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Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	53
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 16x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep64mc506-e-mr

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3.5 Programmer's Model

The programmer's model for the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X is shown in Figure 3-2. All registers in the programmer's model are memory mapped and can be manipulated directly by instructions. Table 3-1 lists a description of each register.

In addition to the registers contained in the programmer's model, the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/

MC20X devices contain control registers for Modulo Addressing (dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only), Bit-Reversed Addressing (dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only) and interrupts. These registers are described in subsequent sections of this document.

All registers associated with the programmer's model are memory mapped, as shown in Table 4-1.

TABLE 3-1: PROGRAMMER'S MODEL REGISTER DESCRIPTIONS

Register(s) Name	Description
W0 through W15	Working Register Array
ACCA, ACCB	40-Bit DSP Accumulators
PC	23-Bit Program Counter
SR	ALU and DSP Engine STATUS Register
SPLIM	Stack Pointer Limit Value Register
TBLPAG	Table Memory Page Address Register
DSRPAG	Extended Data Space (EDS) Read Page Register
DSWPAG	Extended Data Space (EDS) Write Page Register
RCOUNT	REPEAT Loop Count Register
DCOUNT ⁽¹⁾	DO Loop Count Register
DOSTARTH ^(1,2) , DOSTARTL ^(1,2)	DO Loop Start Address Register (High and Low)
DOENDH ⁽¹⁾ , DOENDL ⁽¹⁾	DO Loop End Address Register (High and Low)
CORCON	Contains DSP Engine, DO Loop Control and Trap Status bits

Note 1: This register is available on dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only.

2: The DOSTARTH and DOSTARTL registers are read-only.

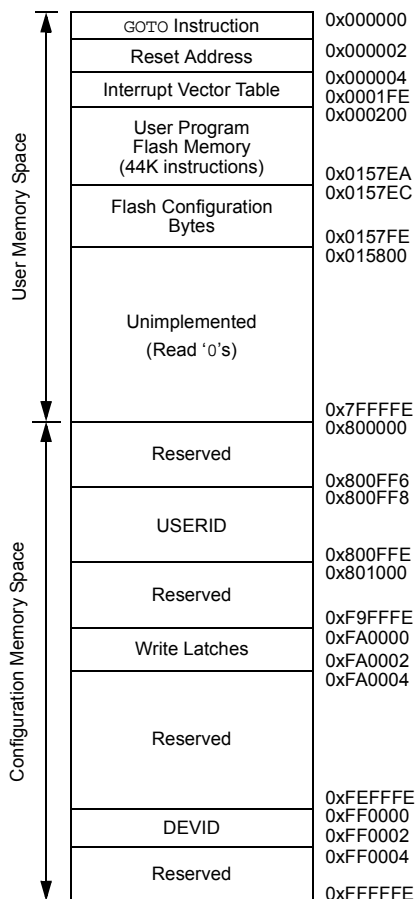
3.6 CPU Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser: http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464
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3.6.1 KEY RESOURCES

- “**CPU**” (DS70359) in the “*dsPIC33/PIC24 Family Reference Manual*”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related “*dsPIC33/PIC24 Family Reference Manual*” Sections
- Development Tools

FIGURE 4-3: PROGRAM MEMORY MAP FOR dsPIC33EP128GP50X, dsPIC33EP128MC20X/50X AND PIC24EP128GP/MC20X DEVICES

Note: Memory areas are not shown to scale.

TABLE 4-8: TIMER1 THROUGH TIMER5 REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TMR1	0100	Timer1 Register																xxxx
PR1	0102	Period Register 1																FFFF
T1CON	0104	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS<1:0>	—	TSYNC	TCS	—	—	0000
TMR2	0106	Timer2 Register																xxxx
TMR3HLD	0108	Timer3 Holding Register (for 32-bit timer operations only)																xxxx
TMR3	010A	Timer3 Register																xxxx
PR2	010C	Period Register 2																FFFF
PR3	010E	Period Register 3																FFFF
T2CON	0110	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS<1:0>	T32	—	TCS	—	—	0000
T3CON	0112	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS<1:0>	—	—	TCS	—	—	0000
TMR4	0114	Timer4 Register																xxxx
TMR5HLD	0116	Timer5 Holding Register (for 32-bit operations only)																xxxx
TMR5	0118	Timer5 Register																xxxx
PR4	011A	Period Register 4																FFFF
PR5	011C	Period Register 5																FFFF
T4CON	011E	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS<1:0>	T32	—	TCS	—	—	0000
T5CON	0120	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS<1:0>	—	—	TCS	—	—	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-17: I2C1 AND I2C2 REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
I2C1RCV	0200	—	—	—	—	—	—	—	—	I2C1 Receive Register									0000
I2C1TRN	0202	—	—	—	—	—	—	—	—	I2C1 Transmit Register									00FF
I2C1BRG	0204	—	—	—	—	—	—	—	Baud Rate Generator										0000
I2C1CON	0206	I2CEN	—	I2CSIDL	SCLREL	IPMIEN	A10M	DISSLW	SMEN	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	1000	
I2C1STAT	0208	ACKSTAT	TRSTAT	—	—	—	BCL	GCSTAT	ADD10	IWCOL	I2COV	D_A	P	S	R_W	RBF	TBF	0000	
I2C1ADD	020A	—	—	—	—	—	—	I2C1 Address Register											0000
I2C1MSK	020C	—	—	—	—	—	—	I2C1 Address Mask											0000
I2C2RCV	0210	—	—	—	—	—	—	—	—	I2C2 Receive Register									0000
I2C2TRN	0212	—	—	—	—	—	—	—	—	I2C2 Transmit Register									00FF
I2C2BRG	0214	—	—	—	—	—	—	—	Baud Rate Generator										0000
I2C2CON	0216	I2CEN	—	I2CSIDL	SCLREL	IPMIEN	A10M	DISSLW	SMEN	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	1000	
I2C2STAT	0218	ACKSTAT	TRSTAT	—	—	—	BCL	GCSTAT	ADD10	IWCOL	I2COV	D_A	P	S	R_W	RBF	TBF	0000	
I2C2ADD	021A	—	—	—	—	—	—	I2C2 Address Register											0000
I2C2MSK	021C	—	—	—	—	—	—	I2C2 Address Mask											0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-18: UART1 AND UART2 REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
U1MODE	0220	UARTEN	—	USIDL	IREN	RTSMO	—	UEN<1:0>		WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL<1:0>		STSEL	0000	
U1STA	0222	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110	
U1TXREG	0224	—	—	—	—	—	—	—	UART1 Transmit Register									xxxx	
U1RXREG	0226	—	—	—	—	—	—	—	UART1 Receive Register									0000	
U1BRG	0228	Baud Rate Generator Prescaler																	0000
U2MODE	0230	UARTEN	—	USIDL	IREN	RTSMO	—	UEN<1:0>		WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL<1:0>		STSEL	0000	
U2STA	0232	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110	
U2TXREG	0234	—	—	—	—	—	—	—	UART2 Transmit Register									xxxx	
U2RXREG	0236	—	—	—	—	—	—	—	UART2 Receive Register									0000	
U2BRG	0238	Baud Rate Generator Prescaler																	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-31: PERIPHERAL PIN SELECT INPUT REGISTER MAP FOR dsPIC33EPXXXGP50X DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets		
RPINR0	06A0	—	INT1R<6:0>								—	—	—	—	—	—	—	—	0000	
RPINR1	06A2	—	—	—	—	—	—	—	—	—	INT2R<6:0>								0000	
RPINR3	06A6	—	—	—	—	—	—	—	—	—	T2CKR<6:0>								0000	
RPINR7	06AE	—	IC2R<6:0>								—	IC1R<6:0>								0000
RPINR8	06B0	—	IC4R<6:0>								—	IC3R<6:0>								0000
RPINR11	06B6	—	—	—	—	—	—	—	—	—	OCFAR<6:0>								0000	
RPINR18	06C4	—	—	—	—	—	—	—	—	—	U1RXR<6:0>								0000	
RPINR19	06C6	—	—	—	—	—	—	—	—	—	U2RXR<6:0>								0000	
RPINR22	06CC	—	SCK2INR<6:0>								—	SDI2R<6:0>								0000
RPINR23	06CE	—	—	—	—	—	—	—	—	—	SS2R<6:0>								0000	
RPINR26	06D4	—	—	—	—	—	—	—	—	—	C1RXR<6:0>								0000	

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-32: PERIPHERAL PIN SELECT INPUT REGISTER MAP FOR dsPIC33EPXXXMC50X DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets		
RPINR0	06A0	—	INT1R<6:0>								—	—	—	—	—	—	—	—	0000	
RPINR1	06A2	—	—	—	—	—	—	—	—	—	INT2R<6:0>								0000	
RPINR3	06A6	—	—	—	—	—	—	—	—	—	T2CKR<6:0>								0000	
RPINR7	06AE	—	IC2R<6:0>								—	IC1R<6:0>								0000
RPINR8	06B0	—	IC4R<6:0>								—	IC3R<6:0>								0000
RPINR11	06B6	—	—	—	—	—	—	—	—	—	OCFAR<6:0>								0000	
RPINR12	06B8	—	FLT2R<6:0>								—	FLT1R<6:0>								0000
RPINR14	06BC	—	QEB1R<6:0>								—	QEA1R<6:0>								0000
RPINR15	06BE	—	HOME1R<6:0>								—	INDX1R<6:0>								0000
RPINR18	06C4	—	—	—	—	—	—	—	—	—	U1RXR<6:0>								0000	
RPINR19	06C6	—	—	—	—	—	—	—	—	—	U2RXR<6:0>								0000	
RPINR22	06CC	—	SCK2INR<6:0>								—	SDI2R<6:0>								0000
RPINR23	06CE	—	—	—	—	—	—	—	—	—	SS2R<6:0>								0000	
RPINR26	06D4	—	—	—	—	—	—	—	—	—	C1RXR<6:0>								0000	
RPINR37	06EA	—	SYNCI1R<6:0>								—	—	—	—	—	—	—	—	0000	
RPINR38	06EC	—	DTCMP1R<6:0>								—	—	—	—	—	—	—	—	0000	
RPINR39	06EE	—	DTCMP3R<6:0>								—	DTCMP2R<6:0>								0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

4.6 Modulo Addressing (dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X Devices Only)

Modulo Addressing mode is a method of providing an automated means to support circular data buffers using hardware. The objective is to remove the need for software to perform data address boundary checks when executing tightly looped code, as is typical in many DSP algorithms.

Modulo Addressing can operate in either Data or Program Space (since the Data Pointer mechanism is essentially the same for both). One circular buffer can be supported in each of the X (which also provides the pointers into Program Space) and Y Data Spaces. Modulo Addressing can operate on any W Register Pointer. However, it is not advisable to use W14 or W15 for Modulo Addressing since these two registers are used as the Stack Frame Pointer and Stack Pointer, respectively.

In general, any particular circular buffer can be configured to operate in only one direction, as there are certain restrictions on the buffer start address (for incrementing buffers) or end address (for decrementing buffers), based upon the direction of the buffer.

The only exception to the usage restrictions is for buffers that have a power-of-two length. As these buffers satisfy the start and end address criteria, they can operate in a bidirectional mode (that is, address boundary checks are performed on both the lower and upper address boundaries).

4.6.1 START AND END ADDRESS

The Modulo Addressing scheme requires that a starting and ending address be specified, and loaded into the 16-bit Modulo Buffer Address registers: XMODSRT, XMODEND, YMODSRT and YMODEND (see Table 4-1).

Note: Y space Modulo Addressing EA calculations assume word-sized data (LSb of every EA is always clear).

The length of a circular buffer is not directly specified. It is determined by the difference between the corresponding start and end addresses. The maximum possible length of the circular buffer is 32K words (64 Kbytes).

4.6.2 W ADDRESS REGISTER SELECTION

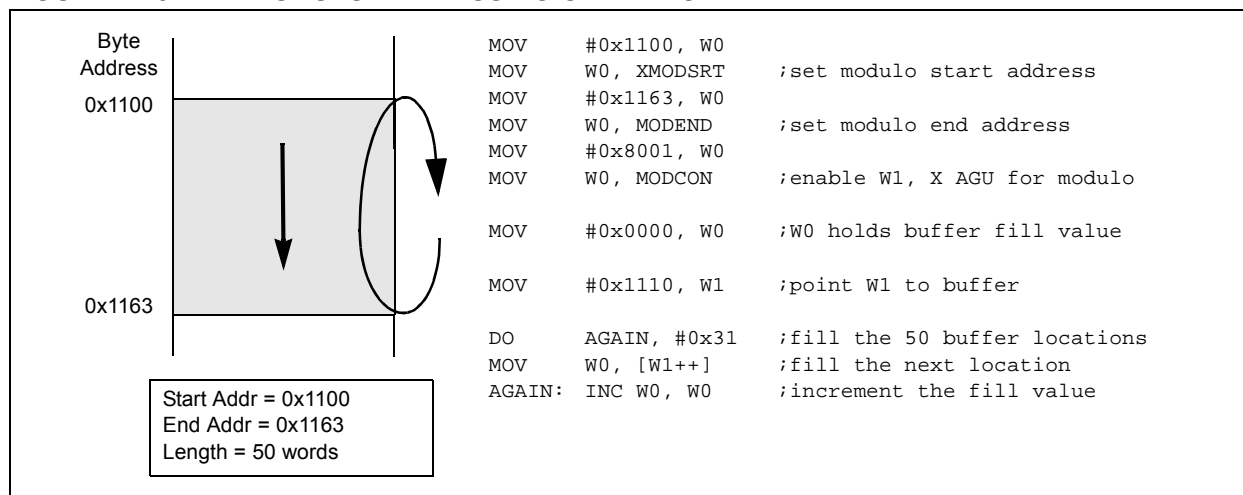
The Modulo and Bit-Reversed Addressing Control register, MODCON<15:0>, contains enable flags as well as a W register field to specify the W Address registers. The XWM and YWM fields select the registers that operate with Modulo Addressing:

- If XWM = 1111, X RAGU and X WAGU Modulo Addressing is disabled
- If YWM = 1111, Y AGU Modulo Addressing is disabled

The X Address Space Pointer W register (XWM), to which Modulo Addressing is to be applied, is stored in MODCON<3:0> (see Table 4-1). Modulo Addressing is enabled for X Data Space when XWM is set to any value other than '1111' and the XMODEN bit is set (MODCON<15>).

The Y Address Space Pointer W register (YWM), to which Modulo Addressing is to be applied, is stored in MODCON<7:4>. Modulo Addressing is enabled for Y Data Space when YWM is set to any value other than '1111' and the YMODEN bit is set at MODCON<14>.

FIGURE 4-20: MODULO ADDRESSING OPERATION EXAMPLE



REGISTER 7-5: INTCON3: INTERRUPT CONTROL REGISTER 3

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	—	DAE	DOOVR	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-6 **Unimplemented:** Read as '0'
bit 5 **DAE:** DMA Address Error Soft Trap Status bit
 1 = DMA address error soft trap has occurred
 0 = DMA address error soft trap has not occurred
bit 4 **DOOVR:** DO Stack Overflow Soft Trap Status bit
 1 = DO stack overflow soft trap has occurred
 0 = DO stack overflow soft trap has not occurred
bit 3-0 **Unimplemented:** Read as '0'

REGISTER 7-6: INTCON4: INTERRUPT CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	SGHT
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-1 **Unimplemented:** Read as '0'
bit 0 **SGHT:** Software Generated Hard Trap Status bit
 1 = Software generated hard trap has occurred
 0 = Software generated hard trap has not occurred

REGISTER 8-2: DMAxREQ: DMA CHANNEL x IRQ SELECT REGISTER

R/S-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
FORCE ⁽¹⁾	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IRQSEL7	IRQSEL6	IRQSEL5	IRQSEL4	IRQSEL3	IRQSEL2	IRQSEL1	IRQSEL0
bit 7							bit 0

Legend:	S = Settable bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

bit 15	FORCE: Force DMA Transfer bit ⁽¹⁾ 1 = Forces a single DMA transfer (Manual mode) 0 = Automatic DMA transfer initiation by DMA request
bit 14-8	Unimplemented: Read as '0'
bit 7-0	IRQSEL<7:0>: DMA Peripheral IRQ Number Select bits 01000110 = ECAN1 – TX Data Request ⁽²⁾ 00100110 = IC4 – Input Capture 4 00100101 = IC3 – Input Capture 3 00100010 = ECAN1 – RX Data Ready ⁽²⁾ 00100001 = SPI2 Transfer Done 00011111 = UART2TX – UART2 Transmitter 00011110 = UART2RX – UART2 Receiver 00011100 = TMR5 – Timer5 00011011 = TMR4 – Timer4 00011010 = OC4 – Output Compare 4 00011001 = OC3 – Output Compare 3 00001101 = ADC1 – ADC1 Convert done 00001100 = UART1TX – UART1 Transmitter 00001011 = UART1RX – UART1 Receiver 00001010 = SPI1 – Transfer Done 00001000 = TMR3 – Timer3 00000111 = TMR2 – Timer2 00000110 = OC2 – Output Compare 2 00000101 = IC2 – Input Capture 2 00000010 = OC1 – Output Compare 1 00000001 = IC1 – Input Capture 1 00000000 = INT0 – External Interrupt 0

- Note 1:** The FORCE bit cannot be cleared by user software. The FORCE bit is cleared by hardware when the forced DMA transfer is complete or the channel is disabled (CHEN = 0).
- 2:** This selection is available in dsPIC33EPXXXGP/MC50X devices only.

- g) The TRISx registers control *only* the digital I/O output buffer. Any other dedicated or remappable active “output” will automatically override the TRIS setting. The TRISx register *does not* control the digital logic “input” buffer. Remappable digital “inputs” do not automatically override TRIS settings, which means that the TRISx bit must be set to input for pins with only remappable input function(s) assigned
- h) All analog pins are enabled by default after any Reset and the corresponding digital input buffer on the pin has been disabled. Only the Analog Pin Select registers control the digital input buffer, *not* the TRISx register. The user must disable the analog function on a pin using the Analog Pin Select registers in order to use any “digital input(s)” on a corresponding pin, no exceptions.

11.6 I/O Ports Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser:
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464>

11.6.1 KEY RESOURCES

- “I/O Ports” (DS70598) in the “*dsPIC33/PIC24 Family Reference Manual*”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related “*dsPIC33/PIC24 Family Reference Manual*” Sections
- Development Tools

16.1.2 WRITE-PROTECTED REGISTERS

On dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices, write protection is implemented for the IOCONx and FCLCONx registers. The write protection feature prevents any inadvertent writes to these registers. This protection feature can be controlled by the PWMLOCK Configuration bit (FOSCSEL<6>). The default state of the write protection feature is enabled (PWMLOCK = 1). The write protection feature can be disabled by configuring, PWMLOCK = 0.

To gain write access to these locked registers, the user application must write two consecutive values of (0xABCD and 0x4321) to the PWMKEY register to perform the unlock operation. The write access to the IOCONx or FCLCONx registers must be the next SFR access following the unlock process. There can be no other SFR accesses during the unlock process and subsequent write access. To write to both the IOCONx and FCLCONx registers requires two unlock operations.

The correct unlocking sequence is described in Example 16-1.

EXAMPLE 16-1: PWMx WRITE-PROTECTED REGISTER UNLOCK SEQUENCE

```
; FLT32 pin must be pulled low externally in order to clear and disable the fault
; Writing to FCLCON1 register requires unlock sequence

mov #0xabcd,w10      ; Load first unlock key to w10 register
mov #0x4321,w11      ; Load second unlock key to w11 register
mov #0x0000,w0       ; Load desired value of FCLCON1 register in w0
mov w10, PWMKEY      ; Write first unlock key to PWMKEY register
mov w11, PWMKEY      ; Write second unlock key to PWMKEY register
mov w0,FCLCON1       ; Write desired value to FCLCON1 register

; Set PWM ownership and polarity using the IOCON1 register
; Writing to IOCON1 register requires unlock sequence

mov #0xabcd,w10      ; Load first unlock key to w10 register
mov #0x4321,w11      ; Load second unlock key to w11 register
mov #0xF000,w0       ; Load desired value of IOCON1 register in w0
mov w10, PWMKEY      ; Write first unlock key to PWMKEY register
mov w11, PWMKEY      ; Write second unlock key to PWMKEY register
mov w0,IOCON1        ; Write desired value to IOCON1 register
```

19.1 I²C Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

<p>Note: In the event you are not able to access the product page using the link above, enter this URL in your browser: http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464</p>
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19.1.1 KEY RESOURCES

- **“Inter-Integrated Circuit (I²C)”** (DS70330) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools

REGISTER 19-2: I2CxSTAT: I2Cx STATUS REGISTER

R-0, HSC	R-0, HSC	U-0	U-0	U-0	R/C-0, HS	R-0, HSC	R-0, HSC
ACKSTAT	TRSTAT	—	—	—	BCL	GCSTAT	ADD10
bit 15						bit 8	

R/C-0, HS	R/C-0, HS	R-0, HSC	R/C-0, HSC	R/C-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC
IWCOL	I2COV	D_A	P	S	R_W	RBF	TBF
bit 7						bit 0	

Legend:	C = Clearable bit	HS = Hardware Settable bit	HSC = Hardware Settable/Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **ACKSTAT:** Acknowledge Status bit (when operating as I²C™ master, applicable to master transmit operation)
1 = NACK received from slave
0 = ACK received from slave
Hardware is set or clear at the end of slave Acknowledge.
- bit 14 **TRSTAT:** Transmit Status bit (when operating as I²C master, applicable to master transmit operation)
1 = Master transmit is in progress (8 bits + ACK)
0 = Master transmit is not in progress
Hardware is set at the beginning of master transmission. Hardware is clear at the end of slave Acknowledge.
- bit 13-11 **Unimplemented:** Read as '0'
- bit 10 **BCL:** Master Bus Collision Detect bit
1 = A bus collision has been detected during a master operation
0 = No bus collision detected
Hardware is set at detection of a bus collision.
- bit 9 **GCSTAT:** General Call Status bit
1 = General call address was received
0 = General call address was not received
Hardware is set when address matches general call address. Hardware is clear at Stop detection.
- bit 8 **ADD10:** 10-Bit Address Status bit
1 = 10-bit address was matched
0 = 10-bit address was not matched
Hardware is set at the match of the 2nd byte of the matched 10-bit address. Hardware is clear at Stop detection.
- bit 7 **IWCOL:** I2Cx Write Collision Detect bit
1 = An attempt to write to the I2CxTRN register failed because the I²C module is busy
0 = No collision
Hardware is set at the occurrence of a write to I2CxTRN while busy (cleared by software).
- bit 6 **I2COV:** I2Cx Receive Overflow Flag bit
1 = A byte was received while the I2CxRCV register was still holding the previous byte
0 = No overflow
Hardware is set at an attempt to transfer I2CxRSR to I2CxRCV (cleared by software).
- bit 5 **D_A:** Data/Address bit (when operating as I²C slave)
1 = Indicates that the last byte received was data
0 = Indicates that the last byte received was a device address
Hardware is clear at a device address match. Hardware is set by reception of a slave byte.
- bit 4 **P:** Stop bit
1 = Indicates that a Stop bit has been detected last
0 = Stop bit was not detected last
Hardware is set or clear when a Start, Repeated Start or Stop is detected.

21.4 ECAN Control Registers

REGISTER 21-1: CxCTRL1: ECANx CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-0	R/W-0
—	—	CSIDL	ABAT	CANCKS	REQOP2	REQOP1	REQOP0
bit 15							bit 8

R-1	R-0	R-0	U-0	R/W-0	U-0	U-0	R/W-0
OPMODE2	OPMODE1	OPMODE0	—	CANCAP	—	—	WIN
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **CSIDL:** ECANx Stop in Idle Mode bit
 1 = Discontinues module operation when device enters Idle mode
 0 = Continues module operation in Idle mode
- bit 12 **ABAT:** Abort All Pending Transmissions bit
 1 = Signals all transmit buffers to abort transmission
 0 = Module will clear this bit when all transmissions are aborted
- bit 11 **CANCKS:** ECANx Module Clock (FCAN) Source Select bit
 1 = FCAN is equal to 2 * FP
 0 = FCAN is equal to FP
- bit 10-8 **REQOP<2:0>:** Request Operation Mode bits
 111 = Set Listen All Messages mode
 110 = Reserved
 101 = Reserved
 100 = Set Configuration mode
 011 = Set Listen Only mode
 010 = Set Loopback mode
 001 = Set Disable mode
 000 = Set Normal Operation mode
- bit 7-5 **OPMODE<2:0>:** Operation Mode bits
 111 = Module is in Listen All Messages mode
 110 = Reserved
 101 = Reserved
 100 = Module is in Configuration mode
 011 = Module is in Listen Only mode
 010 = Module is in Loopback mode
 001 = Module is in Disable mode
 000 = Module is in Normal Operation mode
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **CANCAP:** CAN Message Receive Timer Capture Event Enable bit
 1 = Enables input capture based on CAN message receive
 0 = Disables CAN capture
- bit 2-1 **Unimplemented:** Read as '0'
- bit 0 **WIN:** SFR Map Window Select bit
 1 = Uses filter window
 0 = Uses buffer window

REGISTER 21-16: CxRXFnSID: ECANx ACCEPTANCE FILTER n STANDARD IDENTIFIER REGISTER (n = 0-15)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3
bit 15						bit 8	

R/W-x	R/W-x	R/W-x	U-0	R/W-x	U-0	R/W-x	R/W-x
SID2	SID1	SID0	—	EXIDE	—	EID17	EID16
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15-5 **SID<10:0>**: Standard Identifier bits
 1 = Message address bit, SIDx, must be '1' to match filter
 0 = Message address bit, SIDx, must be '0' to match filter
- bit 4 **Unimplemented**: Read as '0'
- bit 3 **EXIDE**: Extended Identifier Enable bit
 If MIDE = 1:
 1 = Matches only messages with Extended Identifier addresses
 0 = Matches only messages with Standard Identifier addresses
 If MIDE = 0:
 Ignores EXIDE bit.
- bit 2 **Unimplemented**: Read as '0'
- bit 1-0 **EID<17:16>**: Extended Identifier bits
 1 = Message address bit, EIDx, must be '1' to match filter
 0 = Message address bit, EIDx, must be '0' to match filter

REGISTER 25-7: CVRCON: COMPARATOR VOLTAGE REFERENCE CONTROL REGISTER

U-0	R/W-0	U-0	U-0	U-0	R/W-0	U-0	U-0
—	CVR2OE ⁽¹⁾	—	—	—	VREFSEL	—	—
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CVREN	CVR1OE ⁽¹⁾	CVRR	CVRSS ⁽²⁾	CVR3	CVR2	CVR1	CVR0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14 **CVR2OE:** Comparator Voltage Reference 2 Output Enable bit⁽¹⁾

1 = (AVDD – AVSS)/2 is connected to the CVREF2O pin

0 = (AVDD – AVSS)/2 is disconnected from the CVREF2O pin

bit 13-11 **Unimplemented:** Read as '0'

bit 10 **VREFSEL:** Comparator Voltage Reference Select bit

1 = CVREFIN = VREF+

0 = CVREFIN is generated by the resistor network

bit 9-8 **Unimplemented:** Read as '0'

bit 7 **CVREN:** Comparator Voltage Reference Enable bit

1 = Comparator voltage reference circuit is powered on

0 = Comparator voltage reference circuit is powered down

bit 6 **CVR1OE:** Comparator Voltage Reference 1 Output Enable bit⁽¹⁾

1 = Voltage level is output on the CVREF1O pin

0 = Voltage level is disconnected from then CVREF1O pin

bit 5 **CVRR:** Comparator Voltage Reference Range Selection bit

1 = CVRSRC/24 step-size

0 = CVRSRC/32 step-size

bit 4 **CVRSS:** Comparator Voltage Reference Source Selection bit⁽²⁾

1 = Comparator voltage reference source, CVRSRC = (VREF+) – (AVSS)

0 = Comparator voltage reference source, CVRSRC = AVDD – AVSS

bit 3-0 **CVR<3:0>** Comparator Voltage Reference Value Selection $0 \leq \text{CVR<3:0>} \leq 15$ bits

When CVRR = 1:

$\text{CVREFIN} = (\text{CVR<3:0>}/24) \cdot (\text{CVRSRC})$

When CVRR = 0:

$\text{CVREFIN} = (\text{CVRSRC}/4) + (\text{CVR<3:0>}/32) \cdot (\text{CVRSRC})$

Note 1: CVRxOE overrides the TRISx and the ANSELx bit settings.

2: In order to operate with CVRSS = 1, at least one of the comparator modules must be enabled.

27.5 Watchdog Timer (WDT)

For dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices, the WDT is driven by the LPRC oscillator. When the WDT is enabled, the clock source is also enabled.

27.5.1 PRESCALER/POSTSCALER

The nominal WDT clock source from LPRC is 32 kHz. This feeds a prescaler that can be configured for either 5-bit (divide-by-32) or 7-bit (divide-by-128) operation. The prescaler is set by the WDTPRE Configuration bit. With a 32 kHz input, the prescaler yields a WDT Time-out period (TWDT), as shown in Parameter SY12 in Table 30-22.

A variable postscaler divides down the WDT prescaler output and allows for a wide range of time-out periods. The postscaler is controlled by the WDTPOST<3:0> Configuration bits (FWDT<3:0>), which allow the selection of 16 settings, from 1:1 to 1:32,768. Using the prescaler and postscaler, time-out periods ranging from 1 ms to 131 seconds can be achieved.

The WDT, prescaler and postscaler are reset:

- On any device Reset
- On the completion of a clock switch, whether invoked by software (i.e., setting the OSWEN bit after changing the NOSCx bits) or by hardware (i.e., Fail-Safe Clock Monitor)
- When a PWRSAV instruction is executed (i.e., Sleep or Idle mode is entered)
- When the device exits Sleep or Idle mode to resume normal operation
- By a CLRWDT instruction during normal execution

Note: The CLRWDT and PWSAV instructions clear the prescaler and postscaler counts when executed.

27.5.2 SLEEP AND IDLE MODES

If the WDT is enabled, it continues to run during Sleep or Idle modes. When the WDT time-out occurs, the device wakes the device and code execution continues from where the `PWRSN` instruction was executed. The corresponding `SLEEP` or `IDLE` bit (`RCON<3,2>`) needs to be cleared in software after the device wakes up.

27.5.3 ENABLING WDT

The WDT is enabled or disabled by the FWDTEN Configuration bit in the FWDT Configuration register. When the FWDTEN Configuration bit is set, the WDT is always enabled.

The WDT can be optionally controlled in software when the FWDTEN Configuration bit has been programmed to '0'. The WDT is enabled in software by setting the SWDTEN control bit (RCON<5>). The SWDTEN control bit is cleared on any device Reset. The software WDT option allows the user application to enable the WDT for critical code segments and disable the WDT during non-critical segments for maximum power savings.

The WDT flag bit, WDTO (RCON<4>), is not automatically cleared following a WDT time-out. To detect subsequent WDT events, the flag must be cleared in software.

27.5.4 WDT WINDOW

The Watchdog Timer has an optional Windowed mode, enabled by programming the WINDIS bit in the WDT Configuration register (FWDT<6>). In the Windowed mode (WINDIS = 0), the WDT should be cleared based on the settings in the programmable Watchdog Timer Window select bits (WDTWIN<1:0>).

FIGURE 27-2: WDT BLOCK DIAGRAM

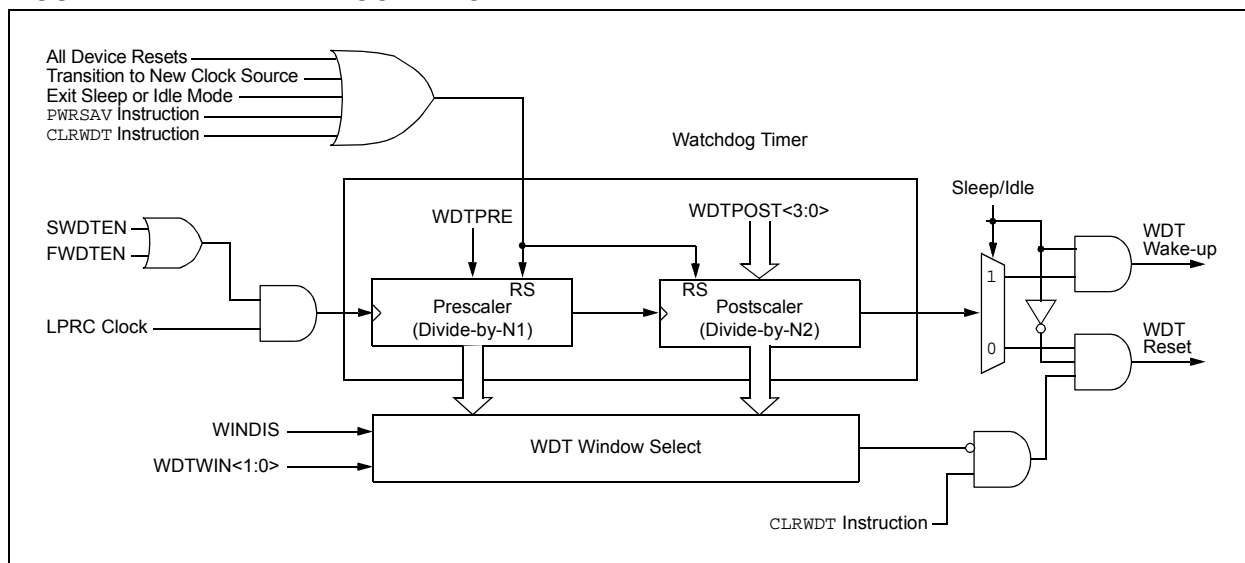


FIGURE 30-23: SPI1 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 1) TIMING CHARACTERISTICS

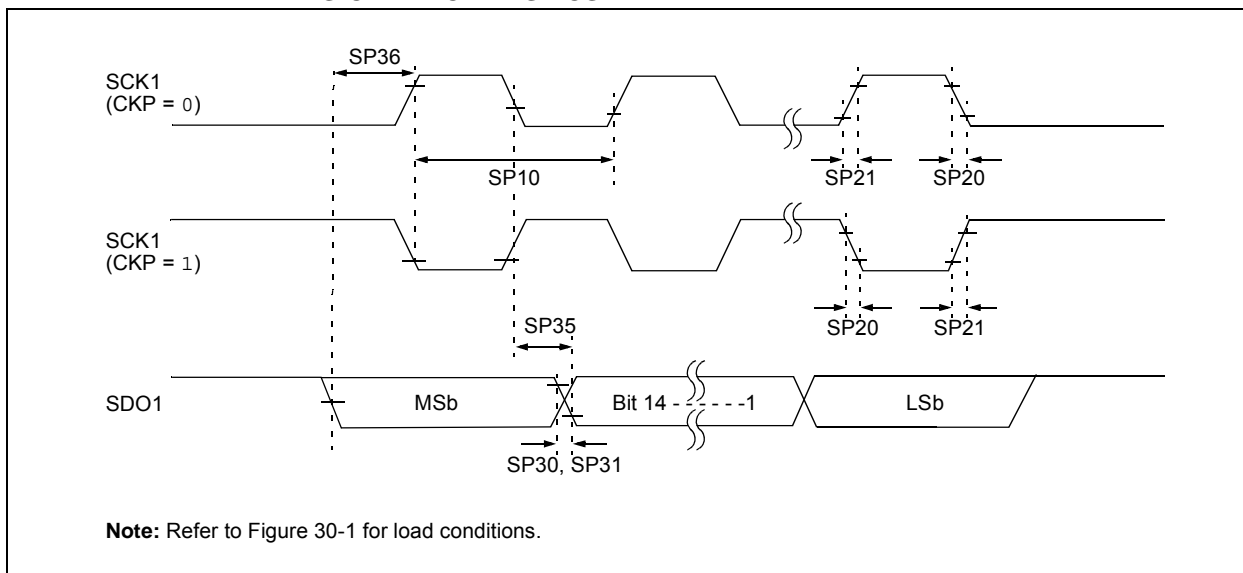


TABLE 30-42: SPI1 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP10	FscP	Maximum SCK1 Frequency	—	—	15	MHz	(Note 3)
SP20	TscF	SCK1 Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP21	TscR	SCK1 Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO1 Data Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO1 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO1 Data Output Valid after SCK1 Edge	—	6	20	ns	
SP36	TdiV2sch, TdiV2scL	SDO1 Data Output Setup to First SCK1 Edge	30	—	—	ns	

Note 1: These parameters are characterized, but are not tested in manufacturing.

Note 2: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

Note 3: The minimum clock period for SCK1 is 66.7 ns. Therefore, the clock generated in Master mode must not violate this specification.

Note 4: Assumes 50 pF load on all SPI1 pins.

**TABLE 30-48: SPI1 SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 0, SMP = 0)
TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP70	FscP	Maximum SCK1 Input Frequency	—	—	11	MHz	(Note 3)
SP72	TscF	SCK1 Input Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP73	TscR	SCK1 Input Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO1 Data Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO1 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO1 Data Output Valid after SCK1 Edge	—	6	20	ns	
SP36	TdoV2scH, TdoV2scL	SDO1 Data Output Setup to First SCK1 Edge	30	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDI1 Data Input to SCK1 Edge	30	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDI1 Data Input to SCK1 Edge	30	—	—	ns	
SP50	TssL2scH, TssL2scL	$\overline{SS1} \downarrow$ to SCK1 \uparrow or SCK1 \downarrow Input	120	—	—	ns	
SP51	TssH2doZ	$\overline{SS1} \uparrow$ to SDO1 Output High-Impedance	10	—	50	ns	(Note 4)
SP52	Tsch2ssH, TscL2ssH	$\overline{SS1} \uparrow$ after SCK1 Edge	1.5 TCY + 40	—	—	ns	(Note 4)

- Note 1:** These parameters are characterized, but are not tested in manufacturing.
- 2:** Data in “Typical” column is at 3.3V, +25°C unless otherwise stated.
- 3:** The minimum clock period for SCK1 is 91 ns. Therefore, the SCK1 clock generated by the master must not violate this specification.
- 4:** Assumes 50 pF load on all SPI1 pins.