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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

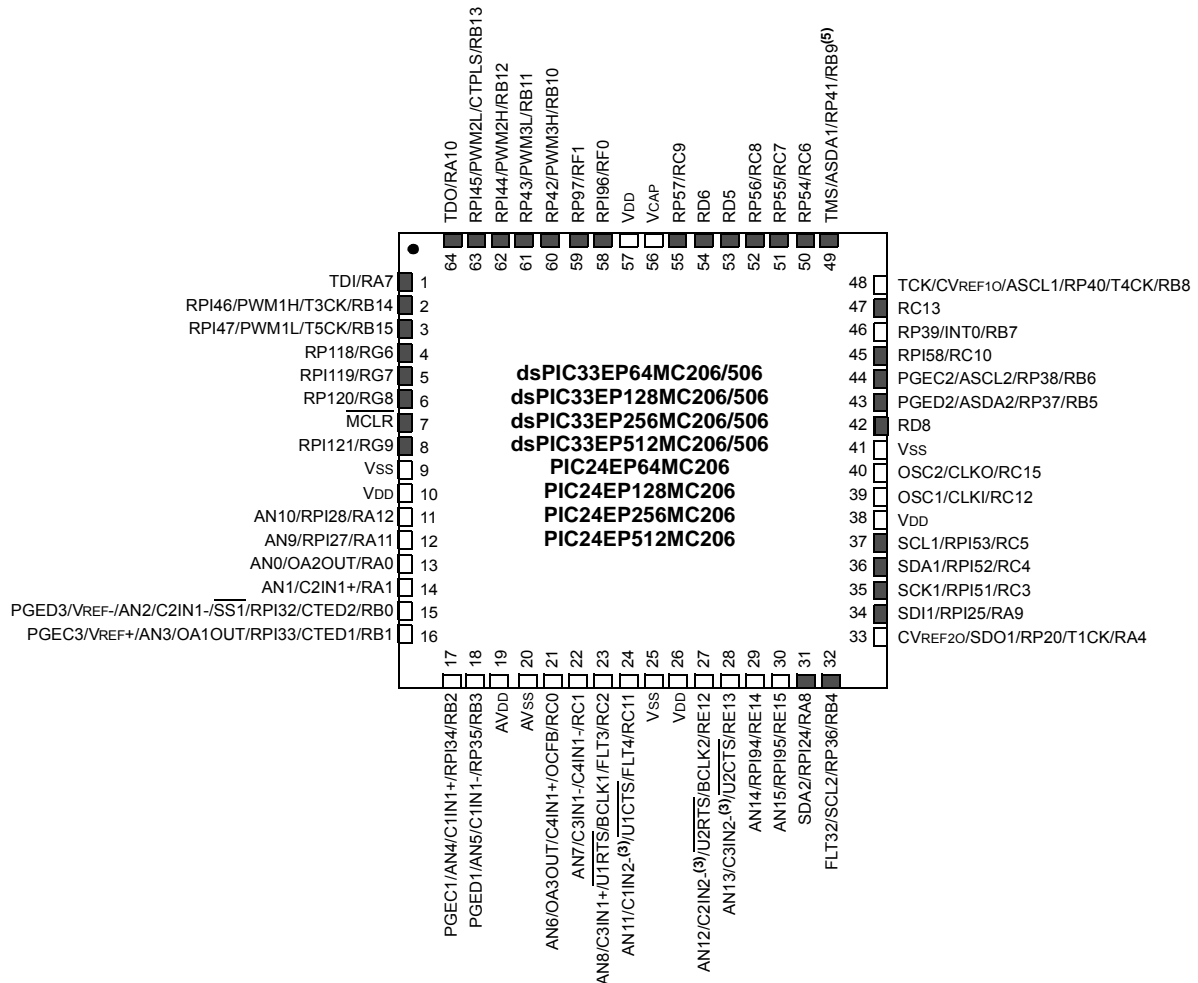
#### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	16-Bit
Speed	60 MIPs
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	35
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 9x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 150°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VFTLA Exposed Pad
Supplier Device Package	44-VTLA (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic24ep128gp204-h-tl">https://www.e-xfl.com/product-detail/microchip-technology/pic24ep128gp204-h-tl</a>

## Pin Diagrams (Continued)

64-Pin QFN<sup>(1,2,3,4)</sup>

■ = Pins are up to 5V tolerant



- Note**
- 1: The RPN/RPIN pins can be used by any remappable peripheral with some limitation. See **Section 11.4 “Peripheral Pin Select (PPS)”** for available peripherals and for information on limitations.
  - 2: Every I/O port pin (RAX-RGX) can be used as a Change Notification pin (CNAX-CNGX). See **Section 11.0 “I/O Ports”** for more information.
  - 3: This pin is not available as an input when OPMODE (CMxCON<10>) = 1.
  - 4: The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
  - 5: There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

## 2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT DIGITAL SIGNAL CONTROLLERS AND MICROCONTROLLERS

**Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the related section of the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com))

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

### 2.1 Basic Connection Requirements

Getting started with the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and VSS pins  
(see **Section 2.2 “Decoupling Capacitors”**)
- All AVDD and AVSS pins (regardless if ADC module is not used)  
(see **Section 2.2 “Decoupling Capacitors”**)
- VCAP  
(see **Section 2.3 “CPU Logic Filter Capacitor Connection (VCAP)”**)
- MCLR pin  
(see **Section 2.4 “Master Clear (MCLR) Pin”**)
- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes  
(see **Section 2.5 “ICSP Pins”**)
- OSC1 and OSC2 pins when external oscillator source is used  
(see **Section 2.6 “External Oscillator Pins”**)

Additionally, the following pins may be required:

- VREF+/VREF- pins are used when external voltage reference for the ADC module is implemented

**Note:** The AVDD and AVSS pins must be connected, independent of the ADC voltage reference source.

### 2.2 Decoupling Capacitors

The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS is required.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** Recommendation of 0.1  $\mu\text{F}$  (100 nF), 10-20V. This capacitor should be a low-ESR and have resonance frequency in the range of 20 MHz and higher. It is recommended to use ceramic capacitors.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- **Handling high-frequency noise:** If the board is experiencing high-frequency noise, above tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01  $\mu\text{F}$  to 0.001  $\mu\text{F}$ . Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1  $\mu\text{F}$  in parallel with 0.001  $\mu\text{F}$ .
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum, thereby reducing PCB track inductance.

### 3.5 Programmer's Model

The programmer's model for the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X is shown in Figure 3-2. All registers in the programmer's model are memory mapped and can be manipulated directly by instructions. Table 3-1 lists a description of each register.

In addition to the registers contained in the programmer's model, the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/

MC20X devices contain control registers for Modulo Addressing (dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only), Bit-Reversed Addressing (dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only) and interrupts. These registers are described in subsequent sections of this document.

All registers associated with the programmer's model are memory mapped, as shown in Table 4-1.

**TABLE 3-1: PROGRAMMER'S MODEL REGISTER DESCRIPTIONS**

Register(s) Name	Description
W0 through W15	Working Register Array
ACCA, ACBB	40-Bit DSP Accumulators
PC	23-Bit Program Counter
SR	ALU and DSP Engine STATUS Register
SPLIM	Stack Pointer Limit Value Register
TBLPAG	Table Memory Page Address Register
DSRPAG	Extended Data Space (EDS) Read Page Register
DSWPAG	Extended Data Space (EDS) Write Page Register
RCOUNT	REPEAT Loop Count Register
DCOUNT <sup>(1)</sup>	DO Loop Count Register
DOSTARTH <sup>(1,2)</sup> , DOSTARTL <sup>(1,2)</sup>	DO Loop Start Address Register (High and Low)
DOENDH <sup>(1)</sup> , DOENDL <sup>(1)</sup>	DO Loop End Address Register (High and Low)
CORCON	Contains DSP Engine, DO Loop Control and Trap Status bits

**Note 1:** This register is available on dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only.

**2:** The DOSTARTH and DOSTARTL registers are read-only.

### 3.6 CPU Resources

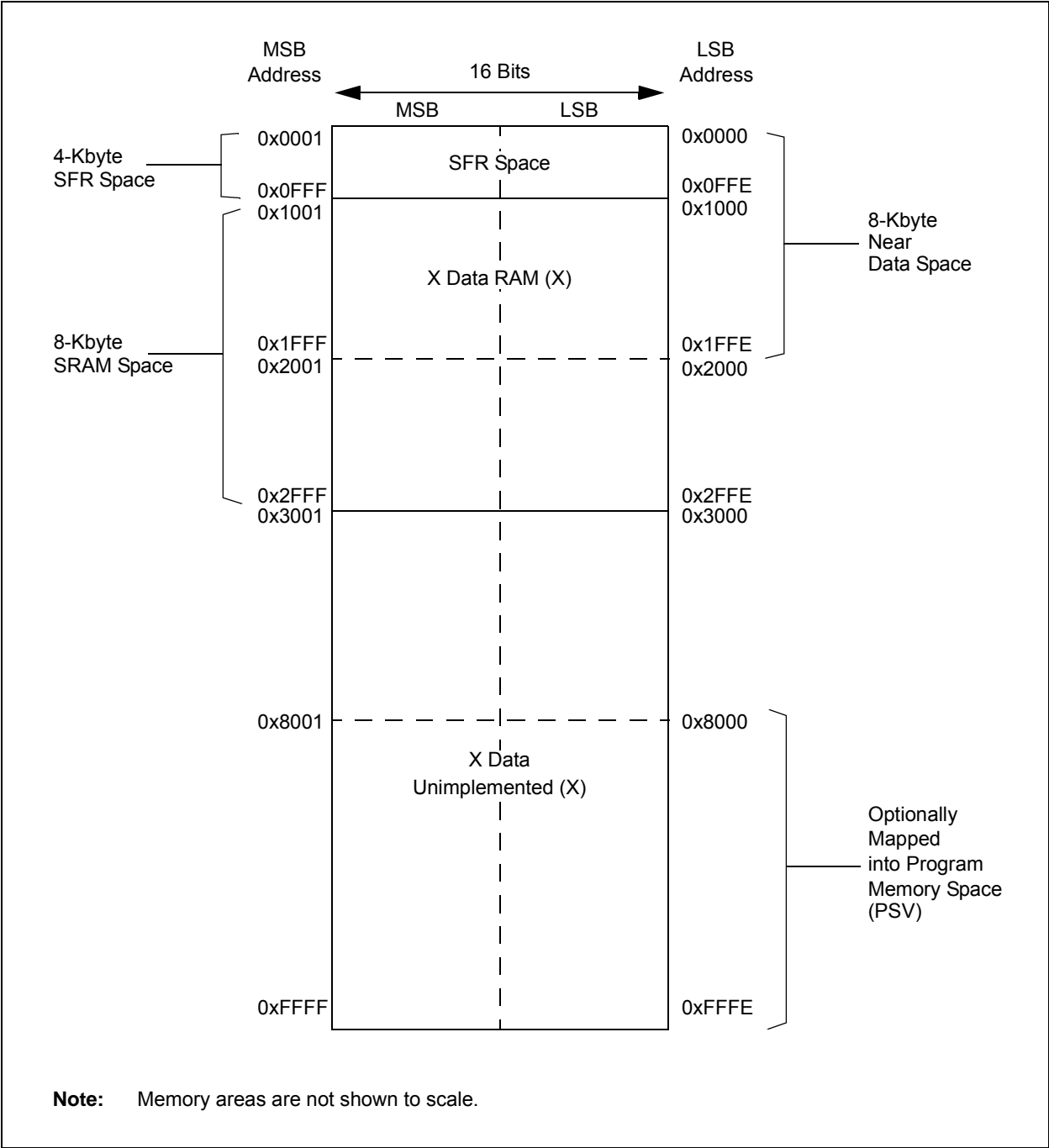
Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

<b>Note:</b>	In the event you are not able to access the product page using the link above, enter this URL in your browser: <a href="http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464">http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464</a>
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#### 3.6.1 KEY RESOURCES

- “**CPU**” (DS70359) in the “*dsPIC33/PIC24 Family Reference Manual*”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related “*dsPIC33/PIC24 Family Reference Manual*” Sections
- Development Tools

FIGURE 4-13: DATA MEMORY MAP FOR PIC24EP64GP/MC20X/50X DEVICES



## 4.2.5 X AND Y DATA SPACES

The dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X core has two Data Spaces, X and Y. These Data Spaces can be considered either separate (for some DSP instructions) or as one unified linear address range (for MCU instructions). The Data Spaces are accessed using two Address Generation Units (AGUs) and separate data paths. This feature allows certain instructions to concurrently fetch two words from RAM, thereby enabling efficient execution of DSP algorithms, such as Finite Impulse Response (FIR) filtering and Fast Fourier Transform (FFT).

The X Data Space is used by all instructions and supports all addressing modes. X Data Space has separate read and write data buses. The X read data bus is the read data path for all instructions that view Data Space as combined X and Y address space. It is also the X data prefetch path for the dual operand DSP instructions (MAC class).

The Y Data Space is used in concert with the X Data Space by the MAC class of instructions (CLR, ED, EDAC, MAC, MOVSAC, MPY, MPY.N and MSC) to provide two concurrent data read paths.

Both the X and Y Data Spaces support Modulo Addressing mode for all instructions, subject to addressing mode restrictions. Bit-Reversed Addressing mode is only supported for writes to X Data Space. Modulo Addressing and Bit-Reversed Addressing are not present in PIC24EPXXXGP/MC20X devices.

All data memory writes, including in DSP instructions, view Data Space as combined X and Y address space. The boundary between the X and Y Data Spaces is device-dependent and is not user-programmable.

## 4.3 Memory Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

<b>Note:</b>	In the event you are not able to access the product page using the link above, enter this URL in your browser: <a href="http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464">http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464</a>
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### 4.3.1 KEY RESOURCES

- “**Program Memory**” (DS70613) in the “*dsPIC33/PIC24 Family Reference Manual*”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related “*dsPIC33/PIC24 Family Reference Manual*” Sections
- Development Tools

## 4.5 Instruction Addressing Modes

The addressing modes shown in Table 4-63 form the basis of the addressing modes optimized to support the specific features of individual instructions. The addressing modes provided in the MAC class of instructions differ from those in the other instruction types.

### 4.5.1 FILE REGISTER INSTRUCTIONS

Most file register instructions use a 13-bit address field (f) to directly address data present in the first 8192 bytes of data memory (Near Data Space). Most file register instructions employ a working register, W0, which is denoted as WREG in these instructions. The destination is typically either the same file register or WREG (with the exception of the `MUL` instruction), which writes the result to a register or register pair. The `MOV` instruction allows additional flexibility and can access the entire Data Space.

### 4.5.2 MCU INSTRUCTIONS

The three-operand MCU instructions are of the form:

Operand 3 = Operand 1 <function> Operand 2

where Operand 1 is always a working register (that is, the addressing mode can only be Register Direct), which is referred to as Wb. Operand 2 can be a W register fetched from data memory or a 5-bit literal. The result location can either be a W register or a data memory location. The following addressing modes are supported by MCU instructions:

- Register Direct
- Register Indirect
- Register Indirect Post-Modified
- Register Indirect Pre-Modified
- 5-Bit or 10-Bit Literal

**Note:** Not all instructions support all the addressing modes given above. Individual instructions can support different subsets of these addressing modes.

**TABLE 4-63: FUNDAMENTAL ADDRESSING MODES SUPPORTED**

Addressing Mode	Description
File Register Direct	The address of the file register is specified explicitly.
Register Direct	The contents of a register are accessed directly.
Register Indirect	The contents of Wn form the Effective Address (EA).
Register Indirect Post-Modified	The contents of Wn form the EA. Wn is post-modified (incremented or decremented) by a constant value.
Register Indirect Pre-Modified	Wn is pre-modified (incremented or decremented) by a signed constant value to form the EA.
Register Indirect with Register Offset (Register Indexed)	The sum of Wn and Wb forms the EA.
Register Indirect with Literal Offset	The sum of Wn and a literal forms the EA.



**NOTES:**

**REGISTER 11-4: RPINR7: PERIPHERAL PIN SELECT INPUT REGISTER 7**

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	IC2R<6:0>						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	IC1R<6:0>						
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **IC2R<6:0>:** Assign Input Capture 2 (IC2) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **IC1R<6:0>:** Assign Input Capture 1 (IC1) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

**REGISTER 11-7: RPINR12: PERIPHERAL PIN SELECT INPUT REGISTER 12**  
**(dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X DEVICES ONLY)**

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	FLT2R<6:0>						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	FLT1R<6:0>						
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15                      **Unimplemented:** Read as '0'

bit 14-8                      **FLT2R<6:0>:** Assign PWM Fault 2 (FLT2) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)  
1111001 = Input tied to RPI121  
.  
.  
.  
0000001 = Input tied to CMP1  
0000000 = Input tied to Vss

bit 7                      **Unimplemented:** Read as '0'

bit 6-0                      **FLT1R<6:0>:** Assign PWM Fault 1 (FLT1) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)  
1111001 = Input tied to RPI121  
.  
.  
.  
0000001 = Input tied to CMP1  
0000000 = Input tied to Vss

**REGISTER 11-9: RPINR15: PERIPHERAL PIN SELECT INPUT REGISTER 15  
(dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X DEVICES ONLY)**

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	HOME1R<6:0>						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INDX1R<6:0>						
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15                      **Unimplemented:** Read as '0'

bit 14-8                      **HOME1R<6:0>:** Assign QE11 HOME1 (HOME1) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)  
1111001 = Input tied to RPI121  
.  
.  
.  
0000001 = Input tied to CMP1  
0000000 = Input tied to Vss

bit 7                      **Unimplemented:** Read as '0'

bit 6-0                      **INDX1R<6:0>:** Assign QE11 INDEX1 (INDX1) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)  
1111001 = Input tied to RPI121  
.  
.  
.  
0000001 = Input tied to CMP1  
0000000 = Input tied to Vss

**REGISTER 11-13: RPINR23: PERIPHERAL PIN SELECT INPUT REGISTER 23**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	SS2R<6:0>						
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6-0 **SS2R<6:0>:** Assign SPI2 Slave Select ( $\overline{SS2}$ ) to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

**REGISTER 11-14: RPINR26: PERIPHERAL PIN SELECT INPUT REGISTER 26  
(dsPIC33EPXXXGP/MC50X DEVICES ONLY)**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	C1RXR<6:0>						
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6-0 **C1RXR<6:0>:** Assign CAN1 RX Input (CRX1) to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

**REGISTER 23-2: AD1CON2: ADC1 CONTROL REGISTER 2**

R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
VCFG2	VCFG1	VCFG0	—	—	CSCNA	CHPS1	CHPS0
bit 15						bit 8	

R-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
BUFS	SMPI4	SMPI3	SMPI2	SMPI1	SMPI0	BUFM	ALTS
bit 7						bit 0	

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **VCFG<2:0>:** Converter Voltage Reference Configuration bits

Value	VREFH	VREFL
000	AVDD	Avss
001	External VREF+	Avss
010	AVDD	External VREF-
011	External VREF+	External VREF-
1xx	AVDD	AVSS

bit 12-11 **Unimplemented:** Read as '0'

bit 10 **CSCNA:** Input Scan Select bit

1 = Scans inputs for CH0+ during Sample MUXA

0 = Does not scan inputs

bit 9-8 **CHPS<1:0>:** Channel Select bits

In 12-bit mode (AD21B = 1), the CHPS<1:0> bits are Unimplemented and are Read as '0':

1x = Converts CH0, CH1, CH2 and CH3

01 = Converts CH0 and CH1

00 = Converts CH0

bit 7 **BUFS:** Buffer Fill Status bit (only valid when BUFM = 1)

1 = ADC is currently filling the second half of the buffer; the user application should access data in the first half of the buffer

0 = ADC is currently filling the first half of the buffer; the user application should access data in the second half of the buffer

bit 6-2 **SMPI<4:0>:** Increment Rate bits

When ADDMAEN = 0:

x1111 = Generates interrupt after completion of every 16th sample/conversion operation

x1110 = Generates interrupt after completion of every 15th sample/conversion operation

•

•

•

x0001 = Generates interrupt after completion of every 2nd sample/conversion operation

x0000 = Generates interrupt after completion of every sample/conversion operation

When ADDMAEN = 1:

11111 = Increments the DMA address after completion of every 32nd sample/conversion operation

11110 = Increments the DMA address after completion of every 31st sample/conversion operation

•

•

•

00001 = Increments the DMA address after completion of every 2nd sample/conversion operation

00000 = Increments the DMA address after completion of every sample/conversion operation

## 24.3 PTG Control Registers

REGISTER 24-1: PTGCST: PTG CONTROL/STATUS REGISTER

R/W-0	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
PTGEN	—	PTGSIDL	PTGTOGL	—	PTGSWT <sup>(2)</sup>	PTGSSEN <sup>(3)</sup>	PTGIVIS
bit 15							bit 8

R/W-0	HS-0	U-0	U-0	U-0	U-0	R/W-0	
PTGSTRT	PTGWDTO	—	—	—	—	PTGITM1 <sup>(1)</sup>	PTGITM0 <sup>(1)</sup>
bit 7							bit 0

<b>Legend:</b>	HS = Hardware Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15      **PTGEN:** Module Enable bit  
1 = PTG module is enabled  
0 = PTG module is disabled
- bit 14      **Unimplemented:** Read as '0'
- bit 13      **PTGSIDL:** PTG Stop in Idle Mode bit  
1 = Discontinues module operation when device enters Idle mode  
0 = Continues module operation in Idle mode
- bit 12      **PTGTOGL:** PTG TRIG Output Toggle Mode bit  
1 = Toggle state of the PTGOx for each execution of the PTGTRIG command  
0 = Each execution of the PTGTRIG command will generate a single PTGOx pulse determined by the value in the PTGPWDx bits
- bit 11      **Unimplemented:** Read as '0'
- bit 10      **PTGSWT:** PTG Software Trigger bit<sup>(2)</sup>  
1 = Triggers the PTG module  
0 = No action (clearing this bit will have no effect)
- bit 9      **PTGSSEN:** PTG Enable Single-Step bit<sup>(3)</sup>  
1 = Enables Single-Step mode  
0 = Disables Single-Step mode
- bit 8      **PTGIVIS:** PTG Counter/Timer Visibility Control bit  
1 = Reads of the PTGSDLIM, PTGCxLIM or PTGTxLIM registers return the current values of their corresponding counter/timer registers (PTGSD, PTGCx, PTGTx)  
0 = Reads of the PTGSDLIM, PTGCxLIM or PTGTxLIM registers return the value previously written to those limit registers
- bit 7      **PTGSTRT:** PTG Start Sequencer bit  
1 = Starts to sequentially execute commands (Continuous mode)  
0 = Stops executing commands
- bit 6      **PTGWDTO:** PTG Watchdog Timer Time-out Status bit  
1 = PTG Watchdog Timer has timed out  
0 = PTG Watchdog Timer has not timed out.
- bit 5-2      **Unimplemented:** Read as '0'

- Note 1:** These bits apply to the PTGWHI and PTGWLO commands only.
- Note 2:** This bit is only used with the PTGCTRL step command software trigger option.
- Note 3:** Use of the PTG Single-Step mode is reserved for debugging tools only.

**NOTES:**



TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles <sup>(2)</sup>	Status Flags Affected
46	MOV	MOV <i>f</i> , <i>Wn</i>	Move <i>f</i> to <i>Wn</i>	1	1	None
		MOV <i>f</i>	Move <i>f</i> to <i>f</i>	1	1	None
		MOV <i>f</i> , WREG	Move <i>f</i> to WREG	1	1	None
		MOV #lit16, <i>Wn</i>	Move 16-bit literal to <i>Wn</i>	1	1	None
		MOV.b #lit8, <i>Wn</i>	Move 8-bit literal to <i>Wn</i>	1	1	None
		MOV <i>Wn</i> , <i>f</i>	Move <i>Wn</i> to <i>f</i>	1	1	None
		MOV <i>Wso</i> , <i>Wdo</i>	Move <i>Ws</i> to <i>Wd</i>	1	1	None
		MOV WREG, <i>f</i>	Move WREG to <i>f</i>	1	1	None
		MOV.D <i>Wns</i> , <i>Wd</i>	Move Double from <i>W(ns):W(ns + 1)</i> to <i>Wd</i>	1	2	None
		MOV.D <i>Ws</i> , <i>Wnd</i>	Move Double from <i>Ws</i> to <i>W(nd + 1):W(nd)</i>	1	2	None
47	MOVPG	MOVPG #lit10, DSRPAG	Move 10-bit literal to DSRPAG	1	1	None
		MOVPG #lit9, DSWPAG	Move 9-bit literal to DSWPAG	1	1	None
		MOVPG #lit8, TBLPAG	Move 8-bit literal to TBLPAG	1	1	None
		MOVPG <i>Ws</i> , DSRPAG	Move <i>Ws</i> <9:0> to DSRPAG	1	1	None
		MOVPG <i>Ws</i> , DSWPAG	Move <i>Ws</i> <8:0> to DSWPAG	1	1	None
		MOVPG <i>Ws</i> , TBLPAG	Move <i>Ws</i> <7:0> to TBLPAG	1	1	None
48	MOVSAC	MOVSAC <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> , AWB <sup>(1)</sup>	Prefetch and store accumulator	1	1	None
49	MPY	MPY <i>Wm</i> * <i>Wn</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> <sup>(1)</sup>	Multiply <i>Wm</i> by <i>Wn</i> to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
		MPY <i>Wm</i> * <i>Wm</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> <sup>(1)</sup>	Square <i>Wm</i> to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
50	MPY.N	MPY.N <i>Wm</i> * <i>Wn</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> <sup>(1)</sup>	-(Multiply <i>Wm</i> by <i>Wn</i> ) to Accumulator	1	1	None
51	MSC	MSC <i>Wm</i> * <i>Wm</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> , AWB <sup>(1)</sup>	Multiply and Subtract from Accumulator	1	1	OA,OB,OAB,SA,SB,SAB

**Note 1:** These instructions are available in dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

**2:** Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

**TABLE 30-9: DC CHARACTERISTICS: WATCHDOG TIMER DELTA CURRENT ( $\Delta I_{WDT}$ )<sup>(1)</sup>**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Parameter No.	Typ.	Max.	Units	Conditions	
DC61d	8	—	μA	-40°C	3.3V
DC61a	10	—	μA	+25°C	
DC61b	12	—	μA	+85°C	
DC61c	13	—	μA	+125°C	

**Note 1:** The  $\Delta I_{WDT}$  current is the additional current consumed when the module is enabled. This current should be added to the base IPD current. All parameters are characterized but not tested during manufacturing.

**TABLE 30-10: DC CHARACTERISTICS: DOZE CURRENT (IDOZE)**

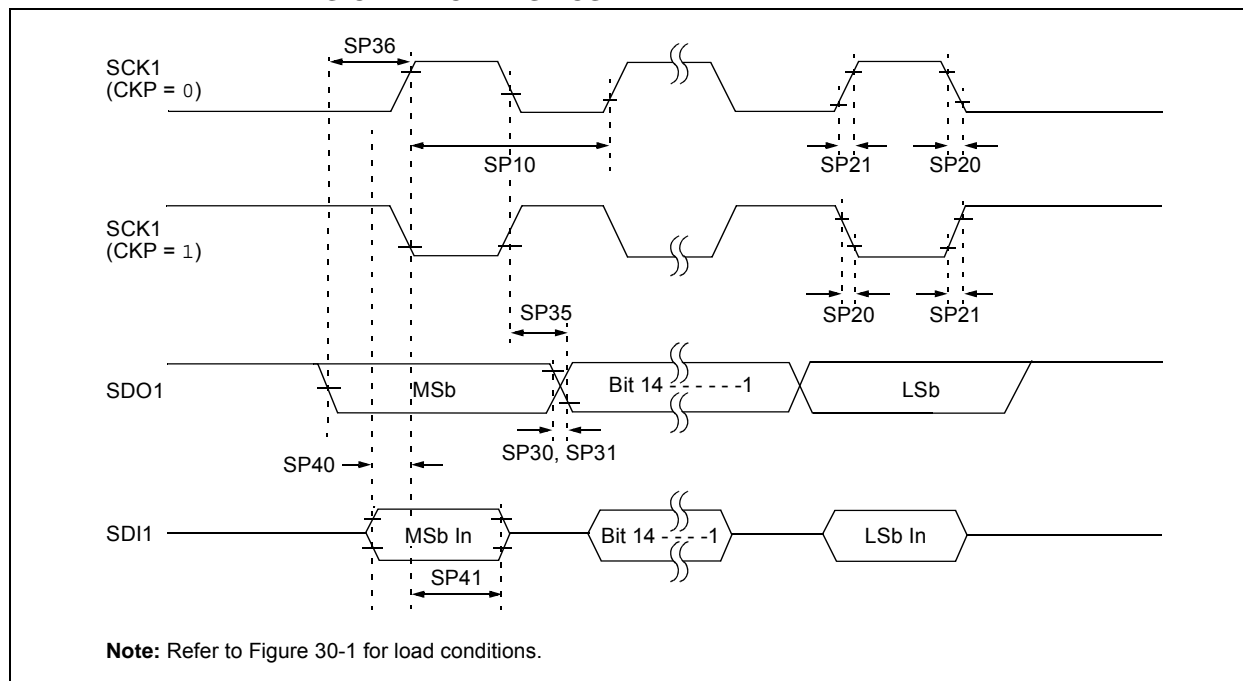
DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Parameter No.	Typ.	Max.	Doze Ratio	Units	Conditions
<b>Doze Current (IDOZE)<sup>(1)</sup></b>					
DC73a <sup>(2)</sup>	35	—	1:2	mA	-40°C    3.3V    Fosc = 140 MHz
DC73g	20	30	1:128	mA	
DC70a <sup>(2)</sup>	35	—	1:2	mA	+25°C    3.3V    Fosc = 140 MHz
DC70g	20	30	1:128	mA	
DC71a <sup>(2)</sup>	35	—	1:2	mA	+85°C    3.3V    Fosc = 140 MHz
DC71g	20	30	1:128	mA	
DC72a <sup>(2)</sup>	28	—	1:2	mA	+125°C    3.3V    Fosc = 120 MHz
DC72g	15	30	1:128	mA	

**Note 1:** IDOZE is primarily a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDOZE measurements are as follows:

- Oscillator is configured in EC mode and external clock is active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as inputs and pulled to Vss
- $\overline{MCLR}$  = VDD, WDT and FSCM are disabled
- CPU, SRAM, program memory and data memory are operational
- No peripheral modules are operating; however, every peripheral is being clocked (all PMDx bits are zeroed)
- CPU is executing `while(1)` statement
- JTAG is disabled

**2:** Parameter is characterized but not tested in manufacturing.

**FIGURE 30-24: SPI1 MASTER MODE (FULL-DUPLEX, CKE = 1, CKP = x, SMP = 1)  
TIMING CHARACTERISTICS**



**TABLE 30-43: SPI1 MASTER MODE (FULL-DUPLEX, CKE = 1, CKP = x, SMP = 1)  
TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
SP10	FscP	Maximum SCK1 Frequency	—	—	10	MHz	(Note 3)
SP20	TscF	SCK1 Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP21	TscR	SCK1 Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO1 Data Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO1 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO1 Data Output Valid after SCK1 Edge	—	6	20	ns	
SP36	TdoV2sc, TdoV2scL	SDO1 Data Output Setup to First SCK1 Edge	30	—	—	ns	
SP40	TdiV2sch, TdiV2scL	Setup Time of SDI1 Data Input to SCK1 Edge	30	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDI1 Data Input to SCK1 Edge	30	—	—	ns	

**Note 1:** These parameters are characterized, but are not tested in manufacturing.

**Note 2:** Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

**Note 3:** The minimum clock period for SCK1 is 100 ns. The clock generated in Master mode must not violate this specification.

**Note 4:** Assumes 50 pF load on all SPI1 pins.

TABLE 30-49: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended			
Param No.	Symbol	Characteristic <sup>(4)</sup>		Min. <sup>(1)</sup>	Max.	Units	Conditions
IM10	TLO:SCL	Clock Low Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM11	THI:SCL	Clock High Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_b$	300	ns	
			1 MHz mode <sup>(2)</sup>	—	100	ns	
IM21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_b$	300	ns	
			1 MHz mode <sup>(2)</sup>	—	300	ns	
IM25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	
			400 kHz mode	100	—	ns	
			1 MHz mode <sup>(2)</sup>	40	—	ns	
IM26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	$\mu\text{s}$	
			400 kHz mode	0	0.9	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	0.2	—	$\mu\text{s}$	
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	Only relevant for Repeated Start condition
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	After this period, the first clock pulse is generated
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 2)	—	$\mu\text{s}$	
IM40	TAA:SCL	Output Valid From Clock	100 kHz mode	—	3500	ns	
			400 kHz mode	—	1000	ns	
			1 MHz mode <sup>(2)</sup>	—	400	ns	
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	$\mu\text{s}$	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	0.5	—	$\mu\text{s}$	
IM50	CB	Bus Capacitive Loading		—	400	pF	
IM51	TPGD	Pulse Gobbler Delay		65	390	ns	(Note 3)

**Note 1:** BRG is the value of the I<sup>2</sup>C™ Baud Rate Generator. Refer to “Inter-Integrated Circuit (I<sup>2</sup>C™)” (DS70330) in the “dsPIC33/PIC24 Family Reference Manual”. Please see the Microchip web site for the latest family reference manual sections.

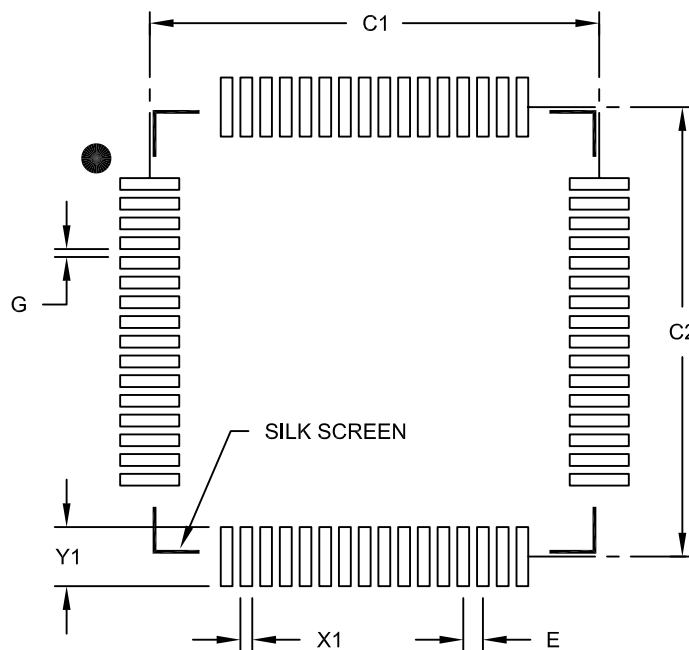
**2:** Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

**3:** Typical value for this parameter is 130 ns.

**4:** These parameters are characterized, but not tested in manufacturing.

**64-Lead Plastic Thin Quad Flatpack (PT) 10x10x1 mm Body, 2.00 mm Footprint [TQFP]**

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



**RECOMMENDED LAND PATTERN**

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Contact Pad Spacing	C1		11.40	
Contact Pad Spacing	C2		11.40	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			1.50
Distance Between Pads	G	0.20		

**Notes:**

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2085B