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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

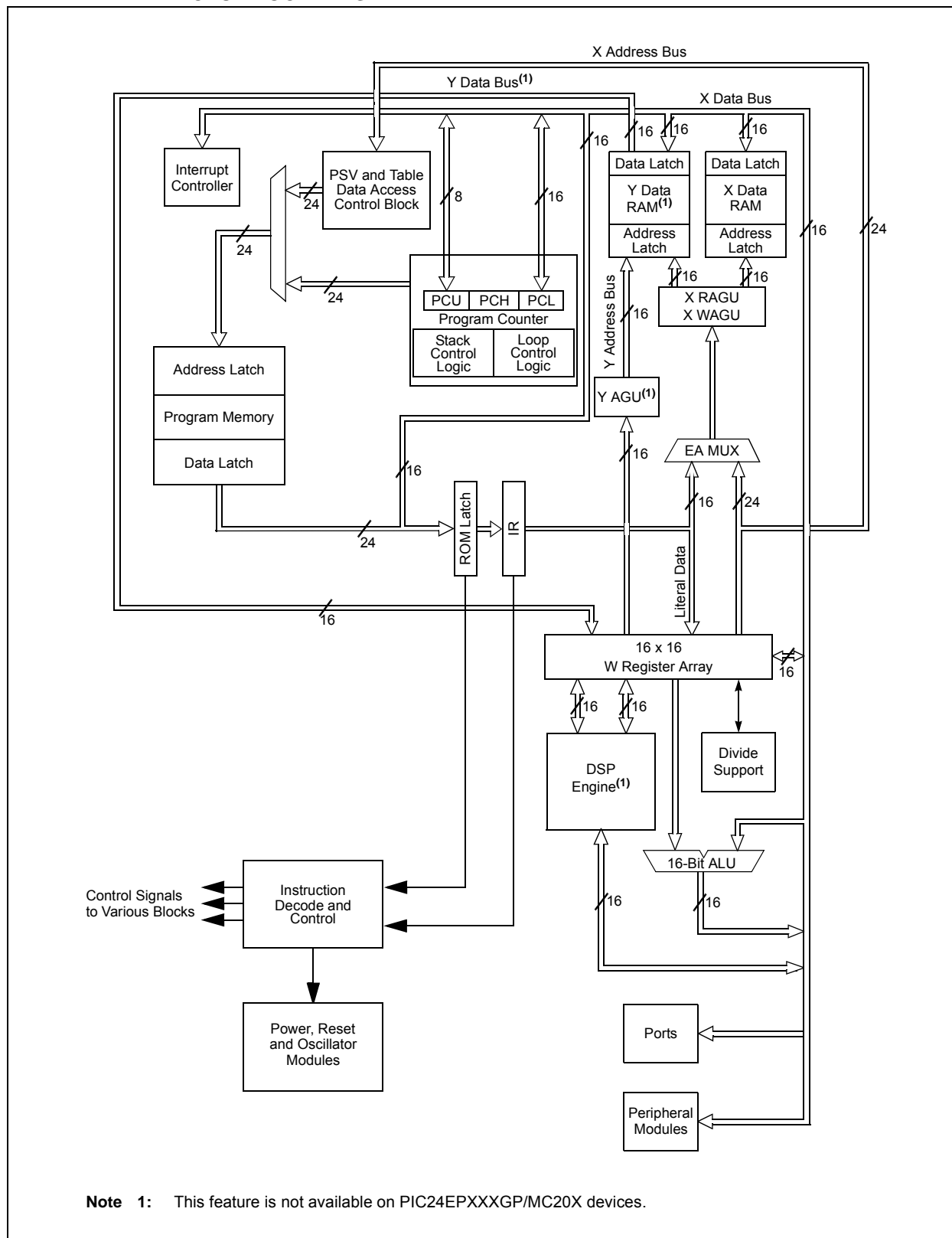
Product Status	Obsolete
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (10.7K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep32mc502t-e-ss">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep32mc502t-e-ss</a>

**TABLE 2: dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X MOTOR CONTROL FAMILIES (CONTINUED)**

Device	Page Erase Size (Instructions)	Program Flash Memory (Kbytes)	RAM (Kbytes)	Remappable Peripherals										CRC Generator	10-Bit/12-Bit ADC (Channels)	Op Amps/Comparators	CTMU	PTG	I/O Pins	Pins	Packages
				16-Bit/32-Bit Timers	Input Capture	Output Compare	Motor Control PWM <sup>(4)</sup> (Channels)	Quadrature Encoder Interface	UART	SPI <sup>(2)</sup>	ECAN <sup>TM</sup> Technology	External Interrupts <sup>(3)</sup>	I <sup>2</sup> C <sup>TM</sup>								
dsPIC33EP32MC504	512	32	4	5	4	4	6	1	2	2	1	3	2	1	9	3/4	Yes	Yes	35	44/ 48	VTLA <sup>(5)</sup> , TQFP, QFN, UQFN
dsPIC33EP64MC504	1024	64	8																		
dsPIC33EP128MC504	1024	128	16																		
dsPIC33EP256MC504	1024	256	32																		
dsPIC33EP512MC504	1024	512	48	5	4	4	6	1	2	2	1	3	2	1	16	3/4	Yes	Yes	53	64	TQFP, QFN
dsPIC33EP64MC506	1024	64	8																		
dsPIC33EP128MC506	1024	128	16																		
dsPIC33EP256MC506	1024	256	32																		
dsPIC33EP512MC506	1024	512	48																		

- Note 1:** On 28-pin devices, Comparator 4 does not have external connections. Refer to **Section 25.0 "Op Amp/Comparator Module"** for details.  
**2:** Only SPI2 is remappable.  
**3:** INT0 is not remappable.  
**4:** Only the PWM Faults are remappable.  
**5:** The SSOP and VTLA packages are not available for devices with 512 Kbytes of memory.

FIGURE 3-1: dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X AND PIC24EPXXXGP/MC20X CPU BLOCK DIAGRAM



Allocating different Page registers for read and write access allows the architecture to support data movement between different pages in data memory. This is accomplished by setting the DSRPAG register value to the page from which you want to read, and configuring the DSWPAG register to the page to which it needs to be written. Data can also be moved from different PSV to EDS pages, by configuring the DSRPAG and DSWPAG registers to address PSV and EDS space, respectively. The data can be moved between pages by a single instruction.

When an EDS or PSV page overflow or underflow occurs, EA<15> is cleared as a result of the register indirect EA calculation. An overflow or underflow of the EA in the EDS or PSV pages can occur at the page boundaries when:

- The initial address prior to modification addresses an EDS or PSV page
- The EA calculation uses Pre-Modified or Post-Modified Register Indirect Addressing; however, this does not include Register Offset Addressing

In general, when an overflow is detected, the DSxPAG register is incremented and the EA<15> bit is set to keep the base address within the EDS or PSV window. When an underflow is detected, the DSxPAG register is decremented and the EA<15> bit is set to keep the base address within the EDS or PSV window. This creates a linear EDS and PSV address space, but only when using Register Indirect Addressing modes.

Exceptions to the operation described above arise when entering and exiting the boundaries of Page 0, EDS and PSV spaces. Table 4-61 lists the effects of overflow and underflow scenarios at different boundaries.

In the following cases, when overflow or underflow occurs, the EA<15> bit is set and the DSxPAG is not modified; therefore, the EA will wrap to the beginning of the current page:

- Register Indirect with Register Offset Addressing
- Modulo Addressing
- Bit-Reversed Addressing

**TABLE 4-61: OVERFLOW AND UNDERFLOW SCENARIOS AT PAGE 0, EDS and PSV SPACE BOUNDARIES<sup>(2,3,4)</sup>**

O/U, R/W	Operation	Before			After		
		DSxPAG	DS EA<15>	Page Description	DSxPAG	DS EA<15>	Page Description
O, Read	[ ++Wn ] or [ Wn++ ]	DSRPAG = 0x1FF	1	EDS: Last page	DSRPAG = 0x1FF	0	See <b>Note 1</b>
O, Read		DSRPAG = 0x2FF	1	PSV: Last lsw page	DSRPAG = 0x300	1	PSV: First MSB page
O, Read		DSRPAG = 0x3FF	1	PSV: Last MSB page	DSRPAG = 0x3FF	0	See <b>Note 1</b>
O, Write		DSWPAG = 0x1FF	1	EDS: Last page	DSWPAG = 0x1FF	0	See <b>Note 1</b>
U, Read	[ --Wn ] or [ Wn-- ]	DSRPAG = 0x001	1	PSV page	DSRPAG = 0x001	0	See <b>Note 1</b>
U, Read		DSRPAG = 0x200	1	PSV: First lsw page	DSRPAG = 0x200	0	See <b>Note 1</b>
U, Read		DSRPAG = 0x300	1	PSV: First MSB page	DSRPAG = 0x2FF	1	PSV: Last lsw page

**Legend:** O = Overflow, U = Underflow, R = Read, W = Write

**Note 1:** The Register Indirect Addressing now addresses a location in the base Data Space (0x0000-0x8000).

**2:** An EDS access with DSxPAG = 0x000 will generate an address error trap.

**3:** Only reads from PS are supported using DSRPAG. An attempt to write to PS using DSWPAG will generate an address error trap.

**4:** Pseudo-Linear Addressing is not supported for large offsets.

## 6.1 Reset Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

<b>Note:</b>	In the event you are not able to access the product page using the link above, enter this URL in your browser: <a href="http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464">http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464</a>
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### 6.1.1 KEY RESOURCES

- “**Reset**” (DS70602) in the “*dsPIC33/PIC24 Family Reference Manual*”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related “*dsPIC33/PIC24 Family Reference Manual*” Sections
- Development Tools

**REGISTER 9-5: REFOCON: REFERENCE OSCILLATOR CONTROL REGISTER**

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ROON	—	ROSSLP	ROSEL	RODIV3 <sup>(1)</sup>	RODIV2 <sup>(1)</sup>	RODIV1 <sup>(1)</sup>	RODIV0 <sup>(1)</sup>
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15            **ROON:** Reference Oscillator Output Enable bit  
                   1 = Reference oscillator output is enabled on the REFCLK pin<sup>(2)</sup>  
                   0 = Reference oscillator output is disabled
- bit 14            **Unimplemented:** Read as '0'
- bit 13            **ROSSLP:** Reference Oscillator Run in Sleep bit  
                   1 = Reference oscillator output continues to run in Sleep  
                   0 = Reference oscillator output is disabled in Sleep
- bit 12            **ROSEL:** Reference Oscillator Source Select bit  
                   1 = Oscillator crystal is used as the reference clock  
                   0 = System clock is used as the reference clock
- bit 11-8        **RODIV<3:0>:** Reference Oscillator Divider bits<sup>(1)</sup>  
                   1111 = Reference clock divided by 32,768  
                   1110 = Reference clock divided by 16,384  
                   1101 = Reference clock divided by 8,192  
                   1100 = Reference clock divided by 4,096  
                   1011 = Reference clock divided by 2,048  
                   1010 = Reference clock divided by 1,024  
                   1001 = Reference clock divided by 512  
                   1000 = Reference clock divided by 256  
                   0111 = Reference clock divided by 128  
                   0110 = Reference clock divided by 64  
                   0101 = Reference clock divided by 32  
                   0100 = Reference clock divided by 16  
                   0011 = Reference clock divided by 8  
                   0010 = Reference clock divided by 4  
                   0001 = Reference clock divided by 2  
                   0000 = Reference clock
- bit 7-0        **Unimplemented:** Read as '0'

- Note 1:** The reference oscillator output must be disabled (ROON = 0) before writing to these bits.  
**Note 2:** This pin is remappable. See **Section 11.4 “Peripheral Pin Select (PPS)”** for more information.

## **11.4 Peripheral Pin Select (PPS)**

A major challenge in general purpose devices is providing the largest possible set of peripheral features while minimizing the conflict of features on I/O pins. The challenge is even greater on low pin count devices. In an application where more than one peripheral needs to be assigned to a single pin, inconvenient work-arounds in application code, or a complete redesign, may be the only option.

Peripheral Pin Select configuration provides an alternative to these choices by enabling peripheral set selection and their placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, users can better tailor the device to their entire application, rather than trimming the application to fit the device.

The Peripheral Pin Select configuration feature operates over a fixed subset of digital I/O pins. Users may independently map the input and/or output of most digital peripherals to any one of these I/O pins. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping once it has been established.

### **11.4.1 AVAILABLE PINS**

The number of available pins is dependent on the particular device and its pin count. Pins that support the Peripheral Pin Select feature include the label, “RPn” or “RPI n”, in their full pin designation, where “n” is the remappable pin number. “RP” is used to designate pins that support both remappable input and output functions, while “RPI” indicates pins that support remappable input functions only.

### **11.4.2 AVAILABLE PERIPHERALS**

The peripherals managed by the Peripheral Pin Select are all digital-only peripherals. These include general serial communications (UART and SPI), general purpose timer clock inputs, timer-related peripherals (input capture and output compare) and interrupt-on-change inputs.

In comparison, some digital-only peripheral modules are never included in the Peripheral Pin Select feature. This is because the peripheral's function requires special I/O circuitry on a specific port and cannot be easily connected to multiple pins. These modules include I<sup>2</sup>C™ and the PWM. A similar requirement excludes all modules with analog inputs, such as the ADC Converter.

A key difference between remappable and non-remappable peripherals is that remappable peripherals are not associated with a default I/O pin. The peripheral must always be assigned to a specific I/O pin before it can be used. In contrast, non-remappable peripherals are always available on a default pin, assuming that the peripheral is active and not conflicting with another peripheral.

When a remappable peripheral is active on a given I/O pin, it takes priority over all other digital I/O and digital communication peripherals associated with the pin. Priority is given regardless of the type of peripheral that is mapped. Remappable peripherals never take priority over any analog functions associated with the pin.

### **11.4.3 CONTROLLING PERIPHERAL PIN SELECT**

Peripheral Pin Select features are controlled through two sets of SFRs: one to map peripheral inputs and one to map outputs. Because they are separately controlled, a particular peripheral's input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

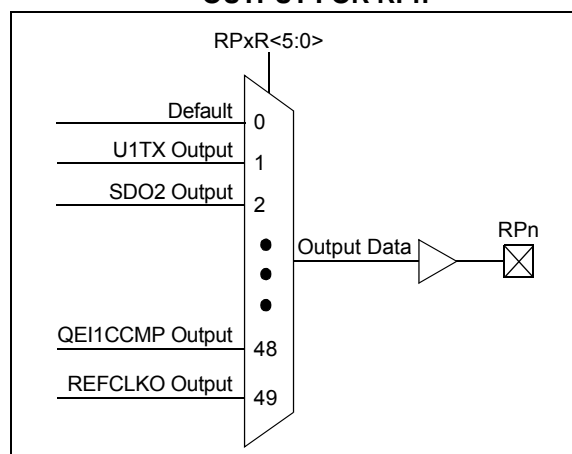
The association of a peripheral to a peripheral-selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

#### 11.4.4.2 Output Mapping

In contrast to inputs, the outputs of the Peripheral Pin Select options are mapped on the basis of the pin. In this case, a control register associated with a particular pin dictates the peripheral output to be mapped. The RPORx registers are used to control output mapping. Like the RPINRx registers, each register contains sets of 6-bit fields, with each set associated with one RPn pin (see Register 11-18 through Register 11-27). The value of the bit field corresponds to one of the peripherals and that peripheral's output is mapped to the pin (see Table 11-3 and Figure 11-3).

A null output is associated with the output register Reset value of '0'. This is done to ensure that remappable outputs remain disconnected from all output pins by default.

**FIGURE 11-3: MULTIPLEXING REMAPPABLE OUTPUT FOR RPn**



#### 11.4.4.3 Mapping Limitations

The control schema of the peripheral select pins is not limited to a small range of fixed peripheral configurations. There are no mutual or hardware-enforced lockouts between any of the peripheral mapping SFRs. Literally any combination of peripheral mappings across any or all of the RPn pins is possible. This includes both many-to-one and one-to-many mappings of peripheral inputs and outputs to pins. While such mappings may be technically possible from a configuration point of view, they may not be supportable from an electrical point of view.

**TABLE 11-3: OUTPUT SELECTION FOR REMAPPABLE PINS (RPn)**

Function	RPnR<5:0>	Output Name
Default PORT	000000	RPn tied to Default Pin
U1TX	000001	RPn tied to UART1 Transmit
U2TX	000011	RPn tied to UART2 Transmit
SDO2	001000	RPn tied to SPI2 Data Output
SCK2	001001	RPn tied to SPI2 Clock Output
SS2	001010	RPn tied to SPI2 Slave Select
C1TX <sup>(2)</sup>	001110	RPn tied to CAN1 Transmit
OC1	010000	RPn tied to Output Compare 1 Output
OC2	010001	RPn tied to Output Compare 2 Output
OC3	010010	RPn tied to Output Compare 3 Output
OC4	010011	RPn tied to Output Compare 4 Output
C1OUT	011000	RPn tied to Comparator Output 1
C2OUT	011001	RPn tied to Comparator Output 2
C3OUT	011010	RPn tied to Comparator Output 3
SYNCO1 <sup>(1)</sup>	101101	RPn tied to PWM Primary Time Base Sync Output
QE1CCMP <sup>(1)</sup>	101111	RPn tied to QE1 Counter Comparator Output
REFCLKO	110001	RPn tied to Reference Clock Output
C4OUT	110010	RPn tied to Comparator Output 4

**Note 1:** This function is available in dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

**2:** This function is available in dsPIC33EPXXXGP/MC50X devices only.

**REGISTER 21-10: CxCFG2: ECANx BAUD RATE CONFIGURATION REGISTER 2**

U-0	R/W-x	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x
—	WAKFIL	—	—	—	SEG2PH2	SEG2PH1	SEG2PH0
bit 15						bit 8	

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
SEG2PHTS	SAM	SEG1PH2	SEG1PH1	SEG1PH0	PRSEG2	PRSEG1	PRSEG0
bit 7						bit 0	

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15                      **Unimplemented:** Read as '0'
- bit 14                      **WAKFIL:** Select CAN Bus Line Filter for Wake-up bit  
1 = Uses CAN bus line filter for wake-up  
0 = CAN bus line filter is not used for wake-up
- bit 13-11                      **Unimplemented:** Read as '0'
- bit 10-8                      **SEG2PH<2:0>:** Phase Segment 2 bits  
111 = Length is 8 x T<sub>Q</sub>  
•  
•  
•  
000 = Length is 1 x T<sub>Q</sub>
- bit 7                      **SEG2PHTS:** Phase Segment 2 Time Select bit  
1 = Freely programmable  
0 = Maximum of SEG1PHx bits or Information Processing Time (IPT), whichever is greater
- bit 6                      **SAM:** Sample of the CAN Bus Line bit  
1 = Bus line is sampled three times at the sample point  
0 = Bus line is sampled once at the sample point
- bit 5-3                      **SEG1PH<2:0>:** Phase Segment 1 bits  
111 = Length is 8 x T<sub>Q</sub>  
•  
•  
•  
000 = Length is 1 x T<sub>Q</sub>
- bit 2-0                      **PRSEG<2:0>:** Propagation Time Segment bits  
111 = Length is 8 x T<sub>Q</sub>  
•  
•  
•  
000 = Length is 1 x T<sub>Q</sub>

## 23.0 10-BIT/12-BIT ANALOG-TO-DIGITAL CONVERTER (ADC)

**Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Analog-to-Digital Converter (ADC)**” (DS70621) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices have one ADC module. The ADC module supports up to 16 analog input channels.

On ADC1, the AD12B bit (AD1CON1<10>) allows the ADC module to be configured by the user as either a 10-bit, 4 Sample-and-Hold (S&H) ADC (default configuration) or a 12-bit, 1 S&H ADC.

**Note:** The ADC module needs to be disabled before modifying the AD12B bit.

## 23.1 Key Features

### 23.1.1 10-BIT ADC CONFIGURATION

The 10-bit ADC configuration has the following key features:

- Successive Approximation (SAR) conversion
- Conversion speeds of up to 1.1 Msps
- Up to 16 analog input pins
- Connections to three internal op amps
- Connections to the Charge Time Measurement Unit (CTMU) and temperature measurement diode
- Channel selection and triggering can be controlled by the Peripheral Trigger Generator (PTG)
- External voltage reference input pins
- Simultaneous sampling of:
  - Up to four analog input pins
  - Three op amp outputs
  - Combinations of analog inputs and op amp outputs
- Automatic Channel Scan mode
- Selectable conversion Trigger source
- Selectable Buffer Fill modes
- Four result alignment options (signed/unsigned, fractional/integer)
- Operation during CPU Sleep and Idle modes

### 23.1.2 12-BIT ADC CONFIGURATION

The 12-bit ADC configuration supports all the features listed above, with the exception of the following:

- In the 12-bit configuration, conversion speeds of up to 500 ksps are supported
- There is only one S&H amplifier in the 12-bit configuration; therefore, simultaneous sampling of multiple channels is not supported.

Depending on the particular device pinout, the ADC can have up to 16 analog input pins, designated AN0 through AN15. These analog inputs are shared with op amp inputs and outputs, comparator inputs, and external voltage references. When op amp/comparator functionality is enabled, or an external voltage reference is used, the analog input that shares that pin is no longer available. The actual number of analog input pins, op amps and external voltage reference input configuration depends on the specific device.

A block diagram of the ADC module is shown in Figure 23-1. Figure 23-2 provides a diagram of the ADC conversion clock period.

**REGISTER 23-3: AD1CON3: ADC1 CONTROL REGISTER 3**

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADRC	—	—	SAMC4 <sup>(1)</sup>	SAMC3 <sup>(1)</sup>	SAMC2 <sup>(1)</sup>	SAMC1 <sup>(1)</sup>	SAMC0 <sup>(1)</sup>
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADCS7 <sup>(2)</sup>	ADCS6 <sup>(2)</sup>	ADCS5 <sup>(2)</sup>	ADCS4 <sup>(2)</sup>	ADCS3 <sup>(2)</sup>	ADCS2 <sup>(2)</sup>	ADCS1 <sup>(2)</sup>	ADCS0 <sup>(2)</sup>
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **ADRC:** ADC1 Conversion Clock Source bit

1 = ADC internal RC clock

0 = Clock derived from system clock

bit 14-13 **Unimplemented:** Read as '0'

bit 12-8 **SAMC<4:0>:** Auto-Sample Time bits<sup>(1)</sup>

11111 = 31 TAD

•

•

•

00001 = 1 TAD

00000 = 0 TAD

bit 7-0 **ADCS<7:0>:** ADC1 Conversion Clock Select bits<sup>(2)</sup>

11111111 =  $T_P \cdot (ADCS<7:0> + 1) = T_P \cdot 256 = T_{AD}$

•

•

•

00000010 =  $T_P \cdot (ADCS<7:0> + 1) = T_P \cdot 3 = T_{AD}$

00000001 =  $T_P \cdot (ADCS<7:0> + 1) = T_P \cdot 2 = T_{AD}$

00000000 =  $T_P \cdot (ADCS<7:0> + 1) = T_P \cdot 1 = T_{AD}$

**Note 1:** This bit is only used if SSRC<2:0> (AD1CON1<7:5>) = 111 and SSRCG (AD1CON1<4>) = 0.

**2:** This bit is not used if ADRC (AD1CON3<15>) = 1.

**REGISTER 24-3: PTGBTE: PTG BROADCAST TRIGGER ENABLE REGISTER<sup>(1,2)</sup>**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADCTS4	ADCTS3	ADCTS2	ADCTS1	IC4TSS	IC3TSS	IC2TSS	IC1TSS
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
OC4CS	OC3CS	OC2CS	OC1CS	OC4TSS	OC3TSS	OC2TSS	OC1TSS
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15      **ADCTS4:** Sample Trigger PTGO15 for ADC bit  
             1 = Generates Trigger when the broadcast command is executed  
             0 = Does not generate Trigger when the broadcast command is executed
- bit 14      **ADCTS3:** Sample Trigger PTGO14 for ADC bit  
             1 = Generates Trigger when the broadcast command is executed  
             0 = Does not generate Trigger when the broadcast command is executed
- bit 13      **ADCTS2:** Sample Trigger PTGO13 for ADC bit  
             1 = Generates Trigger when the broadcast command is executed  
             0 = Does not generate Trigger when the broadcast command is executed
- bit 12      **ADCTS1:** Sample Trigger PTGO12 for ADC bit  
             1 = Generates Trigger when the broadcast command is executed  
             0 = Does not generate Trigger when the broadcast command is executed
- bit 11      **IC4TSS:** Trigger/Synchronization Source for IC4 bit  
             1 = Generates Trigger/Synchronization when the broadcast command is executed  
             0 = Does not generate Trigger/Synchronization when the broadcast command is executed
- bit 10      **IC3TSS:** Trigger/Synchronization Source for IC3 bit  
             1 = Generates Trigger/Synchronization when the broadcast command is executed  
             0 = Does not generate Trigger/Synchronization when the broadcast command is executed
- bit 9       **IC2TSS:** Trigger/Synchronization Source for IC2 bit  
             1 = Generates Trigger/Synchronization when the broadcast command is executed  
             0 = Does not generate Trigger/Synchronization when the broadcast command is executed
- bit 8       **IC1TSS:** Trigger/Synchronization Source for IC1 bit  
             1 = Generates Trigger/Synchronization when the broadcast command is executed  
             0 = Does not generate Trigger/Synchronization when the broadcast command is executed
- bit 7       **OC4CS:** Clock Source for OC4 bit  
             1 = Generates clock pulse when the broadcast command is executed  
             0 = Does not generate clock pulse when the broadcast command is executed
- bit 6       **OC3CS:** Clock Source for OC3 bit  
             1 = Generates clock pulse when the broadcast command is executed  
             0 = Does not generate clock pulse when the broadcast command is executed
- bit 5       **OC2CS:** Clock Source for OC2 bit  
             1 = Generates clock pulse when the broadcast command is executed  
             0 = Does not generate clock pulse when the broadcast command is executed

**Note 1:** This register is read-only when the PTG module is executing Step commands (PTGEN = 1 and PTGSTRT = 1).

**2:** This register is only used with the PTGCTRL OPTION = 1111 Step command.

TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles <sup>(2)</sup>	Status Flags Affected
53	NEG	NEG $Acc^{(1)}$	Negate Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
		NEG $f$	$f = \bar{f} + 1$	1	1	C,DC,N,OV,Z
		NEG $f, WREG$	$WREG = \bar{f} + 1$	1	1	C,DC,N,OV,Z
		NEG $Ws, Wd$	$Wd = \bar{Ws} + 1$	1	1	C,DC,N,OV,Z
54	NOP	NOP	No Operation	1	1	None
		NOPR	No Operation	1	1	None
55	POP	POP $f$	Pop $f$ from Top-of-Stack (TOS)	1	1	None
		POP $Wdo$	Pop from Top-of-Stack (TOS) to $Wdo$	1	1	None
		POP.D $Wnd$	Pop from Top-of-Stack (TOS) to $W(nd):W(nd + 1)$	1	2	None
		POP.S	Pop Shadow Registers	1	1	All
56	PUSH	PUSH $f$	Push $f$ to Top-of-Stack (TOS)	1	1	None
		PUSH $Wso$	Push $Wso$ to Top-of-Stack (TOS)	1	1	None
		PUSH.D $Wns$	Push $W(ns):W(ns + 1)$ to Top-of-Stack (TOS)	1	2	None
		PUSH.S	Push Shadow Registers	1	1	None
57	PWRSV	PWRSV $\#lit1$	Go into Sleep or Idle mode	1	1	WDTO,Sleep
58	RCALL	RCALL $Expr$	Relative Call	1	4	SFA
		RCALL $Wn$	Computed Call	1	4	SFA
59	REPEAT	REPEAT $\#lit15$	Repeat Next Instruction $lit15 + 1$ times	1	1	None
		REPEAT $Wn$	Repeat Next Instruction $(Wn) + 1$ times	1	1	None
60	RESET	RESET	Software device Reset	1	1	None
61	RETFIE	RETFIE	Return from interrupt	1	6 (5)	SFA
62	RETLW	RETLW $\#lit10, Wn$	Return with literal in $Wn$	1	6 (5)	SFA
63	RETURN	RETURN	Return from Subroutine	1	6 (5)	SFA
64	RLC	RLC $f$	$f = \text{Rotate Left through Carry } f$	1	1	C,N,Z
		RLC $f, WREG$	$WREG = \text{Rotate Left through Carry } f$	1	1	C,N,Z
		RLC $Ws, Wd$	$Wd = \text{Rotate Left through Carry } Ws$	1	1	C,N,Z
65	RLNC	RLNC $f$	$f = \text{Rotate Left (No Carry) } f$	1	1	N,Z
		RLNC $f, WREG$	$WREG = \text{Rotate Left (No Carry) } f$	1	1	N,Z
		RLNC $Ws, Wd$	$Wd = \text{Rotate Left (No Carry) } Ws$	1	1	N,Z
66	RRC	RRC $f$	$f = \text{Rotate Right through Carry } f$	1	1	C,N,Z
		RRC $f, WREG$	$WREG = \text{Rotate Right through Carry } f$	1	1	C,N,Z
		RRC $Ws, Wd$	$Wd = \text{Rotate Right through Carry } Ws$	1	1	C,N,Z
67	RRNC	RRNC $f$	$f = \text{Rotate Right (No Carry) } f$	1	1	N,Z
		RRNC $f, WREG$	$WREG = \text{Rotate Right (No Carry) } f$	1	1	N,Z
		RRNC $Ws, Wd$	$Wd = \text{Rotate Right (No Carry) } Ws$	1	1	N,Z
68	SAC	SAC $Acc, \#Slit4, Wdo^{(1)}$	Store Accumulator	1	1	None
		SAC.R $Acc, \#Slit4, Wdo^{(1)}$	Store Rounded Accumulator	1	1	None
69	SE	SE $Ws, Wnd$	$Wnd = \text{sign-extended } Ws$	1	1	C,N,Z
70	SETM	SETM $f$	$f = 0xFFFF$	1	1	None
		SETM $WREG$	$WREG = 0xFFFF$	1	1	None
		SETM $Ws$	$Ws = 0xFFFF$	1	1	None
71	SFTAC	SFTAC $Acc, Wn^{(1)}$	Arithmetic Shift Accumulator by $(Wn)$	1	1	OA,OB,OAB,SA,SB,SAB
		SFTAC $Acc, \#Slit6^{(1)}$	Arithmetic Shift Accumulator by $Slit6$	1	1	OA,OB,OAB,SA,SB,SAB

**Note 1:** These instructions are available in dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

**2:** Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

**TABLE 30-22: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
SY00	TPU	Power-up Period	—	400	600	$\mu\text{s}$	
SY10	TOST	Oscillator Start-up Time	—	1024 TOSC	—	—	TOSC = OSC1 period
SY12	TWDT	Watchdog Timer Time-out Period	0.81	0.98	1.22	ms	WDTPRE = 0, WDTPOST<3:0> = 0000, using LPRC tolerances indicated in F21 (see Table 30-20) at +85°C
			3.26	3.91	4.88	ms	WDTPRE = 1, WDTPOST<3:0> = 0000, using LPRC tolerances indicated in F21 (see Table 30-20) at +85°C
SY13	TIOZ	I/O High-Impedance from MCLR Low or Watchdog Timer Reset	0.68	0.72	1.2	$\mu\text{s}$	
SY20	TMCLR	MCLR Pulse Width (low)	2	—	—	$\mu\text{s}$	
SY30	TBOR	BOR Pulse Width (low)	1	—	—	$\mu\text{s}$	
SY35	TFSCM	Fail-Safe Clock Monitor Delay	—	500	900	$\mu\text{s}$	$-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$
SY36	TVREG	Voltage Regulator Standby-to-Active mode Transition Time	—	—	30	$\mu\text{s}$	
SY37	TOSCDFRC	FRC Oscillator Start-up Delay	46	48	54	$\mu\text{s}$	
SY38	TOSCDLPRC	LPRC Oscillator Start-up Delay	—	—	70	$\mu\text{s}$	

**Note 1:** These parameters are characterized but not tested in manufacturing.

**2:** Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

FIGURE 30-32: I2Cx BUS START/STOP BITS TIMING CHARACTERISTICS (SLAVE MODE)

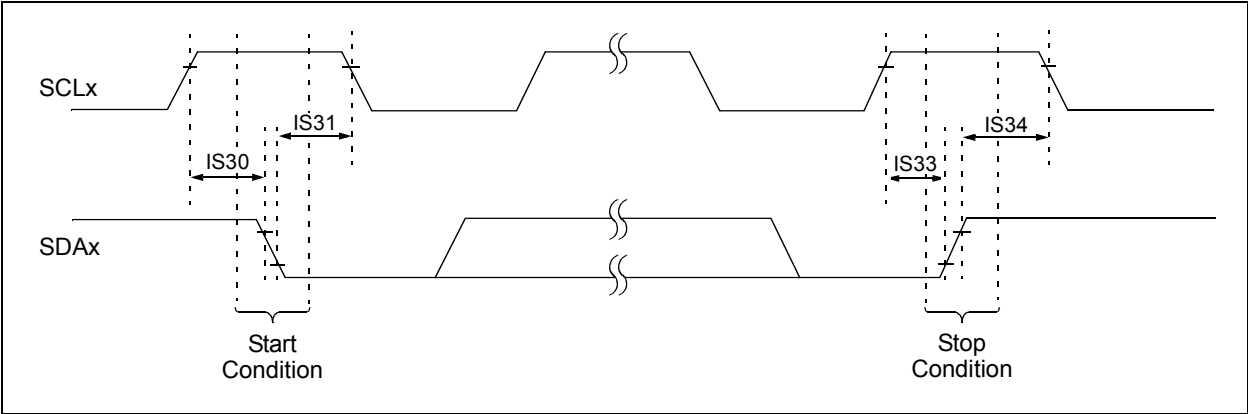


FIGURE 30-33: I2Cx BUS DATA TIMING CHARACTERISTICS (SLAVE MODE)

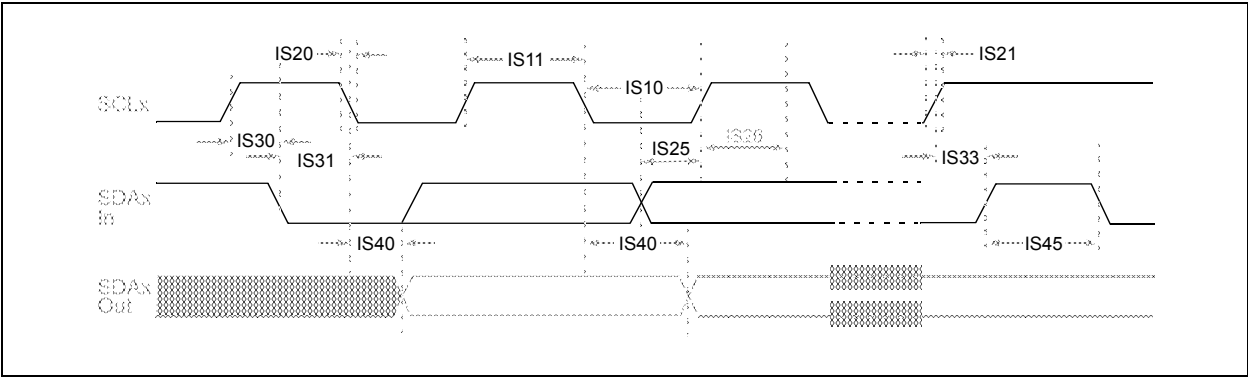


TABLE 30-53: OP AMP/COMPARATOR SPECIFICATIONS (CONTINUED)

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) <sup>(1)</sup> Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
<b>Op Amp DC Characteristics</b>							
CM40	VCMR	Common-Mode Input Voltage Range	AVSS	—	AVDD	V	
CM41	CMRR	Common-Mode Rejection Ratio <sup>(3)</sup>	—	40	—	db	VCM = AVDD/2
CM42	VOFFSET	Op Amp Offset Voltage <sup>(3)</sup>	—	±5	—	mV	
CM43	VGAIN	Open-Loop Voltage Gain <sup>(3)</sup>	—	90	—	db	
CM44	IOS	Input Offset Current	—	—	—	—	See pad leakage currents in Table 30-11
CM45	IB	Input Bias Current	—	—	—	—	See pad leakage currents in Table 30-11
CM46	IOUT	Output Current	—	—	420	μA	With minimum value of RFEEDBACK (CM48)
CM48	RFEEDBACK	Feedback Resistance Value	8	—	—	kΩ	
CM49a	VOADC	Output Voltage Measured at OAx Using ADC <sup>(3,4)</sup>	AVSS + 0.077 AVSS + 0.037 AVSS + 0.018	— — —	AVDD – 0.077 AVDD – 0.037 AVDD – 0.018	V V V	IOUT = 420 μA IOUT = 200 μA IOUT = 100 μA
CM49b	VOOUT	Output Voltage Measured at OAxOUT Pin <sup>(3,4,5)</sup>	AVSS + 0.210 AVSS + 0.100 AVSS + 0.050	— — —	AVDD – 0.210 AVDD – 0.100 AVDD – 0.050	V V V	IOUT = 420 μA IOUT = 200 μA IOUT = 100 μA
CM51	RINT1 <sup>(6)</sup>	Internal Resistance 1 (Configuration A and B) <sup>(3,4,5)</sup>	198	264	317	Ω	Min = -40°C Typ = +25°C Max = +125°C

**Note 1:** Device is functional at VBORMIN < VDD < VDDMIN, but will have degraded performance. Device functionality is tested, but not characterized. Analog modules (ADC, op amp/comparator and comparator voltage reference) may have degraded performance. Refer to Parameter BO10 in Table 30-13 for the minimum and maximum BOR values.

**2:** Data in “Typ” column is at 3.3V, +25°C unless otherwise stated.

**3:** Parameter is characterized but not tested in manufacturing.

**4:** See Figure 25-6 for configuration information.

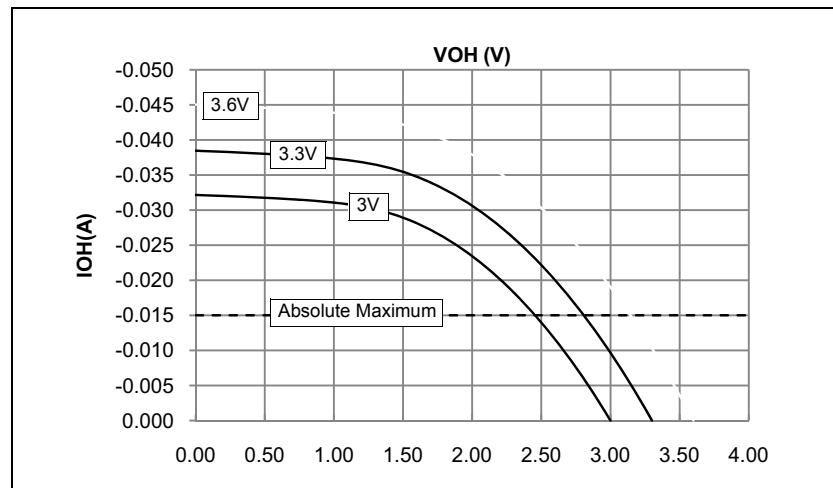
**5:** See Figure 25-7 for configuration information.

**6:** Resistances can vary by ±10% between op amps.

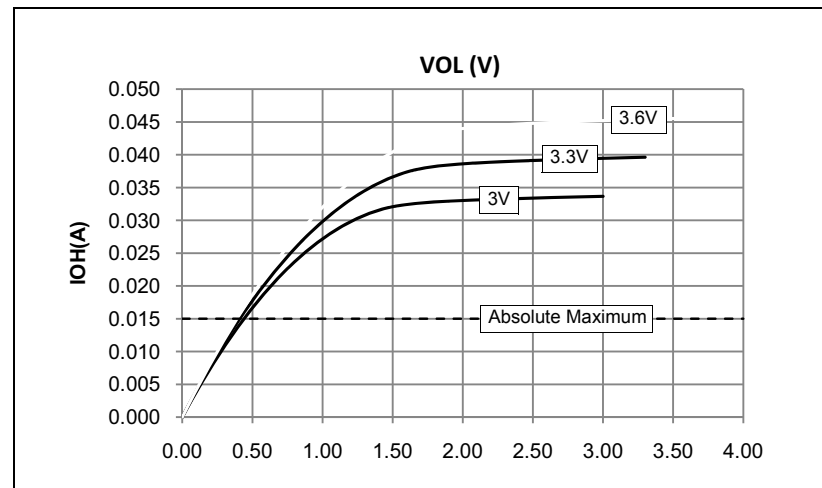
## 32.0 DC AND AC DEVICE CHARACTERISTICS GRAPHS

**Note:** The graphs provided following this note are a statistical summary based on a limited number of samples and are provided for design guidance purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.

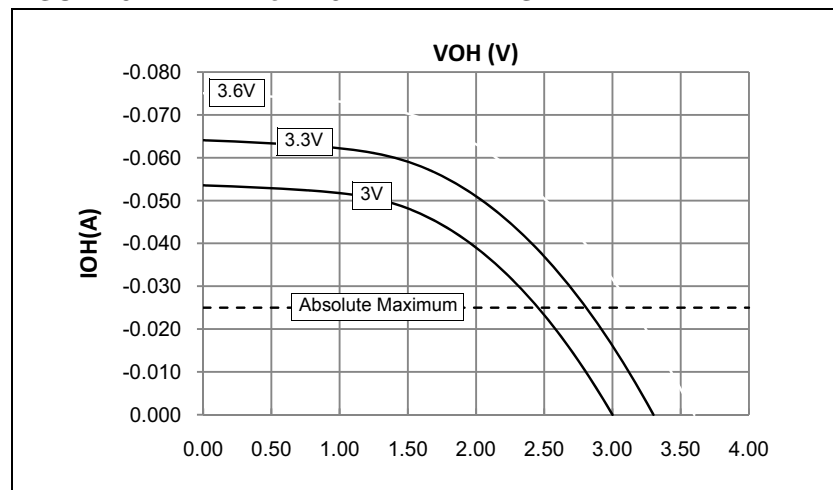
**FIGURE 32-1:  $V_{OH}$  – 4x DRIVER PINS**



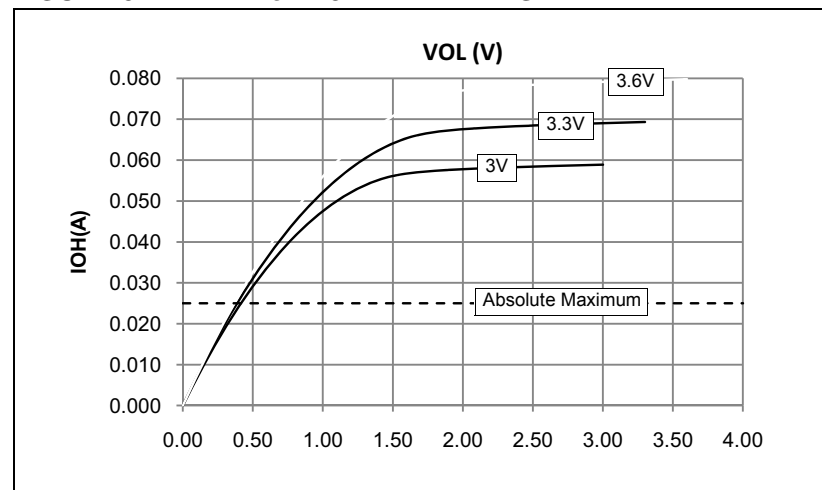
**FIGURE 32-3:  $V_{OL}$  – 4x DRIVER PINS**



**FIGURE 32-2:  $V_{OH}$  – 8x DRIVER PINS**

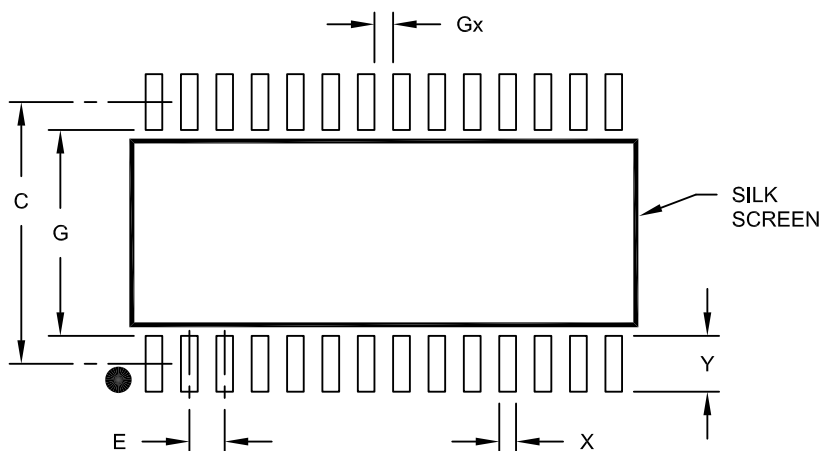


**FIGURE 32-4:  $V_{OL}$  – 8x DRIVER PINS**



28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	1.27 BSC		
Contact Pad Spacing	C		9.40	
Contact Pad Width (X28)	X			0.60
Contact Pad Length (X28)	Y			2.00
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	7.40		

Notes:

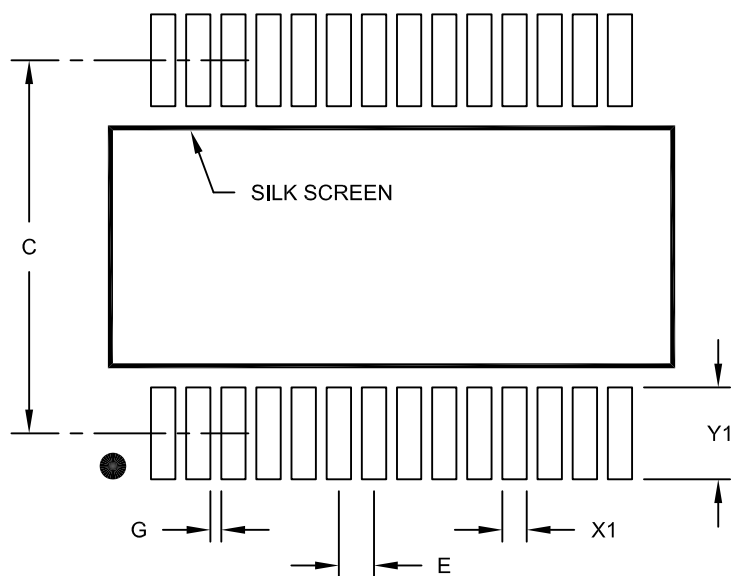
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2052A

28-Lead Plastic Shrink Small Outline (SS) - 5.30 mm Body [SSOP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension	Limits	MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Contact Pad Spacing	C	7.20		
Contact Pad Width (X28)	X1			0.45
Contact Pad Length (X28)	Y1			1.75
Distance Between Pads	G	0.20		

Notes:

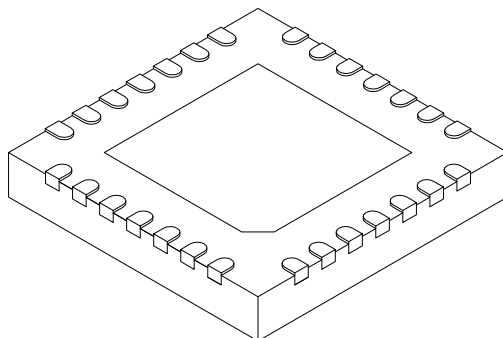
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2073A

## 28-Lead Plastic Quad Flat, No Lead Package (MM) - 6x6x0.9mm Body [QFN-S] With 0.40 mm Terminal Length

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	28		
Pitch	e	0.65 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Terminal Thickness	A3	0.20 REF		
Overall Width	E	6.00 BSC		
Exposed Pad Width	E2	3.65	3.70	4.70
Overall Length	D	6.00 BSC		
Exposed Pad Length	D2	3.65	3.70	4.70
Terminal Width	b	0.23	0.30	0.35
Terminal Length	L	0.30	0.40	0.50
Terminal-to-Exposed Pad	K	0.20	-	-

**Notes:**

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated
3. Dimensioning and tolerancing per ASME Y14.5M

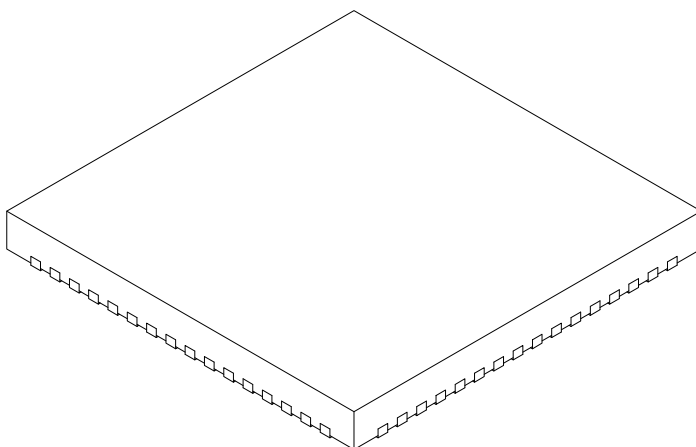
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-124C Sheet 2 of 2

**64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body with 5.40 x 5.40 Exposed Pad [QFN]**

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	64		
Pitch	e	0.50 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Contact Thickness	A3	0.20 REF		
Overall Width	E	9.00 BSC		
Exposed Pad Width	E2	5.30	5.40	5.50
Overall Length	D	9.00 BSC		
Exposed Pad Length	D2	5.30	5.40	5.50
Contact Width	b	0.20	0.25	0.30
Contact Length	L	0.30	0.40	0.50
Contact-to-Exposed Pad	K	0.20	-	-

**Notes:**

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.  
 BSC: Basic Dimension. Theoretically exact value shown without tolerances.  
 REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-154A Sheet 2 of 2