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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

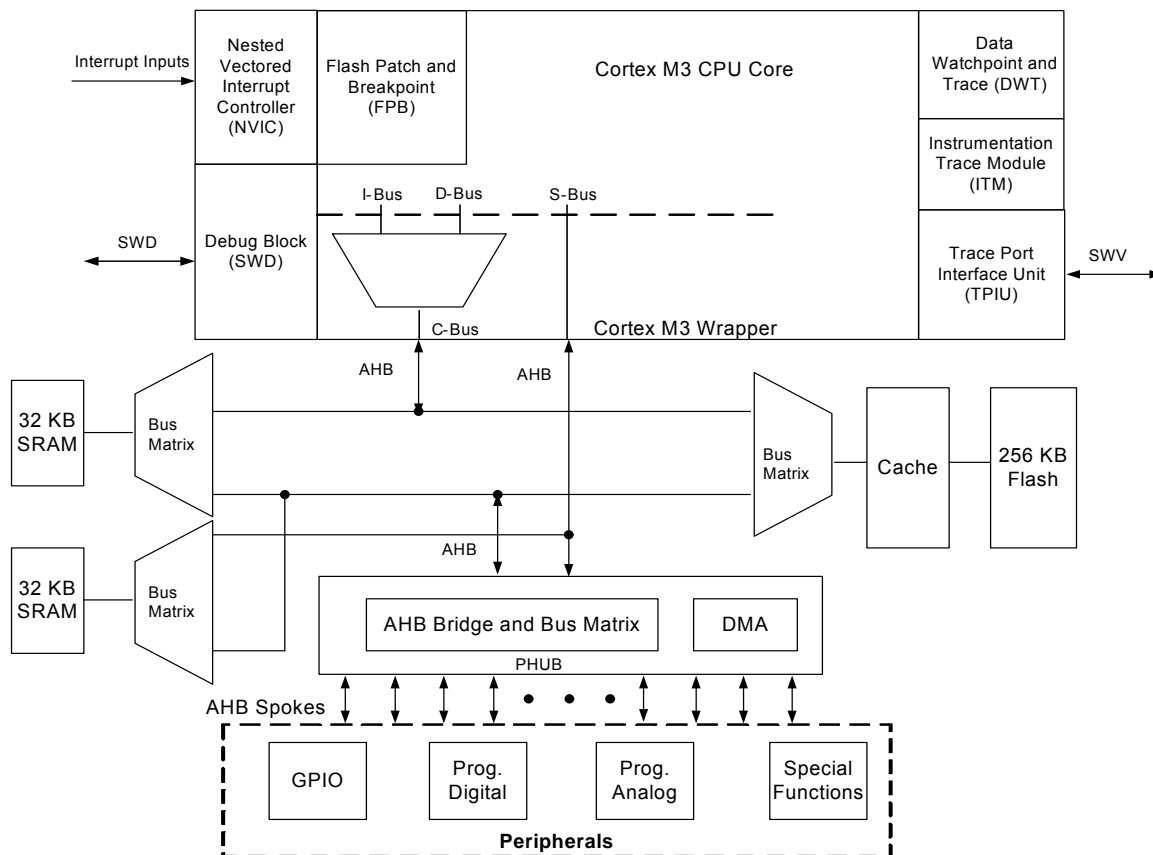
Product Status	Obsolete
Core Processor	ARM® Cortex®-M3
Core Size	32-Bit Single-Core
Speed	67MHz
Connectivity	I ² C, LINbus, SPI, UART/USART, USB
Peripherals	CapSense, DMA, LCD, POR, PWM, WDT
Number of I/O	36
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	A/D 1x12b; D/A 2x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	68-VQFN Exposed Pad
Supplier Device Package	68-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/cy8c5367lti-003

4. CPU

4.1 ARM Cortex-M3 CPU

The CY8C53 family of devices has an ARM Cortex-M3 CPU core. The Cortex-M3 is a low power 32-bit three-stage pipelined Harvard architecture CPU that delivers 1.25 DMIPS/MHz. It is intended for deeply embedded applications that require fast interrupt handling features.

Figure 4-1. ARM Cortex-M3 Block Diagram



The Cortex-M3 CPU subsystem includes these features:

- ARM Cortex-M3 CPU
- Programmable NVIC, tightly integrated with the CPU core
- Full-featured debug and trace module, tightly integrated with the CPU core
- Up to 128 KB of flash memory, 2 KB of EEPROM, and 32 KB of SRAM
- Cache controller with 128 bytes of memory
- Peripheral HUB (PHUB)
- DMA controller

4.1.1 Cortex-M3 Features

The Cortex-M3 CPU features include:

- 4-GB address space. Predefined address regions for code, data, and peripherals. Multiple buses for efficient and simultaneous accesses of instructions, data, and peripherals.
- The Thumb®-2 instruction set, which offers ARM-level performance at Thumb-level code density. This includes 16-bit and 32-bit instructions. Advanced instructions include:
 - Bit-field control
 - Hardware multiply and divide
 - Saturation
 - If-Then
 - Wait for events and interrupts
 - Exclusive access and barrier
 - Special register access

The Cortex-M3 does not support ARM instructions.

4.2 Cache Controller

The CY8C53 family has 128 bytes of direct mapped instruction cache between the CPU and the flash memory. This allows the CPU to access instructions much faster. The cache is enabled by default but user have the option to disable it.

4.3 DMA and PHUB

The PHUB and the DMA controller are responsible for data transfer between the CPU and peripherals, and also data transfers between peripherals. The PHUB and DMA also control device configuration during boot. The PHUB consists of:

- A central hub that includes the DMA controller, arbiter, and router
- Multiple spokes that radiate outward from the hub to most peripherals

There are two PHUB masters: the CPU and the DMA controller. Both masters may initiate transactions on the bus. The DMA channels can handle peripheral communication without CPU intervention. The arbiter in the central hub determines which DMA channel is the highest priority if there are multiple requests.

4.3.1 PHUB Features

- CPU and DMA controller are both bus masters to the PHUB
- Eight Multi-layer AHB Bus parallel access paths (spokes) for peripheral access
- Simultaneous CPU and DMA access to peripherals located on different spokes
- Simultaneous DMA source and destination burst transactions on different spokes
- Supports 8-, 16-, 24-, and 32-bit addressing and data

Table 4-3. PHUB Spokes and Peripherals

PHUB Spokes	Peripherals
0	SRAM
1	IOs, PICU
2	PHUB local configuration, Power manager, Clocks, IC, EEPROM, Flash programming interface
3	Analog interface and trim, Decimator
4	USB, I ² C, Timers, Counters, and PWMs
5	Reserved
6	UDBs group 1
7	UDBs group 2

4.3.2 DMA Features

- 24 DMA channels
- Each channel has one or more transaction descriptors (TDs) to configure channel behavior. Up to 127 total TDs can be defined
- TDs can be dynamically updated
- Eight levels of priority per channel

- Any digitally routable signal, the CPU, or another DMA channel, can trigger a transaction
- Each channel can generate up to two interrupts per transfer
- Transactions can be stalled or canceled
- Supports transaction size of infinite or 1 to 64k bytes
- Large transactions may be broken into smaller bursts of 1 to 127 bytes
- TDs may be nested and/or chained for complex transactions

4.3.3 Priority Levels

The CPU always has higher priority than the DMA controller when their accesses require the same bus resources. Due to the system architecture, the CPU can never starve the DMA. DMA channels of higher priority (lower priority number) may interrupt current DMA transfers. In the case of an interrupt, the current transfer is allowed to complete its current transaction. To ensure latency limits when multiple DMA accesses are requested simultaneously, a fairness algorithm guarantees an interleaved minimum percentage of bus bandwidth for priority levels 2 through 7. Priority levels 0 and 1 do not take part in the fairness algorithm and may use 100% of the bus bandwidth. If a tie occurs on two DMA requests of the same priority level, a simple round robin method is used to evenly share the allocated bandwidth. The round robin allocation can be disabled for each DMA channel, allowing it to always be at the head of the line. Priority levels 2 to 7 are guaranteed the minimum bus bandwidth shown in [Table 4-4](#) after the CPU and DMA priority levels 0 and 1 have satisfied their requirements.

Table 4-4. Priority Levels

Priority Level	% Bus Bandwidth
0	100.0
1	100.0
2	50.0
3	25.0
4	12.5
5	6.2
6	3.1
7	1.5

When the fairness algorithm is disabled, DMA access is granted based solely on the priority level; no bus bandwidth guarantees are made.

4.3.4 Transaction Modes Supported

The flexible configuration of each DMA channel and the ability to chain multiple channels allow the creation of both simple and complex use cases. General use cases include, but are not limited to:

4.3.4.1 Simple DMA

In a simple DMA case, a single TD transfers data between a source and sink (peripherals or memory location). The basic timing diagrams of DMA read and write cycles are shown in [Figure 4-2](#). For more description on other transfer modes, refer to the Technical Reference Manual.

■ Additional features only provided on the GPIO pins:

- LCD segment drive on LCD equipped devices
- CapSense on CapSense equipped devices^[6]
- Analog input and output capability
- Continuous 100 μ A clamp current capability
- Standard drive strength down to 2.7 V

■ Additional features only provided on SIO pins:

- Higher drive strength than GPIO
- Hot swap capability (5 V tolerance at any operating V_{DD})
- Programmable and regulated high input and output drive levels down to 1.2 V
- No analog input or LCD capability

- Over voltage tolerance up to 5.5 V

- SIO can act as a general purpose analog comparator

■ USBIO features:

- Full speed USB 2.0 I/O
- Highest drive strength for general purpose use
- Input, output, or both for CPU and DMA
- Input, output, or both for digital peripherals
- Digital output (CMOS) drive mode
- Each pin can be an interrupt source configured as rising edge, falling edge, or both edges

■ Resistive pull-up or resistive pull-down

Resistive pull-up or pull-down, respectively, provides a series resistance in one of the data states and strong drive in the other. Pins can be used for digital input and output in these modes. Interfacing to mechanical switches is a common application for these modes. Resistive pull-up and pull-down are not available with SIO in regulated output mode.

■ Open drain, drives high and open drain, drives low

Open drain modes provide high impedance in one of the data states and strong drive in the other. Pins can be used for digital input and output in these modes. A common application for these modes is driving the I²C bus signal lines.

■ Strong drive

Provides a strong CMOS output drive in either high or low state. This is the standard output mode for pins. Strong Drive mode pins must not be used as inputs under normal circumstances. This mode is often used to drive digital output signals or external FETs.

■ Resistive pull-up and pull-down

Similar to the resistive pull-up and resistive pull-down modes except the pin is always in series with a resistor. The high data state is pull-up while the low data state is pull-down. This mode is most often used when other signals that may cause shorts can drive the bus. Resistive pull-up and pull-down are not available with SIO in regulated output mode.

6.4.2 Pin Registers

Registers to configure and interact with pins come in two forms that may be used interchangeably.

All I/O registers are available in the standard port form, where each bit of the register corresponds to one of the port pins. This register form is efficient for quickly reconfiguring multiple port pins at the same time.

I/O registers are also available in pin form, which combines the eight most commonly used port register bits into a single register for each pin. This enables very fast configuration changes to individual pins with a single register write.

6.4.3 Bidirectional Mode

High speed bidirectional capability allows pins to provide both the high impedance digital drive mode for input signals and a second user selected drive mode such as strong drive (set using PRTxDM[2:0] registers) for output signals on the same pin, based on the state of an auxiliary control bus signal. The bidirectional capability is useful for processor busses and communications interfaces such as the SPI Slave MISO pin that requires dynamic hardware control of the output buffer.

The auxiliary control bus routes up to 16 UDB or digital peripheral generated output enable signals to one or more pins.

6.4.4 Slew Rate Limited Mode

GPIO and SIO pins have fast and slow output slew rate options for strong and open drain drive modes, not resistive drive modes. Because it results in reduced EMI, the slow edge rate option is recommended for signals that are not speed critical, generally less than 1 MHz. The fast slew rate is for signals between 1 MHz

and 33 MHz. The slew rate is individually configurable for each pin, and is set by the PRTxSLW registers.

6.4.5 Pin Interrupts

All GPIO and SIO pins are able to generate interrupts to the system. All eight pins in each port interface to their own Port Interrupt Control Unit (PICU) and associated interrupt vector. Each pin of the port is independently configurable to detect rising edge, falling edge, both edge interrupts, or to not generate an interrupt.

Depending on the configured mode for each pin, each time an interrupt event occurs on a pin, its corresponding status bit of the interrupt status register is set to “1” and an interrupt request is sent to the interrupt controller. Each PICU has its own interrupt vector in the interrupt controller and the pin status register providing easy determination of the interrupt source down to the pin level.

While level sensitive interrupts are not directly supported; Universal Digital Blocks (UDB) provide this functionality to the system when needed.

6.4.6 Input Buffer Mode

GPIO and SIO input buffers can be configured at the port level for the default CMOS input thresholds or the optional LVTTTL input thresholds. All input buffers incorporate Schmitt triggers for input hysteresis. Additionally, individual pin input buffers can be disabled in any drive mode.

6.4.7 I/O Power Supplies

Up to four I/O pin power supplies are provided depending on the device and package. Each I/O supply must be less than or equal to the voltage on the chip's analog (V_{DDA}) pin. This feature allows users to provide different I/O voltage levels for different pins on the device. Refer to the specific device package pinout to determine V_{DDIO} capability for a given port and pin.

The SIO port pins support an additional regulated high output capability, as described in [Adjustable Output Level](#).

6.4.8 Analog Connections

These connections apply only to GPIO pins. All GPIO pins may be used as analog inputs or outputs. The analog voltage present on the pin must not exceed the V_{DDIO} supply voltage to which the GPIO belongs. Each GPIO may connect to one of the analog global busses or to one of the analog mux buses to connect any pin to any internal analog resource such as ADC or comparators. In addition, select pins provide direct connections to specific analog features such as the high current DACs or uncommitted opamps.


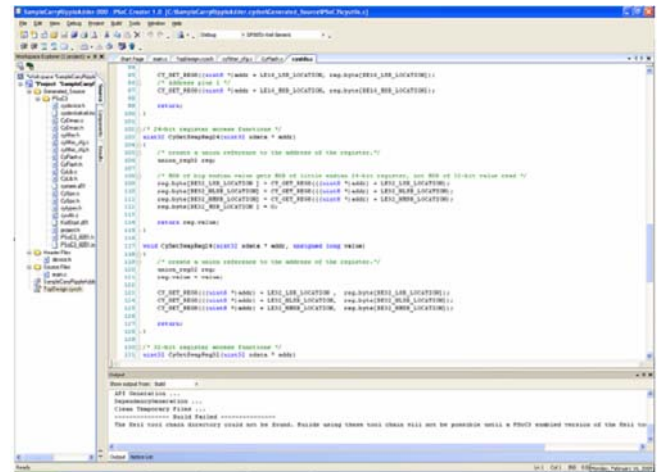
6.4.9 CapSense

This section applies only to GPIO pins. All GPIO pins may be used to create CapSense buttons and sliders^[6]. See the “[CapSense](#)” section on page 51 for more information.

6.4.10 LCD Segment Drive

This section applies only to GPIO pins. All GPIO pins may be used to generate Segment and Common Drive signals for direct glass drive of LCD glass. See the “[LCD Direct Drive](#)” section on page 50 for details.

Figure 7-4. Code Editor



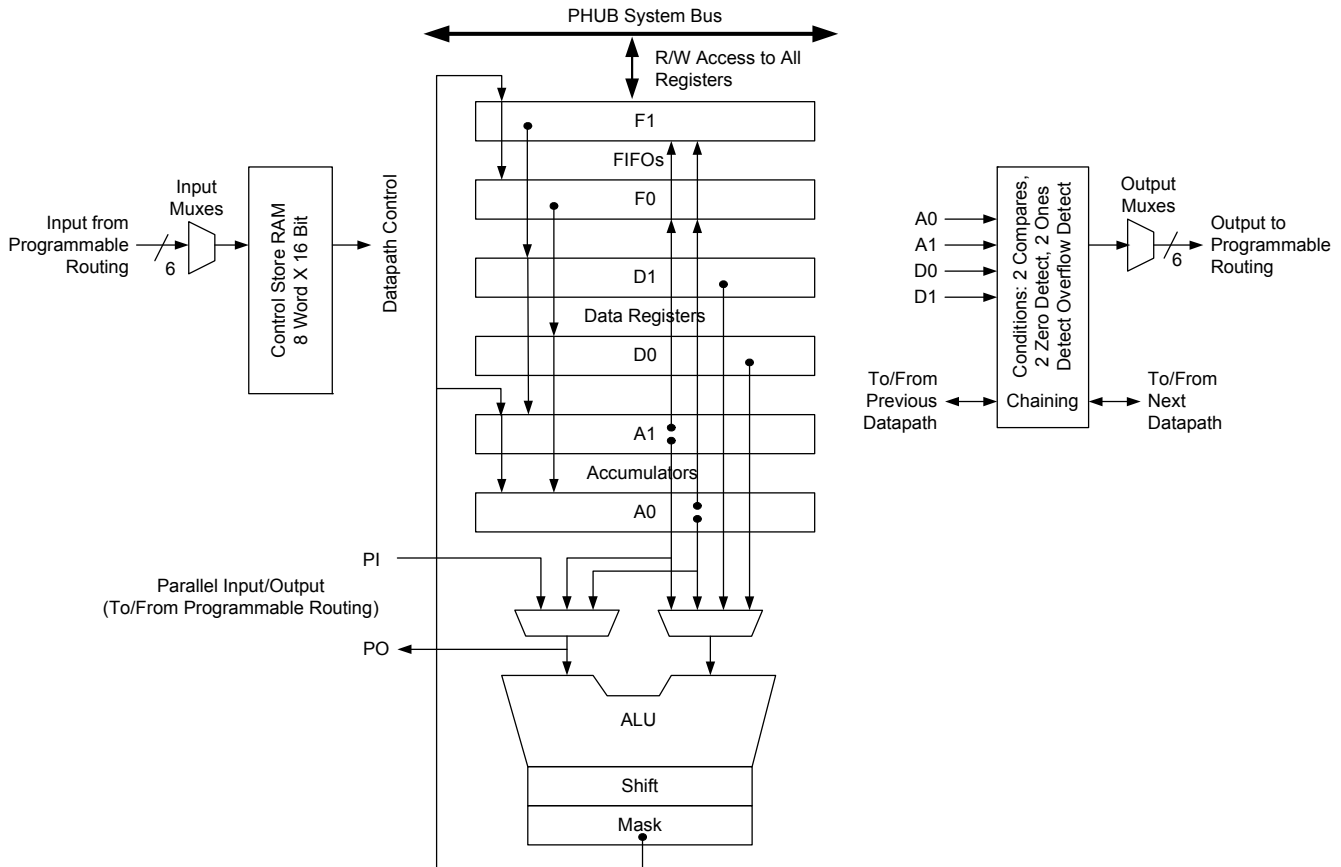
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1 // Hello World!
2 #include <iostream>
3 using namespace std;
4
5 int main()
6 {
7     cout << "Hello World!" << endl;
8     return 0;
9 }
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11 // End of file
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7.2.2 Datapath Module

The datapath contains an 8-bit single cycle ALU, with associated compare and condition generation logic. This datapath block is optimized to implement embedded functions, such as timers, counters, integrators, PWMs, PRS, CRC, shifters and dead band generators and many others.

Figure 7-8. Datapath Top Level



7.2.2.6 Working Registers

The datapath contains six primary working registers, which are accessed by CPU firmware or DMA during normal operation.

Table 7-1. Working Datapath Registers

Name	Function	Description
A0 and A1	Accumulators	These are sources and sinks for the ALU and also sources for the compares.
D0 and D1	Data Registers	These are sources for the ALU and sources for the compares.
F0 and F1	FIFOs	These are the primary interface to the system bus. They can be a data source for the data registers and accumulators or they can capture data from the accumulators or ALU. Each FIFO is four bytes deep.

7.2.2.7 Dynamic Datapath Configuration RAM

Dynamic configuration is the ability to change the datapath function and internal configuration on a cycle-by-cycle basis, under sequencer control. This is implemented using the 8-word x 16-bit configuration RAM, which stores eight unique 16-bit wide configurations. The address input to this RAM controls the sequence, and can be routed from any block connected to the UDB routing matrix, most typically PLD logic, I/O pins, or from the outputs of this or other datapath blocks.

ALU

The ALU performs eight general purpose functions. They are:

- Increment
- Decrement
- Add
- Subtract
- Logical AND
- Logical OR
- Logical XOR
- Pass, used to pass a value through the ALU to the shift register, mask, or another UDB register

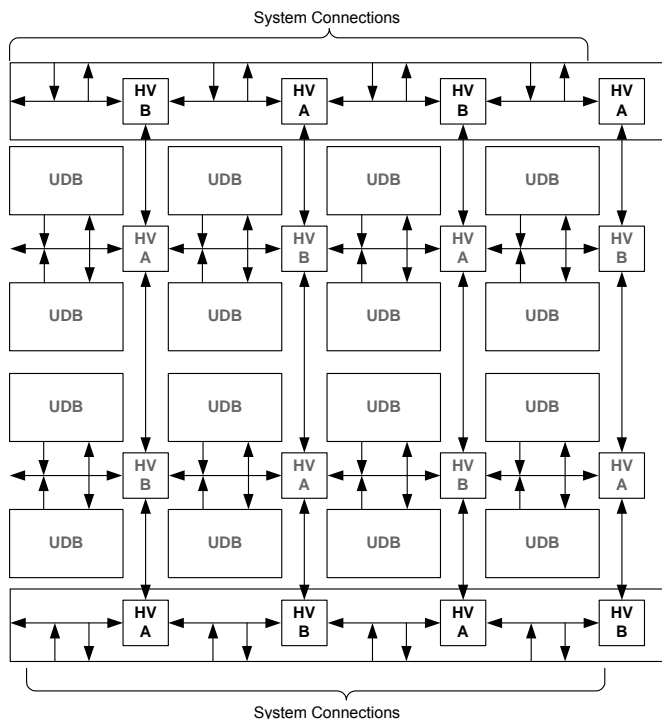
7.2.3.16 Clock Generation

Each subcomponent block of a UDB including the two PLDs, the datapath, and Status and Control, has a clock selection and control block. This promotes a fine granularity with respect to allocating clocking resources to UDB component blocks and allows unused UDB resources to be used by other functions for maximum system efficiency.

7.3 UDB Array Description

Figure 7-11 shows an example of a 16 UDB array. In addition to the array core, there are a DSI routing interfaces at the top and bottom of the array. Other interfaces that are not explicitly shown include the system interfaces for bus and clock distribution. The UDB array includes multiple horizontal and vertical routing channels each comprised of 96 wires. The wire connections to UDBs, at horizontal/vertical intersection and at the DSI interface are highly permutable providing efficient automatic routing in PSoC Creator. Additionally the routing allows wire by wire segmentation along the vertical and horizontal routing to further increase routing flexibility and capability.

Figure 7-11. Digital System Interface Structure

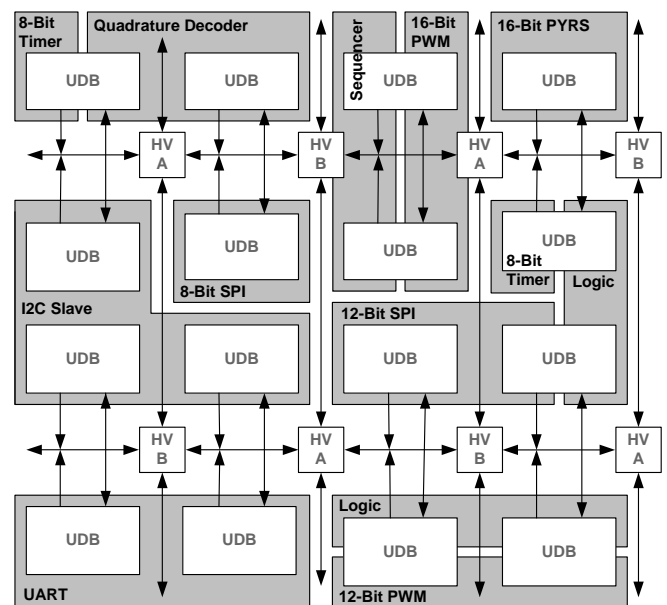


7.3.1 UDB Array Programmable Resources

Figure 7-12 shows an example of how functions are mapped into a bank of 16 UDBs. The primary programmable resources of the UDB are two PLDs, one datapath and one status/control register. These resources are allocated independently, because they have independently selectable clocks, and therefore unused blocks are allocated to other unrelated functions.

An example of this is the 8-bit Timer in the upper left corner of the array. This function only requires one datapath in the UDB, and therefore the PLD resources may be allocated to another function. A function such as a Quadrature Decoder may require more PLD logic than one UDB can supply and in this case can utilize the unused PLD blocks in the 8-bit Timer UDB. Programmable resources in the UDB array are generally homogeneous so functions can be mapped to arbitrary boundaries in the array.

Figure 7-12. Function Mapping Example in a Bank of UDBs



7.4 DSI Routing Interface Description

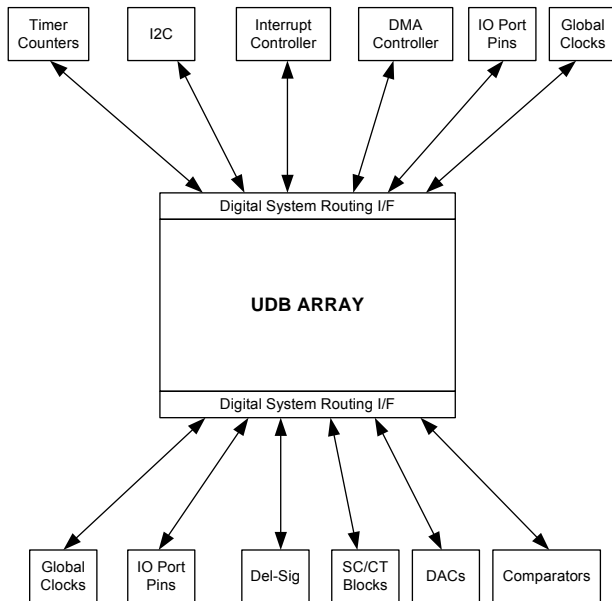
The DSI routing interface is a continuation of the horizontal and vertical routing channels at the top and bottom of the UDB array core. It provides general purpose programmable routing between device peripherals, including UDBs, I/Os, analog peripherals, interrupts, DMA and fixed function peripherals.

Figure 7-13 illustrates the concept of the digital system interconnect, which connects the UDB array routing matrix with other device peripherals. Any digital core or fixed function peripheral that needs programmable routing is connected to this interface.

Signals in this category include:

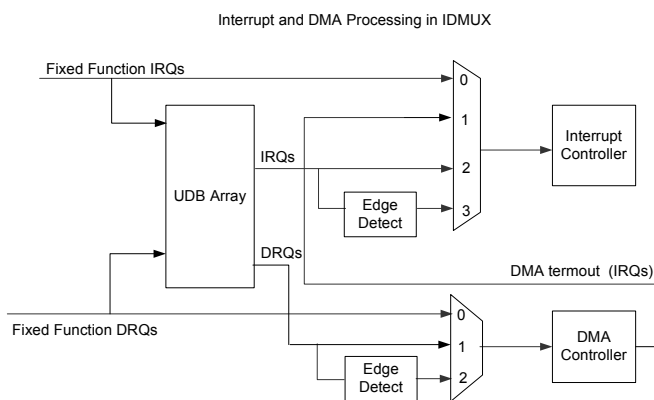
- Interrupt requests from all digital peripherals in the system.
- DMA requests from all digital peripherals in the system.
- Digital peripheral data signals that need flexible routing to I/Os.
- Digital peripheral data signals that need connections to UDBs.
- Connections to the interrupt and DMA controllers.
- Connection to I/O pins.
- Connection to analog system digital signals.

Figure 7-13. Digital System Interconnect



Interrupt and DMA routing is very flexible in the CY8C53 programmable architecture. In addition to the numerous fixed function peripherals that can generate interrupt requests, any data signal in the UDB array routing can also be used to generate a request. A single peripheral may generate multiple independent interrupt requests simplifying system and firmware design. Figure 7-14 shows the structure of the IDMUX (Interrupt/DMA Multiplexer).

Figure 7-14. Interrupt and DMA Processing in the IDMUX



7.4.1 I/O Port Routing

There are a total of 20 DSI routes to a typical 8-bit I/O port, 16 for data and four for drive strength control.

When an I/O pin is connected to the routing, there are two primary connections available, an input and an output. In conjunction with drive strength control, this can implement a bidirectional I/O pin. A data output signal has the option to be single synchronized (pipelined) and a data input signal has the option to be double synchronized. The synchronization clock is the system clock (see Figure 6-1). Normally all inputs from pins are synchronized as this is required if the CPU interacts with the signal or any signal derived from it. Asynchronous inputs have rare uses. An example of this is a feed through of combinational PLD logic from input pins to output pins.

Figure 7-15. I/O Pin Synchronization Routing

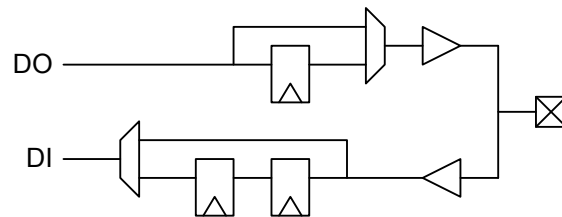
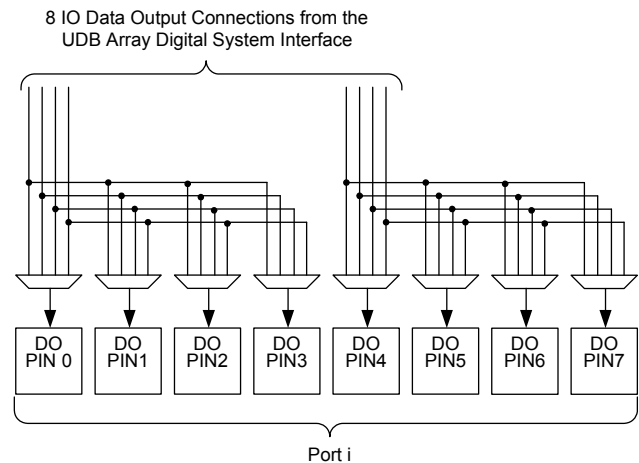
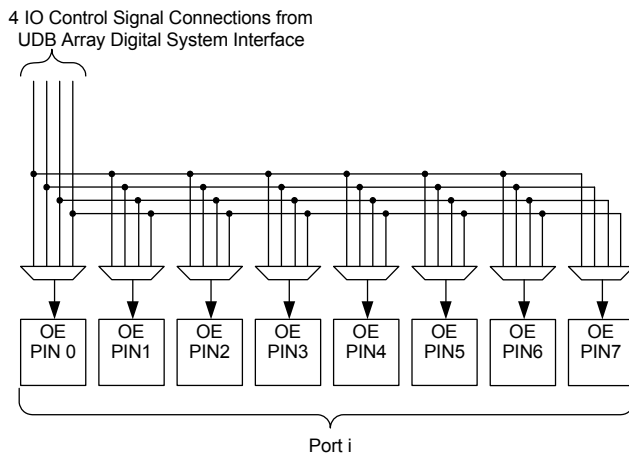


Figure 7-16. I/O Pin Output Connectivity



There are four more DSI connections to a given I/O port to implement dynamic output enable control of pins. This connectivity gives a range of options, from fully ganged 8-bits controlled by one signal, to up to four individually controlled pins. The output enable signal is useful for creating tri-state bidirectional pins and buses.

Figure 7-17. I/O Pin Output Enable Connectivity



7.5 USB

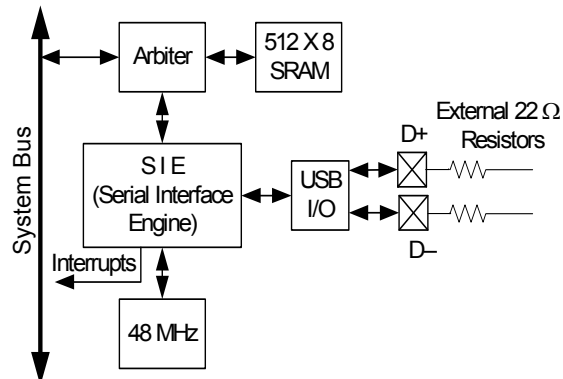
PSoC includes a dedicated Full-Speed (12 Mbps) USB 2.0 transceiver supporting all four USB transfer types: control, interrupt, bulk, and isochronous. PSoC Creator provides full configuration support. USB interfaces to hosts through two dedicated USBIO pins, which are detailed in the “[I/O System and Routing](#)” section on page 25.

When using USB, either a crystal must be used (24 MHz with MHzECO) or a similar high-accuracy clock source must be provided externally through a pin and the DSI. Also, bus clock must be equal to 33 MHz. See *Section 6.1* on page 18 for details.

USB includes the following features:

- Eight unidirectional data endpoints
- One bidirectional control endpoint 0 (EP0)
- Shared 512-byte buffer for the eight data endpoints
- Dedicated 8-byte buffer for EP0
- Two memory modes
 - Manual Memory Management with No DMA Access
 - Manual Memory Management with Manual DMA Access
- Internal 3.3 V regulator for transceiver
- Interrupts on bus and each endpoint event
- USB Reset, Suspend, and Resume operations
- Bus powered and self powered modes

Figure 7-18. USB



7.6 Timers, Counters, and PWMs

The Timer/Counter/PWM peripheral is a 16-bit dedicated peripheral providing three of the most common embedded peripheral features. As almost all embedded systems use some combination of timers, counters, and PWMs. Four of them have been included on this PSoC device family. Additional and more advanced functionality timers, counters, and PWMs can also be instantiated in Universal Digital Blocks (UDBs) as required. PSoC Creator allows designers to choose the timer, counter, and PWM features that they require. The tool set utilizes the most optimal resources available.

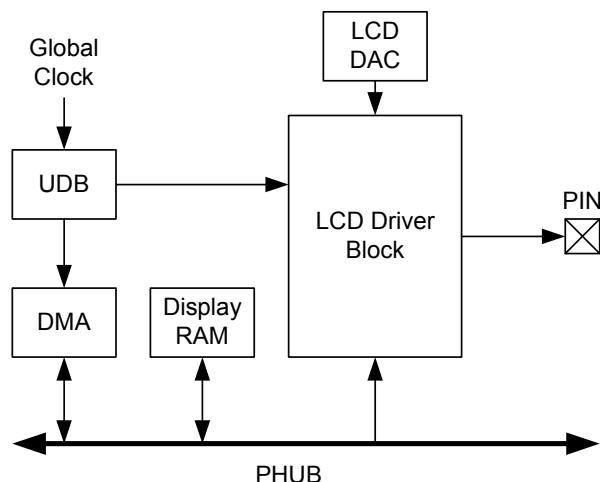
The Timer/Counter/PWM peripheral can select from multiple clock sources, with input and output signals connected through the DSI routing. DSI routing allows input and output connections to any device pin and any internal digital signal accessible through the DSI. Each of the four instances has a compare output and terminal count output (optional complementary compare output). The Timer/Counter/PWMs are configurable as free running, one shot, or Enable input controlled. The peripheral has timer reset and capture inputs, and a kill input for control of the comparator outputs. The peripheral supports full 16-bit capture.

Timer/Counter/PWM features include:

- 16-bit Timer/Counter/PWM (down count only)
- Selectable clock source
- PWM comparator (configurable for LT, LTE, EQ, GTE, GT)
- Period reload on start, reset, and terminal count
- Dynamic counter reads
- Timer capture mode
- Count while enable signal is asserted mode
- Free run mode
- One Shot mode (stop at end of period)
- Complementary PWM outputs with deadband
- PWM output kill

- Static, 1/2, 1/3, 1/4, 1/5 bias voltage levels
- Internal bias voltage generation through internal resistor ladder
- Up to 62 total common and segment outputs
- Up to 1/16 multiplex for a maximum of 16 backplane/common outputs
- Up to 62 front plane/segment outputs for direct drive
- Drives up to 736 total segments (16 backplane x 46 front plane)
- Up to 64 levels of software controlled contrast
- Ability to move display data from memory buffer to LCD driver through DMA (without CPU intervention)
- Adjustable LCD refresh rate from 10 Hz to 150 Hz
- Ability to invert LCD display for negative image
- Three LCD driver drive modes, allowing power optimization
- LCD driver configurable to be active when PSoC is in limited active mode

Figure 8-9. LCD System



8.6.1 LCD Segment Pin Driver

Each GPIO pin contains an LCD driver circuit. The LCD driver buffers the appropriate output of the LCD DAC to directly drive the glass of the LCD. A register setting determines whether the pin is a common or segment. The pin's LCD driver then selects one of the six bias voltages to drive the I/O pin, as appropriate for the display data.

8.6.2 Display Data Flow

The LCD segment driver system reads display data and generates the proper output voltages to the LCD glass to produce the desired image. Display data resides in a memory buffer in the system SRAM. Each time you need to change the common and segment driver voltages, the next set of pixel data moves from the memory buffer into the Port Data Registers via DMA.

8.6.3 UDB and LCD Segment Control

A UDB is configured to generate the global LCD control signals and clocking. This set of signals is routed to each LCD pin driver through a set of dedicated LCD global routing channels. In addition to generating the global LCD control signals, the UDB also produces a DMA request to initiate the transfer of the next frame of LCD data.

8.6.4 LCD DAC

The LCD DAC generates the contrast control and bias voltage for the LCD system. The LCD DAC produces up to five LCD drive voltages plus ground, based on the selected bias ratio. The bias voltages are driven out to GPIO pins on a dedicated LCD bias bus, as required.

8.7 CapSense

The CapSense system provides a versatile and efficient means for measuring capacitance in applications such as touch sense buttons, sliders, proximity detection, etc. The CapSense system uses a configuration of system resources, including a few hardware functions primarily targeted for CapSense. Specific resource usage is detailed in the CapSense component in PSoC Creator.

A capacitive sensing method using a Delta-Sigma Modulator (CSD) is used. It provides capacitance sensing using a switched capacitor technique with a delta-sigma modulator to convert the sensing current to a digital code.

8.8 Temp Sensor

Die temperature is used to establish programming parameters for writing flash. Die temperature is measured using a dedicated sensor based on a forward biased transistor. The temperature sensor has its own auxiliary ADC.

8.9 DAC

The CY8C53 parts contain two Digital to Analog Convertors (DACs). Each DAC is 8-bit and can be configured for either voltage or current output. The DACs support CapSense, power supply regulation, and waveform generation. Each DAC has the following features.

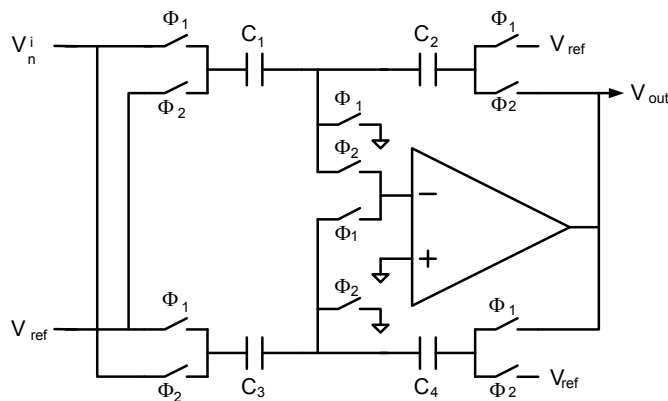
- Adjustable voltage or current output in 255 steps
- Programmable step size (range selection)
- Eight bits of calibration to correct $\pm 25\%$ of gain error
- Source and sink option for current output
- 5.5 Msps conversion rate for current output
- 1 Msps conversion rate for voltage output
- Monotonic in nature
- Data and strobe inputs can be provided by the CPU or DMA, or routed directly from the DSI
- Dedicated low-resistance output pin for high-current mode

Note that a write of a new value to the DAC may result in an indeterminate value on the DAC output. To output the desired value, write or strobe the DAC twice with the same value. Since the first write may result in an indeterminate output, the time between the two writes should be minimized. This applies to writes by CPU, DMA, and strobe.

8.11 Sample and Hold

The main application for a sample and hold, is to hold a value stable while an ADC is performing a conversion. Some applications require multiple signals to be sampled simultaneously, such as for power calculations (V and I).

Figure 8-12. Sample and Hold Topology
($\Phi 1$ and $\Phi 2$ are opposite phases of a clock)



8.11.1 Down Mixer

The S+H can be used as a mixer to down convert an input signal. This circuit is a high bandwidth passive sample network that can sample input signals up to 14 MHz. This sampled value is then held using the opamp with a maximum clock rate of 4 MHz. The output frequency is at the difference between the input frequency and the highest integer multiple of the Local Oscillator that is less than the input.

8.11.2 First Order Modulator - SC Mode

A first order modulator is constructed by placing the switched capacitor block in an integrator mode and using a comparator to provide a 1-bit feedback to the input. Depending on this bit, a reference voltage is either subtracted or added to the input signal. The block output is the output of the comparator and not the integrator in the modulator case. The signal is downshifted and buffered and then processed by a decimator to make a delta-sigma converter or a counter to make an incremental converter. The accuracy of the sampled data from the first-order modulator is determined from several factors.

The main application for this modulator is for a low frequency ADC with high accuracy. Applications include strain gauges, thermocouples, precision voltage, and current measurement

9. Programming, Debug Interfaces, Resources

The Cortex-M3 has internal debugging components, tightly integrated with the CPU, providing the following features:

- SWD access
- Flash Patch and Breakpoint (FPB) block for implementing breakpoints and code patches
- Data Watchpoint and Trigger (DWT) block for implementing watchpoints, trigger resources, and system profiling
- Instrumentation Trace Macrocell (ITM) for support of printf-style debugging

PSoC devices include extensive support for programming, testing, debugging, and tracing both hardware and firmware. SWD supports all programming and debug features of the device. The SWV provides trace output from the DWT and ITM.

For more information on PSoC 5 programming, refer to the application note [AN64359 - In-System Programming for PSoC® 5](#).

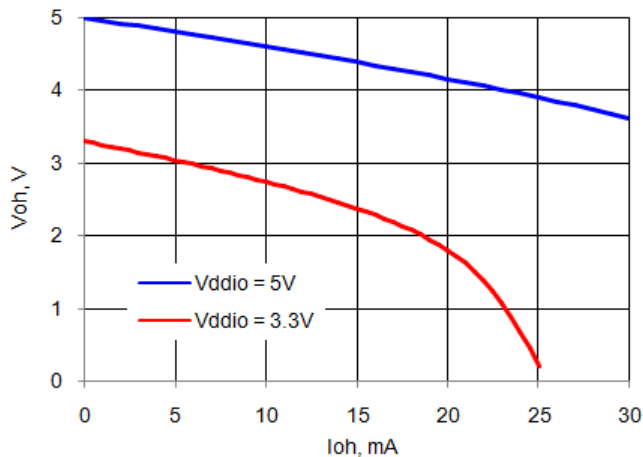
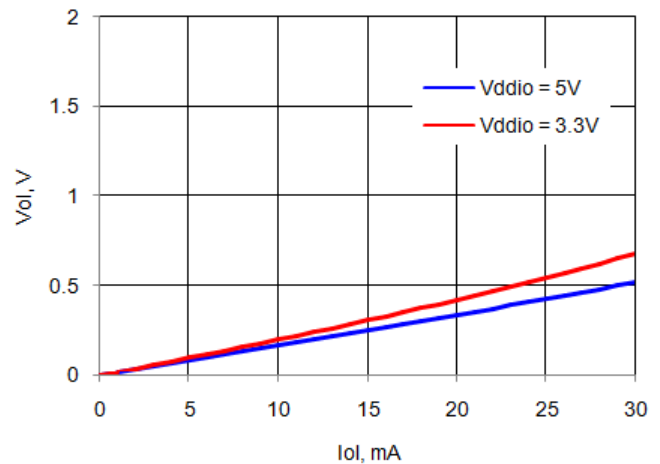
Cortex-M3 debug and trace functionality enables full device debugging in the final system using the standard production device. It does not require special interfaces, debugging pods, simulators, or emulators. Only the standard programming connections are required to fully support debug.

The PSoC Creator IDE software provides fully integrated programming and debug support for PSoC devices. The low cost MiniProg3 programmer and debugger is designed to provide full programming and debug support of PSoC devices in conjunction with the PSoC Creator IDE. PSoC interfaces are fully compatible with industry standard third party tools.

All Cortex-M3 debug and trace modules are disabled by default and can only be enabled in firmware. If not enabled, the only way to reen able them is to erase the entire device, clear flash protection, and reprogram the device with new firmware that enables them. Disabling debug and trace features, robust flash protection, and hiding custom analog and digital functionality inside the PSoC device provide a level of security not possible with multichip application solutions. Additionally, all device interfaces can be permanently disabled (Device Security) for applications concerned about phishing attacks due to a maliciously reprogrammed device. Permanently disabling interfaces is not recommended in most applications because the designer then cannot access the device. Because all programming, debug, and test interfaces are disabled when Device Security is enabled, PSoCs with Device Security enabled may not be returned for failure analysis.

Table 11-6. GPIO DC Specifications (continued)

Parameter	Description	Conditions	Min	Typ	Max	Units
C_{IN}	Input capacitance ^[22]	GPIOs not shared with opamp outputs or kHzECO or SAR ADC external reference input	–	4	7	pF
		GPIOs shared with kHzECO ^[23]	–	5	7	pF
		GPIOs shared with opamp outputs	–	–	18	pF
		GPIO shared with SAR ADC external reference input	–	–	30	pF
V_H	Input voltage hysteresis (Schmitt-Trigger) ^[22]		–	150	–	mV
I_{diode}	Current through protection diode to V_{DDIO} and V_{SSIO}		–	–	100	μ A
R_{global}	Resistance pin to analog global bus	25 °C, $V_{DDIO} = 3.0$ V	–	320	–	Ω
R_{mux}	Resistance pin to analog mux bus	25 °C, $V_{DDIO} = 3.0$ V	–	220	–	Ω

Figure 11-5. GPIO Output High Voltage and Current

Figure 11-6. GPIO Output Low Voltage and Current

Table 11-7. GPIO AC Specifications

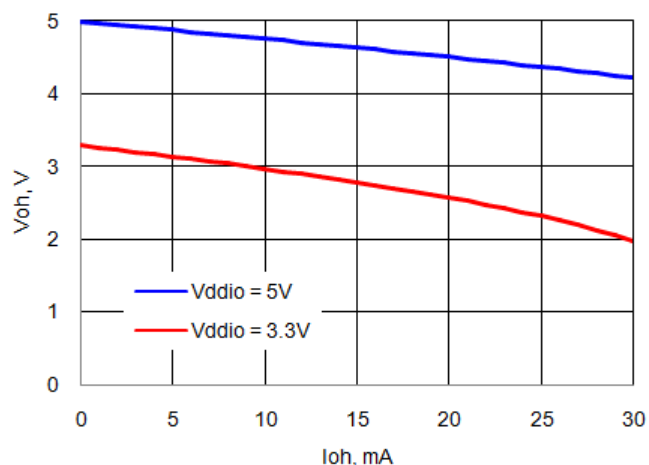
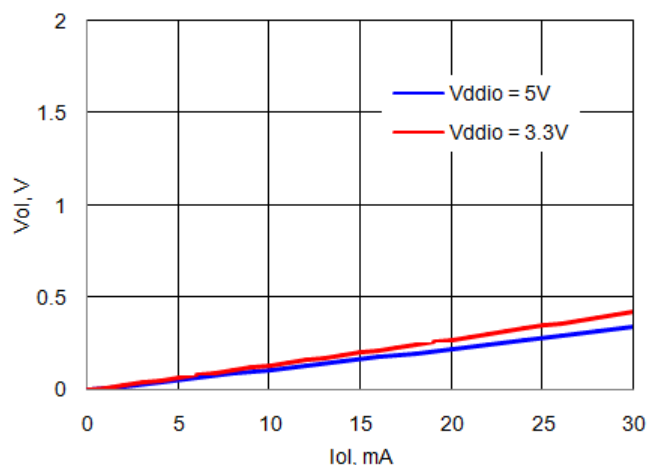
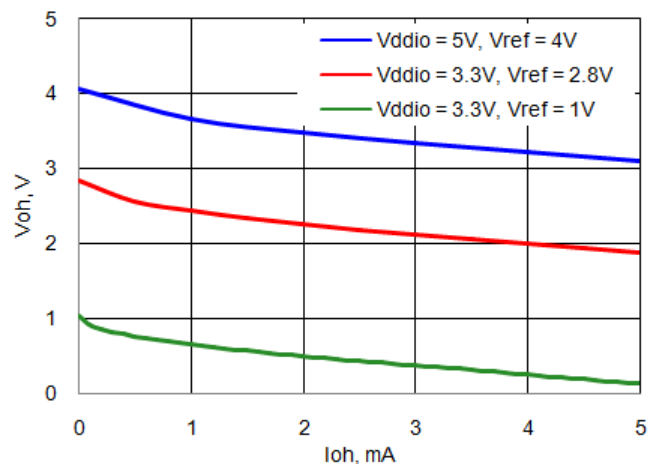
Parameter	Description	Conditions	Min	Typ	Max	Units
T_{riseF}	Rise time in Fast Strong Mode ^[25]	3.3 V V_{DDIO} Load = 25 pF	–	–	12	ns
T_{fallF}	Fall time in Fast Strong Mode ^[25]	3.3 V V_{DDIO} Load = 25 pF	–	–	12	ns
T_{riseS}	Rise time in Slow Strong Mode ^[25]	3.3 V V_{DDIO} Load = 25 pF	–	–	60	ns
T_{fallS}	Fall time in Slow Strong Mode ^[25]	3.3 V V_{DDIO} Load = 25 pF	–	–	60	ns
$F_{gpioout}$	GPIO output operating frequency					
	Fast strong drive mode	90/10% V_{DDIO} into 25 pF	–	–	33	MHz
	3.3 V $\leq V_{DDIO} \leq 5.5$ V, slow strong drive mode	90/10% V_{DDIO} into 25 pF	–	–	7	MHz
	2.7 V $\leq V_{DDIO} < 3.3$ V, slow strong drive mode	90/10% V_{DDIO} into 25 pF	–	–	3.5	MHz
F_{gpioin}	GPIO input operating frequency					
	2.7 V $\leq V_{DDIO} \leq 5.5$ V	90/10% V_{DDIO}	–	–	66	MHz

Note

25. Based on device characterization (Not production tested).

Table 11-8. SIO DC Specifications (continued)

Parameter	Description	Conditions	Min	Typ	Max	Units
C_{IN}	Input Capacitance ^[27]		–	–	7	pF
V_H	Input voltage hysteresis (Schmitt-Trigger) ^[27]	Single ended mode (GPIO mode)	–	150	–	mV
		Differential mode	–	35	–	mV
I_{diode}	Current through protection diode to V_{SSIO}		–	–	100	μA

Figure 11-9. SIO Output High Voltage and Current, Unregulated Mode

Figure 11-11. SIO Output Low Voltage and Current, Unregulated Mode

Figure 11-10. SIO Output High Voltage and Current, Regulated Mode

Note

28. Based on device characterization (Not production tested).

Table 11-11. USBIO AC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
Tdrate	Full-speed data rate average bit rate	Using external 24 MHz crystal	12 – 0.25%	12	12 + 0.25%	MHz
Tjr1	Receiver data jitter tolerance to next transition		–8	–	8	ns
Tjr2	Receiver data jitter tolerance to pair transition		–5	–	5	ns
Tdj1	Driver differential jitter to next transition		–3.5	–	3.5	ns
Tdj2	Driver differential jitter to pair transition		–4	–	4	ns
Tfdeop	Source jitter for differential transition to SE0 transition		–2	–	5	ns
Tfeopt	Source SE0 interval of EOP		160	–	175	ns
Tfeopr	Receiver SE0 interval of EOP		82	–	–	ns
Tfst	Width of SE0 interval during differential transition		–	–	14	ns
Fgpio_out	GPIO mode output operating frequency	$3\text{ V} \leq V_{DD} \leq 5.5\text{ V}$	–	–	20	MHz
		$V_{DD} = 2.7\text{ V}$	–	–	6	MHz
Tr_gpio	Rise time, GPIO mode, 10%/90% V_{DD}	$V_{DD} > 3\text{ V}$, 25 pF load	–	–	12	ns
		$V_{DD} = 2.7\text{ V}$, 25 pF load	–	–	40	ns
Tf_gpio	Fall time, GPIO mode, 90%/10% V_{DD}	$V_{DD} > 3\text{ V}$, 25 pF load	–	–	12	ns
		$V_{DD} = 2.7\text{ V}$, 25 pF load	–	–	40	ns

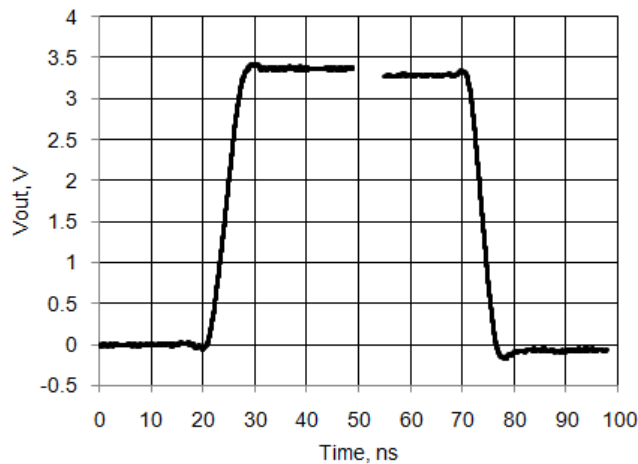
Figure 11-16. USBIO Output Rise and Fall Times, GPIO Mode, $V_{DD} = 3.3\text{ V}$, 25 pF Load


Figure 11-26. SAR ADC I_{DD} vs sps, $V_{DDA} = 5$ V, Continuous Sample Mode, External Reference Mode

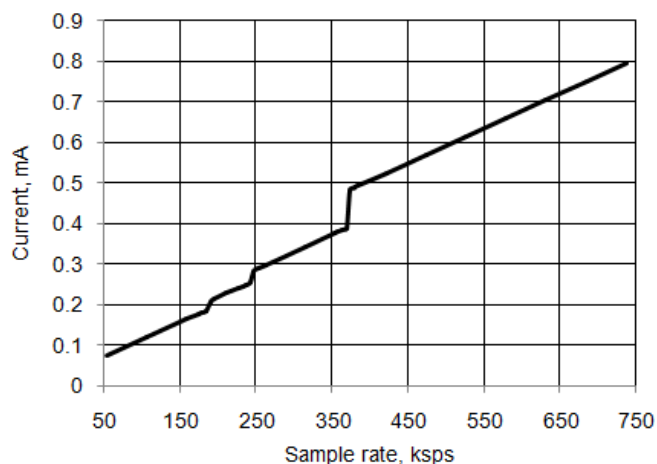


Table 11-19. SAR ADC AC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
	Sample rate ^[33]	With bypass capacitor	–	–	700	ksps
		Without bypass capacitor	–	–	100	
	Startup time ^[33]		–	–	10	μs
SINAD	Signal-to-noise ratio ^[33]	$V_{DDA} \leq 3.6$ V, $V_{REF} \leq 3.6$ V	57	–	–	dB
		3.6 V $< V_{DDA} \leq 5.5$ V $V_{REF} < 1.3$ V or $V_{REF} > 1.8$ V	57	–	–	
THD	Total harmonic distortion ^[33]	$V_{DDA} \leq 3.6$ V, $V_{REF} \leq 3.6$ V	–	–	0.1	%
		3.6 V $< V_{DDA} \leq 5.5$ V $V_{REF} < 1.3$ V or $V_{REF} > 1.8$ V	–	–	0.1	

Figure 11-27. SAR ADC Noise Histogram, 1000 samples, 700 ksps, Internal Reference No Bypass, $V_{IN} = V_{REF}/2$

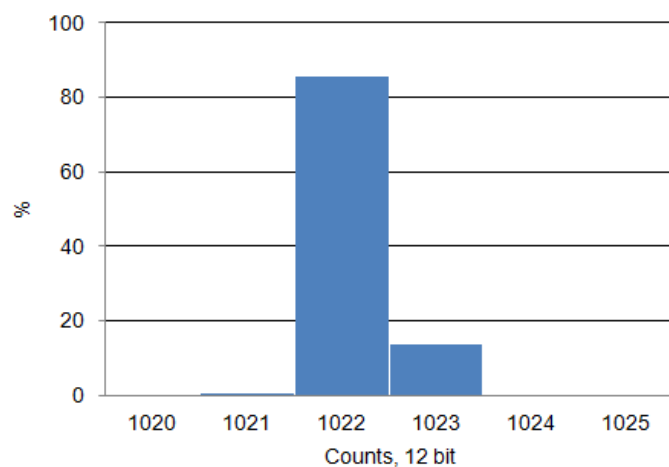
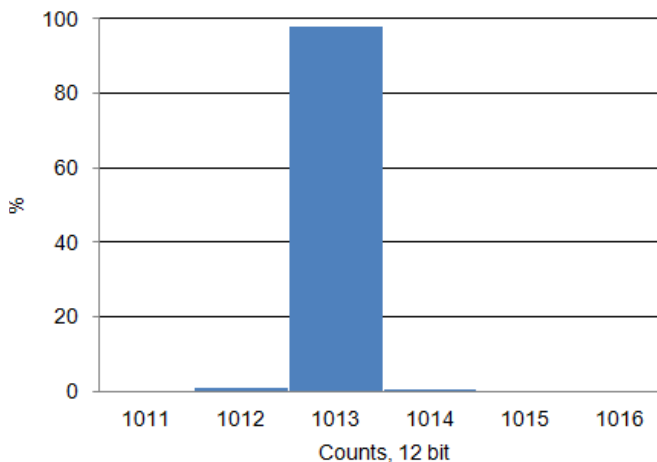


Figure 11-28. SAR ADC Noise Histogram, 1000 samples, 700 ksps, Internal Reference Bypassed, $V_{IN} = V_{REF}/2$

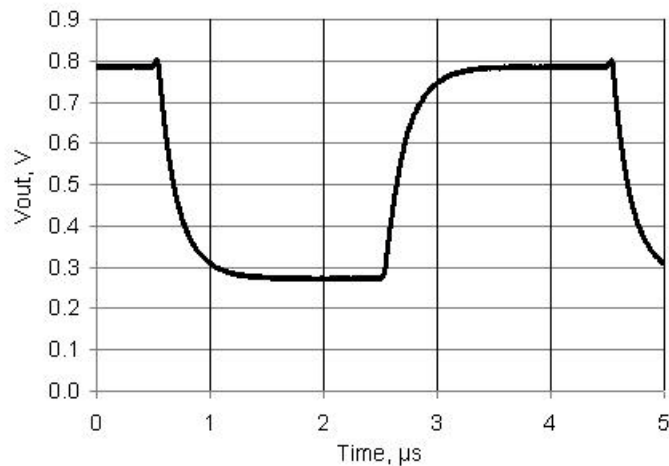
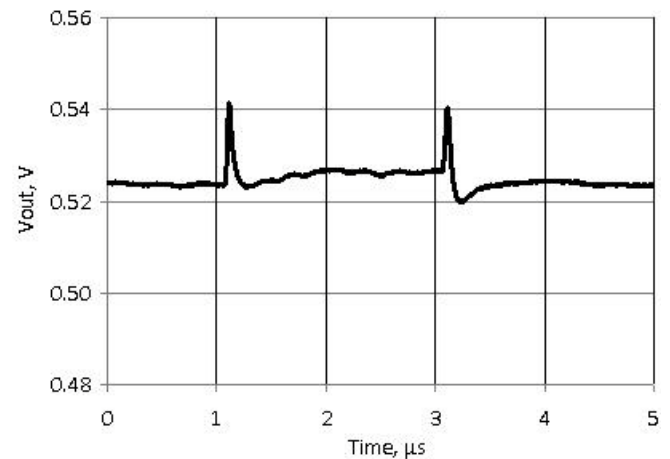
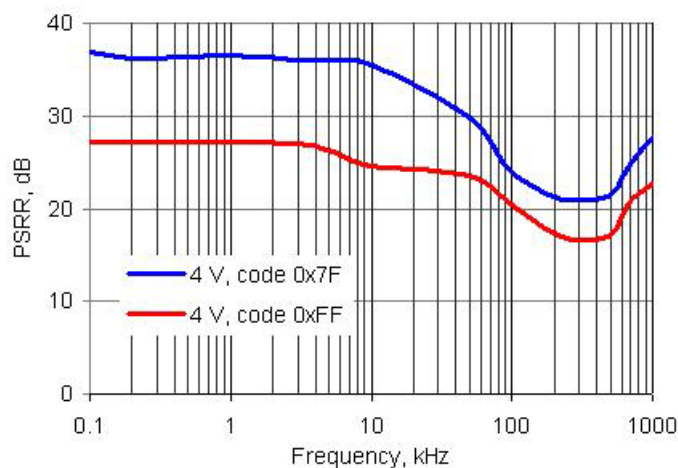
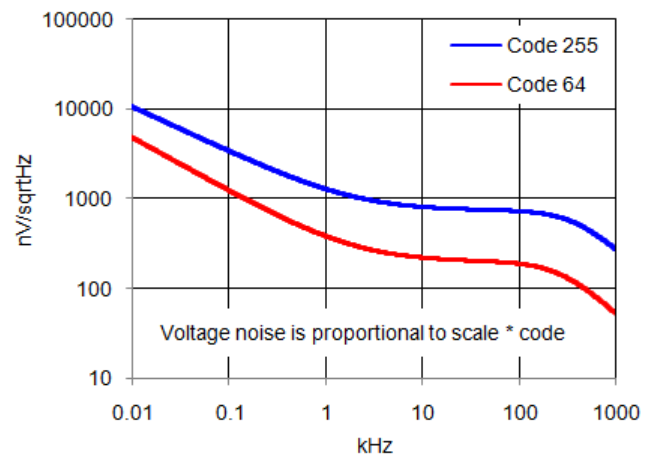


Note

33. Based on device characterization (Not production tested).

Table 11-26. VDAC AC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
F _{DAC}	Update rate	1 V scale	–	–	1000	ksps
		4 V scale	–	–	250	ksps
T _{settleP}	Settling time to 0.1%, step 25% to 75%	1 V scale, Cload = 15 pF	–	0.45	1	μs
		4 V scale, Cload = 15 pF	–	0.8	4	μs
T _{settleN}	Settling time to 0.1%, step 75% to 25%	1 V scale, Cload = 15 pF	–	0.45	1	μs
		4 V scale, Cload = 15 pF	–	0.7	4	μs
	Voltage noise	Range = 1 V, fast mode, V _{dda} = 5 V, 10 kHz	–	750	–	nV/sqrtHz

Figure 11-52. VDAC Step Response, Codes 0x40 - 0xC0, 1 V Mode, Fast Mode, V_{dda} = 5 V

Figure 11-54. VDAC Glitch Response, Codes 0x7F - 0x80, 1 V Mode, Fast Mode, V_{dda} = 5 V

Figure 11-53. VDAC PSRR vs Frequency

Figure 11-55. VDAC Voltage Noise, 1 V Mode, Fast Mode, V_{DDA} = 5 V


11.8 PSoC System Resources

Specifications are valid for $-40^{\circ}\text{C} \leq T_A \leq 85^{\circ}\text{C}$ and $T_J \leq 100^{\circ}\text{C}$, except where noted. Specifications are valid for 2.7 V to 5.5 V, except where noted.

11.8.1 Voltage Monitors

Table 11-52. Voltage Monitors DC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
LVI	Trip voltage					
	LVI_A/D_SEL[3:0] = 0011b		2.38	2.45	2.53	V
	LVI_A/D_SEL[3:0] = 0100b		2.62	2.71	2.79	V
	LVI_A/D_SEL[3:0] = 0101b		2.87	2.95	3.04	V
	LVI_A/D_SEL[3:0] = 0110b		3.11	3.21	3.31	V
	LVI_A/D_SEL[3:0] = 0111b		3.35	3.46	3.56	V
	LVI_A/D_SEL[3:0] = 1000b		3.59	3.70	3.81	V
	LVI_A/D_SEL[3:0] = 1001b		3.84	3.95	4.07	V
	LVI_A/D_SEL[3:0] = 1010b		4.08	4.20	4.33	V
	LVI_A/D_SEL[3:0] = 1011b		4.32	4.45	4.59	V
	LVI_A/D_SEL[3:0] = 1100b		4.56	4.70	4.84	V
	LVI_A/D_SEL[3:0] = 1101b		4.83	4.98	5.13	V
	LVI_A/D_SEL[3:0] = 1110b		5.05	5.21	5.37	V
	LVI_A/D_SEL[3:0] = 1111b		5.30	5.47	5.63	V
HVI	Trip voltage		5.57	5.75	5.92	V

Table 11-53. Voltage Monitors AC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
	Response time ^[37]		–	1	–	μs

11.8.2 Interrupt Controller

Table 11-54. Interrupt Controller AC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
	Delay from interrupt signal input to ISR code execution from main line code ^[38]		–	–	12	Tcy CPU
	Delay from interrupt signal input to ISR code execution from ISR code (tail-chaining) ^[38]		–	–	6	Tcy CPU

Note

37. Based on device characterization (Not production tested).

38. ARM Cortex-M3 NVIC spec. Visit www.arm.com for detailed documentation about the Cortex-M3 CPU.

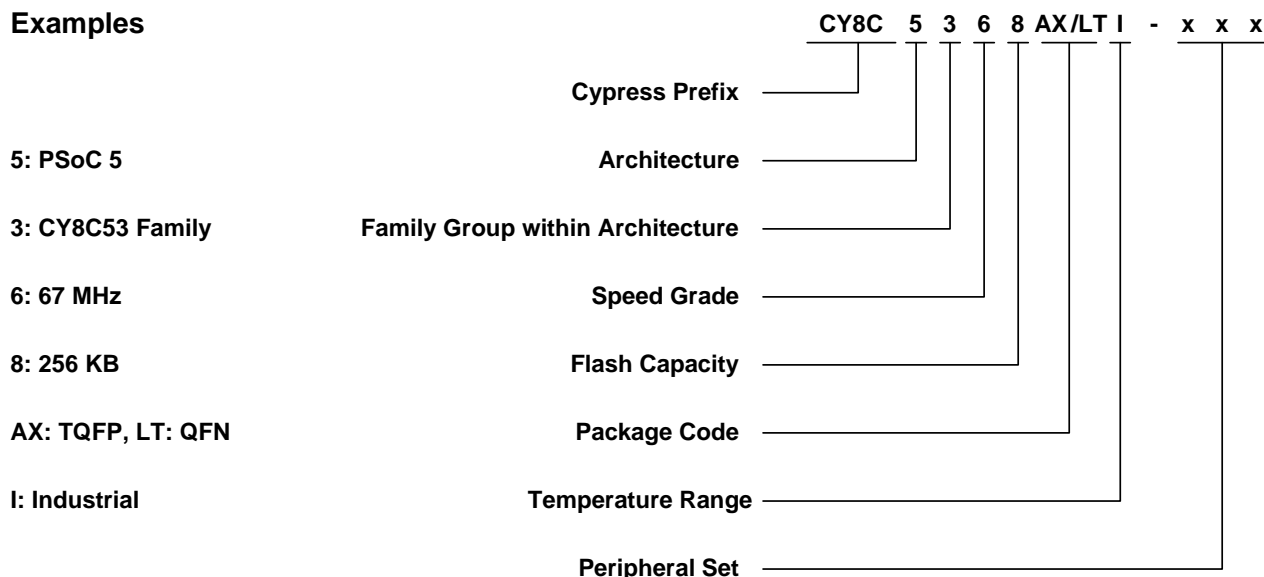
12.1 Part Numbering Conventions

PSoC 5 devices follow the part numbering convention described here. All fields are single character alphanumeric (0, 1, 2, ..., 9, A, B, ..., Z) unless stated otherwise.

CY8Cabdefg-xxx

- a: Architecture
 - 3: PSoC 3
 - 5: PSoC 5
- b: Family group within architecture
 - 2: CY8C52 family
 - 3: CY8C53 family
 - 4: CY8C54 family
 - 5: CY8C55 family
- c: Speed grade
 - 4: 40 MHz
 - 6: 67 MHz
- d: Flash capacity
 - 5: 32 KB
 - 6: 64 KB
 - 7: 128 KB
 - 8: 256 KB
- ef: Package code
 - Two character alphanumeric
 - AX: TQFP
 - LT: QFN
- g: Temperature range
 - C: commercial
 - I: industrial
 - A: automotive
- xxx: Peripheral set
 - Three character numeric
 - No meaning is associated with these three characters

Examples



All devices in the PSoC 5 CY8C53 family comply to RoHS-6 specifications, demonstrating the commitment by Cypress to lead-free products. Lead (Pb) is an alloying element in solders that has resulted in environmental concerns due to potential toxicity. Cypress uses nickel-palladium-gold (NiPdAu) technology for the majority of leadframe-based packages.

A high level review of the Cypress Pb-free position is available on our website. Specific package information is also available. Package Material Declaration data sheets (PMDDs) identify all substances contained within Cypress packages. PMDDs also confirm the absence of many banned substances. The information in the PMDDs will help Cypress customers plan for recycling or other "end of life" requirements.

13. Packaging

Table 13-1. Package Characteristics

Parameter	Description	Conditions	Min	Typ	Max	Units
T _A	Operating ambient temperature		-40	25	85	°C
T _J	Operating junction temperature		-40	–	100	°C
T _{ja}	Package θ _{JA} (68-pin QFN)		–	15	–	°C/Watt
T _{ja}	Package θ _{JA} (100-pin TQFP)		–	34	–	°C/Watt
T _{jc}	Package θ _{JC} (68-pin QFN)		–	13	–	°C/Watt
T _{jc}	Package θ _{JC} (100-pin TQFP)		–	10	–	°C/Watt

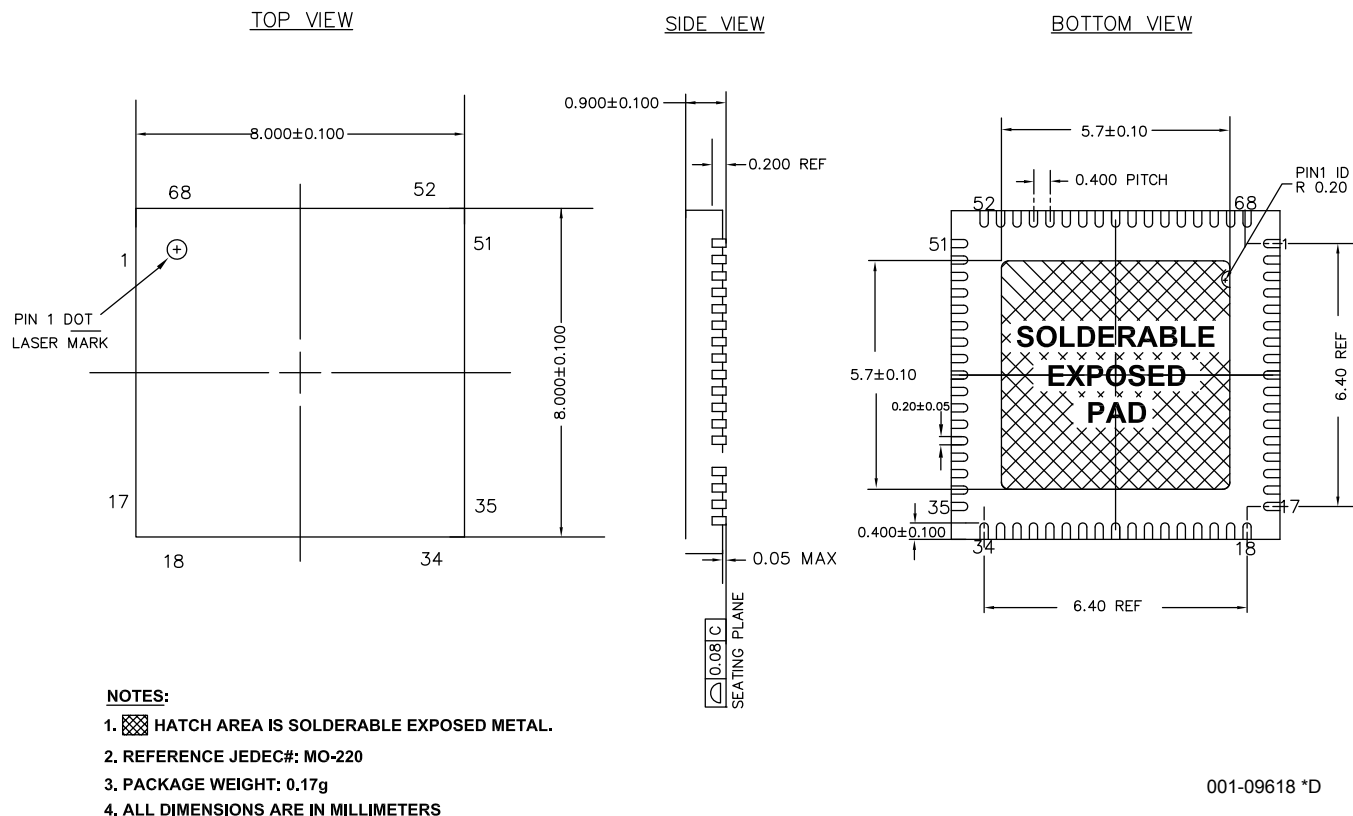
Table 13-2. Solder Reflow Peak Temperature

Package	Maximum Peak Temperature	Maximum Time at Peak Temperature
68-pin QFN	260 °C	30 seconds
100-pin TQFP	260 °C	30 seconds

Table 13-3. Package Moisture Sensitivity Level (MSL), IPC/JEDEC J-STD-2

Package	MSL
68-pin QFN	MSL 3
100-pin TQFP	MSL 3

Figure 13-1. 68-Pin QFN 8x8 with 0.4 mm Pitch Package Outline (Sawn Version)



001-09618 *D

14. Acronyms

Table 14-1. Acronyms Used in this Document

Acronym	Description
abus	analog local bus
ADC	analog-to-digital converter
AG	analog global
AHB	AMBA (advanced microcontroller bus architecture) high-performance bus, an ARM data transfer bus
ALU	arithmetic logic unit
AMUXBUS	analog multiplexer bus
API	application programming interface
APSR	application program status register
ARM®	advanced RISC machine, a CPU architecture
ATM	automatic thump mode
BW	bandwidth
CMRR	common-mode rejection ratio
CPU	central processing unit
CRC	cyclic redundancy check, an error-checking protocol
DAC	digital-to-analog converter, see also IDAC, VDAC
DFB	digital filter block
DIO	digital input/output, GPIO with only digital capabilities, no analog. See GPIO.
DMA	direct memory access, see also TD
DNL	differential nonlinearity, see also INL
DNU	do not use
DR	port write data registers
DSI	digital system interconnect
DWT	data watchpoint and trace
ECO	external crystal oscillator
EEPROM	electrically erasable programmable read-only memory
EMI	electromagnetic interference
EOC	end of conversion
EOF	end of frame
EPSR	execution program status register
ESD	electrostatic discharge
FIR	finite impulse response, see also IIR
FPB	flash patch and breakpoint
FS	full-speed
GPIO	general-purpose input/output, applies to a PSoC pin

Table 14-1. Acronyms Used in this Document (continued)

Acronym	Description
HVI	high-voltage interrupt, see also LVI, LVD
IC	integrated circuit
IDAC	current DAC, see also DAC, VDAC
IDE	integrated development environment
I ² C, or IIC	Inter-Integrated Circuit, a communications protocol
IIR	infinite impulse response, see also FIR
ILO	internal low-speed oscillator, see also IMO
IMO	internal main oscillator, see also ILO
INL	integral nonlinearity, see also DNL
I/O	input/output, see also GPIO, DIO, SIO, USBIO
IPOR	initial power-on reset
IPSR	interrupt program status register
IRQ	interrupt request
ITM	instrumentation trace macrocell
LCD	liquid crystal display
LIN	Local Interconnect Network, a communications protocol.
LR	link register
LUT	lookup table
LVD	low-voltage detect, see also LVI
LVI	low-voltage interrupt, see also HVI
LVTTL	low-voltage transistor-transistor logic
MAC	multiply-accumulate
MCU	microcontroller unit
MISO	master-in slave-out
NC	no connect
NMI	nonmaskable interrupt
NRZ	non-return-to-zero
NVIC	nested vectored interrupt controller
NVL	nonvolatile latch, see also WOL
opamp	operational amplifier
PAL	programmable array logic, see also PLD
PC	program counter
PCB	printed circuit board
PGA	programmable gain amplifier
PHUB	peripheral hub
PHY	physical layer
PICU	port interrupt control unit
PLA	programmable logic array