISPLAY (LCD) DRIVER MODULE

The Liquid Crystal Display (LCD) Driver module generates the timing control to drive a static or multiplexed LCD panel. In the PIC16(L)F1934/6/7 device, the module drives the panels of up to four commons and up to 24 segments. The LCD module also provides control of the LCD pixel data.

The LCD Driver module supports:

- Direct driving of LCD panel
- Three LCD clock sources with selectable prescaler
- Up to four common pins:
  - Static (1 common)
  - 1/2 multiplex (2 commons)
  - 1/3 multiplex (3 commons)
  - 1/4 multiplex (4 commons)
- · Segment pins up to:
  - 16 (PIC16(L)F1936)
  - 24 (PIC16(L)F1934/7)
- Static, 1/2 or 1/3 LCD Bias

### FIGURE 27-1: LCD DRIVER MODULE BLOCK DIAGRAM



Note: COM3 and SEG15 share the same physical pin on the PIC16(L)F1936, therefore SEG15 is not available when using 1/4 multiplex displays.

# 28.0 IN-CIRCUIT SERIAL PROGRAMMING<sup>™</sup> (ICSP<sup>™</sup>)

ICSP<sup>™</sup> programming allows customers to manufacture circuit boards with unprogrammed devices. Programming can be done after the assembly process allowing the device to be programmed with the most recent firmware or a custom firmware. Five pins are needed for ICSP<sup>™</sup> programming:

- ICSPCLK
- ICSPDAT
- MCLR/VPP
- VDD
- Vss

In Program/Verify mode the Program Memory, User IDs and the Configuration Words are programmed through serial communications. The ICSPDAT pin is a bidirectional I/O used for transferring the serial data and the ICSPCLK pin is the clock input. For more information on ICSP™ refer to the "*PIC16193X/PIC16LF193X Memory Programming Specification*" (DS41360).

### 28.1 High-Voltage Programming Entry Mode

The device is placed into High-Voltage Programming Entry mode by holding the ICSPCLK and ICSPDAT pins low then raising the voltage on MCLR/VPP to VIHH.

Some programmers produce VPP greater than VIHH (9.0V), an external circuit is required to limit the VPP voltage. See Figure 28-1 for example circuit.

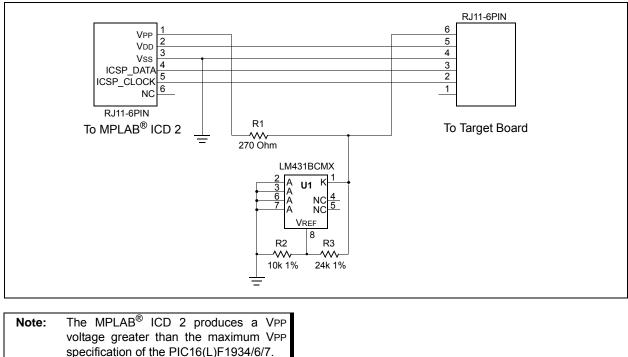


FIGURE 28-1: VPP LIMITER EXAMPLE CIRCUIT

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### 29.2 Instruction Descriptions

ADDFSR	Add Literal to FSRn
Syntax:	[ label ] ADDFSR FSRn, k
Operands:	$-32 \le k \le 31$ n $\in$ [ 0, 1]
Operation:	$FSR(n) + k \rightarrow FSR(n)$
Status Affected:	None
Description:	The signed 6-bit literal 'k' is added to the contents of the FSRnH:FSRnL register pair.
	FOR is limited to the new we oppose

FSRn is limited to the range 0000h -FFFFh. Moving beyond these bounds will cause the FSR to wrap around.

ANDLW	AND literal with W
Syntax:	[ <i>label</i> ] ANDLW k
Operands:	$0 \leq k \leq 255$
Operation:	(W) .AND. (k) $\rightarrow$ (W)
Status Affected:	Z
Description:	The contents of W register are AND'ed with the eight-bit literal 'k'. The result is placed in the W register.

ADDLW	Add literal and W
Syntax:	[ <i>label</i> ] ADDLW k
Operands:	$0 \leq k \leq 255$
Operation:	$(W) + k \to (W)$
Status Affected:	C, DC, Z
Description:	The contents of the W register are added to the eight-bit literal 'k' and the result is placed in the W register.

ANDWF	AND W with f					
Syntax:	[ <i>label</i> ] ANDWF f,d					
Operands:	$0 \le f \le 127$ $d \in [0,1]$					
Operation:	(W) .AND. (f) $\rightarrow$ (destination)					
Status Affected:	Z					
Description:	AND the W register with register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.					

ADDWF	Add W and f					
Syntax:	[label] ADDWF f,d					
Operands:	$\begin{array}{l} 0 \leq f \leq 127 \\ d  \in  [0,1] \end{array}$					
Operation:	(W) + (f) $\rightarrow$ (destination)					
Status Affected:	C, DC, Z					
Description:	Add the contents of the W register with register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.					

ASRF	Arithmetic Right Shift					
Syntax:	[ <i>label</i> ]ASRF f{,d}					
Operands:	$\begin{array}{l} 0 \leq f \leq 127 \\ d  \in  [0,1] \end{array}$					
Operation:	$(f<7>)\rightarrow dest<7>$ $(f<7:1>)\rightarrow dest<6:0>,$ $(f<0>)\rightarrow C,$					
Status Affected:	C, Z					
Description:	The contents of register 'f' are shifted one bit to the right through the Carry flag. The MSb remains unchanged. If 'd' is '0', the result is placed in W. If 'd' is '1', the result is stored back in reg-					

ister 'f'.

►	register f	→	С	

ADDWFC	ADD W and CARRY bit to f					
Syntax:	[ <i>label</i> ] ADDWFC f {,d}					
Operands:	$\begin{array}{l} 0 \leq f \leq 127 \\ d  \in  [0,1] \end{array}$					
Operation:	$(W) + (f) + (C) \rightarrow dest$					
Status Affected:	C, DC, Z					
Description:	Add W, the Carry flag and data mem- ory location 'f'. If 'd' is '0', the result is					

placed in W. If 'd' is '1', the result is placed in data memory location 'f'.

RETFIE	Return from Interrupt				
Syntax:	[label] RETFIE				
Operands:	None				
Operation:	$\begin{array}{l} TOS \to PC, \\ 1 \to GIE \end{array}$				
Status Affected:	None				
Description:	Return from Interrupt. Stack is POPed and Top-of-Stack (TOS) is loaded in the PC. Interrupts are enabled by setting Global Interrupt Enable bit, GIE (INTCON<7>). This is a two-cycle instruction.				
Words:	1				
Cycles:	2				
Example:	RETFIE				
	After Interrupt PC = TOS GIE = 1				

RETURN	Return from Subroutine						
Syntax:	[label] RETURN						
Operands:	None						
Operation:	$TOS \rightarrow PC$						
Status Affected:	None						
Description:	Return from subroutine. The stack is POPed and the top of the stack (TOS) is loaded into the program counter. This is a two-cycle instruction.						

RETLW	Return with literal in W	RLF	Rotate Left f through Carry
Syntax:	[ <i>label</i> ] RETLW k	Syntax:	[label] RLF f,d
Operands:	$0 \le k \le 255$	Operands:	$0 \leq f \leq 127$
Operation:	$k \rightarrow (W);$ TOS $\rightarrow$ PC	Operation:	$d \in [0,1]$ See description below
Status Affected:	None	Status Affected:	С
Description:	The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two-cycle instruction.	Description:	The contents of register 'f' are rotated one bit to the left through the Carry flag. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is stored back in register 'f'.
Words:	1		C Register f
Cycles: <u>Example:</u>	2 CALL TABLE;W contains table ;offset value	Words: Cycles:	1
	• ;W now has table value	Example:	RLF REG1,0
TABLE	• ADDWF PC ;W = offset RETLW k1 ;Begin table RETLW k2 ; • • • RETLW kn ; End of table		Before Instruction       REG1       =       1110       0110         C       =       0       0         After Instruction       REG1       =       1110       0110         W       =       1100       1100       0         C       =       1       1       0
	Before Instruction W = 0x07 After Instruction W = value of k8		

#### 30.2 DC Characteristics: PIC16(L)F1934/6/7-I/E (Industrial, Extended) (Continued)

PIC16LF1	1934/36/37	$ \begin{array}{ll} \mbox{Standard Operating Conditions (unless otherwise stated)} \\ \mbox{Operating temperature} & -40^\circ C \leq TA \leq +85^\circ C \mbox{ for industrial} \\ -40^\circ C \leq TA \leq +125^\circ C \mbox{ for extended} \end{array} $					
PIC16F1934/36/37						l <b>ess otherwise stated)</b> A ≤ +85°C for industrial A ≤ +125°C for extended	
Param	Device	Min.	Тур†	Max.	Units		Conditions
No.	Characteristics				•	Vdd	Note
D017	Supply Current (IDD) <sup>(1,</sup>	2)					
D017			110	180	μA	1.8	Fosc = 500 kHz
		_	140	250	μA	3.0	MFINTOSC mode
D017			150	250	μA	1.8	Fosc = 500 kHz
			210	330	μA	3.0	MFINTOSC mode (Note 5)
		_	270	430	μΑ	5.0	
D018			1.0	1.4	mA	1.8	Fosc = 8 MHz
		_	1.8	2.3	mA	3.0	HFINTOSC mode
D018			1.0	1.5	mA	1.8	Fosc = 8 MHz
		_	1.8	2.3	mA	3.0	HFINTOSC mode (Note 5)
			2.0	2.8	mA	5.0	
D019		_	1.5	2.2	mA	1.8	Fosc = 16 MHz
		—	2.8	3.7	mA	3.0	HFINTOSC mode
D019		_	1.7	2.3	mA	1.8	Fosc = 16 MHz
			2.9	3.9	mA	3.0	HFINTOSC mode (Note 5)
		_	3.1	4.1	mA	5.0	
D020		_	4.8	6.2	mA	3.0	Fosc = 32 MHz HFINTOSC mode
		—	5.0	7.5	mA	3.6	HFINTOSC Mode
D020			4.8	6.5	mA	3.0	Fosc = 32 MHz
		_	5.0	7.5	mA	5.0	HFINTOSC mode
D021			410	550	μA	1.8	Fosc = 4 MHz
			710	990	μA	3.0	EXTRC mode (Note 3)
D021			430	700	μA	1.8	Fosc = 4 MHz
			730	1100	μA	3.0	EXTRC mode (Note 3, Note 5)
		_	860	1400	μA	5.0	
D022			5.0	6.2	mA	3.0	Fosc = 32 MHz
		—	6.0	7.5	mA	3.6	HS Oscillator mode (Note 6)
D022			5.0	6.5	mA	3.0	Fosc = 32 MHz
		—	5.2	7.5	mA	5.0	HS Oscillator mode (Note 5, Note 6)

**Note 1:** The test conditions for all IDD measurements in active operation mode are: OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to VDD; MCLR = VDD; WDT disabled.

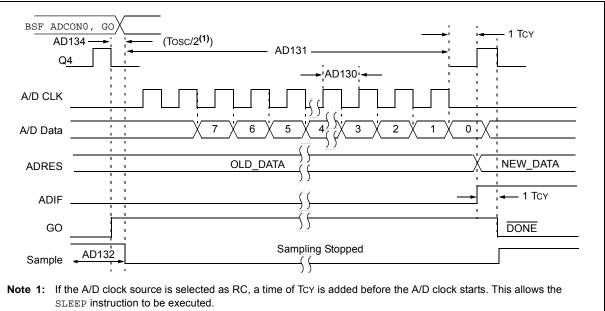
2: The supply current is mainly a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption.

**3:** For RC oscillator configurations, current through REXT is not included. The current through the resistor can be extended by the formula IR = VDD/2REXT (mA) with REXT in kΩ.

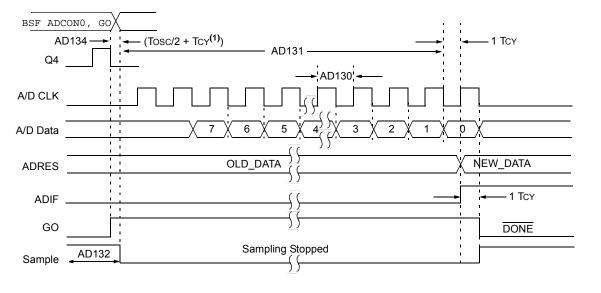
- 4: FVR and BOR are disabled.
- 5: 0.1 μF capacitor on VCAP (RA0).

6: 8 MHz crystal oscillator with 4x PLL enabled.









**Note 1:** If the A/D clock source is selected as RC, a time of TCY is added before the A/D clock starts. This allows the SLEEP instruction to be executed.

Param. No.	Symbol	Characte	Min.	Max.	Units	Conditions	
SP100*	Тнідн	Clock high time	100 kHz mode	4.0		μS	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	0.6		μS	Device must operate at a minimum of 10 MHz
			SSP module	1.5Tcy			
SP101*	TLOW	Clock low time	100 kHz mode	4.7		μS	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	1.3		μS	Device must operate at a minimum of 10 MHz
			SSP module	1.5TCY	_		
SP102*	TR	SDA and SCL rise	100 kHz mode	_	1000	ns	
		time	400 kHz mode	20 + 0.1Св	300	ns	CB is specified to be from 10-400 pF
SP103*	TF	SDA and SCL fall	100 kHz mode	_	250	ns	
		time	400 kHz mode	20 + 0.1Св	250	ns	CB is specified to be from 10-400 pF
SP106*	THD:DAT	Data input hold time	100 kHz mode	0	_	ns	
			400 kHz mode	0	0.9	μS	
SP107*	TSU:DAT	Data input setup	100 kHz mode	250	_	ns	(Note 2)
		time	400 kHz mode	100	_	ns	
SP109*	TAA         Output valid from clock		100 kHz mode	—	3500	ns	(Note 1)
			400 kHz mode	—	_	ns	
SP110*	SP110* TBUF Bus free time		100 kHz mode	4.7	_	μS	Time the bus must be free
			400 kHz mode	1.3		μS	before a new transmission can start
SP111	1 CB Bus capacitive loading			_	400	pF	

### TABLE 30-16: I<sup>2</sup>C<sup>™</sup> BUS DATA REQUIREMENTS

These parameters are characterized but not tested.

**Note 1:** As a transmitter, the device must provide this internal minimum delay time to bridge the undefined region (min. 300 ns) of the falling edge of SCL to avoid unintended generation of Start or Stop conditions.

2: A Fast mode (400 kHz) I<sup>2</sup>C<sup>™</sup> bus device can be used in a Standard mode (100 kHz) I<sup>2</sup>C bus system, but the requirement Tsu:DAT ≥ 250 ns must then be met. This will automatically be the case if the device does not stretch the low period of the SCL signal. If such a device does stretch the low period of the SCL signal, it must output the next data bit to the SDA line TR max. + Tsu:DAT = 1000 + 250 = 1250 ns (according to the Standard mode I<sup>2</sup>C bus specification), before the SCL line is released.

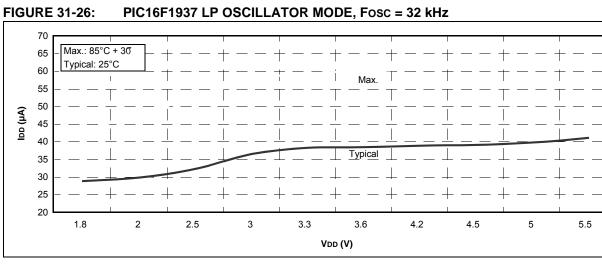
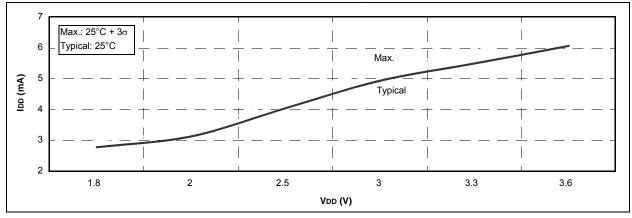
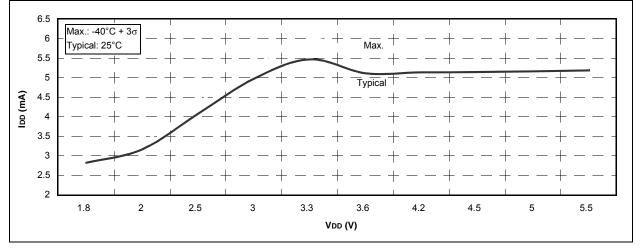
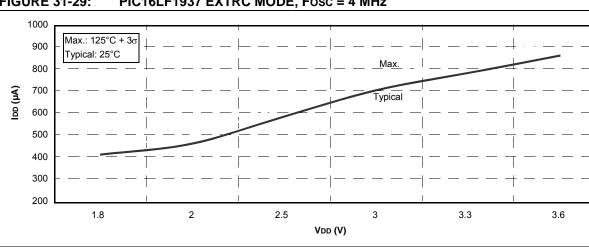


FIGURE 31-27: PIC16LF1937 HS OSCILLATOR MODE, Fosc = 32 MHz

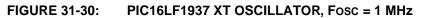


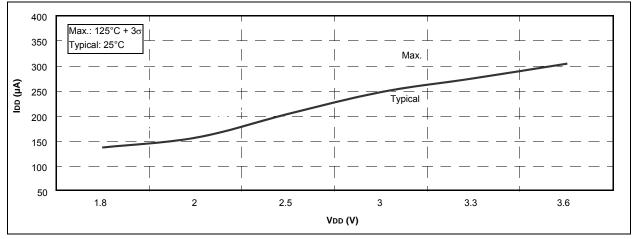


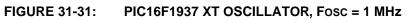


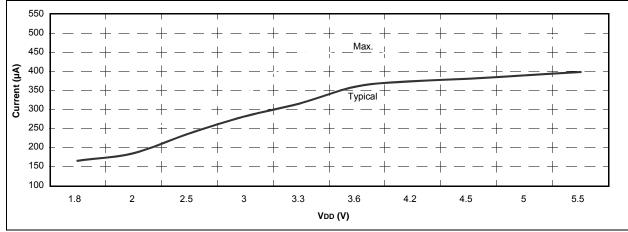


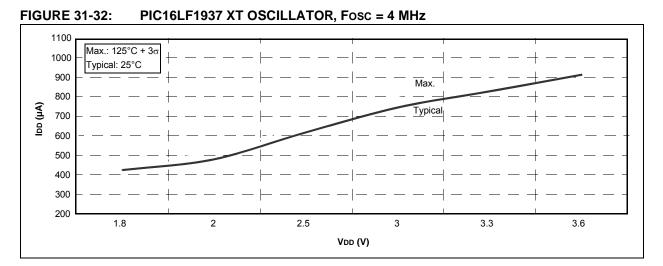


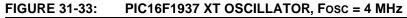












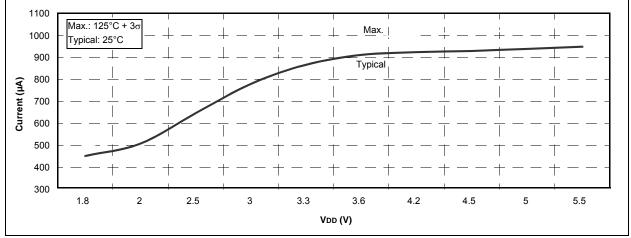
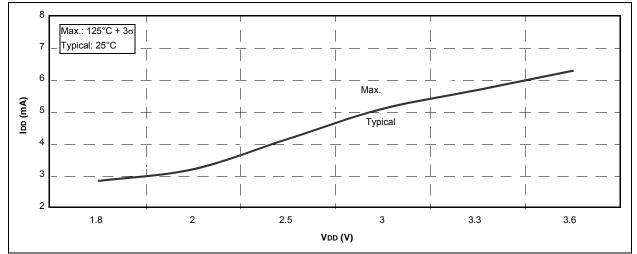
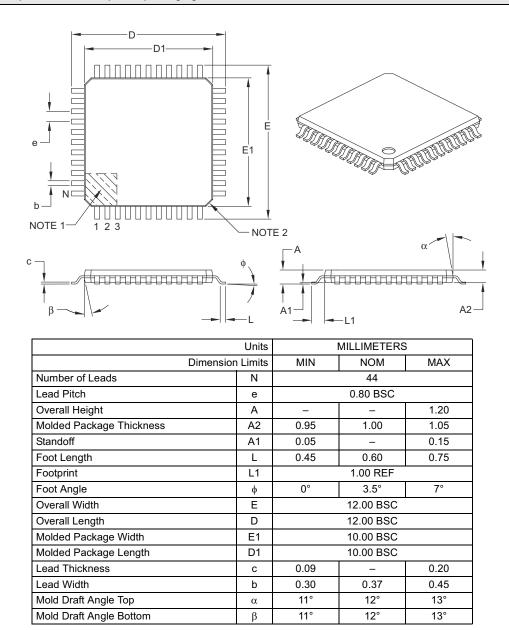


FIGURE 31-34: PIC16LF1937 EC OSCILLATOR, HIGH-POWER MODE, Fosc = 32 MHz



#### 44-Lead Plastic Thin Quad Flatpack (PT) – 10x10x1 mm Body, 2.00 mm [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



#### Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.

2. Chamfers at corners are optional; size may vary.

3. Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.

4. Dimensioning and tolerancing per ASME Y14.5M.

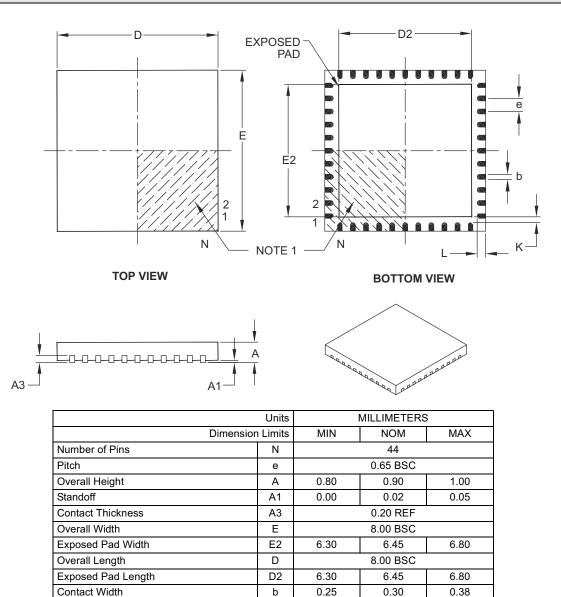
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-076B

### 44-Lead Plastic Quad Flat, No Lead Package (ML) – 8x8 mm Body [QFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



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0.30

0.20

0.40

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#### Notes:

- 1. Pin 1 visual index feature may vary, but must be located within the hatched area.
- 2. Package is saw singulated.
- 3. Dimensioning and tolerancing per ASME Y14.5M.

Contact Length

Contact-to-Exposed Pad

- BSC: Basic Dimension. Theoretically exact value shown without tolerances.
- REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-103B

0.50

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NOTES: