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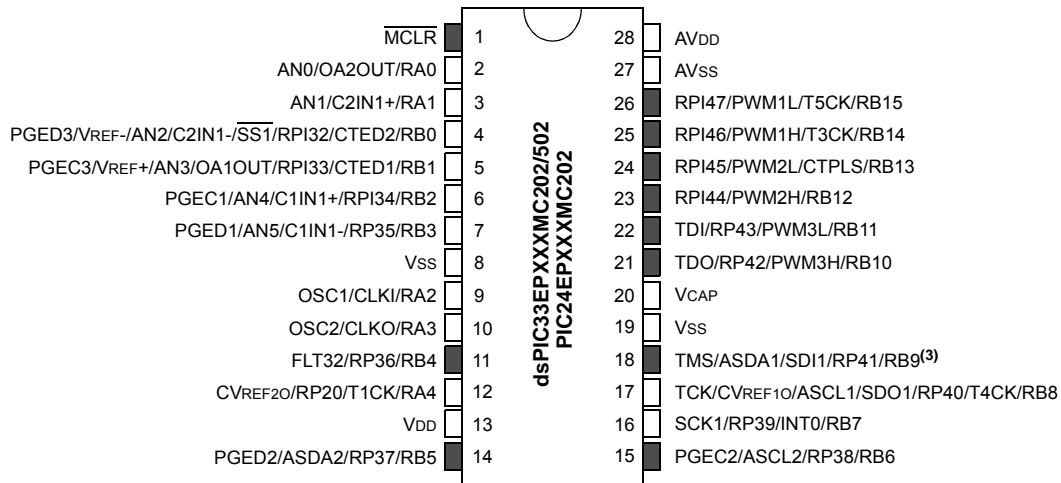
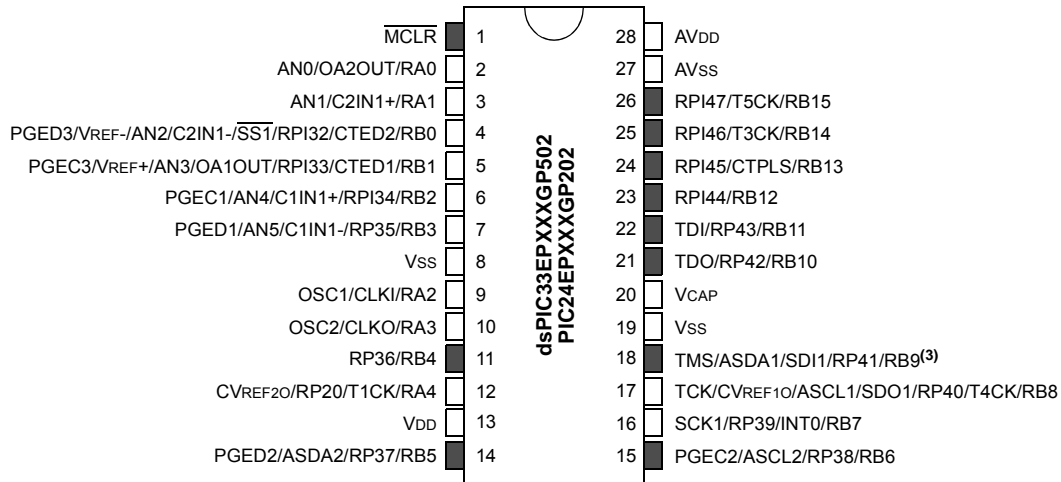
Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	35
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 9x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VQFN Exposed Pad
Supplier Device Package	44-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24ep128gp204-e-ml

Pin Diagrams

28-Pin SPDIP/SOIC/SSOP^(1,2)

■ = Pins are up to 5V tolerant



- Note 1:** The RPN/RPIn pins can be used by any remappable peripheral with some limitation. See **Section 11.4 “Peripheral Pin Select (PPS)”** for available peripherals and for information on limitations.
- Note 2:** Every I/O port pin (RAX-RGx) can be used as a Change Notification pin (CNAX-CNGx). See **Section 11.0 “I/O Ports”** for more information.
- Note 3:** There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

FIGURE 4-9: DATA MEMORY MAP FOR dsPIC33EP128MC20X/50X AND dsPIC33EP128GP50X DEVICES

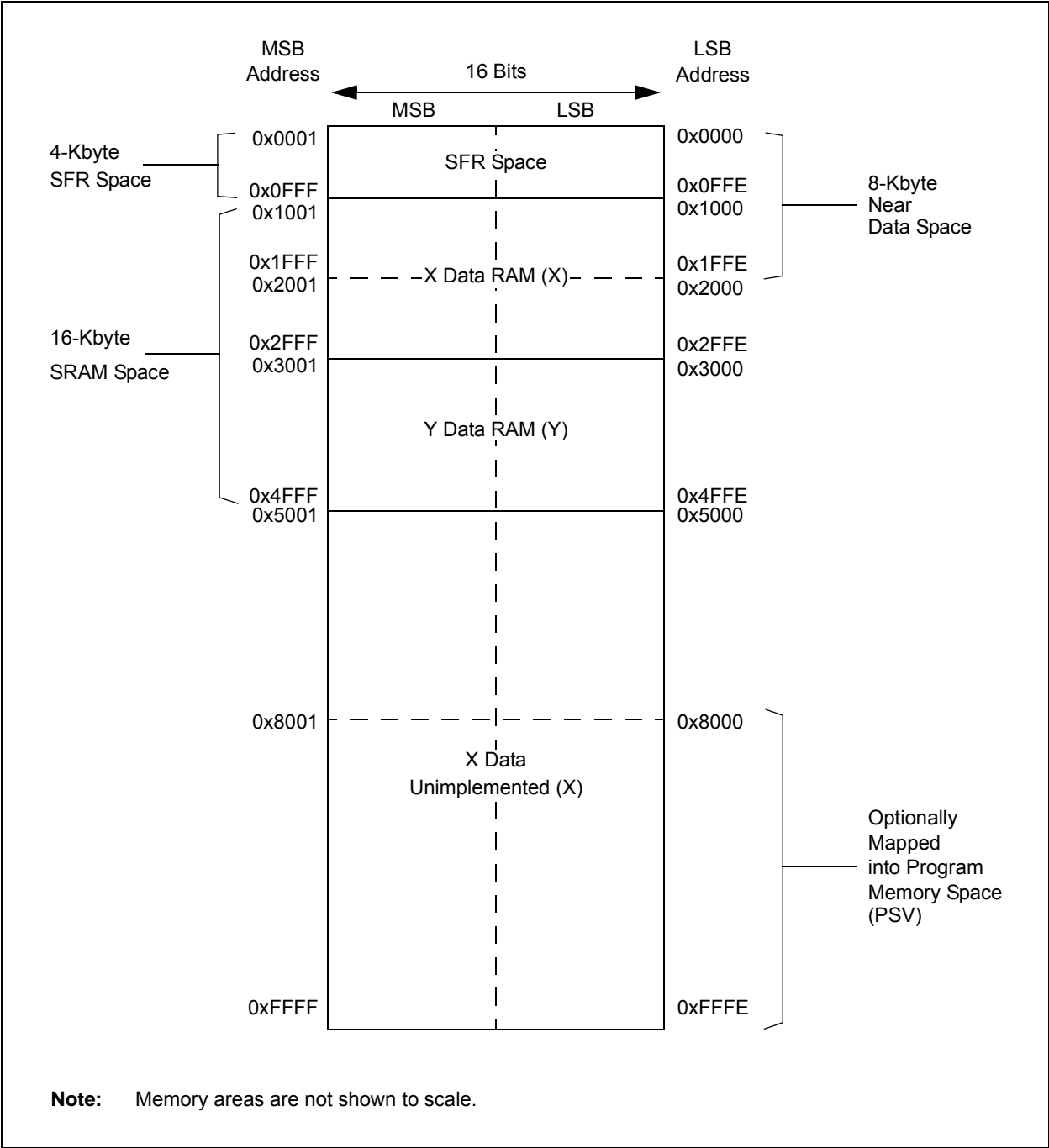


FIGURE 4-11: DATA MEMORY MAP FOR dsPIC33EP512MC20X/50X AND dsPIC33EP512GP50X DEVICES

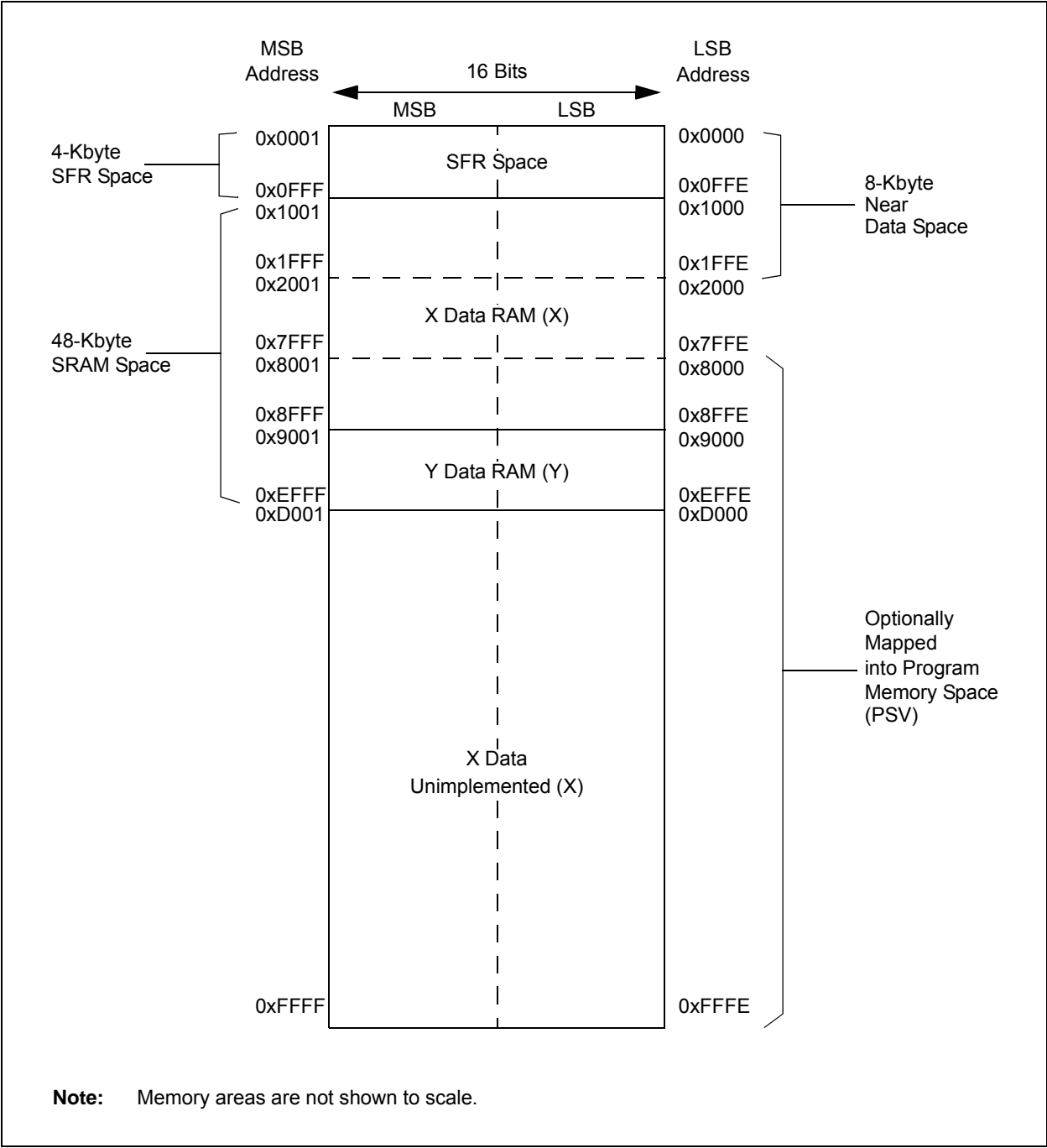


TABLE 4-11: PTG REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PTGCST	0AC0	PTGEN	—	PTGSIDL	PTGTOGL	—	PTGSWT	PTGSSEN	PTGIVIS	PTGSTRT	PTGWTO	—	—	—	—	PTGITM<1:0>		0000
PTGCON	0AC2	PTGCLK<2:0>			PTGDIV<4:0>					PTGPWD<3:0>				—	PTGWDT<2:0>			0000
PTGBTE	0AC4	ADCTS<4:1>				IC4TSS	IC3TSS	IC2TSS	IC1TSS	OC4CS	OC3CS	OC2CS	OC1CS	OC4TSS	OC3TSS	OC2TSS	OC1TSS	0000
PTGHOLD	0AC6	PTGHOLD<15:0>																0000
PTGT0LIM	0AC8	PTGT0LIM<15:0>																0000
PTGT1LIM	0ACA	PTGT1LIM<15:0>																0000
PTGSDLIM	0ACC	PTGSDLIM<15:0>																0000
PTGC0LIM	0ACE	PTGC0LIM<15:0>																0000
PTGC1LIM	0AD0	PTGC1LIM<15:0>																0000
PTGADJ	0AD2	PTGADJ<15:0>																0000
PTGL0	0AD4	PTGL0<15:0>																0000
PTGQPTR	0AD6	—	—	—	—	—	—	—	—	—	—	—	PTGQPTR<4:0>					0000
PTGQUE0	0AD8	STEP1<7:0>								STEP0<7:0>								0000
PTGQUE1	0ADA	STEP3<7:0>								STEP2<7:0>								0000
PTGQUE2	0ADC	STEP5<7:0>								STEP4<7:0>								0000
PTGQUE3	0ADE	STEP7<7:0>								STEP6<7:0>								0000
PTGQUE4	0AE0	STEP9<7:0>								STEP8<7:0>								0000
PTGQUE5	0AE2	STEP11<7:0>								STEP10<7:0>								0000
PTGQUE6	0AE4	STEP13<7:0>								STEP12<7:0>								0000
PTGQUE7	0AE6	STEP15<7:0>								STEP14<7:0>								0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-24: CRC REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
CRCCON1	0640	CRCEN	—	CSIDL	VWORD<4:0>					CRCFUL	CRCMPT	CRCISEL	CRCGO	LENDIAN	—	—	—	0000
CRCCON2	0642	—	—	—	DWIDTH<4:0>					—	—	—	PLEN<4:0>					0000
CRCXORL	0644	X<15:1>															—	0000
CRCXORH	0646	X<31:16>															0000	
CRCDATL	0648	CRC Data Input Low Word															0000	
CRCDATH	064A	CRC Data Input High Word															0000	
CRCWDATL	064C	CRC Result Low Word															0000	
CRCWDATH	064E	CRC Result High Word															0000	

Legend: — = unimplemented, read as '0'. Shaded bits are not used in the operation of the programmable CRC module.

TABLE 4-25: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP FOR dsPIC33EPXXXGP/MC202/502 AND PIC24EPXXXGP/MC202 DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RPOR0	0680	—	—	RP35R<5:0>						—	—	RP20R<5:0>						0000
RPOR1	0682	—	—	RP37R<5:0>						—	—	RP36R<5:0>						0000
RPOR2	0684	—	—	RP39R<5:0>						—	—	RP38R<5:0>						0000
RPOR3	0686	—	—	RP41R<5:0>						—	—	RP40R<5:0>						0000
RPOR4	0688	—	—	RP43R<5:0>						—	—	RP42R<5:0>						0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-26: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP FOR dsPIC33EPXXXGP/MC203/503 AND PIC24EPXXXGP/MC203 DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RPOR0	0680	—	—	RP35R<5:0>						—	—	RP20R<5:0>						0000
RPOR1	0682	—	—	RP37R<5:0>						—	—	RP36R<5:0>						0000
RPOR2	0684	—	—	RP39R<5:0>						—	—	RP38R<5:0>						0000
RPOR3	0686	—	—	RP41R<5:0>						—	—	RP40R<5:0>						0000
RPOR4	0688	—	—	RP43R<5:0>						—	—	RP42R<5:0>						0000
RPOR5	068A	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
RPOR6	068C	—	—	—	—	—	—	—	—	—	—	RP56R<5:0>						0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

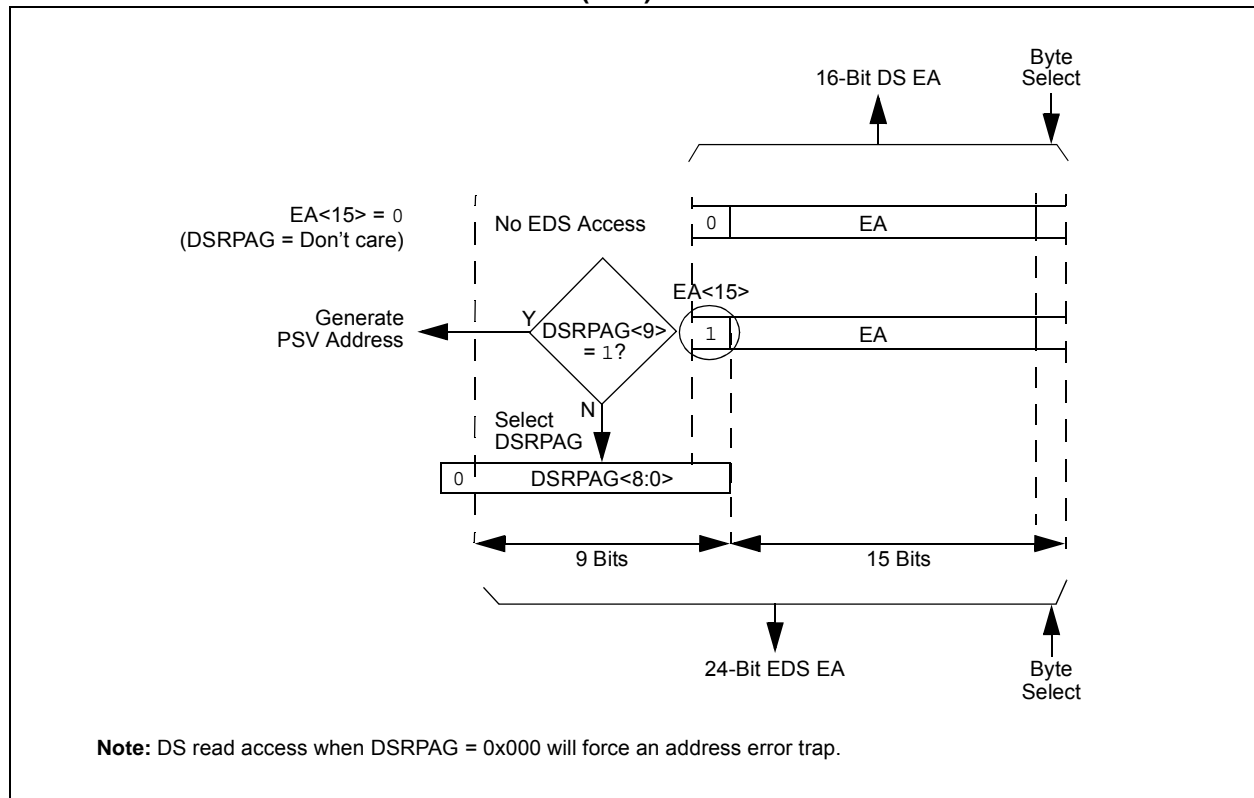
4.4.1 PAGED MEMORY SCHEME

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X architecture extends the available Data Space through a paging scheme, which allows the available Data Space to be accessed using MOV instructions in a linear fashion for pre-modified and post-modified Effective Addresses (EA). The upper half of the base Data Space address is used in conjunction with the Data Space Page registers, the 10-bit Read Page register (DSRPAG) or the 9-bit Write Page register (DSWPAG), to form an Extended Data Space (EDS)

address or Program Space Visibility (PSV) address. The Data Space Page registers are located in the SFR space.

Construction of the EDS address is shown in Example 4-1. When DSRPAG<9> = 0 and the base address bit, EA<15> = 1, the DSRPAG<8:0> bits are concatenated onto EA<14:0> to form the 24-bit EDS read address. Similarly, when base address bit, EA<15> = 1, DSWPAG<8:0> are concatenated onto EA<14:0> to form the 24-bit EDS write address.

EXAMPLE 4-1: EXTENDED DATA SPACE (EDS) READ ADDRESS GENERATION



4.5.3 MOVE AND ACCUMULATOR INSTRUCTIONS

Move instructions, which apply to dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices, and the DSP accumulator class of instructions, which apply to the dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices, provide a greater degree of addressing flexibility than other instructions. In addition to the addressing modes supported by most MCU instructions, move and accumulator instructions also support Register Indirect with Register Offset Addressing mode, also referred to as Register Indexed mode.

Note: For the MOV instructions, the addressing mode specified in the instruction can differ for the source and destination EA. However, the 4-bit Wb (Register Offset) field is shared by both source and destination (but typically only used by one).

In summary, the following addressing modes are supported by move and accumulator instructions:

- Register Direct
- Register Indirect
- Register Indirect Post-modified
- Register Indirect Pre-modified
- Register Indirect with Register Offset (Indexed)
- Register Indirect with Literal Offset
- 8-Bit Literal
- 16-Bit Literal

Note: Not all instructions support all the addressing modes given above. Individual instructions may support different subsets of these addressing modes.

4.5.4 MAC INSTRUCTIONS (dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X DEVICES ONLY)

The dual source operand DSP instructions (CLR, ED, EDAC, MAC, MPY, MPY.N, MOVSA and MSC), also referred to as MAC instructions, use a simplified set of addressing modes to allow the user application to effectively manipulate the Data Pointers through register indirect tables.

The Two-Source Operand Prefetch registers must be members of the set: {W8, W9, W10, W11}. For data reads, W8 and W9 are always directed to the X RAGU, and W10 and W11 are always directed to the Y AGU. The Effective Addresses generated (before and after modification) must therefore, be valid addresses within X Data Space for W8 and W9, and Y Data Space for W10 and W11.

Note: Register Indirect with Register Offset Addressing mode is available only for W9 (in X space) and W11 (in Y space).

In summary, the following addressing modes are supported by the MAC class of instructions:

- Register Indirect
- Register Indirect Post-Modified by 2
- Register Indirect Post-Modified by 4
- Register Indirect Post-Modified by 6
- Register Indirect with Register Offset (Indexed)

4.5.5 OTHER INSTRUCTIONS

Besides the addressing modes outlined previously, some instructions use literal constants of various sizes. For example, BRA (branch) instructions use 16-bit signed literals to specify the branch destination directly, whereas the DISI instruction uses a 14-bit unsigned literal field. In some instructions, such as ULNK, the source of an operand or result is implied by the opcode itself. Certain operations, such as a NOP, do not have any operands.

REGISTER 10-6: PMD7: PERIPHERAL MODULE DISABLE CONTROL REGISTER 7

U-0		U-0		U-0		U-0		U-0		U-0	
—		—		—		—		—		—	
bit 15										bit 8	

U-0		U-0		U-0		R/W-0		R/W-0		U-0		U-0		U-0			
—		—		—		DMA0MD ⁽¹⁾		PTGMD		—		—		—			
						DMA1MD ⁽¹⁾											
						DMA2MD ⁽¹⁾											
						DMA3MD ⁽¹⁾											
bit 7																bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-5 **Unimplemented:** Read as '0'bit 4 **DMA0MD:** DMA0 Module Disable bit⁽¹⁾

1 = DMA0 module is disabled

0 = DMA0 module is enabled

DMA1MD: DMA1 Module Disable bit⁽¹⁾

1 = DMA1 module is disabled

0 = DMA1 module is enabled

DMA2MD: DMA2 Module Disable bit⁽¹⁾

1 = DMA2 module is disabled

0 = DMA2 module is enabled

DMA3MD: DMA3 Module Disable bit⁽¹⁾

1 = DMA3 module is disabled

0 = DMA3 module is enabled

bit 3 **PTGMD:** PTG Module Disable bit

1 = PTG module is disabled

0 = PTG module is enabled

bit 2-0 **Unimplemented:** Read as '0'**Note 1:** This single bit enables and disables all four DMA channels.

11.7 Peripheral Pin Select Registers

REGISTER 11-1: RPIR0: PERIPHERAL PIN SELECT INPUT REGISTER 0

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INT1R<6:0>						
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **INT1R<6:0>:** Assign External Interrupt 1 (INT1) to the Corresponding RPn Pin bits
(see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

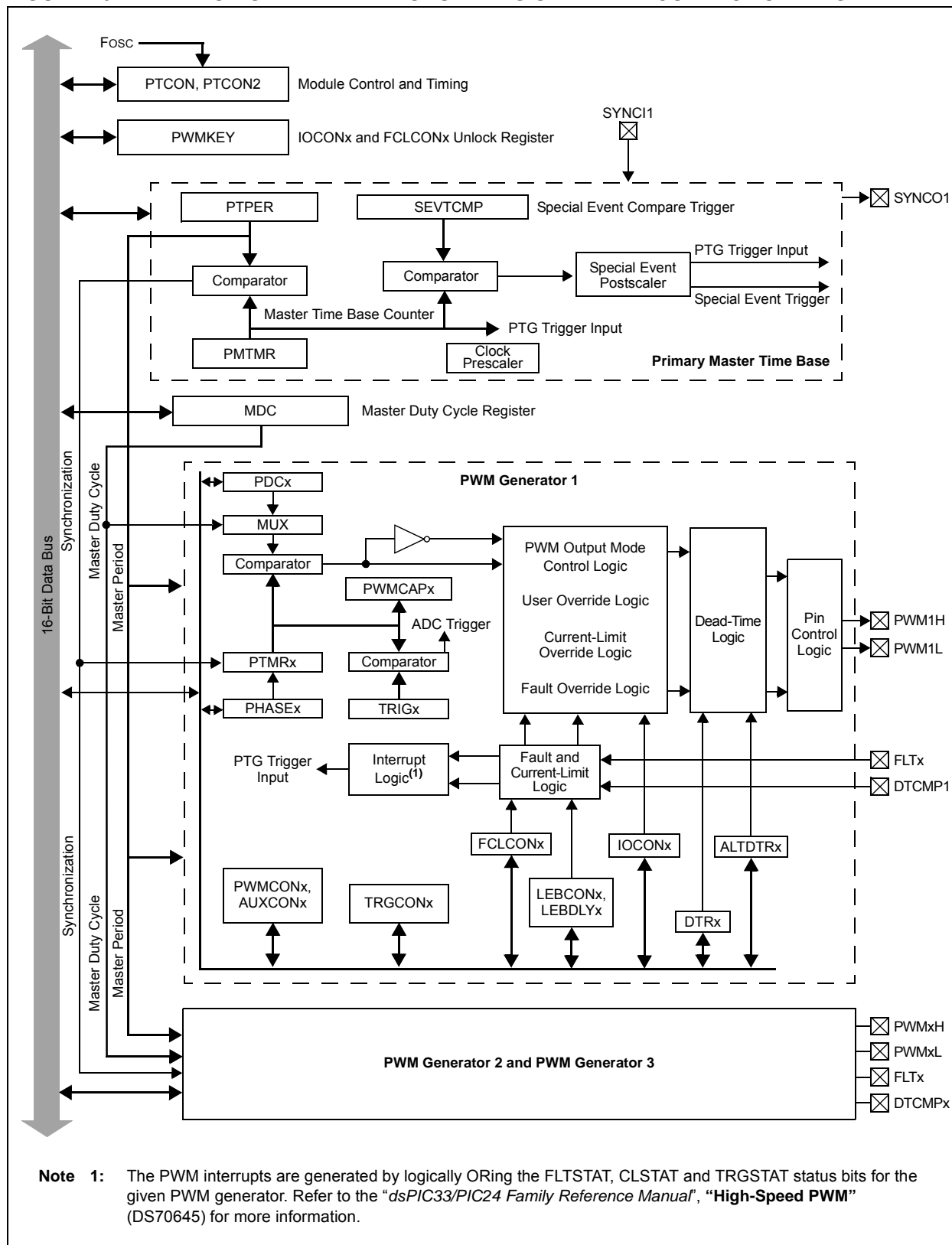
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0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7-0 **Unimplemented:** Read as '0'

FIGURE 16-2: HIGH-SPEED PWMx MODULE REGISTER INTERCONNECTION DIAGRAM



REGISTER 16-15: FCLCONx: PWMx FAULT CURRENT-LIMIT CONTROL REGISTER⁽¹⁾

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	CLSRC4	CLSRC3	CLSRC2	CLSRC1	CLSRC0	CLPOL ⁽²⁾	CLMOD
bit 15							bit 8

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0
FLTSRC4	FLTSRC3	FLTSRC2	FLTSRC1	FLTSRC0	FLTPOL ⁽²⁾	FLTMOD1	FLTMOD0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **Unimplemented:** Read as '0'
- bit 14-10 **CLSRC<4:0>:** Current-Limit Control Signal Source Select for PWM Generator # bits
 11111 = Fault 32
 11110 = Reserved
 .
 .
 .
 01100 = Reserved
 01011 = Comparator 4
 01010 = Op Amp/Comparator 3
 01001 = Op Amp/Comparator 2
 01000 = Op Amp/Comparator 1
 00111 = Reserved
 00110 = Reserved
 00101 = Reserved
 00100 = Reserved
 00011 = Fault 4
 00010 = Fault 3
 00001 = Fault 2
 00000 = Fault 1 (**default**)
- bit 9 **CLPOL:** Current-Limit Polarity for PWM Generator # bit⁽²⁾
 1 = The selected current-limit source is active-low
 0 = The selected current-limit source is active-high
- bit 8 **CLMOD:** Current-Limit Mode Enable for PWM Generator # bit
 1 = Current-Limit mode is enabled
 0 = Current-Limit mode is disabled

- Note 1:** If the PWMLOCK Configuration bit (FOSCSEL<6>) is a '1', the IOCONx register can only be written after the unlock sequence has been executed.
- 2:** These bits should be changed only when PTEN = 0. Changing the clock selection during operation will yield unpredictable results.

17.2 QEI Control Registers

REGISTER 17-1: QE1CON: QE1 CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QE1EN	—	QE1SIDL	PIMOD2 ⁽¹⁾	PIMOD1 ⁽¹⁾	PIMOD0 ⁽¹⁾	IMV1 ⁽²⁾	IMV0 ⁽²⁾
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INTDIV2 ⁽³⁾	INTDIV1 ⁽³⁾	INTDIV0 ⁽³⁾	CNTPOL	GATEN	CCM1	CCM0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **QE1EN:** Quadrature Encoder Interface Module Counter Enable bit
 1 = Module counters are enabled
 0 = Module counters are disabled, but SFRs can be read or written to
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **QE1SIDL:** QE1 Stop in Idle Mode bit
 1 = Discontinues module operation when device enters Idle mode
 0 = Continues module operation in Idle mode
- bit 12-10 **PIMOD<2:0>:** Position Counter Initialization Mode Select bits⁽¹⁾
 111 = Reserved
 110 = Modulo Count mode for position counter
 101 = Resets the position counter when the position counter equals QE1GEC register
 100 = Second index event after home event initializes position counter with contents of QE1IC register
 011 = First index event after home event initializes position counter with contents of QE1IC register
 010 = Next index input event initializes the position counter with contents of QE1IC register
 001 = Every index input event resets the position counter
 000 = Index input event does not affect position counter
- bit 9 **IMV1:** Index Match Value for Phase B bit⁽²⁾
 1 = Phase B match occurs when QEB = 1
 0 = Phase B match occurs when QEB = 0
- bit 8 **IMV0:** Index Match Value for Phase A bit⁽²⁾
 1 = Phase A match occurs when QEA = 1
 0 = Phase A match occurs when QEA = 0
- bit 7 **Unimplemented:** Read as '0'

- Note 1:** When CCM<1:0> = 10 or 11, all of the QE1 counters operate as timers and the PIMOD<2:0> bits are ignored.
- 2:** When CCM<1:0> = 00, and QEA and QEB values match the Index Match Value (IMV), the POSCNTNTH and POSCNTL registers are reset. QEA/QEB signals used for the index match have swap and polarity values applied, as determined by the SWPAB and QEAPOL/QEBPOL bits.
- 3:** The selected clock rate should be at least twice the expected maximum quadrature count rate.

REGISTER 17-2: QE1IOC: QE1 I/O CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QCAPEN	FLTREN	QFDIV2	QFDIV1	QFDIV0	OUTFNC1	OUTFNC0	SWPAB
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R-x	R-x	R-x	R-x
HOMPOL	IDXPOL	QEBPOL	QEAPOL	HOME	INDEX	QEB	QEA
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **QCAPEN:** QE1 Position Counter Input Capture Enable bit
 1 = Index match event triggers a position capture event
 0 = Index match event does not trigger a position capture event
- bit 14 **FLTREN:** QEAx/QEBx/INDXx/HOMEx Digital Filter Enable bit
 1 = Input pin digital filter is enabled
 0 = Input pin digital filter is disabled (bypassed)
- bit 13-11 **QFDIV<2:0>:** QEAx/QEBx/INDXx/HOMEx Digital Input Filter Clock Divide Select bits
 111 = 1:128 clock divide
 110 = 1:64 clock divide
 101 = 1:32 clock divide
 100 = 1:16 clock divide
 011 = 1:8 clock divide
 010 = 1:4 clock divide
 001 = 1:2 clock divide
 000 = 1:1 clock divide
- bit 10-9 **OUTFNC<1:0>:** QE1 Module Output Function Mode Select bits
 11 = The CTNCMPx pin goes high when $QE1LEC \geq POS1CNT \geq QE1GEC$
 10 = The CTNCMPx pin goes high when $POS1CNT \leq QE1LEC$
 01 = The CTNCMPx pin goes high when $POS1CNT \geq QE1GEC$
 00 = Output is disabled
- bit 8 **SWPAB:** Swap QEA and QEB Inputs bit
 1 = QEAx and QEBx are swapped prior to quadrature decoder logic
 0 = QEAx and QEBx are not swapped
- bit 7 **HOMPOL:** HOMEx Input Polarity Select bit
 1 = Input is inverted
 0 = Input is not inverted
- bit 6 **IDXPOL:** INDXx Input Polarity Select bit
 1 = Input is inverted
 0 = Input is not inverted
- bit 5 **QEBPOL:** QEBx Input Polarity Select bit
 1 = Input is inverted
 0 = Input is not inverted
- bit 4 **QEAPOL:** QEAx Input Polarity Select bit
 1 = Input is inverted
 0 = Input is not inverted
- bit 3 **HOME:** Status of HOMEx Input Pin After Polarity Control
 1 = Pin is at logic '1'
 0 = Pin is at logic '0'

18.3 SPIx Control Registers

REGISTER 18-1: SPIxSTAT: SPIx STATUS AND CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
SPIEN	—	SPISIDL	—	—	SPIBEC<2:0>		
bit 15							bit 8

R/W-0	R/C-0, HS	R/W-0	R/W-0	R/W-0	R/W-0	R-0, HS, HC	R-0, HS, HC
SRMPT	SPIROV	SRXMPT	SISEL2	SISEL1	SISEL0	SPITBF	SPIRBF
bit 7							bit 0

Legend:	C = Clearable bit	HS = Hardware Settable bit	HC = Hardware Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **SPIEN:** SPIx Enable bit
1 = Enables the module and configures SCKx, SDOx, SDIx and \overline{SSx} as serial port pins
0 = Disables the module
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SPISIDL:** SPIx Stop in Idle Mode bit
1 = Discontinues the module operation when device enters Idle mode
0 = Continues the module operation in Idle mode
- bit 12-11 **Unimplemented:** Read as '0'
- bit 10-8 **SPIBEC<2:0>:** SPIx Buffer Element Count bits (valid in Enhanced Buffer mode)
Master mode:
Number of SPIx transfers that are pending.
Slave mode:
Number of SPIx transfers that are unread.
- bit 7 **SRMPT:** SPIx Shift Register (SPIxSR) Empty bit (valid in Enhanced Buffer mode)
1 = SPIx Shift register is empty and Ready-To-Send or receive the data
0 = SPIx Shift register is not empty
- bit 6 **SPIROV:** SPIx Receive Overflow Flag bit
1 = A new byte/word is completely received and discarded; the user application has not read the previous data in the SPIxBUF register
0 = No overflow has occurred
- bit 5 **SRXMPT:** SPIx Receive FIFO Empty bit (valid in Enhanced Buffer mode)
1 = RX FIFO is empty
0 = RX FIFO is not empty
- bit 4-2 **SISEL<2:0>:** SPIx Buffer Interrupt Mode bits (valid in Enhanced Buffer mode)
111 = Interrupt when the SPIx transmit buffer is full (SPITBF bit is set)
110 = Interrupt when last bit is shifted into SPIxSR and as a result, the TX FIFO is empty
101 = Interrupt when the last bit is shifted out of SPIxSR and the transmit is complete
100 = Interrupt when one data is shifted into the SPIxSR and as a result, the TX FIFO has one open memory location
011 = Interrupt when the SPIx receive buffer is full (SPIRBF bit is set)
010 = Interrupt when the SPIx receive buffer is 3/4 or more full
001 = Interrupt when data is available in the receive buffer (SRMPT bit is set)
000 = Interrupt when the last data in the receive buffer is read and as a result, the buffer is empty (SRXMPT bit is set)

BUFFER 21-3: ECAN™ MESSAGE BUFFER WORD 2

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID5	EID4	EID3	EID2	EID1	EID0	RTR	RB1
bit 15							bit 8

U-x	U-x	U-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	—	RB0	DLC3	DLC2	DLC1	DLC0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-10 **EID<5:0>**: Extended Identifier bits
- bit 9 **RTR**: Remote Transmission Request bit
When IDE = 1:
1 = Message will request remote transmission
0 = Normal message
When IDE = 0:
The RTR bit is ignored.
- bit 8 **RB1**: Reserved Bit 1
User must set this bit to '0' per CAN protocol.
- bit 7-5 **Unimplemented**: Read as '0'
- bit 4 **RB0**: Reserved Bit 0
User must set this bit to '0' per CAN protocol.
- bit 3-0 **DLC<3:0>**: Data Length Code bits

BUFFER 21-4: ECAN™ MESSAGE BUFFER WORD 3

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 1							
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 0							
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-8 **Byte 1<15:8>**: ECAN Message Byte 1 bits
- bit 7-0 **Byte 0<7:0>**: ECAN Message Byte 0 bits

REGISTER 24-2: PTGCON: PTG CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGCLK2	PTGCLK1	PTGCLK0	PTGDIV4	PTGDIV3	PTGDIV2	PTGDIV1	PTGDIV0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
PTGPWD3	PTGPWD2	PTGPWD1	PTGPWD0	—	PTGWDT2	PTGWDT1	PTGWDT0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-13 **PTGCLK<2:0>:** Select PTG Module Clock Source bits

111 = Reserved
 110 = Reserved
 101 = PTG module clock source will be T3CLK
 100 = PTG module clock source will be T2CLK
 011 = PTG module clock source will be T1CLK
 010 = PTG module clock source will be TAD
 001 = PTG module clock source will be Fosc
 000 = PTG module clock source will be FP

bit 12-8 **PTGDIV<4:0>:** PTG Module Clock Prescaler (divider) bits

11111 = Divide-by-32
 11110 = Divide-by-31
 •
 •
 •
 00001 = Divide-by-2
 00000 = Divide-by-1

bit 7-4 **PTGPWD<3:0>:** PTG Trigger Output Pulse-Width bits

1111 = All trigger outputs are 16 PTG clock cycles wide
 1110 = All trigger outputs are 15 PTG clock cycles wide
 •
 •
 •
 0001 = All trigger outputs are 2 PTG clock cycles wide
 0000 = All trigger outputs are 1 PTG clock cycle wide

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **PTGWDT<2:0>:** Select PTG Watchdog Timer Time-out Count Value bits

111 = Watchdog Timer will time-out after 512 PTG clocks
 110 = Watchdog Timer will time-out after 256 PTG clocks
 101 = Watchdog Timer will time-out after 128 PTG clocks
 100 = Watchdog Timer will time-out after 64 PTG clocks
 011 = Watchdog Timer will time-out after 32 PTG clocks
 010 = Watchdog Timer will time-out after 16 PTG clocks
 001 = Watchdog Timer will time-out after 8 PTG clocks
 000 = Watchdog Timer is disabled

25.1 Op Amp Application Considerations

There are two configurations to take into consideration when designing with the op amp modules that are available in the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices. Configuration A (see Figure 25-6) takes advantage of the internal connection to the ADC module to route the output of the op amp directly to the ADC for measurement. Configuration B (see Figure 25-7) requires that the designer externally route the output of the op amp (OAxOUT) to a separate analog input pin (ANy) on the device. Table 30-55 in **Section 30.0 “Electrical Characteristics”** describes the performance characteristics for the op amps, distinguishing between the two configuration types where applicable.

25.1.1 OP AMP CONFIGURATION A

Figure 25-6 shows a typical inverting amplifier circuit taking advantage of the internal connections from the op amp output to the input of the ADC. The advantage of this configuration is that the user does not need to consume another analog input (ANy) on the device, and allows the user to simultaneously sample all three op amps with the ADC module, if needed. However, the presence of the internal resistance, R_{INT1} , adds an error in the feedback path. Since R_{INT1} is an internal resistance, in relation to the op amp output (VO_{AXOUT}) and ADC internal connection (V_{ADC}), R_{INT1} must be included in the numerator term of the transfer function. See Table 30-53 in **Section 30.0 “Electrical Characteristics”** for the typical value of R_{INT1} . Table 30-60 and Table 30-61 in **Section 30.0 “Electrical Characteristics”** describe the minimum sample time (T_{SAMP}) requirements for the ADC module in this configuration. Figure 25-6 also defines the equations that should be used when calculating the expected voltages at points, V_{ADC} and VO_{AXOUT} .

FIGURE 25-6: OP AMP CONFIGURATION A

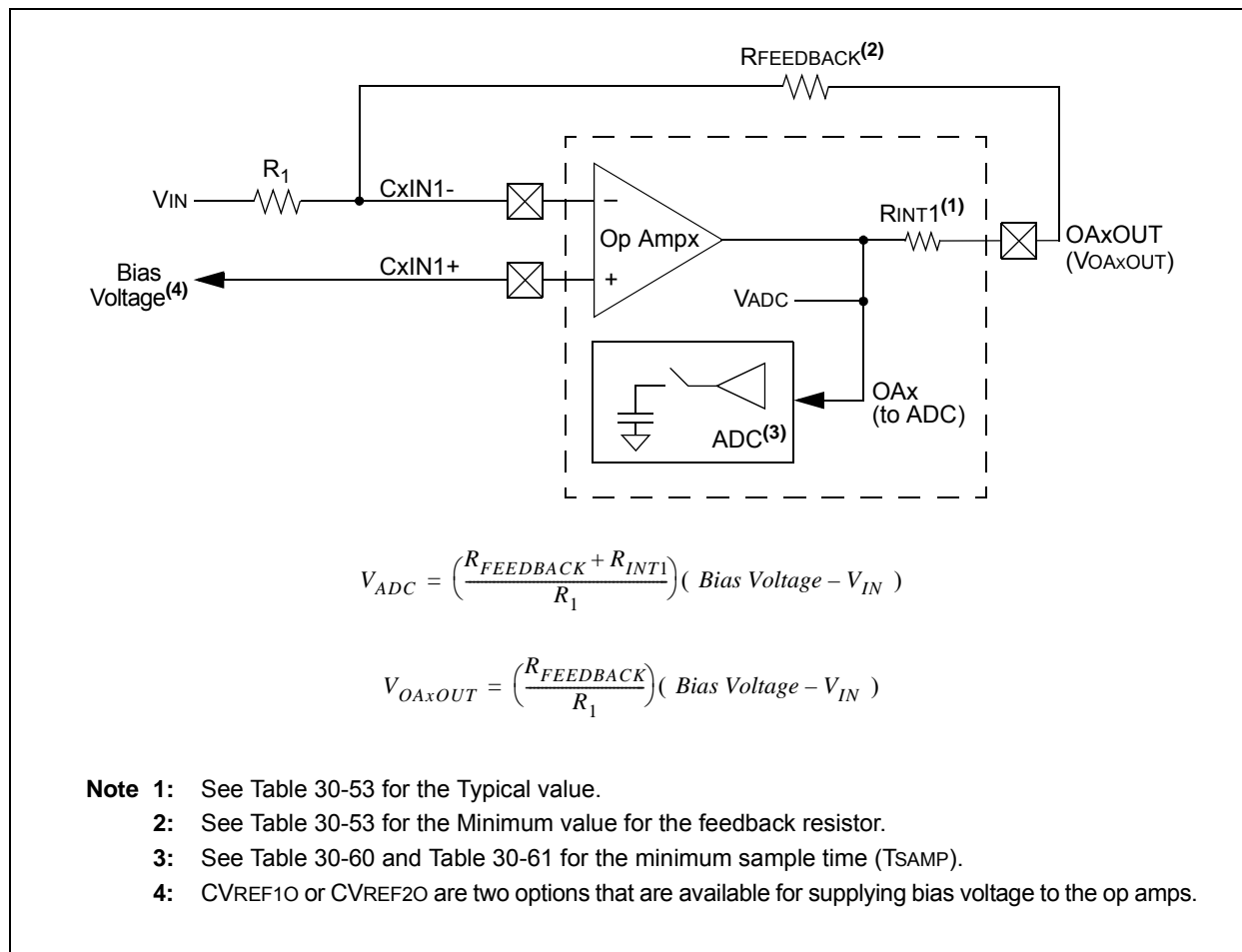
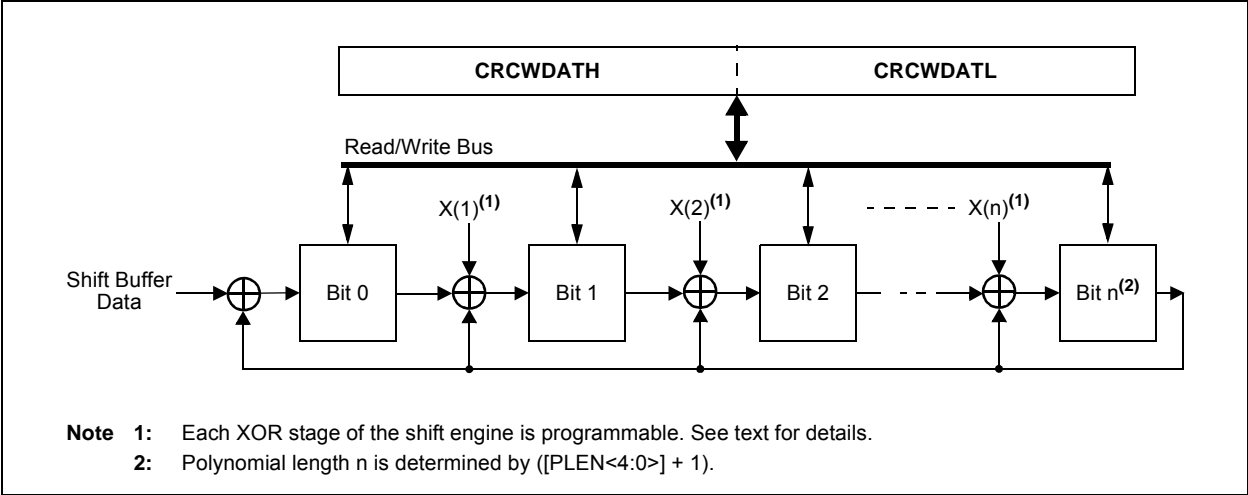


FIGURE 26-2: CRC SHIFT ENGINE DETAIL



26.1 Overview

The CRC module can be programmed for CRC polynomials of up to the 32nd order, using up to 32 bits. Polynomial length, which reflects the highest exponent in the equation, is selected by the PLEN<4:0> bits (CRCCON2<4:0>).

The CRCXORL and CRCXORH registers control which exponent terms are included in the equation. Setting a particular bit includes that exponent term in the equation; functionally, this includes an XOR operation on the corresponding bit in the CRC engine. Clearing the bit disables the XOR.

For example, consider two CRC polynomials, one a 16-bit equation and the other a 32-bit equation:

$$x^{16} + x^{12} + x^5 + 1$$

and

$$x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + x^{10} + x^8 + x^7 + x^5 + x^4 + x^2 + x + 1$$

To program these polynomials into the CRC generator, set the register bits as shown in Table 26-1.

Note that the appropriate positions are set to '1' to indicate that they are used in the equation (for example, X26 and X23). The 0 bit required by the equation is always XORed; thus, X0 is a don't care. For a polynomial of length N, it is assumed that the Mth bit will always be used, regardless of the bit setting. Therefore, for a polynomial length of 32, there is no 32nd bit in the CRCXOR register.

TABLE 26-1: CRC SETUP EXAMPLES FOR 16 AND 32-BIT POLYNOMIAL

CRC Control Bits	Bit Values	
	16-bit Polynomial	32-bit Polynomial
PLEN<4:0>	01111	11111
X<31:16>	0000 0000 0000 000x	0000 0100 1100 0001
X<15:0>	0001 0000 0010 000x	0001 1101 1011 011x

26.2 Programmable CRC Resources

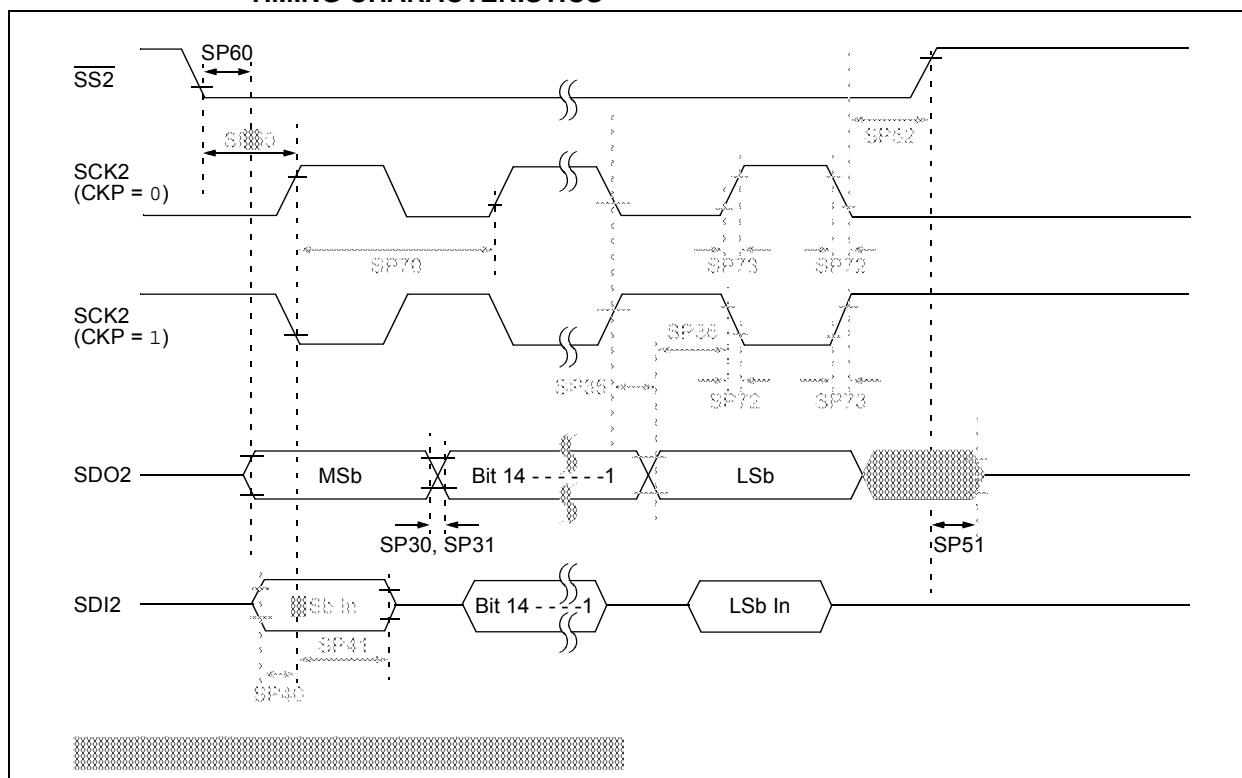
Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser:
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464>

26.2.1 KEY RESOURCES

- “Programmable Cyclic Redundancy Check (CRC)” (DS70346) in the “dsPIC33/PIC24 Family Reference Manual”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related “dsPIC33/PIC24 Family Reference Manual” Sections
- Development Tools

**FIGURE 30-19: SPI2 SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 1, SMP = 0)
TIMING CHARACTERISTICS**



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