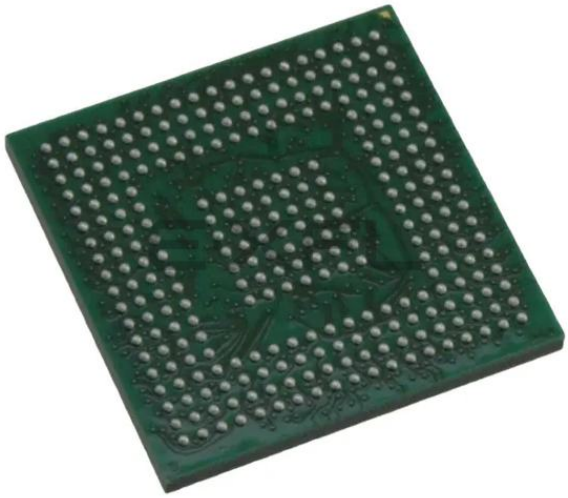

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Understanding Embedded - Microprocessors

Embedded microprocessors are specialized computing chips designed to perform specific tasks within an embedded system. Unlike general-purpose microprocessors found in personal computers, embedded microprocessors are tailored for dedicated functions within larger systems, offering optimized performance, efficiency, and reliability. These microprocessors are integral to the operation of countless electronic devices, providing the computational power necessary for controlling processes, handling data, and managing communications.

Applications of Embedded - Microprocessors

Embedded microprocessors are utilized across a broad spectrum of applications, making them indispensable in

Details	
Product Status	Obsolete
Core Processor	ARM926EJ-S
Number of Cores/Bus Width	1 Core, 32-Bit
Speed	266MHz
Co-Processors/DSP	-
RAM Controllers	SDRAM
Graphics Acceleration	No
Display & Interface Controllers	Keypad, LCD
Ethernet	-
SATA	-
USB	USB 1.x (2)
Voltage - I/O	1.8V, 3.0V
Operating Temperature	0°C ~ 70°C (TA)
Security Features	-
Package / Case	289-LFBGA
Supplier Device Package	289-LFBGA (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/mc9328mx21vkr2

- A *signal* is an electronic construct whose state conveys or changes in state convey information.
- A *pin* is an external physical connection. The same pin can be used to connect a number of signals.
- *Asserted* means that a discrete signal is in active logic state.
  - *Active low* signals change from logic level one to logic level zero.
  - *Active high* signals change from logic level zero to logic level one.
- *Negated* means that an asserted discrete signal changes logic state.
  - *Active low* signals change from logic level zero to logic level one.
  - *Active high* signals change from logic level one to logic level zero.
- LSB means *least significant bit* or *bits*, and MSB means *most significant bit* or *bits*. References to low and high bytes or words are spelled out.
- Numbers preceded by a percent sign (%) are binary. Numbers preceded by a dollar sign ($) or *0x* are hexadecimal.

1.2 Target Applications

The i.MX21 is targeted for advanced information appliances, smart phones, Web browsers, digital MP3 audio players, handheld computers based on the popular Palm OS platform, and messaging applications.

1.3 Reference Documentation

The following documents are required for a complete description of the i.MX21 and are necessary to design properly with the device. Especially for those not familiar with the ARM926EJ-S processor the following documents are helpful when used in conjunction with this manual.

ARM Architecture Reference Manual (ARM Ltd., order number ARM DDI 0100)

ARM7TDMI Data Sheet (ARM Ltd., order number ARM DDI 0029)

ARM920T Technical Reference Manual (ARM Ltd., order number ARM DDI 0151C)

MC9328MX21 Product Brief (order number MC9328MX21P)

MC9328MX21 Reference Manual (order number MC9328MX21R*M)*

The Freescale manuals are available on the Freescale Semiconductor Web site at http://www.freescale.com. These documents may be downloaded directly from the Freescale Web site, or printed versions may be ordered. The ARM Ltd. documentation is available from http://www.arm.com.

1.4 Ordering Information

Table 1 provides ordering information for the device.

Table 1. Ordering Information[1]

Part Order Number	Package Size	Package Type	Operating Range
MC9328MX21VK!	289-lead MAPBGA 0.65mm, 14mm x 14mm	Lead-free	0°C–70°C
MC9328MX21VM!	289-lead MAPBGA 0.8mm, 17mm x 17mm	Lead-free	0°C–70°C

Table 2. i.MX21 Signal Descriptions (Continued)

Signal Name	Function/Notes
$\overline{EB1}$	Byte Strobe—Active low external enable byte signal that controls D [23:16], shared with SDRAM DQM1.
$\overline{EB2}$	Byte Strobe—Active low external enable byte signal that controls D [15:8], shared with SDRAM DQM2 and PCMCIA $\overline{PC\_REG}$.
$\overline{EB3}$	LSB Byte Strobe—Active low external enable byte signal that controls D [7:0], shared with SDRAM DQM3 and PCMCIA $\overline{PC\_IORD}$.
$\overline{OE}$	Memory Output Enable—Active low output enables external data bus, shared with PCMCIA $\overline{PC\_IOWR}$.
$\overline{CS}$ [5:0]	Chip Select—The chip select signals $\overline{CS}$ [3:2] are multiplexed with $\overline{CSD}$ [1:0] and are selected by the Function Multiplexing Control Register (FMCR) in the System Control chapter. By default $\overline{CSD}$ [1:0] is selected. DTACK is multiplexed with $\overline{CS4}$.
$\overline{ECB}$	Active low input signal sent by flash device to the EIM whenever the flash device must terminate an on-going burst sequence and initiate a new (long first access) burst sequence.
$\overline{LBA}$	Active low signal sent by flash device causing the external burst device to latch the starting burst address.
BCLK	Clock signal sent to external synchronous memories (such as burst flash) during burst mode.
$\overline{RW}$	$\overline{RW}$ signal—Indicates whether external access is a read (high) or write (low) cycle. This signal is also shared with the PCMCIA $\overline{PC\_WE}$.
DTACK	DTACK signal—External input data acknowledge signal, multiplexed with $\overline{CS4}$.
Bootstrap	
BOOT [3:0]	System Boot Mode Select—The operational system boot mode upon system reset is determined by the settings of these pins. To hardwire these inputs low, terminate with a 1 KΩ resister to ground. For a logic high, terminate with a 1 KΩ resistor to VDDA. Do not change the state of these inputs after power-up. Boot 3 should always be tied to logic low.
SDRAM Controller	
SDBA [4:0]	SDRAM non-interleave mode bank address signals. These signals are multiplexed with address signals A[20:16].
SDIBA [3:0]	SDRAM interleave addressing mode bank address signals. These signals are multiplexed with address signals A[24:21].
MA [11:0]	SDRAM address signals. MA[9:0] are multiplexed with address signals A[10:1].
DQM [3:0]	SDRAM data qualifier mask multiplexed with $\overline{EB}$[3:0]. DQM3 corresponds to D[31:24], DQM2 corresponds to D[23:16], DQM1 corresponds to D[15:8], and DQM0 corresponds to D[7:0].
$\overline{CSD0}$	SDRAM Chip Select signal. This signal is multiplexed with the $\overline{CS2}$ signal. This signal is selectable by programming the Function Multiplexing Control Register in the System Control chapter.
$\overline{CSD1}$	SDRAM Chip Select signal. This signal is multiplexed with the $\overline{CS3}$ signal. This signal is selectable by programming the Function Multiplexing Control Register in the System Control chapter.
$\overline{RAS}$	SDRAM Row Address Select signal.
$\overline{CAS}$	SDRAM Column Address Select signal
$\overline{SDWE}$	SDRAM Write Enable signal
SDCKE0	SDRAM Clock Enable 0
SDCKE1	SDRAM Clock Enable 1
SDCLK	SDRAM Clock

Table 2. i.MX21 Signal Descriptions (Continued)

Signal Name	Function/Notes
Clocks and Resets	
EXTAL26M	Crystal input (26MHz), or a 16 MHz to 32 MHz oscillator (or square-wave) input when the internal oscillator circuit is shut down. When using an external signal source, feed this input with a square wave signal switching from GND to VDDA.
XTAL26M	Oscillator output to external crystal. When using an external signal source, float this output.
EXTAL32K	32 kHz or 32.768 kHz crystal input. When using an external signal source, feed this input with a square wave signal switching from GND to QVDD5.
XTAL32K	Oscillator output to external crystal. When using an external signal source, float this output.
CLKO	Clock Out signal selected from internal clock signals. Please refer to clock controller for internal clock selection.
EXT_48M	This is a special factory test signal. To ensure proper operation, connect this signal to ground.
EXT_266M	This is a special factory test signal. To ensure proper operation, connect this signal to ground.
$\overline{\text{RESET\_IN}}$	Master Reset—External active low Schmitt trigger input signal. When this signal goes active, all modules (except the reset module, SDRAMC module, and the clock control module) are reset.
$\overline{\text{RESET\_OUT}}$	Reset Out—Internal active low output signal from the Watchdog Timer module and is asserted from the following sources: Power-on reset, External reset ($\overline{\text{RESET\_IN}}$), and Watchdog time-out.
$\overline{\text{POR}}$	Power On Reset—Active low Schmitt trigger input signal. The $\overline{\text{POR}}$ signal is normally generated by an external RC circuit designed to detect a power-up event.
CLKMODE[1:0]	These are special factory test signals. To ensure proper operation, leave these signals as no connects.
OSC26M_TEST	This is a special factory test signal. To ensure proper operation, leave this signal as a no connect.
TEST_WB[2:0]	These are special factory test signals. However, these signals are also multiplexed with GPIO PORT E as well as alternate keypad signals. If not using these signals for GPIO functions or for other multiplexed functions, then configure as GPIO input with pull-up enabled, and leave as a no connect.
TEST_WB[4:3]	These are special factory test signals. To ensure proper operation, leave these signals as no connects.
WKGD	Battery indicator input used to qualify the walk-up process. Also multiplexed with TIN.
JTAG For termination recommendations, see the Table "*JTAG pinouts*" in the *Multi-ICE® User Guide* from ARM® Limited.	
$\overline{\text{TRST}}$	Test Reset Pin—External active low signal used to asynchronously initialize the JTAG controller.
TDO	Serial Output for test instructions and data. Changes on the falling edge of TCK.
TDI	Serial Input for test instructions and data. Sampled on the rising edge of TCK.
TCK	Test Clock to synchronize test logic and control register access through the JTAG port.
TMS	Test Mode Select to sequence the JTAG test controller's state machine. Sampled on the rising edge of TCK.
JTAG_CTRL	JTAG Controller select signal—JTAG_CTRL is sampled during the rising edge of TRST. Must be pulled to logic high for proper JTAG interface to debugger. Pulling JTAG_CRTL low is for internal test purposes only.
RTCK	JTAG Return Clock used to enhance stability of JTAG debug interface devices. This signal is multiplexed with 1-Wire, therefore using 1-Wire renders RTCK unusable and vice versa.
CMOS Sensor Interface	
CSI_D [7:0]	Sensor port data
CSI_MCLK	Sensor port master clock

Table 2. i.MX21 Signal Descriptions (Continued)

Signal Name	Function/Notes
SLCDC2_D0	SLCD Data input signal for pass through to SLCD device. This signal is multiplexed with SSI3_FS signal from SSI3.
Bus Master Interface (BMI)	
BMI_D[15:0]	BMI bidirectional data bus. Bus width is programmable between 8-bit or 16-bit.These signals are multiplexed with LD[15:0] and SLCDC_DAT[15:0].
BMI_CLK_CS	BMI bidirectional clock or chip select signal.This signal is multiplexed with LSCLK of LCDC.
$\overline{\text{BMI\_WRITE}}$	BMI bidirectional signal to indicate read or write access. This is an input signal when the BMI is a slave and an output signal when BMI is the master of the interface. $\overline{\text{BMI\_WRITE}}$ is asserted for write and negated for read.This signal is muxed with LD[17] of LCDC.
$\overline{\text{BMI\_READ}}$	BMI output signal to enable data read from external slave device. This signal is not used and driven high when BMI is slave.This signal is multiplexed with CONTRAST signal of LCDC.
BMI_READ_REQ	BMI Read request output signal to external bus master. This signal is active when the data in the TXFIFO is larger or equal to the data transfer size of a single external BMI access.This signal is muxed with LD[16] of LCDC.
BMI_RXF_FULL	BMI Receive FIFO full active high output signal to reflect if the RxFIFO reaches water mark value.This signal is muxed with VSYNC of the LCDC.
$\overline{\text{BMI\_WAIT}}$	BMI Wait—Active low signal to wait for data ready (read cycle) or accepted (write_cycle). Also multiplexed with VSYNC.
External DMA	
$\overline{\text{EXT\_DMAREQ}}$	External DMA Request input signal. This signal is multiplexed with CSPI1_$\overline{\text{RDY}}$.
$\overline{\text{EXT\_DMAGRANT}}$	External DMA Grant output signal. This signal is multiplexed with LD[16] of LCDC and CSPI1_SS1 of CSPI1.
NAND Flash Controller	
NF_CLE	NAND Flash Command Latch Enable output signal. Multiplexed with PC_POE of PCMCIA.
$\overline{\text{NF\_CE}}$	NAND Flash Chip Enable output signal. This signal is multiplexed with PC_CE1 of PCMCIA.
$\overline{\text{NF\_WP}}$	NAND Flash Write Protect output signal. This signal is multiplexed with PC_CE2 of PCMCIA.
NF_ALE	NAND Flash Address Latch Enable output signal. This signal is multiplexed with $\overline{\text{PC\_OE}}$ of PCMCIA.
$\overline{\text{NF\_RE}}$	NAND Flash Read Enable output signal. This signal is multiplexed with $\overline{\text{PC\_RW}}$ of PCMCIA.
$\overline{\text{NF\_WE}}$	NAND Flash Write Enable output signal. This signal is multiplexed with and PC_BVD2 of PCMCIA.
NF_RB	NAND Flash Ready Busy input signal. This signal is multiplexed with PC_RST of PCMCIA.
NF_IO[15:0]	NAND Flash Data input and output signals. NF_IO[15:7] signals are multiplexed with A[25:21] and A[15:13]. NF_IO[7:0] signals are multiplexed with several PCMCIA signals.
PCMCIA Controller	
PC_A[25:0]	PCMCIA Address signals. These signals are multiplexed with A[25:0].
PC_D[15:0]	PCMCIA Data input and output signals. These signals are multiplexed with D[15:0].
$\overline{\text{PC\_CD1}}$	PCMCIA Card Detect1 input signal. This signal is multiplexed with NFIO[7] signal of NF.
$\overline{\text{PC\_CD2}}$	PCMCIA Card Detect2 input signal. This signal is multiplexed with NFIO[6] signal of NF.
$\overline{\text{PC\_WAIT}}$	PCMCIA Wait input signal to extend current access. This signal is multiplexed with NFIO[5] signal of NF.
PC_READY	PCMCIA Ready input signal indicates card is ready for access. Multiplexed with NFIO[4] signal of NF.

Table 2. i.MX21 Signal Descriptions (Continued)

Signal Name	Function/Notes
USBH2_FS	USB Host2 Full Speed output signal. This signal is multiplexed with CSPI2_SS[0] of CSPI2.
USBG_SCL	USB OTG I^2C Clock input/output signal. This signal is multiplexed with SLCDC1_DAT8.
USBG_SDA	USB OTG I^2C Data input/output signal. This signal is multiplexed with SLCDC1_DAT7.
$\overline{\text{USBG\_TXR\_INT}}$	USB OTG transceiver interrupt input. Multiplexed with USBG_FS.
Secure Digital Interface	
SD1_CMD	SD Command bidirectional signal—If the system designer does not want to make use of the internal pull-up, via the Pull-up enable register, a 4.7k–69k external pull-up resistor must be added. This signal is multiplexed with CSPI3_MOSI.
SD1_CLK	SD Output Clock. This signal is multiplexed with CSPI3_SCLK.
SD1_D[3:0]	SD Data bidirectional signals—If the system designer does not want to make use of the internal pull-up, via the Pull-up enable register, a 50k–69k external pull-up resistor must be added. SD1_D[3] is muxed with CSPI3_SS while SD1_D[0] is muxed with CSPI3_MISO.
SD2_CMD	SD Command bidirectional signal. This signal is multiplexed with SLCDC1_CS signal from SLCDC1.
SD2_CLK	SD Output Clock signal. This signal is multiplexed with SLCDC1_CLK signal from SLCDC1.
SD2_D[3:0]	SD Data bidirectional signals. SD2_D[3:2] are multiplexed with SLCDC1_RS and SLCDC_D0 signals from SLCDC1.
UARTs – IrDA/Auto-Bauding	
UART1_RXD	Receive Data input signal
UART1_TXD	Transmit Data output signal
$\overline{\text{UART1\_RTS}}$	Request to Send input signal
$\overline{\text{UART1\_CTS}}$	Clear to Send output signal
UART2_RXD	Receive Data input signal. This signal is multiplexed with KP_ROW6 signal from KPP.
UART2_TXD	Transmit Data output signal. This signal is multiplexed with KP_COL6 signal from KPP.
$\overline{\text{UART2\_RTS}}$	Request to Send input signal. This signal is multiplexed with KP_ROW7 signal from KPP.
$\overline{\text{UART2\_CTS}}$	Clear to Send output signal. This signal is multiplexed with KP_COL7 signal from KPP.
UART3_RXD	Receive Data input signal. This signal is multiplexed with IR_RXD from FIRI.
UART3_TXD	Transmit Data output signal. This signal is multiplexed with IR_TXD from FIRI.
$\overline{\text{UART3\_RTS}}$	Request to Send input signal
$\overline{\text{UART3\_CTS}}$	Clear to Send output signal
UART4_RXD	Receive Data input signal which is multiplexed with USBH1_RXDP and USBH1_TXDP.
UART4_TXD	Transmit Data output signal which is multiplexed with USBH1_TXDM.
$\overline{\text{UART4\_RTS}}$	Request to Send input signal which is multiplexed with USBH1_FS and USBH1_RXDP.
$\overline{\text{UART4\_CTS}}$	Clear to Send output signal which is multiplexed with USBH1_TXDP and USBH1_RXDM.
Serial Audio Port – SSI (configurable to I^2S protocol and AC97)	
SSI1_CLK	Serial clock signal which is output in master or input in slave
SSI1_TXD	Transmit serial data
SSI1_RXD	Receive serial data
SSI1_FS	Frame Sync signal which is output in master and input in slave

Table 13. DMA External Request and Grant Timing Parameters

Parameter	Description	3.0 V		1.8 V		Unit
		WCS	BCS	WCS	BCS	
t_{min_assert}	Minimum assertion time of External Grant signal	8 hclk + 8.6	8 hclk + 2.74	8 hclk + 7.17	8 hclk + 3.25	ns
$t_{max\_req\_assert}$	Maximum External request assertion time after assertion of Grant signal	9 hclk - 20.66	9 hclk - 6.7	9 hclk - 17.96	9 hclk - 8.16	ns
t_{max_read}	Maximum External request assertion time after first read completion	8 hclk - 6.21	8 hclk - 0.77	8 hclk - 5.84	8 hclk - 0.66	ns
t_{max_write}	Maximum External request assertion time after completion of first write	3 hclk - 15.87	3 hclk - 8.83	3 hclk - 15.9	3 hclk - 9.12	ns

3.8 BMI Interface Timing Diagram

3.8.1 Connecting BMI to ATI MMD Devices

3.8.1.1 ATI MMD Devices Drive the BMI_CLK/CS

In this mode MMD_MODE_SEL bit is set and MMD_CLKOUT bit is cleared. $\overline{\text{BMI\_WRITE}}$ and BMI_CLK/CS are input signals to BMI driving by ATI MMD chip set. Output signal BMI_READ_REQ can be used as interrupt signal to inform MMD that data is ready in BMI TxFIFO for read access. MMD can write data to BMI RxFIFO anytime as CPU or DMA can move data out from RxFIFO much faster than the BMI interface. Overflow interrupt is generated if RxFIFO overflow is detected. Once this happens, the new coming data is ignored.

3.8.1.1.1 MMD Read BMI Timing

Figure 6 shows the MMD read BMI timing when the MMD drives clock.

On each rising edge of BMI_CLK/CS BMI checks the $\overline{\text{BMI\_WRITE}}$ logic level to determine if the current cycle is a read cycle. It puts data into the data bus and enables the data out on the rising edge of BMI_CLK/CS if BMI_WRITE is logic high. The BMI_READ_REQ is negated one hclk cycle after the BMI_CLK/CS rising edge of last data read. The MMD cannot issues read command when BMI_READ_REQ is low (no data in TxFIFO).

3.8.3.1 Memory Interface Master Mode Without $\overline{\text{WAIT}}$ Signal

The WAIT control bit (BMICTLR1[29]) is used in this mode. When this bit is cleared (default), the $\overline{\text{BMI\_WAIT}}$ signal is ignored and the CS cycle is terminated by Wait State (WS) control bits. Figure 11 shows the BMI timing when the WAIT bit is cleared.

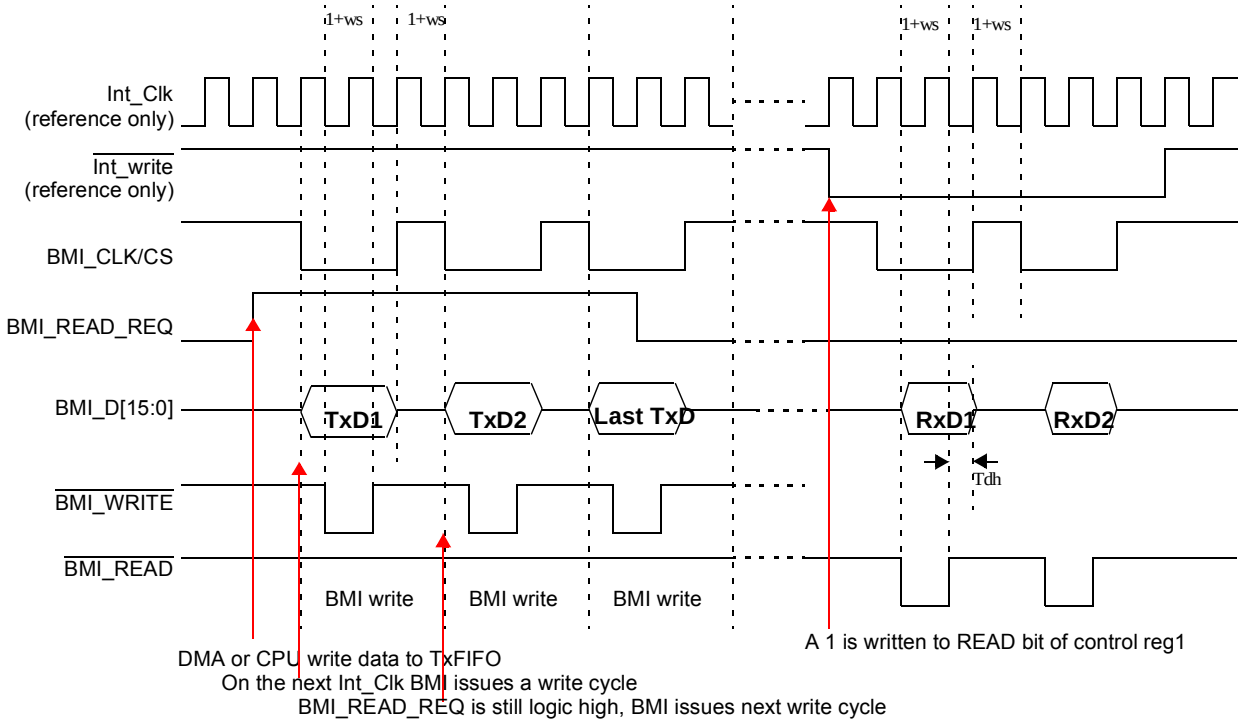

Figure 11. Memory Interface Master Mode, BMI Read/Write to External Slave Device Timing without $\overline{\text{Wait}}$ Signal (MMD_MODE_SEL=0, MASTER_MODE_SEL=1)

3.8.3.2 Memory Interface Master Mode with $\overline{\text{WAIT}}$ Signal

When the WAIT control bit is set, the $\overline{\text{BMI\_WAIT}}$ signal is used and the CS cycle is terminated upon sampling a logic high $\overline{\text{BMI\_WAIT}}$ signal. Figure 12 shows the BMI write timing when the WAIT bit is set. When the $\overline{\text{BMI\_WRITE}}$ is asserted, the BMI will detect the $\overline{\text{BMI\_WAIT}}$ signal on every falling edge of the Int_Clk. When it detected the high level of the $\overline{\text{BMI\_WAIT}}$, the $\overline{\text{BMI\_WRITE}}$ will be negated after 1+WS Int_Clk period. If the $\overline{\text{BMI\_WAIT}}$ is always high or already high before BMI_WRITE is asserted, this timing will same as without $\overline{\text{WAIT}}$ signal. So the $\overline{\text{BMI\_WRITE}}$ will be asserted at least for 1+WS Int_Clk period.

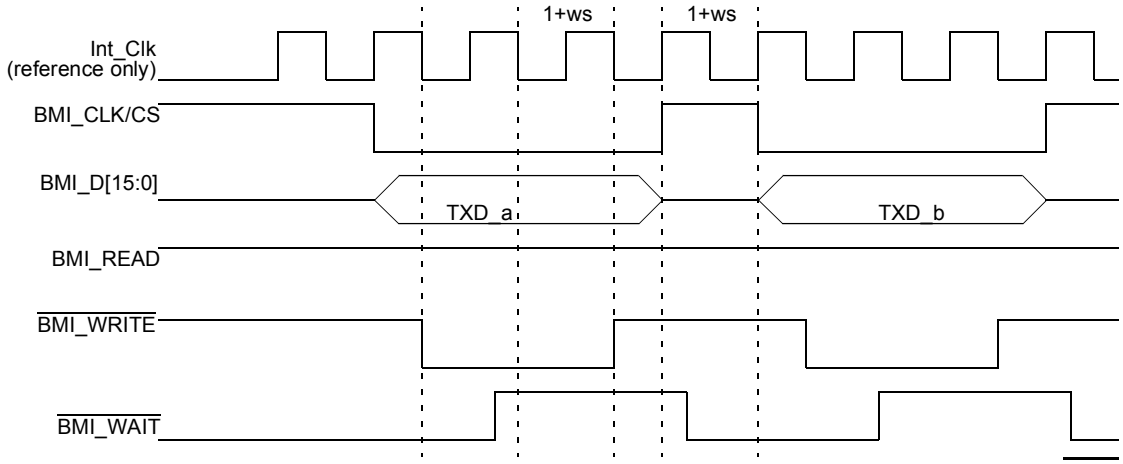

Figure 12. Memory Interface Master Mode, BMI Write to External Slave Device Timing with Wait Signal (MMD_MODE_SEL=0, MASTER_MODE_SEL=1,WAIT=1)

Figure 13 shows the BMI read timing when the WAIT bit is set. As write timing, when the BMI_READ is asserted, the BMI will detect the BMI_WAIT signal on every falling edge of the Int_Clk. When it detected the high level of the BMI_WAIT, the BMI_READ will be negated after 1+WS Int_Clk period. If the BMI_WAIT is always high or already high before BMI_READ is asserted, this timing will same as without WAIT signal. So the BMI_READ will be asserted at least for 1+WS Int_Clk period.

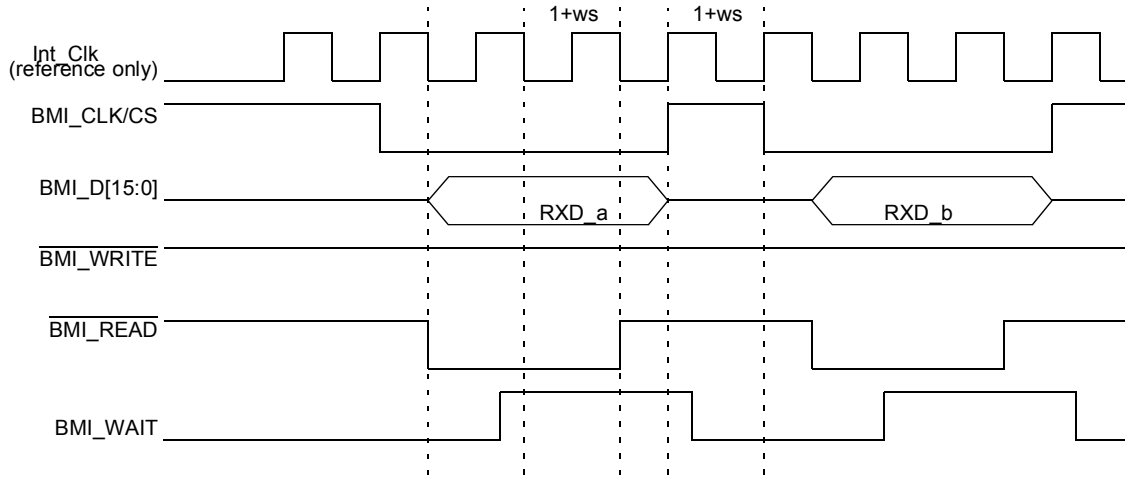

Figure 13. Memory Interface Master Mode, BMI Read to External Slave Device Timing with Wait Signal (MMD_MODE_SEL=0, MASTER_MODE_SEL=1,WAIT=1)

3.9 CSPI Timing Diagrams

To use the internal transmit (TX) and receive (RX) data FIFOs when the CSPI1 module is configured as a master, two control signals are used for data transfer rate control: the SS signal (output) and the SPI_RDY signal (input). The SPI 1 Sample Period Control Register (PERIODREG1) and the SPI 2 Sample Period Control Register (PERIODREG2) can also be programmed to a fixed data transfer rate for either CSPI1 or CSPI2. When the CSPI1 module is configured as a slave, the user can configure the SPI 1 Control Register (CONTROLREG1) to match the external CSPI master's timing. In this configuration, SS

Table 19. Timing Parameters for Figure 14 through Figure 18

Ref No.	Parameter	Minimum	Maximum	Unit
1	$\overline{\text{SPI\_RDY}}$ to $\overline{\text{SS}}$ output low	2T [1]	–	ns
2	$\overline{\text{SS}}$ output low to first SCLK edge	3·Tsclk [2]	–	ns
3	Last SCLK edge to $\overline{\text{SS}}$ output high	2·Tsclk	–	ns
4	$\overline{\text{SS}}$ output high to $\overline{\text{SPI\_RDY}}$ low	0	–	ns
5	$\overline{\text{SS}}$ output pulse width	Tsclk + WAIT [3]	–	ns
6	$\overline{\text{SS}}$ input low to first SCLK edge	T	–	ns
7	$\overline{\text{SS}}$ input pulse width	T	–	ns

1. T = CSPI system clock period (PERCLK2).
2. Tsclk = Period of SCLK.
3. WAIT = Number of bit clocks (SCLK) or 32.768 kHz clocks per Sample Period Control Register.

3.10 LCD Controller

This section includes timing diagrams for the LCD controller. For detailed timing diagrams of the LCD controller with various display configurations, refer to the LCD controller chapter of the *i.MX21 Reference Manual*.

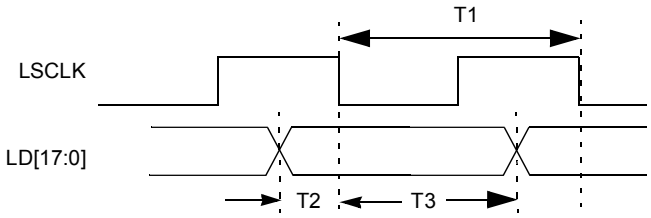

Figure 19. SCLK to LD Timing Diagram

Table 20. LCDC SCLK Timing Parameters

Symbol	Parameter	3.0 ± 0.3V		Unit
		Minimum	Maximum	
T1	SCLK period	23	2000	ns
T2	Pixel data setup time	11	–	ns
T3	Pixel data up time	11	–	ns
The pixel clock is equal to LCDC_CLK / (PCD + 1). When it is in CSTN, TFT or monochrome mode with bus width = 1, SCLK is equal to the pixel clock. When it is in monochrome with other bus width settings, SCLK is equal to the pixel clock divided by bus width. The polarity of SCLK and LD can also be programmed. Maximum frequency of SCLK is HCLK / 3 for TFT and CSTN, otherwise LD output will be incorrect.				

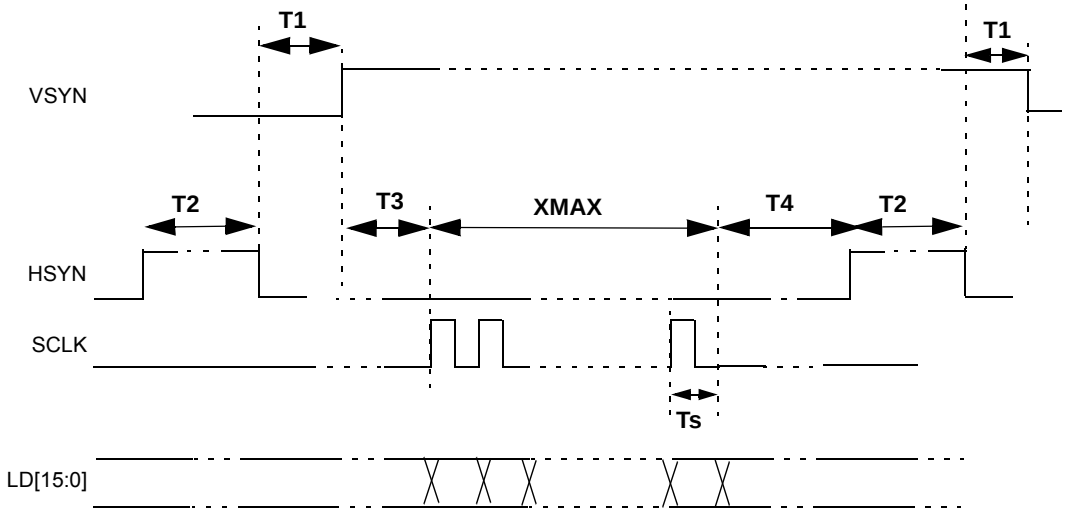

Figure 22. Non-TFT Mode Panel Timing

Table 23. Non-TFT Mode Panel Timing

Symbol	Description	Minimum	Value	Unit
T1	HSYN to VSYN delay	2	HWAIT2+2	Tpix
T2	HSYN pulse width	1	HWIDTH+1	Tpix
T3	VSYN to SCLK	–	$0 \leq T3 \leq Ts$	–
T4	SCLK to HSYN	1	HWAIT1+1	Tpix

Note:
- Ts is the SCLK period while Tpix is the pixel clock period.
- VSYN, HSYN and SCLK can be programmed as active high or active low. In Figure 67, all these 3 signals are active high.
- When it is in CSTN mode or monochrome mode with bus width = 1, T3 = Tpix = Ts.
- When it is in monochrome mode with bus width = 2, 4, and 8, T3 = 1, 2 and 4 Tpix respectively.

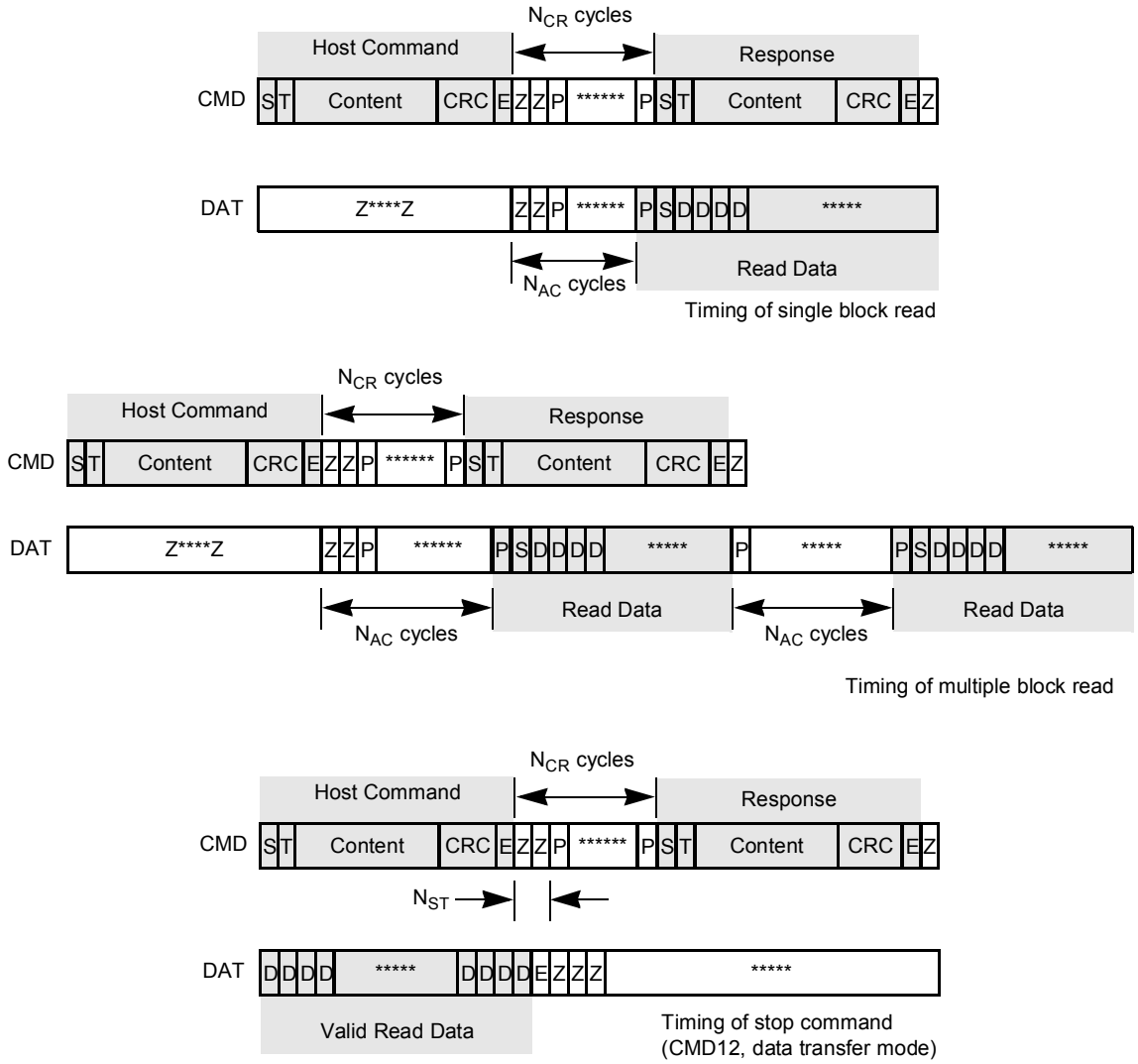

Figure 28. Timing Diagrams at Data Read

Figure 29 shows the basic write operation timing. As with the read operation, after the card response, the data transfer starts after N_{WR} cycles. The data is suffixed with CRC check bits to allow the card to check for transmission errors. The card sends back the CRC check result as a CC status token on the data line. If there was a transmission error, the card sends a negative CRC status (101); otherwise, a positive CRC status (010) is returned. The card expects a continuous flow of data blocks if it is configured to multiple block mode, with the flow terminated by a stop transmission command.

Table 32. SDRAM Write Cycle Timing Parameter

Ref No.	Parameter	1.8 V ± 0.1 V		3.0 V ± 0.3 V		Unit
		Minimum	Maximum	Minimum	Maximum	
1	SDRAM clock high-level width	3.00	–	3	–	ns
2	SDRAM clock low-level width	3.00	–	3	–	ns
3	SDRAM clock cycle time	7.5	–	7.5	–	ns
4	Address setup time	3.67	–	2	–	ns
5	Address hold time	2.95	–	2	–	ns
6	Precharge cycle period[1]	t_{RP}[2]	–	t_{RP}[2]	–	ns
7	Active to read/write command delay	t_{RCD}[2]	–	t_{RCD}[2]	–	ns
8	Data setup time	3.41	–	2	–	ns
9	Data hold time	2.45	–	2	–	ns

1. Precharge cycle timing is included in the write timing diagram.
2. t_{RP} and t_{RCD} = SDRAM clock cycle time. These settings can be found in the i.MX21 reference manual.

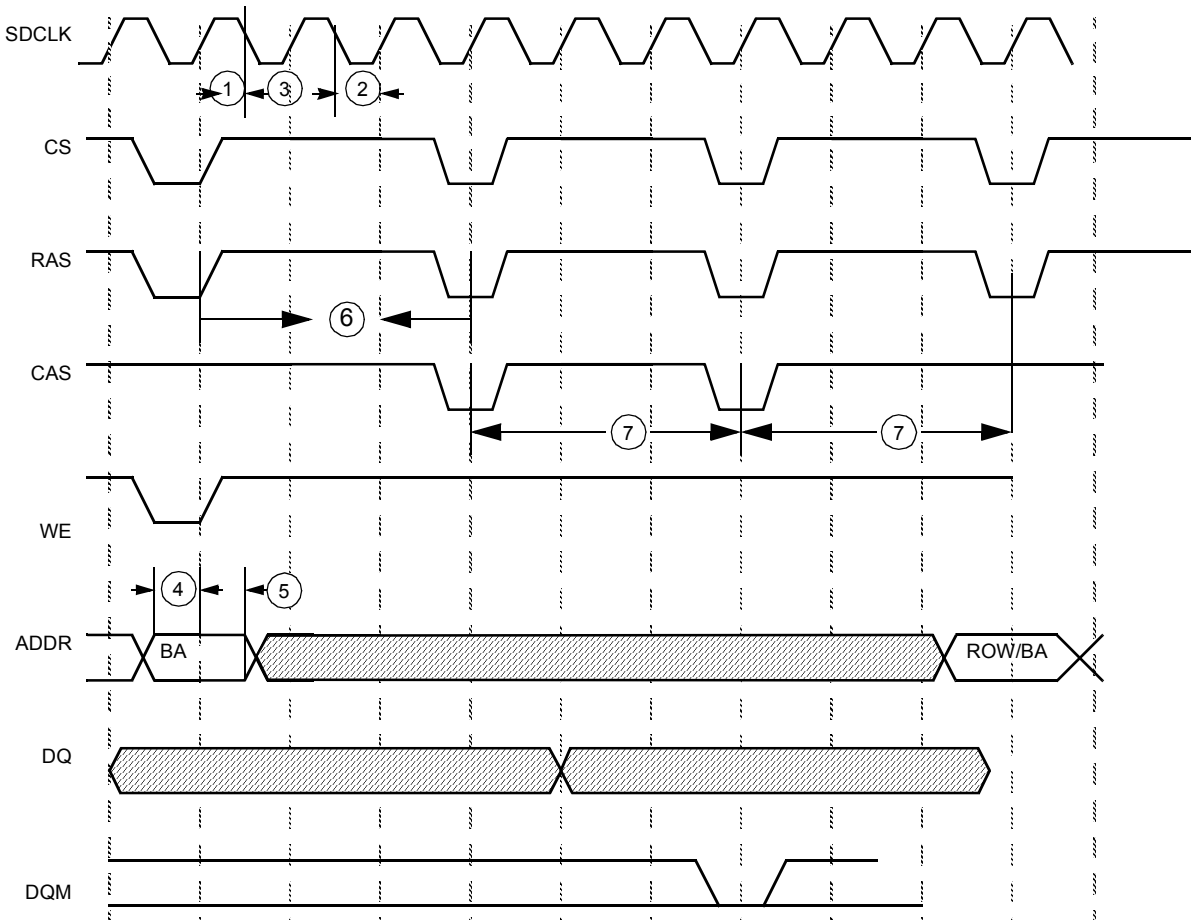

Figure 40. SDRAM Refresh Timing Diagram

Table 37. SSI to SSI3 Ports Timing Parameters

Ref No.	Parameter	1.8 V ± 0.1 V		3.0 V ± 0.3 V		Unit
		Minimum	Maximum	Minimum	Maximum	
Internal Clock Operation[1] (SSI3 Ports)						
1	(Tx/Rx) CK clock period[1] 90.	91	–	90.91	–	ns
2	(Tx) CK high to FS (bl) high	-2.09	-0.66	-2.09	-0.66	ns
3	(Rx) CK high to FS (bl) high	-2.74	-0.84	-2.74	-0.84	ns
4	(Tx) CK high to FS (bl) low	-2.09	-0.66	-2.09	-0.66	ns
5	(Rx) CK high to FS (bl) low	-2.74	-0.84	-2.74	-0.84	ns
6	(Tx) CK high to FS (wl) high	-2.09	-0.66	-2.09	-0.66	ns
7	(Rx) CK high to FS (wl) high	-2.74	-0.84	-2.74	-0.84	ns
8	(Tx) CK high to FS (wl) low	-2.09	-0.66	-2.09	-0.66	ns
9	(Rx) CK high to FS (wl) low	-2.74	-0.84	-2.74	-0.84	ns
10	(Tx) CK high to STXD valid from high impedance	-1.73	-0.26	-1.73	-0.26	ns
11a	(Tx) CK high to STXD high	-2.87	-0.80	-2.87	-0.80	ns
11b	(Tx) CK high to STXD low	-2.87	-0.80	-2.87	-0.80	ns
12	(Tx) CK high to STXD high impedance	-1.73	-0.26	-1.73	-0.26	ns
13	SRXD setup time before (Rx) CK low	22.77	–	22.77	–	ns
14	SRXD old ime after r Rx) CK low (	0	–	0	–	ns
External Clock Operation (SSI3 Ports)						
15	(Tx/Rx) CK clock period[1] 90.	91	–	90.91	–	ns
16	(Tx/Rx) CK clock high period	36.36	–	36.36	–	ns
17	(Tx/Rx) CK clock low period	36.36	–	36.36	–	ns
18	(Tx) CK high to FS (bl) high	9.62	17.10	7.90	15.61	ns
19	(Rx) CK high to FS (bl) high	10.30	19.54	8.58	18.05	ns
20	(Tx) CK high to FS (bl) low	9.62	17.10	7.90	15.61	ns
21	(Rx) CK high to FS (bl) low	10.30	19.54	8.58	18.05	ns
22	(Tx) CK high to FS (wl) high	9.62	17.10	7.90	15.61	ns
23	(Rx) CK high to FS (wl) high	10.30	19.54	8.58	18.05	ns
24	(Tx) CK high to FS (wl) low	9.62	17.10	7.90	15.61	ns
25	(Rx) CK high to FS (wl) low	10.30	19.54	8.58	18.05	ns
26	(Tx) CK high to STXD valid from high impedance	9.02	16.46	7.29	14.97	ns
27a	(Tx) CK high to STXD high	8.48	15.32	6.75	13.83	ns
27b	(Tx) CK high to STXD low	8.48	15.32	6.75	13.83	ns

3.18 USB On-The-Go

Four types of data transfer modes exist for the USB module: control transfers, bulk transfers, isochronous transfers and interrupt transfers. From the perspective of the USB module, the interrupt transfer type is identical to the bulk data transfer mode, and no additional hardware is supplied to support it. This section covers the transfer modes and how they work from the ground up.

Data moves across the USB in packets. Groups of packets are combined to form data transfers. The same packet transfer mechanism applies to bulk, interrupt, and control transfers. Isochronous data is also moved in the form of packets, but because isochronous pipes are given a fixed portion of the USB bandwidth at all times, there is no end-of-transfer.

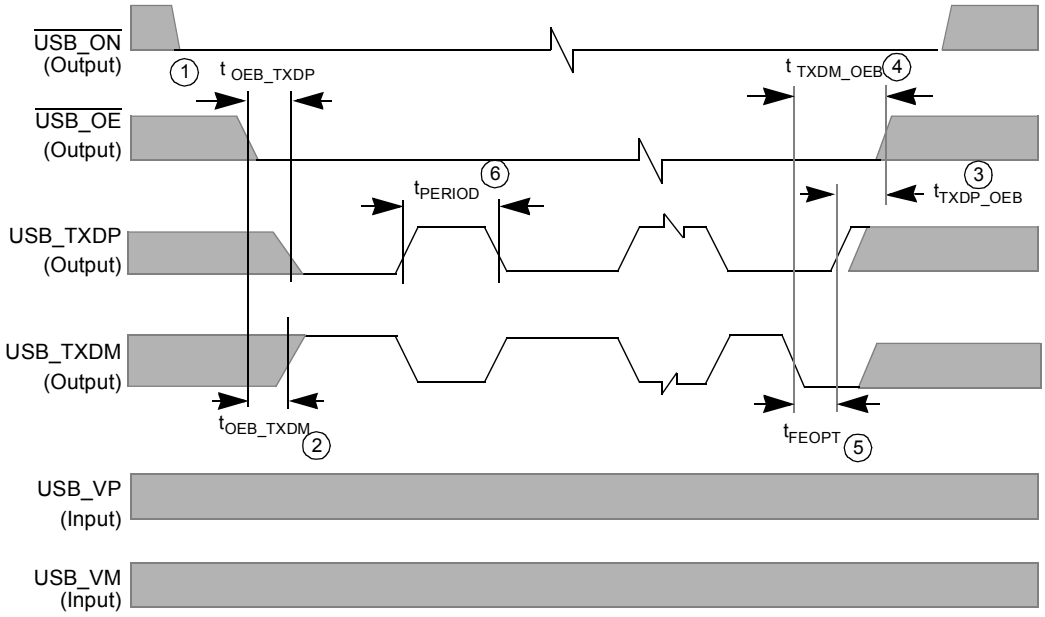

Figure 50. USB Timing Diagram for Data Transfer to USB Transceiver (TX)

Table 40. USB Timing Parameters for Data Transfer to USB Transceiver (TX)

Ref No.	Parameter	3.0 V ± 0.3 V		Unit
		Minimum	Maximum	
1	t_{OEB_TXDP}; $\overline{USBD\_OE}$ active to USBD_TXDP low	83.14	83.47	ns
2	t_{OEB_TXDM}; $\overline{USBD\_OE}$ active to USBD_TXDM high	81.55	81.98	ns
3	t_{TXDP_OEB}; USBD_TXDP high to $\overline{USBD\_OE}$ deactivated	83.54	83.8	ns
4	t_{TXDM_OEB}; USBD_TXDM low to $\overline{USBD\_OE}$ deactivated (includes SE0)	248.9	249.13	ns
5	t_{FEOPT}; SE0 interval of EOP	160	175	ns
6	t_{PERIOD}; Data transfer rate	11.97	12.03	Mb/s

Note: Signals listed with lower case letters are internal to the device.

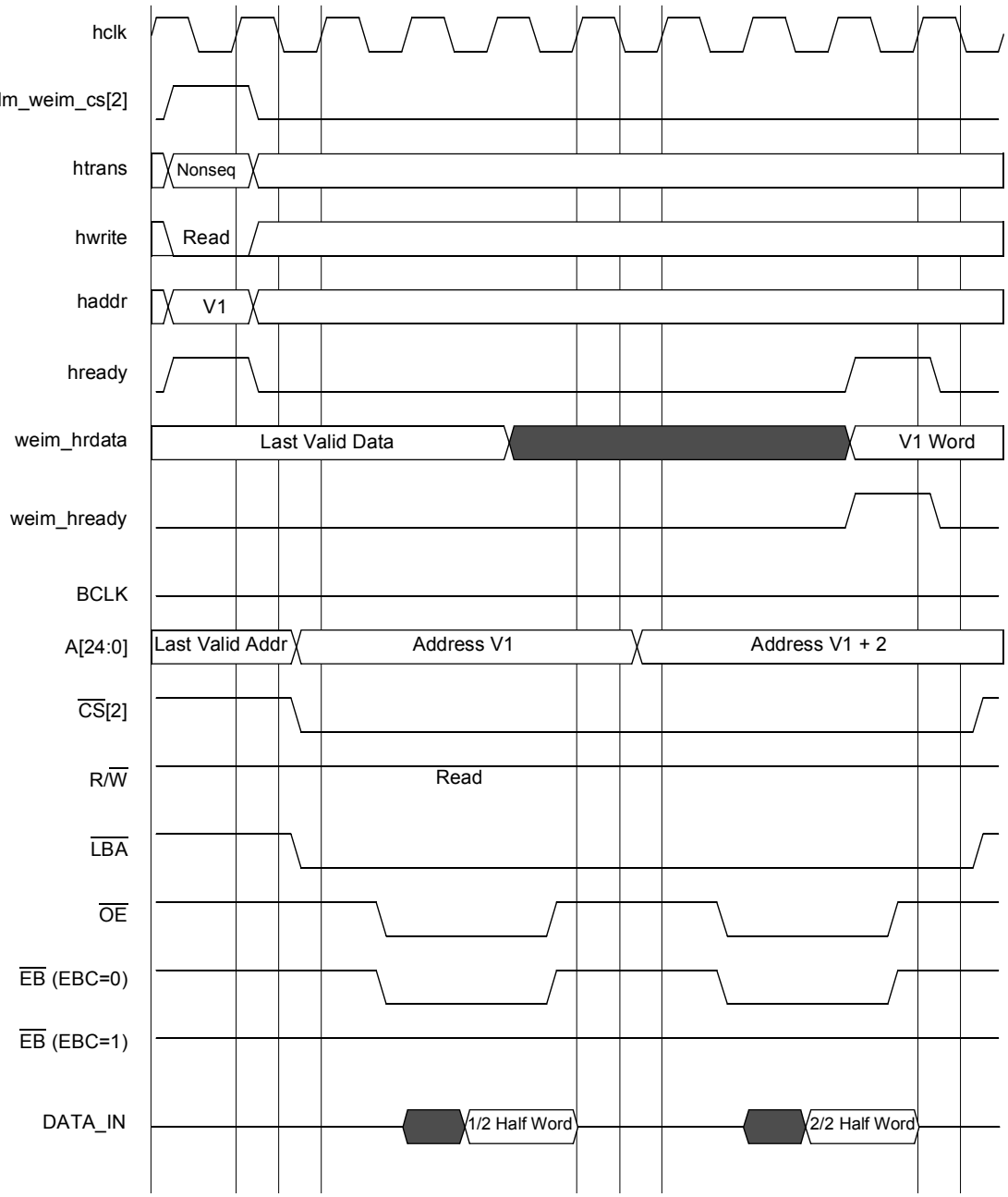

Figure 63. WSC = 3, OEA = 2, OEN = 2, A.WORD/E.HALF

Note: Signals listed with lower case letters are internal to the device.

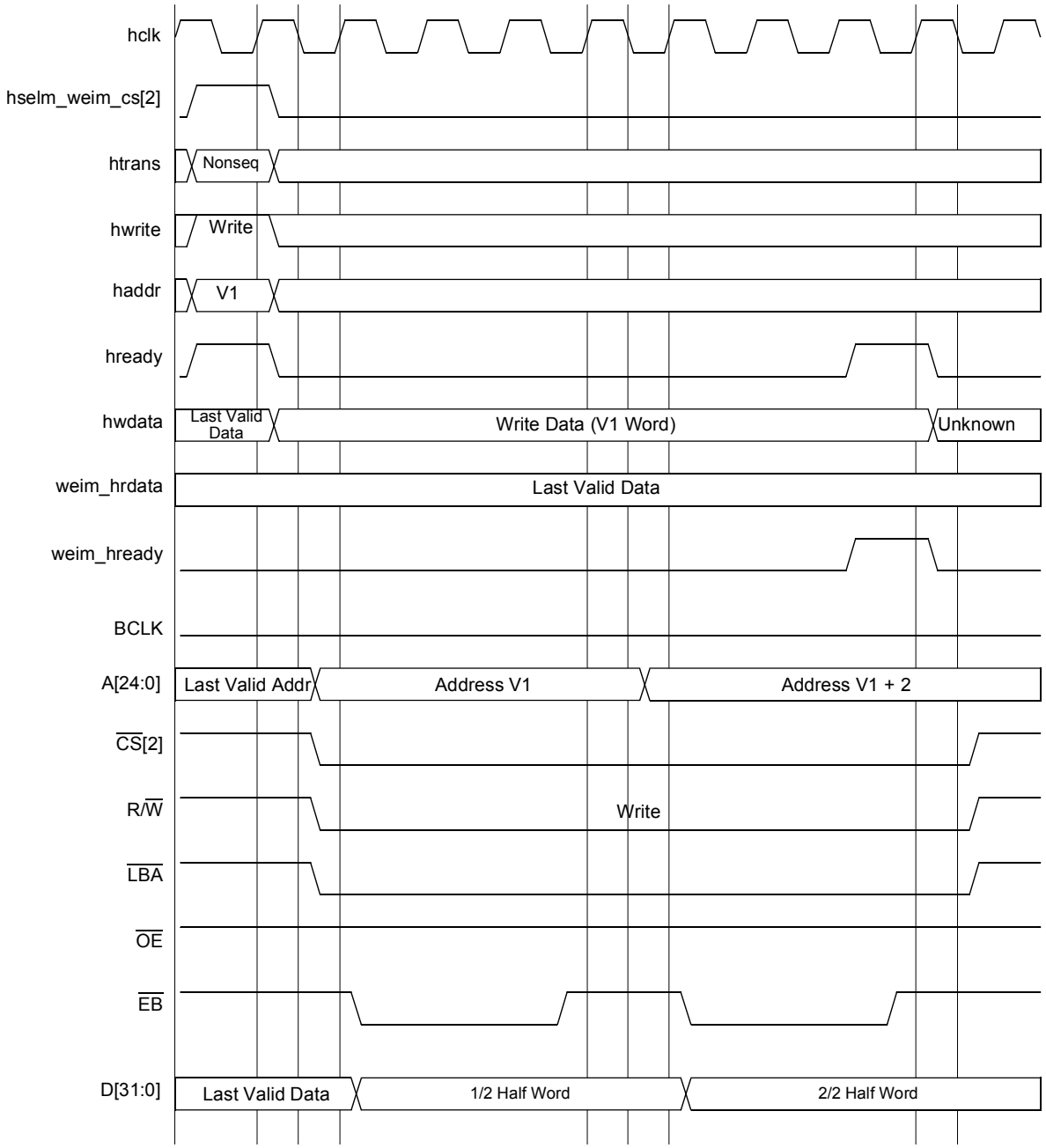

Figure 65. WSC = 1, WWS = 2, WEA = 1, WEN = 2, A.WORD/E.HALF

Note: Signals listed with lower case letters are internal to the device.

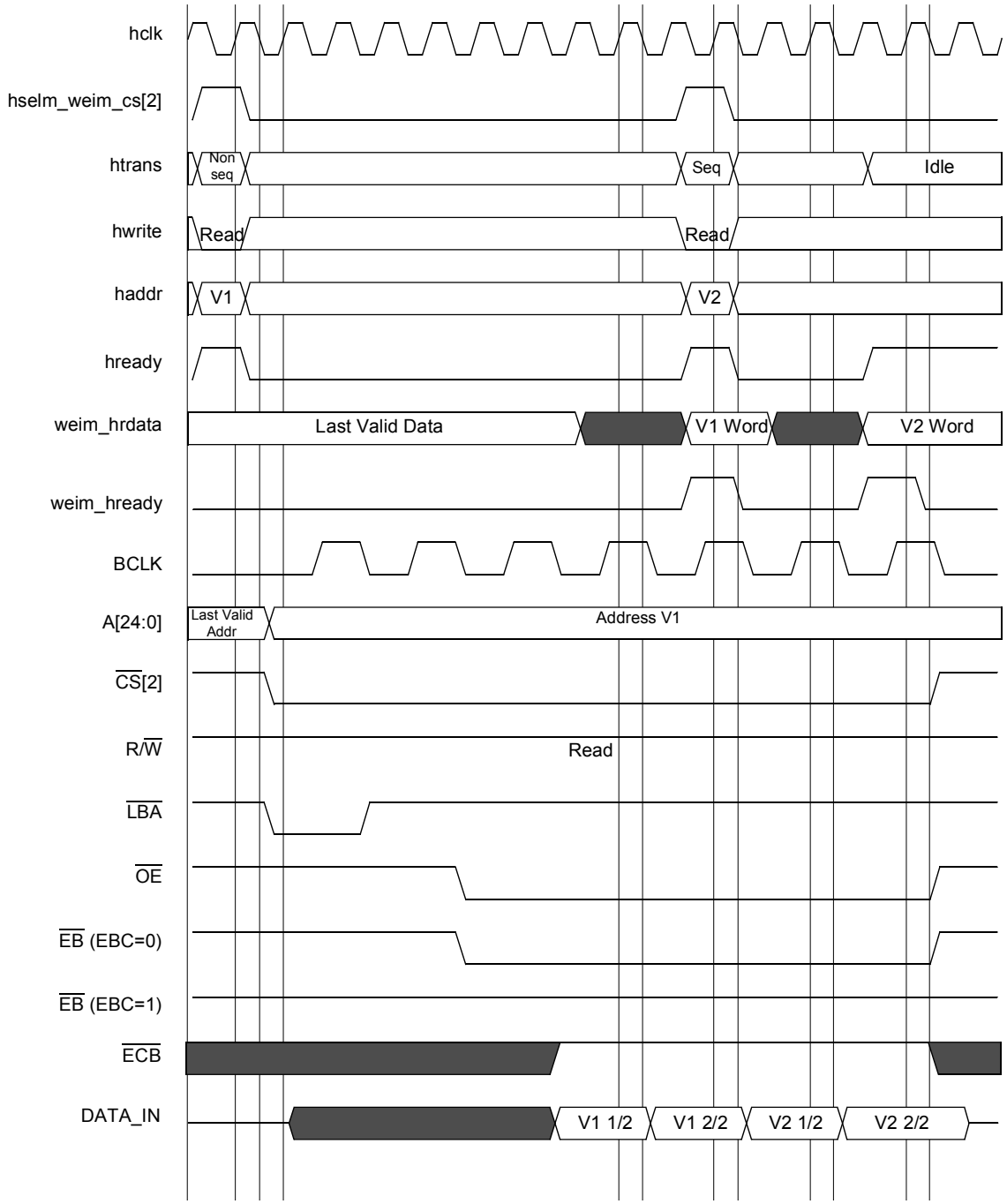

Figure 76. WSC = 7, OEA = 8, SYNC = 1, DOL = 1, BCD = 1, BCS = 1, A.WORD/E.HALF

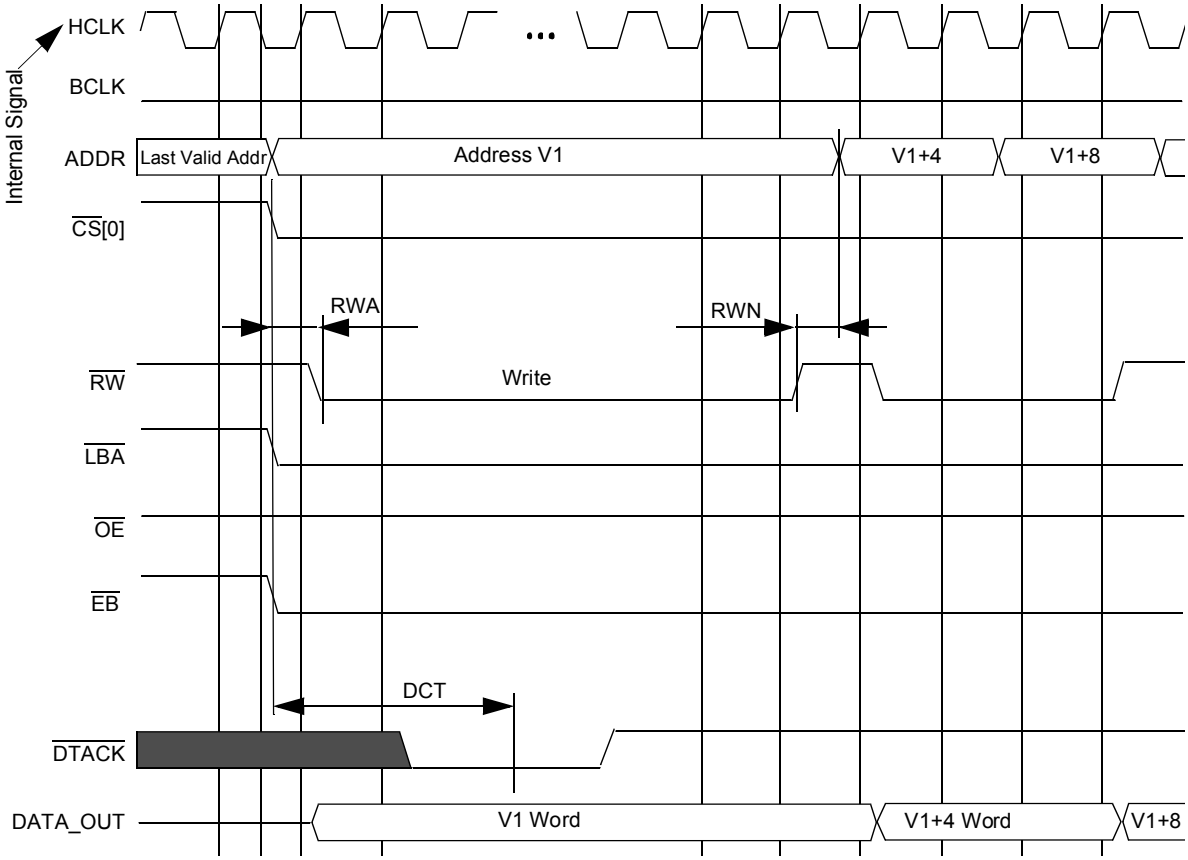

Figure 79. DTACK Level Sensitive Sequential Write Accesses, WSC=2, EW=1, RWA=1, RWN=1, DCT=1, AGE=0 (Example of DTACK Asserting)

5 Document Revision History

Table 48 provides the document changes for the MC9328MX21 Rev. 3.4.

Table 48. Document Revision History

Location	Description of Change
Table 30 on page 46	Updated the table by removing the table footnote
Table 1 on page 3	Added VM and CVM devices.
Table 7 on page 16	Updated Sleep Current values.
Table 1 on page 4	Added a part number MC9328MX21CJM and a footnote.

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