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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, Motor Control PWM, POR, PWM, WDT
Number of I/O	53
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	-
Data Converters	A/D 30x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256gm706t-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256gm706t-i-pt</a>



## 3.5 Programmer's Model

The programmer's model for the dsPIC33EPXXXGM3XX/6XX/7XX devices is shown in Figure 3-2. All registers in the programmer's model are memory-mapped and can be manipulated directly by instructions. Table 3-1 lists a description of each register.

In addition to the registers contained in the programmer's model, the dsPIC33EPXXXGM3XX/6XX/7XX devices contain control registers for Modulo

Addressing and Bit-Reversed Addressing, and interrupts. These registers are described in subsequent sections of this document.

All registers associated with the programmer's model are memory-mapped, as shown in Table 4-1.

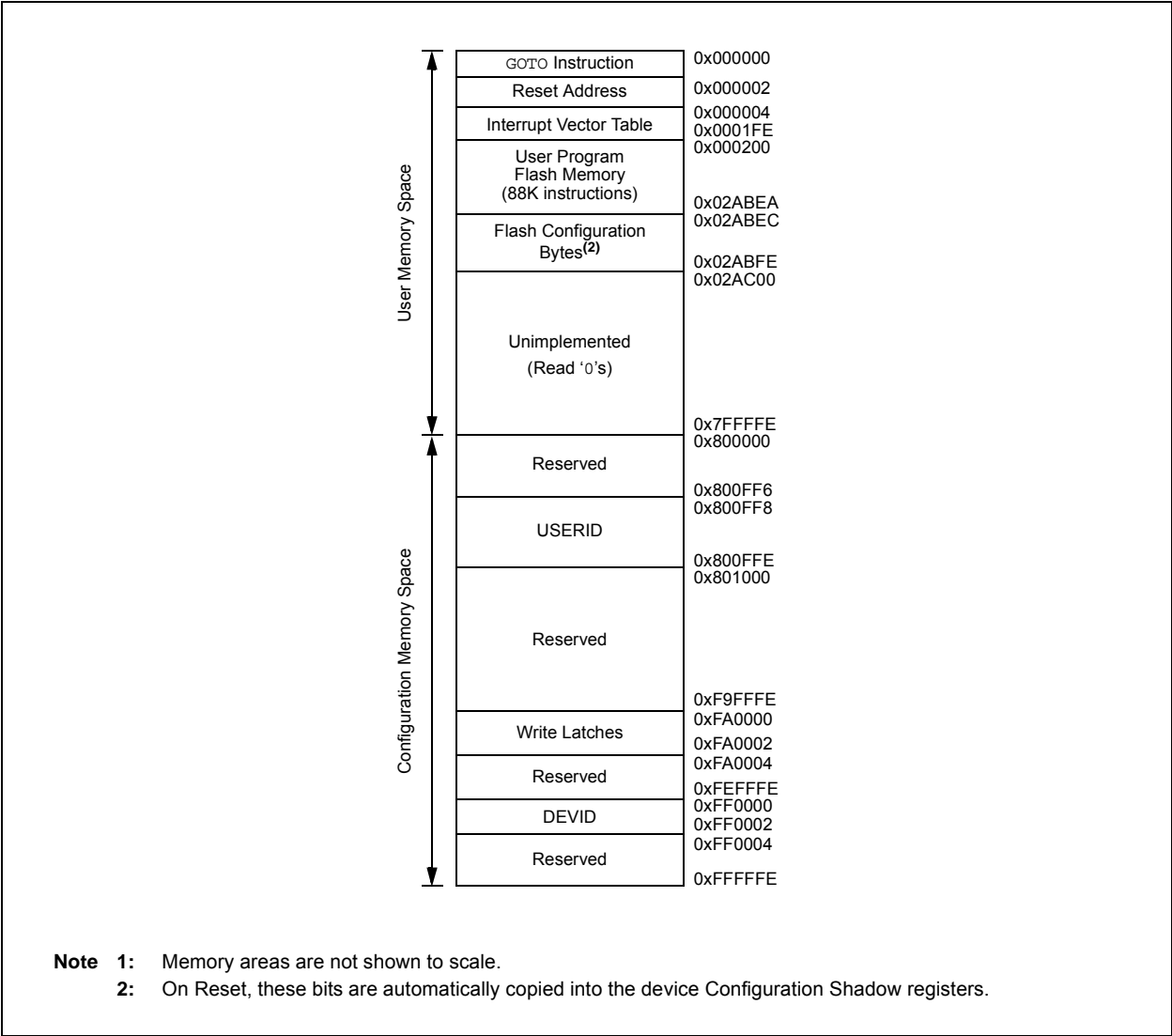
**TABLE 3-1: PROGRAMMER'S MODEL REGISTER DESCRIPTIONS**

Register(s) Name	Description
W0 through W15	Working Register Array
ACCA, ACCB	40-Bit DSP Accumulators
PC	23-Bit Program Counter
SR	ALU and DSP Engine Status register
SPLIM	Stack Pointer Limit Value register
TBLPAG	Table Memory Page Address register
DSRPAG	Extended Data Space (EDS) Read Page register
DSWPAG	Extended Data Space (EDS) Write Page register
RCOUNT	REPEAT Loop Count register
DCOUNT	DO Loop Count register
DOSTARTH <sup>(1)</sup> , DOSTARTL <sup>(1)</sup>	DO Loop Start Address register (High and Low)
DOENDH, DOENDL	DO Loop End Address register (High and Low)
CORCON	Contains DSP Engine, DO Loop Control and Trap Status bits

**Note 1:** The DOSTARTH and DOSTARTL registers are read-only.



FIGURE 4-2: PROGRAM MEMORY MAP FOR dsPIC33EP256GM3XX/6XX/7XX DEVICES<sup>(1)</sup>





### 4.3 Special Function Register Maps

TABLE 4-1: CPU CORE REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
W0	0000	W0 (WREG)																xxxx	
W1	0002	W1																xxxx	
W2	0004	W2																xxxx	
W3	0006	W3																xxxx	
W4	0008	W4																xxxx	
W5	000A	W5																xxxx	
W6	000C	W6																xxxx	
W7	000E	W7																xxxx	
W8	0010	W8																xxxx	
W9	0012	W9																xxxx	
W10	0014	W10																xxxx	
W11	0016	W11																xxxx	
W12	0018	W12																xxxx	
W13	001A	W13																xxxx	
W14	001C	W14																xxxx	
W15	001E	W15																xxxx	
SPLIM	0020	SPLIM																0000	
ACCAL	0022	ACCAL																0000	
ACCAH	0024	ACCAH																0000	
ACCAU	0026	Sign Extension of ACCA<39>									ACCAU							0000	
ACCBH	0028	ACCBH																0000	
ACCBH	002A	ACCBH																0000	
ACCBU	002C	Sign Extension of ACCB<39>									ACCBU							0000	
PCL	002E	Program Counter Low Word Register																—	0000
PCH	0030	—	—	—	—	—	—	—	—	—	Program Counter High Word Register							0000	
DSRPAG	0032	—	—	—	—	—	—	Data Space Read Page Register										0001	
DSWPAG	0034	—	—	—	—	—	—	—	Data Space Write Page Register										0001
RCOUNT	0036	REPEAT Loop Count Register																0000	
DCOUNT	0038	DCOUNT<15:0>																0000	
DOSTARTL	003A	DOSTARTL<15:1>																—	0000
DOSTARTH	003C	—	—	—	—	—	—	—	—	—	—	DOSTARTH<5:0>					0000		
DOENDL	003E	DOENDL<15:1>																—	0000
DOENDH	0040	—	—	—	—	—	—	—	—	—	—	DOENDH<5:0>					0000		

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.



TABLE 4-7: PTG REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PTGCST	0AC0	PTGEN	—	PTGSIDL	PTGTOGL	—	PTGSWT	PTGSSEN	PTGIVIS	PTGSTRT	PTGWDTO	—	—	—	—	PTGITM1	PTGITM0	0000
PTGCON	0AC2	PTGCLK2	PTGCLK1	PTGCLK0	PTGDIV4	PTGDIV3	PTGDIV2	PTGDIV1	PTGDIV0	PTGPWD3	PTGPWD2	PTGPWD1	PTGPWD0	—	PTGWDT2	PTGWDT1	PTGWDT0	0000
PTGBTE	0AC4	ADCTS4	ADCTS3	ADCTS2	ADCTS1	IC4TSS	IC3TSS	IC2TSS	IC1TSS	OC4CS	OC3CS	OC2CS	OC1CS	OC4TSS	OC3TSS	OC2TSS	OC1TSS	0000
PTGHOLD	0AC6	PTGHOLD<15:0>																0000
PTGTOLIM	0AC8	PTGTOLIM<15:0>																0000
PTGT1LIM	0ACA	PTGT1LIM<15:0>																0000
PTGSDLIM	0ACC	PTGSDLIM<15:0>																0000
PTGC0LIM	0ACE	PTGC0LIM<15:0>																0000
PTGC1LIM	0AD0	PTGC1LIM<15:0>																0000
PTGADJ	0AD2	PTGADJ<15:0>																0000
PTGL0	0AD4	PTGL0<15:0>																0000
PTGQPTR	0AD6	—	—	—	—	—	—	—	—	—	—	—	PTGQPTR<4:0>					0000
PTGQUE0	0AD8	STEP1<7:0>								STEP0<7:0>								0000
PTGQUE1	0ADA	STEP3<7:0>								STEP2<7:0>								0000
PTGQUE2	0ADC	STEP5<7:0>								STEP4<7:0>								0000
PTGQUE3	0ADE	STEP7<7:0>								STEP6<7:0>								0000
PTGQUE4	0AE0	STEP9<7:0>								STEP8<7:0>								0000
PTGQUE5	0AE2	STEP11<7:0>								STEP10<7:0>								0000
PTGQUE6	0AE4	STEP13<7:0>								STEP12<7:0>								0000
PTGQUE7	0AE6	STEP15<7:0>								STEP14<7:0>								0000
PTGQUE8	0x0AE8	STEP17<7:0>								STEP16<7:0>								0000
PTGQUE9	0x0AEA	STEP19<7:0>								STEP18<7:0>								0000
PTGQUE10	0x0AEC	STEP21<7:0>								STEP20<7:0>								0000
PTGQUE11	0x0AEE	STEP23<7:0>								STEP22<7:0>								0000
PTGQUE12	0x0AF0	STEP25<7:0>								STEP24<7:0>								0000
PTGQUE13	0x0AF2	STEP27<7:0>								STEP26<7:0>								0000
PTGQUE14	0x0AF4	STEP29<7:0>								STEP28<7:0>								0000
PTGQUE15	0x0AF6	STEP31<7:0>								STEP30<7:0>								0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.



**TABLE 4-61: PORTG REGISTER MAP FOR dsPIC33EPXXXGM310/710 DEVICES**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISG	0E60	TRISG<15:6>										—	—	TRISG<3:0>				03C0
PORTG	0E62	RG<15:6>										—	—	RG<3:0>				xxxx
LATG	0E64	LATG<15:6>										—	—	LATG<3:0>				xxxx
ODCG	0E66	ODCG<15:6>										—	—	ODCG<3:0>				0000
CNENG	0E68	CNIEG<15:6>										—	—	CNIEG<3:0>				0000
CNPUG	0E6A	CNPUG<15:6>										—	—	CNPUG<3:0>				0000
CNPDG	0E6C	CNPDG<15:6>										—	—	CNPDG<3:0>				0000
ANSELG	0E6E	ANSG15	—	—	—	ANSG<11:6>						—	—	ANSG<3:2>		—	—	0000

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-62: PORTG REGISTER MAP FOR dsPIC33EPXXXGM306/706 DEVICES**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISG	0E60	—	—	—	—	—	—	TRISG<9:6>				—	—	—	—	—	—	03C0
PORTG	0E62	—	—	—	—	—	—	RG<9:6>				—	—	—	—	—	—	xxxx
LATG	0E64	—	—	—	—	—	—	LATG<9:6>				—	—	—	—	—	—	xxxx
ODCG	0E66	—	—	—	—	—	—	ODCG<9:6>				—	—	—	—	—	—	0000
CNENG	0E68	—	—	—	—	—	—	CNIEG<9:6>				—	—	—	—	—	—	0000
CNPUG	0E6A	—	—	—	—	—	—	CNPUG<9:6>				—	—	—	—	—	—	0000
CNPDG	0E6C	—	—	—	—	—	—	CNPDG<9:6>				—	—	—	—	—	—	0000
ANSELG	0E6E	—	—	—	—	—	—	ANSG<9:6>				—	—	—	—	—	—	0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-63: PAD CONFIGURATION REGISTER MAP**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PADCFG1	0EFE	—	—	—	—	—	—	—	—	—	—	—	—	—	—	RTSECSSEL	PMPPTTL	0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.



# dsPIC33EPXXXGM3XX/6XX/7XX

## REGISTER 11-2: RPINR1: PERIPHERAL PIN SELECT INPUT REGISTER 1

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	INT2R<6:0>						
bit 7							bit 0

<b>Legend:</b>			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-7      **Unimplemented:** Read as '0'

bit 6-0      **INT2R<6:0>:** Assign External Interrupt 2 (INT2) to the Corresponding RPN Pin bits  
(see Table 11-2 for input pin selection numbers)

1111100 = Input tied to RPI124

- 
- 
- 

0000001 = Input tied to CMP1

0000000 = Input tied to Vss



# dsPIC33EPXXXGM3XX/6XX/7XX

## REGISTER 11-29: RPINR41: PERIPHERAL PIN SELECT INPUT REGISTER 41

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	DTCMP6R<6:0>						
bit 7 <span style="float:right">bit 0</span>							

<b>Legend:</b>			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-7	<b>Unimplemented:</b> Read as '0'
bit 6-0	<b>DTCMP6R&lt;6:0&gt;:</b> Assign PWM Dead-Time Compensation Input 6 to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)
	1111100 = Input tied to RPI124
	•
	•
	•
	0000001 = Input tied to CMP1
	0000000 = Input tied to Vss



NOTES:



## REGISTER 16-18: TRGCONx: PWMx TRIGGER CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
TRGDIV3	TRGDIV2	TRGDIV1	TRGDIV0	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	TRGSTRT5 <sup>(1)</sup>	TRGSTRT5 <sup>(1)</sup>	TRGSTRT5 <sup>(1)</sup>	TRGSTRT5 <sup>(1)</sup>	TRGSTRT5 <sup>(1)</sup>	TRGSTRT5 <sup>(1)</sup>
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **TRGDIV<3:0>**: Trigger # Output Divider bits

1111 = Trigger output for every 16th trigger event  
 1110 = Trigger output for every 15th trigger event  
 1101 = Trigger output for every 14th trigger event  
 1100 = Trigger output for every 13th trigger event  
 1011 = Trigger output for every 12th trigger event  
 1010 = Trigger output for every 11th trigger event  
 1001 = Trigger output for every 10th trigger event  
 1000 = Trigger output for every 9th trigger event  
 0111 = Trigger output for every 8th trigger event  
 0110 = Trigger output for every 7th trigger event  
 0101 = Trigger output for every 6th trigger event  
 0100 = Trigger output for every 5th trigger event  
 0011 = Trigger output for every 4th trigger event  
 0010 = Trigger output for every 3rd trigger event  
 0001 = Trigger output for every 2nd trigger event  
 0000 = Trigger output for every trigger event

bit 11-6 **Unimplemented**: Read as '0'

bit 5-0 **TRGSTRT<5:0>**: Trigger Postscaler Start Enable Select bits<sup>(1)</sup>

111111 = Wait 63 PWM cycles before generating the first trigger event after the module is enabled  
 •  
 •  
 •  
 000010 = Wait 2 PWM cycles before generating the first trigger event after the module is enabled  
 000001 = Wait 1 PWM cycle before generating the first trigger event after the module is enabled  
 000000 = Wait 0 PWM cycles before generating the first trigger event after the module is enabled

**Note 1:** The secondary PWM generator cannot generate PWM trigger interrupts.



## REGISTER 17-1: QEIXCON: QEIX CONTROL REGISTER (CONTINUED)

- bit 6-4      **INTDIV<2:0>**: Timer Input Clock Prescale Select bits (interval timer, main timer (position counter), velocity counter and index counter internal clock divider select)<sup>(3)</sup>
- 111 = 1:128 prescale value
  - 110 = 1:64 prescale value
  - 101 = 1:32 prescale value
  - 100 = 1:16 prescale value
  - 011 = 1:8 prescale value
  - 010 = 1:4 prescale value
  - 001 = 1:2 prescale value
  - 000 = 1:1 prescale value
- bit 3      **CNTPOL**: Position and Index Counter/Timer Direction Select bit
- 1 = Counter direction is negative unless modified by external up/down signal
  - 0 = Counter direction is positive unless modified by external up/down signal
- bit 2      **GATEN**: External Count Gate Enable bit
- 1 = External gate signal controls position counter operation
  - 0 = External gate signal does not affect position counter/timer operation
- bit 1-0      **CCM<1:0>**: Counter Control Mode Selection bits
- 11 = Internal Timer mode with optional external count is selected
  - 10 = External clock count with optional external count is selected
  - 01 = External clock count with external up/down direction is selected
  - 00 = Quadrature Encoder Interface (x4 mode) Count mode is selected

- Note 1:** When CCM<1:0> = 10 or CCM<1:0> = 11, all of the QEI counters operate as timers and the PIMOD<2:0> bits are ignored.
- 2:** When CCM<1:0> = 00, and QEAX and QEBx values match the Index Match Value (IMV), the POSCNTNTH and POSCNTL registers are reset.
- 3:** The selected clock rate should be at least twice the expected maximum quadrature count rate.
- 4:** The match value applies to the A and B inputs after the swap and polarity bits have been applied.



## 21.3 CAN Control Registers

**REGISTER 21-1: CxCTRL1: CANx CONTROL REGISTER 1**

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-0	R/W-0
—	—	CSIDL	ABAT	CANCKS	REQOP2	REQOP1	REQOP0
bit 15						bit 8	
R-1	R-0	R-0	U-0	R/W-0	U-0	U-0	R/W-0
OPMODE2	OPMODE1	OPMODE0	—	CANCAP	—	—	WIN
bit 7						bit 0	

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **CSIDL:** CANx Stop in Idle Mode bit  
 1 = Discontinues module operation when device enters Idle mode  
 0 = Continues module operation in Idle mode
- bit 12 **ABAT:** Abort All Pending Transmissions bit  
 1 = Signals all transmit buffers to abort transmission  
 0 = Module will clear this bit when all transmissions are aborted
- bit 11 **CANCKS:** CANx Module Clock (FCAN) Source Select bit  
 1 = FCAN is equal to 2 \* FP  
 0 = FCAN is equal to FP
- bit 10-8 **REQOP<2:0>:** Request Operation Mode bits  
 111 = Set Listen All Messages mode  
 110 = Reserved  
 101 = Reserved  
 100 = Set Configuration mode  
 011 = Set Listen Only mode  
 010 = Set Loopback mode  
 001 = Set Disable mode  
 000 = Set Normal Operation mode
- bit 7-5 **OPMODE<2:0>:** Operation Mode bits  
 111 = Module is in Listen All Messages mode  
 110 = Reserved  
 101 = Reserved  
 100 = Module is in Configuration mode  
 011 = Module is in Listen Only mode  
 010 = Module is in Loopback mode  
 001 = Module is in Disable mode  
 000 = Module is in Normal Operation mode
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **CANCAP:** CANx Message Receive Timer Capture Event Enable bit  
 1 = Enables input capture based on CAN message receive  
 0 = Disables CAN capture
- bit 2-1 **Unimplemented:** Read as '0'
- bit 0 **WIN:** SFR Map Window Select bit  
 1 = Uses filter window  
 0 = Uses buffer window



# dsPIC33EPXXXGM3XX/6XX/7XX

## REGISTER 21-11: CxFEN1: CANx ACCEPTANCE FILTER ENABLE REGISTER 1

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
FLTEN<15:8>							
bit 15				bit 8			

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
FLTEN<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **FLTEN<15:0>**: Enable Filter n to Accept Messages bits

1 = Enables Filter n

0 = Disables Filter n

## REGISTER 21-12: CxBUFPT1: CANx FILTERS 0-3 BUFFER POINTER REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F3BP3	F3BP2	F3BP1	F3BP0	F2BP3	F2BP2	F2BP1	F2BP0
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F1BP3	F1BP2	F1BP1	F1BP0	F0BP3	F0BP2	F0BP1	F0BP0
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **F3BP<3:0>**: RX Buffer Mask for Filter 3 bits

1111 = Filter hits received in RX FIFO buffer

1110 = Filter hits received in RX Buffer 14

•

•

•

0001 = Filter hits received in RX Buffer 1

0000 = Filter hits received in RX Buffer 0

bit 11-8 **F2BP<3:0>**: RX Buffer Mask for Filter 2 bits (same values as bits 15-12)

bit 7-4 **F1BP<3:0>**: RX Buffer Mask for Filter 1 bits (same values as bits 15-12)

bit 3-0 **F0BP<3:0>**: RX Buffer Mask for Filter 0 bits (same values as bits 15-12)



## BUFFER 21-3: CANx MESSAGE BUFFER WORD 2

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID5	EID4	EID3	EID2	EID1	EID0	RTR	RB1
bit 15							bit 8

U-x	U-x	U-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	—	RB0	DLC3	DLC2	DLC1	DLC0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-10      **EID<5:0>**: Extended Identifier bits  
 bit 9      **RTR**: Remote Transmission Request bit  
             When IDE = 1:  
             1 = Message will request remote transmission  
             0 = Normal message  
             When IDE = 0:  
             The RTR bit is ignored.  
 bit 8      **RB1**: Reserved Bit 1  
             User must set this bit to '0' per CAN protocol.  
 bit 7-5      **Unimplemented**: Read as '0'  
 bit 4      **RB0**: Reserved Bit 0  
             User must set this bit to '0' per CAN protocol.  
 bit 3-0      **DLC<3:0>**: Data Length Code bits

## BUFFER 21-4: CANx MESSAGE BUFFER WORD 3

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 1<15:8>							
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 0<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-8      **Byte 1<15:8>**: CANx Message Byte 1  
 bit 7-0      **Byte 0<7:0>**: CANx Message Byte 0



## REGISTER 25-1: PTGCST: PTG CONTROL/STATUS REGISTER (CONTINUED)

- bit 1-0      **PTGITM<1:0>**: PTG Input Trigger Command Operating Mode bits<sup>(1)</sup>
- 11 = Single level detect with step delay is not executed on exit of command (regardless of PTGCTRL command)
  - 10 = Single level detect with step delay is executed on exit of command
  - 01 = Continuous edge detect with step delay is not executed on exit of command (regardless of PTGCTRL command)
  - 00 = Continuous edge detect with step delay is executed on exit of command

- Note 1:** These bits apply to the PTGWHI and PTGWLO commands only.
- 2:** This bit is only used with the PTGCTRL Step command software trigger option.



# dsPIC33EPXXXGM3XX/6XX/7XX

## REGISTER 27-9: ALRMVAL (WHEN ALRMPTR<1:0> = 01): ALARM WEEKDAY AND HOURS VALUE REGISTER<sup>(1)</sup>

U-0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x
—	—	—	—	—	WDAY2	WDAY1	WDAY0
bit 15						bit 8	

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	HRTEN1	HRTEN0	HRONE3	HRONE2	HRONE1	HRONE0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11      **Unimplemented:** Read as '0'

bit 10-8      **WDAY<2:0>:** Binary Coded Decimal Value of Weekday Digit bits  
Contains a value from 0 to 6.

bit 7-6      **Unimplemented:** Read as '0'

bit 5-4      **HRTEN<1:0>:** Binary Coded Decimal Value of Hour's Tens Digit bits  
Contains a value from 0 to 2.

bit 3-0      **HRONE<3:0>:** Binary Coded Decimal Value of Hour's Ones Digit bits  
Contains a value from 0 to 9.

**Note 1:** A write to this register is only allowed when RTCWREN = 1.



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## 28.1 PMP Control Registers

### REGISTER 28-1: PMCON: PARALLEL MASTER PORT CONTROL REGISTER<sup>(3)</sup>

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PMPEN	—	PSIDL	ADRMUX1	ADRMUX0	PTBEEN	PTWREN	PTRDEN
bit 15							bit 8

R/W-0	R/W-0	R/W-0 <sup>(1)</sup>	R/W-0 <sup>(1)</sup>	R/W-0 <sup>(1)</sup>	R/W-0	R/W-0	R/W-0
CSF1	CSF0	ALP	CS2P	CS1P	BEP	WRSP	RDSP
bit 7							bit 0

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at Reset

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **PMPEN:** Parallel Master Port Enable bit  
1 = PMP module is enabled  
0 = PMP module is disabled, no off-chip access is performed
- bit 14      **Unimplemented:** Read as '0'
- bit 13      **PSIDL:** PMP Stop in Idle Mode bit  
1 = Discontinues module operation when device enters Idle mode  
0 = Continues module operation in Idle mode
- bit 12-11   **ADRMUX<1:0>:** Address/Data Multiplexing Selection bits  
11 = Reserved  
10 = All 16 bits of address are multiplexed on PMD<7:0> pins  
01 = Lower eight bits of address are multiplexed on PMD<7:0> pins, upper eight bits are on PMA<15:8>  
00 = Address and data appear on separate pins
- bit 10      **PTBEEN:** Byte Enable Port Enable bit (16-Bit Master mode)  
1 = PMBE port is enabled  
0 = PMBE port is disabled
- bit 9       **PTWREN:** Write Enable Strobe Port Enable bit  
1 = PMWR/PMENB port is enabled  
0 = PMWR/PMENB port is disabled
- bit 8       **PTRDEN:** Read/Write Strobe Port Enable bit  
1 = PMRD/PMWR port is enabled  
0 = PMRD/PMWR port is disabled
- bit 7-6     **CSF<1:0>:** Chip Select Function bits  
11 = Reserved  
10 = PMCS1 and PMCS2 function as Chip Select  
01 = PMCS2 functions as Chip Select, PMCS1 functions as Address Bit 14  
00 = PMCS1 and PMCS2 function as Address Bits 15 and 14
- bit 5       **ALP:** Address Latch Polarity bit<sup>(1)</sup>  
1 = Active-high (PMALL and PMALH)  
0 = Active-low (PMALL and PMALH)
- bit 4       **CS2P:** Chip Select 1 Polarity bit<sup>(1)</sup>  
1 = Active-high (PMCS2)  
0 = Active-low (PMCS2)

**Note 1:** These bits have no effect when their corresponding pins are used as address lines.

**2:** PMCS1 applies to Master mode and PMCS applies to Slave mode.

**3:** This register is not available on 44-pin devices.



## 31.0 INSTRUCTION SET SUMMARY

**Note:** This data sheet summarizes the features of the dsPIC33EPXXXGM3XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the related section of the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

The dsPIC33EP instruction set is almost identical to that of the dsPIC30F and dsPIC33F.

Most instructions are a single program memory word (24 bits). Only three instructions require two program memory locations.

Each single-word instruction is a 24-bit word, divided into an 8-bit opcode, which specifies the instruction type and one or more operands, which further specify the operation of the instruction.

The instruction set is highly orthogonal and is grouped into five basic categories:

- Word or byte-oriented operations
- Bit-oriented operations
- Literal operations
- DSP operations
- Control operations

Table 31-1 lists the general symbols used in describing the instructions.

The dsPIC33E instruction set summary in Table 31-2 lists all the instructions, along with the status flags affected by each instruction.

Most word or byte-oriented W register instructions (including barrel shift instructions) have three operands:

- The first source operand, which is typically a register ‘Wb’ without any address modifier
- The second source operand, which is typically a register ‘Ws’ with or without an address modifier
- The destination of the result, which is typically a register ‘Wd’ with or without an address modifier

However, word or byte-oriented file register instructions have two operands:

- The file register specified by the value ‘f’
- The destination, which could be either the file register ‘f’ or the W0 register, which is denoted as ‘WREG’

Most bit-oriented instructions (including simple rotate/shift instructions) have two operands:

- The W register (with or without an address modifier) or file register (specified by the value of ‘Ws’ or ‘f’)
- The bit in the W register or file register (specified by a literal value or indirectly by the contents of register ‘Wb’)

The literal instructions that involve data movement can use some of the following operands:

- A literal value to be loaded into a W register or file register (specified by ‘k’)
- The W register or file register where the literal value is to be loaded (specified by ‘Wb’ or ‘f’)

However, literal instructions that involve arithmetic or logical operations use some of the following operands:

- The first source operand, which is a register ‘Wb’ without any address modifier
- The second source operand, which is a literal value
- The destination of the result (only if not the same as the first source operand), which is typically a register ‘Wd’ with or without an address modifier

The MAC class of DSP instructions can use some of the following operands:

- The accumulator (A or B) to be used (required operand)
- The W registers to be used as the two operands
- The X and Y address space prefetch operations
- The X and Y address space prefetch destinations
- The accumulator write back destination

The other DSP instructions do not involve any multiplication and can include:

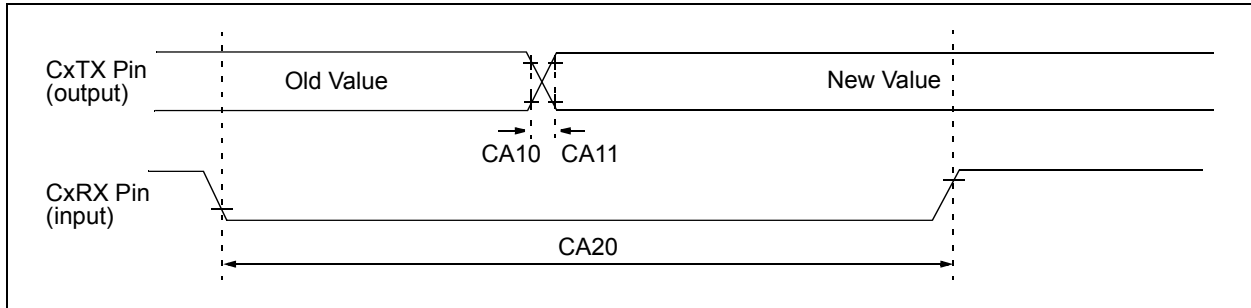
- The accumulator to be used (required)
- The source or destination operand (designated as Wso or Wdo, respectively) with or without an address modifier
- The amount of shift specified by a W register ‘Wn’ or a literal value

The control instructions can use some of the following operands:

- A program memory address
- The mode of the Table Read and Table Write instructions



**FIGURE 33-35: CANx MODULE I/O TIMING CHARACTERISTICS**



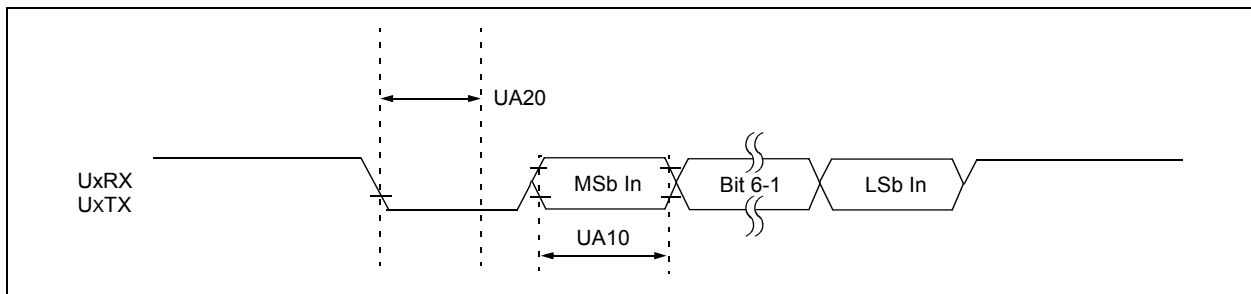
**TABLE 33-50: CANx MODULE I/O TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
CA10	TioF	Port Output Fall Time	—	—	—	ns	See Parameter DO32
CA11	TioR	Port Output Rise Time	—	—	—	ns	See Parameter DO31
CA20	TCWF	Pulse Width to Trigger CAN Wake-up Filter	120	—	—	ns	

**Note 1:** These parameters are characterized but not tested in manufacturing.

**Note 2:** Data in “Typical” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

**FIGURE 33-36: UARTx MODULE I/O TIMING CHARACTERISTICS**



**TABLE 33-51: UARTx MODULE I/O TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
UA10	TUABAUd	UARTx Baud Time	66.67	—	—	ns	
UA11	FBAUD	UARTx Baud Frequency	—	—	15	Mbps	
UA20	TCWF	Start Bit Pulse Width to Trigger UARTx Wake-up	500	—	—	ns	

**Note 1:** These parameters are characterized but not tested in manufacturing.

**Note 2:** Data in “Typical” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.



TABLE 33-60: ADCx CONVERSION (10-BIT MODE) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions (see Note 1): 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ. <sup>(4)</sup>	Max.	Units	Conditions
Clock Parameters							
AD50	TAD	ADCx Clock Period	75	—	—	ns	
AD51	tRC	ADCx Internal RC Oscillator Period	—	250	—	ns	
Conversion Rate							
AD55	tCONV	Conversion Time	—	12 TAD	—	—	
AD56	FCNV	Throughput Rate	—	—	1.1	Msp/s	Using simultaneous sampling
AD57a	TSAMP	Sample Time When Sampling Any ANx Input	2 TAD	—	—	—	
AD57b	TSAMP	Sample Time When Sampling the Op Amp Outputs	4 TAD	—	—	—	
Timing Parameters							
AD60	tPCS	Conversion Start from Sample Trigger <sup>(2)</sup>	2 TAD	—	3 TAD	—	Auto-convert trigger not selected
AD61	tPSS	Sample Start from Setting Sample (SAMP) bit <sup>(2)</sup>	2 TAD	—	3 TAD	—	
AD62	tCSS	Conversion Completion to Sample Start (ASAM = 1) <sup>(2)</sup>	—	0.5 TAD	—	—	
AD63	tDPU	Time to Stabilize Analog Stage from ADC Off to ADC On <sup>(2)</sup>	—	—	20	μs	(Note 3)

**Note 1:** Device is functional at VBORMIN < VDD < VDDMIN, but will have degraded performance. Device functionality is tested, but not characterized. Analog modules: ADC, op amp/comparator and comparator voltage reference, will have degraded performance. Refer to Parameter BO10 in Table 33-12 for the minimum and maximum BOR values.

**2:** Because the sample caps will eventually lose charge, clock rates below 10 kHz may affect linearity performance, especially at elevated temperatures.

**3:** The parameter, tDPU, is the time required for the ADCx module to stabilize at the appropriate level when the module is turned on (AD1CON1<ADON> = 1). During this time, the ADCx result is indeterminate.

**4:** These parameters are characterized, but not tested in manufacturing.



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