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Details

Product Status	Active
Core Processor	HC08
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	LVD, POR, PWM
Number of I/O	5
Program Memory Size	1.5KB (1.5K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	A/D 6x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.209", 5.30mm Width)
Supplier Device Package	8-SO
Purchase URL	https://www.e-xfl.com/pro/item?MUrl=&PartUrl=mc908qt2acdwer

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Table of Contents

8.4	Interrupts	80
8.5	Low-Power Modes	80
8.5.1	Wait Mode	80
8.5.2	Stop Mode	80
8.6	IRQ Module During Break Interrupts	80
8.7	I/O Signals	80
8.7.1	IRQ Input Pins ($\overline{\text{IRQ}}$)	80
8.8	Registers	81

Chapter 9 Keyboard Interrupt Module (KBI)

9.1	Introduction	83
9.2	Features	83
9.3	Functional Description	83
9.3.1	Keyboard Operation	83
9.3.1.1	MODEK = 1	84
9.3.1.2	MODEK = 0	85
9.3.2	Keyboard Initialization	86
9.4	Interrupts	86
9.5	Low-Power Modes	86
9.5.1	Wait Mode	86
9.5.2	Stop Mode	86
9.6	KBI During Break Interrupts	86
9.7	I/O Signals	87
9.7.1	KBI Input Pins (KBIX:KBI0)	87
9.8	Registers	87
9.8.1	Keyboard Status and Control Register (KBSCR)	87
9.8.2	Keyboard Interrupt Enable Register (KBIER)	88
9.8.3	Keyboard Interrupt Polarity Register (KBIPR)	88

Chapter 10 Low-Voltage Inhibit (LVI)

10.1	Introduction	89
10.2	Features	89
10.3	Functional Description	89
10.3.1	Polled LVI Operation	90
10.3.2	Forced Reset Operation	90
10.3.3	LVI Hysteresis	90
10.3.4	LVI Trip Selection	90
10.4	LVI Interrupts	91
10.5	Low-Power Modes	91
10.5.1	Wait Mode	91
10.5.2	Stop Mode	91
10.6	Registers	91

Chapter 16 Electrical Specifications

16.1	Introduction	155
16.2	Absolute Maximum Ratings	155
16.3	Functional Operating Range	156
16.4	Thermal Characteristics	156
16.5	5-V DC Electrical Characteristics	157
16.6	Typical 5-V Output Drive Characteristics	158
16.7	5-V Control Timing	159
16.8	3-V DC Electrical Characteristics	160
16.9	Typical 3-V Output Drive Characteristics	161
16.10	3-V Control Timing	162
16.11	Oscillator Characteristics	163
16.12	Supply Current Characteristics	165
16.13	ADC10 Characteristics	167
16.14	Timer Interface Module Characteristics	169
16.15	Memory Characteristics	170

Chapter 17 Ordering Information and Mechanical Specifications

17.1	Introduction	171
17.2	Ordering Information	171
17.3	Orderable Part Numbering System	172
17.3.1	Consumer and Industrial Orderable Part Numbering System	172
17.3.2	Automotive Orderable Part Number System	172
17.4	Mechanical Drawings	172

Appendix A 908QTA/QYxA Conversion Guidelines

A.1	Introduction	191
A.2	Benefits of the Enhanced QYxA	191
A.2.1	New Analog-to-Digital Converter Module (ADC)	191
A.2.1.1	Registers Affected	192
A.2.2	Enhanced Oscillator Module (OSC)	193
A.2.2.1	Registers Affected	193
A.2.3	Improved Auto Wakeup Module (AWU)	194
A.2.3.1	Registers Affected	194
A.2.4	New Power-on Reset Module (POR)	194
A.2.5	Keyboard Interface Module (KBI) Functionality	195
A.2.5.1	Registers Affected	195
A.2.6	On-Chip Routine Enhancements	195
A.3	Conversion Considerations	196
A.4	Code Changes Checklist	196
A.5	Development Tools	197
A.6	Differences in Packaging	197

Memory

Addr.	Register Name		Bit 7	6	5	4	3	2	1	Bit 0
\$FE00	Break Status Register (BSR) See page 143.	Read:	R	R	R	R	R	R	SBSW	R
		Write:							0	
		Reset:	0							
\$FE01	SIM Reset Status Register (SRSR) See page 122.	Read:	POR	PIN	COP	ILOP	ILAD	MODRST	LVI	0
		Write:								
		POR:	1	0	0	0	0	0	0	0
\$FE02	Break Auxiliary Register (BRKAR) See page 143.	Read:	0	0	0	0	0	0	0	BDCOP
		Write:								
		Reset:	0	0	0	0	0	0	0	0
\$FE03	Break Flag Control Register (BFCR) See page 143.	Read:	BCFE	R	R	R	R	R	R	R
		Write:								
		Reset:	0							
\$FE04	Interrupt Status Register 1 (INT1) See page 119.	Read:	IF6	IF5	IF4	IF3	IF2	IF1	0	0
		Write:	R	R	R	R	R	R	R	R
		Reset:	0	0	0	0	0	0	0	0
\$FE05	Interrupt Status Register 2 (INT2) See page 119.	Read:	IF14	IF13	IF12	IF11	IF10	IF9	IF8	IF7
		Write:	R	R	R	R	R	R	R	R
		Reset:	0	0	0	0	0	0	0	0
\$FE06	Interrupt Status Register 3 (INT3) See page 119.	Read:	IF22	IF21	IF20	IF19	IF18	IF17	IF16	IF15
		Write:	R	R	R	R	R	R	R	R
		Reset:	0	0	0	0	0	0	0	0
\$FE07	Reserved									
\$FE08	FLASH Control Register (FLCR) See page 29.	Read:	0	0	0	0	HVEN	MASS	ERASE	PGM
		Write:								
		Reset:	0	0	0	0	0	0	0	0
\$FE09	Break Address High Register (BRKH) See page 142.	Read:	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8
		Write:								
		Reset:	0	0	0	0	0	0	0	0
\$FE0A	Break Address low Register (BRKL) See page 142.	Read:	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
		Write:								
		Reset:	0	0	0	0	0	0	0	0
\$FE0B	Break Status and Control Register (BRKSCR) See page 143.	Read:	BRKE	BRKA	0	0	0	0	0	0
		Write:								
		Reset:	0	0	0	0	0	0	0	0

= Unimplemented
 = Reserved
U = Unaffected

Figure 2-2. Control, Status, and Data Registers (Sheet 4 of 5)

clocks are too fast, then the clock must be divided to the appropriate frequency. This divider is specified by the ADIV[1:0] bits and can be divide-by 1, 2, 4, or 8.

3.3.2 Input Select and Pin Control

Only one analog input may be used for conversion at any given time. The channel select bits in ADSCR are used to select the input signal for conversion.

3.3.3 Conversion Control

Conversions can be performed in either 10-bit mode or 8-bit mode as determined by the MODE bits. Conversions can be initiated by either a software or hardware trigger. In addition, the ADC10 module can be configured for low power operation, long sample time, and continuous conversion.

3.3.3.1 Initiating Conversions

A conversion is initiated:

- Following a write to ADSCR (with ADCH bits not all 1s) if software triggered operation is selected.
- Following a hardware trigger event if hardware triggered operation is selected.
- Following the transfer of the result to the data registers when continuous conversion is enabled.

If continuous conversions are enabled a new conversion is automatically initiated after the completion of the current conversion. In software triggered operation, continuous conversions begin after ADSCR is written and continue until aborted. In hardware triggered operation, continuous conversions begin after a hardware trigger event and continue until aborted.

3.3.3.2 Completing Conversions

A conversion is completed when the result of the conversion is transferred into the data result registers, ADRH and ADRL. This is indicated by the setting of the COCO bit. An interrupt is generated if AIEN is high at the time that COCO is set.

A blocking mechanism prevents a new result from overwriting previous data in ADRH and ADRL if the previous data is in the process of being read while in 10-bit mode (ADRH has been read but ADRL has not). In this case the data transfer is blocked, COCO is not set, and the new result is lost. When a data transfer is blocked, another conversion is initiated regardless of the state of ADCO (single or continuous conversions enabled). If single conversions are enabled, this could result in several discarded conversions and excess power consumption. To avoid this issue, the data registers must not be read after initiating a single conversion until the conversion completes.

3.3.3.3 Aborting Conversions

Any conversion in progress will be aborted when:

- A write to ADSCR occurs (the current conversion will be aborted and a new conversion will be initiated, if ADCH are not all 1s).
- A write to ADCLK occurs.
- The MCU is reset.
- The MCU enters stop mode with ACLK not enabled.

When a conversion is aborted, the contents of the data registers, ADRH and ADRL, are not altered but continue to be the values transferred after the completion of the last successful conversion. In the case that the conversion was aborted by a reset, ADRH and ADRL return to their reset states.

break, the bit cannot change during the break state as long as BCFE is cleared. After the break, doing the second step clears the status bit.

3.7 I/O Signals

The ADC10 module shares its pins with general-purpose input/output (I/O) port pins. See [Figure 3-1](#) for port location of these shared pins. The ADC10 on this MCU uses V_{DD} and V_{SS} as its supply and reference pins. This MCU does not have an external trigger source.

3.7.1 ADC10 Analog Power Pin (V_{DDA})

The ADC10 analog portion uses V_{DDA} as its power pin. In some packages, V_{DDA} is connected internally to V_{DD} . If externally available, connect the V_{DDA} pin to the same voltage potential as V_{DD} . External filtering may be necessary to ensure clean V_{DDA} for good results.

NOTE

If externally available, route V_{DDA} carefully for maximum noise immunity and place bypass capacitors as near as possible to the package.

3.7.2 ADC10 Analog Ground Pin (V_{SSA})

The ADC10 analog portion uses V_{SSA} as its ground pin. In some packages, V_{SSA} is connected internally to V_{SS} . If externally available, connect the V_{SSA} pin to the same voltage potential as V_{SS} .

In cases where separate power supplies are used for analog and digital power, the ground connection between these supplies should be at the V_{SSA} pin. This should be the only ground connection between these supplies if possible. The V_{SSA} pin makes a good single point ground location.

3.7.3 ADC10 Voltage Reference High Pin (V_{REFH})

V_{REFH} is the power supply for setting the high-reference voltage for the converter. In some packages, V_{REFH} is connected internally to V_{DDA} . If externally available, V_{REFH} may be connected to the same potential as V_{DDA} , or may be driven by an external source that is between the minimum V_{DDA} spec and the V_{DDA} potential (V_{REFH} must never exceed V_{DDA}).

NOTE

Route V_{REFH} carefully for maximum noise immunity and place bypass capacitors as near as possible to the package.

AC current in the form of current spikes required to supply charge to the capacitor array at each successive approximation step is drawn through the V_{REFH} and V_{REFL} loop. The best external component to meet this current demand is a 0.1 μF capacitor with good high frequency characteristics. This capacitor is connected between V_{REFH} and V_{REFL} and must be placed as close as possible to the package pins. Resistance in the path is not recommended because the current will cause a voltage drop which could result in conversion errors. Inductance in this path must be minimum (parasitic only).

3.7.4 ADC10 Voltage Reference Low Pin (V_{REFL})

V_{REFL} is the power supply for setting the low-reference voltage for the converter. In some packages, V_{REFL} is connected internally to V_{SSA} . If externally available, connect the V_{REFL} pin to the same voltage potential as V_{SSA} . There will be a brief current associated with V_{REFL} when the sampling capacitor is

If the bus frequency is less than the ADCK frequency, precise sample time for continuous conversions cannot be guaranteed in short-sample mode (ADLSMP = 0). If the bus frequency is less than 1/11th of the ADCK frequency, precise sample time for continuous conversions cannot be guaranteed in long-sample mode (ADLSMP = 1).

When clear, the ADC10 will perform a single conversion (single conversion mode) each time ADSCR is written (assuming the ADCH[4:0] bits do not decode all 1s).

- 1 = Continuous conversion following a write to ADSCR
- 0 = One conversion following a write to ADSCR

ADCH[4:0] — Channel Select Bits

The ADCH[4:0] bits form a 5-bit field that is used to select one of the input channels. The input channels are detailed in Table 3-2. The successive approximation converter subsystem is turned off when the channel select bits are all set to 1. This feature allows explicit disabling of the ADC10 and isolation of the input channel from the I/O pad. Terminating continuous conversion mode this way will prevent an additional, single conversion from being performed. It is not necessary to set the channel select bits to all 1s to place the ADC10 in a low-power state, however, because the module is automatically placed in a low-power state when a conversion completes.

Table 3-2. Input Channel Select

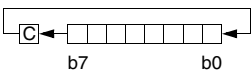
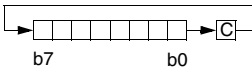
ADCH4	ADCH3	ADCH2	ADCH1	ADCH0	Input Select ⁽¹⁾
0	0	0	0	0	AD0
0	0	0	0	1	AD1
0	0	0	1	0	AD2
0	0	0	1	1	AD3
0	0	1	0	0	AD4
0	0	1	0	1	AD5
0	0	1	1	0	Unused
Continuing through					Unused
1	1	0	0	1	Unused
1	1	0	1	0	BANDGAP REF ⁽²⁾
1	1	0	1	1	Reserved
1	1	1	0	0	Reserved
1	1	1	0	1	V _{REFH}
1	1	1	1	0	V _{REFL}
1	1	1	1	1	Low-power state

1. If any unused or reserved channels are selected, the resulting conversion will be unknown.
2. Requires LVI to be powered (LVIPWRD = 0, in CONFIG1)

3.8.2 ADC10 Result High Register (ADRH)

This register holds the MSBs of the result and is updated each time a conversion completes. All other bits read as 0s. Reading ADRH prevents the ADC10 from transferring subsequent conversion results into the result registers until ADRL is read. If ADRL is not read until the after next conversion is completed, then the intermediate conversion result will be lost. In 8-bit mode, this register contains no interlocking with ADRL.

Table 7-1. Instruction Set Summary (Sheet 5 of 6)

Source Form	Operation	Description	Effect on CCR					Address Mode	Opcode	Operand	Cycles	
			V	H	I	N	Z					C
PULA	Pull A from Stack	$SP \leftarrow (SP + 1); \text{Pull (A)}$	-	-	-	-	-	INH	86		2	
PULH	Pull H from Stack	$SP \leftarrow (SP + 1); \text{Pull (H)}$	-	-	-	-	-	INH	8A		2	
PULX	Pull X from Stack	$SP \leftarrow (SP + 1); \text{Pull (X)}$	-	-	-	-	-	INH	88		2	
ROL <i>opr</i> ROLA ROLX ROL <i>opr,X</i> ROL ,X ROL <i>opr,SP</i>	Rotate Left through Carry		↑	-	-	↑	↑	↑	DIR INH INH IX1 IX SP1	39 49 59 69 79 9E69	dd ff ff	4 1 1 4 3 5
ROR <i>opr</i> RORA RORX ROR <i>opr,X</i> ROR ,X ROR <i>opr,SP</i>	Rotate Right through Carry		↑	-	-	↑	↑	↑	DIR INH INH IX1 IX SP1	36 46 56 66 76 9E66	dd ff ff	4 1 1 4 3 5
RSP	Reset Stack Pointer	$SP \leftarrow \$FF$	-	-	-	-	-	INH	9C		1	
RTI	Return from Interrupt	$SP \leftarrow (SP + 1); \text{Pull (CCR)}$ $SP \leftarrow (SP + 1); \text{Pull (A)}$ $SP \leftarrow (SP + 1); \text{Pull (X)}$ $SP \leftarrow (SP + 1); \text{Pull (PCH)}$ $SP \leftarrow (SP + 1); \text{Pull (PCL)}$	↑	↑	↑	↑	↑	↑	INH	80		7
RTS	Return from Subroutine	$SP \leftarrow SP + 1; \text{Pull (PCH)}$ $SP \leftarrow SP + 1; \text{Pull (PCL)}$	-	-	-	-	-	INH	81		4	
SBC # <i>opr</i> SBC <i>opr</i> SBC <i>opr</i> SBC <i>opr,X</i> SBC <i>opr,X</i> SBC ,X SBC <i>opr,SP</i> SBC <i>opr,SP</i>	Subtract with Carry	$A \leftarrow (A) - (M) - (C)$	↑	-	-	↑	↑	↑	IMM DIR EXT IX2 IX1 IX SP1 SP2	A2 B2 C2 D2 E2 F2 9EE2 9ED2	ii dd hh ll ee ff ff ff ff ee ff	2 3 4 4 3 2 4 5
SEC	Set Carry Bit	$C \leftarrow 1$	-	-	-	-	-	1	INH	99		1
SEI	Set Interrupt Mask	$I \leftarrow 1$	-	-	1	-	-	-	INH	9B		2
STA <i>opr</i> STA <i>opr</i> STA <i>opr,X</i> STA <i>opr,X</i> STA ,X STA <i>opr,SP</i> STA <i>opr,SP</i>	Store A in M	$M \leftarrow (A)$	0	-	-	↑	↑	-	DIR EXT IX2 IX1 IX SP1 SP2	B7 C7 D7 E7 F7 9EE7 9ED7	dd hh ll ee ff ff ff ff ee ff	3 4 4 3 2 4 5
STHX <i>opr</i>	Store H:X in M	$(M:M + 1) \leftarrow (H:X)$	0	-	-	↑	↑	-	DIR	35	dd	4
STOP	Enable Interrupts, Stop Processing, Refer to MCU Documentation	$I \leftarrow 0; \text{Stop Processing}$	-	-	0	-	-	-	INH	8E		1
STX <i>opr</i> STX <i>opr</i> STX <i>opr,X</i> STX <i>opr,X</i> STX ,X STX <i>opr,SP</i> STX <i>opr,SP</i>	Store X in M	$M \leftarrow (X)$	0	-	-	↑	↑	-	DIR EXT IX2 IX1 IX SP1 SP2	BF CF DF EF FF 9EEF 9EDF	dd hh ll ee ff ff ff ff ee ff	3 4 4 3 2 4 5
SUB # <i>opr</i> SUB <i>opr</i> SUB <i>opr</i> SUB <i>opr,X</i> SUB <i>opr,X</i> SUB ,X SUB <i>opr,SP</i> SUB <i>opr,SP</i>	Subtract	$A \leftarrow (A) - (M)$	↑	-	-	↑	↑	↑	IMM DIR EXT IX2 IX1 IX SP1 SP2	A0 B0 C0 D0 E0 F0 9EE0 9ED0	ii dd hh ll ee ff ff ff ff ee ff	2 3 4 4 3 2 4 5

The oscillator configuration uses five components:

- Crystal, X_1
- Fixed capacitor, C_1
- Tuning capacitor, C_2 (can also be a fixed capacitor)
- Feedback resistor, R_B
- Series resistor, R_S (optional)

NOTE

The series resistor (R_S) is included in the diagram to follow strict Pierce oscillator guidelines and may not be required for all ranges of operation, especially with high frequency crystals. Refer to the oscillator characteristics table in the Electricals section for more information.

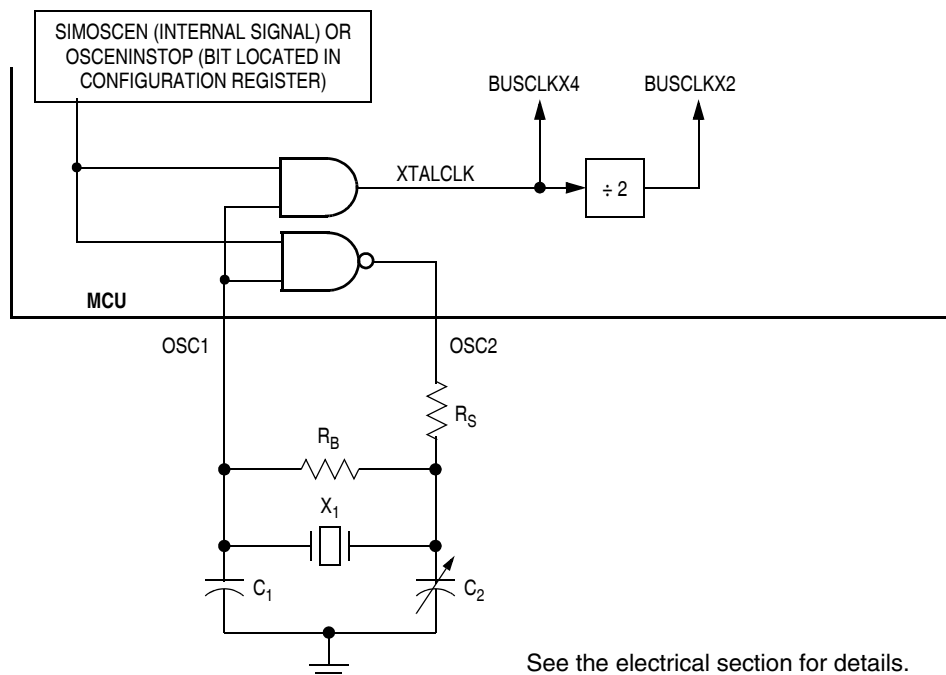


Figure 11-2. XTAL Oscillator External Connections

12.3.4 Port A Summary Table

The following table summarizes the operation of the port A pins when used as a general-purpose input/output pins.

Table 12-1. Port A Pin Functions

PTAPUE Bit	DDRA Bit	PTA Bit	I/O Pin Mode	Accesses to DDRA		Accesses to PTA	
				Read/Write	Read	Write	
1	0	X ⁽¹⁾	Input, V _{DD} ⁽²⁾	DDRA5–DDRA0	Pin	PTA5–PTA0 ⁽³⁾	
0	0	X	Input, Hi-Z ⁽⁴⁾	DDRA5–DDRA0	Pin	PTA5–PTA0 ⁽³⁾	
X	1	X	Output	DDRA5–DDRA0	PTA5–PTA0	PTA5–PTA0 ⁽⁵⁾	

1. X = don't care
2. I/O pin pulled to V_{DD} by internal pullup.
3. Writing affects data register, but does not affect input.
4. Hi-Z = high impedance
5. Output does not apply to PTA2

12.4 Port B

Port B is an 8-bit special function port that shares two of its pins with the 10-bit ADC (see [Chapter 3 Analog-to-Digital Converter \(ADC10\) Module](#)).

Each port B pin also has a software configurable pullup device if the corresponding port pin is configured as an input port.

12.4.1 Port B Data Register

The port B data register (PTB) contains a data latch for each of the port B pins.

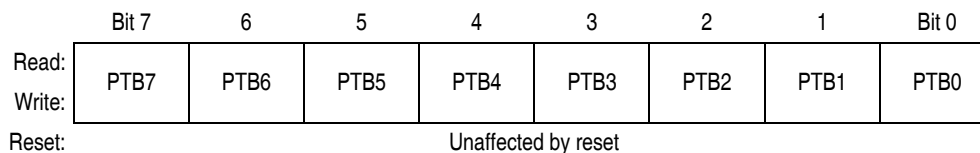


Figure 12-5. Port B Data Register (PTB)

PTB[7:0] — Port B Data Bits

These read/write bits are software programmable. Data direction of each port B pin is under the control of the corresponding bit in data direction register B. Reset has no effect on port B data.

Chapter 14

Timer Interface Module (TIM)

14.1 Introduction

This section describes the timer interface module (TIM). The TIM module is a 2-channel timer that provides a timing reference with input capture, output compare, and pulse-width-modulation functions.

The TIM module shares its pins with general-purpose input/output (I/O) port pins. See [Figure 14-1](#) for port location of these shared pins.

14.2 Features

Features include the following:

- Two input capture/output compare channels
 - Rising-edge, falling-edge, or any-edge input capture trigger
 - Set, clear, or toggle output compare action
- Buffered and unbuffered output compare pulse-width modulation (PWM) signal generation
- Programmable clock input
 - 7-frequency internal bus clock prescaler selection
 - External clock input pin if available, See [Figure 14-1](#)
- Free-running or modulo up-count operation
- Toggle any channel pin on overflow
- Counter stop and reset bits

14.3 Functional Description

[Figure 14-2](#) shows the structure of the TIM. The central component of the TIM is the 16-bit counter that can operate as a free-running counter or a modulo up-counter. The counter provides the timing reference for the input capture and output compare functions. The counter modulo registers, TMODH:TMODL, control the modulo value of the counter. Software can read the counter value, TCNTH:TCNTL, at any time without affecting the counting sequence.

The two TIM channels are programmable independently as input capture or output compare channels.

14.3.1 TIM Counter Prescaler

The TIM clock source is one of the seven prescaler outputs or the external clock input pin, TCLK if available. The prescaler generates seven clock rates from the internal bus clock. The prescaler select bits, PS[2:0], in the TIM status and control register (TSC) select the clock source.

Chapter 15

Development Support

15.1 Introduction

This section describes the break module, the monitor module (MON), and the monitor mode entry methods.

15.2 Break Module (BRK)

The break module can generate a break interrupt that stops normal program flow at a defined address to enter a background program.

Features include:

- Accessible input/output (I/O) registers during the break Interrupt
- Central processor unit (CPU) generated break interrupts
- Software-generated break interrupts
- Computer operating properly (COP) disabling during break interrupts

15.2.1 Functional Description

When the internal address bus matches the value written in the break address registers, the break module issues a breakpoint signal ($\overline{\text{BKPT}}$) to the system integration module (SIM). The SIM then causes the CPU to load the instruction register with a software interrupt instruction (SWI). The program counter vectors to \$FFFC and \$FFFD (\$FEFC and \$FEFD in monitor mode).

The following events can cause a break interrupt to occur:

- A CPU generated address (the address in the program counter) matches the contents of the break address registers.
- Software writes a 1 to the BRKA bit in the break status and control register.

When a CPU generated address matches the contents of the break address registers, the break interrupt is generated. A return-from-interrupt instruction (RTI) in the break routine ends the break interrupt and returns the microcontroller unit (MCU) to normal operation.

Figure 15-2 shows the structure of the break module.

When the internal address bus matches the value written in the break address registers or when software writes a 1 to the BRKA bit in the break status and control register, the CPU starts a break interrupt by:

- Loading the instruction register with the SWI instruction
- Loading the program counter with \$FFFC and \$FFFD (\$FEFC and \$FEFD in monitor mode)

16.3 Functional Operating Range

Characteristic	Symbol	Value	Unit	Temperature Code
Operating temperature range	T_A (T_L to T_H)	-40 to +125 -40 to +105 -40 to +85	°C	M V C
Operating voltage range	V_{DD}	2.7 to 5.5	V	—

16.4 Thermal Characteristics

Characteristic	Symbol	Value	Unit
Thermal resistance 8-pin PDIP 8-pin SOIC 16-pin PDIP 16-pin SOIC 16-pin TSSOP	θ_{JA}	105 142 76 90 133	°C/W
I/O pin power dissipation	$P_{I/O}$	User determined	W
Power dissipation ⁽¹⁾	P_D	$P_D = (I_{DD} \times V_{DD})$ $+ P_{I/O} = K/(T_J + 273^\circ\text{C})$	W
Constant ⁽²⁾	K	$P_D \times (T_A + 273^\circ\text{C})$ $+ P_D^2 \times \theta_{JA}$	W/°C
Average junction temperature	T_J	$T_A + (P_D \times \theta_{JA})$	°C
Maximum junction temperature	T_{JM}	150	°C

1. Power dissipation is a function of temperature.

2. K constant unique to the device. K can be determined for a known T_A and measured P_D . With this value of K, P_D and T_J can be determined for any value of T_A .

16.6 Typical 5-V Output Drive Characteristics

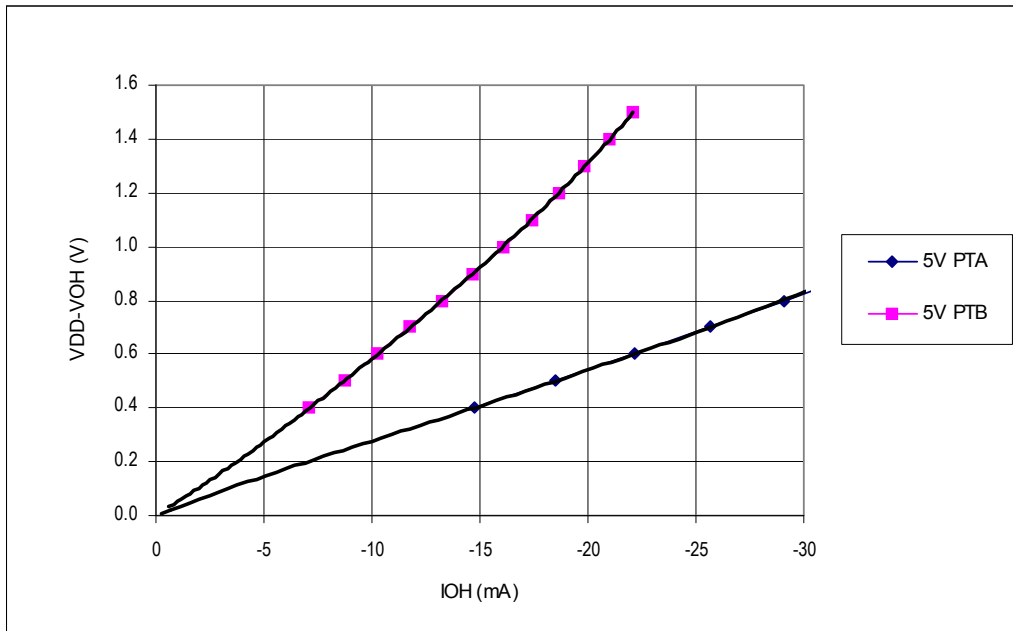


Figure 16-1. Typical 5-Volt Output High Voltage versus Output High Current (25°C)

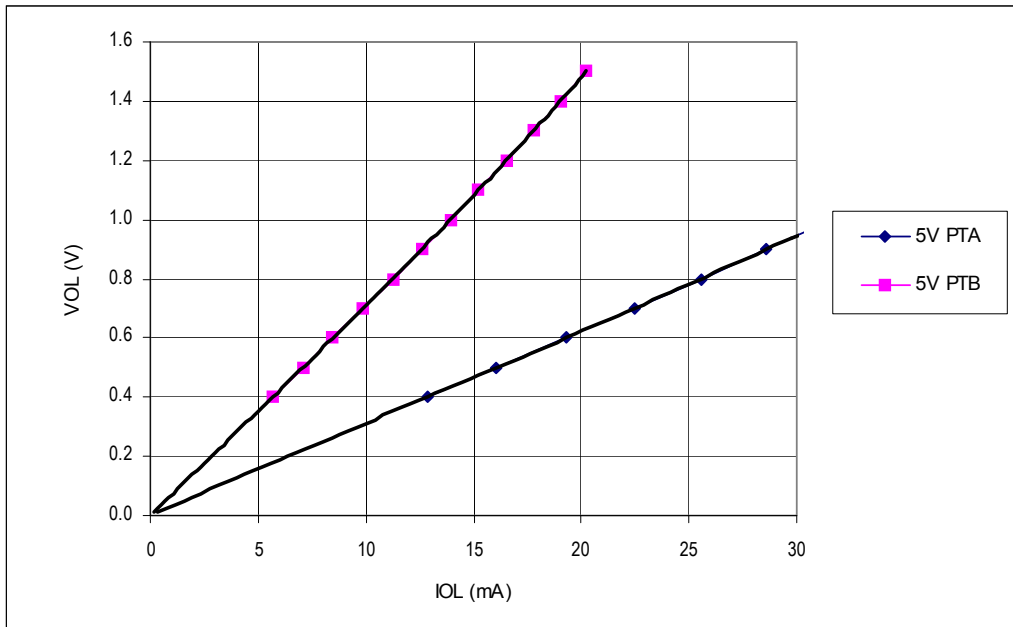


Figure 16-2. Typical 5-Volt Output Low Voltage versus Output Low Current (25°C)



Ordering Information and Mechanical Specifications

Case 626 page 2 of 3



Ordering Information and Mechanical Specifications

Case 1452 page 2 of 4

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