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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 9x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VFTLA Exposed Pad
Supplier Device Package	44-VTLA (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24ep128mc204-i-tl

Referenced Sources

This device data sheet is based on the following individual chapters of the “dsPIC33/PIC24 Family Reference Manual”. These documents should be considered as the general reference for the operation of a particular module or device feature.

Note 1: To access the documents listed below, browse to the documentation section of the dsPIC33EP64MC506 product page of the Microchip web site (www.microchip.com) or select a family reference manual section from the following list.

In addition to parameters, features and other documentation, the resulting page provides links to the related family reference manual sections.

- “Introduction” (DS70573)
- “CPU” (DS70359)
- “Data Memory” (DS70595)
- “Program Memory” (DS70613)
- “Flash Programming” (DS70609)
- “Interrupts” (DS70600)
- “Oscillator” (DS70580)
- “Reset” (DS70602)
- “Watchdog Timer and Power-Saving Modes” (DS70615)
- “I/O Ports” (DS70598)
- “Timers” (DS70362)
- “Input Capture” (DS70352)
- “Output Compare” (DS70358)
- “High-Speed PWM” (DS70645)
- “Quadrature Encoder Interface (QEI)” (DS70601)
- “Analog-to-Digital Converter (ADC)” (DS70621)
- “UART” (DS70582)
- “Serial Peripheral Interface (SPI)” (DS70569)
- “Inter-Integrated Circuit (I²C™)” (DS70330)
- “Enhanced Controller Area Network (ECAN™)” (DS70353)
- “Direct Memory Access (DMA)” (DS70348)
- “CodeGuard™ Security” (DS70634)
- “Programming and Diagnostics” (DS70608)
- “Op Amp/Comparator” (DS70357)
- “Programmable Cyclic Redundancy Check (CRC)” (DS70346)
- “Device Configuration” (DS70618)
- “Peripheral Trigger Generator (PTG)” (DS70669)
- “Charge Time Measurement Unit (CTMU)” (DS70661)

3.7 CPU Control Registers

REGISTER 3-1: SR: CPU STATUS REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/C-0	R/C-0	R-0	R/W-0
OA ⁽¹⁾	OB ⁽¹⁾	SA ^(1,4)	SB ^(1,4)	OAB ⁽¹⁾	SAB ⁽¹⁾	DA ⁽¹⁾	DC
bit 15							bit 8

R/W-0 ^(2,3)	R/W-0 ^(2,3)	R/W-0 ^(2,3)	R-0	R/W-0	R/W-0	R/W-0	R/W-0
IPL2	IPL1	IPL0	RA	N	OV	Z	C
bit 7							bit 0

Legend:		C = Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **OA:** Accumulator A Overflow Status bit⁽¹⁾
 1 = Accumulator A has overflowed
 0 = Accumulator A has not overflowed
- bit 14 **OB:** Accumulator B Overflow Status bit⁽¹⁾
 1 = Accumulator B has overflowed
 0 = Accumulator B has not overflowed
- bit 13 **SA:** Accumulator A Saturation 'Sticky' Status bit^(1,4)
 1 = Accumulator A is saturated or has been saturated at some time
 0 = Accumulator A is not saturated
- bit 12 **SB:** Accumulator B Saturation 'Sticky' Status bit^(1,4)
 1 = Accumulator B is saturated or has been saturated at some time
 0 = Accumulator B is not saturated
- bit 11 **OAB:** OA || OB Combined Accumulator Overflow Status bit⁽¹⁾
 1 = Accumulators A or B have overflowed
 0 = Neither Accumulators A or B have overflowed
- bit 10 **SAB:** SA || SB Combined Accumulator 'Sticky' Status bit⁽¹⁾
 1 = Accumulators A or B are saturated or have been saturated at some time
 0 = Neither Accumulators A or B are saturated
- bit 9 **DA:** DO Loop Active bit⁽¹⁾
 1 = DO loop is in progress
 0 = DO loop is not in progress
- bit 8 **DC:** MCU ALU Half Carry/Borrow bit
 1 = A carry-out from the 4th low-order bit (for byte-sized data) or 8th low-order bit (for word-sized data) of the result occurred
 0 = No carry-out from the 4th low-order bit (for byte-sized data) or 8th low-order bit (for word-sized data) of the result occurred

- Note 1:** This bit is available on dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only.
- Note 2:** The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL, if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.
- Note 3:** The IPL<2:0> Status bits are read-only when the NSTDIS bit (INTCON1<15>) = 1.
- Note 4:** A data write to the SR register can modify the SA and SB bits by either a data write to SA and SB or by clearing the SAB bit. To avoid a possible SA or SB bit write race condition, the SA and SB bits should not be modified using bit operations.

4.2 Data Address Space

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X CPU has a separate 16-bit-wide data memory space. The Data Space is accessed using separate Address Generation Units (AGUs) for read and write operations. The data memory maps, which are presented by device family and memory size, are shown in Figure 4-7 through Figure 4-16.

All Effective Addresses (EAs) in the data memory space are 16 bits wide and point to bytes within the Data Space. This arrangement gives a base Data Space address range of 64 Kbytes (32K words).

The base Data Space address is used in conjunction with a Read or Write Page register (DSRPAG or DSWPAG) to form an Extended Data Space, which has a total address range of 16 Mbytes.

dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices implement up to 52 Kbytes of data memory (4 Kbytes of data memory for Special Function Registers and up to 48 Kbytes of data memory for RAM). If an EA points to a location outside of this area, an all-zero word or byte is returned.

4.2.1 DATA SPACE WIDTH

The data memory space is organized in byte-addressable, 16-bit-wide blocks. Data is aligned in data memory and registers as 16-bit words, but all Data Space EAs resolve to bytes. The Least Significant Bytes (LSBs) of each word have even addresses, while the Most Significant Bytes (MSBs) have odd addresses.

4.2.2 DATA MEMORY ORGANIZATION AND ALIGNMENT

To maintain backward compatibility with PIC® MCU devices and improve Data Space memory usage efficiency, the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X instruction set supports both word and byte operations. As a consequence of byte accessibility, all Effective Address calculations are internally scaled to step through word-aligned memory. For example, the core recognizes that Post-Modified Register Indirect Addressing mode [Ws++] results in a value of Ws + 1 for byte operations and Ws + 2 for word operations.

A data byte read, reads the complete word that contains the byte, using the LSB of any EA to determine which byte to select. The selected byte is placed onto the LSB of the data path. That is, data memory and registers are organized as two parallel, byte-wide entities with shared (word) address decode but separate write lines. Data byte writes only write to the corresponding side of the array or register that matches the byte address.

All word accesses must be aligned to an even address. Misaligned word data fetches are not supported, so care must be taken when mixing byte and word operations, or translating from 8-bit MCU code. If a misaligned read or write is attempted, an address error trap is generated. If the error occurred on a read, the instruction underway is completed. If the error occurred on a write, the instruction is executed but the write does not occur. In either case, a trap is then executed, allowing the system and/or user application to examine the machine state prior to execution of the address Fault.

All byte loads into any W register are loaded into the LSB. The MSB is not modified.

A Sign-Extend (SE) instruction is provided to allow user applications to translate 8-bit signed data to 16-bit signed values. Alternatively, for 16-bit unsigned data, user applications can clear the MSB of any W register by executing a Zero-Extend (ZE) instruction on the appropriate address.

4.2.3 SFR SPACE

The first 4 Kbytes of the Near Data Space, from 0x0000 to 0x0FFF, is primarily occupied by Special Function Registers (SFRs). These are used by the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X core and peripheral modules for controlling the operation of the device.

SFRs are distributed among the modules that they control and are generally grouped together by module. Much of the SFR space contains unused addresses; these are read as '0'.

Note: The actual set of peripheral features and interrupts varies by the device. Refer to the corresponding device tables and pinout diagrams for device-specific information.

4.2.4 NEAR DATA SPACE

The 8-Kbyte area, between 0x0000 and 0x1FFF, is referred to as the Near Data Space. Locations in this space are directly addressable through a 13-bit absolute address field within all memory direct instructions. Additionally, the whole Data Space is addressable using MOV instructions, which support Memory Direct Addressing mode with a 16-bit address field, or by using Indirect Addressing mode using a working register as an Address Pointer.

FIGURE 4-11: DATA MEMORY MAP FOR dsPIC33EP512MC20X/50X AND dsPIC33EP512GP50X DEVICES

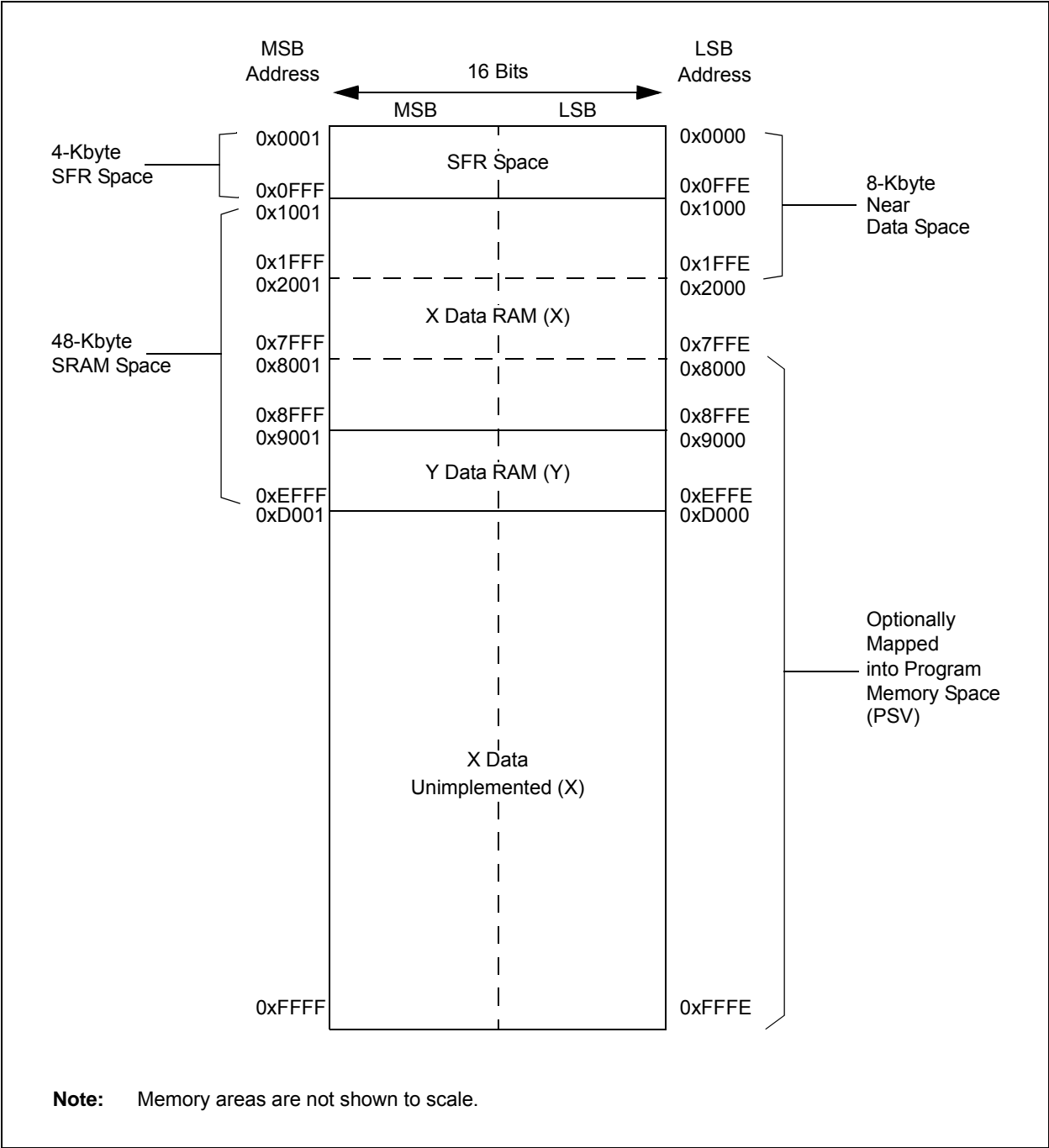


TABLE 4-41: PMD REGISTER MAP FOR dsPIC33EPXXXMC20X DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMD1	0760	T5MD	T4MD	T3MD	T2MD	T1MD	QE1MD	PWMMD	—	I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	—	—	AD1MD	0000
PMD2	0762	—	—	—	—	IC4MD	IC3MD	IC2MD	IC1MD	—	—	—	—	OC4MD	OC3MD	OC2MD	OC1MD	0000
PMD3	0764	—	—	—	—	—	CMPMD	—	—	CRCMD	—	—	—	—	—	I2C2MD	—	0000
PMD4	0766	—	—	—	—	—	—	—	—	—	—	—	—	REFOMD	CTMUMD	—	—	0000
PMD6	076A	—	—	—	—	—	PWM3MD	PWM2MD	PWM1MD	—	—	—	—	—	—	—	—	0000
PMD7	076C	—	—	—	—	—	—	—	—	—	—	—	DMA0MD	PTGMD	—	—	—	0000
													DMA1MD					
													DMA2MD					
													DMA3MD					

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

7.3 Interrupt Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser:
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464>

7.3.1 KEY RESOURCES

- “**Interrupts**” (DS70600) in the “*dsPIC33/PIC24 Family Reference Manual*”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related “*dsPIC33/PIC24 Family Reference Manual*” Sections
- Development Tools

7.4 Interrupt Control and Status Registers

dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices implement the following registers for the interrupt controller:

- INTCON1
- INTCON2
- INTCON3
- INTCON4
- INTTREG

7.4.1 INTCON1 THROUGH INTCON4

Global interrupt control functions are controlled from INTCON1, INTCON2, INTCON3 and INTCON4.

INTCON1 contains the Interrupt Nesting Disable bit (NSTDIS), as well as the control and status flags for the processor trap sources.

The INTCON2 register controls external interrupt request signal behavior and also contains the Global Interrupt Enable bit (GIE).

INTCON3 contains the status flags for the DMA and DO stack overflow status trap sources.

The INTCON4 register contains the software generated hard trap status bit (SGHT).

7.4.2 IFSx

The IFSx registers maintain all of the interrupt request flags. Each source of interrupt has a status bit, which is set by the respective peripherals or external signal and is cleared via software.

7.4.3 IECx

The IECx registers maintain all of the interrupt enable bits. These control bits are used to individually enable interrupts from the peripherals or external signals.

7.4.4 IPCx

The IPCx registers are used to set the Interrupt Priority Level (IPL) for each source of interrupt. Each user interrupt source can be assigned to one of eight priority levels.

7.4.5 INTTREG

The INTTREG register contains the associated interrupt vector number and the new CPU Interrupt Priority Level, which are latched into the Vector Number bits (VECNUM<7:0>) and Interrupt Priority Level bits (ILR<3:0>) fields in the INTTREG register. The new Interrupt Priority Level is the priority of the pending interrupt.

The interrupt sources are assigned to the IFSx, IECx and IPCx registers in the same sequence as they are listed in Table 7-1. For example, the INT0 (External Interrupt 0) is shown as having Vector Number 8 and a natural order priority of 0. Thus, the INT0IF bit is found in IFS0<0>, the INT0IE bit in IEC0<0> and the INT0IP bits in the first position of IPC0 (IPC0<2:0>).

7.4.6 STATUS/CONTROL REGISTERS

Although these registers are not specifically part of the interrupt control hardware, two of the CPU Control registers contain bits that control interrupt functionality. For more information on these registers refer to “**CPU**” (DS70359) in the “*dsPIC33/PIC24 Family Reference Manual*”.

- The CPU STATUS Register, SR, contains the IPL<2:0> bits (SR<7:5>). These bits indicate the current CPU Interrupt Priority Level. The user software can change the current CPU Interrupt Priority Level by writing to the IPLx bits.
- The CORCON register contains the IPL3 bit which, together with IPL<2:0>, also indicates the current CPU priority level. IPL3 is a read-only bit so that trap events cannot be masked by the user software.

All Interrupt registers are described in Register 7-3 through Register 7-7 in the following pages.

17.2 QEI Control Registers

REGISTER 17-1: QE1CON: QE1 CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QE1EN	—	QE1SIDL	PIMOD2 ⁽¹⁾	PIMOD1 ⁽¹⁾	PIMOD0 ⁽¹⁾	IMV1 ⁽²⁾	IMV0 ⁽²⁾
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INTDIV2 ⁽³⁾	INTDIV1 ⁽³⁾	INTDIV0 ⁽³⁾	CNTPOL	GATEN	CCM1	CCM0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **QE1EN:** Quadrature Encoder Interface Module Counter Enable bit
1 = Module counters are enabled
0 = Module counters are disabled, but SFRs can be read or written to
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **QE1SIDL:** QE1 Stop in Idle Mode bit
1 = Discontinues module operation when device enters Idle mode
0 = Continues module operation in Idle mode
- bit 12-10 **PIMOD<2:0>:** Position Counter Initialization Mode Select bits⁽¹⁾
111 = Reserved
110 = Modulo Count mode for position counter
101 = Resets the position counter when the position counter equals QE1GEC register
100 = Second index event after home event initializes position counter with contents of QE1IC register
011 = First index event after home event initializes position counter with contents of QE1IC register
010 = Next index input event initializes the position counter with contents of QE1IC register
001 = Every index input event resets the position counter
000 = Index input event does not affect position counter
- bit 9 **IMV1:** Index Match Value for Phase B bit⁽²⁾
1 = Phase B match occurs when QEB = 1
0 = Phase B match occurs when QEB = 0
- bit 8 **IMV0:** Index Match Value for Phase A bit⁽²⁾
1 = Phase A match occurs when QEA = 1
0 = Phase A match occurs when QEA = 0
- bit 7 **Unimplemented:** Read as '0'

- Note 1:** When CCM<1:0> = 10 or 11, all of the QE1 counters operate as timers and the PIMOD<2:0> bits are ignored.
- 2:** When CCM<1:0> = 00, and QEA and QEB values match the Index Match Value (IMV), the POSCNTNTH and POSCNTL registers are reset. QEA/QEB signals used for the index match have swap and polarity values applied, as determined by the SWPAB and QEAPOL/QEBPOL bits.
- 3:** The selected clock rate should be at least twice the expected maximum quadrature count rate.

REGISTER 17-3: QE1STAT: QE1 STATUS REGISTER

U-0	U-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0
—	—	PCHEQIRQ	PCHEQIEN	PCLEQIRQ	PCLEQIEN	POSOVIRQ	POSOVIEN
bit 15						bit 8	

HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0
PCIIRQ ⁽¹⁾	PCIEN	VELOVIRQ	VELOVIEN	HOMIRQ	HOMIEN	IDXIRQ	IDXIEN
bit 7						bit 0	

Legend:	HS = Hardware Settable bit	C = Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **PCHEQIRQ:** Position Counter Greater Than or Equal Compare Status bit
 1 = POS1CNT ≥ QE1GEC
 0 = POS1CNT < QE1GEC
- bit 12 **PCHEQIEN:** Position Counter Greater Than or Equal Compare Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 11 **PCLEQIRQ:** Position Counter Less Than or Equal Compare Status bit
 1 = POS1CNT ≤ QE1LEC
 0 = POS1CNT > QE1LEC
- bit 10 **PCLEQIEN:** Position Counter Less Than or Equal Compare Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 9 **POSOVIRQ:** Position Counter Overflow Status bit
 1 = Overflow has occurred
 0 = No overflow has occurred
- bit 8 **POSOVIEN:** Position Counter Overflow Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 7 **PCIIRQ:** Position Counter (Homing) Initialization Process Complete Status bit⁽¹⁾
 1 = POS1CNT was reinitialized
 0 = POS1CNT was not reinitialized
- bit 6 **PCIEN:** Position Counter (Homing) Initialization Process Complete interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 5 **VELOVIRQ:** Velocity Counter Overflow Status bit
 1 = Overflow has occurred
 0 = No overflow has not occurred
- bit 4 **VELOVIEN:** Velocity Counter Overflow Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 3 **HOMIRQ:** Status Flag for Home Event Status bit
 1 = Home event has occurred
 0 = No Home event has occurred

Note 1: This status bit is only applicable to PIMOD<2:0> modes, '011' and '100'.

REGISTER 17-10: INDX1HLD: INDEX COUNTER 1 HOLD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXHLD<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXHLD<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **INDXHLD<15:0>**: Hold Register for Reading and Writing INDX1CNTH bits

REGISTER 17-11: QE1ICH: QE1 INITIALIZATION/CAPTURE HIGH WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QE1IC<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QE1IC<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **QE1IC<31:16>**: High Word Used to Form 32-Bit Initialization/Capture Register (QE1IC) bits

REGISTER 17-12: QE1ICL: QE1 INITIALIZATION/CAPTURE LOW WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QE1IC<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QE1IC<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **QE1IC<15:0>**: Low Word Used to Form 32-Bit Initialization/Capture Register (QE1IC) bits

REGISTER 17-13: QE11LECH: QE11 LESS THAN OR EQUAL COMPARE HIGH WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEILEC<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEILEC<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **QEILEC<31:16>**: High Word Used to Form 32-Bit Less Than or Equal Compare Register (QE11LEC) bits

REGISTER 17-14: QE11LECL: QE11 LESS THAN OR EQUAL COMPARE LOW WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEILEC<15:8>							
bit 15				bit 8			

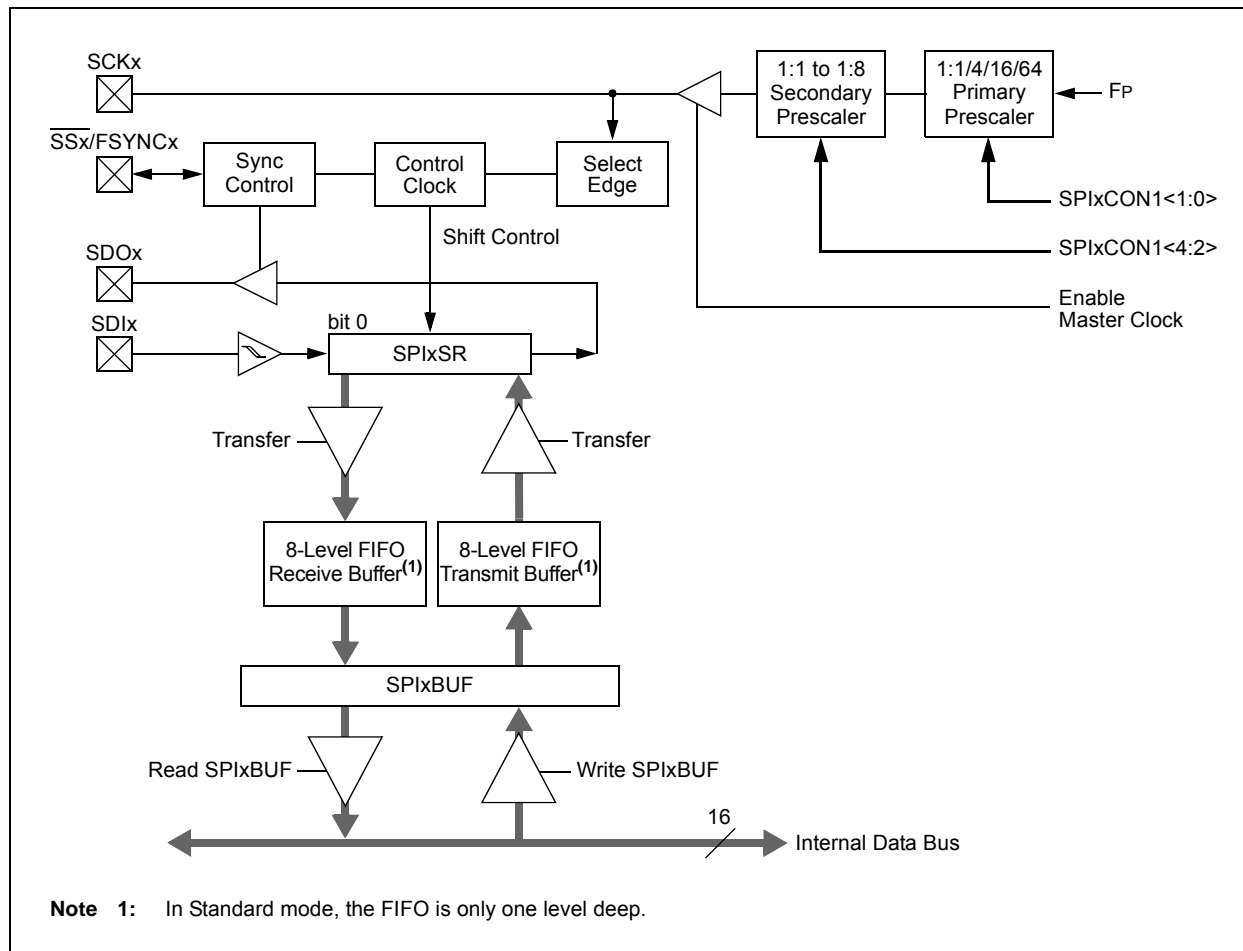
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEILEC<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **QEILEC<15:0>**: Low Word Used to Form 32-Bit Less Than or Equal Compare Register (QE11LEC) bits

FIGURE 18-1: SPIx MODULE BLOCK DIAGRAM



REGISTER 22-2: CTMUCON2: CTMU CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
EDG1MOD	EDG1POL	EDG1SEL3	EDG1SEL2	EDG1SEL1	EDG1SEL0	EDG2STAT	EDG1STAT
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
EDG2MOD	EDG2POL	EDG2SEL3	EDG2SEL2	EDG2SEL1	EDG2SEL0	—	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **EDG1MOD:** Edge 1 Edge Sampling Mode Selection bit

1 = Edge 1 is edge-sensitive

0 = Edge 1 is level-sensitive

bit 14 **EDG1POL:** Edge 1 Polarity Select bit

1 = Edge 1 is programmed for a positive edge response

0 = Edge 1 is programmed for a negative edge response

bit 13-10 **EDG1SEL<3:0>:** Edge 1 Source Select bits

1xxx = Reserved

01xx = Reserved

0011 = CTED1 pin

0010 = CTED2 pin

0001 = OC1 module

0000 = Timer1 module

bit 9 **EDG2STAT:** Edge 2 Status bit

Indicates the status of Edge 2 and can be written to control the edge source.

1 = Edge 2 has occurred

0 = Edge 2 has not occurred

bit 8 **EDG1STAT:** Edge 1 Status bit

Indicates the status of Edge 1 and can be written to control the edge source.

1 = Edge 1 has occurred

0 = Edge 1 has not occurred

bit 7 **EDG2MOD:** Edge 2 Edge Sampling Mode Selection bit

1 = Edge 2 is edge-sensitive

0 = Edge 2 is level-sensitive

bit 6 **EDG2POL:** Edge 2 Polarity Select bit

1 = Edge 2 is programmed for a positive edge response

0 = Edge 2 is programmed for a negative edge response

bit 5-2 **EDG2SEL<3:0>:** Edge 2 Source Select bits

1111 = Reserved

01xx = Reserved

0100 = CMP1 module

0011 = CTED2 pin

0010 = CTED1 pin

0001 = OC1 module

0000 = IC1 module

bit 1-0 **Unimplemented:** Read as '0'

NOTES:

REGISTER 24-4: PTGT0LIM: PTG TIMER0 LIMIT REGISTER⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGT0LIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGT0LIM<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGT0LIM<15:0>**: PTG Timer0 Limit Register bits
General Purpose Timer0 Limit register (effective only with a PTGT0 Step command).

Note 1: This register is read-only when the PTG module is executing Step commands (PTGEN = 1 and PTGSTRT = 1).

REGISTER 24-5: PTGT1LIM: PTG TIMER1 LIMIT REGISTER⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGT1LIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGT1LIM<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGT1LIM<15:0>**: PTG Timer1 Limit Register bits
General Purpose Timer1 Limit register (effective only with a PTGT1 Step command).

Note 1: This register is read-only when the PTG module is executing Step commands (PTGEN = 1 and PTGSTRT = 1).

REGISTER 27-1: DEVID: DEVICE ID REGISTER

R	R	R	R	R	R	R	R
DEVID<23:16> ⁽¹⁾							
bit 23				bit 16			

R	R	R	R	R	R	R	R
DEVID<15:8> ⁽¹⁾							
bit 15				bit 8			

R	R	R	R	R	R	R	R
DEVID<7:0> ⁽¹⁾							
bit 7				bit 0			

Legend: R = Read-Only bit U = Unimplemented bit

bit 23-0 **DEVID<23:0>:** Device Identifier bits⁽¹⁾

Note 1: Refer to the “dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits” (DS70663) for the list of device ID values.

REGISTER 27-2: DEVREV: DEVICE REVISION REGISTER

R	R	R	R	R	R	R	R
DEVREV<23:16> ⁽¹⁾							
bit 23				bit 16			

R	R	R	R	R	R	R	R
DEVREV<15:8> ⁽¹⁾							
bit 15				bit 8			

R	R	R	R	R	R	R	R
DEVREV<7:0> ⁽¹⁾							
bit 7				bit 0			

Legend: R = Read-only bit U = Unimplemented bit

bit 23-0 **DEVREV<23:0>:** Device Revision bits⁽¹⁾

Note 1: Refer to the “dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits” (DS70663) for the list of device revision values.

29.6 MPLAB X SIM Software Simulator

The MPLAB X SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB X SIM Software Simulator fully supports symbolic debugging using the MPLAB XC Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

29.7 MPLAB REAL ICE In-Circuit Emulator System

The MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs all 8, 16 and 32-bit MCU, and DSC devices with the easy-to-use, powerful graphical user interface of the MPLAB X IDE.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ-11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB X IDE. MPLAB REAL ICE offers significant advantages over competitive emulators including full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, logic probes, a ruggedized probe interface and long (up to three meters) interconnection cables.

29.8 MPLAB ICD 3 In-Circuit Debugger System

The MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost-effective, high-speed hardware debugger/programmer for Microchip Flash DSC and MCU devices. It debugs and programs PIC Flash microcontrollers and dsPIC DSCs with the powerful, yet easy-to-use graphical user interface of the MPLAB IDE.

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

29.9 PICkit 3 In-Circuit Debugger/Programmer

The MPLAB PICkit 3 allows debugging and programming of PIC and dsPIC Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB IDE. The MPLAB PICkit 3 is connected to the design engineer's PC using a full-speed USB interface and can be connected to the target via a Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the Reset line to implement in-circuit debugging and In-Circuit Serial Programming™ (ICSP™).

29.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages, and a modular, detachable socket assembly to support various package types. The ICSP cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices, and incorporates an MMC card for file storage and data applications.

TABLE 30-22: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SY00	TPU	Power-up Period	—	400	600	μs	
SY10	TOST	Oscillator Start-up Time	—	1024 TOSC	—	—	TOSC = OSC1 period
SY12	TWDT	Watchdog Timer Time-out Period	0.81	0.98	1.22	ms	WDTPRE = 0, WDTPOST<3:0> = 0000, using LPRC tolerances indicated in F21 (see Table 30-20) at +85°C
			3.26	3.91	4.88	ms	WDTPRE = 1, WDTPOST<3:0> = 0000, using LPRC tolerances indicated in F21 (see Table 30-20) at +85°C
SY13	TIOZ	I/O High-Impedance from MCLR Low or Watchdog Timer Reset	0.68	0.72	1.2	μs	
SY20	TMCLR	MCLR Pulse Width (low)	2	—	—	μs	
SY30	TBOR	BOR Pulse Width (low)	1	—	—	μs	
SY35	TFSCM	Fail-Safe Clock Monitor Delay	—	500	900	μs	-40°C to +85°C
SY36	TVREG	Voltage Regulator Standby-to-Active mode Transition Time	—	—	30	μs	
SY37	TOSCDFRC	FRC Oscillator Start-up Delay	46	48	54	μs	
SY38	TOSCDLPRC	LPRC Oscillator Start-up Delay	—	—	70	μs	

Note 1: These parameters are characterized but not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

TABLE 30-49: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended			
Param No.	Symbol	Characteristic ⁽⁴⁾		Min. ⁽¹⁾	Max.	Units	Conditions
IM10	TLO:SCL	Clock Low Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	
			1 MHz mode ⁽²⁾	$T_{CY}/2$ (BRG + 2)	—	μs	
IM11	THI:SCL	Clock High Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	
			1 MHz mode ⁽²⁾	$T_{CY}/2$ (BRG + 2)	—	μs	
IM20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_b$	300	ns	
			1 MHz mode ⁽²⁾	—	100	ns	
IM21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_b$	300	ns	
			1 MHz mode ⁽²⁾	—	300	ns	
IM25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	
			400 kHz mode	100	—	ns	
			1 MHz mode ⁽²⁾	40	—	ns	
IM26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	μs	
			400 kHz mode	0	0.9	μs	
			1 MHz mode ⁽²⁾	0.2	—	μs	
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	Only relevant for Repeated Start condition
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	
			1 MHz mode ⁽²⁾	$T_{CY}/2$ (BRG + 2)	—	μs	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	After this period, the first clock pulse is generated
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	
			1 MHz mode ⁽²⁾	$T_{CY}/2$ (BRG + 2)	—	μs	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	
			1 MHz mode ⁽²⁾	$T_{CY}/2$ (BRG + 2)	—	μs	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	
			400 kHz mode	$T_{CY}/2$ (BRG + 2)	—	μs	
			1 MHz mode ⁽²⁾	$T_{CY}/2$ (BRG + 2)	—	μs	
IM40	TAA:SCL	Output Valid From Clock	100 kHz mode	—	3500	ns	
			400 kHz mode	—	1000	ns	
			1 MHz mode ⁽²⁾	—	400	ns	
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode ⁽²⁾	0.5	—	μs	
IM50	Cb	Bus Capacitive Loading		—	400	pF	
IM51	TPGD	Pulse Gobbler Delay		65	390	ns	(Note 3)

Note 1: BRG is the value of the I²C™ Baud Rate Generator. Refer to “Inter-Integrated Circuit (I²C™)” (DS70330) in the “dsPIC33/PIC24 Family Reference Manual”. Please see the Microchip web site for the latest family reference manual sections.

2: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

3: Typical value for this parameter is 130 ns.

4: These parameters are characterized, but not tested in manufacturing.

TABLE 30-53: OP AMP/COMPARATOR SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) ⁽¹⁾ Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
Comparator AC Characteristics							
CM10	TRESP	Response Time ⁽³⁾	—	19	—	ns	V+ input step of 100 mV, V- input held at VDD/2
CM11	TMC2OV	Comparator Mode Change to Output Valid	—	—	10	μs	
Comparator DC Characteristics							
CM30	VOFFSET	Comparator Offset Voltage	—	±10	40	mV	
CM31	VHYST	Input Hysteresis Voltage ⁽³⁾	—	30	—	mV	
CM32	TRISE/ TFALL	Comparator Output Rise/ Fall Time ⁽³⁾	—	20	—	ns	1 pF load capacitance on input
CM33	VGAIN	Open-Loop Voltage Gain ⁽³⁾	—	90	—	db	
CM34	VICM	Input Common-Mode Voltage	AVSS	—	AVDD	V	
Op Amp AC Characteristics							
CM20	SR	Slew Rate ⁽³⁾	—	9	—	V/μs	10 pF load
CM21a	PM	Phase Margin (Configuration A) ^(3,4)	—	55	—	Degree	G = 100V/V; 10 pF load
CM21b	PM	Phase Margin (Configuration B) ^(3,5)	—	40	—	Degree	G = 100V/V; 10 pF load
CM22	GM	Gain Margin ⁽³⁾	—	20	—	db	G = 100V/V; 10 pF load
CM23a	GBW	Gain Bandwidth (Configuration A) ^(3,4)	—	10	—	MHz	10 pF load
CM23b	GBW	Gain Bandwidth (Configuration B) ^(3,5)	—	6	—	MHz	10 pF load

Note 1: Device is functional at VBORMIN < VDD < VDDMIN, but will have degraded performance. Device functionality is tested, but not characterized. Analog modules (ADC, op amp/comparator and comparator voltage reference) may have degraded performance. Refer to Parameter BO10 in Table 30-13 for the minimum and maximum BOR values.

- 2:** Data in “Typ” column is at 3.3V, +25°C unless otherwise stated.
- 3:** Parameter is characterized but not tested in manufacturing.
- 4:** See Figure 25-6 for configuration information.
- 5:** See Figure 25-7 for configuration information.
- 6:** Resistances can vary by ±10% between op amps.

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