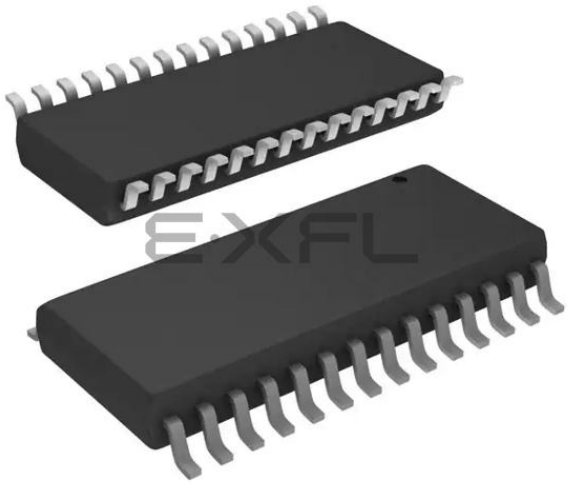

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## What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

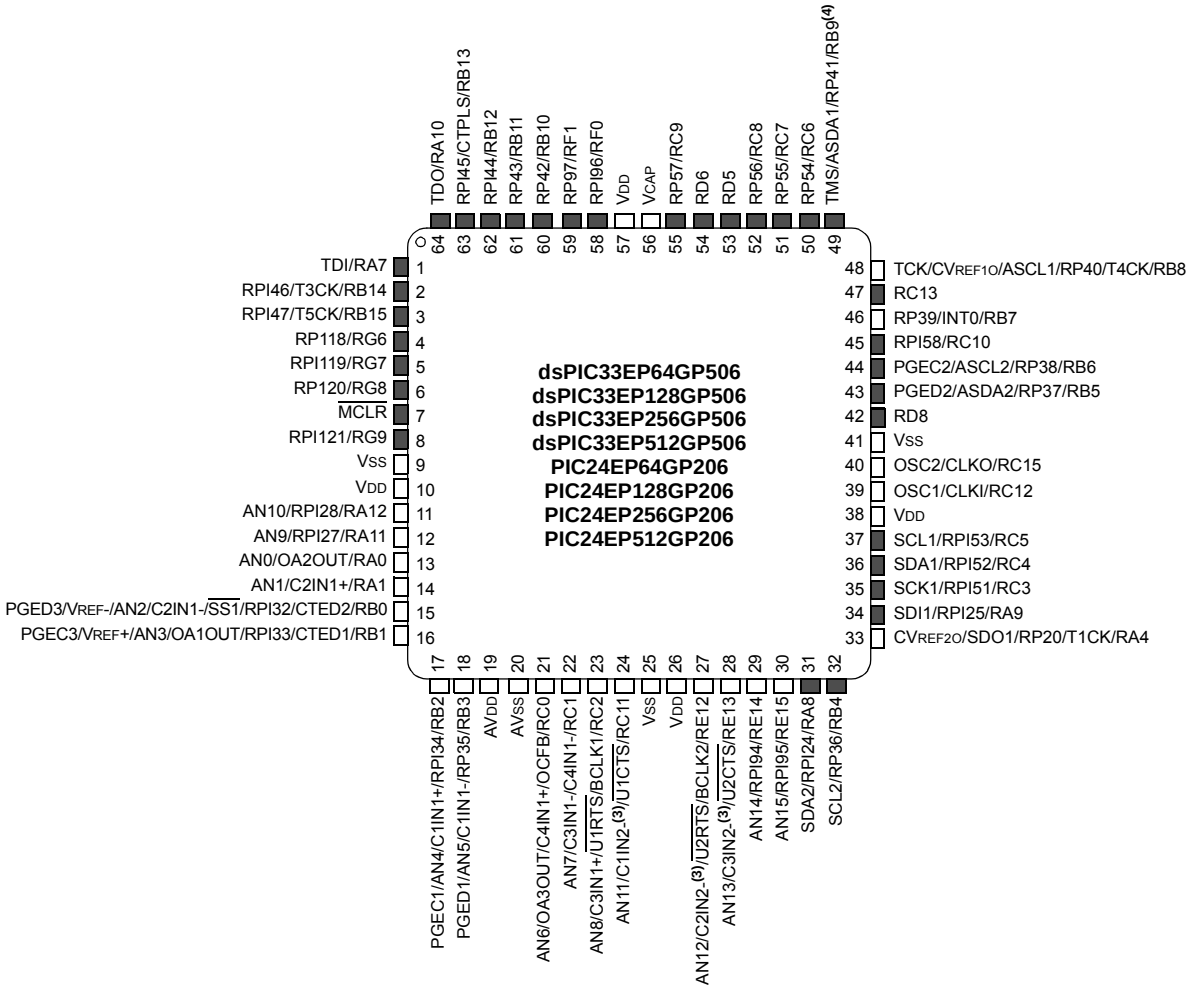
## Applications of "Embedded - Microcontrollers"

| Details | |
|---|---|
| Product Status | Active |
| Core Processor | PIC |
| Core Size | 16-Bit |
| Speed | 70 MIPs |
| Connectivity | I²C, IrDA, LINbus, QEI, SPI, UART/USART |
| Peripherals | Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT |
| Number of I/O | 21 |
| Program Memory Size | 128KB (43K x 24) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 8K x 16 |
| Voltage - Supply (Vcc/Vdd) | 3V ~ 3.6V |
| Data Converters | A/D 6x10b/12b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 28-SOIC (0.295", 7.50mm Width) |
| Supplier Device Package | 28-SOIC |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/pic24ep128mc202-i-so |

## Pin Diagrams (Continued)

**64-Pin TQFP(1,2,3)**

■ = Pins are up to 5V tolerant




**Note 1:** The RPn/RPIn pins can be used by any remappable peripheral with some limitation. See **Section 11.4 "Peripheral Pin Select (PPS)"** for available peripherals and for information on limitations.

**2:** Every I/O port pin (RAx-RGx) can be used as a Change Notification pin (CNAx-CNGx). See **Section 11.0 "I/O Ports"** for more information.

**3:** The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.

**4:** There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

**TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)**

| Pin Name(4) | Pin Type | Buffer Type | PPS | Description |
|---|---|---|---|---|
| U2CTS | I | ST | No | UART2 Clear-To-Send. |
| U2RTS | O | — | No | UART2 Ready-To-Send. |
| U2RX | I | ST | Yes | UART2 receive. |
| U2TX | O | — | Yes | UART2 transmit. |
| BCLK2 | O | ST | No | UART2 IrDA® baud clock output. |
| SCK1 | I/O | ST | No | Synchronous serial clock input/output for SPI1. |
| SDI1 | I | ST | No | SPI1 data in. |
| SDO1 | O | — | No | SPI1 data out. |
| SS1 | I/O | ST | No | SPI1 slave synchronization or frame pulse I/O. |
| SCK2 | I/O | ST | Yes | Synchronous serial clock input/output for SPI2. |
| SDI2 | I | ST | Yes | SPI2 data in. |
| SDO2 | O | — | Yes | SPI2 data out. |
| SS2 | I/O | ST | Yes | SPI2 slave synchronization or frame pulse I/O. |
| SCL1 | I/O | ST | No | Synchronous serial clock input/output for I2C1. |
| SDA1 | I/O | ST | No | Synchronous serial data input/output for I2C1. |
| ASCL1 | I/O | ST | No | Alternate synchronous serial clock input/output for I2C1. |
| ASDA1 | I/O | ST | No | Alternate synchronous serial data input/output for I2C1. |
| SCL2 | I/O | ST | No | Synchronous serial clock input/output for I2C2. |
| SDA2 | I/O | ST | No | Synchronous serial data input/output for I2C2. |
| ASCL2 | I/O | ST | No | Alternate synchronous serial clock input/output for I2C2. |
| ASDA2 | I/O | ST | No | Alternate synchronous serial data input/output for I2C2. |
| TMS(5) | I | ST | No | JTAG Test mode select pin. |
| TCK | I | ST | No | JTAG test clock input pin. |
| TDI | I | ST | No | JTAG test data input pin. |
| TDO | O | — | No | JTAG test data output pin. |
| C1RX(2) | I | ST | Yes | ECAN1 bus receive pin. |
| C1TX(2) | O | — | Yes | ECAN1 bus transmit pin. |
| FLT1(1), FLT2(1) | I | ST | Yes | PWM Fault Inputs 1 and 2. |
| FLT3(1), FLT4(1) | I | ST | No | PWM Fault Inputs 3 and 4. |
| FLT32(1,3) | I | ST | No | PWM Fault Input 32 (Class B Fault). |
| DTCMP1-DTCMP3(1) | I | ST | Yes | PWM Dead-Time Compensation Inputs 1 through 3. |
| PWM1L-PWM3L(1) | O | — | No | PWM Low Outputs 1 through 3. |
| PWM1H-PWM3H(1) | O | — | No | PWM High Outputs 1 through 3. |
| SYNCI1(1) | I | ST | Yes | PWM Synchronization Input 1. |
| SYNCO1(1) | O | — | Yes | PWM Synchronization Output 1. |
| INDX1(1) | I | ST | Yes | Quadrature Encoder Index1 pulse input. |
| HOME1(1) | I | ST | Yes | Quadrature Encoder Home1 pulse input. |
| QEA1(1) | I | ST | Yes | Quadrature Encoder Phase A input in QEI1 mode. Auxiliary timer external clock/gate input in Timer mode. |
| QEB1(1) | I | ST | Yes | Quadrature Encoder Phase B input in QEI1 mode. Auxiliary timer external clock/gate input in Timer mode. |
| CNTCMP1(1) | O | — | Yes | Quadrature Encoder Compare Output 1. |

**Legend:** CMOS = CMOS compatible input or output; Analog = Analog input; P = Power
ST = Schmitt Trigger input with CMOS levels; O = Output; I = Input
PPS = Peripheral Pin Select; TTL = TTL input buffer

**Note 1:** This pin is available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

**2:** This pin is available on dsPIC33EPXXXGP/MC50X devices only.

**3:** This is the default Fault on Reset for dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices. See **Section 16.0 "High-Speed PWM Module (dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X Devices Only)"** for more information.

**4:** Not all pins are available in all packages variants. See the **"Pin Diagrams"** section for pin availability.

**5:** There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

# 3.0 CPU

**Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"CPU"** (DS70359) in the "*dsPIC33/PIC24 Family Reference Manual*", which is available from the Microchip web site (www.microchip.com).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X CPU has a 16-bit (data) modified Harvard architecture with an enhanced instruction set, including significant support for digital signal processing. The CPU has a 24-bit instruction word with a variable length opcode field. The Program Counter (PC) is 23 bits wide and addresses up to 4M x 24 bits of user program memory space.

An instruction prefetch mechanism helps maintain throughput and provides predictable execution. Most instructions execute in a single-cycle effective execution rate, with the exception of instructions that change the program flow, the double-word move (`MOV.D`) instruction, PSV accesses and the table instructions. Overhead-free program loop constructs are supported using the `DO` and `REPEAT` instructions, both of which are interruptible at any point.

## 3.1 Registers

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices have sixteen, 16-bit working registers in the programmer's model. Each of the working registers can act as a data, address or address offset register. The 16th working register (W15) operates as a Software Stack Pointer for interrupts and calls.

## 3.2 Instruction Set

The instruction set for dsPIC33EPXXXGP50X and dsPIC33EPXXXMC20X/50X devices has two classes of instructions: the MCU class of instructions and the DSP class of instructions. The instruction set for PIC24EPXXXGP/MC20X devices has the MCU class of instructions only and does not support DSP instructions. These two instruction classes are seamlessly integrated into the architecture and execute from a single execution unit. The instruction set includes many addressing modes and was designed for optimum C compiler efficiency.

## 3.3 Data Space Addressing

The base Data Space can be addressed as 64 Kbytes (32K words).

The Data Space includes two ranges of memory, referred to as X and Y data memory. Each memory range is accessible through its own independent Address Generation Unit (AGU). The MCU class of instructions operates solely through the X memory AGU, which accesses the entire memory map as one linear Data Space. On dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices, certain DSP instructions operate through the X and Y AGUs to support dual operand reads, which splits the data address space into two parts. The X and Y Data Spaces have memory locations that are device-specific, and are described further in the data memory maps in **Section 4.2 "Data Address Space"**.

The upper 32 Kbytes of the Data Space memory map can optionally be mapped into Program Space (PS) at any 32-Kbyte aligned program word boundary. The Program-to-Data Space mapping feature, known as Program Space Visibility (PSV), lets any instruction access Program Space as if it were Data Space. Moreover, the Base Data Space address is used in conjunction with a Read or Write Page register (DSRPAG or DSWPAG) to form an Extended Data Space (EDS) address. The EDS can be addressed as 8M words or 16 Mbytes. Refer to the **"Data Memory"** (DS70595) and **"Program Memory"** (DS70613) sections in the *"dsPIC33/PIC24 Family Reference Manual"* for more details on EDS, PSV and table accesses.

On the dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices, overhead-free circular buffers (Modulo Addressing) are supported in both X and Y address spaces. The Modulo Addressing removes the software boundary checking overhead for DSP algorithms. The X AGU Circular Addressing can be used with any of the MCU class of instructions. The X AGU also supports Bit-Reversed Addressing to greatly simplify input or output data re-ordering for radix-2 FFT algorithms. PIC24EPXXXGP/MC20X devices do not support Modulo and Bit-Reversed Addressing.

## 3.4 Addressing Modes

The CPU supports these addressing modes:

- Inherent (no operand)
- Relative
- Literal
- Memory Direct
- Register Direct
- Register Indirect

Each instruction is associated with a predefined addressing mode group, depending upon its functional requirements. As many as six addressing modes are supported for each instruction.

**REGISTER 7-1: SR: CPU STATUS REGISTER(1)**

| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/C-0 | R/C-0 | R-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| OA | OB | SA | SB | OAB | SAB | DA | DC |
| bit 15 | | | | | | | bit 8 |

| R/W-0(3) | R/W-0(3) | R/W-0(3) | R-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| IPL<2:0>(2) | | | RA | N | OV | Z | C |
| bit 7 | | | | | | | bit 0 |

| Legend: | C = Clearable bit | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1'= Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 7-5 **IPL<2:0>:** CPU Interrupt Priority Level Status bits(2,3)

111 = CPU Interrupt Priority Level is 7 (15); user interrupts are disabled
110 = CPU Interrupt Priority Level is 6 (14)
101 = CPU Interrupt Priority Level is 5 (13)
100 = CPU Interrupt Priority Level is 4 (12)
011 = CPU Interrupt Priority Level is 3 (11)
010 = CPU Interrupt Priority Level is 2 (10)
001 = CPU Interrupt Priority Level is 1 (9)
000 = CPU Interrupt Priority Level is 0 (8)

**Note 1:** For complete register details, see Register 3-1.

**2:** The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL, if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.

**3:** The IPL<2:0> Status bits are read-only when the NSTDIS bit (INTCON1<15>) = 1.

**REGISTER 8-3: DMAxSTAH: DMA CHANNEL x START ADDRESS REGISTER A (HIGH)**

| U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
|---|---|---|---|---|---|---|---|
| — | — | — | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| STA<23:16> | | | | | | | |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as ‘0’ | |
| -n = Value at POR | ‘1’ = Bit is set | ‘0’ = Bit is cleared | x = Bit is unknown |

bit 15-8 **Unimplemented:** Read as ‘0’

bit 7-0 **STA<23:16>:** Primary Start Address bits (source or destination)

**REGISTER 8-4: DMAxSTAL: DMA CHANNEL x START ADDRESS REGISTER A (LOW)**

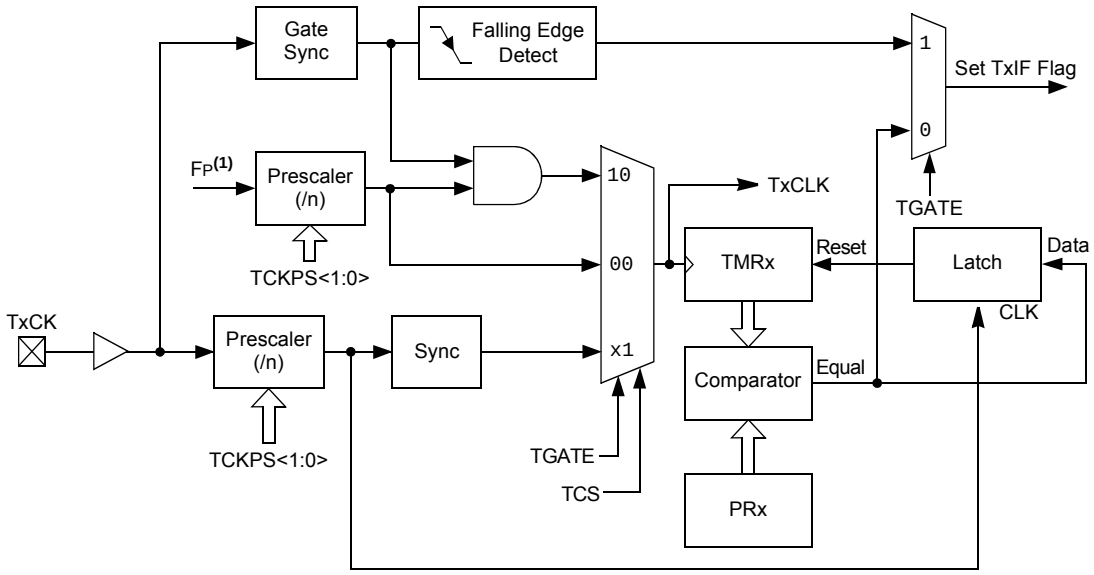
| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| STA<15:8> | | | | | | | |
| bit 15 | | | | | | | bit 8 |

| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| STA<7:0> | | | | | | | |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as ‘0’ | |
| -n = Value at POR | ‘1’ = Bit is set | ‘0’ = Bit is cleared | x = Bit is unknown |

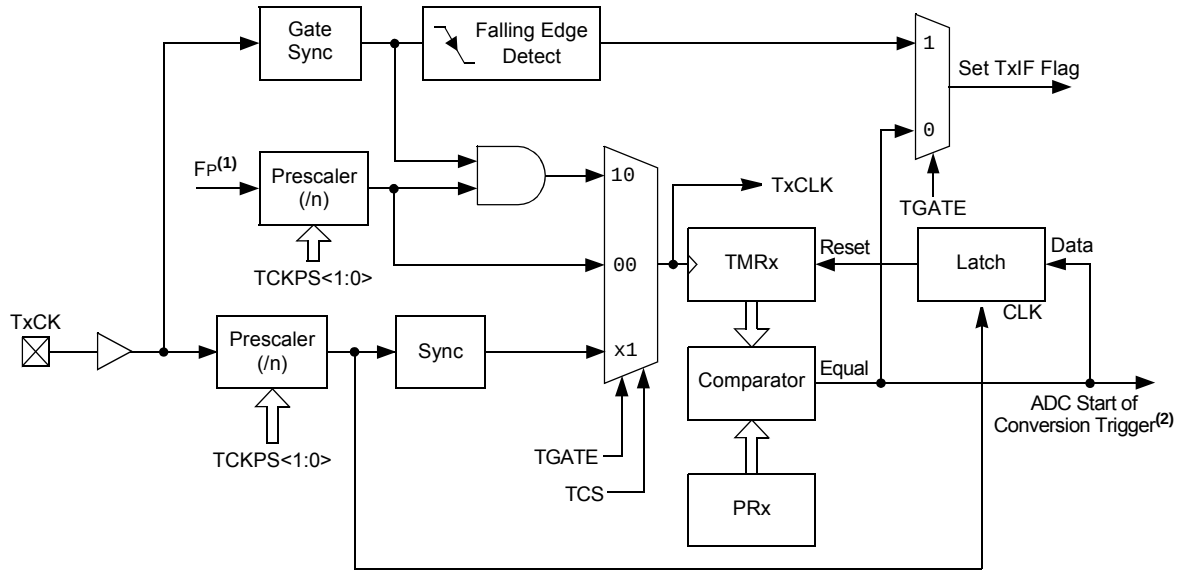
bit 15-0 **STA<15:0>:** Primary Start Address bits (source or destination)

**FIGURE 13-1: TYPE B TIMER BLOCK DIAGRAM (x = 2 AND 4)**




**Note 1:** FP is the peripheral clock.

**FIGURE 13-2: TYPE C TIMER BLOCK DIAGRAM (x = 3 AND 5)**




**Note 1:** FP is the peripheral clock.
**2:** The ADC trigger is available on TMR3 and TMR5 only.

**NOTES:**

**REGISTER 16-1: PTCON: PWMx TIME BASE CONTROL REGISTER (CONTINUED)**

bit 6-4 **SYNCSRC<2:0>:** Synchronous Source Selection bits(1)
111 = Reserved
•
•
•
100 = Reserved
011 = PTGO17(2)
010 = PTGO16(2)
001 = Reserved
000 = SYNCI1 input from PPS

bit 3-0 **SEVTPS<3:0>:** PWMx Special Event Trigger Output Postscaler Select bits(1)
1111 = 1:16 Postscaler generates Special Event Trigger on every sixteenth compare match event
•
•
•
0001 = 1:2 Postscaler generates Special Event Trigger on every second compare match event
0000 = 1:1 Postscaler generates Special Event Trigger on every compare match event

**Note 1:** These bits should be changed only when PTEN = 0. In addition, when using the SYNCI1 feature, the user application must program the period register with a value that is slightly larger than the expected period of the external synchronization input signal.

**2:** See **Section 24.0 "Peripheral Trigger Generator (PTG) Module"** for information on this selection.

**REGISTER 18-2: SPIxCON1: SPIx CONTROL REGISTER 1**

| U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | — | — | DISSCK | DISSDO | MODE16 | SMP | CKE(1) |
| bit 15 | | | | | | | bit 8 |

| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| SSEN(2) | CKP | MSTEN | SPRE2(3) | SPRE1(3) | SPRE0(3) | PPRE1(3) | PPRE0(3) |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **DISSCK:** Disable SCKx Pin bit (SPIx Master modes only)
1 = Internal SPIx clock is disabled, pin functions as I/O
0 = Internal SPIx clock is enabled

bit 11 **DISSDO:** Disable SDOx Pin bit
1 = SDOx pin is not used by the module; pin functions as I/O
0 = SDOx pin is controlled by the module

bit 10 **MODE16:** Word/Byte Communication Select bit
1 = Communication is word-wide (16 bits)
0 = Communication is byte-wide (8 bits)

bit 9 **SMP:** SPIx Data Input Sample Phase bit
Master mode:
1 = Input data is sampled at end of data output time
0 = Input data is sampled at middle of data output time
Slave mode:
SMP must be cleared when SPIx is used in Slave mode.

bit 8 **CKE:** SPIx Clock Edge Select bit(1)
1 = Serial output data changes on transition from active clock state to Idle clock state (refer to bit 6)
0 = Serial output data changes on transition from Idle clock state to active clock state (refer to bit 6)

bit 7 **SSEN:** Slave Select Enable bit (Slave mode)(2)
1 = $\overline{SSx}$ pin is used for Slave mode
0 = $\overline{SSx}$ pin is not used by the module; pin is controlled by port function

bit 6 **CKP:** Clock Polarity Select bit
1 = Idle state for clock is a high level; active state is a low level
0 = Idle state for clock is a low level; active state is a high level

bit 5 **MSTEN:** Master Mode Enable bit
1 = Master mode
0 = Slave mode

**Note 1:** The CKE bit is not used in Framed SPI modes. Program this bit to '0' for Framed SPI modes (FRMEN = 1).
**2:** This bit must be cleared when FRMEN = 1.
**3:** Do not set both primary and secondary prescalers to the value of 1:1.

**REGISTER 18-3: SPIxCON2: SPIx CONTROL REGISTER 2**

| R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
|---|---|---|---|---|---|---|---|
| FRMEN | SPIFSD | FRMPOL | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | — | — | — | — | — | FRMDLY | SPIBEN |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15 **FRMEN:** Framed SPIx Support bit
1 = Framed SPIx support is enabled ($\overline{SS}$x pin is used as Frame Sync pulse input/output)
0 = Framed SPIx support is disabled

bit 14 **SPIFSD:** Frame Sync Pulse Direction Control bit
1 = Frame Sync pulse input (slave)
0 = Frame Sync pulse output (master)

bit 13 **FRMPOL:** Frame Sync Pulse Polarity bit
1 = Frame Sync pulse is active-high
0 = Frame Sync pulse is active-low

bit 12-2 **Unimplemented:** Read as '0'

bit 1 **FRMDLY:** Frame Sync Pulse Edge Select bit
1 = Frame Sync pulse coincides with first bit clock
0 = Frame Sync pulse precedes first bit clock

bit 0 **SPIBEN:** Enhanced Buffer Enable bit
1 = Enhanced buffer is enabled
0 = Enhanced buffer is disabled (Standard mode)

**REGISTER 21-2: CxCTRL2: ECANx CONTROL REGISTER 2**

| U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
|---|---|---|---|---|---|---|---|
| — | — | — | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| U-0 | U-0 | U-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
|---|---|---|---|---|---|---|---|
| — | — | — | DNCNT4 | DNCNT3 | DNCNT2 | DNCNT1 | DNCNT0 |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as ‘0’ | |
| -n = Value at POR | ‘1’ = Bit is set | ‘0’ = Bit is cleared | x = Bit is unknown |

bit 15-5 **Unimplemented:** Read as ‘0’

bit 4-0 **DNCNT<4:0>:** DeviceNet™ Filter Bit Number bits

10010-11111 = Invalid selection
10001 = Compares up to Data Byte 3, bit 6 with EID<17>
•
•
•
00001 = Compares up to Data Byte 1, bit 7 with EID<0>
00000 = Does not compare data bytes

**REGISTER 21-11: CxFEN1: ECANx ACCEPTANCE FILTER ENABLE REGISTER 1**

| R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 |
|---|---|---|---|---|---|---|---|
| FLTEN15 | FLTEN14 | FLTEN13 | FLTEN12 | FLTEN11 | FLTEN10 | FLTEN9 | FLTEN8 |
| bit 15 | | | | | | | bit 8 |

| R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 |
|---|---|---|---|---|---|---|---|
| FLTEN7 | FLTEN6 | FLTEN5 | FLTEN4 | FLTEN3 | FLTEN2 | FLTEN1 | FLTEN0 |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as ‘0’ | |
| -n = Value at POR | ‘1’ = Bit is set | ‘0’ = Bit is cleared | x = Bit is unknown |

bit 15-0 **FLTEN<15:0>:** Enable Filter n to Accept Messages bits
1 = Enables Filter n
0 = Disables Filter n

**REGISTER 21-12: CxBUFPNT1: ECANx FILTER 0-3 BUFFER POINTER REGISTER 1**

| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| F3BP<3:0> | | | | F2BP<3:0> | | | |
| bit 15 | | | | | | | bit 8 |

| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| F1BP<3:0> | | | | F0BP<3:0> | | | |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as ‘0’ | |
| -n = Value at POR | ‘1’ = Bit is set | ‘0’ = Bit is cleared | x = Bit is unknown |

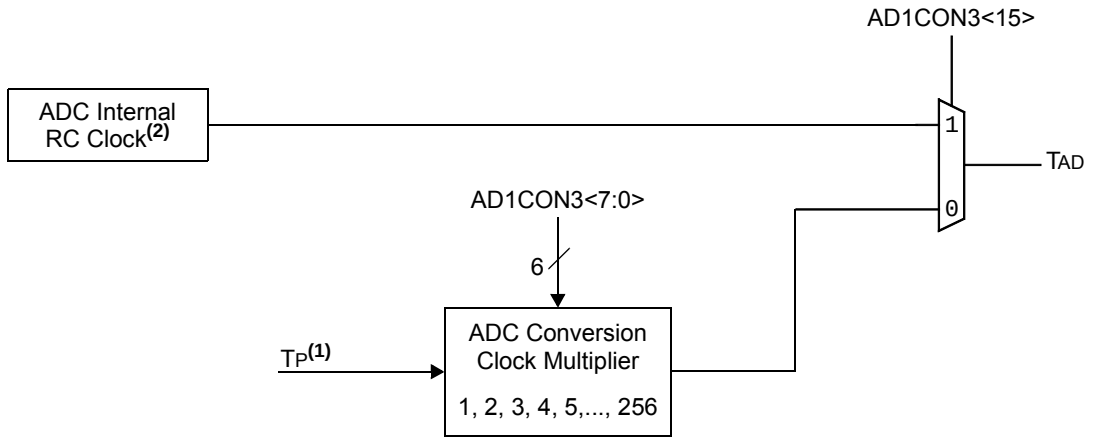
bit 15-12 **F3BP<3:0>:** RX Buffer Mask for Filter 3 bits
1111 = Filter hits received in RX FIFO buffer
1110 = Filter hits received in RX Buffer 14
•
•
•
0001 = Filter hits received in RX Buffer 1
0000 = Filter hits received in RX Buffer 0

bit 11-8 **F2BP<3:0>:** RX Buffer Mask for Filter 2 bits (same values as bits<15:12>)

bit 7-4 **F1BP<3:0>:** RX Buffer Mask for Filter 1 bits (same values as bits<15:12>)

bit 3-0 **F0BP<3:0>:** RX Buffer Mask for Filter 0 bits (same values as bits<15:12>)

**FIGURE 23-2: ADC CONVERSION CLOCK PERIOD BLOCK DIAGRAM**




**Note 1:** TP = 1/FP.

**2:** See the ADC electrical specifications in **Section 30.0 "Electrical Characteristics"** for the exact RC clock value.

**REGISTER 23-6: AD1CHS0: ADC1 INPUT CHANNEL 0 SELECT REGISTER (CONTINUED)**

bit 4-0 **CH0SA<4:0>:** Channel 0 Positive Input Select for Sample MUXA bits(1)

11111 = Open; use this selection with CTMU capacitive and time measurement
11110 = Channel 0 positive input is connected to the CTMU temperature measurement diode (CTMU TEMP)
11101 = Reserved
11100 = Reserved
11011 = Reserved
11010 = Channel 0 positive input is the output of OA3/AN6(2,3)
11001 = Channel 0 positive input is the output of OA2/AN0(2)
11000 = Channel 0 positive input is the output of OA1/AN3(2)
10110 = Reserved
•
•
•
10000 = Reserved
01111 = Channel 0 positive input is AN15(1,3)
01110 = Channel 0 positive input is AN14(1,3)
01101 = Channel 0 positive input is AN13(1,3)
•
•
•
00010 = Channel 0 positive input is AN2(1,3)
00001 = Channel 0 positive input is AN1(1,3)
00000 = Channel 0 positive input is AN0(1,3)

**Note 1:** AN0 through AN7 are repurposed when comparator and op amp functionality is enabled. See Figure 23-1 to determine how enabling a particular op amp or comparator affects selection choices for Channels 1, 2 and 3.

**2:** The OAx input is used if the corresponding op amp is selected (OPMODE (CMxCON<10>) = 1); otherwise, the ANx input is used.

**3:** See the **"Pin Diagrams"** section for the available analog channels for each device.

**TABLE 24-1: PTG STEP COMMAND FORMAT (CONTINUED)**

| bit 3-0 | Step Command | OPTION<3:0> | Option Description |
|---|---|---|---|
| | PTGCTRL(1) | 0000 | Reserved. |
| | | 0001 | Reserved. |
| | | 0010 | Disable Step Delay Timer (PTGSD). |
| | | 0011 | Reserved. |
| | | 0100 | Reserved. |
| | | 0101 | Reserved. |
| | | 0110 | Enable Step Delay Timer (PTGSD). |
| | | 0111 | Reserved. |
| | | 1000 | Start and wait for the PTG Timer0 to match the Timer0 Limit Register. |
| | | 1001 | Start and wait for the PTG Timer1 to match the Timer1 Limit Register. |
| | | 1010 | Reserved. |
| | | 1011 | Wait for the software trigger bit transition from low-to-high before continuing (PTGSWT = 0 to 1). |
| | | 1100 | Copy contents of the Counter 0 register to the AD1CHS0 register. |
| | | 1101 | Copy contents of the Counter 1 register to the AD1CHS0 register. |
| | | 1110 | Copy contents of the Literal 0 register to the AD1CHS0 register. |
| | | 1111 | Generate triggers indicated in the Broadcast Trigger Enable register (PTGBTE). |
| | PTGADD(1) | 0000 | Add contents of the PTGADJ register to the Counter 0 Limit register (PTGC0LIM). |
| | | 0001 | Add contents of the PTGADJ register to the Counter 1 Limit register (PTGC1LIM). |
| | | 0010 | Add contents of the PTGADJ register to the Timer0 Limit register (PTGT0LIM). |
| | | 0011 | Add contents of the PTGADJ register to the Timer1 Limit register (PTGT1LIM). |
| | | 0100 | Add contents of the PTGADJ register to the Step Delay Limit register (PTGSDLIM). |
| | | 0101 | Add contents of the PTGADJ register to the Literal 0 register (PTGL0). |
| | | 0110 | Reserved. |
| | | 0111 | Reserved. |
| | PTGCOPY(1) | 1000 | Copy contents of the PTGHOLD register to the Counter 0 Limit register (PTGC0LIM). |
| | | 1001 | Copy contents of the PTGHOLD register to the Counter 1 Limit register (PTGC1LIM). |
| | | 1010 | Copy contents of the PTGHOLD register to the Timer0 Limit register (PTGT0LIM). |
| | | 1011 | Copy contents of the PTGHOLD register to the Timer1 Limit register (PTGT1LIM). |
| | | 1100 | Copy contents of the PTGHOLD register to the Step Delay Limit register (PTGSDLIM). |
| | | 1101 | Copy contents of the PTGHOLD register to the Literal 0 register (PTGL0). |
| | | 1110 | Reserved. |
| | | 1111 | Reserved. |

**Note 1:** All reserved commands or options will execute but have no effect (i.e., execute as a NOP instruction).

**2:** Refer to Table 24-2 for the trigger output descriptions.

**3:** This feature is only available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices.

**TABLE 24-1: PTG STEP COMMAND FORMAT (CONTINUED)**

| bit 3-0 | Step Command | OPTION<3:0> | Option Description |
|---|---|---|---|
| | PTGWHI(1) or PTGWLO(1) | 0000 | PWM Special Event Trigger.(3) |
| | | 0001 | PWM master time base synchronization output.(3) |
| | | 0010 | PWM1 interrupt.(3) |
| | | 0011 | PWM2 interrupt.(3) |
| | | 0100 | PWM3 interrupt.(3) |
| | | 0101 | Reserved. |
| | | 0110 | Reserved. |
| | | 0111 | OC1 Trigger event. |
| | | 1000 | OC2 Trigger event. |
| | | 1001 | IC1 Trigger event. |
| | | 1010 | CMP1 Trigger event. |
| | | 1011 | CMP2 Trigger event. |
| | | 1100 | CMP3 Trigger event. |
| | | 1101 | CMP4 Trigger event. |
| | | 1110 | ADC conversion done interrupt. |
| | | 1111 | INT2 external interrupt. |
| | PTGIRQ(1) | 0000 | Generate PTG Interrupt 0. |
| | | 0001 | Generate PTG Interrupt 1. |
| | | 0010 | Generate PTG Interrupt 2. |
| | | 0011 | Generate PTG Interrupt 3. |
| | | 0100 | Reserved. |
| | | • • • | • • • |
| | | 1111 | Reserved. |
| | PTGTRIG(2) | 00000 | PTGO0. |
| | | 00001 | PTGO1. |
| | | • • • | • • • |
| | | 11110 | PTGO30. |
| | | 11111 | PTGO31. |

**Note 1:** All reserved commands or options will execute but have no effect (i.e., execute as a NOP instruction).

**2:** Refer to Table 24-2 for the trigger output descriptions.

**3:** This feature is only available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices.

## 29.11 Demonstration/Development Boards, Evaluation Kits and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

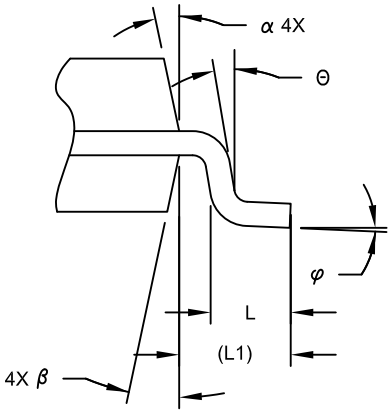
## 29.12 Third-Party Development Tools

Microchip also offers a great collection of tools from third-party vendors. These tools are carefully selected to offer good value and unique functionality.

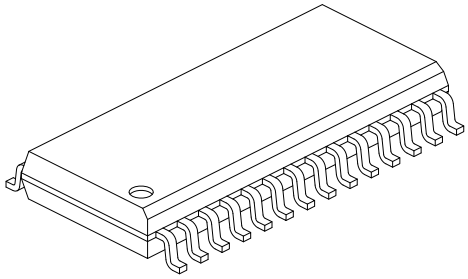
- Device Programmers and Gang Programmers from companies, such as SoftLog and CCS
- Software Tools from companies, such as Gimpel and Trace Systems
- Protocol Analyzers from companies, such as Saleae and Total Phase
- Demonstration Boards from companies, such as MikroElektronika, Digilent® and Olimex
- Embedded Ethernet Solutions from companies, such as EZ Web Lynx, WIZnet and IPLogika®

## 28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging




VIEW C



| Units | | MILLIMETERS | | |
|---|---|---|---|---|
| Dimension Limits | | MIN | NOM | MAX |
| Number of Pins | N | | 28 | |
| Pitch | e | | 1.27 BSC | |
| Overall Height | A | - | - | 2.65 |
| Molded Package Thickness | A2 | 2.05 | - | - |
| Standoff § | A1 | 0.10 | - | 0.30 |
| Overall Width | E | | 10.30 BSC | |
| Molded Package Width | E1 | | 7.50 BSC | |
| Overall Length | D | | 17.90 BSC | |
| Chamfer (Optional) | h | 0.25 | - | 0.75 |
| Foot Length | L | 0.40 | - | 1.27 |
| Footprint | L1 | | 1.40 REF | |
| Lead Angle | Θ | 0° | - | - |
| Foot Angle | φ | 0° | - | 8° |
| Lead Thickness | c | 0.18 | - | 0.33 |
| Lead Width | b | 0.31 | - | 0.51 |
| Mold Draft Angle Top | α | 5° | - | 15° |
| Mold Draft Angle Bottom | β | 5° | - | 15° |

**Notes:**

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. § Significant Characteristic
3. Dimension D does not include mold flash, protrusions or gate burrs, which shall not exceed 0.15 mm per end. Dimension E1 does not include interlead flash or protrusion, which shall not exceed 0.25 mm per side.
4. Dimensioning and tolerancing per ASME Y14.5M

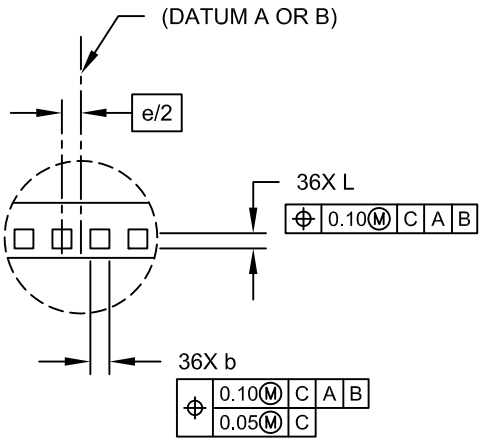
   BSC: Basic Dimension. Theoretically exact value shown without tolerances.

   REF: Reference Dimension, usually without tolerance, for information purposes only.
5. Datums A & B to be determined at Datum H.

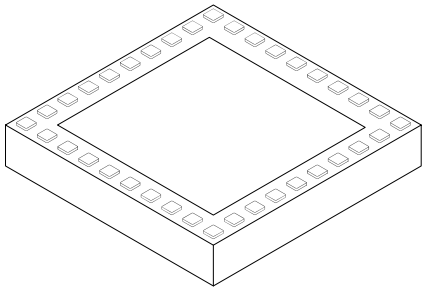
Microchip Technology Drawing C04-052C Sheet 2 of 2

## 36-Terminal Very Thin Thermal Leadless Array Package (TL) – 5x5x0.9 mm Body with Exposed Pad [VTLA]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging




**DETAIL A**



| Units | | MILLIMETERS | | |
|---|---|---|---|---|
| Dimension | Limits | MIN | NOM | MAX |
| Number of Pins | N | | 36 | |
| Number of Pins per Side | ND | | 10 | |
| Number of Pins per Side | NE | | 8 | |
| Pitch | e | | 0.50 BSC | |
| Overall Height | A | 0.80 | 0.90 | 1.00 |
| Standoff | A1 | 0.025 | - | 0.075 |
| Overall Width | E | | 5.00 BSC | |
| Exposed Pad Width | E2 | 3.60 | 3.75 | 3.90 |
| Overall Length | D | | 5.00 BSC | |
| Exposed Pad Length | D2 | 3.60 | 3.75 | 3.90 |
| Contact Width | b | 0.20 | 0.25 | 0.30 |
| Contact Length | L | 0.20 | 0.25 | 0.30 |
| Contact-to-Exposed Pad | K | 0.20 | - | - |

**Notes:**

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-187C Sheet 2 of 2