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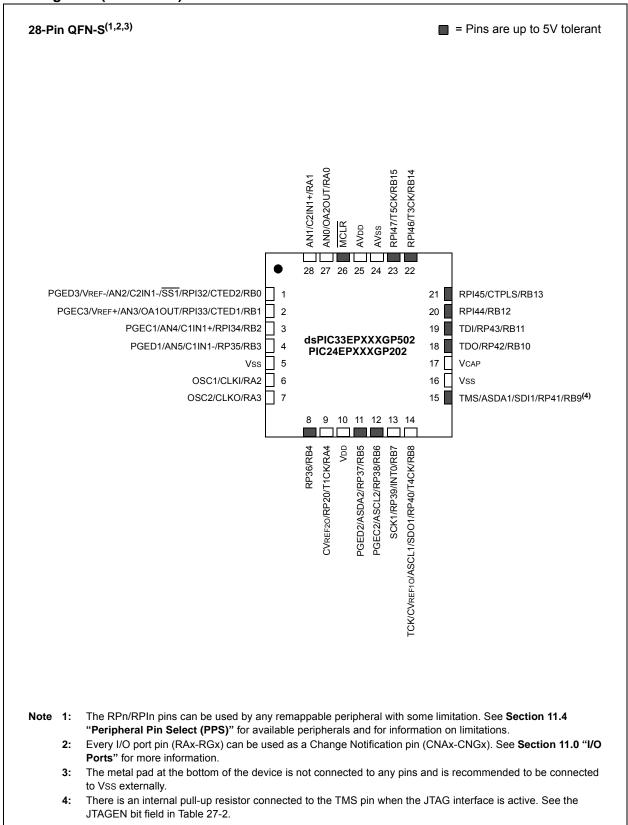
Applications of "<u>Embedded - Microcontrollers</u>"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPs
Connectivity	CANbus, I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	21
Program Memory Size	128KB (43K x 24)
rogram Memory Type	FLASH
EPROM Size	-
RAM Size	8K x 16
oltage - Supply (Vcc/Vdd)	3V ~ 3.6V
ata Converters	A/D 6x10b/12b
Oscillator Type	Internal
perating Temperature	-40°C ~ 85°C (TA)
Nounting Type	Surface Mount
ackage / Case	28-SOIC (0.295", 7.50mm Width)
upplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep128gp502t-i-so

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4.4.3 DATA MEMORY ARBITRATION AND BUS MASTER PRIORITY

EDS accesses from bus masters in the system are arbitrated.

The arbiter for data memory (including EDS) arbitrates between the CPU, the DMA and the ICD module. In the event of coincidental access to a bus by the bus masters, the arbiter determines which bus master access has the highest priority. The other bus masters are suspended and processed after the access of the bus by the bus master with the highest priority.

By default, the CPU is Bus Master 0 (M0) with the highest priority and the ICD is Bus Master 4 (M4) with the lowest priority. The remaining bus master (DMA Controller) is allocated to M3 (M1 and M2 are reserved and cannot be used). The user application may raise or lower the priority of the DMA Controller to be above that of the CPU by setting the appropriate bits in the EDS Bus Master Priority Control (MSTRPR) register. All bus masters with raised priorities will maintain the same priority relationship relative to each other (i.e., M1 being highest and M3 being lowest, with M2 in between). Also, all the bus masters with priorities below

that of the CPU maintain the same priority relationship relative to each other. The priority schemes for bus masters with different MSTRPR values are tabulated in Table 4-62.

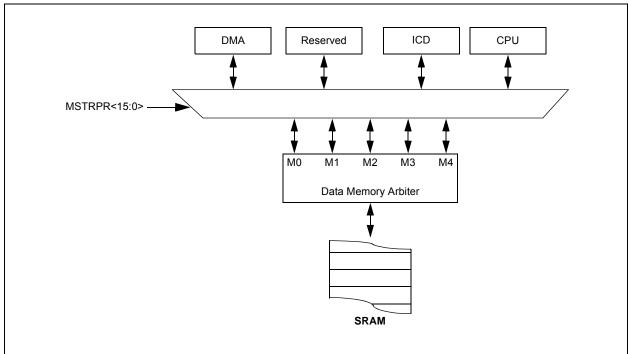
This bus master priority control allows the user application to manipulate the real-time response of the system, either statically during initialization or dynamically in response to real-time events.

TABLE 4-62: DATA MEMORY BUS ARBITER PRIORITY

Priority	MSTRPR<15:0	> Bit Setting ⁽¹⁾
Priority	0x0000	0x0020
M0 (highest)	CPU	DMA
M1	Reserved	CPU
M2	Reserved	Reserved
M3	DMA	Reserved
M4 (lowest)	ICD	ICD

Note 1: All other values of MSTRPR<15:0> are reserved.





4.8 Interfacing Program and Data Memory Spaces

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X architecture uses a 24-bit-wide Program Space (PS) and a 16-bit-wide Data Space (DS). The architecture is also a modified Harvard scheme, meaning that data can also be present in the Program Space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Aside from normal execution, the architecture of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices provides two methods by which Program Space can be accessed during operation:

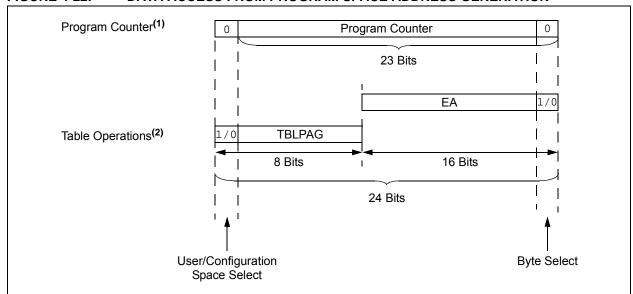
- Using table instructions to access individual bytes or words anywhere in the Program Space
- Remapping a portion of the Program Space into the Data Space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated periodically. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look-ups from a large table of static data. The application can only access the least significant word of the program word.

TABLE 4-65: PROGRAM SPACE ADDRESS CONSTRUCTION

Access Type	Access	Program Space Address					
Access Type	Space	<23>	<22:16>	<15>	<14:1>	<0>	
Instruction Access	User	0 PC<22:1>			0		
(Code Execution)		0xx xxxx xxxx xxxx xxxx xxx0					
TBLRD/TBLWT	User	TBLPAG<7:0> Data EA<15:0>					
(Byte/Word Read/Write)		0xxx xxxx xxxx xxxx xxxx					
	Configuration	ТВ	TBLPAG<7:0>		Data EA<15:0>		
		1xxx xxxx xxxx xxxx xxxx xxxx			xxx xxxx xxxx		

FIGURE 4-22: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION



- **Note 1:** The Least Significant bit (LSb) of Program Space addresses is always fixed as '0' to maintain word alignment of data in the Program and Data Spaces.
 - **2:** Table operations are not required to be word-aligned. Table Read operations are permitted in the configuration memory space.

6.1 Reset Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note:

In the event you are not able to access the product page using the link above, enter this URL in your browser:

http://www.microchip.com/wwwproducts/ Devices.aspx?dDocName=en555464

6.1.1 KEY RESOURCES

- "Reset" (DS70602) in the "dsPIC33/PIC24 Family Reference Manual"
- · Code Samples
- · Application Notes
- · Software Libraries
- Webinars
- All Related "dsPIC33/PIC24 Family Reference Manual" Sections
- · Development Tools

REGISTER 8-5: DMAXSTBH: DMA CHANNEL x START ADDRESS REGISTER B (HIGH)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
			STB<	23:16>				
bit 7								

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **STB<23:16>:** Secondary Start Address bits (source or destination)

REGISTER 8-6: DMAXSTBL: DMA CHANNEL x START ADDRESS REGISTER B (LOW)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0		
			STB<	15:8>					
bit 15			bit 15						

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
	STB<7:0>							
bit 7								

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **STB<15:0>:** Secondary Start Address bits (source or destination)

13.2 Timer Control Registers

REGISTER 13-1: TxCON: (TIMER2 AND TIMER4) CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
TON	_	TSIDL	_	_	_	_	_
bit 15							

U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0
_	TGATE	TCKPS1	TCKPS0	T32	_	TCS	_
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **TON:** Timerx On bit

When T32 = 1:

1 = Starts 32-bit Timerx/y 0 = Stops 32-bit Timerx/y

When T32 = 0:

1 = Starts 16-bit Timerx

0 = Stops 16-bit Timerx

bit 14 **Unimplemented:** Read as '0'

bit 13 TSIDL: Timerx Stop in Idle Mode bit

1 = Discontinues module operation when device enters Idle mode

0 = Continues module operation in Idle mode

bit 12-7 Unimplemented: Read as '0'

bit 6 TGATE: Timerx Gated Time Accumulation Enable bit

When TCS = 1: This bit is ignored. When TCS = 0:

1 = Gated time accumulation is enabled 0 = Gated time accumulation is disabled

bit 5-4 TCKPS<1:0>: Timerx Input Clock Prescale Select bits

11 = 1:256 10 = 1:64 01 = 1:8

00 = 1:1

bit 3 T32: 32-Bit Timer Mode Select bit

1 = Timerx and Timery form a single 32-bit timer 0 = Timerx and Timery act as two 16-bit timers

bit 2 Unimplemented: Read as '0'

bit 1 TCS: Timerx Clock Source Select bit

1 = External clock is from pin, TxCK (on the rising edge)

0 = Internal clock (FP)

bit 0 Unimplemented: Read as '0'

REGISTER 14-2: ICxCON2: INPUT CAPTURE x CONTROL REGISTER 2

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
_	_	_	_	_	_	_	IC32
bit 15							bit 8

R/W-0	R/W/HS-0	U-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-1
ICTRIG ⁽²⁾	TRIGSTAT ⁽³⁾	_	SYNCSEL4 ⁽⁴⁾	SYNCSEL3 ⁽⁴⁾	SYNCSEL2(4)	SYNCSEL1(4)	SYNCSEL0 ⁽⁴⁾
bit 7							bit 0

Legend: HS = Hardware Settable bit

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-9 **Unimplemented:** Read as '0'

bit 8 IC32: Input Capture 32-Bit Timer Mode Select bit (Cascade mode)

1 = Odd IC and Even IC form a single 32-bit input capture module⁽¹⁾

0 = Cascade module operation is disabled

bit 7 ICTRIG: Input Capture Trigger Operation Select bit⁽²⁾

1 = Input source used to trigger the input capture timer (Trigger mode)

0 = Input source used to synchronize the input capture timer to a timer of another module (Synchronization mode)

bit 6 TRIGSTAT: Timer Trigger Status bit (3)

1 = ICxTMR has been triggered and is running

0 = ICxTMR has not been triggered and is being held clear

bit 5 **Unimplemented:** Read as '0'

Note 1: The IC32 bit in both the Odd and Even IC must be set to enable Cascade mode.

2: The input source is selected by the SYNCSEL<4:0> bits of the ICxCON2 register.

- 3: This bit is set by the selected input source (selected by SYNCSEL<4:0> bits). It can be read, set and cleared in software.
- 4: Do not use the ICx module as its own Sync or Trigger source.
- 5: This option should only be selected as a trigger source and not as a synchronization source.
- 6: Each Input Capture x (ICx) module has one PTG input source. See **Section 24.0** "**Peripheral Trigger Generator (PTG) Module**" for more information.

PTGO8 = IC1

PTGO9 = IC2

PTGO10 = IC3

PTGO11 = IC4

REGISTER 18-2: SPIXCON1: SPIX CONTROL REGISTER 1 (CONTINUED)

3: Do not set both primary and secondary prescalers to the value of 1:1.

```
bit 4-2

SPRE<2:0>: Secondary Prescale bits (Master mode)(3)

111 = Secondary prescale 1:1

110 = Secondary prescale 2:1

•

000 = Secondary prescale 8:1

bit 1-0

PPRE<1:0>: Primary Prescale bits (Master mode)(3)

11 = Primary prescale 1:1

10 = Primary prescale 4:1

01 = Primary prescale 4:1

01 = Primary prescale 16:1

00 = Primary prescale 64:1

Note 1: The CKE bit is not used in Framed SPI modes. Program this bit to '0' for Framed SPI modes (FRMEN = 1).

2: This bit must be cleared when FRMEN = 1.
```

REGISTER 21-24: CxRXOVF1: ECANx RECEIVE BUFFER OVERFLOW REGISTER 1

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8
bit 15							bit 8

| R/C-0 |
|--------|--------|--------|--------|--------|--------|--------|--------|
| RXOVF7 | RXOVF6 | RXOVF5 | RXOVF4 | RXOVF3 | RXOVF2 | RXOVF1 | RXOVF0 |
| bit 7 | | | | | | | bit 0 |

Legend: C = Writable bit, but only '0' can be written to clear the bit

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **RXOVF<15:0>:** Receive Buffer n Overflow bits

1 = Module attempted to write to a full buffer (set by module)

0 = No overflow condition (cleared by user software)

REGISTER 21-25: CxrXOVF2: ECANx RECEIVE BUFFER OVERFLOW REGISTER 2

| R/C-0 |
|---------|---------|---------|---------|---------|---------|---------|---------|
| RXOVF31 | RXOVF30 | RXOVF29 | RXOVF28 | RXOVF27 | RXOVF26 | RXOVF25 | RXOVF24 |
| bit 15 | | | | | | | bit 8 |

| R/C-0 |
|---------|---------|---------|---------|---------|---------|---------|---------|
| RXOVF23 | RXOVF22 | RXOVF21 | RXOVF20 | RXOVF19 | RXOVF18 | RXOVF17 | RXOVF16 |
| bit 7 | | | | | | | bit 0 |

Legend: C = Writable bit, but only '0' can be written to clear the bit

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **RXOVF<31:16>:** Receive Buffer n Overflow bits

1 = Module attempted to write to a full buffer (set by module)

0 = No overflow condition (cleared by user software)

REGISTER 23-2: AD1CON2: ADC1 CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
VCFG2	VCFG1	VCFG0	_	_	CSCNA	CHPS1	CHPS0
bit 15							bit 8

R-0	R/W-0						
BUFS	SMPI4	SMPI3	SMPI2	SMPI1	SMPI0	BUFM	ALTS
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-13 VCFG<2:0>: Converter Voltage Reference Configuration bits

Value	VREFH	VREFL		
000	Avdd	Avss		
001	External VREF+	Avss		
010	Avdd	External VREF-		
011	External VREF+	External VREF-		
1xx	Avdd	Avss		

bit 12-11 **Unimplemented:** Read as '0'

bit 10 CSCNA: Input Scan Select bit

1 = Scans inputs for CH0+ during Sample MUXA

0 = Does not scan inputs

bit 9-8 CHPS<1:0>: Channel Select bits

In 12-bit mode (AD21B = 1), the CHPS<1:0> bits are Unimplemented and are Read as '0':

1x = Converts CH0, CH1, CH2 and CH3

01 = Converts CH0 and CH1

00 = Converts CH0

bit 7 **BUFS:** Buffer Fill Status bit (only valid when BUFM = 1)

- 1 = ADC is currently filling the second half of the buffer; the user application should access data in the first half of the buffer
- 0 = ADC is currently filling the first half of the buffer; the user application should access data in the second half of the buffer

bit 6-2 **SMPI<4:0>:** Increment Rate bits

When ADDMAEN = 0:

x1111 = Generates interrupt after completion of every 16th sample/conversion operation x1110 = Generates interrupt after completion of every 15th sample/conversion operation

•

•

x0001 = Generates interrupt after completion of every 2nd sample/conversion operation

x0000 = Generates interrupt after completion of every sample/conversion operation

When ADDMAEN = 1:

11111 = Increments the DMA address after completion of every 32nd sample/conversion operation 11110 = Increments the DMA address after completion of every 31st sample/conversion operation

•

•

00001 = Increments the DMA address after completion of every 2nd sample/conversion operation

00000 = Increments the DMA address after completion of every sample/conversion operation

REGISTER 25-3: CM4CON: COMPARATOR 4 CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0
CON	COE	CPOL	_	_	_	CEVT	COUT
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0
EVPOL1	EVPOL0	_	CREF ⁽¹⁾	_	_	CCH1 ⁽¹⁾	CCH0 ⁽¹⁾
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 CON: Comparator Enable bit

1 = Comparator is enabled

0 = Comparator is disabled

bit 14 **COE:** Comparator Output Enable bit

1 = Comparator output is present on the CxOUT pin

0 = Comparator output is internal only

bit 13 **CPOL:** Comparator Output Polarity Select bit

1 = Comparator output is inverted

0 = Comparator output is not inverted

bit 12-10 **Unimplemented:** Read as '0'

bit 9 **CEVT:** Comparator Event bit

1 = Comparator event according to EVPOL<1:0> settings occurred; disables future triggers and interrupts until the bit is cleared

0 = Comparator event did not occur

bit 8 **COUT:** Comparator Output bit

When CPOL = 0 (non-inverted polarity):

1 = VIN+ > VIN-

0 = VIN+ < VIN-

When CPOL = 1 (inverted polarity):

1 = VIN+ < VIN-

0 = VIN+ > VIN-

bit 7-6 **EVPOL<1:0>:** Trigger/Event/Interrupt Polarity Select bits

11 = Trigger/event/interrupt generated on any change of the comparator output (while CEVT = 0)

10 = Trigger/event/interrupt generated only on high-to-low transition of the polarity selected comparator output (while CEVT = 0)

If CPOL = 1 (inverted polarity):

Low-to-high transition of the comparator output.

If CPOL = 0 (non-inverted polarity):

High-to-low transition of the comparator output.

01 = Trigger/event/interrupt generated only on low-to-high transition of the polarity selected comparator output (while CEVT = 0)

If CPOL = 1 (inverted polarity):

High-to-low transition of the comparator output.

If CPOL = 0 (non-inverted polarity):

Low-to-high transition of the comparator output.

00 = Trigger/event/interrupt generation is disabled

Note 1: Inputs that are selected and not available will be tied to Vss. See the "**Pin Diagrams**" section for available inputs for each package.

26.0 PROGRAMMABLE CYCLIC REDUNDANCY CHECK (CRC) GENERATOR

Note 1: This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to "Programmable Cyclic Redundancy Check (CRC)" (DS70346) of the "dsPIC33/PIC24 Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The programmable CRC generator offers the following features:

- User-programmable (up to 32nd order) polynomial CRC equation
- · Interrupt output
- Data FIFO

The programmable CRC generator provides a hardware implemented method of quickly generating checksums for various networking and security applications. It offers the following features:

- User-programmable CRC polynomial equation, up to 32 bits
- Programmable shift direction (little or big-endian)
- · Independent data and polynomial lengths
- · Configurable interrupt output
- Data FIFO

A simplified block diagram of the CRC generator is shown in Figure 26-1. A simple version of the CRC shift engine is shown in Figure 26-2.

FIGURE 26-1: CRC BLOCK DIAGRAM

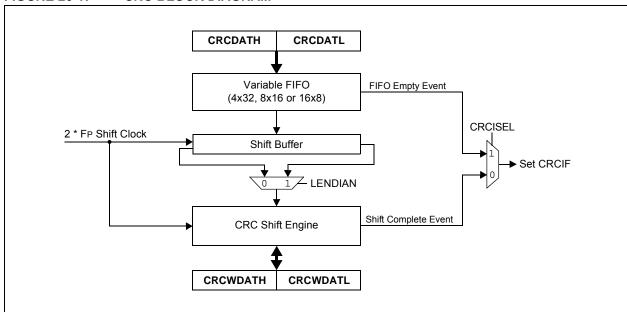


FIGURE 30-6: INPUT CAPTURE x (ICx) TIMING CHARACTERISTICS

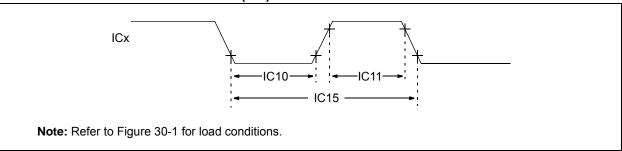


TABLE 30-26: INPUT CAPTURE x MODULE TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{Ta} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{Ta} \le +125^{\circ}\text{C}$ for Extended					
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Max.	Units	Conditions		
IC10	TccL	ICx Input Low Time	Greater of 12.5 + 25 or (0.5 Tcy/N) + 25	_	ns	Must also meet Parameter IC15		
IC11	TccH	ICx Input High Time	Greater of 12.5 + 25 or (0.5 Tcy/N) + 25	_	ns	Must also meet Parameter IC15	N = prescale value (1, 4, 16)	
IC15	TccP	ICx Input Period	Greater of 25 + 50 or (1 Tcy/N) + 50	_	ns			

Note 1: These parameters are characterized, but not tested in manufacturing.

TABLE 30-39: SPI2 SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 1, SMP = 0)
TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended				
Param.	Symbol	Characteristic ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP70	FscP	Maximum SCK2 Input Frequency	_	_	15	MHz	(Note 3)
SP72	TscF	SCK2 Input Fall Time	_		_	ns	See Parameter DO32 (Note 4)
SP73	TscR	SCK2 Input Rise Time	_		_	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO2 Data Output Fall Time	_	_	_	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO2 Data Output Rise Time	_		_	ns	See Parameter DO31 (Note 4)
SP35	TscH2doV, TscL2doV	SDO2 Data Output Valid after SCK2 Edge	_	6	20	ns	
SP36	TdoV2scH, TdoV2scL	SDO2 Data Output Setup to First SCK2 Edge	30	_	_	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDI2 Data Input to SCK2 Edge	30	_	_	ns	
SP41	TscH2diL, TscL2diL	Hold Time of SDI2 Data Input to SCK2 Edge	30	_	_	ns	
SP50	TssL2scH, TssL2scL	SS2 ↓ to SCK2 ↑ or SCK2 ↓ Input	120	_	_	ns	
SP51	TssH2doZ	SS2 ↑ to SDO2 Output High-Impedance	10	_	50	ns	(Note 4)
SP52	TscH2ssH TscL2ssH	SS2 ↑ after SCK2 Edge	1.5 Tcy + 40	_	_	ns	(Note 4)

Note 1: These parameters are characterized, but are not tested in manufacturing.

- **2:** Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.
- **3:** The minimum clock period for SCK2 is 66.7 ns. Therefore, the SCK2 clock generated by the master must not violate this specification.
- 4: Assumes 50 pF load on all SPI2 pins.

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