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Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPs
Connectivity	I²C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I²S, Motor Control PWM, POR, PWM, WDT
Number of I/O	85
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 49x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep128gm310-e-pt

Table of Contents

1.0 DEVICE OVERVIEW

Note 1:	This data sheet summarizes the features of the dsPIC33EPXXXGM3XX/6XX/7XX family of devices. It is not intended to be a comprehensive resource. To complement the information in this data sheet, refer to the related section of the *"dsPIC33/PIC24 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com)
2:	Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

This document contains device-specific information for the dsPIC33EPXXXGM3XX/6XX/7XX Digital Signal Controller (DSC) devices.

dsPIC33EPXXXGM3XX/6XX/7XX devices contain extensive Digital Signal Processor (DSP) functionality with a high-performance, 16-bit MCU architecture.

Figure 1-1 shows a general block diagram of the core and peripheral modules. Table 1-1 lists the functions of the various pins shown in the pinout diagrams.

FIGURE 1-1: **dsPIC33EPXXXGM3XX/6XX/7XX BLOCK DIAGRAM**

Note 1: This feature or peripheral is only available on dsPIC33EPXXXGM6XX/7XX devices.
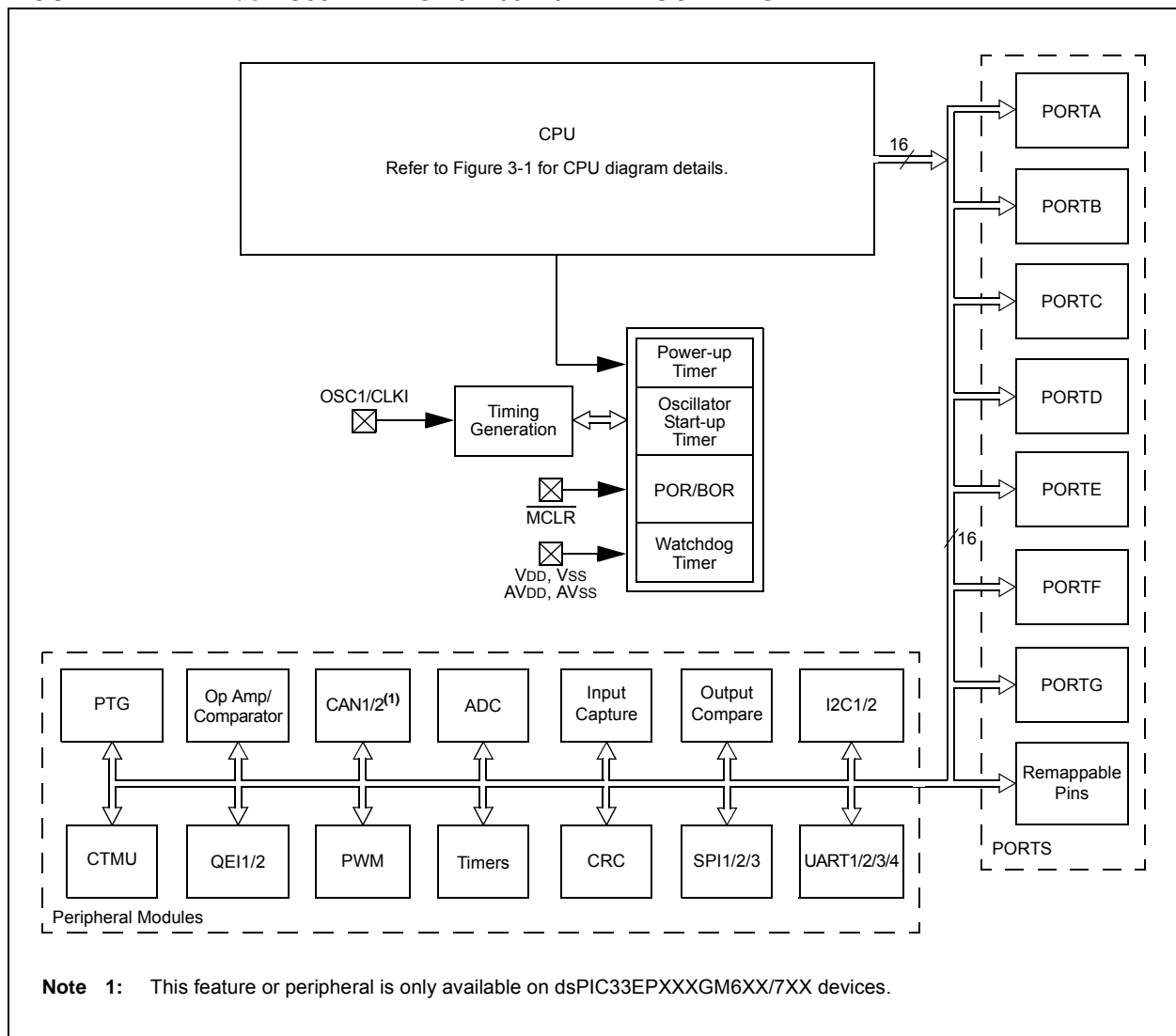
2.5 ICSP Pins

The PGECx and PGEDx pins are used for ICSP and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin Voltage Input High (V_{IH}) and Voltage Input Low (V_{IL}) requirements.

Ensure that the "Communication Channel Select" (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® PICkit™ 3, MPLAB ICD 3, or MPLAB REAL ICE™.

For more information on MPLAB ICD 2, ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site:

- *"Using MPLAB® ICD 3"* (poster) DS51765
- *"MPLAB® ICD 3 Design Advisory"* DS51764
- *"MPLAB® REAL ICE™ In-Circuit Emulator User's Guide"* DS51616
- *"Using MPLAB® REAL ICE™ In-Circuit Emulator"* (poster) DS51749

2.6 External Oscillator Pins

Many DSCs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator. For details, see **Section 9.0 "Oscillator Configuration"** for details.

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is shown in Figure 2-3.

FIGURE 2-3: **SUGGESTED PLACEMENT OF THE OSCILLATOR CIRCUIT**
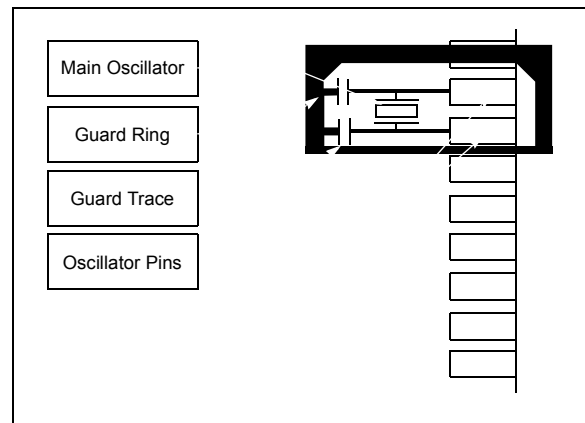
REGISTER 3-2: CORCON: CORE CONTROL REGISTER[3] (CONTINUED)

bit 3   **IPL3:** CPU Interrupt Priority Level Status bit 3[2]

         1 = CPU Interrupt Priority Level is greater than 7
         0 = CPU Interrupt Priority Level is 7 or less

bit 2   **SFA:** Stack Frame Active Status bit

         1 = Stack frame is active; W14 and W15 address 0x0000 to 0xFFFF, regardless of DSRPAG and DSWPAG values
         0 = Stack frame is not active; W14 and W15 address of EDS or Base Data Space

bit 1   **RND:** Rounding Mode Select bit

         1 = Biased (conventional) rounding is enabled
         0 = Unbiased (convergent) rounding is enabled

bit 0   **IF:** Integer or Fractional Multiplier Mode Select bit

         1 = Integer mode is enabled for DSP multiply
         0 = Fractional mode is enabled for DSP multiply

Note 1: This bit is always read as '0'.

      2: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

      3: Refer to the *"dsPIC33/PIC24 Family Reference Manual"*, **"CPU"** (DS70359) for more detailed information.

TABLE 4-3: INTERRUPT CONTROLLER REGISTER MAP FOR dsPIC33EPXXXGM3XX DEVICES (CONTINUED)

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
IPC11	0856	—	T6IP2	T6IP1	T6IP0	—	—	—	—	—	PMPIP2[1]	PMPIP1[1]	PMPIP0[1]	—	OC8IP2	OC8IP1	OC8IP0	4444
IPC12	0858	—	T8IP2	T8IP1	T8IP0	—	MI2C2IP2	MI2C2IP1	MI2C2IP0	—	SI2C2IP2	SI2C2IP1	SI2C2IP0	—	T7IP2	T7IP1	T7IP0	4444
IPC13	085A	—	—	—	—	—	INT4IP2	INT4IP1	INT4IP0	—	INT3IP2	INT3IP1	INT3IP0	—	T9IP2	T9IP1	T9IP0	4444
IPC14	085C	—	DCIEIP2	DCIEIP1	DCIEIP0	—	QEI1IP2	QEI1IP2	QEI1IP0	—	PCEPIP2	PCEPIP1	PCEPIP0	—	—	—	—	4444
IPC15	085E	—	FLT1IP2	FLT1IP1	FLT1IP0	—	RTCCIP2[2]	RTCCIP1[2]	RTCCIP0[2]	—	—	—	—	—	DCIIP2	DCIIP1	DCIIP0	0404
IPC16	0860	—	CRCIP2	CRCIP1	CRCIP0	—	U2EIP2	U2EIP1	U2EIP0	—	U1EIP2	U1EIP1	U1EIP0	—	FLT2IP2	FLT2IP1	FLT2IP0	4440
IPC18	0864	—	C2TXIP2	C2TXIP1	C2TXIP0	—	FLT3IP2	FLT3IP1	FLT3IP0	—	PCESIP2	PCESIP1	PCESIP0	—	—	—	—	4040
IPC19	0866	—	—	—	—	—	—	—	—	—	CTMUIP2	CTMUIP1	CTMUIP0	—	FLT4IP2	FLT4IP1	FLT4IP0	0004
IPC20	0868	—	U3TXIP2	U3TXIP1	U3TXIP0	—	U3RXIP2	U3RXIP1	U3RXIP0	—	U3EIP2	U3EIP1	U3EIP0	—	—	—	—	0000
IPC21	086A	—	U4EIP2	U4EIP1	U4EIP0	—	—	—	—	—	—	—	—	—	—	—	—	0000
IPC22	086C	—	SPI3IP2	SPI3IP1	SPI3IP0	—	SPI3EIP2	SPI3EIP1	SPI3EIP0	—	U4TXIP2	U4TXIP1	U4TXIP0	—	U4RXIP2	U4RXIP1	U4RXIP0	0000
IPC23	086E	—	PGC2IP2	PGC2IP1	PGC2IP0	—	PWM1IP2	PWM1IP1	PWM1IP0	—	—	—	—	—	—	—	—	4400
IPC24	0870	—	PWM6IP2	PWM6IP1	PWM6IP0	—	PWM5IP2	PWM5IP1	PWM5IP0	—	PWM4IP2	PWM4IP1	PWM4IP0	—	PWM3IP2	PWM3IP1	PWM3IP0	4444
IPC35	0886	—	JTAGIP2	JTAGIP1	JTAGIP0	—	ICDIP2	ICDIP1	ICDIP0	—	—	—	—	—	—	—	—	4400
IPC36	0888	—	PTG0IP2	PTG0IP1	PTG0IP0	—	PTGWDTIP2	PTGWDTIP1	PTGWDTIP0	—	PTGSTEPIP2	PTGSTEPIP1	PTGSTEPIP0	—	—	—	—	4440
IPC37	088A	—	—	—	—	—	PTG3IP2	PTG3IP1	PTG3IP0	—	PTG2IP2	PTG2IP1	PTG2IP0	—	PTG1IP2	PTG1IP1	PTG1IP0	0444
INTTREG	08C8	—	—	—	—	ILR3	ILR2	ILR1	ILR0	VECNUM7	VECNUM6	VECNUM5	VECNUM4	VECNUM3	VECNUM2	VECNUM1	VECNUM0	0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: The PMPIF/PMPIE/PMPIPx flags are not available on 44-pin devices.

2: The RTCCIF/RTCCIE/RTCCIPx flags are not available on 44-pin devices.

REGISTER 8-14: DMAPPS: DMA PING-PONG STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	PPST3	PPST2	PPST1	PPST0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-4   **Unimplemented:** Read as '0'

bit 3   **PPST3:** Channel 3 Ping-Pong Mode Status Flag bit

1 = DMA3STB register is selected
0 = DMA3STA register is selected

bit 2   **PPST2:** Channel 2 Ping-Pong Mode Status Flag bit

1 = DMA2STB register is selected
0 = DMA2STA register is selected

bit 1   **PPST1:** Channel 1 Ping-Pong Mode Status Flag bit

1 = DMA1STB register is selected
0 = DMA1STA register is selected

bit 0   **PPST0:** Channel 0 Ping-Pong Mode Status Flag bit

1 = DMA0STB register is selected
0 = DMA0STA register is selected

TABLE 11-2:   INPUT PIN SELECTION FOR SELECTABLE INPUT SOURCES (CONTINUED)

Peripheral Pin Select Input Register Value	Input/ Output	Pin Assignment	Peripheral Pin Select Input Register Value	Input/ Output	Pin Assignment
010 1001	I/O	RP41	101 0101	—	—
010 1010	I/O	RP42	101 0110	—	—
010 1011	I/O	RP43	101 0111	—	—
101 1000	—	—	110 1100	—	—
101 1001	—	—	110 1101	—	—
101 1010	—	—	110 1110	—	—
101 1011	—	—	110 1111	—	—
101 1100	—	—	111 0000	I	RPI112
101 1101	—	—	111 0001	I/O	RP113
101 1110	I	RPI94	111 0010	—	—
101 1111	I	RPI95	111 0011	—	—
110 0000	I	RPI96	111 0100	—	—
110 0001	I/O	RP97	111 0101	—	—
110 0010	—	—	111 0110	I/O	RP118
110 0011	—	—	111 0111	I	RPI119
110 0100	—	—	111 1000	I/O	RP120
110 0101	—	—	111 1001	I	RPI121
110 0110	—	—	111 1010	—	—
110 0111	—	—	111 1011	—	—
110 1000	—	—	111 1100	I	RPI124
110 1001	—	—	111 1101	I/O	RP125
110 1010	—	—	111 1110	I/O	RP126
110 1011	—	—	111 1111	I/O	RP127

Legend: Shaded rows indicate PPS Input register values that are unimplemented.

Note 1: See **Section 11.4.4.1 "Virtual Connections"** for more information on selecting this pin assignment.

REGISTER 11-21: RPINR27: PERIPHERAL PIN SELECT INPUT REGISTER 27

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	U3CTSR<6:0>						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	U3RXR<6:0>						
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **U3CTSR<6:0>:** Assign UART3 Clear-to-Send ($\overline{U3CTS}$) to the Corresponding RPn/RPIn Pin bits
(see Table 11-2 for input pin selection numbers)
1111111 = Input tied to RP124
•
•
•
0000001 = Input tied to CMP1
0000000 = Input tied to Vss

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **U3RXR<6:0>:** Assign UART3 Receive (U3RX) to the Corresponding RPn/RPIn Pin bits
(see Table 11-2 for input pin selection numbers)
1111111 = Input tied to RP124
•
•
•
0000001 = Input tied to CMP1
0000000 = Input tied to Vss

REGISTER 11-28: RPINR40: PERIPHERAL PIN SELECT INPUT REGISTER 40

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—				DTCMP5R<6:0>			
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—				DTCMP4R<6:0>			
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **DTCMP5R<6:0>:** Assign PWM Dead-Time Compensation Input 5 to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

1111100 = Input tied to RPI124
•
•
•
0000001 = Input tied to CMP1
0000000 = Input tied to Vss

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **DTCMP4R<6:0>:** Assign PWM Dead-Time Compensation Input 4 to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

1111100 = Input tied to RPI124
•
•
•
0000001 = Input tied to CMP1
0000000 = Input tied to Vss

REGISTER 11-32: RPOR2: PERIPHERAL PIN SELECT OUTPUT REGISTER 2

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP39R<5:0>					

bit 15   bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP38R<5:0>					

bit 7   bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14   **Unimplemented:** Read as '0'

bit 13-8   **RP39R<5:0>:** Peripheral Output Function is Assigned to RP39 Output Pin bits
(see Table 11-3 for peripheral function numbers)

bit 7-6   **Unimplemented:** Read as '0'

bit 5-0   **RP38R<5:0>:** Peripheral Output Function is Assigned to RP38 Output Pin bits
(see Table 11-3 for peripheral function numbers)

REGISTER 11-33: RPOR3: PERIPHERAL PIN SELECT OUTPUT REGISTER 3

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP41R<5:0>					

bit 15   bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP40R<5:0>					

bit 7   bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14   **Unimplemented:** Read as '0'

bit 13-8   **RP41R<5:0>:** Peripheral Output Function is Assigned to RP41 Output Pin bits
(see Table 11-3 for peripheral function numbers)

bit 7-6   **Unimplemented:** Read as '0'

bit 5-0   **RP40R<5:0>:** Peripheral Output Function is Assigned to RP40 Output Pin bits
(see Table 11-3 for peripheral function numbers)

FIGURE 17-1: **QEIx BLOCK DIAGRAM**

Note 1: These registers map to the same memory location.

REGISTER 17-3: QEIxSTAT: QEIx STATUS REGISTER

U-0	U-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0
—	—	PCHEQIRQ	PCHEQIEN	PCLEQIRQ	PCLEQIEN	POSOVIRQ	POSOVIEN
bit 15							bit 8

HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0
PCIIRQ[1]	PCIIEN	VELOVIRQ	VELOVIEN	HOMIRQ	HOMIEN	IDXIRQ	IDXIEN
bit 7							bit 0

Legend:		HS = Hardware Settable bit	C = Clearable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **PCHEQIRQ:** Position Counter Greater Than or Equal Compare Status bit
1 = POSxCNT ≥ QEIxGEC
0 = POSxCNT < QEIxGEC

bit 12 **PCHEQIEN:** Position Counter Greater Than or Equal Compare Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 11 **PCLEQIRQ:** Position Counter Less Than or Equal Compare Status bit
1 = POSxCNT ≤ QEIxLEC
0 = POSxCNT > QEIxLEC

bit 10 **PCLEQIEN:** Position Counter Less Than or Equal Compare Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 9 **POSOVIRQ:** Position Counter Overflow Status bit
1 = Overflow has occurred
0 = No overflow has occurred

bit 8 **POSOVIEN:** Position Counter Overflow Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 7 **PCIIRQ:** Position Counter (Homing) Initialization Process Complete Status bit[1]
1 = POSxCNT was reinitialized
0 = POSxCNT was not reinitialized

bit 6 **PCIIEN:** Position Counter (Homing) Initialization Process Complete interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 5 **VELOVIRQ:** Velocity Counter Overflow Status bit
1 = Overflow has occurred
0 = No overflow has occurred

bit 4 **VELOVIEN:** Velocity Counter Overflow Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 3 **HOMIRQ:** Status Flag for Home Event Status bit
1 = Home event has occurred
0 = No home event has occurred

Note 1: This status bit is only applicable to PIMOD<2:0> = 011 and 100 modes.

REGISTER 17-6: POSxHLD: POSITION COUNTER x HOLD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			POSHLD<15:8>				
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			POSHLD<7:0>				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **POSHLD<15:0>:** Holding Register for Reading and Writing POSxCNT bits

REGISTER 17-7: VELxCNT: VELOCITY COUNTER x REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			VELCNT<15:8>				
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			VELCNT<7:0>				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **VELCNT<15:0>:** Velocity Counter x bits

19.0 INTER-INTEGRATED CIRCUIT™ (I²C™)

> **Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGM3XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the "*dsPIC33/PIC24 Family Reference Manual*", **"Inter-Integrated Circuit™ (I²C™)"** (DS70000195), which is available from the Microchip web site (www.microchip.com).
>
> **2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The dsPIC33EPXXXGM3XX/6XX/7XX family of devices contains two Inter-Integrated Circuit (I²C) modules: I2C1 and I2C2.

The I²C module provides complete hardware support for both Slave and Multi-Master modes of the I²C serial communication standard, with a 16-bit interface.

The I²C module has a 2-pin interface:

- The SCLx pin is clock.
- The SDAx pin is data.

The I²C module offers the following key features:

- I²C Interface Supporting both Master and Slave modes of Operation.
- I²C Slave mode Supports 7 and 10-Bit Addressing.
- I²C Master mode Supports 7 and 10-Bit Addressing.
- I²C Port Allows Bidirectional Transfers Between Master and Slaves.
- Serial Clock Synchronization for I²C Port can be used as a Handshake Mechanism to Suspend and Resume Serial Transfer (SCLREL control).
- I²C Supports Multi-Master Operation, Detects Bus Collision and Arbitrates Accordingly.
- Intelligent Platform Management Interface (IPMI) Support
- System Management Bus (SMBus) Support

REGISTER 21-8: CxEC: CANx TRANSMIT/RECEIVE ERROR COUNT REGISTER

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
TERRCNT7	TERRCNT6	TERRCNT5	TERRCNT4	TERRCNT3	TERRCNT2	TERRCNT1	TERRCNT0

bit 15   bit 8

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
RERRCNT7	RERRCNT6	RERRCNT5	RERRCNT4	RERRCNT3	RERRCNT2	RERRCNT1	RERRCNT0

bit 7   bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8   **TERRCNT<7:0>:** Transmit Error Count bits

bit 7-0   **RERRCNT<7:0>:** Receive Error Count bits

REGISTER 21-9: CxCFG1: CANx BAUD RATE CONFIGURATION REGISTER 1

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—

bit 15   bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SJW1	SJW0	BRP5	BRP4	BRP3	BRP2	BRP1	BRP0

bit 7   bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8   **Unimplemented:** Read as '0'

bit 7-6   **SJW<1:0>:** Synchronization Jump Width bits

         11 = Length is 4 x T_Q
         10 = Length is 3 x T_Q
         01 = Length is 2 x T_Q
         00 = Length is 1 x T_Q

bit 5-0   **BRP<5:0>:** Baud Rate Prescaler bits

         11 1111 = T_Q = 2 x 64 x $1/F_{CAN}$
         •
         •
         •
         00 0010 = T_Q = 2 x 3 x $1/F_{CAN}$
         00 0001 = T_Q = 2 x 2 x $1/F_{CAN}$
         00 0000 = T_Q = 2 x 1 x $1/F_{CAN}$

24.0 DATA CONVERTER INTERFACE (DCI) MODULE

Note 1: This data sheet is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the *"dsPIC33/PIC24 Family Reference Manual"*, **"Data Converter Interface (DCI) Module"** (DS70356), which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

24.1 Module Introduction

The Data Converter Interface (DCI) module allows simple interfacing of devices, such as audio coder/decoders (Codecs), ADC and D/A Converters. The following interfaces are supported:

- Framed Synchronous Serial Transfer (Single or Multi-Channel)
- Inter-IC Sound (I^2S) Interface
- AC-Link Compliant mode

General features include:

- Programmable word size up to 16 bits
- Supports up to 16 time slots, for a maximum frame size of 256 bits
- Data buffering for up to 4 samples without CPU overhead

FIGURE 24-1: DCI MODULE BLOCK DIAGRAM
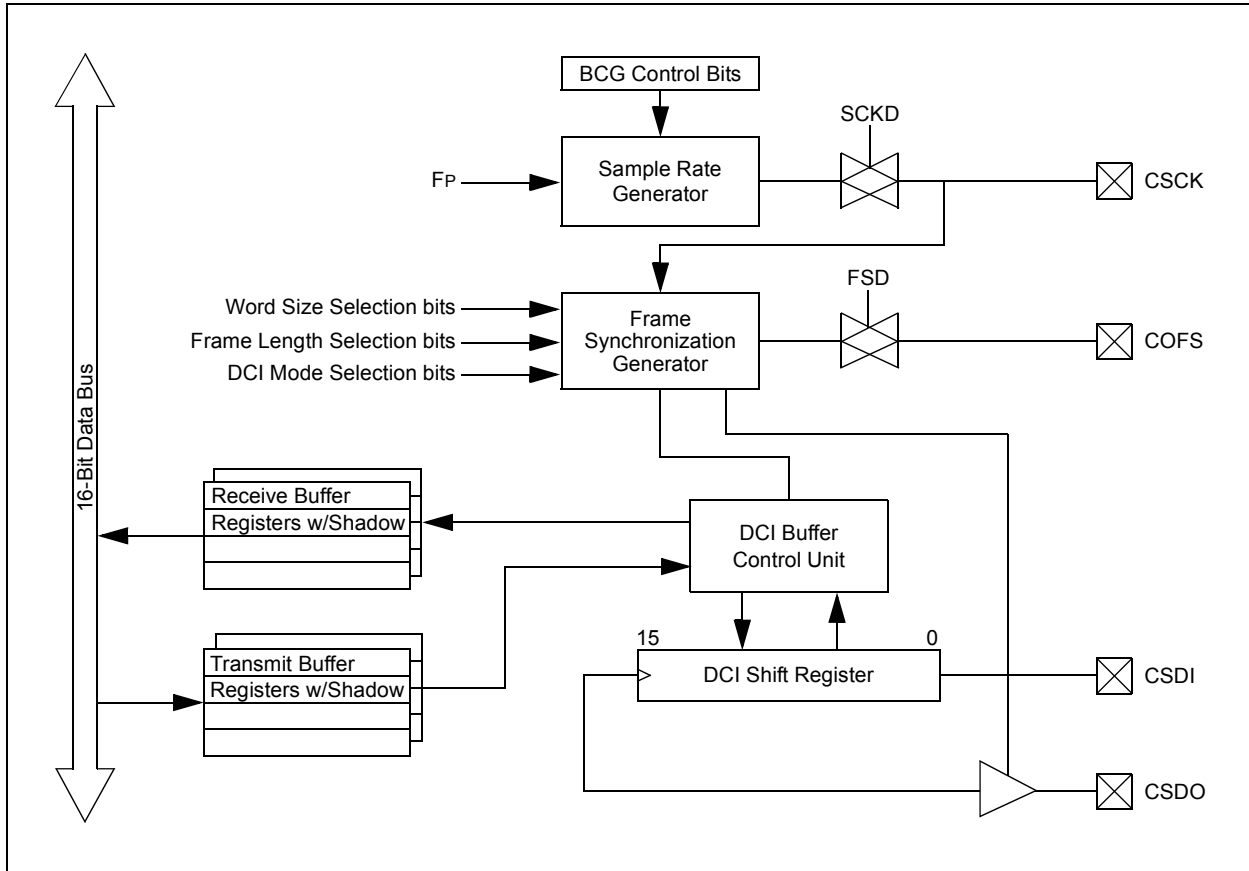
REGISTER 27-8: **ALRMVAL (WHEN ALRMPTR<1:0> = 10): ALARM MONTH AND DAY VALUE REGISTER**[1]

U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	—	MTHTEN0	MTHONE3	MTHONE2	MTHONE1	MTHONE0
bit 15							bit 8

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	DAYTEN1	DAYTEN0	DAYONE3	DAYONE2	DAYONE1	DAYONE0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **MTHTEN0:** Binary Coded Decimal Value of Month's Tens Digit bit
Contains a value of 0 or 1.

bit 11-8 **MTHONE<3:0>:** Binary Coded Decimal Value of Month's Ones Digit bits
Contains a value from 0 to 9.

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **DAYTEN<1:0>:** Binary Coded Decimal Value of Day's Tens Digit bits
Contains a value from 0 to 3.

bit 3-0 **DAYONE<3:0>:** Binary Coded Decimal Value of Day's Ones Digit bits
Contains a value from 0 to 9.

Note 1: A write to this register is only allowed when RTCWREN = 1.

REGISTER 28-1: PMCON: PARALLEL MASTER PORT CONTROL REGISTER[3] (CONTINUED)

bit 3 **CS1P:** Chip Select 0 Polarity bit[1]

1 = Active-high (PMCS1/PMCS)[2]
0 = Active-low (PMCS1/PMCS)

bit 2 **BEP:** Byte Enable Polarity bit

1 = Byte enable is active-high (PMBE)
0 = Byte enable is active-low (PMBE)

bit 1 **WRSP:** Write Strobe Polarity bit

For Slave Modes and Master Mode 2 (PMMODE<9:8> = *00, 01, 10*):
1 = Write strobe is active-high (PMWR)
0 = Write strobe is active-low (PMWR)

For Master Mode 1 (PMMODE<9:8> = *11*):
1 = Enables strobe active-high (PMENB)
0 = Enables strobe active-low (PMENB)

bit 0 **RDSP:** Read Strobe Polarity bit

For Slave Modes and Master Mode 2 (PMMODE<9:8> = *00, 01, 10*):
1 = Read strobe is active-high (PMRD)
0 = Read strobe is active-low (PMRD)

For Master Mode 1 (PMMODE<9:8> = *11*):
1 = Enables strobe active-high (PMRD/PMWR)
0 = Enables strobe active-low (PMRD/PMWR)

Note 1: These bits have no effect when their corresponding pins are used as address lines.
2: PMCS1 applies to Master mode and PMCS applies to Slave mode.
3: This register is not available on 44-pin devices.

30.0 SPECIAL FEATURES

Note: This data sheet summarizes the features of the dsPIC33EPXXXGM3XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the related section of the "*dsPIC33/PIC24 Family Reference Manual*", which is available from the Microchip web site (www.microchip.com).

dsPIC33EPXXXGM3XX/6XX/7XX devices include several features intended to maximize application flexibility and reliability, and minimize cost through elimination of external components. These are:

• Flexible Configuration
• Watchdog Timer (WDT)
• Code Protection and CodeGuard™ Security
• JTAG Boundary Scan Interface
• In-Circuit Serial Programming™ (ICSP™)
• In-Circuit Emulation

30.1 Configuration Bits

In dsPIC33EPXXXGM3XX/6XX/7XX devices, the Configuration bytes are implemented as volatile memory. This means that configuration data must be programmed each time the device is powered up. Configuration data is stored at the top of the on-chip program memory space, known as the Flash Configuration bytes. Their specific locations are shown in Table 30-1. The configuration data is automatically loaded from the Flash Configuration bytes to the proper Configuration Shadow registers during device Resets.

Note: Configuration data is reloaded on all types of device Resets.

When creating applications for these devices, users should always specifically allocate the location of the Flash Configuration bytes for configuration data in their code for the compiler. This is to make certain that program code is not stored in this address when the code is compiled.

The upper 2 bytes of all Flash Configuration Words in program memory should always be '1111 1111 1111 1111'. This makes them appear to be NOP instructions in the remote event that their locations are ever executed by accident. Since Configuration bits are not implemented in the corresponding locations, writing '1's to these locations has no effect on device operation.

Note: Performing a page erase operation on the last page of program memory clears the Flash Configuration bytes, enabling code protection as a result. Therefore, users should avoid performing page erase operations on the last page of program memory.

The Configuration Flash bytes map is shown in Table 30-1.

TABLE 33-9: DC CHARACTERISTICS: DOZE CURRENT (I_{DOZE})

DC CHARACTERISTICS					Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Parameter No.	Typ.[2]	Max.	Doze Ratio	Units	Conditions		
Doze Current (I_{DOZE})[1]							
DC73a	20	53	1:2	mA	-40°C	3.3V	70 MIPS
DC73g	8	30	1:128	mA			
DC70a	19	53	1:2	mA	+25°C	3.3V	60 MIPS
DC70g	8	30	1:128	mA			
DC71a	20	53	1:2	mA	+85°C	3.3V	60 MIPS
DC71g	10	30	1:128	mA			
DC72a	25	42	1:2	mA	+125°C	3.3V	50 MIPS
DC72g	12	30	1:128	mA			

Note 1: I_{DOZE} is primarily a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all I_{DOZE} measurements are as follows:

- Oscillator is configured in EC mode and external clock is active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as outputs and driving low
- $\overline{MCLR}$ = V_{DD}, WDT and FSCM are disabled
- CPU, SRAM, program memory and data memory are operational
- No peripheral modules are operating or being clocked (defined PMDx bits are all ones)
- CPU executing

```
while(1)
{
NOP();
}
```

- JTAG is disabled

2: Data in the "Typical" column is at 3.3V, +25°C unless otherwise specified.