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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 9x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VQFN Exposed Pad
Supplier Device Package	44-QFN (8x8)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep64mc504-e-ml">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep64mc504-e-ml</a>

### 3.0 CPU

**Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**CPU**” (DS70359) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X CPU has a 16-bit (data) modified Harvard architecture with an enhanced instruction set, including significant support for digital signal processing. The CPU has a 24-bit instruction word with a variable length opcode field. The Program Counter (PC) is 23 bits wide and addresses up to 4M x 24 bits of user program memory space.

An instruction prefetch mechanism helps maintain throughput and provides predictable execution. Most instructions execute in a single-cycle effective execution rate, with the exception of instructions that change the program flow, the double-word move (MOV.D) instruction, PSV accesses and the table instructions. Overhead-free program loop constructs are supported using the DO and REPEAT instructions, both of which are interruptible at any point.

#### 3.1 Registers

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices have sixteen, 16-bit working registers in the programmer's model. Each of the working registers can act as a data, address or address offset register. The 16th working register (W15) operates as a Software Stack Pointer for interrupts and calls.

#### 3.2 Instruction Set

The instruction set for dsPIC33EPXXXGP50X and dsPIC33EPXXXMC20X/50X devices has two classes of instructions: the MCU class of instructions and the DSP class of instructions. The instruction set for PIC24EPXXXGP/MC20X devices has the MCU class of instructions only and does not support DSP instructions. These two instruction classes are seamlessly integrated into the architecture and execute from a single execution unit. The instruction set includes many addressing modes and was designed for optimum C compiler efficiency.

### 3.3 Data Space Addressing

The base Data Space can be addressed as 64 Kbytes (32K words).

The Data Space includes two ranges of memory, referred to as X and Y data memory. Each memory range is accessible through its own independent Address Generation Unit (AGU). The MCU class of instructions operates solely through the X memory AGU, which accesses the entire memory map as one linear Data Space. On dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices, certain DSP instructions operate through the X and Y AGUs to support dual operand reads, which splits the data address space into two parts. The X and Y Data Spaces have memory locations that are device-specific, and are described further in the data memory maps in **Section 4.2 “Data Address Space”**.

The upper 32 Kbytes of the Data Space memory map can optionally be mapped into Program Space (PS) at any 32-Kbyte aligned program word boundary. The Program-to-Data Space mapping feature, known as Program Space Visibility (PSV), lets any instruction access Program Space as if it were Data Space. Moreover, the Base Data Space address is used in conjunction with a Read or Write Page register (DSRPAG or DSWPAG) to form an Extended Data Space (EDS) address. The EDS can be addressed as 8M words or 16 Mbytes. Refer to the “**Data Memory**” (DS70595) and “**Program Memory**” (DS70613) sections in the “*dsPIC33/PIC24 Family Reference Manual*” for more details on EDS, PSV and table accesses.

On the dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices, overhead-free circular buffers (Modulo Addressing) are supported in both X and Y address spaces. The Modulo Addressing removes the software boundary checking overhead for DSP algorithms. The X AGU Circular Addressing can be used with any of the MCU class of instructions. The X AGU also supports Bit-Reversed Addressing to greatly simplify input or output data re-ordering for radix-2 FFT algorithms. PIC24EPXXXGP/MC20X devices do not support Modulo and Bit-Reversed Addressing.

#### 3.4 Addressing Modes

The CPU supports these addressing modes:

- Inherent (no operand)
- Relative
- Literal
- Memory Direct
- Register Direct
- Register Indirect

Each instruction is associated with a predefined addressing mode group, depending upon its functional requirements. As many as six addressing modes are supported for each instruction.

**TABLE 4-53: PORTA REGISTER MAP FOR PIC24EPXXXGP/MC204 AND dsPIC33EPXXXGP/MC204/504 DEVICES ONLY**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISA	0E00	—	—	—	—	—	TRISA10	TRISA9	TRISA8	TRISA7	—	—	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	079F
PORTA	0E02	—	—	—	—	—	RA10	RA9	RA8	RA7	—	—	RA4	RA3	RA2	RA1	RA0	0000
LATA	0E04	—	—	—	—	—	LATA10	LATA9	LATA8	LATA7	—	—	LATA4	LATA3	LATA2	LA1TA1	LA0TA0	0000
ODCA	0E06	—	—	—	—	—	ODCA10	ODCA9	ODCA8	ODCA7	—	—	ODCA4	ODCA3	ODCA2	ODCA1	ODCA0	0000
CNENA	0E08	—	—	—	—	—	CNIEA10	CNIEA9	CNIEA8	CNIEA7	—	—	CNIEA4	CNIEA3	CNIEA2	CNIEA1	CNIEA0	0000
CNPUA	0E0A	—	—	—	—	—	CNPUA10	CNPUA9	CNPUA8	CNPUA7	—	—	CNPUA4	CNPUA3	CNPUA2	CNPUA1	CNPUA0	0000
CNPDA	0E0C	—	—	—	—	—	CNPDA10	CNPDA9	CNPDA8	CNPDA7	—	—	CNPDA4	CNPDA3	CNPDA2	CNPDA1	CNPDA0	0000
ANSELA	0E0E	—	—	—	—	—	—	—	—	—	—	—	ANSA4	—	—	ANSA1	ANSA0	0013

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-54: PORTB REGISTER MAP FOR PIC24EPXXXGP/MC204 AND dsPIC33EPXXXGP/MC204/504 DEVICES ONLY**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISB	0E10	TRISB15	TRISB14	TRISB13	TRISB12	TRISB11	TRISB10	TRISB9	TRISB8	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	FFFF
PORTB	0E12	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx
LATB	0E14	LATB15	LATB14	LATB13	LATB12	LATB11	LATB10	LATB9	LATB8	LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0	xxxx
ODCB	0E16	ODCB15	ODCB14	ODCB13	ODCB12	ODCB11	ODCB10	ODCB9	ODCB8	ODCB7	ODCB6	ODCB5	ODCB4	ODCB3	ODCB2	ODCB1	ODCB0	0000
CNENB	0E18	CNIEB15	CNIEB14	CNIEB13	CNIEB12	CNIEB11	CNIEB10	CNIEB9	CNIEB8	CNIEB7	CNIEB6	CNIEB5	CNIEB4	CNIEB3	CNIEB2	CNIEB1	CNIEB0	0000
CNPUB	0E1A	CNPUB15	CNPUB14	CNPUB13	CNPUB12	CNPUB11	CNPUB10	CNPUB9	CNPUB8	CNPUB7	CNPUB6	CNPUB5	CNPUB4	CNPUB3	CNPUB2	CNPUB1	CNPUB0	0000
CNPDB	0E1C	CNPDB15	CNPDB14	CNPDB13	CNPDB12	CNPDB11	CNPDB10	CNPDB9	CNPDB8	CNPDB7	CNPDB6	CNPDB5	CNPDB4	CNPDB3	CNPDB2	CNPDB1	CNPDB0	0000
ANSELB	0E1E	—	—	—	—	—	—	—	ANSB8	—	—	—	—	ANSB3	ANSB2	ANSB1	ANSB0	010F

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-55: PORTC REGISTER MAP FOR PIC24EPXXXGP/MC204 AND dsPIC33EPXXXGP/MC204/504 DEVICES ONLY**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISC	0E20	—	—	—	—	—	—	TRISC9	TRISC8	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	03FF
PORTC	0E22	—	—	—	—	—	—	RC9	RC8	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	xxxx
LATC	0E24	—	—	—	—	—	—	LATC9	LATC8	LATC7	LATC6	LATC5	LATC4	LATC3	LATC2	LATC1	LATC0	xxxx
ODCC	0E26	—	—	—	—	—	—	ODCC9	ODCC8	ODCC7	ODCC6	ODCC5	ODCC4	ODCC3	ODCC2	ODCC1	ODCC0	0000
CNENC	0E28	—	—	—	—	—	—	CNIEC9	CNIEC8	CNIEC7	CNIEC6	CNIEC5	CNIEC4	CNIEC3	CNIEC2	CNIEC1	CNIEC0	0000
CNPUC	0E2A	—	—	—	—	—	—	CNPUC9	CNPUC8	CNPUC7	CNPUC6	CNPUC5	CNPUC4	CNPUC3	CNPUC2	CNPUC1	CNPUC0	0000
CNPDC	0E2C	—	—	—	—	—	—	CNPDC9	CNPDC8	CNPDC7	CNPDC6	CNPDC5	CNPDC4	CNPDC3	CNPDC2	CNPDC1	CNPDC0	0000
ANSELC	0E2E	—	—	—	—	—	—	—	—	—	—	—	—	—	ANSC2	ANSC1	ANSC0	0007

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

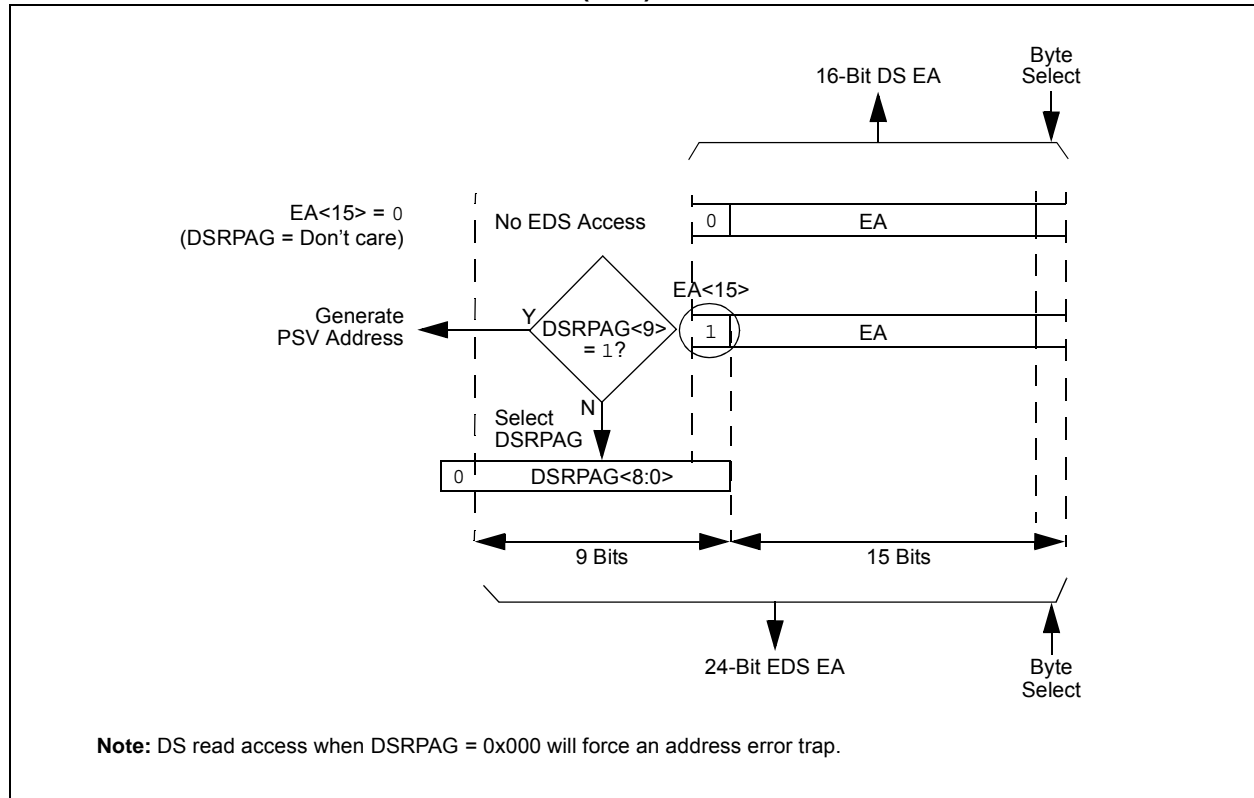
#### 4.4.1 PAGED MEMORY SCHEME

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X architecture extends the available Data Space through a paging scheme, which allows the available Data Space to be accessed using MOV instructions in a linear fashion for pre-modified and post-modified Effective Addresses (EA). The upper half of the base Data Space address is used in conjunction with the Data Space Page registers, the 10-bit Read Page register (DSRPAG) or the 9-bit Write Page register (DSWPAG), to form an Extended Data Space (EDS)

address or Program Space Visibility (PSV) address. The Data Space Page registers are located in the SFR space.

Construction of the EDS address is shown in Example 4-1. When DSRPAG<9> = 0 and the base address bit, EA<15> = 1, the DSRPAG<8:0> bits are concatenated onto EA<14:0> to form the 24-bit EDS read address. Similarly, when base address bit, EA<15> = 1, DSWPAG<8:0> are concatenated onto EA<14:0> to form the 24-bit EDS write address.

#### EXAMPLE 4-1: EXTENDED DATA SPACE (EDS) READ ADDRESS GENERATION



**REGISTER 7-3: INTCON1: INTERRUPT CONTROL REGISTER 1**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NSTDIS	OVAERR <sup>(1)</sup>	OVBERR <sup>(1)</sup>	COVAERR <sup>(1)</sup>	COVBERR <sup>(1)</sup>	OVATE <sup>(1)</sup>	OVBTE <sup>(1)</sup>	COVTE <sup>(1)</sup>
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
SFTACERR <sup>(1)</sup>	DIV0ERR	DMACERR	MATHERR	ADDRERR	STKERR	OSCFail	—
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15            **NSTDIS:** Interrupt Nesting Disable bit  
                   1 = Interrupt nesting is disabled  
                   0 = Interrupt nesting is enabled
- bit 14            **OVAERR:** Accumulator A Overflow Trap Flag bit<sup>(1)</sup>  
                   1 = Trap was caused by overflow of Accumulator A  
                   0 = Trap was not caused by overflow of Accumulator A
- bit 13            **OVBERR:** Accumulator B Overflow Trap Flag bit<sup>(1)</sup>  
                   1 = Trap was caused by overflow of Accumulator B  
                   0 = Trap was not caused by overflow of Accumulator B
- bit 12            **COVAERR:** Accumulator A Catastrophic Overflow Trap Flag bit<sup>(1)</sup>  
                   1 = Trap was caused by catastrophic overflow of Accumulator A  
                   0 = Trap was not caused by catastrophic overflow of Accumulator A
- bit 11            **COVBERR:** Accumulator B Catastrophic Overflow Trap Flag bit<sup>(1)</sup>  
                   1 = Trap was caused by catastrophic overflow of Accumulator B  
                   0 = Trap was not caused by catastrophic overflow of Accumulator B
- bit 10            **OVATE:** Accumulator A Overflow Trap Enable bit<sup>(1)</sup>  
                   1 = Trap overflow of Accumulator A  
                   0 = Trap is disabled
- bit 9             **OVBTE:** Accumulator B Overflow Trap Enable bit<sup>(1)</sup>  
                   1 = Trap overflow of Accumulator B  
                   0 = Trap is disabled
- bit 8             **COVTE:** Catastrophic Overflow Trap Enable bit<sup>(1)</sup>  
                   1 = Trap on catastrophic overflow of Accumulator A or B is enabled  
                   0 = Trap is disabled
- bit 7             **SFTACERR:** Shift Accumulator Error Status bit<sup>(1)</sup>  
                   1 = Math error trap was caused by an invalid accumulator shift  
                   0 = Math error trap was not caused by an invalid accumulator shift
- bit 6             **DIV0ERR:** Divide-by-Zero Error Status bit  
                   1 = Math error trap was caused by a divide-by-zero  
                   0 = Math error trap was not caused by a divide-by-zero
- bit 5             **DMACERR:** DMAC Trap Flag bit  
                   1 = DMAC trap has occurred  
                   0 = DMAC trap has not occurred

**Note 1:** These bits are available on dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only.

**REGISTER 8-7: DMAxPAD: DMA CHANNEL x PERIPHERAL ADDRESS REGISTER<sup>(1)</sup>**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PAD<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PAD<7:0>							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **PAD<15:0>**: Peripheral Address Register bits

**Note 1:** If the channel is enabled (i.e., active), writes to this register may result in unpredictable behavior of the DMA channel and should be avoided.

**REGISTER 8-8: DMAxCNT: DMA CHANNEL x TRANSFER COUNT REGISTER<sup>(1)</sup>**

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CNT<13:8> <sup>(2)</sup>					
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CNT<7:0> <sup>(2)</sup>							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-14                      **Unimplemented:** Read as '0'

bit 13-0                      **CNT<13:0>**: DMA Transfer Count Register bits<sup>(2)</sup>

**Note 1:** If the channel is enabled (i.e., active), writes to this register may result in unpredictable behavior of the DMA channel and should be avoided.

**2:** The number of DMA transfers = CNT<13:0> + 1.

**REGISTER 8-12: DMARQC: DMA REQUEST COLLISION STATUS REGISTER**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	RQCOL3	RQCOL2	RQCOL1	RQCOL0
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15-4      **Unimplemented:** Read as '0'
- bit 3      **RQCOL3:** DMA Channel 3 Transfer Request Collision Flag bit
  - 1 = User force and interrupt-based request collision is detected
  - 0 = No request collision is detected
- bit 2      **RQCOL2:** DMA Channel 2 Transfer Request Collision Flag bit
  - 1 = User force and interrupt-based request collision is detected
  - 0 = No request collision is detected
- bit 1      **RQCOL1:** DMA Channel 1 Transfer Request Collision Flag bit
  - 1 = User force and interrupt-based request collision is detected
  - 0 = No request collision is detected
- bit 0      **RQCOL0:** DMA Channel 0 Transfer Request Collision Flag bit
  - 1 = User force and interrupt-based request collision is detected
  - 0 = No request collision is detected

### 13.0 TIMER2/3 AND TIMER4/5

**Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Timers**” (DS70362) of the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

- 2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Timer2/3 and Timer4/5 modules are 32-bit timers, which can also be configured as four independent 16-bit timers with selectable operating modes.

As 32-bit timers, Timer2/3 and Timer4/5 operate in three modes:

- Two Independent 16-Bit Timers (e.g., Timer2 and Timer3) with all 16-Bit Operating modes (except Asynchronous Counter mode)
- Single 32-Bit Timer
- Single 32-Bit Synchronous Counter

They also support these features:

- Timer Gate Operation
- Selectable Prescaler Settings
- Timer Operation during Idle and Sleep modes
- Interrupt on a 32-Bit Period Register Match
- Time Base for Input Capture and Output Compare Modules (Timer2 and Timer3 only)
- ADC1 Event Trigger (32-bit timer pairs, and Timer3 and Timer5 only)

Individually, all four of the 16-bit timers can function as synchronous timers or counters. They also offer the features listed previously, except for the event trigger; this is implemented only with Timer2/3. The operating modes and enabled features are determined by setting the appropriate bit(s) in the T2CON, T3CON, and T4CON, T5CON registers. T2CON and T4CON are shown in generic form in Register 13-1. T3CON and T5CON are shown in Register 13-2.

For 32-bit timer/counter operation, Timer2 and Timer4 are the least significant word (lsw); Timer3 and Timer5 are the most significant word (msw) of the 32-bit timers.

**Note:** For 32-bit operation, T3CON and T5CON control bits are ignored. Only T2CON and T4CON control bits are used for setup and control. Timer2 and Timer4 clock and gate inputs are utilized for the 32-bit timer modules, but an interrupt is generated with the Timer3 and Timer5 interrupt flags.

A block diagram for an example 32-bit timer pair (Timer2/3 and Timer4/5) is shown in Figure 13-3.

**Note:** Only Timer2, 3, 4 and 5 can trigger a DMA data transfer.



## 17.2 QEI Control Registers

REGISTER 17-1: QE1CON: QE1 CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QE1EN	—	QE1SIDL	PIMOD2 <sup>(1)</sup>	PIMOD1 <sup>(1)</sup>	PIMOD0 <sup>(1)</sup>	IMV1 <sup>(2)</sup>	IMV0 <sup>(2)</sup>
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INTDIV2 <sup>(3)</sup>	INTDIV1 <sup>(3)</sup>	INTDIV0 <sup>(3)</sup>	CNTPOL	GATEN	CCM1	CCM0
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15            **QE1EN:** Quadrature Encoder Interface Module Counter Enable bit  
1 = Module counters are enabled  
0 = Module counters are disabled, but SFRs can be read or written to
- bit 14            **Unimplemented:** Read as '0'
- bit 13            **QE1SIDL:** QE1 Stop in Idle Mode bit  
1 = Discontinues module operation when device enters Idle mode  
0 = Continues module operation in Idle mode
- bit 12-10        **PIMOD<2:0>:** Position Counter Initialization Mode Select bits<sup>(1)</sup>  
111 = Reserved  
110 = Modulo Count mode for position counter  
101 = Resets the position counter when the position counter equals QE1GEC register  
100 = Second index event after home event initializes position counter with contents of QE1IC register  
011 = First index event after home event initializes position counter with contents of QE1IC register  
010 = Next index input event initializes the position counter with contents of QE1IC register  
001 = Every index input event resets the position counter  
000 = Index input event does not affect position counter
- bit 9            **IMV1:** Index Match Value for Phase B bit<sup>(2)</sup>  
1 = Phase B match occurs when QEB = 1  
0 = Phase B match occurs when QEB = 0
- bit 8            **IMV0:** Index Match Value for Phase A bit<sup>(2)</sup>  
1 = Phase A match occurs when QEA = 1  
0 = Phase A match occurs when QEA = 0
- bit 7            **Unimplemented:** Read as '0'

- Note 1:** When CCM<1:0> = 10 or 11, all of the QE1 counters operate as timers and the PIMOD<2:0> bits are ignored.
- 2:** When CCM<1:0> = 00, and QEA and QEB values match the Index Match Value (IMV), the POSCNTNTH and POSCNTL registers are reset. QEA/QEB signals used for the index match have swap and polarity values applied, as determined by the SWPAB and QEAPOL/QEBPOL bits.
- 3:** The selected clock rate should be at least twice the expected maximum quadrature count rate.

**REGISTER 19-2: I2CxSTAT: I2Cx STATUS REGISTER (CONTINUED)**

- bit 3      **S:** Start bit  
1 = Indicates that a Start (or Repeated Start) bit has been detected last  
0 = Start bit was not detected last  
Hardware is set or clear when a Start, Repeated Start or Stop is detected.
- bit 2      **R\_W:** Read/Write Information bit (when operating as I<sup>2</sup>C slave)  
1 = Read – Indicates data transfer is output from the slave  
0 = Write – Indicates data transfer is input to the slave  
Hardware is set or clear after reception of an I<sup>2</sup>C device address byte.
- bit 1      **RBF:** Receive Buffer Full Status bit  
1 = Receive is complete, I2CxRCV is full  
0 = Receive is not complete, I2CxRCV is empty  
Hardware is set when I2CxRCV is written with a received byte. Hardware is clear when software reads I2CxRCV.
- bit 0      **TBF:** Transmit Buffer Full Status bit  
1 = Transmit in progress, I2CxTRN is full  
0 = Transmit is complete, I2CxTRN is empty  
Hardware is set when software writes to I2CxTRN. Hardware is clear at completion of a data transmission.

**REGISTER 23-6: AD1CHS0: ADC1 INPUT CHANNEL 0 SELECT REGISTER**

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NB	—	—	CH0SB4 <sup>(1)</sup>	CH0SB3 <sup>(1)</sup>	CH0SB2 <sup>(1)</sup>	CH0SB1 <sup>(1)</sup>	CH0SB0 <sup>(1)</sup>
bit 15							bit 8

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NA	—	—	CH0SA4 <sup>(1)</sup>	CH0SA3 <sup>(1)</sup>	CH0SA2 <sup>(1)</sup>	CH0SA1 <sup>(1)</sup>	CH0SA0 <sup>(1)</sup>
bit 7							bit 0

**Legend:**

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

- bit 15      **CH0NB:** Channel 0 Negative Input Select for Sample MUXB bit  
             1 = Channel 0 negative input is AN1<sup>(1)</sup>  
             0 = Channel 0 negative input is VREFL
- bit 14-13      **Unimplemented:** Read as '0'
- bit 12-8      **CH0SB<4:0>:** Channel 0 Positive Input Select for Sample MUXB bits<sup>(1)</sup>  
             11111 = Open; use this selection with CTMU capacitive and time measurement  
             11110 = Channel 0 positive input is connected to the CTMU temperature measurement diode (CTMU TEMP)  
             11101 = Reserved  
             11100 = Reserved  
             11011 = Reserved  
             11010 = Channel 0 positive input is the output of OA3/AN6<sup>(2,3)</sup>  
             11001 = Channel 0 positive input is the output of OA2/AN0<sup>(2)</sup>  
             11000 = Channel 0 positive input is the output of OA1/AN3<sup>(2)</sup>  
             10111 = Reserved  
             •  
             •  
             •  
             10000 = Reserved  
             01111 = Channel 0 positive input is AN15<sup>(3)</sup>  
             01110 = Channel 0 positive input is AN14<sup>(3)</sup>  
             01101 = Channel 0 positive input is AN13<sup>(3)</sup>  
             •  
             •  
             •  
             00010 = Channel 0 positive input is AN2<sup>(3)</sup>  
             00001 = Channel 0 positive input is AN1<sup>(3)</sup>  
             00000 = Channel 0 positive input is AN0<sup>(3)</sup>
- bit 7      **CH0NA:** Channel 0 Negative Input Select for Sample MUXA bit  
             1 = Channel 0 negative input is AN1<sup>(1)</sup>  
             0 = Channel 0 negative input is VREFL
- bit 6-5      **Unimplemented:** Read as '0'

- Note 1:** AN0 through AN7 are repurposed when comparator and op amp functionality is enabled. See Figure 23-1 to determine how enabling a particular op amp or comparator affects selection choices for Channels 1, 2 and 3.
- 2:** The OAx input is used if the corresponding op amp is selected (OPMODE (CMxCON<10>) = 1); otherwise, the ANx input is used.
- 3:** See the “Pin Diagrams” section for the available analog channels for each device.

**REGISTER 25-4: CMxMSKSRCA: COMPARATOR x MASK SOURCE SELECT  
CONTROL REGISTER (CONTINUED)**

bit 3-0      **SELSRCA<3:0>**: Mask A Input Select bits

1111 = FLT4  
1110 = FLT2  
1101 = PTGO19  
1100 = PTGO18  
1011 = Reserved  
1010 = Reserved  
1001 = Reserved  
1000 = Reserved  
0111 = Reserved  
0110 = Reserved  
0101 = PWM3H  
0100 = PWM3L  
0011 = PWM2H  
0010 = PWM2L  
0001 = PWM1H  
0000 = PWM1L

**NOTES:**

**NOTES:**

FIGURE 30-2: EXTERNAL CLOCK TIMING

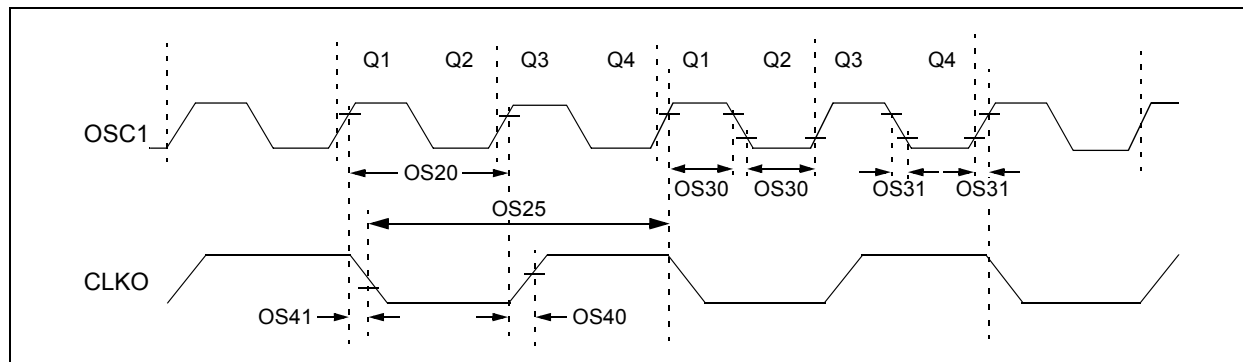


TABLE 30-17: EXTERNAL CLOCK TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symb	Characteristic	Min.	Typ. <sup>(1)</sup>	Max.	Units	Conditions
OS10	FIN	External CLKI Frequency (External clocks allowed only in EC and ECPLL modes)	DC	—	60	MHz	EC
		Oscillator Crystal Frequency	3.5 10	— —	10 25	MHz MHz	XT HS
OS20	Tosc	Tosc = 1/Fosc	8.33	—	DC	ns	+125°C
		Tosc = 1/Fosc	7.14	—	DC	ns	+85°C
OS25	Tcy	Instruction Cycle Time <sup>(2)</sup>	16.67	—	DC	ns	+125°C
		Instruction Cycle Time <sup>(2)</sup>	14.28	—	DC	ns	+85°C
OS30	TosL, TosH	External Clock in (OSC1) High or Low Time	0.45 x Tosc	—	0.55 x Tosc	ns	EC
OS31	TosR, TosF	External Clock in (OSC1) Rise or Fall Time	—	—	20	ns	EC
OS40	TckR	CLKO Rise Time <sup>(3,4)</sup>	—	5.2	—	ns	
OS41	TckF	CLKO Fall Time <sup>(3,4)</sup>	—	5.2	—	ns	
OS42	GM	External Oscillator Transconductance <sup>(4)</sup>	—	12	—	mA/V	HS, VDD = 3.3V, TA = +25°C
			—	6	—	mA/V	XT, VDD = 3.3V, TA = +25°C

**Note 1:** Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

- 2:** Instruction cycle period (Tcy) equals two times the input oscillator time base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "Minimum" values with an external clock applied to the OSC1 pin. When an external clock input is used, the "Maximum" cycle time limit is "DC" (no clock) for all devices.
- 3:** Measurements are taken in EC mode. The CLKO signal is measured on the OSC2 pin.
- 4:** This parameter is characterized, but not tested in manufacturing.

**TABLE 30-37: SPI2 SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 0, SMP = 0)  
TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
SP70	FscP	Maximum SCK2 Input Frequency	—	—	Lesser of Fp or 15	MHz	(Note 3)
SP72	TscF	SCK2 Input Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP73	TscR	SCK2 Input Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO2 Data Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO2 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO2 Data Output Valid after SCK2 Edge	—	6	20	ns	
SP36	TdoV2scH, TdoV2scL	SDO2 Data Output Setup to First SCK2 Edge	30	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDI2 Data Input to SCK2 Edge	30	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDI2 Data Input to SCK2 Edge	30	—	—	ns	
SP50	TssL2scH, TssL2scL	$\overline{SS2}$ ↓ to SCK2 ↑ or SCK2 ↓ Input	120	—	—	ns	
SP51	TssH2doZ	$\overline{SS2}$ ↑ to SDO2 Output High-Impedance	10	—	50	ns	(Note 4)
SP52	Tsch2ssH, TscL2ssH	$\overline{SS2}$ ↑ after SCK2 Edge	1.5 Tcy + 40	—	—	ns	(Note 4)
SP60	TssL2doV	SDO2 Data Output Valid after $\overline{SS2}$ Edge	—	—	50	ns	

**Note 1:** These parameters are characterized, but are not tested in manufacturing.

**2:** Data in “Typical” column is at 3.3V, +25°C unless otherwise stated.

**3:** The minimum clock period for SCK2 is 66.7 ns. Therefore, the SCK2 clock generated by the master must not violate this specification.

**4:** Assumes 50 pF load on all SPI2 pins.



**TABLE 30-40: SPI2 SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 0, SMP = 0)  
TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
SP70	FscP	Maximum SCK2 Input Frequency	—	—	11	MHz	(Note 3)
SP72	TscF	SCK2 Input Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP73	TscR	SCK2 Input Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO2 Data Output Fall Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP31	TdoR	SDO2 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO2 Data Output Valid after SCK2 Edge	—	6	20	ns	
SP36	TdoV2scH, TdoV2scL	SDO2 Data Output Setup to First SCK2 Edge	30	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDI2 Data Input to SCK2 Edge	30	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDI2 Data Input to SCK2 Edge	30	—	—	ns	
SP50	TssL2scH, TssL2scL	$\overline{SS2}$ ↓ to SCK2 ↑ or SCK2 ↓ Input	120	—	—	ns	
SP51	TssH2doZ	$\overline{SS2}$ ↑ to SDO2 Output High-Impedance	10	—	50	ns	(Note 4)
SP52	Tsch2ssH, TscL2ssH	$\overline{SS2}$ ↑ after SCK2 Edge	1.5 TCY + 40	—	—	ns	(Note 4)

- Note 1:** These parameters are characterized, but are not tested in manufacturing.
- 2:** Data in “Typical” column is at 3.3V, +25°C unless otherwise stated.
- 3:** The minimum clock period for SCK2 is 91 ns. Therefore, the SCK2 clock generated by the master must not violate this specification.
- 4:** Assumes 50 pF load on all SPI2 pins.

**Revision D (December 2011)**

This revision includes typographical and formatting changes throughout the data sheet text.

All other major changes are referenced by their respective section in Table A-3.

**TABLE A-3: MAJOR SECTION UPDATES**

Section Name	Update Description
<b>“16-bit Microcontrollers and Digital Signal Controllers (up to 512-Kbyte Flash and 48-Kbyte SRAM) with High-Speed PWM, Op amps, and Advanced Analog”</b>	Removed the Analog Comparators column and updated the Op amps/Comparators column in Table 1 and Table 2.
<b>Section 21.0 “Enhanced CAN (ECAN™) Module (dsPIC33EPXXXGP/MC50X Devices Only)”</b>	Updated the CANCKS bit value definitions in CiCTRL1: ECAN Control Register 1 (see Register 21-1).
<b>Section 30.0 “Electrical Characteristics”</b>	Updated the VBOR specifications and/or its related note in the following electrical characteristics tables: <ul style="list-style-type: none"><li>• Table 30-1</li><li>• Table 30-4</li><li>• Table 30-12</li><li>• Table 30-14</li><li>• Table 30-15</li><li>• Table 30-16</li><li>• Table 30-56</li><li>• Table 30-57</li><li>• Table 30-58</li><li>• Table 30-59</li><li>• Table 30-60</li></ul>

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