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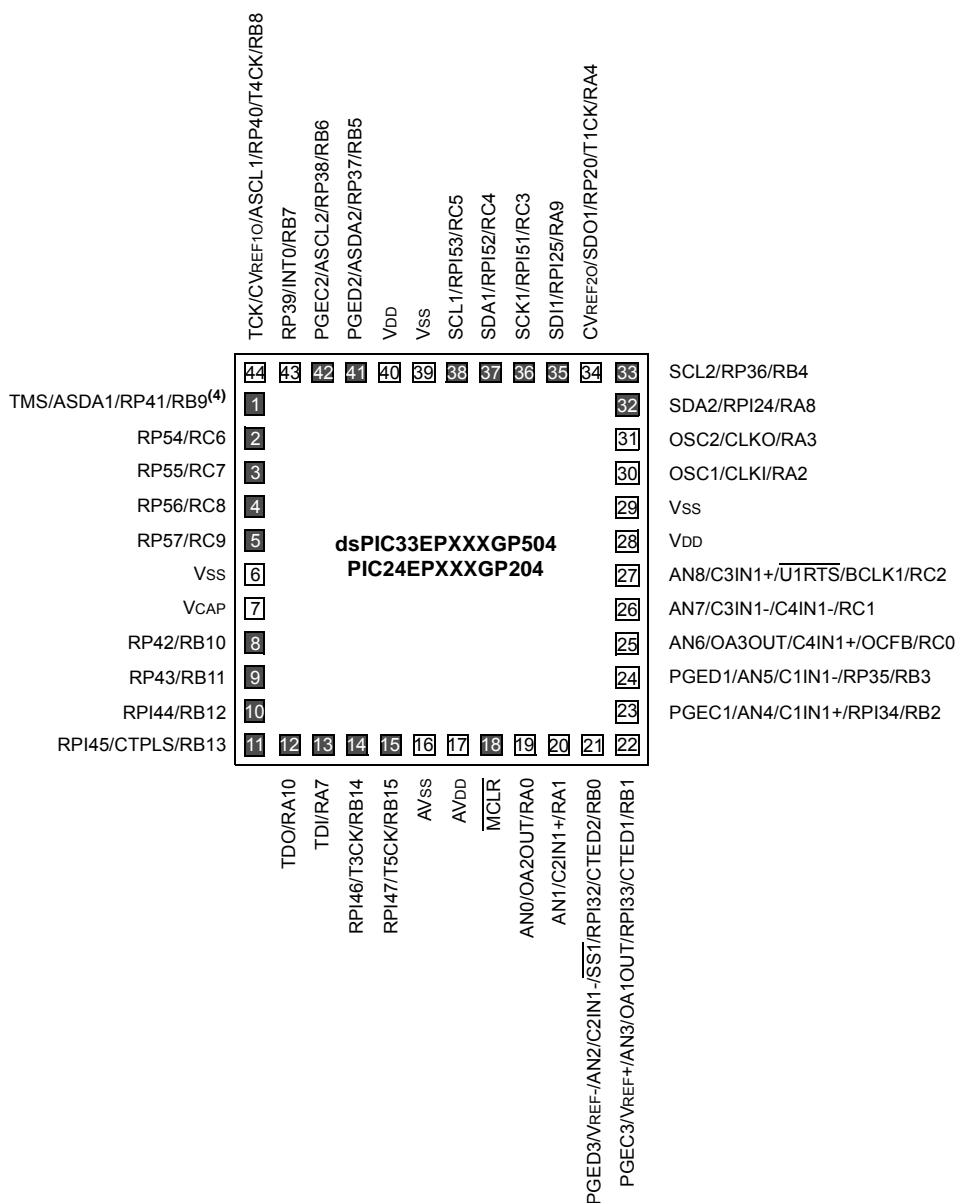
Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	21
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256mc502t-i-mm

Pin Diagrams (Continued)

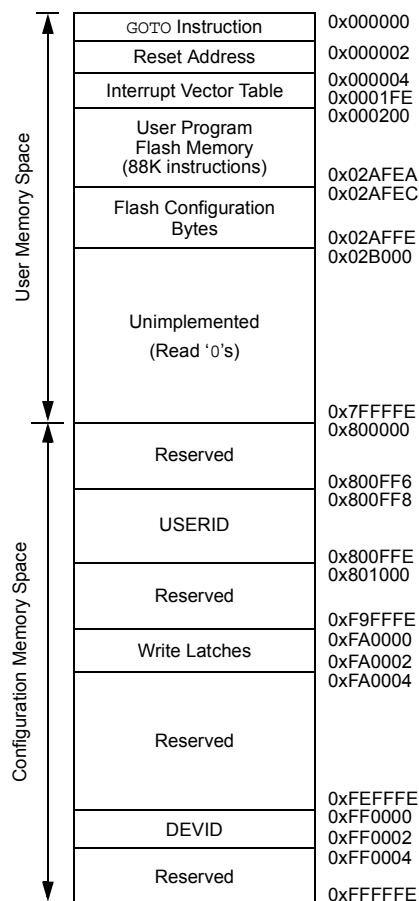
44-Pin VTLA^(1,2,3)

■ = Pins are up to 5V tolerant



- Note 1:** The RPN/RPIN pins can be used by any remappable peripheral with some limitation. See **Section 11.4 “Peripheral Pin Select (PPS)”** for available peripherals and for information on limitations.
- Note 2:** Every I/O port pin (RAX-RGX) can be used as a Change Notification pin (CNAX-CNGX). See **Section 11.0 “I/O Ports”** for more information.
- Note 3:** The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
- Note 4:** There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

FIGURE 4-4: PROGRAM MEMORY MAP FOR dsPIC33EP256GP50X, dsPIC33EP256MC20X/50X AND PIC24EP256GP/MC20X DEVICES



Note: Memory areas are not shown to scale.

4.2 Data Address Space

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X CPU has a separate 16-bit-wide data memory space. The Data Space is accessed using separate Address Generation Units (AGUs) for read and write operations. The data memory maps, which are presented by device family and memory size, are shown in Figure 4-7 through Figure 4-16.

All Effective Addresses (EAs) in the data memory space are 16 bits wide and point to bytes within the Data Space. This arrangement gives a base Data Space address range of 64 Kbytes (32K words).

The base Data Space address is used in conjunction with a Read or Write Page register (DSRPAG or DSWPAG) to form an Extended Data Space, which has a total address range of 16 Mbytes.

dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices implement up to 52 Kbytes of data memory (4 Kbytes of data memory for Special Function Registers and up to 48 Kbytes of data memory for RAM). If an EA points to a location outside of this area, an all-zero word or byte is returned.

4.2.1 DATA SPACE WIDTH

The data memory space is organized in byte-addressable, 16-bit-wide blocks. Data is aligned in data memory and registers as 16-bit words, but all Data Space EAs resolve to bytes. The Least Significant Bytes (LSBs) of each word have even addresses, while the Most Significant Bytes (MSBs) have odd addresses.

4.2.2 DATA MEMORY ORGANIZATION AND ALIGNMENT

To maintain backward compatibility with PIC® MCU devices and improve Data Space memory usage efficiency, the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X instruction set supports both word and byte operations. As a consequence of byte accessibility, all Effective Address calculations are internally scaled to step through word-aligned memory. For example, the core recognizes that Post-Modified Register Indirect Addressing mode [Ws++] results in a value of Ws + 1 for byte operations and Ws + 2 for word operations.

A data byte read, reads the complete word that contains the byte, using the LSB of any EA to determine which byte to select. The selected byte is placed onto the LSB of the data path. That is, data memory and registers are organized as two parallel, byte-wide entities with shared (word) address decode but separate write lines. Data byte writes only write to the corresponding side of the array or register that matches the byte address.

All word accesses must be aligned to an even address. Misaligned word data fetches are not supported, so care must be taken when mixing byte and word operations, or translating from 8-bit MCU code. If a misaligned read or write is attempted, an address error trap is generated. If the error occurred on a read, the instruction underway is completed. If the error occurred on a write, the instruction is executed but the write does not occur. In either case, a trap is then executed, allowing the system and/or user application to examine the machine state prior to execution of the address Fault.

All byte loads into any W register are loaded into the LSB. The MSB is not modified.

A Sign-Extend (SE) instruction is provided to allow user applications to translate 8-bit signed data to 16-bit signed values. Alternatively, for 16-bit unsigned data, user applications can clear the MSB of any W register by executing a Zero-Extend (ZE) instruction on the appropriate address.

4.2.3 SFR SPACE

The first 4 Kbytes of the Near Data Space, from 0x0000 to 0x0FFF, is primarily occupied by Special Function Registers (SFRs). These are used by the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X core and peripheral modules for controlling the operation of the device.

SFRs are distributed among the modules that they control and are generally grouped together by module. Much of the SFR space contains unused addresses; these are read as '0'.

Note: The actual set of peripheral features and interrupts varies by the device. Refer to the corresponding device tables and pinout diagrams for device-specific information.

4.2.4 NEAR DATA SPACE

The 8-Kbyte area, between 0x0000 and 0x1FFF, is referred to as the Near Data Space. Locations in this space are directly addressable through a 13-bit absolute address field within all memory direct instructions. Additionally, the whole Data Space is addressable using MOV instructions, which support Memory Direct Addressing mode with a 16-bit address field, or by using Indirect Addressing mode using a working register as an Address Pointer.

TABLE 4-23: ECAN1 REGISTER MAP WHEN WIN (C1CTRL1<0>) = 1 FOR dsPIC33EPXXXMC/GP50X DEVICES ONLY

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets			
	0400-041E	See definition when WIN = x																			
C1BUFPNT1	0420	F3BP<3:0>				F2BP<3:0>				F1BP<3:0>				F0BP<3:0>				0000			
C1BUFPNT2	0422	F7BP<3:0>				F6BP<3:0>				F5BP<3:0>				F4BP<3:0>				0000			
C1BUFPNT3	0424	F11BP<3:0>				F10BP<3:0>				F9BP<3:0>				F8BP<3:0>				0000			
C1BUFPNT4	0426	F15BP<3:0>				F14BP<3:0>				F13BP<3:0>				F12BP<3:0>				0000			
C1RXM0SID	0430	SID<10:3>								SID<2:0>				—	MIDE	—	EID<17:16>		xxxx		
C1RXM0EID	0432	EID<15:8>								EID<7:0>											xxxx
C1RXM1SID	0434	SID<10:3>								SID<2:0>				—	MIDE	—	EID<17:16>		xxxx		
C1RXM1EID	0436	EID<15:8>								EID<7:0>											xxxx
C1RXM2SID	0438	SID<10:3>								SID<2:0>				—	MIDE	—	EID<17:16>		xxxx		
C1RXM2EID	043A	EID<15:8>								EID<7:0>											xxxx
C1RXF0SID	0440	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF0EID	0442	EID<15:8>								EID<7:0>											xxxx
C1RXF1SID	0444	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF1EID	0446	EID<15:8>								EID<7:0>											xxxx
C1RXF2SID	0448	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF2EID	044A	EID<15:8>								EID<7:0>											xxxx
C1RXF3SID	044C	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF3EID	044E	EID<15:8>								EID<7:0>											xxxx
C1RXF4SID	0450	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF4EID	0452	EID<15:8>								EID<7:0>											xxxx
C1RXF5SID	0454	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF5EID	0456	EID<15:8>								EID<7:0>											xxxx
C1RXF6SID	0458	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF6EID	045A	EID<15:8>								EID<7:0>											xxxx
C1RXF7SID	045C	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF7EID	045E	EID<15:8>								EID<7:0>											xxxx
C1RXF8SID	0460	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF8EID	0462	EID<15:8>								EID<7:0>											xxxx
C1RXF9SID	0464	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF9EID	0466	EID<15:8>								EID<7:0>											xxxx
C1RXF10SID	0468	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		
C1RXF10EID	046A	EID<15:8>								EID<7:0>											xxxx
C1RXF11SID	046C	SID<10:3>								SID<2:0>				—	EXIDE	—	EID<17:16>		xxxx		

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-29: PERIPHERAL PIN SELECT INPUT REGISTER MAP FOR PIC24EPXXXMC20X DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets		
RPINR0	06A0	—	INT1R<6:0>								—	—	—	—	—	—	—	—	0000	
RPINR1	06A2	—	—	—	—	—	—	—	—	—	INT2R<6:0>								0000	
RPINR3	06A6	—	—	—	—	—	—	—	—	—	T2CKR<6:0>								0000	
RPINR7	06AE	—	IC2R<6:0>								—	IC1R<6:0>								0000
RPINR8	06B0	—	IC4R<6:0>								—	IC3R<6:0>								0000
RPINR11	06B6	—	—	—	—	—	—	—	—	—	OCFAR<6:0>								0000	
RPINR12	06B8	—	FLT2R<6:0>								—	FLT1R<6:0>								0000
RPINR14	06BC	—	QEB1R<6:0>								—	QEA1R<6:0>								0000
RPINR15	06BE	—	HOME1R<6:0>								—	INDX1R<6:0>								0000
RPINR18	06C4	—	—	—	—	—	—	—	—	—	U1RXR<6:0>								0000	
RPINR19	06C6	—	—	—	—	—	—	—	—	—	U2RXR<6:0>								0000	
RPINR22	06CC	—	SCK2INR<6:0>								—	SDI2R<6:0>								0000
RPINR23	06CE	—	—	—	—	—	—	—	—	—	SS2R<6:0>								0000	
RPINR26	06D4	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
RPINR37	06EA	—	SYNC1R<6:0>								—	—	—	—	—	—	—	—	0000	
RPINR38	06EC	—	DTCMP1R<6:0>								—	—	—	—	—	—	—	—	0000	
RPINR39	06EE	—	DTCMP3R<6:0>								—	DTCMP2R<6:0>								0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-30: PERIPHERAL PIN SELECT INPUT REGISTER MAP FOR PIC24EPXXXGP20X DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets		
RPINR0	06A0	—	INT1R<6:0>								—	—	—	—	—	—	—	—	0000	
RPINR1	06A2	—	—	—	—	—	—	—	—	—	INT2R<6:0>								0000	
RPINR3	06A6	—	—	—	—	—	—	—	—	—	T2CKR<6:0>								0000	
RPINR7	06AE	—	IC2R<6:0>								—	IC1R<6:0>								0000
RPINR8	06B0	—	IC4R<6:0>								—	IC3R<6:0>								0000
RPINR11	06B6	—	—	—	—	—	—	—	—	—	OCFAR<6:0>								0000	
RPINR18	06C4	—	—	—	—	—	—	—	—	—	U1RXR<6:0>								0000	
RPINR19	06C6	—	—	—	—	—	—	—	—	—	U2RXR<6:0>								0000	
RPINR22	06CC	—	SCK2INR<6:0>								—	SDI2R<6:0>								0000
RPINR23	06CE	—	—	—	—	—	—	—	—	—	SS2R<6:0>								0000	

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-49: PORTD REGISTER MAP FOR PIC24EPXXXGP/MC206 AND dsPIC33EPXXXGP/MC206/506 DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISD	0E30	—	—	—	—	—	—	—	TRISD8	—	TRISD6	TRISD5	—	—	—	—	—	0160
PORTD	0E32	—	—	—	—	—	—	—	RD8	—	RD6	RD5	—	—	—	—	—	xxxx
LATD	0E34	—	—	—	—	—	—	—	LATD8	—	LATD6	LATD5	—	—	—	—	—	xxxx
ODCD	0E36	—	—	—	—	—	—	—	ODCD8	—	ODCD6	ODCD5	—	—	—	—	—	0000
CNEND	0E38	—	—	—	—	—	—	—	CNIED8	—	CNIED6	CNIED5	—	—	—	—	—	0000
CNPUD	0E3A	—	—	—	—	—	—	—	CNPUD8	—	CNPUD6	CNPUD5	—	—	—	—	—	0000
CNPDD	0E3C	—	—	—	—	—	—	—	CNPDD8	—	CNPDD6	CNPDD5	—	—	—	—	—	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-50: PORTE REGISTER MAP FOR PIC24EPXXXGP/MC206 AND dsPIC33EPXXXGP/MC206/506 DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISE	0E40	TRISE15	TRISE14	TRISE13	TRISE12	—	—	—	—	—	—	—	—	—	—	—	—	F000
PORTE	0E42	RE15	RE14	RE13	RE12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
LATE	0E44	LATE15	LATE14	LATE13	LATE12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
ODCE	0E46	ODCE15	ODCE14	ODCE13	ODCE12	—	—	—	—	—	—	—	—	—	—	—	—	0000
CNENE	0E48	CNIEE15	CNIEE14	CNIEE13	CNIEE12	—	—	—	—	—	—	—	—	—	—	—	—	0000
CNPUE	0E4A	CNPUE15	CNPUE14	CNPUE13	CNPUE12	—	—	—	—	—	—	—	—	—	—	—	—	0000
CNPDE	0E4C	CNPDE15	CNPDE14	CNPDE13	CNPDE12	—	—	—	—	—	—	—	—	—	—	—	—	0000
ANSELE	0E4E	ANSE15	ANSE14	ANSE13	ANSE12	—	—	—	—	—	—	—	—	—	—	—	—	F000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-51: PORTF REGISTER MAP FOR PIC24EPXXXGP/MC206 AND dsPIC33EPXXXGP/MC206/506 DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISF	0E50	—	—	—	—	—	—	—	—	—	—	—	—	—	—	TRISF1	TRISF0	0003
PORTF	0E52	—	—	—	—	—	—	—	—	—	—	—	—	—	—	RF1	RF0	xxxx
LATF	0E54	—	—	—	—	—	—	—	—	—	—	—	—	—	—	LATF1	LATF0	xxxx
ODCF	0E56	—	—	—	—	—	—	—	—	—	—	—	—	—	—	ODCF1	ODCF0	0000
CNENF	0E58	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNIEF1	CNIEF0	0000
CNPUF	0E5A	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNPUF1	CNPUF0	0000
CNPDF	0E5C	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNPDF1	CNPDF0	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

REGISTER 7-4: INTCON2: INTERRUPT CONTROL REGISTER 2

R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
GIE	DISI	SWTRAP	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	INT2EP	INT1EP	INT0EP
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **GIE:** Global Interrupt Enable bit
 1 = Interrupts and associated IE bits are enabled
 0 = Interrupts are disabled, but traps are still enabled
- bit 14 **DISI:** DISI Instruction Status bit
 1 = DISI instruction is active
 0 = DISI instruction is not active
- bit 13 **SWTRAP:** Software Trap Status bit
 1 = Software trap is enabled
 0 = Software trap is disabled
- bit 12-3 **Unimplemented:** Read as '0'
- bit 2 **INT2EP:** External Interrupt 2 Edge Detect Polarity Select bit
 1 = Interrupt on negative edge
 0 = Interrupt on positive edge
- bit 1 **INT1EP:** External Interrupt 1 Edge Detect Polarity Select bit
 1 = Interrupt on negative edge
 0 = Interrupt on positive edge
- bit 0 **INT0EP:** External Interrupt 0 Edge Detect Polarity Select bit
 1 = Interrupt on negative edge
 0 = Interrupt on positive edge

REGISTER 8-11: DMAPWC: DMA PERIPHERAL WRITE COLLISION STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	PWCOL3	PWCOL2	PWCOL1	PWCOL0
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-4 **Unimplemented:** Read as '0'

bit 3 **PWCOL3:** DMA Channel 3 Peripheral Write Collision Flag bit

1 = Write collision is detected

0 = No write collision is detected

bit 2 **PWCOL2:** DMA Channel 2 Peripheral Write Collision Flag bit

1 = Write collision is detected

0 = No write collision is detected

bit 1 **PWCOL1:** DMA Channel 1 Peripheral Write Collision Flag bit

1 = Write collision is detected

0 = No write collision is detected

bit 0 **PWCOL0:** DMA Channel 0 Peripheral Write Collision Flag bit

1 = Write collision is detected

0 = No write collision is detected

REGISTER 10-2: PMD2: PERIPHERAL MODULE DISABLE CONTROL REGISTER 2

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	IC4MD	IC3MD	IC2MD	IC1MD
bit 15				bit 8			

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	OC4MD	OC3MD	OC2MD	OC1MD
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11 **IC4MD:** Input Capture 4 Module Disable bit

1 = Input Capture 4 module is disabled

0 = Input Capture 4 module is enabled

bit 10 **IC3MD:** Input Capture 3 Module Disable bit

1 = Input Capture 3 module is disabled

0 = Input Capture 3 module is enabled

bit 9 **IC2MD:** Input Capture 2 Module Disable bit

1 = Input Capture 2 module is disabled

0 = Input Capture 2 module is enabled

bit 8 **IC1MD:** Input Capture 1 Module Disable bit

1 = Input Capture 1 module is disabled

0 = Input Capture 1 module is enabled

bit 7-4 **Unimplemented:** Read as '0'

bit 3 **OC4MD:** Output Compare 4 Module Disable bit

1 = Output Compare 4 module is disabled

0 = Output Compare 4 module is enabled

bit 2 **OC3MD:** Output Compare 3 Module Disable bit

1 = Output Compare 3 module is disabled

0 = Output Compare 3 module is enabled

bit 1 **OC2MD:** Output Compare 2 Module Disable bit

1 = Output Compare 2 module is disabled

0 = Output Compare 2 module is enabled

bit 0 **OC1MD:** Output Compare 1 Module Disable bit

1 = Output Compare 1 module is disabled

0 = Output Compare 1 module is enabled

11.1.1 OPEN-DRAIN CONFIGURATION

In addition to the PORTx, LATx and TRISx registers for data control, port pins can also be individually configured for either digital or open-drain output. This is controlled by the Open-Drain Control register, ODCx, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs other than VDD by using external pull-up resistors. The maximum open-drain voltage allowed on any pin is the same as the maximum VIH specification for that particular pin.

See the “Pin Diagrams” section for the available 5V tolerant pins and Table 30-11 for the maximum VIH specification for each pin.

11.2 Configuring Analog and Digital Port Pins

The ANSELx register controls the operation of the analog port pins. The port pins that are to function as analog inputs or outputs must have their corresponding ANSELx and TRISx bits set. In order to use port pins for I/O functionality with digital modules, such as Timers, UARTs, etc., the corresponding ANSELx bit must be cleared.

The ANSELx register has a default value of 0xFFFF; therefore, all pins that share analog functions are analog (not digital) by default.

Pins with analog functions affected by the ANSELx registers are listed with a buffer type of analog in the Pinout I/O Descriptions (see Table 1-1).

If the TRISx bit is cleared (output) while the ANSELx bit is set, the digital output level (VOH or VOL) is converted by an analog peripheral, such as the ADC module or comparator module.

When the PORTx register is read, all pins configured as analog input channels are read as cleared (a low level).

Pins configured as digital inputs do not convert an analog input. Analog levels on any pin defined as a digital input (including the ANx pins) can cause the input buffer to consume current that exceeds the device specifications.

11.2.1 I/O PORT WRITE/READ TIMING

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically this instruction would be a NOP, as shown in Example 11-1.

11.3 Input Change Notification (ICN)

The Input Change Notification function of the I/O ports allows devices to generate interrupt requests to the processor in response to a Change-of-State (COS) on selected input pins. This feature can detect input Change-of-States even in Sleep mode, when the clocks are disabled. Every I/O port pin can be selected (enabled) for generating an interrupt request on a Change-of-State.

Three control registers are associated with the Change Notification (CN) functionality of each I/O port. The CNENx registers contain the CN interrupt enable control bits for each of the input pins. Setting any of these bits enables a CN interrupt for the corresponding pins.

Each I/O pin also has a weak pull-up and a weak pull-down connected to it. The pull-ups and pull-downs act as a current source or sink source connected to the pin and eliminate the need for external resistors when push button, or keypad devices are connected. The pull-ups and pull-downs are enabled separately, using the CNPUx and the CNPDx registers, which contain the control bits for each of the pins. Setting any of the control bits enables the weak pull-ups and/or pull-downs for the corresponding pins.

Note: Pull-ups and pull-downs on Change Notification pins should always be disabled when the port pin is configured as a digital output.

EXAMPLE 11-1: PORT WRITE/READ EXAMPLE

```
MOV    0xFF00, W0    ; Configure PORTB<15:8>
                        ; as inputs
MOV    W0, TRISB     ; and PORTB<7:0>
                        ; as outputs
NOP                                ; Delay 1 cycle
BTSS   PORTB, #13    ; Next Instruction
```

13.0 TIMER2/3 AND TIMER4/5

Note 1: This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Timers**” (DS70362) of the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site (www.microchip.com).

- 2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Timer2/3 and Timer4/5 modules are 32-bit timers, which can also be configured as four independent 16-bit timers with selectable operating modes.

As 32-bit timers, Timer2/3 and Timer4/5 operate in three modes:

- Two Independent 16-Bit Timers (e.g., Timer2 and Timer3) with all 16-Bit Operating modes (except Asynchronous Counter mode)
- Single 32-Bit Timer
- Single 32-Bit Synchronous Counter

They also support these features:

- Timer Gate Operation
- Selectable Prescaler Settings
- Timer Operation during Idle and Sleep modes
- Interrupt on a 32-Bit Period Register Match
- Time Base for Input Capture and Output Compare Modules (Timer2 and Timer3 only)
- ADC1 Event Trigger (32-bit timer pairs, and Timer3 and Timer5 only)

Individually, all four of the 16-bit timers can function as synchronous timers or counters. They also offer the features listed previously, except for the event trigger; this is implemented only with Timer2/3. The operating modes and enabled features are determined by setting the appropriate bit(s) in the T2CON, T3CON, and T4CON, T5CON registers. T2CON and T4CON are shown in generic form in Register 13-1. T3CON and T5CON are shown in Register 13-2.

For 32-bit timer/counter operation, Timer2 and Timer4 are the least significant word (lsb); Timer3 and Timer5 are the most significant word (msb) of the 32-bit timers.

Note: For 32-bit operation, T3CON and T5CON control bits are ignored. Only T2CON and T4CON control bits are used for setup and control. Timer2 and Timer4 clock and gate inputs are utilized for the 32-bit timer modules, but an interrupt is generated with the Timer3 and Timer5 interrupt flags.

A block diagram for an example 32-bit timer pair (Timer2/3 and Timer4/5) is shown in Figure 13-3.

Note: Only Timer2, 3, 4 and 5 can trigger a DMA data transfer.

REGISTER 14-2: ICxCON2: INPUT CAPTURE x CONTROL REGISTER 2 (CONTINUED)

bit 4-0 **SYNCSEL<4:0>**: Input Source Select for Synchronization and Trigger Operation bits⁽⁴⁾

11111 = No Sync or Trigger source for ICx
 11110 = Reserved
 11101 = Reserved
 11100 = CTMU module synchronizes or triggers ICx
 11011 = ADC1 module synchronizes or triggers ICx⁽⁵⁾
 11010 = CMP3 module synchronizes or triggers ICx⁽⁵⁾
 11001 = CMP2 module synchronizes or triggers ICx⁽⁵⁾
 11000 = CMP1 module synchronizes or triggers ICx⁽⁵⁾
 10111 = Reserved
 10110 = Reserved
 10101 = Reserved
 10100 = Reserved
 10011 = IC4 module synchronizes or triggers ICx
 10010 = IC3 module synchronizes or triggers ICx
 10001 = IC2 module synchronizes or triggers ICx
 10000 = IC1 module synchronizes or triggers ICx
 01111 = Timer5 synchronizes or triggers ICx
 01110 = Timer4 synchronizes or triggers ICx
 01101 = Timer3 synchronizes or triggers ICx **(default)**
 01100 = Timer2 synchronizes or triggers ICx
 01011 = Timer1 synchronizes or triggers ICx
 01010 = PTGOx module synchronizes or triggers ICx⁽⁶⁾
 01001 = Reserved
 01000 = Reserved
 00111 = Reserved
 00110 = Reserved
 00101 = Reserved
 00100 = OC4 module synchronizes or triggers ICx
 00011 = OC3 module synchronizes or triggers ICx
 00010 = OC2 module synchronizes or triggers ICx
 00001 = OC1 module synchronizes or triggers ICx
 00000 = No Sync or Trigger source for ICx

- Note 1:** The IC32 bit in both the Odd and Even IC must be set to enable Cascade mode.
- 2:** The input source is selected by the SYNCSEL<4:0> bits of the ICxCON2 register.
- 3:** This bit is set by the selected input source (selected by SYNCSEL<4:0> bits). It can be read, set and cleared in software.
- 4:** Do not use the ICx module as its own Sync or Trigger source.
- 5:** This option should only be selected as a trigger source and not as a synchronization source.
- 6:** Each Input Capture x (ICx) module has one PTG input source. See **Section 24.0 “Peripheral Trigger Generator (PTG) Module”** for more information.
- PTGO8 = IC1
 PTGO9 = IC2
 PTGO10 = IC3
 PTGO11 = IC4

REGISTER 16-10: DTRx: PWMx DEAD-TIME REGISTER

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	DTRx<13:8>					
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTRx<7:0>							
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-0 **DTRx<13:0>:** Unsigned 14-Bit Dead-Time Value for PWMx Dead-Time Unit bits

REGISTER 16-11: ALTDTRx: PWMx ALTERNATE DEAD-TIME REGISTER

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	ALTDTRx<13:8>					
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ALTDTRx<7:0>							
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-0 **ALTDTRx<13:0>:** Unsigned 14-Bit Dead-Time Value for PWMx Dead-Time Unit bits

REGISTER 16-13: IOCONx: PWMx I/O CONTROL REGISTER⁽²⁾ (CONTINUED)

- bit 1 **SWAP:** SWAP PWMxH and PWMxL Pins bit
 1 = PWMxH output signal is connected to PWMxL pins; PWMxL output signal is connected to PWMxH pins
 0 = PWMxH and PWMxL pins are mapped to their respective pins
- bit 0 **OSYNC:** Output Override Synchronization bit
 1 = Output overrides via the OVRDAT<1:0> bits are synchronized to the PWMx period boundary
 0 = Output overrides via the OVDDAT<1:0> bits occur on the next CPU clock boundary

- Note 1:** These bits should not be changed after the PWMx module is enabled (PTEN = 1).
- 2:** If the PWMLOCK Configuration bit (FOSCSEL<6>) is a '1', the IOCONx register can only be written after the unlock sequence has been executed.

17.2 QEI Control Registers

REGISTER 17-1: QE1CON: QE1 CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QE1EN	—	QE1SIDL	PIMOD2 ⁽¹⁾	PIMOD1 ⁽¹⁾	PIMOD0 ⁽¹⁾	IMV1 ⁽²⁾	IMV0 ⁽²⁾
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INTDIV2 ⁽³⁾	INTDIV1 ⁽³⁾	INTDIV0 ⁽³⁾	CNTPOL	GATEN	CCM1	CCM0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **QE1EN:** Quadrature Encoder Interface Module Counter Enable bit
 1 = Module counters are enabled
 0 = Module counters are disabled, but SFRs can be read or written to
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **QE1SIDL:** QE1 Stop in Idle Mode bit
 1 = Discontinues module operation when device enters Idle mode
 0 = Continues module operation in Idle mode
- bit 12-10 **PIMOD<2:0>:** Position Counter Initialization Mode Select bits⁽¹⁾
 111 = Reserved
 110 = Modulo Count mode for position counter
 101 = Resets the position counter when the position counter equals QE1GEC register
 100 = Second index event after home event initializes position counter with contents of QE1IC register
 011 = First index event after home event initializes position counter with contents of QE1IC register
 010 = Next index input event initializes the position counter with contents of QE1IC register
 001 = Every index input event resets the position counter
 000 = Index input event does not affect position counter
- bit 9 **IMV1:** Index Match Value for Phase B bit⁽²⁾
 1 = Phase B match occurs when QEB = 1
 0 = Phase B match occurs when QEB = 0
- bit 8 **IMV0:** Index Match Value for Phase A bit⁽²⁾
 1 = Phase A match occurs when QEA = 1
 0 = Phase A match occurs when QEA = 0
- bit 7 **Unimplemented:** Read as '0'

- Note 1:** When CCM<1:0> = 10 or 11, all of the QE1 counters operate as timers and the PIMOD<2:0> bits are ignored.
- 2:** When CCM<1:0> = 00, and QEA and QEB values match the Index Match Value (IMV), the POSCNTNTH and POSCNTL registers are reset. QEA/QEB signals used for the index match have swap and polarity values applied, as determined by the SWPAB and QEAPOL/QEBPOL bits.
- 3:** The selected clock rate should be at least twice the expected maximum quadrature count rate.

18.3 SPIx Control Registers

REGISTER 18-1: SPIxSTAT: SPIx STATUS AND CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
SPIEN	—	SPISIDL	—	—	SPIBEC<2:0>		
bit 15							bit 8

R/W-0	R/C-0, HS	R/W-0	R/W-0	R/W-0	R/W-0	R-0, HS, HC	R-0, HS, HC
SRMPT	SPIROV	SRXMPT	SISEL2	SISEL1	SISEL0	SPITBF	SPIRBF
bit 7							bit 0

Legend:	C = Clearable bit	HS = Hardware Settable bit	HC = Hardware Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **SPIEN:** SPIx Enable bit
1 = Enables the module and configures SCKx, SDOx, SDIx and \overline{SSx} as serial port pins
0 = Disables the module
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SPISIDL:** SPIx Stop in Idle Mode bit
1 = Discontinues the module operation when device enters Idle mode
0 = Continues the module operation in Idle mode
- bit 12-11 **Unimplemented:** Read as '0'
- bit 10-8 **SPIBEC<2:0>:** SPIx Buffer Element Count bits (valid in Enhanced Buffer mode)
Master mode:
Number of SPIx transfers that are pending.
Slave mode:
Number of SPIx transfers that are unread.
- bit 7 **SRMPT:** SPIx Shift Register (SPIxSR) Empty bit (valid in Enhanced Buffer mode)
1 = SPIx Shift register is empty and Ready-To-Send or receive the data
0 = SPIx Shift register is not empty
- bit 6 **SPIROV:** SPIx Receive Overflow Flag bit
1 = A new byte/word is completely received and discarded; the user application has not read the previous data in the SPIxBUF register
0 = No overflow has occurred
- bit 5 **SRXMPT:** SPIx Receive FIFO Empty bit (valid in Enhanced Buffer mode)
1 = RX FIFO is empty
0 = RX FIFO is not empty
- bit 4-2 **SISEL<2:0>:** SPIx Buffer Interrupt Mode bits (valid in Enhanced Buffer mode)
111 = Interrupt when the SPIx transmit buffer is full (SPITBF bit is set)
110 = Interrupt when last bit is shifted into SPIxSR and as a result, the TX FIFO is empty
101 = Interrupt when the last bit is shifted out of SPIxSR and the transmit is complete
100 = Interrupt when one data is shifted into the SPIxSR and as a result, the TX FIFO has one open memory location
011 = Interrupt when the SPIx receive buffer is full (SPIRBF bit is set)
010 = Interrupt when the SPIx receive buffer is 3/4 or more full
001 = Interrupt when data is available in the receive buffer (SRMPT bit is set)
000 = Interrupt when the last data in the receive buffer is read and as a result, the buffer is empty (SRXMPT bit is set)

21.2 Modes of Operation

The ECAN module can operate in one of several operation modes selected by the user. These modes include:

- Initialization mode
- Disable mode
- Normal Operation mode
- Listen Only mode
- Listen All Messages mode
- Loopback mode

Modes are requested by setting the REQOP<2:0> bits (CxCTRL1<10:8>). Entry into a mode is Acknowledged by monitoring the OPMODE<2:0> bits (CxCTRL1<7:5>). The module does not change the mode and the OPMODEx bits until a change in mode is acceptable, generally during bus Idle time, which is defined as at least 11 consecutive recessive bits.

21.3 ECAN Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser:
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464>

21.3.1 KEY RESOURCES

- **“Enhanced Controller Area Network (ECAN™)”** (DS70353) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools

REGISTER 21-4: CxFCTRL: ECANx FIFO CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
DMABS2	DMABS1	DMABS0	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	FSA4	FSA3	FSA2	FSA1	FSA0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **DMABS<2:0>**: DMA Buffer Size bits

111 = Reserved

110 = 32 buffers in RAM

101 = 24 buffers in RAM

100 = 16 buffers in RAM

011 = 12 buffers in RAM

010 = 8 buffers in RAM

001 = 6 buffers in RAM

000 = 4 buffers in RAM

bit 12-5 **Unimplemented**: Read as '0'

bit 4-0 **FSA<4:0>**: FIFO Area Starts with Buffer bits

11111 = Read Buffer RB31

11110 = Read Buffer RB30

•

•

•

00001 = TX/RX Buffer TRB1

00000 = TX/RX Buffer TRB0

TABLE 27-1: CONFIGURATION BYTE REGISTER MAP

File Name	Address	Device Memory Size (Kbytes)	Bits 23-8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Reserved	0057EC	32	—	—	—	—	—	—	—	—	—
	00AFEC	64									
	0157EC	128									
	02AFEC	256									
	0557EC	512									
Reserved	0057EE	32	—	—	—	—	—	—	—	—	
	00AFEE	64									
	0157EE	128									
	02AFEE	256									
	0557EE	512									
FICD	0057F0	32	—	Reserved ⁽³⁾	—	JTAGEN	Reserved ⁽²⁾	Reserved ⁽³⁾	—	ICS<1:0>	
	00AFF0	64									
	0157F0	128									
	02AFF0	256									
	0557F0	512									
FPOR	0057F2	32	—	WDTWIN<1:0>		ALT12C2	ALT12C1	Reserved ⁽³⁾	—	—	—
	00AFF2	64									
	0157F2	128									
	02AFF2	256									
	0557F2	512									
FWDT	0057F4	32	—	FWDTEN	WINDIS	PLLKEN	WDTPRE	WDTPOST<3:0>			
	00AFF4	64									
	0157F4	128									
	02AFF4	256									
	0557F4	512									
FOSC	0057F6	32	—	FCKSM<1:0>		IOL1WAY	—	—	OSCIOFNC	POSCMD<1:0>	
	00AFF6	64									
	0157F6	128									
	02AFF6	256									
	0557F6	512									
FOSCSEL	0057F8	32	—	IESO	PWMLOCK ⁽¹⁾	—	—	—	FNOSC<2:0>		
	00AFF8	64									
	0157F8	128									
	02AFF8	256									
	0557F8	512									
FGS	0057FA	32	—	—	—	—	—	—	—	GCP	GWRP
	00AFFA	64									
	0157FA	128									
	02AFFA	256									
	0557FA	512									
Reserved	0057FC	32	—	—	—	—	—	—	—	—	—
	00AFFC	64									
	0157FC	128									
	02AFFC	256									
	0557FC	512									
Reserved	057FFE	32	—	—	—	—	—	—	—	—	—
	00AFFE	64									
	0157FE	128									
	02AFFE	256									
	0557FE	512									

Legend: — = unimplemented, read as '1'.

Note 1: This bit is only available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices.

2: This bit is reserved and must be programmed as '0'.

3: These bits are reserved and must be programmed as '1'.

32.0 DC AND AC DEVICE CHARACTERISTICS GRAPHS

Note: The graphs provided following this note are a statistical summary based on a limited number of samples and are provided for design guidance purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.

FIGURE 32-1: V_{OH} – 4x DRIVER PINS

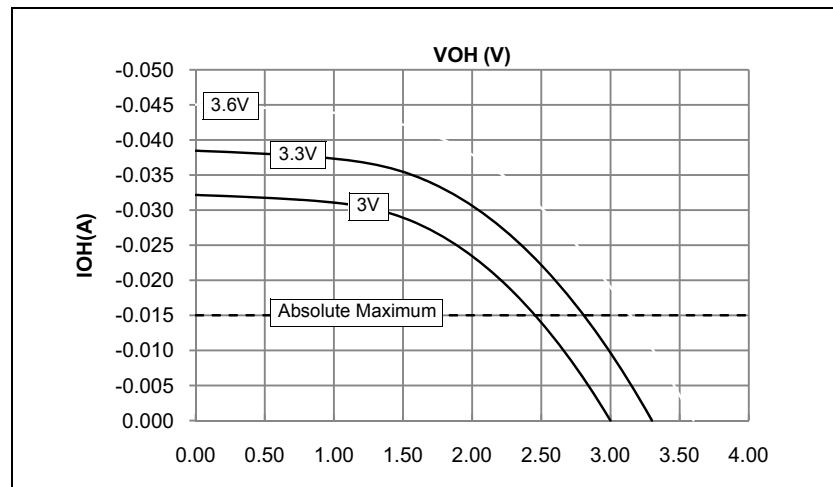


FIGURE 32-3: V_{OL} – 4x DRIVER PINS

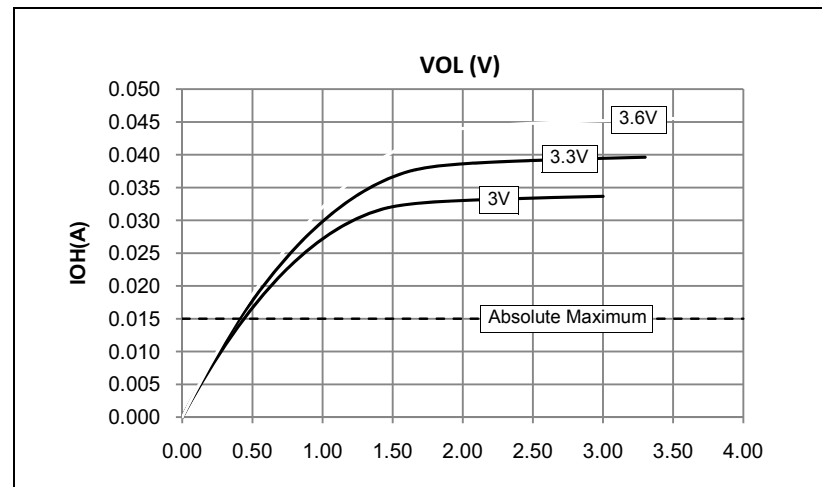


FIGURE 32-2: V_{OH} – 8x DRIVER PINS

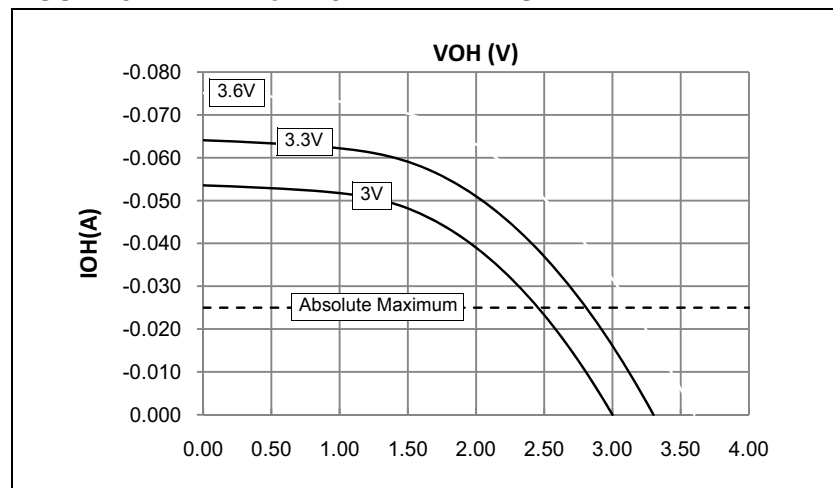


FIGURE 32-4: V_{OL} – 8x DRIVER PINS

