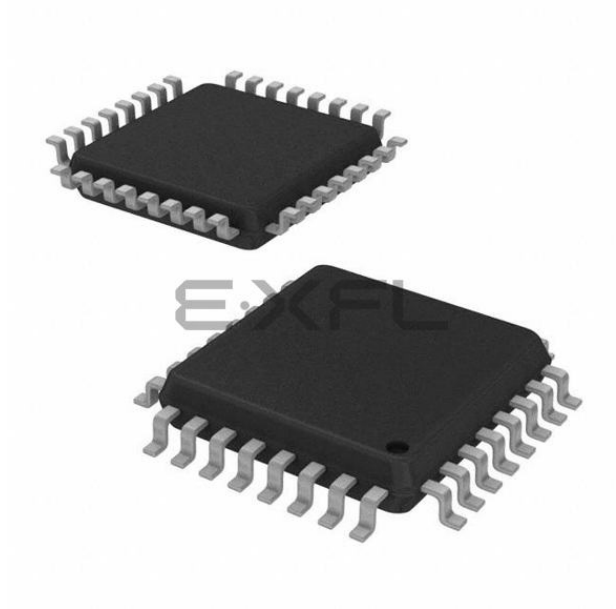

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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Not For New Designs
Core Processor	STM8A
Core Size	8-Bit
Speed	24MHz
Connectivity	I²C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	6K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	A/D 7x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	32-LQFP
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/stmicroelectronics/stm8af6286tcy

5.7 Timers

5.7.1 Watchdog timers

The watchdog system is based on two independent timers providing maximum security to the applications. The watchdog timer activity is controlled by the application program or option bytes. Once the watchdog is activated, it cannot be disabled by the user program without going through reset.

Window watchdog timer

The window watchdog is used to detect the occurrence of a software fault, usually generated by external interferences or by unexpected logical conditions, which cause the application program to abandon its normal sequence.

The window function can be used to trim the watchdog behavior to match the application timing perfectly. The application software must refresh the counter before time-out and during a limited time window. If the counter is refreshed outside this time window, a reset is issued.

Independent watchdog timer

The independent watchdog peripheral can be used to resolve malfunctions due to hardware or software failures.

It is clocked by the 128 kHz LSI internal RC clock source, and thus stays active even in case of a CPU clock failure. If the hardware watchdog feature is enabled through the device option bits, the watchdog is automatically enabled at power-on, and generates a reset unless the key register is written by software before the counter reaches the end of count.

5.7.2 Auto-wakeup counter

This counter is used to cyclically wakeup the device in Active-halt mode. It can be clocked by the internal 128 kHz internal low-frequency RC oscillator or external clock.

LSI clock can be internally connected to TIM3 input capture channel 1 for calibration.

5.7.3 Beeper

This function generates a rectangular signal in the range of 1, 2 or 4 kHz which can be output on a pin. This is useful when audible sounds without interference need to be generated for use in the application.

5.7.4 Advanced control and general purpose timers

STM8A devices described in this datasheet, contain up to three 16-bit advanced control and general purpose timers providing nine CAPCOM channels in total. A CAPCOM channel can be used either as input compare, output compare or PWM channel. These timers are named TIM1, TIM2 and TIM3.

Detailed feature list:

- Full duplex, asynchronous communications
- NRZ standard format (mark/space)
- High-precision baud rate generator system
  - Common programmable transmit and receive baud rates up to $f_{MASTER}/16$
- Programmable data word length (8 or 9 bits)
- Configurable stop bits: Support for 1 or 2 stop bits
- LIN master mode:
  - LIN break and delimiter generation
  - LIN break and delimiter detection with separate flag and interrupt source for readback checking.
- Transmitter clock output for synchronous communication
- Separate enable bits for transmitter and receiver
- Transfer detection flags:
  - Receive buffer full
  - Transmit buffer empty
  - End of transmission flags
- Parity control:
  - Transmits parity bit
  - Checks parity of received data byte
- Four error detection flags:
  - Overrun error
  - Noise error
  - Frame error
  - Parity error
- Six interrupt sources with flags:
  - Transmit data register empty
  - Transmission complete
  - Receive data register full
  - Idle line received
  - Parity error
  - LIN break and delimiter detection
- Two interrupt vectors:
  - Transmitter interrupt
  - Receiver interrupt
- Reduced power consumption mode
- Wakeup from mute mode (by idle line detection or address mark detection)
- Two receiver wakeup modes:
  - Address bit (MSB)
  - Idle line

5.10 Input/output specifications

The product features four I/O types:

- Standard I/O 2 MHz
- Fast I/O up to 10 MHz
- High sink 8 mA, 2 MHz
- True open drain (I^2C interface)

To decrease EMI (electromagnetic interference), high sink I/Os have a limited maximum slew rate. The rise and fall times are similar to those of standard I/Os.

The analog inputs are equipped with a low leakage analog switch. Additionally, the schmitt-trigger input stage on the analog I/Os can be disabled in order to reduce the device standby consumption.

STM8A I/Os are designed to withstand current injection. For a negative injection current of 4 mA, the resulting leakage current in the adjacent input does not exceed 1 µA. Thanks to this feature, external protection diodes against current injection are no longer required.

Caution: In STM8AF5286UC device, the following I/O ports are not automatically configured by hardware: PA3, PA4, PA5, PA6, PF4, PB6, PB7, PE0, PE1, PE2, PE3, PE6, PE7.
As a consequence, they must be put into one of the following configurations by software:
- configured as input with internal pull-up/down resistor,
- configured as output push-pull low.

Table 11. STM8AF526x/8x/Ax and STM8AF6269/8x/Ax pin description (continued)

Pin number					Pin name	Type	Input			Output				Main function (after reset)	Default alternate function	Alternate function after remap [option bit]
LQFP80	LQFP64	LQFP48	STM8AF62xx LQFP32/VFQFPN32	STM8AF52x6 VFQFPN32			Floating	Wpu	Ext. interrupt	High sink	Speed	OD	PP			
55	46	-	-	-	PG3	I/O	**X**	X	-	-	O1	X	X	**Port G3**	-	-
56	47	-	-	-	PG4	I/O	**X**	X	-	-	O1	X	X	**Port G4**	-	-
57	48	-	-	-	PI0	I/O	**X**	X	-	-	O1	X	X	**Port I0**	-	-
58	-	-	-	-	PI1	I/O	**X**	X	-	-	O1	X	X	**Port I1**	-	-
59	-	-	-	-	PI2	I/O	**X**	X	-	-	O1	X	X	**Port I2**	-	-
60	-	-	-	-	PI3	I/O	**X**	X	-	-	O1	X	X	**Port I3**	-	-
61	-	-	-	-	PI4	I/O	**X**	X	-	-	O1	X	X	**Port I4**	-	-
62	-	-	-	-	PI5	I/O	**X**	X	-	-	O1	X	X	**Port I5**	-	-
63	49	-	-	-	PG5	I/O	**X**	X	-	-	O1	X	X	**Port G5**	-	-
64	50	-	-	-	PG6	I/O	**X**	X	-	-	O1	X	X	**Port G6**	-	-
65	51	-	-	-	PG7	I/O	**X**	X	-	-	O1	X	X	**Port G7**	-	-
66	52	-	-	-	PE4	I/O	**X**	X	X	-	O1	X	X	**Port E4**	-	-
67	53	37	-	-	PE3/TIM1_BKIN	I/O	**X**	X	X	-	O1	X	X	**Port E3**	Timer 1 - break input	-
68	54	38	-	-	PE2/I^2C_SDA	I/O	**X**	-	X	-	O1	T(3)	-	**Port E2**	I^2C data	-
69	55	39	-	-	PE1/I^2C_SCL	I/O	**X**	-	X	-	O1	T(3)	-	**Port E1**	I^2C clock	-
70	56	40	-	-	PE0/CLK_CCO	I/O	**X**	X	X	-	O3	X	X	**Port E0**	Configurable clock output	-
71	-	-	-	-	PI6	I/O	**X**	X	-	-	O1	X	X	**Port I6**	-	-
72	-	-	-	-	PI7	I/O	**X**	X	-	-	O1	X	X	**Port I7**	-	-
73	57	41	25	25	PD0/TIM3_CH2	I/O	**X**	X	X	HS	O3	X	X	**Port D0**	Timer 3 - channel 2	TIM1_BKIN [AFR3]/ CLK_CCO [AFR2]
74	58	42	26	26	PD1/SWIM(4)	I/O	X	**X**	X	HS	O4	X	X	**Port D1**	SWIM data interface	-
75	59	43	27	27	PD2/TIM3_CH1	I/O	**X**	X	X	HS	O3	X	X	**Port D2**	Timer 3 - channel 1	TIM2_CH3 [AFR1]
76	60	44	28	28	PD3/TIM2_CH2	I/O	**X**	X	X	HS	O3	X	X	**Port D3**	Timer 2 - channel 2	ADC_ETR [AFR0]
77	61	45	29	29	PD4/TIM2_CH1/ BEEP	I/O	**X**	X	X	HS	O3	X	X	**Port D4**	Timer 2 - channel 1	BEEP output [AFR7]

Table 11. STM8AF526x/8x/Ax and STM8AF6269/8x/Ax pin description (continued)

Pin number					Pin name	Type	Input			Output				Main function (after reset)	Default alternate function	Alternate function after remap [option bit]
LQFP80	LQFP64	LQFP48	STM8AF62xx LQFP32/VFQFPN32	STM8AF52x6 VFQFPN32			Floating	Wpu	Ext. interrupt	High sink	Speed	OD	PP			
78	62	46	30	30	PD5/ LINUART_TX	I/O	**X**	X	X	-	O1	X	X	**Port D5**	LINUART data transmit	-
79	63	47	31	31	PD6/ LINUART_RX	I/O	**X**	X	X	-	O1	X	X	**Port D6**	LINUART data receive	-
80	64	48	32	32	PD7/TLI(5)	I/O	**X**	X	X	-	O1	X	X	**Port D7**	Top level interrupt	-

1. In Halt/Active-halt mode, this pin behaves as follows:
   - The input/output path is disabled.
   - If the HSE clock is used for wakeup, the internal weak pull-up is disabled.
   - If the HSE clock is off, the internal weak pull-up setting is used. It is configured through Px_CR1[7:0] bits of the corresponding port control register. Px_CR1[7:0] bits must be set correctly to ensure that the pin is not left floating in Halt/Active-halt mode.
2. SPI and USTART are not available in STM8AF5286UC, refer to *Figure 7: STM8AF52x6 VFQFPN32 32-pin pinout* for the pin names.
3. In the open-drain output column, 'T' defines a true open-drain I/O (P-buffer, week pull-up and protection diode to V_{DD} are not implemented)
4. The PD1 pin is in input pull-up during the reset phase and after reset release.
5. If this pin is configured as interrupt pin, it will trigger the TLI.

6.2 Alternate function remapping

As shown in the rightmost column of *Table 11*, some alternate functions can be remapped at different I/O ports by programming one of eight AFR (alternate function remap) option bits. Refer to *Section 9: Option bytes on page 54*. When the remapping option is active, the default alternate function is no longer available.

To use an alternate function, the corresponding peripheral must be enabled in the peripheral registers.

Alternate function remapping does not effect GPIO capabilities of the I/O ports (see the GPIO section of STM8S series and STM8AF series 8-bit microcontrollers reference manual, RM0016).

Table 13. I/O port hardware register map (continued)

Address	Block	Register label	Register name	Reset status
0x00 5014	Port E	PE_ODR	Port E data output latch register	0x00
0x00 5015		PE_IDR	Port E input pin value register	0xXX(1)
0x00 5016		PE_DDR	Port E data direction register	0x00
0x00 5017		PE_CR1	Port E control register 1	0x00
0x00 5018		PE_CR2	Port E control register 2	0x00
0x00 5019	Port F	PF_ODR	Port F data output latch register	0x00
0x00 501A		PF_IDR	Port F input pin value register	0xXX(1)
0x00 501B		PF_DDR	Port F data direction register	0x00
0x00 501C		PF_CR1	Port F control register 1	0x00
0x00 501D		PF_CR2	Port F control register 2	0x00
0x00 501E	Port G	PG_ODR	Port G data output latch register	0x00
0x00 501F		PG_IDR	Port G input pin value register	0xXX(1)
0x00 5020		PG_DDR	Port G data direction register	0x00
0x00 5021		PG_CR1	Port G control register 1	0x00
0x00 5022		PG_CR2	Port G control register 2	0x00
0x00 5023	Port H	PH_ODR	Port H data output latch register	0x00
0x00 5024		PH_IDR	Port H input pin value register	0xXX(1)
0x00 5025		PH_DDR	Port H data direction register	0x00
0x00 5026		PH_CR1	Port H control register 1	0x00
0x00 5027		PH_CR2	Port H control register 2	0x00
0x00 5028	Port I	PI_ODR	Port I data output latch register	0x00
0x00 5029		PI_IDR	Port I input pin value register	0xXX(1)
0x00 502A		PI_DDR	Port I data direction register	0x00
0x00 502B		PI_CR1	Port I control register 1	0x00
0x00 502C		PI_CR2	Port I control register 2	0x00

1. Depends on the external circuitry.

Table 26. Total current consumption in Run, Wait and Slow mode. General conditions for V_{DD} apply, T_A = -40 °C to 150 °C

Symbol	Parameter	Conditions		Typ	Max	Unit
$I_{DD(RUN)}$(1)	Supply current in Run mode	All peripherals clocked, code executed from Flash program memory, HSE external clock (without resonator)	f_{CPU} = 24 MHz 1 ws	8.7	16.8(2)	mA
			f_{CPU} = 16 MHz	7.4	14	
			f_{CPU} = 8 MHz	4.0	7.4(2)	
			f_{CPU} = 4 MHz	2.4	4.1(2)	
			f_{CPU} = 2 MHz	1.5	2.5	
$I_{DD(RUN)}$(1)	Supply current in Run mode	All peripherals clocked, code executed from RAM, HSE external clock (without resonator)	f_{CPU} = 24 MHz	4.4	6.0(2)	
			f_{CPU} = 16 MHz	3.7	5.0	
			f_{CPU} = 8 MHz	2.2	3.0(2)	
			f_{CPU} = 4 MHz	1.4	2.0(2)	
			f_{CPU} = 2 MHz	1.0	1.5	
$I_{DD(WFI)}$(1)	Supply current in Wait mode	CPU stopped, all peripherals off, HSE external clock	f_{CPU} = 24 MHz	2.4	3.1(2)	
			f_{CPU} = 16 MHz	1.65	2.5	
			f_{CPU} = 8 MHz	1.15	1.9(2)	
			f_{CPU} = 4 MHz	0.90	1.6(2)	
			f_{CPU} = 2 MHz	0.80	1.5	
$I_{DD(SLOW)}$(1)	Supply current in Slow mode	f_{CPU} scaled down, all peripherals off, code executed from RAM	External clock 16 MHz f_{CPU} = 125 kHz	1.50	1.95	
			LSI internal RC f_{CPU} = 128 kHz	1.50	1.80(2)	

1. The current due to I/O utilization is not taken into account in these values.
2. Guaranteed by design, not tested in production.

Current consumption curves

Figure 13 to *Figure 18* show typical current consumption measured with code executing in RAM.

Figure 13. Typ. $I_{DD(RUN)HSE}$ vs. V_{DD} @f_{CPU} = 16 MHz, peripherals = on

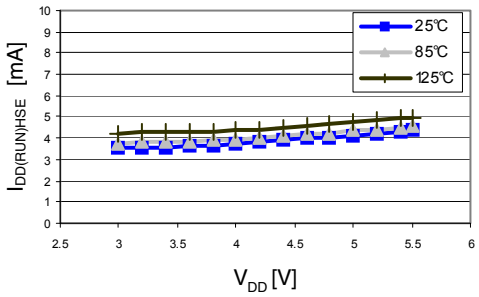


Figure 14. Typ. $I_{DD(RUN)HSE}$ vs. f_{CPU} @ V_{DD} = 5.0 V, peripherals = on

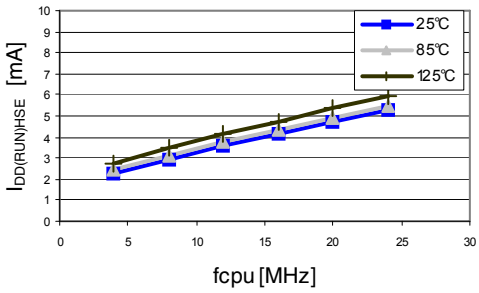


Figure 15. Typ. $I_{DD(RUN)HSI}$ vs. V_{DD} @ f_{CPU} = 16 MHz, peripherals = off

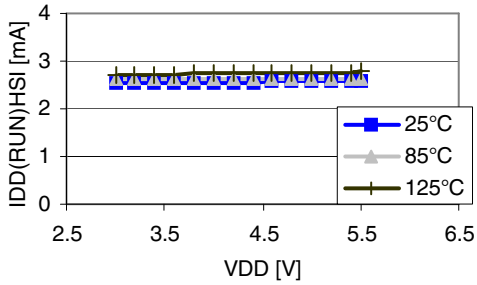


Figure 16. Typ. $I_{DD(WFI)HSE}$ vs. V_{DD} @ f_{CPU} = 16 MHz, peripherals = on

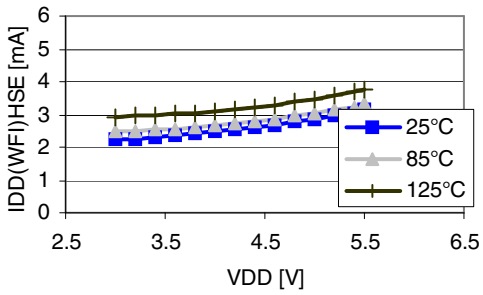


Figure 17. Typ. $I_{DD(WFI)HSE}$ vs. f_{CPU} @ V_{DD} = 5.0 V, peripherals = on

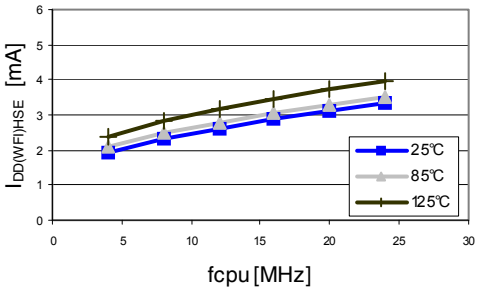
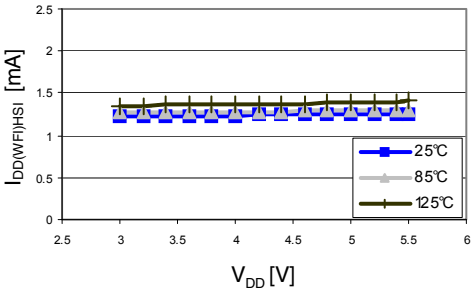


Figure 18. Typ. $I_{DD(WFI)HSI}$ vs. V_{DD} @ f_{CPU} = 16 MHz, peripherals = off



10.3.4 Internal clock sources and timing characteristics

Subject to general operating conditions for V_{DD} and T_A.

High-speed internal RC oscillator (HSI)

Table 33. HSI oscillator characteristics

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
f_{HSI}	Frequency	-	-	16	-	MHz
ACC_{HS}	HSI oscillator user trimming accuracy	Trimmed by the application for any V_{DD} and T_A conditions	-1	-	1	%
	HSI oscillator accuracy (factory calibrated)	$V_{DD} = 3.0\ V \leq V_{DD} \leq 5.5\ V$, $-40\ °C \leq T_A \leq 150\ °C$	-5	-	5	
$t_{su(HSI)}$	HSI oscillator wakeup time	-	-	-	2(1)	µs

1. Guaranteed by characterization results, not tested in production.

Figure 21. Typical HSI frequency vs V_{DD}

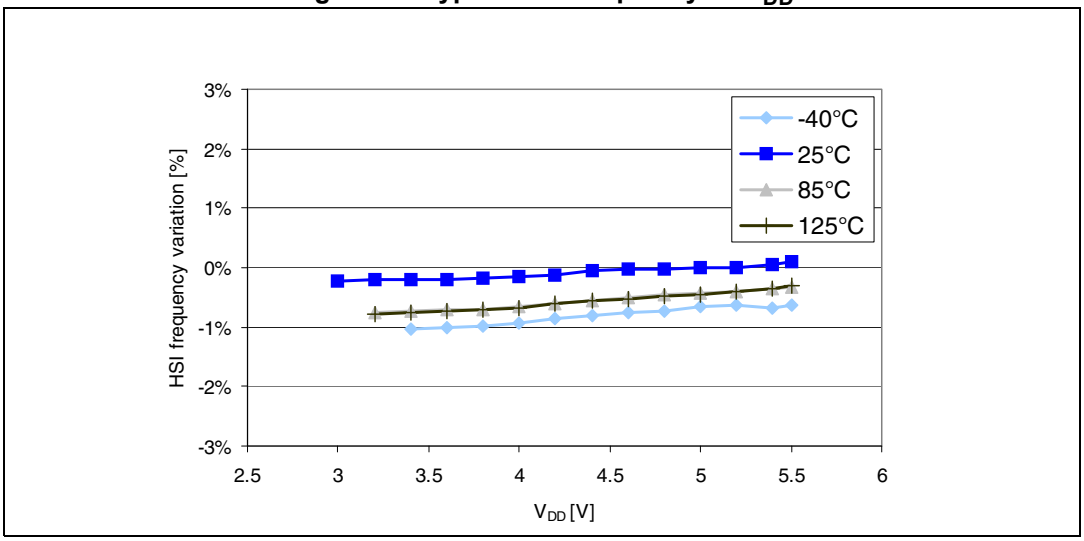
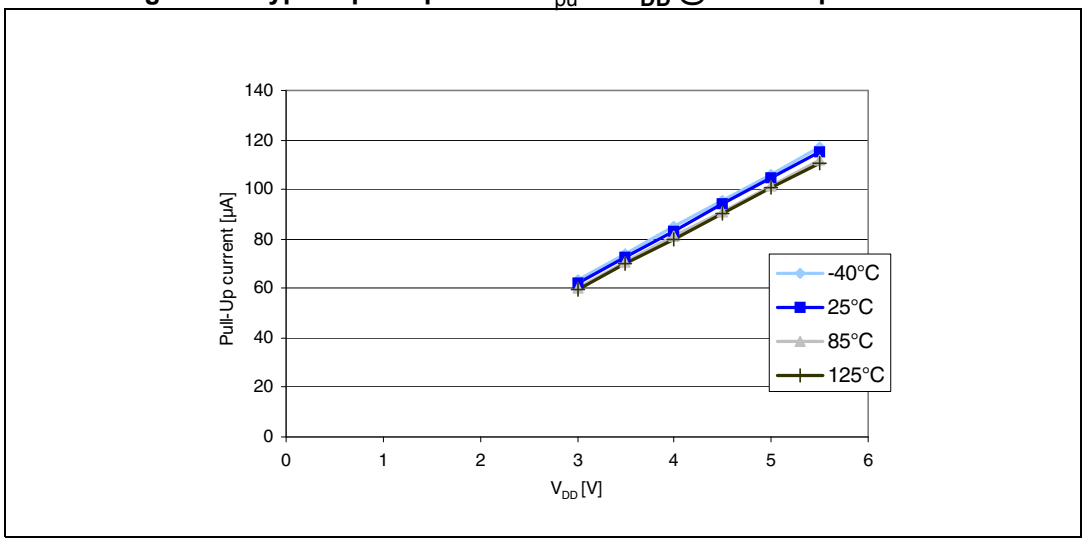


Figure 25. Typical pull-up current I_{pu} vs V_{DD} @ four temperatures(1)



1. The pull-up is a pure resistor (slope goes through 0).

Typical output level curves

Figure 26 to *Figure 35* show typical output level curves measured with output on a single pin.

Figure 26. Typ. V_{OL} @ V_{DD} = 3.3 V (standard ports)

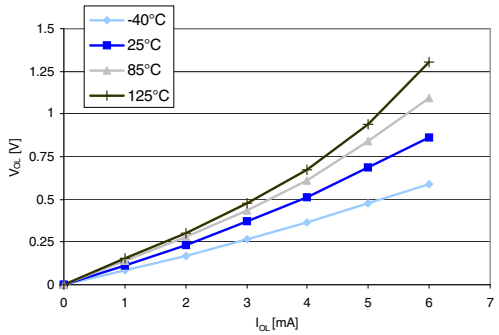


Figure 27. Typ. V_{OL} @ V_{DD} = 5.0 V (standard ports)

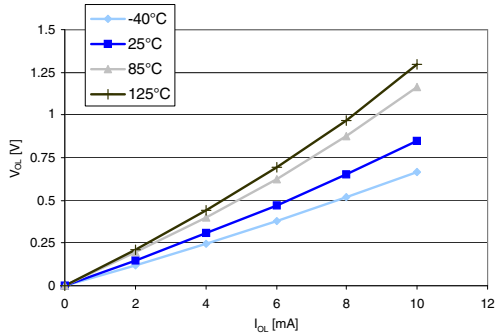


Figure 28. Typ. V_{OL} @ V_{DD} = 3.3 V (true open drain ports)

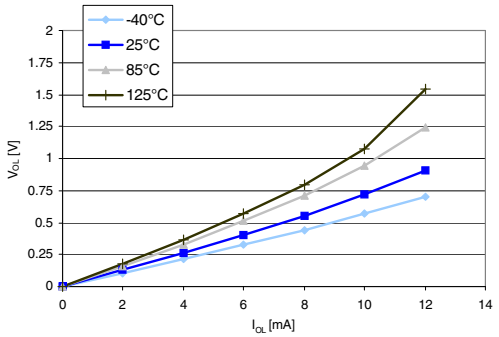


Figure 29. Typ. V_{OL} @ V_{DD} = 5.0 V (true open drain ports)

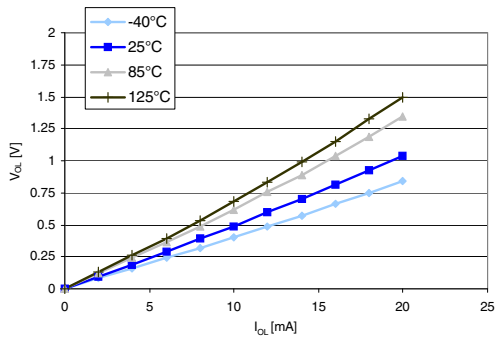


Figure 30. Typ. V_{OL} @ V_{DD} = 3.3 V (high sink ports)

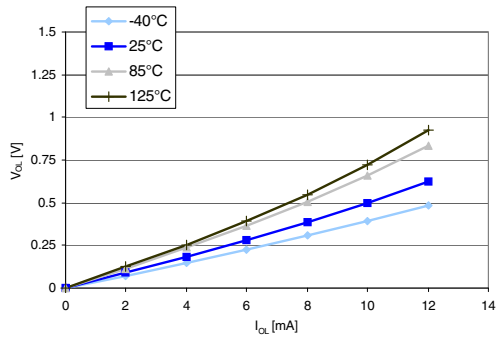


Figure 31. Typ. V_{OL} @ V_{DD} = 5.0 V (high sink ports)

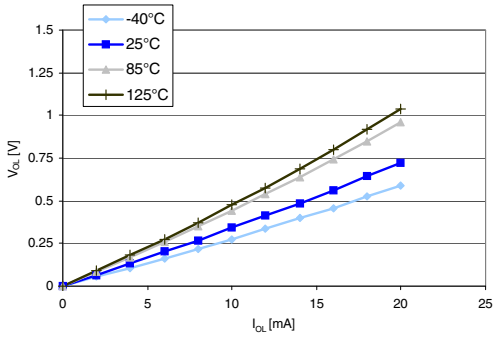


Figure 32. Typ. V_{DD} - V_{OH} @ V_{DD} = 3.3 V (standard ports)

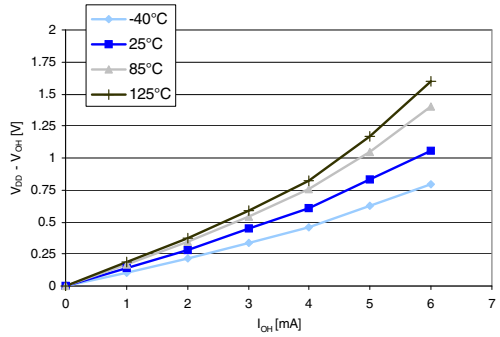


Figure 33. Typ. V_{DD} - V_{OH} @ V_{DD} = 5.0 V (standard ports)

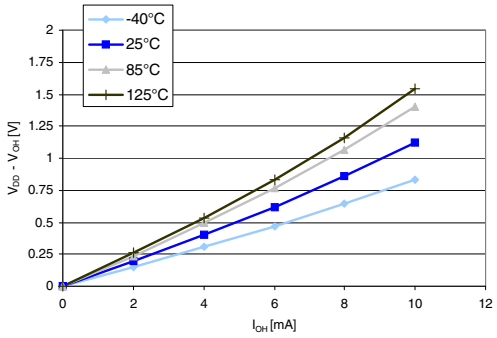


Figure 34. Typ. V_{DD} - V_{OH} @ V_{DD} = 3.3 V (high sink ports)

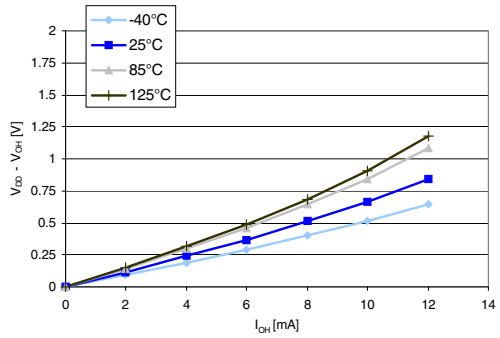
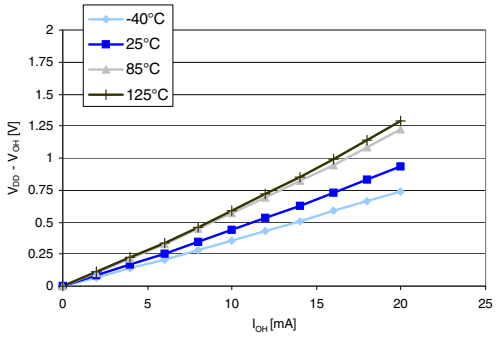


Figure 35. Typ. V_{DD} - V_{OH} @ V_{DD} = 5.0 V (high sink ports)



10.3.7 Reset pin characteristics

Subject to general operating conditions for V_{DD} and T_A unless otherwise specified.

Table 39. NRST pin characteristics

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
$V_{IL(NRST)}$	NRST low-level input voltage(1)	-	V_{SS}	-	0.3 x V_{DD}	V
$V_{IH(NRST)}$	NRST high-level input voltage(1)	-	0.7 x V_{DD}	-	V_{DD}	
$V_{OL(NRST)}$	NRST low-level output voltage(1)	I_{OL} = 3 mA	-	-	0.6	
$R_{PU(NRST)}$	NRST pull-up resistor	-	30	40	60	kΩ
t_{IFP}	NRST input filtered pulse(1)	-	85	-	315	ns
$t_{INFP(NRST)}$	NRST Input not filtered pulse duration(2)	-	500	-	-	

1. Guaranteed by characterization results, not tested in production.
2. Guaranteed by design, not tested in production.

Figure 36. Typical NRST V_{IL} and V_{IH} vs V_{DD} @ four temperatures

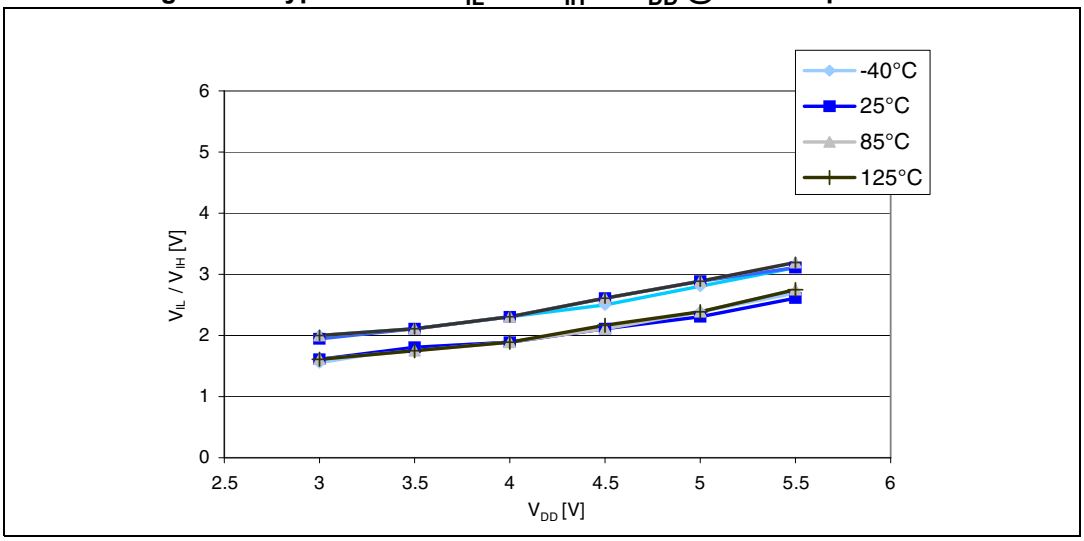
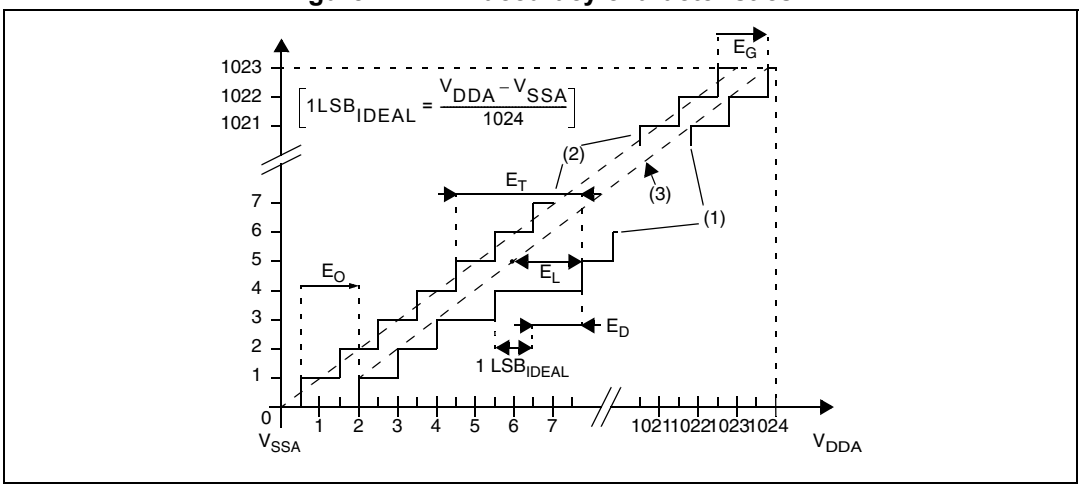


Table 44. ADC accuracy for V_{DDA} = 5 V

Symbol	Parameter	Conditions	Typ	Max(1)	Unit
$\|E_T\|$	Total unadjusted error(2)	f_{ADC} = 2 MHz	1.4	3(3)	LSB
$\|E_O\|$	Offset error(2)		0.8	3	
$\|E_G\|$	Gain error(2)		0.1	2	
$\|E_D\|$	Differential linearity error(2)		0.9	1	
$\|E_L\|$	Integral linearity error(2)		0.7	1.5	
$\|E_T\|$	Total unadjusted error(2)	f_{ADC} = 4 MHz	1.9(4)	4(4)	
$\|E_O\|$	Offset error(2)		1.3(4)	4(4)	
$\|E_G\|$	Gain error(2)		0.6(4)	3(4)	
$\|E_D\|$	Differential linearity error(2)		1.5(4)	2(4)	
$\|E_L\|$	Integral linearity error(2)		1.2(4)	1.5(4)	

1. Guaranteed by characterization results, not tested in production.
2. ADC accuracy vs. injection current: Any positive or negative injection current within the limits specified for $I_{INJ(PIN)}$ and $\Sigma I_{INJ(PIN)}$ in *Section 10.3.6* does not affect the ADC accuracy.
3. TUE 2LSB can be reached on specific sales types on the whole temperature range.
4. Target values.

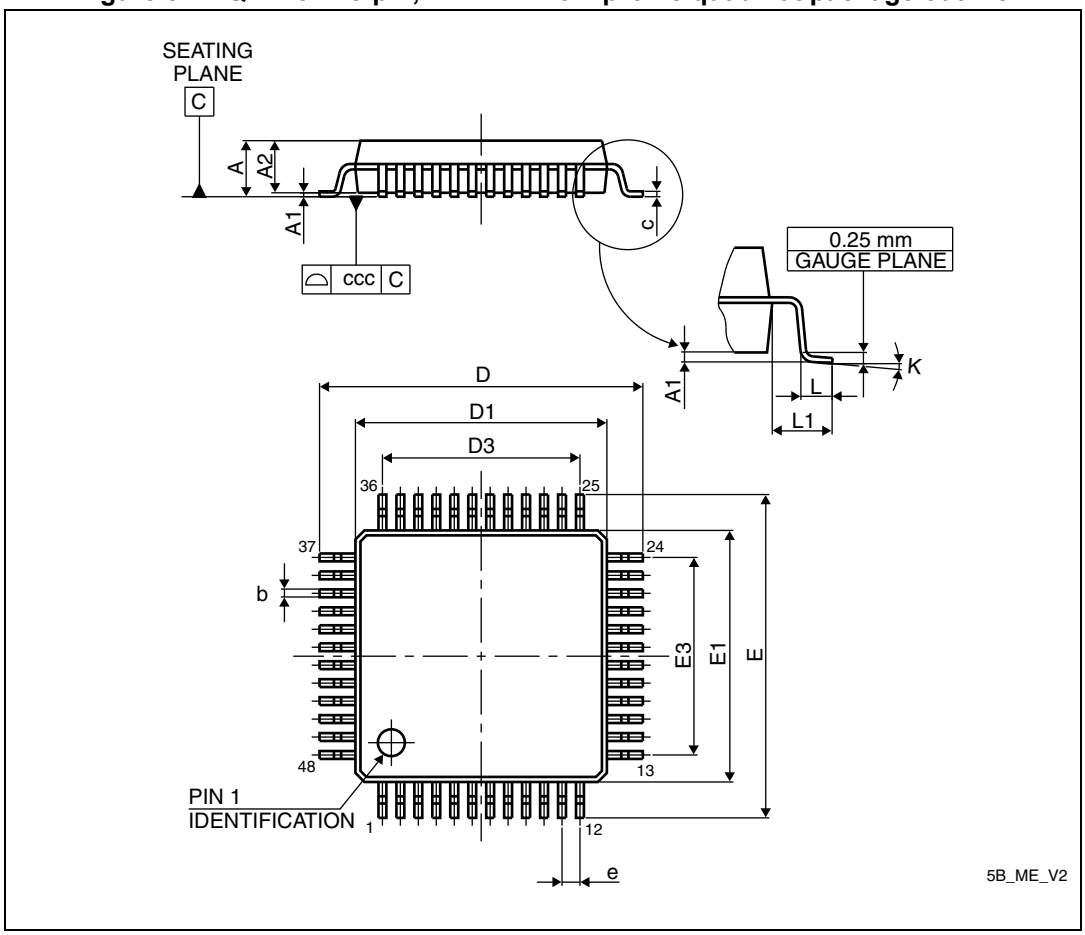
Figure 44. ADC accuracy characteristics



1. Example of an actual transfer curve
2. The ideal transfer curve
3. End point correlation line
   E_T = Total unadjusted error: Maximum deviation between the actual and the ideal transfer curves.
   E_O = Offset error: Deviation between the first actual transition and the first ideal one.
   E_G = Gain error: Deviation between the last ideal transition and the last actual one.
   E_D = Differential linearity error: Maximum deviation between actual steps and the ideal one.
   E_L = Integral linearity error: Maximum deviation between any actual transition and the end point correlation line.

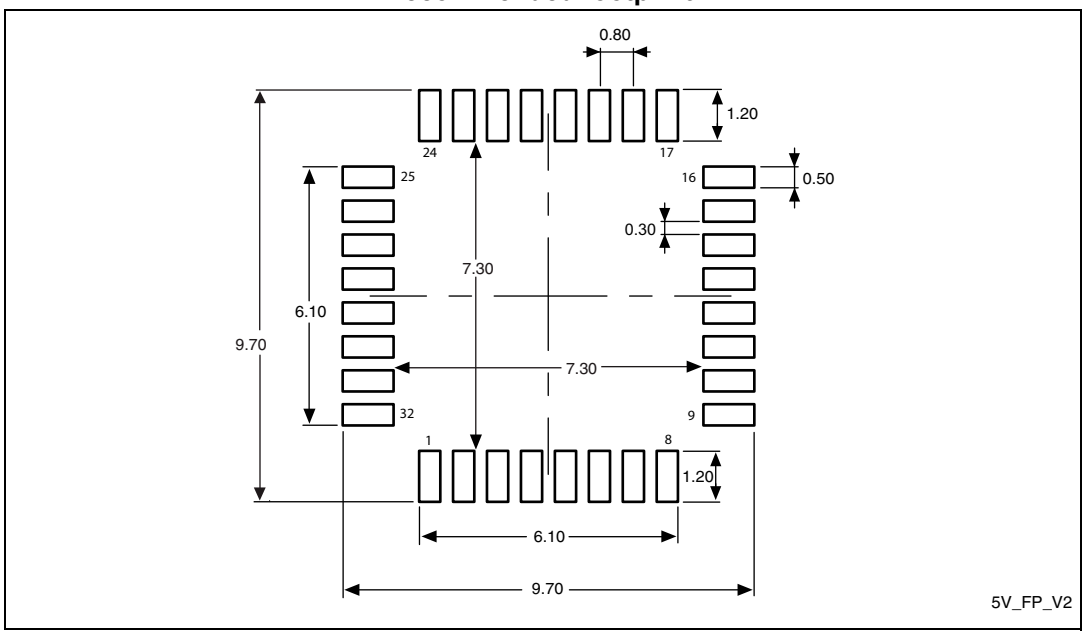
11.3 LQFP48 package information

Figure 51. LQFP48 - 48-pin, 7 x 7 mm low-profile quad flat package outline



1. Drawing is not to scale.

Figure 55. LQFP32 - 32-pin, 7 x 7 mm low-profile quad flat package recommended footprint



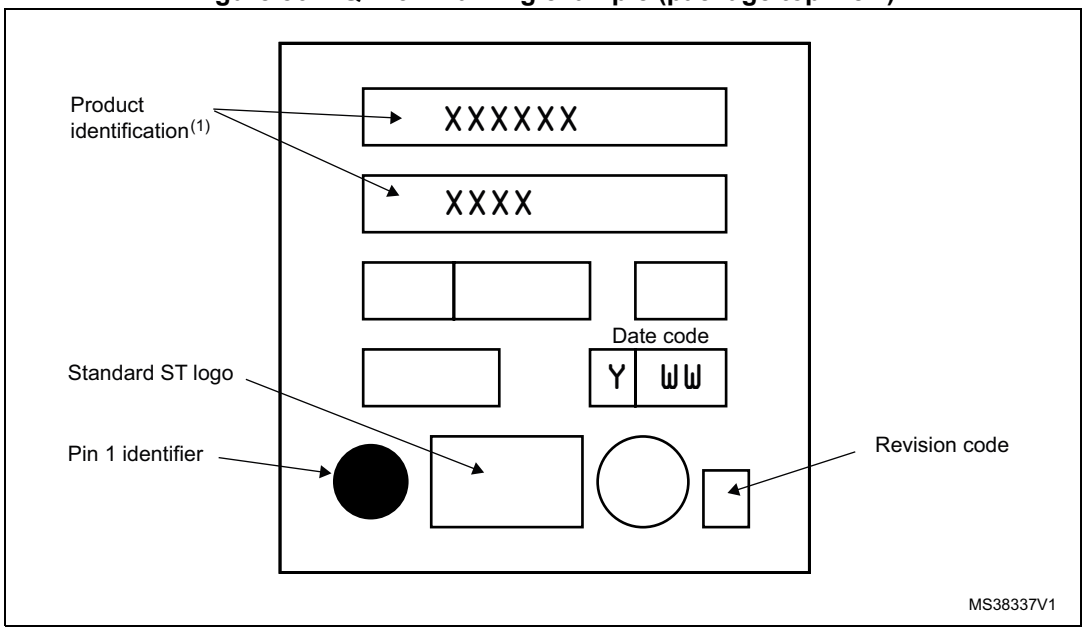
1. Dimensions are expressed in millimeters.

Device marking

The following figure gives an example of topside marking orientation versus pin 1 identifier location.

Other optional marking or inset/upset marks, which identify the parts throughout supply chain operations, are not indicated below.

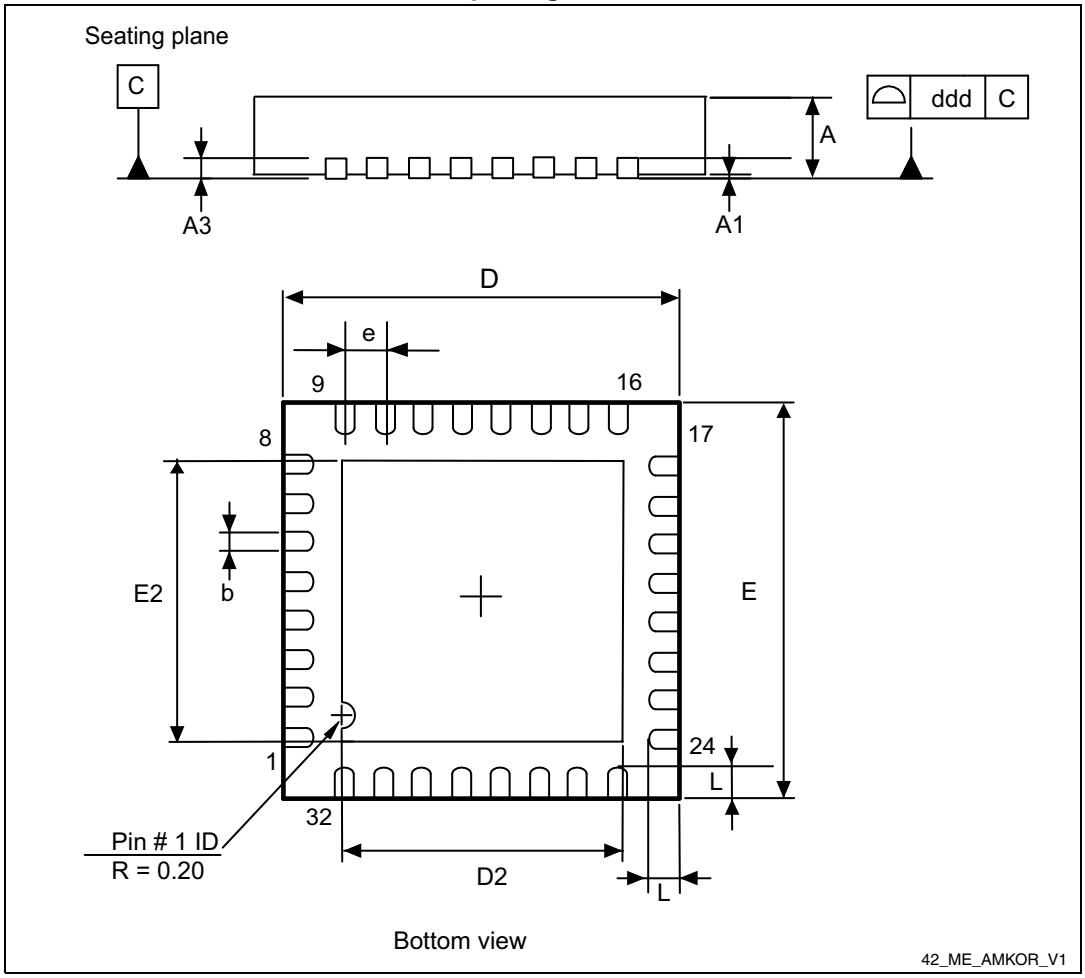
Figure 56. LQFP32 marking example (package top view)



1. Parts marked as "ES","E" or accompanied by an Engineering Sample notification letter are not yet qualified and therefore not approved for use in production. ST is not responsible for any consequences resulting from such use. In no event will ST be liable for the customer using any of these engineering samples in production. ST's quality department must be contacted to run a qualification activity prior to any decision to use these engineering samples.

11.5 VFQFPN32 package information

Figure 57. VFQFPN32 - 32-pin, 5x5 mm, 0.5 mm pitch very thin profile fine pitch quad flat package outline



1. Drawing is not to scale.

13 STM8 development tools

Development tools for the STM8A microcontrollers include the

- STice emulation system offering tracing and code profiling
- STVD high-level language debugger including assembler and visual development environment - seamless integration of third party C compilers
- STVP Flash programming software

In addition, the STM8A comes with starter kits, evaluation boards and low-cost in-circuit debugging/programming tools.

13.1 Emulation and in-circuit debugging tools

The STM8 tool line includes the STice emulation system offering a complete range of emulation and in-circuit debugging features on a platform that is designed for versatility and cost-effectiveness. In addition, STM8A application development is supported by a low-cost in-circuit debugger/programmer.

The STice is the fourth generation of full-featured emulators from STMicroelectronics. It offers new advanced debugging capabilities including tracing, profiling and code coverage analysis to help detect execution bottlenecks and dead code.

In addition, STice offers in-circuit debugging and programming of STM8A microcontrollers via the STM8 single wire interface module (SWIM), which allows non-intrusive debugging of an application while it runs on the target microcontroller.

For improved cost effectiveness, STice is based on a modular design that allows users to order exactly what they need to meet their development requirements and to adapt their emulation system to support existing and future ST microcontrollers.

13.1.1 STice key features

- Program and data trace recording up to 128 K records
- Advanced breakpoints with up to 4 levels of conditions
- Data breakpoints
- Real-time read/write of all device resources during emulation
- Occurrence and time profiling and code coverage analysis (new features)
- In-circuit debugging/programming via SWIM protocol
- 8-bit probe analyzer
- 1 input and 2 output triggers
- USB 2.0 high-speed interface to host PC
- Power supply follower managing application voltages between 1.62 to 5.5 V
- Modularity that allows users to specify the components they need to meet their development requirements and adapt to future requirements
- Supported by free software tools that include integrated development environment (IDE), programming software interface and assembler for STM8.

13.3 Programming tools

During the development cycle, STice provides in-circuit programming of the STM8A Flash microcontroller on the application board via the SWIM protocol. Additional tools are to include a low-cost in-circuit programmer as well as ST socket boards, which provide dedicated programming platforms with sockets for programming the STM8A.

For production environments, programmers will include a complete range of gang and automated programming solutions from third-party tool developers already supplying programmers for the STM8 family.