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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	21
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256mc502-i-mm

**dsPIC33EPXXXGP50X,
dsPIC33EPXXXMC20X/50X AND
PIC24EPXXXGP/MC20X PRODUCT
FAMILIES**

The device names, pin counts, memory sizes and peripheral availability of each device are listed in Table 1 (General Purpose Families) and Table 2 (Motor Control Families). Their pinout diagrams appear on the following pages.

TABLE 1: dsPIC33EPXXXGP50X and PIC24EPXXXGP20X GENERAL PURPOSE FAMILIES

Device	Page Erase Size (Instructions)	Program Flash Memory (Kbytes)	RAM (Kbyte)	Remappable Peripherals							I ² C™	CRC Generator	10-Bit/12-Bit ADC (Channels)	Op Amps/Comparators	CTMU	PTG	I/O Pins	Pins	Packages
				16-Bit/32-Bit Timers	Input Capture	Output Compare	UART	SPI ⁽²⁾	ECAN™ Technology	External Interrupts ⁽³⁾									
PIC24EP32GP202	512	32	4	5	4	4	2	2	—	3	2	1	6	2/3 ⁽¹⁾	Yes	Yes	21	28	SPDIP, SOIC, SSOP ⁽⁴⁾ , QFN-S
PIC24EP64GP202	1024	64	8																
PIC24EP128GP202	1024	128	16																
PIC24EP256GP202	1024	256	32																
PIC24EP512GP202	1024	512	48	5	4	4	2	2	—	3	2	1	8	3/4	Yes	Yes	25	36	VTLA
PIC24EP32GP203	512	32	4																
PIC24EP64GP203	1024	64	8																
PIC24EP32GP204	512	32	4																
PIC24EP64GP204	1024	64	8	5	4	4	2	2	—	3	2	1	9	3/4	Yes	Yes	35	44/48	VTLA ⁽⁴⁾ , TQFP, QFN, UQFN
PIC24EP128GP204	1024	128	16																
PIC24EP256GP204	1024	256	32																
PIC24EP512GP204	1024	512	48																
PIC24EP64GP206	1024	64	8	5	4	4	2	2	—	3	2	1	16	3/4	Yes	Yes	53	64	TQFP, QFN
PIC24EP128GP206	1024	128	16																
PIC24EP256GP206	1024	256	32																
PIC24EP512GP206	1024	512	48																
dsPIC33EP32GP502	512	32	4	5	4	4	2	2	1	3	2	1	6	2/3 ⁽¹⁾	Yes	Yes	21	28	SPDIP, SOIC, SSOP ⁽⁴⁾ , QFN-S
dsPIC33EP64GP502	1024	64	8																
dsPIC33EP128GP502	1024	128	16																
dsPIC33EP256GP502	1024	256	32																
dsPIC33EP512GP502	1024	512	48	5	4	4	2	2	1	3	2	1	8	3/4	Yes	Yes	25	36	VTLA
dsPIC33EP32GP503	512	32	4																
dsPIC33EP64GP503	1024	64	8																
dsPIC33EP32GP504	512	32	4																
dsPIC33EP64GP504	1024	64	8	5	4	4	2	2	1	3	2	1	9	3/4	Yes	Yes	35	44/48	VTLA ⁽⁴⁾ , TQFP, QFN, UQFN
dsPIC33EP128GP504	1024	128	16																
dsPIC33EP256GP504	1024	256	32																
dsPIC33EP512GP504	1024	512	48																
dsPIC33EP64GP506	1024	64	8	5	4	4	2	2	1	3	2	1	16	3/4	Yes	Yes	53	64	TQFP, QFN
dsPIC33EP128GP506	1024	128	16																
dsPIC33EP256GP506	1024	256	32																
dsPIC33EP512GP506	1024	512	48																

Note 1: On 28-pin devices, Comparator 4 does not have external connections. Refer to **Section 25.0 “Op Amp/Comparator Module”** for details.

2: Only SPI2 is remappable.

3: INT0 is not remappable.

4: The SSOP and VTLA packages are not available for devices with 512 Kbytes of memory.

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FIGURE 4-5: PROGRAM MEMORY MAP FOR dsPIC33EP512GP50X, dsPIC33EP512MC20X/50X AND PIC24EP512GP/MC20X DEVICES

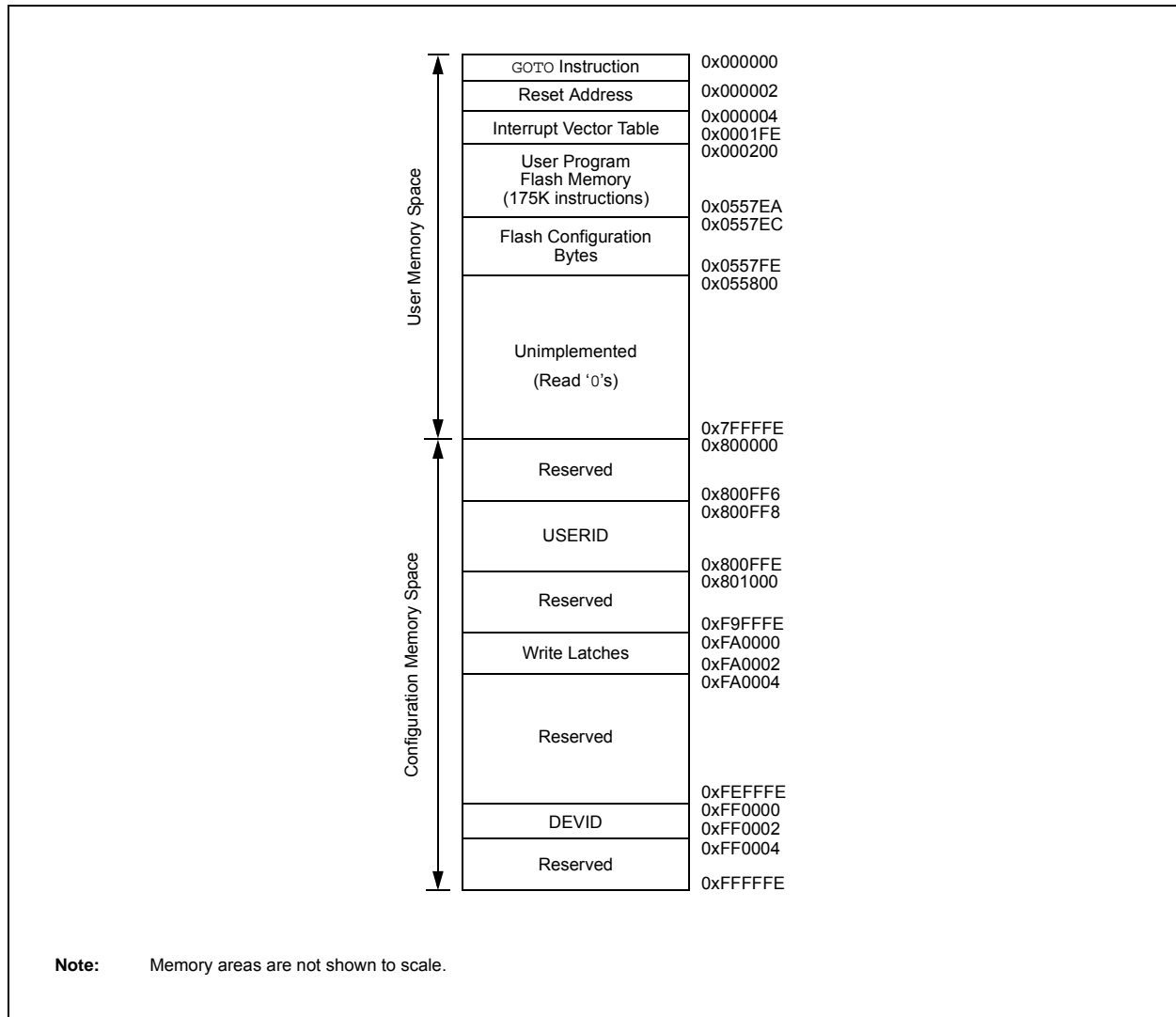


FIGURE 4-9: DATA MEMORY MAP FOR dsPIC33EP128MC20X/50X AND dsPIC33EP128GP50X DEVICES

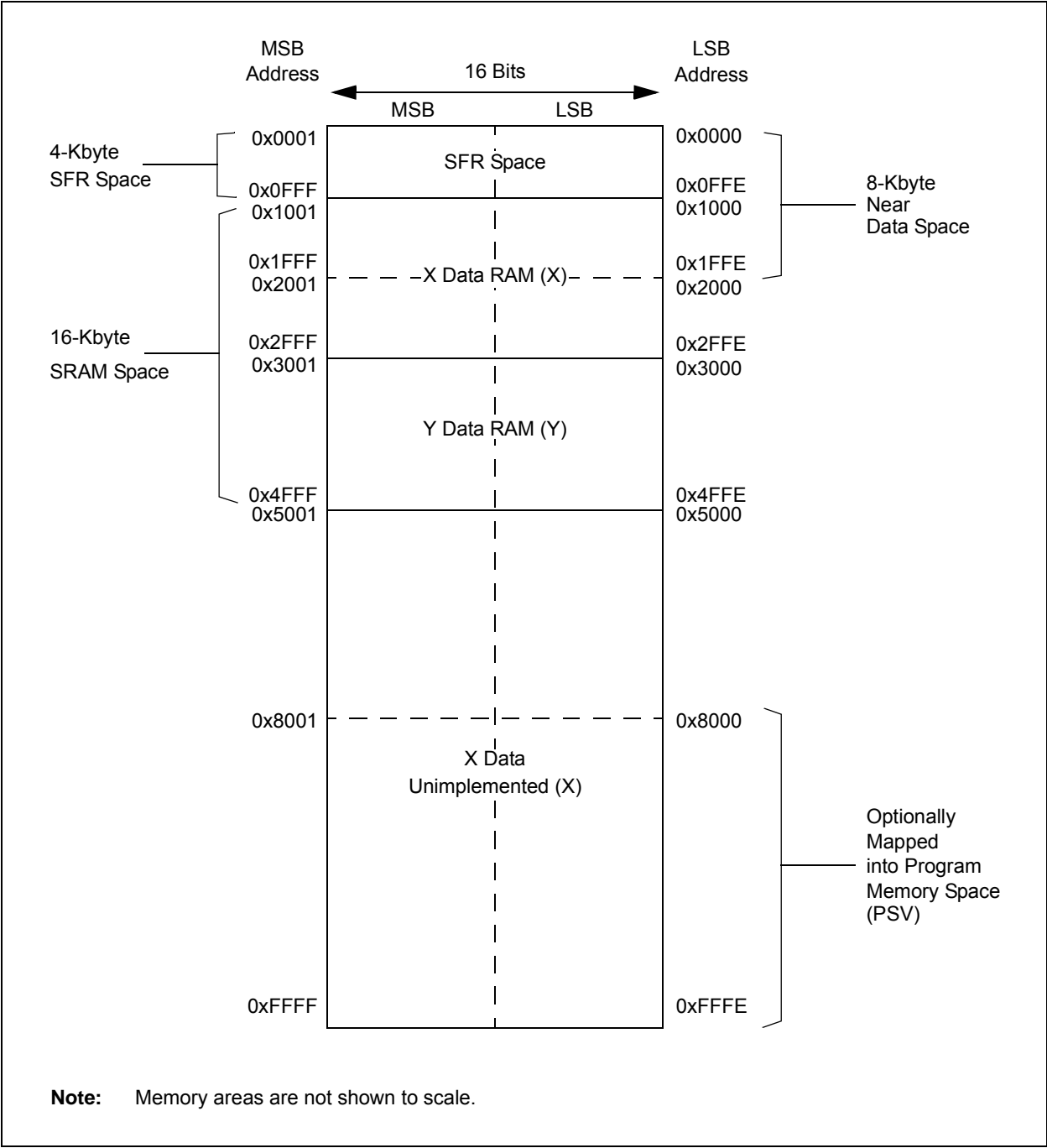


TABLE 4-7: INTERRUPT CONTROLLER REGISTER MAP FOR dsPIC33EPXXXMC50X DEVICES ONLY (CONTINUED)

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
IPC23	086E	—	PWM2IP<2:0>			—	PWM1IP<2:0>			—	—	—	—	—	—	—	—	4400
IPC24	0870	—	—	—	—	—	—	—	—	—	—	—	—	—	PWM3IP<2:0>			0004
IPC35	0886	—	JTAGIP<2:0>			—	ICDIP<2:0>			—	—	—	—	—	—	—	—	4400
IPC36	0888	—	PTG0IP<2:0>			—	PTGWDTIP<2:0>			—	PTGSTEPIP<2:0>			—	—	—	—	4440
IPC37	088A	—	—	—	—	—	PTG3IP<2:0>			—	PTG2IP<2:0>			—	PTG1IP<2:0>			0444
INTCON1	08C0	NSTDIS	OVAERR	OVBERR	COVAERR	COVBERR	OVATE	OVATE	OVATE	SFTACERR	DIV0ERR	DMACERR	MATHERR	ADDRERR	STKERR	OSCFail	—	0000
INTCON2	08C2	GIE	DISI	SWTRAP	—	—	—	—	—	—	—	—	—	—	INT2EP	INT1EP	INT0EP	8000
INTCON3	08C4	—	—	—	—	—	—	—	—	—	—	DAE	DOOVR	—	—	—	—	0000
INTCON4	08C6	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SGHT	0000
INTTREG	08C8	—	—	—	—	ILR<3:0>				VECNUM<7:0>								0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

REGISTER 6-1: RCON: RESET CONTROL REGISTER⁽¹⁾

R/W-0	R/W-0	U-0	U-0	R/W-0	U-0	R/W-0	R/W-0
TRAPR	IOPUWR	—	—	VREGSF	—	CM	VREGS
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1
EXTR	SWR	SWDTEN ⁽²⁾	WDTO	SLEEP	IDLE	BOR	POR
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **TRAPR:** Trap Reset Flag bit
1 = A Trap Conflict Reset has occurred
0 = A Trap Conflict Reset has not occurred
- bit 14 **IOPUWR:** Illegal Opcode or Uninitialized W Access Reset Flag bit
1 = An illegal opcode detection, an illegal address mode or Uninitialized W register used as an Address Pointer caused a Reset
0 = An illegal opcode or Uninitialized W register Reset has not occurred
- bit 13-12 **Unimplemented:** Read as '0'
- bit 11 **VREGSF:** Flash Voltage Regulator Standby During Sleep bit
1 = Flash voltage regulator is active during Sleep
0 = Flash voltage regulator goes into Standby mode during Sleep
- bit 10 **Unimplemented:** Read as '0'
- bit 9 **CM:** Configuration Mismatch Flag bit
1 = A Configuration Mismatch Reset has occurred.
0 = A Configuration Mismatch Reset has not occurred
- bit 8 **VREGS:** Voltage Regulator Standby During Sleep bit
1 = Voltage regulator is active during Sleep
0 = Voltage regulator goes into Standby mode during Sleep
- bit 7 **EXTR:** External Reset ($\overline{\text{MCLR}}$) Pin bit
1 = A Master Clear (pin) Reset has occurred
0 = A Master Clear (pin) Reset has not occurred
- bit 6 **SWR:** Software RESET (Instruction) Flag bit
1 = A RESET instruction has been executed
0 = A RESET instruction has not been executed
- bit 5 **SWDTEN:** Software Enable/Disable of WDT bit⁽²⁾
1 = WDT is enabled
0 = WDT is disabled
- bit 4 **WDTO:** Watchdog Timer Time-out Flag bit
1 = WDT time-out has occurred
0 = WDT time-out has not occurred

Note 1: All of the Reset status bits can be set or cleared in software. Setting one of these bits in software does not cause a device Reset.

2: If the FWDTEN Configuration bit is '1' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.

8.0 DIRECT MEMORY ACCESS (DMA)

Note 1: This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Direct Memory Access (DMA)**” (DS70348) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The DMA Controller transfers data between Peripheral Data registers and Data Space SRAM

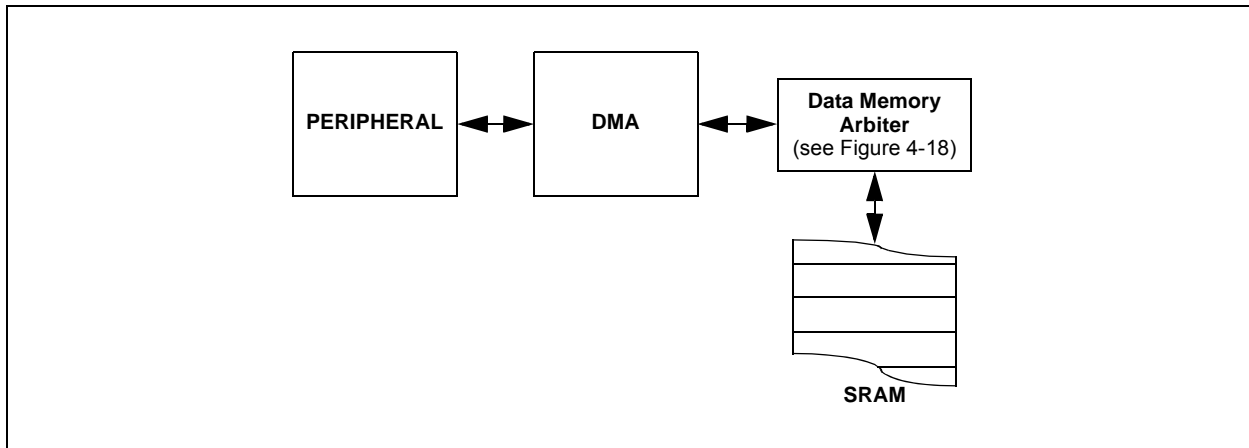
In addition, DMA can access the entire data memory space. The Data Memory Bus Arbiter is utilized when either the CPU or DMA attempts to access SRAM, resulting in potential DMA or CPU stalls.

The DMA Controller supports 4 independent channels. Each channel can be configured for transfers to or from selected peripherals. Some of the peripherals supported by the DMA Controller include:

- ECAN™
- Analog-to-Digital Converter (ADC)
- Serial Peripheral Interface (SPI)
- UART
- Input Capture
- Output Compare

Refer to Table 8-1 for a complete list of supported peripherals.

FIGURE 8-1: DMA CONTROLLER MODULE



12.1 Timer1 Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

<p>Note: In the event you are not able to access the product page using the link above, enter this URL in your browser: http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464</p>
--

12.1.1 KEY RESOURCES

- **“Timers”** (DS70362) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools

14.0 INPUT CAPTURE

Note 1: This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Input Capture**” (DS70352) in the “*dsPIC33/dsPIC24 Family Reference Manual*”, which is available from the Microchip web site (www.microchip.com).

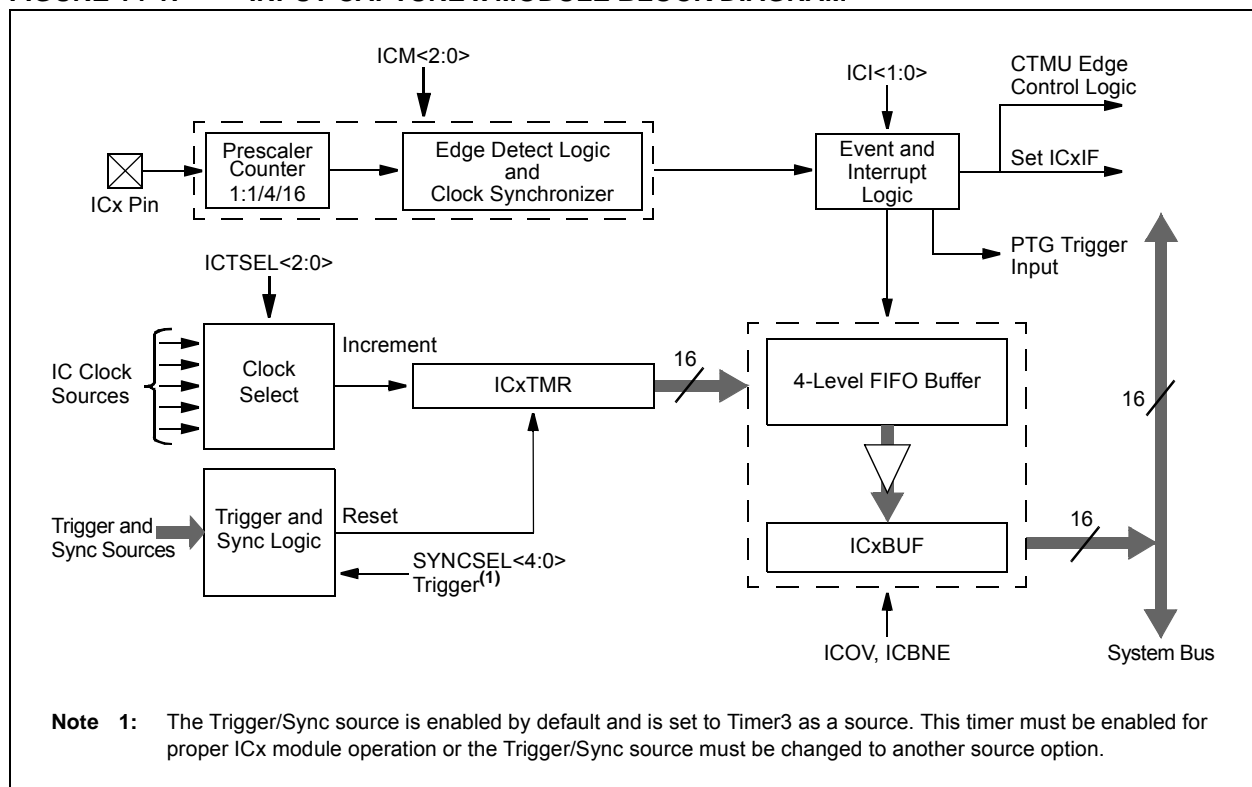
2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The input capture module is useful in applications requiring frequency (period) and pulse measurement. The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices support four input capture channels.

Key features of the input capture module include:

- Hardware-configurable for 32-bit operation in all modes by cascading two adjacent modules
- Synchronous and Trigger modes of output compare operation, with up to 19 user-selectable Trigger/Sync sources available
- A 4-level FIFO buffer for capturing and holding timer values for several events
- Configurable interrupt generation
- Up to six clock sources available for each module, driving a separate internal 16-bit counter

FIGURE 14-1: INPUT CAPTURE x MODULE BLOCK DIAGRAM



14.2 Input Capture Registers

REGISTER 14-1: ICxCON1: INPUT CAPTURE x CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
—	—	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—
bit 15						bit 8	

U-0	R/W-0	R/W-0	R/HC/HS-0	R/HC/HS-0	R/W-0	R/W-0	R/W-0
—	IC11	IC10	ICOV	ICBNE	ICM2	ICM1	ICM0
bit 7						bit 0	

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **ICSIDL:** Input Capture Stop in Idle Control bit
 1 = Input capture will Halt in CPU Idle mode
 0 = Input capture will continue to operate in CPU Idle mode

bit 12-10 **ICTSEL<2:0>:** Input Capture Timer Select bits
 111 = Peripheral clock (FP) is the clock source of the ICx
 110 = Reserved
 101 = Reserved
 100 = T1CLK is the clock source of the ICx (only the synchronous clock is supported)
 011 = T5CLK is the clock source of the ICx
 010 = T4CLK is the clock source of the ICx
 001 = T2CLK is the clock source of the ICx
 000 = T3CLK is the clock source of the ICx

bit 9-7 **Unimplemented:** Read as '0'

bit 6-5 **IC1<1:0>:** Number of Captures per Interrupt Select bits (this field is not used if ICM<2:0> = 001 or 111)
 11 = Interrupt on every fourth capture event
 10 = Interrupt on every third capture event
 01 = Interrupt on every second capture event
 00 = Interrupt on every capture event

bit 4 **ICOV:** Input Capture Overflow Status Flag bit (read-only)
 1 = Input capture buffer overflow occurred
 0 = No input capture buffer overflow occurred

bit 3 **ICBNE:** Input Capture Buffer Not Empty Status bit (read-only)
 1 = Input capture buffer is not empty, at least one more capture value can be read
 0 = Input capture buffer is empty

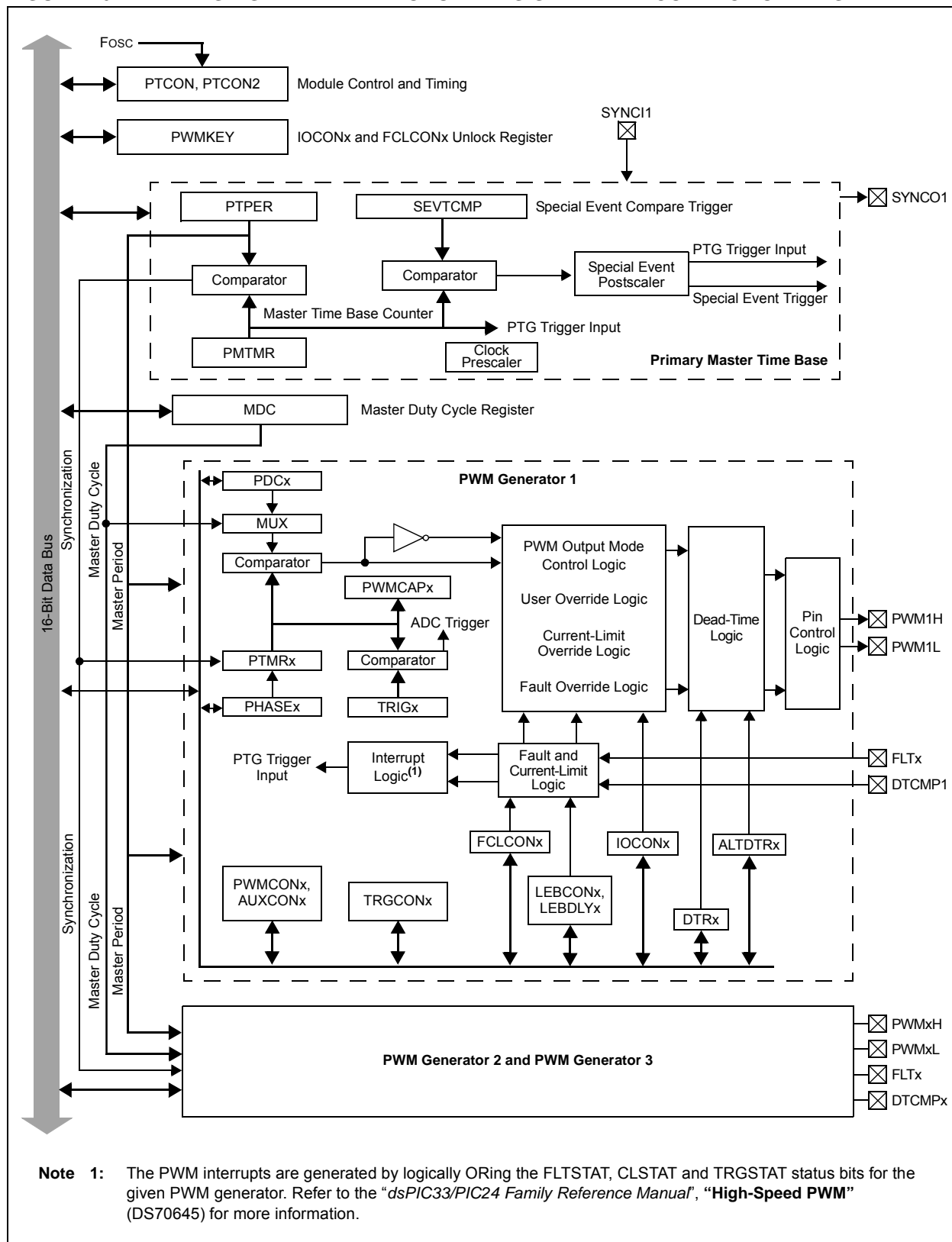
bit 2-0 **ICM<2:0>:** Input Capture Mode Select bits
 111 = Input capture functions as interrupt pin only in CPU Sleep and Idle modes (rising edge detect only, all other control bits are not applicable)
 110 = Unused (module is disabled)
 101 = Capture mode, every 16th rising edge (Prescaler Capture mode)
 100 = Capture mode, every 4th rising edge (Prescaler Capture mode)
 011 = Capture mode, every rising edge (Simple Capture mode)
 010 = Capture mode, every falling edge (Simple Capture mode)
 001 = Capture mode, every edge rising and falling (Edge Detect mode (IC1<1:0>) is not used in this mode)
 000 = Input capture module is turned off

REGISTER 14-2: ICxCON2: INPUT CAPTURE x CONTROL REGISTER 2 (CONTINUED)

bit 4-0 **SYNCSEL<4:0>**: Input Source Select for Synchronization and Trigger Operation bits⁽⁴⁾

11111 = No Sync or Trigger source for ICx
 11110 = Reserved
 11101 = Reserved
 11100 = CTMU module synchronizes or triggers ICx
 11011 = ADC1 module synchronizes or triggers ICx⁽⁵⁾
 11010 = CMP3 module synchronizes or triggers ICx⁽⁵⁾
 11001 = CMP2 module synchronizes or triggers ICx⁽⁵⁾
 11000 = CMP1 module synchronizes or triggers ICx⁽⁵⁾
 10111 = Reserved
 10110 = Reserved
 10101 = Reserved
 10100 = Reserved
 10011 = IC4 module synchronizes or triggers ICx
 10010 = IC3 module synchronizes or triggers ICx
 10001 = IC2 module synchronizes or triggers ICx
 10000 = IC1 module synchronizes or triggers ICx
 01111 = Timer5 synchronizes or triggers ICx
 01110 = Timer4 synchronizes or triggers ICx
 01101 = Timer3 synchronizes or triggers ICx **(default)**
 01100 = Timer2 synchronizes or triggers ICx
 01011 = Timer1 synchronizes or triggers ICx
 01010 = PTGOx module synchronizes or triggers ICx⁽⁶⁾
 01001 = Reserved
 01000 = Reserved
 00111 = Reserved
 00110 = Reserved
 00101 = Reserved
 00100 = OC4 module synchronizes or triggers ICx
 00011 = OC3 module synchronizes or triggers ICx
 00010 = OC2 module synchronizes or triggers ICx
 00001 = OC1 module synchronizes or triggers ICx
 00000 = No Sync or Trigger source for ICx

- Note 1:** The IC32 bit in both the Odd and Even IC must be set to enable Cascade mode.
- 2:** The input source is selected by the SYNCSEL<4:0> bits of the ICxCON2 register.
- 3:** This bit is set by the selected input source (selected by SYNCSEL<4:0> bits). It can be read, set and cleared in software.
- 4:** Do not use the ICx module as its own Sync or Trigger source.
- 5:** This option should only be selected as a trigger source and not as a synchronization source.
- 6:** Each Input Capture x (ICx) module has one PTG input source. See **Section 24.0 “Peripheral Trigger Generator (PTG) Module”** for more information.
- PTGO8 = IC1
 PTGO9 = IC2
 PTGO10 = IC3
 PTGO11 = IC4

FIGURE 16-2: HIGH-SPEED PWMx MODULE REGISTER INTERCONNECTION DIAGRAM

REGISTER 17-3: QE1STAT: QE1 STATUS REGISTER

U-0	U-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0
—	—	PCHEQIRQ	PCHEQIEN	PCLEQIRQ	PCLEQIEN	POSOVIRQ	POSOVIEN
bit 15						bit 8	

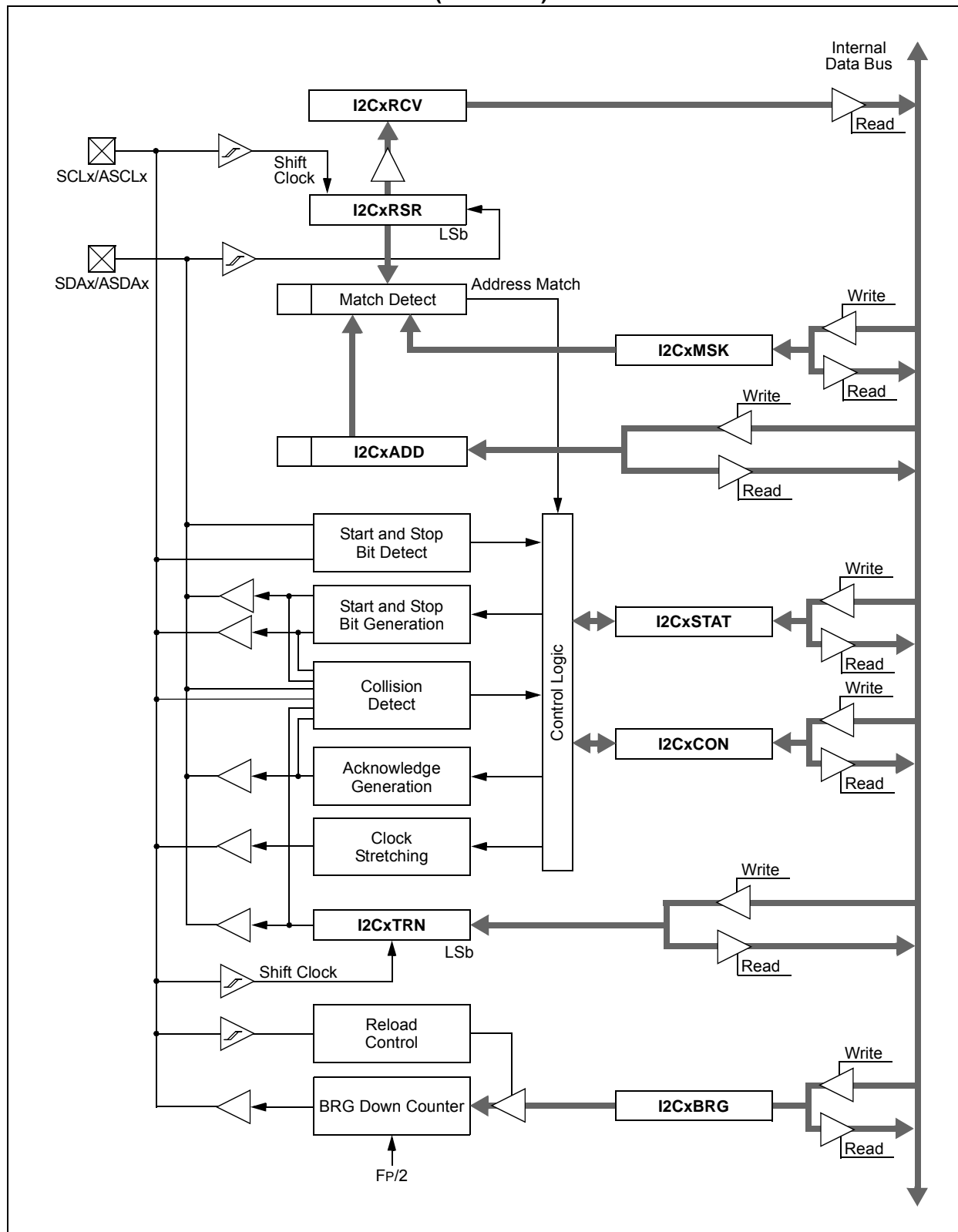
HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0
PCIIRQ ⁽¹⁾	PCIEN	VELOVIRQ	VELOVIEN	HOMIRQ	HOMIEN	IDXIRQ	IDXIEN
bit 7						bit 0	

Legend:	HS = Hardware Settable bit	C = Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **PCHEQIRQ:** Position Counter Greater Than or Equal Compare Status bit
 1 = POS1CNT ≥ QE1GEC
 0 = POS1CNT < QE1GEC
- bit 12 **PCHEQIEN:** Position Counter Greater Than or Equal Compare Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 11 **PCLEQIRQ:** Position Counter Less Than or Equal Compare Status bit
 1 = POS1CNT ≤ QE1LEC
 0 = POS1CNT > QE1LEC
- bit 10 **PCLEQIEN:** Position Counter Less Than or Equal Compare Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 9 **POSOVIRQ:** Position Counter Overflow Status bit
 1 = Overflow has occurred
 0 = No overflow has occurred
- bit 8 **POSOVIEN:** Position Counter Overflow Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 7 **PCIIRQ:** Position Counter (Homing) Initialization Process Complete Status bit⁽¹⁾
 1 = POS1CNT was reinitialized
 0 = POS1CNT was not reinitialized
- bit 6 **PCIEN:** Position Counter (Homing) Initialization Process Complete interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 5 **VELOVIRQ:** Velocity Counter Overflow Status bit
 1 = Overflow has occurred
 0 = No overflow has not occurred
- bit 4 **VELOVIEN:** Velocity Counter Overflow Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 3 **HOMIRQ:** Status Flag for Home Event Status bit
 1 = Home event has occurred
 0 = No Home event has occurred

Note 1: This status bit is only applicable to PIMOD<2:0> modes, '011' and '100'.

FIGURE 19-1: I2Cx BLOCK DIAGRAM (x = 1 OR 2)



REGISTER 20-2: UxSTA: UARTx STATUS AND CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	R/W-0, HC	R/W-0	R-0	R-1
UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN ⁽¹⁾	UTXBF	TRMT
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R-1	R-0	R-0	R/C-0	R-0
URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA
bit 7						bit 0	

Legend:	HC = Hardware Clearable bit	C = Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15,13 **UTXISEL<1:0>**: UARTx Transmission Interrupt Mode Selection bits
 11 = Reserved; do not use
 10 = Interrupt when a character is transferred to the Transmit Shift Register (TSR) and as a result, the transmit buffer becomes empty
 01 = Interrupt when the last character is shifted out of the Transmit Shift Register; all transmit operations are completed
 00 = Interrupt when a character is transferred to the Transmit Shift Register (this implies there is at least one character open in the transmit buffer)
- bit 14 **UTXINV**: UARTx Transmit Polarity Inversion bit
 If IREN = 0:
 1 = UxTX Idle state is '0'
 0 = UxTX Idle state is '1'
 If IREN = 1:
 1 = IrDA encoded, UxTX Idle state is '1'
 0 = IrDA encoded, UxTX Idle state is '0'
- bit 12 **Unimplemented**: Read as '0'
- bit 11 **UTXBRK**: UARTx Transmit Break bit
 1 = Sends Sync Break on next transmission – Start bit, followed by twelve '0' bits, followed by Stop bit; cleared by hardware upon completion
 0 = Sync Break transmission is disabled or completed
- bit 10 **UTXEN**: UARTx Transmit Enable bit⁽¹⁾
 1 = Transmit is enabled, UxTX pin is controlled by UARTx
 0 = Transmit is disabled, any pending transmission is aborted and buffer is reset; UxTX pin is controlled by the PORT
- bit 9 **UTXBF**: UARTx Transmit Buffer Full Status bit (read-only)
 1 = Transmit buffer is full
 0 = Transmit buffer is not full, at least one more character can be written
- bit 8 **TRMT**: Transmit Shift Register Empty bit (read-only)
 1 = Transmit Shift Register is empty and transmit buffer is empty (the last transmission has completed)
 0 = Transmit Shift Register is not empty, a transmission is in progress or queued
- bit 7-6 **URXISEL<1:0>**: UARTx Receive Interrupt Mode Selection bits
 11 = Interrupt is set on UxRSR transfer, making the receive buffer full (i.e., has 4 data characters)
 10 = Interrupt is set on UxRSR transfer, making the receive buffer 3/4 full (i.e., has 3 data characters)
 0x = Interrupt is set when any character is received and transferred from the UxRSR to the receive buffer; receive buffer has one or more characters

Note 1: Refer to the “UART” (DS70582) section in the “dsPIC33/PIC24 Family Reference Manual” for information on enabling the UARTx module for transmit operation.

REGISTER 25-7: CVRCON: COMPARATOR VOLTAGE REFERENCE CONTROL REGISTER

U-0	R/W-0	U-0	U-0	U-0	R/W-0	U-0	U-0
—	CVR2OE ⁽¹⁾	—	—	—	VREFSEL	—	—
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CVREN	CVR1OE ⁽¹⁾	CVRR	CVRSS ⁽²⁾	CVR3	CVR2	CVR1	CVR0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14 **CVR2OE:** Comparator Voltage Reference 2 Output Enable bit⁽¹⁾

1 = (AVDD – AVSS)/2 is connected to the CVREF2O pin

0 = (AVDD – AVSS)/2 is disconnected from the CVREF2O pin

bit 13-11 **Unimplemented:** Read as '0'

bit 10 **VREFSEL:** Comparator Voltage Reference Select bit

1 = CVREFIN = VREF+

0 = CVREFIN is generated by the resistor network

bit 9-8 **Unimplemented:** Read as '0'

bit 7 **CVREN:** Comparator Voltage Reference Enable bit

1 = Comparator voltage reference circuit is powered on

0 = Comparator voltage reference circuit is powered down

bit 6 **CVR1OE:** Comparator Voltage Reference 1 Output Enable bit⁽¹⁾

1 = Voltage level is output on the CVREF1O pin

0 = Voltage level is disconnected from then CVREF1O pin

bit 5 **CVRR:** Comparator Voltage Reference Range Selection bit

1 = CVRSRC/24 step-size

0 = CVRSRC/32 step-size

bit 4 **CVRSS:** Comparator Voltage Reference Source Selection bit⁽²⁾

1 = Comparator voltage reference source, CVRSRC = (VREF+) – (AVSS)

0 = Comparator voltage reference source, CVRSRC = AVDD – AVSS

bit 3-0 **CVR<3:0>** Comparator Voltage Reference Value Selection $0 \leq \text{CVR<3:0>} \leq 15$ bits

When CVRR = 1:

$\text{CVREFIN} = (\text{CVR<3:0>}/24) \cdot (\text{CVRSRC})$

When CVRR = 0:

$\text{CVREFIN} = (\text{CVRSRC}/4) + (\text{CVR<3:0>}/32) \cdot (\text{CVRSRC})$

Note 1: CVR_xOE overrides the TRIS_x and the ANSEL_x bit settings.

2: In order to operate with CVRSS = 1, at least one of the comparator modules must be enabled.

29.2 MPLAB XC Compilers

The MPLAB XC Compilers are complete ANSI C compilers for all of Microchip's 8, 16 and 32-bit MCU and DSC devices. These compilers provide powerful integration capabilities, superior code optimization and ease of use. MPLAB XC Compilers run on Windows, Linux or MAC OS X.

For easy source level debugging, the compilers provide debug information that is optimized to the MPLAB X IDE.

The free MPLAB XC Compiler editions support all devices and commands, with no time or memory restrictions, and offer sufficient code optimization for most applications.

MPLAB XC Compilers include an assembler, linker and utilities. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. MPLAB XC Compiler uses the assembler to produce its object file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

29.3 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code, and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB X IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multipurpose source files
- Directives that allow complete control over the assembly process

29.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

29.5 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC DSC devices. MPLAB XC Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

TABLE 30-33: SPI2 MAXIMUM DATA/CLOCK RATE SUMMARY

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Maximum Data Rate	Master Transmit Only (Half-Duplex)	Master Transmit/Receive (Full-Duplex)	Slave Transmit/Receive (Full-Duplex)	CKE	CKP	SMP
15 MHz	Table 30-33	—	—	0,1	0,1	0,1
9 MHz	—	Table 30-34	—	1	0,1	1
9 MHz	—	Table 30-35	—	0	0,1	1
15 MHz	—	—	Table 30-36	1	0	0
11 MHz	—	—	Table 30-37	1	1	0
15 MHz	—	—	Table 30-38	0	1	0
11 MHz	—	—	Table 30-39	0	0	0

FIGURE 30-14: SPI2 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 0)
TIMING CHARACTERISTICS

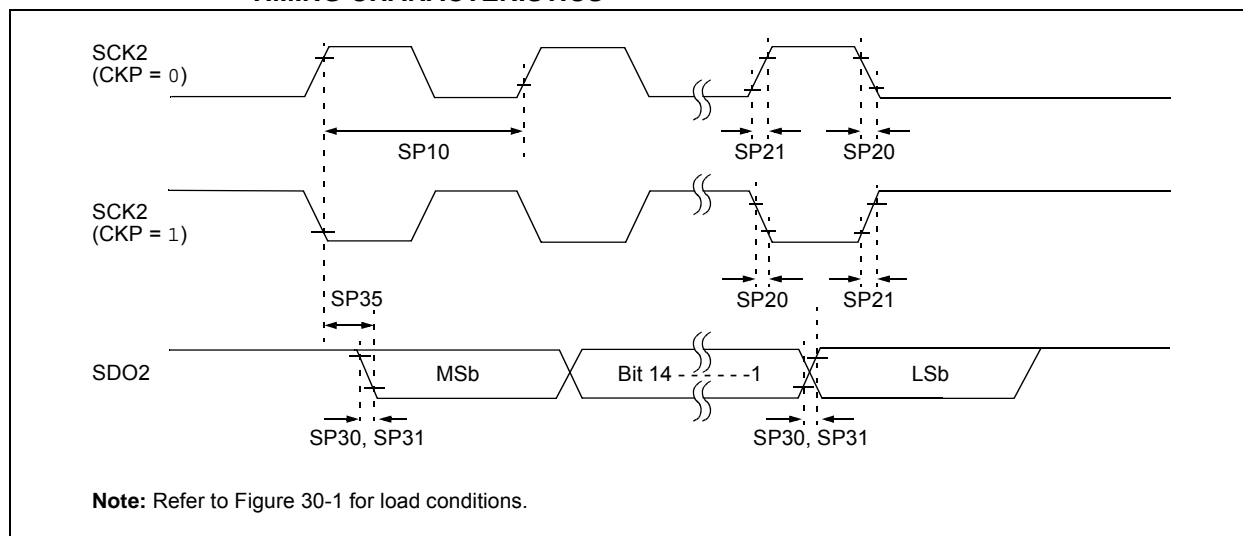
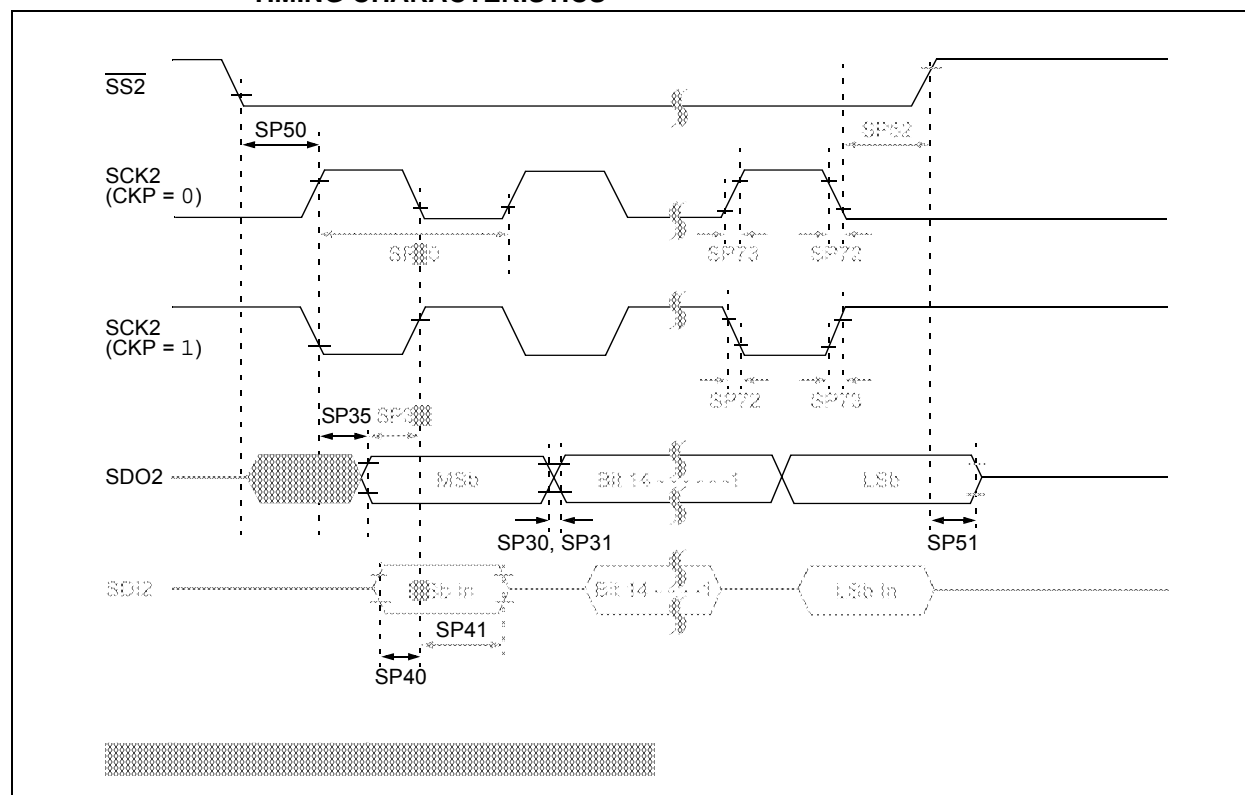


FIGURE 30-20: SPI2 SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 1, SMP = 0)
TIMING CHARACTERISTICS



PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

		dsPIC 33 EP 64 MC5 04 T I / PT - XXX									
Microchip Trademark	_____										
Architecture	_____										
Flash Memory Family	_____										
Program Memory Size (Kbyte)	_____										
Product Group	_____										
Pin Count	_____										
Tape and Reel Flag (if applicable)	_____										
Temperature Range	_____										
Package	_____										
Pattern	_____										

Architecture:	33	=	16-bit Digital Signal Controller
	24	=	16-bit Microcontroller
Flash Memory Family:	EP	=	Enhanced Performance
Product Group:	GP	=	General Purpose family
	MC	=	Motor Control family
Pin Count:	02	=	28-pin
	03	=	36-pin
	04	=	44-pin
	06	=	64-pin
Temperature Range:	I	=	-40°C to +85°C (Industrial)
	E	=	-40°C to +125°C (Extended)
Package:	ML	=	Plastic Quad, No Lead Package - (44-pin) 8x8 mm body (QFN)
	MM	=	Plastic Quad, No Lead Package - (28-pin) 6x6 mm body (QFN-S)
	MR	=	Plastic Quad, No Lead Package - (64-pin) 9x9 mm body (QFN)
	MV	=	Thin Quad, No Lead Package - (48-pin) 6x6 mm body (UQFN)
	PT	=	Plastic Thin Quad Flatpack - (44-pin) 10x10 mm body (TQFP)
	PT	=	Plastic Thin Quad Flatpack - (64-pin) 10x10 mm body (TQFP)
	SO	=	Plastic Small Outline, Wide - (28-pin) 7.50 mm body (SOIC)
	SP	=	Skinny Plastic Dual In-Line - (28-pin) 300 mil body (SPDIP)
	SS	=	Plastic Shrink Small Outline - (28-pin) 5.30 mm body (SSOP)
	TL	=	Very Thin Leadless Array - (36-pin) 5x5 mm body (VTLA)
	TL	=	Very Thin Leadless Array - (44-pin) 6x6 mm body (VTLA)

Examples:

dsPIC33EP64MC504-I/PT:
dsPIC33, Enhanced Performance,
64-Kbyte Program Memory,
Motor Control, 44-Pin,
Industrial Temperature,
TQFP package.