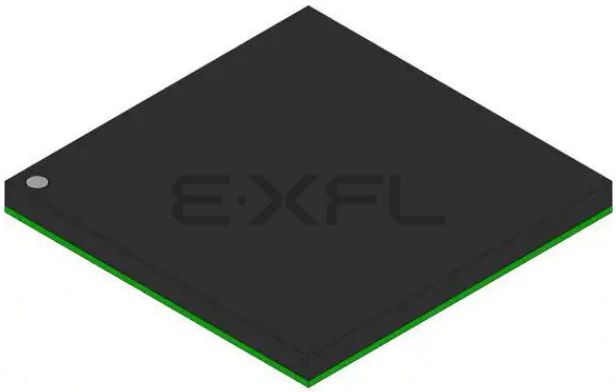

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Understanding Embedded - Microprocessors

Embedded microprocessors are specialized computing chips designed to perform specific tasks within an embedded system. Unlike general-purpose microprocessors found in personal computers, embedded microprocessors are tailored for dedicated functions within larger systems, offering optimized performance, efficiency, and reliability. These microprocessors are integral to the operation of countless electronic devices, providing the computational power necessary for controlling processes, handling data, and managing communications.

Applications of Embedded - Microprocessors

Embedded microprocessors are utilized across a broad spectrum of applications, making them indispensable in

Details	
Product Status	Active
Core Processor	ARM926EJ-S
Number of Cores/Bus Width	1 Core, 32-Bit
Speed	266MHz
Co-Processors/DSP	-
RAM Controllers	SDRAM
Graphics Acceleration	No
Display & Interface Controllers	Keypad, LCD
Ethernet	-
SATA	-
USB	USB 1.x (2)
Voltage - I/O	1.8V, 3.0V
Operating Temperature	-40°C ~ 85°C (TA)
Security Features	-
Package / Case	289-LFBGA
Supplier Device Package	289-PBGA (17x17)
Purchase URL	https://www.e-xfl.com/pro/item?MUrl=&PartUrl=mc9328mx21cjm

- Memory Interface
  - External Interface Module (EIM)
  - SDRAM Controller (SDRAMC)
  - NAND Flash Controller (NFC)
  - PCMCIA/CF Interface
- Standard System Resources
  - Clock Generation Module (CGM) and Power Control Module
  - Three General-Purpose 32-Bit Counters/Timers
  - Watchdog Timer
  - Real-Time Clock/Sampling Timer (RTC)
  - Pulse-Width Modulator (PWM) Module
  - Direct Memory Access Controller (DMAC)
  - General-Purpose I/O (GPIO) Ports
  - Debug Capability

2 Signal Descriptions

Table 2 identifies and describes the i.MX21 signals. Pin assignment is provided in Section 4, "Pin Assignment and Package Information" and in the "Signal Multiplexing Scheme" table within the reference manual.

The connections of the pins in Table 2 depends solely upon the user application, however there are a few factory test signals that are not used in a normal application. Following is a list of these signals and how they are to be terminated for proper operation of the i.MX21 processor:

- CLKMODE[1:0]: To ensure proper operation, leave these signals as no connects.
- OSC26M_TEST: To ensure proper operation, leave this signal as no connect.
- EXT_48M: To ensure proper operation, connect this signal to ground.
- EXT_266M: To ensure proper operation, connect this signal to ground.
- TEST_WB[2:0]: These signals are also multiplexed with GPIO PORT E as well as alternate keypad signals. If not utilizing these signals for GPIO functionality or for their other multiplexed function, then configure as GPIO input with pull up enabled, and leave as a no connect.
- TEST_WB[4:3]: To ensure proper operation, leave these signals as no connects.

Table 2. i.MX21 Signal Descriptions

Signal Name	Function/Notes
External Bus/Chip Select (EIM)	
A [25:0]	Address bus signals
D [31:0]	Data bus signals
$\overline{EB0}$	MSB Byte Strobe—Active low external enable byte signal that controls D [31:24], shared with SDRAM DQM0.

Table 2. i.MX21 Signal Descriptions (Continued)

Signal Name	Function/Notes
CSI_VSYNC	Sensor port vertical sync
CSI_HSYNC	Sensor port horizontal sync
CSI_PIXCLK	Sensor port data latch clock
LCD Controller	
LD [17:0]	LCD Data Bus—All LCD signals are driven low after reset and when LCD is off. LD[15:0] signals are multiplexed with SLCDC1_DAT[15:0] from SLCDC1 and BMI_D[15:0]. LD[17] signal is multiplexed with BMI_WRITE of BMI. LD[16] is multiplexed with BMI_READ_REQ of BMI and EXT_DMAGRANT.
FLM_VSYNC (or simply referred to as VSYNC)	Frame Sync or Vsync—This signal also serves as the clock signal output for gate driver (dedicated signal SPS for Sharp panel HR-TFT). This signal is multiplexed with BMI_RXF_FULL and BMI_WAIT of the BMI.
LP_HSYNC (or simply referred to as HSYNC)	Line Pulse or HSync
LSCLK	Shift Clock. This signal is multiplexed with the BMI_CLK_CS from BMI.
OE_ACD	Alternate Crystal Direction/Output Enable.
CONTRAST	This signal is used to control the LCD bias voltage as contrast control. This signal is multiplexed with the BMI_READ from BMI.
SPL_SPR	Sampling start signal for left and right scanning. This signal is multiplexed with the SLCDC1_CLK.
PS	Control signal output for source driver (Sharp panel dedicated signal). This signal is multiplexed with the SLCDC1_CS.
CLS	Start signal output for gate driver. This signal is invert version of PS (Sharp panel dedicated signal). This signal is multiplexed with the SLCDC1_RS.
REV	Signal for common electrode driving signal preparation (Sharp panel dedicated signal). This signal is multiplexed with SLCDC1_D0.
Smart LCD Controller	
SLCDC1_CLK	SLCDC Clock output signal. This signal is multiplexed and available at 2 alternate locations. These are SPL_SPR and SD2_CLK signals of LCDC and SD2, respectively.
SLCDC1_CS	SLCDC Chip Select output signal. This signal is multiplexed and available at 2 alternate signal locations. These are PS and SD2_CMD signals of LCDC and SD2, respectively.
SLCDC1_RS	SLCDC Register Select output signal. This signal is multiplexed and available at 2 alternate signal locations. These are CLS and SD2_D3 signals of LCDC and SD2, respectively.
SLCDC1_D0	SLCDC serial data output signal. This signal is multiplexed and available at 2 alternate signal locations. These are and REV and SD2_D2 signals of LCDC and SD2, respectively. This signal is inactive when a parallel data interface is used.
SLCDC1_DAT[15:0]	SLCDC Data output signals for connection to a parallel SLCD panel interface. These signals are multiplexed with LD[15:0] while an alternate 8-bit SLCD muxing is available on LD[15:8]. Further alternate muxing of these signals are available on some of the USB OTG and USBH1 signals.
SLCDC2_CLK	SLCDC Clock input signal for pass through to SLCD device. This signal is multiplexed with SSI3_CLK signal from SSI3.
SLCDC2_CS	SLCDC Chip Select input signal for pass through to SLCD device. This signal is multiplexed with SSI3_TXD signal from SSI3.
SLCDC2_RS	SLCDC Register Select input signal for pass through to SLCD device. This signal is multiplexed with SSI3_RXD signal from SSI3.

Table 2. i.MX21 Signal Descriptions (Continued)

Signal Name	Function/Notes
PC_RST	PCMCIA Reset output signal. This signal is multiplexed with NFRB signal of NF.
$\overline{\text{PC\_OE}}$	PCMCIA Memory Read Enable output signal asserted during common or attribute memory read cycles. This signal is multiplexed with NFALE signal of NF.
$\overline{\text{PC\_WE}}$	PCMCIA Memory Write Enable output signal asserted during common or attribute memory cycles. This signal is shared with $\overline{\text{RW}}$ of the EIM.
PC_VS1	PCMCIA Voltage Sense1 input signal. This signal is multiplexed with NFIO[2] signal of NF.
PC_VS2	PCMCIA Voltage Sense2 input signal. This signal is multiplexed with NFIO[1] signal of NF.
PC_BVD1	PCMCIA Battery Voltage Detect1 input signal. This signal is multiplexed with NFIO[0] signal of NF.
PC_BVD2	PCMCIA Battery Voltage Detect2 input signal. This signal is multiplexed with $\overline{\text{NF\_WE}}$ signal of NF.
PC_SPKOUT	PCMCIA Speaker Out output signal. This signal is multiplexed with PWMO signal.
$\overline{\text{PC\_REG}}$	PCMCIA Register Select output signal. This signal is shared with $\overline{\text{EB2}}$ of EIM.
PC_CE1	PCMCIA Card Enable1 output signal. This signal is multiplexed with $\overline{\text{NFCE}}$ signal of NF.
PC_CE2	PCMCIA Card Enable2 output signal. This signal is multiplexed with $\overline{\text{NFWP}}$ signal of NF.
$\overline{\text{PC\_IORD}}$	PCMCIA IO Read output signal. This signal is shared with $\overline{\text{EB3}}$ of EIM.
$\overline{\text{PC\_IOWR}}$	PCMCIA IO Write output signal. This signal is shared with $\overline{\text{OE}}$ signal of EIM.
PC_WP	PCMCIA Write Protect input signal. This signal is multiplexed with NFIO[3] signal of NF.
PC_POE	PCMCIA Output Enable signal to enable voltage translation buffers and transceivers. This signal is multiplexed with NFCLE signal of NF.
$\overline{\text{PC\_RW}}$	PCMCIA Read Write output signal to control external transceiver direction. Asserted high for read access and negated low for write access. This signal is multiplexed with $\overline{\text{NFRE}}$ signal of NF.
PC_PWRON	PCMCIA input signal to indicate that the card power has been applied and stabilized.
CSPI	
CSPI1_MOSI	Master Out/Slave In signal
CSPI1_MISO	Master In/Slave Out signal
CSPI1_SS[2:0]	Slave Select (Selectable polarity) signal. CSPI1_SS2 is also multiplexed with USBG_RXDAT and CSPI1_SS1 is multiplexed with EXT_DMAGRANT.
CSPI1_SCLK	Serial Clock signal
CSPI1_$\overline{\text{RDY}}$	Serial Data Ready signal. Also multiplexed with $\overline{\text{EXT\_DMAREQ}}$.
CSPI2_MOSI	Master Out/Slave In signal. This signal is multiplexed with USBH2_TXDP signal of USB OTG.
CSPI2_MISO	Master In/Slave Out signal. This signal is multiplexed with USBH2_TXDM signal of USB OTG.
CSPI2_SS[2:0]	Slave Select (Selectable polarity) signals. These signals are multiplexed with USBH2_FS, USBH2_RXDP and USBH2_RXDM signal of USB OTG
CSPI2_SCLK	Serial Clock signal. This signal is multiplexed with $\overline{\text{USBH2\_OE}}$ signal of USB OTG
CSPI3_MOSI	Master Out/Slave In signal. This signal is multiplexed with SD1_CMD.
CSPI3_MISO	Master In/Slave Out signal. This signal is multiplexed with SD1_D0.
CSPI3_SS	Slave Select (Selectable polarity) signal multiplexed with SD1_D3.
CSPI3_SCLK	Serial Clock signal. This signal is multiplexed with SD1_CLK.

Table 5. DC Characteristics (Continued)

Parameter	Symbol	Test Conditions	Min	Typ[1]	Max	Units
Input leakage current (no pull-up or pull-down)	I_{in}	V_{in} = 0 or NVDD	–	–	±1	µA
I/O leakage current	I_{OZ}	$V_{I/O}$ = NVDD or 0 I/O = High impedance state	–	–	±5	µA

1. Data labeled Typical is not guaranteed, but is intended as an indication of the IC's potential performance.
2. For DSCR definition refer to the System Control chapter in the reference manual.

Table 6 shows the input and output capacitance for the device.

Table 6. Input/Output Capacitance

Parameter	Symbol	Min	Typ	Max	Units
Input capacitance	C_i	_	_	5	pF
Output capacitance	C_o	_	_	5	pF

Table 7 shows the power consumption for the device.

Table 7. Power Consumption

ID	Parameter	Conditions	Symbol	Typ	Max	Units
1	Run Current	QVDD = QVDDX = 1.65 V, NVDD1 = 1.8 V. NVDD2 through NVDD6 = VDDA = 3.1V. Core = 266 MHz, System = 133 MHz. MPEG4 Playback (QVGA) from MMC/SD card, 30fps, 44.1kHz audio.	I_{QVDD} + I_{QVDDX}	120	–	mA
			I_{NVDD1}	8	–	mA
			I_{NVDD2} through I_{NVDD6} + I_{VDDA}	6.6	–	mA
2	Sleep Current	Standby current with Well Biasing System enabled. Well Bias Control Register (WBCR) must be set as follows: WBCR: CRM_WBS bits = 01 CRM_WBFA bit = 1 CRM_WBM bits = 001 CRM_SPA_SEL bit = 1 FMCR bit = 1 For WBCR definition refer to System Control Chapter in the reference manual.	**I_{STBY}**			
			QVDD = QVDDX = 1.65V, TA[1]	–	3.0	mA
			QVDD = QVDDX = 1.65V, 25°	–	700	µA
			QVDD = QVDDX = 1.55V, 25°	320	–	µA

1. TA = 70°C for suffixes VK, VM, DVK, DVM, and SVK. TA = 85°C for suffixes CVK, CVM, and SCVK.

3.4 AC Electrical Characteristics

The AC characteristics consist of output delays, input setup and hold times, and signal skew times. All signals are specified relative to an appropriate edge of other signals. All timing specifications are specified at a system operating frequency (HCLK) from 0 MHz to 133 MHz (core operating frequency 266 MHz) with an operating supply voltage from $V_{DD\ min}$ to $V_{DD\ max}$ under an operating temperature from T_L to T_H.

Table 11. DPLL Specifications (Continued)

Parameter	Test Conditions	Minimum	Typical	Maximum	Unit
MF integer part	–	5	–	15	–
MF numerator	Should be less than the denominator	0	–	1022	–
MF denominator	–	1	–	1023	–
Frequency lock-in time after full reset	FOL mode for non-integer MF (does not include pre-multi lock-in time)	350	400	450	T_{ref}
Frequency lock-in time after partial reset	FOL mode for non-integer MF (does not include pre-multi lock-in time)	220	280	330	T_{ref}
Phase lock-in time after full reset	FPL mode and integer MF (does not include pre-multi lock-in time)	480	530	580	T_{ref}
Phase lock-in time after partial reset	FPL mode and integer MF (does not include pre-multi lock-in time)	360	410	460	T_{ref}
Frequency jitter (p-p)	–	–	0.02	0.03	$2 \cdot T_{dck}$
Phase jitter (p-p)	Integer MF, FPL mode, Vcc=1.7V	–	1.0	1.5	ns
Power dissipation	FOL mode, integer MF, f_{dck} = 560 MHz, Vcc = 1.5V	–	1.5	–	mW (Avg)

3.6 Reset Module

The timing relationships of the Reset module with the $\overline{\text{POR}}$ and $\overline{\text{RESET\_IN}}$ are shown in Figure 2 and Figure 3. Be aware that NVDD must ramp up to at least 1.7V for NVDD1 and 2.7V for NVDD2-6 before QVDD is powered up to prevent forward biasing.

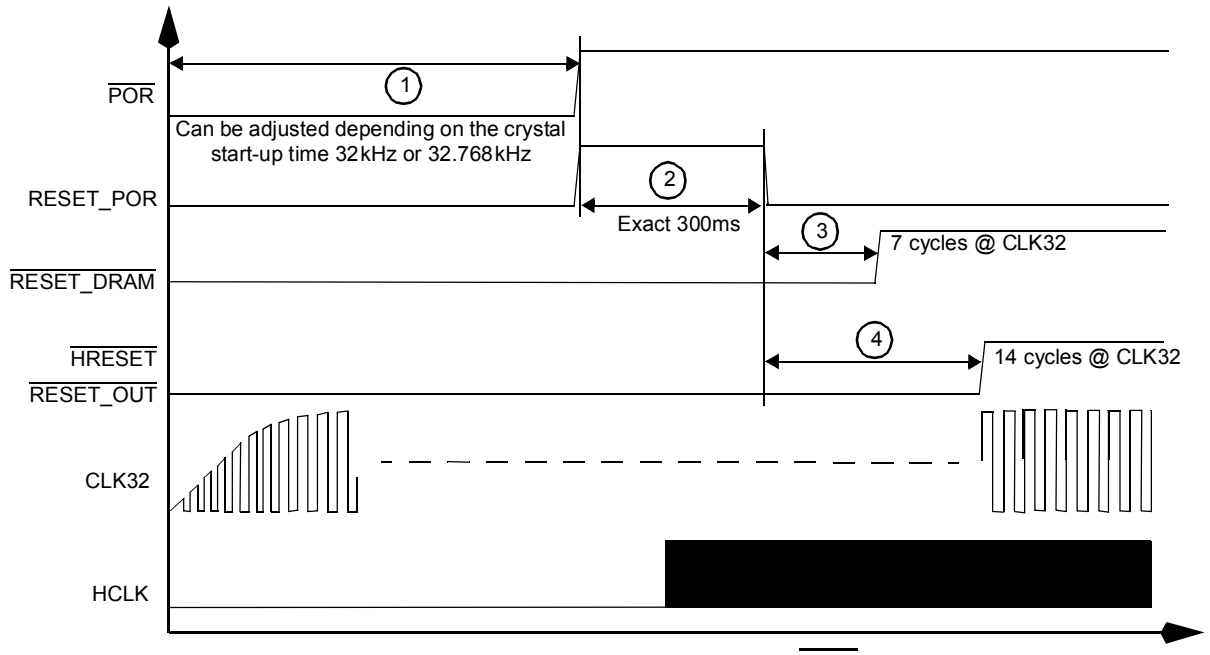


Figure 2. Timing Relationship with $\overline{\text{POR}}$

Table 13. DMA External Request and Grant Timing Parameters

Parameter	Description	3.0 V		1.8 V		Unit
		WCS	BCS	WCS	BCS	
t_{min_assert}	Minimum assertion time of External Grant signal	8 hclk + 8.6	8 hclk + 2.74	8 hclk + 7.17	8 hclk + 3.25	ns
$t_{max\_req\_assert}$	Maximum External request assertion time after assertion of Grant signal	9 hclk - 20.66	9 hclk - 6.7	9 hclk - 17.96	9 hclk - 8.16	ns
t_{max_read}	Maximum External request assertion time after first read completion	8 hclk - 6.21	8 hclk - 0.77	8 hclk - 5.84	8 hclk - 0.66	ns
t_{max_write}	Maximum External request assertion time after completion of first write	3 hclk - 15.87	3 hclk - 8.83	3 hclk - 15.9	3 hclk - 9.12	ns

3.8 BMI Interface Timing Diagram

3.8.1 Connecting BMI to ATI MMD Devices

3.8.1.1 ATI MMD Devices Drive the BMI_CLK/CS

In this mode MMD_MODE_SEL bit is set and MMD_CLKOUT bit is cleared. $\overline{\text{BMI\_WRITE}}$ and BMI_CLK/CS are input signals to BMI driving by ATI MMD chip set. Output signal BMI_READ_REQ can be used as interrupt signal to inform MMD that data is ready in BMI TxFIFO for read access. MMD can write data to BMI RxFIFO anytime as CPU or DMA can move data out from RxFIFO much faster than the BMI interface. Overflow interrupt is generated if RxFIFO overflow is detected. Once this happens, the new coming data is ignored.

3.8.1.1.1 MMD Read BMI Timing

Figure 6 shows the MMD read BMI timing when the MMD drives clock.

On each rising edge of BMI_CLK/CS BMI checks the $\overline{\text{BMI\_WRITE}}$ logic level to determine if the current cycle is a read cycle. It puts data into the data bus and enables the data out on the rising edge of BMI_CLK/CS if BMI_WRITE is logic high. The BMI_READ_REQ is negated one hclk cycle after the BMI_CLK/CS rising edge of last data read. The MMD cannot issues read command when BMI_READ_REQ is low (no data in TxFIFO).

Table 19. Timing Parameters for Figure 14 through Figure 18

Ref No.	Parameter	Minimum	Maximum	Unit
1	$\overline{\text{SPI\_RDY}}$ to $\overline{\text{SS}}$ output low	2T [1]	–	ns
2	$\overline{\text{SS}}$ output low to first SCLK edge	3·Tsclk [2]	–	ns
3	Last SCLK edge to $\overline{\text{SS}}$ output high	2·Tsclk	–	ns
4	$\overline{\text{SS}}$ output high to $\overline{\text{SPI\_RDY}}$ low	0	–	ns
5	$\overline{\text{SS}}$ output pulse width	Tsclk + WAIT [3]	–	ns
6	$\overline{\text{SS}}$ input low to first SCLK edge	T	–	ns
7	$\overline{\text{SS}}$ input pulse width	T	–	ns

1. T = CSPI system clock period (PERCLK2).
2. Tsclk = Period of SCLK.
3. WAIT = Number of bit clocks (SCLK) or 32.768 kHz clocks per Sample Period Control Register.

3.10 LCD Controller

This section includes timing diagrams for the LCD controller. For detailed timing diagrams of the LCD controller with various display configurations, refer to the LCD controller chapter of the *i.MX21 Reference Manual*.

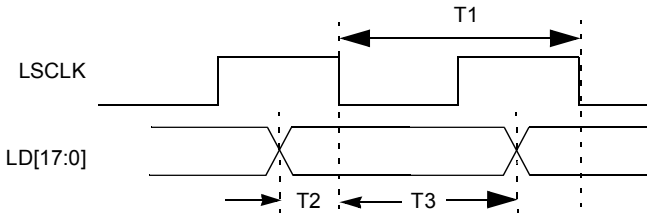


Figure 19. SCLK to LD Timing Diagram

Table 20. LCDC SCLK Timing Parameters

Symbol	Parameter	3.0 ± 0.3V		Unit
		Minimum	Maximum	
T1	SCLK period	23	2000	ns
T2	Pixel data setup time	11	–	ns
T3	Pixel data up time	11	–	ns
The pixel clock is equal to LCDC_CLK / (PCD + 1). When it is in CSTN, TFT or monochrome mode with bus width = 1, SCLK is equal to the pixel clock. When it is in monochrome with other bus width settings, SCLK is equal to the pixel clock divided by bus width. The polarity of SCLK and LD can also be programmed. Maximum frequency of SCLK is HCLK / 3 for TFT and CSTN, otherwise LD output will be incorrect.				

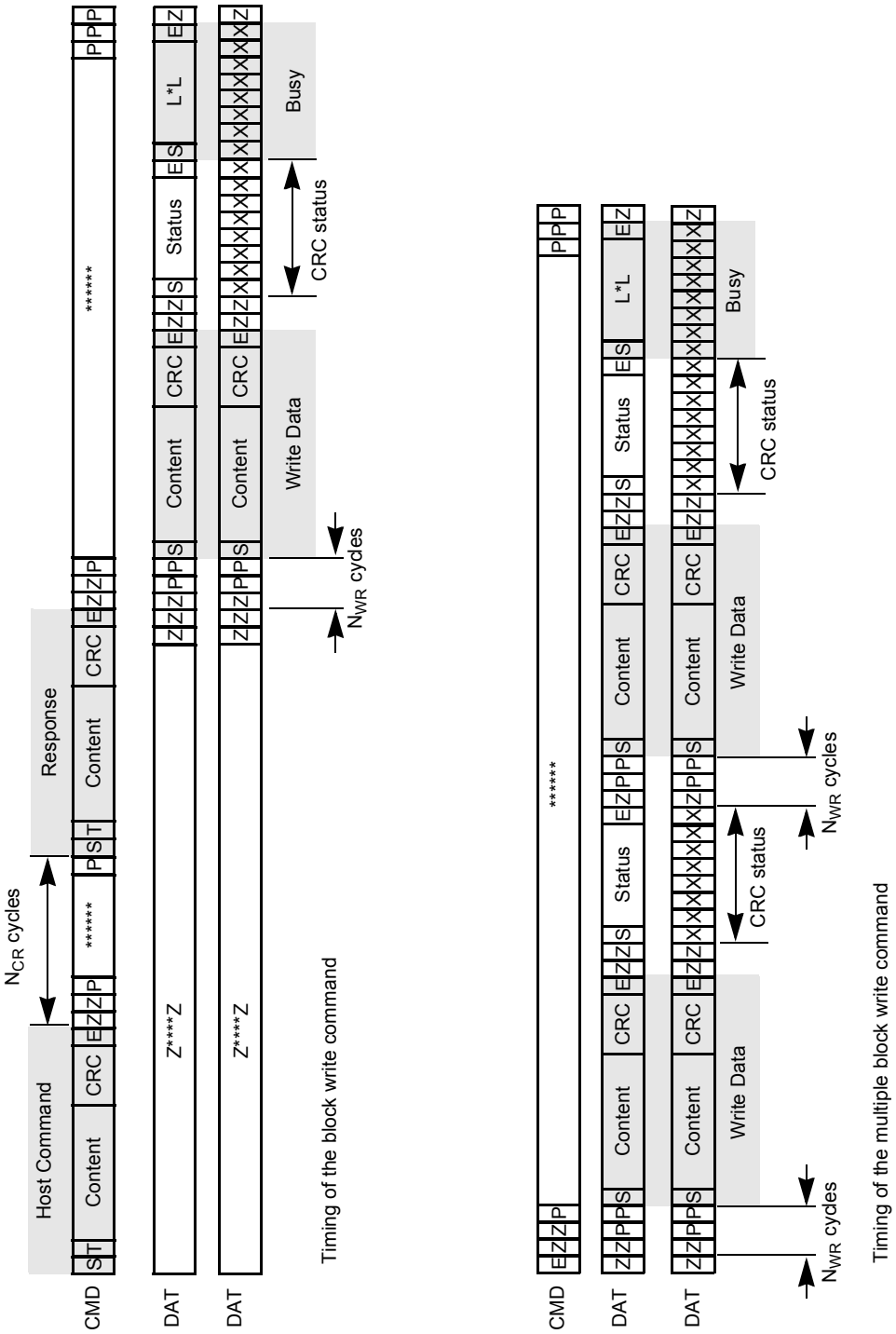


Figure 29. Timing Diagrams at Data Write

The stop transmission command may occur when the card is in different states. Figure 30 shows the different scenarios on the bus.

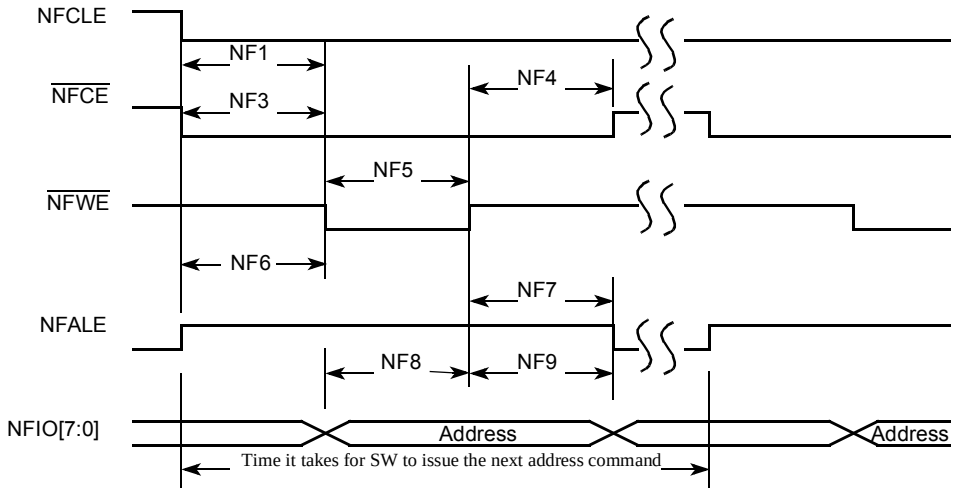


Figure 34. Address Latch Cycle Timing Diagram

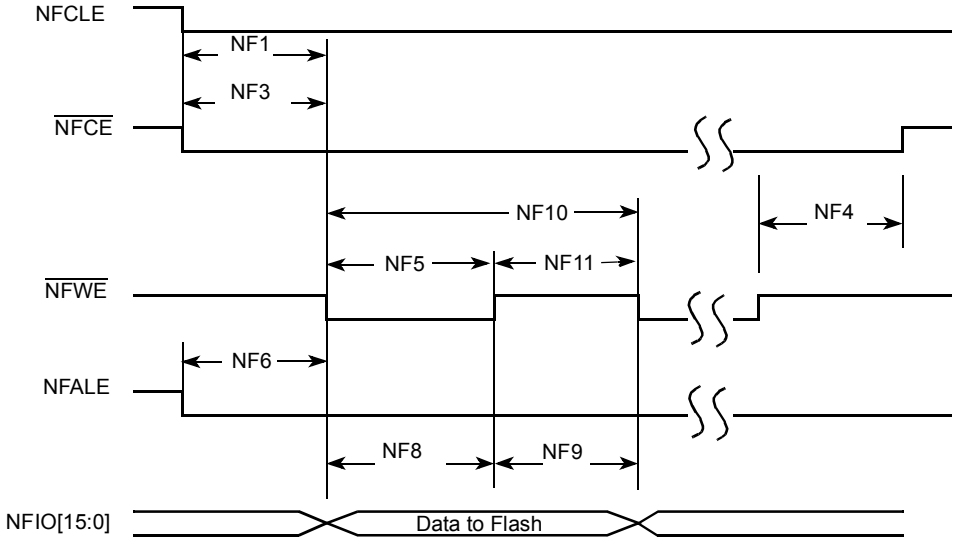


Figure 35. Write Data Latch Timing Diagram

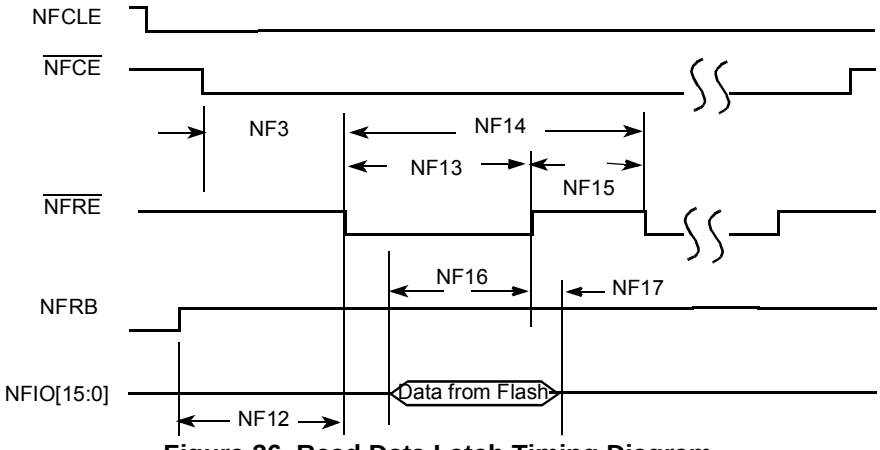


Figure 36. Read Data Latch Timing Diagram

3.15 SDRAM Memory Controller

The following figures (Figure 38 through Figure 41) and their associated tables specify the timings related to the SDRAMC module in the i.MX21.

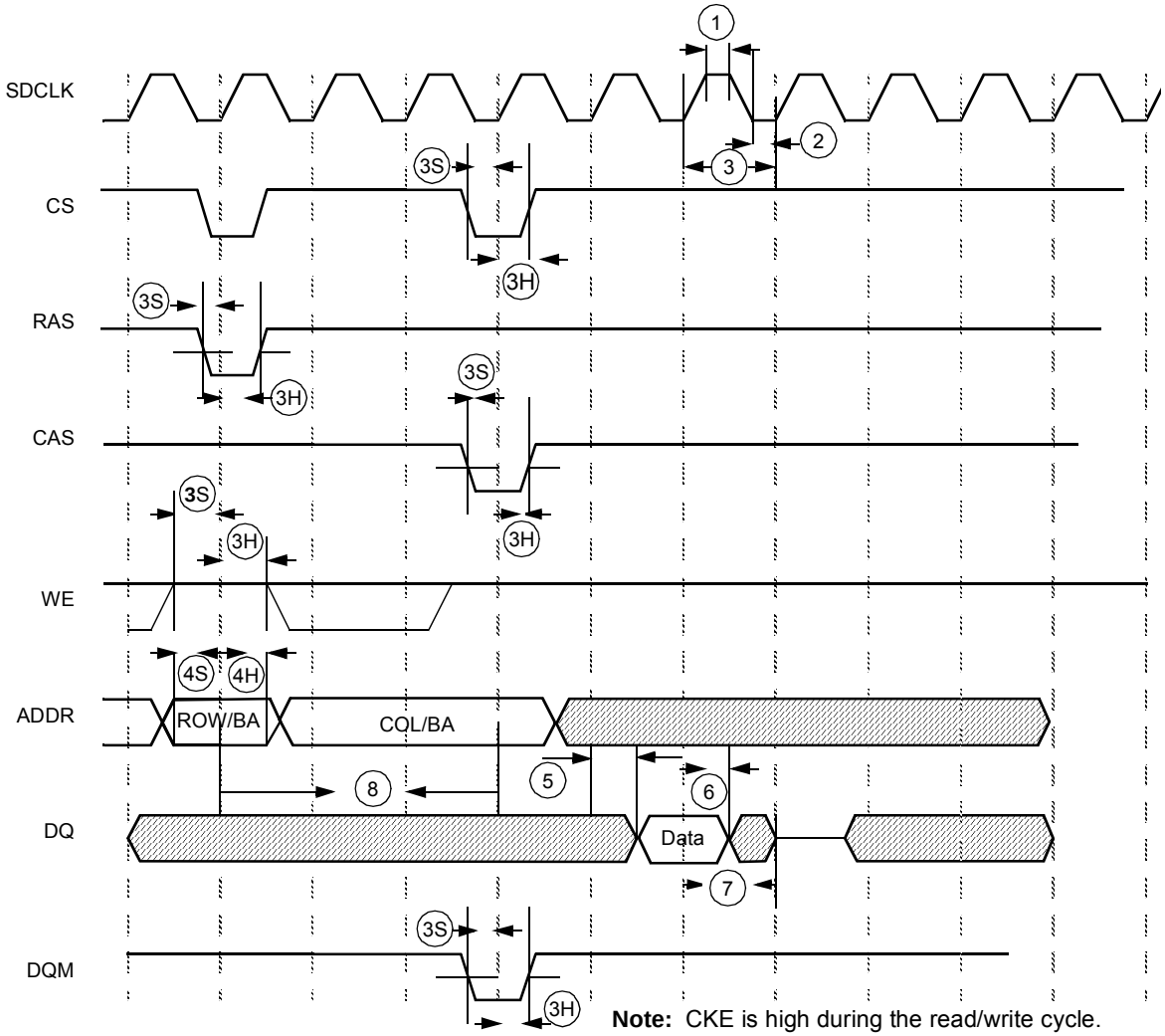


Figure 38. SDRAM Read Cycle Timing Diagram

Table 31. SDRAM Read Cycle Timing Parameter

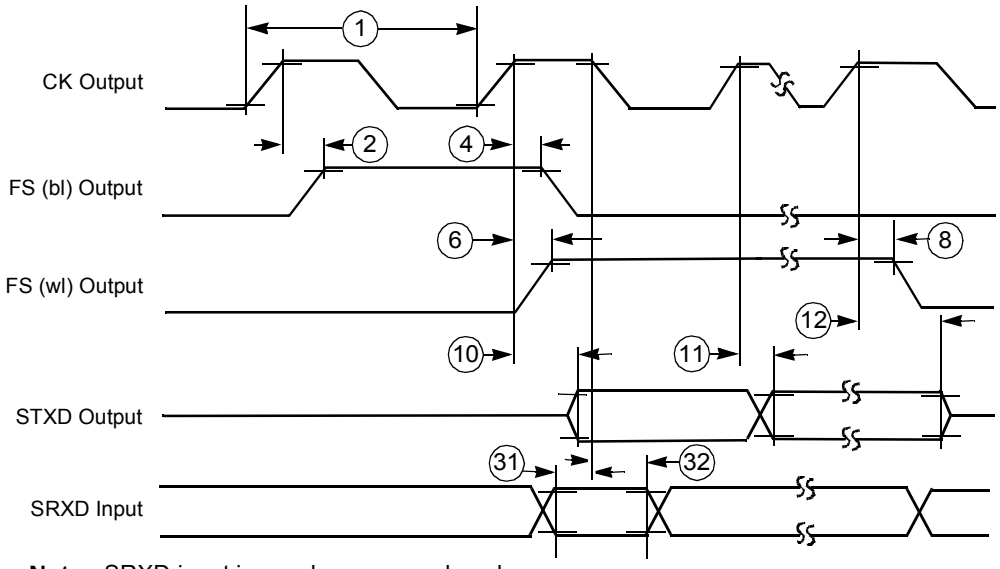
Ref No.	Parameter	1.8 V ± 0.1 V		3.0 V ± 0.3 V		Unit
		Minimum	Maximum	Minimum	Maximum	
1	SDRAM clock high-level width	3.00	–	3	–	ns
2	$\overline{\text{SDRAM clock low-level width}}$	3.00	–	3	–	ns
3	SDRAM clock cycle time	7.5	–	7.5	–	ns
3S	CS, RAS, CAS, WE, DQM setup time	4.78	–	3	–	ns
3H	CS, RAS, CAS, WE, DQM hold time	3.03	–	2	–	ns

3.16 Synchronous Serial Interface

The transmit and receive sections of the SSI can be synchronous or asynchronous. In synchronous mode, the transmitter and the receiver use a common clock and frame synchronization signal. In asynchronous mode, the transmitter and receiver each have their own clock and frame synchronization signals. Continuous or gated clock mode can be selected. In continuous mode, the clock runs continuously. In gated clock mode, the clock functions only during transmission. The internal and external clock timing diagrams are shown in Figure 42 through Figure 45.

Normal or network mode can also be selected. In normal mode, the SSI functions with one data word of I/O per frame. In network mode, a frame can contain between 2 and 32 data words. Network mode is typically used in star or ring-time division multiplex networks with other processors or codecs, allowing interface to time division multiplexed networks without additional logic. Use of the gated clock is not allowed in network mode. These distinctions result in the basic operating modes that allow the SSI to communicate with a wide variety of devices.

The SSI can be connected to 4 set of ports, SAP, SSI1, SSI2 and SSI3.



Note: SRXD input in synchronous mode only.

Figure 42. SSI Transmitter Internal Clock Timing Diagram

Table 35. SSI to SSI1 Ports Timing Parameters (Continued)

Ref No.	Parameter	1.8 V ± 0.1 V		3.0 V ± 0.3 V		Unit
		Minimum	Maximum	Minimum	Maximum	
20	(Tx) CK high to FS (bl) low	10.22	17.63	8.82	16.24	ns
21	(Rx) CK high to FS (bl) low	10.79	19.67	9.39	18.28	ns
22	(Tx) CK high to FS (wl) high	10.22	17.63	8.82	16.24	ns
23	(Rx) CK high to FS (wl) high	10.79	19.67	9.39	18.28	ns
24	(Tx) CK high to FS (wl) low	10.22	17.63	8.82	16.24	ns
25	(Rx) CK high to FS (wl) low	10.79	19.67	9.39	18.28	ns
26	(Tx) CK high to STXD valid from high impedance	10.05	15.75	8.66	14.36	ns
27a	(Tx) CK high to STXD high	10.00	15.63	8.61	14.24	ns
27b	(Tx) CK high to STXD low	10.00	15.63	8.61	14.24	ns
28	(Tx) CK high to STXD high impedance	10.05	15.75	8.66	14.36	ns
29	SRXD setup time before (Rx) CK low	0.78	–	0.47	–	ns
30	SRXD hole time after (Rx) CK low	0	–	0	–	ns
Synchronous Internal Clock Operation (SSI1 Ports)						
31	SRXD setup before (Tx) CK falling	19.90	–	19.90	–	ns
32	SRXD hold after (Tx) CK falling	0	–	0	–	ns
Synchronous External Clock Operation (SSI1 Ports)						
33	SRXD setup before (Tx) CK falling	2.59	–	2.28	–	ns
34	SRXD hold after (Tx) CK falling	0	–	0	–	ns

1. All the timings for the SSI are given for a non-inverted serial clock polarity (TSCKP/RSCKP = 0) and a non-inverted frame sync (TFSI/RFSI = 0). If the polarity of the clock and/or the frame sync have been inverted, all the timing remains valid by inverting the clock signal STCK/SRCK and/or the frame sync STFS/SRFS shown in the tables and in the figures.

Table 36. SSI to SSI2 Ports Timing Parameters

Ref No.	Parameter	1.8 V ± 0.1 V		3.0 V ± 0.3 V		Unit
		Minimum	Maximum	Minimum	Maximum	
Internal Clock Operation[1] (SSI2 Ports)						
1	(Tx/Rx) CK clock period[1] 90	.91	–	90.91	–	ns
2	(Tx) CK high to FS (bl) high	0.01	0.15	0.01	0.15	ns
3	(Rx) CK high to FS (bl) high	-0.21	0.05	-0.21	0.05	ns
4	(Tx) CK high to FS (bl) low	0.01	0.15	0.01	0.15	ns
5	(Rx) CK high to FS (bl) low	-0.21	0.05	-0.21	0.05	ns
6	(Tx) CK high to FS (wl) high	0.01	0.15	0.01	0.15	ns
7	(Rx) CK high to FS (wl) high	-0.21	0.05	-0.21	0.05	ns
8	(Tx) CK high to FS (wl) low	0.01	0.15	0.01	0.15	ns
9	(Rx) CK high to FS (wl) low	-0.21	0.05	-0.21	0.05	ns
10	(Tx) CK high to STXD valid from high impedance	0.34	0.72	0.34	0.72	ns

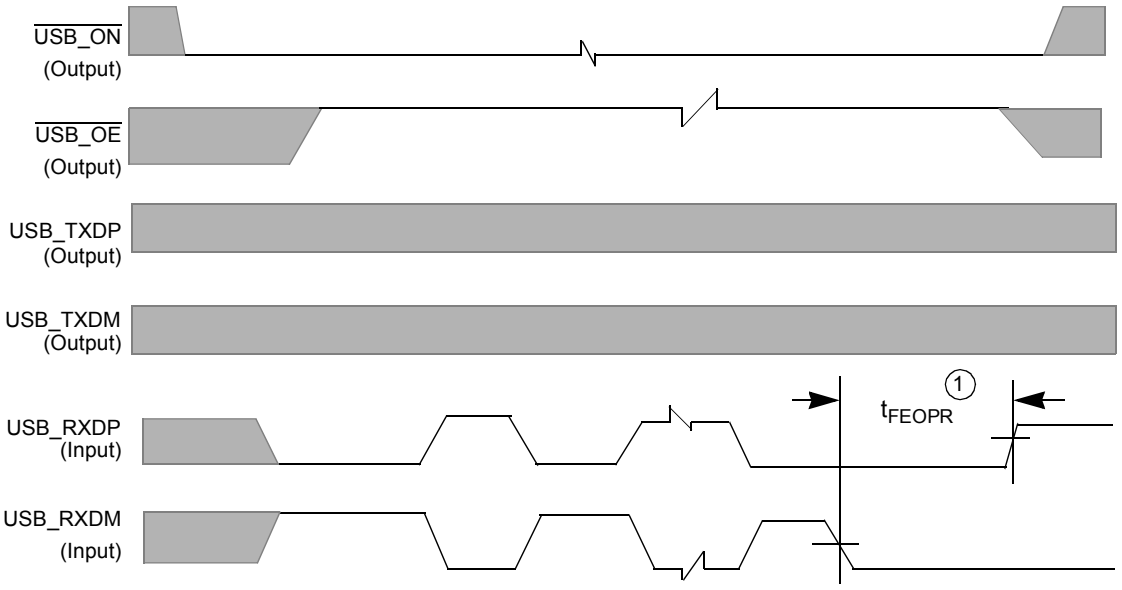


Figure 51. USB Timing Diagram for Data Transfer from USB Transceiver (RX)

Table 41. USB Timing Parameters for Data Transfer from USB Transceiver (RX)

Ref No.	Parameter	3.0 V ± 0.3 V		Unit
		Minimum	Maximum	
1	t_{FEOPR}; Receiver SE0 interval of EOP	82	–	ns

The USBOTG I^2C communication protocol consists of six components: START, Data Source/Recipient, Data Direction, Slave Acknowledge, Data, Data Acknowledge, and STOP.

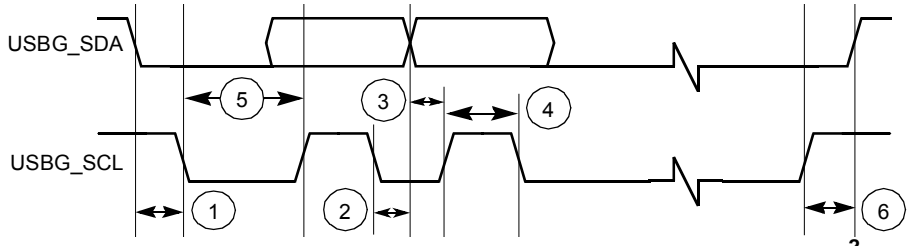


Figure 52. USB Timing Diagram for Data Transfer from USB Transceiver (I^2C)

Table 42. USB Timing Parameters for Data Transfer from USB Transceiver (I^2C)

Ref No.	Parameter	1.8 V ± 0.1 V		Unit
		Minimum	Maximum	
1	Hold time (repeated) START condition	188	–	ns
2	Data hold time	0	188	ns
3	Data setup time	88	–	ns
4	HIGH period of the SCL clock	500	–	ns
5	LOW period of the SCL clock	500	–	ns
6	Setup time for STOP condition	185	–	ns

3.19.1 EIM External Bus Timing Diagrams

The following timing diagrams show the timing of accesses to memory or a peripheral.

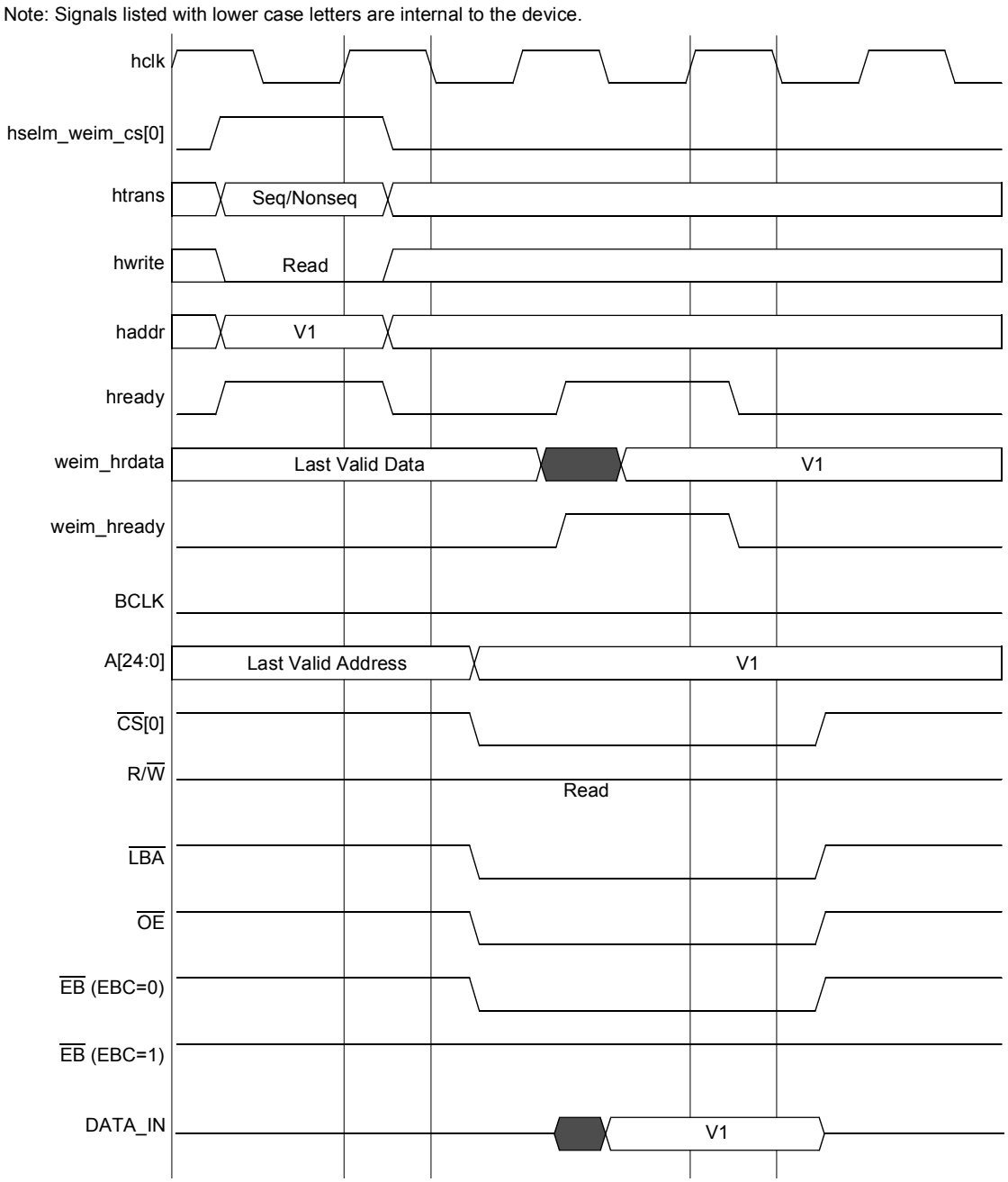


Figure 54. WSC = 1, A.HALF/E.HALF

Note: Signals listed with lower case letters are internal to the device.

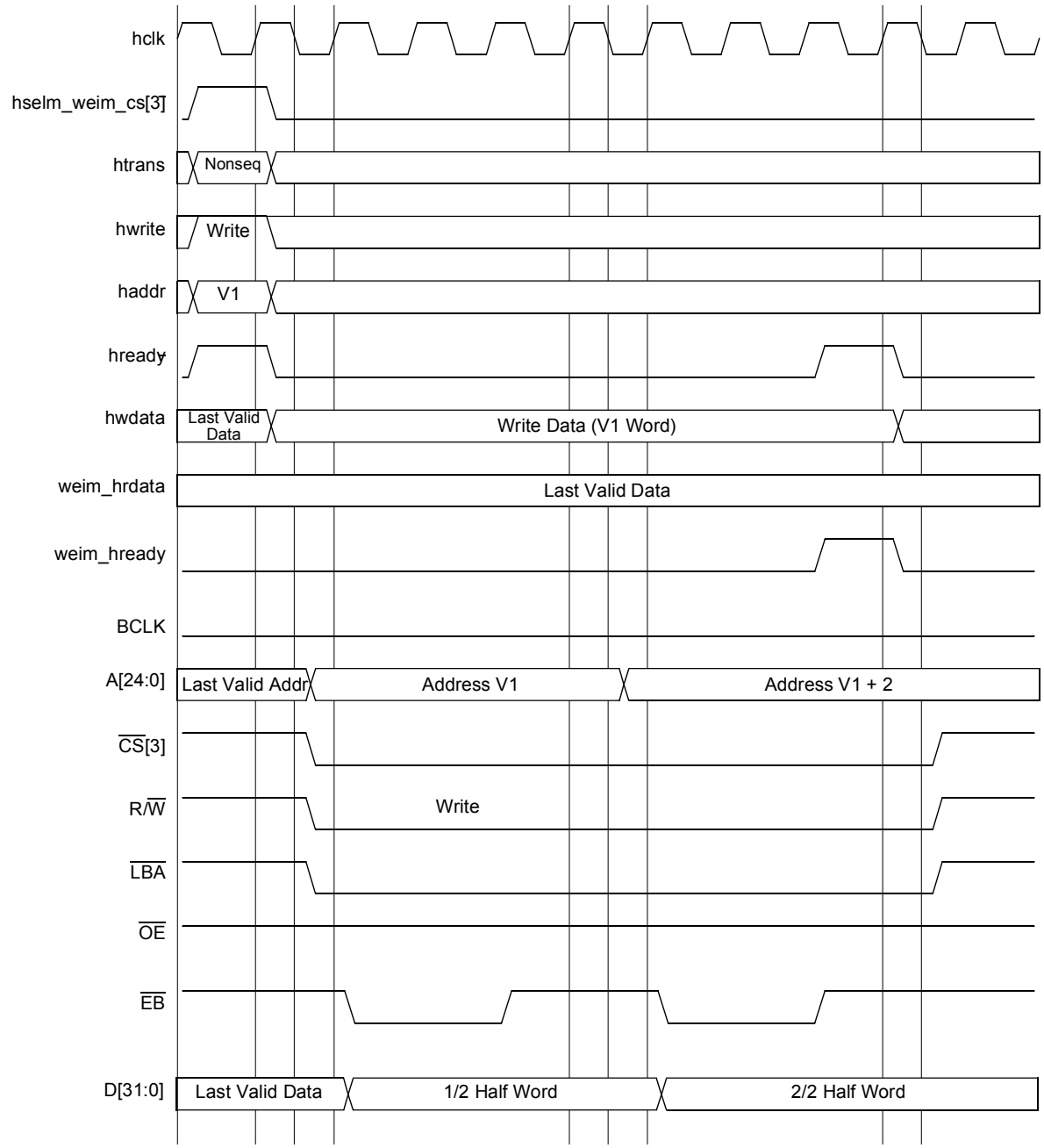


Figure 59. WSC = 3, WEA = 1, WEN = 3, A.WORD/E.HALF

Note: Signals listed with lower case letters are internal to the device.

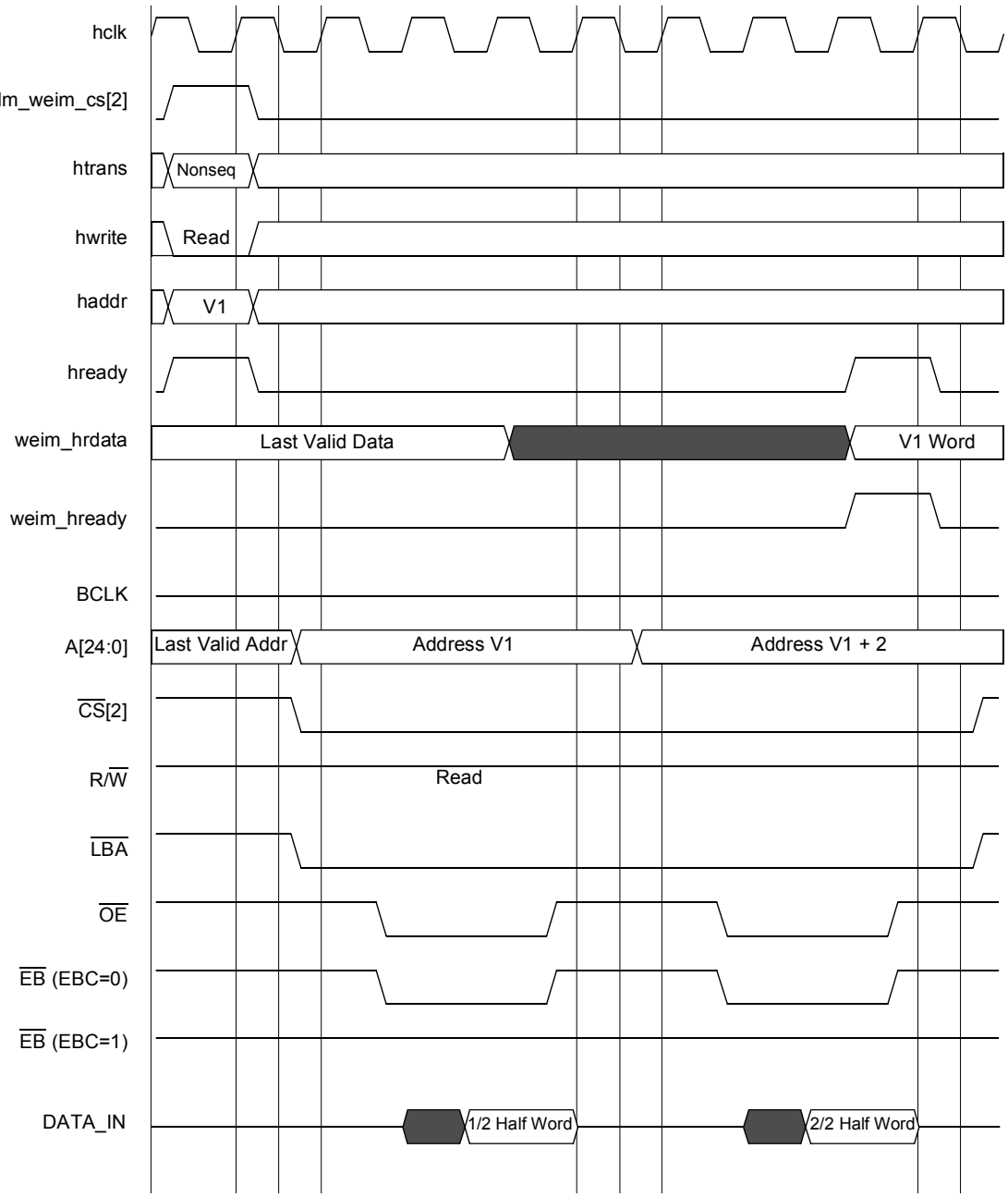


Figure 63. WSC = 3, OEA = 2, OEN = 2, A.WORD/E.HALF

Note: Signals listed with lower case letters are internal to the device.

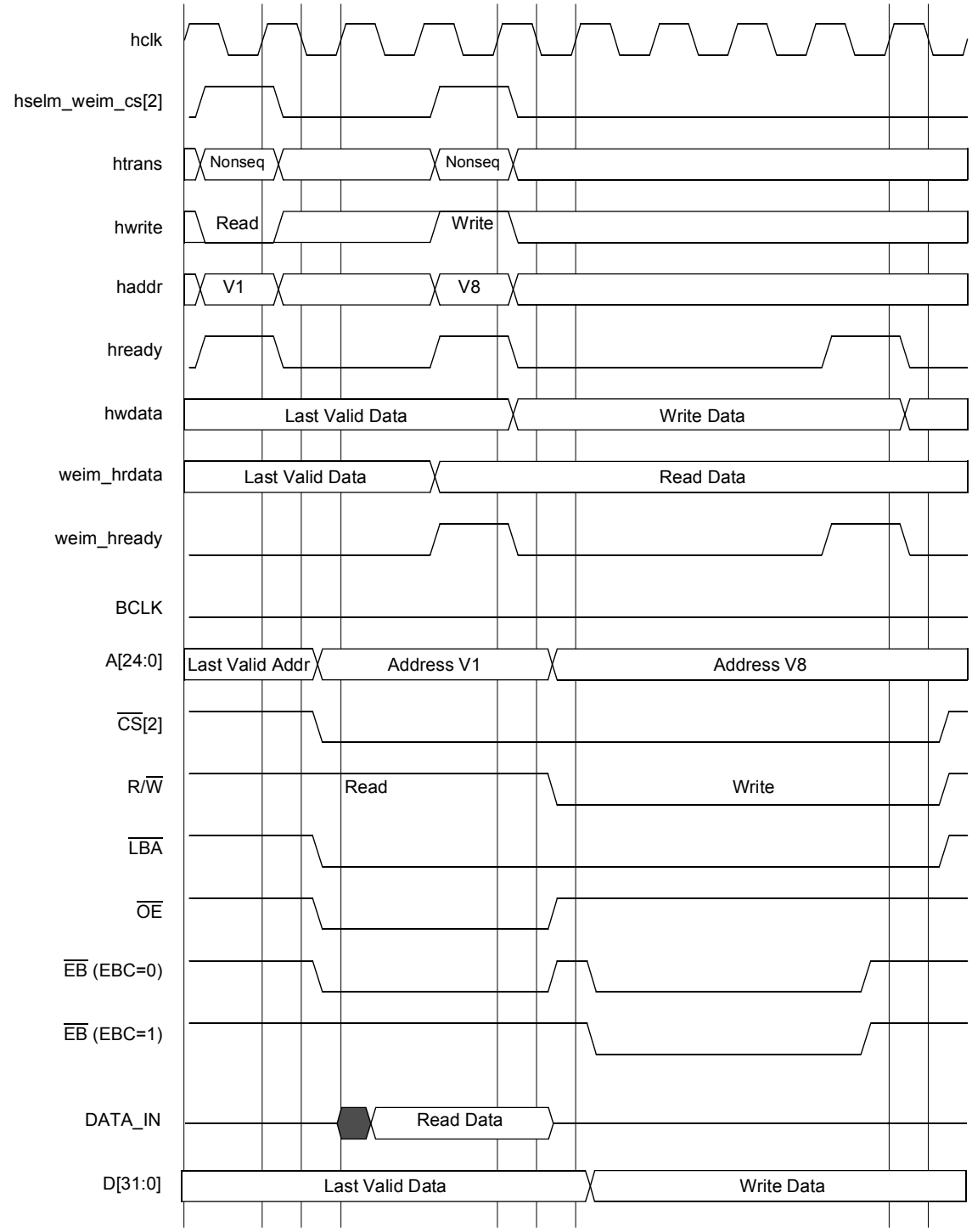


Figure 66. WSC = 2, WWS = 2, WEA = 1, WEN = 2, A.HALF/E.HALF

3.20.1 DTACK Example Waveforms: Internal ARM AHB Word Accesses to Word-Width (32-bit) Memory

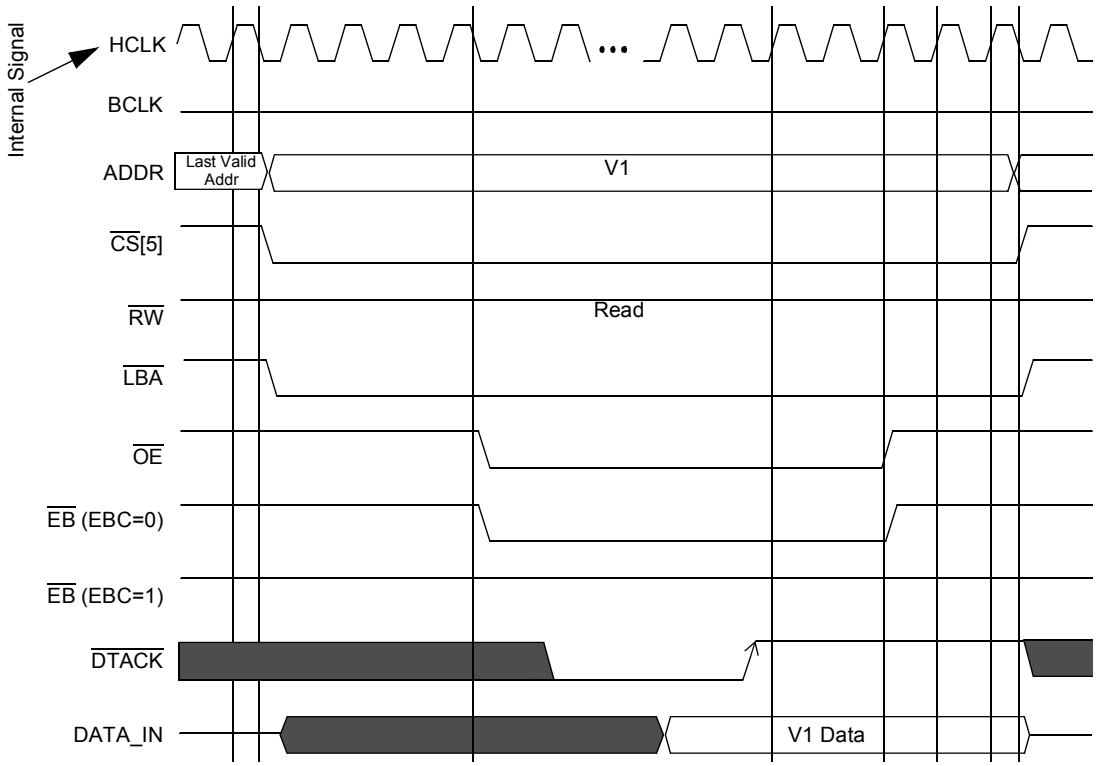


Figure 77. DTACK Edge Triggered Read Access, WSC=3F, OEA=8, OEN=5, AGE=1.

3.21 I²C Module

The I²C communication protocol consists of seven elements: START, Data Source/Recipient, Data Direction, Slave Acknowledge, Data, Data Acknowledge, and STOP.

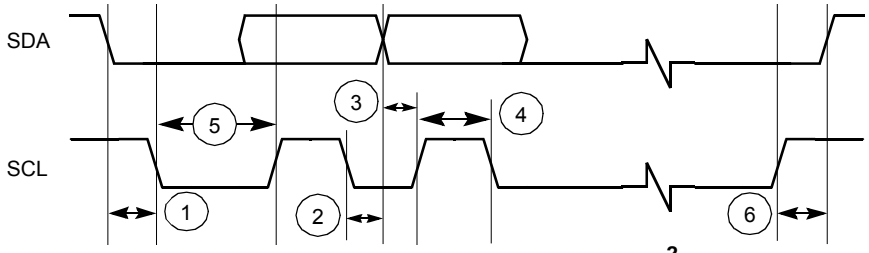


Figure 80. Definition of Bus Timing for I²C

Table 44. I²C Bus Timing Parameters

Ref No.	Parameter	1.8 V ± 0.1 V		3.0 V ± 0.3 V		Unit
		Minimum	Maximum	Minimum	Maximum	
	SCL Clock Frequency	0	100	0	100	kHz
1	Hold time (repeated) START condition	114.8	–	111.1	–	ns
2	Data hold time	0	69.7	0	72.3	ns
3	Data setup time	3.1	–	1.76	–	ns
4	HIGH period of the SCL clock	69.7	–	68.3	–	ns
5	LOW period of the SCL clock	336.4	–	335.1	–	ns
6	Setup time for STOP condition	110.5	–	111.1	–	ns

3.22 CMOS Sensor Interface

The CSI module consists of a control register to configure the interface timing, a control register for statistic data generation, a status register, interface logic, a 32 × 32 image data receive FIFO, and a 16 × 32 statistic data FIFO.

3.22.1 Gated Clock Mode

Figure 81 shows the timing diagram when the CMOS sensor output data is configured for negative edge and the CSI is programmed to received data on the positive edge. Figure 82 shows the timing diagram when the CMOS sensor output data is configured for positive edge and the CSI is programmed to received data in negative edge. The parameters for the timing diagrams are listed in Table 45. The formula for calculating the pixel clock rise and fall time is located in Section 3.22.3, “Calculation of Pixel Clock Rise/ Fall Time.”

The limitation on pixel clock rise time/fall time is not specified. It should be calculated from the hold time and setup time based on the following assumptions:

Rising-edge latch data

max rise time allowed = (positive duty cycle - hold time)
max fall time allowed = (negative duty cycle - setup time)

In most of case, duty cycle is 50 / 50, therefore

max rise time = (period / 2 - hold time)
max fall time = (period / 2 - setup time)

For example: Given pixel clock period = 10ns, duty cycle = 50 / 50, hold time = 1ns, setup time = 1ns.

positive duty cycle = 10 / 2 = 5ns
≥ max rise time allowed = 5 - 1 = 4ns

negative duty cycle = 10 / 2 = 5ns
≥ max fall time allowed = 5 - 1 = 4ns

Falling-edge latch data

max fall time allowed = (negative duty cycle - hold time)
max rise time allowed = (positive duty cycle - setup time)

3.22.2 Non-Gated Clock Mode

Figure 83 shows the timing diagram when the CMOS sensor output data is configured for negative edge and the CSI is programmed to received data on the positive edge. Figure 84 shows the timing diagram when the CMOS sensor output data is configured for positive edge and the CSI is programmed to received data in negative edge. The parameters for the timing diagrams are listed in Table 46. The formula for calculating the pixel clock rise and fall time is located in Section 3.22.3, “Calculation of Pixel Clock Rise/ Fall Time.”

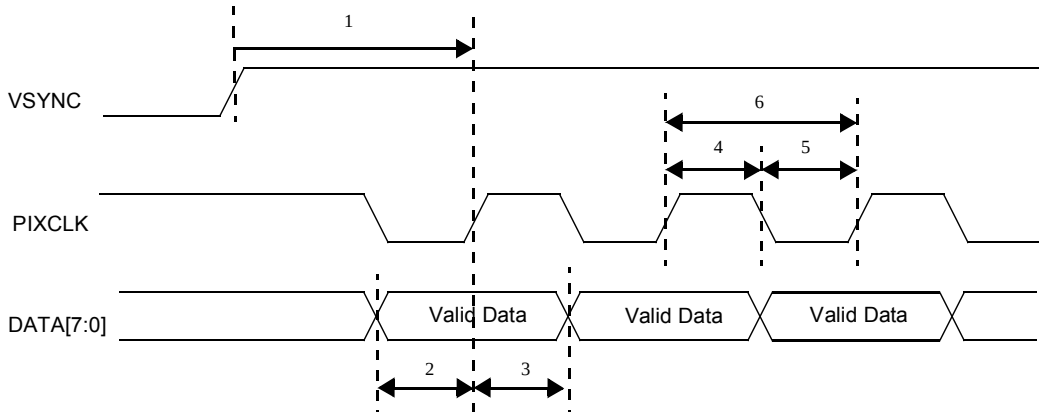


Figure 83. Sensor Output Data on Pixel Clock Falling Edge
CSI Latches Data on Pixel Clock Rising Edge