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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 9x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256mc204-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256mc204-i-pt</a>

**REGISTER 3-2: CORCON: CORE CONTROL REGISTER**

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R-0	R-0	R-0
VAR	—	US1 <sup>(1)</sup>	US0 <sup>(1)</sup>	EDT <sup>(1,2)</sup>	DL2 <sup>(1)</sup>	DL1 <sup>(1)</sup>	DL0 <sup>(1)</sup>
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-0	R/C-0	R-0	R/W-0	R/W-0
SATA <sup>(1)</sup>	SATB <sup>(1)</sup>	SATDW <sup>(1)</sup>	ACCSAT <sup>(1)</sup>	IPL3 <sup>(3)</sup>	SFA	RND <sup>(1)</sup>	IF <sup>(1)</sup>
bit 7							bit 0

<b>Legend:</b>	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

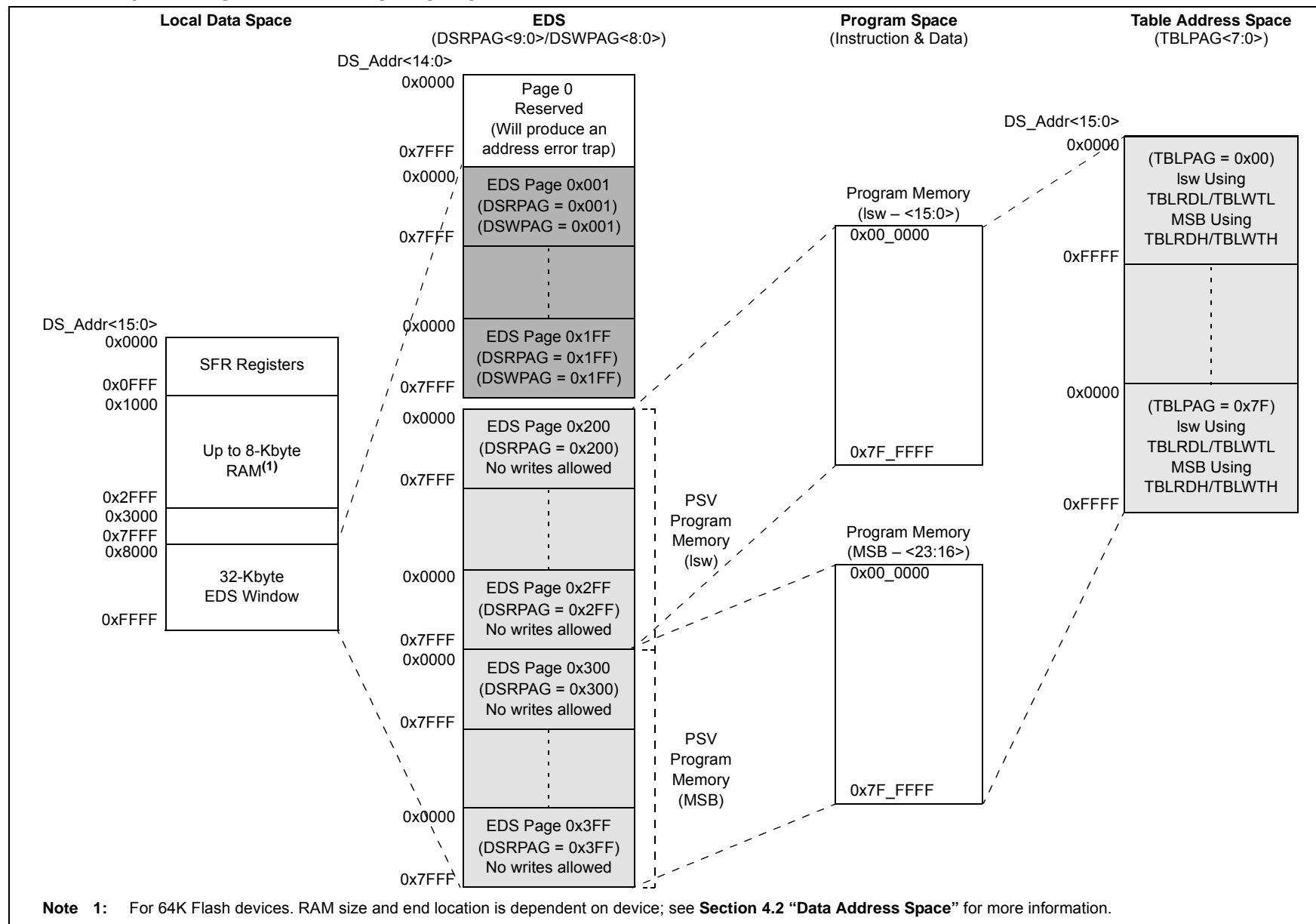
- bit 15      **VAR:** Variable Exception Processing Latency Control bit  
             1 = Variable exception processing latency is enabled  
             0 = Fixed exception processing latency is enabled
- bit 14      **Unimplemented:** Read as '0'
- bit 13-12   **US<1:0>:** DSP Multiply Unsigned/Signed Control bits<sup>(1)</sup>  
             11 = Reserved  
             10 = DSP engine multiplies are mixed-sign  
             01 = DSP engine multiplies are unsigned  
             00 = DSP engine multiplies are signed
- bit 11      **EDT:** Early DO Loop Termination Control bit<sup>(1,2)</sup>  
             1 = Terminates executing DO loop at end of current loop iteration  
             0 = No effect
- bit 10-8    **DL<2:0>:** DO Loop Nesting Level Status bits<sup>(1)</sup>  
             111 = 7 DO loops are active  
             •  
             •  
             •  
             001 = 1 DO loop is active  
             000 = 0 DO loops are active
- bit 7        **SATA:** ACCA Saturation Enable bit<sup>(1)</sup>  
             1 = Accumulator A saturation is enabled  
             0 = Accumulator A saturation is disabled
- bit 6        **SATB:** ACCB Saturation Enable bit<sup>(1)</sup>  
             1 = Accumulator B saturation is enabled  
             0 = Accumulator B saturation is disabled
- bit 5        **SATDW:** Data Space Write from DSP Engine Saturation Enable bit<sup>(1)</sup>  
             1 = Data Space write saturation is enabled  
             0 = Data Space write saturation is disabled
- bit 4        **ACCSAT:** Accumulator Saturation Mode Select bit<sup>(1)</sup>  
             1 = 9.31 saturation (super saturation)  
             0 = 1.31 saturation (normal saturation)
- bit 3        **IPL3:** CPU Interrupt Priority Level Status bit<sup>(3)</sup>  
             1 = CPU Interrupt Priority Level is greater than 7  
             0 = CPU Interrupt Priority Level is 7 or less

- Note 1:** This bit is available on dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only.  
**2:** This bit is always read as '0'.  
**3:** The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

**TABLE 4-5: INTERRUPT CONTROLLER REGISTER MAP FOR dsPIC33EPXXXGP50X DEVICES ONLY**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
IFS0	0800	—	DMA1IF	AD1IF	U1TXIF	U1RXIF	SPI1IF	SPI1EIF	T3IF	T2IF	OC2IF	IC2IF	DMA0IF	T1IF	OC1IF	IC1IF	INT0IF	0000
IFS1	0802	U2TXIF	U2RXIF	INT2IF	T5IF	T4IF	OC4IF	OC3IF	DMA2IF	—	—	—	INT1IF	CNIF	CMIF	MI2C1IF	SI2C1IF	0000
IFS2	0804	—	—	—	—	—	—	—	—	—	IC4IF	IC3IF	DMA3IF	C1IF	C1RXIF	SPI2IF	SPI2EIF	0000
IFS3	0806	—	—	—	—	—	—	—	—	—	—	—	—	—	MI2C2IF	SI2C2IF	—	0000
IFS4	0808	—	—	CTMUIF	—	—	—	—	—	—	C1TXIF	—	—	CRCIF	U2EIF	U1EIF	—	0000
IFS6	080C	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	PWM3IF	0000
IFS8	0810	JTAGIF	ICDIF	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
IFS9	0812	—	—	—	—	—	—	—	—	—	PTG3IF	PTG2IF	PTG1IF	PTG0IF	PTGWDTIF	PTGSTIEIF	—	0000
IEC0	0820	—	DMA1IE	AD1IE	U1TXIE	U1RXIE	SPI1IE	SPI1EIE	T3IE	T2IE	OC2IE	IC2IE	DMA0IE	T1IE	OC1IE	IC1IE	INT0IE	0000
IEC1	0822	U2TXIE	U2RXIE	INT2IE	T5IE	T4IE	OC4IE	OC3IE	DMA2IE	—	—	—	INT1IE	CNIE	CMIE	MI2C1IE	SI2C1IE	0000
IEC2	0824	—	—	—	—	—	—	—	—	—	IC4IE	IC3IE	DMA3IE	C1IE	C1RXIE	SPI2IE	SPI2EIE	0000
IEC3	0826	—	—	—	—	—	—	—	—	—	—	—	—	—	MI2C2IE	SI2C2IE	—	0000
IEC4	0828	—	—	CTMUIE	—	—	—	—	—	—	C1TXIE	—	—	CRCIE	U2EIE	U1EIE	—	0000
IEC8	0830	JTAGIE	ICDIE	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
IEC9	0832	—	—	—	—	—	—	—	—	—	PTG3IE	PTG2IE	PTG1IE	PTG0IE	PTGWDTIE	PTGSTIEIE	—	0000
IPC0	0840	—	T1IP<2:0>			—	OC1IP<2:0>			—	IC1IP<2:0>			—	INT0IP<2:0>			4444
IPC1	0842	—	T2IP<2:0>			—	OC2IP<2:0>			—	IC2IP<2:0>			—	DMA0IP<2:0>			4444
IPC2	0844	—	U1RXIP<2:0>			—	SPI1IP<2:0>			—	SPI1EIP<2:0>			—	T3IP<2:0>			4444
IPC3	0846	—	—	—	—	—	DMA1IP<2:0>			—	AD1IP<2:0>			—	U1TXIP<2:0>			0444
IPC4	0848	—	CNIP<2:0>			—	CMIP<2:0>			—	MI2C1IP<2:0>			—	SI2C1IP<2:0>			4444
IPC5	084A	—	—	—	—	—	—	—	—	—	—	—	—	—	INT1IP<2:0>			0004
IPC6	084C	—	T4IP<2:0>			—	OC4IP<2:0>			—	OC3IP<2:0>			—	DMA2IP<2:0>			4444
IPC7	084E	—	U2TXIP<2:0>			—	U2RXIP<2:0>			—	INT2IP<2:0>			—	T5IP<2:0>			4444
IPC8	0850	—	C1IP<2:0>			—	C1RXIP<2:0>			—	SPI2IP<2:0>			—	SPI2EIP<2:0>			4444
IPC9	0852	—	—	—	—	—	IC4IP<2:0>			—	IC3IP<2:0>			—	DMA3IP<2:0>			0444
IPC11	0856	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
IPC12	0858	—	—	—	—	—	MI2C2IP<2:0>			—	SI2C2IP<2:0>			—	—	—	—	0440
IPC16	0860	—	CRCIP<2:0>			—	U2EIP<2:0>			—	U1EIP<2:0>			—	—	—	—	4440
IPC17	0862	—	—	—	—	—	C1TXIP<2:0>			—	—	—	—	—	—	—	—	0400
IPC19	0866	—	—	—	—	—	—	—	—	—	CTMUIP<2:0>			—	—	—	—	0040
IPC35	0886	—	JTAGIP<2:0>			—	ICDIP<2:0>			—	—	—	—	—	—	—	—	4400
IPC36	0888	—	PTG0IP<2:0>			—	PTGWDTIP<2:0>			—	PTGSTIEIP<2:0>			—	—	—	—	4440
IPC37	088A	—	—	—	—	—	PTG3IP<2:0>			—	PTG2IP<2:0>			—	PTG1IP<2:0>			0444

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**EXAMPLE 4-3: PAGED DATA MEMORY SPACE**

#### 4.6.3 MODULO ADDRESSING APPLICABILITY

Modulo Addressing can be applied to the Effective Address (EA) calculation associated with any W register. Address boundaries check for addresses equal to:

- The upper boundary addresses for incrementing buffers
- The lower boundary addresses for decrementing buffers

It is important to realize that the address boundaries check for addresses less than, or greater than, the upper (for incrementing buffers) and lower (for decrementing buffers) boundary addresses (not just equal to). Address changes can, therefore, jump beyond boundaries and still be adjusted correctly.

**Note:** The modulo corrected Effective Address is written back to the register only when Pre-Modify or Post-Modify Addressing mode is used to compute the Effective Address. When an address offset (such as  $[W7 + W2]$ ) is used, Modulo Addressing correction is performed but the contents of the register remain unchanged.

#### 4.7 Bit-Reversed Addressing (dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X Devices Only)

Bit-Reversed Addressing mode is intended to simplify data reordering for radix-2 FFT algorithms. It is supported by the X AGU for data writes only.

The modifier, which can be a constant value or register contents, is regarded as having its bit order reversed. The address source and destination are kept in normal order. Thus, the only operand requiring reversal is the modifier.

#### 4.7.1 BIT-REVERSED ADDRESSING IMPLEMENTATION

Bit-Reversed Addressing mode is enabled when all these conditions are met:

- BWMx bits (W register selection) in the MODCON register are any value other than '1111' (the stack cannot be accessed using Bit-Reversed Addressing)
- The BREN bit is set in the XBREV register
- The addressing mode used is Register Indirect with Pre-Increment or Post-Increment

If the length of a bit-reversed buffer is  $M = 2^N$  bytes, the last 'N' bits of the data buffer start address must be zeros.

XBREV<14:0> is the Bit-Reversed Addressing modifier, or 'pivot point', which is typically a constant. In the case of an FFT computation, its value is equal to half of the FFT data buffer size.

**Note:** All bit-reversed EA calculations assume word-sized data (LSb of every EA is always clear). The XBREVx value is scaled accordingly to generate compatible (byte) addresses.

When enabled, Bit-Reversed Addressing is executed only for Register Indirect with Pre-Increment or Post-Increment Addressing and word-sized data writes. It does not function for any other addressing mode or for byte-sized data and normal addresses are generated instead. When Bit-Reversed Addressing is active, the W Address Pointer is always added to the address modifier (XBREVx) and the offset associated with the Register Indirect Addressing mode is ignored. In addition, as word-sized data is a requirement, the LSb of the EA is ignored (and always clear).

**Note:** Modulo Addressing and Bit-Reversed Addressing can be enabled simultaneously using the same W register, but Bit-Reversed Addressing operation will always take precedence for data writes when enabled.

If Bit-Reversed Addressing has already been enabled by setting the BREN (XBREV<15>) bit, a write to the XBREV register should not be immediately followed by an indirect read operation using the W register that has been designated as the Bit-Reversed Pointer.

## 6.1 Reset Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

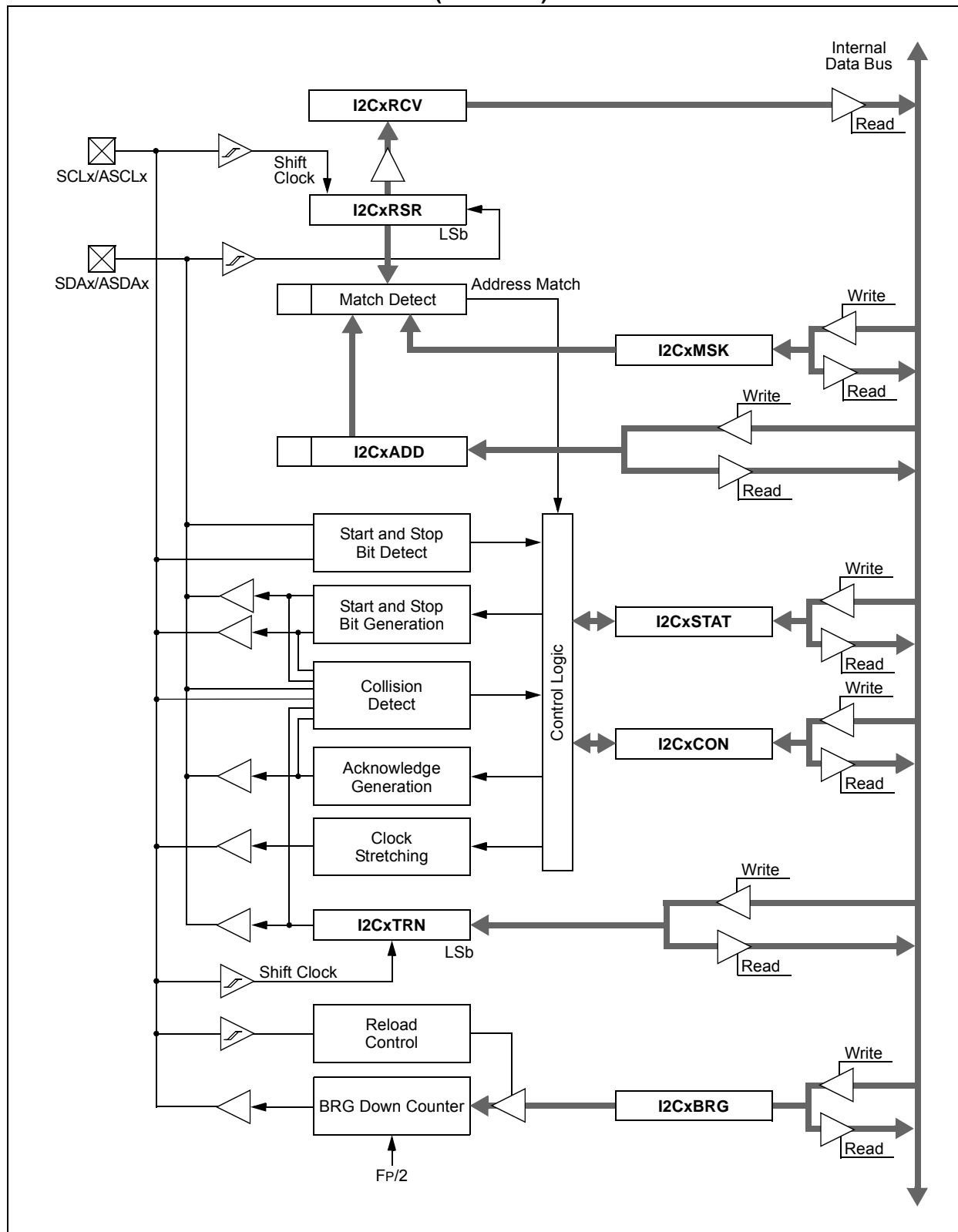
<b>Note:</b>	In the event you are not able to access the product page using the link above, enter this URL in your browser: <a href="http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464">http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464</a>
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### 6.1.1 KEY RESOURCES

- **“Reset”** (DS70602) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools

**NOTES:**

FIGURE 19-1: I2Cx BLOCK DIAGRAM (x = 1 OR 2)





**REGISTER 20-1: UxMODE: UARTx MODE REGISTER (CONTINUED)**

- bit 5      **ABAUD:** Auto-Baud Enable bit  
1 = Enables baud rate measurement on the next character – requires reception of a Sync field (55h) before other data; cleared in hardware upon completion  
0 = Baud rate measurement is disabled or completed
- bit 4      **URXINV:** UARTx Receive Polarity Inversion bit  
1 = UxRX Idle state is '0'  
0 = UxRX Idle state is '1'
- bit 3      **BRGH:** High Baud Rate Enable bit  
1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode)  
0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)
- bit 2-1    **PDSEL<1:0>:** Parity and Data Selection bits  
11 = 9-bit data, no parity  
10 = 8-bit data, odd parity  
01 = 8-bit data, even parity  
00 = 8-bit data, no parity
- bit 0      **STSEL:** Stop Bit Selection bit  
1 = Two Stop bits  
0 = One Stop bit

- Note 1:** Refer to the “**UART**” (DS70582) section in the “*dsPIC33/PIC24 Family Reference Manual*” for information on enabling the UARTx module for receive or transmit operation.
- 2:** This feature is only available for the 16x BRG mode (BRGH = 0).
- 3:** This feature is only available on 44-pin and 64-pin devices.
- 4:** This feature is only available on 64-pin devices.

**REGISTER 21-6: CxINTF: ECANx INTERRUPT FLAG REGISTER**

U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
—	—	TXBO	TXBP	RXBP	TXWAR	RXWAR	EWARN
bit 15							
							bit 8

R/C-0	R/C-0	R/C-0	U-0	R/C-0	R/C-0	R/C-0	R/C-0
IVRIF	WAKIF	ERRIF	—	FIFOIF	RBOVIF	RBIF	TBIF
bit 7							
							bit 0

<b>Legend:</b>	C = Writable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14	<b>Unimplemented:</b> Read as '0'
bit 13	<b>TXBO:</b> Transmitter in Error State Bus Off bit 1 = Transmitter is in Bus Off state 0 = Transmitter is not in Bus Off state
bit 12	<b>TXBP:</b> Transmitter in Error State Bus Passive bit 1 = Transmitter is in Bus Passive state 0 = Transmitter is not in Bus Passive state
bit 11	<b>RXBP:</b> Receiver in Error State Bus Passive bit 1 = Receiver is in Bus Passive state 0 = Receiver is not in Bus Passive state
bit 10	<b>TXWAR:</b> Transmitter in Error State Warning bit 1 = Transmitter is in Error Warning state 0 = Transmitter is not in Error Warning state
bit 9	<b>RXWAR:</b> Receiver in Error State Warning bit 1 = Receiver is in Error Warning state 0 = Receiver is not in Error Warning state
bit 8	<b>EWARN:</b> Transmitter or Receiver in Error State Warning bit 1 = Transmitter or receiver is in Error Warning state 0 = Transmitter or receiver is not in Error Warning state
bit 7	<b>IVRIF:</b> Invalid Message Interrupt Flag bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 6	<b>WAKIF:</b> Bus Wake-up Activity Interrupt Flag bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 5	<b>ERRIF:</b> Error Interrupt Flag bit (multiple sources in CxINTF<13:8>) 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 4	<b>Unimplemented:</b> Read as '0'
bit 3	<b>FIFOIF:</b> FIFO Almost Full Interrupt Flag bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 2	<b>RBOVIF:</b> RX Buffer Overflow Interrupt Flag bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred

**REGISTER 21-10: CxCFG2: ECANx BAUD RATE CONFIGURATION REGISTER 2**

U-0	R/W-x	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x
—	WAKFIL	—	—	—	SEG2PH2	SEG2PH1	SEG2PH0
bit 15						bit 8	

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
SEG2PHTS	SAM	SEG1PH2	SEG1PH1	SEG1PH0	PRSEG2	PRSEG1	PRSEG0
bit 7						bit 0	

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15                      **Unimplemented:** Read as '0'
- bit 14                      **WAKFIL:** Select CAN Bus Line Filter for Wake-up bit  
1 = Uses CAN bus line filter for wake-up  
0 = CAN bus line filter is not used for wake-up
- bit 13-11                      **Unimplemented:** Read as '0'
- bit 10-8                      **SEG2PH<2:0>:** Phase Segment 2 bits  
111 = Length is 8 x T<sub>Q</sub>  
•  
•  
•  
000 = Length is 1 x T<sub>Q</sub>
- bit 7                      **SEG2PHTS:** Phase Segment 2 Time Select bit  
1 = Freely programmable  
0 = Maximum of SEG1PHx bits or Information Processing Time (IPT), whichever is greater
- bit 6                      **SAM:** Sample of the CAN Bus Line bit  
1 = Bus line is sampled three times at the sample point  
0 = Bus line is sampled once at the sample point
- bit 5-3                      **SEG1PH<2:0>:** Phase Segment 1 bits  
111 = Length is 8 x T<sub>Q</sub>  
•  
•  
•  
000 = Length is 1 x T<sub>Q</sub>
- bit 2-0                      **PRSEG<2:0>:** Propagation Time Segment bits  
111 = Length is 8 x T<sub>Q</sub>  
•  
•  
•  
000 = Length is 1 x T<sub>Q</sub>

**REGISTER 24-3: PTGBTE: PTG BROADCAST TRIGGER ENABLE REGISTER<sup>(1,2)</sup> (CONTINUED)**

bit 4	<b>OC1CS:</b> Clock Source for OC1 bit 1 = Generates clock pulse when the broadcast command is executed 0 = Does not generate clock pulse when the broadcast command is executed
bit 3	<b>OC4TSS:</b> Trigger/Synchronization Source for OC4 bit 1 = Generates Trigger/Synchronization when the broadcast command is executed 0 = Does not generate Trigger/Synchronization when the broadcast command is executed
bit 2	<b>OC3TSS:</b> Trigger/Synchronization Source for OC3 bit 1 = Generates Trigger/Synchronization when the broadcast command is executed 0 = Does not generate Trigger/Synchronization when the broadcast command is executed
bit 1	<b>OC2TSS:</b> Trigger/Synchronization Source for OC2 bit 1 = Generates Trigger/Synchronization when the broadcast command is executed 0 = Does not generate Trigger/Synchronization when the broadcast command is executed
bit 0	<b>OC1TSS:</b> Trigger/Synchronization Source for OC1 bit 1 = Generates Trigger/Synchronization when the broadcast command is executed 0 = Does not generate Trigger/Synchronization when the broadcast command is executed

**Note 1:** This register is read-only when the PTG module is executing Step commands (PTGEN = 1 and PTGSTRT = 1).

**2:** This register is only used with the PTGCTRL OPTION = 1111 Step command.

**REGISTER 24-6: PTGSDLIM: PTG STEP DELAY LIMIT REGISTER<sup>(1,2)</sup>**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGSDLIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGSDLIM<7:0>							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **PTGSDLIM<15:0>**: PTG Step Delay Limit Register bits  
 Holds a PTG Step delay value representing the number of additional PTG clocks between the start of a Step command and the completion of a Step command.

- Note 1:** A base Step delay of one PTG clock is added to any value written to the PTGSDLIM register (Step Delay = (PTGSDLIM) + 1).  
**2:** This register is read-only when the PTG module is executing Step commands (PTGEN = 1 and PTGSTRT = 1).

**REGISTER 24-7: PTGC0LIM: PTG COUNTER 0 LIMIT REGISTER<sup>(1)</sup>**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGC0LIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGC0LIM<7:0>							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **PTGC0LIM<15:0>**: PTG Counter 0 Limit Register bits  
 May be used to specify the loop count for the PTGJMPC0 Step command or as a limit register for the General Purpose Counter 0.

- Note 1:** This register is read-only when the PTG module is executing Step commands (PTGEN = 1 and PTGSTRT = 1).

**REGISTER 25-4: CMxMSKSRCA: COMPARATOR x MASK SOURCE SELECT  
CONTROL REGISTER (CONTINUED)**

bit 3-0      **SELSRCA<3:0>**: Mask A Input Select bits

1111 = FLT4  
1110 = FLT2  
1101 = PTGO19  
1100 = PTGO18  
1011 = Reserved  
1010 = Reserved  
1001 = Reserved  
1000 = Reserved  
0111 = Reserved  
0110 = Reserved  
0101 = PWM3H  
0100 = PWM3L  
0011 = PWM2H  
0010 = PWM2L  
0001 = PWM1H  
0000 = PWM1L

**REGISTER 27-1: DEVID: DEVICE ID REGISTER**

R	R	R	R	R	R	R	R
DEVID<23:16> <sup>(1)</sup>							
bit 23				bit 16			

R	R	R	R	R	R	R	R
DEVID<15:8> <sup>(1)</sup>							
bit 15				bit 8			

R	R	R	R	R	R	R	R
DEVID<7:0> <sup>(1)</sup>							
bit 7				bit 0			

**Legend:** R = Read-Only bit U = Unimplemented bit

bit 23-0 **DEVID<23:0>:** Device Identifier bits<sup>(1)</sup>

**Note 1:** Refer to the “dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits” (DS70663) for the list of device ID values.

**REGISTER 27-2: DEVREV: DEVICE REVISION REGISTER**

R	R	R	R	R	R	R	R
DEVREV<23:16> <sup>(1)</sup>							
bit 23				bit 16			

R	R	R	R	R	R	R	R
DEVREV<15:8> <sup>(1)</sup>							
bit 15				bit 8			

R	R	R	R	R	R	R	R
DEVREV<7:0> <sup>(1)</sup>							
bit 7				bit 0			

**Legend:** R = Read-only bit U = Unimplemented bit

bit 23-0 **DEVREV<23:0>:** Device Revision bits<sup>(1)</sup>

**Note 1:** Refer to the “dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits” (DS70663) for the list of device revision values.

### 30.0 ELECTRICAL CHARACTERISTICS

This section provides an overview of dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X electrical characteristics. Additional information will be provided in future revisions of this document as it becomes available.

Absolute maximum ratings for the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X family are listed below. Exposure to these maximum rating conditions for extended periods may affect device reliability. Functional operation of the device at these or any other conditions above the parameters indicated in the operation listings of this specification is not implied.

#### Absolute Maximum Ratings<sup>(1)</sup>

Ambient temperature under bias .....	-40°C to +125°C
Storage temperature .....	-65°C to +150°C
Voltage on VDD with respect to VSS .....	-0.3V to +4.0V
Voltage on any pin that is not 5V tolerant, with respect to VSS <sup>(3)</sup> .....	-0.3V to (VDD + 0.3V)
Voltage on any 5V tolerant pin with respect to VSS when VDD ≥ 3.0V <sup>(3)</sup> .....	-0.3V to +5.5V
Voltage on any 5V tolerant pin with respect to VSS when VDD < 3.0V <sup>(3)</sup> .....	-0.3V to +3.6V
Maximum current out of VSS pin .....	300 mA
Maximum current into VDD pin <sup>(2)</sup> .....	300 mA
Maximum current sunk/sourced by any 4x I/O pin .....	15 mA
Maximum current sunk/sourced by any 8x I/O pin .....	25 mA
Maximum current sunk by all ports <sup>(2,4)</sup> .....	200 mA

**Note 1:** Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

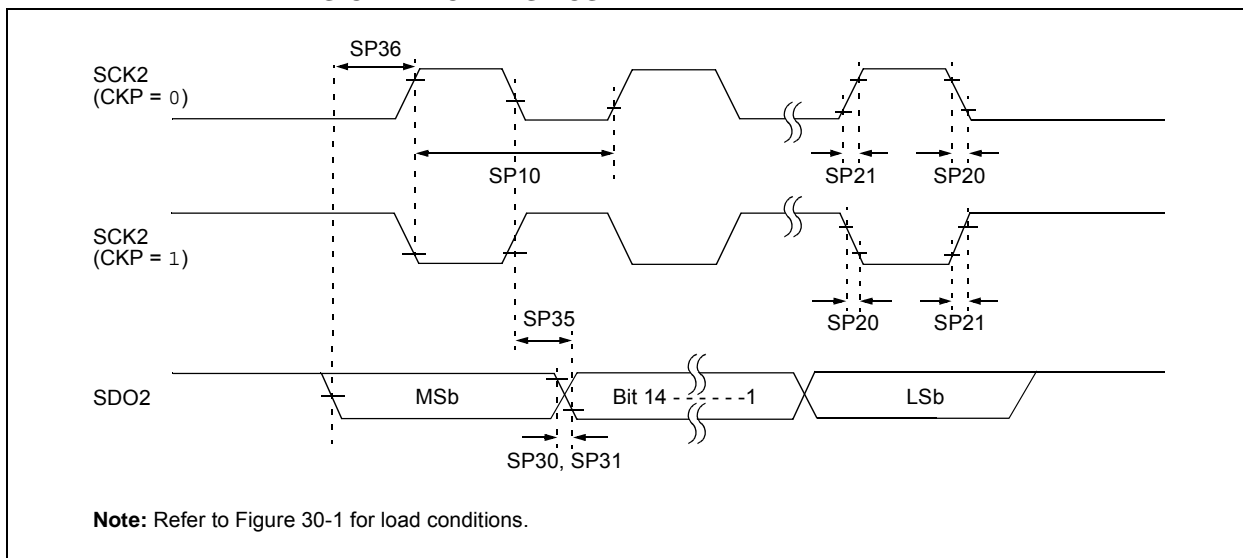
**2:** Maximum allowable current is a function of device maximum power dissipation (see Table 30-2).

**3:** See the “Pin Diagrams” section for the 5V tolerant pins.

**4:** Exceptions are: dsPIC33EPXXXGP502, dsPIC33EPXXXMC202/502 and PIC24EPXXXGP/MC202 devices, which have a maximum sink/source capability of 130 mA.



**FIGURE 30-15: SPI2 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 1) TIMING CHARACTERISTICS**



**TABLE 30-34: SPI2 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY) TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ Ta ≤ +85°C for Industrial -40°C ≤ Ta ≤ +125°C for Extended				
Param.	Symbol	Characteristic <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
SP10	FscP	Maximum SCK2 Frequency	—	—	15	MHz	(Note 3)
SP20	TscF	SCK2 Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP21	TscR	SCK2 Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO2 Data Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO2 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO2 Data Output Valid after SCK2 Edge	—	6	20	ns	
SP36	TdiV2sch, TdiV2scL	SDO2 Data Output Setup to First SCK2 Edge	30	—	—	ns	

**Note 1:** These parameters are characterized, but are not tested in manufacturing.

**Note 2:** Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

**Note 3:** The minimum clock period for SCK2 is 66.7 ns. Therefore, the clock generated in Master mode must not violate this specification.

**Note 4:** Assumes 50 pF load on all SPI2 pins.

TABLE 30-41: SPI1 MAXIMUM DATA/CLOCK RATE SUMMARY

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Maximum Data Rate	Master Transmit Only (Half-Duplex)	Master Transmit/Receive (Full-Duplex)	Slave Transmit/Receive (Full-Duplex)	CKE	CKP	SMP
15 MHz	Table 30-42	—	—	0,1	0,1	0,1
10 MHz	—	Table 30-43	—	1	0,1	1
10 MHz	—	Table 30-44	—	0	0,1	1
15 MHz	—	—	Table 30-45	1	0	0
11 MHz	—	—	Table 30-46	1	1	0
15 MHz	—	—	Table 30-47	0	1	0
11 MHz	—	—	Table 30-48	0	0	0

FIGURE 30-22: SPI1 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 0)  
TIMING CHARACTERISTICS

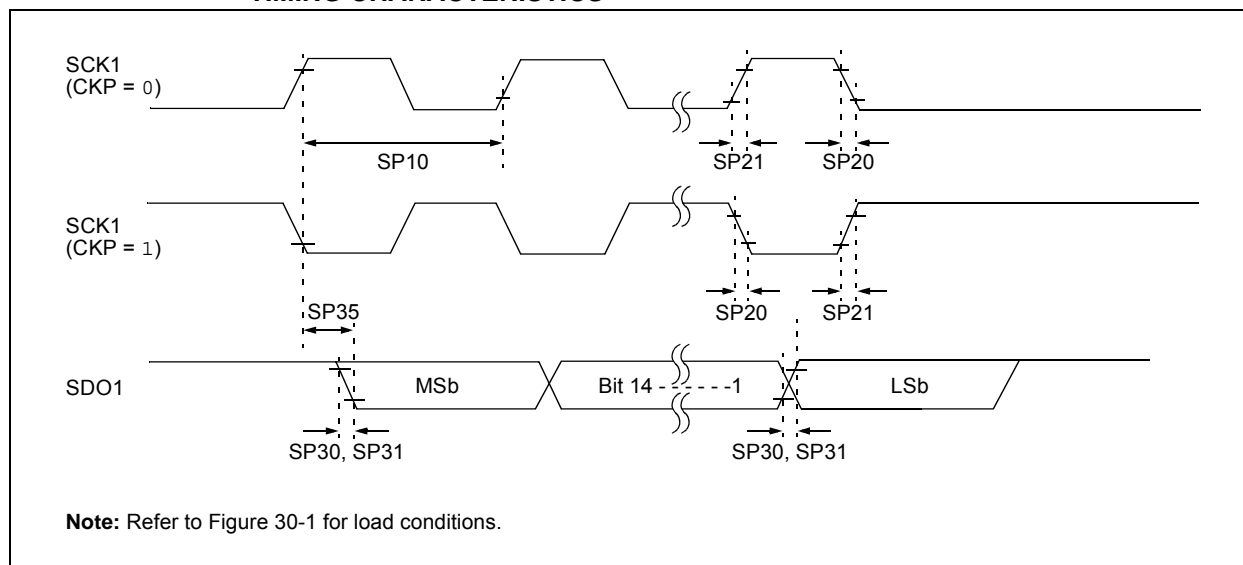


TABLE 30-49: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended			
Param No.	Symbol	Characteristic <sup>(4)</sup>		Min. <sup>(1)</sup>	Max.	Units	Conditions
IM10	TLO:SCL	Clock Low Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM11	THI:SCL	Clock High Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_b$	300	ns	
			1 MHz mode <sup>(2)</sup>	—	100	ns	
IM21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_b$	300	ns	
			1 MHz mode <sup>(2)</sup>	—	300	ns	
IM25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	
			400 kHz mode	100	—	ns	
			1 MHz mode <sup>(2)</sup>	40	—	ns	
IM26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	$\mu\text{s}$	
			400 kHz mode	0	0.9	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	0.2	—	$\mu\text{s}$	
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	Only relevant for Repeated Start condition
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	After this period, the first clock pulse is generated
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM40	TAA:SCL	Output Valid From Clock	100 kHz mode	—	3500	ns	
			400 kHz mode	—	1000	ns	
			1 MHz mode <sup>(2)</sup>	—	400	ns	
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	$\mu\text{s}$	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	0.5	—	$\mu\text{s}$	
IM50	CB	Bus Capacitive Loading		—	400	pF	
IM51	TPGD	Pulse Gobbler Delay		65	390	ns	(Note 3)

**Note 1:** BRG is the value of the I<sup>2</sup>C™ Baud Rate Generator. Refer to “Inter-Integrated Circuit (I<sup>2</sup>C™)” (DS70330) in the “dsPIC33/PIC24 Family Reference Manual”. Please see the Microchip web site for the latest family reference manual sections.

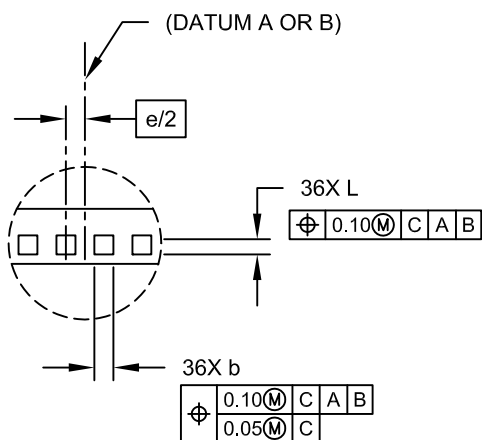
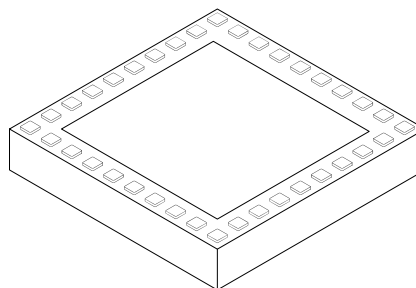
**2:** Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

**3:** Typical value for this parameter is 130 ns.

**4:** These parameters are characterized, but not tested in manufacturing.

**36-Terminal Very Thin Thermal Leadless Array Package (TL) – 5x5x0.9 mm Body with Exposed Pad [VTLA]**

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>

**DETAIL A**

Dimension	Units	MILLIMETERS		
	Limits	MIN	NOM	MAX
Number of Pins	N	36		
Number of Pins per Side	ND	10		
Number of Pins per Side	NE	8		
Pitch	e	0.50 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.025	-	0.075
Overall Width	E	5.00 BSC		
Exposed Pad Width	E2	3.60	3.75	3.90
Overall Length	D	5.00 BSC		
Exposed Pad Length	D2	3.60	3.75	3.90
Contact Width	b	0.20	0.25	0.30
Contact Length	L	0.20	0.25	0.30
Contact-to-Exposed Pad	K	0.20	-	-

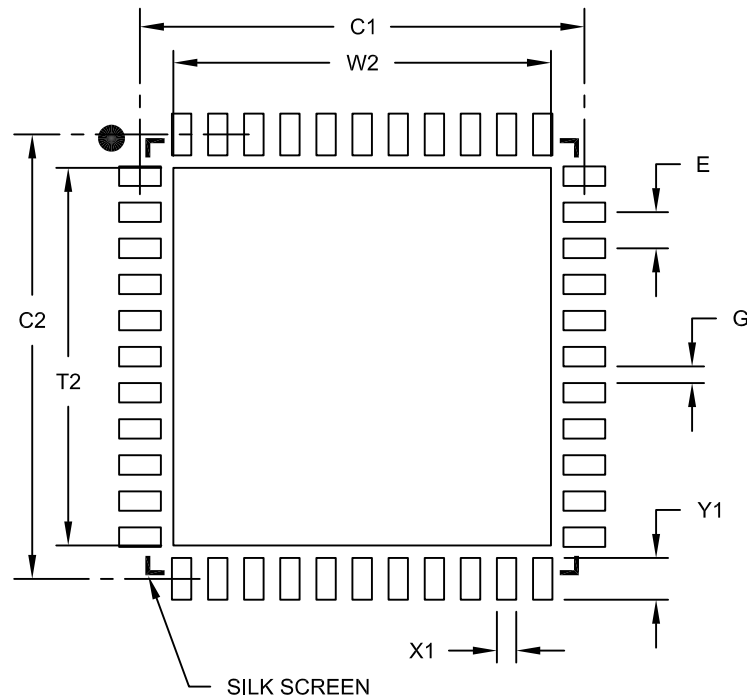
**Notes:**

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.  
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-187C Sheet 2 of 2

44-Lead Plastic Quad Flat, No Lead Package (ML) - 8x8 mm Body [QFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	W2			6.60
Optional Center Pad Length	T2			6.60
Contact Pad Spacing	C1		8.00	
Contact Pad Spacing	C2		8.00	
Contact Pad Width (X44)	X1			0.35
Contact Pad Length (X44)	Y1			0.85
Distance Between Pads	G	0.25		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2103B