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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

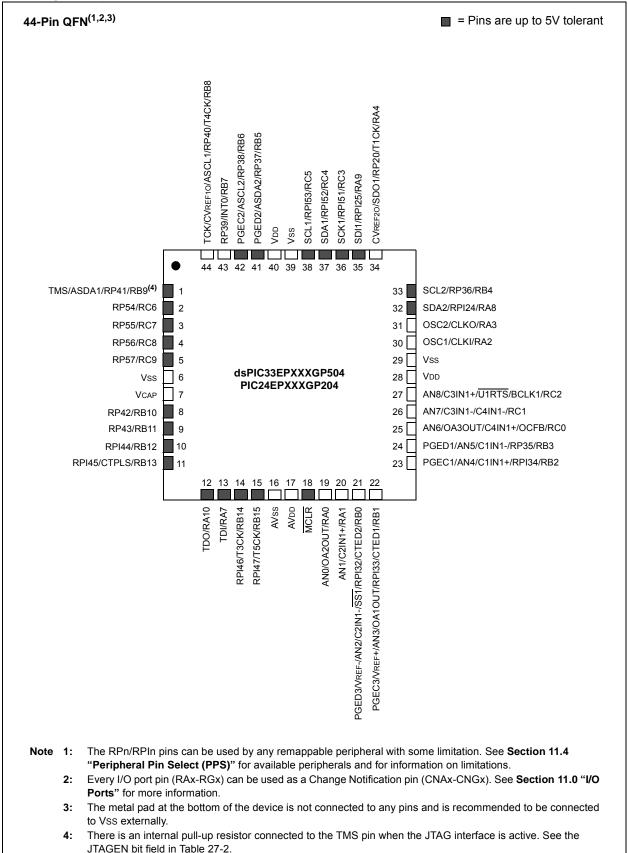
Details

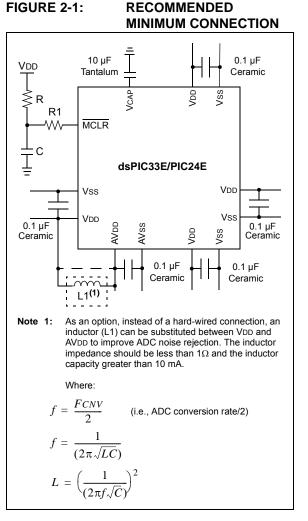
Details	
Product Status	Obsolete
Core Processor	PIC
Core Size	16-Bit
Speed	60 MIPs
Connectivity	I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	21
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24ep128mc202-e-sp

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

Pin Diagrams (Continued)





2.2.1 TANK CAPACITORS

On boards with power traces running longer than six inches in length, it is suggested to use a tank capacitor for integrated circuits including DSCs to supply a local power source. The value of the tank capacitor should be determined based on the trace resistance that connects the power supply source to the device and the maximum current drawn by the device in the application. In other words, select the tank capacitor so that it meets the acceptable voltage sag at the device. Typical values range from 4.7 μ F to 47 μ F.

2.3 CPU Logic Filter Capacitor Connection (VCAP)

A low-ESR (< 1 Ohm) capacitor is required on the VCAP pin, which is used to stabilize the voltage regulator output voltage. The VCAP pin must not be connected to VDD and must have a capacitor greater than 4.7 μ F (10 μ F is recommended), 16V connected to ground. The type can be ceramic or tantalum. See **Section 30.0** "**Electrical Characteristics**" for additional information.

The placement of this capacitor should be close to the VCAP pin. It is recommended that the trace length not exceeds one-quarter inch (6 mm). See **Section 27.3 "On-Chip Voltage Regulator"** for details.

2.4 Master Clear (MCLR) Pin

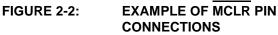
The MCLR pin provides two specific device functions:

- Device Reset
- Device Programming and Debugging.

During device programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the MCLR pin. Consequently, specific voltage levels (VIH and VIL) and fast signal transitions must not be adversely affected. Therefore, specific values of R and C will need to be adjusted based on the application and PCB requirements.

For example, as shown in Figure 2-2, it is recommended that the capacitor, C, be isolated from the $\overline{\text{MCLR}}$ pin during programming and debugging operations.

Place the components as shown in Figure 2-2 within one-quarter inch (6 mm) from the MCLR pin.



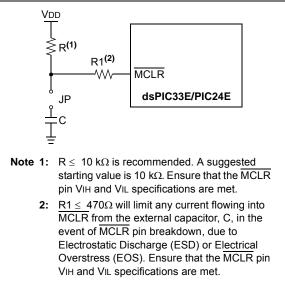
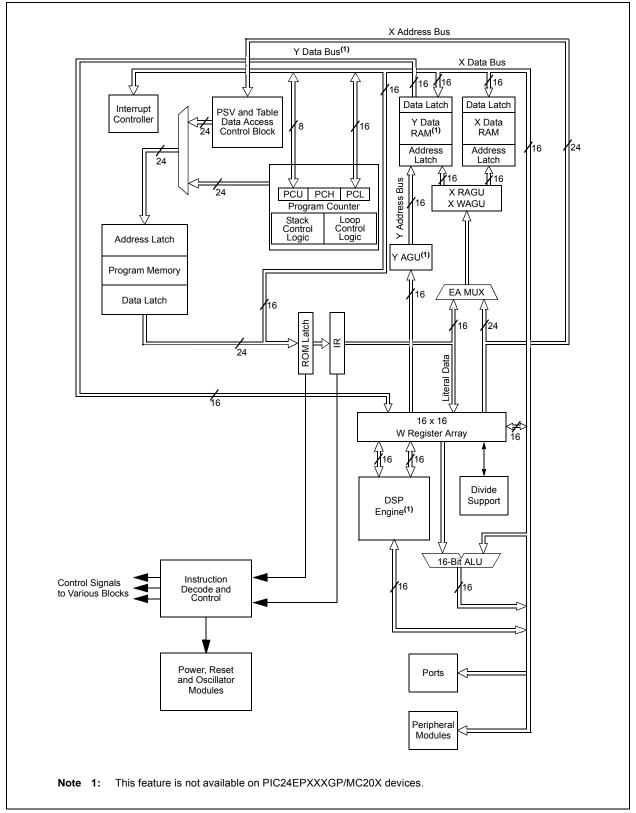
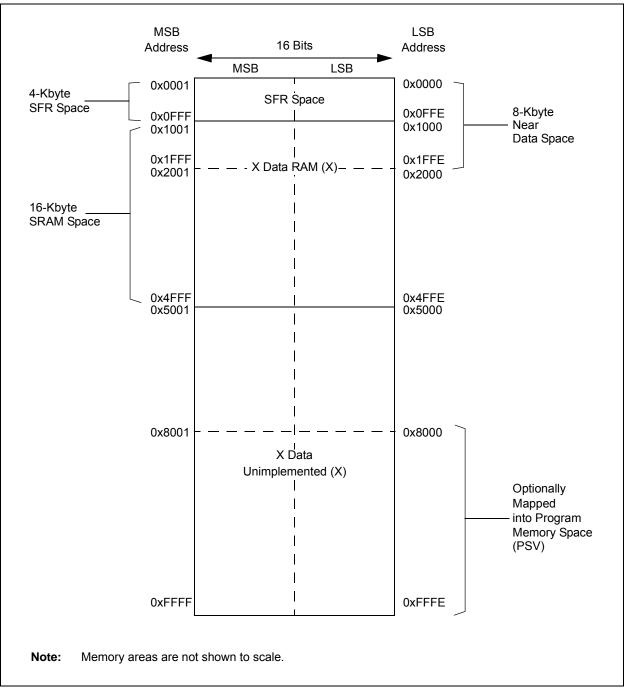


FIGURE 3-1: dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X AND PIC24EPXXXGP/MC20X CPU BLOCK DIAGRAM







IABLE 4	-10.	001		JMPARE			OUIFU		ARE 4	REGIS		<u>٢</u>						
File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
OC1CON1	0900	—	-	OCSIDL	C	CTSEL<2:0)>	—	ENFLTB	ENFLTA	—	OCFLTB	OCFLTA	TRIGMODE		OCM<2:0>		0000
OC1CON2	0902	FLTMD	FLTOUT	FLTTRIEN	OCINV	_	_	_	OC32	OCTRIG	TRIGSTAT	OCTRIS		SYN	NCSEL<4:0	>		000C
OC1RS	0904							Outp	out Compare	e 1 Seconda	ary Register							xxxx
OC1R	0906								Output Co	mpare 1 Re	gister							xxxx
OC1TMR	0908								Timer V	alue 1 Regi	ster							xxxx
OC2CON1	090A	_	—	- OCSIDL OCTSEL<2:0> - ENFLTB ENFLTA - OCFLTB OCFLTA TRIGMODE OCM<2:0>							0000							
OC2CON2	090C	FLTMD	FLTOUT	TOUT FLTTRIEN OCINV OC32 OCTRIG TRIGSTAT OCTRIS SYNCSEL<4:0>								000C						
OC2RS	090E			Output Compare 2 Secondary Register							xxxx							
OC2R	0910								Output Co	mpare 2 Re	gister							xxxx
OC2TMR	0912								Timer V	alue 2 Regi	ster							xxxx
OC3CON1	0914	_	—	OCSIDL	0	CTSEL<2:0)>	_	ENFLTB	ENFLTA	_	OCFLTB	OCFLTA	TRIGMODE		OCM<2:0>		0000
OC3CON2	0916	FLTMD	FLTOUT	FLTTRIEN	OCINV	_	_	_	OC32	OCTRIG	TRIGSTAT	OCTRIS		SYN	NCSEL<4:0	>		000C
OC3RS	0918							Outp	out Compare	e 3 Seconda	ary Register							xxxx
OC3R	091A								Output Co	mpare 3 Re	gister							xxxx
OC3TMR	091C								Timer V	alue 3 Regi	ster							xxxx
OC4CON1	091E	_	—	OCSIDL	0	CTSEL<2:0)>	_	ENFLTB	ENFLTA	_	OCFLTB	OCFLTA	TRIGMODE		OCM<2:0>		0000
OC4CON2	0920	FLTMD	D FLTOUT FLTTRIEN OCINV OC32 OCTRIG TRIGSTAT OCTRIS SYNCSEL<4:0>								000C							
OC4RS	0922							Outp	out Compare	e 4 Seconda	ary Register							xxxx
OC4R	0924								Output Co	mpare 4 Re	gister							xxxx
OC4TMR	0926								Timer V	alue 4 Regi	ster							xxxx

TABLE 4-10: OUTPUT COMPARE 1 THROUGH OUTPUT COMPARE 4 REGISTER MAP

Legend: x = unknown value on Reset, - = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4	-12:	PWM RI	EGISTE	R MAP	FOR de	sPIC33E	PXXXN	AC20X/50	DX AND F	PIC24EP	PXXXM	C20X [DEVICE	S ONI	_Y			
File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PTCON	0C00	PTEN												0000				
PTCON2	0C02	_	PCLKDIV<2:0> 0000										0000					
PTPER	0C04		PTPER<15:0> 00F8															
SEVTCMP	0C06								SEVTCMP<	5:0>								0000
MDC	0C0A								MDC<15:)>								0000
CHOP	0C1A	CHPCLKEN	PCLKEN CHOPCLK<9:0> 0000															
PWMKEY	0C1E								PWMKEY<1	5:0>								0000
Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.																		

TABLE 4-13: PWM GENERATOR 1 REGISTER MAP FOR dsPIC33EPXXXMC20X/50X AND PIC24EPXXXMC20X DEVICES ONLY

	10.						I OIT U					1102-						
File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PWMCON1	0C20	FLTSTAT	CLSTAT	TRGSTAT	FLTIEN	CLIEN	TRGIEN	ITB	MDCS	DTC<	:1:0>	DTCP	_	MTBS	CAM	XPRES	IUE	0000
IOCON1	0C22	PENH	PENL	POLH	POLL	PMOD	<1:0>	OVRENH	OVRENL	OVRDA	T<1:0>	FLTDA	T<1:0>	CLDA	T<1:0>	SWAP	OSYNC	C000
FCLCON1	0C24	_		(CLSRC<4:0> CLPOL CLMOD FLTSRC<4:0> FLTPOL FLTMOD<1:0>						0000							
PDC1	0C26				PDC1<15:0>						FFF8							
PHASE1	0C28								PHASE1<15	:0>								0000
DTR1	0C2A	_	_							DTR1<13:	0>							0000
ALTDTR1	0C2C	_	_						А	LTDTR1<1	3:0>							0000
TRIG1	0C32								TRGCMP<18	5:0>								0000
TRGCON1	0C34		TRGDI	V<3:0>		_	_	_	_	_	_			TRG	STRT<5:0	>		0000
LEBCON1	0C3A	PHR	PHF	PLR	PLF	FLTLEBEN	CLLEBEN	_	_	_	_	BCH	BCL	BPHH	BPHL	BPLH	BPLL	0000
LEBDLY1	0C3C	_	_	—	LEB<11:0>00						0000							
AUXCON1	0C3E	—	—	_	- BLANKSEL<3:0> - - CHOPSEL<3:0> CHOPHEN CHOPLEN CHOPLEN					0000								

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-37: PMD REGISTER MAP FOR PIC24EPXXXGP20X DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMD1	0760	T5MD	T4MD	T3MD	T2MD	T1MD	_	_	_	I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	_	_	AD1MD	0000
PMD2	0762	_	_	_	_	IC4MD	IC3MD	IC2MD	IC1MD	_		_	_	OC4MD	OC3MD	OC2MD	OC1MD	0000
PMD3	0764		—	_	—	_	CMPMD	_	-	CRCMD	_				_	I2C2MD	_	0000
PMD4	0766		—	_	—	_		_	-	—	_			REFOMD	CTMUMD	_	_	0000
PMD6	076A		_		—	_		_		—	_				—	—		0000
													DMA0MD					
PMD7	076C	_			_								DMA1MD	PTGMD	_			0000
	0700	_	_	_	_	_	_	_	_	_	_	_	DMA2MD	FIGMD	_	_	_	0000
													DMA3MD					

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-38: PMD REGISTER MAP FOR PIC24EPXXXMC20X DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMD1	0760	T5MD	T4MD	T3MD	T2MD	T1MD	QEI1MD	PWMMD	—	I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	_	_	AD1MD	0000
PMD2	0762	_	_	_	_	IC4MD	IC3MD	IC2MD	IC1MD		_	_	_	OC4MD	OC3MD	OC2MD	OC1MD	0000
PMD3	0764	_	_	_	_	_	CMPMD	_	_	CRCMD	_	_	_	_	_	I2C2MD	_	0000
PMD4	0766	_	_	_	_	_	_	_	_		_	_	_	REFOMD	CTMUMD	_	_	0000
PMD6	076A	—	-	_			PWM3MD	PWM2MD	PWM1MD	_	—	—	_		—	_		0000
													DMA0MD					
PMD7	076C												DMA1MD	PTGMD				0000
FIVID7	0700	_	_	_	_	_	_	_	_	_	_	_	DMA2MD	FIGND	_	_	_	0000
													DMA3MD					

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

4.8 Interfacing Program and Data Memory Spaces

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/ 50X and PIC24EPXXXGP/MC20X architecture uses a 24-bit-wide Program Space (PS) and a 16-bit-wide Data Space (DS). The architecture is also a modified Harvard scheme, meaning that data can also be present in the Program Space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Aside from normal execution, the architecture of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices provides two methods by which Program Space can be accessed during operation:

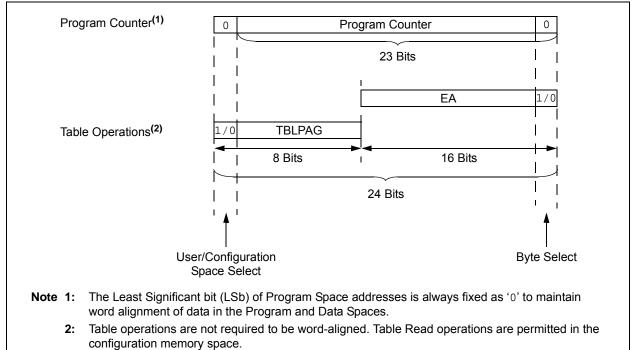
- Using table instructions to access individual bytes or words anywhere in the Program Space
- Remapping a portion of the Program Space into the Data Space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated periodically. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look-ups from a large table of static data. The application can only access the least significant word of the program word.

TABLE 4-65: PROGRAM SPACE ADDRESS CONSTRUCTION

	Access	Program Space Address									
Access Type	Space	<23>	<22:16>	<15>	<14:1>	<0>					
Instruction Access	User	0		PC<22:1>		0					
(Code Execution)			0xx xxxx xxxx xxxx xxxx xxx0								
TBLRD/TBLWT	User	TB	LPAG<7:0>		Data EA<15:0>						
(Byte/Word Read/Write)		0xxx xxxx xxxx xxxx xxxx									
	Configuration	TB	LPAG<7:0>		Data EA<15:0>						
		1	xxx xxxx	XXXX XX	***						

FIGURE 4-22: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION



4.8.1 DATA ACCESS FROM PROGRAM MEMORY USING TABLE INSTRUCTIONS

The TBLRDL and TBLWTL instructions offer a direct method of reading or writing the lower word of any address within the Program Space without going through Data Space. The TBLRDH and TBLWTH instructions are the only method to read or write the upper 8 bits of a Program Space word as data.

The PC is incremented by two for each successive 24-bit program word. This allows program memory addresses to directly map to Data Space addresses. Program memory can thus be regarded as two 16-bit-wide word address spaces, residing side by side, each with the same address range. TBLRDL and TBLWTL access the space that contains the least significant data word. TBLRDH and TBLWTH access the space that contains the upper data byte.

Two table instructions are provided to move byte or word-sized (16-bit) data to and from Program Space. Both function as either byte or word operations.

- TBLRDL (Table Read Low):
 - In Word mode, this instruction maps the lower word of the Program Space location (P<15:0>) to a data address (D<15:0>)

- In Byte mode, either the upper or lower byte of the lower program word is mapped to the lower byte of a data address. The upper byte is selected when Byte Select is '1'; the lower byte is selected when it is '0'.
- TBLRDH (Table Read High):
 - In Word mode, this instruction maps the entire upper word of a program address (P<23:16>) to a data address. The 'phantom' byte (D<15:8>) is always '0'.
 - In Byte mode, this instruction maps the upper or lower byte of the program word to D<7:0> of the data address in the TBLRDL instruction. The data is always '0' when the upper 'phantom' byte is selected (Byte Select = 1).

In a similar fashion, two table instructions, TBLWTH and TBLWTL, are used to write individual bytes or words to a Program Space address. The details of their operation are explained in **Section 5.0 "Flash Program Memory"**.

For all table operations, the area of program memory space to be accessed is determined by the Table Page register (TBLPAG). TBLPAG covers the entire program memory space of the device, including user application and configuration spaces. When TBLPAG<7> = 0, the table page is located in the user memory space. When TBLPAG<7> = 1, the page is located in configuration space.

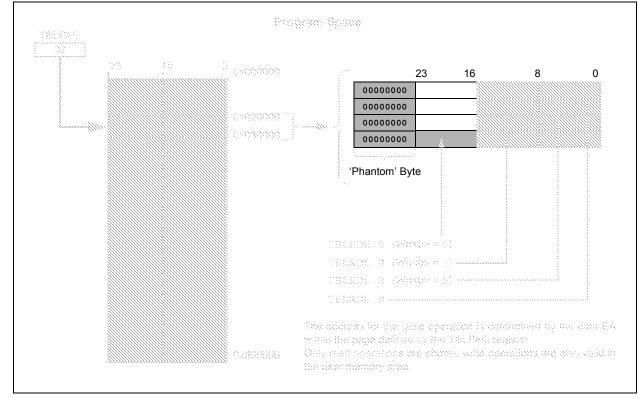


FIGURE 4-23: ACCESSING PROGRAM MEMORY WITH TABLE INSTRUCTIONS

11.4 Peripheral Pin Select (PPS)

A major challenge in general purpose devices is providing the largest possible set of peripheral features while minimizing the conflict of features on I/O pins. The challenge is even greater on low pin count devices. In an application where more than one peripheral needs to be assigned to a single pin, inconvenient workarounds in application code, or a complete redesign, may be the only option.

Peripheral Pin Select configuration provides an alternative to these choices by enabling peripheral set selection and their placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, users can better tailor the device to their entire application, rather than trimming the application to fit the device.

The Peripheral Pin Select configuration feature operates over a fixed subset of digital I/O pins. Users may independently map the input and/or output of most digital peripherals to any one of these I/O pins. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping once it has been established.

11.4.1 AVAILABLE PINS

The number of available pins is dependent on the particular device and its pin count. Pins that support the Peripheral Pin Select feature include the label, "RPn" or "RPIn", in their full pin designation, where "n" is the remappable pin number. "RP" is used to designate pins that support both remappable input and output functions, while "RPI" indicates pins that support remappable input functions only.

11.4.2 AVAILABLE PERIPHERALS

The peripherals managed by the Peripheral Pin Select are all digital-only peripherals. These include general serial communications (UART and SPI), general purpose timer clock inputs, timer-related peripherals (input capture and output compare) and interrupt-on-change inputs. In comparison, some digital-only peripheral modules are never included in the Peripheral Pin Select feature. This is because the peripheral's function requires special I/O circuitry on a specific port and cannot be easily connected to multiple pins. These modules include I^2C^{TM} and the PWM. A similar requirement excludes all modules with analog inputs, such as the ADC Converter.

A key difference between remappable and nonremappable peripherals is that remappable peripherals are not associated with a default I/O pin. The peripheral must always be assigned to a specific I/O pin before it can be used. In contrast, non-remappable peripherals are always available on a default pin, assuming that the peripheral is active and not conflicting with another peripheral.

When a remappable peripheral is active on a given I/O pin, it takes priority over all other digital I/O and digital communication peripherals associated with the pin. Priority is given regardless of the type of peripheral that is mapped. Remappable peripherals never take priority over any analog functions associated with the pin.

11.4.3 CONTROLLING PERIPHERAL PIN SELECT

Peripheral Pin Select features are controlled through two sets of SFRs: one to map peripheral inputs and one to map outputs. Because they are separately controlled, a particular peripheral's input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

The association of a peripheral to a peripheralselectable pin is handled in two different ways, depending on whether an input or output is being mapped.

REGISTER 17-2: QEI1IOC: QEI1 I/O CONTROL REGISTER (CONTINUED)

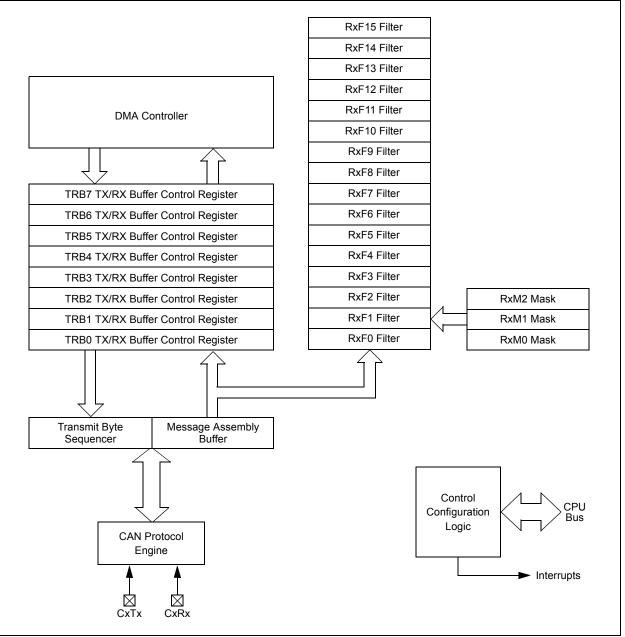
- bit 2 INDEX: Status of INDXx Input Pin After Polarity Control
 - 1 = Pin is at logic '1'
 - 0 = Pin is at logic '0'
- bit 1 QEB: Status of QEBx Input Pin After Polarity Control And SWPAB Pin Swapping 1 = Pin is at logic '1' 0 = Pin is at logic '0'
- bit 0 **QEA:** Status of QEAx Input Pin After Polarity Control And SWPAB Pin Swapping 1 = Pin is at logic '1'
 - 0 = Pin is at logic '0'

REGISTER 20-1: UXMODE: UARTX MODE REGISTER (CONTINUED)

bit 5	ABAUD: Auto-Baud Enable bit
	 1 = Enables baud rate measurement on the next character – requires reception of a Sync field (55h) before other data; cleared in hardware upon completion 0 = Baud rate measurement is disabled or completed
bit 4	URXINV: UARTx Receive Polarity Inversion bit
	1 = UxRX Idle state is '0' 0 = UxRX Idle state is '1'
bit 3	BRGH: High Baud Rate Enable bit
	 1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode) 0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)
bit 2-1	PDSEL<1:0>: Parity and Data Selection bits
	 11 = 9-bit data, no parity 10 = 8-bit data, odd parity 01 = 8-bit data, even parity 00 = 8-bit data, no parity
bit 0	STSEL: Stop Bit Selection bit
	1 = Two Stop bits 0 = One Stop bit
	Refer to the " UART " (DS70582) section in the "dsPIC33/PIC24 Family Reference Manual" for information on enabling the UARTx module for receive or transmit operation.

- 2: This feature is only available for the 16x BRG mode (BRGH = 0).
- 3: This feature is only available on 44-pin and 64-pin devices.
- 4: This feature is only available on 64-pin devices.





REGISTER 25-1: CMSTAT: OP AMP/COMPARATOR STATUS REGISTER (CONTINUED)

- C2OUT: Comparator 2 Output Status bit⁽²⁾ bit 1 When CPOL = 0: 1 = VIN + > VIN -0 = VIN + < VIN-When CPOL = 1: 1 = VIN + < VIN-0 = VIN + > VIN -C10UT: Comparator 1 Output Status bit⁽²⁾ bit 0 When CPOL = 0: 1 = VIN + > VIN-0 = VIN + < VIN-When CPOL = 1: 1 = VIN + < VIN-0 = VIN + > VIN -
- **Note 1:** Reflects the value of the of the CEVT bit in the respective Op Amp/Comparator Control register, CMxCON<9>.
 - 2: Reflects the value of the COUT bit in the respective Op Amp/Comparator Control register, CMxCON<8>.

Base Instr #	Assembly Mnemonic		Assembly Syntax	Description	# of Words	# of Cycles ⁽²⁾	Status Flags Affected
25	DAW	DAW	Wn	Wn = decimal adjust Wn	1	1	С
26	DEC	DEC	f	f = f - 1	1	1	C,DC,N,OV,Z
		DEC	f,WREG	WREG = f – 1	1	1	C,DC,N,OV,Z
		DEC	Ws,Wd	Wd = Ws - 1	1	1	C,DC,N,OV,Z
27	DEC2	DEC2	f	f = f - 2	1	1	C,DC,N,OV,Z
		DEC2	f,WREG	WREG = f – 2	1	1	C,DC,N,OV,Z
		DEC2	Ws,Wd	Wd = Ws - 2	1	1	C,DC,N,OV,Z
28	DISI	DISI	#lit14	Disable Interrupts for k instruction cycles	1	1	None
29	DIV	DIV.S	Wm,Wn	Signed 16/16-bit Integer Divide	1	18	N,Z,C,OV
		DIV.SD	Wm,Wn	Signed 32/16-bit Integer Divide	1	18	N,Z,C,OV
		DIV.U	Wm,Wn	Unsigned 16/16-bit Integer Divide	1	18	N,Z,C,OV
		DIV.UD	Wm,Wn	Unsigned 32/16-bit Integer Divide	1	18	N,Z,C,OV
30	DIVF	DIVF	Wm , Wn ⁽¹⁾	Signed 16/16-bit Fractional Divide	1	18	N,Z,C,OV
31	DO	DO	#lit15,Expr ⁽¹⁾	Do code to PC + Expr, lit15 + 1 times	2	2	None
		DO	Wn, Expr(1)	Do code to PC + Expr, (Wn) + 1 times	2	2	None
32	ED	ED	Wm*Wm,Acc,Wx,Wy,Wxd ⁽¹⁾	Euclidean Distance (no accumulate)	1	1	OA,OB,OAB, SA,SB,SAB
33	EDAC	EDAC	Wm*Wm,Acc,Wx,Wy,Wxd ⁽¹⁾	Euclidean Distance	1	1	OA,OB,OAB, SA,SB,SAB
34	EXCH	EXCH	Wns,Wnd	Swap Wns with Wnd	1	1	None
35	FBCL	FBCL	Ws,Wnd	Find Bit Change from Left (MSb) Side	1	1	С
36	FF1L	FF1L	Ws,Wnd	Find First One from Left (MSb) Side	1	1	С
37	FF1R	FF1R	Ws,Wnd	Find First One from Right (LSb) Side	1	1	С
38	GOTO	GOTO	Expr	Go to address	2	4	None
		GOTO	Wn	Go to indirect	1	4	None
		GOTO.L	Wn	Go to indirect (long address)	1	4	None
39	INC	INC	f	f = f + 1	1	1	C,DC,N,OV,Z
		INC	f,WREG	WREG = f + 1	1	1	C,DC,N,OV,Z
		INC	Ws,Wd	Wd = Ws + 1	1	1	C,DC,N,OV,Z
40	INC2	INC2	f	f = f + 2	1	1	C,DC,N,OV,Z
		INC2	f,WREG	WREG = f + 2	1	1	C,DC,N,OV,Z
		INC2	Ws,Wd	Wd = Ws + 2	1	1	C,DC,N,OV,Z
41	IOR	IOR	f	f = f .IOR. WREG	1	1	N,Z
		IOR	f,WREG	WREG = f .IOR. WREG	1	1	N,Z
		IOR	#lit10,Wn	Wd = lit10 .IOR. Wd	1	1	N,Z
		IOR	Wb,Ws,Wd	Wd = Wb .IOR. Ws	1	1	N,Z
		IOR	Wb,#lit5,Wd	Wd = Wb .IOR. lit5	1	1	N,Z
42	LAC	LAC	Wso,#Slit4,Acc	Load Accumulator	1	1	OA,OB,OAB, SA,SB,SAB
43	LNK	LNK	#lit14	Link Frame Pointer	1	1	SFA
44	LSR	LSR	f	f = Logical Right Shift f	1	1	C,N,OV,Z
		LSR	f,WREG	WREG = Logical Right Shift f	1	1	C,N,OV,Z
		LSR	Ws,Wd	Wd = Logical Right Shift Ws	1	1	C,N,OV,Z
		LSR	Wb,Wns,Wnd	Wnd = Logical Right Shift Wb by Wns	1	1	N,Z
		LSR	Wb,#lit5,Wnd	Wnd = Logical Right Shift Wb by lit5	1	1	N,Z
45	MAC	MAC	Wm*Wn,Acc,Wx,Wxd,Wy,Wyd,AWB ⁽¹⁾	Multiply and Accumulate	1	1	OA,OB,OAB, SA,SB,SAB
		MAC	Wm*Wm,Acc,Wx,Wxd,Wy,Wyd ⁽¹⁾	Square and Accumulate	1	1	OA,OB,OAB, SA,SB,SAB

TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Note 1: These instructions are available in dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

2: Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

AC CH	ARACTEI	RISTICS	Standard O (unless oth Operating te	erwise	ture -40°C	≤ Ta ≤ +	7 to 3.6V -85°C for Industrial -125°C for Extended
Param No.	Symbol	Characteristic	Min.	Тур.	Max.	Units	Conditions
			Devi	ce Sup	ply		
AD01	AVDD	Module VDD Supply	Greater of: VDD – 0.3 or 3.0		Lesser of: VDD + 0.3 or 3.6	V	
AD02	AVss	Module Vss Supply	Vss – 0.3		Vss + 0.3	V	
			Refere	ence In	puts		
AD05	Vrefh	Reference Voltage High	AVss + 2.5		AVDD	V	VREFH = VREF+ VREFL = VREF- (Note 1)
AD05a			3.0	_	3.6	V	VREFH = AVDD VREFL = AVSS = 0
AD06	VREFL	Reference Voltage Low	AVss		AVDD - 2.5	V	(Note 1)
AD06a			0	_	0	V	VREFH = AVDD VREFL = AVSS = 0
AD07	VREF	Absolute Reference Voltage	2.5	_	3.6	V	VREF = VREFH - VREFL
AD08	IREF	Current Drain	_		10 600	μΑ μΑ	ADC off ADC on
AD09	Iad	Operating Current ⁽²⁾	—	5	—	mA	ADC operating in 10-bit mode (Note 1)
			—	2	—	mA	ADC operating in 12-bit mode (Note 1)
	•		Ana	log Inp	ut		
AD12	Vinh	Input Voltage Range VinH	VINL		Vrefh	V	This voltage reflects Sample-and- Hold Channels 0, 1, 2 and 3 (CH0-CH3), positive input
AD13	VINL	Input Voltage Range VINL	Vrefl	_	AVss + 1V	V	This voltage reflects Sample-and- Hold Channels 0, 1, 2 and 3 (CH0-CH3), negative input
AD17	Rin	Recommended Impedance of Analog Voltage Source	_	_	200	Ω	Impedance to achieve maximum performance of ADC

TABLE 30-57: ADC MODULE SPECIFICATIONS

Note 1: Device is functional at VBORMIN < VDD < VDDMIN, but will have degraded performance. Device functionality is tested, but not characterized. Analog modules (ADC, op amp/comparator and comparator voltage reference) may have degraded performance. Refer to Parameter BO10 in Table 30-13 for the minimum and maximum BOR values.

2: Parameter is characterized but not tested in manufacturing.

NOTES:

44-Terminal Very Thin Leadless Array Package (TL) – 6x6x0.9 mm Body With Exposed Pad [VTLA]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging





DETAIL A

	Units	N	IILLIMETER	S
Dimension	Limits	MIN	NOM	MAX
Number of Pins	Ν		44	
Number of Pins per Side	ND		12	
Number of Pins per Side	NE		10	
Pitch	е		0.50 BSC	
Overall Height	Α	0.80	0.90	1.00
Standoff	A1	0.025	-	0.075
Overall Width	Е		6.00 BSC	
Exposed Pad Width	E2	4.40	4.55	4.70
Overall Length	D		6.00 BSC	
Exposed Pad Length	D2	4.40	4.55	4.70
Contact Width	b	0.20	0.25	0.30
Contact Length	L	0.20	0.25	0.30
Contact-to-Exposed Pad	К	0.20	-	-

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.

2. Package is saw singulated.

- 3. Dimensioning and tolerancing per ASME Y14.5M.
 - BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-157C Sheet 2 of 2

APPENDIX A: REVISION HISTORY

Revision A (April 2011)

This is the initial released version of the document.

Revision B (July 2011)

This revision includes minor typographical and formatting changes throughout the data sheet text.

All other major changes are referenced by their respective section in Table A-1.

TABLE A-1: MAJOR SECTION UPDATES

Section Name	Update Description
"High-Performance, 16-bit Digital Signal Controllers and Microcontrollers"	Changed all pin diagrams references of VLAP to TLA.
Section 4.0 "Memory Organization"	Updated the All Resets values for CLKDIV and PLLFBD in the System Control Register Map (see Table 4-35).
Section 5.0 "Flash Program Memory"	Updated "one word" to "two words" in the first paragraph of Section 5.2 "RTSP Operation ".
Section 9.0 "Oscillator Configuration"	Updated the PLL Block Diagram (see Figure 9-2). Updated the Oscillator Mode, Fast RC Oscillator (FRC) with divide-by-N and PLL (FRCPLL), by changing (FRCDIVN + PLL) to (FRCPLL).
	Changed (FRCDIVN + PLL) to (FRCPLL) for COSC<2:0> = 001 and NOSC<2:0> = 001 in the Oscillator Control Register (see Register 9-1).
	Changed the POR value from 0 to 1 for the DOZE<1:0> bits, from 1 to 0 for the FRCDIV<0> bit, and from 0 to 1 for the PLLPOST<0> bit; Updated the default definitions for the DOZE<2:0> and FRCDIV<2:0> bits and updated all bit definitions for the PLLPOST<1:0> bits in the Clock Divisor Register (see Register 9-2).
	Changed the POR value from 0 to 1 for the PLLDIV<5:4> bits and updated the default definitions for all PLLDIV<8:0> bits in the PLL Feedback Division Register (see Register 9-2).
Section 22.0 "Charge Time Measurement Unit (CTMU)"	Updated the bit definitions for the IRNG<1:0> bits in the CTMU Current Control Register (see Register 22-3).
Section 25.0 "Op amp/ Comparator Module"	Updated the voltage reference block diagrams (see Figure 25-1 and Figure 25-2).

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SIMSAM = 0, ASAM = 1, SSRC<2:0> = 111,
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