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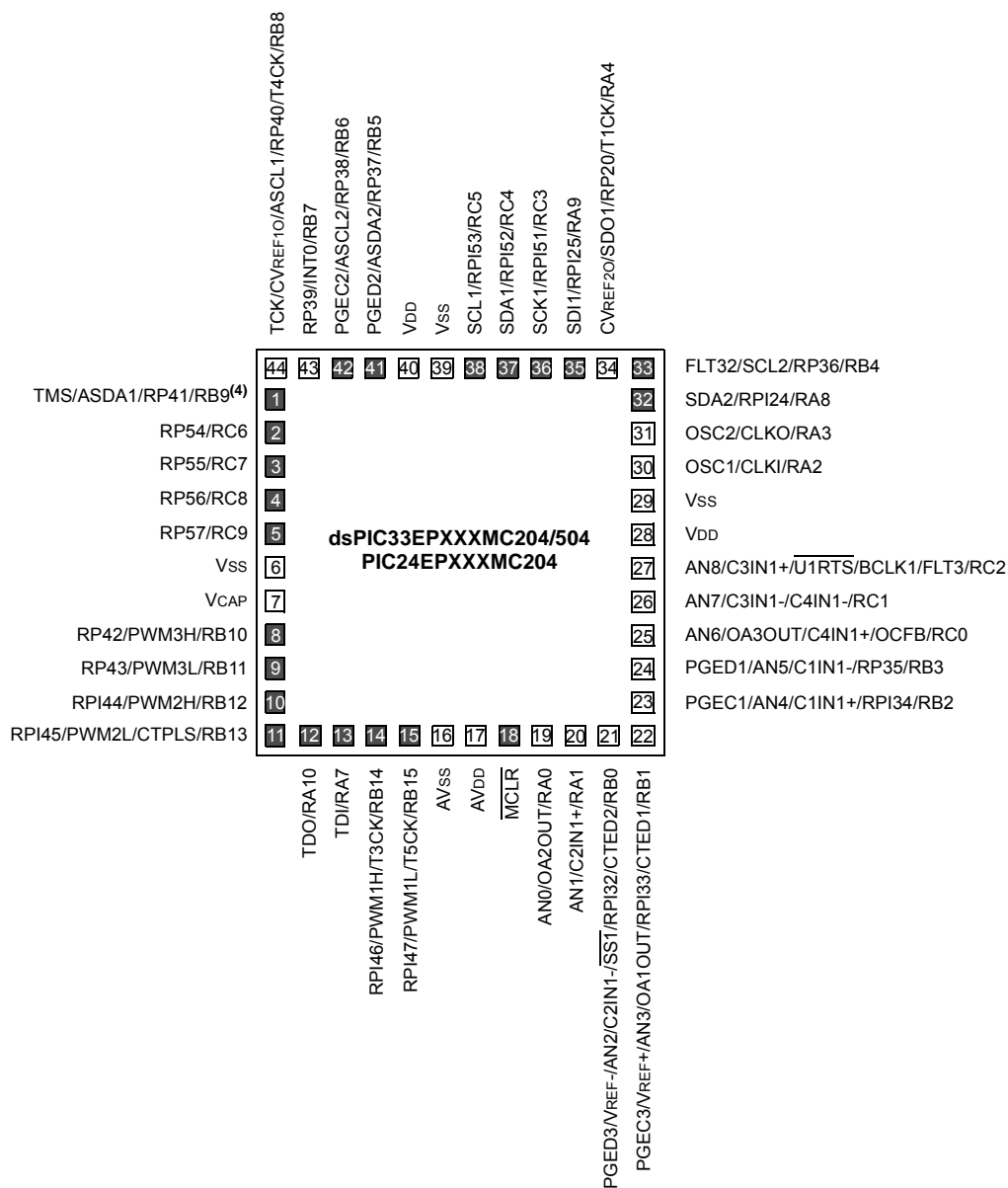
Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	53
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 16x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24ep64mc206t-i-pt

Pin Diagrams (Continued)

44-Pin VTLA^(1,2,3)

■ = Pins are up to 5V tolerant



- Note**
- 1: The RPN/RPIN pins can be used by any remappable peripheral with some limitation. See **Section 11.4 “Peripheral Pin Select (PPS)”** for available peripherals and for information on limitations.
 - 2: Every I/O port pin (RAX-RGX) can be used as a Change Notification pin (CNAX-CNGX). See **Section 11.0 “I/O Ports”** for more information.
 - 3: The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
 - 4: There is an internal pull-up resistor connected to the TMS pin when the JTAG interface is active. See the JTAGEN bit field in Table 27-2.

3.7 CPU Control Registers

REGISTER 3-1: SR: CPU STATUS REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/C-0	R/C-0	R-0	R/W-0
OA ⁽¹⁾	OB ⁽¹⁾	SA ^(1,4)	SB ^(1,4)	OAB ⁽¹⁾	SAB ⁽¹⁾	DA ⁽¹⁾	DC
bit 15							bit 8

R/W-0 ^(2,3)	R/W-0 ^(2,3)	R/W-0 ^(2,3)	R-0	R/W-0	R/W-0	R/W-0	R/W-0
IPL2	IPL1	IPL0	RA	N	OV	Z	C
bit 7							bit 0

Legend:	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **OA:** Accumulator A Overflow Status bit⁽¹⁾
 1 = Accumulator A has overflowed
 0 = Accumulator A has not overflowed
- bit 14 **OB:** Accumulator B Overflow Status bit⁽¹⁾
 1 = Accumulator B has overflowed
 0 = Accumulator B has not overflowed
- bit 13 **SA:** Accumulator A Saturation 'Sticky' Status bit^(1,4)
 1 = Accumulator A is saturated or has been saturated at some time
 0 = Accumulator A is not saturated
- bit 12 **SB:** Accumulator B Saturation 'Sticky' Status bit^(1,4)
 1 = Accumulator B is saturated or has been saturated at some time
 0 = Accumulator B is not saturated
- bit 11 **OAB:** OA || OB Combined Accumulator Overflow Status bit⁽¹⁾
 1 = Accumulators A or B have overflowed
 0 = Neither Accumulators A or B have overflowed
- bit 10 **SAB:** SA || SB Combined Accumulator 'Sticky' Status bit⁽¹⁾
 1 = Accumulators A or B are saturated or have been saturated at some time
 0 = Neither Accumulators A or B are saturated
- bit 9 **DA:** DO Loop Active bit⁽¹⁾
 1 = DO loop is in progress
 0 = DO loop is not in progress
- bit 8 **DC:** MCU ALU Half Carry/Borrow bit
 1 = A carry-out from the 4th low-order bit (for byte-sized data) or 8th low-order bit (for word-sized data) of the result occurred
 0 = No carry-out from the 4th low-order bit (for byte-sized data) or 8th low-order bit (for word-sized data) of the result occurred

- Note 1:** This bit is available on dsPIC33EPXXXMC20X/50X and dsPIC33EPXXXGP50X devices only.
- Note 2:** The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL, if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.
- Note 3:** The IPL<2:0> Status bits are read-only when the NSTDIS bit (INTCON1<15>) = 1.
- Note 4:** A data write to the SR register can modify the SA and SB bits by either a data write to SA and SB or by clearing the SAB bit. To avoid a possible SA or SB bit write race condition, the SA and SB bits should not be modified using bit operations.

FIGURE 4-11: DATA MEMORY MAP FOR dsPIC33EP512MC20X/50X AND dsPIC33EP512GP50X DEVICES

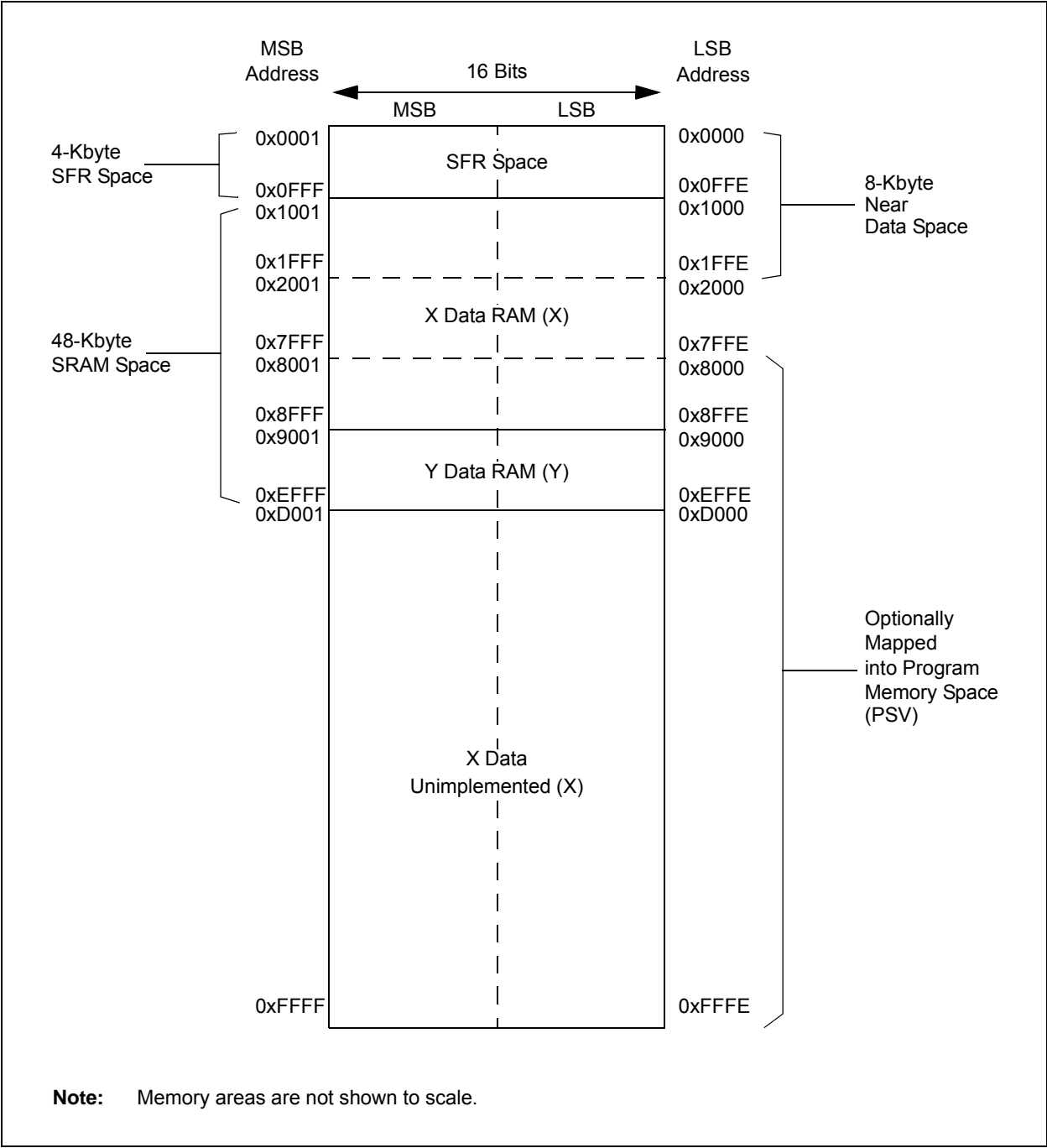


TABLE 4-12: PWM REGISTER MAP FOR dsPIC33EPXXXMC20X/50X AND PIC24EPXXXMC20X DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PTCON	0C00	PTEN	—	PTSIDL	SESTAT	SEIEN	EIPU	SYNCPOL	SYNCOEN	SYNCEN	SYNCSRC<2:0>			SEVTPS<3:0>				0000
PTCON2	0C02	—	—	—	—	—	—	—	—	—	—	—	—	—	PCLKDIV<2:0>			0000
PTPER	0C04	PTPER<15:0>																00F8
SEVTCMP	0C06	SEVTCMP<15:0>																0000
MDC	0C0A	MDC<15:0>																0000
CHOP	0C1A	CHPCLKEN	—	—	—	—	—	CHOPCLK<9:0>										0000
PWMKEY	0C1E	PWMKEY<15:0>																0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-13: PWM GENERATOR 1 REGISTER MAP FOR dsPIC33EPXXXMC20X/50X AND PIC24EPXXXMC20X DEVICES ONLY

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
PWMCON1	0C20	FLTSTAT	CLSTAT	TRGSTAT	FLTIEEN	CLIEEN	TRGIEEN	ITB	MDCS	DTC<1:0>		DTCP	—	MTBS	CAM	XPRES	IUE	0000	
IOCON1	0C22	PENH	PENL	POLH	POLL	PMOD<1:0>		OVRENH	OVRENL	OVRDAT<1:0>		FLTDAT<1:0>		CLDAT<1:0>		SWAP	OSYNC	C000	
FCLCON1	0C24	—	CLSRC<4:0>					CLPOL	CLMOD	FLTSRC<4:0>					FLTPOL	FLTMOD<1:0>		0000	
PDC1	0C26	PDC1<15:0>																FFF8	
PHASE1	0C28	PHASE1<15:0>																0000	
DTR1	0C2A	—	—	DTR1<13:0>														0000	
ALTDTR1	0C2C	—	—	ALTDTR1<13:0>														0000	
TRIG1	0C32	TRGCMPI<15:0>																0000	
TRGCON1	0C34	TRGDIV<3:0>				—	—	—	—	—	—	TRGSTRT<5:0>							0000
LEBCON1	0C3A	PHR	PHF	PLR	PLF	FLTLEBEN	CLLEBEN	—	—	—	—	BCH	BCL	BPHH	BPHL	BPLH	BPLL	0000	
LEBDLY1	0C3C	—	—	—	—	LEB<11:0>												0000	
AUXCON1	0C3E	—	—	—	—	BLANKSEL<3:0>				—	—	CHOPSEL<3:0>				CHOPHEN	CHOPLEN	0000	

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

In addition, DMA transfers can be triggered by timers as well as external interrupts. Each DMA channel is unidirectional. Two DMA channels must be allocated to read and write to a peripheral. If more than one channel receives a request to transfer data, a simple fixed priority scheme based on channel number, dictates which channel completes the transfer and which channel, or channels, are left pending. Each DMA channel moves a block of data, after which, it generates an interrupt to the CPU to indicate that the block is available for processing.

The DMA Controller provides these functional capabilities:

- Four DMA channels
- Register Indirect with Post-Increment Addressing mode
- Register Indirect without Post-Increment Addressing mode

- Peripheral Indirect Addressing mode (peripheral generates destination address)
- CPU interrupt after half or full block transfer complete
- Byte or word transfers
- Fixed priority channel arbitration
- Manual (software) or automatic (peripheral DMA requests) transfer initiation
- One-Shot or Auto-Repeat Block Transfer modes
- Ping-Pong mode (automatic switch between two SRAM start addresses after each block transfer is complete)
- DMA request for each channel can be selected from any supported interrupt source
- Debug support features

The peripherals that can utilize DMA are listed in Table 8-1.

TABLE 8-1: DMA CHANNEL TO PERIPHERAL ASSOCIATIONS

Peripheral to DMA Association	DMAxREQ Register IRQSEL<7:0> Bits	DMAxPAD Register (Values to Read from Peripheral)	DMAxPAD Register (Values to Write to Peripheral)
INT0 – External Interrupt 0	00000000	—	—
IC1 – Input Capture 1	00000001	0x0144 (IC1BUF)	—
IC2 – Input Capture 2	00000101	0x014C (IC2BUF)	—
IC3 – Input Capture 3	00100101	0x0154 (IC3BUF)	—
IC4 – Input Capture 4	00100110	0x015C (IC4BUF)	—
OC1 – Output Compare 1	00000010	—	0x0906 (OC1R) 0x0904 (OC1RS)
OC2 – Output Compare 2	00000110	—	0x0910 (OC2R) 0x090E (OC2RS)
OC3 – Output Compare 3	00011001	—	0x091A (OC3R) 0x0918 (OC3RS)
OC4 – Output Compare 4	00011010	—	0x0924 (OC4R) 0x0922 (OC4RS)
TMR2 – Timer2	00000111	—	—
TMR3 – Timer3	00001000	—	—
TMR4 – Timer4	00011011	—	—
TMR5 – Timer5	00011100	—	—
SPI1 Transfer Done	00001010	0x0248 (SPI1BUF)	0x0248 (SPI1BUF)
SPI2 Transfer Done	00100001	0x0268 (SPI2BUF)	0x0268 (SPI2BUF)
UART1RX – UART1 Receiver	00001011	0x0226 (U1RXREG)	—
UART1TX – UART1 Transmitter	00001100	—	0x0224 (U1TXREG)
UART2RX – UART2 Receiver	00011110	0x0236 (U2RXREG)	—
UART2TX – UART2 Transmitter	00011111	—	0x0234 (U2TXREG)
ECAN1 – RX Data Ready	00100010	0x0440 (C1RXD)	—
ECAN1 – TX Data Request	01000110	—	0x0442 (C1TXD)
ADC1 – ADC1 Convert Done	00001101	0x0300 (ADC1BUF0)	—

11.1.1 OPEN-DRAIN CONFIGURATION

In addition to the PORTx, LATx and TRISx registers for data control, port pins can also be individually configured for either digital or open-drain output. This is controlled by the Open-Drain Control register, ODCx, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs other than VDD by using external pull-up resistors. The maximum open-drain voltage allowed on any pin is the same as the maximum VIH specification for that particular pin.

See the “Pin Diagrams” section for the available 5V tolerant pins and Table 30-11 for the maximum VIH specification for each pin.

11.2 Configuring Analog and Digital Port Pins

The ANSELx register controls the operation of the analog port pins. The port pins that are to function as analog inputs or outputs must have their corresponding ANSELx and TRISx bits set. In order to use port pins for I/O functionality with digital modules, such as Timers, UARTs, etc., the corresponding ANSELx bit must be cleared.

The ANSELx register has a default value of 0xFFFF; therefore, all pins that share analog functions are analog (not digital) by default.

Pins with analog functions affected by the ANSELx registers are listed with a buffer type of analog in the Pinout I/O Descriptions (see Table 1-1).

If the TRISx bit is cleared (output) while the ANSELx bit is set, the digital output level (VOH or VOL) is converted by an analog peripheral, such as the ADC module or comparator module.

When the PORTx register is read, all pins configured as analog input channels are read as cleared (a low level).

Pins configured as digital inputs do not convert an analog input. Analog levels on any pin defined as a digital input (including the ANx pins) can cause the input buffer to consume current that exceeds the device specifications.

11.2.1 I/O PORT WRITE/READ TIMING

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically this instruction would be a NOP, as shown in Example 11-1.

11.3 Input Change Notification (ICN)

The Input Change Notification function of the I/O ports allows devices to generate interrupt requests to the processor in response to a Change-of-State (COS) on selected input pins. This feature can detect input Change-of-States even in Sleep mode, when the clocks are disabled. Every I/O port pin can be selected (enabled) for generating an interrupt request on a Change-of-State.

Three control registers are associated with the Change Notification (CN) functionality of each I/O port. The CNENx registers contain the CN interrupt enable control bits for each of the input pins. Setting any of these bits enables a CN interrupt for the corresponding pins.

Each I/O pin also has a weak pull-up and a weak pull-down connected to it. The pull-ups and pull-downs act as a current source or sink source connected to the pin and eliminate the need for external resistors when push button, or keypad devices are connected. The pull-ups and pull-downs are enabled separately, using the CNPUs and the CNPDx registers, which contain the control bits for each of the pins. Setting any of the control bits enables the weak pull-ups and/or pull-downs for the corresponding pins.

Note: Pull-ups and pull-downs on Change Notification pins should always be disabled when the port pin is configured as a digital output.

EXAMPLE 11-1: PORT WRITE/READ EXAMPLE

```
MOV    0xFF00, W0    ; Configure PORTB<15:8>
                        ; as inputs
MOV    W0, TRISB     ; and PORTB<7:0>
                        ; as outputs
NOP                                ; Delay 1 cycle
BTSS   PORTB, #13    ; Next Instruction
```

REGISTER 11-10: RPINR18: PERIPHERAL PIN SELECT INPUT REGISTER 18

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	U1RXR<6:0>						
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6-0 **U1RXR<6:0>:** Assign UART1 Receive (U1RX) to the Corresponding RPn Pin bits
(see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

REGISTER 11-11: RPINR19: PERIPHERAL PIN SELECT INPUT REGISTER 19

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
—	U2RXR<6:0>							
bit 7								bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6-0 **U2RXR<6:0>:** Assign UART2 Receive (U2RX) to the Corresponding RPn Pin bits
(see Table 11-2 for input pin selection numbers)

1111001 = Input tied to RPI121

.

.

.

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

REGISTER 11-24: RPOR6: PERIPHERAL PIN SELECT OUTPUT REGISTER 6

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP57R<5:0>					
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP56R<5:0>					
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13-8 **RP57R<5:0>:** Peripheral Output Function is Assigned to RP57 Output Pin bits
(see Table 11-3 for peripheral function numbers)
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-0 **RP56R<5:0>:** Peripheral Output Function is Assigned to RP56 Output Pin bits
(see Table 11-3 for peripheral function numbers)

REGISTER 11-25: RPOR7: PERIPHERAL PIN SELECT OUTPUT REGISTER 7

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP97R<5:0>					
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13-8 **RP97R<5:0>:** Peripheral Output Function is Assigned to RP97 Output Pin bits
(see Table 11-3 for peripheral function numbers)
- bit 7-0 **Unimplemented:** Read as '0'

18.3 SPIx Control Registers

REGISTER 18-1: SPIxSTAT: SPIx STATUS AND CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
SPIEN	—	SPISIDL	—	—	SPIBEC<2:0>		
bit 15							bit 8

R/W-0	R/C-0, HS	R/W-0	R/W-0	R/W-0	R/W-0	R-0, HS, HC	R-0, HS, HC
SRMPT	SPIROV	SRXMPT	SISEL2	SISEL1	SISEL0	SPITBF	SPIRBF
bit 7							bit 0

Legend:	C = Clearable bit	HS = Hardware Settable bit	HC = Hardware Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **SPIEN:** SPIx Enable bit
1 = Enables the module and configures SCKx, SDOx, SDIx and \overline{SSx} as serial port pins
0 = Disables the module
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SPISIDL:** SPIx Stop in Idle Mode bit
1 = Discontinues the module operation when device enters Idle mode
0 = Continues the module operation in Idle mode
- bit 12-11 **Unimplemented:** Read as '0'
- bit 10-8 **SPIBEC<2:0>:** SPIx Buffer Element Count bits (valid in Enhanced Buffer mode)
Master mode:
Number of SPIx transfers that are pending.
Slave mode:
Number of SPIx transfers that are unread.
- bit 7 **SRMPT:** SPIx Shift Register (SPIxSR) Empty bit (valid in Enhanced Buffer mode)
1 = SPIx Shift register is empty and Ready-To-Send or receive the data
0 = SPIx Shift register is not empty
- bit 6 **SPIROV:** SPIx Receive Overflow Flag bit
1 = A new byte/word is completely received and discarded; the user application has not read the previous data in the SPIxBUF register
0 = No overflow has occurred
- bit 5 **SRXMPT:** SPIx Receive FIFO Empty bit (valid in Enhanced Buffer mode)
1 = RX FIFO is empty
0 = RX FIFO is not empty
- bit 4-2 **SISEL<2:0>:** SPIx Buffer Interrupt Mode bits (valid in Enhanced Buffer mode)
111 = Interrupt when the SPIx transmit buffer is full (SPITBF bit is set)
110 = Interrupt when last bit is shifted into SPIxSR and as a result, the TX FIFO is empty
101 = Interrupt when the last bit is shifted out of SPIxSR and the transmit is complete
100 = Interrupt when one data is shifted into the SPIxSR and as a result, the TX FIFO has one open memory location
011 = Interrupt when the SPIx receive buffer is full (SPIRBF bit is set)
010 = Interrupt when the SPIx receive buffer is 3/4 or more full
001 = Interrupt when data is available in the receive buffer (SRMPT bit is set)
000 = Interrupt when the last data in the receive buffer is read and as a result, the buffer is empty (SRXMPT bit is set)

24.0 PERIPHERAL TRIGGER GENERATOR (PTG) MODULE

Note 1: This data sheet summarizes the features of the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X and PIC24EPXXXGP/MC20X families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Peripheral Trigger Generator (PTG)**” (DS70669) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

24.1 Module Introduction

The Peripheral Trigger Generator (PTG) provides a means to schedule complex high-speed peripheral operations that would be difficult to achieve using software. The PTG module uses 8-bit commands, called “Steps”, that the user writes to the PTG Queue registers (PTGQUE0-PTGQUE7), which perform operations, such as wait for input signal, generate output trigger and wait for timer.

The PTG module has the following major features:

- Multiple clock sources
- Two 16-bit general purpose timers
- Two 16-bit general limit counters
- Configurable for rising or falling edge triggering
- Generates processor interrupts to include:
 - Four configurable processor interrupts
 - Interrupt on a Step event in Single-Step mode
 - Interrupt on a PTG Watchdog Timer time-out
- Able to receive trigger signals from these peripherals:
 - ADC
 - PWM
 - Output Compare
 - Input Capture
 - Op Amp/Comparator
 - INT2
- Able to trigger or synchronize to these peripherals:
 - Watchdog Timer
 - Output Compare
 - Input Capture
 - ADC
 - PWM
 - Op Amp/Comparator

REGISTER 24-8: PTGC1LIM: PTG COUNTER 1 LIMIT REGISTER⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGC1LIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGC1LIM<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGC1LIM<15:0>**: PTG Counter 1 Limit Register bits

May be used to specify the loop count for the PTGJMPC1 Step command or as a limit register for the General Purpose Counter 1.

Note 1: This register is read-only when the PTG module is executing Step commands (PTGEN = 1 and PTGSTRT = 1).**REGISTER 24-9: PTGHOLD: PTG HOLD REGISTER⁽¹⁾**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGHOLD<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGHOLD<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGHOLD<15:0>**: PTG General Purpose Hold Register bits

Holds user-supplied data to be copied to the PTGTxLIM, PTGCxLIM, PTGSDLIM or PTGL0 registers with the PTGCOPY command.

Note 1: This register is read-only when the PTG module is executing Step commands (PTGEN = 1 and PTGSTRT = 1).

REGISTER 25-2: CMxCON: COMPARATOR x CONTROL REGISTER (x = 1, 2 OR 3)

R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
CON	COE ⁽²⁾	CPOL	—	—	OPMODE	CEVT	COUT
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0
EVPOL1	EVPOL0	—	CREF ⁽¹⁾	—	—	CCH1 ⁽¹⁾	CCH0 ⁽¹⁾
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **CON:** Op Amp/Comparator Enable bit

1 = Op amp/comparator is enabled

0 = Op amp/comparator is disabled

bit 14 **COE:** Comparator Output Enable bit⁽²⁾

1 = Comparator output is present on the CxOUT pin

0 = Comparator output is internal only

bit 13 **CPOL:** Comparator Output Polarity Select bit

1 = Comparator output is inverted

0 = Comparator output is not inverted

bit 12-11 **Unimplemented:** Read as '0'

bit 10 **OPMODE:** Op Amp/Comparator Operation Mode Select bit

1 = Circuit operates as an op amp

0 = Circuit operates as a comparator

bit 9 **CEVT:** Comparator Event bit

1 = Comparator event according to the EVPOL<1:0> settings occurred; disables future triggers and interrupts until the bit is cleared

0 = Comparator event did not occur

bit 8 **COUT:** Comparator Output bit

When CPOL = 0 (non-inverted polarity):

1 = VIN+ > VIN-

0 = VIN+ < VIN-

When CPOL = 1 (inverted polarity):

1 = VIN+ < VIN-

0 = VIN+ > VIN-

Note 1: Inputs that are selected and not available will be tied to Vss. See the “Pin Diagrams” section for available inputs for each package.

2: This output is not available when OPMODE (CMxCON<10>) = 1.

REGISTER 25-2: CMxCON: COMPARATOR x CONTROL REGISTER (x = 1, 2 OR 3) (CONTINUED)

- bit 7-6 **EVPOL<1:0>**: Trigger/Event/Interrupt Polarity Select bits
- 11 = Trigger/event/interrupt generated on any change of the comparator output (while CEVT = 0)
 - 10 = Trigger/event/interrupt generated only on high-to-low transition of the polarity selected comparator output (while CEVT = 0)
 - If CPOL = 1 (inverted polarity):
Low-to-high transition of the comparator output.
 - If CPOL = 0 (non-inverted polarity):
High-to-low transition of the comparator output.
 - 01 = Trigger/event/interrupt generated only on low-to-high transition of the polarity-selected comparator output (while CEVT = 0)
 - If CPOL = 1 (inverted polarity):
High-to-low transition of the comparator output.
 - If CPOL = 0 (non-inverted polarity):
Low-to-high transition of the comparator output
 - 00 = Trigger/event/interrupt generation is disabled
- bit 5 **Unimplemented**: Read as '0'
- bit 4 **CREF**: Comparator Reference Select bit (VIN+ input)⁽¹⁾
- 1 = VIN+ input connects to internal CVREFIN voltage⁽²⁾
 - 0 = VIN+ input connects to CxIN1+ pin
- bit 3-2 **Unimplemented**: Read as '0'
- bit 1-0 **CCH<1:0>**: Op Amp/Comparator Channel Select bits⁽¹⁾
- 11 = Unimplemented
 - 10 = Unimplemented
 - 01 = Inverting input of the comparator connects to the CxIN2- pin⁽²⁾
 - 00 = Inverting input of the op amp/comparator connects to the CxIN1- pin

Note 1: Inputs that are selected and not available will be tied to Vss. See the “Pin Diagrams” section for available inputs for each package.

2: This output is not available when OPMODE (CMxCON<10>) = 1.

26.3 Programmable CRC Registers

REGISTER 26-1: CRCCON1: CRC CONTROL REGISTER 1

R/W-0	U-0	R/W-0	R-0	R-0	R-0	R-0	R-0
CRCEN	—	CSIDL	VWORD4	VWORD3	VWORD2	VWORD1	VWORD0
bit 15							bit 8

R-0	R-1	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
CRCFUL	CRCMPT	CRCISEL	CRCGO	LENDIAN	—	—	—
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **CRCEN:** CRC Enable bit
 1 = CRC module is enabled
 0 = CRC module is disabled; all state machines, pointers and CRCWDAT/CRCDAT are reset, other SFRs are not reset
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **CSIDL:** CRC Stop in Idle Mode bit
 1 = Discontinues module operation when device enters Idle mode
 0 = Continues module operation in Idle mode
- bit 12-8 **VWORD<4:0>:** Pointer Value bits
 Indicates the number of valid words in the FIFO. Has a maximum value of 8 when PLEN<4:0> > 7 or 16 when PLEN<4:0> ≤ 7.
- bit 7 **CRCFUL:** CRC FIFO Full bit
 1 = FIFO is full
 0 = FIFO is not full
- bit 6 **CRCMPT:** CRC FIFO Empty Bit
 1 = FIFO is empty
 0 = FIFO is not empty
- bit 5 **CRCISEL:** CRC Interrupt Selection bit
 1 = Interrupt on FIFO is empty; final word of data is still shifting through CRC
 0 = Interrupt on shift is complete and CRCWDAT results are ready
- bit 4 **CRCGO:** Start CRC bit
 1 = Starts CRC serial shifter
 0 = CRC serial shifter is turned off
- bit 3 **LENDIAN:** Data Word Little-Endian Configuration bit
 1 = Data word is shifted into the CRC starting with the LSb (little endian)
 0 = Data word is shifted into the CRC starting with the MSb (big endian)
- bit 2-0 **Unimplemented:** Read as '0'

TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles ⁽²⁾	Status Flags Affected
72	SL	SL <i>f</i>	<i>f</i> = Left Shift <i>f</i>	1	1	C,N,OV,Z
		SL <i>f</i> , WREG	WREG = Left Shift <i>f</i>	1	1	C,N,OV,Z
		SL <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = Left Shift <i>Ws</i>	1	1	C,N,OV,Z
		SL <i>Wb</i> , <i>Wns</i> , <i>Wnd</i>	<i>Wnd</i> = Left Shift <i>Wb</i> by <i>Wns</i>	1	1	N,Z
		SL <i>Wb</i> , #lit5, <i>Wnd</i>	<i>Wnd</i> = Left Shift <i>Wb</i> by lit5	1	1	N,Z
73	SUB	SUB <i>Acc</i> ⁽¹⁾	Subtract Accumulators	1	1	OA,OB,OAB,SA,SB,SAB
		SUB <i>f</i>	<i>f</i> = <i>f</i> – WREG	1	1	C,DC,N,OV,Z
		SUB <i>f</i> , WREG	WREG = <i>f</i> – WREG	1	1	C,DC,N,OV,Z
		SUB #lit10, <i>Wn</i>	<i>Wn</i> = <i>Wn</i> – lit10	1	1	C,DC,N,OV,Z
		SUB <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – <i>Ws</i>	1	1	C,DC,N,OV,Z
		SUB <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – lit5	1	1	C,DC,N,OV,Z
74	SUBB	SUBB <i>f</i>	<i>f</i> = <i>f</i> – WREG – (\overline{C})	1	1	C,DC,N,OV,Z
		SUBB <i>f</i> , WREG	WREG = <i>f</i> – WREG – (\overline{C})	1	1	C,DC,N,OV,Z
		SUBB #lit10, <i>Wn</i>	<i>Wn</i> = <i>Wn</i> – lit10 – (\overline{C})	1	1	C,DC,N,OV,Z
		SUBB <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – <i>Ws</i> – (\overline{C})	1	1	C,DC,N,OV,Z
		SUBB <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = <i>Wb</i> – lit5 – (\overline{C})	1	1	C,DC,N,OV,Z
75	SUBR	SUBR <i>f</i>	<i>f</i> = WREG – <i>f</i>	1	1	C,DC,N,OV,Z
		SUBR <i>f</i> , WREG	WREG = WREG – <i>f</i>	1	1	C,DC,N,OV,Z
		SUBR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Ws</i> – <i>Wb</i>	1	1	C,DC,N,OV,Z
		SUBR <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = lit5 – <i>Wb</i>	1	1	C,DC,N,OV,Z
76	SUBBR	SUBBR <i>f</i>	<i>f</i> = WREG – <i>f</i> – (\overline{C})	1	1	C,DC,N,OV,Z
		SUBBR <i>f</i> , WREG	WREG = WREG – <i>f</i> – (\overline{C})	1	1	C,DC,N,OV,Z
		SUBBR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Ws</i> – <i>Wb</i> – (\overline{C})	1	1	C,DC,N,OV,Z
		SUBBR <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = lit5 – <i>Wb</i> – (\overline{C})	1	1	C,DC,N,OV,Z
77	SWAP	SWAP.b <i>Wn</i>	<i>Wn</i> = nibble swap <i>Wn</i>	1	1	None
		SWAP <i>Wn</i>	<i>Wn</i> = byte swap <i>Wn</i>	1	1	None
78	TBLRDH	TBLRDH <i>Ws</i> , <i>Wd</i>	Read Prog<23:16> to <i>Wd</i> <7:0>	1	5	None
79	TBLRDL	TBLRDL <i>Ws</i> , <i>Wd</i>	Read Prog<15:0> to <i>Wd</i>	1	5	None
80	TBLWTH	TBLWTH <i>Ws</i> , <i>Wd</i>	Write <i>Ws</i> <7:0> to Prog<23:16>	1	2	None
81	TBLWTL	TBLWTL <i>Ws</i> , <i>Wd</i>	Write <i>Ws</i> to Prog<15:0>	1	2	None
82	ULNK	ULNK	Unlink Frame Pointer	1	1	SFA
83	XOR	XOR <i>f</i>	<i>f</i> = <i>f</i> .XOR. WREG	1	1	N,Z
		XOR <i>f</i> , WREG	WREG = <i>f</i> .XOR. WREG	1	1	N,Z
		XOR #lit10, <i>Wn</i>	<i>Wd</i> = lit10 .XOR. <i>Wd</i>	1	1	N,Z
		XOR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Wb</i> .XOR. <i>Ws</i>	1	1	N,Z
		XOR <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = <i>Wb</i> .XOR. lit5	1	1	N,Z
84	ZE	ZE <i>Ws</i> , <i>Wnd</i>	<i>Wnd</i> = Zero-extend <i>Ws</i>	1	1	C,Z,N

Note 1: These instructions are available in dsPIC33EPXXXMC20X/50X and PIC24EPXXXMC20X devices only.

2: Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

TABLE 30-9: DC CHARACTERISTICS: WATCHDOG TIMER DELTA CURRENT (ΔI_{WDT})⁽¹⁾

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Parameter No.	Typ.	Max.	Units	Conditions	
DC61d	8	—	μA	-40°C	3.3V
DC61a	10	—	μA	+25°C	
DC61b	12	—	μA	+85°C	
DC61c	13	—	μA	+125°C	

Note 1: The ΔI_{WDT} current is the additional current consumed when the module is enabled. This current should be added to the base IPD current. All parameters are characterized but not tested during manufacturing.

TABLE 30-10: DC CHARACTERISTICS: DOZE CURRENT (IDOZE)

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Parameter No.	Typ.	Max.	Doze Ratio	Units	Conditions
Doze Current (IDOZE)⁽¹⁾					
DC73a ⁽²⁾	35	—	1:2	mA	-40°C 3.3V Fosc = 140 MHz
DC73g	20	30	1:128	mA	
DC70a ⁽²⁾	35	—	1:2	mA	+25°C 3.3V Fosc = 140 MHz
DC70g	20	30	1:128	mA	
DC71a ⁽²⁾	35	—	1:2	mA	+85°C 3.3V Fosc = 140 MHz
DC71g	20	30	1:128	mA	
DC72a ⁽²⁾	28	—	1:2	mA	+125°C 3.3V Fosc = 120 MHz
DC72g	15	30	1:128	mA	

Note 1: IDOZE is primarily a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDOZE measurements are as follows:

- Oscillator is configured in EC mode and external clock is active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as inputs and pulled to Vss
- \overline{MCLR} = VDD, WDT and FSCM are disabled
- CPU, SRAM, program memory and data memory are operational
- No peripheral modules are operating; however, every peripheral is being clocked (all PMDx bits are zeroed)
- CPU is executing `while(1)` statement
- JTAG is disabled

2: Parameter is characterized but not tested in manufacturing.

TABLE 30-24: TIMER2 AND TIMER4 (TYPE B TIMER) EXTERNAL CLOCK TIMING REQUIREMENTS

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾		Min.	Typ.	Max.	Units	Conditions
TB10	TtxH	TxCK High Time	Synchronous mode	Greater of: 20 or (Tcy + 20)/N	—	—	ns	Must also meet Parameter TB15, N = prescale value (1, 8, 64, 256)
TB11	TtxL	TxCK Low Time	Synchronous mode	Greater of: 20 or (Tcy + 20)/N	—	—	ns	Must also meet Parameter TB15, N = prescale value (1, 8, 64, 256)
TB15	TtxP	TxCK Input Period	Synchronous mode	Greater of: 40 or (2 Tcy + 40)/N	—	—	ns	N = prescale value (1, 8, 64, 256)
TB20	TCKEXTMRL	Delay from External TxCK Clock Edge to Timer Increment		0.75 Tcy + 40	—	1.75 Tcy + 40	ns	

Note 1: These parameters are characterized, but are not tested in manufacturing.

TABLE 30-25: TIMER3 AND TIMER5 (TYPE C TIMER) EXTERNAL CLOCK TIMING REQUIREMENTS

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾		Min.	Typ.	Max.	Units	Conditions
TC10	TtxH	TxCK High Time	Synchronous	Tcy + 20	—	—	ns	Must also meet Parameter TC15
TC11	TtxL	TxCK Low Time	Synchronous	Tcy + 20	—	—	ns	Must also meet Parameter TC15
TC15	TtxP	TxCK Input Period	Synchronous, with prescaler	2 Tcy + 40	—	—	ns	N = prescale value (1, 8, 64, 256)
TC20	TCKEXTMRL	Delay from External TxCK Clock Edge to Timer Increment		0.75 Tcy + 40	—	1.75 Tcy + 40	ns	

Note 1: These parameters are characterized, but are not tested in manufacturing.

FIGURE 30-30: I2Cx BUS START/STOP BITS TIMING CHARACTERISTICS (MASTER MODE)

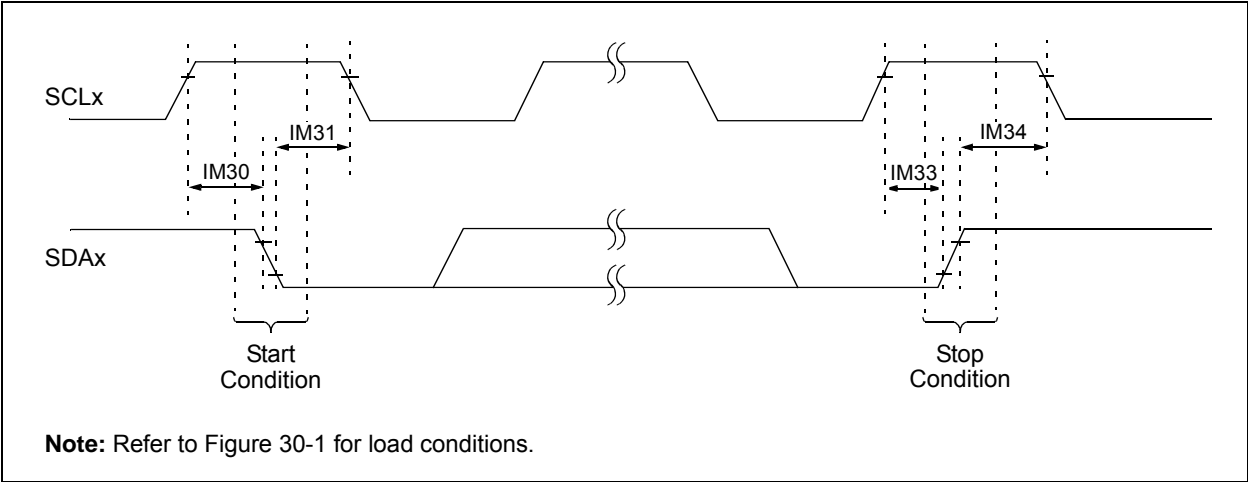
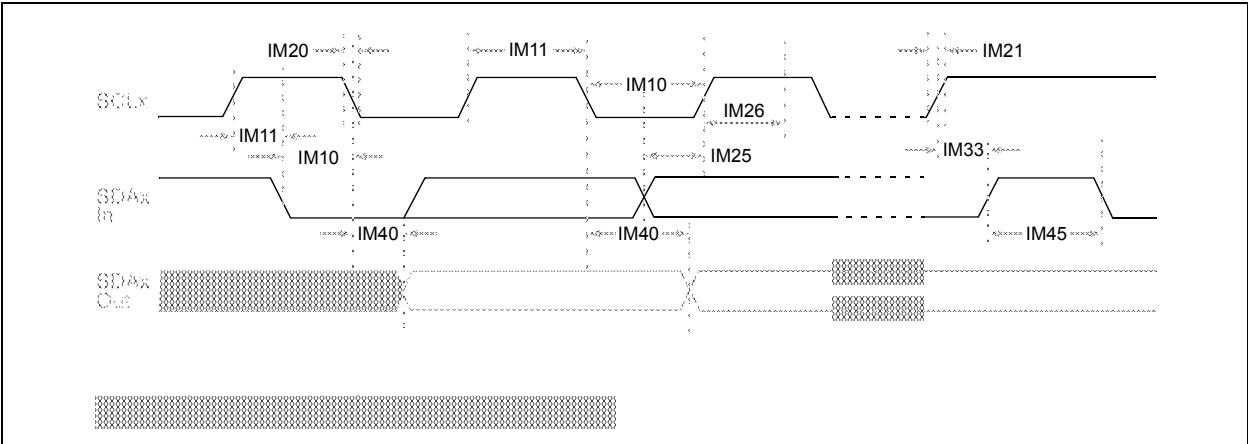


FIGURE 30-31: I2Cx BUS DATA TIMING CHARACTERISTICS (MASTER MODE)



Revision C (December 2011)

This revision includes typographical and formatting changes throughout the data sheet text.

In addition, where applicable, new sections were added to each peripheral chapter that provide information and links to related resources, as well as helpful tips. For examples, see **Section 20.1 “UART Helpful Tips”** and **Section 3.6 “CPU Resources”**.

All occurrences of TLA were updated to VTLA throughout the document, with the exception of the pin diagrams (updated diagrams were not available at time of publication).

A new chapter, **Section 31.0 “DC and AC Device Characteristics Graphs”**, was added.

All other major changes are referenced by their respective section in Table A-2.

TABLE A-2: MAJOR SECTION UPDATES

Section Name	Update Description
“16-bit Microcontrollers and Digital Signal Controllers (up to 256-Kbyte Flash and 32-Kbyte SRAM) with High-Speed PWM, Op amps, and Advanced Analog”	The content on the first page of this section was extensively reworked to provide the reader with the key features and functionality of this device family in an “at-a-glance” format.
Section 1.0 “Device Overview”	Updated the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X, and PIC24EPXXXGP/MC20X Block Diagram (see Figure 1-1), which now contains a CPU block and a reference to the CPU diagram. Updated the description and Note references in the Pinout I/O Descriptions for these pins: C1IN2-, C2IN2-, C3IN2-, OA1OUT, OA2OUT, and OA3OUT (see Table 1-1).
Section 2.0 “Guidelines for Getting Started with 16-bit Digital Signal Controllers and Microcontrollers”	Updated the Recommended Minimum Connection diagram (see Figure 2-1).
Section 3.0 “CPU”	Updated the dsPIC33EPXXXGP50X, dsPIC33EPXXXMC20X/50X, and PIC24EPXXXGP/MC20X CPU Block Diagram (see Figure 3-1). Updated the Status register definition in the Programmer’s Model (see Figure 3-2).
Section 4.0 “Memory Organization”	Updated the Data Memory Maps (see Figure 4-6 and Figure 4-11). Removed the DCB<1:0> bits from the OC1CON2, OC2CON2, OC3CON2, and OC4CON2 registers in the Output Compare 1 Through Output Compare 4 Register Map (see Table 4-10). Added the TRIG1 and TRGCON1 registers to the PWM Generator 1 Register Map (see Table 4-13). Added the TRIG2 and TRGCON2 registers to the PWM Generator 2 Register Map (see Table 4-14). Added the TRIG3 and TRGCON3 registers to the PWM Generator 3 Register Map (see Table 4-15). Updated the second note in Section 4.7.1 “Bit-Reversed Addressing Implementation” .
Section 8.0 “Direct Memory Access (DMA)”	Updated the DMA Controller diagram (see Figure 8-1).
Section 14.0 “Input Capture”	Updated the bit values for the ICx clock source of the ICTSEL<12:10> bits in the ICxCON1 register (see Register 14-1).
Section 15.0 “Output Compare”	Updated the bit values for the OCx clock source of the OCTSEL<2:0> bits in the OCxCON1 register (see Register 15-1). Removed the DCB<1:0> bits from the Output Compare x Control Register 2 (see Register 15-2).

NOTES: