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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

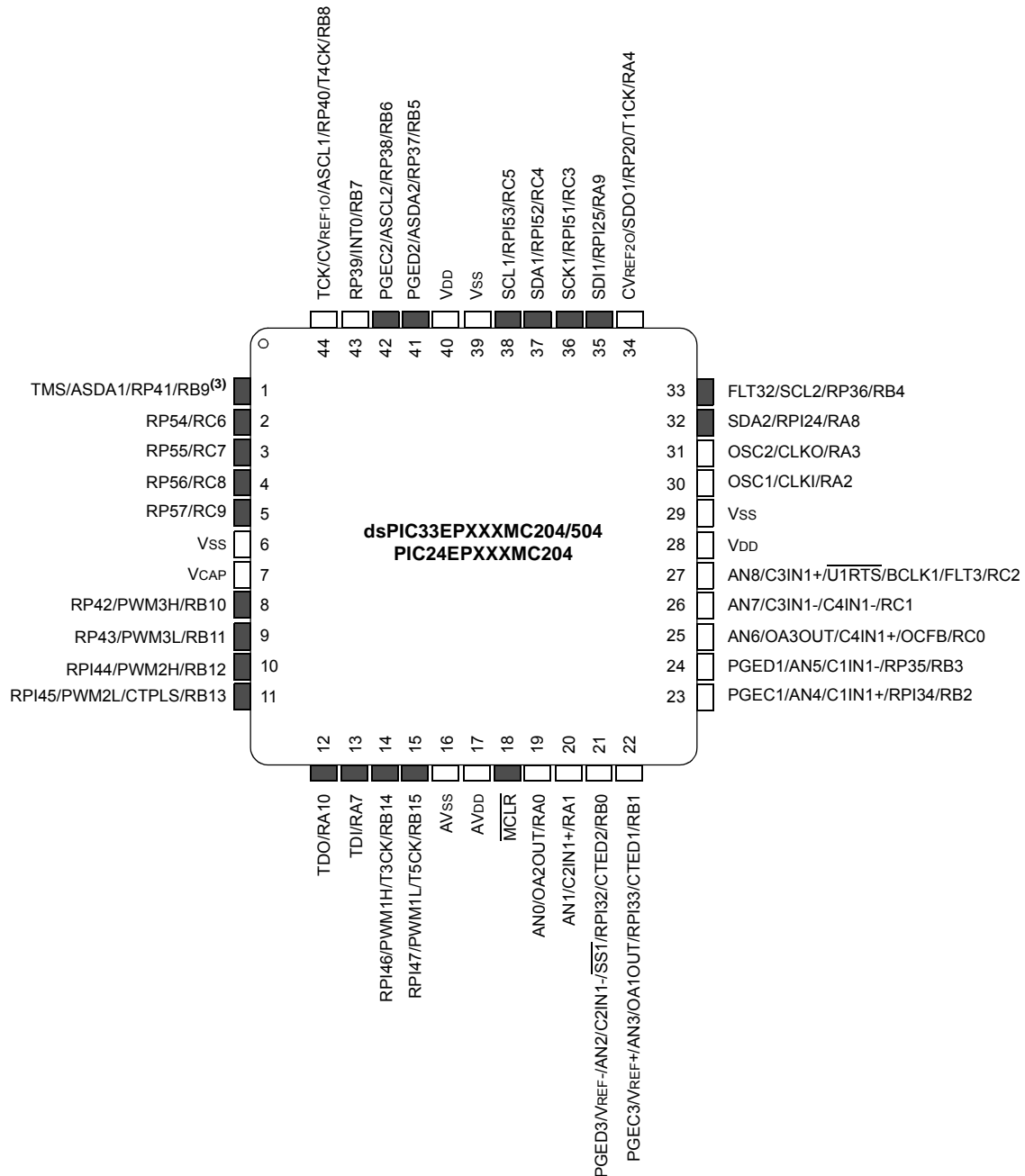
#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 9x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	48-UQFN Exposed Pad
Supplier Device Package	48-UQFN (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep128mc204-e-mv">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep128mc204-e-mv</a>

## Pin Diagrams (Continued)

44-Pin TQFP<sup>(1,2)</sup>

■ = Pins are up to 5V tolerant



- Note**
- 1: The RPN/RPIN pins can be used by any remappable peripheral with some limitation. See **Section 11.4 "Peripheral Pin Select (PPS)"** for available peripherals and for information on limitations.
  - 2: Every I/O port pin (RAX-RGX) can be used as a Change Notification pin (CNAX-CNGX). See **Section 11.0 "I/O Ports"** for more information.
  - 3: There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

**REGISTER 3-2: CORCON: CORE CONTROL REGISTER**

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R-0	R-0	R-0
VAR	—	US1 <sup>(1)</sup>	US0 <sup>(1)</sup>	EDT <sup>(1,2)</sup>	DL2 <sup>(1)</sup>	DL1 <sup>(1)</sup>	DL0 <sup>(1)</sup>
bit 15							bit 8

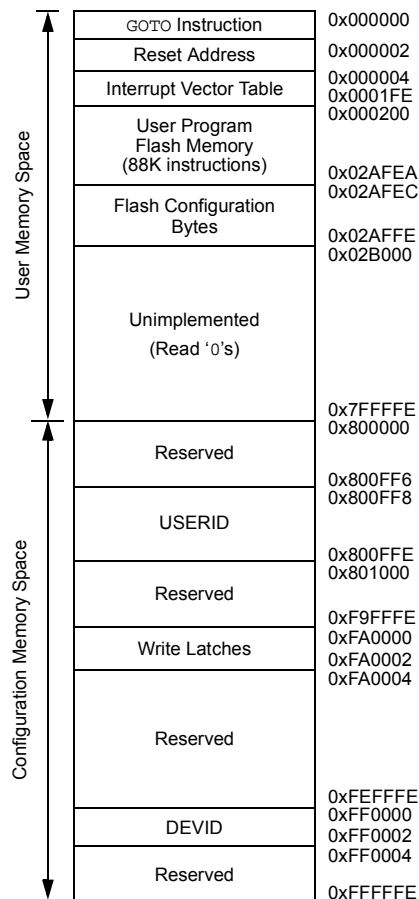
R/W-0	R/W-0	R/W-1	R/W-0	R/C-0	R-0	R/W-0	R/W-0
SATA <sup>(1)</sup>	SATB <sup>(1)</sup>	SATDW <sup>(1)</sup>	ACCSAT <sup>(1)</sup>	IPL3 <sup>(3)</sup>	SFA	RND <sup>(1)</sup>	IF <sup>(1)</sup>
bit 7							bit 0

<b>Legend:</b>	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15      **VAR:** Variable Exception Processing Latency Control bit  
1 = Variable exception processing latency is enabled  
0 = Fixed exception processing latency is enabled
- bit 14      **Unimplemented:** Read as '0'
- bit 13-12    **US<1:0>:** DSP Multiply Unsigned/Signed Control bits<sup>(1)</sup>  
11 = Reserved  
10 = DSP engine multiplies are mixed-sign  
01 = DSP engine multiplies are unsigned  
00 = DSP engine multiplies are signed
- bit 11      **EDT:** Early DO Loop Termination Control bit<sup>(1,2)</sup>  
1 = Terminates executing DO loop at end of current loop iteration  
0 = No effect
- bit 10-8    **DL<2:0>:** DO Loop Nesting Level Status bits<sup>(1)</sup>  
111 = 7 DO loops are active  
•  
•  
•  
001 = 1 DO loop is active  
000 = 0 DO loops are active
- bit 7      **SATA:** ACCA Saturation Enable bit<sup>(1)</sup>  
1 = Accumulator A saturation is enabled  
0 = Accumulator A saturation is disabled
- bit 6      **SATB:** ACCB Saturation Enable bit<sup>(1)</sup>  
1 = Accumulator B saturation is enabled  
0 = Accumulator B saturation is disabled
- bit 5      **SATDW:** Data Space Write from DSP Engine Saturation Enable bit<sup>(1)</sup>  
1 = Data Space write saturation is enabled  
0 = Data Space write saturation is disabled
- bit 4      **ACCSAT:** Accumulator Saturation Mode Select bit<sup>(1)</sup>  
1 = 9.31 saturation (super saturation)  
0 = 1.31 saturation (normal saturation)
- bit 3      **IPL3:** CPU Interrupt Priority Level Status bit<sup>(3)</sup>  
1 = CPU Interrupt Priority Level is greater than 7  
0 = CPU Interrupt Priority Level is 7 or less

- Note 1:** This bit is available on dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only.
- 2:** This bit is always read as '0'.
- 3:** The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

**FIGURE 4-4: PROGRAM MEMORY MAP FOR dsPIC33EP256GP50X, dsPIC33EP256MC20X/50X AND PIC24EP256GP/MC20X DEVICES**



**Note:** Memory areas are not shown to scale.

**REGISTER 8-7: DMAxPAD: DMA CHANNEL x PERIPHERAL ADDRESS REGISTER<sup>(1)</sup>**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PAD<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PAD<7:0>							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **PAD<15:0>**: Peripheral Address Register bits

**Note 1:** If the channel is enabled (i.e., active), writes to this register may result in unpredictable behavior of the DMA channel and should be avoided.

**REGISTER 8-8: DMAxCNT: DMA CHANNEL x TRANSFER COUNT REGISTER<sup>(1)</sup>**

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CNT<13:8> <sup>(2)</sup>					
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CNT<7:0> <sup>(2)</sup>							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-14                      **Unimplemented:** Read as '0'

bit 13-0                      **CNT<13:0>**: DMA Transfer Count Register bits<sup>(2)</sup>

**Note 1:** If the channel is enabled (i.e., active), writes to this register may result in unpredictable behavior of the DMA channel and should be avoided.

**2:** The number of DMA transfers = CNT<13:0> + 1.

**REGISTER 9-5: REFOCON: REFERENCE OSCILLATOR CONTROL REGISTER**

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ROON	—	ROSSLP	ROSEL	RODIV3 <sup>(1)</sup>	RODIV2 <sup>(1)</sup>	RODIV1 <sup>(1)</sup>	RODIV0 <sup>(1)</sup>
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15            **ROON:** Reference Oscillator Output Enable bit  
                   1 = Reference oscillator output is enabled on the REFCLK pin<sup>(2)</sup>  
                   0 = Reference oscillator output is disabled
- bit 14            **Unimplemented:** Read as '0'
- bit 13            **ROSSLP:** Reference Oscillator Run in Sleep bit  
                   1 = Reference oscillator output continues to run in Sleep  
                   0 = Reference oscillator output is disabled in Sleep
- bit 12            **ROSEL:** Reference Oscillator Source Select bit  
                   1 = Oscillator crystal is used as the reference clock  
                   0 = System clock is used as the reference clock
- bit 11-8        **RODIV<3:0>:** Reference Oscillator Divider bits<sup>(1)</sup>  
                   1111 = Reference clock divided by 32,768  
                   1110 = Reference clock divided by 16,384  
                   1101 = Reference clock divided by 8,192  
                   1100 = Reference clock divided by 4,096  
                   1011 = Reference clock divided by 2,048  
                   1010 = Reference clock divided by 1,024  
                   1001 = Reference clock divided by 512  
                   1000 = Reference clock divided by 256  
                   0111 = Reference clock divided by 128  
                   0110 = Reference clock divided by 64  
                   0101 = Reference clock divided by 32  
                   0100 = Reference clock divided by 16  
                   0011 = Reference clock divided by 8  
                   0010 = Reference clock divided by 4  
                   0001 = Reference clock divided by 2  
                   0000 = Reference clock
- bit 7-0        **Unimplemented:** Read as '0'

- Note 1:** The reference oscillator output must be disabled (ROON = 0) before writing to these bits.  
**Note 2:** This pin is remappable. See **Section 11.4 “Peripheral Pin Select (PPS)”** for more information.

### 10.2.1 SLEEP MODE

The following occurs in Sleep mode:

- The system clock source is shut down. If an on-chip oscillator is used, it is turned off.
- The device current consumption is reduced to a minimum, provided that no I/O pin is sourcing current.
- The Fail-Safe Clock Monitor does not operate, since the system clock source is disabled.
- The LPRC clock continues to run in Sleep mode if the WDT is enabled.
- The WDT, if enabled, is automatically cleared prior to entering Sleep mode.
- Some device features or peripherals can continue to operate. This includes items such as the Input Change Notification (ICN) on the I/O ports or peripherals that use an external clock input.
- Any peripheral that requires the system clock source for its operation is disabled.

The device wakes up from Sleep mode on any of these events:

- Any interrupt source that is individually enabled
- Any form of device Reset
- A WDT time-out

On wake-up from Sleep mode, the processor restarts with the same clock source that was active when Sleep mode was entered.

For optimal power savings, the internal regulator and the Flash regulator can be configured to go into Standby when Sleep mode is entered by clearing the VREGS (RCON<8>) and VREGSF (RCON<11>) bits (default configuration).

If the application requires a faster wake-up time, and can accept higher current requirements, the VREGS (RCON<8>) and VREGSF (RCON<11>) bits can be set to keep the internal regulator and the Flash regulator active during Sleep mode.

### 10.2.2 IDLE MODE

The following occurs in Idle mode:

- The CPU stops executing instructions.
- The WDT is automatically cleared.
- The system clock source remains active. By default, all peripheral modules continue to operate normally from the system clock source, but can also be selectively disabled (see **Section 10.4 “Peripheral Module Disable”**).
- If the WDT or FSCM is enabled, the LPRC also remains active.

The device wakes from Idle mode on any of these events:

- Any interrupt that is individually enabled
- Any device Reset
- A WDT time-out

On wake-up from Idle mode, the clock is reapplied to the CPU and instruction execution will begin (2-4 clock cycles later), starting with the instruction following the `PWRSV` instruction or the first instruction in the Interrupt Service Routine (ISR).

All peripherals also have the option to discontinue operation when Idle mode is entered to allow for increased power savings. This option is selectable in the control register of each peripheral; for example, the `TSIDL` bit in the Timer1 Control register (`T1CON<13>`).

### 10.2.3 INTERRUPTS COINCIDENT WITH POWER SAVE INSTRUCTIONS

Any interrupt that coincides with the execution of a `PWRSV` instruction is held off until entry into Sleep or Idle mode has completed. The device then wakes up from Sleep or Idle mode.

**REGISTER 11-12: RPINR22: PERIPHERAL PIN SELECT INPUT REGISTER 22**

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	SCK2INR<6:0>						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	SDI2R<6:0>						
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **SCK2INR<6:0>:** Assign SPI2 Clock Input (SCK2) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **SDI2R<6:0>:** Assign SPI2 Data Input (SDI2) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss



## 20.1 UART Helpful Tips

1. In multi-node, direct-connect UART networks, UART receive inputs react to the complementary logic level defined by the URXINV bit (UxMODE<4>), which defines the Idle state, the default of which is logic high (i.e., URXINV = 0). Because remote devices do not initialize at the same time, it is likely that one of the devices, because the RX line is floating, will trigger a Start bit detection and will cause the first byte received, after the device has been initialized, to be invalid. To avoid this situation, the user should use a pull-up or pull-down resistor on the RX pin depending on the value of the URXINV bit.
  - a) If URXINV = 0, use a pull-up resistor on the RX pin.
  - b) If URXINV = 1, use a pull-down resistor on the RX pin.
2. The first character received on a wake-up from Sleep mode caused by activity on the UxRX pin of the UARTx module will be invalid. In Sleep mode, peripheral clocks are disabled. By the time the oscillator system has restarted and stabilized from Sleep mode, the baud rate bit sampling clock, relative to the incoming UxRX bit timing, is no longer synchronized, resulting in the first character being invalid; this is to be expected.

## 20.2 UART Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

**Note:** In the event you are not able to access the product page using the link above, enter this URL in your browser:  
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464>

### 20.2.1 KEY RESOURCES

- “UART” (DS70582) in the “dsPIC33/PIC24 Family Reference Manual”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related “dsPIC33/PIC24 Family Reference Manual” Sections
- Development Tools

**REGISTER 21-3: CxVEC: ECANx INTERRUPT CODE REGISTER**

U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
—	—	—	FILHIT4	FILHIT3	FILHIT2	FILHIT1	FILHIT0
bit 15							bit 8

U-0	R-1	R-0	R-0	R-0	R-0	R-0	R-0
—	ICODE6	ICODE5	ICODE4	ICODE3	ICODE2	ICODE1	ICODE0
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **FILHIT<4:0>:** Filter Hit Number bits

10000-11111 = Reserved

01111 = Filter 15

•  
•  
•

00001 = Filter 1

00000 = Filter 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **ICODE<6:0>:** Interrupt Flag Code bits

1000101-1111111 = Reserved

1000100 = FIFO almost full interrupt

1000011 = Receiver overflow interrupt

1000010 = Wake-up interrupt

1000001 = Error interrupt

1000000 = No interrupt

•  
•  
•

0010000-0111111 = Reserved

0001111 = RB15 buffer interrupt

•  
•  
•

0001001 = RB9 buffer interrupt

0001000 = RB8 buffer interrupt

0000111 = TRB7 buffer interrupt

0000110 = TRB6 buffer interrupt

0000101 = TRB5 buffer interrupt

0000100 = TRB4 buffer interrupt

0000011 = TRB3 buffer interrupt

0000010 = TRB2 buffer interrupt

0000001 = TRB1 buffer interrupt

0000000 = TRB0 buffer interrupt

### 25.1.2 OP AMP CONFIGURATION B

Figure 25-7 shows a typical inverting amplifier circuit with the output of the op amp (OAxOUT) externally routed to a separate analog input pin (ANy) on the device. This op amp configuration is slightly different in terms of the op amp output and the ADC input connection, therefore, RINT1 is not included in the transfer function. However, this configuration requires the designer to externally route the op amp output (OAxOUT) to another analog input pin (ANy). See Table 30-53 in **Section 30.0 “Electrical Characteristics”** for the typical value of RINT1. Table 30-60 and Table 30-61 in **Section 30.0 “Electrical Characteristics”** describe the minimum sample time (TSAMP) requirements for the ADC module in this configuration.

Figure 25-7 also defines the equation to be used to calculate the expected voltage at point VOAxOUT. This is the typical inverting amplifier equation.

## 25.2 Op Amp/Comparator Resources

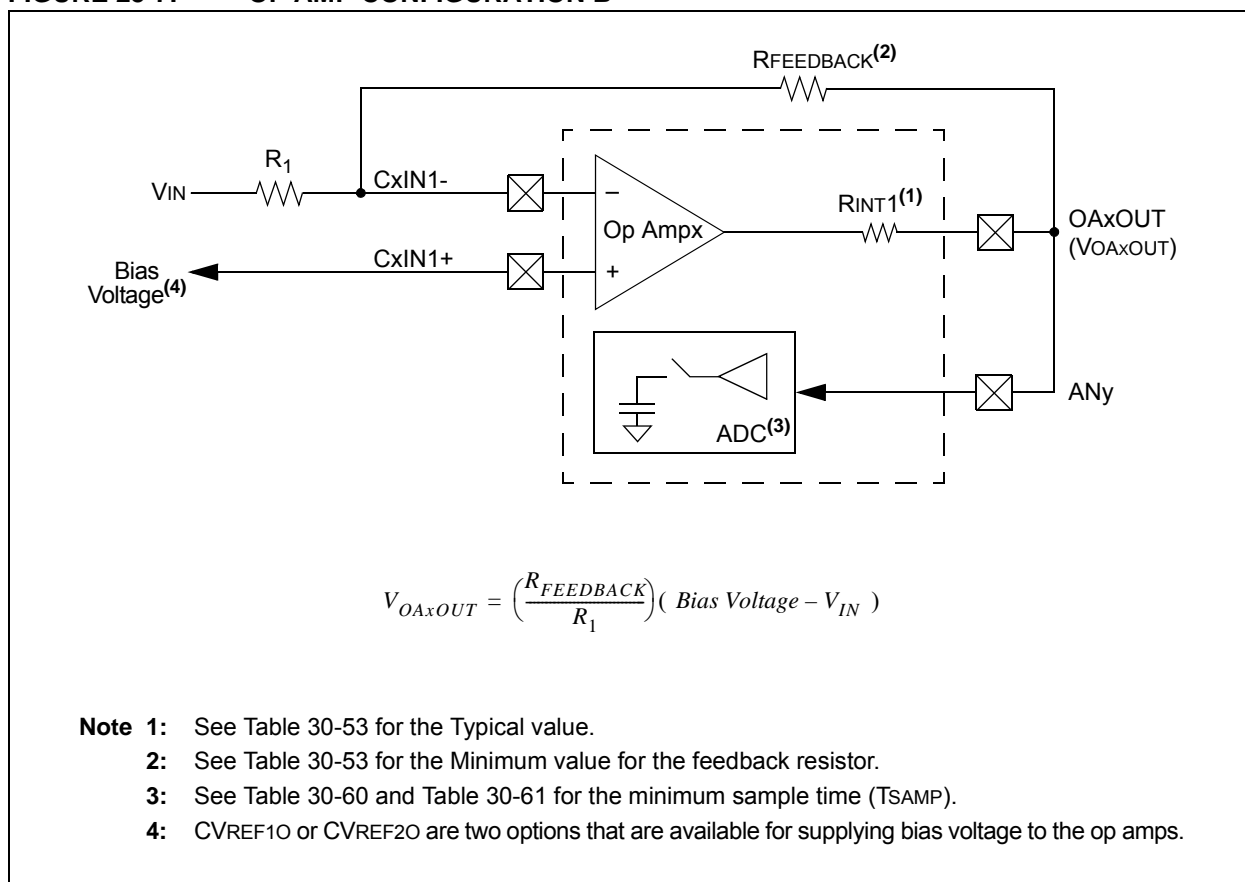
Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

**Note:** In the event you are not able to access the product page using the link above, enter this URL in your browser:  
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464>

### 25.2.1 KEY RESOURCES

- “Op Amp/Comparator” (DS70357) in the “dsPIC33/PIC24 Family Reference Manual”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related “dsPIC33/PIC24 Family Reference Manual” Sections
- Development Tools

**FIGURE 25-7: OP AMP CONFIGURATION B**



**NOTES:**

## 27.6 JTAG Interface

dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices implement a JTAG interface, which supports boundary scan device testing. Detailed information on this interface is provided in future revisions of the document.

**Note:** Refer to “**Programming and Diagnostics**” (DS70608) in the “*dsPIC33/PIC24 Family Reference Manual*” for further information on usage, configuration and operation of the JTAG interface.

## 27.7 In-Circuit Serial Programming

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices can be serially programmed while in the end application circuit. This is done with two lines for clock and data, and three other lines for power, ground and the programming sequence. Serial programming allows customers to manufacture boards with unprogrammed devices and then program the device just before shipping the product. Serial programming also allows the most recent firmware or a custom firmware to be programmed. Refer to the “*dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits*” (DS70663) for details about In-Circuit Serial Programming (ICSP).

Any of the three pairs of programming clock/data pins can be used:

- PGEC1 and PGED1
- PGEC2 and PGED2
- PGEC3 and PGED3

## 27.8 In-Circuit Debugger

When MPLAB® ICD 3 or REAL ICE™ is selected as a debugger, the in-circuit debugging functionality is enabled. This function allows simple debugging functions when used with MPLAB IDE. Debugging functionality is controlled through the PGECx (Emulation/Debug Clock) and PGEDx (Emulation/Debug Data) pin functions.

Any of the three pairs of debugging clock/data pins can be used:

- PGEC1 and PGED1
- PGEC2 and PGED2
- PGEC3 and PGED3

To use the in-circuit debugger function of the device, the design must implement ICSP connections to MCLR, VDD, VSS and the PGECx/PGEDx pin pair. In addition, when the feature is enabled, some of the resources are not available for general use. These resources include the first 80 bytes of data RAM and two I/O pins (PGECx and PGEDx).

## 27.9 Code Protection and CodeGuard™ Security

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X, and PIC24EPXXXGP/MC20X devices offer basic implementation of CodeGuard Security that supports only General Segment (GS) security. This feature helps protect individual Intellectual Property.

**Note:** Refer to “**CodeGuard™ Security**” (DS70634) in the “*dsPIC33/PIC24 Family Reference Manual*” for further information on usage, configuration and operation of CodeGuard Security.

TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles <sup>(2)</sup>	Status Flags Affected
72	SL	SL <i>f</i>	<i>f</i> = Left Shift <i>f</i>	1	1	C,N,OV,Z
		SL <i>f</i> , WREG	WREG = Left Shift <i>f</i>	1	1	C,N,OV,Z
		SL <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = Left Shift <i>Ws</i>	1	1	C,N,OV,Z
		SL <i>Wb</i> , <i>Wns</i> , <i>Wnd</i>	<i>Wnd</i> = Left Shift <i>Wb</i> by <i>Wns</i>	1	1	N,Z
		SL <i>Wb</i> , #lit5, <i>Wnd</i>	<i>Wnd</i> = Left Shift <i>Wb</i> by lit5	1	1	N,Z
73	SUB	SUB <i>Acc</i> <sup>(1)</sup>	Subtract Accumulators	1	1	OA,OB,OAB,SA,SB,SAB
		SUB <i>f</i>	<i>f</i> = <i>f</i> – WREG	1	1	C,DC,N,OV,Z
		SUB <i>f</i> , WREG	WREG = <i>f</i> – WREG	1	1	C,DC,N,OV,Z
		SUB #lit10, <i>Wn</i>	<i>Wn</i> = <i>Wn</i> – lit10	1	1	C,DC,N,OV,Z
		SUB <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – <i>Ws</i>	1	1	C,DC,N,OV,Z
		SUB <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – lit5	1	1	C,DC,N,OV,Z
74	SUBB	SUBB <i>f</i>	<i>f</i> = <i>f</i> – WREG – ( $\overline{C}$ )	1	1	C,DC,N,OV,Z
		SUBB <i>f</i> , WREG	WREG = <i>f</i> – WREG – ( $\overline{C}$ )	1	1	C,DC,N,OV,Z
		SUBB #lit10, <i>Wn</i>	<i>Wn</i> = <i>Wn</i> – lit10 – ( $\overline{C}$ )	1	1	C,DC,N,OV,Z
		SUBB <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – <i>Ws</i> – ( $\overline{C}$ )	1	1	C,DC,N,OV,Z
		SUBB <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – lit5 – ( $\overline{C}$ )	1	1	C,DC,N,OV,Z
75	SUBR	SUBR <i>f</i>	<i>f</i> = WREG – <i>f</i>	1	1	C,DC,N,OV,Z
		SUBR <i>f</i> , WREG	WREG = WREG – <i>f</i>	1	1	C,DC,N,OV,Z
		SUBR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Ws</i> – <i>Wb</i>	1	1	C,DC,N,OV,Z
		SUBR <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = lit5 – <i>Wb</i>	1	1	C,DC,N,OV,Z
76	SUBBR	SUBBR <i>f</i>	<i>f</i> = WREG – <i>f</i> – ( $\overline{C}$ )	1	1	C,DC,N,OV,Z
		SUBBR <i>f</i> , WREG	WREG = WREG – <i>f</i> – ( $\overline{C}$ )	1	1	C,DC,N,OV,Z
		SUBBR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Ws</i> – <i>Wb</i> – ( $\overline{C}$ )	1	1	C,DC,N,OV,Z
		SUBBR <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = lit5 – <i>Wb</i> – ( $\overline{C}$ )	1	1	C,DC,N,OV,Z
77	SWAP	SWAP.b <i>Wn</i>	<i>Wn</i> = nibble swap <i>Wn</i>	1	1	None
		SWAP <i>Wn</i>	<i>Wn</i> = byte swap <i>Wn</i>	1	1	None
78	TBLRDH	TBLRDH <i>Ws</i> , <i>Wd</i>	Read Prog<23:16> to <i>Wd</i> <7:0>	1	5	None
79	TBLRDL	TBLRDL <i>Ws</i> , <i>Wd</i>	Read Prog<15:0> to <i>Wd</i>	1	5	None
80	TBLWTH	TBLWTH <i>Ws</i> , <i>Wd</i>	Write <i>Ws</i> <7:0> to Prog<23:16>	1	2	None
81	TBLWTL	TBLWTL <i>Ws</i> , <i>Wd</i>	Write <i>Ws</i> to Prog<15:0>	1	2	None
82	ULNK	ULNK	Unlink Frame Pointer	1	1	SFA
83	XOR	XOR <i>f</i>	<i>f</i> = <i>f</i> .XOR. WREG	1	1	N,Z
		XOR <i>f</i> , WREG	WREG = <i>f</i> .XOR. WREG	1	1	N,Z
		XOR #lit10, <i>Wn</i>	<i>Wd</i> = lit10 .XOR. <i>Wd</i>	1	1	N,Z
		XOR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Wb</i> .XOR. <i>Ws</i>	1	1	N,Z
		XOR <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = <i>Wb</i> .XOR. lit5	1	1	N,Z
84	ZE	ZE <i>Ws</i> , <i>Wnd</i>	<i>Wnd</i> = Zero-extend <i>Ws</i>	1	1	C,Z,N

**Note 1:** These instructions are available in dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

**2:** Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

**TABLE 30-8: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended	
Parameter No.	Typ.	Max.	Units	Conditions
<b>Power-Down Current (IPD)<sup>(1)</sup> – dsPIC33EP32GP50X, dsPIC33EP32MC20X/50X and PIC24EP32GP/MC20X</b>				
DC60d	30	100	μA	-40°C
DC60a	35	100	μA	+25°C
DC60b	150	200	μA	+85°C
DC60c	250	500	μA	+125°C
<b>Power-Down Current (IPD)<sup>(1)</sup> – dsPIC33EP64GP50X, dsPIC33EP64MC20X/50X and PIC24EP64GP/MC20X</b>				
DC60d	25	100	μA	-40°C
DC60a	30	100	μA	+25°C
DC60b	150	350	μA	+85°C
DC60c	350	800	μA	+125°C
<b>Power-Down Current (IPD)<sup>(1)</sup> – dsPIC33EP128GP50X, dsPIC33EP128MC20X/50X and PIC24EP128GP/MC20X</b>				
DC60d	30	100	μA	-40°C
DC60a	35	100	μA	+25°C
DC60b	150	350	μA	+85°C
DC60c	550	1000	μA	+125°C
<b>Power-Down Current (IPD)<sup>(1)</sup> – dsPIC33EP256GP50X, dsPIC33EP256MC20X/50X and PIC24EP256GP/MC20X</b>				
DC60d	35	100	μA	-40°C
DC60a	40	100	μA	+25°C
DC60b	250	450	μA	+85°C
DC60c	1000	1200	μA	+125°C
<b>Power-Down Current (IPD)<sup>(1)</sup> – dsPIC33EP512GP50X, dsPIC33EP512MC20X/50X and PIC24EP512GP/MC20X</b>				
DC60d	40	100	μA	-40°C
DC60a	45	100	μA	+25°C
DC60b	350	800	μA	+85°C
DC60c	1100	1500	μA	+125°C

**Note 1:** IPD (Sleep) current is measured as follows:

- CPU core is off, oscillator is configured in EC mode and external clock is active; OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as inputs and pulled to VSS
- MCLR = VDD, WDT and FSCM are disabled
- All peripheral modules are disabled (PMDx bits are all set)
- The VREGS bit (RCON<8>) = 0 (i.e., core regulator is set to standby while the device is in Sleep mode)
- The VREGSF bit (RCON<11>) = 0 (i.e., Flash regulator is set to standby while the device is in Sleep mode)
- JTAG is disabled

TABLE 31-8: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +150^{\circ}\text{C}$				
Param.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Conditions
HDO10	VOL	<b>Output Low Voltage</b> 4x Sink Driver Pins <sup>(2)</sup>	—	—	0.4	V	$I_{OL} \leq 5 \text{ mA}$ , $V_{DD} = 3.3\text{V}$ <b>(Note 1)</b>
		<b>Output Low Voltage</b> 8x Sink Driver Pins <sup>(3)</sup>	—	—	0.4	V	$I_{OL} \leq 8 \text{ mA}$ , $V_{DD} = 3.3\text{V}$ <b>(Note 1)</b>
HDO20	VOH	<b>Output High Voltage</b> 4x Source Driver Pins <sup>(2)</sup>	2.4	—	—	V	$I_{OH} \geq -10 \text{ mA}$ , $V_{DD} = 3.3\text{V}$ <b>(Note 1)</b>
		<b>Output High Voltage</b> 8x Source Driver Pins <sup>(3)</sup>	2.4	—	—	V	$I_{OH} \geq 15 \text{ mA}$ , $V_{DD} = 3.3\text{V}$ <b>(Note 1)</b>
HDO20A	VOH1	<b>Output High Voltage</b> 4x Source Driver Pins <sup>(2)</sup>	1.5	—	—	V	$I_{OH} \geq -3.9 \text{ mA}$ , $V_{DD} = 3.3\text{V}$ <b>(Note 1)</b>
			2.0	—	—		$I_{OH} \geq -3.7 \text{ mA}$ , $V_{DD} = 3.3\text{V}$ <b>(Note 1)</b>
			3.0	—	—		$I_{OH} \geq -2 \text{ mA}$ , $V_{DD} = 3.3\text{V}$ <b>(Note 1)</b>
		<b>Output High Voltage</b> 8x Source Driver Pins <sup>(3)</sup>	1.5	—	—	V	$I_{OH} \geq -7.5 \text{ mA}$ , $V_{DD} = 3.3\text{V}$ <b>(Note 1)</b>
			2.0	—	—		$I_{OH} \geq -6.8 \text{ mA}$ , $V_{DD} = 3.3\text{V}$ <b>(Note 1)</b>
			3.0	—	—		$I_{OH} \geq -3 \text{ mA}$ , $V_{DD} = 3.3\text{V}$ <b>(Note 1)</b>

**Note 1:** Parameters are characterized, but not tested.

**2:** Includes all I/O pins that are not 8x Sink Driver pins (see below).

**3:** Includes the following pins:

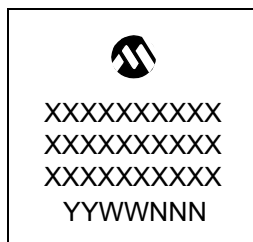
**For devices with less than 64 pins:** RA3, RA4, RA9, RB<15:7> and RC3

**For 64-pin devices:** RA4, RA9, RB<15:7>, RC3 and RC15



### 33.1 Package Marking Information (Continued)

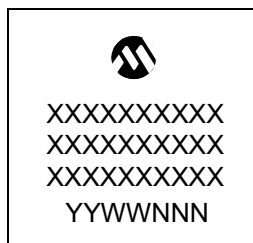
36-Lead VTLA (TLA)



Example



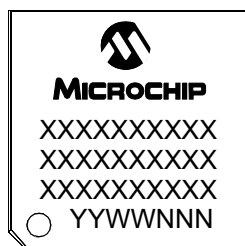
44-Lead VTLA (TLA)



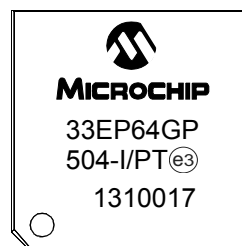
Example



44-Lead TQFP



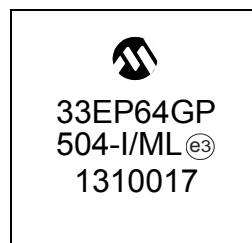
Example



44-Lead QFN (8x8x0.9 mm)

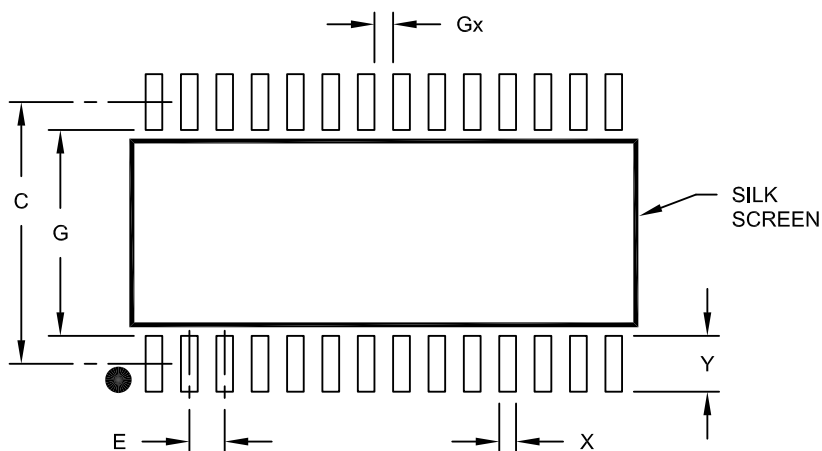


Example



28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	1.27 BSC		
Contact Pad Spacing	C		9.40	
Contact Pad Width (X28)	X			0.60
Contact Pad Length (X28)	Y			2.00
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	7.40		

Notes:

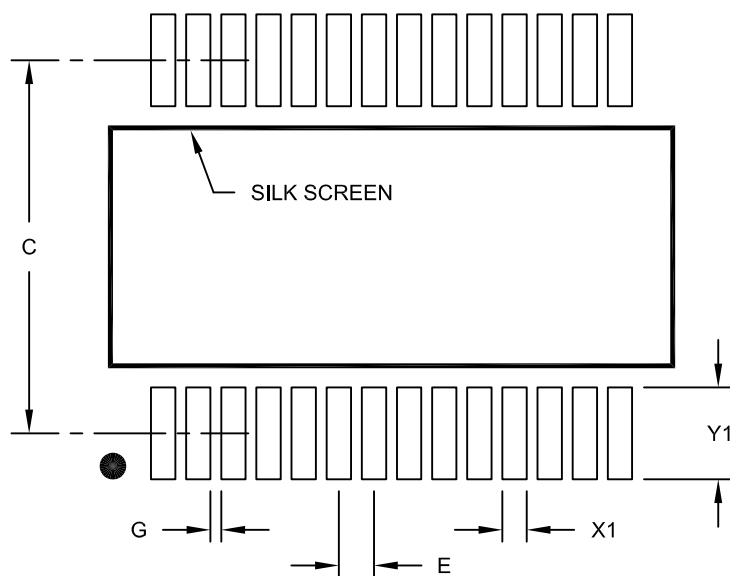
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2052A

28-Lead Plastic Shrink Small Outline (SS) - 5.30 mm Body [SSOP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension	Limits	MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Contact Pad Spacing	C	7.20		
Contact Pad Width (X28)	X1			0.45
Contact Pad Length (X28)	Y1			1.75
Distance Between Pads	G	0.20		

Notes:

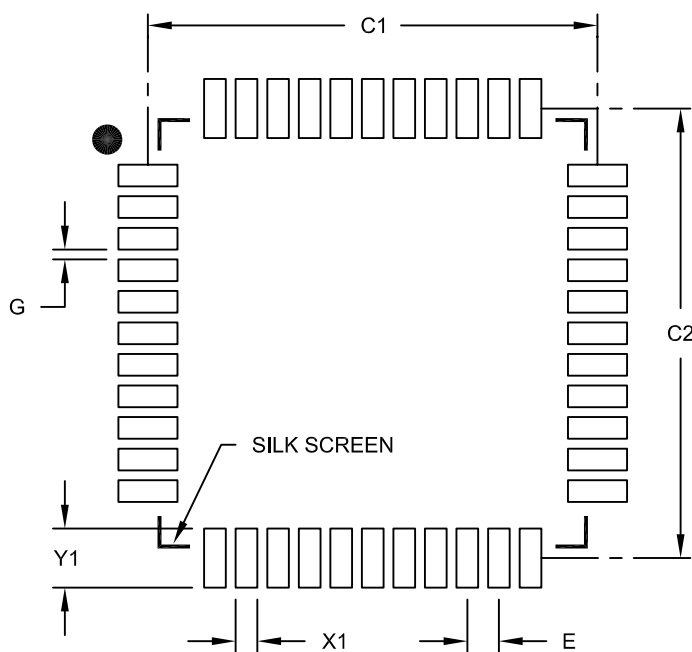
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2073A

44-Lead Plastic Thin Quad Flatpack (PT) 10X10X1 mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.80 BSC		
Contact Pad Spacing	C1		11.40	
Contact Pad Spacing	C2		11.40	
Contact Pad Width (X44)	X1			0.55
Contact Pad Length (X44)	Y1			1.50
Distance Between Pads	G	0.25		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2076B

**Revision C (December 2011)**

This revision includes typographical and formatting changes throughout the data sheet text.

In addition, where applicable, new sections were added to each peripheral chapter that provide information and links to related resources, as well as helpful tips. For examples, see **Section 20.1 “UART Helpful Tips”** and **Section 3.6 “CPU Resources”**.

All occurrences of TLA were updated to VTLA throughout the document, with the exception of the pin diagrams (updated diagrams were not available at time of publication).

A new chapter, **Section 31.0 “DC and AC Device Characteristics Graphs”**, was added.

All other major changes are referenced by their respective section in Table A-2.

**TABLE A-2: MAJOR SECTION UPDATES**

Section Name	Update Description
<b>“16-bit Microcontrollers and Digital Signal Controllers (up to 256-Kbyte Flash and 32-Kbyte SRAM) with High-Speed PWM, Op amps, and Advanced Analog”</b>	The content on the first page of this section was extensively reworked to provide the reader with the key features and functionality of this device family in an “at-a-glance” format.
<b>Section 1.0 “Device Overview”</b>	Updated the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X, and PIC24EPXXXGP/MC20X Block Diagram (see Figure 1-1), which now contains a CPU block and a reference to the CPU diagram. Updated the description and Note references in the Pinout I/O Descriptions for these pins: C1IN2-, C2IN2-, C3IN2-, OA1OUT, OA2OUT, and OA3OUT (see Table 1-1).
<b>Section 2.0 “Guidelines for Getting Started with 16-bit Digital Signal Controllers and Microcontrollers”</b>	Updated the Recommended Minimum Connection diagram (see Figure 2-1).
<b>Section 3.0 “CPU”</b>	Updated the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X, and PIC24EPXXXGP/MC20X CPU Block Diagram (see Figure 3-1). Updated the Status register definition in the Programmer’s Model (see Figure 3-2).
<b>Section 4.0 “Memory Organization”</b>	Updated the Data Memory Maps (see Figure 4-6 and Figure 4-11). Removed the DCB<1:0> bits from the OC1CON2, OC2CON2, OC3CON2, and OC4CON2 registers in the Output Compare 1 Through Output Compare 4 Register Map (see Table 4-10). Added the TRIG1 and TRGCON1 registers to the PWM Generator 1 Register Map (see Table 4-13). Added the TRIG2 and TRGCON2 registers to the PWM Generator 2 Register Map (see Table 4-14). Added the TRIG3 and TRGCON3 registers to the PWM Generator 3 Register Map (see Table 4-15). Updated the second note in <b>Section 4.7.1 “Bit-Reversed Addressing Implementation”</b> .
<b>Section 8.0 “Direct Memory Access (DMA)”</b>	Updated the DMA Controller diagram (see Figure 8-1).
<b>Section 14.0 “Input Capture”</b>	Updated the bit values for the ICx clock source of the ICTSEL<12:10> bits in the ICxCON1 register (see Register 14-1).
<b>Section 15.0 “Output Compare”</b>	Updated the bit values for the OCx clock source of the OCTSEL<2:0> bits in the OCxCON1 register (see Register 15-1). Removed the DCB<1:0> bits from the Output Compare x Control Register 2 (see Register 15-2).