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### What is "[Embedded - Microcontrollers](#)"?

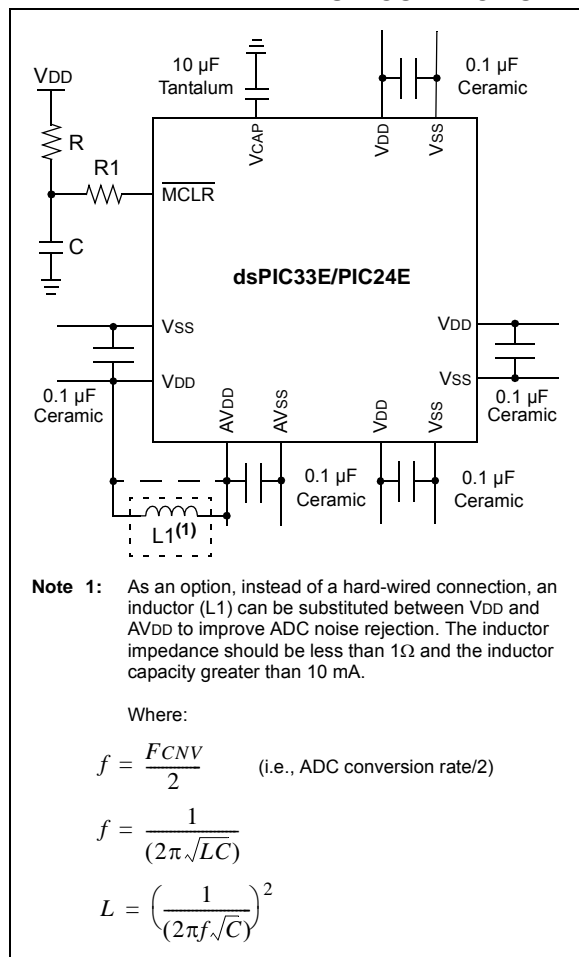
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	53
Program Memory Size	512KB (170K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	24K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 16x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep512mc206t-e-mr">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep512mc206t-e-mr</a>

**FIGURE 2-1: RECOMMENDED MINIMUM CONNECTION**



## 2.2.1 TANK CAPACITORS

On boards with power traces running longer than six inches in length, it is suggested to use a tank capacitor for integrated circuits including DSCs to supply a local power source. The value of the tank capacitor should be determined based on the trace resistance that connects the power supply source to the device and the maximum current drawn by the device in the application. In other words, select the tank capacitor so that it meets the acceptable voltage sag at the device. Typical values range from 4.7 µF to 47 µF.

## 2.3 CPU Logic Filter Capacitor Connection (VCAP)

A low-ESR (< 1 Ohm) capacitor is required on the VCAP pin, which is used to stabilize the voltage regulator output voltage. The VCAP pin must not be connected to VDD and must have a capacitor greater than 4.7 µF (10 µF is recommended), 16V connected to ground. The type can be ceramic or tantalum. See **Section 30.0 “Electrical Characteristics”** for additional information.

The placement of this capacitor should be close to the VCAP pin. It is recommended that the trace length not exceeds one-quarter inch (6 mm). See **Section 27.3 “On-Chip Voltage Regulator”** for details.

## 2.4 Master Clear (MCLR) Pin

The MCLR pin provides two specific device functions:

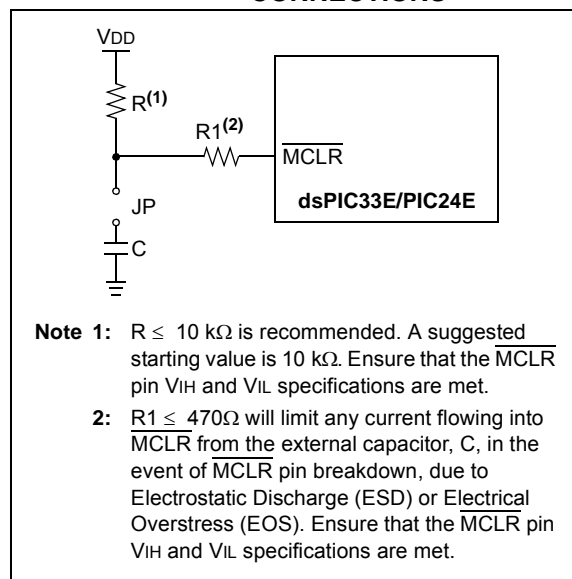
- Device Reset
- Device Programming and Debugging.

During device programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the MCLR pin. Consequently, specific voltage levels (VIH and VIL) and fast signal transitions must not be adversely affected. Therefore, specific values of R and C will need to be adjusted based on the application and PCB requirements.

For example, as shown in Figure 2-2, it is recommended that the capacitor, C, be isolated from the MCLR pin during programming and debugging operations.

Place the components as shown in Figure 2-2 within one-quarter inch (6 mm) from the MCLR pin.

**FIGURE 2-2: EXAMPLE OF MCLR PIN CONNECTIONS**



**TABLE 4-2: CPU CORE REGISTER MAP FOR PIC24EPXXXGP/MC20X DEVICES ONLY**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
W0	0000	W0 (WREG)																xxxx	
W1	0002	W1																xxxx	
W2	0004	W2																xxxx	
W3	0006	W3																xxxx	
W4	0008	W4																xxxx	
W5	000A	W5																xxxx	
W6	000C	W6																xxxx	
W7	000E	W7																xxxx	
W8	0010	W8																xxxx	
W9	0012	W9																xxxx	
W10	0014	W10																xxxx	
W11	0016	W11																xxxx	
W12	0018	W12																xxxx	
W13	001A	W13																xxxx	
W14	001C	W14																xxxx	
W15	001E	W15																xxxx	
SPLIM	0020	SPLIM<15:0>																0000	
PCL	002E	PCL<15:1>																—	0000
PCH	0030	—	—	—	—	—	—	—	—	—	PCH<6:0>							0000	
DSRPAG	0032	—	—	—	—	—	—	DSRPAG<9:0>										0001	
DSWPAG	0034	—	—	—	—	—	—	—	DSWPAG<8:0>										0001
RCOUNT	0036	RCOUNT<15:0>																0000	
SR	0042	—	—	—	—	—	—	—	DC	IPL2	IPL1	IPL0	RA	N	OV	Z	C	0000	
CORCON	0044	VAR	—	—	—	—	—	—	—	—	—	—	—	IPL3	SFA	—	—	0020	
DISICNT	0052	—	—	DISICNT<13:0>														0000	
TBLPAG	0054	—	—	—	—	—	—	—	—	TBLPAG<7:0>									0000
MSTRPR	0058	MSTRPR<15:0>																0000	

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-45: DMAC REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
DMA0CON	0B00	CHEN	SIZE	DIR	HALF	NULLW	—	—	—	—	—	AMODE<1:0>		—	—	MODE<1:0>		0000	
DMA0REQ	0B02	FORCE	—	—	—	—	—	—	—	IRQSEL<7:0>									00FF
DMA0STAL	0B04	STA<15:0>																	0000
DMA0STAH	0B06	—	—	—	—	—	—	—	—	STA<23:16>									0000
DMA0STBL	0B08	STB<15:0>																	0000
DMA0STBH	0B0A	—	—	—	—	—	—	—	—	STB<23:16>									0000
DMA0PAD	0B0C	PAD<15:0>																	0000
DMA0CNT	0B0E	—	—	CNT<13:0>															0000
DMA1CON	0B10	CHEN	SIZE	DIR	HALF	NULLW	—	—	—	—	—	AMODE<1:0>		—	—	MODE<1:0>		0000	
DMA1REQ	0B12	FORCE	—	—	—	—	—	—	—	IRQSEL<7:0>									00FF
DMA1STAL	0B14	STA<15:0>																	0000
DMA1STAH	0B16	—	—	—	—	—	—	—	—	STA<23:16>									0000
DMA1STBL	0B18	STB<15:0>																	0000
DMA1STBH	0B1A	—	—	—	—	—	—	—	—	STB<23:16>									0000
DMA1PAD	0B1C	PAD<15:0>																	0000
DMA1CNT	0B1E	—	—	CNT<13:0>															0000
DMA2CON	0B20	CHEN	SIZE	DIR	HALF	NULLW	—	—	—	—	—	AMODE<1:0>		—	—	MODE<1:0>		0000	
DMA2REQ	0B22	FORCE	—	—	—	—	—	—	—	IRQSEL<7:0>									00FF
DMA2STAL	0B24	STA<15:0>																	0000
DMA2STAH	0B26	—	—	—	—	—	—	—	—	STA<23:16>									0000
DMA2STBL	0B28	STB<15:0>																	0000
DMA2STBH	0B2A	—	—	—	—	—	—	—	—	STB<23:16>									0000
DMA2PAD	0B2C	PAD<15:0>																	0000
DMA2CNT	0B2E	—	—	CNT<13:0>															0000
DMA3CON	0B30	CHEN	SIZE	DIR	HALF	NULLW	—	—	—	—	—	AMODE<1:0>		—	—	MODE<1:0>		0000	
DMA3REQ	0B32	FORCE	—	—	—	—	—	—	—	IRQSEL<7:0>									00FF
DMA3STAL	0B34	STA<15:0>																	0000
DMA3STAH	0B36	—	—	—	—	—	—	—	—	STA<23:16>									0000
DMA3STBL	0B38	STB<15:0>																	0000
DMA3STBH	0B3A	—	—	—	—	—	—	—	—	STB<23:16>									0000
DMA3PAD	0B3C	PAD<15:0>																	0000
DMA3CNT	0B3E	—	—	CNT<13:0>															0000
DMA3PWC	0BF0	—	—	—	—	—	—	—	—	—	—	—	—	PWCOL3	PWCOL2	PWCOL1	PWCOL0	0000	
DMA3RQC	0BF2	—	—	—	—	—	—	—	—	—	—	—	—	RQCOL3	RQCOL2	RQCOL1	RQCOL0	0000	
DMA3PPS	0BF4	—	—	—	—	—	—	—	—	—	—	—	—	PPST3	PPST2	PPST1	PPST0	0000	
DMA3LCA	0BF6	—	—	—	—	—	—	—	—	—	—	—	—	LSTCH<3:0>				000F	
DSADRL	0BF8	DSADR<15:0>																	0000
DSADRH	0BFA	—	—	—	—	—	—	—	—	DSADR<23:16>									0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**REGISTER 5-2: NVMADRH: NONVOLATILE MEMORY ADDRESS REGISTER HIGH**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
NVMADR<23:16>							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-8                      **Unimplemented:** Read as '0'

bit 7-0                      **NVMADR<23:16>:** Nonvolatile Memory Write Address High bits

Selects the upper 8 bits of the location to program or erase in program Flash memory. This register may be read or written by the user application.

**REGISTER 5-3: NVMADRL: NONVOLATILE MEMORY ADDRESS REGISTER LOW**

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
NVMADR<15:8>							
bit 15				bit 8			

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
NVMADR<7:0>							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **NVMADR<15:0>:** Nonvolatile Memory Write Address Low bits

Selects the lower 16 bits of the location to program or erase in program Flash memory. This register may be read or written by the user application.

**REGISTER 5-4: NVMKEY: NONVOLATILE MEMORY KEY**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
NVMKEY<7:0>							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-8                      **Unimplemented:** Read as '0'

bit 7-0                      **NVMKEY<7:0>:** Key Register (write-only) bits

**REGISTER 9-2: CLKDIV: CLOCK DIVISOR REGISTER**

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
ROI	DOZE2 <sup>(1)</sup>	DOZE1 <sup>(1)</sup>	DOZE0 <sup>(1)</sup>	DOZEN <sup>(2,3)</sup>	FRCDIV2	FRCDIV1	FRCDIV0
bit 15							bit 8

R/W-0	R/W-1	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PLLPOST1	PLLPOST0	—	PLLPRE4	PLLPRE3	PLLPRE2	PLLPRE1	PLLPRE0
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15                      **ROI:** Recover on Interrupt bit  
1 = Interrupts will clear the DOZEN bit  
0 = Interrupts have no effect on the DOZEN bit
- bit 14-12                      **DOZE<2:0>:** Processor Clock Reduction Select bits<sup>(1)</sup>  
111 = Fcy divided by 128  
110 = Fcy divided by 64  
101 = Fcy divided by 32  
100 = Fcy divided by 16  
011 = Fcy divided by 8 (default)  
010 = Fcy divided by 4  
001 = Fcy divided by 2  
000 = Fcy divided by 1
- bit 11                      **DOZEN:** Doze Mode Enable bit<sup>(2,3)</sup>  
1 = DOZE<2:0> field specifies the ratio between the peripheral clocks and the processor clocks  
0 = Processor clock and peripheral clock ratio is forced to 1:1
- bit 10-8                      **FRCDIV<2:0>:** Internal Fast RC Oscillator Postscaler bits  
111 = FRC divided by 256  
110 = FRC divided by 64  
101 = FRC divided by 32  
100 = FRC divided by 16  
011 = FRC divided by 8  
010 = FRC divided by 4  
001 = FRC divided by 2  
000 = FRC divided by 1 (default)
- bit 7-6                      **PLLPOST<1:0>:** PLL VCO Output Divider Select bits (also denoted as 'N2', PLL postscaler)  
11 = Output divided by 8  
10 = Reserved  
01 = Output divided by 4 (default)  
00 = Output divided by 2
- bit 5                      **Unimplemented:** Read as '0'

- Note 1:** The DOZE<2:0> bits can only be written to when the DOZEN bit is clear. If DOZEN = 1, any writes to DOZE<2:0> are ignored.
- 2:** This bit is cleared when the ROI bit is set and an interrupt occurs.
- 3:** The DOZEN bit cannot be set if DOZE<2:0> = 000. If DOZE<2:0> = 000, any attempt by user software to set the DOZEN bit is ignored.

**REGISTER 10-1: PMD1: PERIPHERAL MODULE DISABLE CONTROL REGISTER 1**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
T5MD	T4MD	T3MD	T2MD	T1MD	QE11MD <sup>(1)</sup>	PWMMD <sup>(1)</sup>	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	—	C1MD <sup>(2)</sup>	AD1MD
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **T5MD:** Timer5 Module Disable bit  
1 = Timer5 module is disabled  
0 = Timer5 module is enabled
- bit 14      **T4MD:** Timer4 Module Disable bit  
1 = Timer4 module is disabled  
0 = Timer4 module is enabled
- bit 13      **T3MD:** Timer3 Module Disable bit  
1 = Timer3 module is disabled  
0 = Timer3 module is enabled
- bit 12      **T2MD:** Timer2 Module Disable bit  
1 = Timer2 module is disabled  
0 = Timer2 module is enabled
- bit 11      **T1MD:** Timer1 Module Disable bit  
1 = Timer1 module is disabled  
0 = Timer1 module is enabled
- bit 10      **QE11MD:** QE11 Module Disable bit<sup>(1)</sup>  
1 = QE11 module is disabled  
0 = QE11 module is enabled
- bit 9        **PWMMD:** PWM Module Disable bit<sup>(1)</sup>  
1 = PWM module is disabled  
0 = PWM module is enabled
- bit 8        **Unimplemented:** Read as '0'
- bit 7        **I2C1MD:** I2C1 Module Disable bit  
1 = I2C1 module is disabled  
0 = I2C1 module is enabled
- bit 6        **U2MD:** UART2 Module Disable bit  
1 = UART2 module is disabled  
0 = UART2 module is enabled
- bit 5        **U1MD:** UART1 Module Disable bit  
1 = UART1 module is disabled  
0 = UART1 module is enabled
- bit 4        **SPI2MD:** SPI2 Module Disable bit  
1 = SPI2 module is disabled  
0 = SPI2 module is enabled

**Note 1:** This bit is available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

**2:** This bit is available on dsPIC33EPXXXGP50X and dsPIC33EPXXXMC50X devices only.

## 11.0 I/O PORTS

**Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “I/O Ports” (DS70598) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

Many of the device pins are shared among the peripherals and the parallel I/O ports. All I/O input ports feature Schmitt Trigger inputs for improved noise immunity.

### 11.1 Parallel I/O (PIO) Ports

Generally, a parallel I/O port that shares a pin with a peripheral is subservient to the peripheral. The peripheral's output buffer data and control signals are provided to a pair of multiplexers. The multiplexers select whether the peripheral or the associated port

has ownership of the output data and control signals of the I/O pin. The logic also prevents “loop through,” in which a port's digital output can drive the input of a peripheral that shares the same pin. Figure 11-1 illustrates how ports are shared with other peripherals and the associated I/O pin to which they are connected.

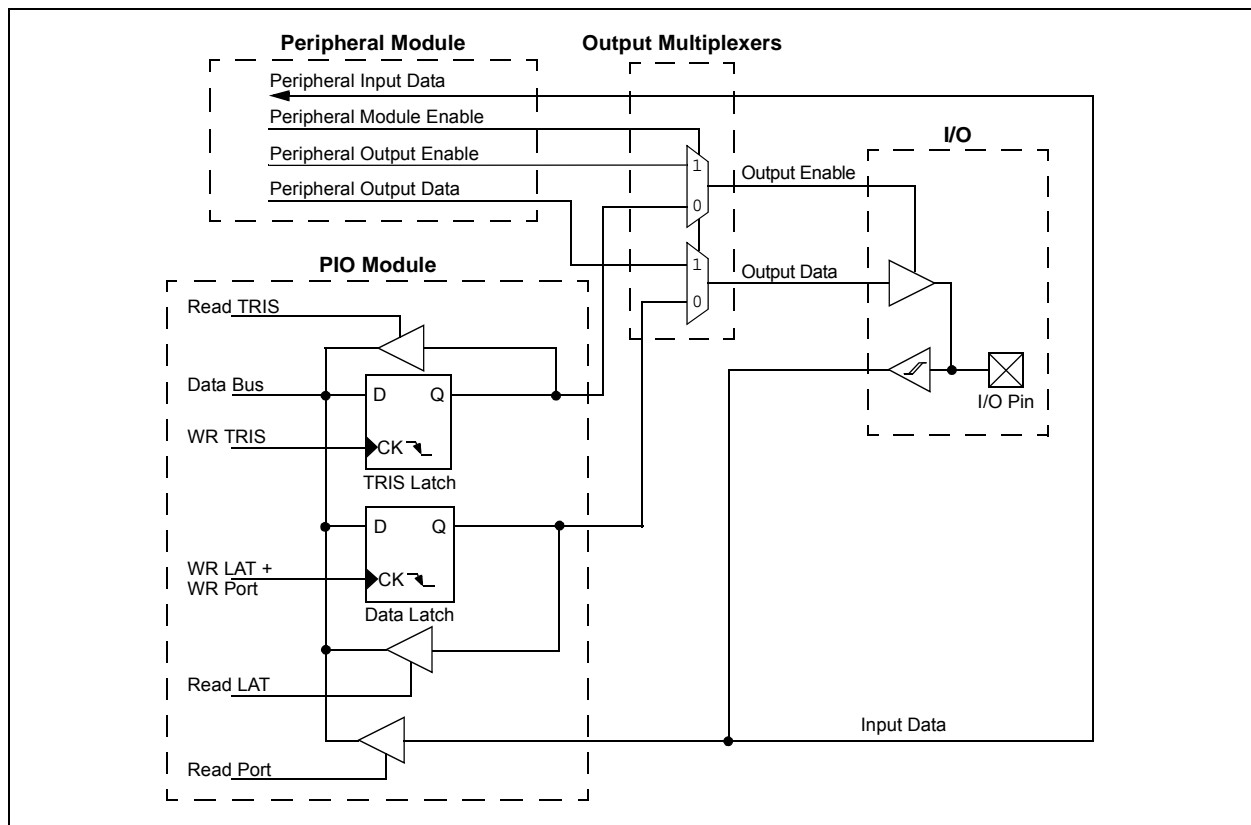
When a peripheral is enabled and the peripheral is actively driving an associated pin, the use of the pin as a general purpose output pin is disabled. The I/O pin can be read, but the output driver for the parallel port bit is disabled. If a peripheral is enabled, but the peripheral is not actively driving a pin, that pin can be driven by a port.

All port pins have eight registers directly associated with their operation as digital I/O. The Data Direction register (TRISx) determines whether the pin is an input or an output. If the data direction bit is a ‘1’, then the pin is an input. All port pins are defined as inputs after a Reset. Reads from the Latch register (LATx) read the latch. Writes to the Latch write the latch. Reads from the port (PORTx) read the port pins, while writes to the port pins write the latch.

Any bit and its associated data and control registers that are not valid for a particular device is disabled. This means the corresponding LATx and TRISx registers and the port pin are read as zeros.

When a pin is shared with another peripheral or function that is defined as an input only, it is nevertheless regarded as a dedicated port because there is no other competing source of outputs.

**FIGURE 11-1: BLOCK DIAGRAM OF A TYPICAL SHARED PORT STRUCTURE**





## 11.7 Peripheral Pin Select Registers

**REGISTER 11-1: RPIR0: PERIPHERAL PIN SELECT INPUT REGISTER 0**

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INT1R<6:0>						
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **INT1R<6:0>:** Assign External Interrupt 1 (INT1) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7-0 **Unimplemented:** Read as '0'

**REGISTER 17-2: QE1IIOC: QE1 I/O CONTROL REGISTER (CONTINUED)**

bit 2	<b>INDEX:</b> Status of INDXx Input Pin After Polarity Control 1 = Pin is at logic '1' 0 = Pin is at logic '0'
bit 1	<b>QEB:</b> Status of QEBx Input Pin After Polarity Control And SWPAB Pin Swapping 1 = Pin is at logic '1' 0 = Pin is at logic '0'
bit 0	<b>QEA:</b> Status of QEAx Input Pin After Polarity Control And SWPAB Pin Swapping 1 = Pin is at logic '1' 0 = Pin is at logic '0'

**REGISTER 17-3: QE1STAT: QE1 STATUS REGISTER (CONTINUED)**

bit 2	<b>HOMIEN:</b> Home Input Event Interrupt Enable bit 1 = Interrupt is enabled 0 = Interrupt is disabled
bit 1	<b>IDXIRQ:</b> Status Flag for Index Event Status bit 1 = Index event has occurred 0 = No Index event has occurred
bit 0	<b>IDXIEN:</b> Index Input Event Interrupt Enable bit 1 = Interrupt is enabled 0 = Interrupt is disabled

**Note 1:** This status bit is only applicable to PIMOD<2:0> modes, '011' and '100'.

**REGISTER 18-1: SPIxSTAT: SPIx STATUS AND CONTROL REGISTER (CONTINUED)**

- bit 1      **SPITBF:** SPIx Transmit Buffer Full Status bit  
1 = Transmit not yet started, SPIxTXB is full  
0 = Transmit started, SPIxTXB is empty  
Standard Buffer mode:  
Automatically set in hardware when core writes to the SPIxBUF location, loading SPIxTXB. Automatically cleared in hardware when SPIx module transfers data from SPIxTXB to SPIxSR.  
Enhanced Buffer mode:  
Automatically set in hardware when the CPU writes to the SPIxBUF location, loading the last available buffer location. Automatically cleared in hardware when a buffer location is available for a CPU write operation.
- bit 0      **SPIRBF:** SPIx Receive Buffer Full Status bit  
1 = Receive is complete, SPIxRXB is full  
0 = Receive is incomplete, SPIxRXB is empty  
Standard Buffer mode:  
Automatically set in hardware when SPIx transfers data from SPIxSR to SPIxRXB. Automatically cleared in hardware when the core reads the SPIxBUF location, reading SPIxRXB.  
Enhanced Buffer mode:  
Automatically set in hardware when SPIx transfers data from SPIxSR to the buffer, filling the last unread buffer location. Automatically cleared in hardware when a buffer location is available for a transfer from SPIxSR.

**REGISTER 21-4: CxFCTRL: ECANx FIFO CONTROL REGISTER**

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
DMABS2	DMABS1	DMABS0	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	FSA4	FSA3	FSA2	FSA1	FSA0
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **DMABS<2:0>:** DMA Buffer Size bits

111 = Reserved

110 = 32 buffers in RAM

101 = 24 buffers in RAM

100 = 16 buffers in RAM

011 = 12 buffers in RAM

010 = 8 buffers in RAM

001 = 6 buffers in RAM

000 = 4 buffers in RAM

bit 12-5 **Unimplemented:** Read as '0'

bit 4-0 **FSA<4:0>:** FIFO Area Starts with Buffer bits

11111 = Read Buffer RB31

11110 = Read Buffer RB30

•

•

•

00001 = TX/RX Buffer TRB1

00000 = TX/RX Buffer TRB0

## 23.4 ADC Control Registers

REGISTER 23-1: AD1CON1: ADC1 CONTROL REGISTER 1

R/W-0	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
ADON	—	ADSIDL	ADDMABM	—	AD12B	FORM1	FORM0
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0, HC, HS	R/C-0, HC, HS
SSRC2	SSRC1	SSRC0	SSRCG	SIMSAM	ASAM	SAMP	DONE <sup>(3)</sup>
bit 7							bit 0

<b>Legend:</b>	HC = Hardware Clearable bit	HS = Hardware Settable bit	C = Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **ADON:** ADC1 Operating Mode bit

1 = ADC module is operating  
0 = ADC is off

bit 14 **Unimplemented:** Read as '0'

bit 13 **ADSIDL:** ADC1 Stop in Idle Mode bit

1 = Discontinues module operation when device enters Idle mode  
0 = Continues module operation in Idle mode

bit 12 **ADDMABM:** DMA Buffer Build Mode bit

1 = DMA buffers are written in the order of conversion; the module provides an address to the DMA channel that is the same as the address used for the non-DMA stand-alone buffer  
0 = DMA buffers are written in Scatter/Gather mode; the module provides a Scatter/Gather address to the DMA channel, based on the index of the analog input and the size of the DMA buffer.

bit 11 **Unimplemented:** Read as '0'

bit 10 **AD12B:** ADC1 10-Bit or 12-Bit Operation Mode bit

1 = 12-bit, 1-channel ADC operation  
0 = 10-bit, 4-channel ADC operation

bit 9-8 **FORM<1:0>:** Data Output Format bits

For 10-Bit Operation:

11 = Signed fractional (DOUT = sddd dddd dd00 0000, where s = .NOT.d<9>)  
10 = Fractional (DOUT = dddd dddd dd00 0000)  
01 = Signed integer (DOUT = ssss sssd dddd dddd, where s = .NOT.d<9>)  
00 = Integer (DOUT = 0000 00dd dddd dddd)

For 12-Bit Operation:

11 = Signed fractional (DOUT = sddd dddd dddd 0000, where s = .NOT.d<11>)  
10 = Fractional (DOUT = dddd dddd dddd 0000)  
01 = Signed integer (DOUT = ssss sddd dddd dddd, where s = .NOT.d<11>)  
00 = Integer (DOUT = 0000 dddd dddd dddd)

**Note 1:** See Section 24.0 “Peripheral Trigger Generator (PTG) Module” for information on this selection.

**2:** This setting is available in dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

**3:** Do not clear the DONE bit in software if Auto-Sample is enabled (ASAM = 1).

**REGISTER 23-6: AD1CHS0: ADC1 INPUT CHANNEL 0 SELECT REGISTER**

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NB	—	—	CH0SB4 <sup>(1)</sup>	CH0SB3 <sup>(1)</sup>	CH0SB2 <sup>(1)</sup>	CH0SB1 <sup>(1)</sup>	CH0SB0 <sup>(1)</sup>
bit 15							bit 8

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NA	—	—	CH0SA4 <sup>(1)</sup>	CH0SA3 <sup>(1)</sup>	CH0SA2 <sup>(1)</sup>	CH0SA1 <sup>(1)</sup>	CH0SA0 <sup>(1)</sup>
bit 7							bit 0

**Legend:**

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

- bit 15      **CH0NB:** Channel 0 Negative Input Select for Sample MUXB bit  
             1 = Channel 0 negative input is AN1<sup>(1)</sup>  
             0 = Channel 0 negative input is VREFL
- bit 14-13      **Unimplemented:** Read as '0'
- bit 12-8      **CH0SB<4:0>:** Channel 0 Positive Input Select for Sample MUXB bits<sup>(1)</sup>  
             11111 = Open; use this selection with CTMU capacitive and time measurement  
             11110 = Channel 0 positive input is connected to the CTMU temperature measurement diode (CTMU TEMP)  
             11101 = Reserved  
             11100 = Reserved  
             11011 = Reserved  
             11010 = Channel 0 positive input is the output of OA3/AN6<sup>(2,3)</sup>  
             11001 = Channel 0 positive input is the output of OA2/AN0<sup>(2)</sup>  
             11000 = Channel 0 positive input is the output of OA1/AN3<sup>(2)</sup>  
             10111 = Reserved  
             •  
             •  
             •  
             10000 = Reserved  
             01111 = Channel 0 positive input is AN15<sup>(3)</sup>  
             01110 = Channel 0 positive input is AN14<sup>(3)</sup>  
             01101 = Channel 0 positive input is AN13<sup>(3)</sup>  
             •  
             •  
             •  
             00010 = Channel 0 positive input is AN2<sup>(3)</sup>  
             00001 = Channel 0 positive input is AN1<sup>(3)</sup>  
             00000 = Channel 0 positive input is AN0<sup>(3)</sup>
- bit 7      **CH0NA:** Channel 0 Negative Input Select for Sample MUXA bit  
             1 = Channel 0 negative input is AN1<sup>(1)</sup>  
             0 = Channel 0 negative input is VREFL
- bit 6-5      **Unimplemented:** Read as '0'

- Note 1:** AN0 through AN7 are repurposed when comparator and op amp functionality is enabled. See Figure 23-1 to determine how enabling a particular op amp or comparator affects selection choices for Channels 1, 2 and 3.
- 2:** The OAx input is used if the corresponding op amp is selected (OPMODE (CMxCON<10>) = 1); otherwise, the ANx input is used.
- 3:** See the “Pin Diagrams” section for the available analog channels for each device.

## 24.2 PTG Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

<p><b>Note:</b> In the event you are not able to access the product page using the link above, enter this URL in your browser: <a href="http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464">http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464</a></p>
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### 24.2.1 KEY RESOURCES

- **“Peripheral Trigger Generator”** (DS70669) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools



TABLE 24-1: PTG STEP COMMAND FORMAT (CONTINUED)

bit 3-0	Step Command	OPTION<3:0>	Option Description
	PTGCTRL <sup>(1)</sup>	0000	Reserved.
		0001	Reserved.
		0010	Disable Step Delay Timer (PTGSD).
		0011	Reserved.
		0100	Reserved.
		0101	Reserved.
		0110	Enable Step Delay Timer (PTGSD).
		0111	Reserved.
		1000	Start and wait for the PTG Timer0 to match the Timer0 Limit Register.
		1001	Start and wait for the PTG Timer1 to match the Timer1 Limit Register.
		1010	Reserved.
		1011	Wait for the software trigger bit transition from low-to-high before continuing (PTGSWT = 0 to 1).
		1100	Copy contents of the Counter 0 register to the AD1CHS0 register.
		1101	Copy contents of the Counter 1 register to the AD1CHS0 register.
		1110	Copy contents of the Literal 0 register to the AD1CHS0 register.
		1111	Generate triggers indicated in the Broadcast Trigger Enable register (PTGBTE).
	PTGADD <sup>(1)</sup>	0000	Add contents of the PTGADJ register to the Counter 0 Limit register (PTGC0LIM).
		0001	Add contents of the PTGADJ register to the Counter 1 Limit register (PTGC1LIM).
		0010	Add contents of the PTGADJ register to the Timer0 Limit register (PTGT0LIM).
		0011	Add contents of the PTGADJ register to the Timer1 Limit register (PTGT1LIM).
		0100	Add contents of the PTGADJ register to the Step Delay Limit register (PTGSDLIM).
		0101	Add contents of the PTGADJ register to the Literal 0 register (PTGL0).
		0110	Reserved.
		0111	Reserved.
	PTGCOPY <sup>(1)</sup>	1000	Copy contents of the PTGHOLD register to the Counter 0 Limit register (PTGC0LIM).
		1001	Copy contents of the PTGHOLD register to the Counter 1 Limit register (PTGC1LIM).
		1010	Copy contents of the PTGHOLD register to the Timer0 Limit register (PTGT0LIM).
		1011	Copy contents of the PTGHOLD register to the Timer1 Limit register (PTGT1LIM).
		1100	Copy contents of the PTGHOLD register to the Step Delay Limit register (PTGSDLIM).
		1101	Copy contents of the PTGHOLD register to the Literal 0 register (PTGL0).
		1110	Reserved.
		1111	Reserved.

**Note 1:** All reserved commands or options will execute but have no effect (i.e., execute as a NOP instruction).

**2:** Refer to Table 24-2 for the trigger output descriptions.

**3:** This feature is only available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices.

TABLE 27-2: CONFIGURATION BITS DESCRIPTION

Bit Field	Description
GCP	General Segment Code-Protect bit 1 = User program memory is not code-protected 0 = Code protection is enabled for the entire program memory space
GWRP	General Segment Write-Protect bit 1 = User program memory is not write-protected 0 = User program memory is write-protected
IESO	Two-Speed Oscillator Start-up Enable bit 1 = Start up device with FRC, then automatically switch to the user-selected oscillator source when ready 0 = Start up device with user-selected oscillator source
PWMLOCK <sup>(1)</sup>	PWM Lock Enable bit 1 = Certain PWM registers may only be written after a key sequence 0 = PWM registers may be written without a key sequence
FNOSC<2:0>	Oscillator Selection bits 111 = Fast RC Oscillator with Divide-by-N (FRCDIVN) 110 = Fast RC Oscillator with Divide-by-16 (FRCDIV16) 101 = Low-Power RC Oscillator (LPRC) 100 = Reserved; do not use 011 = Primary Oscillator with PLL module (XT + PLL, HS + PLL, EC + PLL) 010 = Primary Oscillator (XT, HS, EC) 001 = Fast RC Oscillator with Divide-by-N with PLL module (FRCPLL) 000 = Fast RC Oscillator (FRC)
FCKSM<1:0>	Clock Switching Mode bits 1x = Clock switching is disabled, Fail-Safe Clock Monitor is disabled 01 = Clock switching is enabled, Fail-Safe Clock Monitor is disabled 00 = Clock switching is enabled, Fail-Safe Clock Monitor is enabled
IOL1WAY	Peripheral Pin Select Configuration bit 1 = Allow only one reconfiguration 0 = Allow multiple reconfigurations
OSCIOFNC	OSC2 Pin Function bit (except in XT and HS modes) 1 = OSC2 is the clock output 0 = OSC2 is a general purpose digital I/O pin
POSCMD<1:0>	Primary Oscillator Mode Select bits 11 = Primary Oscillator is disabled 10 = HS Crystal Oscillator mode 01 = XT Crystal Oscillator mode 00 = EC (External Clock) mode
FWDTEN	Watchdog Timer Enable bit 1 = Watchdog Timer is always enabled (LPRC oscillator cannot be disabled. Clearing the SWDTEN bit in the RCON register will have no effect.) 0 = Watchdog Timer is enabled/disabled by user software (LPRC can be disabled by clearing the SWDTEN bit in the RCON register)
WINDIS	Watchdog Timer Window Enable bit 1 = Watchdog Timer in Non-Window mode 0 = Watchdog Timer in Window mode
PLLKEN	PLL Lock Enable bit 1 = PLL lock is enabled 0 = PLL lock is disabled

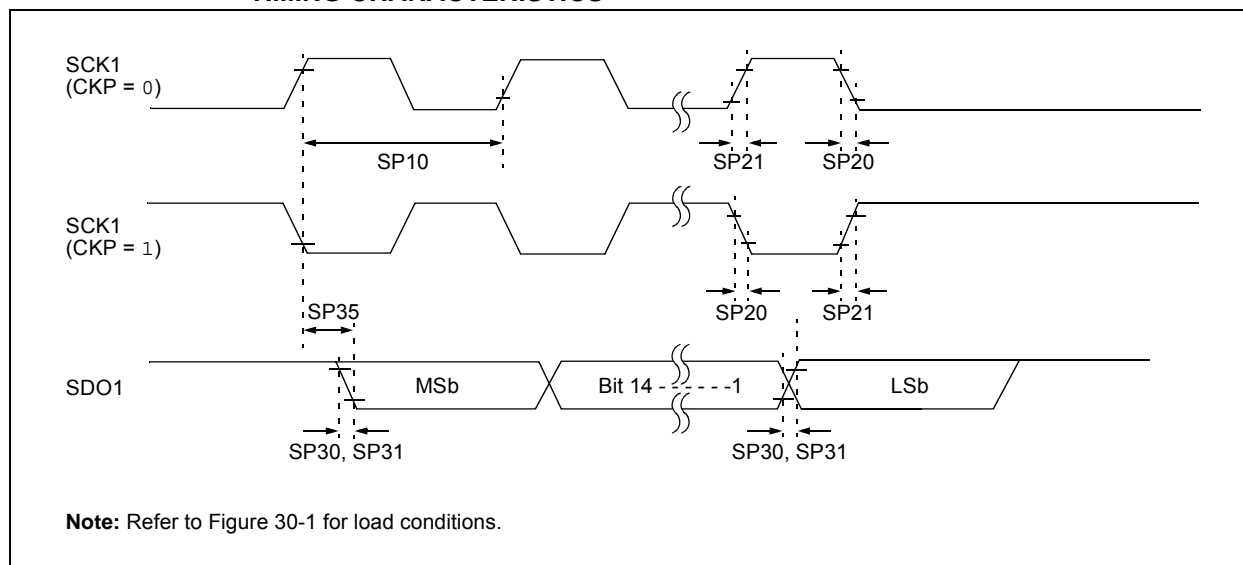
**Note 1:** This bit is only available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices.

**2:** When JTAGEN = 1, an internal pull-up resistor is enabled on the TMS pin. Erased devices default to JTAGEN = 1. Applications requiring I/O pins in a high-impedance state (tri-state) in Reset should use pins other than TMS for this purpose.

TABLE 30-41: SPI1 MAXIMUM DATA/CLOCK RATE SUMMARY

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Maximum Data Rate	Master Transmit Only (Half-Duplex)	Master Transmit/Receive (Full-Duplex)	Slave Transmit/Receive (Full-Duplex)	CKE	CKP	SMP
15 MHz	Table 30-42	—	—	0,1	0,1	0,1
10 MHz	—	Table 30-43	—	1	0,1	1
10 MHz	—	Table 30-44	—	0	0,1	1
15 MHz	—	—	Table 30-45	1	0	0
11 MHz	—	—	Table 30-46	1	1	0
15 MHz	—	—	Table 30-47	0	1	0
11 MHz	—	—	Table 30-48	0	0	0

FIGURE 30-22: SPI1 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 0)  
TIMING CHARACTERISTICS





Remappable Input for U1RX .....	176
Reset System .....	123
Shared Port Structure .....	173
Single-Phase Synchronous Buck Converter .....	33
SP1x Module .....	266
Suggested Oscillator Circuit Placement .....	31
Type B Timer (Timer2 and Timer4) .....	208
Type B/Type C Timer Pair (32-Bit Timer) .....	209
Type C Timer (Timer3 and Timer5) .....	208
UARTx Module .....	281
User-Programmable Blanking Function .....	357
Watchdog Timer (WDT) .....	385
Brown-out Reset (BOR) .....	384

**C**

C Compilers .....	
MPLAB XC Compilers .....	398
Charge Time Measurement Unit. See CTMU.	
Code Examples .....	
IC1 Connection to QE11 Input on	
Pin 43 of dsPIC33EPXXXMC206 .....	176
Port Write/Read .....	174
PWMx Write-Protected Register	
Unlock Sequence .....	226
PWSAV Instruction Syntax .....	163
Code Protection .....	379, 386
CodeGuard Security .....	379, 386
Configuration Bits .....	379
Description .....	381
Configuration Byte Register Map .....	380
Configuring Analog and Digital Port Pins .....	174
CPU .....	
Addressing Modes .....	35
Clocking System Options .....	154
Fast RC (FRC) Oscillator .....	154
FRC Oscillator with PLL .....	154
FRC Oscillator with Postscaler .....	154
Low-Power RC (LPRC) Oscillator .....	154
Primary (XT, HS, EC) Oscillator .....	154
Primary Oscillator with PLL .....	154
Control Registers .....	40
Data Space Addressing .....	35
Instruction Set .....	35
Resources .....	39
CTMU .....	
Control Registers .....	317
Resources .....	316
Customer Change Notification Service .....	524
Customer Notification Service .....	524
Customer Support .....	524

**D**

Data Address Space .....	51
Memory Map for dsPIC33EP128MC20X/50X,	
dsPIC33EP128GP50X Devices .....	54
Memory Map for dsPIC33EP256MC20X/50X,	
dsPIC33EP256GP50X Devices .....	55
Memory Map for dsPIC33EP32MC20X/50X,	
dsPIC33EP32GP50X Devices .....	52
Memory Map for dsPIC33EP512MC20X/50X,	
dsPIC33EP512GP50X Devices .....	56
Memory Map for dsPIC33EP64MC20X/50X,	
dsPIC33EP64GP50X Devices .....	53
Memory Map for PIC24EP128GP/MC20X/50X	
Devices .....	59

Memory Map for PIC24EP256GP/MC20X/50X	
Devices .....	60
Memory Map for PIC24EP32GP/MC20X/50X	
Devices .....	57
Memory Map for PIC24EP512GP/MC20X/50X	
Devices .....	61
Memory Map for PIC24EP64GP/MC20X/50X	
Devices .....	58
Near Data Space .....	51
Organization, Alignment .....	51
SFR Space .....	51
Width .....	51
Data Memory .....	
Arbitration and Bus Master Priority .....	110
Data Space .....	
Extended X .....	109
Paged Memory Scheme .....	105
DC and AC Characteristics .....	
Graphs .....	475
DC Characteristics .....	
BOR .....	411
CTMU Current Source Requirements .....	458
Doze Current (IDOE) .....	407, 469
High Temperature .....	468
I/O Pin Input Specifications .....	408
I/O Pin Output Specifications .....	411, 470
Idle Current (IDLE) .....	405, 469
Op Amp/Comparator Requirements .....	455
Op Amp/Comparator Voltage Reference	
Requirements .....	457
Operating Current (IDD) .....	404, 469
Operating MIPS vs. Voltage .....	402, 468
Power-Down Current (IPD) .....	406, 469
Program Memory .....	412
Temperature and Voltage .....	468
Temperature and Voltage Specifications .....	403
Thermal Operating Conditions .....	468
Watchdog Timer Delta Current .....	407
Demo/Development Boards, Evaluation and	
Starter Kits .....	400
Development Support .....	397
Third-Party Tools .....	400
DMA Controller .....	
Channel to Peripheral Associations .....	140
Control Registers .....	141
DMAxCNT .....	141
DMAxCON .....	141
DMAxPAD .....	141
DMAxREQ .....	141
DMAxSTA .....	141
DMAxSTB .....	141
Resources .....	141
Supported Peripherals .....	139
Doze Mode .....	165
DSP Engine .....	44

**E**

ECAN Message Buffers .....	
Word 0 .....	310
Word 1 .....	310
Word 2 .....	311
Word 3 .....	311
Word 4 .....	312
Word 5 .....	312
Word 6 .....	313
Word 7 .....	313