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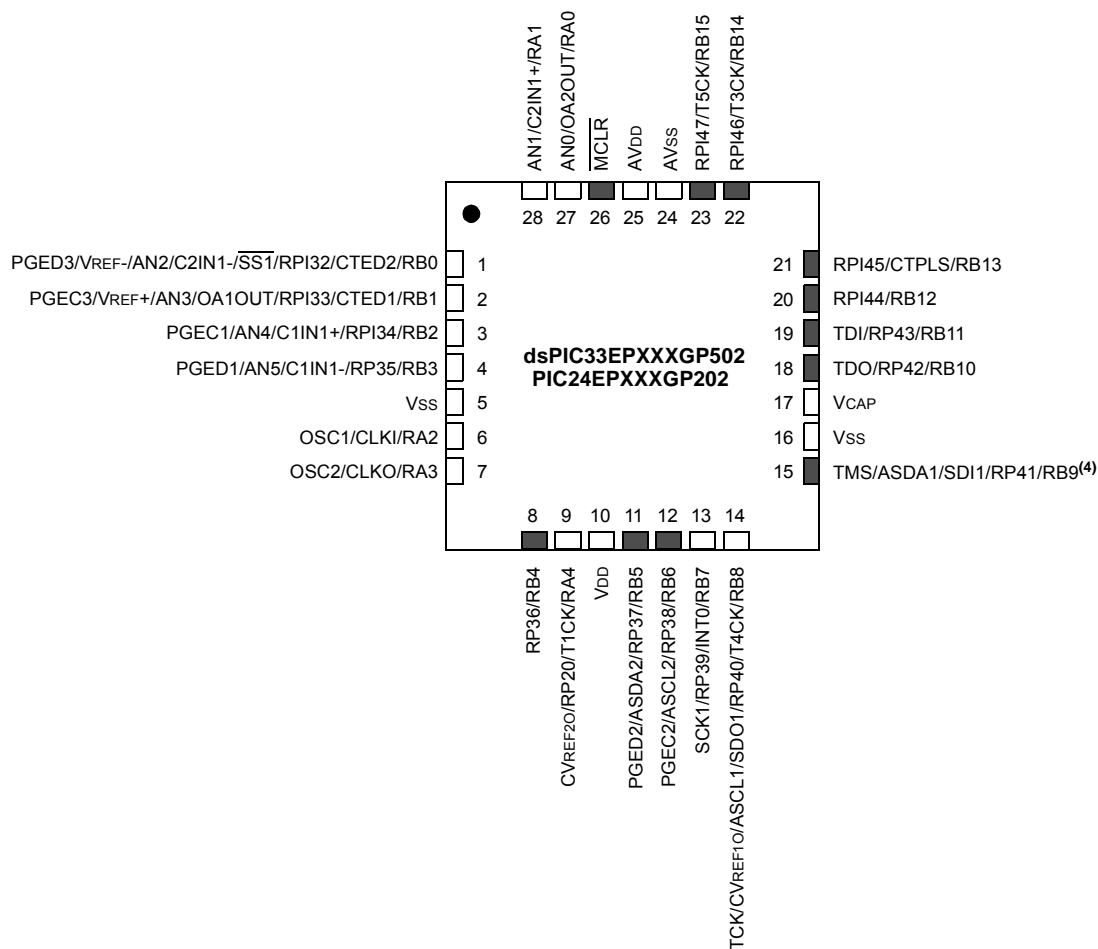
Details

Product Status	Obsolete
Core Processor	PIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	21
Program Memory Size	512KB (170K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	24K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24ep512mc202t-e-mm

Pin Diagrams (Continued)

28-Pin QFN-S^(1,2,3)

■ = Pins are up to 5V tolerant



- Note 1:** The RPN/RPIn pins can be used by any remappable peripheral with some limitation. See **Section 11.4 “Peripheral Pin Select (PPS)”** for available peripherals and for information on limitations.
- Note 2:** Every I/O port pin (RAX-RGx) can be used as a Change Notification pin (CNAX-CNGx). See **Section 11.0 “I/O Ports”** for more information.
- Note 3:** The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to Vss externally.
- Note 4:** There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

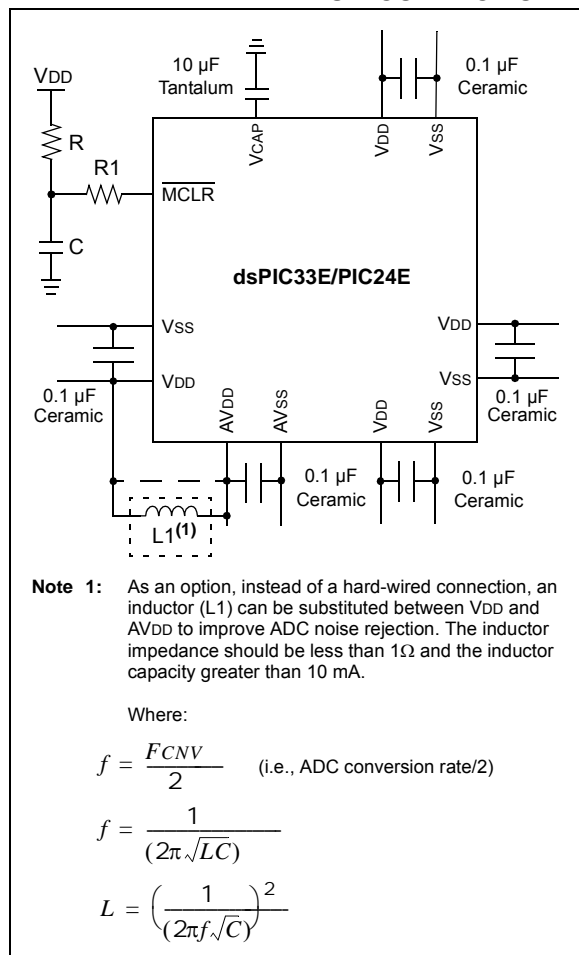
TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name ⁽⁴⁾	Pin Type	Buffer Type	PPS	Description
C1IN1- C1IN2- C1IN1+ OA1OUT C1OUT	I I I O O	Analog Analog Analog Analog —	No No No No Yes	Op Amp/Comparator 1 Negative Input 1. Comparator 1 Negative Input 2. Op Amp/Comparator 1 Positive Input 1. Op Amp 1 output. Comparator 1 output.
C2IN1- C2IN2- C2IN1+ OA2OUT C2OUT	I I I O O	Analog Analog Analog Analog —	No No No No Yes	Op Amp/Comparator 2 Negative Input 1. Comparator 2 Negative Input 2. Op Amp/Comparator 2 Positive Input 1. Op Amp 2 output. Comparator 2 output.
C3IN1- C3IN2- C3IN1+ OA3OUT C3OUT	I I I O O	Analog Analog Analog Analog —	No No No No Yes	Op Amp/Comparator 3 Negative Input 1. Comparator 3 Negative Input 2. Op Amp/Comparator 3 Positive Input 1. Op Amp 3 output. Comparator 3 output.
C4IN1- C4IN1+ C4OUT	I I O	Analog Analog —	No No Yes	Comparator 4 Negative Input 1. Comparator 4 Positive Input 1. Comparator 4 output.
CVREF10 CVREF20	O O	Analog Analog	No No	Op amp/comparator voltage reference output. Op amp/comparator voltage reference divided by 2 output.
PGED1 PGEC1 PGED2 PGEC2 PGED3 PGEC3	I/O I I/O I I/O I	ST ST ST ST ST ST	No No No No No No	Data I/O pin for Programming/Debugging Communication Channel 1. Clock input pin for Programming/Debugging Communication Channel 1. Data I/O pin for Programming/Debugging Communication Channel 2. Clock input pin for Programming/Debugging Communication Channel 2. Data I/O pin for Programming/Debugging Communication Channel 3. Clock input pin for Programming/Debugging Communication Channel 3.
MCLR	I/P	ST	No	Master Clear (Reset) input. This pin is an active-low Reset to the device.
AVDD	P	P	No	Positive supply for analog modules. This pin must be connected at all times.
AVSS	P	P	No	Ground reference for analog modules. This pin must be connected at all times.
VDD	P	—	No	Positive supply for peripheral logic and I/O pins.
VCAP	P	—	No	CPU logic filter capacitor connection.
VSS	P	—	No	Ground reference for logic and I/O pins.
VREF+	I	Analog	No	Analog voltage reference (high) input.
VREF-	I	Analog	No	Analog voltage reference (low) input.

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
PPS = Peripheral Pin Select TTL = TTL input buffer

- Note 1:** This pin is available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.
- Note 2:** This pin is available on dsPIC33EPXXXGP/MC50X devices only.
- Note 3:** This is the default Fault on Reset for dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices. See **Section 16.0 “High-Speed PWM Module (dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X Devices Only)”** for more information.
- Note 4:** Not all pins are available in all packages variants. See the “Pin Diagrams” section for pin availability.
- Note 5:** There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

FIGURE 2-1: RECOMMENDED MINIMUM CONNECTION



2.2.1 TANK CAPACITORS

On boards with power traces running longer than six inches in length, it is suggested to use a tank capacitor for integrated circuits including DSCs to supply a local power source. The value of the tank capacitor should be determined based on the trace resistance that connects the power supply source to the device and the maximum current drawn by the device in the application. In other words, select the tank capacitor so that it meets the acceptable voltage sag at the device. Typical values range from 4.7 µF to 47 µF.

2.3 CPU Logic Filter Capacitor Connection (VCAP)

A low-ESR (< 1 Ohm) capacitor is required on the VCAP pin, which is used to stabilize the voltage regulator output voltage. The VCAP pin must not be connected to VDD and must have a capacitor greater than 4.7 µF (10 µF is recommended), 16V connected to ground. The type can be ceramic or tantalum. See **Section 30.0 “Electrical Characteristics”** for additional information.

The placement of this capacitor should be close to the VCAP pin. It is recommended that the trace length not exceeds one-quarter inch (6 mm). See **Section 27.3 “On-Chip Voltage Regulator”** for details.

2.4 Master Clear (MCLR) Pin

The MCLR pin provides two specific device functions:

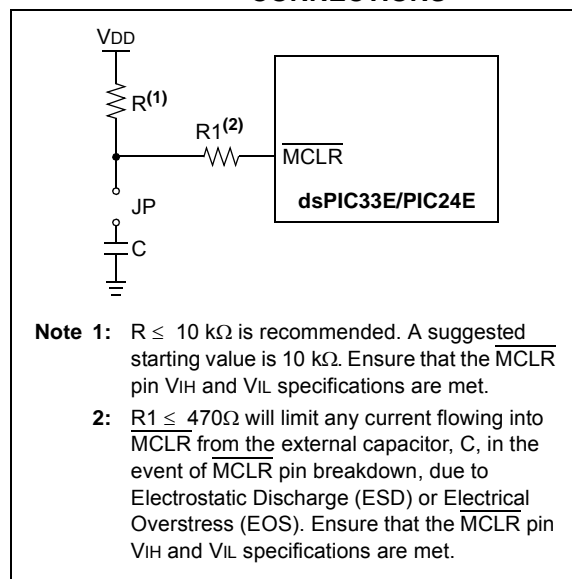
- Device Reset
- Device Programming and Debugging.

During device programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the MCLR pin. Consequently, specific voltage levels (VIH and VIL) and fast signal transitions must not be adversely affected. Therefore, specific values of R and C will need to be adjusted based on the application and PCB requirements.

For example, as shown in Figure 2-2, it is recommended that the capacitor, C, be isolated from the MCLR pin during programming and debugging operations.

Place the components as shown in Figure 2-2 within one-quarter inch (6 mm) from the MCLR pin.

FIGURE 2-2: EXAMPLE OF MCLR PIN CONNECTIONS



6.0 RESETS

Note 1: This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “Reset” (DS70602) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Reset module combines all Reset sources and controls the device Master Reset Signal, $\overline{\text{SYSRST}}$. The following is a list of device Reset sources:

- POR: Power-on Reset
- BOR: Brown-out Reset
- $\overline{\text{MCLR}}$: Master Clear Pin Reset
- SWR: RESET Instruction
- WDTO: Watchdog Timer Time-out Reset
- CM: Configuration Mismatch Reset
- TRAPR: Trap Conflict Reset
- IOPUWR: Illegal Condition Device Reset
 - Illegal Opcode Reset
 - Uninitialized W Register Reset
 - Security Reset

A simplified block diagram of the Reset module is shown in Figure 6-1.

Any active source of Reset will make the $\overline{\text{SYSRST}}$ signal active. On system Reset, some of the registers associated with the CPU and peripherals are forced to a known Reset state and some are unaffected.

Note: Refer to the specific peripheral section or **Section 4.0 “Memory Organization”** of this manual for register Reset states.

All types of device Reset set a corresponding status bit in the RCON register to indicate the type of Reset (see Register 6-1).

A POR clears all the bits, except for the POR and BOR bits ($\text{RCON}<1:0>$), that are set. The user application can set or clear any bit at any time during code execution. The RCON bits only serve as status bits. Setting a particular Reset status bit in software does not cause a device Reset to occur.

The RCON register also has other bits associated with the Watchdog Timer and device power-saving states. The function of these bits is discussed in other sections of this manual.

Note: The status bits in the RCON register should be cleared after they are read so that the next RCON register value after a device Reset is meaningful.

For all Resets, the default clock source is determined by the $\text{FNOSC}<2:0>$ bits in the FOSCSEL Configuration register. The value of the $\text{FNOSC}<2:0>$ bits is loaded into $\text{NOSC}<2:0>$ ($\text{OSCCON}<10:8>$) on Reset, which in turn, initializes the system clock.

FIGURE 6-1: RESET SYSTEM BLOCK DIAGRAM

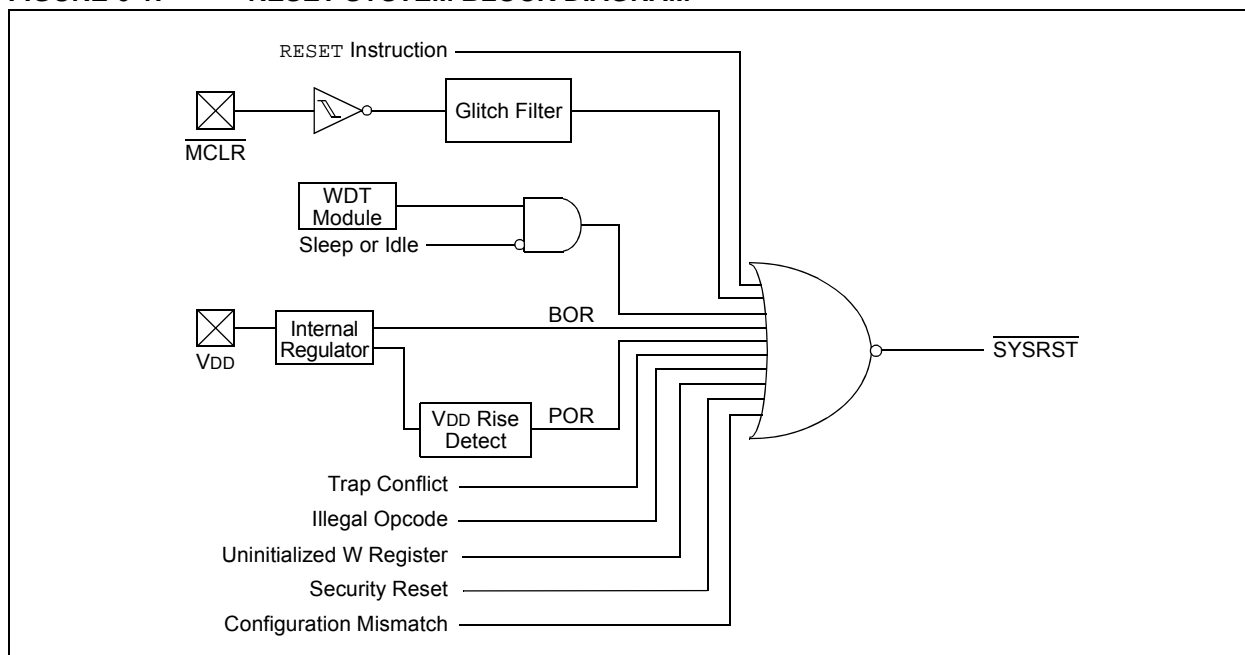


FIGURE 7-1: dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X AND PIC24EPXXXGP/MC20X INTERRUPT VECTOR TABLE

<div style="display: flex; align-items: center;"> <div style="writing-mode: vertical-rl; transform: rotate(180deg); margin-right: 5px;">Decreasing Natural Order Priority</div> <div style="flex-grow: 1; border-left: 1px solid black; border-right: 1px solid black; position: relative;"> <div style="position: absolute; top: 0; left: 0; right: 0; height: 10px; background: linear-gradient(to right, transparent 49%, black 49% 51%, black 51% 52%, transparent 52%);"></div> <div style="position: absolute; bottom: 0; left: 0; right: 0; height: 10px; background: linear-gradient(to right, transparent 49%, black 49% 51%, black 51% 52%, transparent 52%);"></div> <div style="position: absolute; top: 50%; left: 50%; transform: translate(-50%, -50%);">IVT</div> </div> </div>	Reset – GOTO Instruction	0x000000	<div style="display: flex; align-items: center;"> <div style="writing-mode: vertical-rl; transform: rotate(180deg); margin-right: 5px;">See Table 7-1 for Interrupt Vector Details</div> <div style="flex-grow: 1; border-left: 1px solid black; border-right: 1px solid black; position: relative;"> <div style="position: absolute; top: 0; left: 0; right: 0; height: 10px; background: linear-gradient(to right, transparent 49%, black 49% 51%, black 51% 52%, transparent 52%);"></div> <div style="position: absolute; bottom: 0; left: 0; right: 0; height: 10px; background: linear-gradient(to right, transparent 49%, black 49% 51%, black 51% 52%, transparent 52%);"></div> </div> </div>
	Reset – GOTO Address	0x000002	
	Oscillator Fail Trap Vector	0x000004	
	Address Error Trap Vector	0x000006	
	Generic Hard Trap Vector	0x000008	
	Stack Error Trap Vector	0x00000A	
	Math Error Trap Vector	0x00000C	
	DMAC Error Trap Vector	0x00000E	
	Generic Soft Trap Vector	0x000010	
	Reserved	0x000012	
	Interrupt Vector 0	0x000014	
	Interrupt Vector 1	0x000016	
	:	:	
	:	:	
	:	:	
	Interrupt Vector 52	0x00007C	
	Interrupt Vector 53	0x00007E	
	Interrupt Vector 54	0x000080	
	:	:	
	:	:	
	:	:	
	Interrupt Vector 116	0x0000FC	
	Interrupt Vector 117	0x0000FE	
	Interrupt Vector 118	0x000100	
	Interrupt Vector 119	0x000102	
	Interrupt Vector 120	0x000104	
	:	:	
	:	:	
	:	:	
	Interrupt Vector 244	0x0001FC	
	Interrupt Vector 245	0x0001FE	
	START OF CODE	0x000200	

TABLE 7-1: INTERRUPT VECTOR DETAILS

Interrupt Source	Vector #	IRQ #	IVT Address	Interrupt Bit Location		
				Flag	Enable	Priority
Highest Natural Order Priority						
INT0 – External Interrupt 0	8	0	0x000014	IFS0<0>	IEC0<0>	IPC0<2:0>
IC1 – Input Capture 1	9	1	0x000016	IFS0<1>	IEC0<1>	IPC0<6:4>
OC1 – Output Compare 1	10	2	0x000018	IFS0<2>	IEC0<2>	IPC0<10:8>
T1 – Timer1	11	3	0x00001A	IFS0<3>	IEC0<3>	IPC0<14:12>
DMA0 – DMA Channel 0	12	4	0x00001C	IFS0<4>	IEC0<4>	IPC1<2:0>
IC2 – Input Capture 2	13	5	0x00001E	IFS0<5>	IEC0<5>	IPC1<6:4>
OC2 – Output Compare 2	14	6	0x000020	IFS0<6>	IEC0<6>	IPC1<10:8>
T2 – Timer2	15	7	0x000022	IFS0<7>	IEC0<7>	IPC1<14:12>
T3 – Timer3	16	8	0x000024	IFS0<8>	IEC0<8>	IPC2<2:0>
SPI1E – SPI1 Error	17	9	0x000026	IFS0<9>	IEC0<9>	IPC2<6:4>
SPI1 – SPI1 Transfer Done	18	10	0x000028	IFS0<10>	IEC0<10>	IPC2<10:8>
U1RX – UART1 Receiver	19	11	0x00002A	IFS0<11>	IEC0<11>	IPC2<14:12>
U1TX – UART1 Transmitter	20	12	0x00002C	IFS0<12>	IEC0<12>	IPC3<2:0>
AD1 – ADC1 Convert Done	21	13	0x00002E	IFS0<13>	IEC0<13>	IPC3<6:4>
DMA1 – DMA Channel 1	22	14	0x000030	IFS0<14>	IEC0<14>	IPC3<10:8>
Reserved	23	15	0x000032	—	—	—
SI2C1 – I2C1 Slave Event	24	16	0x000034	IFS1<0>	IEC1<0>	IPC4<2:0>
MI2C1 – I2C1 Master Event	25	17	0x000036	IFS1<1>	IEC1<1>	IPC4<6:4>
CM – Comparator Combined Event	26	18	0x000038	IFS1<2>	IEC1<2>	IPC4<10:8>
CN – Input Change Interrupt	27	19	0x00003A	IFS1<3>	IEC1<3>	IPC4<14:12>
INT1 – External Interrupt 1	28	20	0x00003C	IFS1<4>	IEC1<4>	IPC5<2:0>
Reserved	29-31	21-23	0x00003E-0x000042	—	—	—
DMA2 – DMA Channel 2	32	24	0x000044	IFS1<8>	IEC1<8>	IPC6<2:0>
OC3 – Output Compare 3	33	25	0x000046	IFS1<9>	IEC1<9>	IPC6<6:4>
OC4 – Output Compare 4	34	26	0x000048	IFS1<10>	IEC1<10>	IPC6<10:8>
T4 – Timer4	35	27	0x00004A	IFS1<11>	IEC1<11>	IPC6<14:12>
T5 – Timer5	36	28	0x00004C	IFS1<12>	IEC1<12>	IPC7<2:0>
INT2 – External Interrupt 2	37	29	0x00004E	IFS1<13>	IEC1<13>	IPC7<6:4>
U2RX – UART2 Receiver	38	30	0x000050	IFS1<14>	IEC1<14>	IPC7<10:8>
U2TX – UART2 Transmitter	39	31	0x000052	IFS1<15>	IEC1<15>	IPC7<14:12>
SPI2E – SPI2 Error	40	32	0x000054	IFS2<0>	IEC2<0>	IPC8<2:0>
SPI2 – SPI2 Transfer Done	41	33	0x000056	IFS2<1>	IEC2<1>	IPC8<6:4>
C1RX – CAN1 RX Data Ready ⁽¹⁾	42	34	0x000058	IFS2<2>	IEC2<2>	IPC8<10:8>
C1 – CAN1 Event ⁽¹⁾	43	35	0x00005A	IFS2<3>	IEC2<3>	IPC8<14:12>
DMA3 – DMA Channel 3	44	36	0x00005C	IFS2<4>	IEC2<4>	IPC9<2:0>
IC3 – Input Capture 3	45	37	0x00005E	IFS2<5>	IEC2<5>	IPC9<6:4>
IC4 – Input Capture 4	46	38	0x000060	IFS2<6>	IEC2<6>	IPC9<10:8>
Reserved	47-56	39-48	0x000062-0x000074	—	—	—
SI2C2 – I2C2 Slave Event	57	49	0x000076	IFS3<1>	IEC3<1>	IPC12<6:4>
MI2C2 – I2C2 Master Event	58	50	0x000078	IFS3<2>	IEC3<2>	IPC12<10:8>
Reserved	59-64	51-56	0x00007A-0x000084	—	—	—
PSEM – PWM Special Event Match ⁽²⁾	65	57	0x000086	IFS3<9>	IEC3<9>	IPC14<6:4>

Note 1: This interrupt source is available on dsPIC33EPXXXGP50X and dsPIC33EPXXXMC50X devices only.

Note 2: This interrupt source is available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

REGISTER 7-7: INTTREG: INTERRUPT CONTROL AND STATUS REGISTER

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	ILR3	ILR2	ILR1	ILR0
bit 15				bit 8			

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
VECNUM7	VECNUM6	VECNUM5	VECNUM4	VECNUM3	VECNUM2	VECNUM1	VECNUM0
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11-8 **ILR<3:0>:** New CPU Interrupt Priority Level bits
 1111 = CPU Interrupt Priority Level is 15
 •
 •
 •
 0001 = CPU Interrupt Priority Level is 1
 0000 = CPU Interrupt Priority Level is 0

bit 7-0 **VECNUM<7:0>:** Vector Number of Pending Interrupt bits
 11111111 = 255, Reserved; do not use
 •
 •
 •
 00001001 = 9, IC1 – Input Capture 1
 00001000 = 8, INT0 – External Interrupt 0
 00000111 = 7, Reserved; do not use
 00000110 = 6, Generic soft error trap
 00000101 = 5, DMAC error trap
 00000100 = 4, Math error trap
 00000011 = 3, Stack error trap
 00000010 = 2, Generic hard trap
 00000001 = 1, Address error trap
 00000000 = 0, Oscillator fail trap

NOTES:

REGISTER 15-1: OCxCON1: OUTPUT COMPARE x CONTROL REGISTER 1 (CONTINUED)

- bit 3 **TRIGMODE:** Trigger Status Mode Select bit
1 = TRIGSTAT (OCxCON2<6>) is cleared when OCxRS = OCxTMR or in software
0 = TRIGSTAT is cleared only by software
- bit 2-0 **OCM<2:0>:** Output Compare x Mode Select bits
111 = Center-Aligned PWM mode: Output set high when OCxTMR = OCxR and set low when OCxTMR = OCxRS⁽¹⁾
110 = Edge-Aligned PWM mode: Output set high when OCxTMR = 0 and set low when OCxTMR = OCxR⁽¹⁾
101 = Double Compare Continuous Pulse mode: Initializes OCx pin low, toggles OCx state continuously on alternate matches of OCxR and OCxRS
100 = Double Compare Single-Shot mode: Initializes OCx pin low, toggles OCx state on matches of OCxR and OCxRS for one cycle
011 = Single Compare mode: Compare event with OCxR, continuously toggles OCx pin
010 = Single Compare Single-Shot mode: Initializes OCx pin high, compare event with OCxR, forces OCx pin low
001 = Single Compare Single-Shot mode: Initializes OCx pin low, compare event with OCxR, forces OCx pin high
000 = Output compare channel is disabled

Note 1: OCxR and OCxRS are double-buffered in PWM mode only.

- 2:** Each Output Compare x module (OCx) has one PTG clock source. See **Section 24.0 “Peripheral Trigger Generator (PTG) Module”** for more information.

PTG04 = OC1

PTG05 = OC2

PTG06 = OC3

PTG07 = OC4

REGISTER 20-1: UxMODE: UARTx MODE REGISTER (CONTINUED)

- bit 5 **ABAUD:** Auto-Baud Enable bit
1 = Enables baud rate measurement on the next character – requires reception of a Sync field (55h) before other data; cleared in hardware upon completion
0 = Baud rate measurement is disabled or completed
- bit 4 **URXINV:** UARTx Receive Polarity Inversion bit
1 = UxRX Idle state is '0'
0 = UxRX Idle state is '1'
- bit 3 **BRGH:** High Baud Rate Enable bit
1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode)
0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)
- bit 2-1 **PDSEL<1:0>:** Parity and Data Selection bits
11 = 9-bit data, no parity
10 = 8-bit data, odd parity
01 = 8-bit data, even parity
00 = 8-bit data, no parity
- bit 0 **STSEL:** Stop Bit Selection bit
1 = Two Stop bits
0 = One Stop bit

- Note 1:** Refer to the “**UART**” (DS70582) section in the “*dsPIC33/PIC24 Family Reference Manual*” for information on enabling the UARTx module for receive or transmit operation.
- 2:** This feature is only available for the 16x BRG mode (BRGH = 0).
- 3:** This feature is only available on 44-pin and 64-pin devices.
- 4:** This feature is only available on 64-pin devices.

REGISTER 21-7: CxINTE: ECANx INTERRUPT ENABLE REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
IVRIE	WAKIE	ERRIE	—	FIFOIE	RBOVIE	RBIE	TBIE
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8	Unimplemented: Read as '0'
bit 7	IVRIE: Invalid Message Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 6	WAKIE: Bus Wake-up Activity Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 5	ERRIE: Error Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 4	Unimplemented: Read as '0'
bit 3	FIFOIE: FIFO Almost Full Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 2	RBOVIE: RX Buffer Overflow Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 1	RBIE: RX Buffer Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 0	TBIE: TX Buffer Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled

22.2 CTMU Control Registers

REGISTER 22-1: CTMUCON1: CTMU CONTROL REGISTER 1

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CTMUEN	—	CTMUSIDL	TGEN	EDGEN	EDGSEQEN	IDISSEN ⁽¹⁾	CTTRIG
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **CTMUEN:** CTMU Enable bit
 1 = Module is enabled
 0 = Module is disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **CTMUSIDL:** CTMU Stop in Idle Mode bit
 1 = Discontinues module operation when device enters Idle mode
 0 = Continues module operation in Idle mode
- bit 12 **TGEN:** Time Generation Enable bit
 1 = Enables edge delay generation
 0 = Disables edge delay generation
- bit 11 **EDGEN:** Edge Enable bit
 1 = Hardware modules are used to trigger edges (TMRx, CTEDx, etc.)
 0 = Software is used to trigger edges (manual set of EDGxSTAT)
- bit 10 **EDGSEQEN:** Edge Sequence Enable bit
 1 = Edge 1 event must occur before Edge 2 event can occur
 0 = No edge sequence is needed
- bit 9 **IDISSEN:** Analog Current Source Control bit⁽¹⁾
 1 = Analog current source output is grounded
 0 = Analog current source output is not grounded
- bit 8 **CTTRIG:** ADC Trigger Control bit
 1 = CTMU triggers ADC start of conversion
 0 = CTMU does not trigger ADC start of conversion
- bit 7-0 **Unimplemented:** Read as '0'

Note 1: The ADC module Sample-and-Hold capacitor is not automatically discharged between sample/conversion cycles. Software using the ADC as part of a capacitance measurement must discharge the ADC capacitor before conducting the measurement. The IDISSEN bit, when set to '1', performs this function. The ADC must be sampling while the IDISSEN bit is active to connect the discharge sink to the capacitor array.

25.3 Op Amp/Comparator Registers

REGISTER 25-1: CMSTAT: OP AMP/COMPARATOR STATUS REGISTER

R/W-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
PSIDL	—	—	—	C4EVT ⁽¹⁾	C3EVT ⁽¹⁾	C2EVT ⁽¹⁾	C1EVT ⁽¹⁾
bit 15				bit 8			

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	C4OUT ⁽²⁾	C3OUT ⁽²⁾	C2OUT ⁽²⁾	C1OUT ⁽²⁾
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **PSIDL:** Comparator Stop in Idle Mode bit
 1 = Discontinues operation of all comparators when device enters Idle mode
 0 = Continues operation of all comparators in Idle mode
- bit 14-12 **Unimplemented:** Read as '0'
- bit 11 **C4EVT:** Op Amp/Comparator 4 Event Status bit⁽¹⁾
 1 = Op amp/comparator event occurred
 0 = Op amp/comparator event did not occur
- bit 10 **C3EVT:** Comparator 3 Event Status bit⁽¹⁾
 1 = Comparator event occurred
 0 = Comparator event did not occur
- bit 9 **C2EVT:** Comparator 2 Event Status bit⁽¹⁾
 1 = Comparator event occurred
 0 = Comparator event did not occur
- bit 8 **C1EVT:** Comparator 1 Event Status bit⁽¹⁾
 1 = Comparator event occurred
 0 = Comparator event did not occur
- bit 7-4 **Unimplemented:** Read as '0'
- bit 3 **C4OUT:** Comparator 4 Output Status bit⁽²⁾
When CPOL = 0:
 1 = VIN+ > VIN-
 0 = VIN+ < VIN-
When CPOL = 1:
 1 = VIN+ < VIN-
 0 = VIN+ > VIN-
- bit 2 **C3OUT:** Comparator 3 Output Status bit⁽²⁾
When CPOL = 0:
 1 = VIN+ > VIN-
 0 = VIN+ < VIN-
When CPOL = 1:
 1 = VIN+ < VIN-
 0 = VIN+ > VIN-

- Note 1:** Reflects the value of the of the CEVT bit in the respective Op Amp/Comparator Control register, CMxCON<9>.
- 2:** Reflects the value of the COUT bit in the respective Op Amp/Comparator Control register, CMxCON<8>.

TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles ⁽²⁾	Status Flags Affected
46	MOV	MOV <i>f</i> , <i>Wn</i>	Move <i>f</i> to <i>Wn</i>	1	1	None
		MOV <i>f</i>	Move <i>f</i> to <i>f</i>	1	1	None
		MOV <i>f</i> , WREG	Move <i>f</i> to WREG	1	1	None
		MOV #lit16, <i>Wn</i>	Move 16-bit literal to <i>Wn</i>	1	1	None
		MOV.b #lit8, <i>Wn</i>	Move 8-bit literal to <i>Wn</i>	1	1	None
		MOV <i>Wn</i> , <i>f</i>	Move <i>Wn</i> to <i>f</i>	1	1	None
		MOV <i>Wso</i> , <i>Wdo</i>	Move <i>Ws</i> to <i>Wd</i>	1	1	None
		MOV WREG, <i>f</i>	Move WREG to <i>f</i>	1	1	None
		MOV.D <i>Wns</i> , <i>Wd</i>	Move Double from <i>W(ns):W(ns + 1)</i> to <i>Wd</i>	1	2	None
		MOV.D <i>Ws</i> , <i>Wnd</i>	Move Double from <i>Ws</i> to <i>W(nd + 1):W(nd)</i>	1	2	None
47	MOVPG	MOVPG #lit10, DSRPAG	Move 10-bit literal to DSRPAG	1	1	None
		MOVPG #lit9, DSWPAG	Move 9-bit literal to DSWPAG	1	1	None
		MOVPG #lit8, TBLPAG	Move 8-bit literal to TBLPAG	1	1	None
		MOVPG <i>Ws</i> , DSRPAG	Move <i>Ws</i> <9:0> to DSRPAG	1	1	None
		MOVPG <i>Ws</i> , DSWPAG	Move <i>Ws</i> <8:0> to DSWPAG	1	1	None
		MOVPG <i>Ws</i> , TBLPAG	Move <i>Ws</i> <7:0> to TBLPAG	1	1	None
48	MOVSAC	MOVSAC <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> , AWB ⁽¹⁾	Prefetch and store accumulator	1	1	None
49	MPY	MPY <i>Wm</i> * <i>Wn</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> ⁽¹⁾	Multiply <i>Wm</i> by <i>Wn</i> to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
		MPY <i>Wm</i> * <i>Wm</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> ⁽¹⁾	Square <i>Wm</i> to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
50	MPY.N	MPY.N <i>Wm</i> * <i>Wn</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> ⁽¹⁾	-(Multiply <i>Wm</i> by <i>Wn</i>) to Accumulator	1	1	None
51	MSC	MSC <i>Wm</i> * <i>Wm</i> , <i>Acc</i> , <i>Wx</i> , <i>Wxd</i> , <i>Wy</i> , <i>Wyd</i> , AWB ⁽¹⁾	Multiply and Subtract from Accumulator	1	1	OA,OB,OAB,SA,SB,SAB

Note 1: These instructions are available in dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

2: Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

FIGURE 30-20: SPI2 SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 1, SMP = 0)
TIMING CHARACTERISTICS

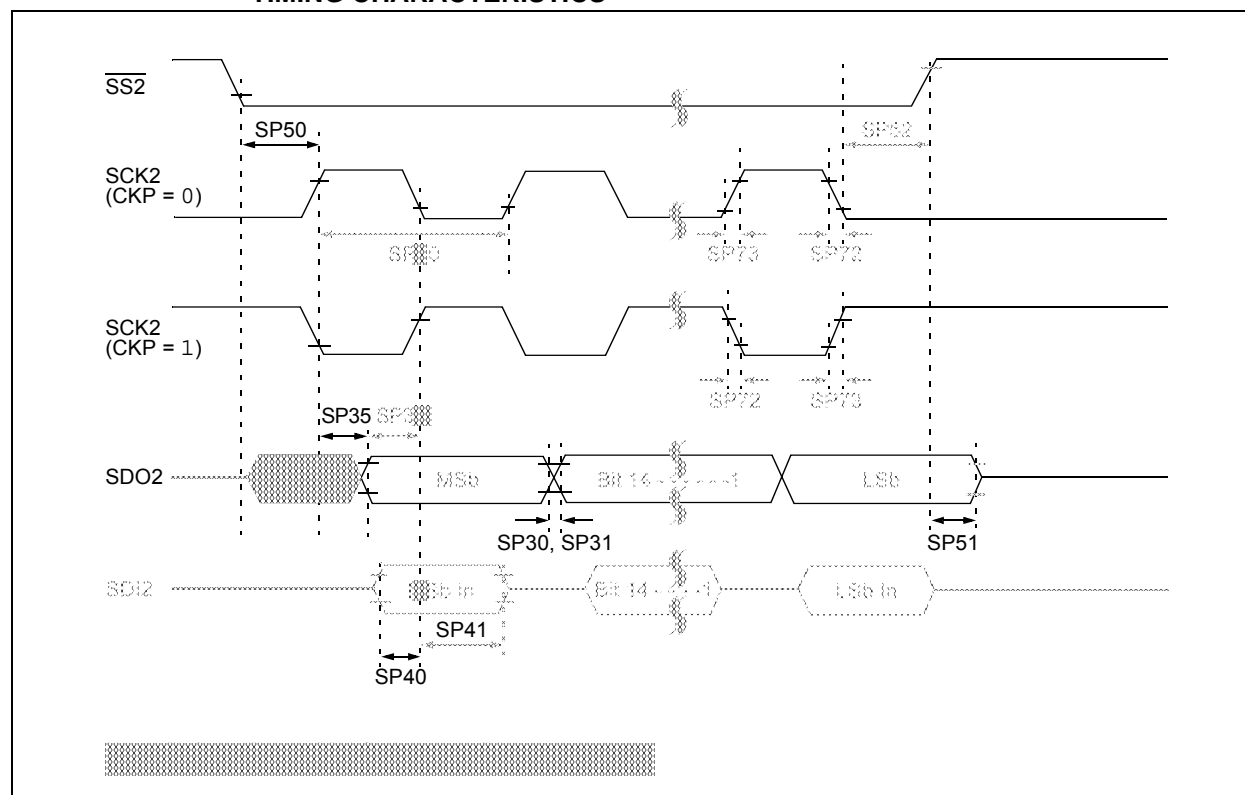


FIGURE 30-37: ADC CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS
(CHPS<1:0> = 01, SIMSAM = 0, ASAM = 0, SSRG = 0)

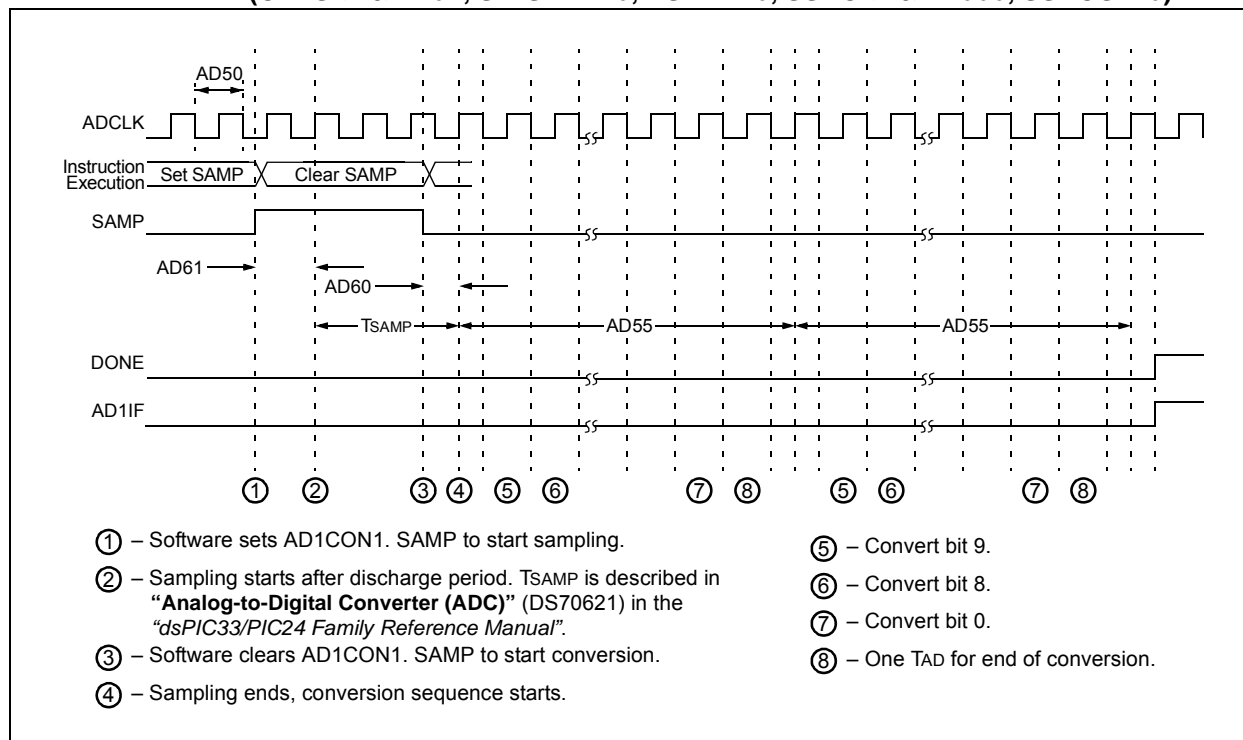


FIGURE 30-38: ADC CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS (CHPS<1:0> = 01, SIMSAM = 0, ASAM = 1, SSRG = 0, SAMC<4:0> = 00010)

