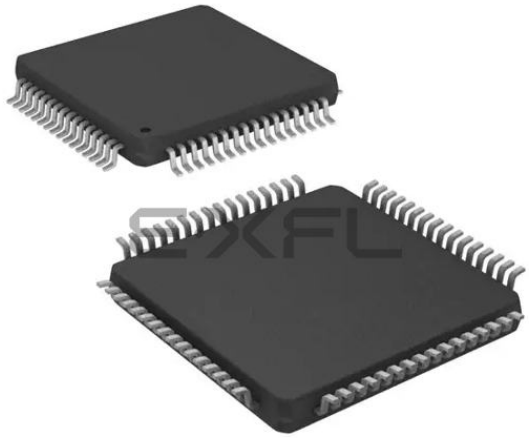

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## What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

## Applications of "Embedded - Microcontrollers"

| Details | |
|---|---|
| Product Status | Active |
| Core Processor | PIC |
| Core Size | 16-Bit |
| Speed | 70 MIPs |
| Connectivity | I²C, IrDA, LINbus, SPI, UART/USART |
| Peripherals | Brown-out Detect/Reset, DMA, POR, PWM, WDT |
| Number of I/O | 53 |
| Program Memory Size | 64KB (22K x 24) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 4K x 16 |
| Voltage - Supply (Vcc/Vdd) | 3V ~ 3.6V |
| Data Converters | A/D 16x10b/12b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 64-TQFP |
| Supplier Device Package | 64-TQFP (10x10) |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/pic24ep64gp206-i-pt |

## 3.7 CPU Control Registers

**REGISTER 3-1: SR: CPU STATUS REGISTER**

| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/C-0 | R/C-0 | R-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| OA(1) | OB(1) | SA(1,4) | SB(1,4) | OAB(1) | SAB(1) | DA(1) | DC |
| bit 15 | | | | | | | bit 8 |

| R/W-0(2,3) | R/W-0(2,3) | R/W-0(2,3) | R-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| IPL2 | IPL1 | IPL0 | RA | N | OV | Z | C |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | C = Clearable bit | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1'= Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15 **OA:** Accumulator A Overflow Status bit(1)
1 = Accumulator A has overflowed
0 = Accumulator A has not overflowed

bit 14 **OB:** Accumulator B Overflow Status bit(1)
1 = Accumulator B has overflowed
0 = Accumulator B has not overflowed

bit 13 **SA:** Accumulator A Saturation 'Sticky' Status bit(1,4)
1 = Accumulator A is saturated or has been saturated at some time
0 = Accumulator A is not saturated

bit 12 **SB:** Accumulator B Saturation 'Sticky' Status bit(1,4)
1 = Accumulator B is saturated or has been saturated at some time
0 = Accumulator B is not saturated

bit 11 **OAB:** OA || OB Combined Accumulator Overflow Status bit(1)
1 = Accumulators A or B have overflowed
0 = Neither Accumulators A or B have overflowed

bit 10 **SAB:** SA || SB Combined Accumulator 'Sticky' Status bit(1)
1 = Accumulators A or B are saturated or have been saturated at some time
0 = Neither Accumulators A or B are saturated

bit 9 **DA:** DO Loop Active bit(1)
1 = DO loop is in progress
0 = DO loop is not in progress

bit 8 **DC:** MCU ALU Half Carry/$\overline{\text{Borrow}}$ bit
1 = A carry-out from the 4th low-order bit (for byte-sized data) or 8th low-order bit (for word-sized data) of the result occurred
0 = No carry-out from the 4th low-order bit (for byte-sized data) or 8th low-order bit (for word-sized data) of the result occurred

**Note 1:** This bit is available on dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only.

**2:** The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL, if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.

**3:** The IPL<2:0> Status bits are read-only when the NSTDIS bit (INTCON1<15>) = 1.

**4:** A data write to the SR register can modify the SA and SB bits by either a data write to SA and SB or by clearing the SAB bit. To avoid a possible SA or SB bit write race condition, the SA and SB bits should not be modified using bit operations.

**REGISTER 3-1: SR: CPU STATUS REGISTER (CONTINUED)**

bit 7-5 **IPL<2:0>:** CPU Interrupt Priority Level Status bits(2,3)
111 = CPU Interrupt Priority Level is 7 (15); user interrupts are disabled
110 = CPU Interrupt Priority Level is 6 (14)
101 = CPU Interrupt Priority Level is 5 (13)
100 = CPU Interrupt Priority Level is 4 (12)
011 = CPU Interrupt Priority Level is 3 (11)
010 = CPU Interrupt Priority Level is 2 (10)
001 = CPU Interrupt Priority Level is 1 (9)
000 = CPU Interrupt Priority Level is 0 (8)

bit 4 **RA:** REPEAT Loop Active bit
1 = REPEAT loop in progress
0 = REPEAT loop not in progress

bit 3 **N:** MCU ALU Negative bit
1 = Result was negative
0 = Result was non-negative (zero or positive)

bit 2 **OV:** MCU ALU Overflow bit
This bit is used for signed arithmetic (2's complement). It indicates an overflow of the magnitude that causes the sign bit to change state.
1 = Overflow occurred for signed arithmetic (in this arithmetic operation)
0 = No overflow occurred

bit 1 **Z:** MCU ALU Zero bit
1 = An operation that affects the Z bit has set it at some time in the past
0 = The most recent operation that affects the Z bit has cleared it (i.e., a non-zero result)

bit 0 **C:** MCU ALU Carry/$\overline{\text{Borrow}}$ bit
1 = A carry-out from the Most Significant bit of the result occurred
0 = No carry-out from the Most Significant bit of the result occurred

**Note 1:** This bit is available on dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only.

**2:** The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL, if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.

**3:** The IPL<2:0> Status bits are read-only when the NSTDIS bit (INTCON1<15>) = 1.

**4:** A data write to the SR register can modify the SA and SB bits by either a data write to SA and SB or by clearing the SAB bit. To avoid a possible SA or SB bit write race condition, the SA and SB bits should not be modified using bit operations.

**TABLE 4-11: PTG REGISTER MAP**

| File Name | Addr. | Bit 15 | Bit 14 | Bit 13 | Bit 12 | Bit 11 | Bit 10 | Bit 9 | Bit 8 | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | All Resets |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| PTGCST | 0AC0 | PTGEN | — | PTGSIDL | PTGTOGL | — | PTGSWT | PTGSSEN | PTGIVIS | PTGSTRT | PTGWTO | — | — | — | — | PTGITM<1:0> | | 0000 |
| PTGCON | 0AC2 | PTGCLK<2:0> | | | PTGDIV<4:0> | | | | | PTGPWD<3:0> | | | | — | PTGWDT<2:0> | | | 0000 |
| PTGBTE | 0AC4 | ADCTS<4:1> | | | | IC4TSS | IC3TSS | IC2TSS | IC1TSS | OC4CS | OC3CS | OC2CS | OC1CS | OC4TSS | OC3TSS | OC2TSS | OC1TSS | 0000 |
| PTGHOLD | 0AC6 | PTGHOLD<15:0> | | | | | | | | | | | | | | | | 0000 |
| PTGT0LIM | 0AC8 | PTGT0LIM<15:0> | | | | | | | | | | | | | | | | 0000 |
| PTGT1LIM | 0ACA | PTGT1LIM<15:0> | | | | | | | | | | | | | | | | 0000 |
| PTGSDLIM | 0ACC | PTGSDLIM<15:0> | | | | | | | | | | | | | | | | 0000 |
| PTGC0LIM | 0ACE | PTGC0LIM<15:0> | | | | | | | | | | | | | | | | 0000 |
| PTGC1LIM | 0AD0 | PTGC1LIM<15:0> | | | | | | | | | | | | | | | | 0000 |
| PTGADJ | 0AD2 | PTGADJ<15:0> | | | | | | | | | | | | | | | | 0000 |
| PTGL0 | 0AD4 | PTGL0<15:0> | | | | | | | | | | | | | | | | 0000 |
| PTGQPTR | 0AD6 | — | — | — | — | — | — | — | — | — | — | — | PTGQPTR<4:0> | | | | | 0000 |
| PTGQUE0 | 0AD8 | STEP1<7:0> | | | | | | | | STEP0<7:0> | | | | | | | | 0000 |
| PTGQUE1 | 0ADA | STEP3<7:0> | | | | | | | | STEP2<7:0> | | | | | | | | 0000 |
| PTGQUE2 | 0ADC | STEP5<7:0> | | | | | | | | STEP4<7:0> | | | | | | | | 0000 |
| PTGQUE3 | 0ADE | STEP7<7:0> | | | | | | | | STEP6<7:0> | | | | | | | | 0000 |
| PTGQUE4 | 0AE0 | STEP9<7:0> | | | | | | | | STEP8<7:0> | | | | | | | | 0000 |
| PTGQUE5 | 0AE2 | STEP11<7:0> | | | | | | | | STEP10<7:0> | | | | | | | | 0000 |
| PTGQUE6 | 0AE4 | STEP13<7:0> | | | | | | | | STEP12<7:0> | | | | | | | | 0000 |
| PTGQUE7 | 0AE6 | STEP15<7:0> | | | | | | | | STEP14<7:0> | | | | | | | | 0000 |

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

## 4.5 Instruction Addressing Modes

The addressing modes shown in Table 4-63 form the basis of the addressing modes optimized to support the specific features of individual instructions. The addressing modes provided in the MAC class of instructions differ from those in the other instruction types.

### 4.5.1 FILE REGISTER INSTRUCTIONS

Most file register instructions use a 13-bit address field (f) to directly address data present in the first 8192 bytes of data memory (Near Data Space). Most file register instructions employ a working register, W0, which is denoted as WREG in these instructions. The destination is typically either the same file register or WREG (with the exception of the MUL instruction), which writes the result to a register or register pair. The MOV instruction allows additional flexibility and can access the entire Data Space.

### 4.5.2 MCU INSTRUCTIONS

The three-operand MCU instructions are of the form:

```
Operand 3 = Operand 1 <function> Operand 2
```

where Operand 1 is always a working register (that is, the addressing mode can only be Register Direct), which is referred to as Wb. Operand 2 can be a W register fetched from data memory or a 5-bit literal. The result location can either be a W register or a data memory location. The following addressing modes are supported by MCU instructions:

- Register Direct
- Register Indirect
- Register Indirect Post-Modified
- Register Indirect Pre-Modified
- 5-Bit or 10-Bit Literal

**Note:** Not all instructions support all the addressing modes given above. Individual instructions can support different subsets of these addressing modes.

**TABLE 4-63: FUNDAMENTAL ADDRESSING MODES SUPPORTED**

| Addressing Mode | Description |
|---|---|
| File Register Direct | The address of the file register is specified explicitly. |
| Register Direct | The contents of a register are accessed directly. |
| Register Indirect | The contents of Wn form the Effective Address (EA). |
| Register Indirect Post-Modified | The contents of Wn form the EA. Wn is post-modified (incremented or decremented) by a constant value. |
| Register Indirect Pre-Modified | Wn is pre-modified (incremented or decremented) by a signed constant value to form the EA. |
| Register Indirect with Register Offset (Register Indexed) | The sum of Wn and Wb forms the EA. |
| Register Indirect with Literal Offset | The sum of Wn and a literal forms the EA. |

## 9.1 CPU Clocking System

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X family of devices provides six system clock options:

- Fast RC (FRC) Oscillator
- FRC Oscillator with Phase Locked Loop (PLL)
- FRC Oscillator with Postscaler
- Primary (XT, HS or EC) Oscillator
- Primary Oscillator with PLL
- Low-Power RC (LPRC) Oscillator

Instruction execution speed or device operating frequency, FCY, is given by Equation 9-1.

**EQUATION 9-1: DEVICE OPERATING FREQUENCY**

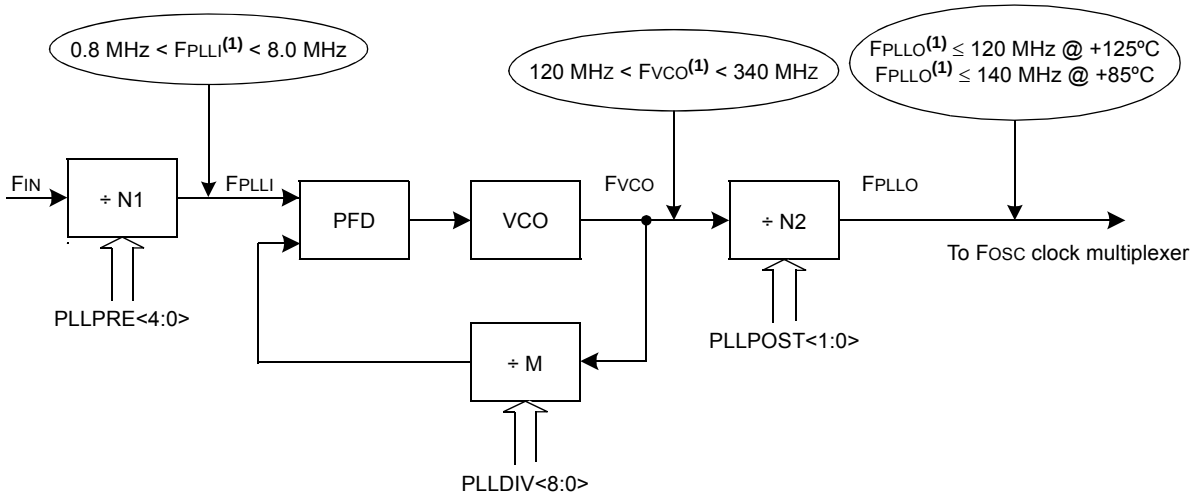
$$FCY = Fosc/2$$

Figure 9-2 is a block diagram of the PLL module.

Equation 9-2 provides the relationship between input frequency (FIN) and output frequency (FPLLO). In clock modes S1 and S3, when the PLL output is selected, FOSC = FPLLO.

Equation 9-3 provides the relationship between input frequency (FIN) and VCO frequency (FVCO).

**FIGURE 9-2: PLL BLOCK DIAGRAM**




**Note 1:** This frequency range must be met at all times.

**EQUATION 9-2: FPLLO CALCULATION**

$$FPLLO = FIN \times \left(\frac{M}{N1 \times N2}\right) = FIN \times \left(\frac{(PLLDIV + 2)}{(PLLPRE + 2) \times 2(PLLPOST + 1)}\right)$$

Where:

$N1 = PLLPRE + 2$

$N2 = 2 \times (PLLPOST + 1)$

$M = PLLDIV + 2$

**EQUATION 9-3: FVCO CALCULATION**

$$Fvco = FIN \times \left(\frac{M}{N1}\right) = FIN \times \left(\frac{(PLLDIV + 2)}{(PLLPRE + 2)}\right)$$

**TABLE 11-1: SELECTABLE INPUT SOURCES (MAPS INPUT TO FUNCTION)**

| Input Name(1) | Function Name | Register | Configuration Bits |
|---|---|---|---|
| External Interrupt 1 | INT1 | RPINR0 | INT1R<6:0> |
| External Interrupt 2 | INT2 | RPINR1 | INT2R<6:0> |
| Timer2 External Clock | T2CK | RPINR3 | T2CKR<6:0> |
| Input Capture 1 | IC1 | RPINR7 | IC1R<6:0> |
| Input Capture 2 | IC2 | RPINR7 | IC2R<6:0> |
| Input Capture 3 | IC3 | RPINR8 | IC3R<6:0> |
| Input Capture 4 | IC4 | RPINR8 | IC4R<6:0> |
| Output Compare Fault A | OCFA | RPINR11 | OCFAR<6:0> |
| PWM Fault 1(3) | FLT1 | RPINR12 | FLT1R<6:0> |
| PWM Fault 2(3) | FLT2 | RPINR12 | FLT2R<6:0> |
| QEI1 Phase A(3) | QEA1 | RPINR14 | QEA1R<6:0> |
| QEI1 Phase B(3) | QEB1 | RPINR14 | QEB1R<6:0> |
| QEI1 Index(3) | INDX1 | RPINR15 | INDX1R<6:0> |
| QEI1 Home(3) | HOME1 | RPINR15 | HOM1R<6:0> |
| UART1 Receive | U1RX | RPINR18 | U1RXR<6:0> |
| UART2 Receive | U2RX | RPINR19 | U2RXR<6:0> |
| SPI2 Data Input | SDI2 | RPINR22 | SDI2R<6:0> |
| SPI2 Clock Input | SCK2 | RPINR22 | SCK2R<6:0> |
| SPI2 Slave Select | $\overline{SS2}$ | RPINR23 | SS2R<6:0> |
| CAN1 Receive(2) | C1RX | RPINR26 | C1RXR<6:0> |
| PWM Sync Input 1(3) | SYNCI1 | RPINR37 | SYNCI1R<6:0> |
| PWM Dead-Time Compensation 1(3) | DTCMP1 | RPINR38 | DTCMP1R<6:0> |
| PWM Dead-Time Compensation 2(3) | DTCMP2 | RPINR39 | DTCMP2R<6:0> |
| PWM Dead-Time Compensation 3(3) | DTCMP3 | RPINR39 | DTCMP3R<6:0> |

**Note 1:** Unless otherwise noted, all inputs use the Schmitt Trigger input buffers.

**2:** This input source is available on dsPIC33EPXXXGP/MC50X devices only.

**3:** This input source is available on dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

## 15.0 OUTPUT COMPARE

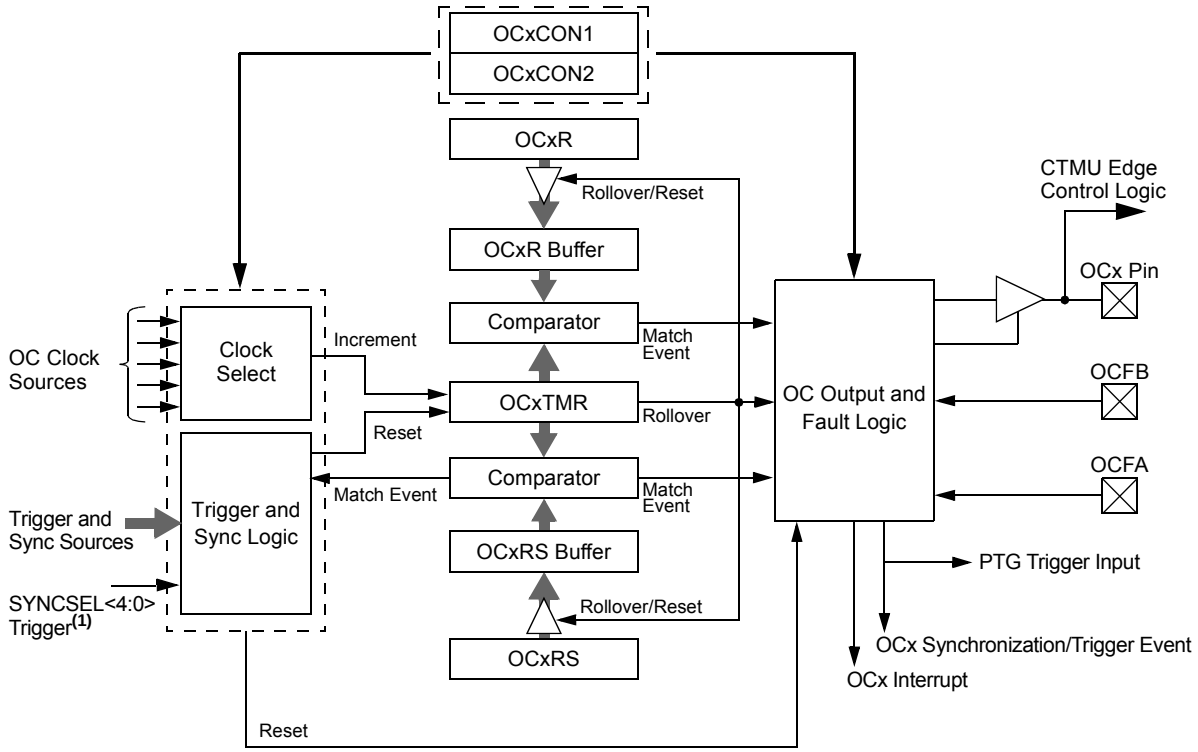
**Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"Output Compare"** (DS70358) in the "*dsPIC33/PIC24 Family Reference Manual*", which is available from the Microchip web site (www.microchip.com).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The output compare module can select one of seven available clock sources for its time base. The module compares the value of the timer with the value of one or two compare registers depending on the operating mode selected. The state of the output pin changes when the timer value matches the compare register value. The output compare module generates either a single output pulse or a sequence of output pulses, by changing the state of the output pin on the compare match events. The output compare module can also generate interrupts on compare match events and trigger DMA data transfers.

**Note:** See **"Output Compare"** (DS70358) in the *"dsPIC33/PIC24 Family Reference Manual"* for OCxR and OCxRS register restrictions.

**FIGURE 15-1: OUTPUT COMPARE x MODULE BLOCK DIAGRAM**




**Note 1:** The Trigger/Sync source is enabled by default and is set to Timer2 as a source. This timer must be enabled for proper OCx module operation or the Trigger/Sync source must be changed to another source option.

## 15.2 Output Compare Control Registers

**REGISTER 15-1: OCxCON1: OUTPUT COMPARE x CONTROL REGISTER 1**

| U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | — | OCSIDL | OCTSEL2 | OCTSEL1 | OCTSEL0 | — | ENFLTB |
| bit 15 | | | | | | | bit 8 |

| R/W-0 | U-0 | R/W-0, HSC | R/W-0, HSC | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| ENFLTA | — | OCFLTB | OCFLTA | TRIGMODE | OCM2 | OCM1 | OCM0 |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | HSC = Hardware Settable/Clearable bit | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **OCSIDL:** Output Compare x Stop in Idle Mode Control bit
1 = Output Compare x Halts in CPU Idle mode
0 = Output Compare x continues to operate in CPU Idle mode

bit 12-10 **OCTSEL<2:0>:** Output Compare x Clock Select bits
111 = Peripheral clock (FP)
110 = Reserved
101 = PTGOx clock(2)
100 = T1CLK is the clock source of the OCx (only the synchronous clock is supported)
011 = T5CLK is the clock source of the OCx
010 = T4CLK is the clock source of the OCx
001 = T3CLK is the clock source of the OCx
000 = T2CLK is the clock source of the OCx

bit 9 **Unimplemented:** Read as '0'

bit 8 **ENFLTB:** Fault B Input Enable bit
1 = Output Compare Fault B input (OCFB) is enabled
0 = Output Compare Fault B input (OCFB) is disabled

bit 7 **ENFLTA:** Fault A Input Enable bit
1 = Output Compare Fault A input (OCFA) is enabled
0 = Output Compare Fault A input (OCFA) is disabled

bit 6 **Unimplemented:** Read as '0'

bit 5 **OCFLTB:** PWM Fault B Condition Status bit
1 = PWM Fault B condition on OCFB pin has occurred
0 = No PWM Fault B condition on OCFB pin has occurred

bit 4 **OCFLTA:** PWM Fault A Condition Status bit
1 = PWM Fault A condition on OCFA pin has occurred
0 = No PWM Fault A condition on OCFA pin has occurred

**Note 1:** OCxR and OCxRS are double-buffered in PWM mode only.

**2:** Each Output Compare x module (OCx) has one PTG clock source. See **Section 24.0 "Peripheral Trigger Generator (PTG) Module"** for more information.
PTGO4 = OC1
PTGO5 = OC2
PTGO6 = OC3
PTGO7 = OC4

**REGISTER 16-2: PTCON2: PWMx PRIMARY MASTER CLOCK DIVIDER SELECT REGISTER 2**

| U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
|---|---|---|---|---|---|---|---|
| — | — | — | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | — | — | — | — | PCLKDIV2(1) | PCLKDIV1(1) | PCLKDIV0(1) |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15-3 **Unimplemented:** Read as '0'

bit 2-0 **PCLKDIV<2:0>:** PWMx Input Clock Prescaler (Divider) Select bits(1)

111 = Reserved
110 = Divide-by-64
101 = Divide-by-32
100 = Divide-by-16
011 = Divide-by-8
010 = Divide-by-4
001 = Divide-by-2
000 = Divide-by-1, maximum PWMx timing resolution (power-on default)

**Note 1:** These bits should be changed only when PTEN = 0. Changing the clock selection during operation will yield unpredictable results.

**REGISTER 16-7: PWMCONx: PWMx CONTROL REGISTER (CONTINUED)**

bit 7-6 **DTC<1:0>:** Dead-Time Control bits
11 = Dead-Time Compensation mode
10 = Dead-time function is disabled
01 = Negative dead time is actively applied for Complementary Output mode
00 = Positive dead time is actively applied for all output modes

bit 5 **DTCP:** Dead-Time Compensation Polarity bit(3)
When Set to '1':
If DTCMPx = 0, PWMxL is shortened and PWMxH is lengthened.
If DTCMPx = 1, PWMxH is shortened and PWMxL is lengthened.
When Set to '0':
If DTCMPx = 0, PWMxH is shortened and PWMxL is lengthened.
If DTCMPx = 1, PWMxL is shortened and PWMxH is lengthened.

bit 4 **Unimplemented:** Read as '0'

bit 3 **MTBS:** Master Time Base Select bit
1 = PWM generator uses the secondary master time base for synchronization and as the clock source for the PWM generation logic (if secondary time base is available)
0 = PWM generator uses the primary master time base for synchronization and as the clock source for the PWM generation logic

bit 2 **CAM:** Center-Aligned Mode Enable bit(2,4)
1 = Center-Aligned mode is enabled
0 = Edge-Aligned mode is enabled

bit 1 **XPRES:** External PWMx Reset Control bit(5)
1 = Current-limit source resets the time base for this PWM generator if it is in Independent Time Base mode
0 = External pins do not affect PWMx time base

bit 0 **IUE:** Immediate Update Enable bit(2)
1 = Updates to the active MDC/PDCx/DTRx/ALTDTRx/PHASEx registers are immediate
0 = Updates to the active MDC/PDCx/DTRx/ALTDTRx/PHASEx registers are synchronized to the PWMx period boundary

**Note 1:** Software must clear the interrupt status here and in the corresponding IFSx bit in the interrupt controller.
**2:** These bits should not be changed after the PWMx is enabled (PTEN = 1).
**3:** DTC<1:0> = 11 for DTCP to be effective; otherwise, DTCP is ignored.
**4:** The Independent Time Base (ITB = 1) mode must be enabled to use Center-Aligned mode. If ITB = 0, the CAM bit is ignored.
**5:** To operate in External Period Reset mode, the ITB bit must be '1' and the CLMOD bit in the FCLCONx register must be '0'.

**NOTES:**

**REGISTER 17-3: QEI1STAT: QEI1 STATUS REGISTER (CONTINUED)**

bit 2 **HOMIEN:** Home Input Event Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 1 **IDXIRQ:** Status Flag for Index Event Status bit
1 = Index event has occurred
0 = No Index event has occurred

bit 0 **IDXIEN:** Index Input Event Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

**Note 1:** This status bit is only applicable to PIMOD<2:0> modes, '011' and '100'.

**REGISTER 21-5: CxFIFO: ECANx FIFO STATUS REGISTER**

| U-0 | U-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
|---|---|---|---|---|---|---|---|
| — | — | FBP5 | FBP4 | FBP3 | FBP2 | FBP1 | FBP0 |
| bit 15 | | | | | | | bit 8 |

| U-0 | U-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
|---|---|---|---|---|---|---|---|
| — | — | FNRB5 | FNRB4 | FNRB3 | FNRB2 | FNRB1 | FNRB0 |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as ‘0’ | |
| -n = Value at POR | ‘1’ = Bit is set | ‘0’ = Bit is cleared | x = Bit is unknown |

bit 15-14 **Unimplemented:** Read as ‘0’

bit 13-8 **FBP<5:0>:** FIFO Buffer Pointer bits

011111 = RB31 buffer
011110 = RB30 buffer
•
•
•
000001 = TRB1 buffer
000000 = TRB0 buffer

bit 7-6 **Unimplemented:** Read as ‘0’

bit 5-0 **FNRB<5:0>:** FIFO Next Read Buffer Pointer bits

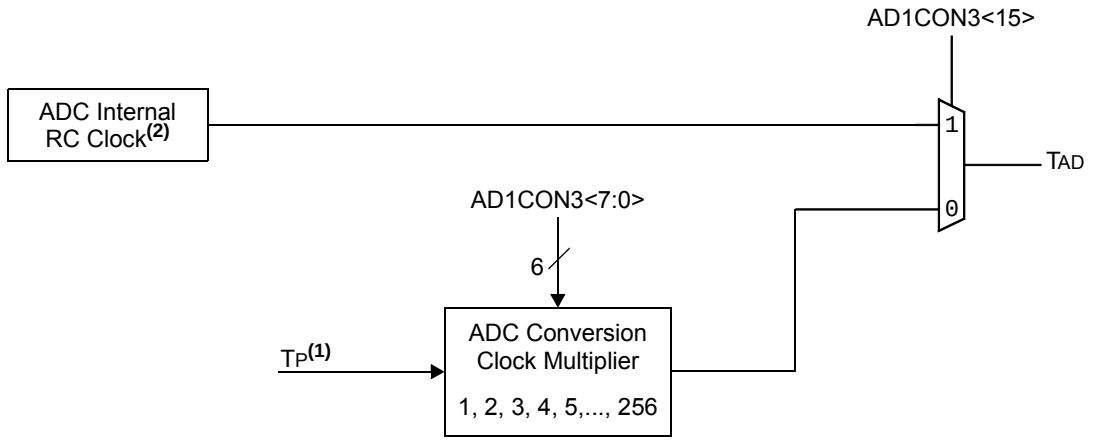
011111 = RB31 buffer
011110 = RB30 buffer
•
•
•
000001 = TRB1 buffer
000000 = TRB0 buffer

**REGISTER 21-6: CxINTF: ECANx INTERRUPT FLAG REGISTER (CONTINUED)**

bit 1 **RBIF:** RX Buffer Interrupt Flag bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 0 **TBIF:** TX Buffer Interrupt Flag bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

**FIGURE 23-2: ADC CONVERSION CLOCK PERIOD BLOCK DIAGRAM**




**Note 1:** TP = 1/FP.

**2:** See the ADC electrical specifications in **Section 30.0 "Electrical Characteristics"** for the exact RC clock value.

**REGISTER 24-3: PTGBTE: PTG BROADCAST TRIGGER ENABLE REGISTER(1,2) (CONTINUED)**

bit 4 **OC1CS:** Clock Source for OC1 bit
1 = Generates clock pulse when the broadcast command is executed
0 = Does not generate clock pulse when the broadcast command is executed

bit 3 **OC4TSS:** Trigger/Synchronization Source for OC4 bit
1 = Generates Trigger/Synchronization when the broadcast command is executed
0 = Does not generate Trigger/Synchronization when the broadcast command is executed

bit 2 **OC3TSS:** Trigger/Synchronization Source for OC3 bit
1 = Generates Trigger/Synchronization when the broadcast command is executed
0 = Does not generate Trigger/Synchronization when the broadcast command is executed

bit 1 **OC2TSS:** Trigger/Synchronization Source for OC2 bit
1 = Generates Trigger/Synchronization when the broadcast command is executed
0 = Does not generate Trigger/Synchronization when the broadcast command is executed

bit 0 **OC1TSS:** Trigger/Synchronization Source for OC1 bit
1 = Generates Trigger/Synchronization when the broadcast command is executed
0 = Does not generate Trigger/Synchronization when the broadcast command is executed

**Note 1:** This register is read-only when the PTG module is executing Step commands (PTGEN = 1 and PTGSTRT = 1).

**2:** This register is only used with the PTGCTRL OPTION = 1111 Step command.

**REGISTER 25-3: CM4CON: COMPARATOR 4 CONTROL REGISTER**

| R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| CON | COE | CPOL | — | — | — | CEVT | COUT |
| bit 15 | | | | | | | bit 8 |

| R/W-0 | R/W-0 | U-0 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| EVPOL1 | EVPOL0 | — | CREF(1) | — | — | CCH1(1) | CCH0(1) |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15 **CON:** Comparator Enable bit
1 = Comparator is enabled
0 = Comparator is disabled

bit 14 **COE:** Comparator Output Enable bit
1 = Comparator output is present on the CxOUT pin
0 = Comparator output is internal only

bit 13 **CPOL:** Comparator Output Polarity Select bit
1 = Comparator output is inverted
0 = Comparator output is not inverted

bit 12-10 **Unimplemented:** Read as '0'

bit 9 **CEVT:** Comparator Event bit
1 = Comparator event according to EVPOL<1:0> settings occurred; disables future triggers and interrupts until the bit is cleared
0 = Comparator event did not occur

bit 8 **COUT:** Comparator Output bit
When CPOL = 0 (non-inverted polarity):
1 = VIN+ > VIN-
0 = VIN+ < VIN-
When CPOL = 1 (inverted polarity):
1 = VIN+ < VIN-
0 = VIN+ > VIN-

bit 7-6 **EVPOL<1:0>:** Trigger/Event/Interrupt Polarity Select bits
11 = Trigger/event/interrupt generated on any change of the comparator output (while CEVT = 0)
10 = Trigger/event/interrupt generated only on high-to-low transition of the polarity selected comparator output (while CEVT = 0)
If CPOL = 1 (inverted polarity):
Low-to-high transition of the comparator output.
If CPOL = 0 (non-inverted polarity):
High-to-low transition of the comparator output.
01 = Trigger/event/interrupt generated only on low-to-high transition of the polarity selected comparator output (while CEVT = 0)
If CPOL = 1 (inverted polarity):
High-to-low transition of the comparator output.
If CPOL = 0 (non-inverted polarity):
Low-to-high transition of the comparator output.
00 = Trigger/event/interrupt generation is disabled

**Note 1:** Inputs that are selected and not available will be tied to VSS. See the **"Pin Diagrams"** section for available inputs for each package.

## 27.5 Watchdog Timer (WDT)

For dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices, the WDT is driven by the LPRC oscillator. When the WDT is enabled, the clock source is also enabled.

### 27.5.1 PRESCALER/POSTSCALER

The nominal WDT clock source from LPRC is 32 kHz. This feeds a prescaler that can be configured for either 5-bit (divide-by-32) or 7-bit (divide-by-128) operation. The prescaler is set by the WDTPRE Configuration bit. With a 32 kHz input, the prescaler yields a WDT Time-out period (TWDT), as shown in Parameter SY12 in Table 30-22.

A variable postscaler divides down the WDT prescaler output and allows for a wide range of time-out periods. The postscaler is controlled by the WDTPOST<3:0> Configuration bits (FWDT<3:0>), which allow the selection of 16 settings, from 1:1 to 1:32,768. Using the prescaler and postscaler, time-out periods ranging from 1 ms to 131 seconds can be achieved.

The WDT, prescaler and postscaler are reset:

- On any device Reset
- On the completion of a clock switch, whether invoked by software (i.e., setting the OSWEN bit after changing the NOSCx bits) or by hardware (i.e., Fail-Safe Clock Monitor)
- When a PWRSAV instruction is executed (i.e., Sleep or Idle mode is entered)
- When the device exits Sleep or Idle mode to resume normal operation
- By a CLRWDT instruction during normal execution

**Note:** The CLRWDT and PWRSAV instructions clear the prescaler and postscaler counts when executed.

### 27.5.2 SLEEP AND IDLE MODES

If the WDT is enabled, it continues to run during Sleep or Idle modes. When the WDT time-out occurs, the device wakes the device and code execution continues from where the PWRSAV instruction was executed. The corresponding SLEEP or IDLE bit (RCON<3,2>) needs to be cleared in software after the device wakes up.

### 27.5.3 ENABLING WDT

The WDT is enabled or disabled by the FWDTEN Configuration bit in the FWDT Configuration register. When the FWDTEN Configuration bit is set, the WDT is always enabled.

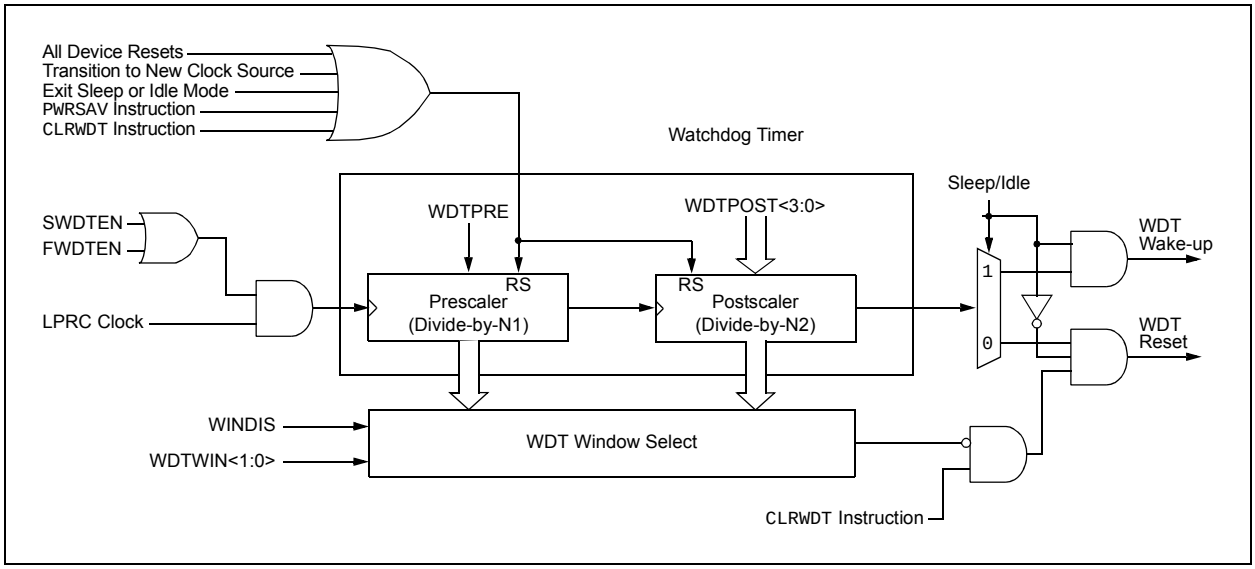
The WDT can be optionally controlled in software when the FWDTEN Configuration bit has been programmed to '0'. The WDT is enabled in software by setting the SWDTEN control bit (RCON<5>). The SWDTEN control bit is cleared on any device Reset. The software WDT option allows the user application to enable the WDT for critical code segments and disable the WDT during non-critical segments for maximum power savings.

The WDT flag bit, WDTO (RCON<4>), is not automatically cleared following a WDT time-out. To detect subsequent WDT events, the flag must be cleared in software.

### 27.5.4 WDT WINDOW

The Watchdog Timer has an optional Windowed mode, enabled by programming the WINDIS bit in the WDT Configuration register (FWDT<6>). In the Windowed mode (WINDIS = 0), the WDT should be cleared based on the settings in the programmable Watchdog Timer Window select bits (WDTWIN<1:0>).

**FIGURE 27-2: WDT BLOCK DIAGRAM**



## 27.6 JTAG Interface

dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices implement a JTAG interface, which supports boundary scan device testing. Detailed information on this interface is provided in future revisions of the document.

**Note:** Refer to **"Programming and Diagnostics"** (DS70608) in the *"dsPIC33/PIC24 Family Reference Manual"* for further information on usage, configuration and operation of the JTAG interface.

## 27.7 In-Circuit Serial Programming

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X devices can be serially programmed while in the end application circuit. This is done with two lines for clock and data, and three other lines for power, ground and the programming sequence. Serial programming allows customers to manufacture boards with unprogrammed devices and then program the device just before shipping the product. Serial programming also allows the most recent firmware or a custom firmware to be programmed. Refer to the *"dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits"* (DS70663) for details about In-Circuit Serial Programming (ICSP).

Any of the three pairs of programming clock/data pins can be used:

- PGEC1 and PGED1
- PGEC2 and PGED2
- PGEC3 and PGED3

## 27.8 In-Circuit Debugger

When MPLAB® ICD 3 or REAL ICE™ is selected as a debugger, the in-circuit debugging functionality is enabled. This function allows simple debugging functions when used with MPLAB IDE. Debugging functionality is controlled through the PGECx (Emulation/Debug Clock) and PGEDx (Emulation/Debug Data) pin functions.

Any of the three pairs of debugging clock/data pins can be used:

- PGEC1 and PGED1
- PGEC2 and PGED2
- PGEC3 and PGED3

To use the in-circuit debugger function of the device, the design must implement ICSP connections to $\overline{MCLR}$, $V_{DD}$, $V_{SS}$ and the PGECx/PGEDx pin pair. In addition, when the feature is enabled, some of the resources are not available for general use. These resources include the first 80 bytes of data RAM and two I/O pins (PGECx and PGEDx).

## 27.9 Code Protection and CodeGuard™ Security

The dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X, and PIC24EPXXXGP/MC20X devices offer basic implementation of CodeGuard Security that supports only General Segment (GS) security. This feature helps protect individual Intellectual Property.

**Note:** Refer to **"CodeGuard™ Security"** (DS70634) in the *"dsPIC33/PIC24 Family Reference Manual"* for further information on usage, configuration and operation of CodeGuard Security.

**TABLE 30-45: SPI1 SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 0, SMP = 0) TIMING REQUIREMENTS**

| AC CHARACTERISTICS | | | Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)<br>Operating temperature -40°C ≤ TA ≤ +85°C for Industrial<br>-40°C ≤ TA ≤ +125°C for Extended | | | | |
|---|---|---|---|---|---|---|---|
| **Param.** | **Symbol** | **Characteristic(1)** | **Min.** | **Typ.(2)** | **Max.** | **Units** | **Conditions** |
| SP70 | FscP | Maximum SCK1 Input Frequency | — | — | Lesser of FP or 15 | MHz | **(Note 3)** |
| SP72 | TscF | SCK1 Input Fall Time | — | — | — | ns | See Parameter DO32 **(Note 4)** |
| SP73 | TscR | SCK1 Input Rise Time | — | — | — | ns | See Parameter DO31 **(Note 4)** |
| SP30 | TdoF | SDO1 Data Output Fall Time | — | — | — | ns | See Parameter DO32 **(Note 4)** |
| SP31 | TdoR | SDO1 Data Output Rise Time | — | — | — | ns | See Parameter DO31 **(Note 4)** |
| SP35 | TscH2doV, TscL2doV | SDO1 Data Output Valid after SCK1 Edge | — | 6 | 20 | ns | |
| SP36 | TdoV2scH, TdoV2scL | SDO1 Data Output Setup to First SCK1 Edge | 30 | — | — | ns | |
| SP40 | TdiV2scH, TdiV2scL | Setup Time of SDI1 Data Input to SCK1 Edge | 30 | — | — | ns | |
| SP41 | TscH2diL, TscL2diL | Hold Time of SDI1 Data Input to SCK1 Edge | 30 | — | — | ns | |
| SP50 | TssL2scH, TssL2scL | $\overline{SS1}$ ↓ to SCK1 ↑ or SCK1 ↓ Input | 120 | — | — | ns | |
| SP51 | TssH2doZ | $\overline{SS1}$ ↑ to SDO1 Output High-Impedance | 10 | — | 50 | ns | **(Note 4)** |
| SP52 | TscH2ssH TscL2ssH | $\overline{SS1}$ ↑ after SCK1 Edge | 1.5 TCY + 40 | — | — | ns | **(Note 4)** |
| SP60 | TssL2doV | $\overline{SDO1}$ Data Output Valid after $\overline{SS1}$ Edge | — | — | 50 | ns | |

**Note 1:** These parameters are characterized, but are not tested in manufacturing.

**2:** Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

**3:** The minimum clock period for SCK1 is 66.7 ns. Therefore, the SCK1 clock generated by the master must not violate this specification.

**4:** Assumes 50 pF load on all SPI1 pins.