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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 18x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VQFN Exposed Pad
Supplier Device Package	44-QFN (8x8)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256gm604-e-ml">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256gm604-e-ml</a>

## 1.0 DEVICE OVERVIEW

**Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGM3XX/6XX/7XX family of devices. It is not intended to be a comprehensive resource. To complement the information in this data sheet, refer to the related section of the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com))

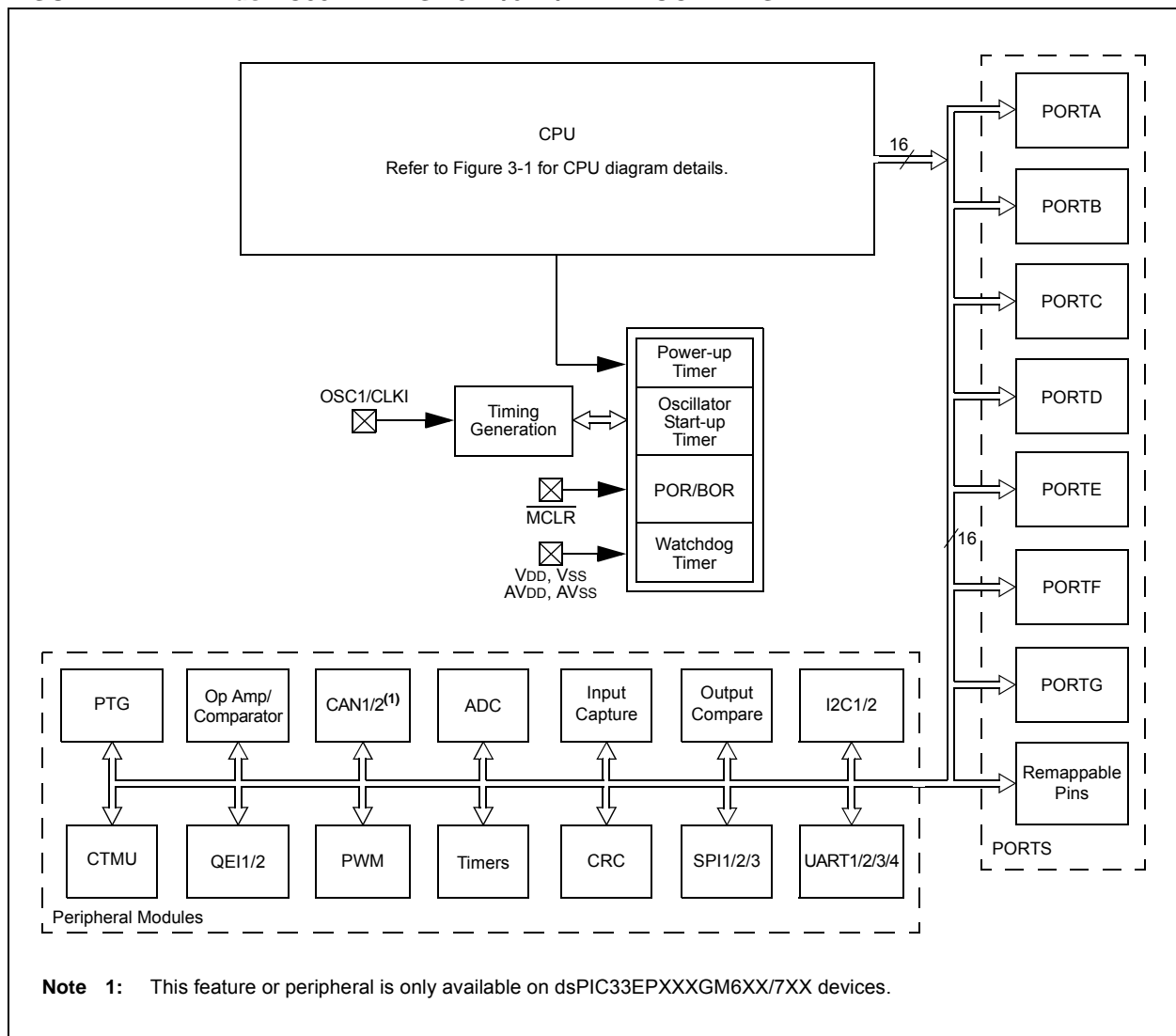
**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

This document contains device-specific information for the dsPIC33EPXXXGM3XX/6XX/7XX Digital Signal Controller (DSC) devices.

dsPIC33EPXXXGM3XX/6XX/7XX devices contain extensive Digital Signal Processor (DSP) functionality with a high-performance, 16-bit MCU architecture.

Figure 1-1 shows a general block diagram of the core and peripheral modules. Table 1-1 lists the functions of the various pins shown in the pinout diagrams.

**FIGURE 1-1: dsPIC33EPXXXGM3XX/6XX/7XX BLOCK DIAGRAM**



## 2.5 ICSP Pins

The PGECx and PGEDx pins are used for ICSP and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin Voltage Input High (V<sub>IH</sub>) and Voltage Input Low (V<sub>IL</sub>) requirements.

Ensure that the “Communication Channel Select” (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® PICKit™ 3, MPLAB ICD 3, or MPLAB REAL ICE™.

For more information on MPLAB ICD 2, ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site:

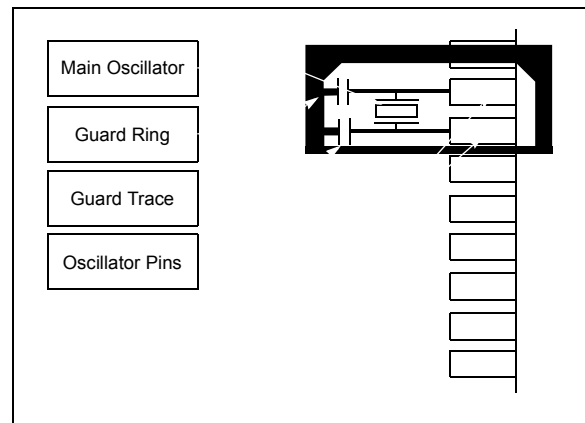
- “Using MPLAB® ICD 3” (poster) DS51765
- “MPLAB® ICD 3 Design Advisory” DS51764
- “MPLAB® REAL ICE™ In-Circuit Emulator User’s Guide” DS51616
- “Using MPLAB® REAL ICE™ In-Circuit Emulator” (poster) DS51749

## 2.6 External Oscillator Pins

Many DSCs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator. For details, see **Section 9.0 “Oscillator Configuration”** for details.

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is shown in Figure 2-3.

**FIGURE 2-3: SUGGESTED PLACEMENT OF THE OSCILLATOR CIRCUIT**



## 3.5 Programmer's Model

The programmer's model for the dsPIC33EPXXXGM3XX/6XX/7XX devices is shown in Figure 3-2. All registers in the programmer's model are memory-mapped and can be manipulated directly by instructions. Table 3-1 lists a description of each register.

In addition to the registers contained in the programmer's model, the dsPIC33EPXXXGM3XX/6XX/7XX devices contain control registers for Modulo

Addressing and Bit-Reversed Addressing, and interrupts. These registers are described in subsequent sections of this document.

All registers associated with the programmer's model are memory-mapped, as shown in Table 4-1.

**TABLE 3-1: PROGRAMMER'S MODEL REGISTER DESCRIPTIONS**

Register(s) Name	Description
W0 through W15	Working Register Array
ACCA, ACCB	40-Bit DSP Accumulators
PC	23-Bit Program Counter
SR	ALU and DSP Engine Status register
SPLIM	Stack Pointer Limit Value register
TBLPAG	Table Memory Page Address register
DSRPAG	Extended Data Space (EDS) Read Page register
DSWPAG	Extended Data Space (EDS) Write Page register
RCOUNT	REPEAT Loop Count register
DCOUNT	DO Loop Count register
DOSTARTH <sup>(1)</sup> , DOSTARTL <sup>(1)</sup>	DO Loop Start Address register (High and Low)
DOENDH, DOENDL	DO Loop End Address register (High and Low)
CORCON	Contains DSP Engine, DO Loop Control and Trap Status bits

**Note 1:** The DOSTARTH and DOSTARTL registers are read-only.

**TABLE 4-17: I2C1 AND I2C2 REGISTER MAP**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
I2C1RCV	0200	—	—	—	—	—	—	—	—	I2C1 Receive Register									0000
I2C1TRN	0202	—	—	—	—	—	—	—	—	I2C1 Transmit Register									00FF
I2C1BRG	0204	Baud Rate Generator Register																	0000
I2C1CON	0206	I2CEN	—	I2CSIDL	SCLREL	IPMIEN	A10M	DISSLW	SMEN	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	1000	
I2C1STAT	0208	ACKSTAT	TRSTAT	—	—	—	BCL	GCSTAT	ADD10	IWCOL	I2COV	D_A	P	S	R_W	RBF	TBF	0000	
I2C1ADD	020A	—	—	—	—	—	—	I2C1 Address Register											0000
I2C1MSK	020C	—	—	—	—	—	—	I2C1 Address Mask Register											0000
I2C2RCV	0210	—	—	—	—	—	—	—	—	I2C2 Receive Register									0000
I2C2TRN	0212	—	—	—	—	—	—	—	—	I2C2 Transmit Register									00FF
I2C2BRG	0214	Baud Rate Generator Register																	0000
I2C2CON	0216	I2CEN	—	I2CSIDL	SCLREL	IPMIEN	A10M	DISSLW	SMEN	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	1000	
I2C2STAT	0218	ACKSTAT	TRSTAT	—	—	—	BCL	GCSTAT	ADD10	IWCOL	I2COV	D_A	P	S	R_W	RBF	TBF	0000	
I2C2ADD	021A	—	—	—	—	—	—	I2C2 Address Register											0000
I2C2MSK	021C	—	—	—	—	—	—	I2C2 Address Mask Register											0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-18: UART1 AND UART2 REGISTER MAP**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
U1MODE	0220	UARTEN	—	USIDL	IREN	RTSMD	—	UEN1	UEN0	WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL1	PDSEL0	STSEL	0000
U1STA	0222	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U1TXREG	0224	—	—	—	—	—	—	—	UART1 Transmit Register									xxxx
U1RXREG	0226	—	—	—	—	—	—	—	UART1 Receive Register									0000
U1BRG	0228	Baud Rate Generator Prescaler																0000
U2MODE	0230	UARTEN	—	USIDL	IREN	RTSMD	—	UEN1	UEN0	WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL1	PDSEL0	STSEL	0000
U2STA	0232	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U2TXREG	0234	—	—	—	—	—	—	—	UART2 Transmit Register									xxxx
U2RXREG	0236	—	—	—	—	—	—	—	UART2 Receive Register									0000
U2BRG	0238	Baud Rate Generator Prescaler																0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-23: CAN1 REGISTER MAP WHEN WIN (C1CTRL<0>) = 0 OR 1 FOR dsPIC33EPXXXGM60X/7XX DEVICES<sup>(1)</sup>**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
C1CTRL1	0400	—	—	CSIDL	ABAT	CANCKS	REQOP2	REQOP1	REQOP0	OPMODE2	OPMODE1	OPMODE0	—	CANCAP	—	—	WIN	0480
C1CTRL2	0402	—	—	—	—	—	—	—	—	—	—	—	DNCNT<4:0>					0000
C1VEC	0404	—	—	—	FILHIT4	FILHIT3	FILHIT2	FILHIT1	FILHIT0	—	ICODE6	ICODE5	ICODE4	ICODE3	ICODE2	ICODE1	ICODE0	0040
C1FCTRL	0406	DMABS2	DMABS1	DMABS0	—	—	—	—	—	—	—	—	FSA4	FSA3	FSA2	FSA1	FSA0	0000
C1FIFO	0408	—	—	FBP5	FBP4	FBP3	FBP2	FBP1	FBP0	—	—	FNRB5	FNRB4	FNRB3	FNRB2	FNRB1	FNRB0	0000
C1INTF	040A	—	—	TXBO	TXBP	RXPB	TXWAR	RXWAR	EWARN	IVRIF	WAKIF	ERRIF	—	FIFOIF	RBOVIF	RBIF	TBIF	0000
C1INTE	040C	—	—	—	—	—	—	—	—	IVRIE	WAKIE	ERRIE	—	FIFOIE	RBOVIE	RBIE	TBIE	0000
C1EC	040E	TERRCNT7	TERRCNT6	TERRCNT5	TERRCNT4	TERRCNT3	TERRCNT2	TERRCNT1	TERRCNT0	RERRCNT7	RERRCNT6	RERRCNT5	RERRCNT4	RERRCNT3	RERRCNT2	RERRCNT1	RERRCNT0	0000
C1CFG1	0410	—	—	—	—	—	—	—	—	SJW1	SJW0	BRP5	BRP4	BRP3	BRP2	BRP1	BRP0	0000
C1CFG2	0412	—	WAKFIL	—	—	—	SEG2PH2	SEG2PH1	SEG2PH0	SEG2PHTS	SAM	SEG1PH2	SEG1PH1	SEG1PH0	PRSEG2	PRSEG1	PRSEG0	0000
C1FEN1	0414	FLTEN<15:0>																FFFF
C1FMSKSEL1	0418	F7MSK1	F7MSK0	F6MSK1	F6MSK0	F5MSK1	F5MSK0	F4MSK1	F4MSK0	F3MSK1	F3MSK0	F2MSK1	F2MSK0	F1MSK1	F1MSK0	F0MSK1	F0MSK0	0000
C1FMSKSEL2	041A	F15MSK1	F15MSK0	F14MSK1	F14MSK0	F13MSK1	F13MSK0	F12MSK1	F12MSK0	F11MSK1	F11MSK0	F10MSK1	F10MSK0	F9MSK1	F9MSK0	F8MSK1	F8MSK0	0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** These registers are not present on dsPIC33EPXXXGM3XX devices.

**TABLE 4-24: CAN1 REGISTER MAP WHEN WIN (C1CTRL<0>) = 0 FOR dsPIC33EPXXXGM60X/7XX DEVICES<sup>(1)</sup>**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
	0400-041E	See definition when WIN = x																
C1RXFUL1	0420	RXFUL<15:0>																0000
C1RXFUL2	0422	RXFUL<31:16>																0000
C1RXOVF1	0428	RXOVF<15:0>																0000
C1RXOVF2	042A	RXOVF<31:16>																0000
C1TR01CON	0430	TXEN1	TXABT1	TXLAR1B1	TXERR1	TXREQ1	RTREN1	TX1PRI1	TX1PRI0	TXEN0	TXABAT0	TXLAR1B0	TXERR0	TXREQ0	RTREN0	TX0PRI1	TX0PRI0	0000
C1TR23CON	0432	TXEN3	TXABT3	TXLAR1B3	TXERR3	TXREQ3	RTREN3	TX3PRI1	TX3PRI0	TXEN2	TXABAT2	TXLAR1B2	TXERR2	TXREQ2	RTREN2	TX2PRI1	TX2PRI0	0000
C1TR45CON	0434	TXEN5	TXABT5	TXLAR1B5	TXERR5	TXREQ5	RTREN5	TX5PRI1	TX5PRI0	TXEN4	TXABAT4	TXLAR1B4	TXERR4	TXREQ4	RTREN4	TX4PRI1	TX4PRI0	0000
C1TR67CON	0436	TXEN7	TXABT7	TXLAR1B7	TXERR7	TXREQ7	RTREN7	TX7PRI1	TX7PRI0	TXEN6	TXABAT6	TXLAR1B6	TXERR6	TXREQ6	RTREN6	TX6PRI1	TX6PRI0	xxxx
C1RXD	0440	CAN1 Receive Data Word																xxxx
C1TXD	0442	CAN1 Transmit Data Word																xxxx

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** These registers are not present on dsPIC33EPXXXGM3XX devices.

## REGISTER 5-2: NVMADRU: NONVOLATILE MEMORY UPPER ADDRESS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
NVMADRU<23:16>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **NVMADRU<23:16>:** Nonvolatile Memory Upper Write Address bits

Selects the upper 8 bits of the location to program or erase in program Flash memory. This register may be read or written to by the user application.

## REGISTER 5-3: NVMADR: NONVOLATILE MEMORY LOWER ADDRESS REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
NVMADR<15:8>							
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
NVMADR<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **NVMADR<15:0>:** Nonvolatile Memory Lower Write Address bits

Selects the lower 16 bits of the location to program or erase in program Flash memory. This register may be read or written to by the user application.

# dsPIC33EPXXXGM3XX/6XX/7XX

## REGISTER 9-2: CLKDIV: CLOCK DIVISOR REGISTER<sup>(2)</sup>

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
ROI	DOZE2 <sup>(3)</sup>	DOZE1 <sup>(3)</sup>	DOZE0 <sup>(3)</sup>	DOZEN <sup>(1,4)</sup>	FRCDIV2	FRCDIV1	FRCDIV0
bit 15							bit 8

R/W-0	R/W-1	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PLLPOST1	PLLPOST0	—	PLLPRE4	PLLPRE3	PLLPRE2	PLLPRE1	PLLPRE0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15                      **ROI:** Recover on Interrupt bit  
                                  1 = Interrupts will clear the DOZEN bit  
                                  0 = Interrupts will have no effect on the DOZEN bit
- bit 14-12                      **DOZE<2:0>:** Processor Clock Reduction Select bits<sup>(3)</sup>  
                                  111 = Fcy divided by 128  
                                  110 = Fcy divided by 64  
                                  101 = Fcy divided by 32  
                                  100 = Fcy divided by 16  
                                  011 = Fcy divided by 8 (default)  
                                  010 = Fcy divided by 4  
                                  001 = Fcy divided by 2  
                                  000 = Fcy divided by 1
- bit 11                      **DOZEN:** Doze Mode Enable bit<sup>(1,4)</sup>  
                                  1 = DOZE<2:0> field specifies the ratio between the peripheral clocks and the processor clocks  
                                  0 = Processor clock and peripheral clock ratio are forced to 1:1
- bit 10-8                      **FRCDIV<2:0>:** Internal Fast RC Oscillator Postscaler bits  
                                  111 = FRC divided by 256  
                                  110 = FRC divided by 64  
                                  101 = FRC divided by 32  
                                  100 = FRC divided by 16  
                                  011 = FRC divided by 8  
                                  010 = FRC divided by 4  
                                  001 = FRC divided by 2  
                                  000 = FRC divided by 1 (default)
- bit 7-6                      **PLLPOST<1:0>:** PLL VCO Output Divider Select bits (also denoted as 'N2', PLL postscaler)  
                                  11 = Output divided by 8  
                                  10 = Reserved  
                                  01 = Output divided by 4 (default)  
                                  00 = Output divided by 2
- bit 5                      **Unimplemented:** Read as '0'

- Note 1:** This bit is cleared when the ROI bit is set and an interrupt occurs.  
**Note 2:** This register resets only on a Power-on Reset (POR).  
**Note 3:** The DOZE<2:0> bits can only be written to when the DOZEN bit is clear. If DOZEN = 1, any writes to DOZE<2:0> are ignored.  
**Note 4:** The DOZEN bit cannot be set if DOZE<2:0> = 000. If DOZE<2:0> = 000, any attempt by user software to set the DOZEN bit is ignored.



# dsPIC33EPXXXGM3XX/6XX/7XX

## REGISTER 10-6: PMD7: PERIPHERAL MODULE DISABLE CONTROL REGISTER 7

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0		U-0		U-0		R/W-0		R/W-0		U-0		U-0		U-0	
—	—	—	DMA0MD <sup>(1)</sup>	PTGMD	—	—	—								
			DMA1MD <sup>(1)</sup>												
			DMA2MD <sup>(1)</sup>												
			DMA3MD <sup>(1)</sup>												
bit 7 <span style="float:right">bit 0</span>															

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-5 **Unimplemented:** Read as '0'

bit 4 **DMA0MD:** DMA0 Module Disable bit<sup>(1)</sup>

1 = DMA0 module is disabled

0 = DMA0 module is enabled

**DMA1MD:** DMA1 Module Disable bit<sup>(1)</sup>

1 = DMA1 module is disabled

0 = DMA1 module is enabled

**DMA2MD:** DMA2 Module Disable bit<sup>(1)</sup>

1 = DMA2 module is disabled

0 = DMA2 module is enabled

**DMA3MD:** DMA3 Module Disable bit<sup>(1)</sup>

1 = DMA3 module is disabled

0 = DMA3 module is enabled

bit 3 **PTGMD:** PTG Module Disable bit

1 = PTG module is disabled

0 = PTG module is enabled

bit 2-0 **Unimplemented:** Read as '0'

**Note 1:** This single bit enables and disables all four DMA channels.

# dsPIC33EPXXXGM3XX/6XX/7XX

## REGISTER 11-2: RPINR1: PERIPHERAL PIN SELECT INPUT REGISTER 1

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INT2R<6:0>						
bit 7							bit 0

<b>Legend:</b>			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-7      **Unimplemented:** Read as '0'

bit 6-0      **INT2R<6:0>:** Assign External Interrupt 2 (INT2) to the Corresponding RPN Pin bits  
(see Table 11-2 for input pin selection numbers)

1111100 = Input tied to RPI124

- 
- 
- 

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

## REGISTER 17-1: QEIXCON: QEIX CONTROL REGISTER (CONTINUED)

- bit 6-4      **INTDIV<2:0>**: Timer Input Clock Prescale Select bits (interval timer, main timer (position counter), velocity counter and index counter internal clock divider select)<sup>(3)</sup>
- 111 = 1:128 prescale value
  - 110 = 1:64 prescale value
  - 101 = 1:32 prescale value
  - 100 = 1:16 prescale value
  - 011 = 1:8 prescale value
  - 010 = 1:4 prescale value
  - 001 = 1:2 prescale value
  - 000 = 1:1 prescale value
- bit 3      **CNTPOL**: Position and Index Counter/Timer Direction Select bit
- 1 = Counter direction is negative unless modified by external up/down signal
  - 0 = Counter direction is positive unless modified by external up/down signal
- bit 2      **GATEN**: External Count Gate Enable bit
- 1 = External gate signal controls position counter operation
  - 0 = External gate signal does not affect position counter/timer operation
- bit 1-0      **CCM<1:0>**: Counter Control Mode Selection bits
- 11 = Internal Timer mode with optional external count is selected
  - 10 = External clock count with optional external count is selected
  - 01 = External clock count with external up/down direction is selected
  - 00 = Quadrature Encoder Interface (x4 mode) Count mode is selected

- Note 1:** When CCM<1:0> = 10 or CCM<1:0> = 11, all of the QEI counters operate as timers and the PIMOD<2:0> bits are ignored.
- 2:** When CCM<1:0> = 00, and QEAX and QEBx values match the Index Match Value (IMV), the POSCNTNTH and POSCNTL registers are reset.
- 3:** The selected clock rate should be at least twice the expected maximum quadrature count rate.
- 4:** The match value applies to the A and B inputs after the swap and polarity bits have been applied.

## REGISTER 17-8: INDXxCNTH: INDEX COUNTER x HIGH WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<23:16>							
bit 7				bit 0			

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-0      **INDXCNT<31:16>**: High Word Used to Form 32-Bit Index Counter x Register (INDXxCNT) bits

## REGISTER 17-9: INDXxCNTL: INDEX COUNTER x LOW WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-0      **INDXCNT<15:0>**: Low Word Used to Form 32-Bit Index Counter x Register (INDXxCNT) bits

## REGISTER 17-17: INTxTMRH: INTERVAL TIMERx HIGH WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<23:16>							
bit 7				bit 0			

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **INTTMR<31:16>**: High Word Used to Form 32-Bit Interval Timerx Register (INTxTMR) bits

## REGISTER 17-18: INTxTMRL: INTERVAL TIMERx LOW WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **INTTMR<15:0>**: Low Word Used to Form 32-Bit Interval Timerx Register (INTxTMR) bits

## REGISTER 20-1: UxMODE: UARTx MODE REGISTER (CONTINUED)

bit 5	<b>ABAUD:</b> Auto-Baud Enable bit 1 = Enables baud rate measurement on the next character – requires reception of a Sync field (55h) before other data; cleared in hardware upon completion 0 = Baud rate measurement is disabled or has completed
bit 4	<b>URXINV:</b> UARTx Receive Polarity Inversion bit 1 = UxRX Idle state is '0' 0 = UxRX Idle state is '1'
bit 3	<b>BRGH:</b> High Baud Rate Enable bit 1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode) 0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)
bit 2-1	<b>PDSEL&lt;1:0&gt;:</b> Parity and Data Selection bits 11 = 9-bit data, no parity 10 = 8-bit data, odd parity 01 = 8-bit data, even parity 00 = 8-bit data, no parity
bit 0	<b>STSEL:</b> Stop Bit Selection bit 1 = Two Stop bits 0 = One Stop bit

- Note 1:** Refer to the “dsPIC33/PIC24 Family Reference Manual”, “**Universal Asynchronous Receiver Transmitter (UART)**” (DS70000582) for information on enabling the UART module for receive or transmit operation.
- 2:** This feature is only available for the 16x BRG mode (BRGH = 0).
- 3:** This feature is only available on 44-pin and 64-pin devices.
- 4:** This feature is only available on 64-pin devices.

## REGISTER 21-22: CxRXFUL1: CANx RECEIVE BUFFER FULL REGISTER 1

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL<15:8>							
bit 15				bit 8			

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL<7:0>							
bit 7				bit 0			

<b>Legend:</b>	C = Writable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0      **RXFUL<15:0>:** Receive Buffer n Full bits  
 1 = Buffer is full (set by module)  
 0 = Buffer is empty (cleared by user software)

## REGISTER 21-23: CxRXFUL2: CANx RECEIVE BUFFER FULL REGISTER 2

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL<31:24>							
bit 15				bit 8			

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL<23:16>							
bit 7				bit 0			

<b>Legend:</b>	C = Writable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0      **RXFUL<31:16>:** Receive Buffer n Full bits  
 1 = Buffer is full (set by module)  
 0 = Buffer is empty (cleared by user software)

## REGISTER 28-2: PMMODE: PARALLEL MASTER PORT MODE REGISTER<sup>(4)</sup> (CONTINUED)

bit 5-2      **WAITM<3:0>**: Read to Byte Enable Strobe Wait State Configuration bits

1111 = Wait of additional 15 TP

•  
•  
•

0001 = Wait of additional 1 TP

0000 = No additional Wait cycles (operation forced into one TP)

bit 1-0      **WAITE<1:0>**: Data Hold After Strobe Wait State Configuration bits<sup>(1,2,3)</sup>

11 = Wait of 4 TP

10 = Wait of 3 TP

01 = Wait of 2 TP

00 = Wait of 1 TP

**Note 1:** The applied Wait state depends on whether data and address are multiplexed or demultiplexed. See **Section 4.1.8 “Wait States”** in the **“Parallel Master Port (PMP)”** (DS70576) in the *“dsPIC33/PIC24 Family Reference Manual”* for more information.

**2:** WAITB<1:0> and WAITE<1:0> bits are ignored whenever WAITM<3:0> = 0000.

**3:** TP = 1/Fp.

**4:** This register is not available on 44-pin devices.



TABLE 31-2: INSTRUCTION SET OVERVIEW (CONTINUED)

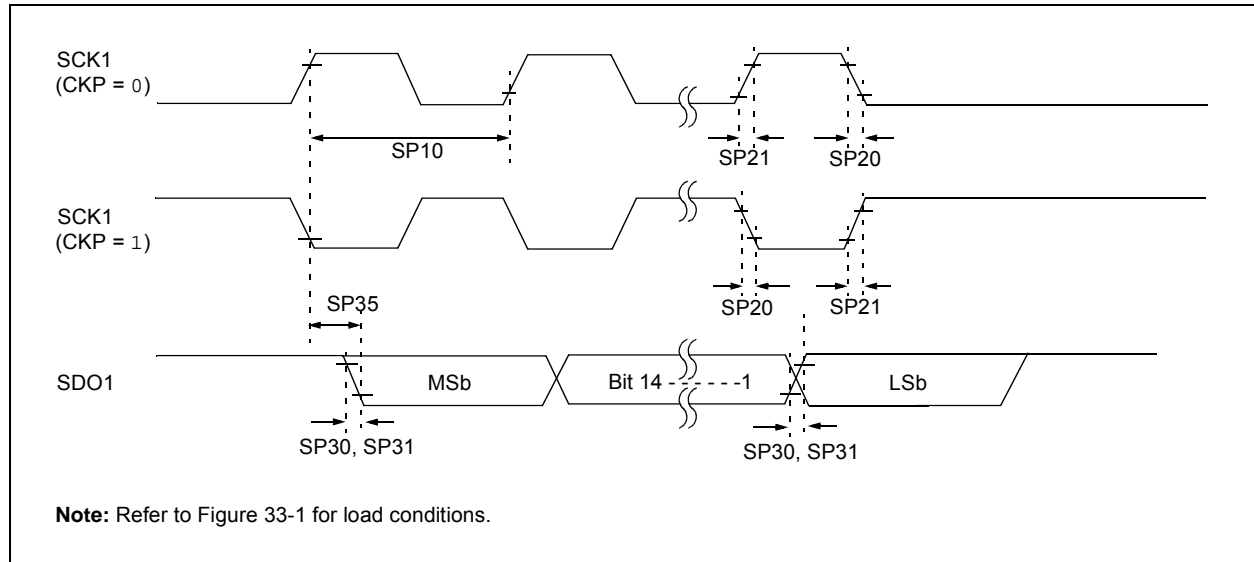
Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
46	MOV	MOV f, Wn	Move f to Wn	1	1	None
		MOV f	Move f to f	1	1	None
		MOV f, WREG	Move f to WREG	1	1	None
		MOV #lit16, Wn	Move 16-bit literal to Wn	1	1	None
		MOV.b #lit8, Wn	Move 8-bit literal to Wn	1	1	None
		MOV Wn, f	Move Wn to f	1	1	None
		MOV Wso, Wdo	Move Ws to Wd	1	1	None
		MOV WREG, f	Move WREG to f	1	1	None
		MOV.D Wns, Wd	Move Double from W(ns):W(ns + 1) to Wd	1	2	None
		MOV.D Ws, Wnd	Move Double from Ws to W(nd + 1):W(nd)	1	2	None
47	MOVPAG	MOVPAG #lit10, DSRPAG	Move 10-bit literal to DSRPAG	1	1	None
		MOVPAG #lit9, DSWPAG	Move 9-bit literal to DSWPAG	1	1	None
		MOVPAG #lit8, TBLPAG	Move 8-bit literal to TBLPAG	1	1	None
		MOVPAGW Ws, DSRPAG	Move Ws<9:0> to DSRPAG	1	1	None
		MOVPAGW Ws, DSWPAG	Move Ws<8:0> to DSWPAG	1	1	None
		MOVPAGW Ws, TBLPAG	Move Ws<7:0> to TBLPAG	1	1	None
48	MOVSAC	MOVSAC Acc, Wx, Wxd, Wy, Wyd, AWB	Prefetch and store accumulator	1	1	None
49	MPY	MPY Wm*Wn, Acc, Wx, Wxd, Wy, Wyd	Multiply Wm by Wn to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
		MPY Wm*Wm, Acc, Wx, Wxd, Wy, Wyd	Square Wm to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
50	MPY.N	MPY.N Wm*Wn, Acc, Wx, Wxd, Wy, Wyd	-(Multiply Wm by Wn) to Accumulator	1	1	None
51	MSC	MSC Wm*Wm, Acc, Wx, Wxd, Wy, Wyd, AWB	Multiply and Subtract from Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
52	MUL	MUL.SS Wb, Ws, Wnd	{Wnd + 1, Wnd} = signed(Wb) * signed(Ws)	1	1	None
		MUL.SS Wb, Ws, Acc	Accumulator = signed(Wb) * signed(Ws)	1	1	None
		MUL.SU Wb, Ws, Wnd	{Wnd + 1, Wnd} = signed(Wb) * unsigned(Ws)	1	1	None
		MUL.SU Wb, Ws, Acc	Accumulator = signed(Wb) * unsigned(Ws)	1	1	None
		MUL.SU Wb, #lit5, Acc	Accumulator = signed(Wb) * unsigned(lit5)	1	1	None
		MUL.US Wb, Ws, Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * signed(Ws)	1	1	None
		MUL.US Wb, Ws, Acc	Accumulator = unsigned(Wb) * signed(Ws)	1	1	None
		MUL.UU Wb, Ws, Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * unsigned(Ws)	1	1	None
		MUL.UU Wb, #lit5, Acc	Accumulator = unsigned(Wb) * unsigned(lit5)	1	1	None
		MUL.UU Wb, Ws, Acc	Accumulator = unsigned(Wb) * unsigned(Ws)	1	1	None
		MULW.SS Wb, Ws, Wnd	Wnd = signed(Wb) * signed(Ws)	1	1	None
		MULW.SU Wb, Ws, Wnd	Wnd = signed(Wb) * unsigned(Ws)	1	1	None
		MULW.US Wb, Ws, Wnd	Wnd = unsigned(Wb) * signed(Ws)	1	1	None
		MULW.UU Wb, Ws, Wnd	Wnd = unsigned(Wb) * unsigned(Ws)	1	1	None
		MUL.SU Wb, #lit5, Wnd	{Wnd + 1, Wnd} = signed(Wb) * unsigned(lit5)	1	1	None
		MUL.SU Wb, #lit5, Wnd	Wnd = signed(Wb) * unsigned(lit5)	1	1	None
		MUL.UU Wb, #lit5, Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * unsigned(lit5)	1	1	None
		MUL.UU Wb, #lit5, Wnd	Wnd = unsigned(Wb) * unsigned(lit5)	1	1	None
		MUL f	W3:W2 = f * WREG	1	1	None

**Note:** Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

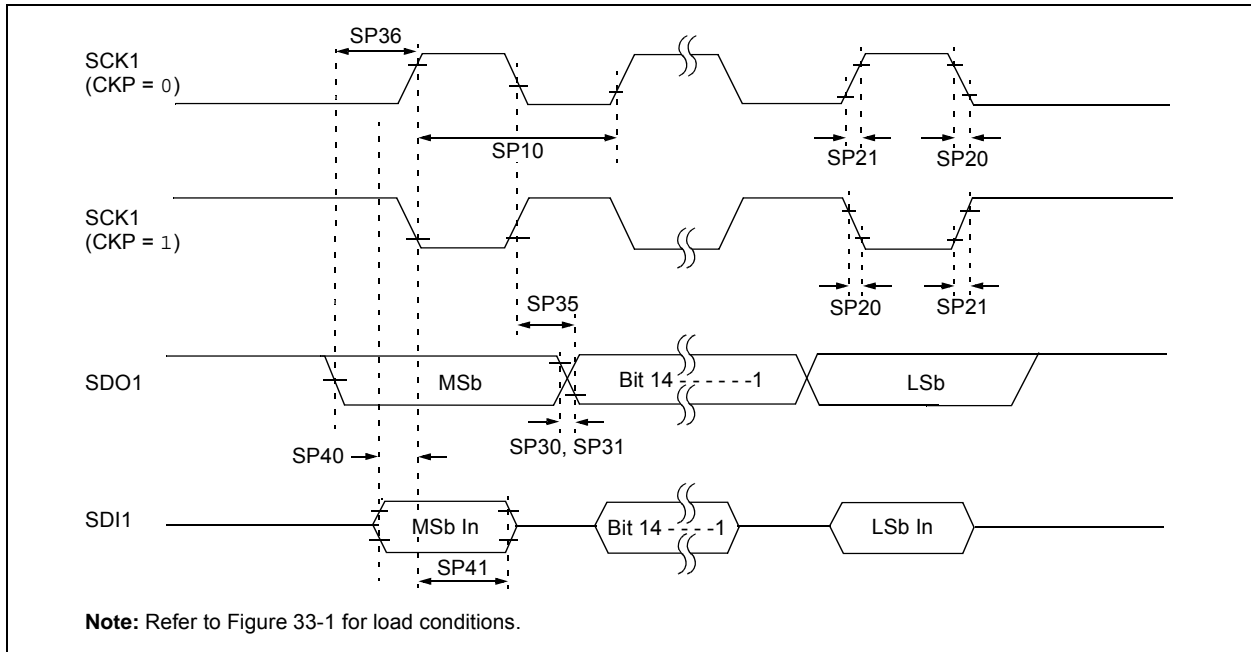
**TABLE 33-40: SPI1 MAXIMUM DATA/CLOCK RATE SUMMARY**

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Maximum Data Rate	Master Transmit Only (Half-Duplex)	Master Transmit/Receive (Full-Duplex)	Slave Transmit/Receive (Full-Duplex)	CKE	CKP	SMP
25 MHz	Table 33-41	—	—	0,1	0,1	0,1
25 MHz	—	Table 33-42	—	1	0,1	1
25 MHz	—	Table 33-43	—	0	0,1	1
25 MHz	—	—	Table 33-44	1	0	0
25 MHz	—	—	Table 33-45	1	1	0
25 MHz	—	—	Table 33-46	0	1	0
25 MHz	—	—	Table 33-47	0	0	0

**FIGURE 33-23: SPI1 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 0) TIMING CHARACTERISTICS**



**FIGURE 33-25: SPI1 MASTER MODE (FULL-DUPLEX, CKE = 1, CKP = x, SMP = 1)  
TIMING CHARACTERISTICS**



**TABLE 33-42: SPI1 MASTER MODE (FULL-DUPLEX, CKE = 1, CKP = x, SMP = 1)  
TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
SP10	FscP	Maximum SCK1 Frequency	—	—	25	MHz	(Note 3)
SP20	TscF	SCK1 Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP21	TscR	SCK1 Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO1 Data Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO1 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO1 Data Output Valid after SCK1 Edge	—	6	20	ns	
SP36	TdoV2sc, TdoV2scL	SDO1 Data Output Setup to First SCK1 Edge	20	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDI1 Data Input to SCK1 Edge	20	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDI1 Data Input to SCK1 Edge	15	—	—	ns	

**Note 1:** These parameters are characterized, but are not tested in manufacturing.

**Note 2:** Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

**Note 3:** The minimum clock period for SCK1 is 100 ns. The clock generated in Master mode must not violate this specification.

**Note 4:** Assumes 50 pF load on all SPI1 pins.

TABLE 33-59: ADCx CONVERSION (12-BIT MODE) TIMING REQUIREMENTS

AC CHARACTERISTICS				Standard Operating Conditions (see Note 2): 3.0V to 3.6V (unless otherwise stated)			
				Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param No.	Symbol	Characteristic	Min.	Typ. <sup>(4)</sup>	Max.	Units	Conditions
Clock Parameters							
AD50	TAD	ADCx Clock Period	117.6	—	—	ns	
AD51	tRC	ADCx Internal RC Oscillator Period	—	250	—	ns	
Conversion Rate							
AD55	tCONV	Conversion Time	—	14 TAD	—	ns	
AD56	FCNV	Throughput Rate	—	—	500	ksps	
AD57a	TSAMP	Sample Time When Sampling Any ANx Input	3 TAD	—	—	—	
AD57b	TSAMP	Sample Time When Sampling the Op Amp Outputs	3 TAD	—	—	—	
Timing Parameters							
AD60	tPCS	Conversion Start from Sample Trigger <sup>(1)</sup>	2 TAD	—	3 TAD	—	Auto-convert trigger is not selected
AD61	tPSS	Sample Start from Setting Sample (SAMP) bit <sup>(1)</sup>	2 TAD	—	3 TAD	—	
AD62	tCSS	Conversion Completion to Sample Start (ASAM = 1) <sup>(1)</sup>	—	0.5 TAD	—	—	
AD63	tDPU	Time to Stabilize Analog Stage from ADCx Off to ADCx On <sup>(1)</sup>	—	—	20	μs	(Note 3)

**Note 1:** Because the sample caps will eventually lose charge, clock rates below 10 kHz may affect linearity performance, especially at elevated temperatures.

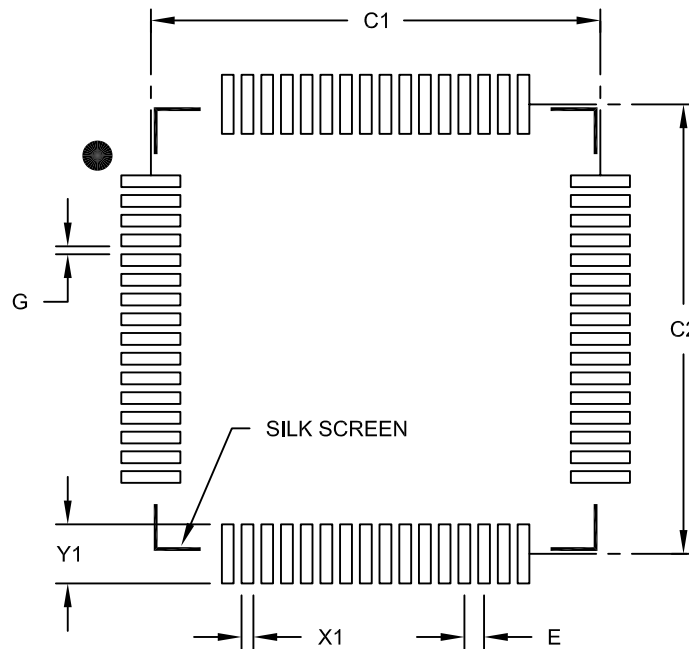
**2:** Device is functional at VBORMIN < VDD < VDDMIN, but will have degraded performance. Device functionality is tested, but not characterized. Analog modules: ADC, op amp/comparator and comparator voltage reference, will have degraded performance. Refer to Parameter BO10 in Table 33-12 for the minimum and maximum BOR values.

**3:** The parameter, tDPU, is the time required for the ADCx module to stabilize at the appropriate level when the module is turned on (ADON (AD1CON1<15>) = 1). During this time, the ADCx result is indeterminate.

**4:** These parameters are characterized, but not tested in manufacturing.

## 64-Lead Plastic Thin Quad Flatpack (PT) 10x10x1 mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Contact Pad Spacing	C1		11.40	
Contact Pad Spacing	C2		11.40	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			1.50
Distance Between Pads	G	0.20		

**Notes:**

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2085B