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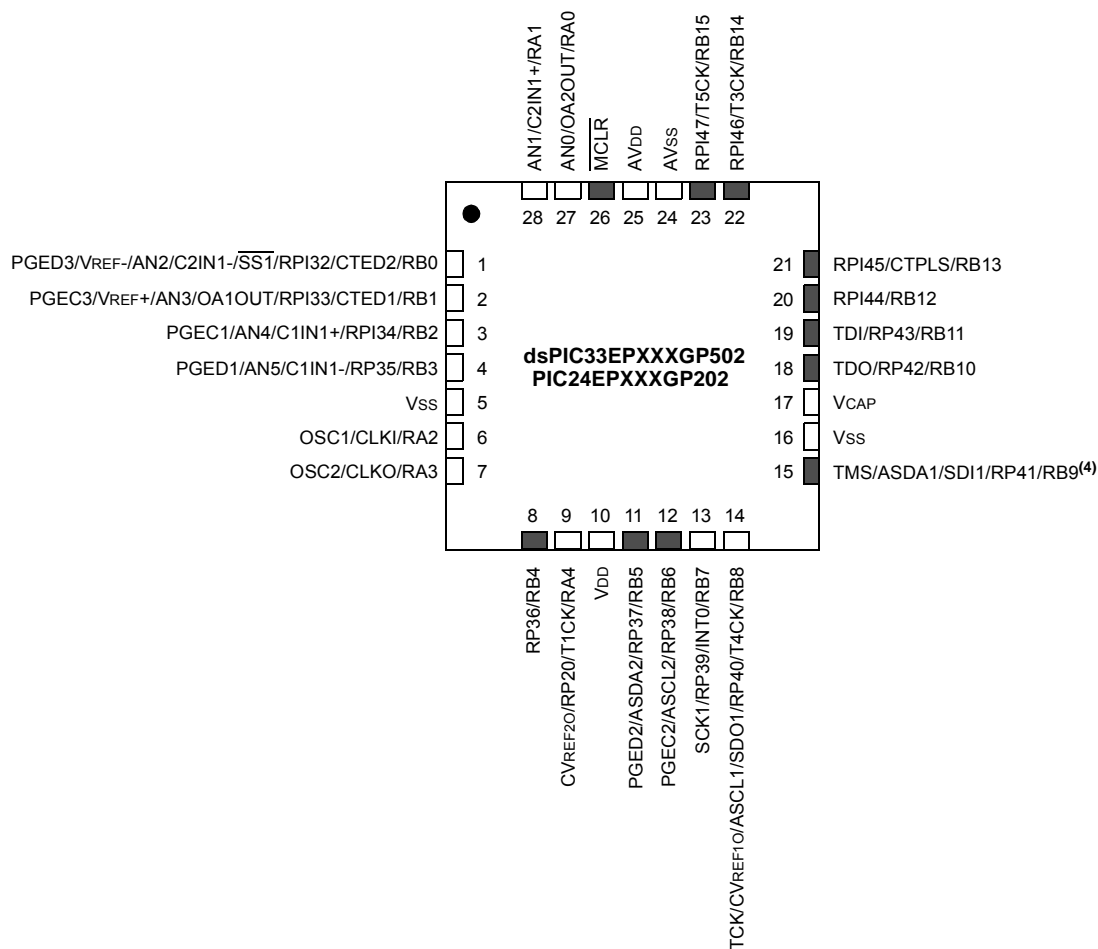
Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 9x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VFTLA Exposed Pad
Supplier Device Package	44-VTLA (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24ep64mc204-e-tl

Pin Diagrams (Continued)

28-Pin QFN-S^(1,2,3)

■ = Pins are up to 5V tolerant

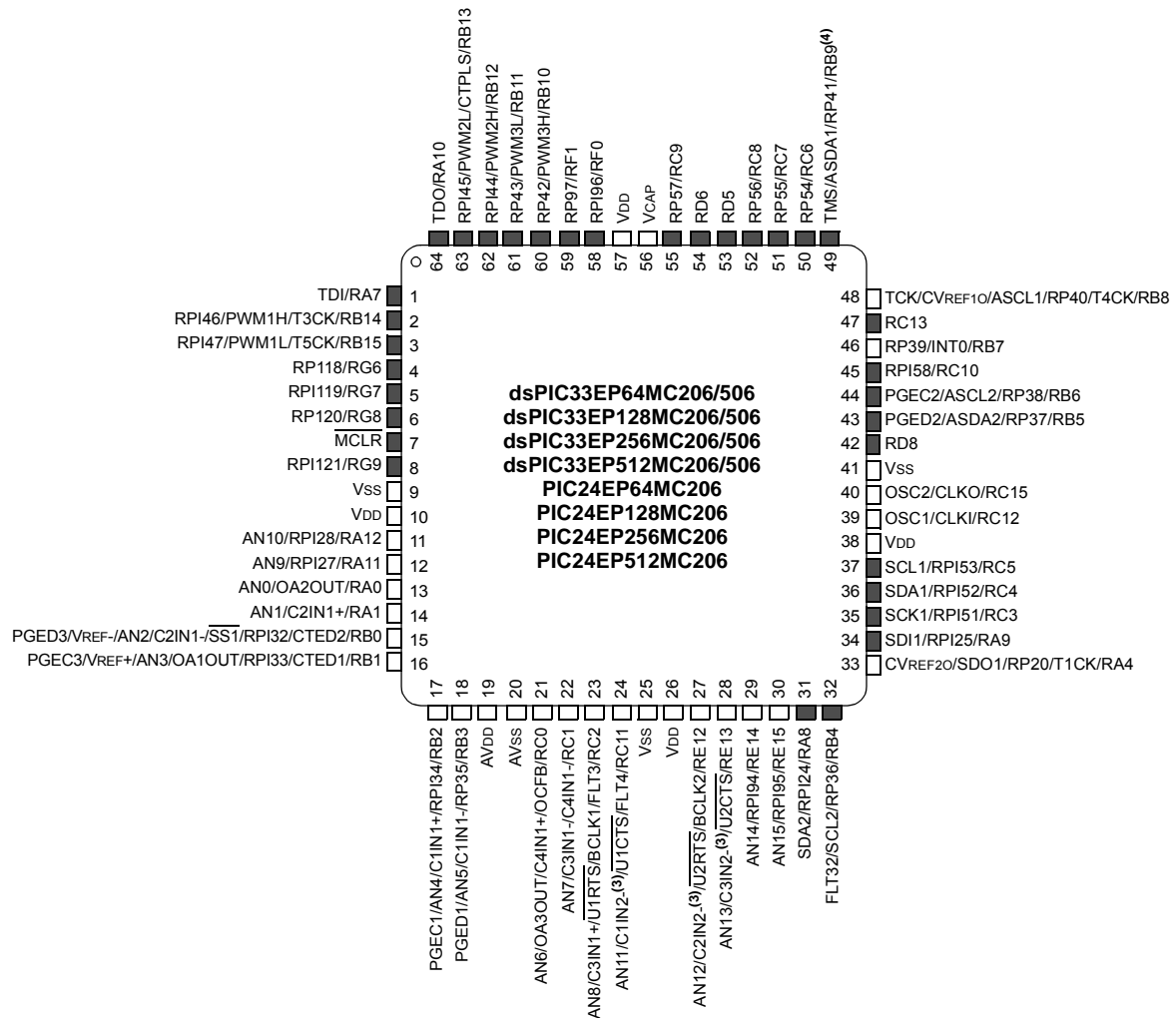


- Note 1:** The RPN/RPIN pins can be used by any remappable peripheral with some limitation. See **Section 11.4 “Peripheral Pin Select (PPS)”** for available peripherals and for information on limitations.
- Note 2:** Every I/O port pin (RAX-RGx) can be used as a Change Notification pin (CNAX-CNGx). See **Section 11.0 “I/O Ports”** for more information.
- Note 3:** The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to Vss externally.
- Note 4:** There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

Pin Diagrams (Continued)

64-Pin TQFP^(1,2,3)

■ = Pins are up to 5V tolerant



- Note**
- 1: The RPN/RPIN pins can be used by any remappable peripheral with some limitation. See **Section 11.4 “Peripheral Pin Select (PPS)”** for available peripherals and for information on limitations.
 - 2: Every I/O port pin (RAX-RGX) can be used as a Change Notification pin (CNAX-CNGX). See **Section 11.0 “I/O Ports”** for more information.
 - 3: The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to Vss externally.
 - 4: There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

2.5 ICSP Pins

The PGECx and PGEDx pins are used for ICSP and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes, and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin Voltage Input High (V_{IH}) and Voltage Input Low (V_{IL}) requirements.

Ensure that the "Communication Channel Select" (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB[®] PICKit[™] 3, MPLAB ICD 3, or MPLAB REAL ICE[™].

For more information on MPLAB ICD 2, ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site.

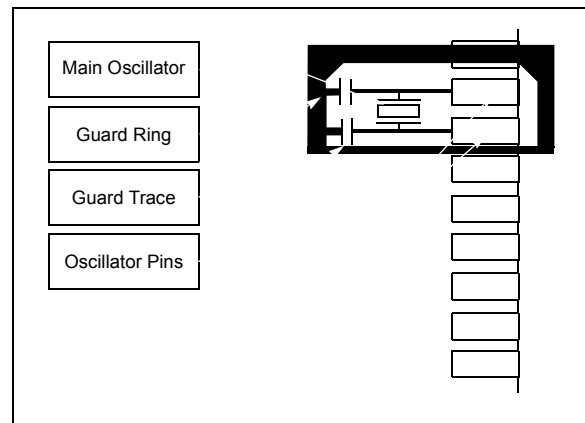
- "Using MPLAB[®] ICD 3" (poster) DS51765
- "MPLAB[®] ICD 3 Design Advisory" DS51764
- "MPLAB[®] REAL ICE[™] In-Circuit Emulator User's Guide" DS51616
- "Using MPLAB[®] REAL ICE[™] In-Circuit Emulator" (poster) DS51749

2.6 External Oscillator Pins

Many DSCs have options for at least two oscillators: a high-frequency Primary Oscillator and a low-frequency Secondary Oscillator. For details, see **Section 9.0 "Oscillator Configuration"** for details.

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is shown in Figure 2-3.

FIGURE 2-3: SUGGESTED PLACEMENT OF THE OSCILLATOR CIRCUIT



REGISTER 3-2: CORCON: CORE CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R-0	R-0	R-0
VAR	—	US1 ⁽¹⁾	US0 ⁽¹⁾	EDT ^(1,2)	DL2 ⁽¹⁾	DL1 ⁽¹⁾	DL0 ⁽¹⁾
bit 15							bit 8

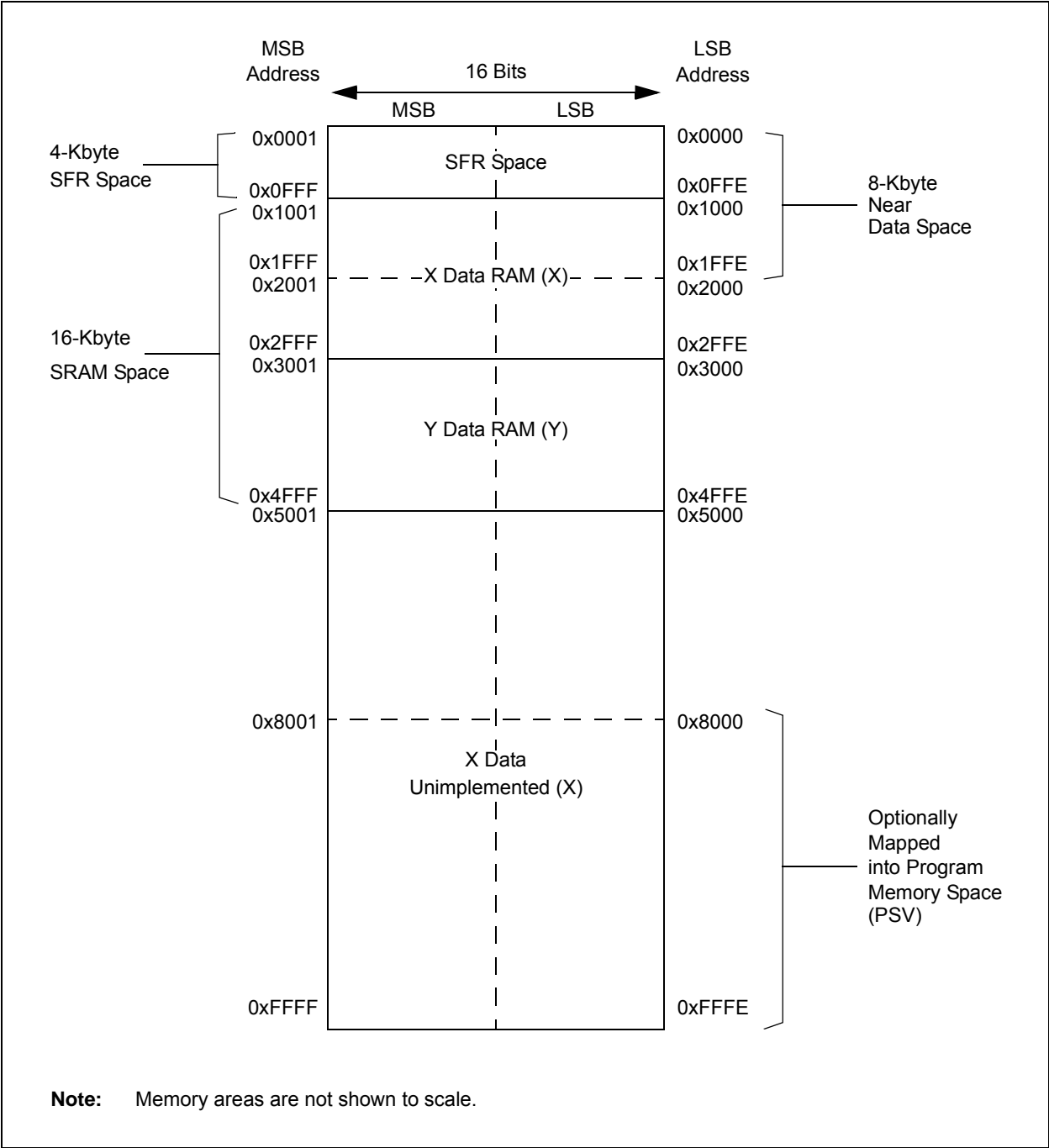
R/W-0	R/W-0	R/W-1	R/W-0	R/C-0	R-0	R/W-0	R/W-0
SATA ⁽¹⁾	SATB ⁽¹⁾	SATDW ⁽¹⁾	ACCSAT ⁽¹⁾	IPL3 ⁽³⁾	SFA	RND ⁽¹⁾	IF ⁽¹⁾
bit 7							bit 0

Legend:	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **VAR:** Variable Exception Processing Latency Control bit
 1 = Variable exception processing latency is enabled
 0 = Fixed exception processing latency is enabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13-12 **US<1:0>:** DSP Multiply Unsigned/Signed Control bits⁽¹⁾
 11 = Reserved
 10 = DSP engine multiplies are mixed-sign
 01 = DSP engine multiplies are unsigned
 00 = DSP engine multiplies are signed
- bit 11 **EDT:** Early DO Loop Termination Control bit^(1,2)
 1 = Terminates executing DO loop at end of current loop iteration
 0 = No effect
- bit 10-8 **DL<2:0>:** DO Loop Nesting Level Status bits⁽¹⁾
 111 = 7 DO loops are active
 •
 •
 •
 001 = 1 DO loop is active
 000 = 0 DO loops are active
- bit 7 **SATA:** ACCA Saturation Enable bit⁽¹⁾
 1 = Accumulator A saturation is enabled
 0 = Accumulator A saturation is disabled
- bit 6 **SATB:** ACCB Saturation Enable bit⁽¹⁾
 1 = Accumulator B saturation is enabled
 0 = Accumulator B saturation is disabled
- bit 5 **SATDW:** Data Space Write from DSP Engine Saturation Enable bit⁽¹⁾
 1 = Data Space write saturation is enabled
 0 = Data Space write saturation is disabled
- bit 4 **ACCSAT:** Accumulator Saturation Mode Select bit⁽¹⁾
 1 = 9.31 saturation (super saturation)
 0 = 1.31 saturation (normal saturation)
- bit 3 **IPL3:** CPU Interrupt Priority Level Status bit⁽³⁾
 1 = CPU Interrupt Priority Level is greater than 7
 0 = CPU Interrupt Priority Level is 7 or less

- Note 1:** This bit is available on dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only.
2: This bit is always read as '0'.
3: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

FIGURE 4-9: DATA MEMORY MAP FOR dsPIC33EP128MC20X/50X AND dsPIC33EP128GP50X DEVICES



REGISTER 7-4: INTCON2: INTERRUPT CONTROL REGISTER 2

R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
GIE	DISI	SWTRAP	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	INT2EP	INT1EP	INT0EP
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **GIE:** Global Interrupt Enable bit
 1 = Interrupts and associated IE bits are enabled
 0 = Interrupts are disabled, but traps are still enabled

bit 14 **DISI:** DISI Instruction Status bit
 1 = DISI instruction is active
 0 = DISI instruction is not active

bit 13 **SWTRAP:** Software Trap Status bit
 1 = Software trap is enabled
 0 = Software trap is disabled

bit 12-3 **Unimplemented:** Read as '0'

bit 2 **INT2EP:** External Interrupt 2 Edge Detect Polarity Select bit
 1 = Interrupt on negative edge
 0 = Interrupt on positive edge

bit 1 **INT1EP:** External Interrupt 1 Edge Detect Polarity Select bit
 1 = Interrupt on negative edge
 0 = Interrupt on positive edge

bit 0 **INT0EP:** External Interrupt 0 Edge Detect Polarity Select bit
 1 = Interrupt on negative edge
 0 = Interrupt on positive edge

In addition, DMA transfers can be triggered by timers as well as external interrupts. Each DMA channel is unidirectional. Two DMA channels must be allocated to read and write to a peripheral. If more than one channel receives a request to transfer data, a simple fixed priority scheme based on channel number, dictates which channel completes the transfer and which channel, or channels, are left pending. Each DMA channel moves a block of data, after which, it generates an interrupt to the CPU to indicate that the block is available for processing.

The DMA Controller provides these functional capabilities:

- Four DMA channels
- Register Indirect with Post-Increment Addressing mode
- Register Indirect without Post-Increment Addressing mode

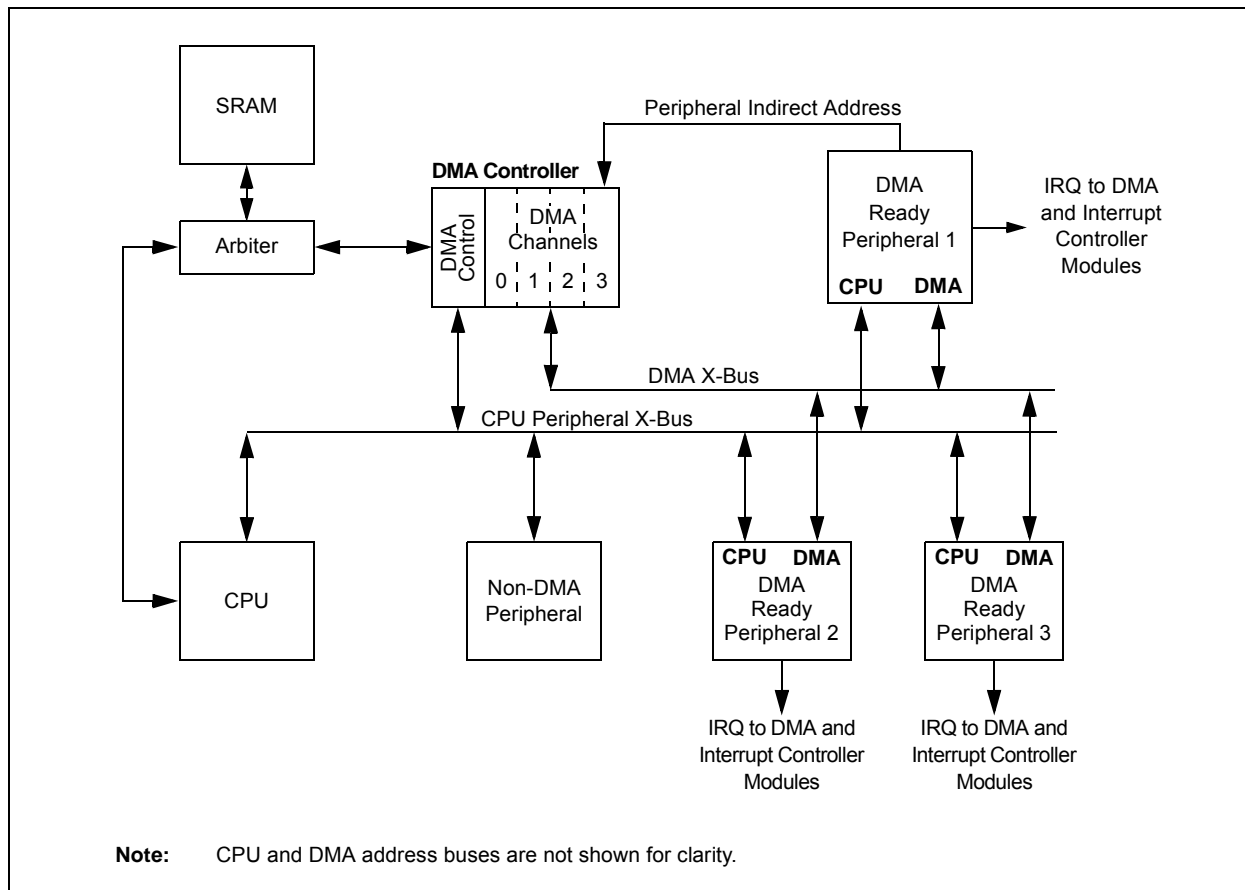
- Peripheral Indirect Addressing mode (peripheral generates destination address)
- CPU interrupt after half or full block transfer complete
- Byte or word transfers
- Fixed priority channel arbitration
- Manual (software) or automatic (peripheral DMA requests) transfer initiation
- One-Shot or Auto-Repeat Block Transfer modes
- Ping-Pong mode (automatic switch between two SRAM start addresses after each block transfer is complete)
- DMA request for each channel can be selected from any supported interrupt source
- Debug support features

The peripherals that can utilize DMA are listed in Table 8-1.

TABLE 8-1: DMA CHANNEL TO PERIPHERAL ASSOCIATIONS

Peripheral to DMA Association	DMAxREQ Register IRQSEL<7:0> Bits	DMAxPAD Register (Values to Read from Peripheral)	DMAxPAD Register (Values to Write to Peripheral)
INT0 – External Interrupt 0	00000000	—	—
IC1 – Input Capture 1	00000001	0x0144 (IC1BUF)	—
IC2 – Input Capture 2	00000101	0x014C (IC2BUF)	—
IC3 – Input Capture 3	00100101	0x0154 (IC3BUF)	—
IC4 – Input Capture 4	00100110	0x015C (IC4BUF)	—
OC1 – Output Compare 1	00000010	—	0x0906 (OC1R) 0x0904 (OC1RS)
OC2 – Output Compare 2	00000110	—	0x0910 (OC2R) 0x090E (OC2RS)
OC3 – Output Compare 3	00011001	—	0x091A (OC3R) 0x0918 (OC3RS)
OC4 – Output Compare 4	00011010	—	0x0924 (OC4R) 0x0922 (OC4RS)
TMR2 – Timer2	00000111	—	—
TMR3 – Timer3	00001000	—	—
TMR4 – Timer4	00011011	—	—
TMR5 – Timer5	00011100	—	—
SPI1 Transfer Done	00001010	0x0248 (SPI1BUF)	0x0248 (SPI1BUF)
SPI2 Transfer Done	00100001	0x0268 (SPI2BUF)	0x0268 (SPI2BUF)
UART1RX – UART1 Receiver	00001011	0x0226 (U1RXREG)	—
UART1TX – UART1 Transmitter	00001100	—	0x0224 (U1TXREG)
UART2RX – UART2 Receiver	00011110	0x0236 (U2RXREG)	—
UART2TX – UART2 Transmitter	00011111	—	0x0234 (U2TXREG)
ECAN1 – RX Data Ready	00100010	0x0440 (C1RXD)	—
ECAN1 – TX Data Request	01000110	—	0x0442 (C1TXD)
ADC1 – ADC1 Convert Done	00001101	0x0300 (ADC1BUF0)	—

FIGURE 8-2: DMA CONTROLLER BLOCK DIAGRAM



8.1 DMA Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser:
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464>

8.1.1 KEY RESOURCES

- **Section 22. "Direct Memory Access (DMA)"** (DS70348) in the *"dsPIC33/PIC24 Family Reference Manual"*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *"dsPIC33/PIC24 Family Reference Manual"* Sections
- Development Tools

8.2 DMAC Registers

Each DMAC Channel x (where $x = 0$ through 3) contains the following registers:

- 16-Bit DMA Channel Control register (DMAxCON)
- 16-Bit DMA Channel IRQ Select register (DMAxREQ)
- 32-Bit DMA RAM Primary Start Address register (DMAxSTA)
- 32-Bit DMA RAM Secondary Start Address register (DMAxSTB)
- 16-Bit DMA Peripheral Address register (DMAxPAD)
- 14-Bit DMA Transfer Count register (DMAxCNT)

Additional status registers (DMAPWC, DMARQC, DMAPPS, DMALCA and DSADR) are common to all DMAC channels. These status registers provide information on write and request collisions, as well as on last address and channel access information.

The interrupt flags (DMAxIF) are located in an IFSx register in the interrupt controller. The corresponding interrupt enable control bits (DMAxIE) are located in an IECx register in the interrupt controller, and the corresponding interrupt priority control bits (DMAxIP) are located in an IPCx register in the interrupt controller.

REGISTER 8-3: DMAxSTAH: DMA CHANNEL x START ADDRESS REGISTER A (HIGH)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STA<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **STA<23:16>:** Primary Start Address bits (source or destination)

REGISTER 8-4: DMAxSTAL: DMA CHANNEL x START ADDRESS REGISTER A (LOW)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STA<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STA<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **STA<15:0>:** Primary Start Address bits (source or destination)

REGISTER 8-12: DMARQC: DMA REQUEST COLLISION STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	RQCOL3	RQCOL2	RQCOL1	RQCOL0
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-4 **Unimplemented:** Read as '0'bit 3 **RQCOL3:** DMA Channel 3 Transfer Request Collision Flag bit

1 = User force and interrupt-based request collision is detected

0 = No request collision is detected

bit 2 **RQCOL2:** DMA Channel 2 Transfer Request Collision Flag bit

1 = User force and interrupt-based request collision is detected

0 = No request collision is detected

bit 1 **RQCOL1:** DMA Channel 1 Transfer Request Collision Flag bit

1 = User force and interrupt-based request collision is detected

0 = No request collision is detected

bit 0 **RQCOL0:** DMA Channel 0 Transfer Request Collision Flag bit

1 = User force and interrupt-based request collision is detected

0 = No request collision is detected

11.7 Peripheral Pin Select Registers

REGISTER 11-1: RPIR0: PERIPHERAL PIN SELECT INPUT REGISTER 0

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INT1R<6:0>						
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **INT1R<6:0>:** Assign External Interrupt 1 (INT1) to the Corresponding RPn Pin bits
(see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7-0 **Unimplemented:** Read as '0'

REGISTER 11-6: RPINR11: PERIPHERAL PIN SELECT INPUT REGISTER 11

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
—	OCFAR<6:0>							
bit 7								bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6-0 **OCFAR<6:0>:** Assign Output Compare Fault A (OCFA) to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

15.2 Output Compare Control Registers

REGISTER 15-1: OCxCON1: OUTPUT COMPARE x CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0
—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	—	ENFLTB
bit 15							bit 8

R/W-0	U-0	R/W-0, HSC	R/W-0, HSC	R/W-0	R/W-0	R/W-0	R/W-0
ENFLTA	—	OCFLTB	OCFLTA	TRIGMODE	OCM2	OCM1	OCM0
bit 7							bit 0

Legend:	HSC = Hardware Settable/Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **OCSIDL:** Output Compare x Stop in Idle Mode Control bit
 1 = Output Compare x Halts in CPU Idle mode
 0 = Output Compare x continues to operate in CPU Idle mode

bit 12-10 **OCTSEL<2:0>:** Output Compare x Clock Select bits
 111 = Peripheral clock (FP)
 110 = Reserved
 101 = PTGOx clock⁽²⁾
 100 = T1CLK is the clock source of the OCx (only the synchronous clock is supported)
 011 = T5CLK is the clock source of the OCx
 010 = T4CLK is the clock source of the OCx
 001 = T3CLK is the clock source of the OCx
 000 = T2CLK is the clock source of the OCx

bit 9 **Unimplemented:** Read as '0'

bit 8 **ENFLTB:** Fault B Input Enable bit
 1 = Output Compare Fault B input (OCFB) is enabled
 0 = Output Compare Fault B input (OCFB) is disabled

bit 7 **ENFLTA:** Fault A Input Enable bit
 1 = Output Compare Fault A input (OCFA) is enabled
 0 = Output Compare Fault A input (OCFA) is disabled

bit 6 **Unimplemented:** Read as '0'

bit 5 **OCFLTB:** PWM Fault B Condition Status bit
 1 = PWM Fault B condition on OCFB pin has occurred
 0 = No PWM Fault B condition on OCFB pin has occurred

bit 4 **OCFLTA:** PWM Fault A Condition Status bit
 1 = PWM Fault A condition on OCFA pin has occurred
 0 = No PWM Fault A condition on OCFA pin has occurred

Note 1: OCxR and OCxRS are double-buffered in PWM mode only.

2: Each Output Compare x module (OCx) has one PTG clock source. See **Section 24.0 “Peripheral Trigger Generator (PTG) Module”** for more information.

PTGO4 = OC1

PTGO5 = OC2

PTGO6 = OC3

PTGO7 = OC4

REGISTER 21-22: CxRXFUL1: ECANx RECEIVE BUFFER FULL REGISTER 1

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL15	RXFUL14	RXFUL13	RXFUL12	RXFUL11	RXFUL10	RXFUL9	RXFUL8
bit 15							bit 8

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL7	RXFUL6	RXFUL5	RXFUL4	RXFUL3	RXFUL2	RXFUL1	RXFUL0
bit 7							bit 0

Legend:	C = Writable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **RXFUL<15:0>:** Receive Buffer n Full bits
 1 = Buffer is full (set by module)
 0 = Buffer is empty (cleared by user software)

REGISTER 21-23: CxRXFUL2: ECANx RECEIVE BUFFER FULL REGISTER 2

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL31	RXFUL30	RXFUL29	RXFUL28	RXFUL27	RXFUL26	RXFUL25	RXFUL24
bit 15							bit 8

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL23	RXFUL22	RXFUL21	RXFUL20	RXFUL19	RXFUL18	RXFUL17	RXFUL16
bit 7							bit 0

Legend:	C = Writable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **RXFUL<31:16>:** Receive Buffer n Full bits
 1 = Buffer is full (set by module)
 0 = Buffer is empty (cleared by user software)

24.2 PTG Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

<p>Note: In the event you are not able to access the product page using the link above, enter this URL in your browser: http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en555464</p>
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24.2.1 KEY RESOURCES

- **“Peripheral Trigger Generator”** (DS70669) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools

REGISTER 25-3: CM4CON: COMPARATOR 4 CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0
CON	COE	CPOL	—	—	—	CEVT	COUT
bit 15						bit 8	

R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0
EVPOL1	EVPOL0	—	CREF ⁽¹⁾	—	—	CCH1 ⁽¹⁾	CCH0 ⁽¹⁾
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **CON:** Comparator Enable bit
 1 = Comparator is enabled
 0 = Comparator is disabled
- bit 14 **COE:** Comparator Output Enable bit
 1 = Comparator output is present on the CxOUT pin
 0 = Comparator output is internal only
- bit 13 **CPOL:** Comparator Output Polarity Select bit
 1 = Comparator output is inverted
 0 = Comparator output is not inverted
- bit 12-10 **Unimplemented:** Read as '0'
- bit 9 **CEVT:** Comparator Event bit
 1 = Comparator event according to EVPOL<1:0> settings occurred; disables future triggers and interrupts until the bit is cleared
 0 = Comparator event did not occur
- bit 8 **COUT:** Comparator Output bit
 When CPOL = 0 (non-inverted polarity):
 1 = VIN+ > VIN-
 0 = VIN+ < VIN-
 When CPOL = 1 (inverted polarity):
 1 = VIN+ < VIN-
 0 = VIN+ > VIN-
- bit 7-6 **EVPOL<1:0>:** Trigger/Event/Interrupt Polarity Select bits
 11 = Trigger/event/interrupt generated on any change of the comparator output (while CEVT = 0)
 10 = Trigger/event/interrupt generated only on high-to-low transition of the polarity selected comparator output (while CEVT = 0)
 If CPOL = 1 (inverted polarity):
 Low-to-high transition of the comparator output.
 If CPOL = 0 (non-inverted polarity):
 High-to-low transition of the comparator output.
 01 = Trigger/event/interrupt generated only on low-to-high transition of the polarity selected comparator output (while CEVT = 0)
 If CPOL = 1 (inverted polarity):
 High-to-low transition of the comparator output.
 If CPOL = 0 (non-inverted polarity):
 Low-to-high transition of the comparator output.
 00 = Trigger/event/interrupt generation is disabled

Note 1: Inputs that are selected and not available will be tied to Vss. See the “Pin Diagrams” section for available inputs for each package.

REGISTER 27-1: DEVID: DEVICE ID REGISTER

R	R	R	R	R	R	R	R
DEVID<23:16> ⁽¹⁾							
bit 23				bit 16			

R	R	R	R	R	R	R	R
DEVID<15:8> ⁽¹⁾							
bit 15				bit 8			

R	R	R	R	R	R	R	R
DEVID<7:0> ⁽¹⁾							
bit 7				bit 0			

Legend: R = Read-Only bit U = Unimplemented bit

bit 23-0 **DEVID<23:0>:** Device Identifier bits⁽¹⁾

Note 1: Refer to the “dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits” (DS70663) for the list of device ID values.

REGISTER 27-2: DEVREV: DEVICE REVISION REGISTER

R	R	R	R	R	R	R	R
DEVREV<23:16> ⁽¹⁾							
bit 23				bit 16			

R	R	R	R	R	R	R	R
DEVREV<15:8> ⁽¹⁾							
bit 15				bit 8			

R	R	R	R	R	R	R	R
DEVREV<7:0> ⁽¹⁾							
bit 7				bit 0			

Legend: R = Read-only bit U = Unimplemented bit

bit 23-0 **DEVREV<23:0>:** Device Revision bits⁽¹⁾

Note 1: Refer to the “dsPIC33E/PIC24E Flash Programming Specification for Devices with Volatile Configuration Bits” (DS70663) for the list of device revision values.

FIGURE 30-3: I/O TIMING CHARACTERISTICS

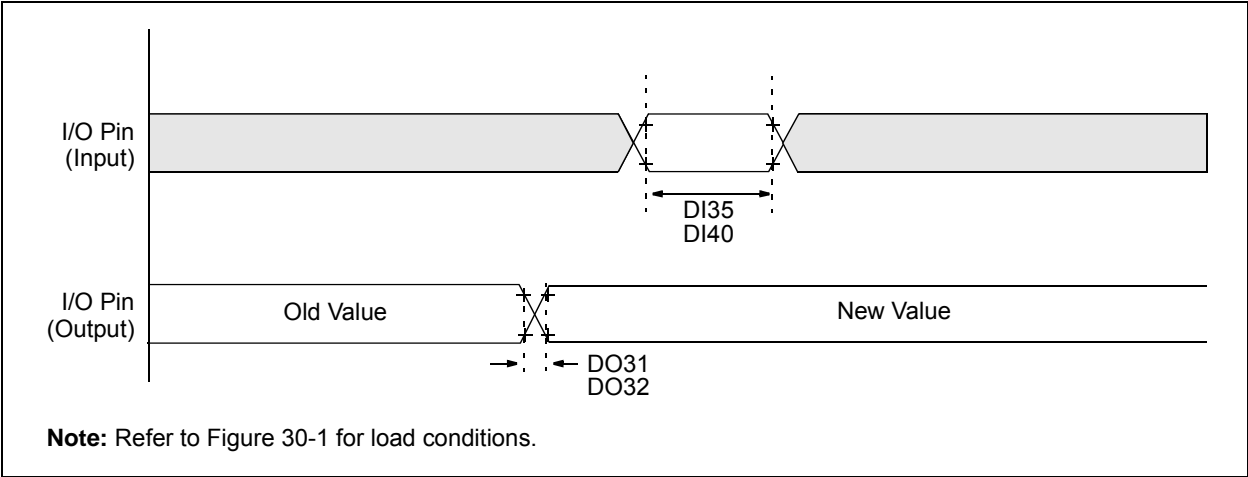
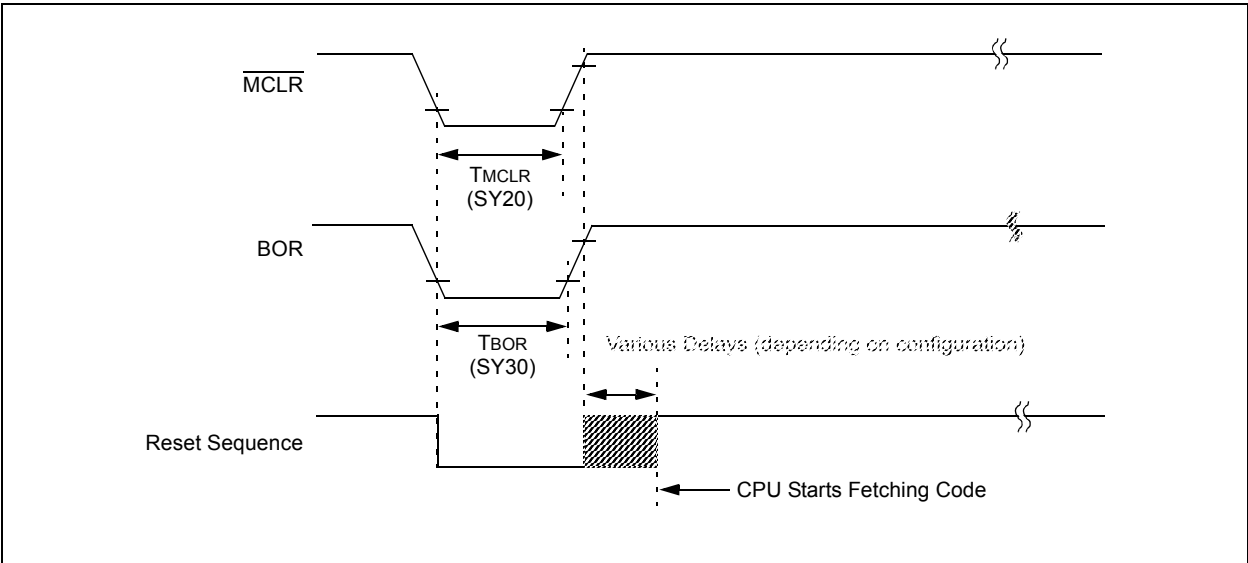


TABLE 30-21: I/O TIMING REQUIREMENTS

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended			
Param No.	Symbol	Characteristic	Min.	Typ. ⁽¹⁾	Max.	Units	Conditions
DO31	TioR	Port Output Rise Time	—	5	10	ns	
DO32	TioF	Port Output Fall Time	—	5	10	ns	
DI35	TINP	INTx Pin High or Low Time (input)	20	—	—	ns	
DI40	TRBP	CNx High or Low Time (input)	2	—	—	Tcy	

Note 1: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

FIGURE 30-4: BOR AND MASTER CLEAR RESET TIMING CHARACTERISTICS



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