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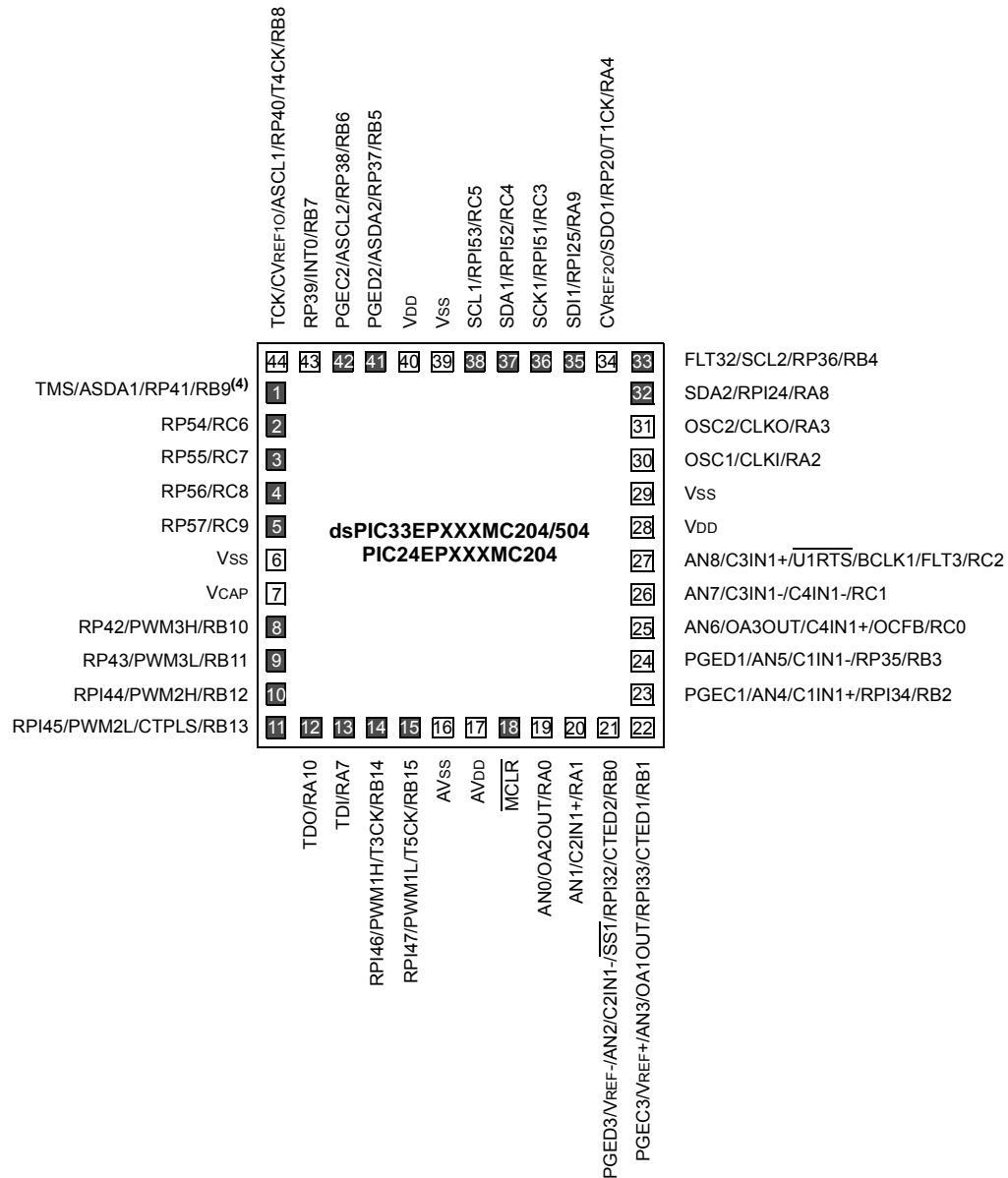
Details

Product Status	Obsolete
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 9x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VFTLA Exposed Pad
Supplier Device Package	44-VTLA (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep64mc504-e-tl

Pin Diagrams (Continued)

44-Pin VTLA^(1,2,3)

■ = Pins are up to 5V tolerant

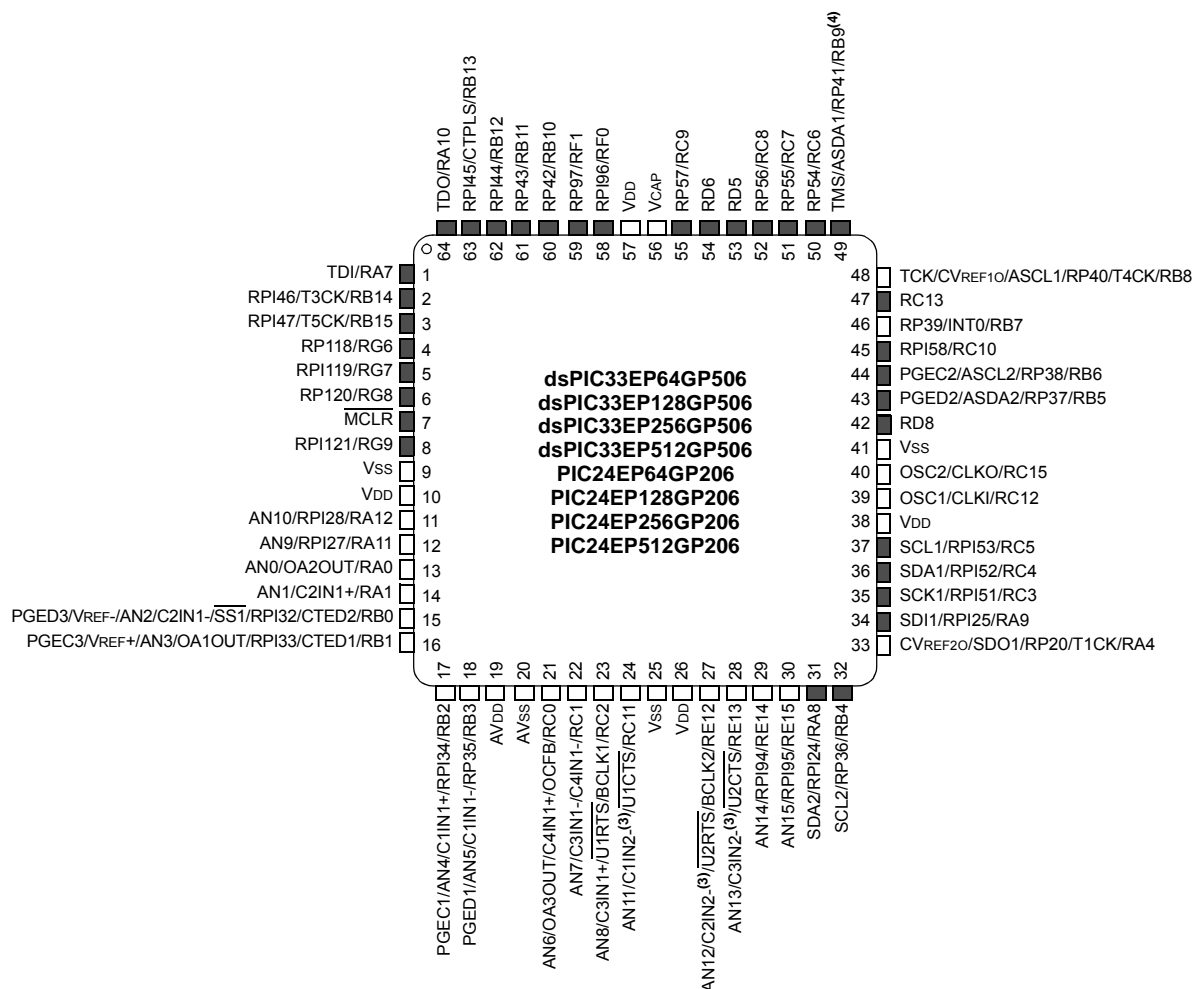


- Note**
- 1: The RPN/RPIN pins can be used by any remappable peripheral with some limitation. See **Section 11.4 “Peripheral Pin Select (PPS)”** for available peripherals and for information on limitations.
 - 2: Every I/O port pin (RAX-RGX) can be used as a Change Notification pin (CNAX-CNGX). See **Section 11.0 “I/O Ports”** for more information.
 - 3: The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
 - 4: There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

Pin Diagrams (Continued)

64-Pin TQFP^(1,2,3)

■ = Pins are up to 5V tolerant



- Note**
- 1: The RPN/RPI pins can be used by any remappable peripheral with some limitation. See **Section 11.4 “Peripheral Pin Select (PPS)”** for available peripherals and for information on limitations.
 - 2: Every I/O port pin (RAX-RGx) can be used as a Change Notification pin (CNAX-CNGx). See **Section 11.0 “I/O Ports”** for more information.
 - 3: The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to Vss externally.
 - 4: There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

2.5 ICSP Pins

The PGECx and PGEDx pins are used for ICSP and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes, and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin Voltage Input High (V_{IH}) and Voltage Input Low (V_{IL}) requirements.

Ensure that the "Communication Channel Select" (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® PICKit™ 3, MPLAB ICD 3, or MPLAB REAL ICE™.

For more information on MPLAB ICD 2, ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site.

- "Using MPLAB® ICD 3" (poster) DS51765
- "MPLAB® ICD 3 Design Advisory" DS51764
- "MPLAB® REAL ICE™ In-Circuit Emulator User's Guide" DS51616
- "Using MPLAB® REAL ICE™ In-Circuit Emulator" (poster) DS51749

2.6 External Oscillator Pins

Many DSCs have options for at least two oscillators: a high-frequency Primary Oscillator and a low-frequency Secondary Oscillator. For details, see **Section 9.0 "Oscillator Configuration"** for details.

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is shown in Figure 2-3.

FIGURE 2-3: SUGGESTED PLACEMENT OF THE OSCILLATOR CIRCUIT

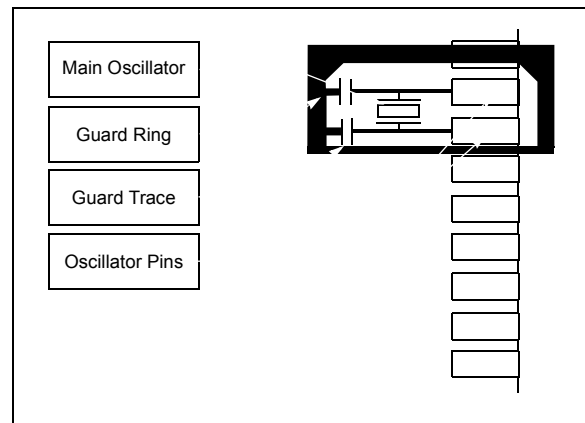


TABLE 4-9: INPUT CAPTURE 1 THROUGH INPUT CAPTURE 4 REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
IC1CON1	0140	—	—	ICSIDL	ICTSEL<2:0>			—	—	—	ICI<1:0>		ICOV	ICBNE	ICM<2:0>			0000	
IC1CON2	0142	—	—	—	—	—	—	—	IC32	ICTRIG	TRIGSTAT	—	SYNCSEL<4:0>					000D	
IC1BUF	0144	Input Capture 1 Buffer Register																	xxxx
IC1TMR	0146	Input Capture 1 Timer																	0000
IC2CON1	0148	—	—	ICSIDL	ICTSEL<2:0>			—	—	—	ICI<1:0>		ICOV	ICBNE	ICM<2:0>			0000	
IC2CON2	014A	—	—	—	—	—	—	—	IC32	ICTRIG	TRIGSTAT	—	SYNCSEL<4:0>					000D	
IC2BUF	014C	Input Capture 2 Buffer Register																	xxxx
IC2TMR	014E	Input Capture 2 Timer																	0000
IC3CON1	0150	—	—	ICSIDL	ICTSEL<2:0>			—	—	—	ICI<1:0>		ICOV	ICBNE	ICM<2:0>			0000	
IC3CON2	0152	—	—	—	—	—	—	—	IC32	ICTRIG	TRIGSTAT	—	SYNCSEL<4:0>					000D	
IC3BUF	0154	Input Capture 3 Buffer Register																	xxxx
IC3TMR	0156	Input Capture 3 Timer																	0000
IC4CON1	0158	—	—	ICSIDL	ICTSEL<2:0>			—	—	—	ICI<1:0>		ICOV	ICBNE	ICM<2:0>			0000	
IC4CON2	015A	—	—	—	—	—	—	—	IC32	ICTRIG	TRIGSTAT	—	SYNCSEL<4:0>					000D	
IC4BUF	015C	Input Capture 4 Buffer Register																	xxxx
IC4TMR	015E	Input Capture 4 Timer																	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-16: QE1 REGISTER MAP FOR dsPIC33EPXXXMC20X/50X AND PIC24EPXXXMC20X DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
QE1CON	01C0	QE1EN	—	QE1SIDL	PIMOD<2:0>			IMV<1:0>		—	INTDIV<2:0>			CNTPOL	GATEN	CCM<1:0>		0000
QE1IOC	01C2	QCAPEN	FLTREN	QFDIV<2:0>			OUTFNC<1:0>		SWPAB	HOMPOL	IDXPOL	QEBPOL	QEAPOL	HOME	INDEX	QEB	QEA	000x
QE1STAT	01C4	—	—	PCHEQIRQ	PCHEQIEN	PCLEQIRQ	PCLEQIEN	POSOVIRQ	POSOVIEN	PCIIRQ	PCIEN	VELOVIRQ	VELOVIEN	HOMIRQ	HOMIEN	IDXIRQ	IDXIEN	0000
POS1CNTL	01C6	POSCNT<15:0>																0000
POS1CNTH	01C8	POSCNT<31:16>																0000
POS1HLD	01CA	POSHLD<15:0>																0000
VEL1CNT	01CC	VELCNT<15:0>																0000
INT1TMRL	01CE	INTTMR<15:0>																0000
INT1TMRH	01D0	INTTMR<31:16>																0000
INT1HLDL	01D2	INTHLD<15:0>																0000
INT1HLDH	01D4	INTHLD<31:16>																0000
INDX1CNTL	01D6	INDXCNT<15:0>																0000
INDX1CNTH	01D8	INDXCNT<31:16>																0000
INDX1HLD	01DA	INDXHLD<15:0>																0000
QE1GECL	01DC	QEIGEC<15:0>																0000
QE1ICL	01DC	QEIIC<15:0>																0000
QE1GECH	01DE	QEIGEC<31:16>																0000
QE1ICH	01DE	QEIIC<31:16>																0000
QE1LECL	01E0	QEILEC<15:0>																0000
QE1LECH	01E2	QEILEC<31:16>																0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

REGISTER 8-9: DSADRH: DMA MOST RECENT RAM HIGH ADDRESS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
DSADR<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **DSADR<23:16>:** Most Recent DMA Address Accessed by DMA bits

REGISTER 8-10: DSADRL: DMA MOST RECENT RAM LOW ADDRESS REGISTER

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
DSADR<15:8>							
bit 15				bit 8			

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
DSADR<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **DSADR<15:0>:** Most Recent DMA Address Accessed by DMA bits

NOTES:

12.0 TIMER1

Note 1: This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “Timers” (DS70362) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Timer1 module is a 16-bit timer that can operate as a free-running interval timer/counter.

The Timer1 module has the following unique features over other timers:

- Can be operated in Asynchronous Counter mode from an external clock source
- The external clock input (T1CK) can optionally be synchronized to the internal device clock and the clock synchronization is performed after the prescaler

A block diagram of Timer1 is shown in Figure 12-1.

The Timer1 module can operate in one of the following modes:

- Timer mode
- Gated Timer mode
- Synchronous Counter mode
- Asynchronous Counter mode

In Timer and Gated Timer modes, the input clock is derived from the internal instruction cycle clock (Fcy). In Synchronous and Asynchronous Counter modes, the input clock is derived from the external clock input at the T1CK pin.

The Timer modes are determined by the following bits:

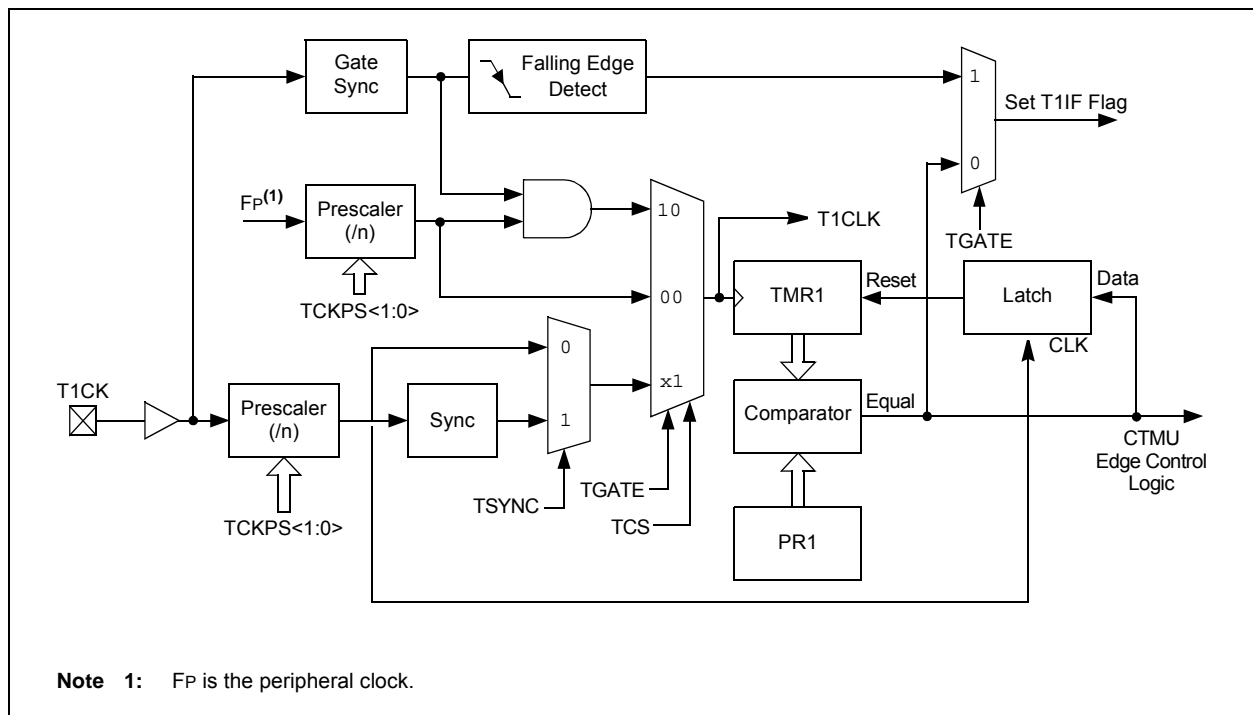
- Timer Clock Source Control bit (TCS): T1CON<1>
- Timer Synchronization Control bit (TSYNC): T1CON<2>
- Timer Gate Control bit (TGATE): T1CON<6>

Timer control bit setting for different operating modes are given in the Table 12-1.

TABLE 12-1: TIMER MODE SETTINGS

Mode	TCS	TGATE	TSYNC
Timer	0	0	x
Gated Timer	0	1	x
Synchronous Counter	1	x	1
Asynchronous Counter	1	x	0

FIGURE 12-1: 16-BIT TIMER1 MODULE BLOCK DIAGRAM



REGISTER 17-7: VEL1CNT: VELOCITY COUNTER 1 REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
VELCNT<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
VELCNT<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **VELCNT<15:0>**: Velocity Counter bits**REGISTER 17-8: IND1CNTH: INDEX COUNTER 1 HIGH WORD REGISTER**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **INDXCNT<31:16>**: High Word Used to Form 32-Bit Index Counter Register (INDX1CNT) bits**REGISTER 17-9: IND1CNTL: INDEX COUNTER 1 LOW WORD REGISTER**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **INDXCNT<15:0>**: Low Word Used to Form 32-Bit Index Counter Register (INDX1CNT) bits

19.2 I²C Control Registers

REGISTER 19-1: I2CxCON: I2Cx CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-1, HC	R/W-0	R/W-0	R/W-0	R/W-0
I2CEN	—	I2CSIDL	SCLREL	IPMIEN ⁽¹⁾	A10M	DISSLW	SMEN
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC
GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN
bit 7							bit 0

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **I2CEN:** I2Cx Enable bit
 1 = Enables the I2Cx module and configures the SDAx and SCLx pins as serial port pins
 0 = Disables the I2Cx module; all I²C™ pins are controlled by port functions
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **I2CSIDL:** I2Cx Stop in Idle Mode bit
 1 = Discontinues module operation when device enters an Idle mode
 0 = Continues module operation in Idle mode
- bit 12 **SCLREL:** SCLx Release Control bit (when operating as I²C slave)
 1 = Releases SCLx clock
 0 = Holds SCLx clock low (clock stretch)
If STREN = 1:
 Bit is R/W (i.e., software can write '0' to initiate stretch and write '1' to release clock). Hardware is clear at the beginning of every slave data byte transmission. Hardware is clear at the end of every slave address byte reception. Hardware is clear at the end of every slave data byte reception.
If STREN = 0:
 Bit is R/S (i.e., software can only write '1' to release clock). Hardware is clear at the beginning of every slave data byte transmission. Hardware is clear at the end of every slave address byte reception.
- bit 11 **IPMIEN:** Intelligent Peripheral Management Interface (IPMI) Enable bit⁽¹⁾
 1 = IPMI mode is enabled; all addresses are Acknowledged
 0 = IPMI mode disabled
- bit 10 **A10M:** 10-Bit Slave Address bit
 1 = I2CxADD is a 10-bit slave address
 0 = I2CxADD is a 7-bit slave address
- bit 9 **DISSLW:** Disable Slew Rate Control bit
 1 = Slew rate control is disabled
 0 = Slew rate control is enabled
- bit 8 **SMEN:** SMBus Input Levels bit
 1 = Enables I/O pin thresholds compliant with SMBus specification
 0 = Disables SMBus input thresholds
- bit 7 **GCEN:** General Call Enable bit (when operating as I²C slave)
 1 = Enables interrupt when a general call address is received in I2CxRSR (module is enabled for reception)
 0 = General call address disabled

Note 1: When performing master operations, ensure that the IPMIEN bit is set to '0'.

REGISTER 21-7: CxINTE: ECANx INTERRUPT ENABLE REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
IVRIE	WAKIE	ERRIE	—	FIFOIE	RBOVIE	RBIE	TBIE
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8	Unimplemented: Read as '0'
bit 7	IVRIE: Invalid Message Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 6	WAKIE: Bus Wake-up Activity Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 5	ERRIE: Error Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 4	Unimplemented: Read as '0'
bit 3	FIFOIE: FIFO Almost Full Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 2	RBOVIE: RX Buffer Overflow Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 1	RBIE: RX Buffer Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 0	TBIE: TX Buffer Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled

REGISTER 21-26: CxTRmnCON: ECANx TX/RX BUFFER mn CONTROL REGISTER
(m = 0,2,4,6; n = 1,3,5,7)

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENn	TXABTn	TXLARBn	TXERRn	TXREQn	RTRENn	TXnPRI1	TXnPRI0
bit 15							bit 8

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENm	TXABTm ⁽¹⁾	TXLARBm ⁽¹⁾	TXERRm ⁽¹⁾	TXREQm	RTRENm	TXmPRI1	TXmPRI0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 See Definition for bits<7:0>, Controls Buffer n

bit 7 **TXENm:** TX/RX Buffer Selection bit

1 = Buffer TRBn is a transmit buffer

0 = Buffer TRBn is a receive buffer

bit 6 **TXABTm:** Message Aborted bit⁽¹⁾

1 = Message was aborted

0 = Message completed transmission successfully

bit 5 **TXLARBm:** Message Lost Arbitration bit⁽¹⁾

1 = Message lost arbitration while being sent

0 = Message did not lose arbitration while being sent

bit 4 **TXERRm:** Error Detected During Transmission bit⁽¹⁾

1 = A bus error occurred while the message was being sent

0 = A bus error did not occur while the message was being sent

bit 3 **TXREQm:** Message Send Request bit

1 = Requests that a message be sent; the bit automatically clears when the message is successfully sent

0 = Clearing the bit to '0' while set requests a message abort

bit 2 **RTRENm:** Auto-Remote Transmit Enable bit

1 = When a remote transmit is received, TXREQ will be set

0 = When a remote transmit is received, TXREQ will be unaffected

bit 1-0 **TXmPRI<1:0>:** Message Transmission Priority bits

11 = Highest message priority

10 = High intermediate message priority

01 = Low intermediate message priority

00 = Lowest message priority

Note 1: This bit is cleared when TXREQ is set.

Note: The buffers, SID, EID, DLC, Data Field, and Receive Status registers are located in DMA RAM.

REGISTER 23-3: AD1CON3: ADC1 CONTROL REGISTER 3

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADRC	—	—	SAMC4 ⁽¹⁾	SAMC3 ⁽¹⁾	SAMC2 ⁽¹⁾	SAMC1 ⁽¹⁾	SAMC0 ⁽¹⁾
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADCS7 ⁽²⁾	ADCS6 ⁽²⁾	ADCS5 ⁽²⁾	ADCS4 ⁽²⁾	ADCS3 ⁽²⁾	ADCS2 ⁽²⁾	ADCS1 ⁽²⁾	ADCS0 ⁽²⁾
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **ADRC:** ADC1 Conversion Clock Source bit
 1 = ADC internal RC clock
 0 = Clock derived from system clock

bit 14-13 **Unimplemented:** Read as '0'

bit 12-8 **SAMC<4:0>:** Auto-Sample Time bits⁽¹⁾
 11111 = 31 TAD
 •
 •
 •
 00001 = 1 TAD
 00000 = 0 TAD

bit 7-0 **ADCS<7:0>:** ADC1 Conversion Clock Select bits⁽²⁾
 11111111 = $T_P \cdot (ADCS<7:0> + 1) = T_P \cdot 256 = T_{AD}$
 •
 •
 •
 00000010 = $T_P \cdot (ADCS<7:0> + 1) = T_P \cdot 3 = T_{AD}$
 00000001 = $T_P \cdot (ADCS<7:0> + 1) = T_P \cdot 2 = T_{AD}$
 00000000 = $T_P \cdot (ADCS<7:0> + 1) = T_P \cdot 1 = T_{AD}$

Note 1: This bit is only used if SSRC<2:0> (AD1CON1<7:5>) = 111 and SSRCG (AD1CON1<4>) = 0.
2: This bit is not used if ADRC (AD1CON3<15>) = 1.

REGISTER 27-1: DEVID: DEVICE ID REGISTER

R	R	R	R	R	R	R	R
DEVID<23:16> ⁽¹⁾							
bit 23				bit 16			

R	R	R	R	R	R	R	R
DEVID<15:8> ⁽¹⁾							
bit 15				bit 8			

R	R	R	R	R	R	R	R
DEVID<7:0> ⁽¹⁾							
bit 7				bit 0			

Legend: R = Read-Only bit U = Unimplemented bit

bit 23-0 **DEVID<23:0>:** Device Identifier bits⁽¹⁾

Note 1: Refer to the “dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits” (DS70663) for the list of device ID values.

REGISTER 27-2: DEVREV: DEVICE REVISION REGISTER

R	R	R	R	R	R	R	R
DEVREV<23:16> ⁽¹⁾							
bit 23				bit 16			

R	R	R	R	R	R	R	R
DEVREV<15:8> ⁽¹⁾							
bit 15				bit 8			

R	R	R	R	R	R	R	R
DEVREV<7:0> ⁽¹⁾							
bit 7				bit 0			

Legend: R = Read-only bit U = Unimplemented bit

bit 23-0 **DEVREV<23:0>:** Device Revision bits⁽¹⁾

Note 1: Refer to the “dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits” (DS70663) for the list of device revision values.

27.6 JTAG Interface

dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices implement a JTAG interface, which supports boundary scan device testing. Detailed information on this interface is provided in future revisions of the document.

Note: Refer to “**Programming and Diagnostics**” (DS70608) in the “*dsPIC33/PIC24 Family Reference Manual*” for further information on usage, configuration and operation of the JTAG interface.

27.7 In-Circuit Serial Programming

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices can be serially programmed while in the end application circuit. This is done with two lines for clock and data, and three other lines for power, ground and the programming sequence. Serial programming allows customers to manufacture boards with unprogrammed devices and then program the device just before shipping the product. Serial programming also allows the most recent firmware or a custom firmware to be programmed. Refer to the “*dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits*” (DS70663) for details about In-Circuit Serial Programming (ICSP).

Any of the three pairs of programming clock/data pins can be used:

- PGEC1 and PGED1
- PGEC2 and PGED2
- PGEC3 and PGED3

27.8 In-Circuit Debugger

When MPLAB® ICD 3 or REAL ICE™ is selected as a debugger, the in-circuit debugging functionality is enabled. This function allows simple debugging functions when used with MPLAB IDE. Debugging functionality is controlled through the PGECx (Emulation/Debug Clock) and PGEDx (Emulation/Debug Data) pin functions.

Any of the three pairs of debugging clock/data pins can be used:

- PGEC1 and PGED1
- PGEC2 and PGED2
- PGEC3 and PGED3

To use the in-circuit debugger function of the device, the design must implement ICSP connections to MCLR, VDD, VSS and the PGECx/PGEDx pin pair. In addition, when the feature is enabled, some of the resources are not available for general use. These resources include the first 80 bytes of data RAM and two I/O pins (PGECx and PGEDx).

27.9 Code Protection and CodeGuard™ Security

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X, and PIC24EPXXXGP/MC20X devices offer basic implementation of CodeGuard Security that supports only General Segment (GS) security. This feature helps protect individual Intellectual Property.

Note: Refer to “**CodeGuard™ Security**” (DS70634) in the “*dsPIC33/PIC24 Family Reference Manual*” for further information on usage, configuration and operation of CodeGuard Security.

TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles ⁽²⁾	Status Flags Affected
46	MOV	MOV <i>f</i> , <i>Wn</i>	Move <i>f</i> to <i>Wn</i>	1	1	None
		MOV <i>f</i>	Move <i>f</i> to <i>f</i>	1	1	None
		MOV <i>f</i> , WREG	Move <i>f</i> to WREG	1	1	None
		MOV #lit16, <i>Wn</i>	Move 16-bit literal to <i>Wn</i>	1	1	None
		MOV.b #lit8, <i>Wn</i>	Move 8-bit literal to <i>Wn</i>	1	1	None
		MOV <i>Wn</i> , <i>f</i>	Move <i>Wn</i> to <i>f</i>	1	1	None
		MOV <i>Wso</i> , <i>Wdo</i>	Move <i>Ws</i> to <i>Wd</i>	1	1	None
		MOV WREG, <i>f</i>	Move WREG to <i>f</i>	1	1	None
		MOV.D <i>Wns</i> , <i>Wd</i>	Move Double from <i>W(ns):W(ns + 1)</i> to <i>Wd</i>	1	2	None
		MOV.D <i>Ws</i> , <i>Wnd</i>	Move Double from <i>Ws</i> to <i>W(nd + 1):W(nd)</i>	1	2	None
47	MOVPG	MOVPG #lit10, DSRPAG	Move 10-bit literal to DSRPAG	1	1	None
		MOVPG #lit9, DSWPAG	Move 9-bit literal to DSWPAG	1	1	None
		MOVPG #lit8, TBLPAG	Move 8-bit literal to TBLPAG	1	1	None
		MOVPG <i>Ws</i> , DSRPAG	Move <i>Ws</i> <9:0> to DSRPAG	1	1	None
		MOVPG <i>Ws</i> , DSWPAG	Move <i>Ws</i> <8:0> to DSWPAG	1	1	None
		MOVPG <i>Ws</i> , TBLPAG	Move <i>Ws</i> <7:0> to TBLPAG	1	1	None
48	MOVSAC	MOVSAC <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> , AWB ⁽¹⁾	Prefetch and store accumulator	1	1	None
49	MPY	MPY <i>Wm</i> * <i>Wn</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> ⁽¹⁾	Multiply <i>Wm</i> by <i>Wn</i> to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
		MPY <i>Wm</i> * <i>Wm</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> ⁽¹⁾	Square <i>Wm</i> to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
50	MPY.N	MPY.N <i>Wm</i> * <i>Wn</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> ⁽¹⁾	-(Multiply <i>Wm</i> by <i>Wn</i>) to Accumulator	1	1	None
51	MSC	MSC <i>Wm</i> * <i>Wm</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> , AWB ⁽¹⁾	Multiply and Subtract from Accumulator	1	1	OA,OB,OAB,SA,SB,SAB

Note 1: These instructions are available in dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

2: Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

FIGURE 30-16: SPI2 MASTER MODE (FULL-DUPLEX, CKE = 1, CKP = x, SMP = 1)
TIMING CHARACTERISTICS

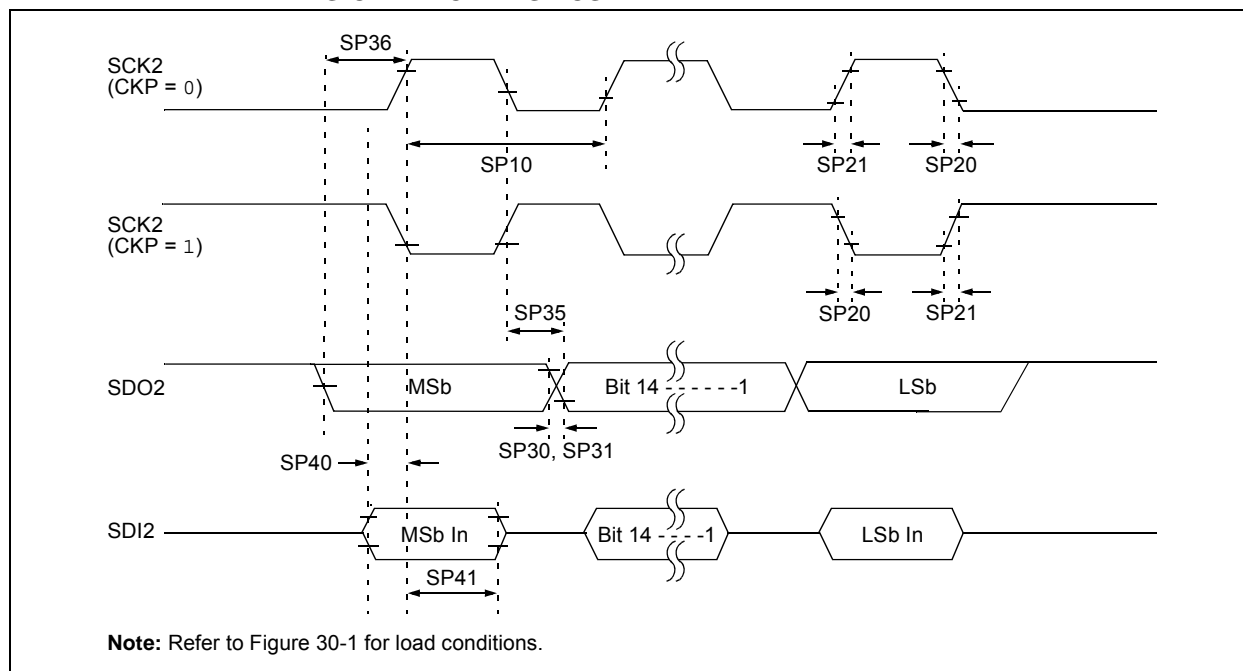


TABLE 30-35: SPI2 MASTER MODE (FULL-DUPLEX, CKE = 1, CKP = x, SMP = 1)
TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP10	FscP	Maximum SCK2 Frequency	—	—	9	MHz	(Note 3)
SP20	TscF	SCK2 Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP21	TscR	SCK2 Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO2 Data Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO2 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO2 Data Output Valid after SCK2 Edge	—	6	20	ns	
SP36	TdoV2sc, TdoV2scL	SDO2 Data Output Setup to First SCK2 Edge	30	—	—	ns	
SP40	TdiV2sch, TdiV2scL	Setup Time of SDI2 Data Input to SCK2 Edge	30	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDI2 Data Input to SCK2 Edge	30	—	—	ns	

Note 1: These parameters are characterized, but are not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

3: The minimum clock period for SCK2 is 111 ns. The clock generated in Master mode must not violate this specification.

4: Assumes 50 pF load on all SPI2 pins.

**TABLE 30-45: SPI1 SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 0, SMP = 0)
TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP70	FscP	Maximum SCK1 Input Frequency	—	—	Lesser of FP or 15	MHz	(Note 3)
SP72	TscF	SCK1 Input Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP73	TscR	SCK1 Input Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO1 Data Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO1 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO1 Data Output Valid after SCK1 Edge	—	6	20	ns	
SP36	TdoV2scH, TdoV2scL	SDO1 Data Output Setup to First SCK1 Edge	30	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDI1 Data Input to SCK1 Edge	30	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDI1 Data Input to SCK1 Edge	30	—	—	ns	
SP50	TssL2scH, TssL2scL	$\overline{SS1} \downarrow$ to SCK1 \uparrow or SCK1 \downarrow Input	120	—	—	ns	
SP51	TssH2doZ	$\overline{SS1} \uparrow$ to SDO1 Output High-Impedance	10	—	50	ns	(Note 4)
SP52	Tsch2ssH, TscL2ssH	$\overline{SS1} \uparrow$ after SCK1 Edge	1.5 Tcy + 40	—	—	ns	(Note 4)
SP60	TssL2doV	SDO1 Data Output Valid after $\overline{SS1}$ Edge	—	—	50	ns	

Note 1: These parameters are characterized, but are not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

3: The minimum clock period for SCK1 is 66.7 ns. Therefore, the SCK1 clock generated by the master must not violate this specification.

4: Assumes 50 pF load on all SPI1 pins.

TABLE 30-57: ADC MODULE SPECIFICATIONS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) ⁽¹⁾ Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Conditions
Device Supply							
AD01	AVDD	Module VDD Supply	Greater of: VDD – 0.3 or 3.0	—	Lesser of: VDD + 0.3 or 3.6	V	
AD02	AVSS	Module Vss Supply	Vss – 0.3	—	Vss + 0.3	V	
Reference Inputs							
AD05	VREFH	Reference Voltage High	AVss + 2.5	—	AVDD	V	VREFH = VREF+ VREFL = VREF- (Note 1)
AD05a			3.0	—	3.6	V	VREFH = AVDD VREFL = AVSS = 0
AD06	VREFL	Reference Voltage Low	AVss	—	AVDD – 2.5	V	(Note 1)
AD06a			0	—	0	V	VREFH = AVDD VREFL = AVSS = 0
AD07	VREF	Absolute Reference Voltage	2.5	—	3.6	V	VREF = VREFH - VREFL
AD08	IREF	Current Drain	— —	— —	10 600	μA μA	ADC off ADC on
AD09	IAD	Operating Current ⁽²⁾	—	5	—	mA	ADC operating in 10-bit mode (Note 1)
			—	2	—	mA	ADC operating in 12-bit mode (Note 1)
Analog Input							
AD12	VINH	Input Voltage Range VINH	VINL	—	VREFH	V	This voltage reflects Sample-and-Hold Channels 0, 1, 2 and 3 (CH0-CH3), positive input
AD13	VINL	Input Voltage Range VINL	VREFL	—	AVSS + 1V	V	This voltage reflects Sample-and-Hold Channels 0, 1, 2 and 3 (CH0-CH3), negative input
AD17	RIN	Recommended Impedance of Analog Voltage Source	—	—	200	Ω	Impedance to achieve maximum performance of ADC

Note 1: Device is functional at VBORMIN < VDD < VDDMIN, but will have degraded performance. Device functionality is tested, but not characterized. Analog modules (ADC, op amp/comparator and comparator voltage reference) may have degraded performance. Refer to Parameter BO10 in Table 30-13 for the minimum and maximum BOR values.

2: Parameter is characterized but not tested in manufacturing.

APPENDIX A: REVISION HISTORY

Revision A (April 2011)

This is the initial released version of the document.

Revision B (July 2011)

This revision includes minor typographical and formatting changes throughout the data sheet text.

All other major changes are referenced by their respective section in Table A-1.

TABLE A-1: MAJOR SECTION UPDATES

Section Name	Update Description
“High-Performance, 16-bit Digital Signal Controllers and Microcontrollers”	Changed all pin diagrams references of VLAP to TLA.
Section 4.0 “Memory Organization”	Updated the All Resets values for CLKDIV and PLLFBD in the System Control Register Map (see Table 4-35).
Section 5.0 “Flash Program Memory”	Updated “one word” to “two words” in the first paragraph of Section 5.2 “RTSP Operation” .
Section 9.0 “Oscillator Configuration”	<p>Updated the PLL Block Diagram (see Figure 9-2).</p> <p>Updated the Oscillator Mode, Fast RC Oscillator (FRC) with divide-by-N and PLL (FRCPLL), by changing (FRCDIVN + PLL) to (FRCPLL).</p> <p>Changed (FRCDIVN + PLL) to (FRCPLL) for COSC<2:0> = 001 and NOSC<2:0> = 001 in the Oscillator Control Register (see Register 9-1).</p> <p>Changed the POR value from 0 to 1 for the DOZE<1:0> bits, from 1 to 0 for the FRCDIV<0> bit, and from 0 to 1 for the PLLPOST<0> bit; Updated the default definitions for the DOZE<2:0> and FRCDIV<2:0> bits and updated all bit definitions for the PLLPOST<1:0> bits in the Clock Divisor Register (see Register 9-2).</p> <p>Changed the POR value from 0 to 1 for the PLLDIV<5:4> bits and updated the default definitions for all PLLDIV<8:0> bits in the PLL Feedback Division Register (see Register 9-2).</p>
Section 22.0 “Charge Time Measurement Unit (CTMU)”	Updated the bit definitions for the IRNG<1:0> bits in the CTMU Current Control Register (see Register 22-3).
Section 25.0 “Op amp/Comparator Module”	Updated the voltage reference block diagrams (see Figure 25-1 and Figure 25-2).