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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	35
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 9x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VFTLA Exposed Pad
Supplier Device Package	44-VTLA (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic24ep256gp204t-e-tl">https://www.e-xfl.com/product-detail/microchip-technology/pic24ep256gp204t-e-tl</a>

**TABLE 4-7: INTERRUPT CONTROLLER REGISTER MAP FOR dsPIC33EPXXXMC50X DEVICES ONLY (CONTINUED)**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
IPC23	086E	—	PWM2IP<2:0>			—	PWM1IP<2:0>			—	—	—	—	—	—	—	—	4400
IPC24	0870	—	—	—	—	—	—	—	—	—	—	—	—	—	PWM3IP<2:0>			0004
IPC35	0886	—	JTAGIP<2:0>			—	ICDIP<2:0>			—	—	—	—	—	—	—	—	4400
IPC36	0888	—	PTG0IP<2:0>			—	PTGWDTIP<2:0>			—	PTGSTEPIP<2:0>			—	—	—	—	4440
IPC37	088A	—	—	—	—	—	PTG3IP<2:0>			—	PTG2IP<2:0>			—	PTG1IP<2:0>			0444
INTCON1	08C0	NSTDIS	OVAERR	OVBERR	COVAERR	COVBERR	OVATE	OVBTE	COVTE	SFTACERR	DIV0ERR	DMACERR	MATHERR	ADDRERR	STKERR	OSCFail	—	0000
INTCON2	08C2	GIE	DISI	SWTRAP	—	—	—	—	—	—	—	—	—	—	INT2EP	INT1EP	INT0EP	8000
INTCON3	08C4	—	—	—	—	—	—	—	—	—	—	DAE	DOOVR	—	—	—	—	0000
INTCON4	08C6	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SGHT	0000
INTTREG	08C8	—	—	—	—	ILR<3:0>				VECNUM<7:0>								0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-41: PMD REGISTER MAP FOR dsPIC33EPXXXMC20X DEVICES ONLY**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMD1	0760	T5MD	T4MD	T3MD	T2MD	T1MD	QE1MD	PWMMD	—	I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	—	—	AD1MD	0000
PMD2	0762	—	—	—	—	IC4MD	IC3MD	IC2MD	IC1MD	—	—	—	—	OC4MD	OC3MD	OC2MD	OC1MD	0000
PMD3	0764	—	—	—	—	—	CMPMD	—	—	CRCMD	—	—	—	—	—	I2C2MD	—	0000
PMD4	0766	—	—	—	—	—	—	—	—	—	—	—	—	REFOMD	CTMUMD	—	—	0000
PMD6	076A	—	—	—	—	—	PWM3MD	PWM2MD	PWM1MD	—	—	—	—	—	—	—	—	0000
PMD7	076C	—	—	—	—	—	—	—	—	—	—	—	DMA0MD	PTGMD	—	—	—	0000
													DMA1MD					
													DMA2MD					
													DMA3MD					

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-56: PORTA REGISTER MAP FOR PIC24EPXXXGP/MC203 AND dsPIC33EPXXXGP/MC203/503 DEVICES ONLY**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISA	0E00	—	—	—	—	—	—	—	TRISA8	—	—	—	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	011F
PORTA	0E02	—	—	—	—	—	—	—	RA8	—	—	—	RA4	RA3	RA2	RA1	RA0	0000
LATA	0E04	—	—	—	—	—	—	—	LATA8	—	—	—	LATA4	LATA3	LATA2	LA1TA1	LA0TA0	0000
ODCA	0E06	—	—	—	—	—	—	—	ODCA8	—	—	—	ODCA4	ODCA3	ODCA2	ODCA1	ODCA0	0000
CNENA	0E08	—	—	—	—	—	—	—	CNIEA8	—	—	—	CNIEA4	CNIEA3	CNIEA2	CNIEA1	CNIEA0	0000
CNPUA	0E0A	—	—	—	—	—	—	—	CNPUA8	—	—	—	CNPUA4	CNPUA3	CNPUA2	CNPUA1	CNPUA0	0000
CNPDA	0E0C	—	—	—	—	—	—	—	CNPDA8	—	—	—	CNPDA4	CNPDA3	CNPDA2	CNPDA1	CNPDA0	0000
ANSELA	0E0E	—	—	—	—	—	—	—	—	—	—	—	ANSA4	—	—	ANSA1	ANSA0	0013

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-57: PORTB REGISTER MAP FOR PIC24EPXXXGP/MC203 AND dsPIC33EPXXXGP/MC203/503 DEVICES ONLY**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISB	0E10	TRISB15	TRISB14	TRISB13	TRISB12	TRISB11	TRISB10	TRISB9	TRISB8	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	FFFF
PORTB	0E12	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx
LATB	0E14	LATB15	LATB14	LATB13	LATB12	LATB11	LATB10	LATB9	LATB8	LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0	xxxx
ODCB	0E16	ODCB15	ODCB14	ODCB13	ODCB12	ODCB11	ODCB10	ODCB9	ODCB8	ODCB7	ODCB6	ODCB5	ODCB4	ODCB3	ODCB2	ODCB1	ODCB0	0000
CNENB	0E18	CNIEB15	CNIEB14	CNIEB13	CNIEB12	CNIEB11	CNIEB10	CNIEB9	CNIEB8	CNIEB7	CNIEB6	CNIEB5	CNIEB4	CNIEB3	CNIEB2	CNIEB1	CNIEB0	0000
CNPUB	0E1A	CNPUB15	CNPUB14	CNPUB13	CNPUB12	CNPUB11	CNPUB10	CNPUB9	CNPUB8	CNPUB7	CNPUB6	CNPUB5	CNPUB4	CNPUB3	CNPUB2	CNPUB1	CNPUB0	0000
CNPDB	0E1C	CNPDB15	CNPDB14	CNPDB13	CNPDB12	CNPDB11	CNPDB10	CNPDB9	CNPDB8	CNPDB7	CNPDB6	CNPDB5	CNPDB4	CNPDB3	CNPDB2	CNPDB1	CNPDB0	0000
ANSELB	0E1E	—	—	—	—	—	—	—	ANSB8	—	—	—	—	ANSB3	ANSB2	ANSB1	ANSB0	010F

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-58: PORTC REGISTER MAP FOR PIC24EPXXXGP/MC203 AND dsPIC33EPXXXGP/MC203/503 DEVICES ONLY**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISC	0E20	—	—	—	—	—	—	—	TRISC8	—	—	—	—	—	—	TRISC1	TRISC0	0103
PORTC	0E22	—	—	—	—	—	—	—	RC8	—	—	—	—	—	—	RC1	RC0	xxxx
LATC	0E24	—	—	—	—	—	—	—	LATC8	—	—	—	—	—	—	LATC1	LATC0	xxxx
ODCC	0E26	—	—	—	—	—	—	—	ODCC8	—	—	—	—	—	—	ODCC1	ODCC0	0000
CNENC	0E28	—	—	—	—	—	—	—	CNIEC8	—	—	—	—	—	—	CNIEC1	CNIEC0	0000
CNPUC	0E2A	—	—	—	—	—	—	—	CNPUC8	—	—	—	—	—	—	CNPUC1	CNPUC0	0000
CNPDC	0E2C	—	—	—	—	—	—	—	CNPDC8	—	—	—	—	—	—	CNPDC1	CNPDC0	0000
ANSELC	0E2E	—	—	—	—	—	—	—	—	—	—	—	—	—	—	ANSC1	ANSC0	0003

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

## 7.0 INTERRUPT CONTROLLER

**Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Interrupts**” (DS70600) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

- 2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X interrupt controller reduces the numerous peripheral interrupt request signals to a single interrupt request signal to the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X CPU.

The interrupt controller has the following features:

- Up to eight processor exceptions and software traps
- Eight user-selectable priority levels
- Interrupt Vector Table (IVT) with a unique vector for each interrupt or exception source
- Fixed priority within a specified user priority level
- Fixed interrupt entry and return latencies

## 7.1 Interrupt Vector Table

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X Interrupt Vector Table (IVT), shown in Figure 7-1, resides in program memory starting at location, 000004h. The IVT contains seven non-maskable trap vectors and up to 246 sources of interrupt. In general, each interrupt source has its own vector. Each interrupt vector contains a 24-bit-wide address. The value programmed into each interrupt vector location is the starting address of the associated Interrupt Service Routine (ISR).

Interrupt vectors are prioritized in terms of their natural priority. This priority is linked to their position in the vector table. Lower addresses generally have a higher natural priority. For example, the interrupt associated with Vector 0 takes priority over interrupts at any other vector address.

## 7.2 Reset Sequence

A device Reset is not a true exception because the interrupt controller is not involved in the Reset process. The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices clear their registers in response to a Reset, which forces the PC to zero. The device then begins program execution at location, 0x000000. A GOTO instruction at the Reset address can redirect program execution to the appropriate start-up routine.

**Note:** Any unimplemented or unused vector locations in the IVT should be programmed with the address of a default interrupt handler routine that contains a RESET instruction.

### 10.2.1 SLEEP MODE

The following occurs in Sleep mode:

- The system clock source is shut down. If an on-chip oscillator is used, it is turned off.
- The device current consumption is reduced to a minimum, provided that no I/O pin is sourcing current.
- The Fail-Safe Clock Monitor does not operate, since the system clock source is disabled.
- The LPRC clock continues to run in Sleep mode if the WDT is enabled.
- The WDT, if enabled, is automatically cleared prior to entering Sleep mode.
- Some device features or peripherals can continue to operate. This includes items such as the Input Change Notification (ICN) on the I/O ports or peripherals that use an external clock input.
- Any peripheral that requires the system clock source for its operation is disabled.

The device wakes up from Sleep mode on any of these events:

- Any interrupt source that is individually enabled
- Any form of device Reset
- A WDT time-out

On wake-up from Sleep mode, the processor restarts with the same clock source that was active when Sleep mode was entered.

For optimal power savings, the internal regulator and the Flash regulator can be configured to go into Standby when Sleep mode is entered by clearing the VREGS (RCON<8>) and VREGSF (RCON<11>) bits (default configuration).

If the application requires a faster wake-up time, and can accept higher current requirements, the VREGS (RCON<8>) and VREGSF (RCON<11>) bits can be set to keep the internal regulator and the Flash regulator active during Sleep mode.

### 10.2.2 IDLE MODE

The following occurs in Idle mode:

- The CPU stops executing instructions.
- The WDT is automatically cleared.
- The system clock source remains active. By default, all peripheral modules continue to operate normally from the system clock source, but can also be selectively disabled (see **Section 10.4 “Peripheral Module Disable”**).
- If the WDT or FSCM is enabled, the LPRC also remains active.

The device wakes from Idle mode on any of these events:

- Any interrupt that is individually enabled
- Any device Reset
- A WDT time-out

On wake-up from Idle mode, the clock is reapplied to the CPU and instruction execution will begin (2-4 clock cycles later), starting with the instruction following the `PWRSV` instruction or the first instruction in the Interrupt Service Routine (ISR).

All peripherals also have the option to discontinue operation when Idle mode is entered to allow for increased power savings. This option is selectable in the control register of each peripheral; for example, the `TSIDL` bit in the Timer1 Control register (`T1CON<13>`).

### 10.2.3 INTERRUPTS COINCIDENT WITH POWER SAVE INSTRUCTIONS

Any interrupt that coincides with the execution of a `PWRSV` instruction is held off until entry into Sleep or Idle mode has completed. The device then wakes up from Sleep or Idle mode.

- g) The TRISx registers control *only* the digital I/O output buffer. Any other dedicated or remappable active “output” will automatically override the TRIS setting. The TRISx register *does not* control the digital logic “input” buffer. Remappable digital “inputs” do not automatically override TRIS settings, which means that the TRISx bit must be set to input for pins with only remappable input function(s) assigned
- h) All analog pins are enabled by default after any Reset and the corresponding digital input buffer on the pin has been disabled. Only the Analog Pin Select registers control the digital input buffer, *not* the TRISx register. The user must disable the analog function on a pin using the Analog Pin Select registers in order to use any “digital input(s)” on a corresponding pin, no exceptions.

## 11.6 I/O Ports Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

**Note:** In the event you are not able to access the product page using the link above, enter this URL in your browser:  
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464>

### 11.6.1 KEY RESOURCES

- “I/O Ports” (DS70598) in the “*dsPIC33/PIC24 Family Reference Manual*”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related “*dsPIC33/PIC24 Family Reference Manual*” Sections
- Development Tools

## 15.1 Output Compare Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

**Note:** In the event you are not able to access the product page using the link above, enter this URL in your browser:  
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464>

### 15.1.1 KEY RESOURCES

- **“Output Compare”** (DS70358) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools



**REGISTER 16-7: PWMCONx: PWMx CONTROL REGISTER (CONTINUED)**

bit 7-6	<p><b>DTC&lt;1:0&gt;:</b> Dead-Time Control bits</p> <p>11 = Dead-Time Compensation mode</p> <p>10 = Dead-time function is disabled</p> <p>01 = Negative dead time is actively applied for Complementary Output mode</p> <p>00 = Positive dead time is actively applied for all output modes</p>
bit 5	<p><b>DTCP:</b> Dead-Time Compensation Polarity bit<sup>(3)</sup></p> <p><u>When Set to '1':</u></p> <p>If DTCMPx = 0, PWMxL is shortened and PWMxH is lengthened.</p> <p>If DTCMPx = 1, PWMxH is shortened and PWMxL is lengthened.</p> <p><u>When Set to '0':</u></p> <p>If DTCMPx = 0, PWMxH is shortened and PWMxL is lengthened.</p> <p>If DTCMPx = 1, PWMxL is shortened and PWMxH is lengthened.</p>
bit 4	<p><b>Unimplemented:</b> Read as '0'</p>
bit 3	<p><b>MTBS:</b> Master Time Base Select bit</p> <p>1 = PWM generator uses the secondary master time base for synchronization and as the clock source for the PWM generation logic (if secondary time base is available)</p> <p>0 = PWM generator uses the primary master time base for synchronization and as the clock source for the PWM generation logic</p>
bit 2	<p><b>CAM:</b> Center-Aligned Mode Enable bit<sup>(2,4)</sup></p> <p>1 = Center-Aligned mode is enabled</p> <p>0 = Edge-Aligned mode is enabled</p>
bit 1	<p><b>XPRES:</b> External PWMx Reset Control bit<sup>(5)</sup></p> <p>1 = Current-limit source resets the time base for this PWM generator if it is in Independent Time Base mode</p> <p>0 = External pins do not affect PWMx time base</p>
bit 0	<p><b>IUE:</b> Immediate Update Enable bit<sup>(2)</sup></p> <p>1 = Updates to the active MDC/PDCx/DTRx/ALTDTRx/PHASEx registers are immediate</p> <p>0 = Updates to the active MDC/PDCx/DTRx/ALTDTRx/PHASEx registers are synchronized to the PWMx period boundary</p>

- Note 1:** Software must clear the interrupt status here and in the corresponding IFSx bit in the interrupt controller.
- 2:** These bits should not be changed after the PWMx is enabled (PTEN = 1).
- 3:** DTC<1:0> = 11 for DTCP to be effective; otherwise, DTCP is ignored.
- 4:** The Independent Time Base (ITB = 1) mode must be enabled to use Center-Aligned mode. If ITB = 0, the CAM bit is ignored.
- 5:** To operate in External Period Reset mode, the ITB bit must be '1' and the CLMOD bit in the FCLCONx register must be '0'.

## 17.1 QEI Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

<p><b>Note:</b> In the event you are not able to access the product page using the link above, enter this URL in your browser: <a href="http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464">http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464</a></p>
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### 17.1.1 KEY RESOURCES

- **“Quadrature Encoder Interface”** (DS70601) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools

**REGISTER 17-1: QE1CON: QE1 CONTROL REGISTER (CONTINUED)**

- bit 6-4      **INTDIV<2:0>**: Timer Input Clock Prescale Select bits (interval timer, main timer (position counter), velocity counter and index counter internal clock divider select)<sup>(3)</sup>
- 111 = 1:128 prescale value
  - 110 = 1:64 prescale value
  - 101 = 1:32 prescale value
  - 100 = 1:16 prescale value
  - 011 = 1:8 prescale value
  - 010 = 1:4 prescale value
  - 001 = 1:2 prescale value
  - 000 = 1:1 prescale value
- bit 3      **CNTPOL**: Position and Index Counter/Timer Direction Select bit
- 1 = Counter direction is negative unless modified by external up/down signal
  - 0 = Counter direction is positive unless modified by external up/down signal
- bit 2      **GATEN**: External Count Gate Enable bit
- 1 = External gate signal controls position counter operation
  - 0 = External gate signal does not affect position counter/timer operation
- bit 1-0      **CCM<1:0>**: Counter Control Mode Selection bits
- 11 = Internal Timer mode with optional external count is selected
  - 10 = External clock count with optional external count is selected
  - 01 = External clock count with external up/down direction is selected
  - 00 = Quadrature Encoder Interface (x4 mode) Count mode is selected

- Note 1:** When CCM<1:0> = 10 or 11, all of the QEI counters operate as timers and the PIMOD<2:0> bits are ignored.
- 2:** When CCM<1:0> = 00, and QEA and QEB values match the Index Match Value (IMV), the POSCNTH and POSCNTL registers are reset. QEA/QEB signals used for the index match have swap and polarity values applied, as determined by the SWPAB and QEAPOL/QEBPOL bits.
- 3:** The selected clock rate should be at least twice the expected maximum quadrature count rate.

**REGISTER 17-3: QE1STAT: QE1 STATUS REGISTER (CONTINUED)**

bit 2	<b>HOMIEN:</b> Home Input Event Interrupt Enable bit 1 = Interrupt is enabled 0 = Interrupt is disabled
bit 1	<b>IDXIRQ:</b> Status Flag for Index Event Status bit 1 = Index event has occurred 0 = No Index event has occurred
bit 0	<b>IDXIEN:</b> Index Input Event Interrupt Enable bit 1 = Interrupt is enabled 0 = Interrupt is disabled

**Note 1:** This status bit is only applicable to PIMOD<2:0> modes, '011' and '100'.

**REGISTER 21-3: CxVEC: ECANx INTERRUPT CODE REGISTER**

U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
—	—	—	FILHIT4	FILHIT3	FILHIT2	FILHIT1	FILHIT0
bit 15							bit 8

U-0	R-1	R-0	R-0	R-0	R-0	R-0	R-0
—	ICODE6	ICODE5	ICODE4	ICODE3	ICODE2	ICODE1	ICODE0
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **FILHIT<4:0>:** Filter Hit Number bits

10000-11111 = Reserved

01111 = Filter 15

•  
•  
•

00001 = Filter 1

00000 = Filter 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **ICODE<6:0>:** Interrupt Flag Code bits

1000101-1111111 = Reserved

1000100 = FIFO almost full interrupt

1000011 = Receiver overflow interrupt

1000010 = Wake-up interrupt

1000001 = Error interrupt

1000000 = No interrupt

•  
•  
•

0010000-0111111 = Reserved

0001111 = RB15 buffer interrupt

•  
•  
•

0001001 = RB9 buffer interrupt

0001000 = RB8 buffer interrupt

0000111 = TRB7 buffer interrupt

0000110 = TRB6 buffer interrupt

0000101 = TRB5 buffer interrupt

0000100 = TRB4 buffer interrupt

0000011 = TRB3 buffer interrupt

0000010 = TRB2 buffer interrupt

0000001 = TRB1 buffer interrupt

0000000 = TRB0 buffer interrupt

**REGISTER 21-4: CxFCTRL: ECANx FIFO CONTROL REGISTER**

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
DMABS2	DMABS1	DMABS0	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	FSA4	FSA3	FSA2	FSA1	FSA0
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **DMABS<2:0>:** DMA Buffer Size bits

111 = Reserved

110 = 32 buffers in RAM

101 = 24 buffers in RAM

100 = 16 buffers in RAM

011 = 12 buffers in RAM

010 = 8 buffers in RAM

001 = 6 buffers in RAM

000 = 4 buffers in RAM

bit 12-5 **Unimplemented:** Read as '0'

bit 4-0 **FSA<4:0>:** FIFO Area Starts with Buffer bits

11111 = Read Buffer RB31

11110 = Read Buffer RB30

•

•

•

00001 = TX/RX Buffer TRB1

00000 = TX/RX Buffer TRB0

**REGISTER 21-20: CxRXMnSID: ECANx ACCEPTANCE FILTER MASK n STANDARD IDENTIFIER REGISTER (n = 0-2)**

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3
bit 15						bit 8	

R/W-x	R/W-x	R/W-x	U-0	R/W-x	U-0	R/W-x	R/W-x
SID2	SID1	SID0	—	MIDE	—	EID17	EID16
bit 7						bit 0	

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15-5      **SID<10:0>**: Standard Identifier bits  
1 = Includes bit, SIDx, in filter comparison  
0 = SIDx bit is a don't care in filter comparison
- bit 4      **Unimplemented**: Read as '0'
- bit 3      **MIDE**: Identifier Receive Mode bit  
1 = Matches only message types (standard or extended address) that correspond to EXIDE bit in the filter  
0 = Matches either standard or extended address message if filters match (i.e., if (Filter SID) = (Message SID) or if (Filter SID/EID) = (Message SID/EID))
- bit 2      **Unimplemented**: Read as '0'
- bit 1-0      **EID<17:16>**: Extended Identifier bits  
1 = Includes bit, EIDx, in filter comparison  
0 = EIDx bit is a don't care in filter comparison

**REGISTER 21-21: CxRXMnEID: ECANx ACCEPTANCE FILTER MASK n EXTENDED IDENTIFIER REGISTER (n = 0-2)**

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8
bit 15						bit 8	

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0
bit 7						bit 0	

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15-0      **EID<15:0>**: Extended Identifier bits  
1 = Includes bit, EIDx, in filter comparison  
0 = EIDx bit is a don't care in filter comparison

**BUFFER 21-7: ECAN™ MESSAGE BUFFER WORD 6**

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 7							
bit 15				bit 8			

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 6							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-8                      **Byte 7<15:8>:** ECAN Message Byte 7 bits

bit 7-0                      **Byte 6<7:0>:** ECAN Message Byte 6 bits

**BUFFER 21-8: ECAN™ MESSAGE BUFFER WORD 7**

U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	—	FILHIT4 <sup>(1)</sup>	FILHIT3 <sup>(1)</sup>	FILHIT2 <sup>(1)</sup>	FILHIT1 <sup>(1)</sup>	FILHIT0 <sup>(1)</sup>
bit 15				bit 8			

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-13                      **Unimplemented:** Read as '0'

bit 12-8                      **FILHIT<4:0>:** Filter Hit Code bits<sup>(1)</sup>  
 Encodes number of filter that resulted in writing this buffer.

bit 7-0                      **Unimplemented:** Read as '0'

**Note 1:** Only written by module for receive buffers, unused for transmit buffers.



**REGISTER 23-5: AD1CHS123: ADC1 INPUT CHANNEL 1, 2, 3 SELECT REGISTER**

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	CH123NB1	CH123NB0	CH123SB
bit 15					bit 8		

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	CH123NA1	CH123NA0	CH123SA
bit 7					bit 0		

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11

**Unimplemented:** Read as '0'

bit 10-9

**CH123NB<1:0>:** Channel 1, 2, 3 Negative Input Select for Sample MUXB bits

In 12-bit mode (AD21B = 1), CH123NB is Unimplemented and is Read as '0':

Value	ADC Channel		
	CH1	CH2	CH3
11	AN9	AN10	AN11
10 <sup>(1,2)</sup>	OA3/AN6	AN7	AN8
0x	VREFL	VREFL	VREFL

bit 8

**CH123SB:** Channel 1, 2, 3 Positive Input Select for Sample MUXB bit

In 12-bit mode (AD21B = 1), CH123SB is Unimplemented and is Read as '0':

Value	ADC Channel		
	CH1	CH2	CH3
1 <sup>(2)</sup>	OA1/AN3	OA2/AN0	OA3/AN6
0 <sup>(1,2)</sup>	OA2/AN0	AN1	AN2

bit 7-3

**Unimplemented:** Read as '0'

bit 2-1

**CH123NA<1:0>:** Channel 1, 2, 3 Negative Input Select for Sample MUXA bits

In 12-bit mode (AD21B = 1), CH123NA is Unimplemented and is Read as '0':

Value	ADC Channel		
	CH1	CH2	CH3
11	AN9	AN10	AN11
10 <sup>(1,2)</sup>	OA3/AN6	AN7	AN8
0x	VREFL	VREFL	VREFL

**Note 1:** AN0 through AN7 are repurposed when comparator and op amp functionality is enabled. See Figure 23-1 to determine how enabling a particular op amp or comparator affects selection choices for Channels 1, 2 and 3.

**2:** The OAx input is used if the corresponding op amp is selected (OPMODE (CMxCON<10>) = 1); otherwise, the ANx input is used.

Most instructions are a single word. Certain double-word instructions are designed to provide all the required information in these 48 bits. In the second word, the 8 MSBs are '0's. If this second word is executed as an instruction (by itself), it executes as a NOP.

The double-word instructions execute in two instruction cycles.

Most single-word instructions are executed in a single instruction cycle, unless a conditional test is true, or the Program Counter is changed as a result of the instruction, or a PSV or Table Read is performed, or an SFR register is read. In these cases, the execution takes multiple instruction cycles with the additional instruction cycle(s) executed as a NOP. Certain instructions that involve skipping over the subsequent instruction require either

two or three cycles if the skip is performed, depending on whether the instruction being skipped is a single-word or two-word instruction. Moreover, double-word moves require two cycles.

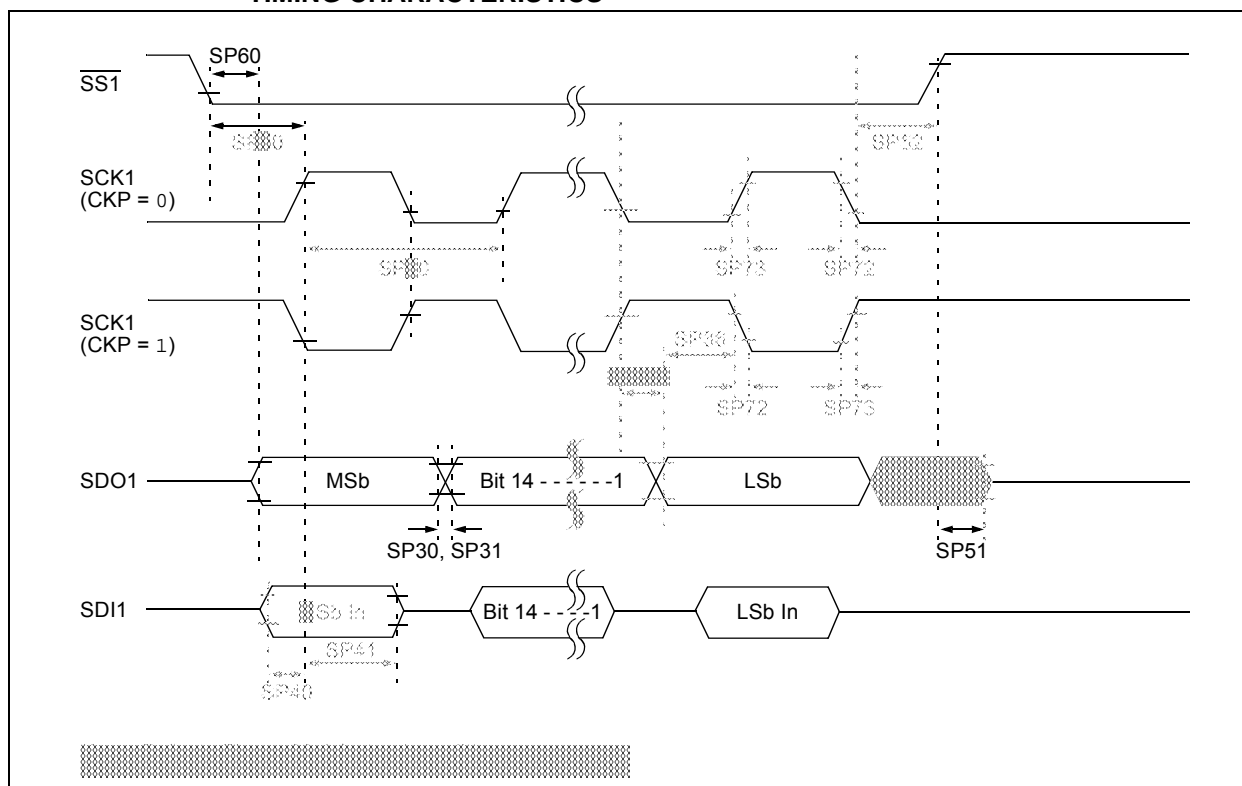
**Note:** For more details on the instruction set, refer to the *"16-bit MCU and DSC Programmer's Reference Manual"* (DS70157).

For more information on instructions that take more than one instruction cycle to execute, refer to **"CPU"** (DS70359) in the *"dsPIC33/PIC24 Family Reference Manual"*, particularly the **"Instruction Flow Types"** section.

**TABLE 28-1: SYMBOLS USED IN OPCODE DESCRIPTIONS**

Field	Description
#text	Means literal defined by "text"
(text)	Means "content of text"
[text]	Means "the location addressed by text"
{ }	Optional field or operation
$a \in \{b, c, d\}$	a is selected from the set of values b, c, d
<n:m>	Register bit field
.b	Byte mode selection
.d	Double-Word mode selection
.S	Shadow register select
.w	Word mode selection (default)
Acc	One of two accumulators {A, B}
AWB	Accumulator write back destination address register $\in \{W13, [W13]+ = 2\}$
bit4	4-bit bit selection field (used in word addressed instructions) $\in \{0...15\}$
C, DC, N, OV, Z	MCU Status bits: Carry, Digit Carry, Negative, Overflow, Sticky Zero
Expr	Absolute address, label or expression (resolved by the linker)
f	File register address $\in \{0x0000...0x1FFF\}$
lit1	1-bit unsigned literal $\in \{0,1\}$
lit4	4-bit unsigned literal $\in \{0...15\}$
lit5	5-bit unsigned literal $\in \{0...31\}$
lit8	8-bit unsigned literal $\in \{0...255\}$
lit10	10-bit unsigned literal $\in \{0...255\}$ for Byte mode, $\{0:1023\}$ for Word mode
lit14	14-bit unsigned literal $\in \{0...16384\}$
lit16	16-bit unsigned literal $\in \{0...65535\}$
lit23	23-bit unsigned literal $\in \{0...8388608\}$ ; LSb must be '0'
None	Field does not require an entry, can be blank
OA, OB, SA, SB	DSP Status bits: ACCA Overflow, ACCB Overflow, ACCA Saturate, ACCB Saturate
PC	Program Counter
Slit10	10-bit signed literal $\in \{-512...511\}$
Slit16	16-bit signed literal $\in \{-32768...32767\}$
Slit6	6-bit signed literal $\in \{-16...16\}$
Wb	Base W register $\in \{W0...W15\}$
Wd	Destination W register $\in \{Wd, [Wd], [Wd++], [Wd--], [++Wd], [--Wd]\}$
Wdo	Destination W register $\in \{Wnd, [Wnd], [Wnd++], [Wnd--], [++Wnd], [--Wnd], [Wnd+Wb]\}$

**FIGURE 30-26: SPI1 SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 0, SMP = 0)**  
**TIMING CHARACTERISTICS**



**FIGURE 30-27: SPI1 SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 1, SMP = 0)**  
**TIMING CHARACTERISTICS**

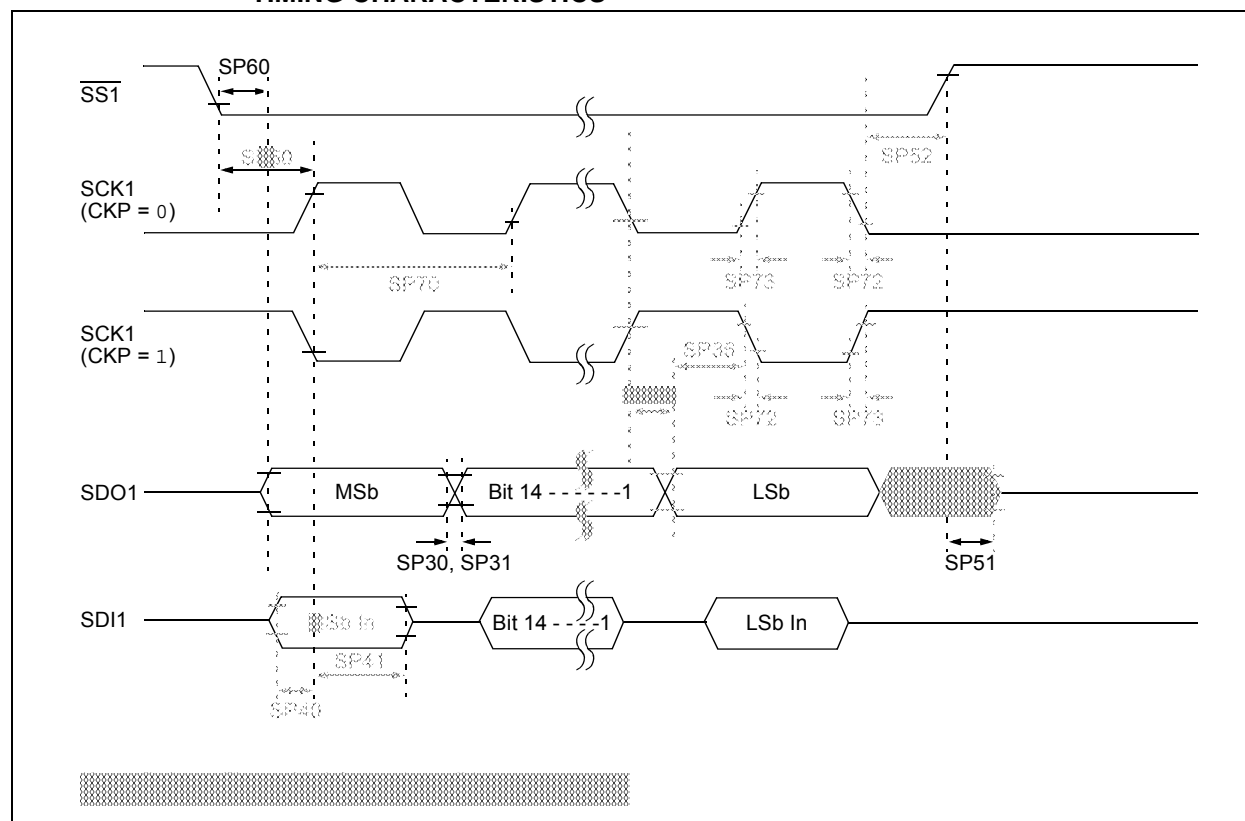


TABLE 30-60: ADC CONVERSION (12-BIT MODE) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) <sup>(1)</sup> Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Conditions
<b>Clock Parameters</b>							
AD50	TAD	ADC Clock Period	117.6	—	—	ns	
AD51	tRC	ADC Internal RC Oscillator Period <sup>(2)</sup>	—	250	—	ns	
<b>Conversion Rate</b>							
AD55	tCONV	Conversion Time	—	14 TAD	—	ns	
AD56	FCNV	Throughput Rate	—	—	500	ksps	
AD57a	TSAMP	Sample Time when Sampling any ANx Input	3 TAD	—	—	—	
AD57b	TSAMP	Sample Time when Sampling the Op Amp Outputs (Configuration A and Configuration B) <sup>(4,5)</sup>	3 TAD	—	—	—	
<b>Timing Parameters</b>							
AD60	tPCS	Conversion Start from Sample Trigger <sup>(2,3)</sup>	2 TAD	—	3 TAD	—	Auto-convert trigger is not selected
AD61	tPSS	Sample Start from Setting Sample (SAMP) bit <sup>(2,3)</sup>	2 TAD	—	3 TAD	—	
AD62	tCSS	Conversion Completion to Sample Start (ASAM = 1) <sup>(2,3)</sup>	—	0.5 TAD	—	—	
AD63	tDPU	Time to Stabilize Analog Stage from ADC Off to ADC On <sup>(2,3)</sup>	—	—	20	μs	(Note 6)

**Note 1:** Device is functional at VBORMIN < VDD < VDDMIN, but will have degraded performance. Device functionality is tested, but not characterized. Analog modules (ADC, op amp/comparator and comparator voltage reference) may have degraded performance. Refer to Parameter BO10 in Table 30-13 for the minimum and maximum BOR values.

**2:** Parameters are characterized but not tested in manufacturing.

**3:** Because the sample caps will eventually lose charge, clock rates below 10 kHz may affect linearity performance, especially at elevated temperatures.

**4:** See Figure 25-6 for configuration information.

**5:** See Figure 25-7 for configuration information.

**6:** The parameter, tDPU, is the time required for the ADC module to stabilize at the appropriate level when the module is turned on (ADON (AD1CON1<15>) = 1). During this time, the ADC result is indeterminate.