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Details	
Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	70 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (10.7K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24ep32gp202t-i-so

TABLE 1-1: PINOUT I/O DESCRIPTIONS

Pin Name[4]	Pin Type	Buffer Type	PPS	Description
AN0-AN15	I	Analog	No	Analog input channels.
CLKI	I	ST/ CMOS	No	External clock source input. Always associated with OSC1 pin function.
CLKO	O	—	No	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes. Always associated with OSC2 pin function.
OSC1	I	ST/ CMOS	No	Oscillator crystal input. ST buffer when configured in RC mode; CMOS otherwise.
OSC2	I/O	—	No	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes.
REFCLKO	O	—	Yes	Reference clock output.
IC1-IC4	I	ST	Yes	Capture Inputs 1 through 4.
OCFA	I	ST	Yes	Compare Fault A input (for Compare channels).
OCFB	I	ST	No	Compare Fault B input (for Compare channels).
OC1-OC4	O	—	Yes	Compare Outputs 1 through 4.
INT0	I	ST	No	External Interrupt 0.
INT1	I	ST	Yes	External Interrupt 1.
INT2	I	ST	Yes	External Interrupt 2.
RA0-RA4, RA7-RA12	I/O	ST	No	PORTA is a bidirectional I/O port.
RB0-RB15	I/O	ST	No	PORTB is a bidirectional I/O port.
RC0-RC13, RC15	I/O	ST	No	PORTC is a bidirectional I/O port.
RD5, RD6, RD8	I/O	ST	No	PORTD is a bidirectional I/O port.
RE12-RE15	I/O	ST	No	PORTE is a bidirectional I/O port.
RF0, RF1	I/O	ST	No	PORTF is a bidirectional I/O port.
RG6-RG9	I/O	ST	No	PORTG is a bidirectional I/O port.
T1CK	I	ST	No	Timer1 external clock input.
T2CK	I	ST	Yes	Timer2 external clock input.
T3CK	I	ST	No	Timer3 external clock input.
T4CK	I	ST	No	Timer4 external clock input.
T5CK	I	ST	No	Timer5 external clock input.
CTPLS	O	ST	No	CTMU pulse output.
CTED1	I	ST	No	CTMU External Edge Input 1.
CTED2	I	ST	No	CTMU External Edge Input 2.
U1CTS	I	ST	No	UART1 Clear-To-Send.
U1RTS	O	—	No	UART1 Ready-To-Send.
U1RX	I	ST	Yes	UART1 receive.
U1TX	O	—	Yes	UART1 transmit.
BCLK1	O	ST	No	UART1 IrDA® baud clock output.

Legend: CMOS = CMOS compatible input or output   Analog = Analog input   P = Power
ST = Schmitt Trigger input with CMOS levels   O = Output   I = Input
PPS = Peripheral Pin Select   TTL = TTL input buffer

Note 1: This pin is available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

    2: This pin is available on dsPIC33EPXXXGP/MC50X devices only.

    3: This is the default Fault on Reset for dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices. See **Section 16.0 "High-Speed PWM Module (dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X Devices Only)"** for more information.

    4: Not all pins are available in all packages variants. See the **"Pin Diagrams"** section for pin availability.

    5: There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

TABLE 4-4:   INTERRUPT CONTROLLER REGISTER MAP FOR PIC24EPXXXMC20X DEVICES ONLY (CONTINUED)

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
IPC35	0886	—	JTAGIP<2:0>			—	ICDIP<2:0>			—	—	—	—	—	—	—	—	4400
IPC36	0888	—	PTG0IP<2:0>			—	PTGWDTIP<2:0>			—	PTGSTEPIP<2:0>			—	—	—	—	4440
IPC37	088A	—	—	—	—	—	PTG3IP<2:0>			—	PTG2IP<2:0>			—	PTG1IP<2:0>			0444
INTCON1	08C0	NSTDIS	OVAERR	OVBERR	—	—	—	—	—	—	DIV0ERR	DMACERR	MATHERR	ADDRERR	STKERR	OSCFAIL	—	0000
INTCON2	08C2	GIE	DISI	SWTRAP	—	—	—	—	—	—	—	—	—	—	INT2EP	INT1EP	INT0EP	8000
INTCON3	08C4	—	—	—	—	—	—	—	—	—	—	DAE	DOOVR	—	—	—	—	0000
INTCON4	08C6	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SGHT	0000
INTTREG	08C8	—	—	—	—	ILR<3:0>				VECNUM<7:0>								0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Allocating different Page registers for read and write access allows the architecture to support data movement between different pages in data memory. This is accomplished by setting the DSRPAG register value to the page from which you want to read, and configuring the DSWPAG register to the page to which it needs to be written. Data can also be moved from different PSV to EDS pages, by configuring the DSRPAG and DSWPAG registers to address PSV and EDS space, respectively. The data can be moved between pages by a single instruction.

When an EDS or PSV page overflow or underflow occurs, EA<15> is cleared as a result of the register indirect EA calculation. An overflow or underflow of the EA in the EDS or PSV pages can occur at the page boundaries when:

• The initial address prior to modification addresses an EDS or PSV page
• The EA calculation uses Pre-Modified or Post-Modified Register Indirect Addressing; however, this does not include Register Offset Addressing

In general, when an overflow is detected, the DSxPAG register is incremented and the EA<15> bit is set to keep the base address within the EDS or PSV window. When an underflow is detected, the DSxPAG register is decremented and the EA<15> bit is set to keep the base address within the EDS or PSV window. This creates a linear EDS and PSV address space, but only when using Register Indirect Addressing modes.

Exceptions to the operation described above arise when entering and exiting the boundaries of Page 0, EDS and PSV spaces. Table 4-61 lists the effects of overflow and underflow scenarios at different boundaries.

In the following cases, when overflow or underflow occurs, the EA<15> bit is set and the DSxPAG is not modified; therefore, the EA will wrap to the beginning of the current page:

• Register Indirect with Register Offset Addressing
• Modulo Addressing
• Bit-Reversed Addressing

TABLE 4-61: OVERFLOW AND UNDERFLOW SCENARIOS AT PAGE 0, EDS and PSV SPACE BOUNDARIES[2,3,4]

O/U, R/W	Operation	Before			After		
		DSxPAG	**DS EA<15>**	**Page Description**	**DSxPAG**	**DS EA<15>**	**Page Description**
O, Read	[++Wn] or [Wn++]	DSRPAG = 0x1FF	1	EDS: Last page	DSRPAG = 0x1FF	0	See **Note 1**
O, Read		DSRPAG = 0x2FF	1	PSV: Last lsw page	DSRPAG = 0x300	1	PSV: First MSB page
O, Read		DSRPAG = 0x3FF	1	PSV: Last MSB page	DSRPAG = 0x3FF	0	See **Note 1**
O, Write		DSWPAG = 0x1FF	1	EDS: Last page	DSWPAG = 0x1FF	0	See **Note 1**
U, Read	[− −Wn] or [Wn− −]	DSRPAG = 0x001	1	PSV page	DSRPAG = 0x001	0	See **Note 1**
U, Read		DSRPAG = 0x200	1	PSV: First lsw page	DSRPAG = 0x200	0	See **Note 1**
U, Read		DSRPAG = 0x300	1	PSV: First MSB page	DSRPAG = 0x2FF	1	PSV: Last lsw page

Legend: O = Overflow, U = Underflow, R = Read, W = Write

Note 1: The Register Indirect Addressing now addresses a location in the base Data Space (0x0000-0x8000).

2: An EDS access with DSxPAG = 0x000 will generate an address error trap.

3: Only reads from PS are supported using DSRPAG. An attempt to write to PS using DSWPAG will generate an address error trap.

4: Pseudo-Linear Addressing is not supported for large offsets.

4.4.3 DATA MEMORY ARBITRATION AND BUS MASTER PRIORITY

EDS accesses from bus masters in the system are arbitrated.

The arbiter for data memory (including EDS) arbitrates between the CPU, the DMA and the ICD module. In the event of coincidental access to a bus by the bus masters, the arbiter determines which bus master access has the highest priority. The other bus masters are suspended and processed after the access of the bus by the bus master with the highest priority.

By default, the CPU is Bus Master 0 (M0) with the highest priority and the ICD is Bus Master 4 (M4) with the lowest priority. The remaining bus master (DMA Controller) is allocated to M3 (M1 and M2 are reserved and cannot be used). The user application may raise or lower the priority of the DMA Controller to be above that of the CPU by setting the appropriate bits in the EDS Bus Master Priority Control (MSTRPR) register. All bus masters with raised priorities will maintain the same priority relationship relative to each other (i.e., M1 being highest and M3 being lowest, with M2 in between). Also, all the bus masters with priorities below

that of the CPU maintain the same priority relationship relative to each other. The priority schemes for bus masters with different MSTRPR values are tabulated in Table 4-62.

This bus master priority control allows the user application to manipulate the real-time response of the system, either statically during initialization or dynamically in response to real-time events.

TABLE 4-62: DATA MEMORY BUS ARBITER PRIORITY

Priority	MSTRPR<15:0> Bit Setting[1]	
	0x0000	0x0020
M0 (highest)	CPU	DMA
M1	Reserved	CPU
M2	Reserved	Reserved
M3	DMA	Reserved
M4 (lowest)	ICD	ICD

Note 1: All other values of MSTRPR<15:0> are reserved.

FIGURE 4-18: ARBITER ARCHITECTURE
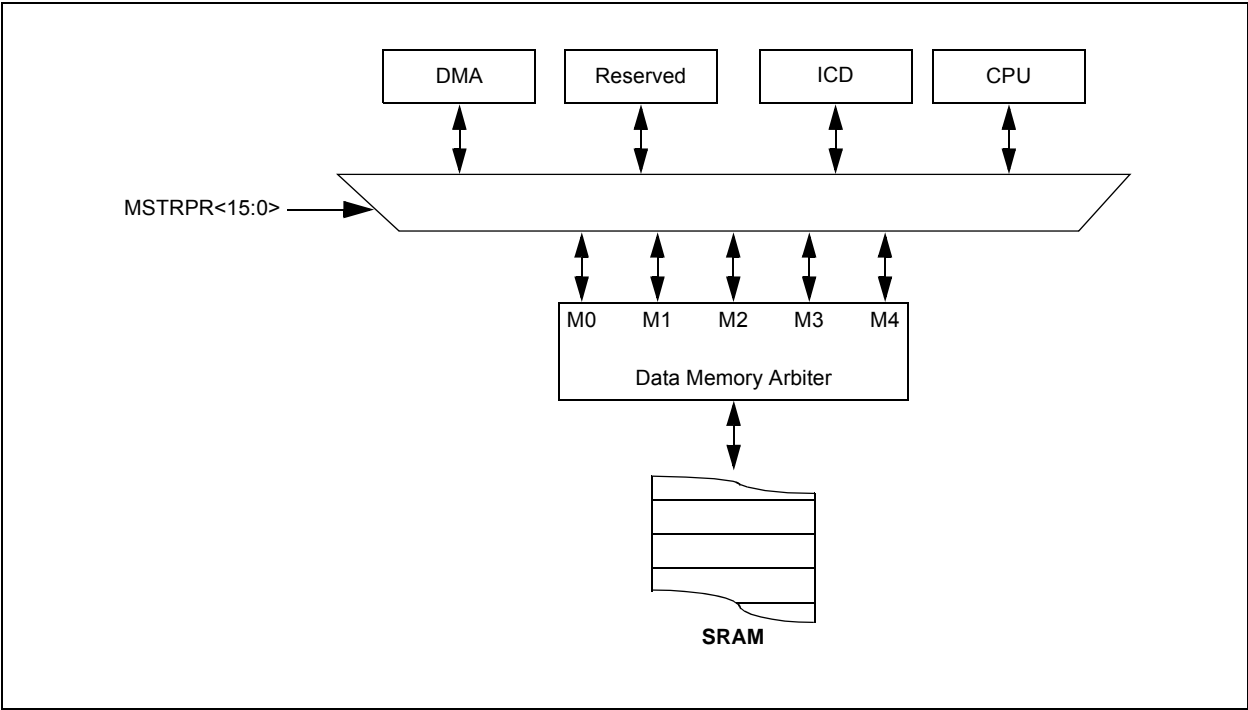
6.0 RESETS

> **Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"Reset"** (DS70602) in the *"dsPIC33/PIC24 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com).
>
> **2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The Reset module combines all Reset sources and controls the device Master Reset Signal, $\overline{SYSRST}$. The following is a list of device Reset sources:

• POR: Power-on Reset
• BOR: Brown-out Reset
• $\overline{MCLR}$: Master Clear Pin Reset
• SWR: RESET Instruction
• WDTO: Watchdog Timer Time-out Reset
• CM: Configuration Mismatch Reset
• TRAPR: Trap Conflict Reset
• IOPUWR: Illegal Condition Device Reset
  - Illegal Opcode Reset
  - Uninitialized W Register Reset
  - Security Reset

A simplified block diagram of the Reset module is shown in Figure 6-1.

Any active source of Reset will make the $\overline{SYSRST}$ signal active. On system Reset, some of the registers associated with the CPU and peripherals are forced to a known Reset state and some are unaffected.

> **Note:** Refer to the specific peripheral section or **Section 4.0 "Memory Organization"** of this manual for register Reset states.

All types of device Reset set a corresponding status bit in the RCON register to indicate the type of Reset (see Register 6-1).

A POR clears all the bits, except for the POR and BOR bits (RCON<1:0>), that are set. The user application can set or clear any bit at any time during code execution. The RCON bits only serve as status bits. Setting a particular Reset status bit in software does not cause a device Reset to occur.

The RCON register also has other bits associated with the Watchdog Timer and device power-saving states. The function of these bits is discussed in other sections of this manual.

> **Note:** The status bits in the RCON register should be cleared after they are read so that the next RCON register value after a device Reset is meaningful.

For all Resets, the default clock source is determined by the FNOSC<2:0> bits in the FOSCSEL Configuration register. The value of the FNOSC<2:0> bits is loaded into NOSC<2:0> (OSCCON<10:8>) on Reset, which in turn, initializes the system clock.

FIGURE 6-1: RESET SYSTEM BLOCK DIAGRAM
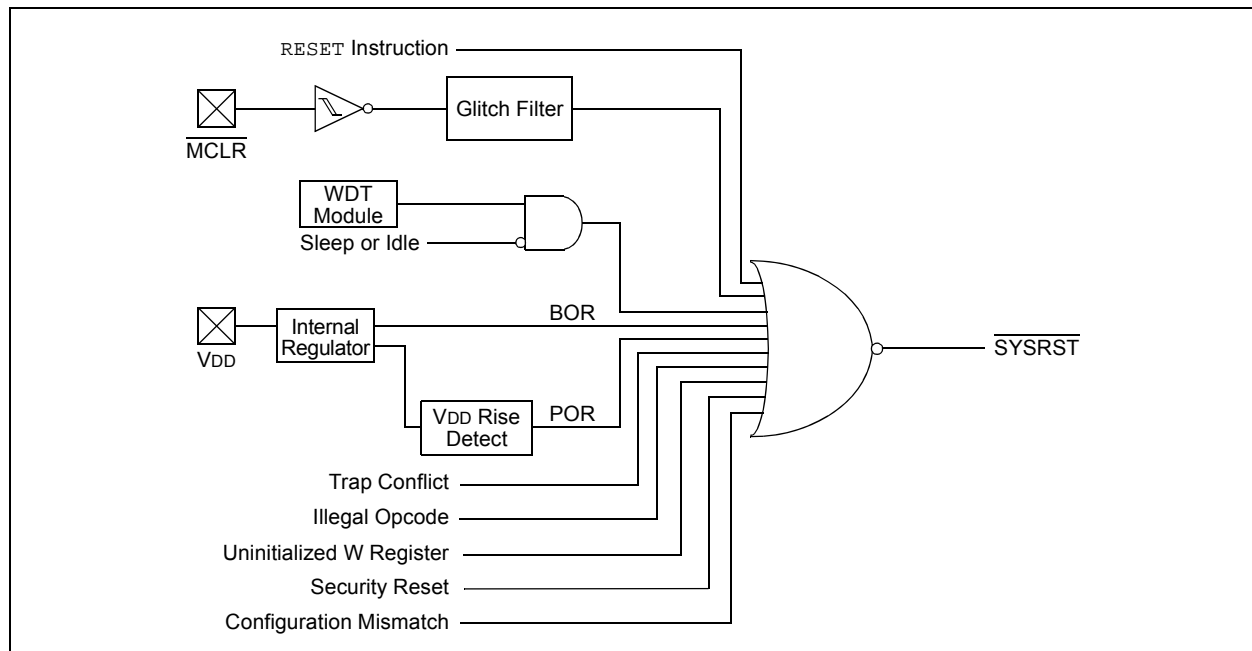
REGISTER 8-12:   DMARQC: DMA REQUEST COLLISION STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	RQCOL3	RQCOL2	RQCOL1	RQCOL0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-4 **Unimplemented:** Read as '0'

bit 3 **RQCOL3:** DMA Channel 3 Transfer Request Collision Flag bit

1 = User force and interrupt-based request collision is detected
0 = No request collision is detected

bit 2 **RQCOL2:** DMA Channel 2 Transfer Request Collision Flag bit

1 = User force and interrupt-based request collision is detected
0 = No request collision is detected

bit 1 **RQCOL1:** DMA Channel 1 Transfer Request Collision Flag bit

1 = User force and interrupt-based request collision is detected
0 = No request collision is detected

bit 0 **RQCOL0:** DMA Channel 0 Transfer Request Collision Flag bit

1 = User force and interrupt-based request collision is detected
0 = No request collision is detected

REGISTER 9-4: **OSCTUN: FRC OSCILLATOR TUNING REGISTER**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	TUN5	TUN4	TUN3	TUN2	TUN1	TUN0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-6 **Unimplemented:** Read as '0'

bit 5-0 **TUN<5:0>:** FRC Oscillator Tuning bits

011111 = Maximum frequency deviation of 1.453% (7.477 MHz)
011110 = Center frequency + 1.406% (7.474 MHz)
• • •
000001 = Center frequency + 0.047% (7.373 MHz)
000000 = Center frequency (7.37 MHz nominal)
111111 = Center frequency – 0.047% (7.367 MHz)
• • •
100001 = Center frequency – 1.453% (7.263 MHz)
100000 = Minimum frequency deviation of -1.5% (7.259 MHz)

11.5   I/O Helpful Tips

1. In some cases, certain pins, as defined in Table 30-11, under "Injection Current", have internal protection diodes to V_{DD} and V_{SS}. The term, "Injection Current", is also referred to as "Clamp Current". On designated pins, with sufficient external current-limiting precautions by the user, I/O pin input voltages are allowed to be greater or less than the data sheet absolute maximum ratings, with respect to the V_{SS} and V_{DD} supplies. Note that when the user application forward biases either of the high or low side internal input clamp diodes, that the resulting current being injected into the device, that is clamped internally by the V_{DD} and V_{SS} power rails, may affect the ADC accuracy by four to six counts.

2. I/O pins that are shared with any analog input pin (i.e., ANx) are always analog pins by default after any Reset. Consequently, configuring a pin as an analog input pin automatically disables the digital input pin buffer and any attempt to read the digital input level by reading PORTx or LATx will always return a '0', regardless of the digital logic level on the pin. To use a pin as a digital I/O pin on a shared ANx pin, the user application needs to configure the Analog Pin Configuration registers in the I/O ports module (i.e., ANSELx) by setting the appropriate bit that corresponds to that I/O port pin to a '0'.

> **Note:** Although it is not possible to use a digital input pin when its analog function is enabled, it is possible to use the digital I/O output function, TRISx = 0x0, while the analog function is also enabled. However, this is not recommended, particularly if the analog input is connected to an external analog voltage source, which would create signal contention between the analog signal and the output pin driver.

3. Most I/O pins have multiple functions. Referring to the device pin diagrams in this data sheet, the priorities of the functions allocated to any pins are indicated by reading the pin name from left-to-right. The left most function name takes precedence over any function to its right in the naming convention. For example: AN16/T2CK/T7CK/RC1. This indicates that AN16 is the highest priority in this example and will supersede all other functions to its right in the list. Those other functions to its right, even if enabled, would not work as long as any other function to its left was enabled. This rule applies to all of the functions listed for a given pin.

4. Each pin has an internal weak pull-up resistor and pull-down resistor that can be configured using the CNPUx and CNPDx registers, respectively. These resistors eliminate the need for external resistors in certain applications. The internal pull-up is up to $\sim(V_{DD} - 0.8)$, not V_{DD}. This value is still above the minimum V_{IH} of CMOS and TTL devices.

5. When driving LEDs directly, the I/O pin can source or sink more current than what is specified in the V_{OH}/I_{OH} and V_{OL}/I_{OL} DC characteristic specification. The respective I_{OH} and I_{OL} current rating only applies to maintaining the corresponding output at or above the V_{OH}, and at or below the V_{OL} levels. However, for LEDs, unlike digital inputs of an externally connected device, they are not governed by the same minimum V_{IH}/V_{IL} levels. An I/O pin output can safely sink or source any current less than that listed in the absolute maximum rating section of this data sheet. For example:

    $V_{OH} = 2.4V$ @ $I_{OH} = -8$ mA and $V_{DD} = 3.3V$

    The maximum output current sourced by any 8 mA I/O pin = 12 mA.

    LED source current < 12 mA is technically permitted. Refer to the V_{OH}/I_{OH} graphs in **Section 30.0 "Electrical Characteristics"** for additional information.

6. The Peripheral Pin Select (PPS) pin mapping rules are as follows:

    a) Only one "output" function can be active on a given pin at any time, regardless if it is a dedicated or remappable function (one pin, one output).

    b) It is possible to assign a "remappable output" function to multiple pins and externally short or tie them together for increased current drive.

    c) If any "dedicated output" function is enabled on a pin, it will take precedence over any remappable "output" function.

    d) If any "dedicated digital" (input or output) function is enabled on a pin, any number of "input" remappable functions can be mapped to the same pin.

    e) If any "dedicated analog" function(s) are enabled on a given pin, "digital input(s)" of any kind will all be disabled, although a single "digital output", at the user's cautionary discretion, can be enabled and active as long as there is no signal contention with an external analog input signal. For example, it is possible for the ADC to convert the digital output logic level, or to toggle a digital output on a comparator or ADC input provided there is no external analog input, such as for a built-in self-test.

    f) Any number of "input" remappable functions can be mapped to the same pin(s) at the same time, including to any pin with a single output from either a dedicated or remappable "output".

FIGURE 16-1:   HIGH-SPEED PWMx MODULE ARCHITECTURAL OVERVIEW

Note   1:   The PWM interrupts are generated by logically ORing the FLTSTAT, CLSTAT and TRGSTAT status bits for the given PWM generator. Refer to the "*dsPIC33/PIC24 Family Reference Manual*", **"High-Speed PWM"** (DS70645) for more information.
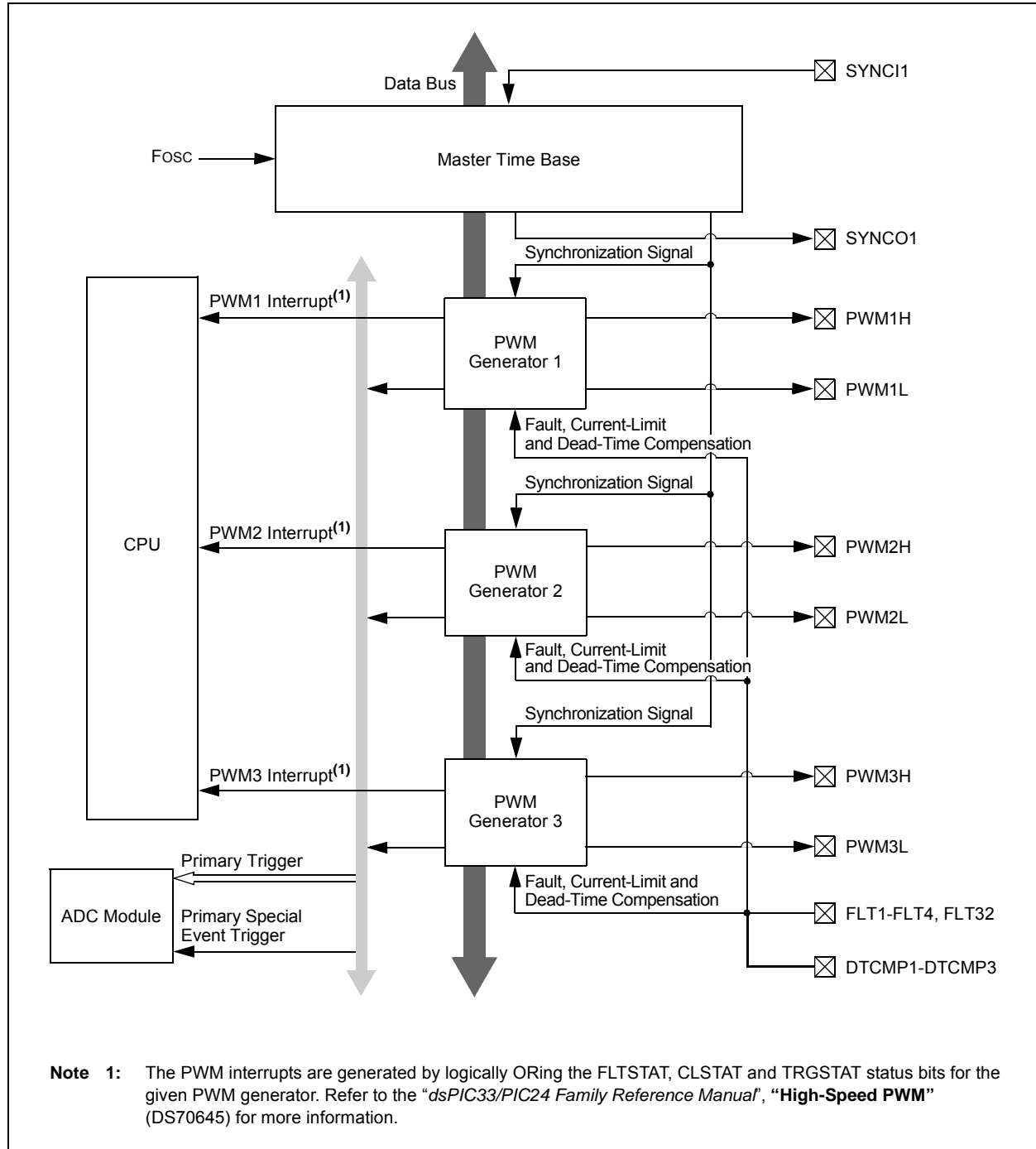
REGISTER 16-2:   PTCON2: PWMx PRIMARY MASTER CLOCK DIVIDER SELECT REGISTER 2

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	PCLKDIV2[1]	PCLKDIV1[1]	PCLKDIV0[1]
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-3   **Unimplemented:** Read as '0'

bit 2-0   **PCLKDIV<2:0>:** PWMx Input Clock Prescaler (Divider) Select bits[1]

   111 = Reserved
   110 = Divide-by-64
   101 = Divide-by-32
   100 = Divide-by-16
   011 = Divide-by-8
   010 = Divide-by-4
   001 = Divide-by-2
   000 = Divide-by-1, maximum PWMx timing resolution (power-on default)

Note 1:   These bits should be changed only when PTEN = 0. Changing the clock selection during operation will yield unpredictable results.

REGISTER 16-8:   PDCx: PWMx GENERATOR DUTY CYCLE REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			PDCx<15:8>				
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			PDCx<7:0>				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0   **PDCx<15:0>:** PWMx Generator # Duty Cycle Value bits

REGISTER 16-9:   PHASEx: PWMx PRIMARY PHASE-SHIFT REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			PHASEx<15:8>				
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			PHASEx<7:0>				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0   **PHASEx<15:0>:** PWMx Phase-Shift Value or Independent Time Base Period for the PWM Generator bits

> **Note 1:** If ITB (PWMCONx<9>) = 0, the following applies based on the mode of operation:
> Complementary, Redundant and Push-Pull Output mode (PMOD<1:0> (IOCON<11:10>) = 00, 01 or 10),
> PHASEx<15:0> = Phase-shift value for PWMxH and PWMxL outputs
>
> **2:** If ITB (PWMCONx<9>) = 1, the following applies based on the mode of operation:
> Complementary, Redundant and Push-Pull Output mode (PMOD<1:0> (IOCONx<11:10>) = 00, 01 or 10),
> PHASEx<15:0> = Independent time base period value for PWMxH and PWMxL

REGISTER 19-1: **I2CxCON: I2Cx CONTROL REGISTER (CONTINUED)**

bit 6   **STREN:** SCLx Clock Stretch Enable bit (when operating as I^{2}C slave)

Used in conjunction with the SCLREL bit.
1 = Enables software or receives clock stretching
0 = Disables software or receives clock stretching

bit 5   **ACKDT:** Acknowledge Data bit (when operating as I^{2}C master, applicable during master receive)

Value that is transmitted when the software initiates an Acknowledge sequence.
1 = Sends NACK during Acknowledge
0 = Sends ACK during Acknowledge

bit 4   **ACKEN:** Acknowledge Sequence Enable bit
(when operating as I^{2}C master, applicable during master receive)
1 = Initiates Acknowledge sequence on SDAx and SCLx pins and transmits ACKDT data bit. Hardware is clear at the end of the master Acknowledge sequence.
0 = Acknowledge sequence is not in progress

bit 3   **RCEN:** Receive Enable bit (when operating as I^{2}C master)
1 = Enables Receive mode for I^{2}C. Hardware is clear at the end of the eighth bit of the master receive data byte.
0 = Receive sequence is not in progress

bit 2   **PEN:** Stop Condition Enable bit (when operating as I^{2}C master)
1 = Initiates Stop condition on SDAx and SCLx pins. Hardware is clear at the end of the master Stop sequence.
0 = Stop condition is not in progress

bit 1   **RSEN:** Repeated Start Condition Enable bit (when operating as I^{2}C master)
1 = Initiates Repeated Start condition on SDAx and SCLx pins. Hardware is clear at the end of the master Repeated Start sequence.
0 = Repeated Start condition is not in progress

bit 0   **SEN:** Start Condition Enable bit (when operating as I^{2}C master)
1 = Initiates Start condition on SDAx and SCLx pins. Hardware is clear at the end of the master Start sequence.
0 = Start condition is not in progress

Note 1: When performing master operations, ensure that the IPMIEN bit is set to '0'.

BUFFER 21-5: **ECAN™ MESSAGE BUFFER WORD 4**

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 3							
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 2							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8   **Byte 3<15:8>:** ECAN Message Byte 3 bits

bit 7-0   **Byte 2<7:0>:** ECAN Message Byte 2 bits

BUFFER 21-6: **ECAN™ MESSAGE BUFFER WORD 5**

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 5							
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 4							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8   **Byte 5<15:8>:** ECAN Message Byte 5 bits

bit 7-0   **Byte 4<7:0>:** ECAN Message Byte 4 bits

22.0 CHARGE TIME MEASUREMENT UNIT (CTMU)

> **Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"Charge Time Measurement Unit (CTMU)"** (DS70661) in the "*dsPIC33/PIC24 Family Reference Manual*", which is available on the Microchip web site (www.microchip.com).
>
> **2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The Charge Time Measurement Unit is a flexible analog module that provides accurate differential time measurement between pulse sources, as well as asynchronous pulse generation. Its key features include:

- Four Edge Input Trigger Sources
- Polarity Control for Each Edge Source
- Control of Edge Sequence
- Control of Response to Edges
- Precise Time Measurement Resolution of 1 ns
- Accurate Current Source Suitable for Capacitive Measurement
- On-Chip Temperature Measurement using a Built-in Diode

Together with other on-chip analog modules, the CTMU can be used to precisely measure time, measure capacitance, measure relative changes in capacitance or generate output pulses that are independent of the system clock.

The CTMU module is ideal for interfacing with capacitive-based sensors.The CTMU is controlled through three registers: CTMUCON1, CTMUCON2 and CTMUICON. CTMUCON1 and CTMUCON2 enable the module and control edge source selection, edge source polarity selection and edge sequencing. The CTMUICON register controls the selection and trim of the current source.

24.3 PTG Control Registers

REGISTER 24-1:   PTGCST: PTG CONTROL/STATUS REGISTER

R/W-0	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
PTGEN	—	PTGSIDL	PTGTOGL	—	PTGSWT[2]	PTGSSEN[3]	PTGIVIS
bit 15							bit 8

R/W-0	HS-0	U-0	U-0	U-0	U-0	R/W-0	
PTGSTRT	PTGWDTO	—	—	—	—	PTGITM1[1]	PTGITM0[1]
bit 7							bit 0

Legend:		HS = Hardware Settable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15   **PTGEN:** Module Enable bit

  1 = PTG module is enabled
  0 = PTG module is disabled

bit 14   **Unimplemented:** Read as '0'

bit 13   **PTGSIDL:** PTG Stop in Idle Mode bit

  1 = Discontinues module operation when device enters Idle mode
  0 = Continues module operation in Idle mode

bit 12   **PTGTOGL:** PTG TRIG Output Toggle Mode bit

  1 = Toggle state of the PTGOx for each execution of the PTGTRIG command
  0 = Each execution of the PTGTRIG command will generate a single PTGOx pulse determined by the
      value in the PTGPWDx bits

bit 11   **Unimplemented:** Read as '0'

bit 10   **PTGSWT:** PTG Software Trigger bit[2]

  1 = Triggers the PTG module
  0 = No action (clearing this bit will have no effect)

bit 9   **PTGSSEN:** PTG Enable Single-Step bit[3]

  1 = Enables Single-Step mode
  0 = Disables Single-Step mode

bit 8   **PTGIVIS:** PTG Counter/Timer Visibility Control bit

  1 = Reads of the PTGSDLIM, PTGCxLIM or PTGTxLIM registers return the current values of their
      corresponding counter/timer registers (PTGSD, PTGCx, PTGTx)
  0 = Reads of the PTGSDLIM, PTGCxLIM or PTGTxLIM registers return the value previously written
      to those limit registers

bit 7   **PTGSTRT:** PTG Start Sequencer bit

  1 = Starts to sequentially execute commands (Continuous mode)
  0 = Stops executing commands

bit 6   **PTGWDTO:** PTG Watchdog Timer Time-out Status bit

  1 = PTG Watchdog Timer has timed out
  0 = PTG Watchdog Timer has not timed out.

bit 5-2   **Unimplemented:** Read as '0'

Note 1:   These bits apply to the PTGWHI and PTGWLO commands only.

  2:   This bit is only used with the PTGCTRL step command software trigger option.

  3:   Use of the PTG Single-Step mode is reserved for debugging tools only.

REGISTER 24-8: PTGC1LIM: PTG COUNTER 1 LIMIT REGISTER[1]

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			PTGC1LIM<15:8>				
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			PTGC1LIM<7:0>				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **PTGC1LIM<15:0>:** PTG Counter 1 Limit Register bits

May be used to specify the loop count for the `PTGJMPC1` Step command or as a limit register for the General Purpose Counter 1.

Note 1: This register is read-only when the PTG module is executing Step commands (PTGEN = `1` and PTGSTRT = `1`).

REGISTER 24-9: PTGHOLD: PTG HOLD REGISTER[1]

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			PTGHOLD<15:8>				
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			PTGHOLD<7:0>				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **PTGHOLD<15:0>:** PTG General Purpose Hold Register bits

Holds user-supplied data to be copied to the PTGTxLIM, PTGCxLIM, PTGSDLIM or PTGL0 registers with the `PTGCOPY` command.

Note 1: This register is read-only when the PTG module is executing Step commands (PTGEN = `1` and PTGSTRT = `1`).

FIGURE 30-34: **ECANx MODULE I/O TIMING CHARACTERISTICS**
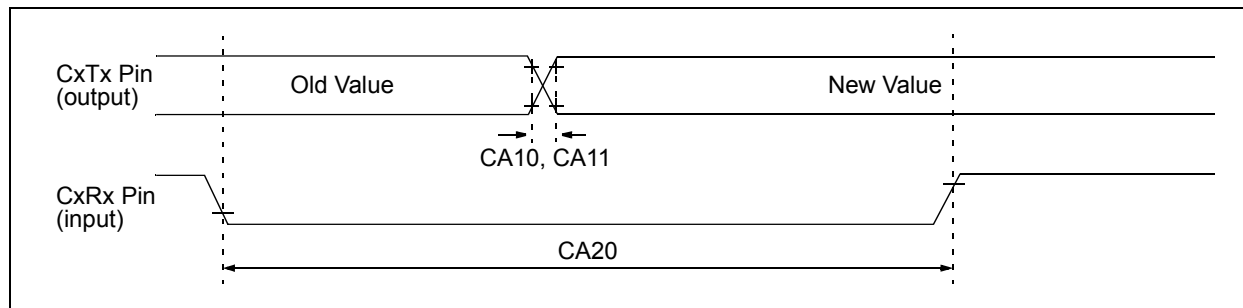
TABLE 30-51: ECANx MODULE I/O TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic[1]	Min.	Typ.[2]	Max.	Units	Conditions
CA10	TIOF	Port Output Fall Time	—	—	—	ns	See Parameter DO32
CA11	TIOR	Port Output Rise Time	—	—	—	ns	See Parameter DO31
CA20	TCWF	Pulse Width to Trigger CAN Wake-up Filter	120	—	—	ns	

Note 1: These parameters are characterized but not tested in manufacturing.

   2: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

FIGURE 30-35: **UARTx MODULE I/O TIMING CHARACTERISTICS**
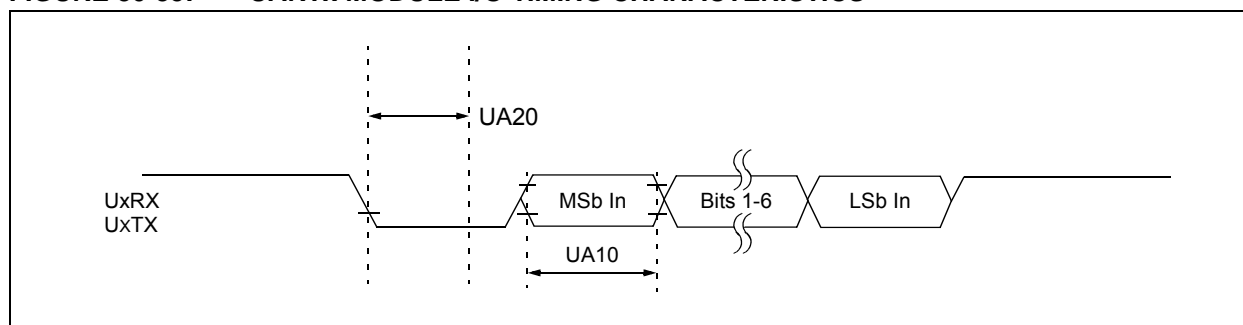
TABLE 30-52: UARTx MODULE I/O TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +125°C				
Param No.	Symbol	Characteristic[1]	Min.	Typ.[2]	Max.	Units	Conditions
UA10	TUABAUD	UARTx Baud Time	66.67	—	—	ns	
UA11	FBAUD	UARTx Baud Frequency	—	—	15	Mbps	
UA20	TCWF	Start Bit Pulse Width to Trigger UARTx Wake-up	500	—	—	ns	

Note 1: These parameters are characterized but not tested in manufacturing.

   2: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

Note the following details of the code protection feature on Microchip devices:

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